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# United States Patent [19]

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**Mowrey**

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[54] **HAND HELD REMOTE UNIT FOR VIDEO GAME**

5,375,831 12/1994 Hsien-Chung ..... 273/148 B

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[\*\*] Term: **14 Years**

[21] Appl. No.: **32,558**

[22] Filed: **Dec. 21, 1994**

[52] U.S. Cl. .... **D21/48**

[58] Field of Search ..... D21/13, 48, 1;  
273/148 B, 433-438, DIG. 28; D14/125,  
126

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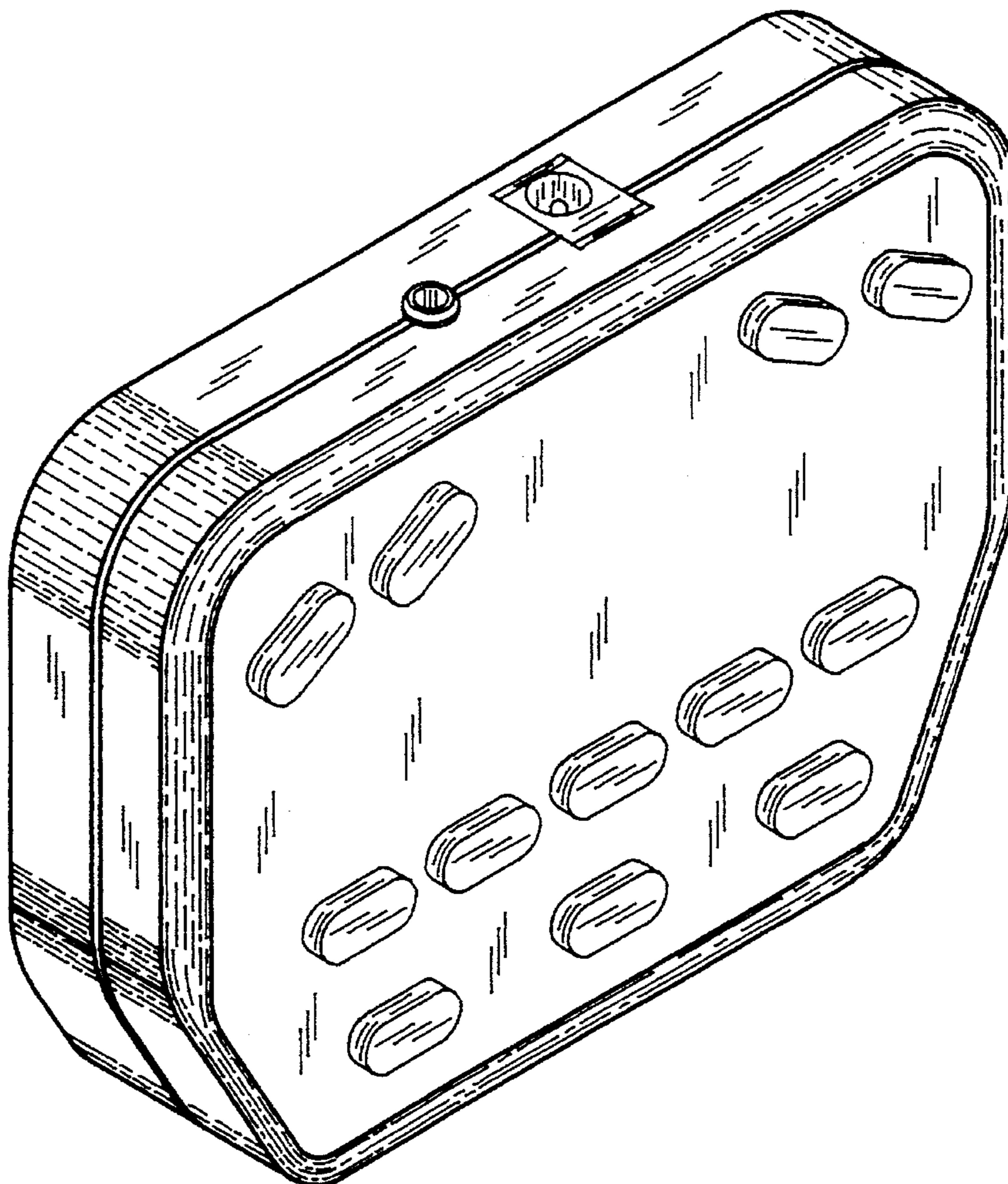
### [57] CLAIM

The ornamental design for a hand held remote unit for video game, as shown and described.

### DESCRIPTION

FIG. 1 is an isometric view of the hand held remote unit for video game showing my new design;  
FIG. 2 is a front elevational view thereof;  
FIG. 3 is a back elevational view thereof;  
FIG. 4 is a left elevational view thereof;  
FIG. 5 is a right elevational view thereof;  
FIG. 6 is a top plan view thereof; and,  
FIG. 7 is a bottom plan view thereof.

**1 Claim, 4 Drawing Sheets**



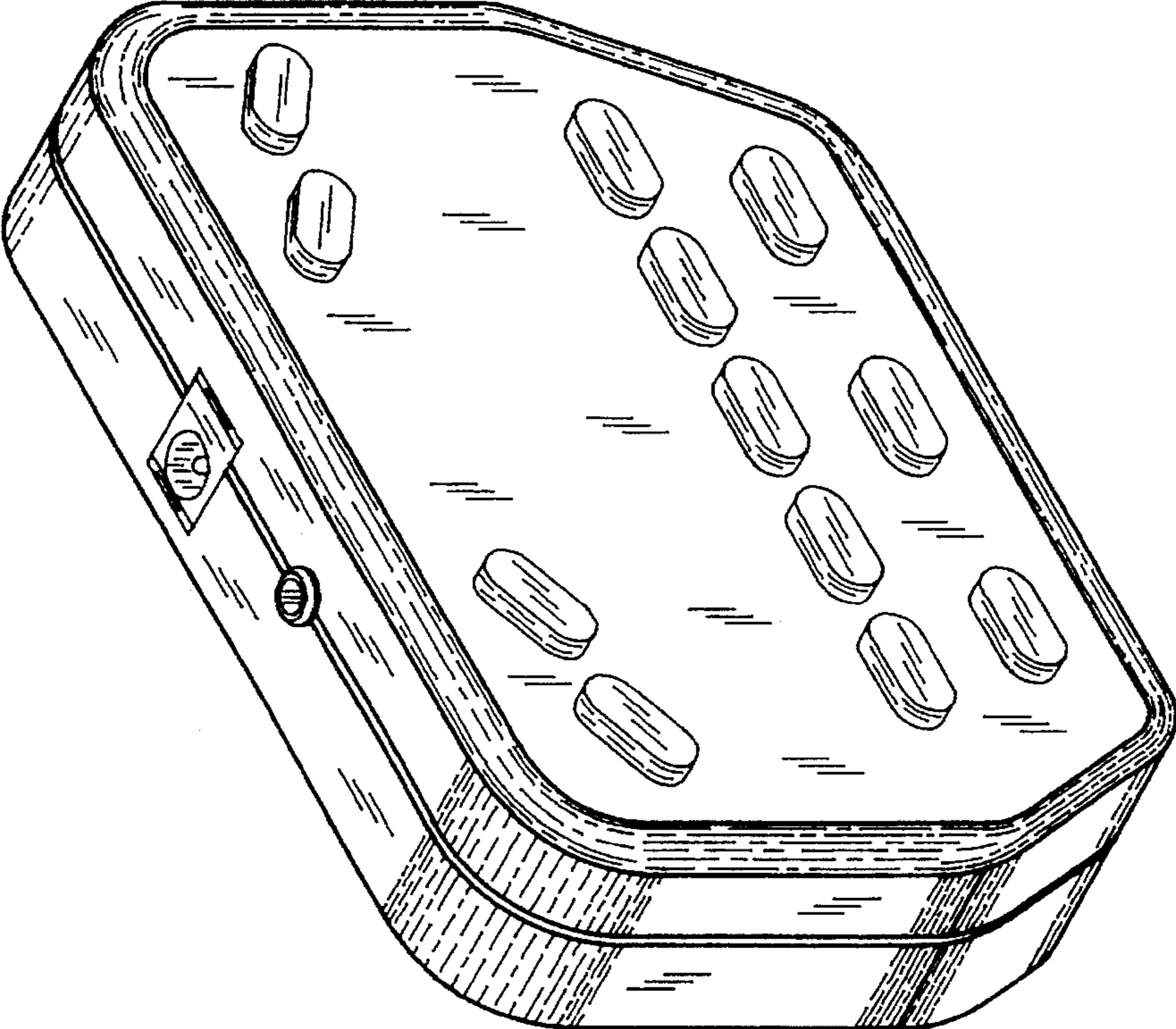


FIG-1

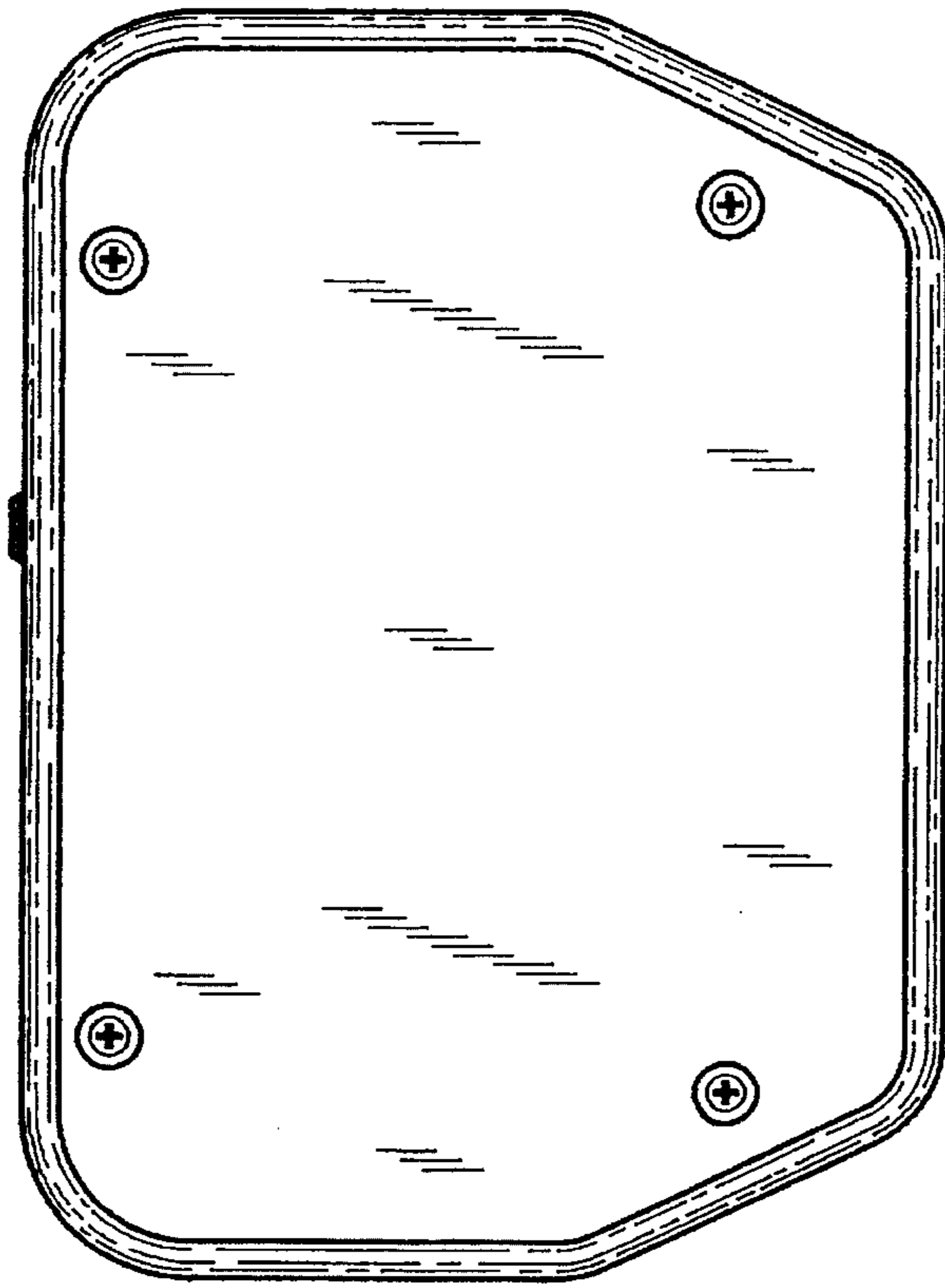


FIG-3

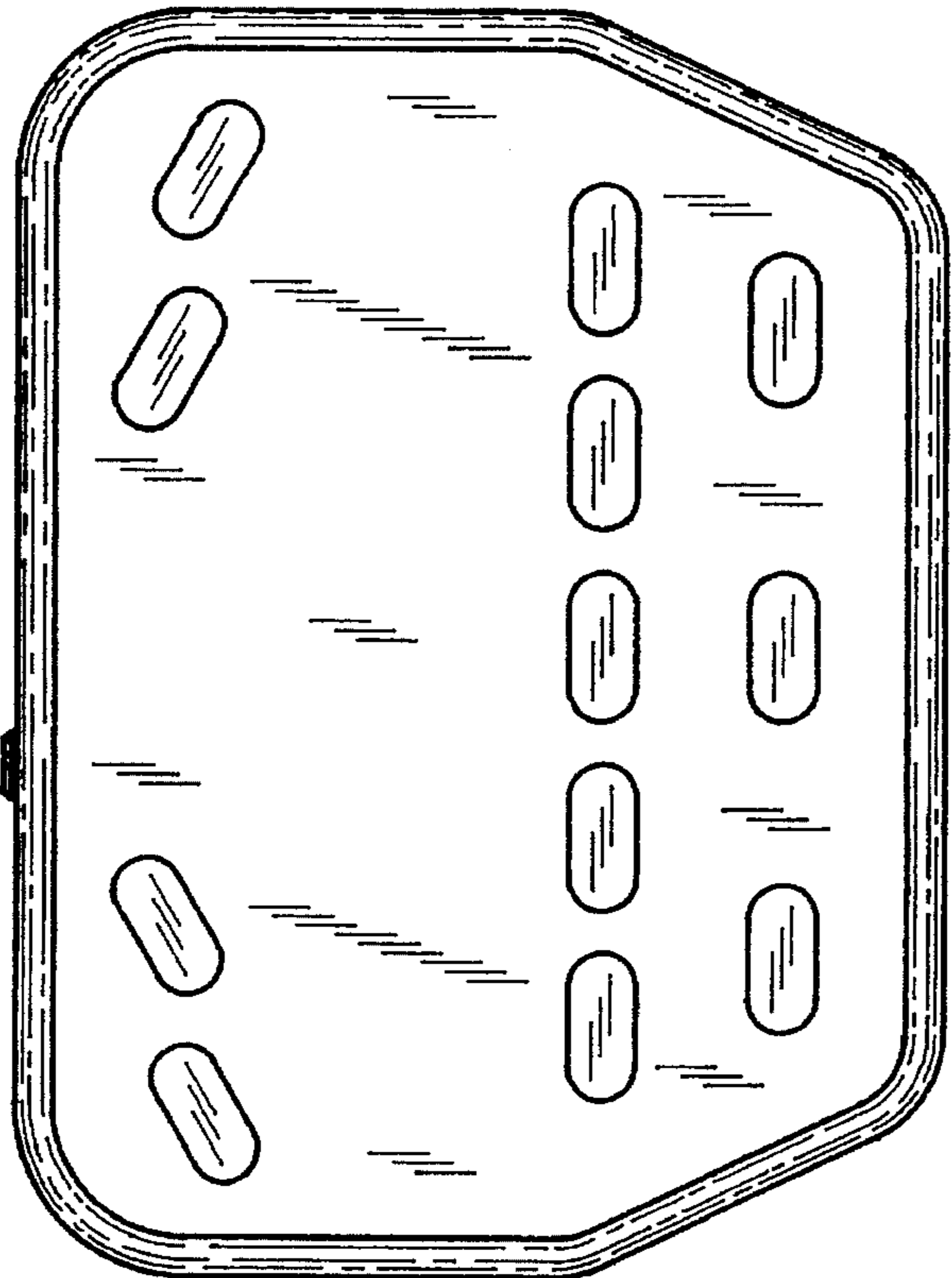


FIG-2

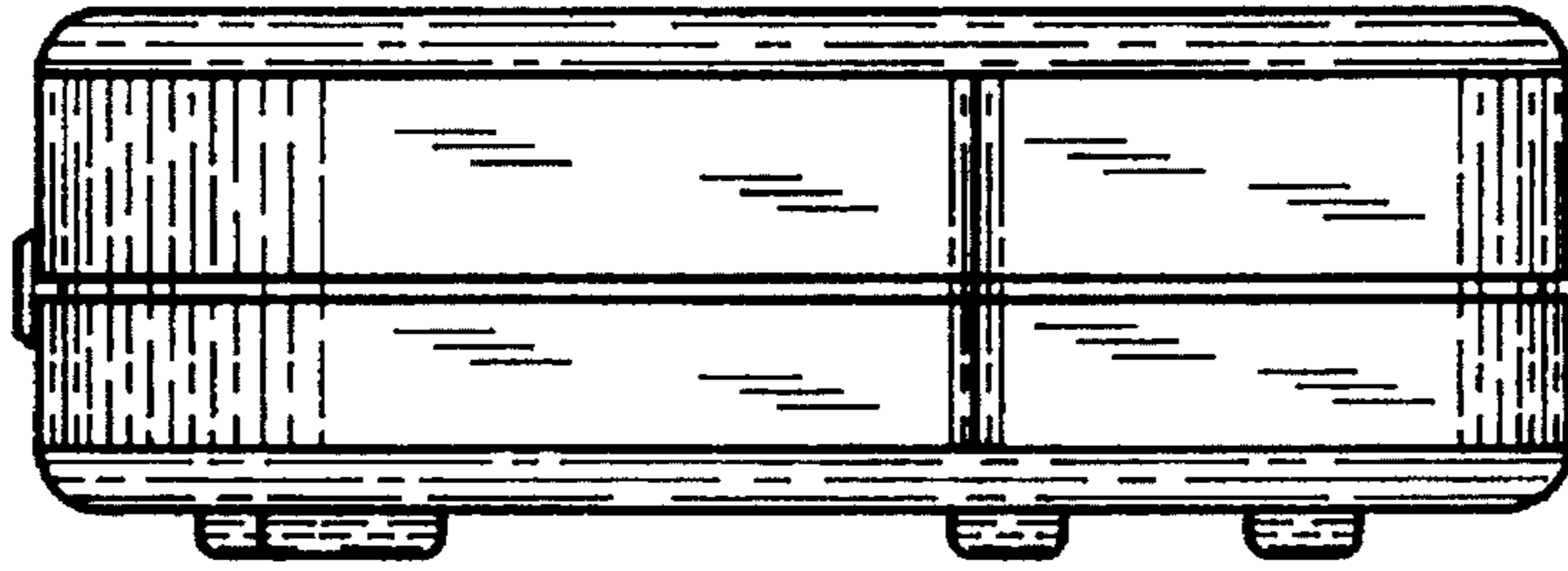


FIG-5

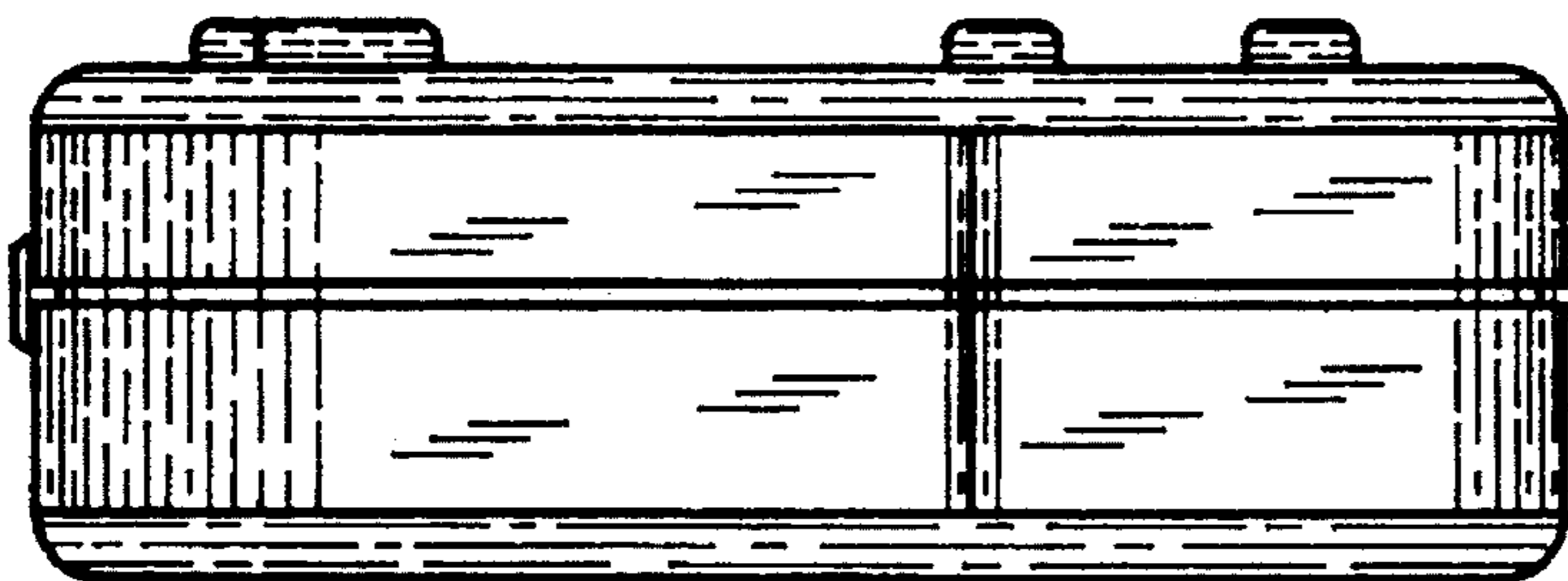


FIG-4

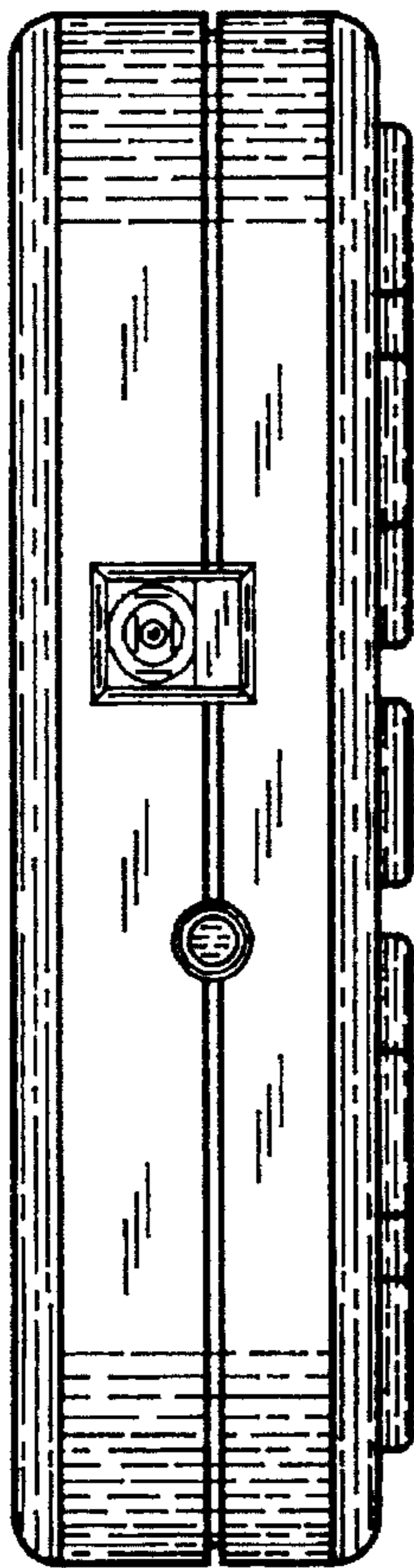


FIG-6

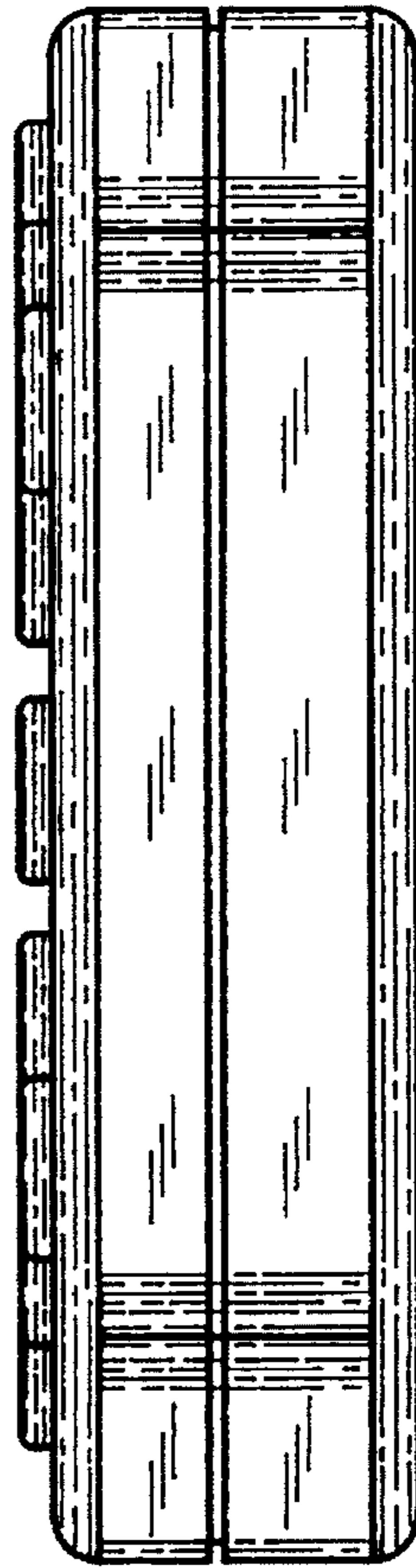


FIG-7