



US00D366802S

# United States Patent [19]

Roberts et al.

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[54] **CASE FOR A VIDEO GAME**

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[\*\*] Term: **14 Years**

[21] Appl. No.: **25,335**

[22] Filed: **Jun. 30, 1994**

[52] U.S. Cl. .... **D6/632; D6/634**

[58] Field of Search ..... **D3/201; D6/407, D6/632, 634; 206/387, 444, 455**

[56] **References Cited**

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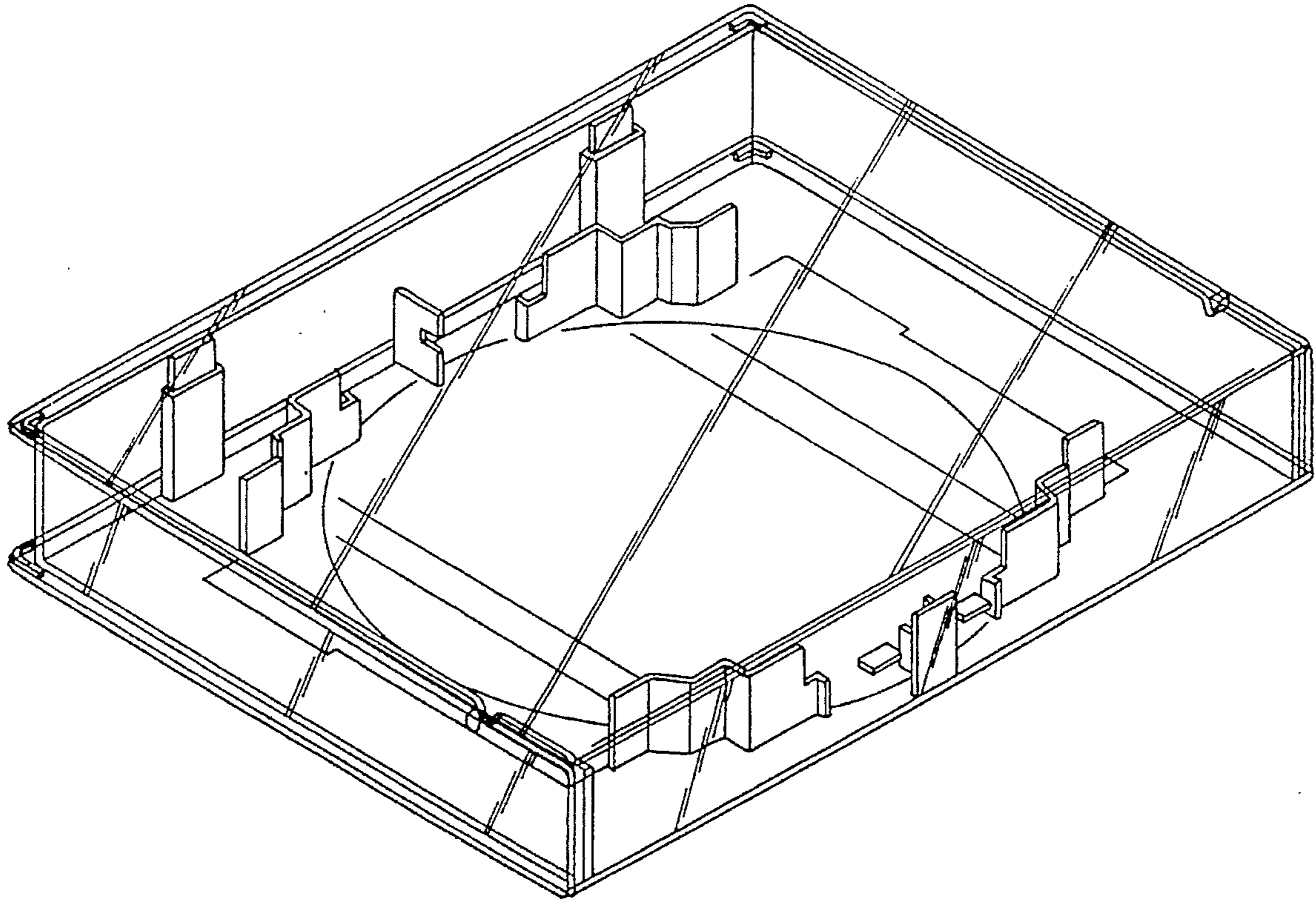
[57] **CLAIM**

The ornamental design for a case for a video game, as shown and described.

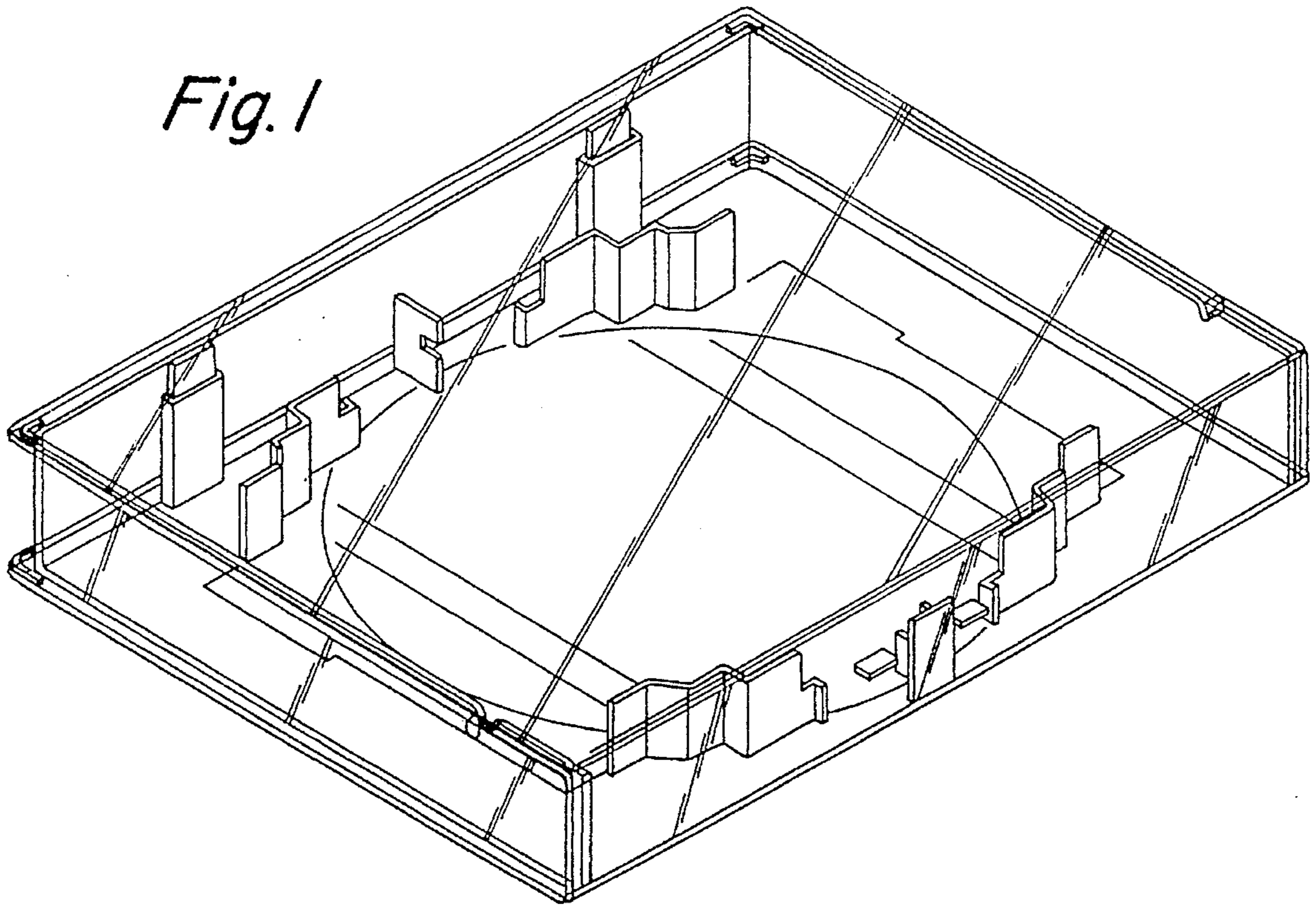
**DESCRIPTION**

FIG. 1 is a perspective view of a case for a video game in a closed position, showing our new design;  
FIG. 2 is a top plan view thereof;  
FIG. 3 is a front elevational view thereof;  
FIG. 4 is a right hand end elevational view of FIG. 3;  
FIG. 5 is a rear elevational view of FIG. 3;  
FIG. 6 is a bottom plan view of FIG. 2; and,  
FIG. 7 is a top plan view of FIG. 2 with the case in full open position.

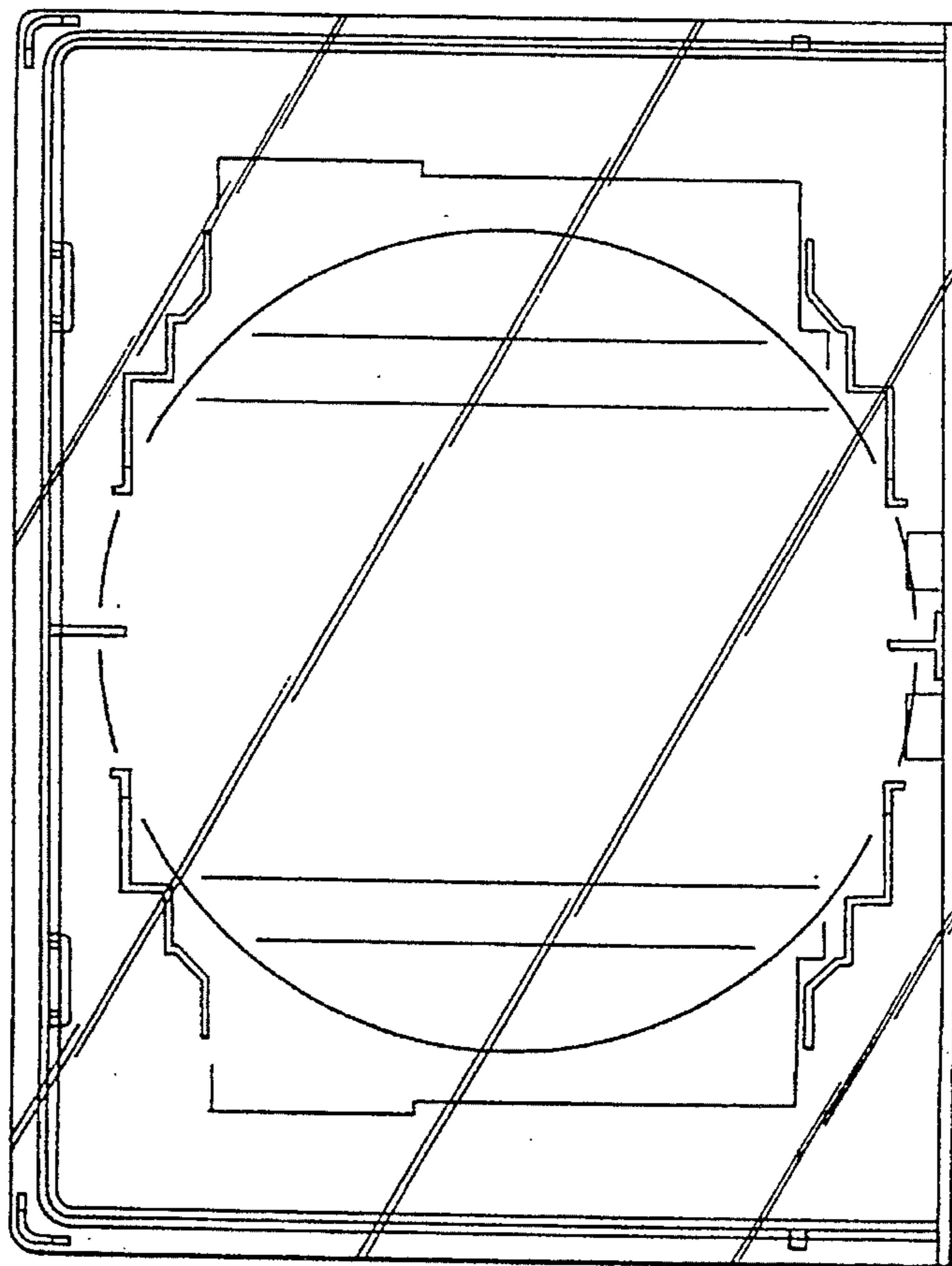
**1 Claim, 3 Drawing Sheets**



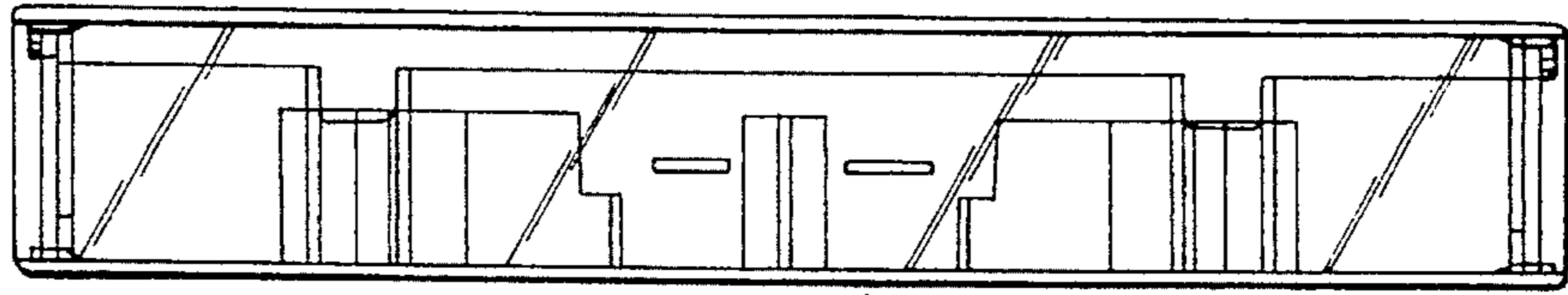
*Fig. 1*



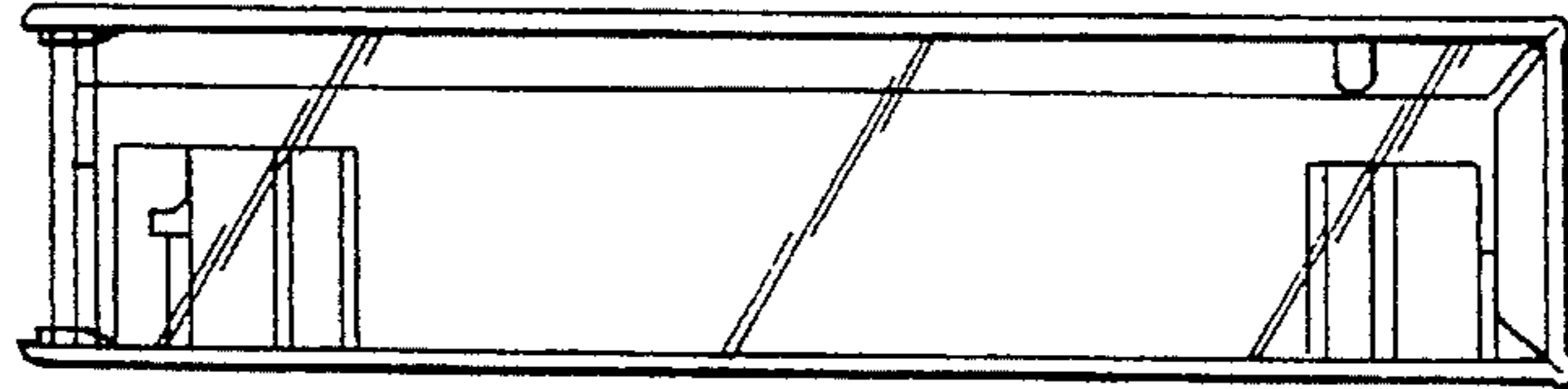
*Fig. 2*



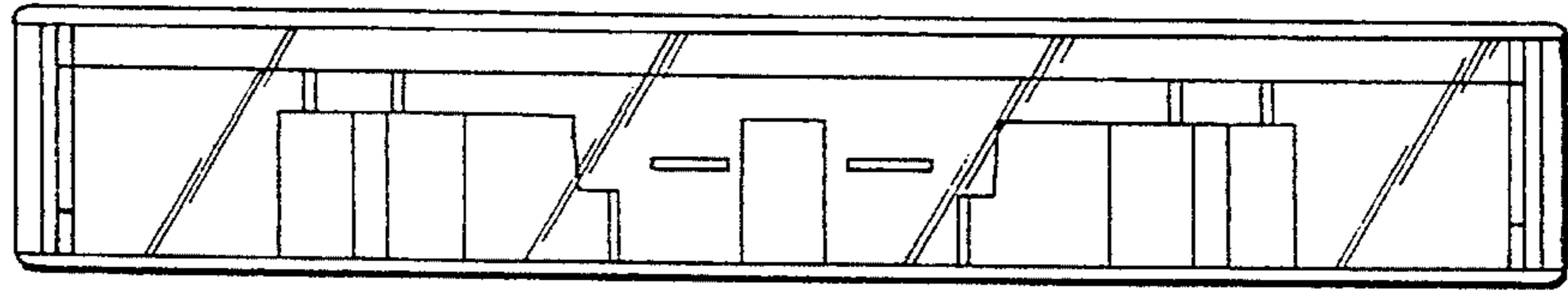
*Fig. 3*



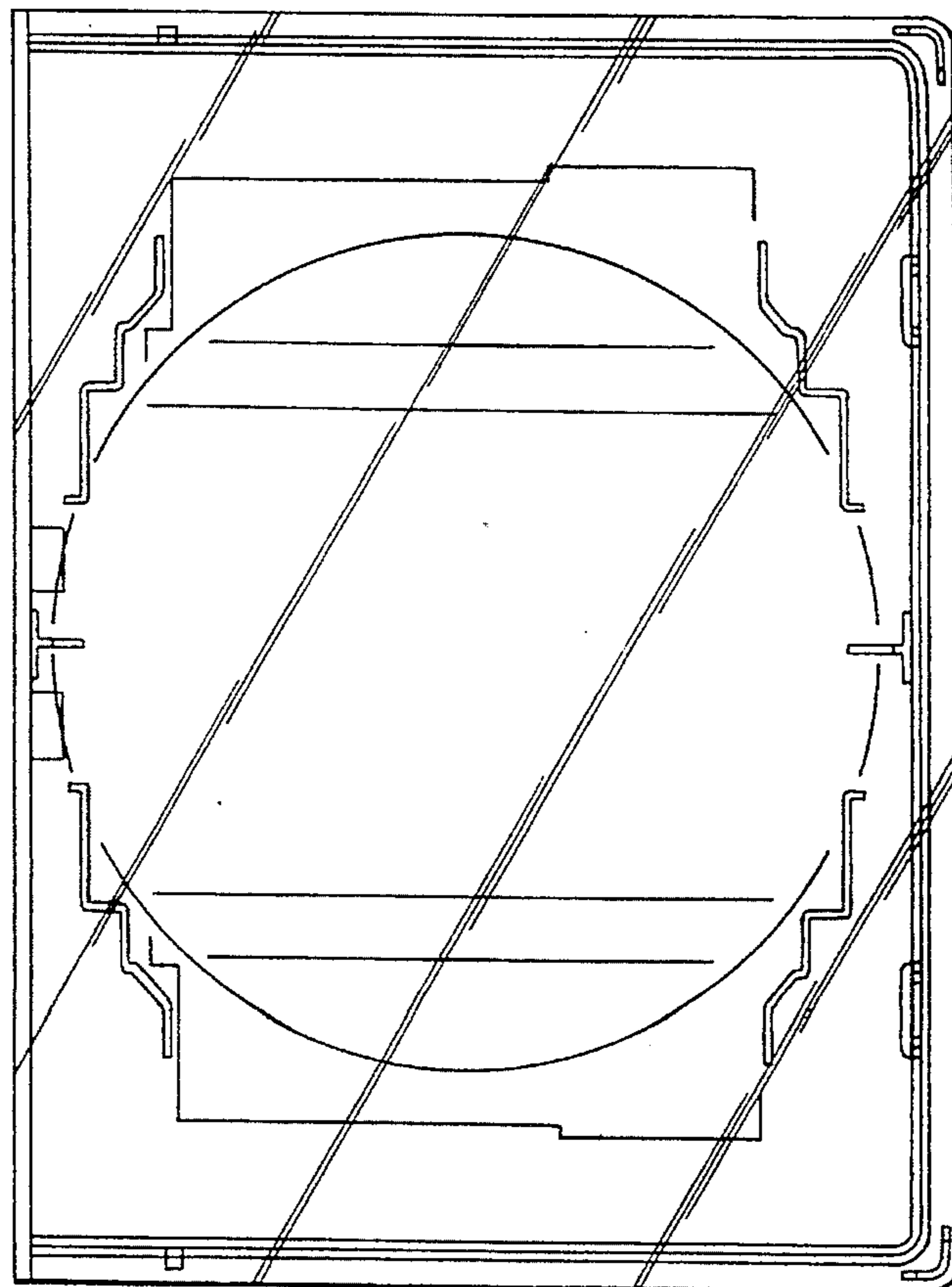
*Fig. 4*

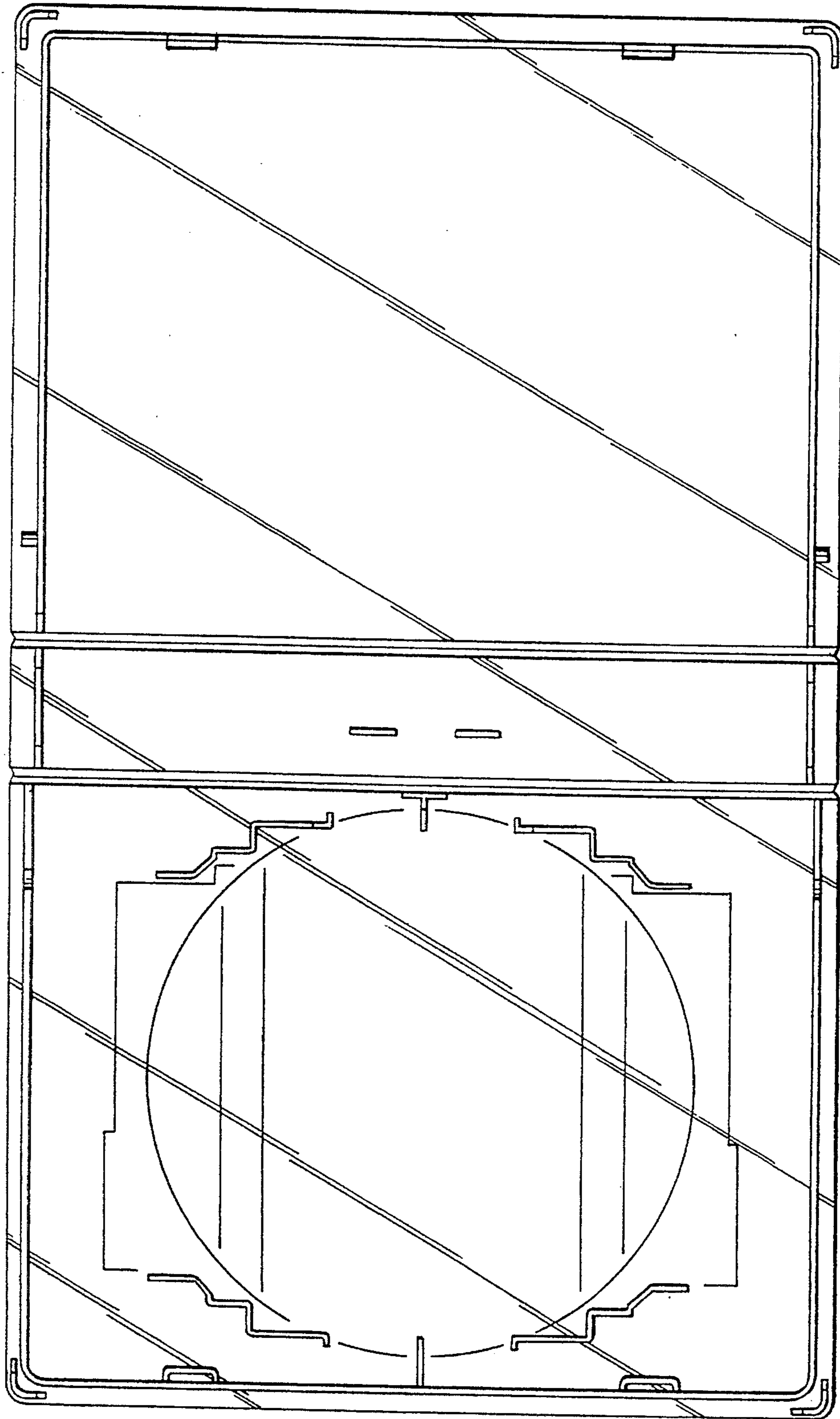


*Fig. 5*



*Fig. 6*





*Fig. 7*