



US00D373809S

United States Patent [19]
Hirato

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[45] **Date of Patent: **Sep. 17, 1996**

[54] **VIDEO GAME MACHINE**
[75] Inventor: **Jun Hirato**, Tokyo, Japan
[73] Assignee: **Sega Enterprises, Ltd.**, Japan
[**] Term: **14 Years**

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[21] Appl. No.: **42,622**
[22] Filed: **Aug. 15, 1995**
[30] **Foreign Application Priority Data**

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Attorney, Agent, or Firm—Ladas & Parry

Feb. 20, 1995 [JP] Japan 7-4313
[52] **U.S. Cl.** **D21/240; D21/13**
[58] **Field of Search** D21/38, 13, 48,
D21/240; 273/138 R, 143 R, 85 CP, 85 R,
86 R, 86 B, 85 G, 85 D

[57] **CLAIM**

The ornamental design for a video game machine, as shown and described.

[56] **References Cited**
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DESCRIPTION

FIG. 1 is a perspective view of a video game machine showing my new design;
FIG. 2 is a front view thereof;
FIG. 3 is a rear view thereof;
FIG. 4 is a top view thereof;
FIG. 5 is a bottom view thereof; and,
FIG. 6 is a right side view thereof, the left side view being a mirror image of the right side.

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1 Claim, 4 Drawing Sheets

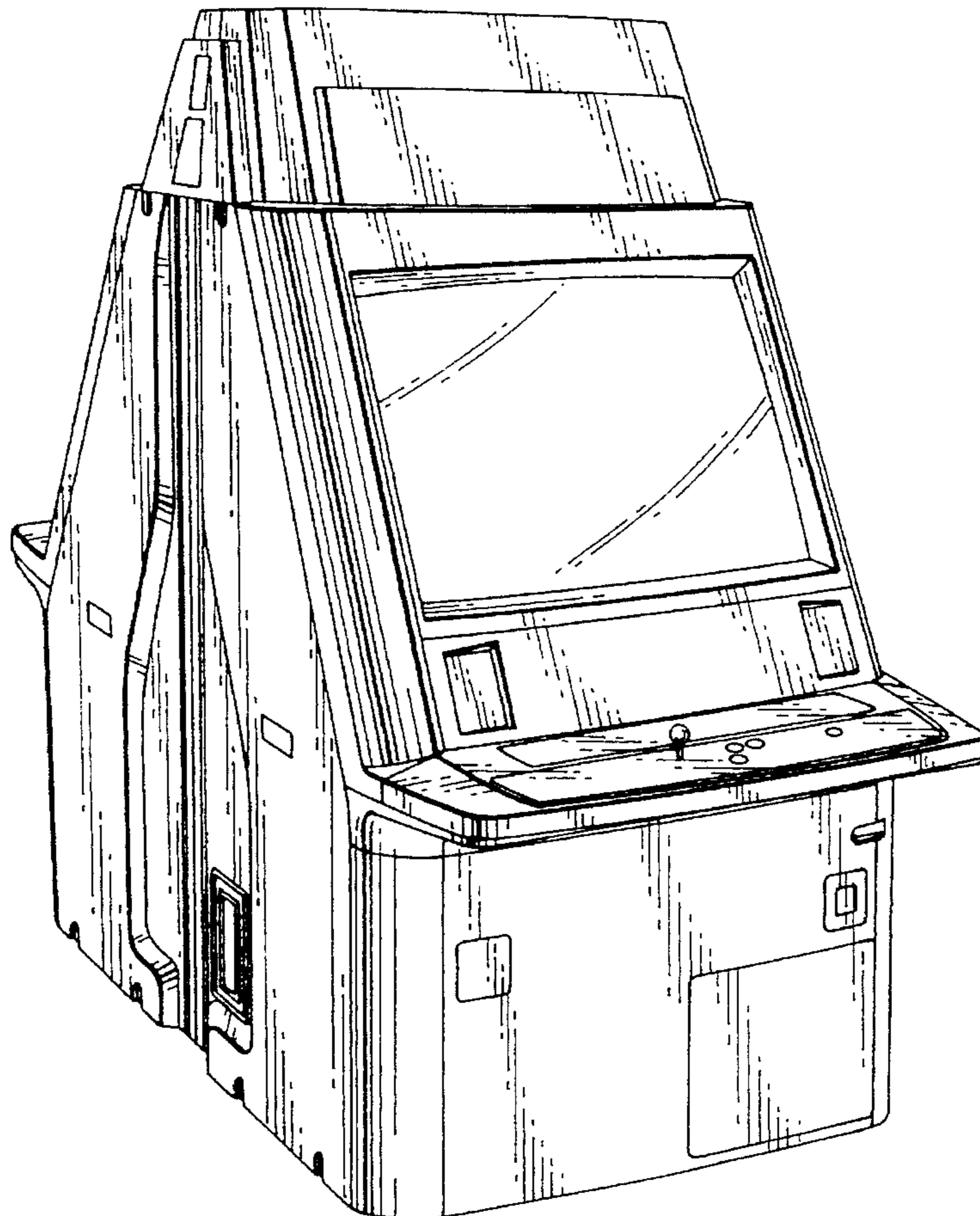


FIG. 1

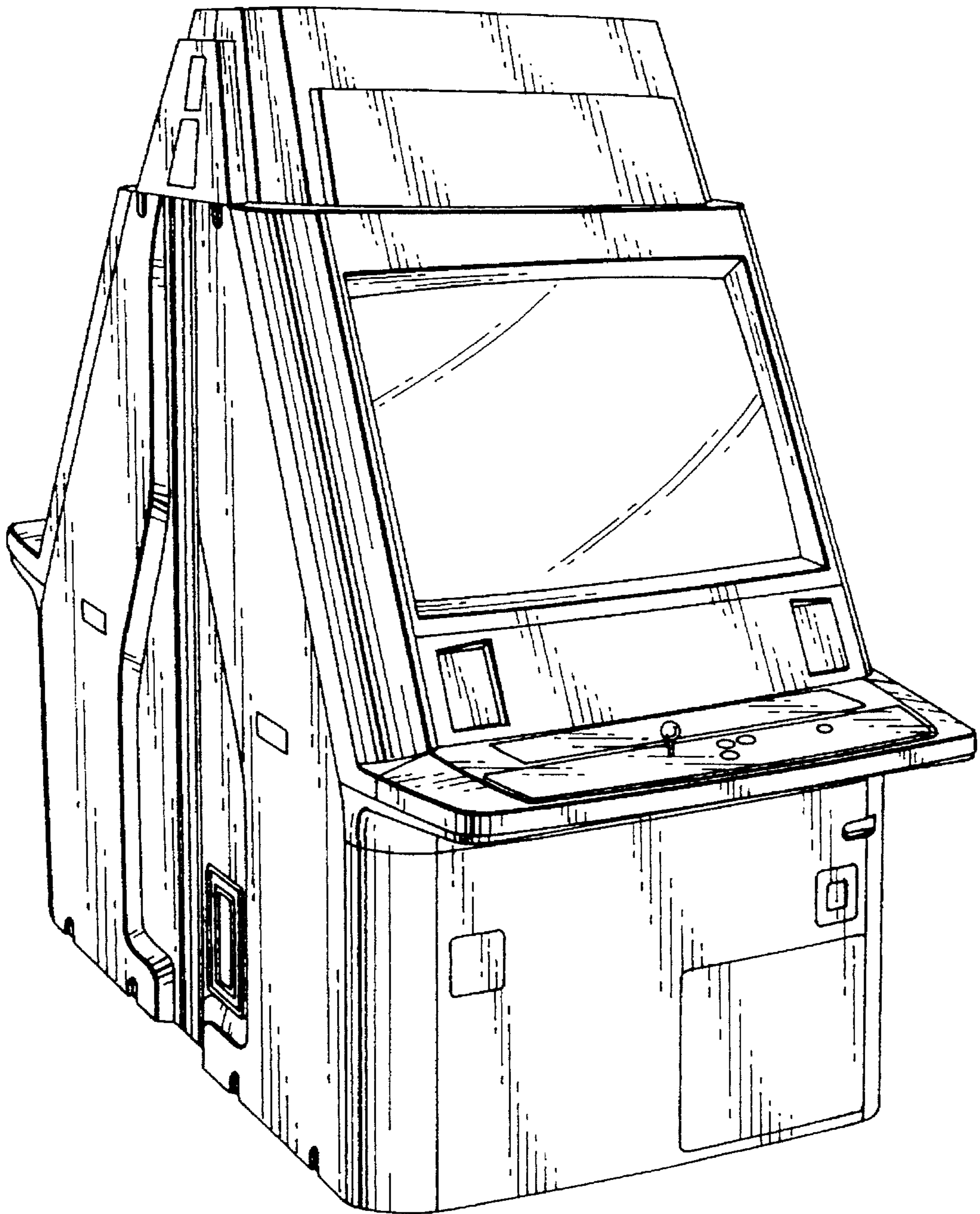


FIG. 2

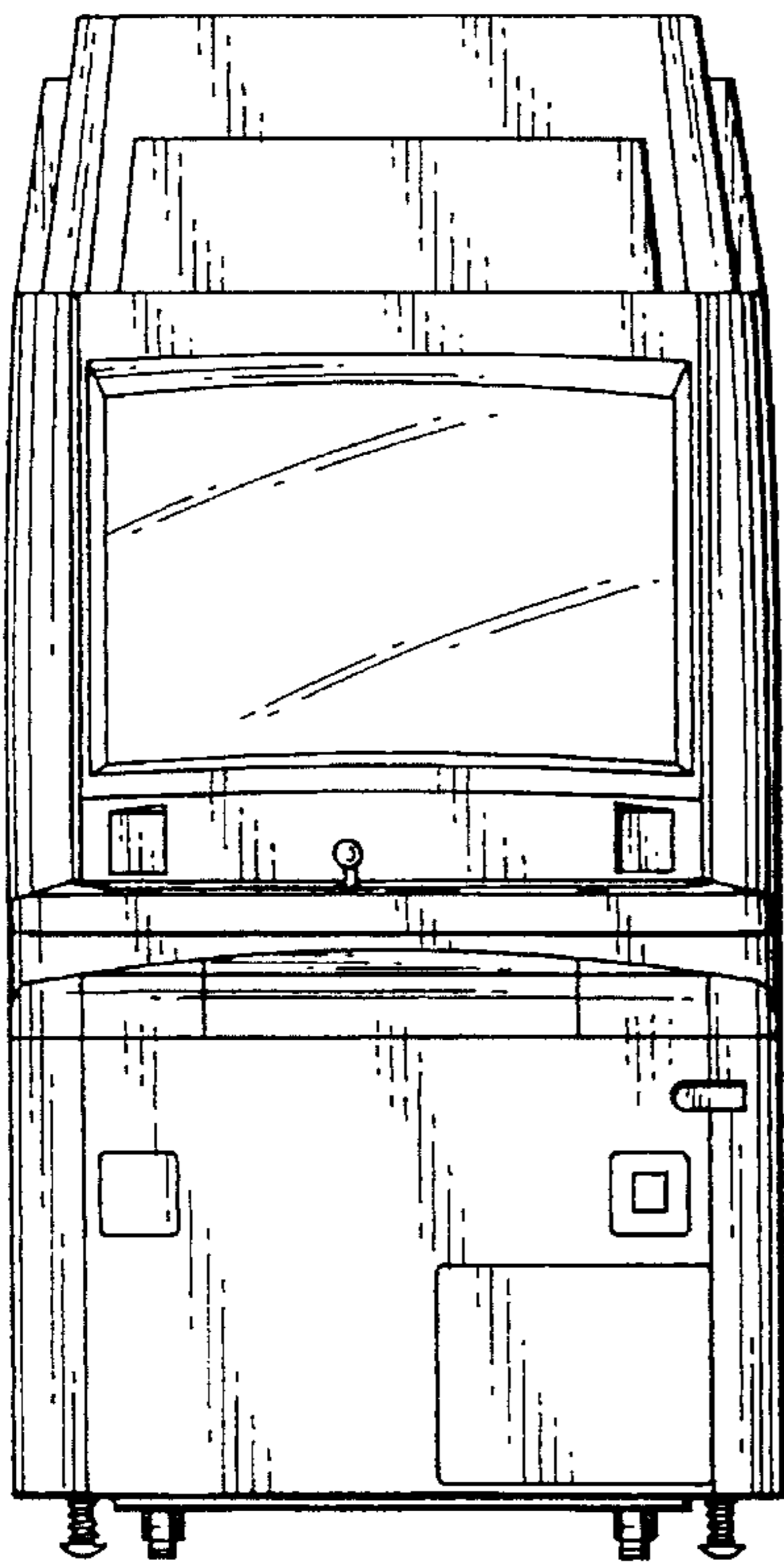


FIG. 3

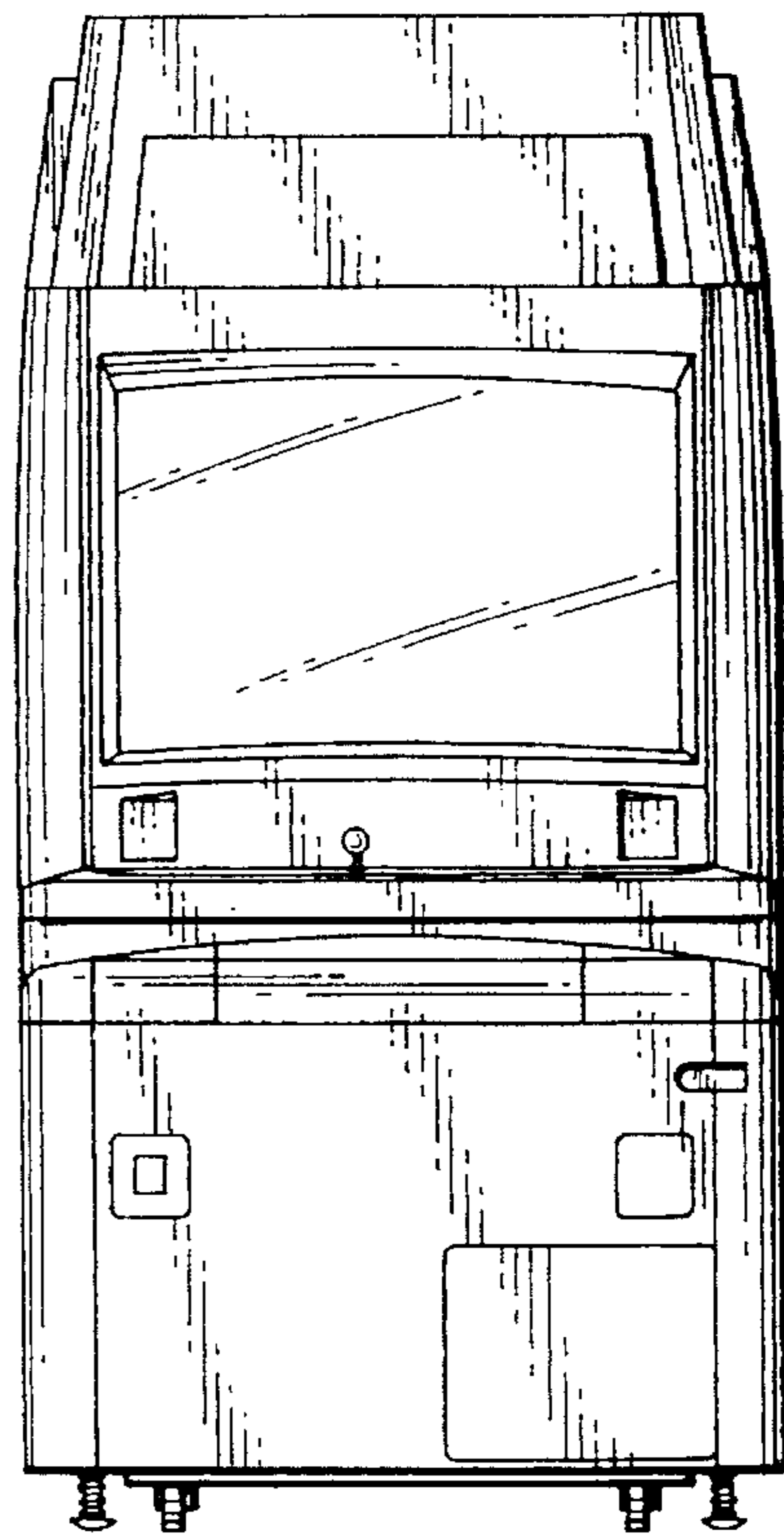


FIG. 4

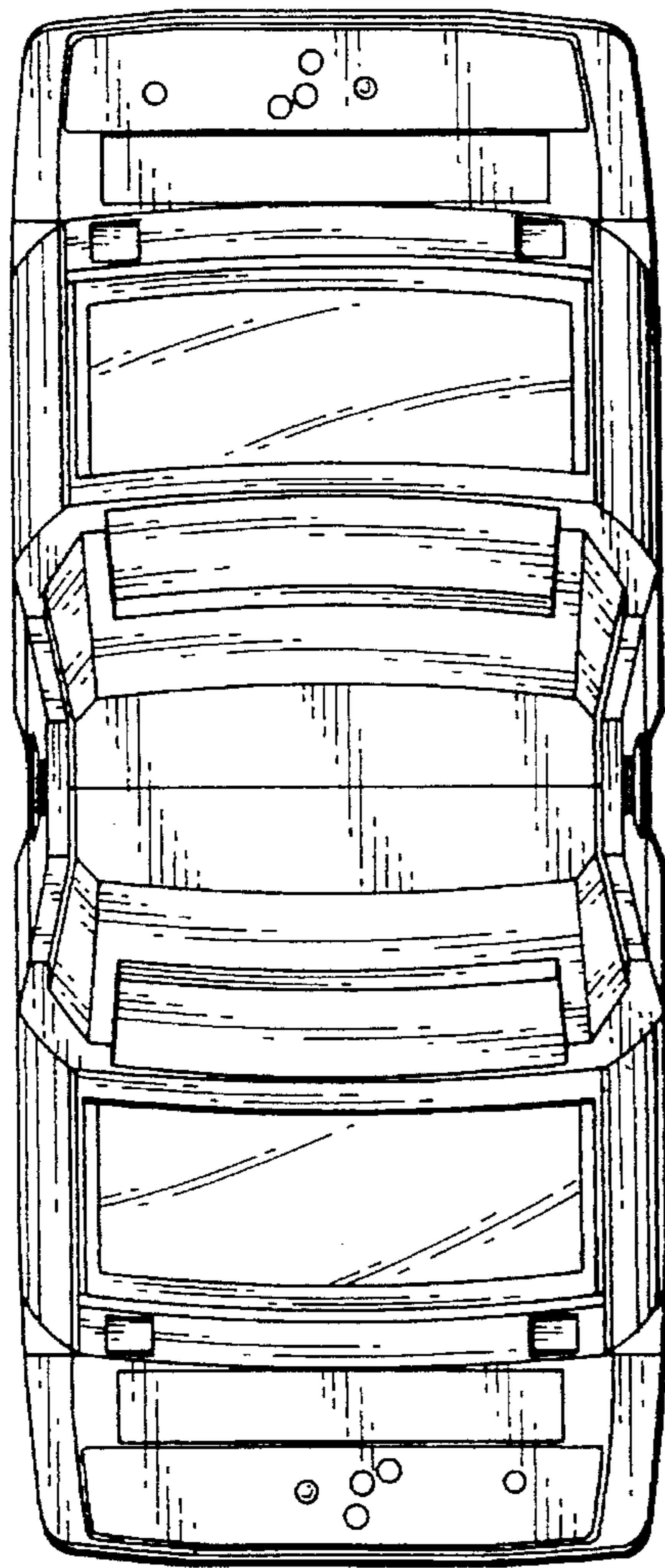


FIG. 5

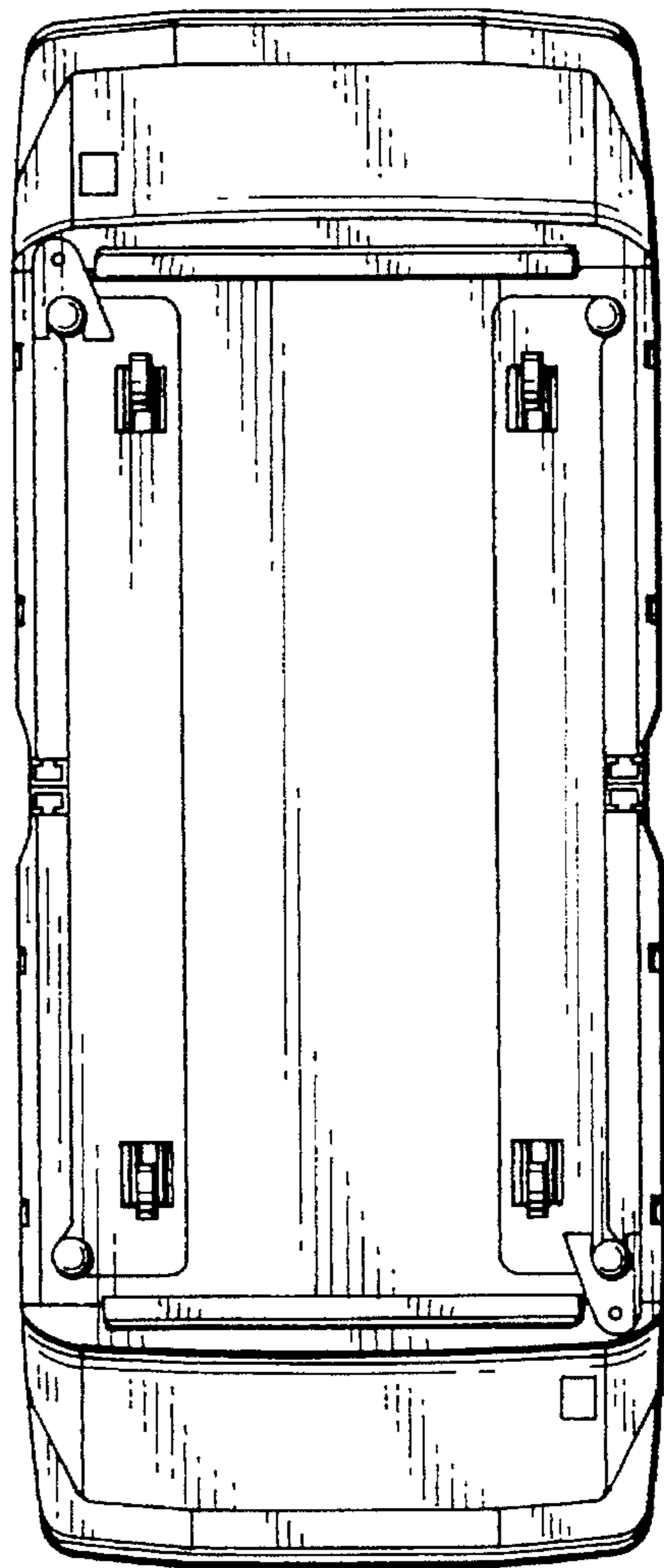


FIG. 6

