

[54] JOYSTICK CONTROL FOR VIDEO GAMES AND COMPUTER SYSTEMS

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[**] Term: 14 Years

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[52] U.S. Cl. D21/48

[58] Field of Search D21/48, 13, 204; 273/26 R, DIG. 28, 148 B; D13/158, 168; D14/189, 204, 155

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- D. 145,800 10/1946 House, Jr. D14/189
- D. 262,717 1/1982 Dweck D21/13
- D. 286,944 12/1986 Saladino et al. D21/104 X
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OTHER PUBLICATIONS

Spalding Cat. 1963, p. 37, Football No. 61-546, bottom right of the page.

Spalding, 1975, p. 82, Football as shown.

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[57] CLAIM

The ornamental design for joystick control for video games and computer systems, as shown and described.

DESCRIPTION

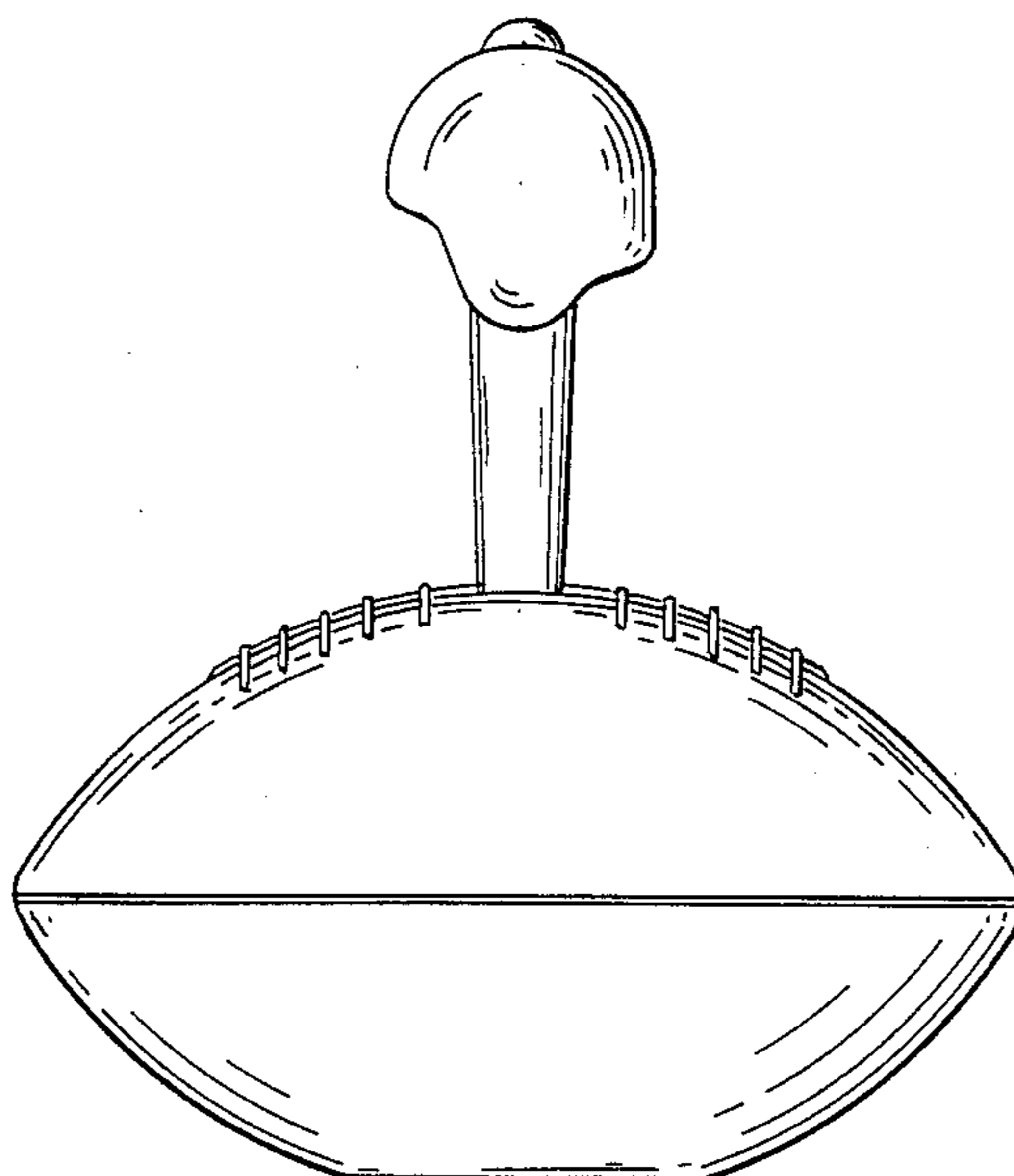
FIG. 1 is a front elevation of a joystick control for video games and computer systems showing my new design; the rear elevation being a mirror image thereof;

FIG. 2 is a top plan view thereof;

FIG. 3 is a bottom plan view thereof;

FIG. 4 is a left side elevation thereof; and

FIG. 5 is a right side elevation thereof.



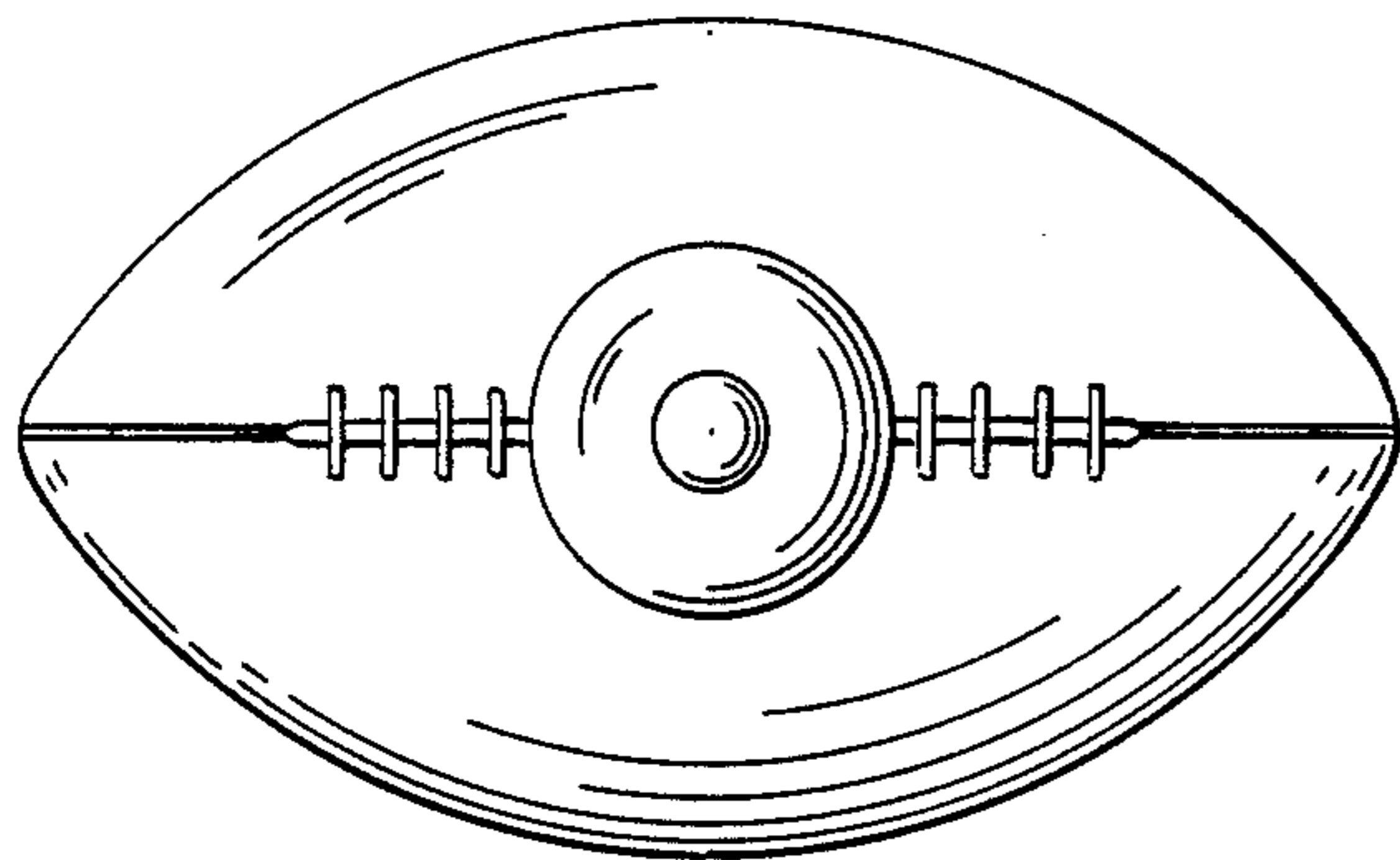


FIG. 2

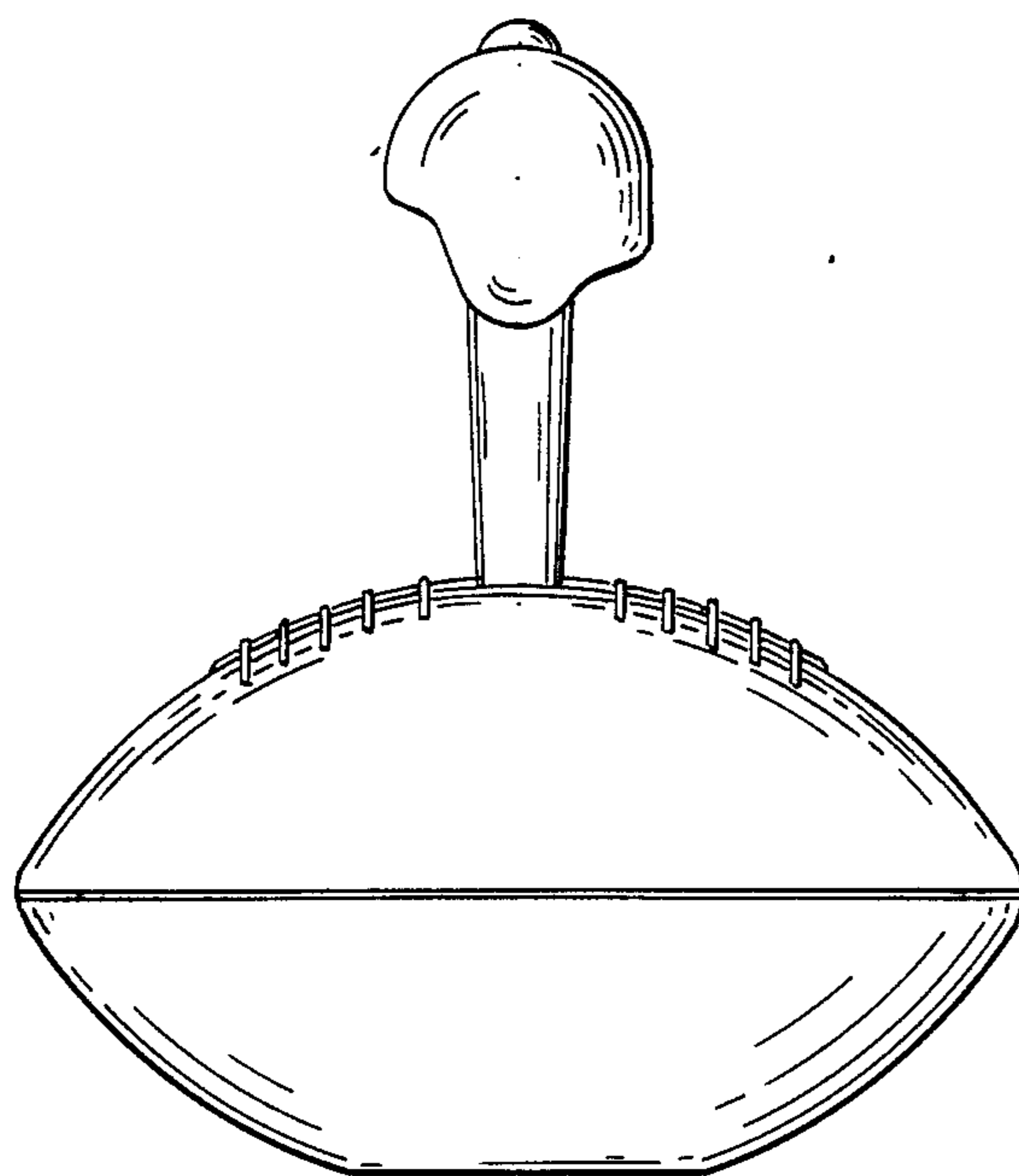


FIG. 1

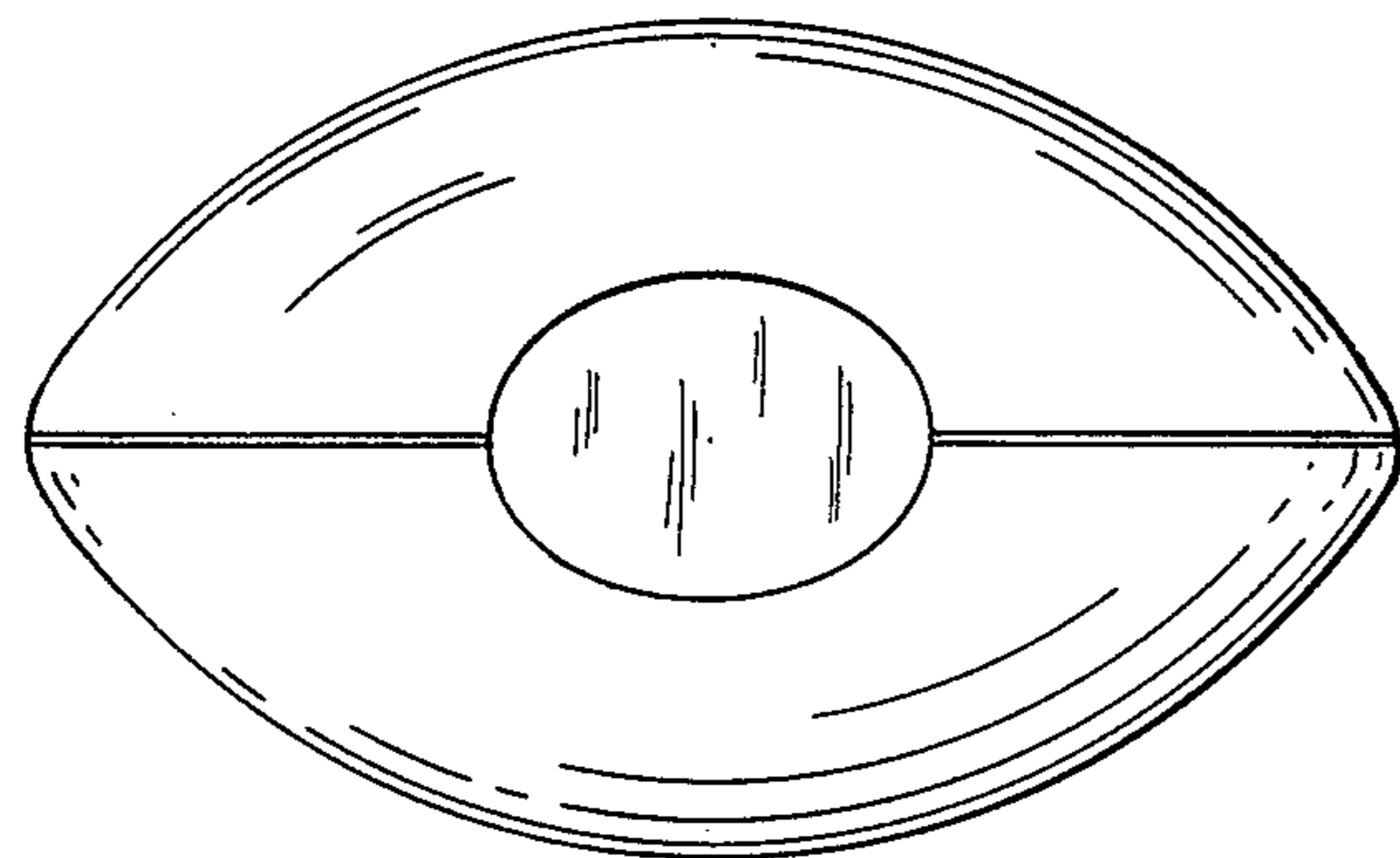


FIG. 3

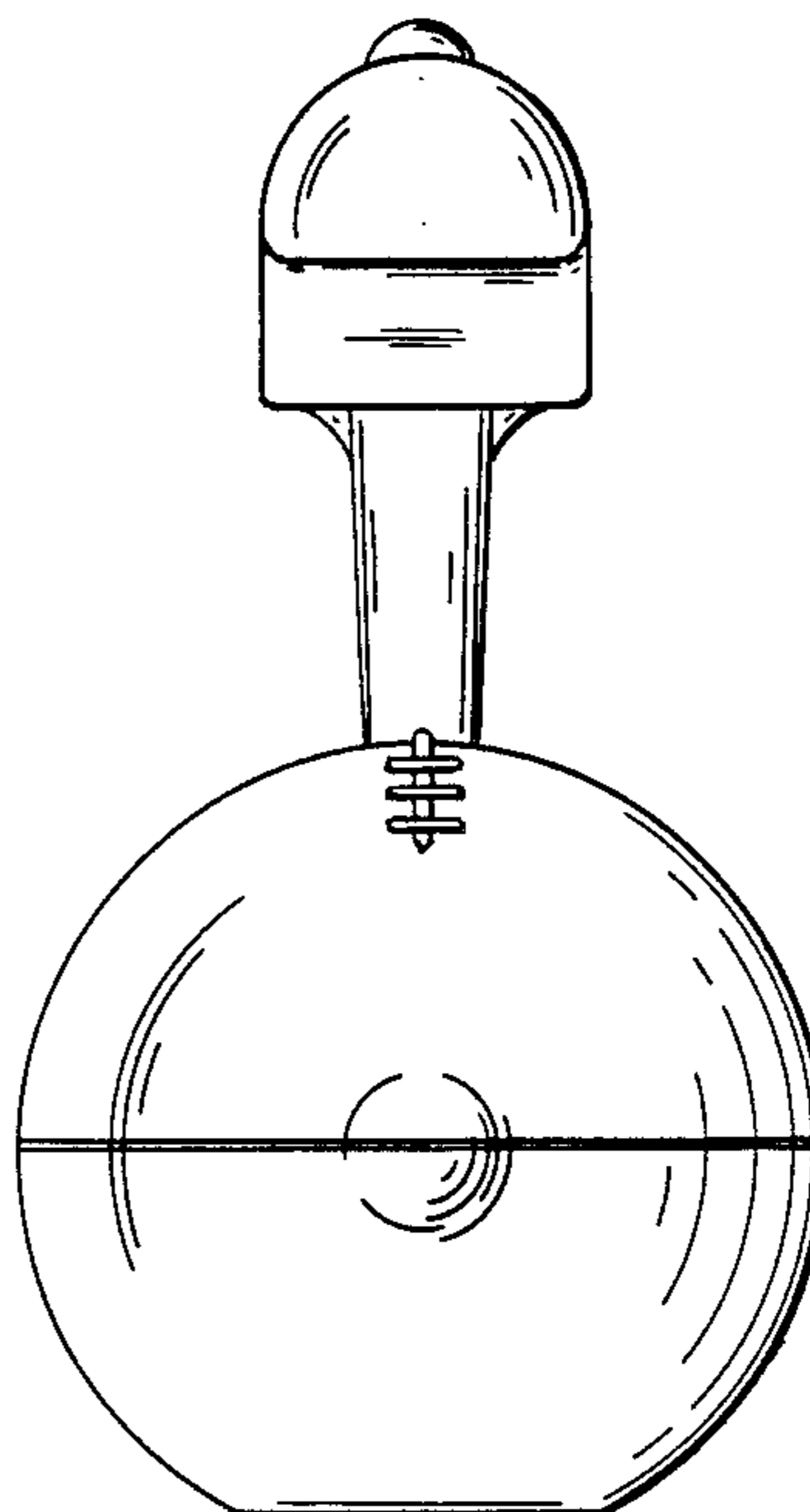


FIG. 4

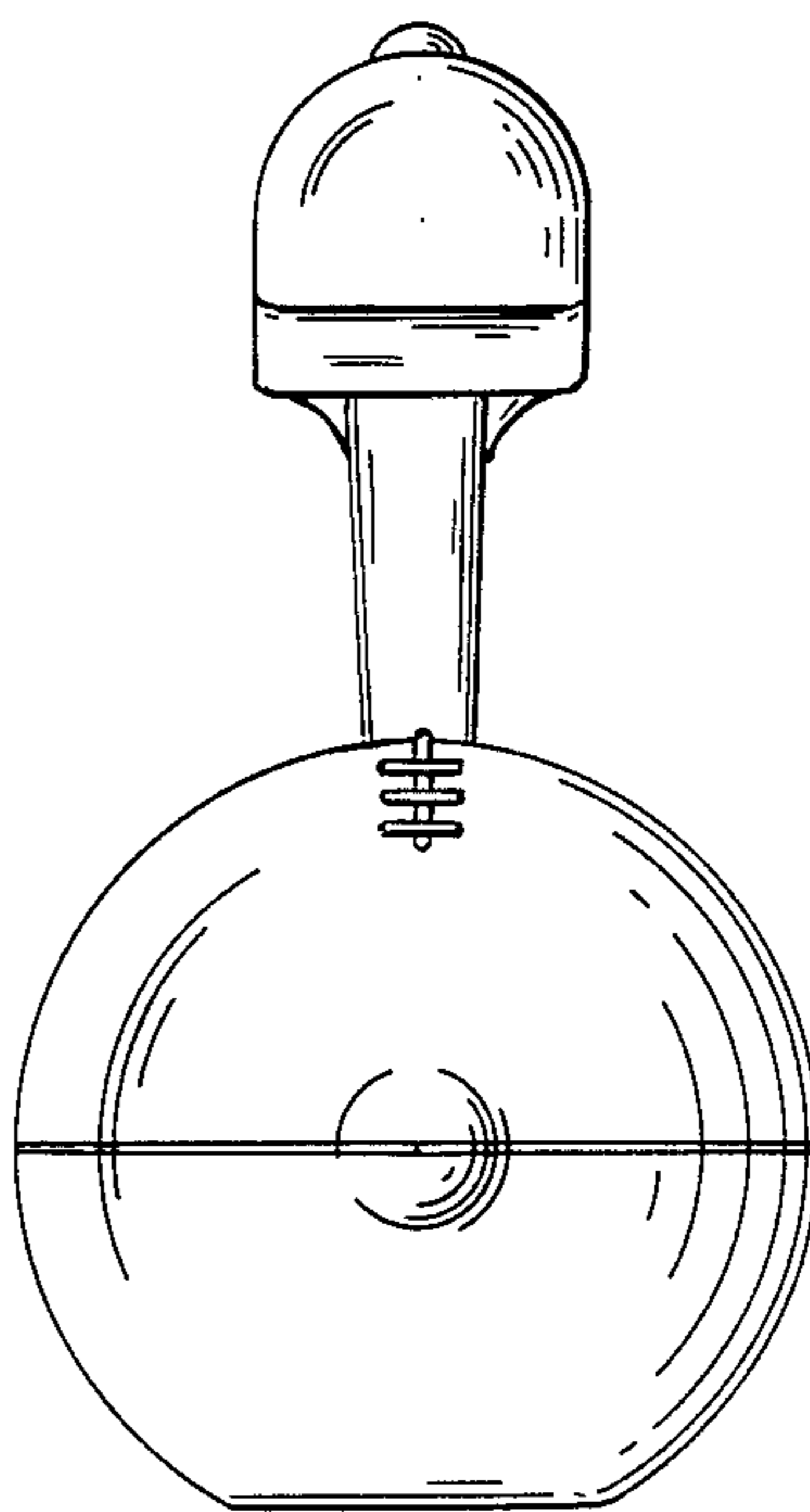


FIG. 5