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United States Patent [19]

Cordell

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[54]	MULTI-US GAME	SER ADAPTOR FOR A VIDEO
[75]	Inventor:	John Cordell, Redmond, Wash.
[73]	Assignee:	Nintendo of America Inc., Redmond, Wash.
[**]	Term:	14 Years
[21]	Appl. No.:	501,832
[22] [52] [58]	U.S. Cl Field of Sea	Dec. 27, 1989 D21/48; D21/1 1ch
f = <3		

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Assistant Examiner—Prabhakar Deshmukh Attorney, Agent, or Firm—Nixon & Vanderhye

[57] -- CLAIM

The ornamental design for a multi-user adaptor for a video game, as shown and described.

DESCRIPTION

FIG. 1 is a perspective view of a multi-user adapter for a video game showing my new design;

FIG. 2 is a top plan view thereof;

FIG. 3 is a front elevational view thereof;

FIG. 4 is a right side elevational view thereof;

FIG. 5 is a rear elevational view thereof;

FIG. 6 is a left side elevational view thereof;

FIG. 7 is a bottom plan view thereof;

FIG. 8 is a top plan view of a second embodiment of FIG. 1;

FIG. 9 is a front elevational view of FIG. 8;

FIG. 10 is a top plan view of a third embodiment of FIG. 1;

FIG. 11 is a front elevational view of FIG. 10;

FIG. 12 is a right side elevational view of FIG. 10; the left side elevational view being a mirror image thereof; FIG. 13 is a top plan view of a fourth embodiment of FIG. 1;

FIG. 14 is a front elevational view of FIG. 13; and,

FIG. 15 is a right side elevational view of FIG. 13; the left side elevational view being a mirror image thereof. The right, left, rear and bottom views of FIG. 8 embodiment are identical to FIGS. 4, 6, 5 and 7 respectively. The rear and bottom views of FIG. 10, and 13 embodiments are identical to FIGS. 5 and 7 respectively.

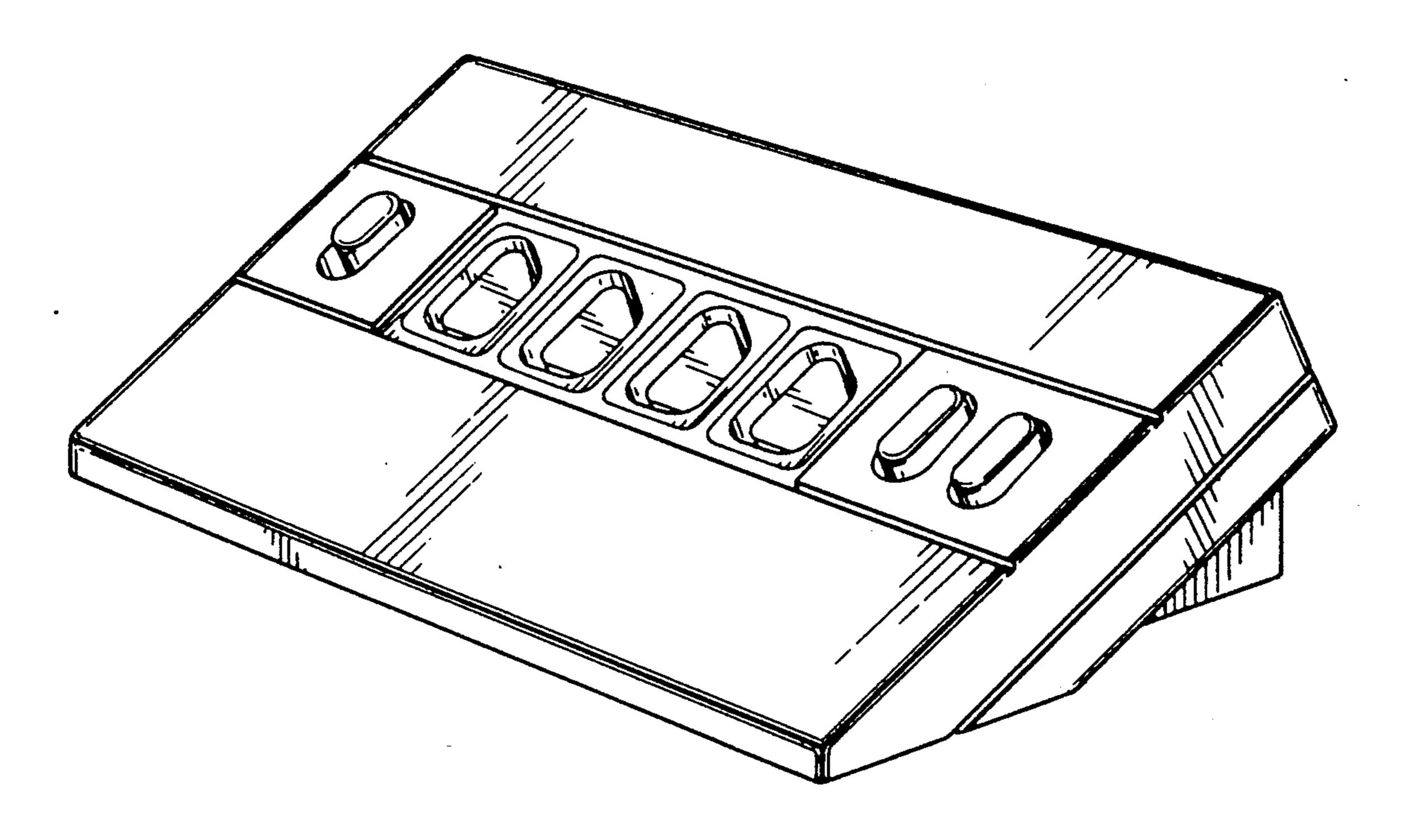


FIG. 1

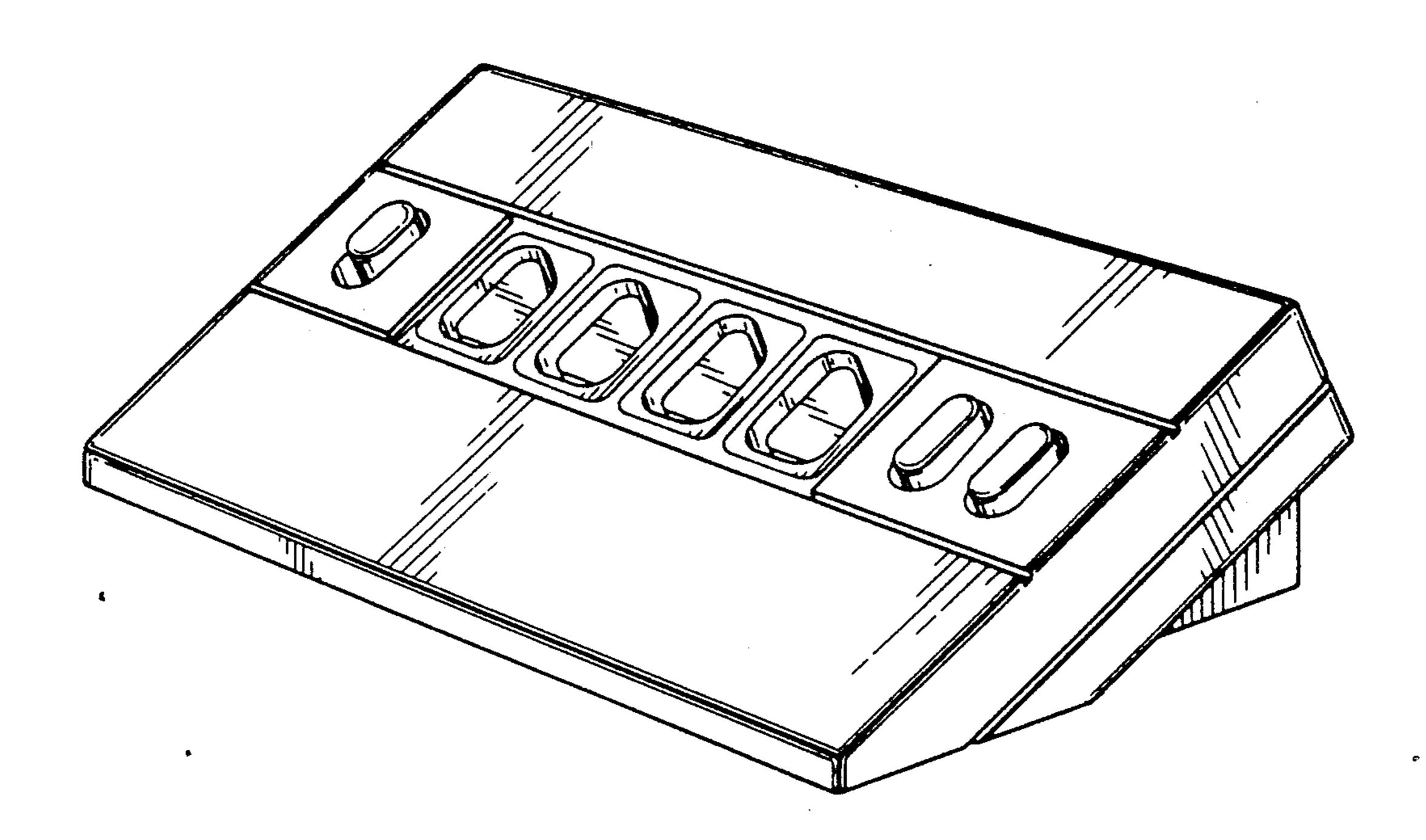


FIG. 2

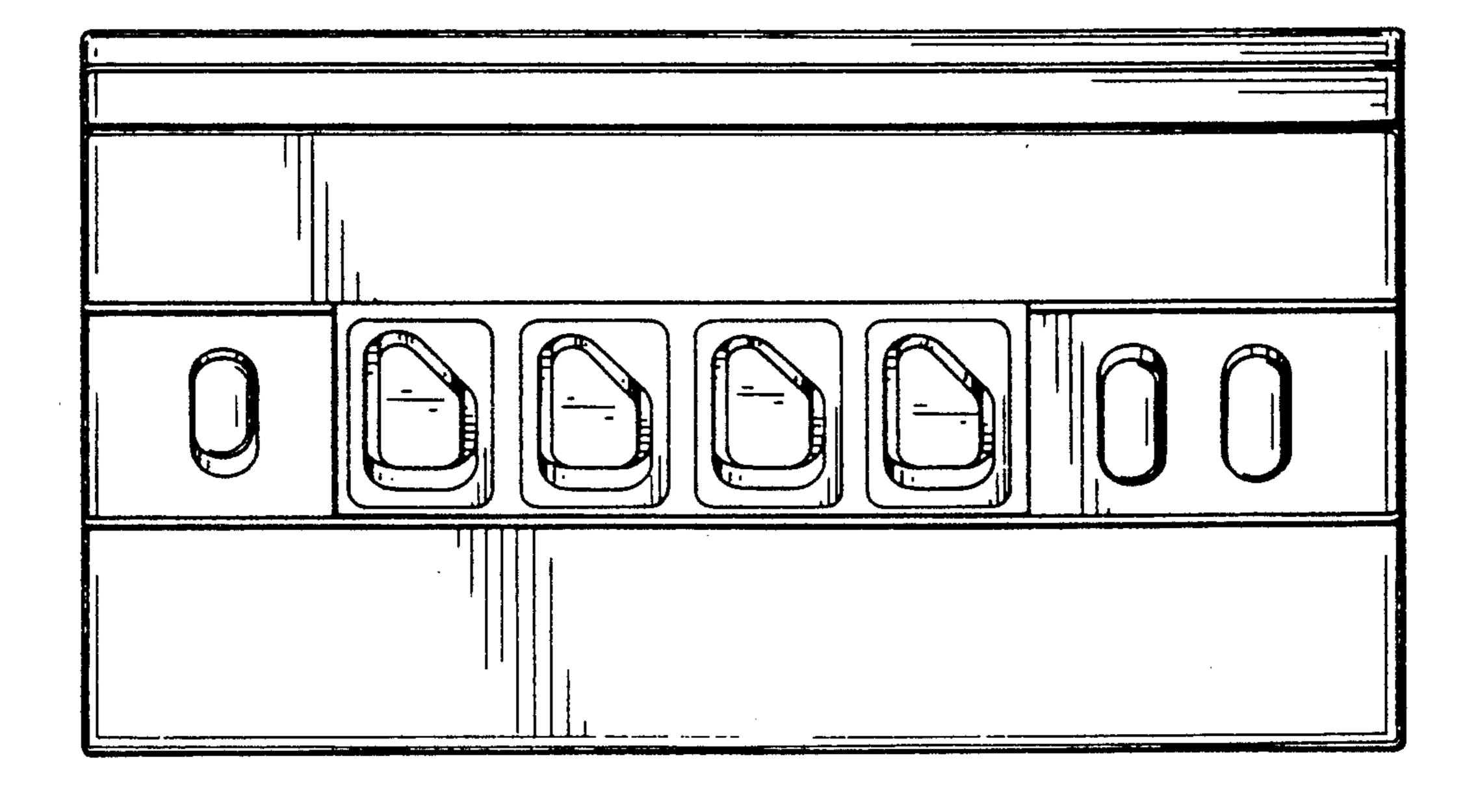
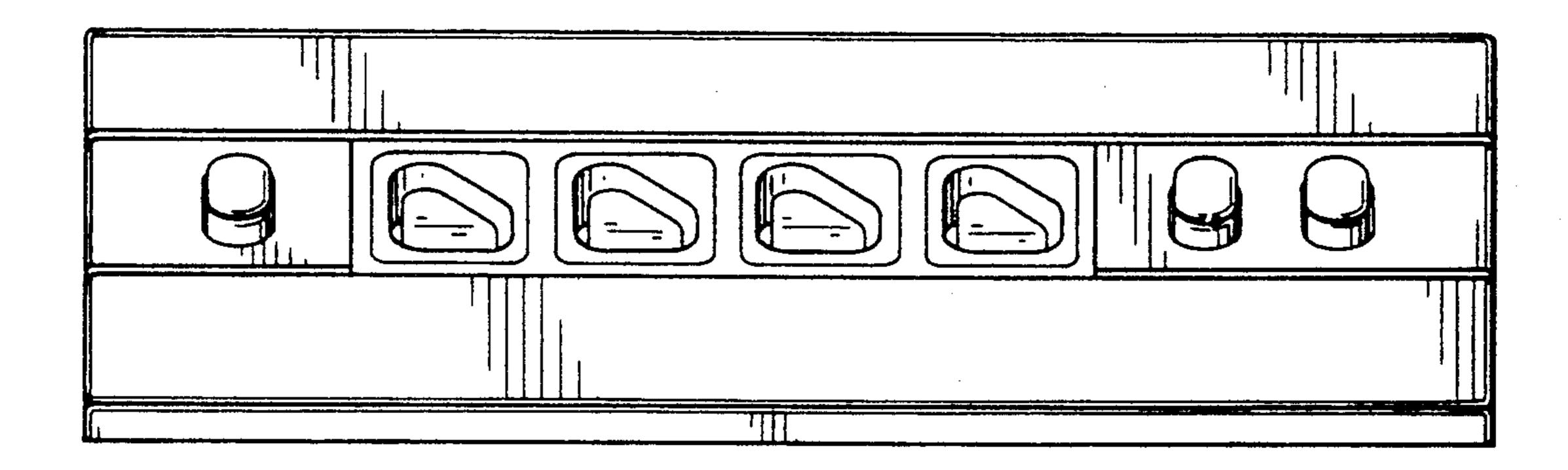


FIG. 3



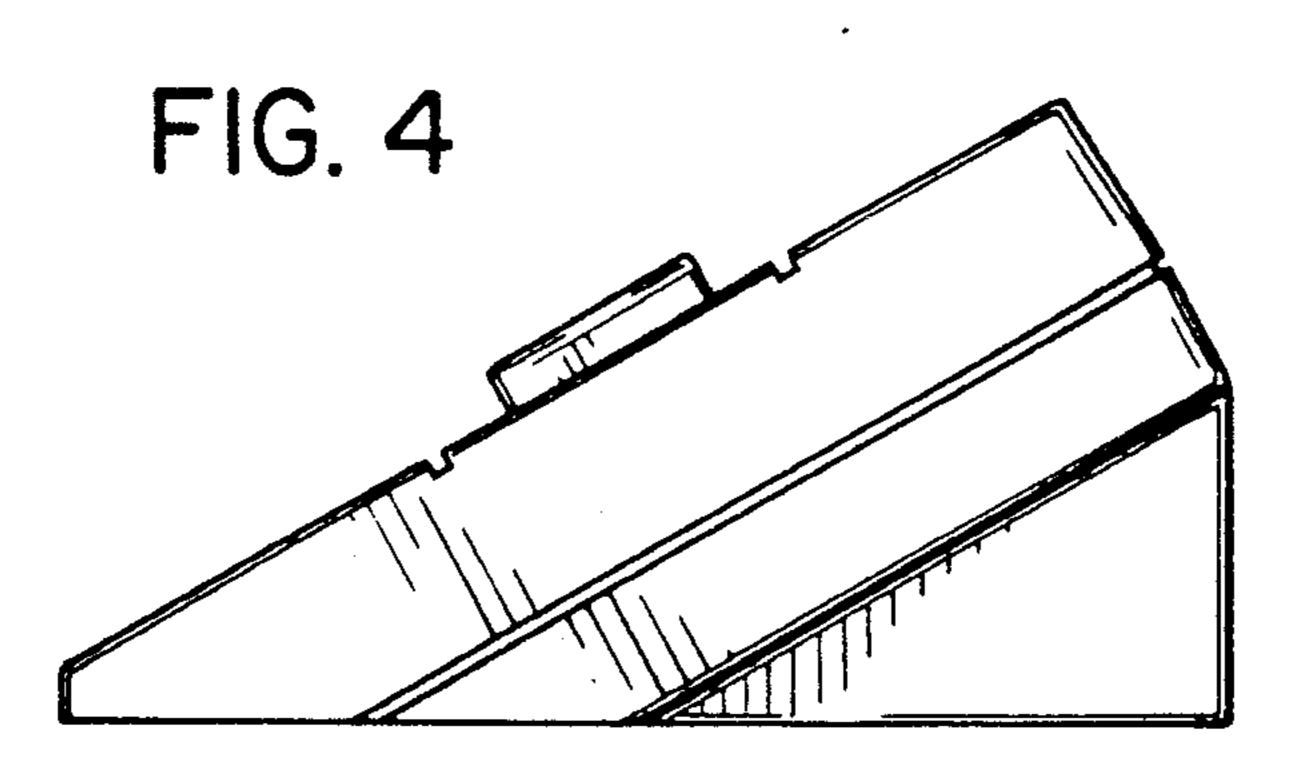


FIG. 5

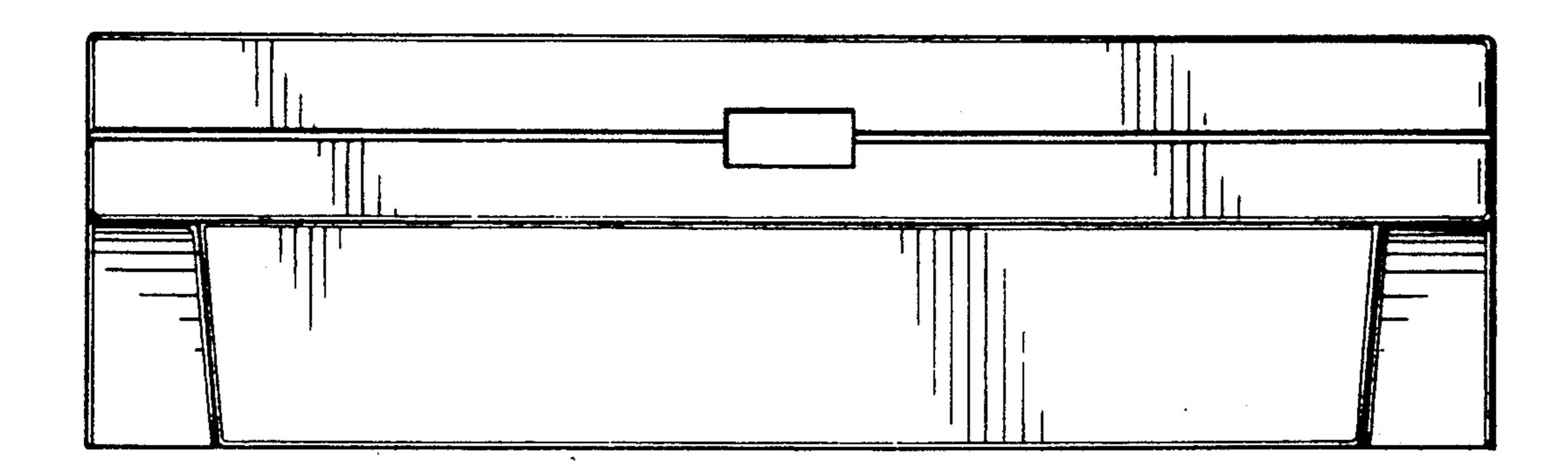


FIG. 6

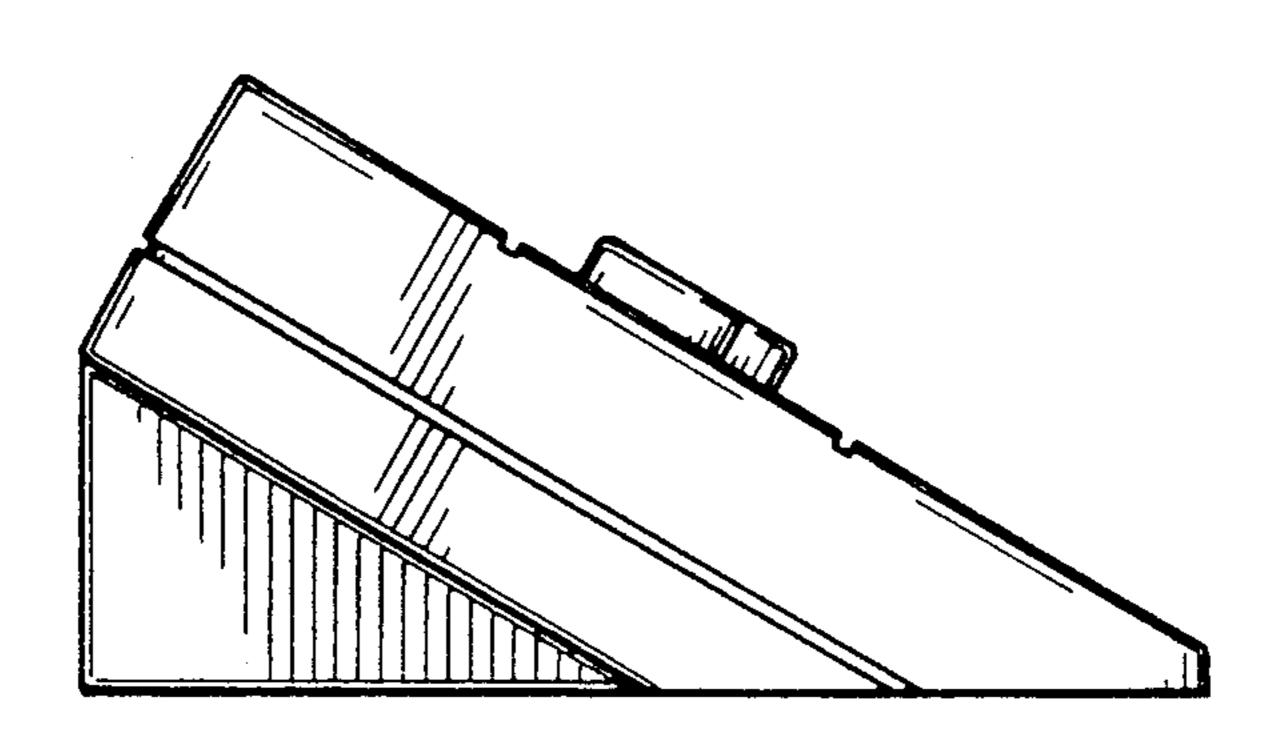
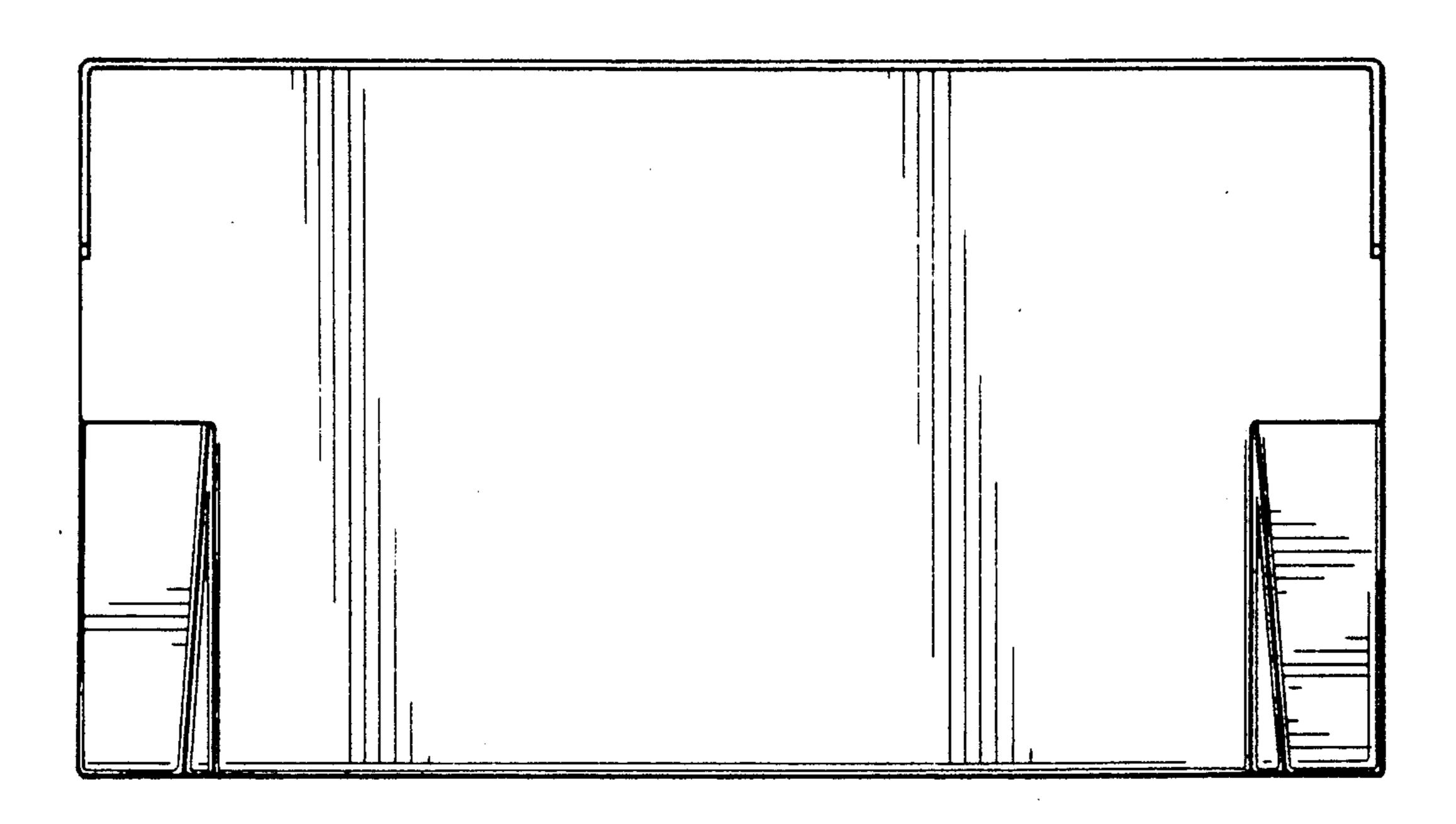


FIG. 7



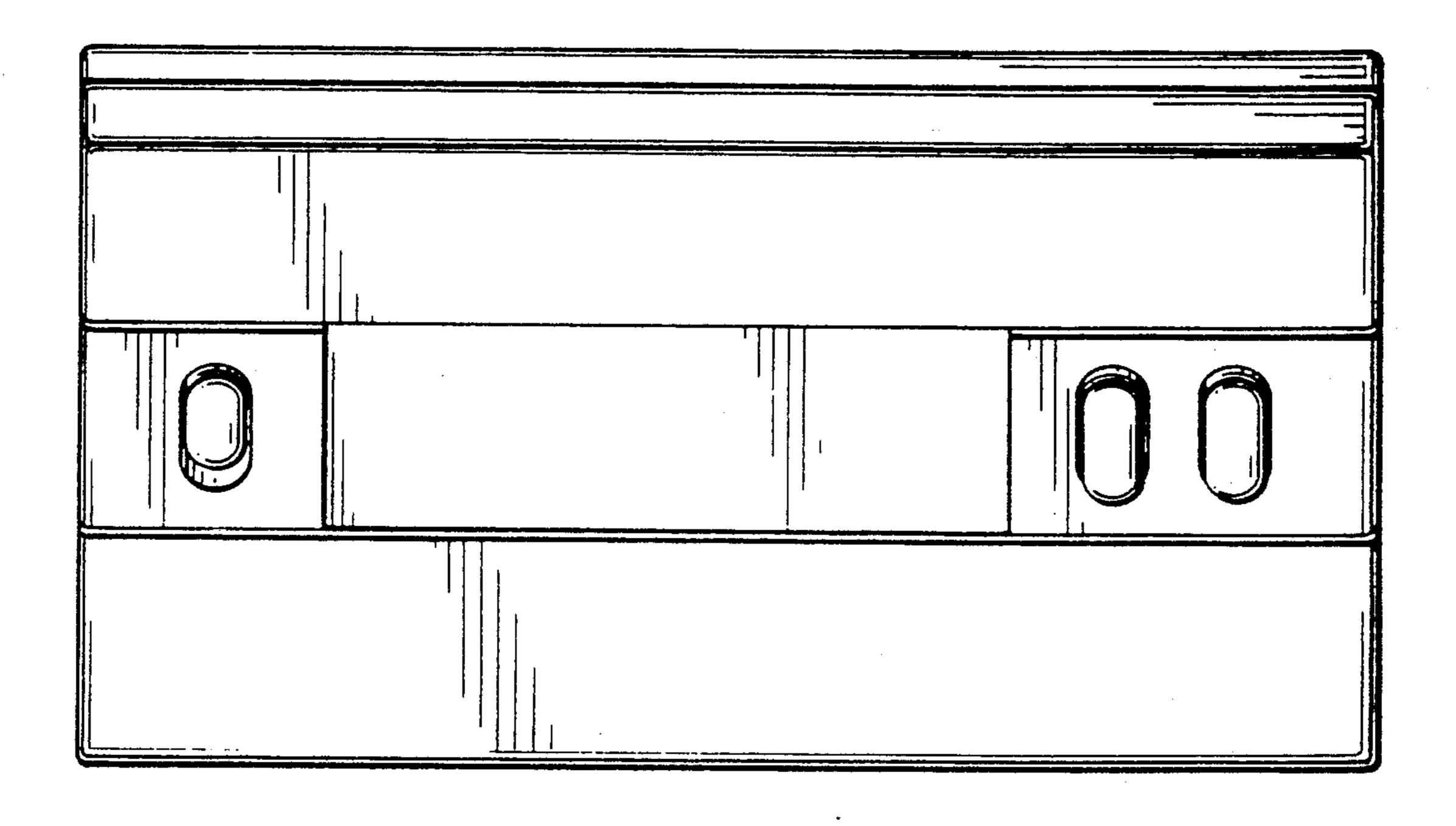
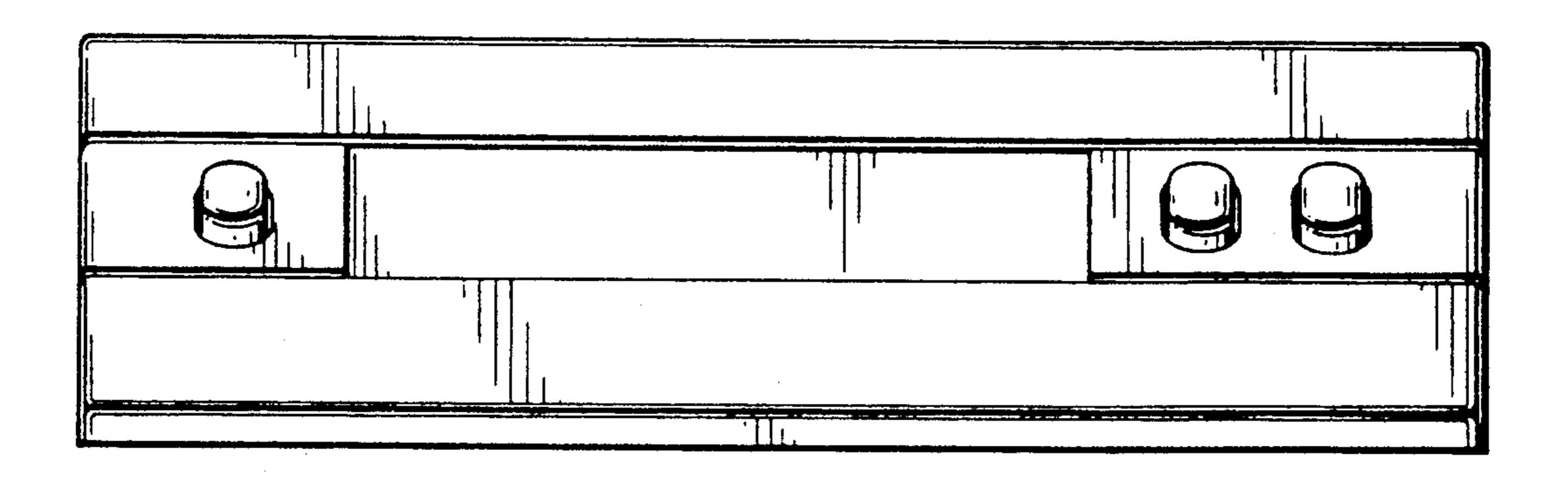
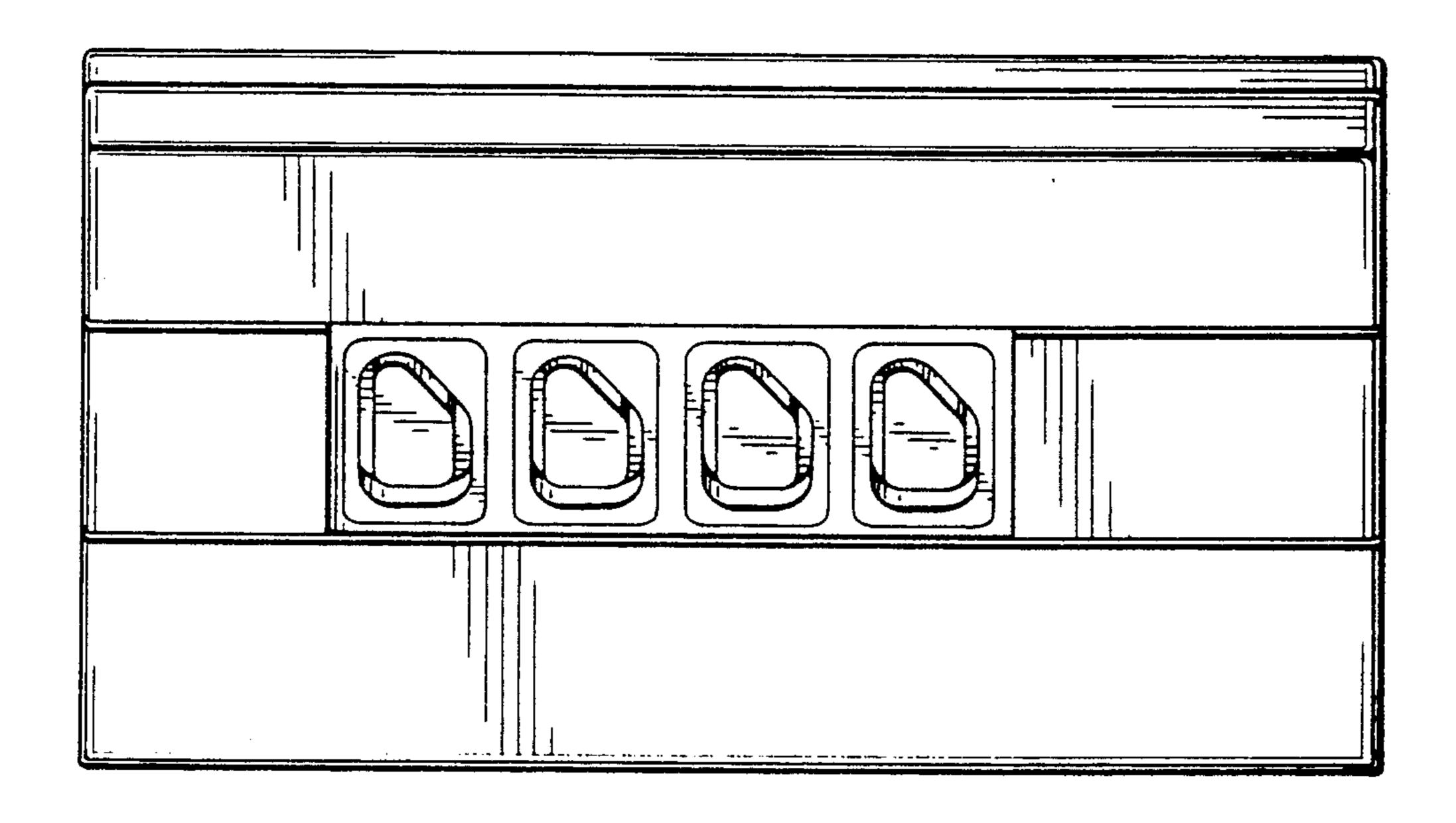


FIG. 8

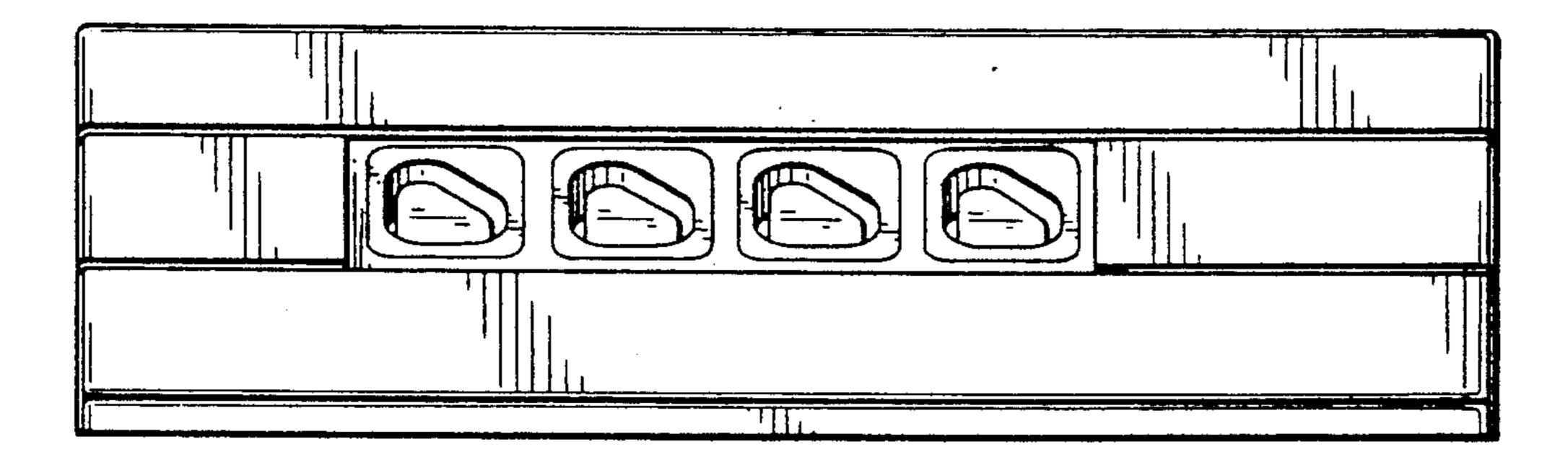
F1G. 9

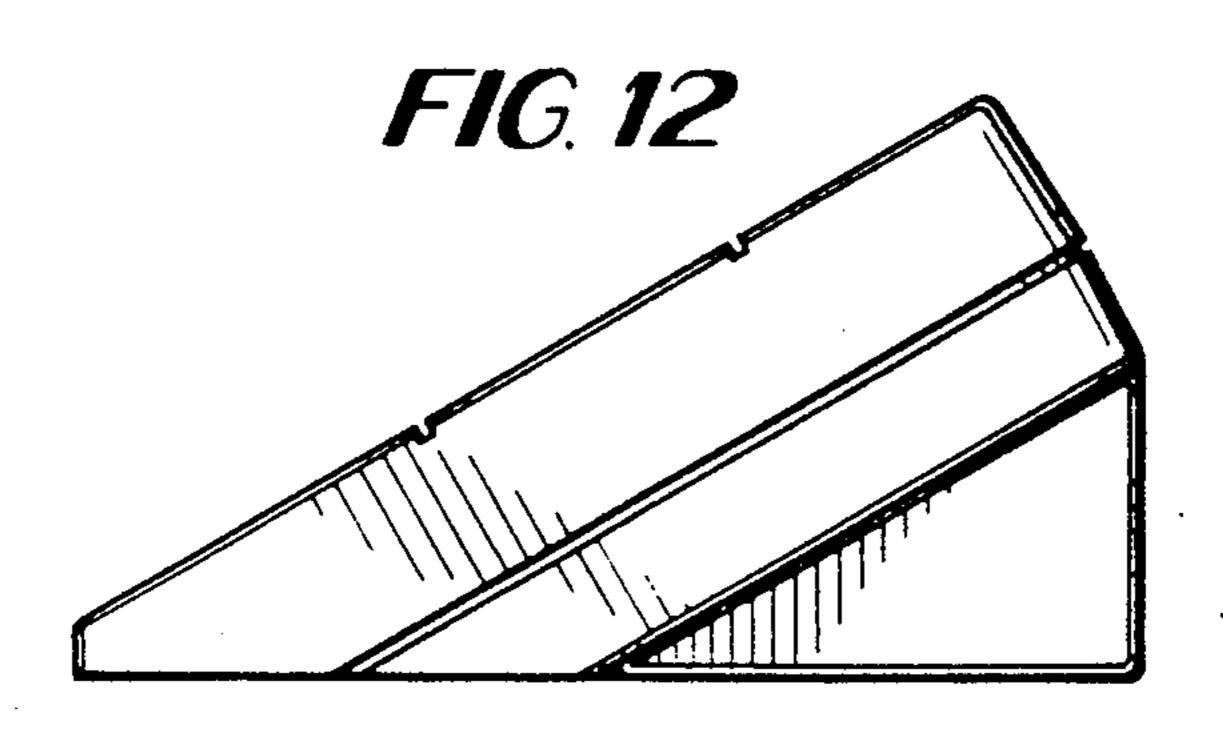


F16. 10

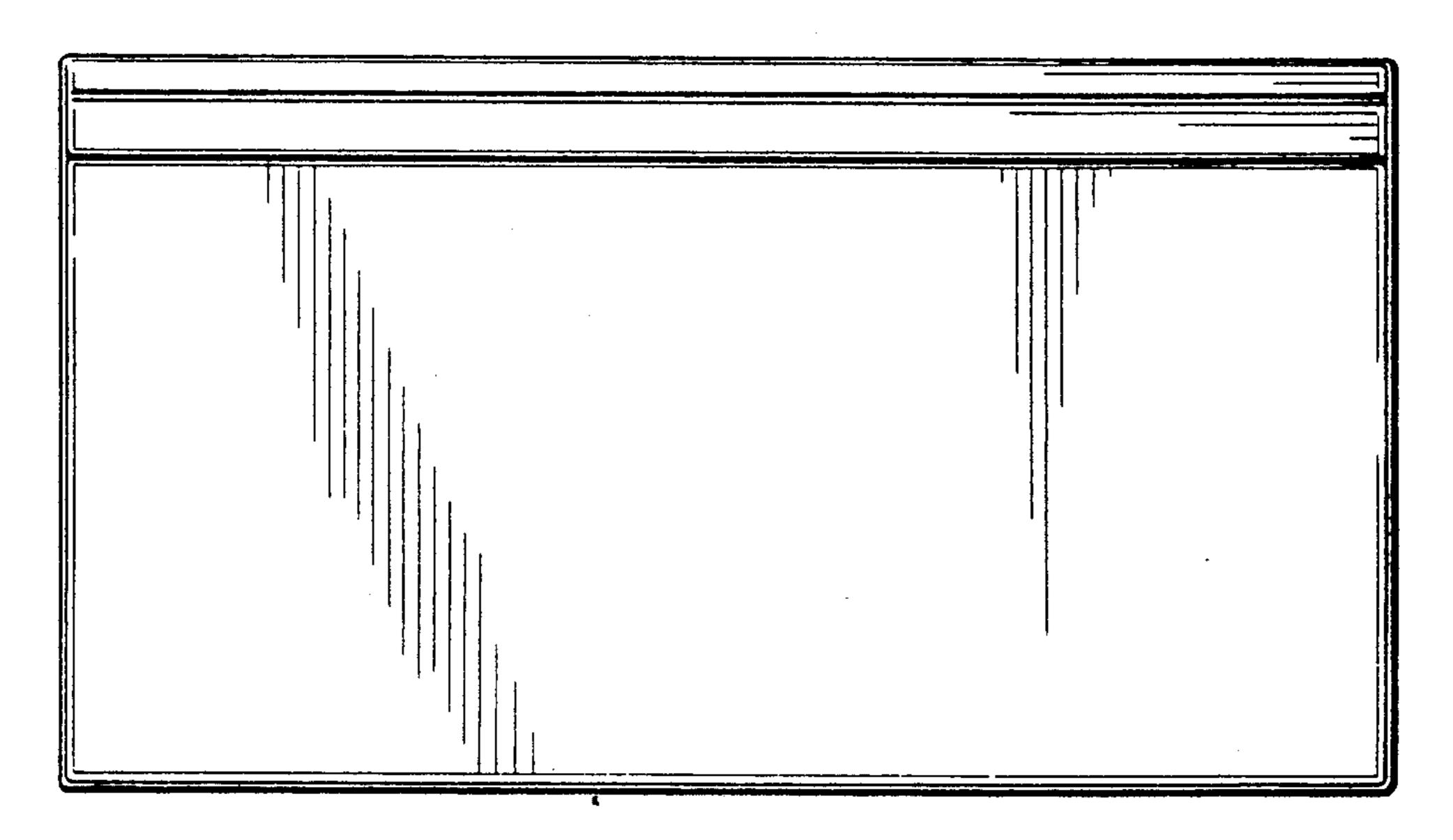


F1G. 11





F1G. 13



F1G. 14

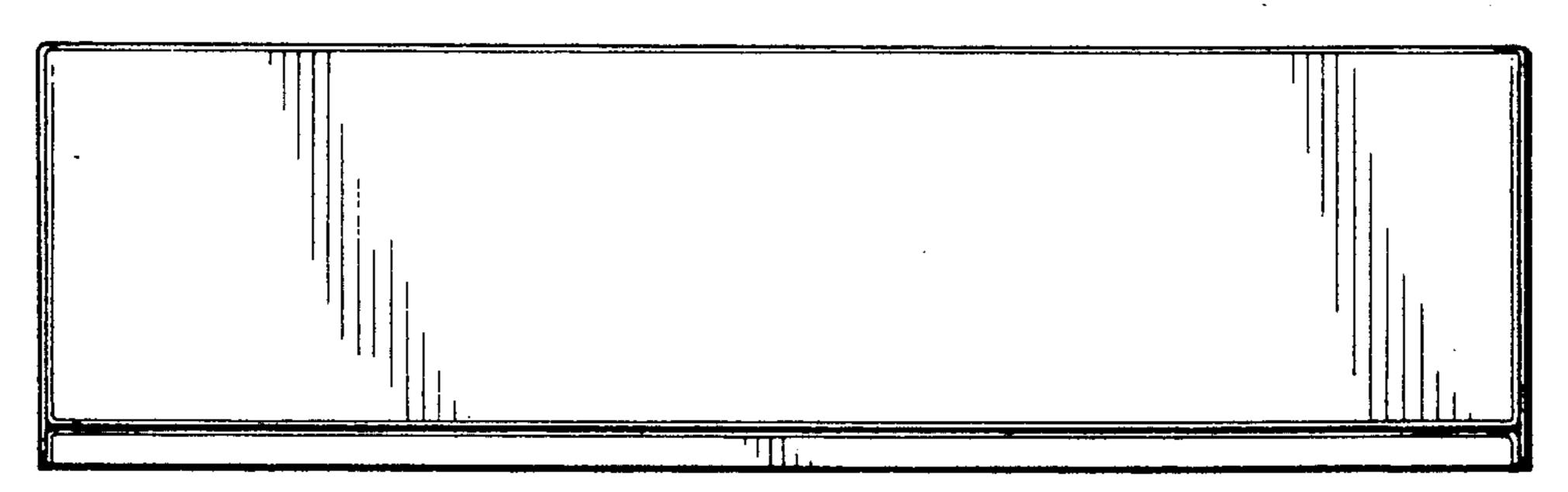


FIG. 15

