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**United States Patent** [19]  
**Perry**

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[45] **Date of Patent: \*\* Apr. 6, 1993**

[54] **VIDEO GAME CONTROL SEAT**  
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[\*\*] **Term: 14 Years**  
[21] **Appl. No.: 593,627**  
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[52] **U.S. Cl. .... D6/364; D6/341;  
D6/375**  
[58] **Field of Search ..... D6/334-336,  
D6/338, 341, 358, 360, 363, 364, 367, 374, 375,  
380, 379; 297/135, 160, 174, 248**

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[57] **CLAIM**  
The ornamental design for a video game control seat, as shown, and described.

**DESCRIPTION**

FIG. 1 is a front elevation view of the video game control seat;  
FIG. 2 is a back view;  
FIG. 3 is a side view with the opposite side being a mirror image;  
FIG. 4 is a top view;  
FIG. 5 is a perspective view from the left side; and,  
FIG. 6 is a perspective view from the right side.  
The broken lines are for environmental purposes only and form no part of the claimed design.



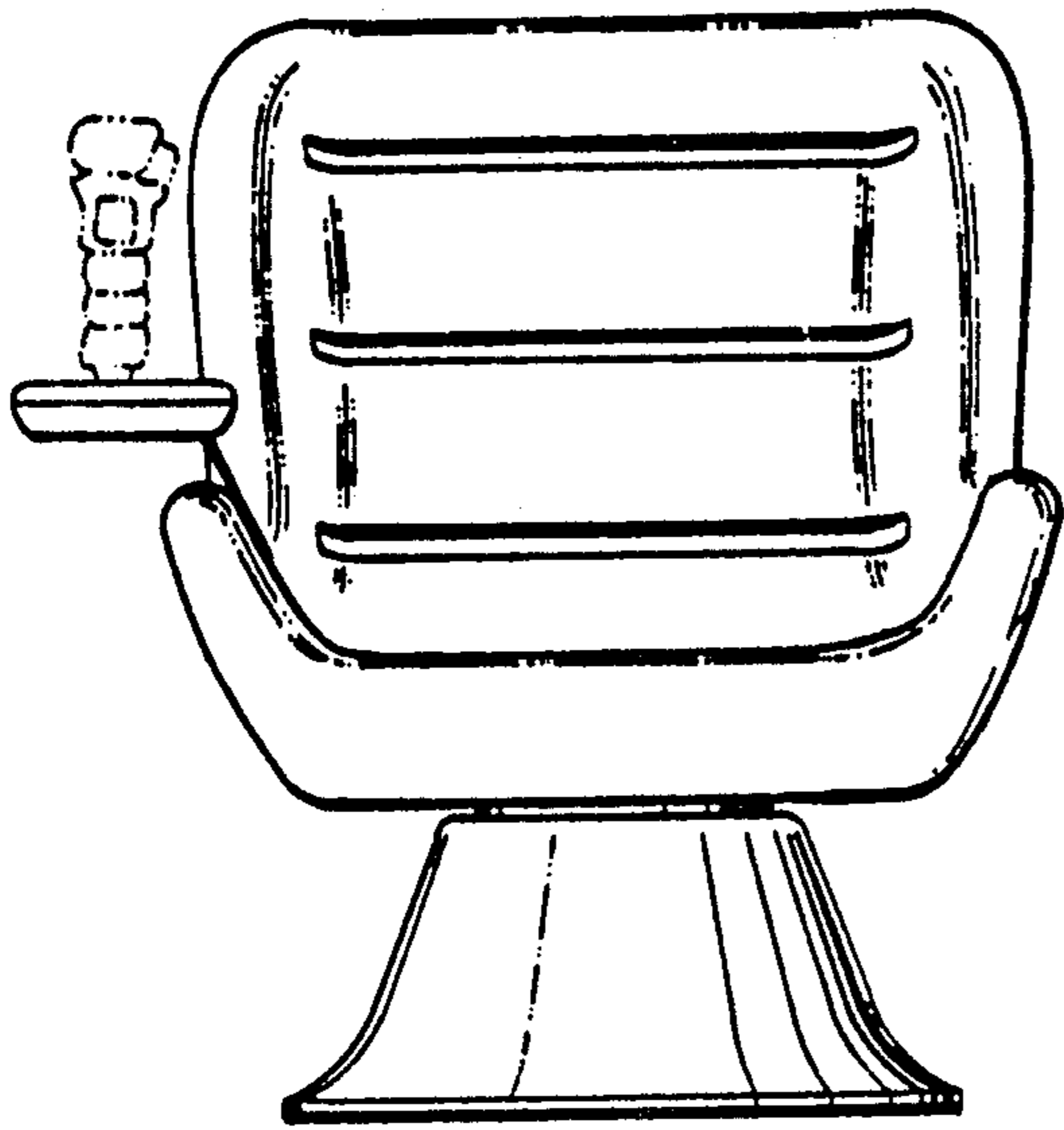


FIG. 1

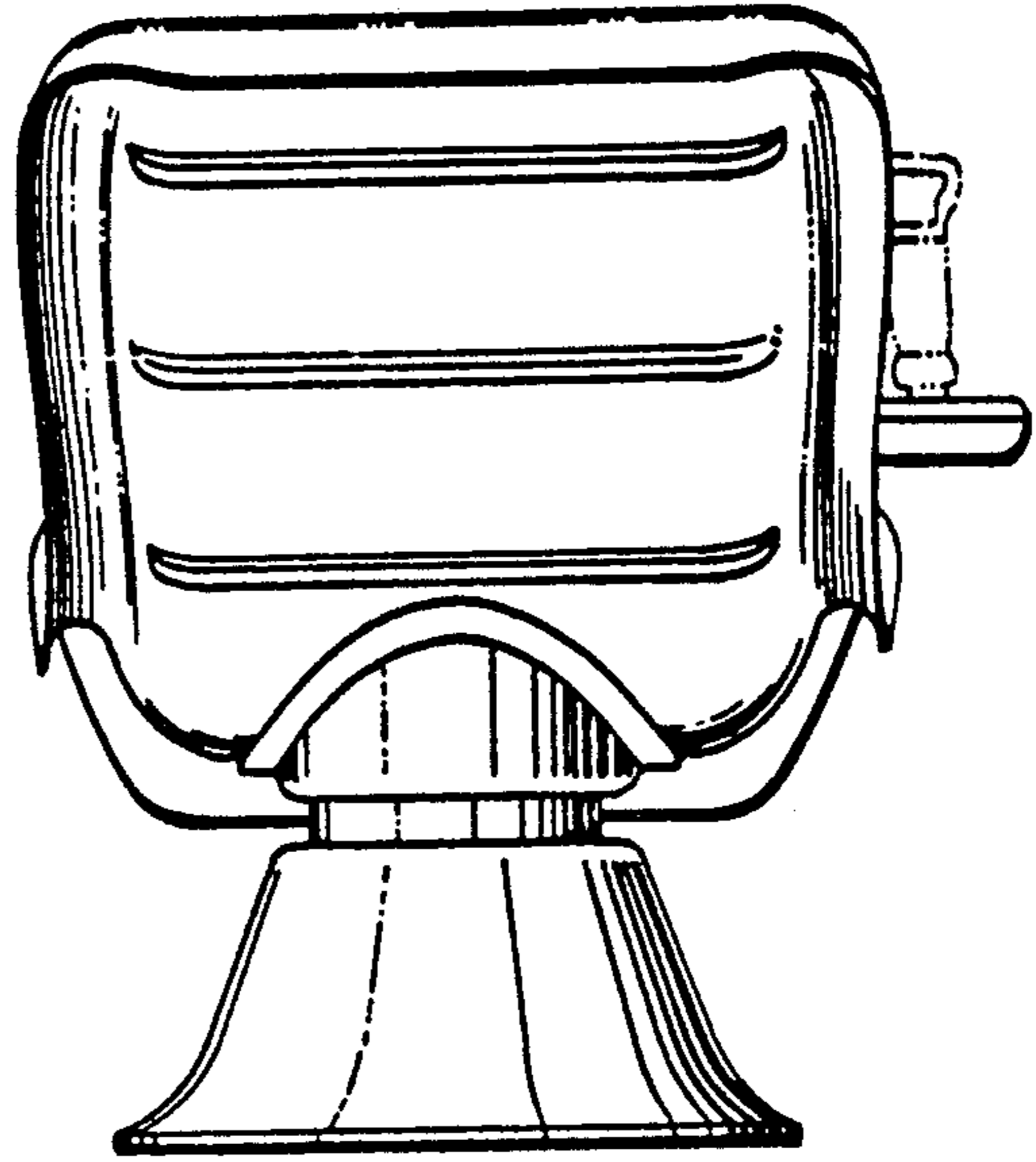


FIG. 2

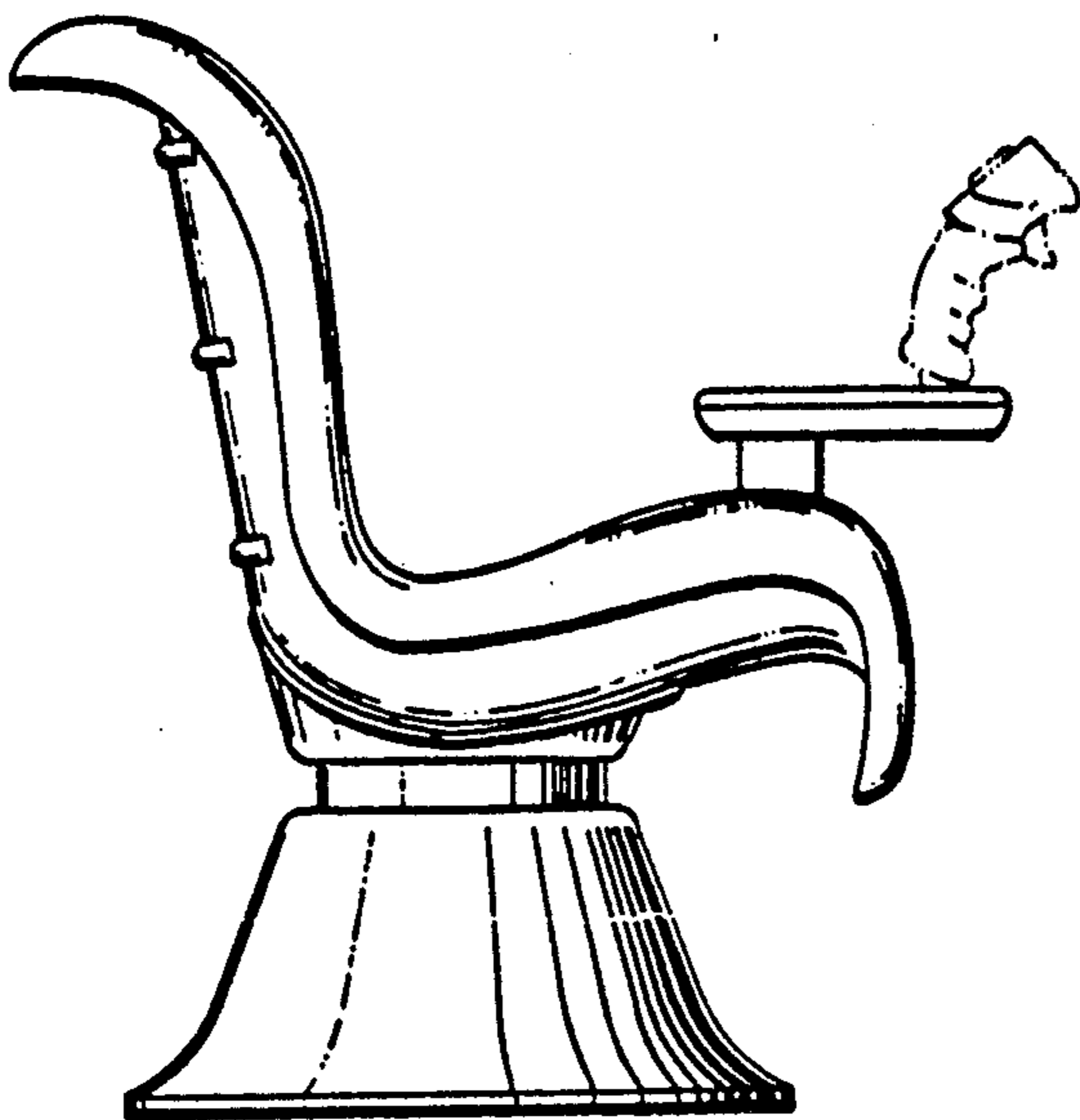


FIG. 3

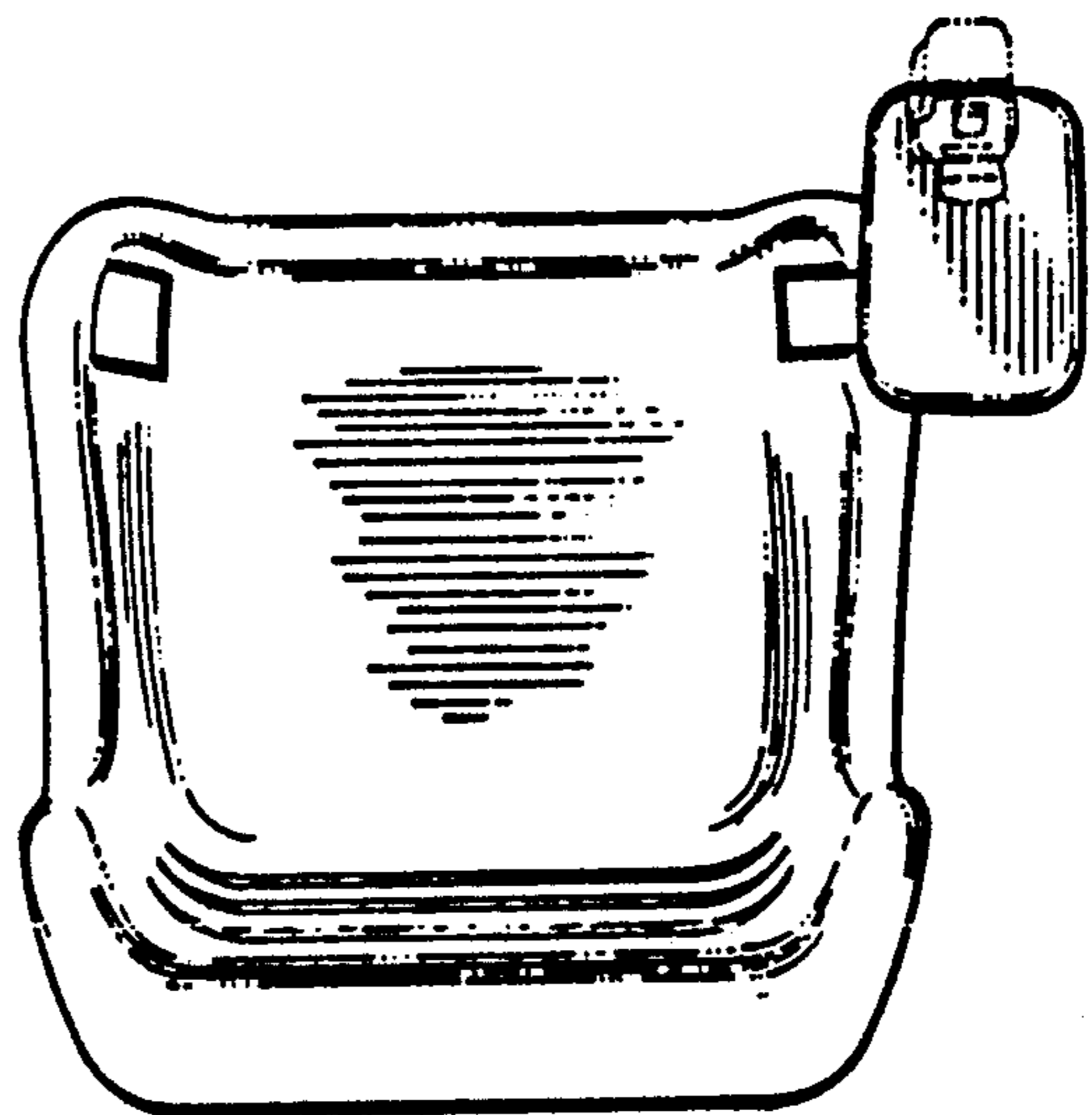


FIG. 4

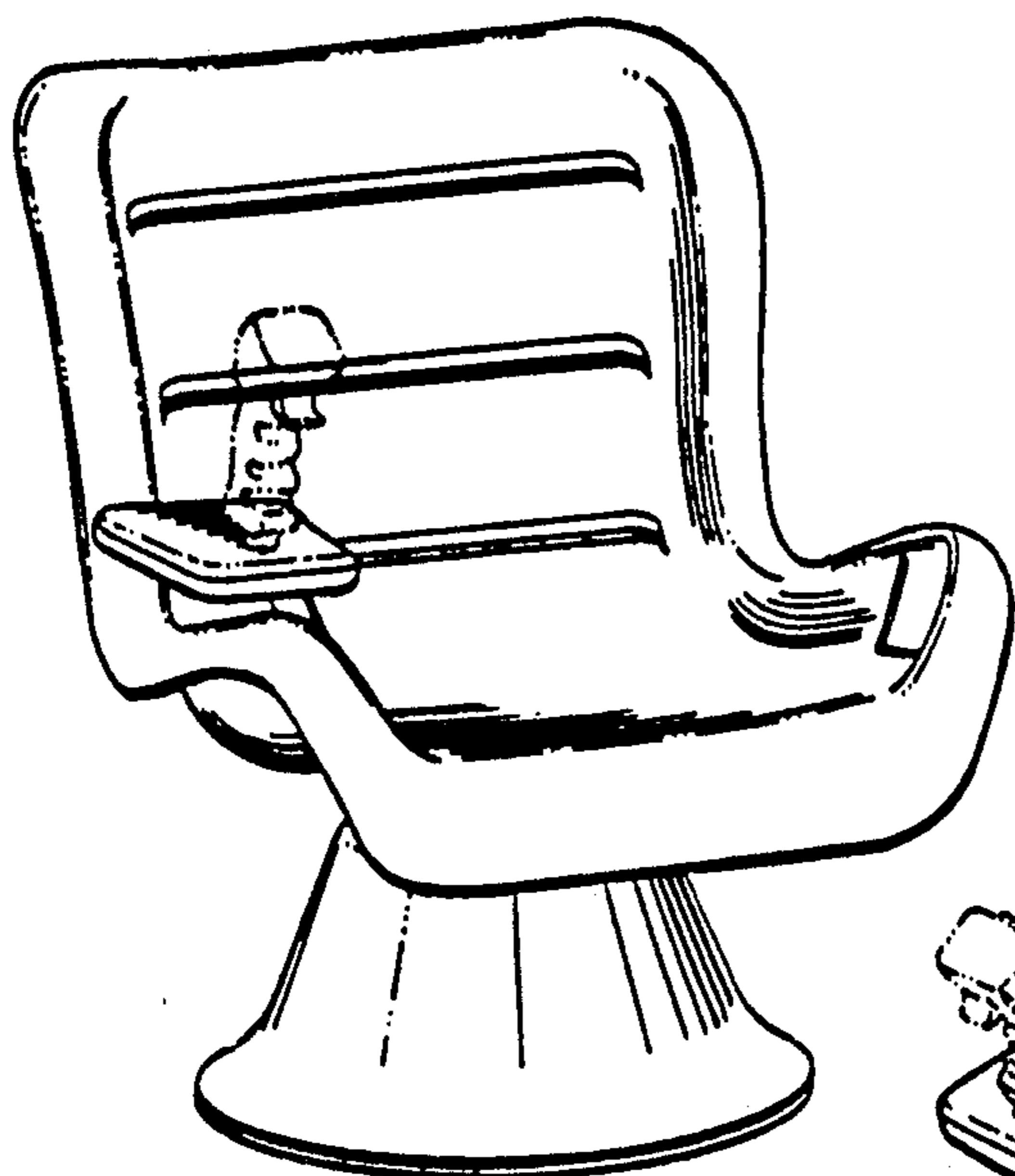


FIG. 5



FIG. 6