

[54] JOYSTICK CONTROL FOR VIDEO GAMES AND COMPUTER SYSTEMS

D. 296,691 7/1988 Tajima D14/204
4,658,666 4/1987 Liu 273/148 B X

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[**] Term: 14 Years

[21] Appl. No.: 203,749

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[52] U.S. Cl. D21/48

[58] Field of Search D21/48, 13, 204;
273/26 R, DIG. 28, 148 B; D13/158, 168;
D14/189, 204, 155

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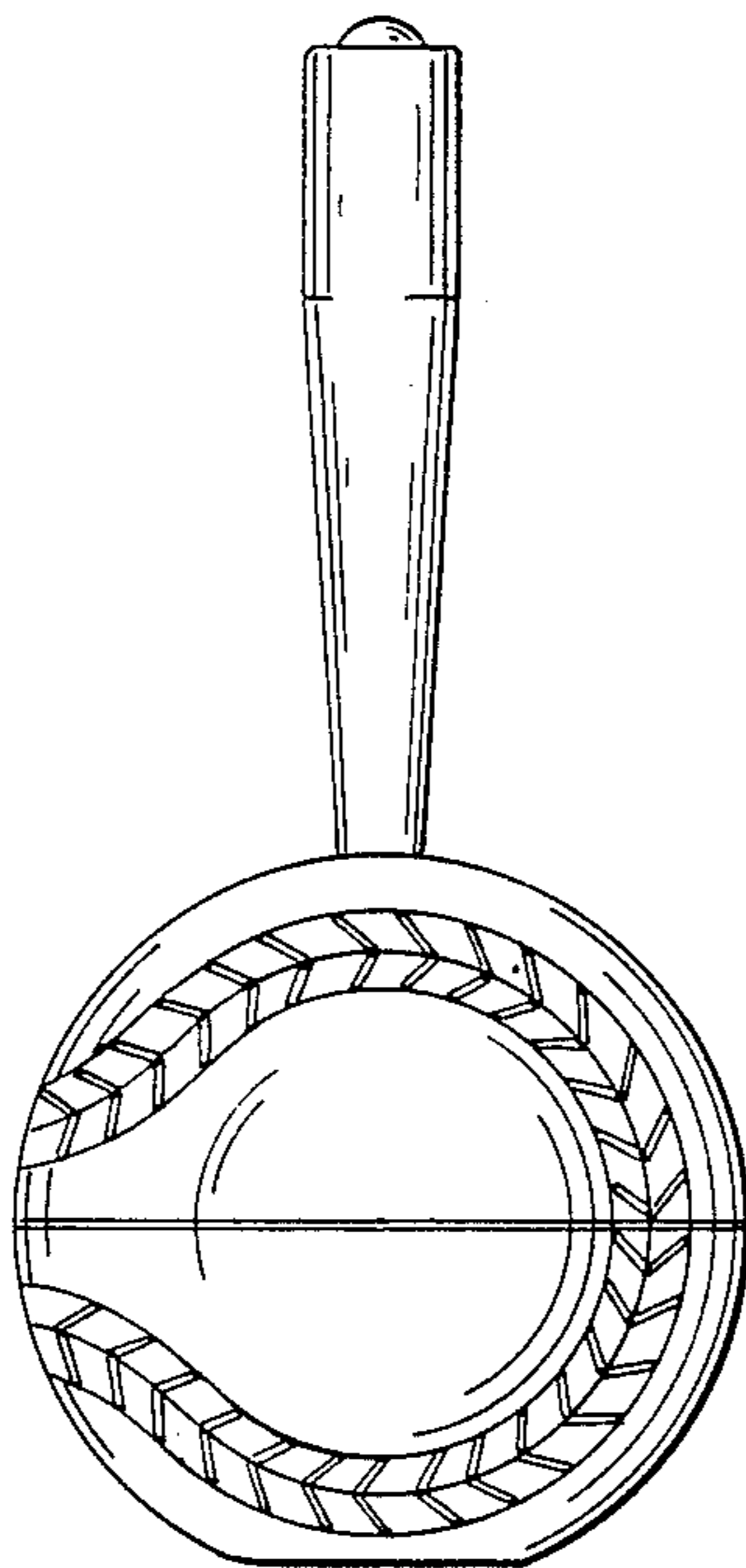
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Attorney, Agent, or Firm—Laff, Whitesel, Conte & Saret

[57] CLAIM

The ornamental design for joystick control for video games and computer systems, as shown and described.

DESCRIPTION

FIG. 1 is a front elevation of a joystick control for video games and computer systems showing my new design; the rear elevation being a mirror image thereof;
FIG. 2 is a top plan view thereof;
FIG. 3 is a bottom plan view thereof;
FIG. 4 is a left side elevation thereof; and
FIG. 5 is a right side elevation thereof.



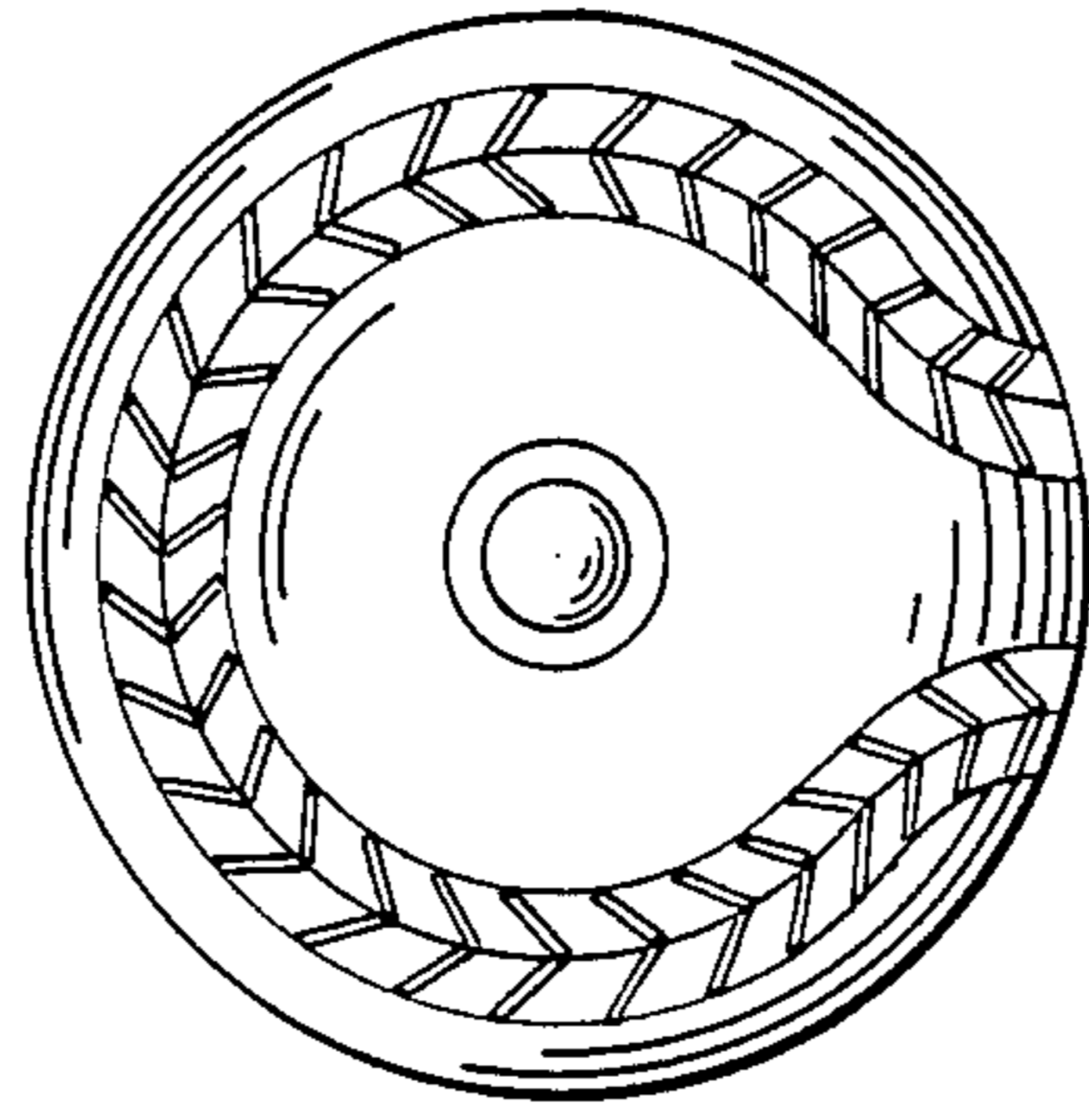


FIG. 2

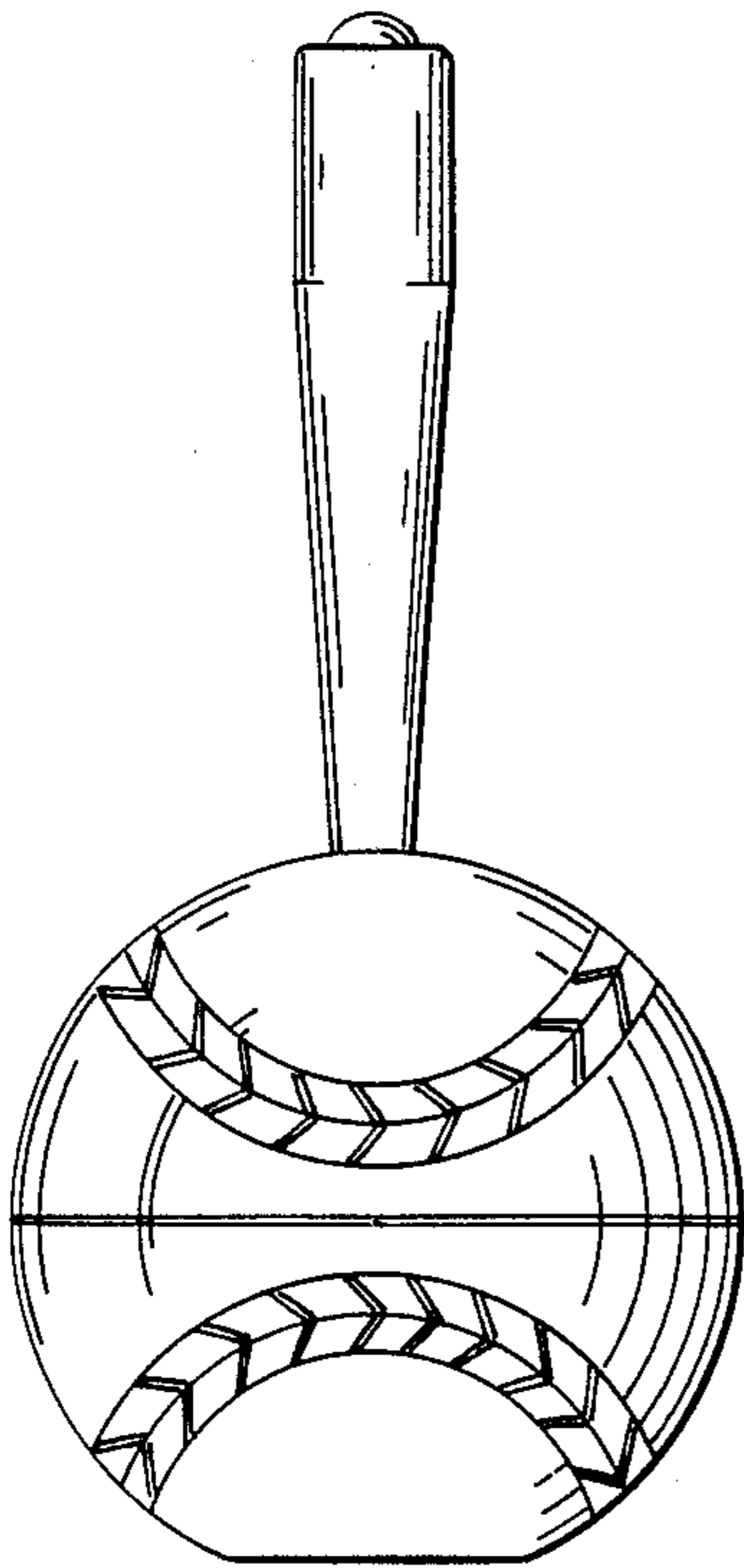


FIG. 4

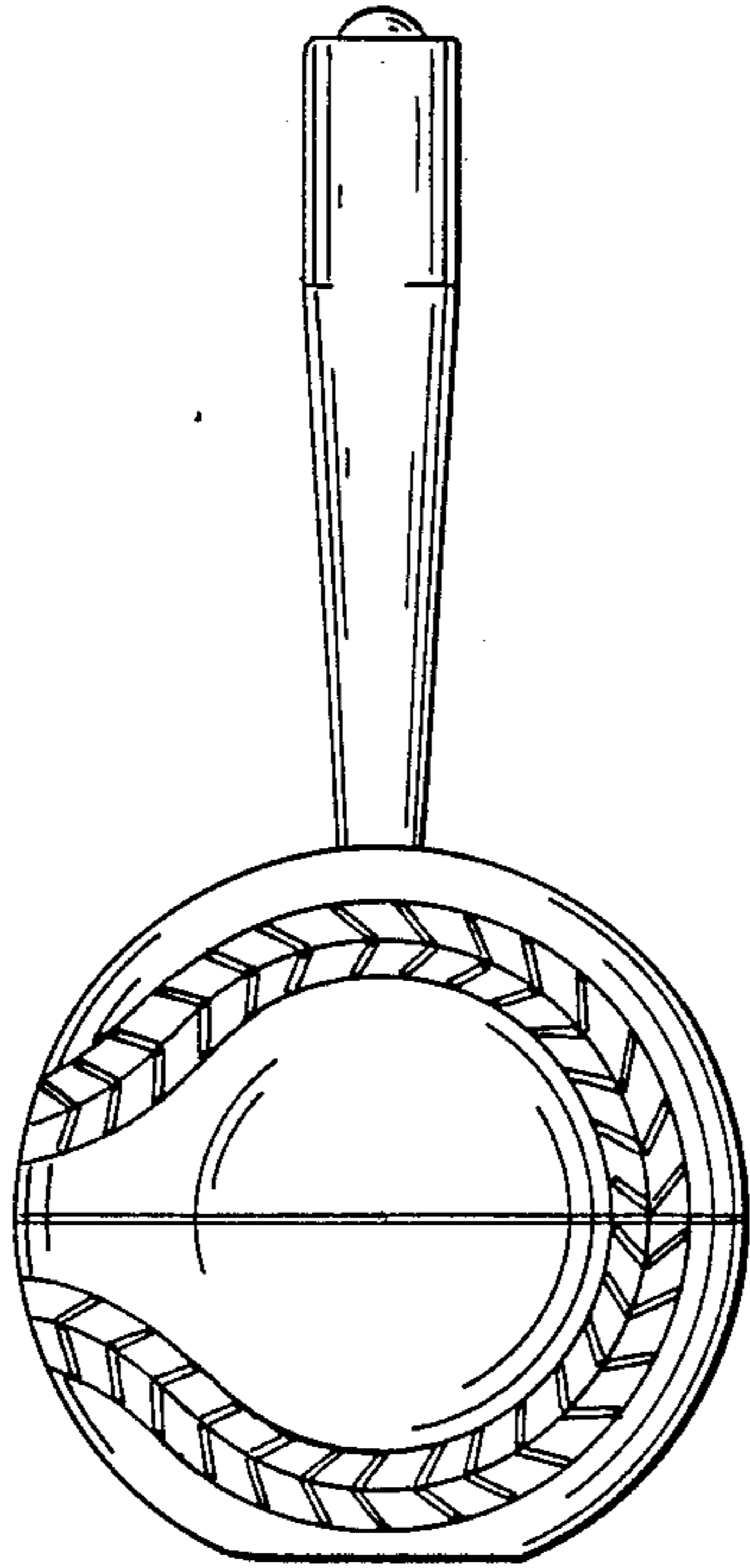


FIG. 1

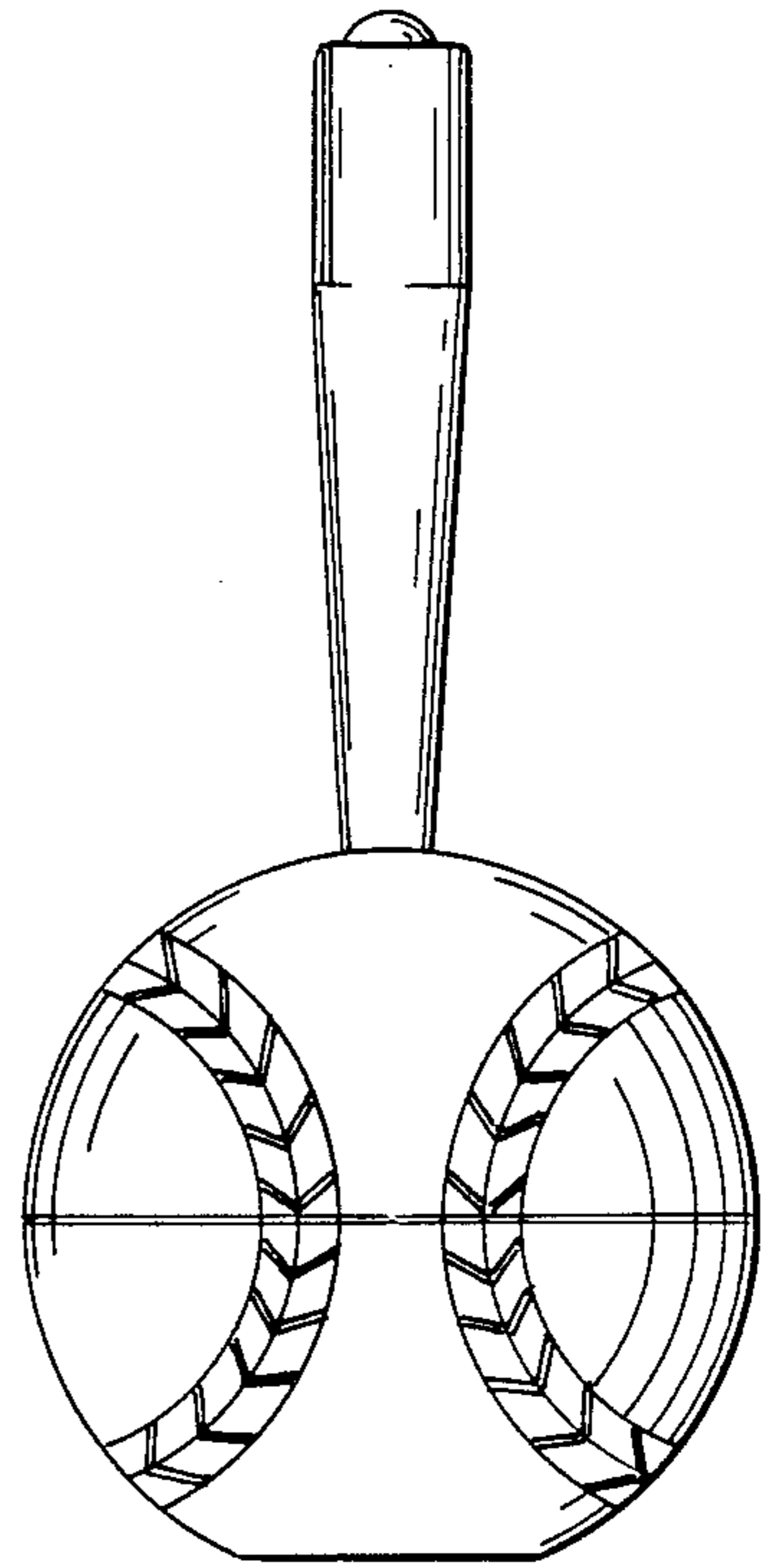


FIG. 5

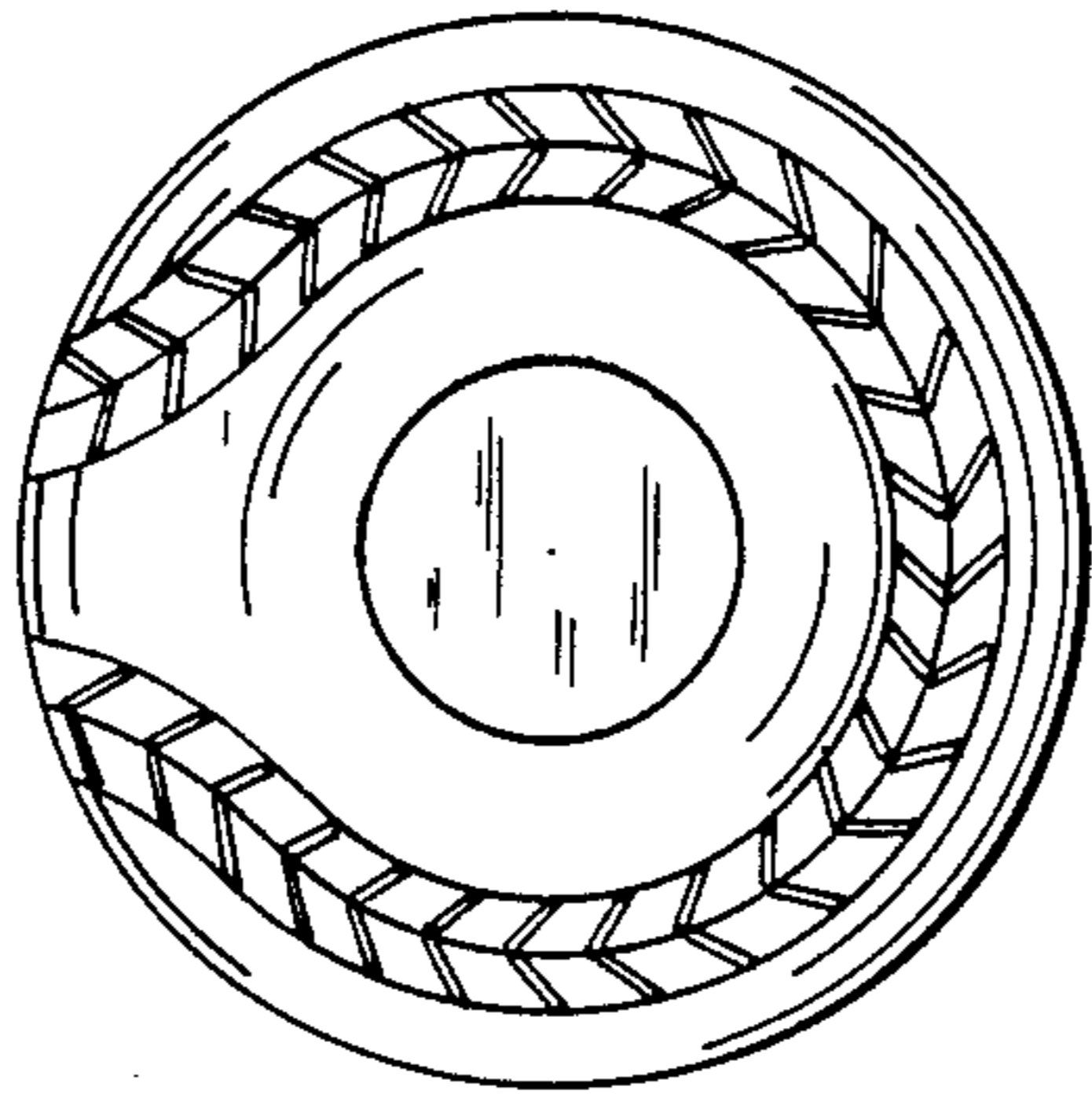


FIG. 3