



US00D362870S

United States Patent [19]

[11] **Patent Number:** **Des. 362,870**

Oikawa

[45] **Date of Patent:** ****Oct. 3, 1995**

[54] **VIDEO GAME MACHINE**

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5,161,803	11/1992	Ohara	273/DIG. 28 X
5,184,830	2/1993	Okada et al.	273/433

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[73] Assignee: **Sega Enterprises, Ltd.**, Tokyo, Japan

[**] Term: **14 Years**

[21] Appl. No.: **22,535**

[22] Filed: **May 6, 1994**

[30] **Foreign Application Priority Data**

Feb. 8, 1994 [JP] Japan 6-2830

[52] **U.S. Cl.** **D21/13; D21/48**

[58] **Field of Search** **D21/13, 48; 273/148 B, 273/433-438, DIG. 28; D14/124, 125**

[56] **References Cited**

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[57] **CLAIM**

The ornamental design for a video game machine, as shown and described.

DESCRIPTION

FIG. 1 is a perspective view of video game machine showing our new design;
FIG. 2 is a front view thereof;
FIG. 3 is a rear view thereof;
FIG. 4 is a left side view thereof;
FIG. 5 is a right side view thereof;
FIG. 6 is a top view thereof; and,
FIG. 7 is a bottom view thereof.

1 Claim, 5 Drawing Sheets

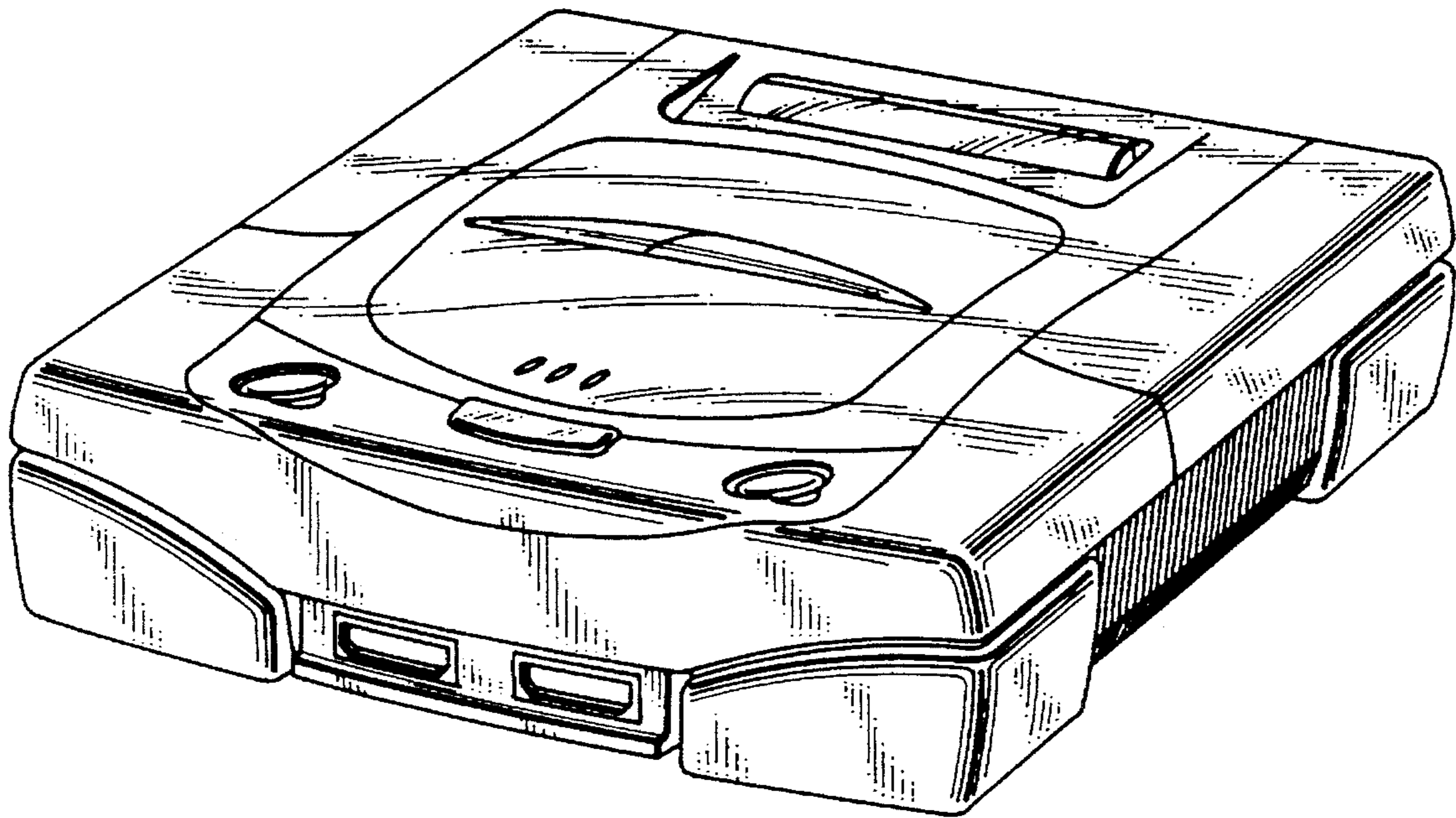


FIG. 1

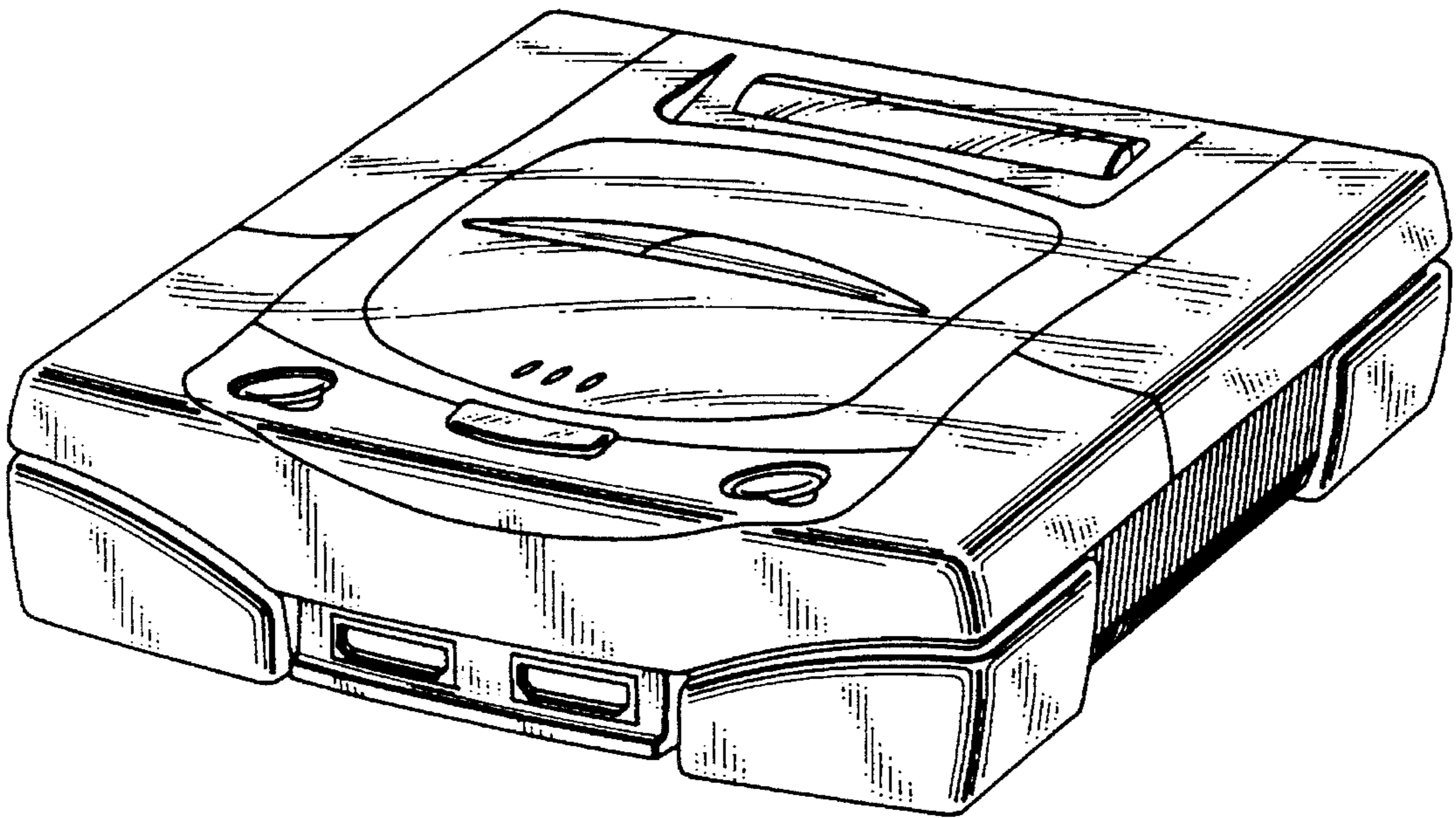


FIG. 2

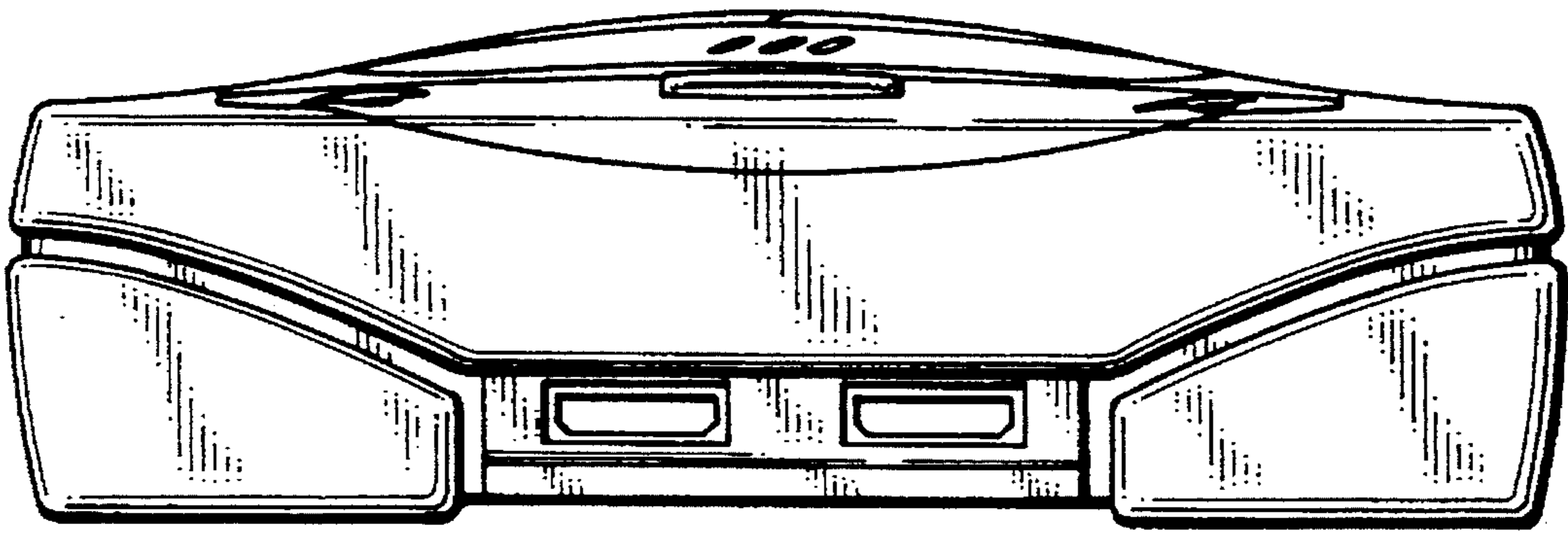


FIG. 3

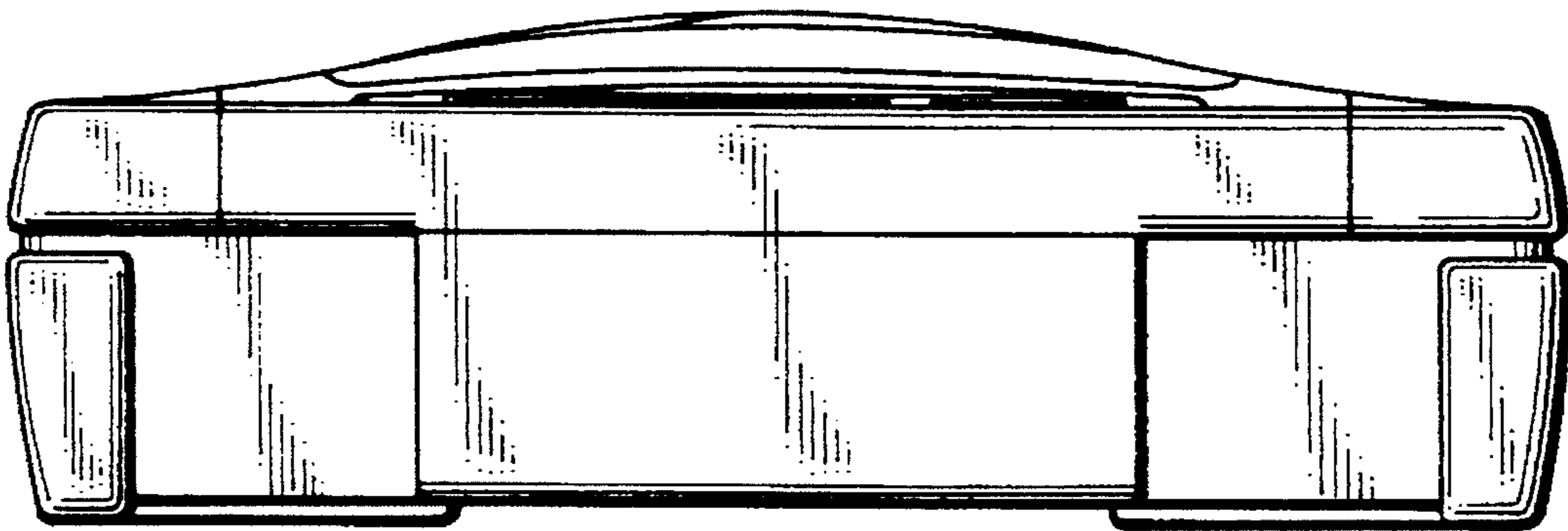


FIG. 4

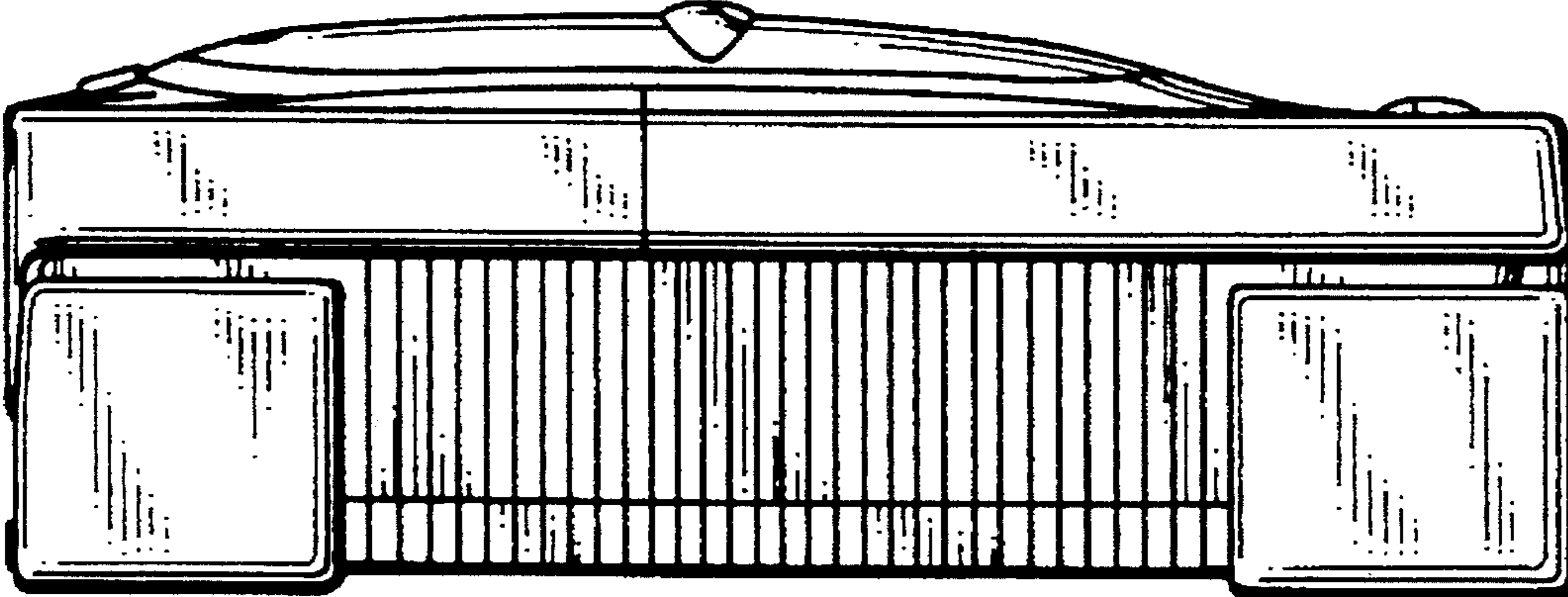


FIG. 5

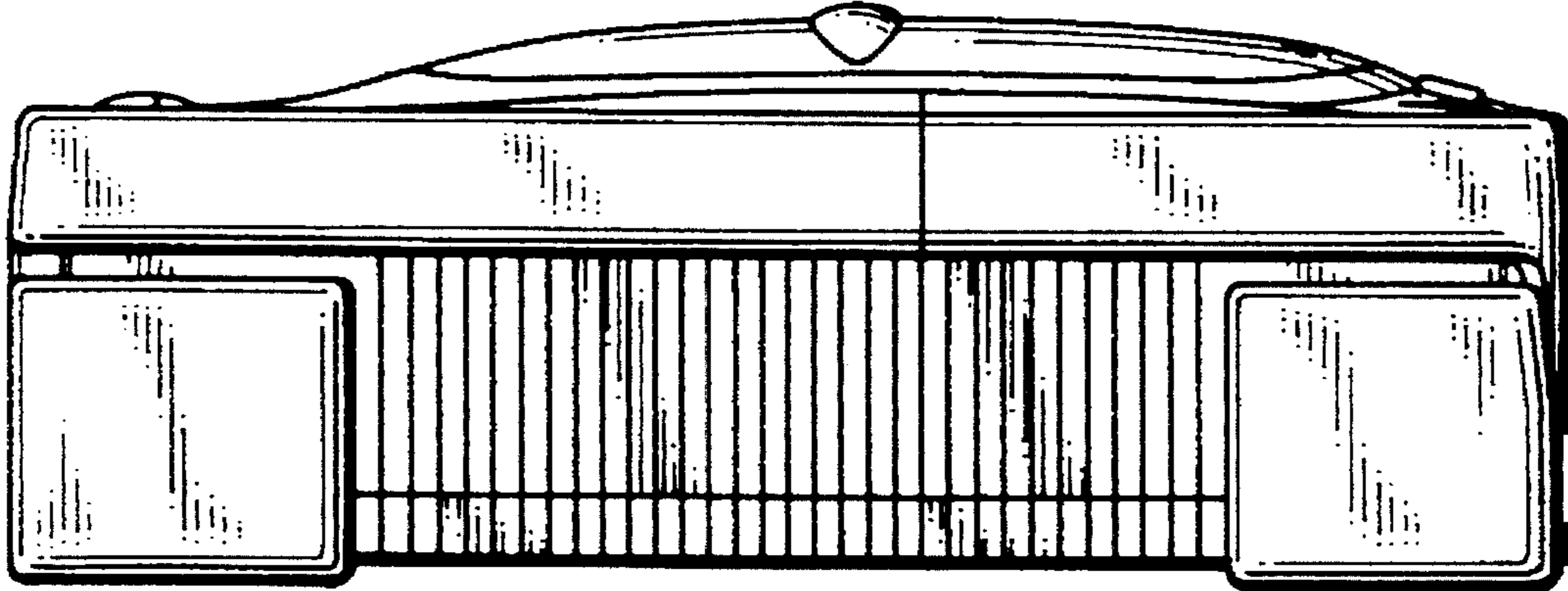


FIG. 6

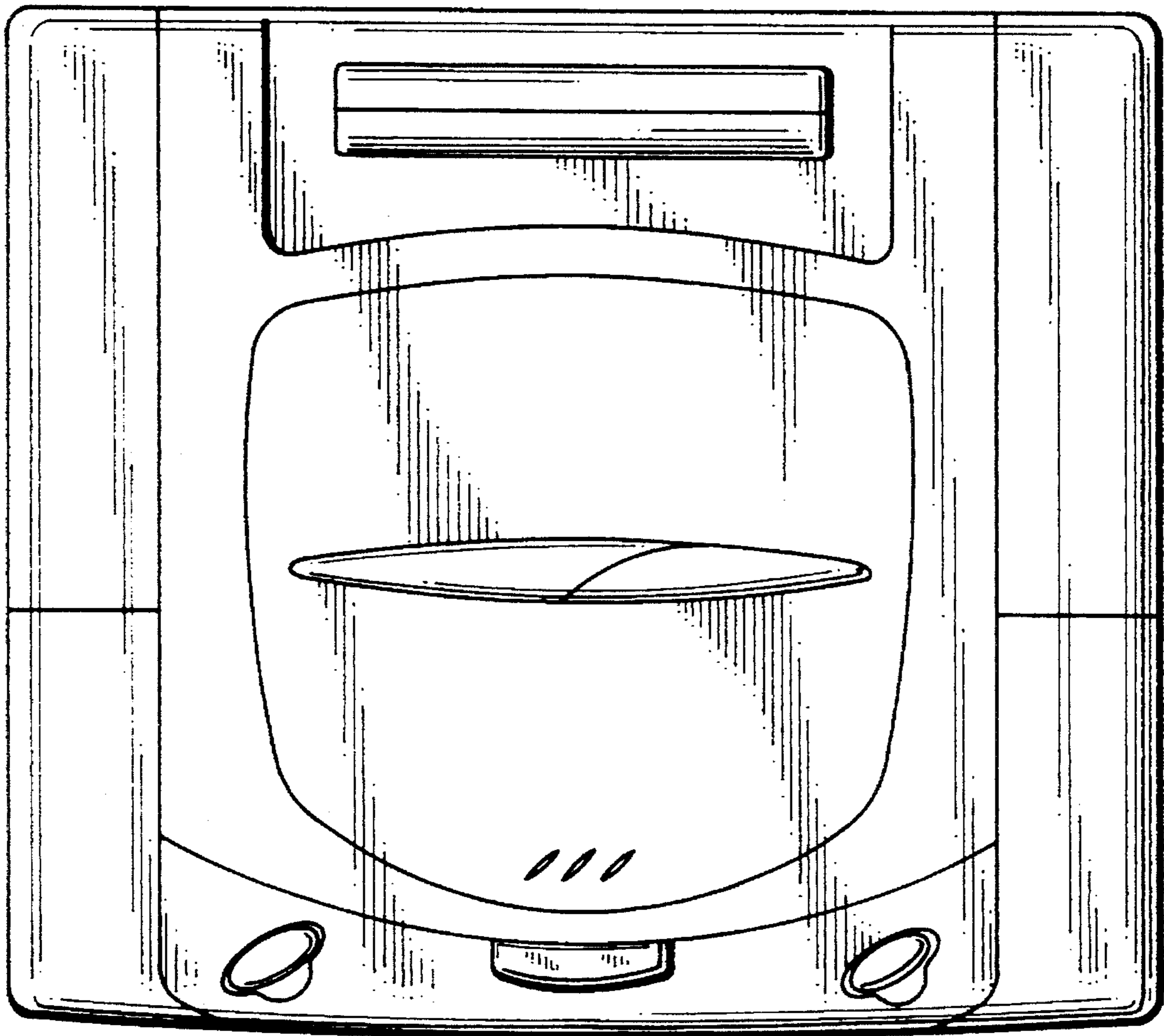


FIG. 7

