



US00D350992S

United States Patent [19]
Barr

[11] **Patent Number: Des. 350,992**
[45] **Date of Patent: ** Sep. 27, 1994**

[54] **ELECTRONIC GAME HOUSING**
[75] **Inventor: Lance Barr, Renton, Wash.**
[73] **Assignee: Nintendo Co. Ltd., Kyoto, Japan**
[**] **Term: 14 Years**
[21] **Appl. No.: 8,633**
[22] **Filed: May 24, 1993**
[52] **U.S. Cl. D21/48; D21/13**
[58] **Field of Search 273/148 B, 433-438,
273/DIG. 28; D21/13, 48, 1; D14/124, 125,
126, 217, 114; D13/118, 158, 162**

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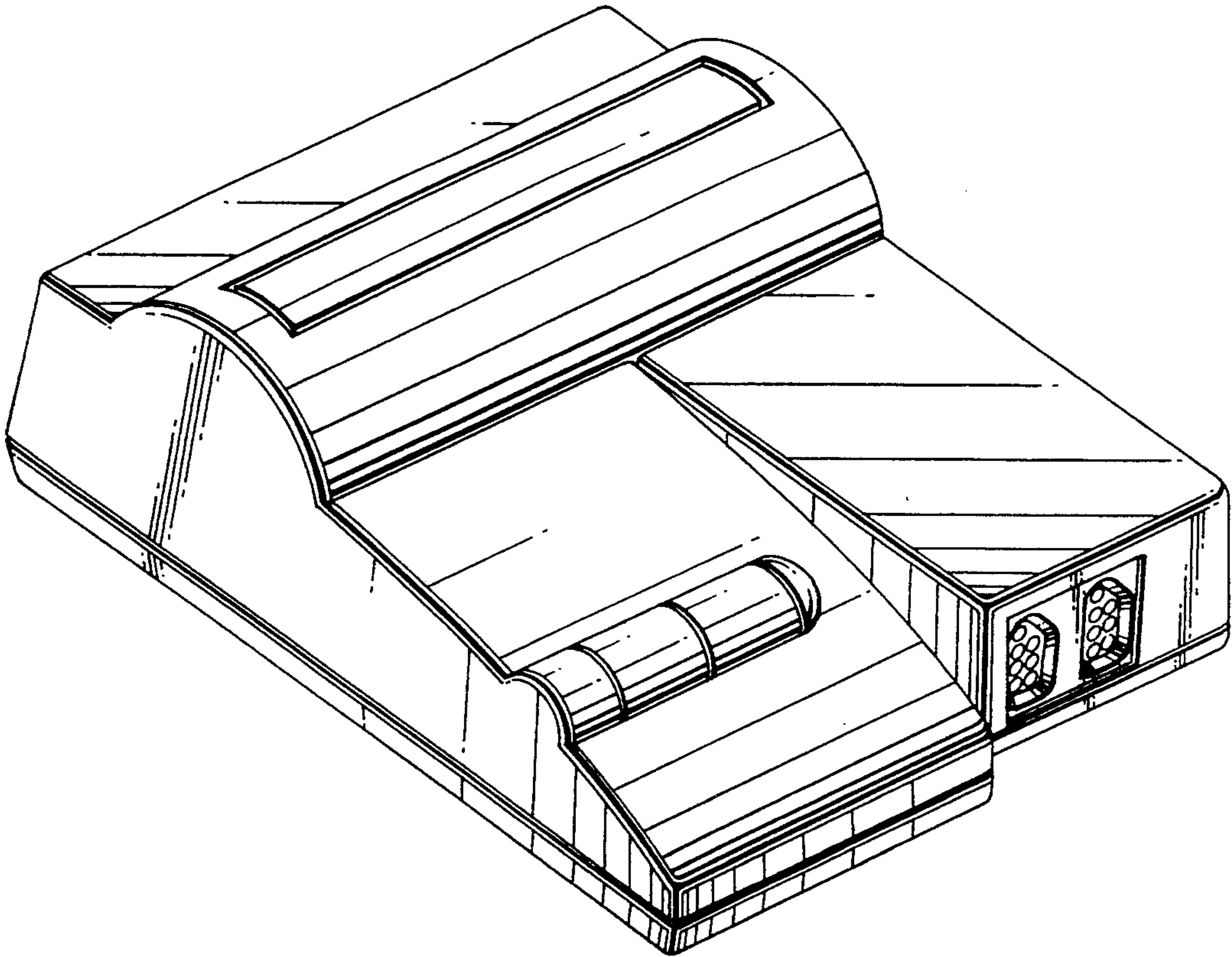
Primary Examiner—Prabhakar G. Deshmukh
Attorney, Agent, or Firm—Nixon & Vanderhye

[57] **CLAIM**

The ornamental design for a electronic game housing,
as shown and described.

DESCRIPTION

FIG. 1 is a front, top and left side perspective view of a
electronic game housing showing my new design;
FIG. 2 is a rear, bottom and right side perspective view
thereof;
FIG. 3 is a front elevational view thereof;
FIG. 4 is a rear elevational view thereof;
FIG. 5 is a right side elevational view thereof;
FIG. 6 is a left side elevational view thereof;
FIG. 7 is a top plan view thereof;
FIG. 8 is a bottom view thereof;
FIG. 9 is a front, top and left side perspective view of a
second embodiment of a electronic game housing illus-
trated in FIG. 1;
FIG. 10 is a rear, bottom and right side perspective
view of the second embodiment;
FIG. 11 is a front elevational view of the second em-
bodiment;
FIG. 12 is a rear elevational view of the second embodi-
ment;
FIG. 13 is a right side elevational view of the second
embodiment;
FIG. 14 is a left side elevational view of the second
embodiment;
FIG. 15 is a top plan view of the second embodiment;
and,
FIG. 16 is a bottom view of the second embodiment.



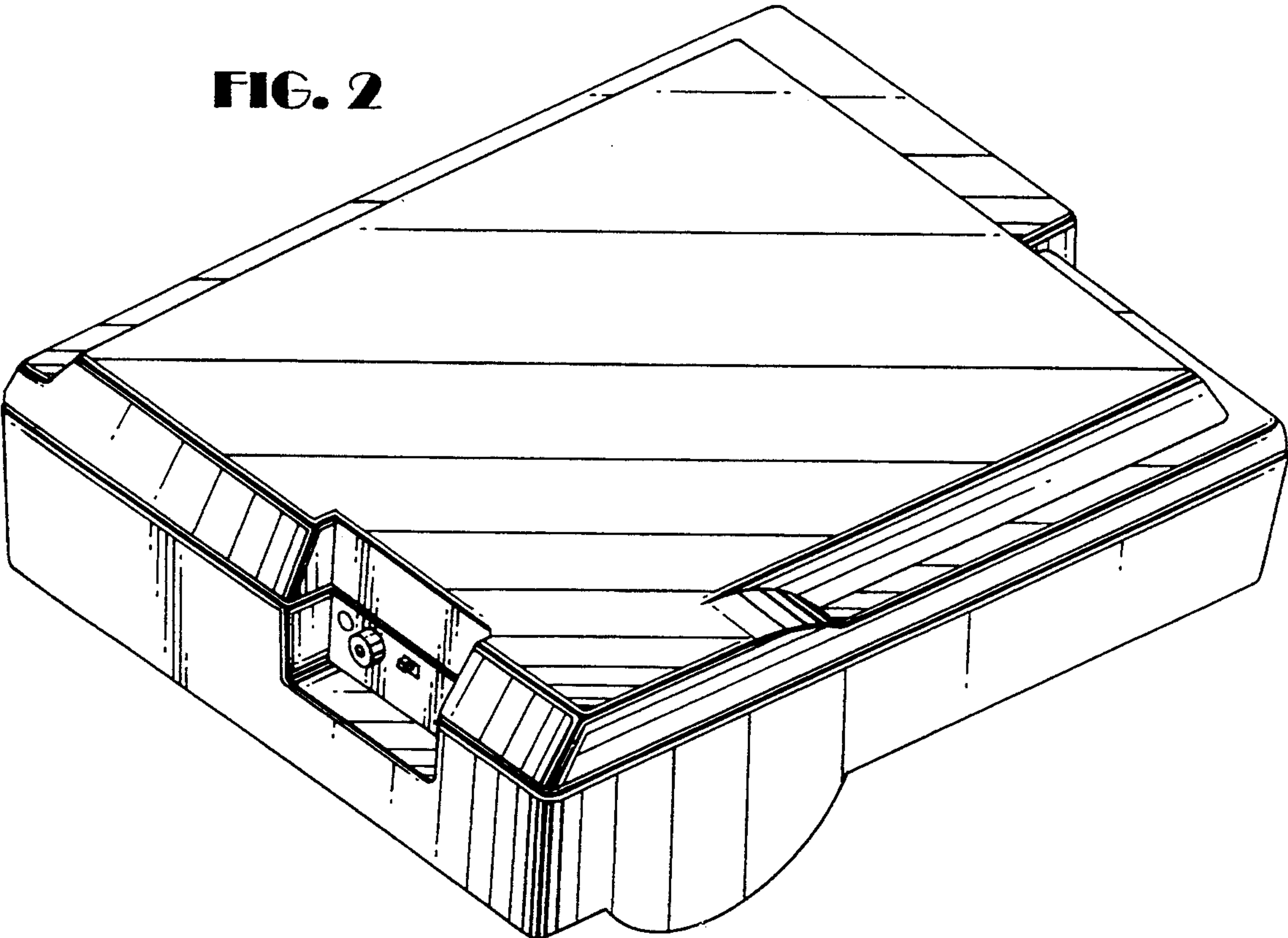
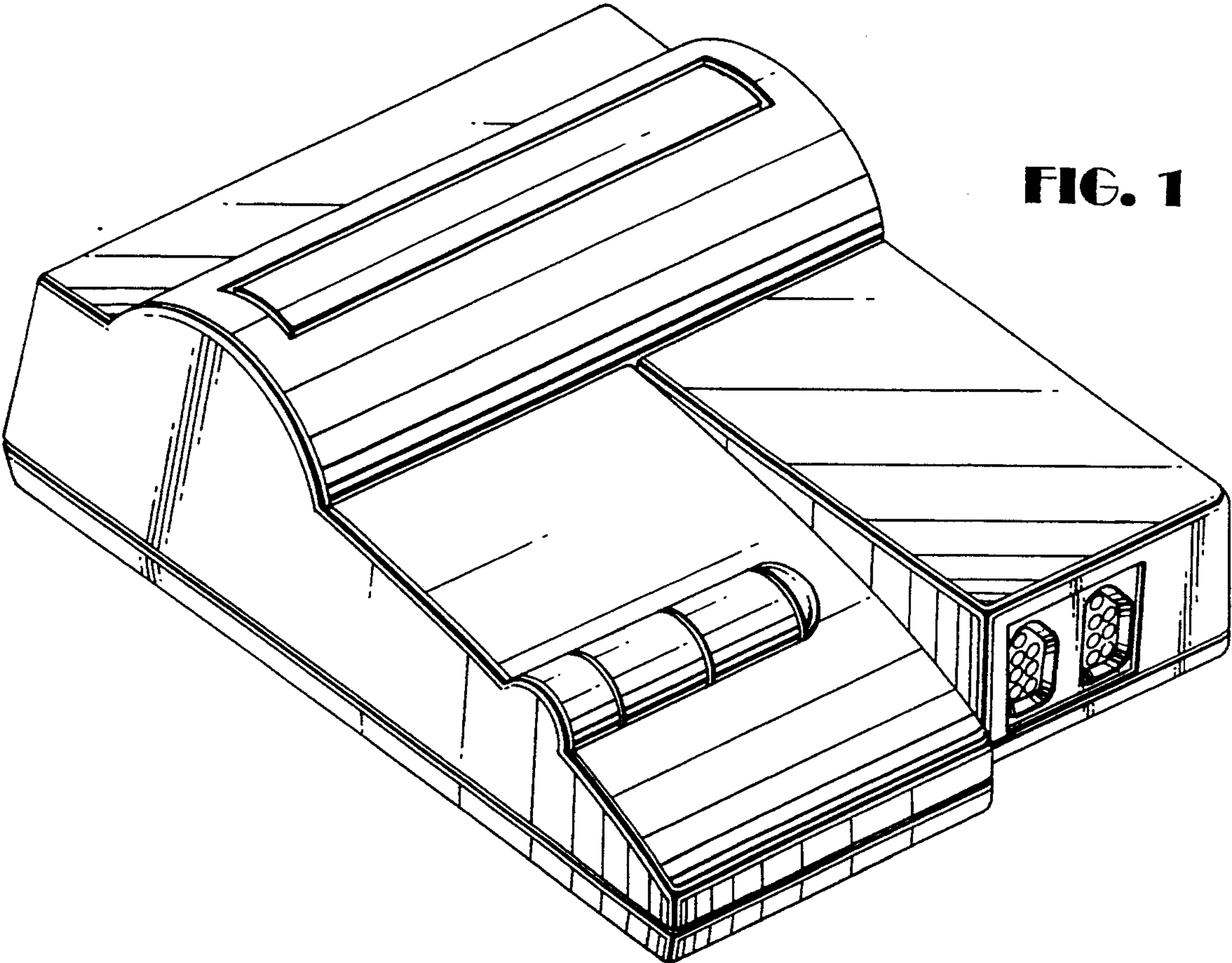


FIG. 3

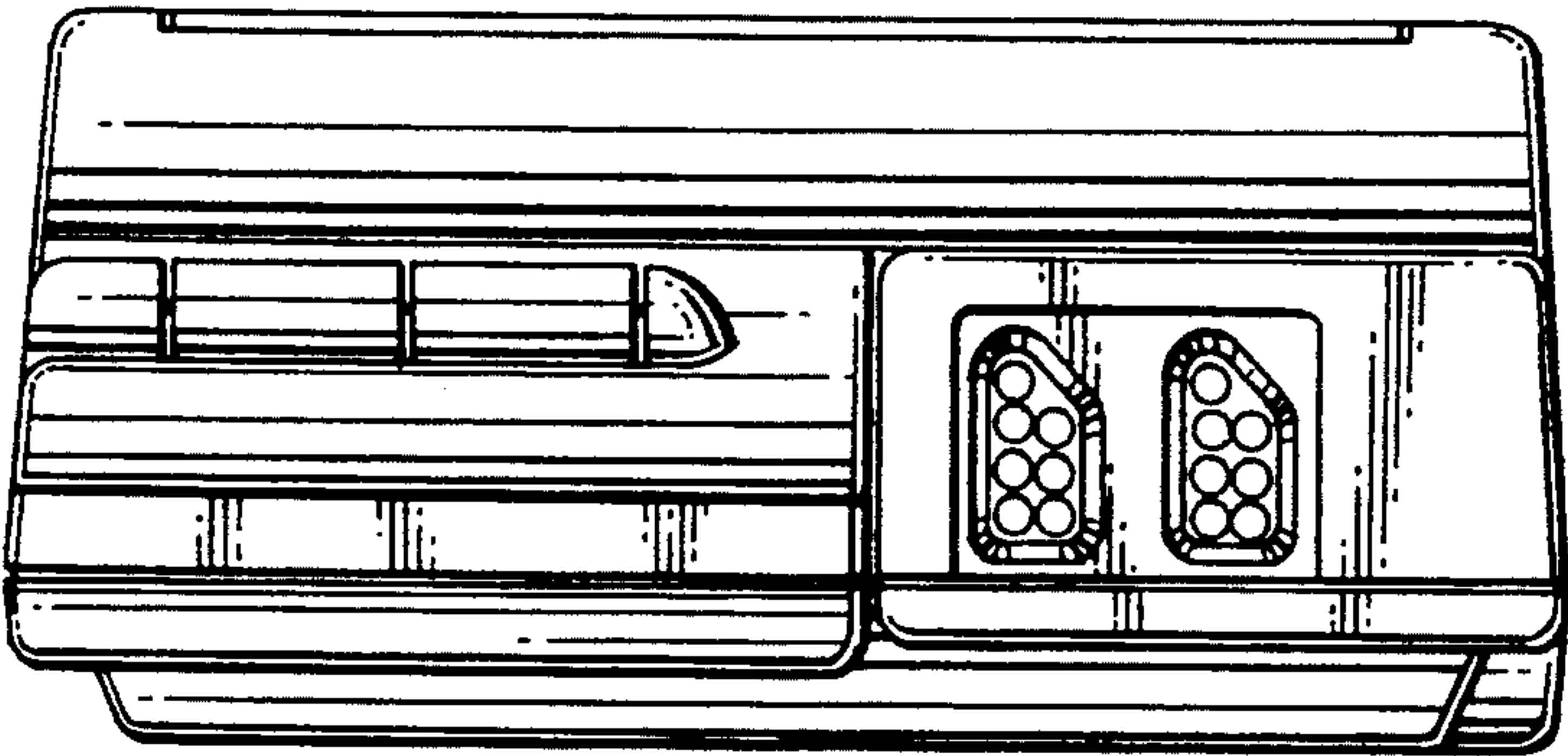


FIG. 4

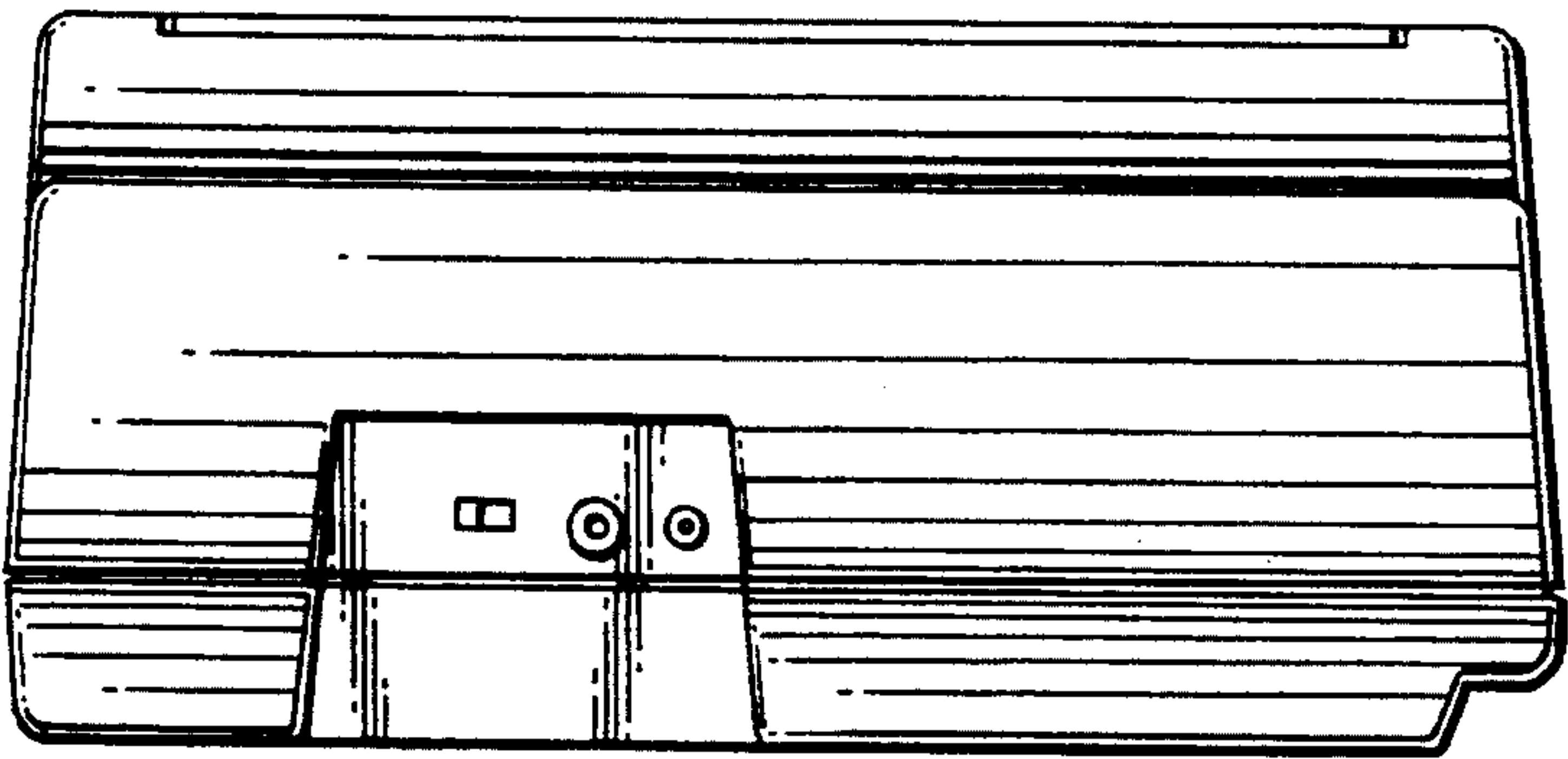


FIG. 5

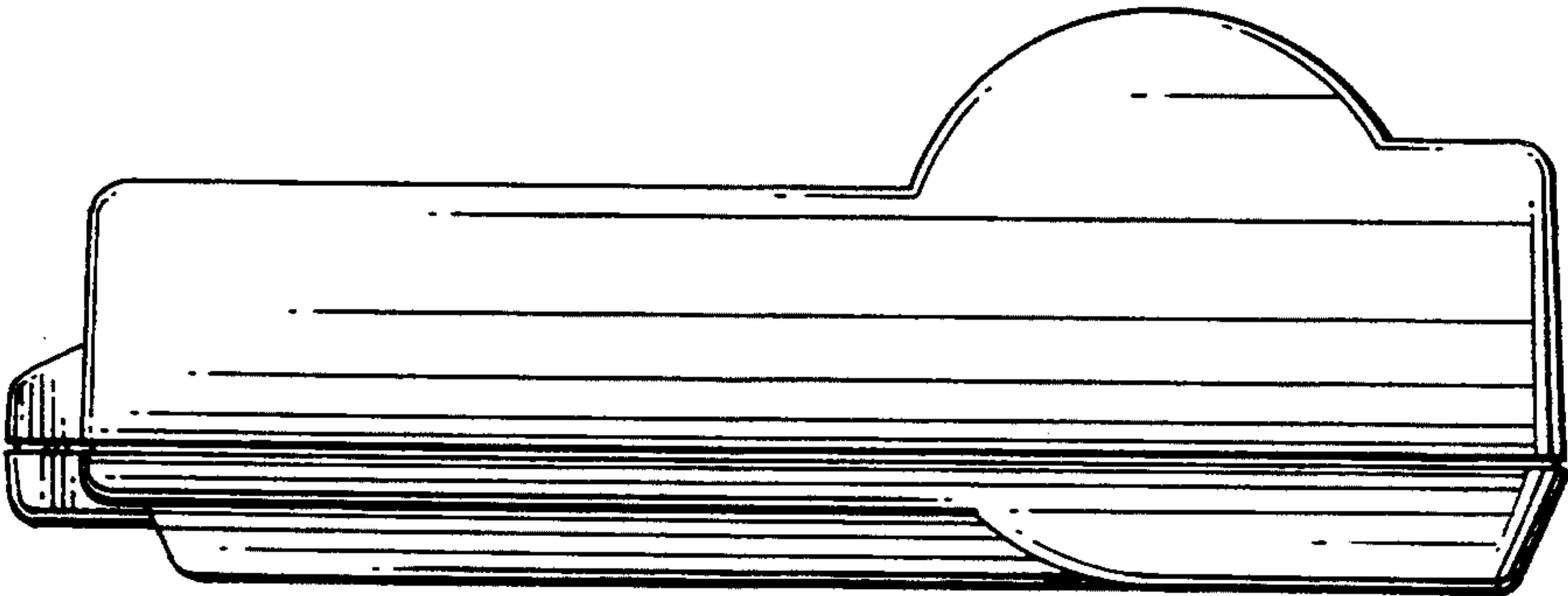


FIG. 6

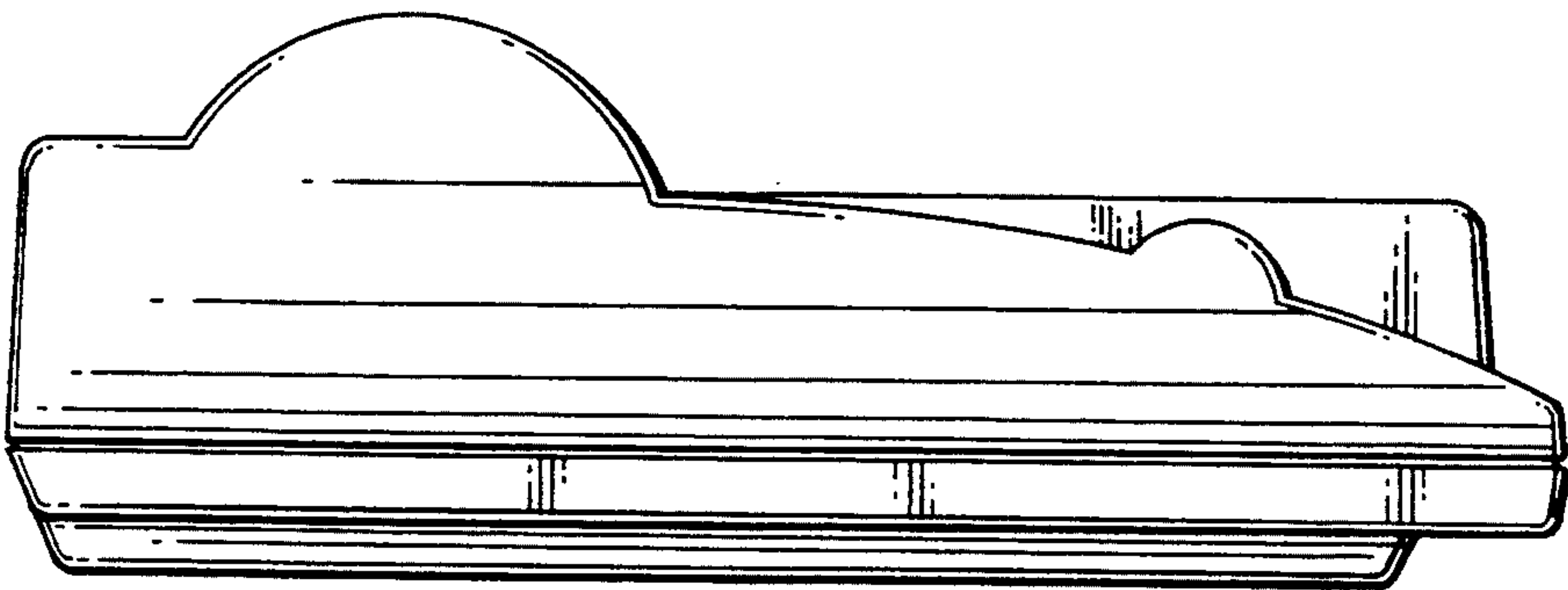


FIG. 8

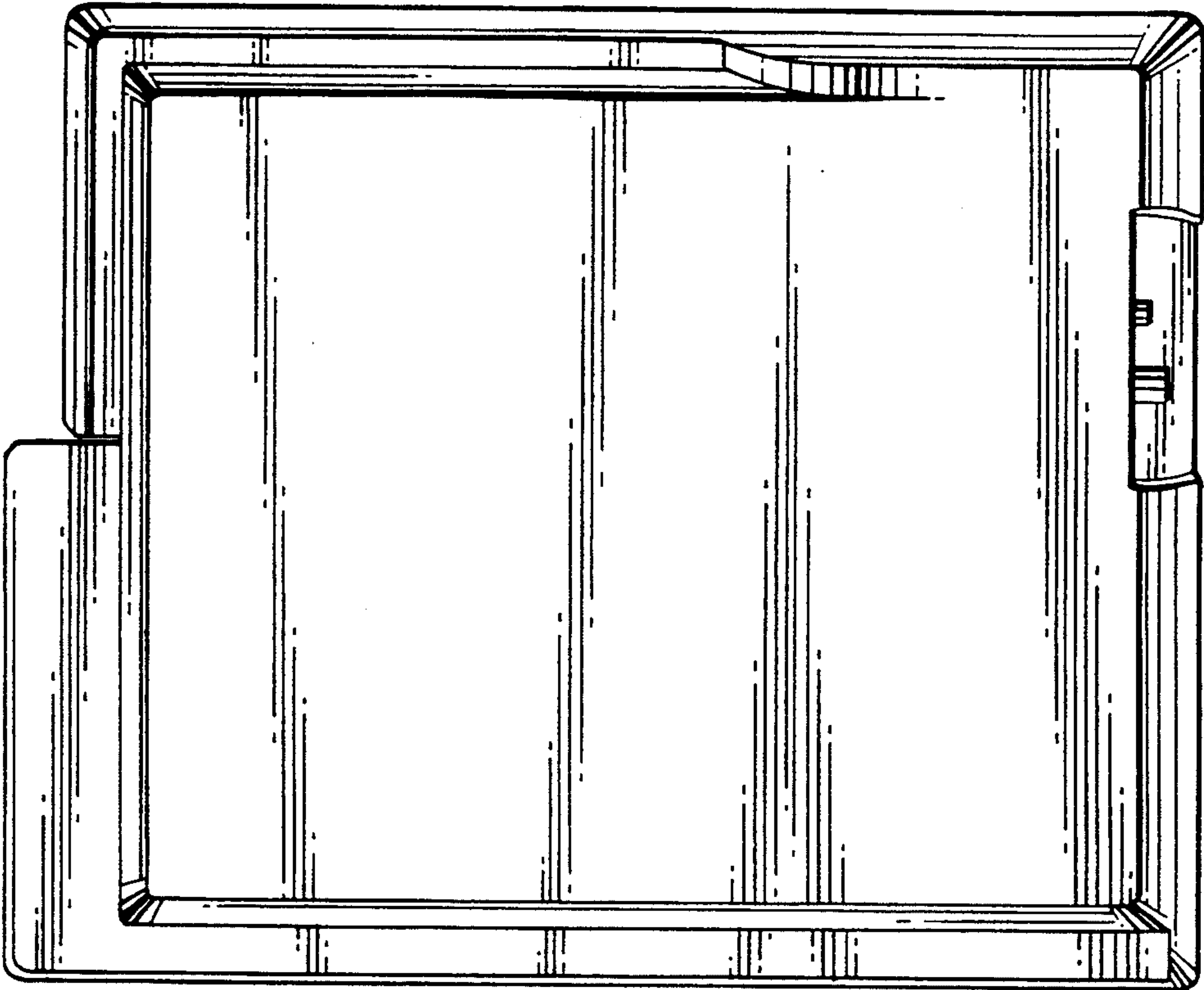
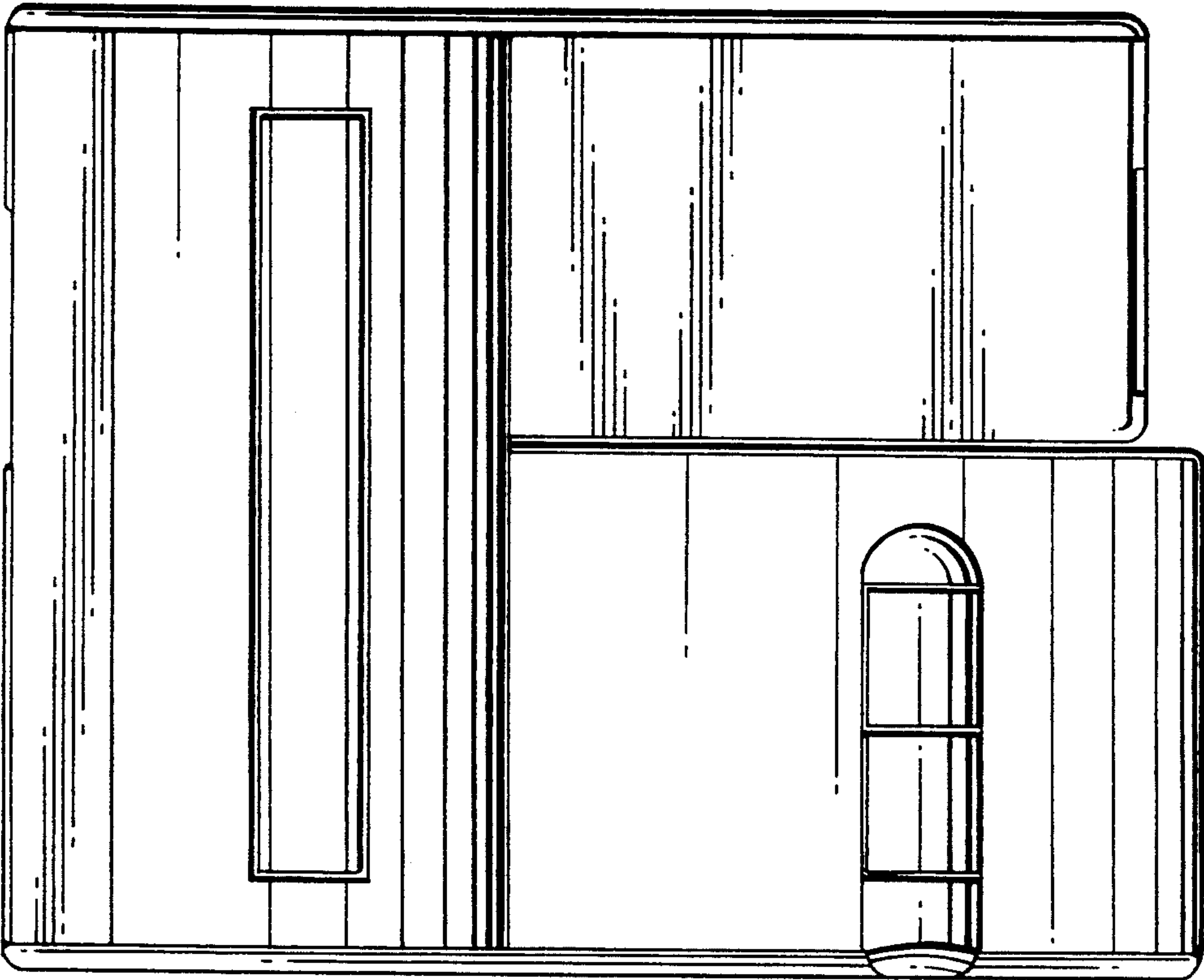


FIG. 7



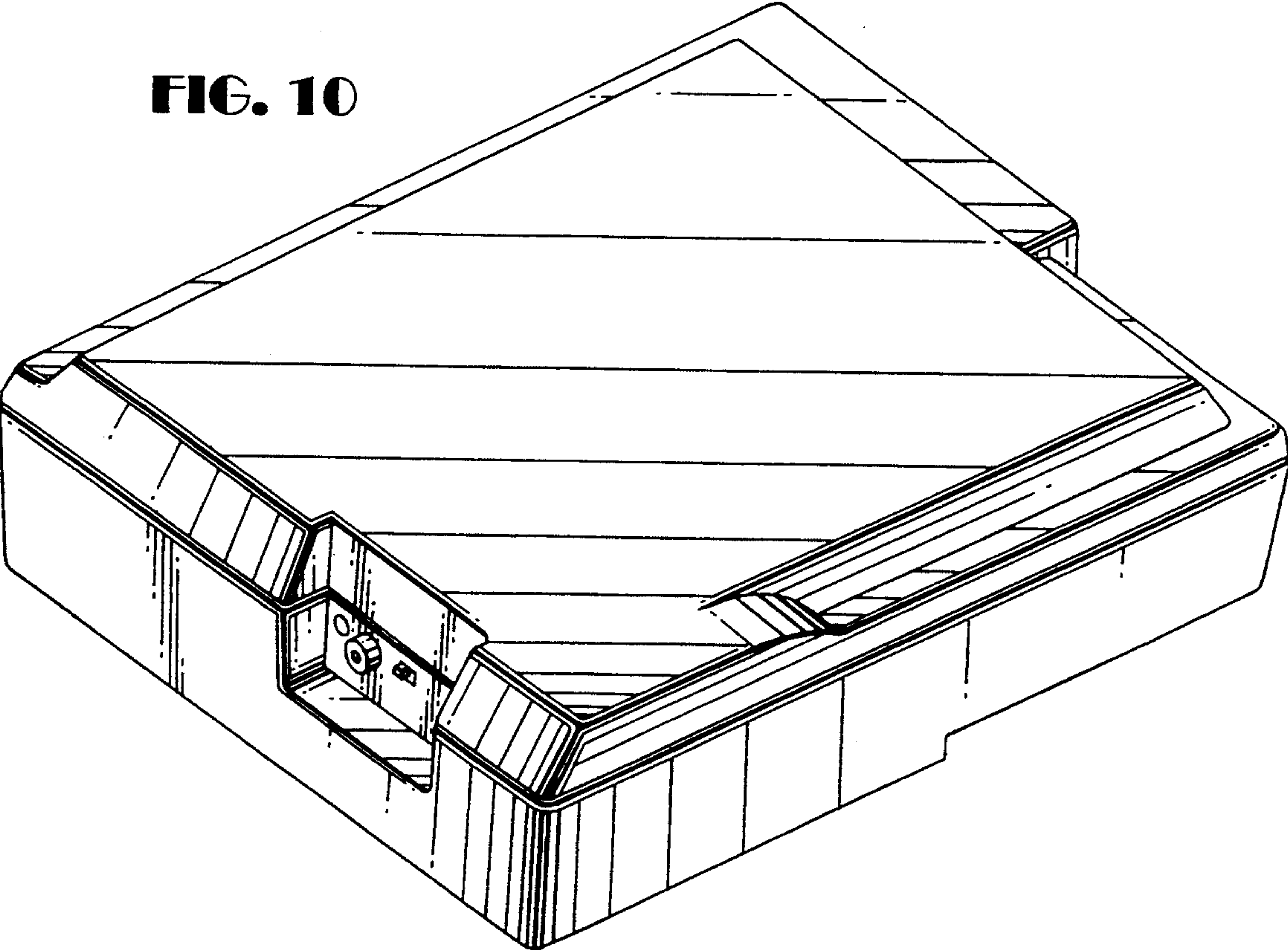
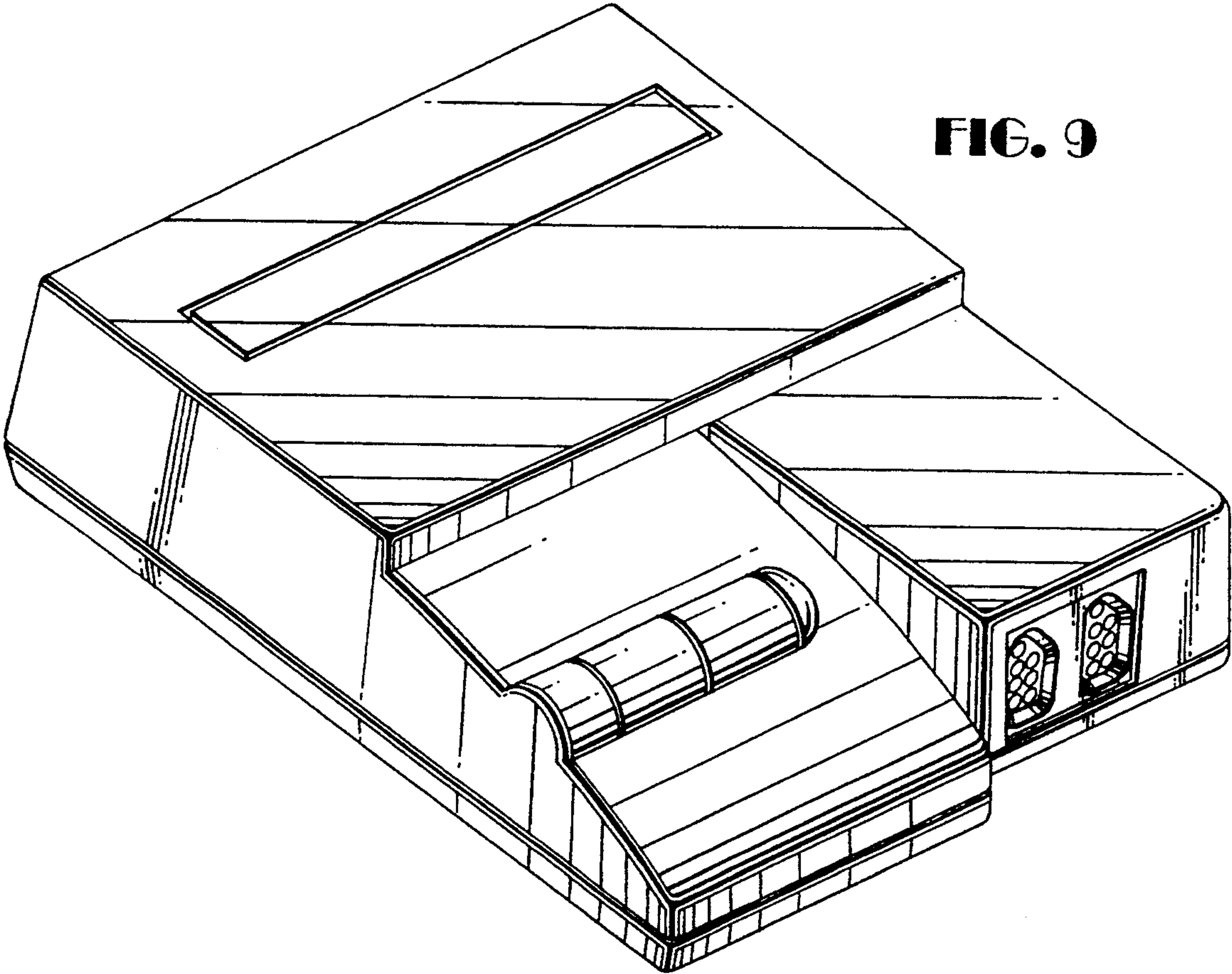


FIG. 11

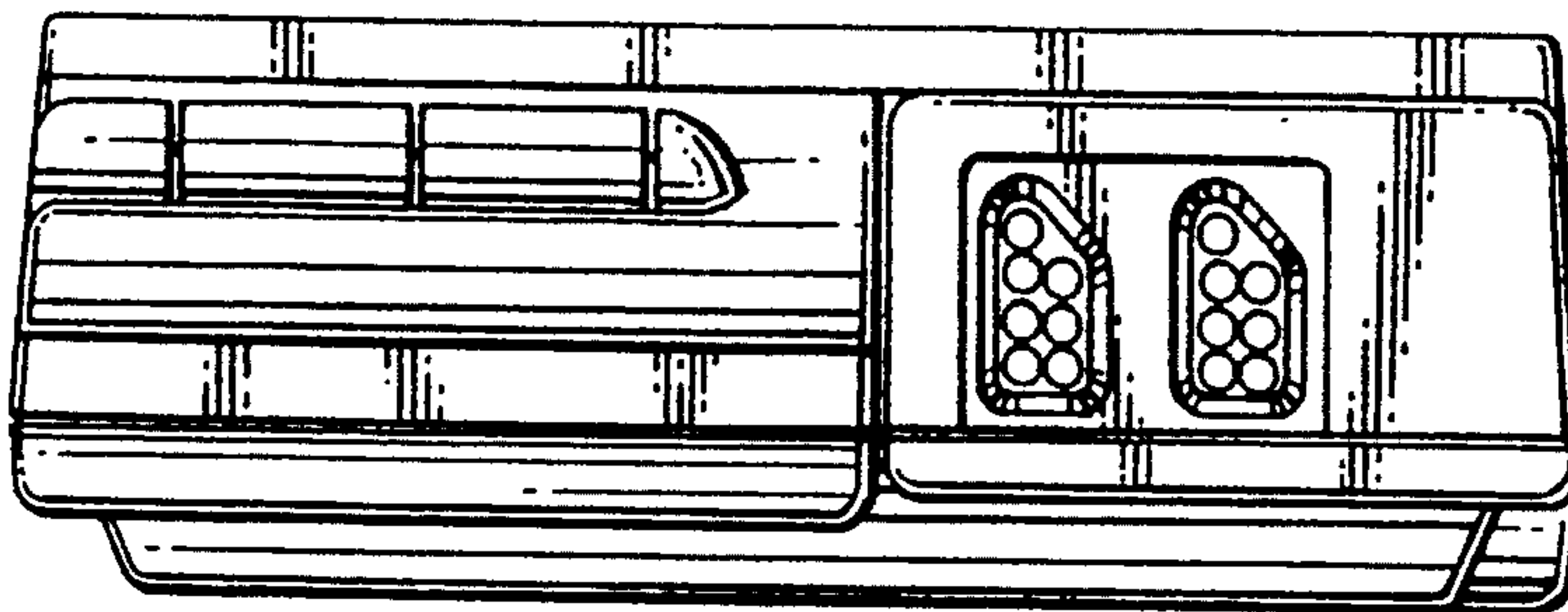


FIG. 12

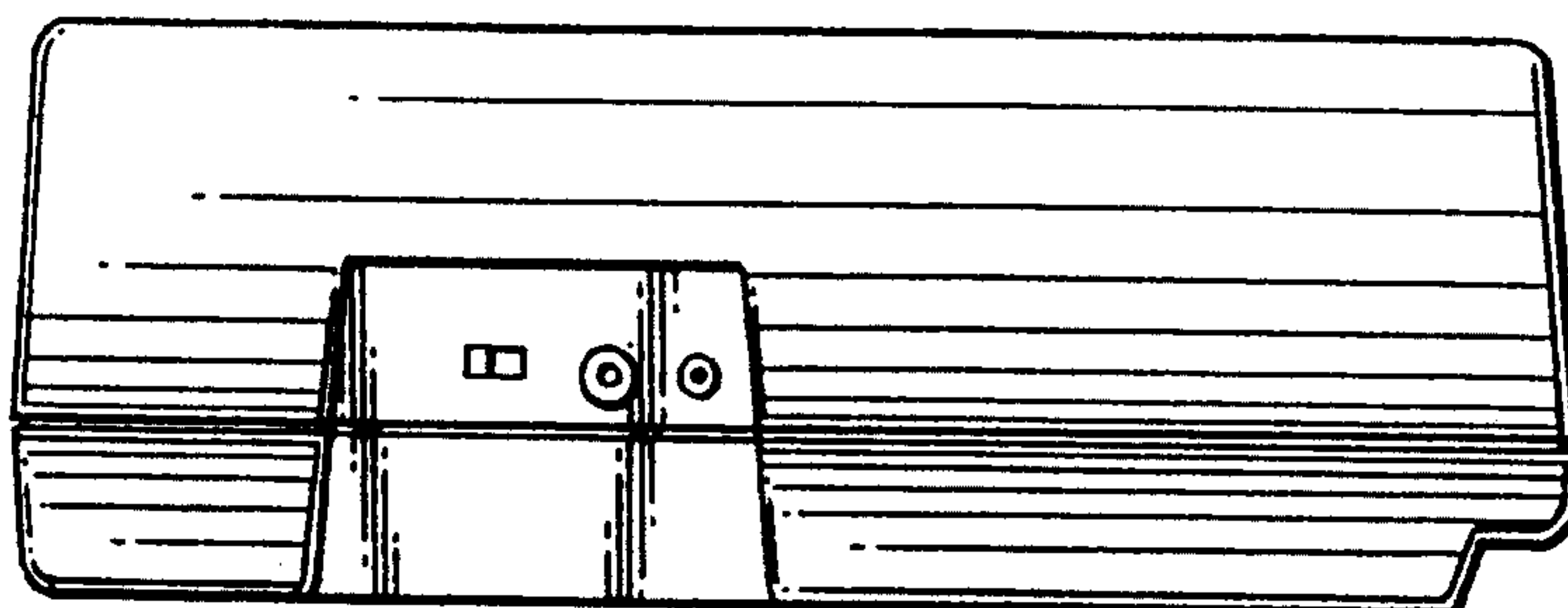


FIG. 13

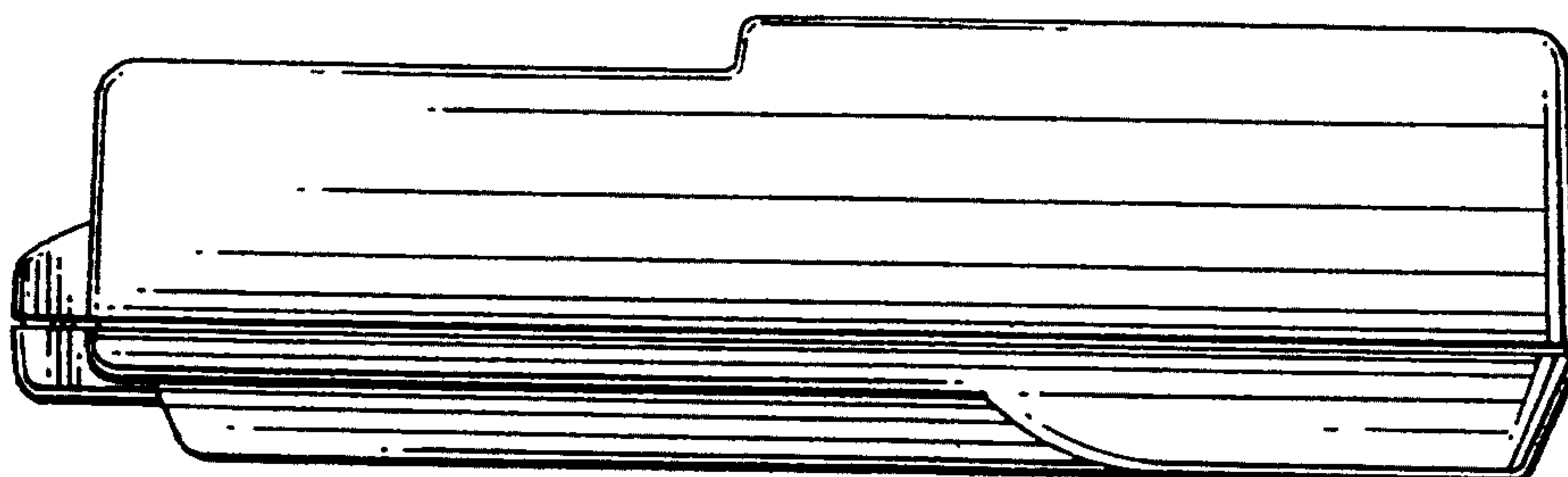


FIG. 14

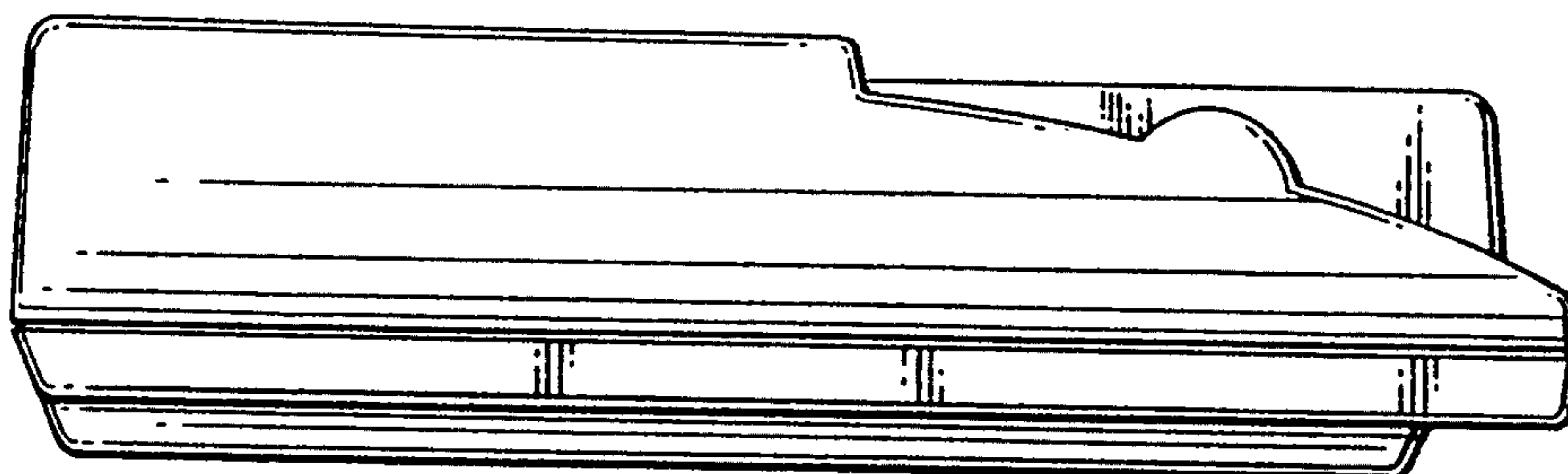


FIG. 16

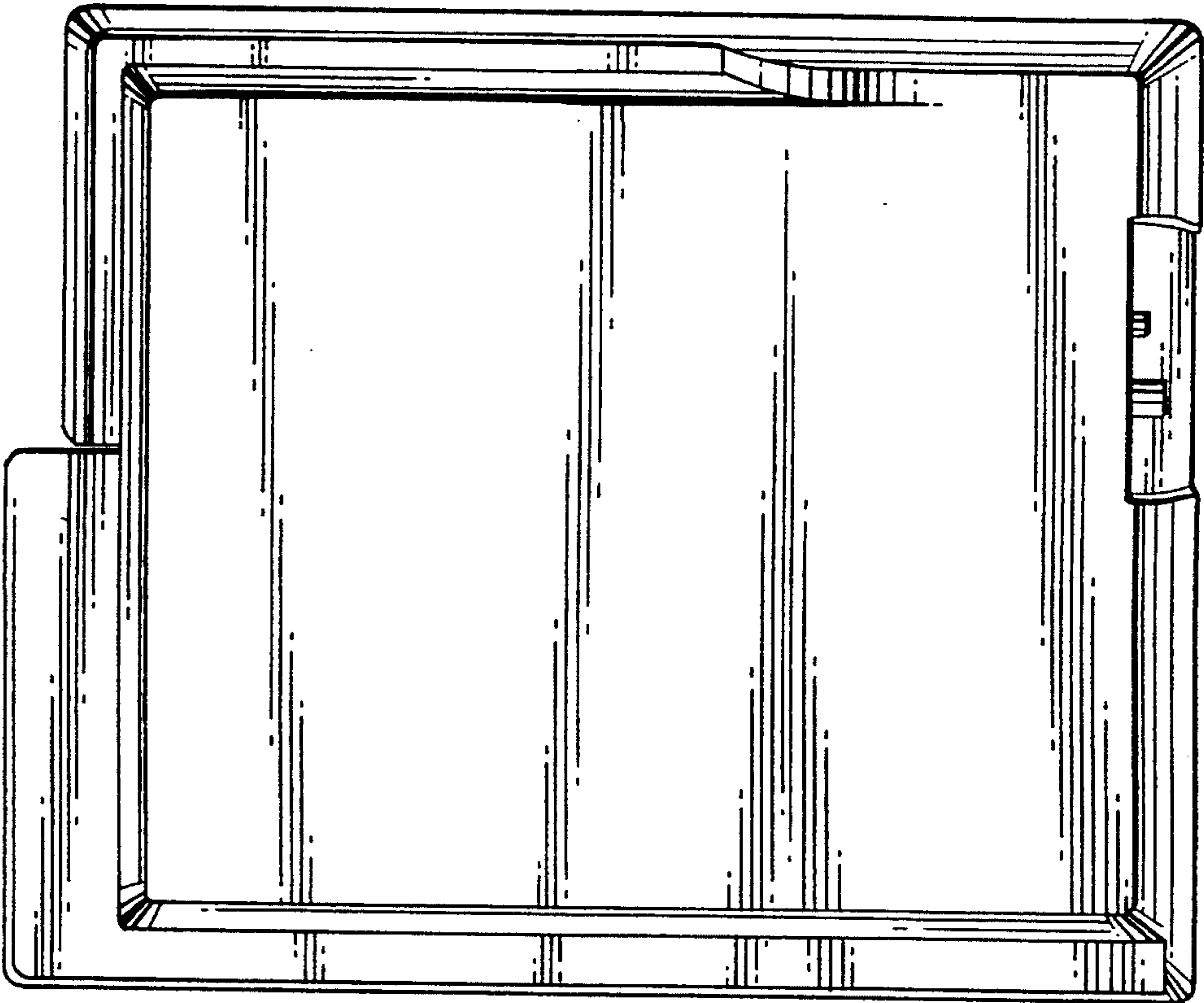


FIG. 15

