



US00D344122S

# United States Patent [19]

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McKay et al.

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[54] **UPRIGHT VIDEO GAMING MACHINE**

[75] Inventors: **Linn A. McKay, Henderson; Frank C. DeSimone, Las Vegas, both of Nev.**

[73] Assignee: **Sigma Game, Inc., Las Vegas, Nev.**

[\*\*] Term: **14 Years**

[21] Appl. No.: **904,522**

[22] Filed: **Jun. 18, 1992**

[52] U.S. Cl. .... **D21/37**

[58] Field of Search ..... **273/138 A, 138 R, 142 R, 273/143 R, 144 A, 144 B, 144 R; D21/37-38**

[56] **References Cited**

**U.S. PATENT DOCUMENTS**

- D. 284,592 7/1986 Drews et al. .... D21/38
- 5,135,224 8/1992 Yamamoto et al. .... 273/138 A X

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[57] **CLAIM**

The ornamental design for an upright video gaming machine, as shown and described.

**DESCRIPTION**

FIG. 1 is a perspective view from the front and right side of an upright video gaming machine showing our new design;

FIG. 2 is a top plan view thereof;

FIG. 3 is a bottom view thereof;

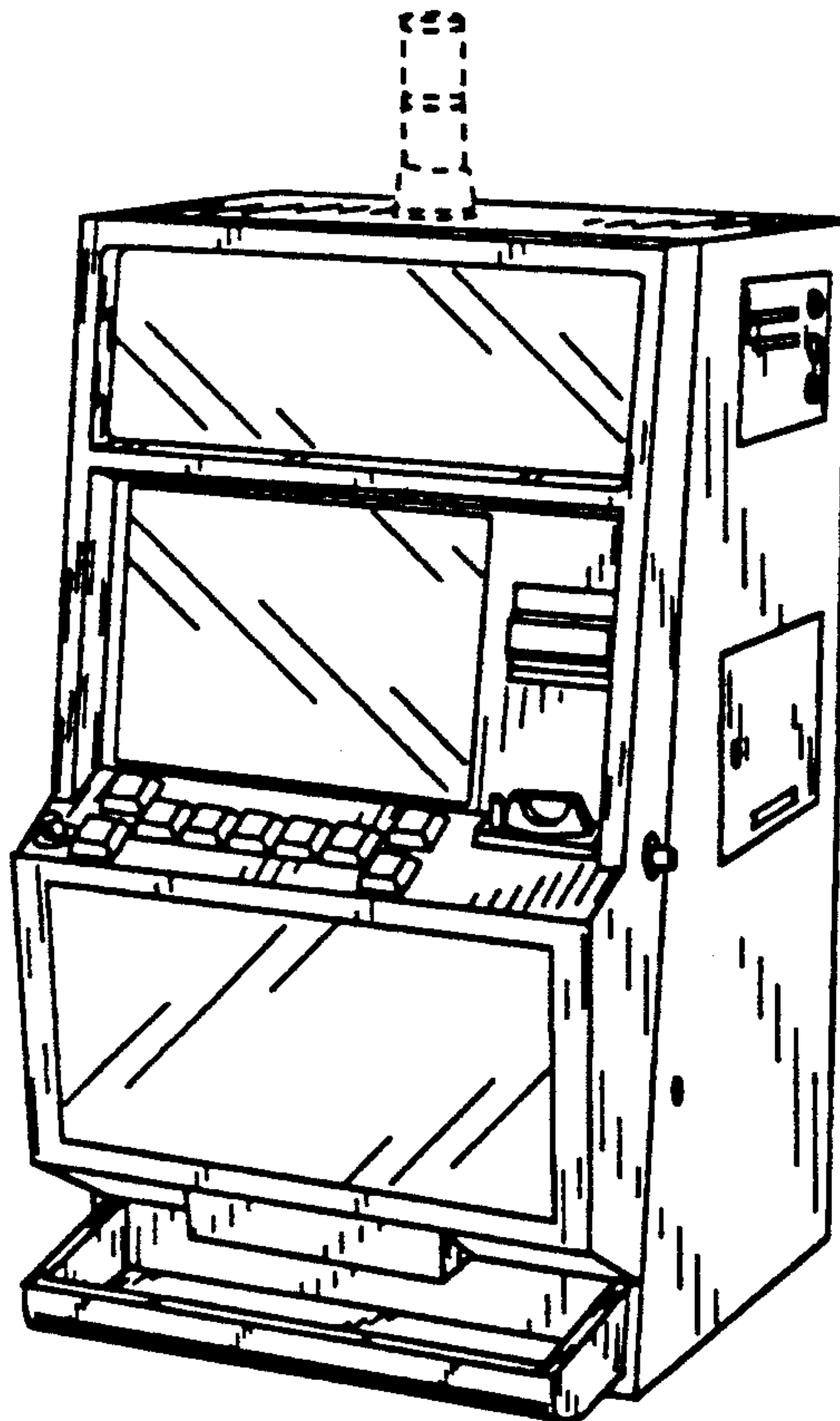
FIG. 4 is a front elevational view thereof;

FIG. 5 is a left side elevational view thereof;

FIG. 6 is a rear elevational view thereof; and,

FIG. 7 is a right side elevational view thereof.

The broken line drawing of an alarm indicator light on the top of the machine is to show environment only.



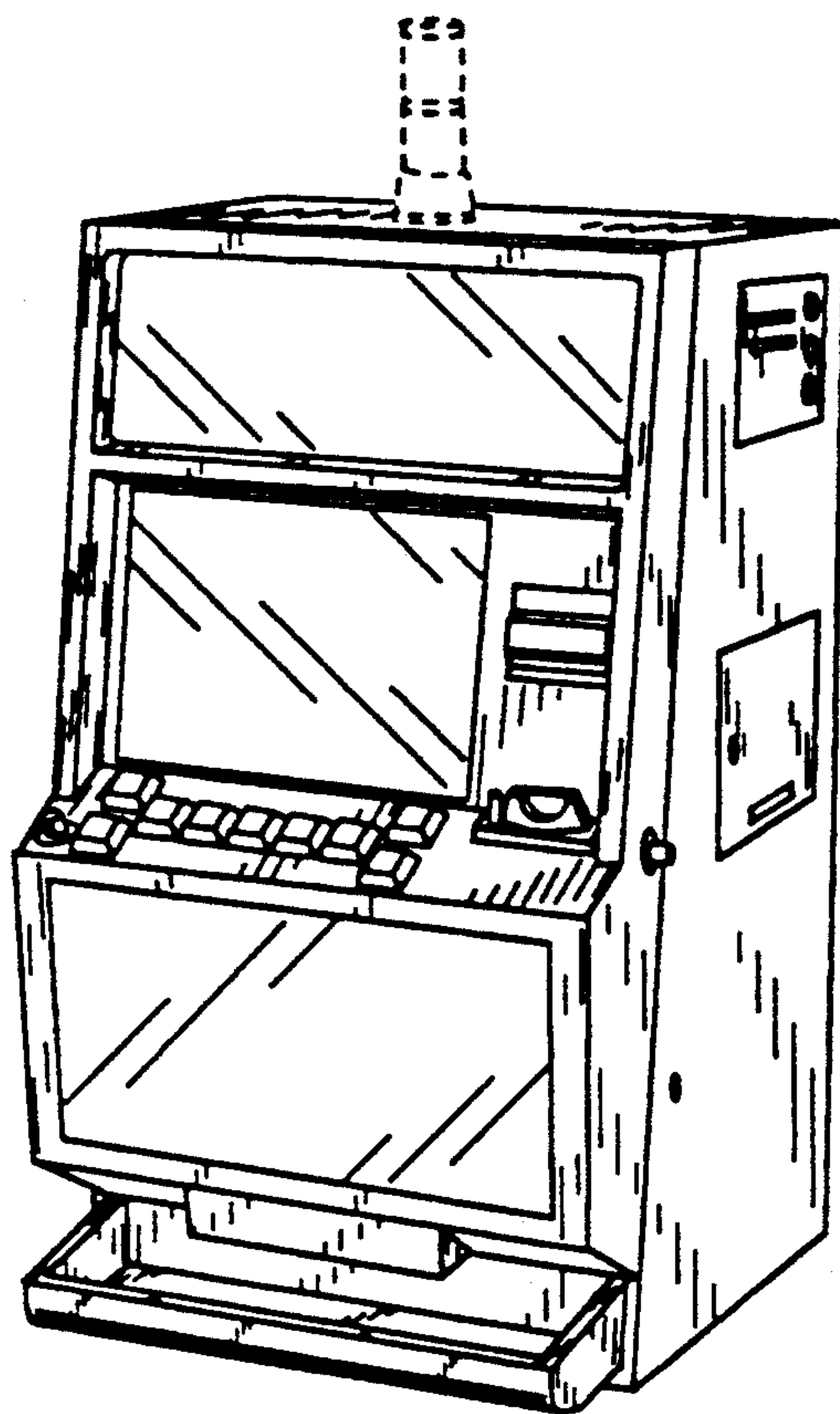


Fig. 1

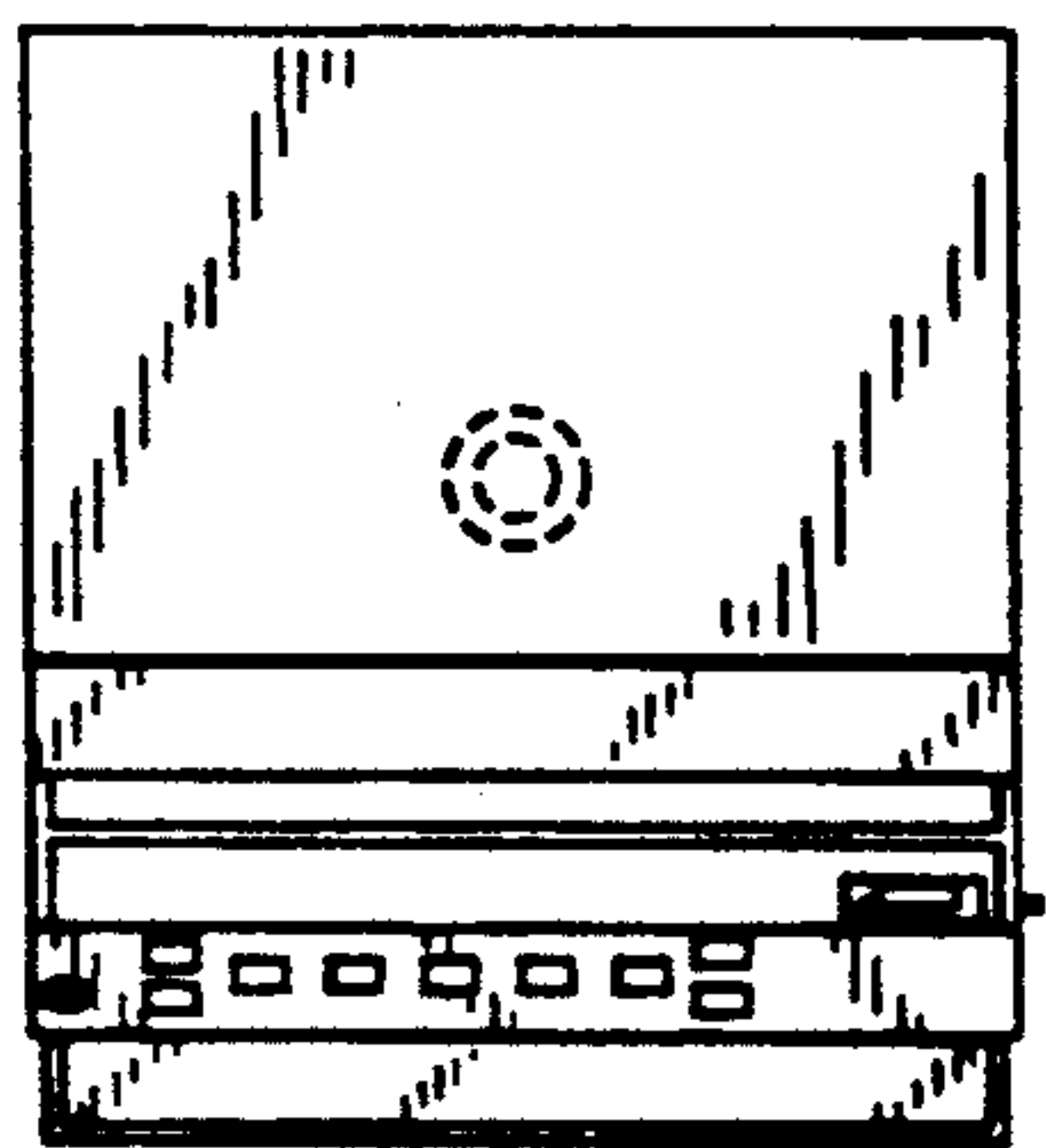


Fig. 2

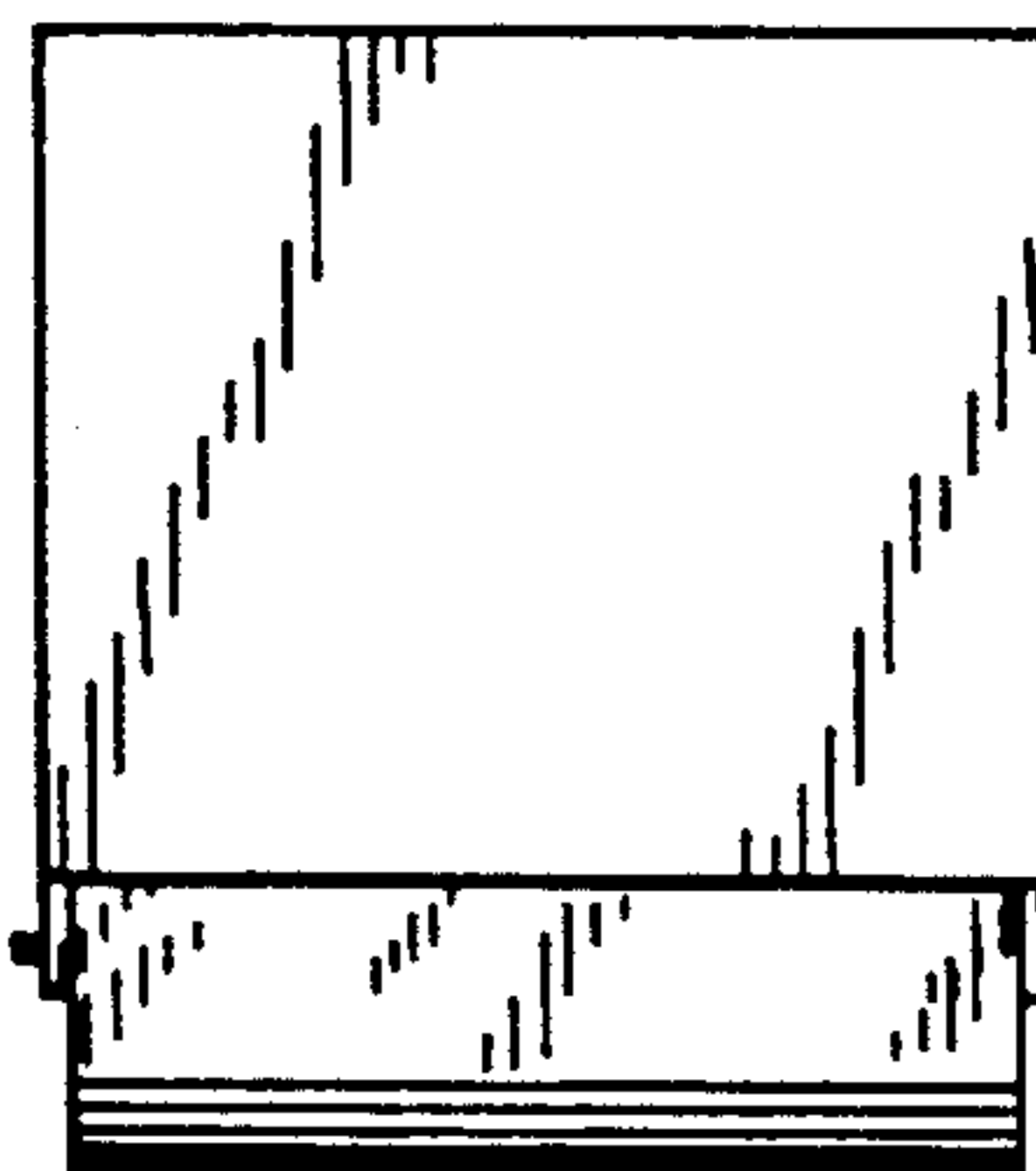


Fig. 3

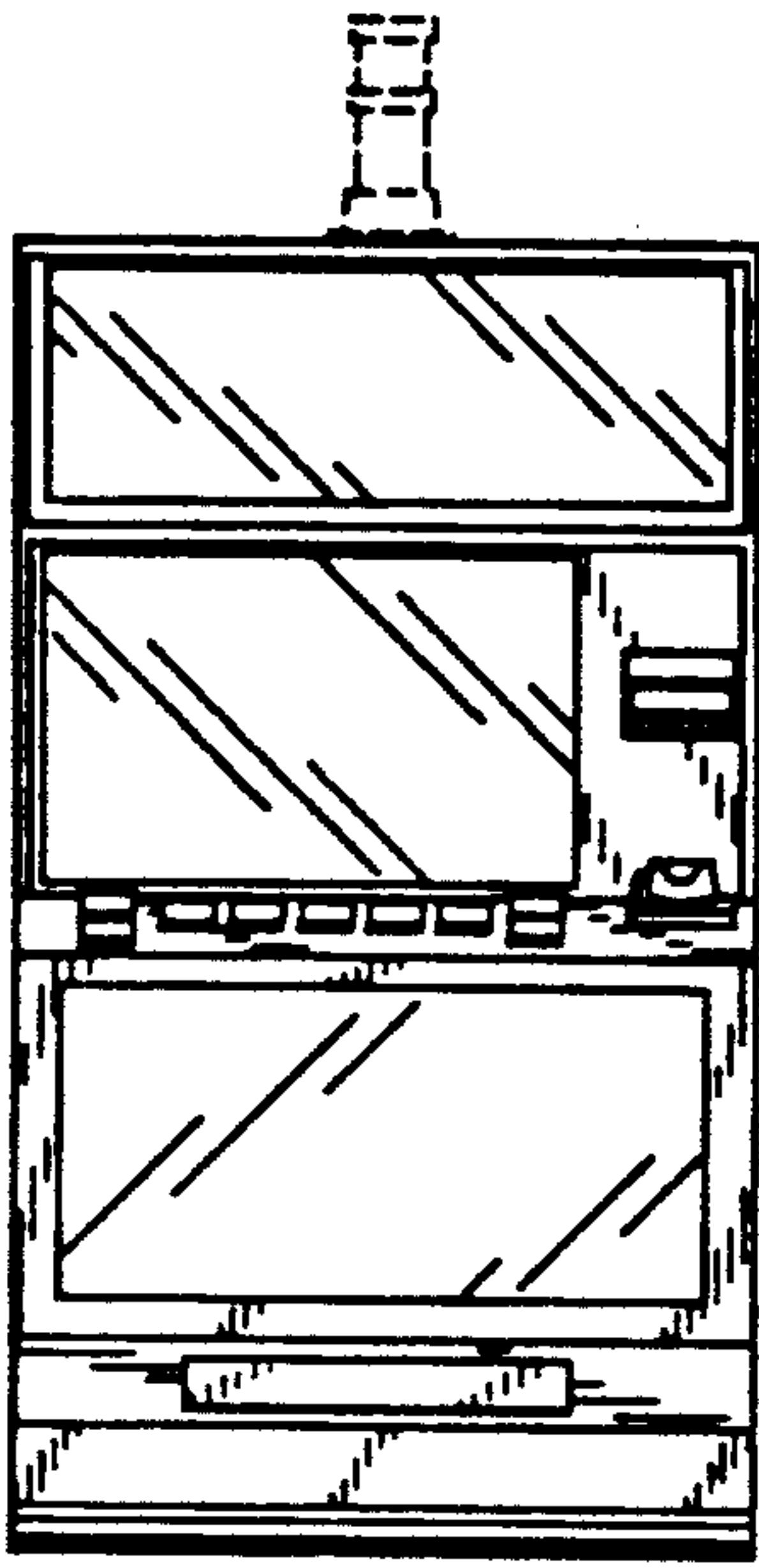


Fig. 4

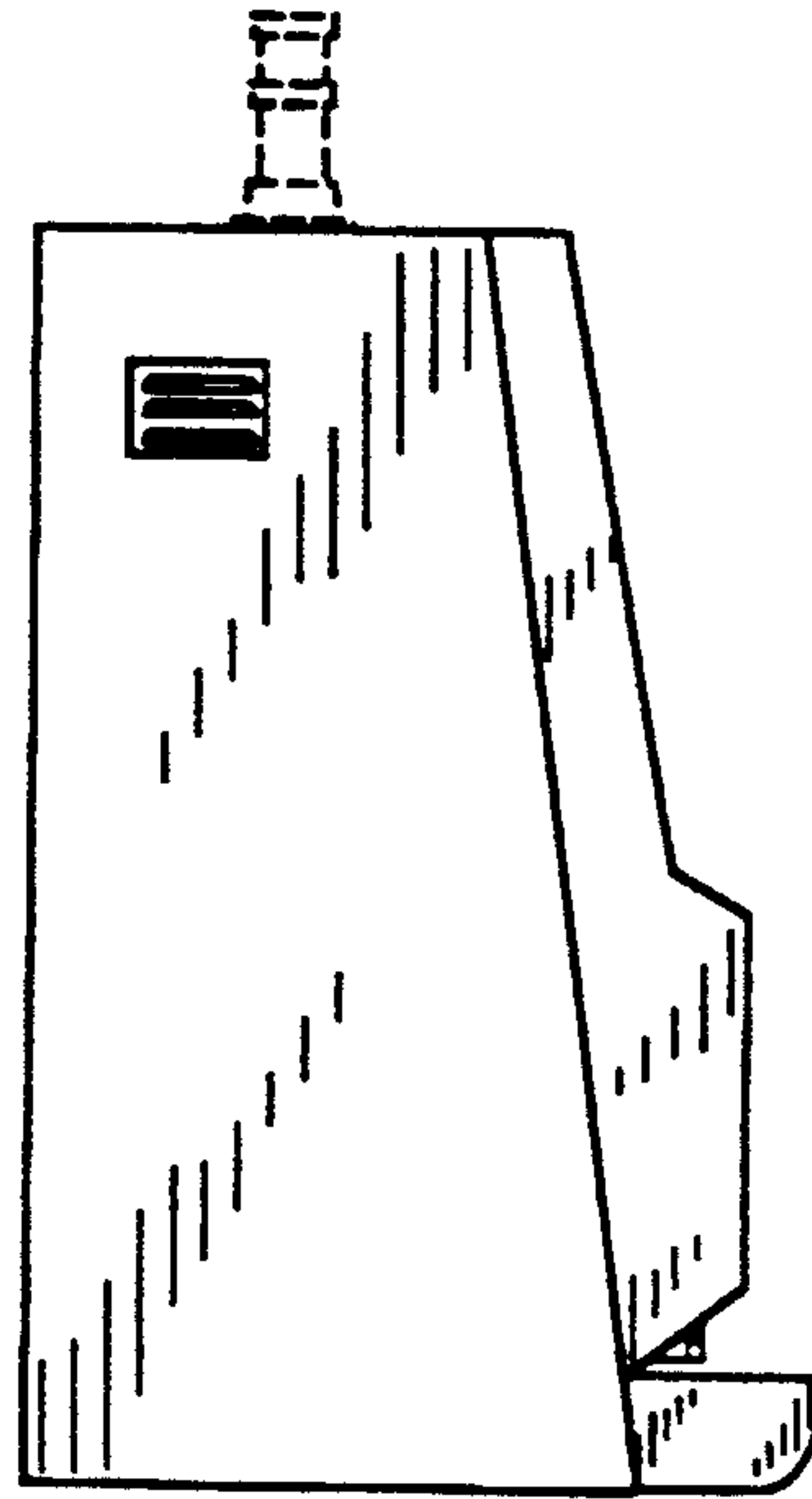


Fig. 5

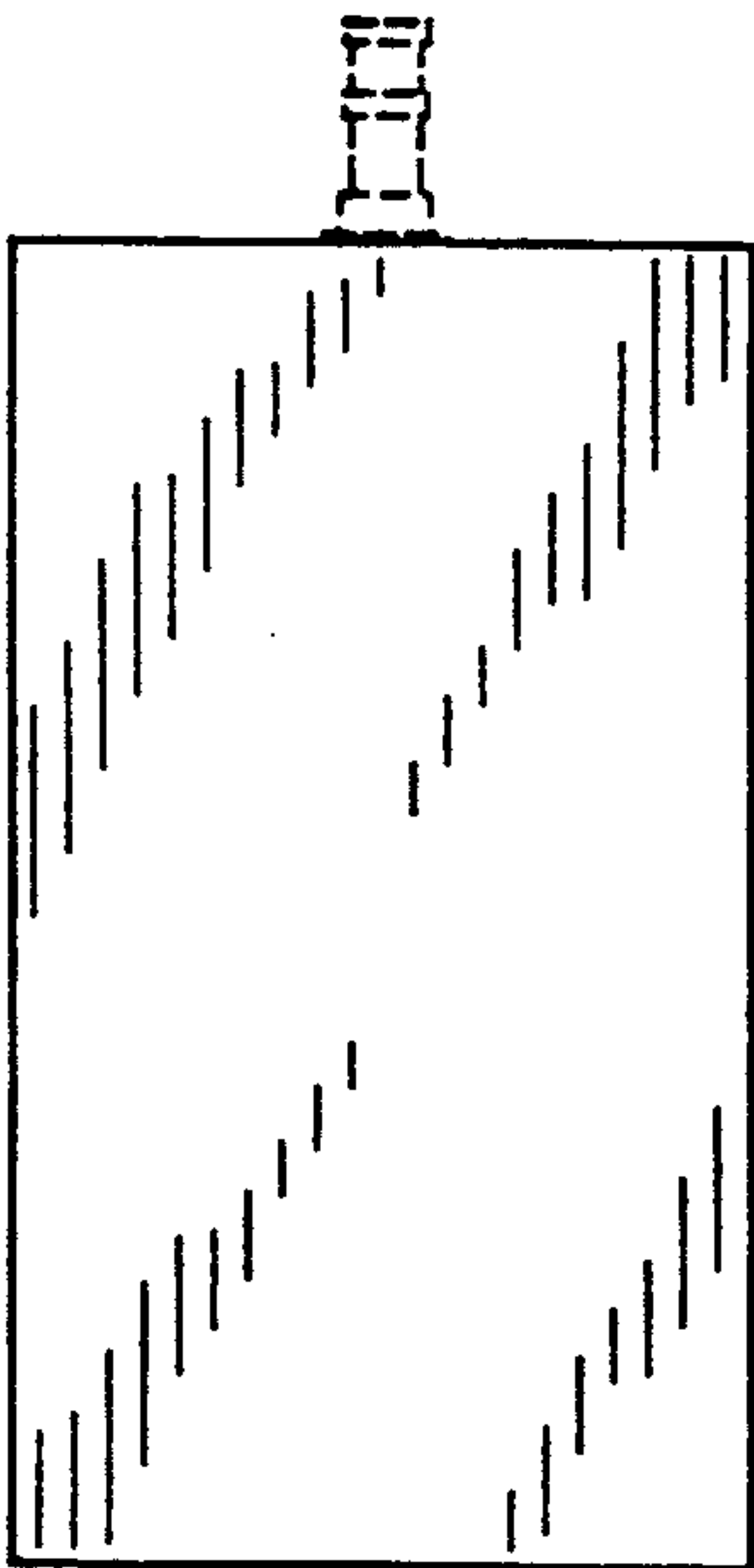


Fig. 6

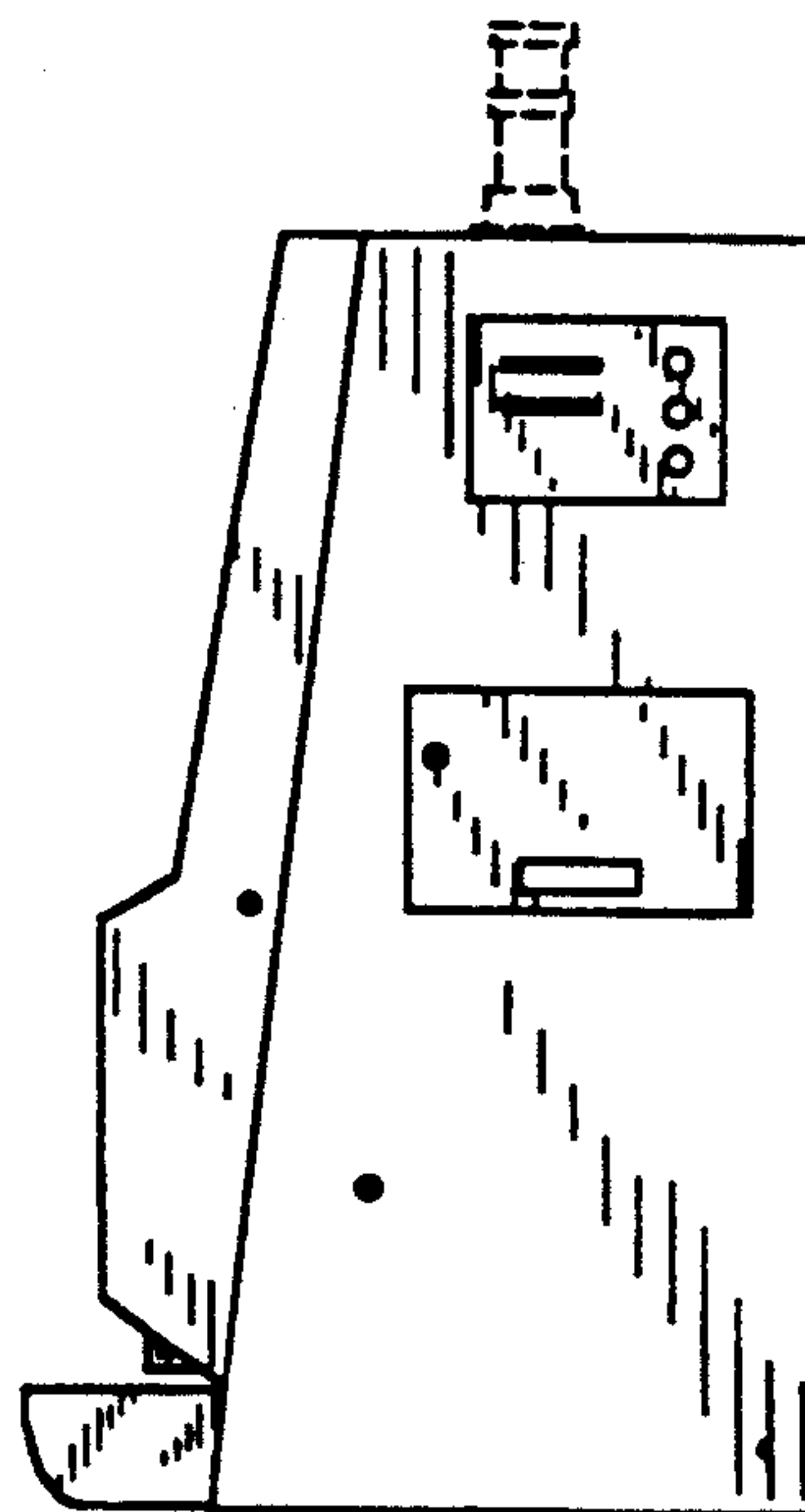


Fig. 7