

[54] **JOYSTICK CONTROL FOR VIDEO GAMES AND COMPUTER SYSTEMS**

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[73] **Assignee: Coin Controls, Inc., Elk Grove, Ill.**

[\*\*] **Term: 14 Years**

[21] **Appl. No.: 594,673**

[22] **Filed: Mar. 27, 1984**

[52] **U.S. Cl. .... D21/48; D13/32**

[58] **Field of Search ..... D21/48, 13; D13/12, D13/32, 37; D14/114; 273/148 B, DIG. 28**

[56] **References Cited**

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**OTHER PUBLICATIONS**

Playthings, Jun. 1983, p. 41, "Triga Command".

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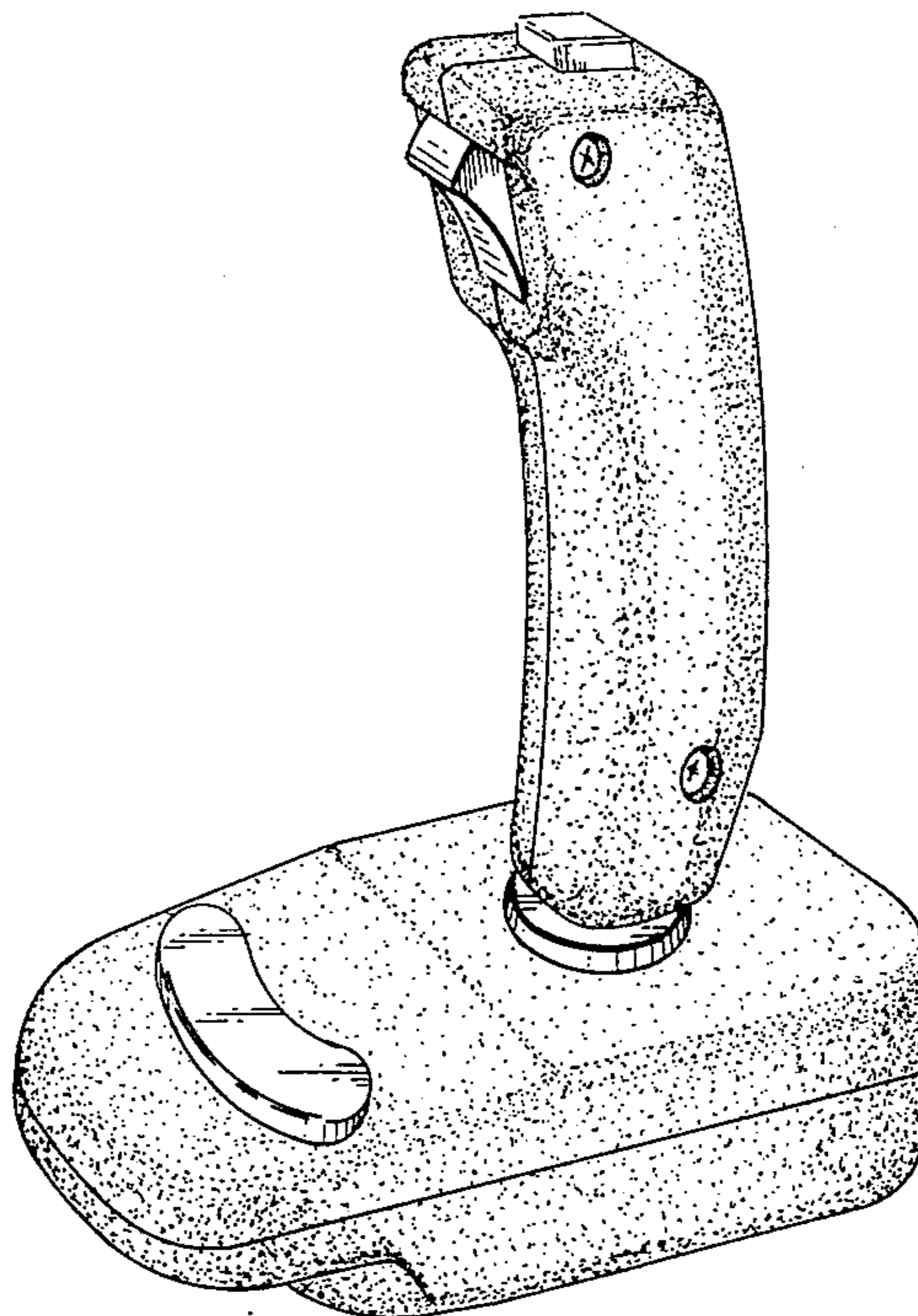
[57] **CLAIM**

The ornamental design for a joystick control for video games and computer systems, as shown.

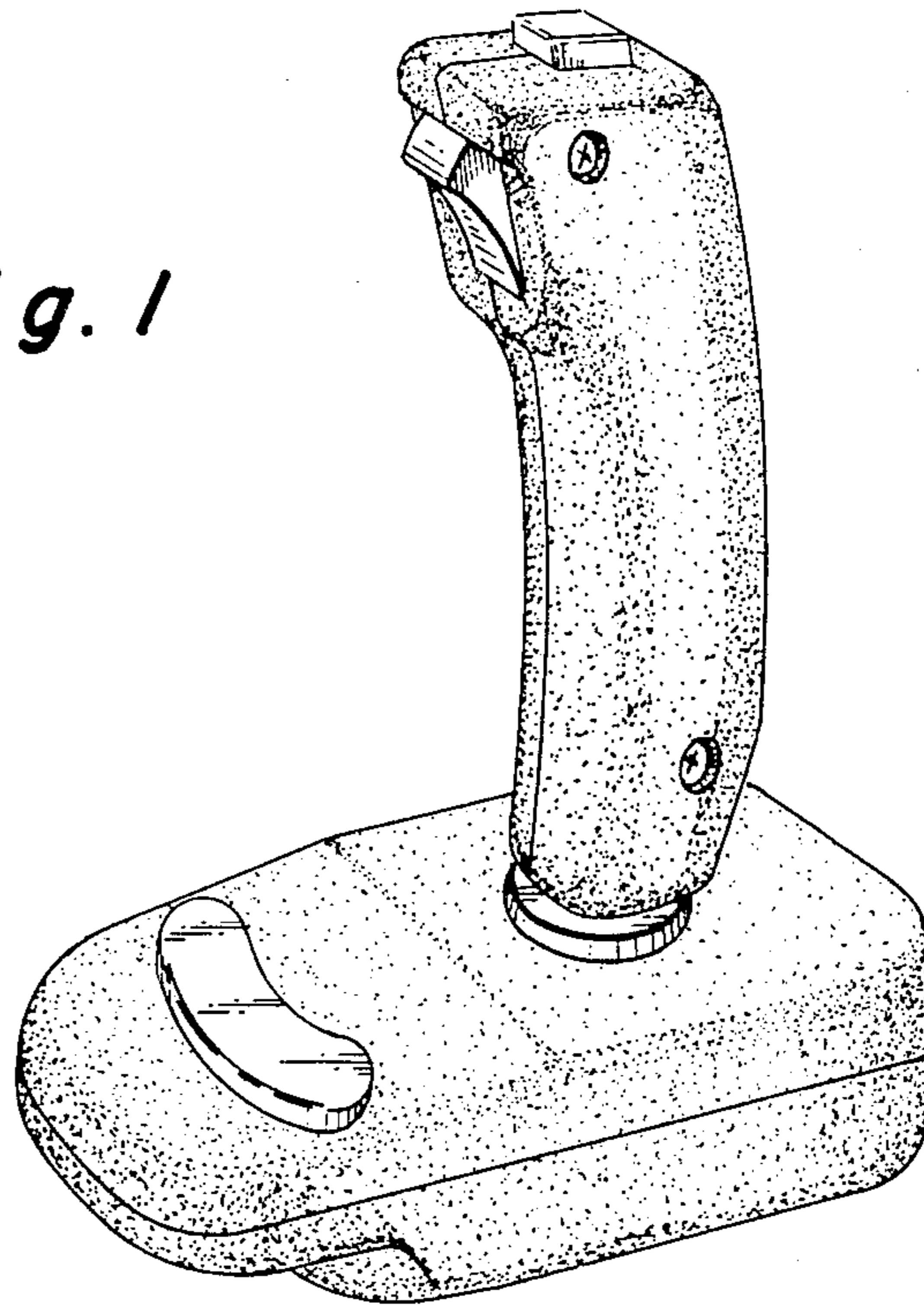
**DESCRIPTION**

FIG. 1 is a perspective view of the joystick control for video games and computer systems showing my new design; and

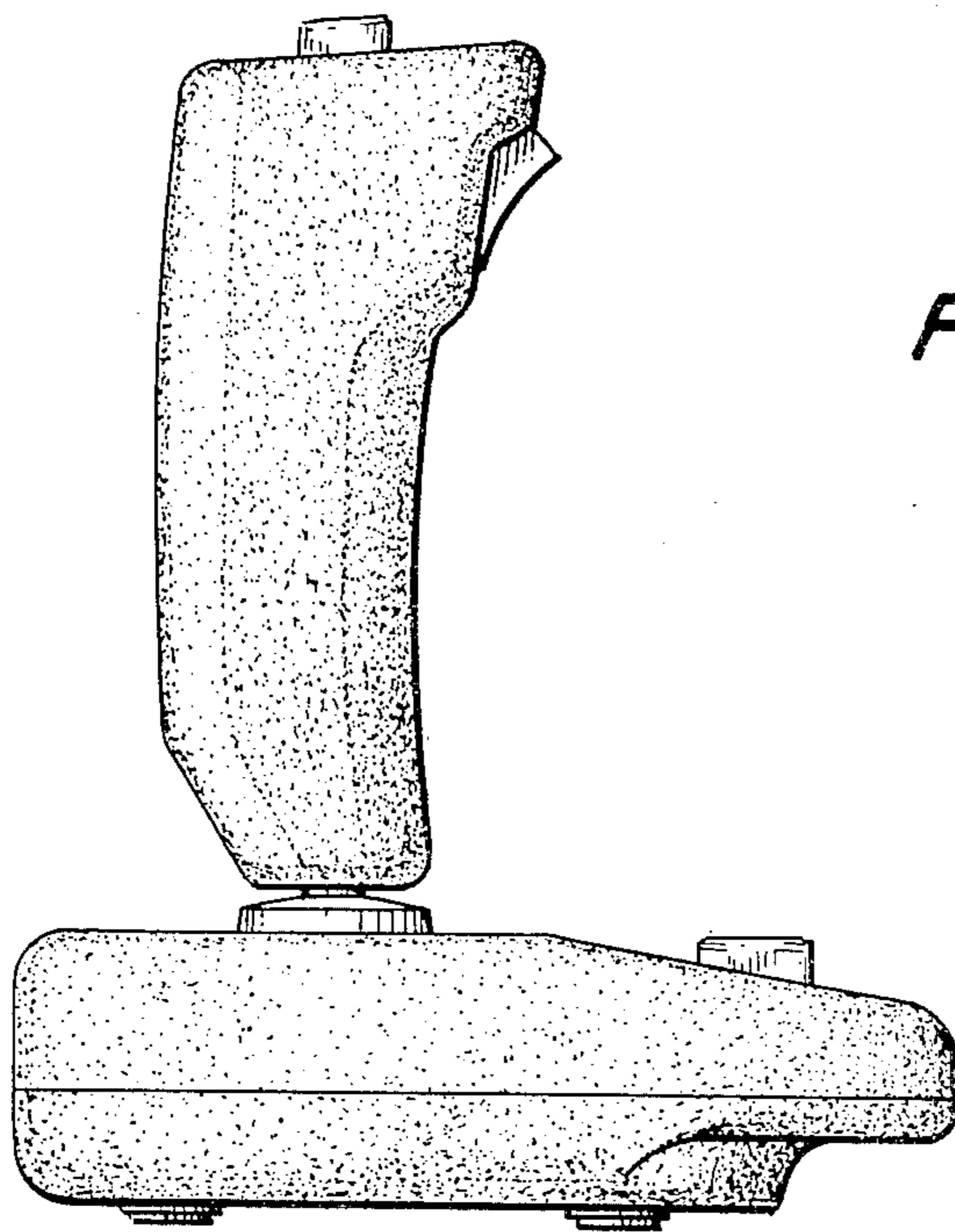
FIGS. 2-6 are side elevation, top plan, bottom plan, front elevation and rear elevation views, respectively, of the joystick control.



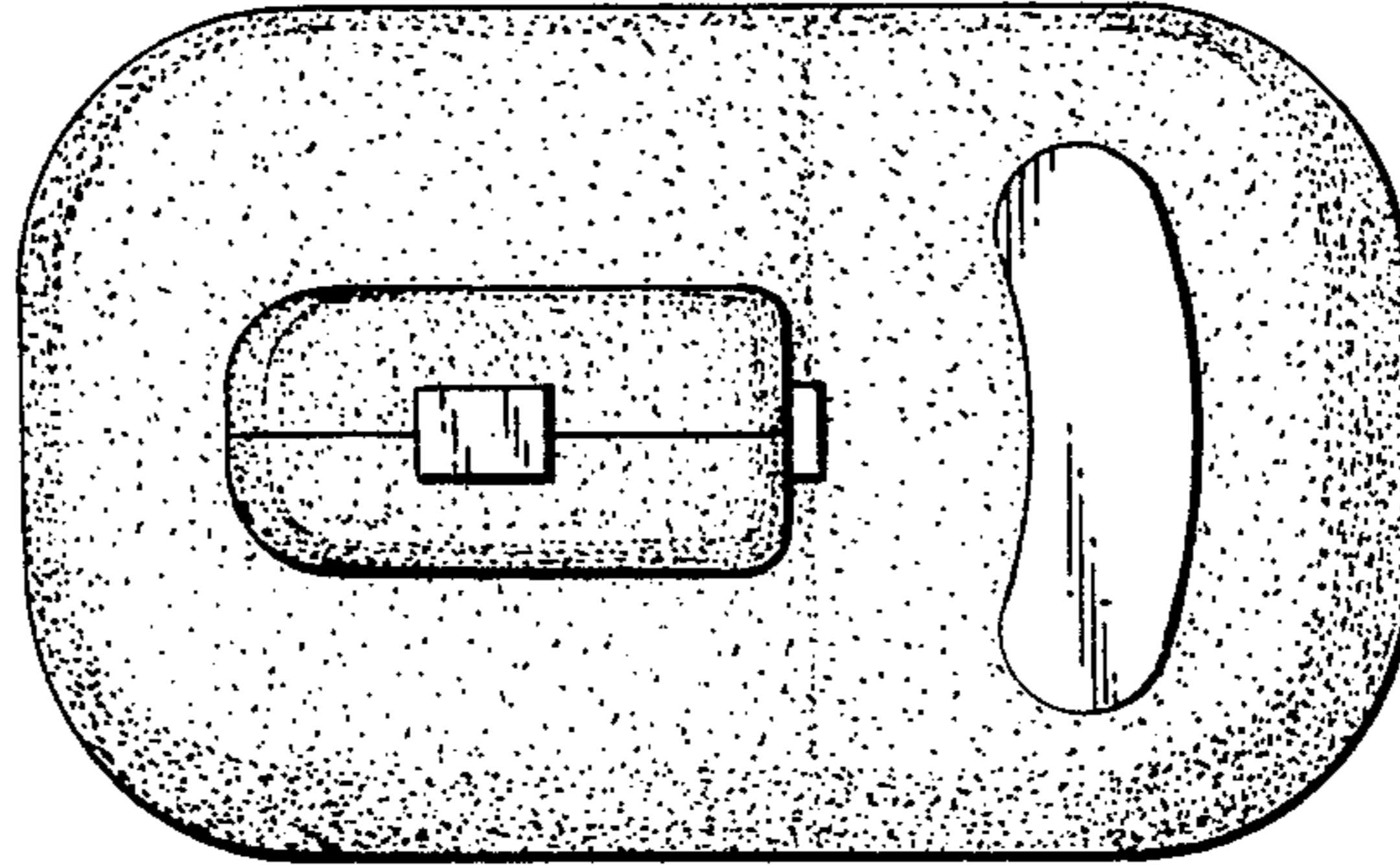
*Fig. 1*



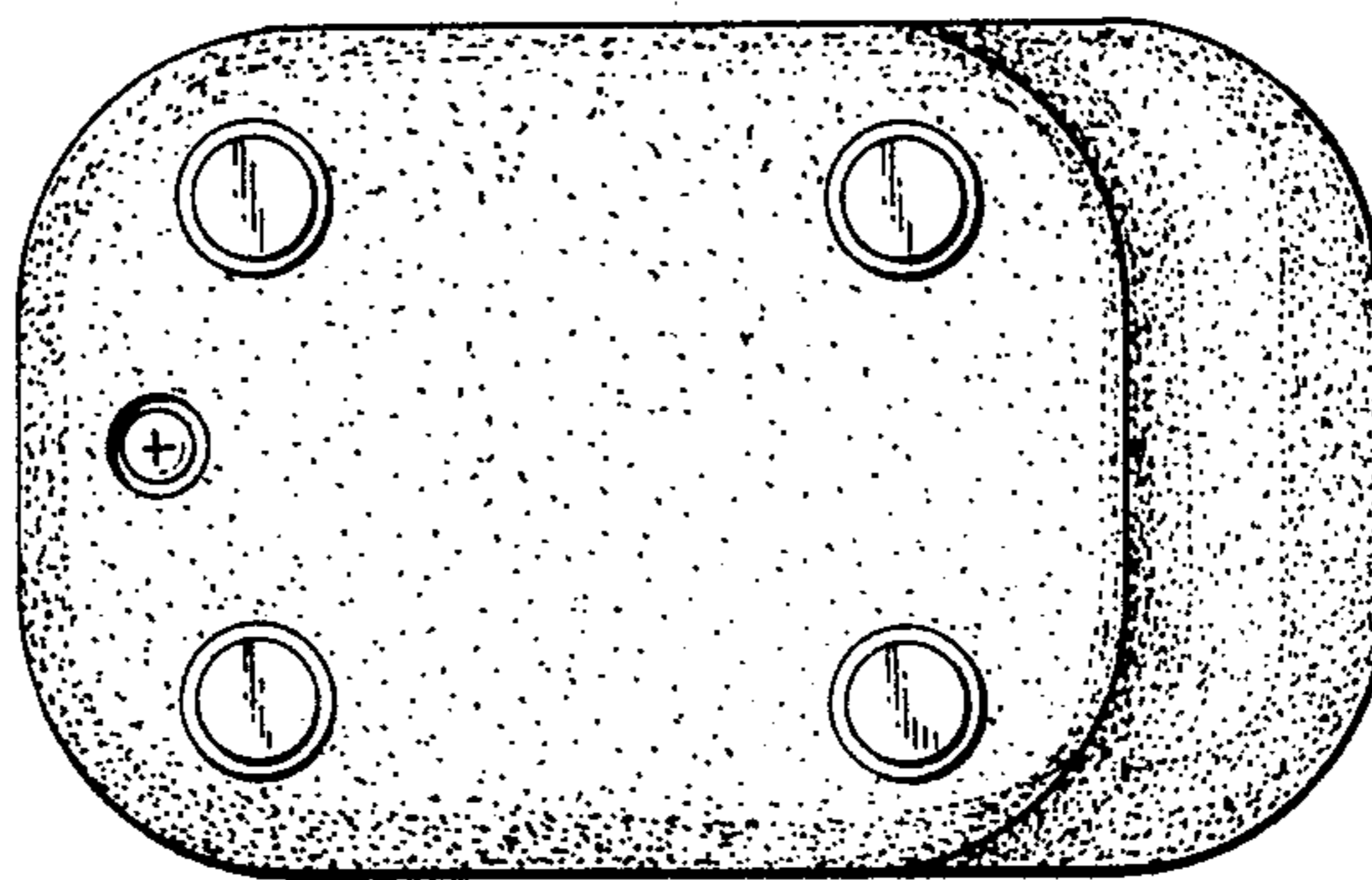
*Fig. 2*



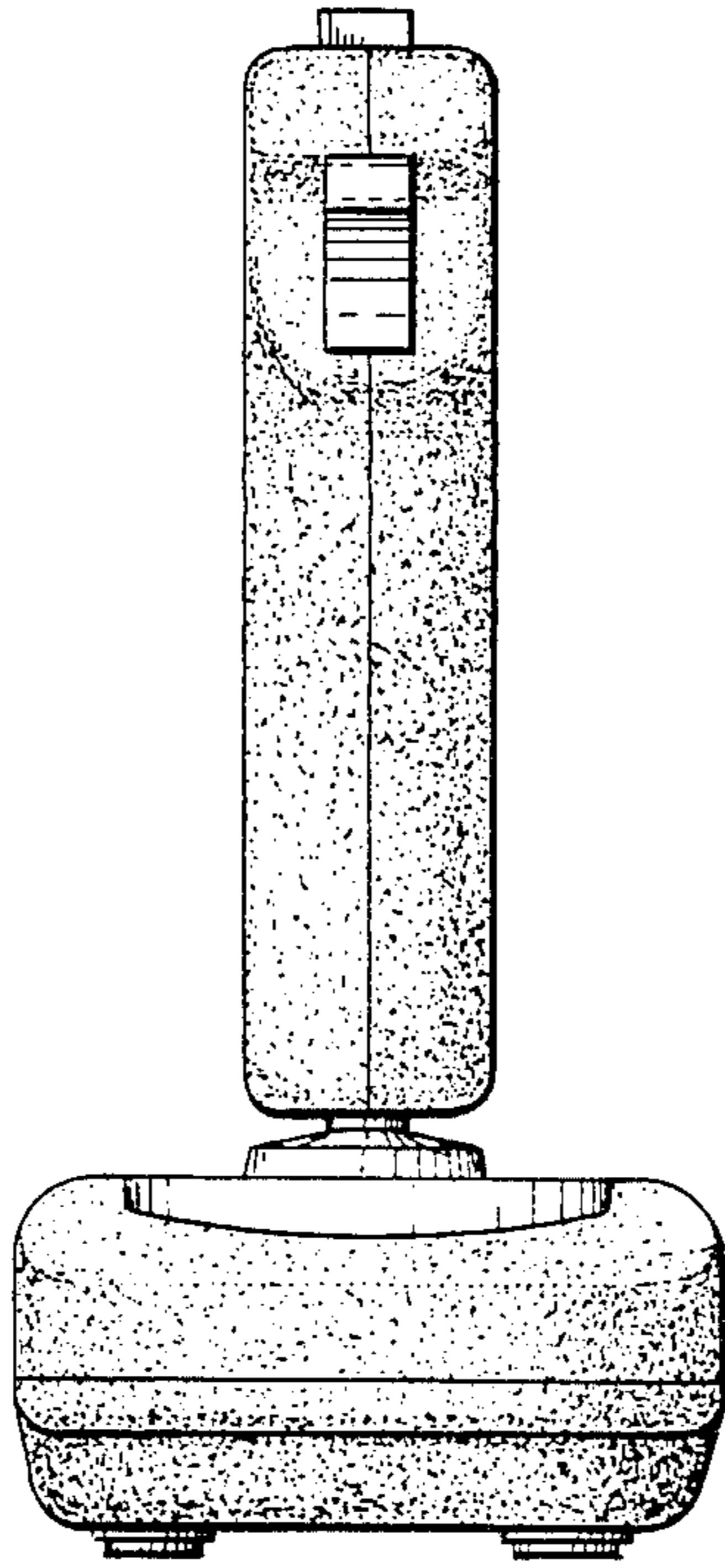
*Fig. 3*



*Fig. 4*



*Fig. 5*



*Fig. 6*

