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United States Patent [19]

Kaminski et al.

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[54] **CD-ROM VIDEO GAME MACHINE**

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[73] Assignee: **Commodore Electronics Limited, West Chester, Pa.**

[**] Term: **14 Years**

[21] Appl. No.: **11,039**

[22] Filed: **Jul. 23, 1993**

[52] U.S. Cl. **D21/48**

[58] Field of Search **D21/13, 48, 1; D14/124, D14/125, 129, 114, 160, 217, 156, 107, 109; 273/148 B, 433-437, DIG. 28**

[56] **References Cited**

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The Official Turbo Grafx-16 Game Encyclopedia Nov. 1990, pp. 3 and 5, as shown.

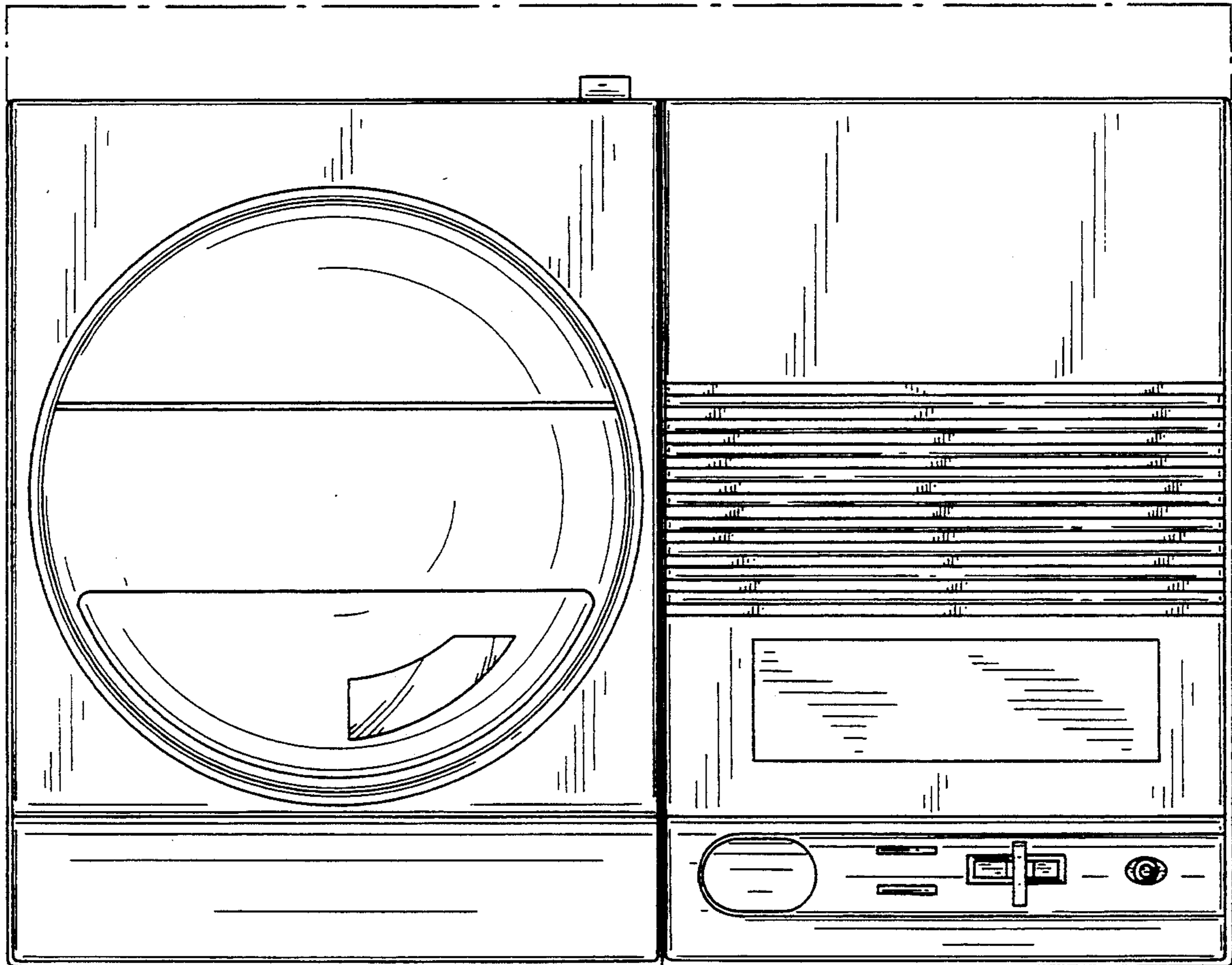
Primary Examiner—Prabhakar G. Deshmukh
Attorney, Agent, or Firm—Ratner & Prestia

[57] **CLAIM**

The ornamental design for a CD-ROM video game machine, as shown and described.

DESCRIPTION

FIG. 1 is a top view of a CD-ROM video game machine, showing our new design; FIG. 2 is a front elevation thereof; FIG. 3 is a right elevation thereof; FIG. 4 is a left elevation thereof; and, FIG. 5 is a rear elevation thereof. The broken line showing of a housing is for illustrative purpose only and forms no part of the design.



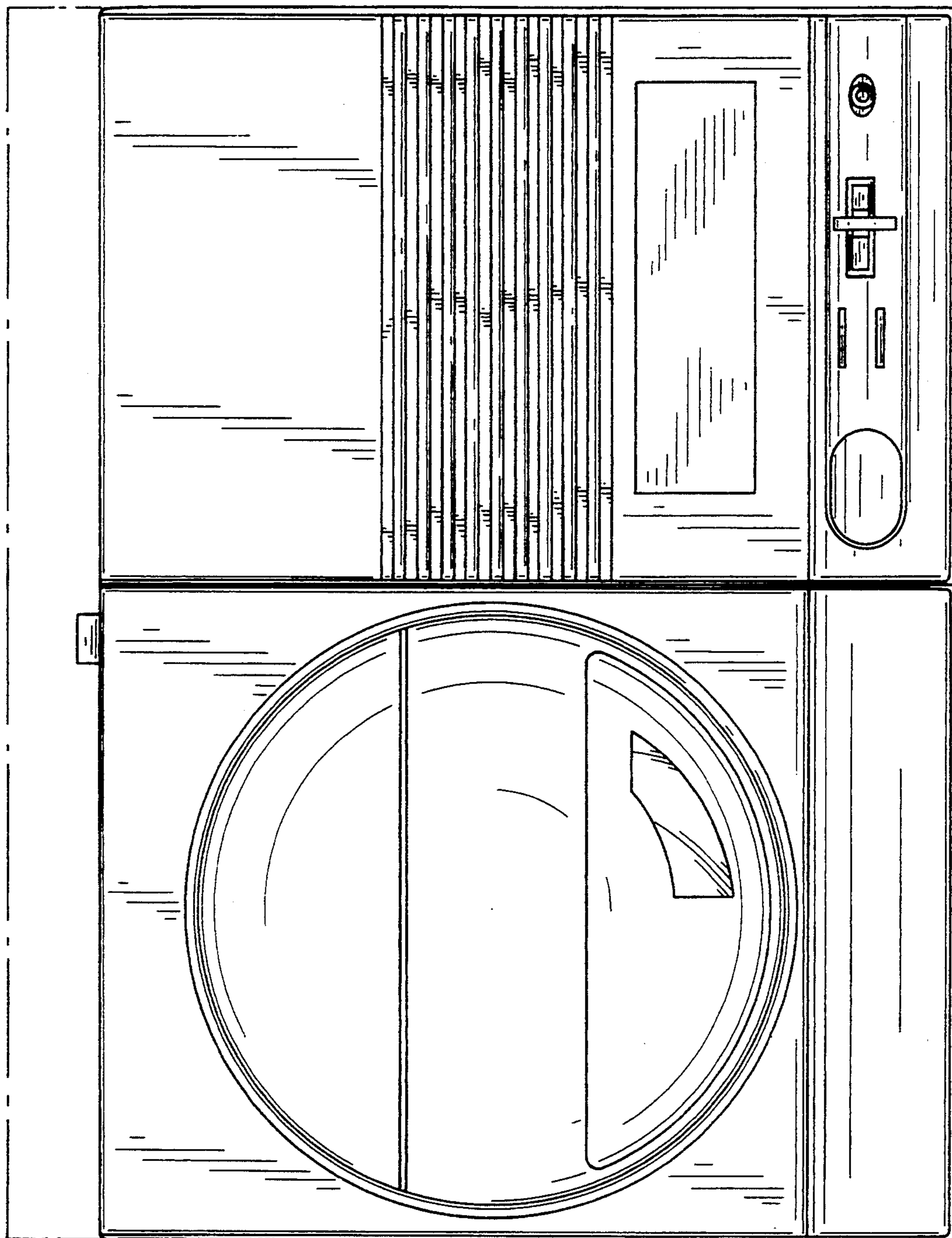


FIG. 1

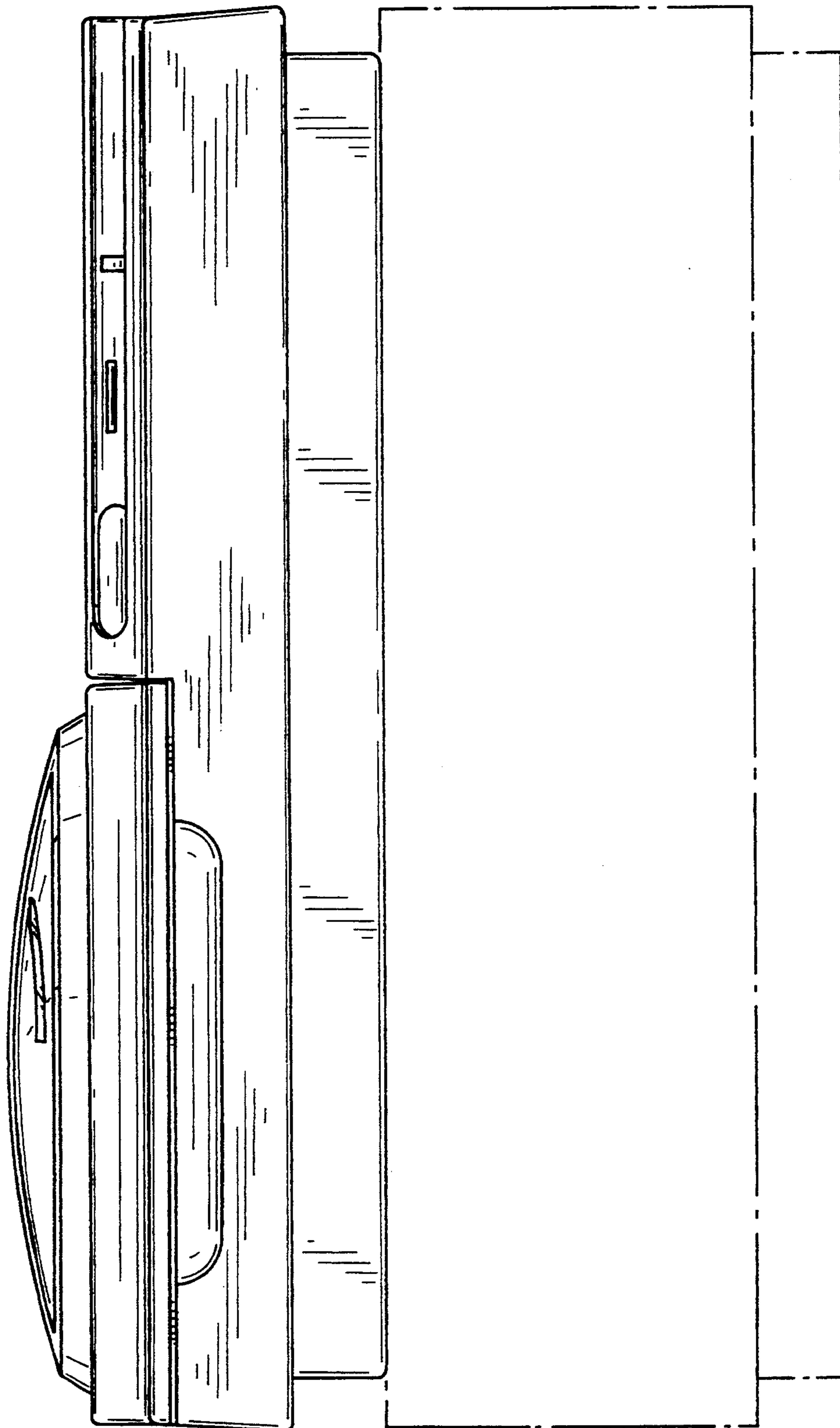


FIG. 2

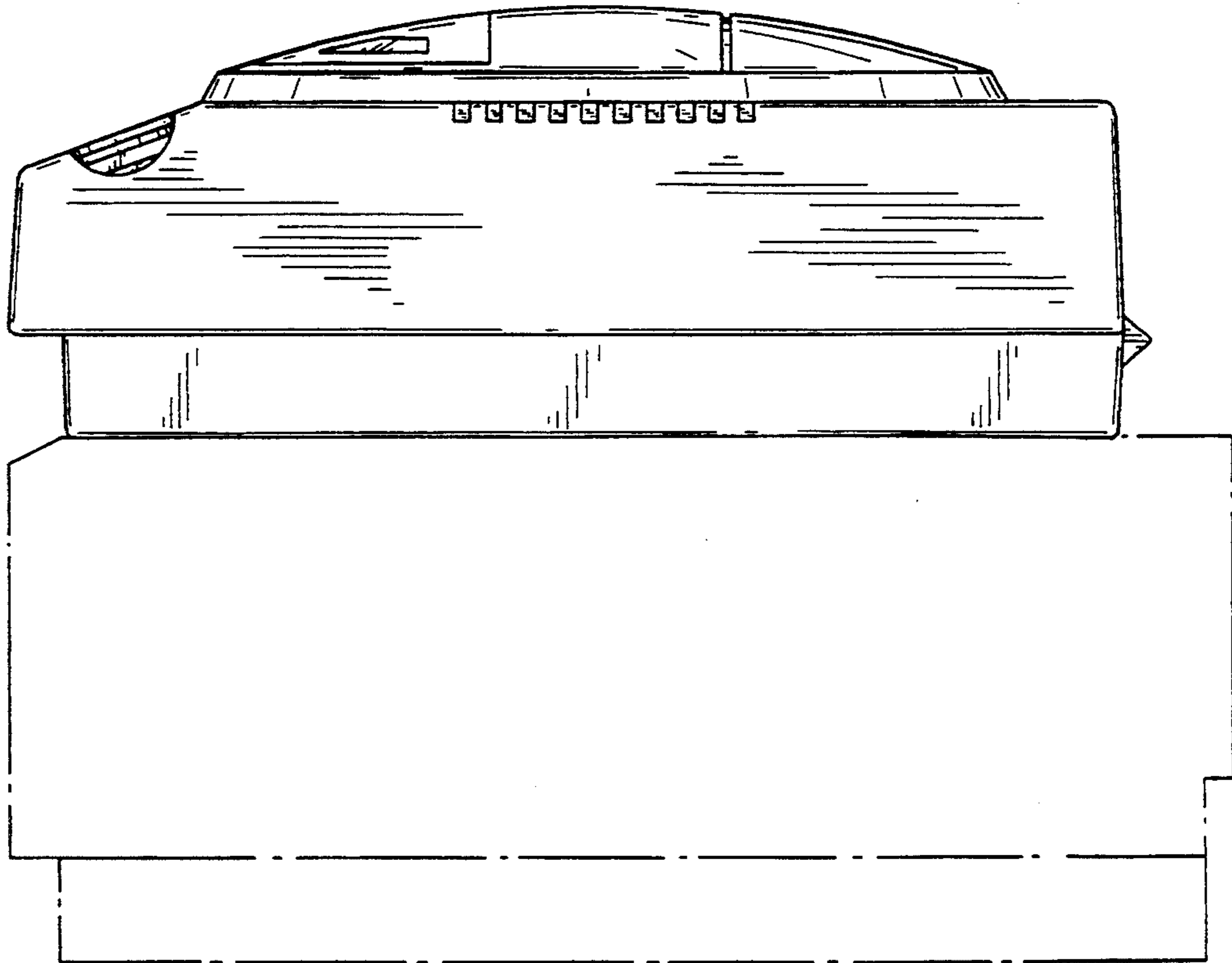


FIG. 3

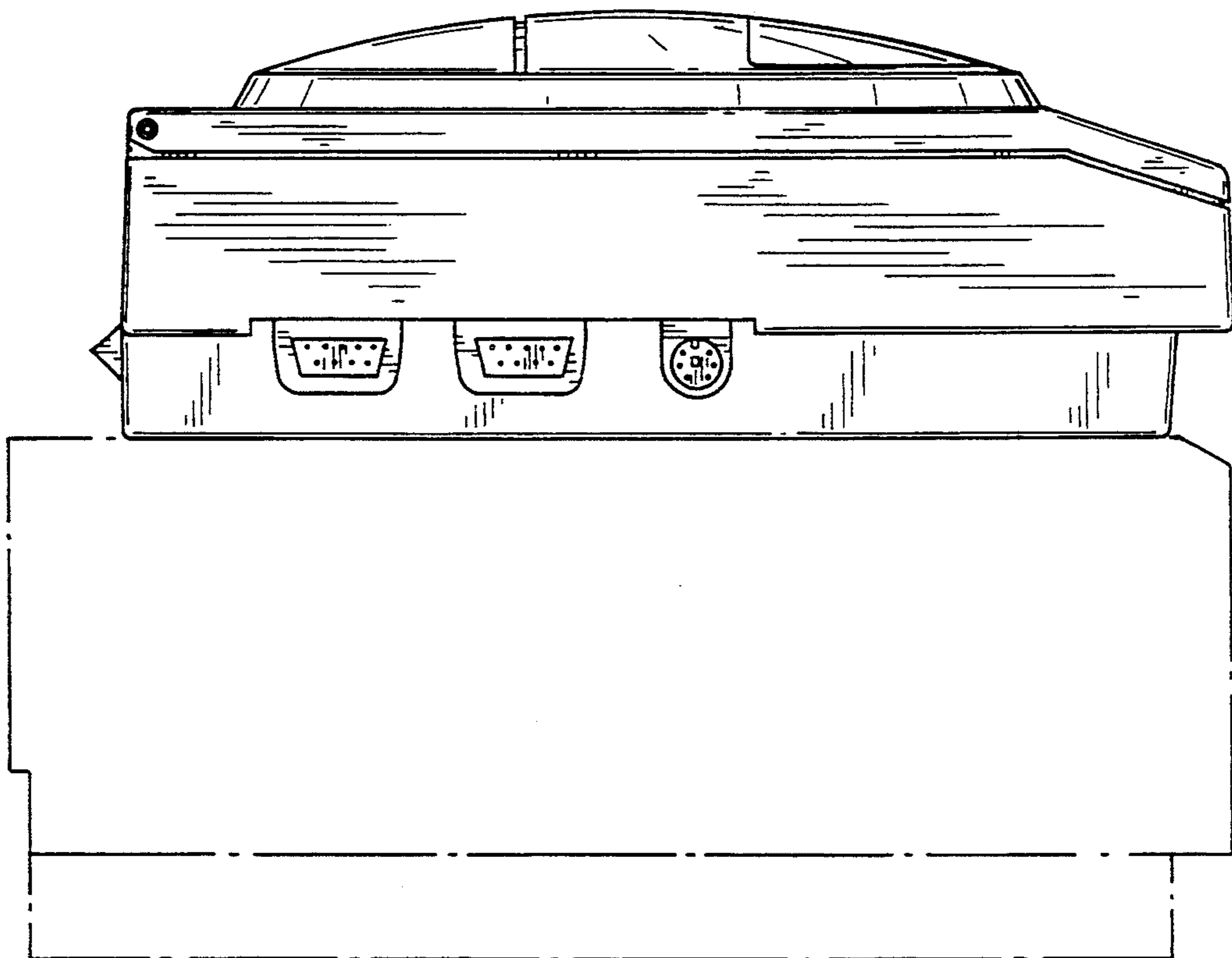


FIG. 4

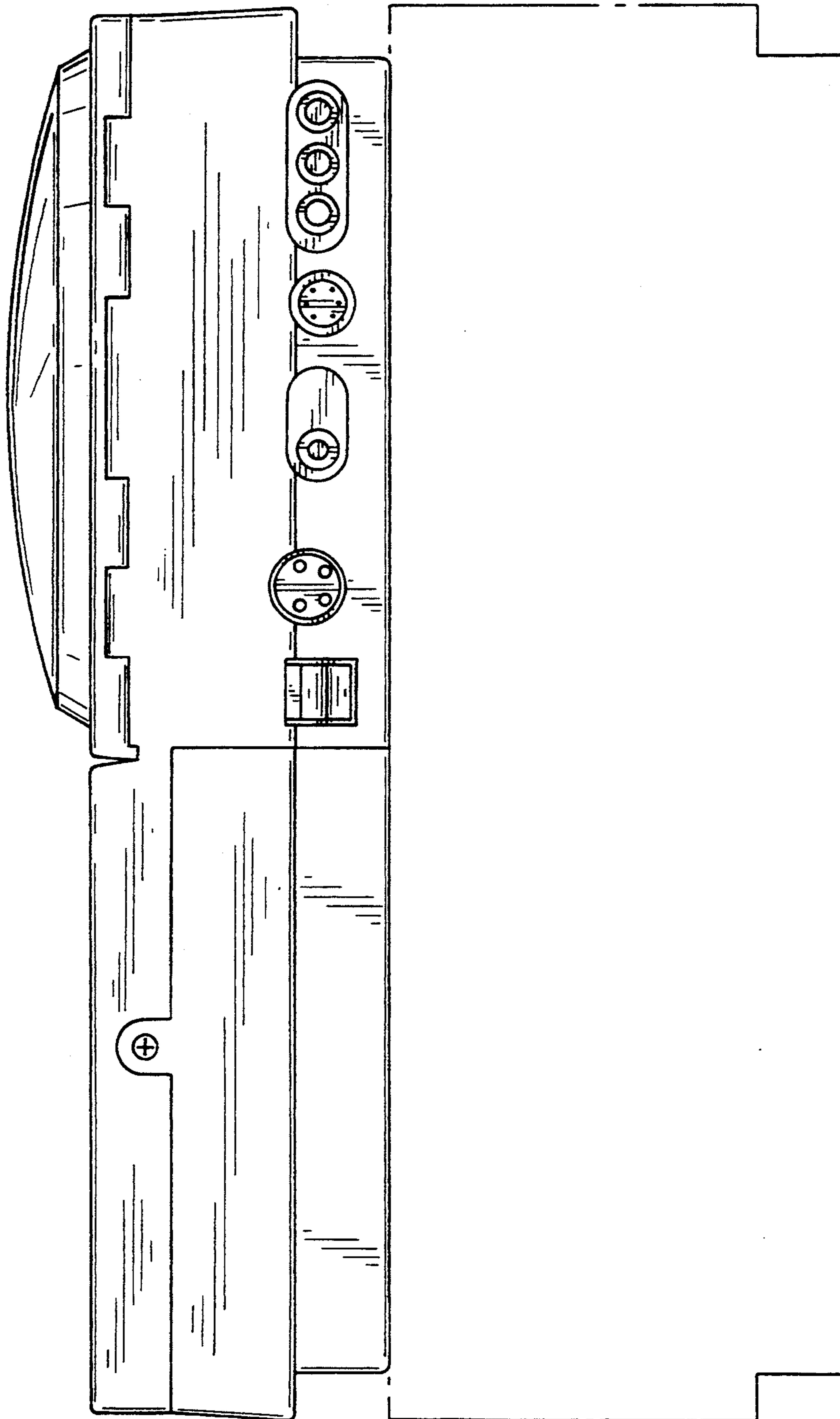


FIG. 5