

[54] JOY STICK CONTROLLER FOR VIDEO GAME

D. 297,952 10/1988 Ishiwata D13/32
D. 297,953 10/1988 Yasuda et al. D21/48
4,489,303 12/1984 Martin 273/148

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[73] Assignee: Nintendo of America, Inc., Redmond, Wash.

[**] Term: 14 Years

[57] CLAIM

[21] Appl. No.: 108,319

The ornamental design for a joy stick controller for a video game, as shown and described.

[22] Filed: Oct. 13, 1987

[52] U.S. Cl. D21/13

DESCRIPTION

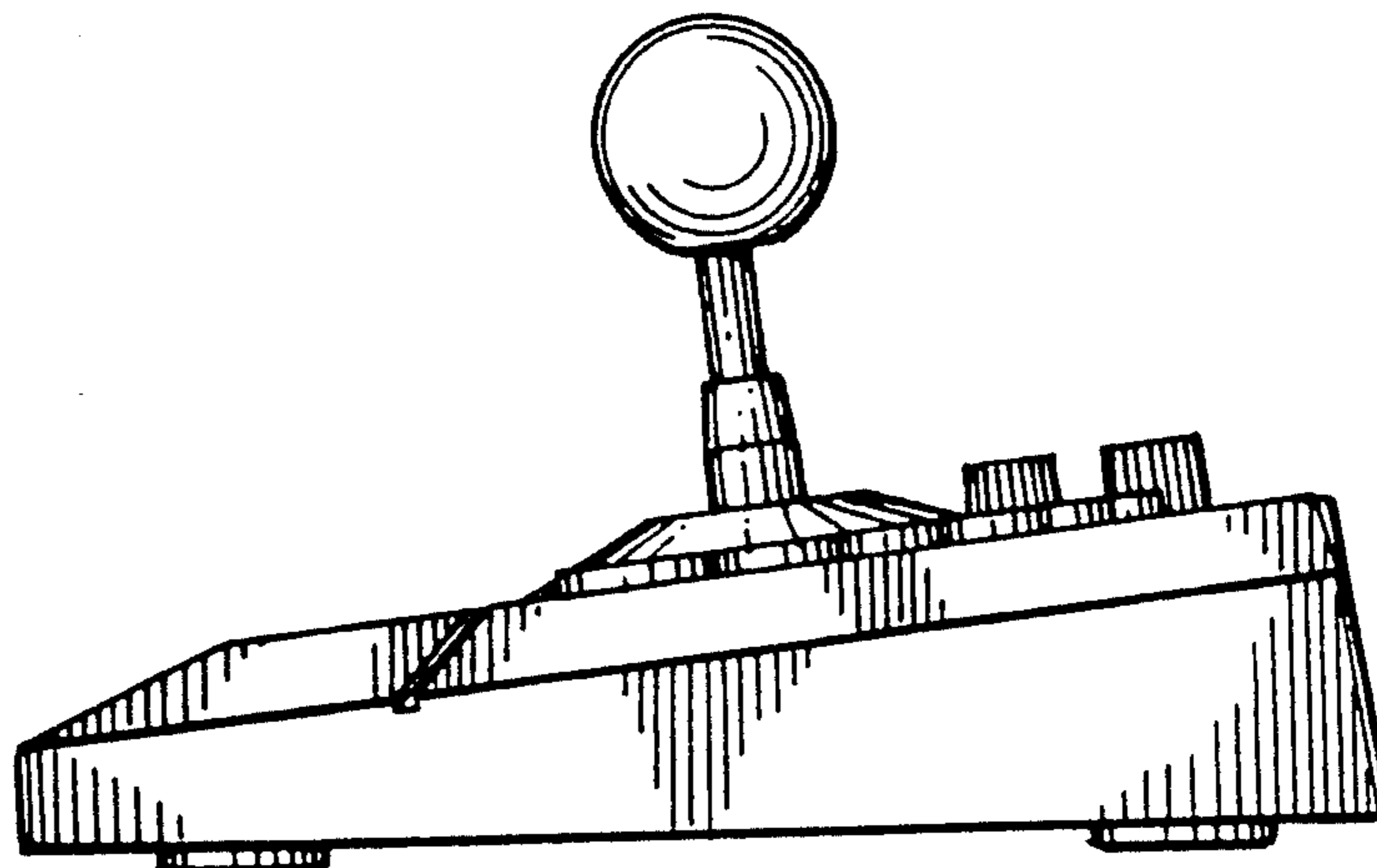
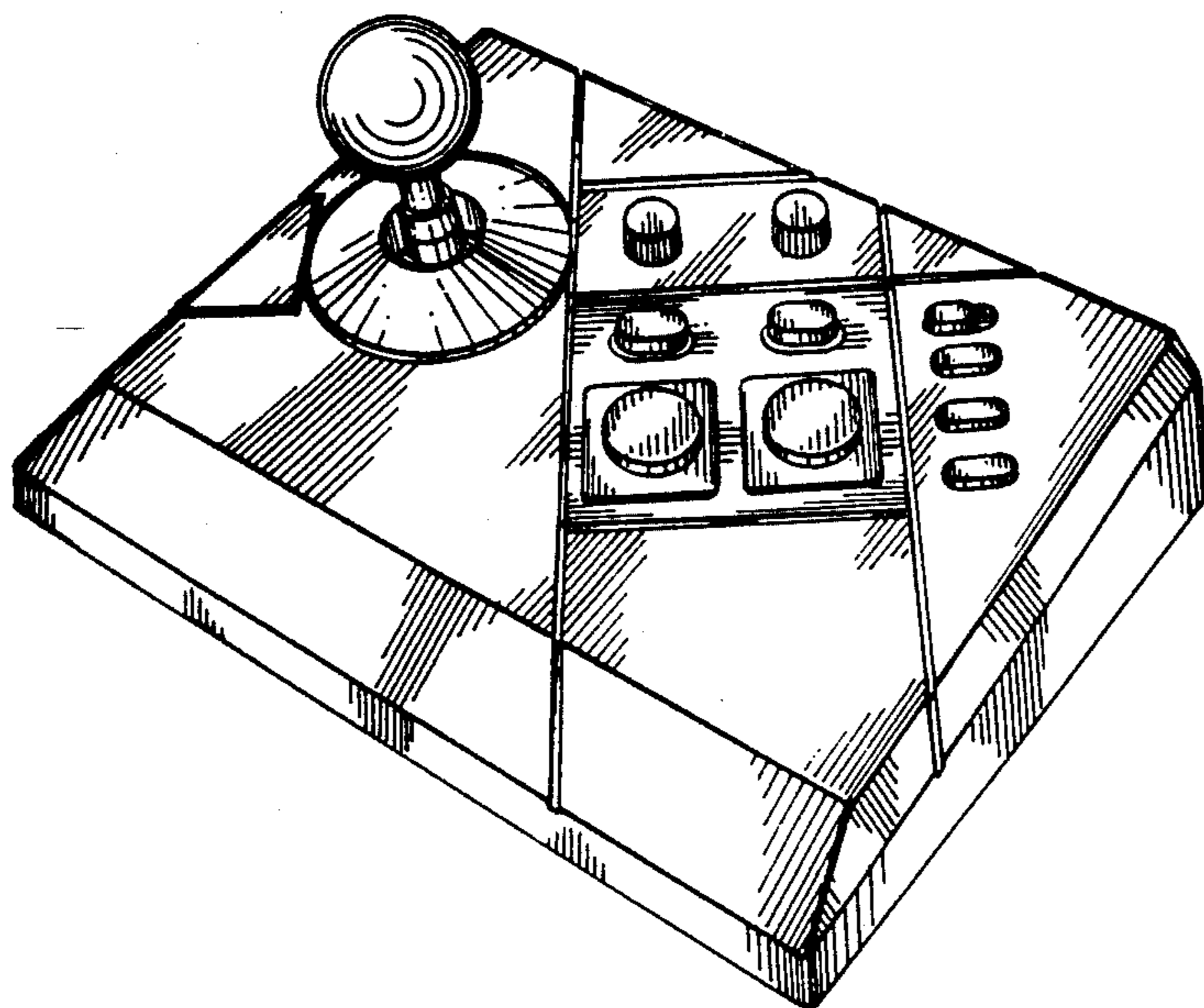
[58] Field of Search D7/139; D8/2, 7, 8, D8/11, 12, 303, 307; D10/46.1; D13/11, 12, 32, 37, 38; D14/114; D18/7; D19/59, 60; D21/13, 48, 87; 273/1 E, DIG. 28, 148 B, 237

FIG. 1 is a perspective view of a joy stick controller for a video game, showing my new design;
FIG. 2 is a top plan view thereof;
FIG. 3 is a front elevational view thereof;
FIG. 4 is a right side elevational view thereof;
FIG. 5 is a left side elevational view thereof;
FIG. 6 is a rear elevational view thereof; and
FIG. 7 is a bottom plan view thereof.

[56] References Cited

U.S. PATENT DOCUMENTS

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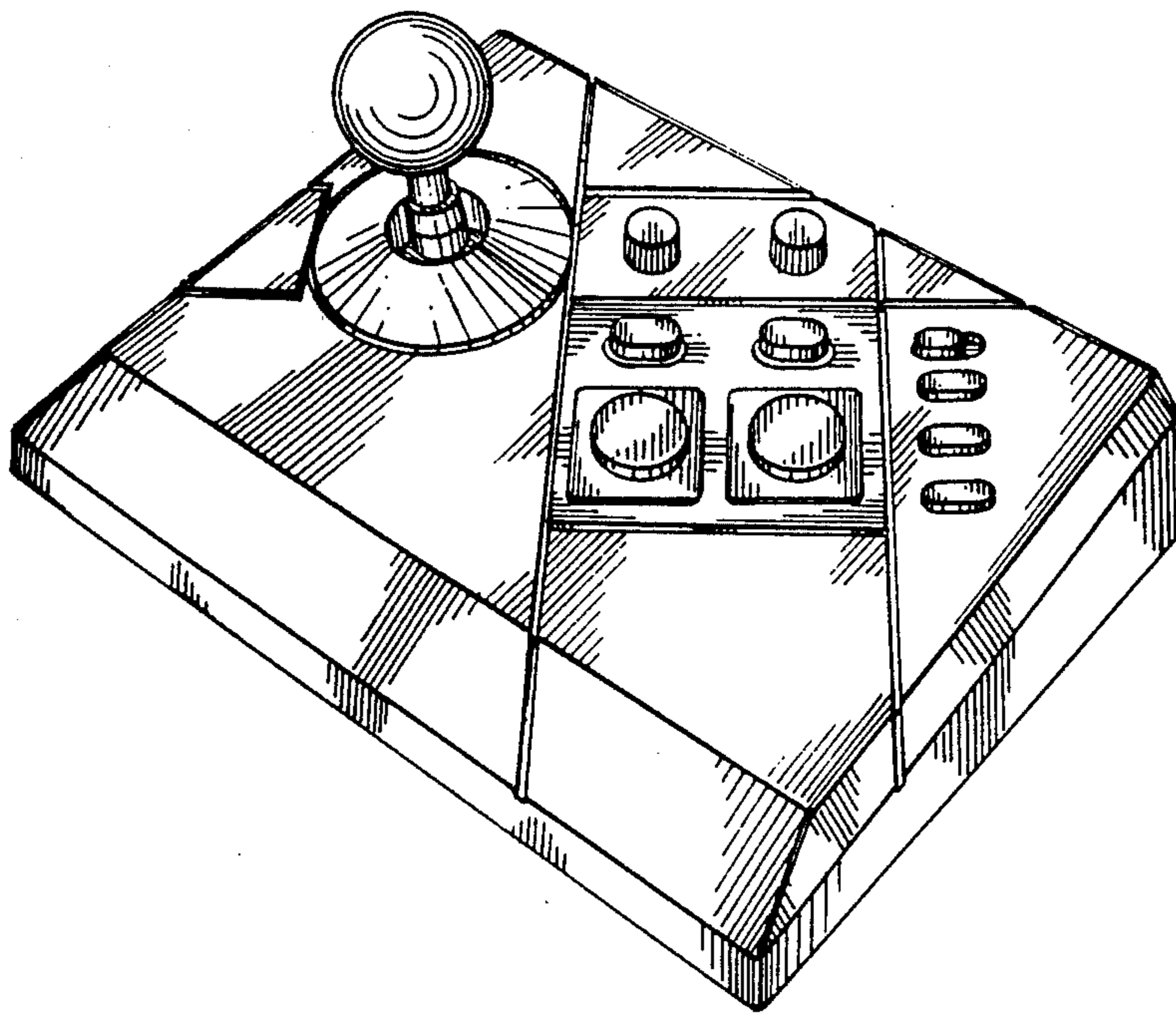


Fig. 1.

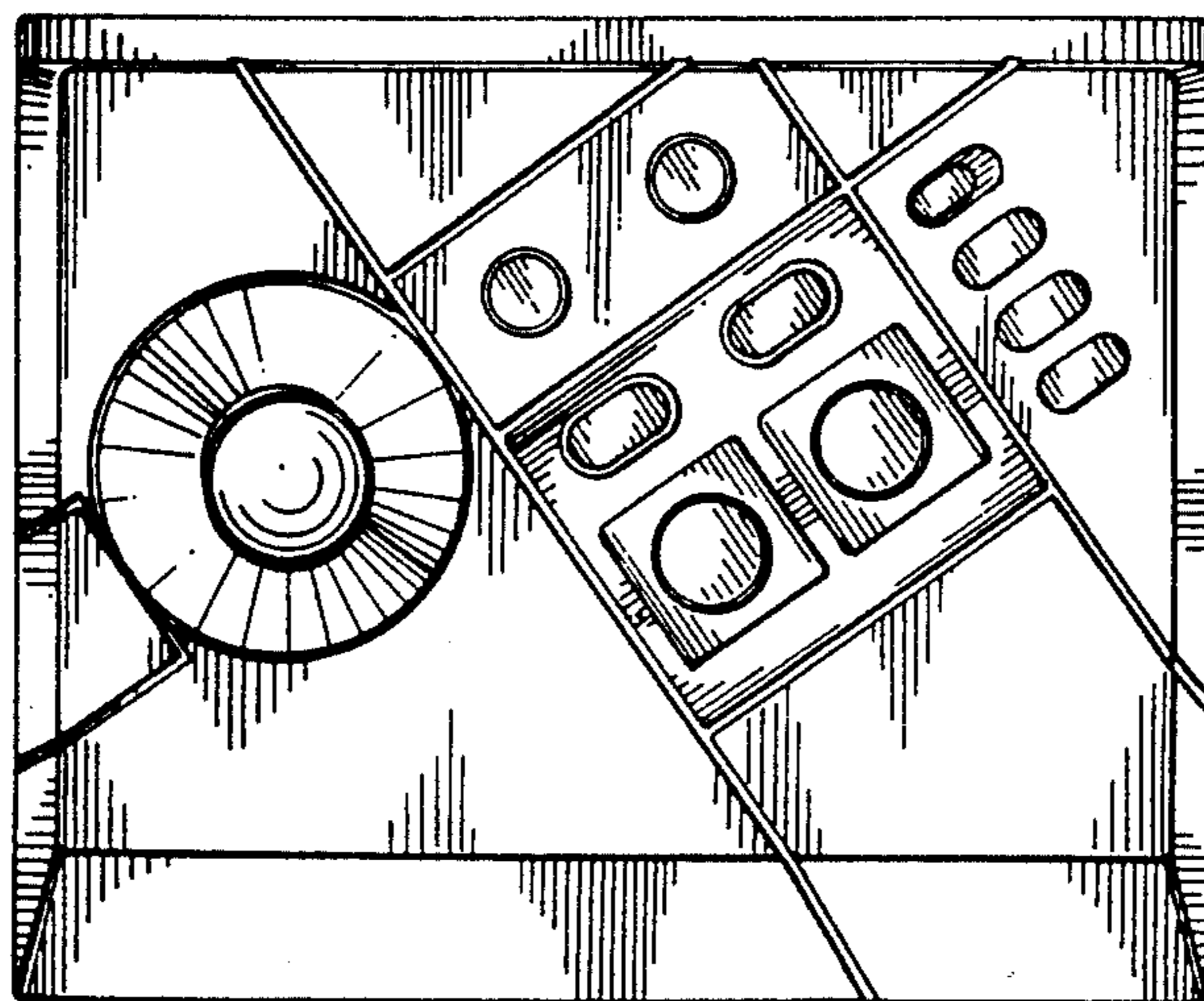


Fig. 2.

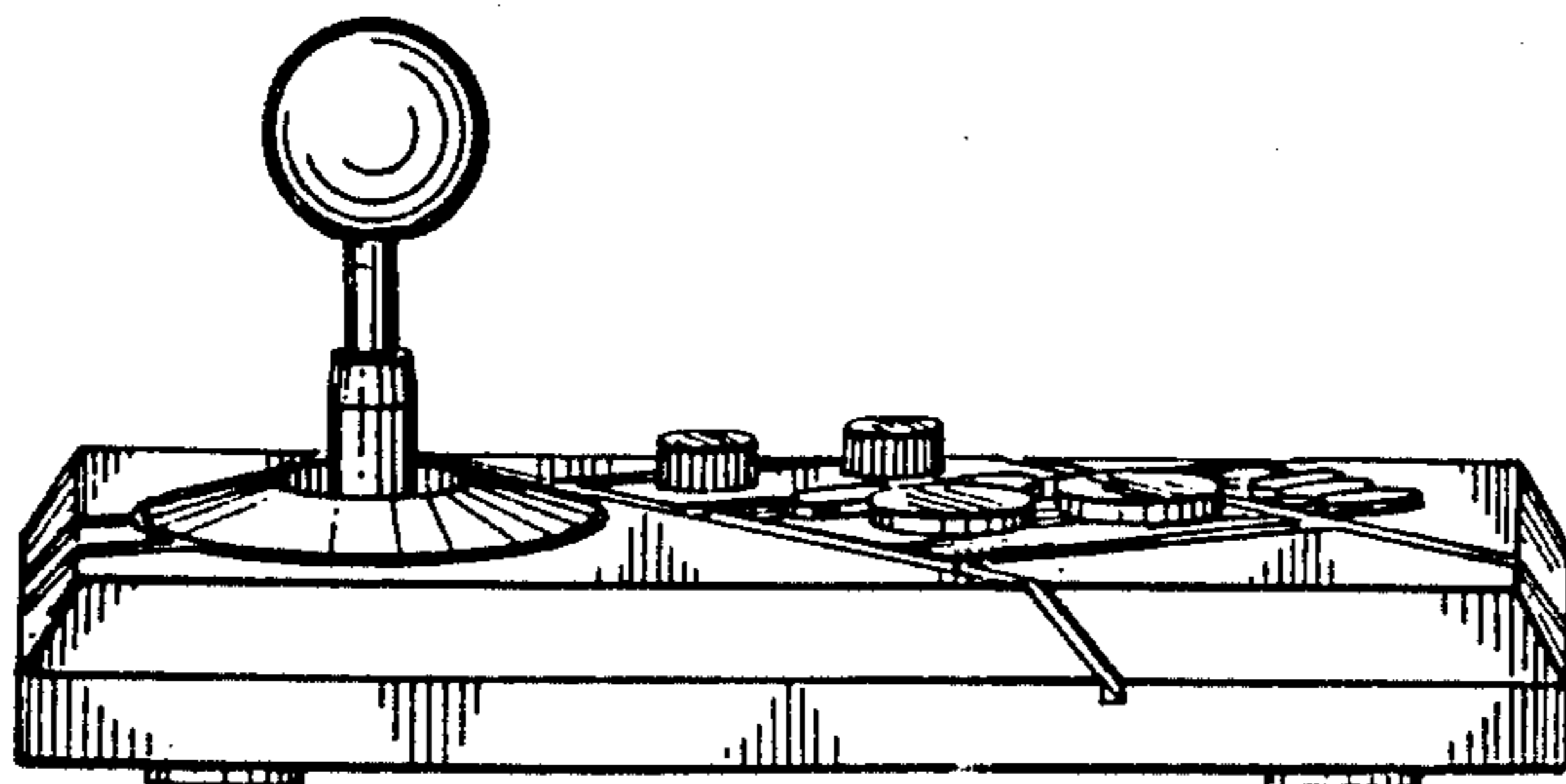


Fig. 3.

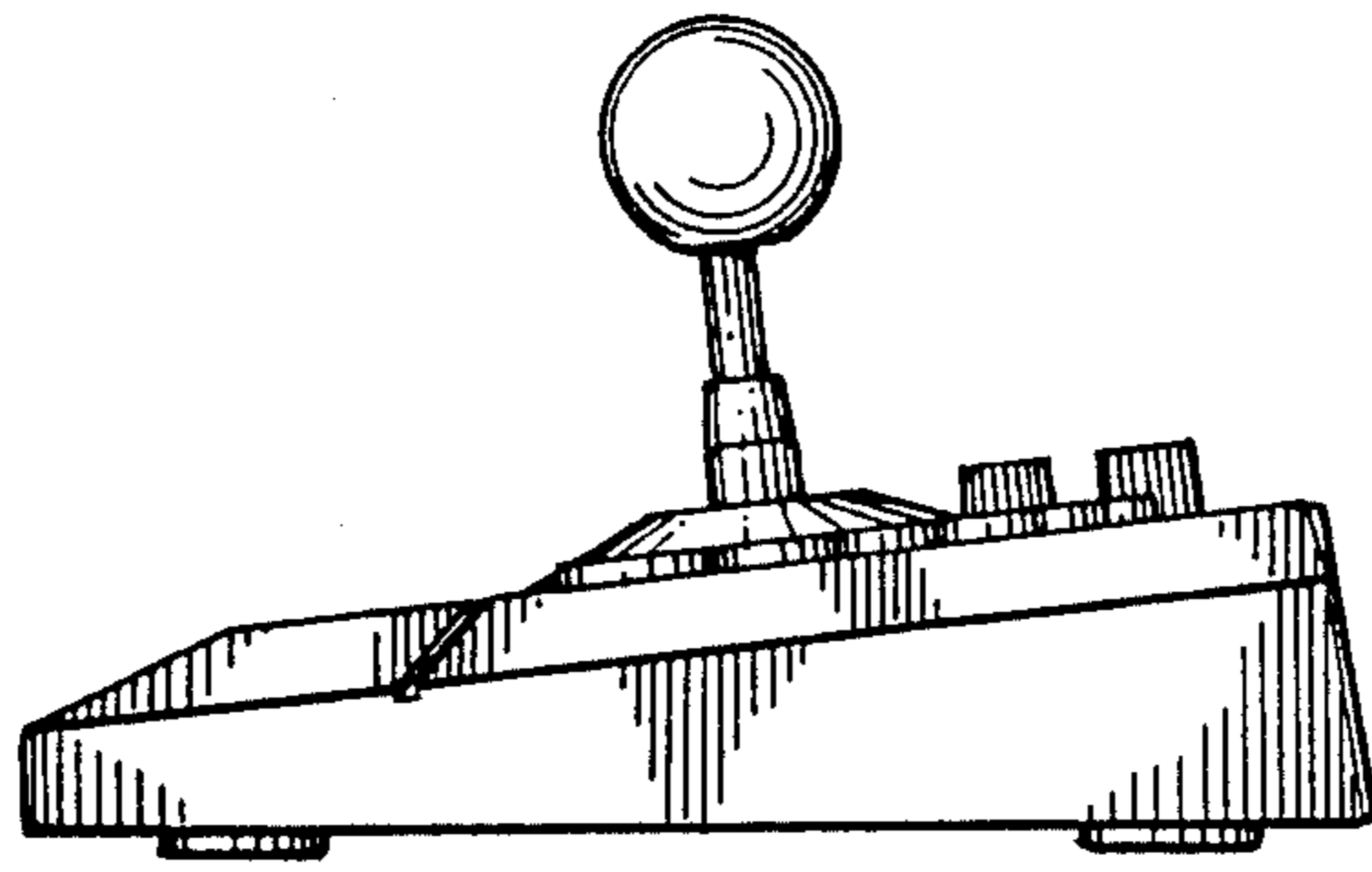


Fig. 4.

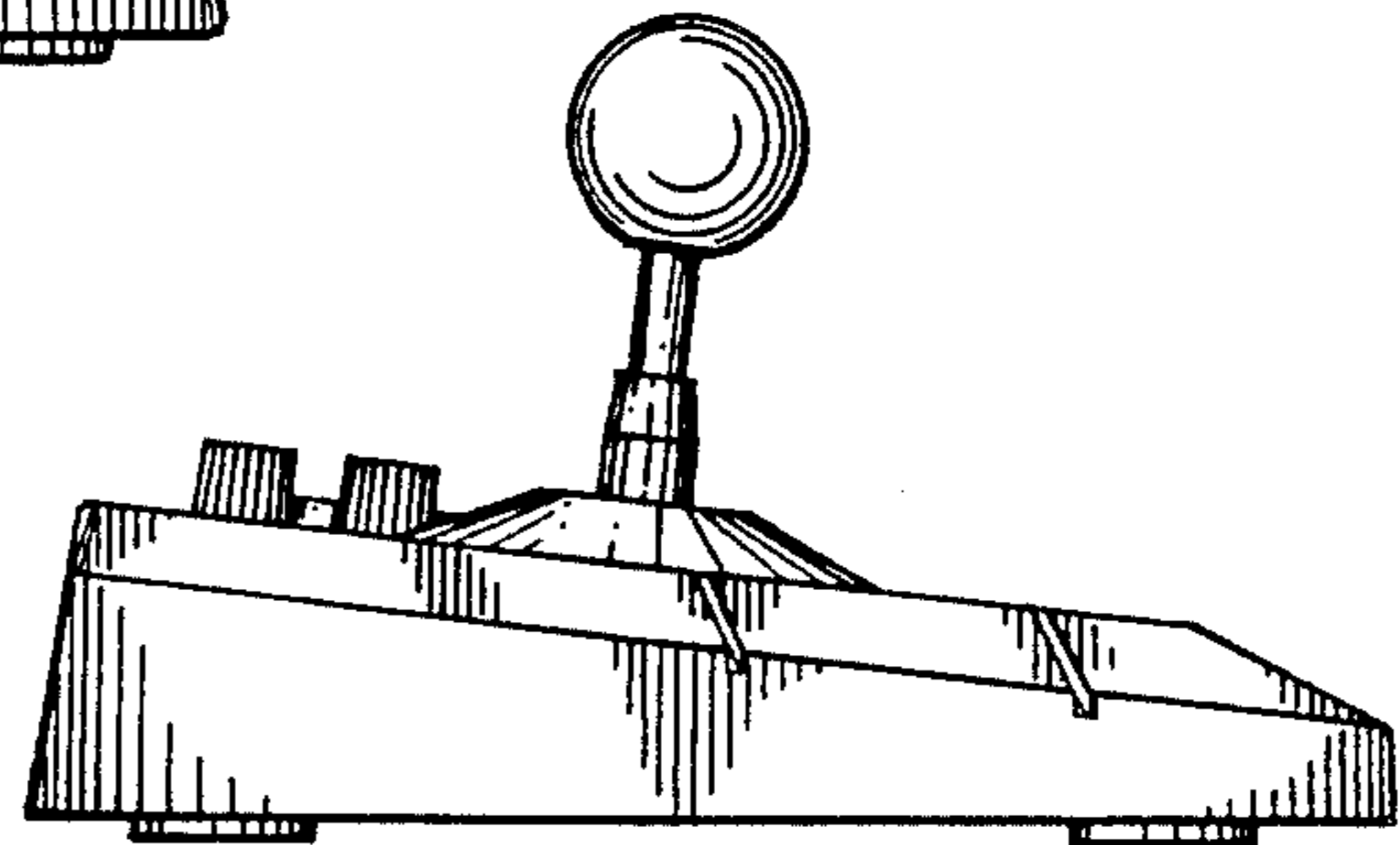


Fig. 5.

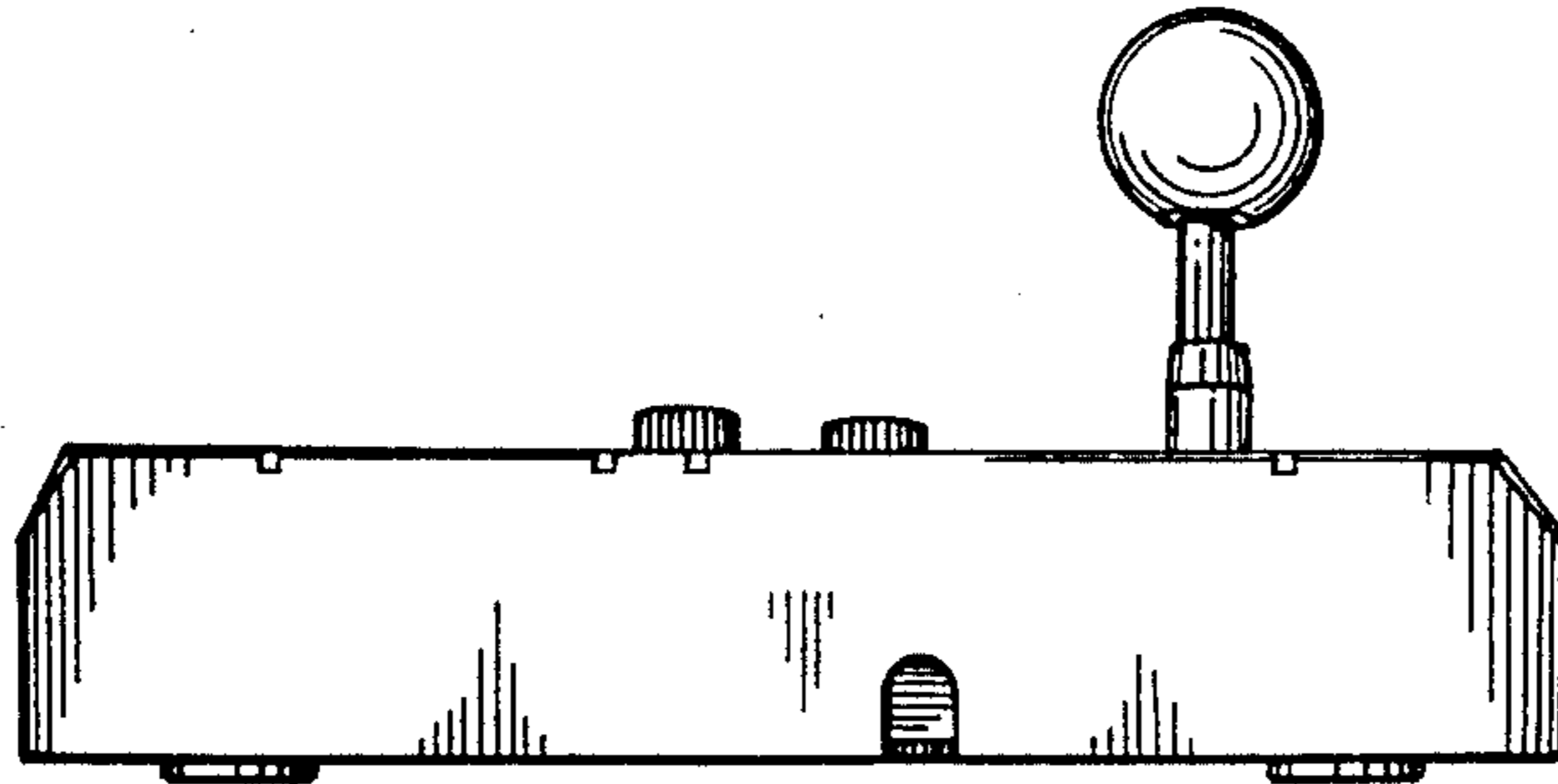


Fig. 6.

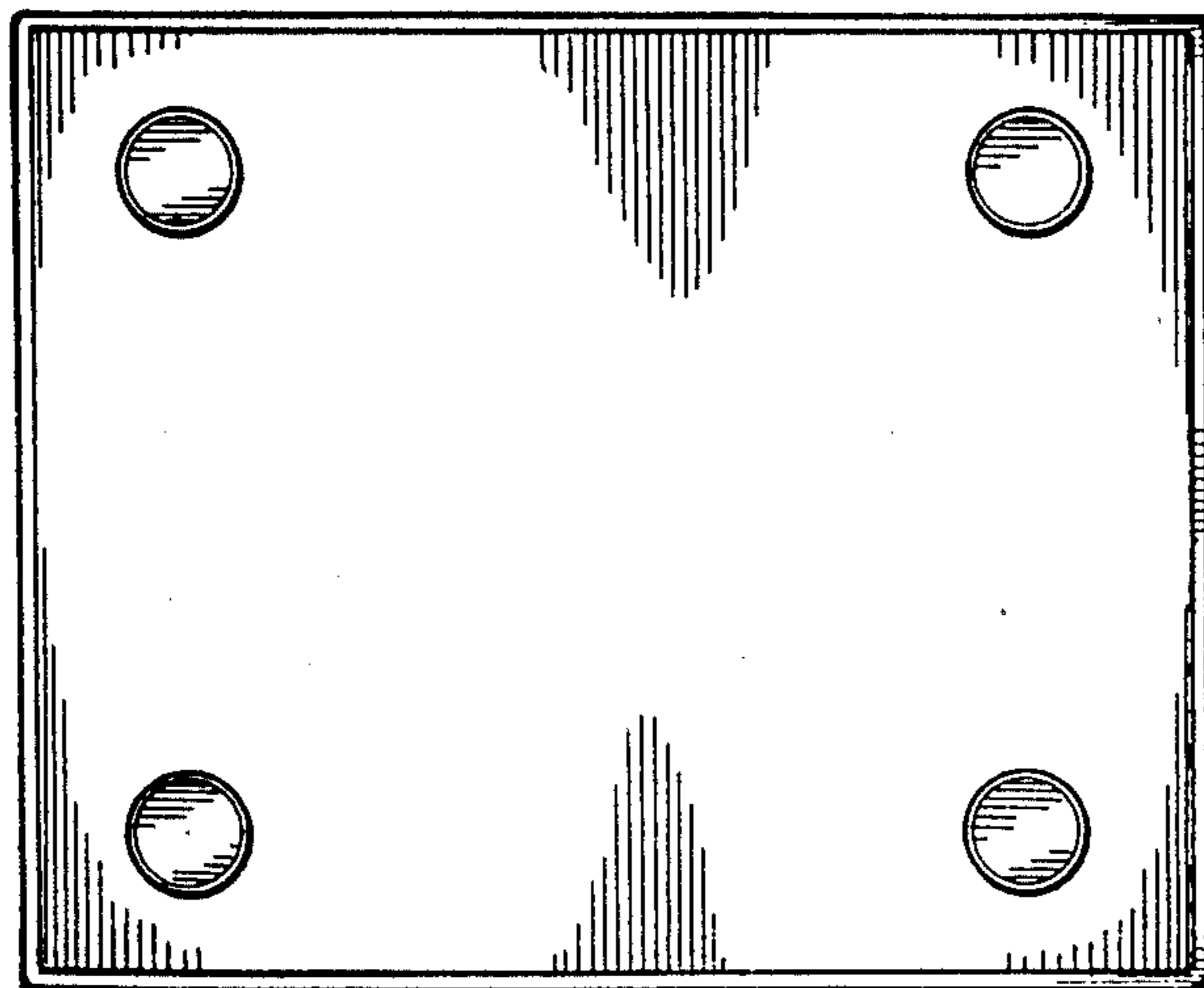


Fig. 7.