

[54] VIDEO GAME CONTROL UNIT

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[73] Assignee: Atari, Inc., Sunnyvale, Calif.

[\*\*] Term: 14 Years

[21] Appl. No.: 887,145

[22] Filed: Mar. 16, 1978

Related U.S. Application Data

[63] Continuation-in-part of Ser. No. 806,318, Jun. 13, 1977.

[51] Int. Cl. .... D13-03

[52] U.S. Cl. .... D13/12; D13/32; D21/13

[58] Field of Search ..... D34/5 R, 5 N, 5 J; 273/DIG. 28, 85 G, 86 B; D13/11, 12, 32, 37

[56] References Cited

U.S. PATENT DOCUMENTS

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Merchandising, Jun. 1977, p. 49, lower left, control stick.

Primary Examiner—Melvin B. Feifer  
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[57] CLAIM

The ornamental design for a video game control unit, as shown and described.

DESCRIPTION

FIG. 1 is a top plan view of the video game control unit showing our new design.

FIG. 2 is an edge elevational view looking rearwardly of FIG. 1;

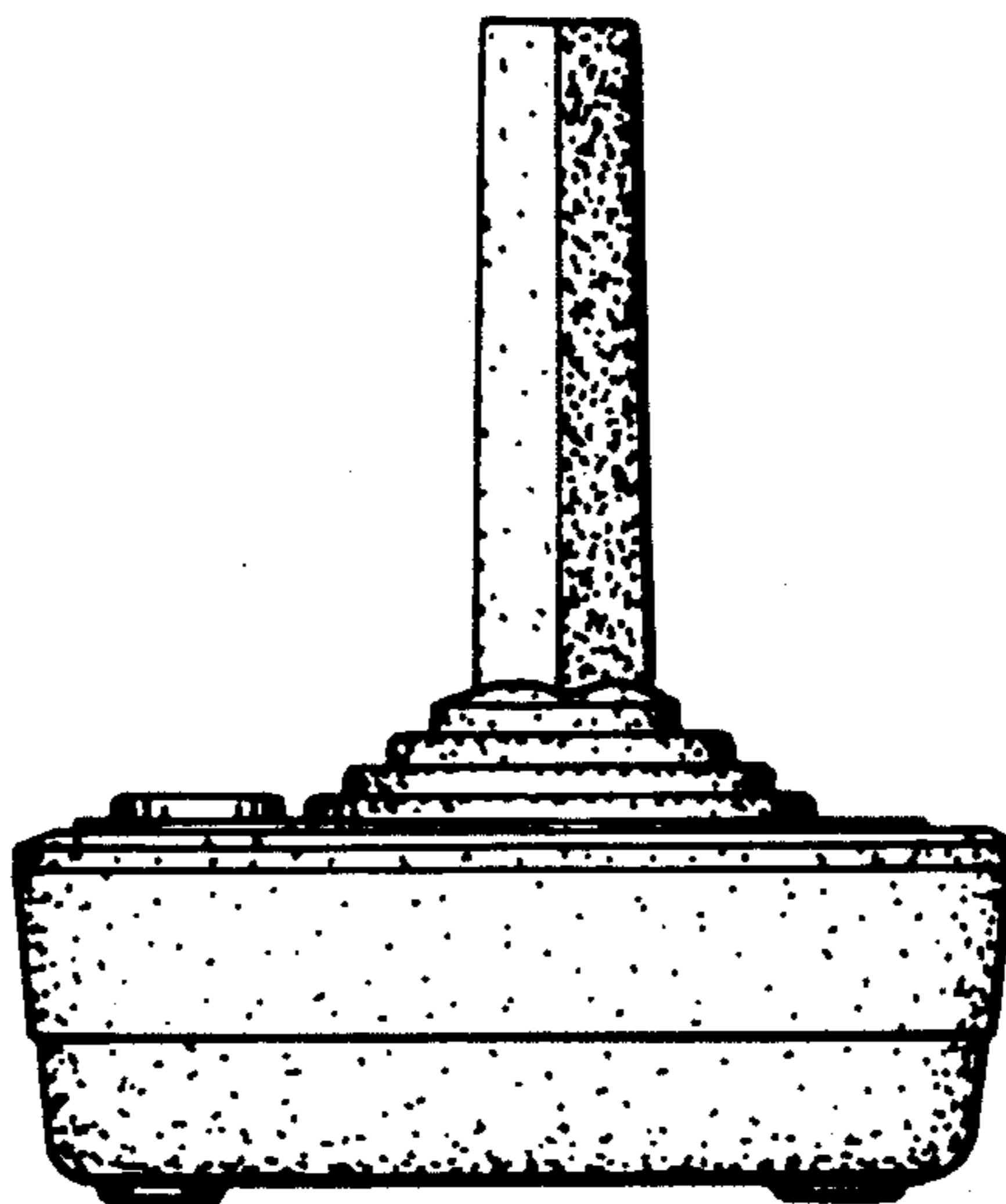
FIG. 3 is a right edge elevational view looking to the left of FIG. 1;

FIG. 4 is a left edge elevational view looking to the right of FIG. 1;

FIG. 5 is an edge elevational view looking forwardly of FIG. 1;

FIG. 6 is a bottom plan view of the embodiment of FIG. 1; and

FIG. 7 is a top plan view of an alternate embodiment thereof with the side and bottom views being the same in appearance as that shown in FIGS. 2 through 6.



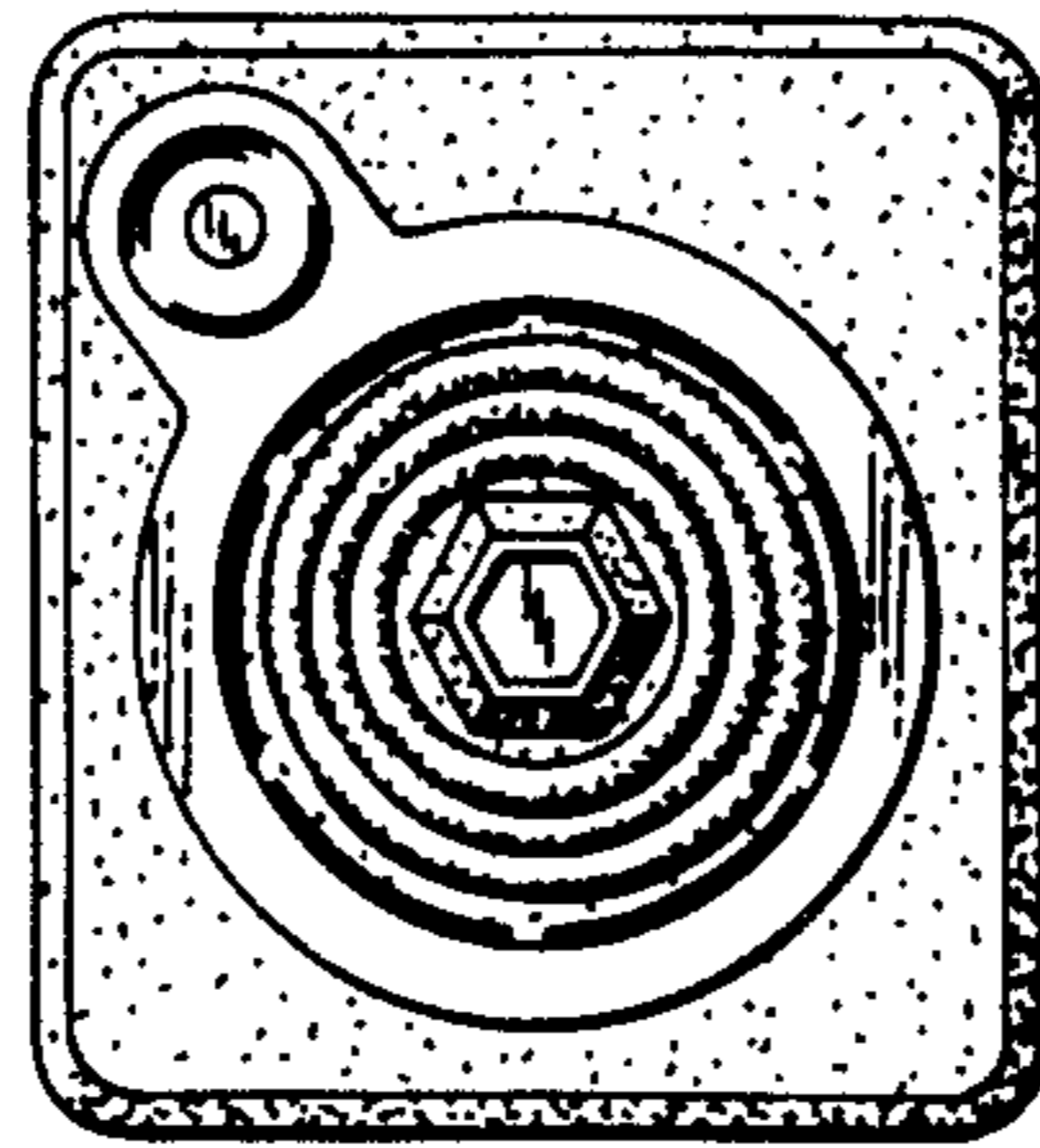


FIG. 1.

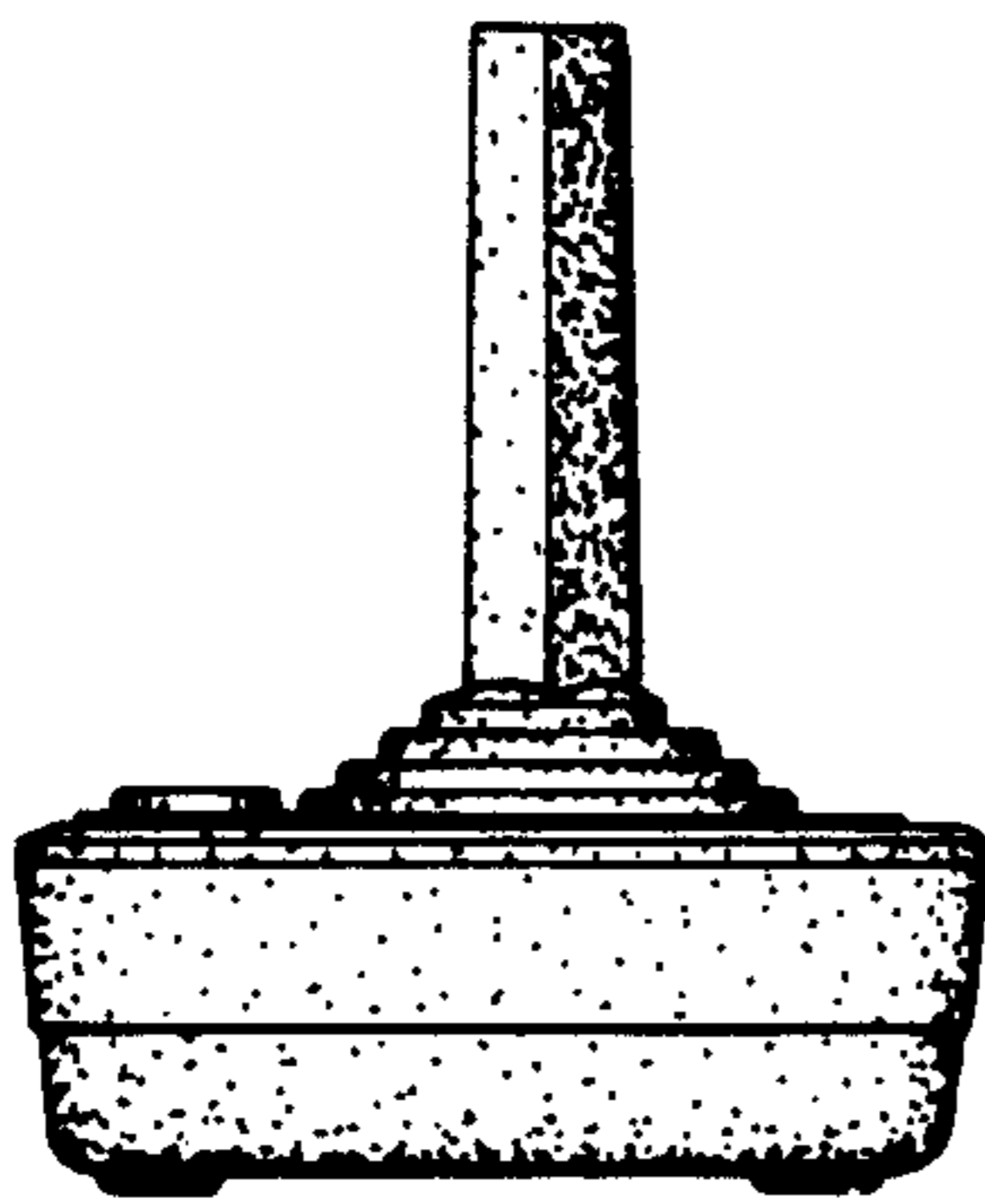


FIG. 4.

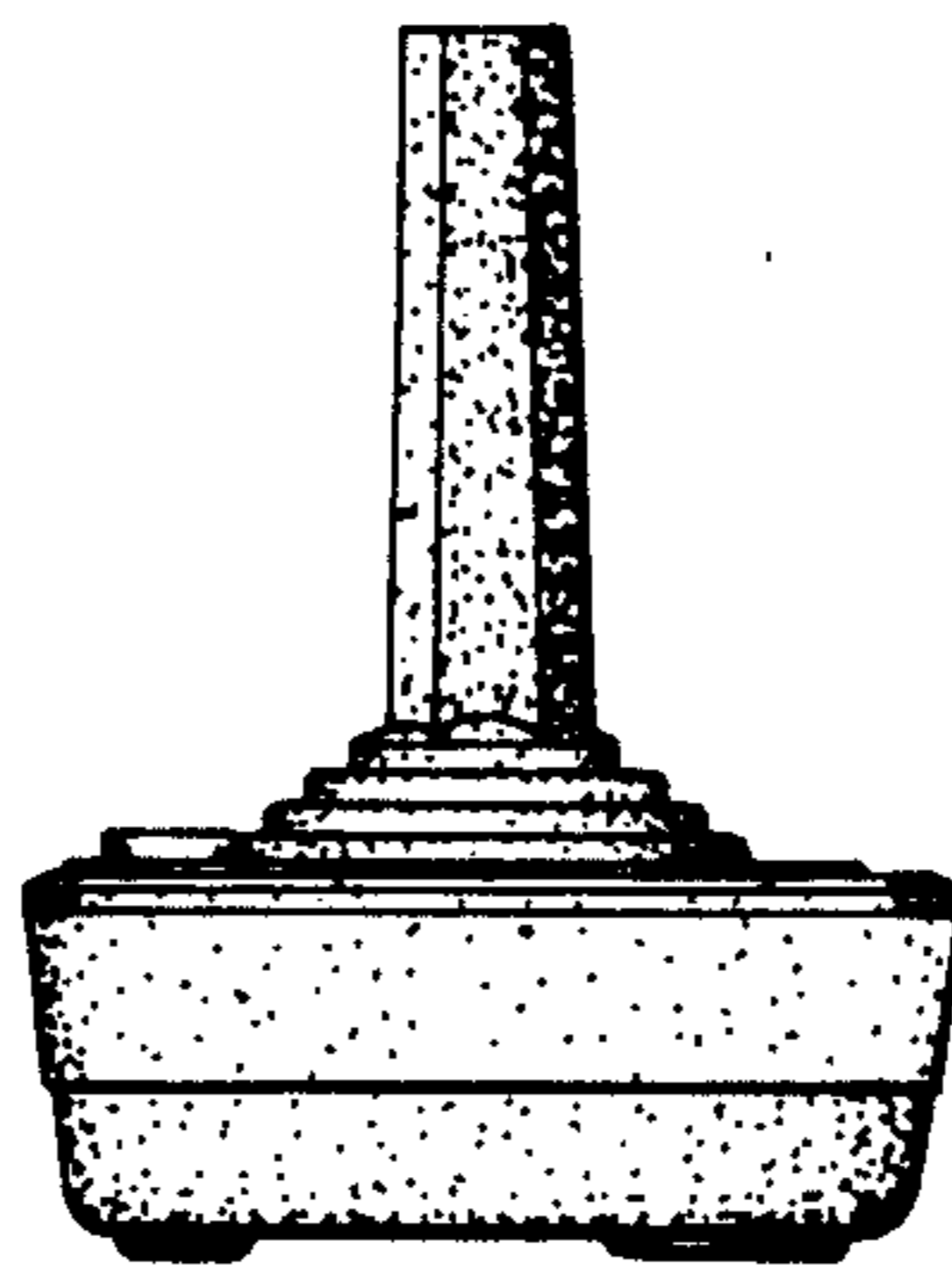


FIG. 2.

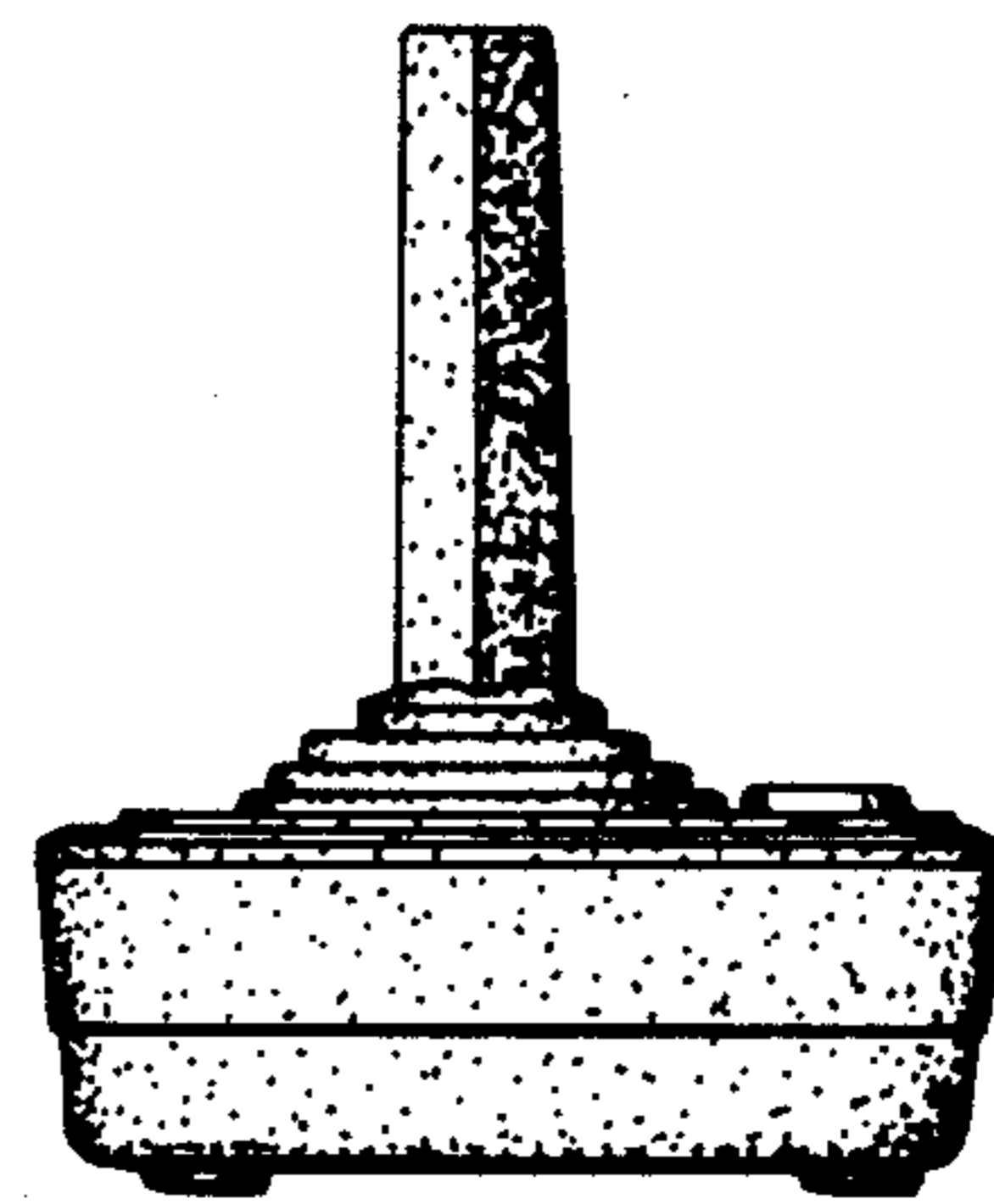


FIG. 3.

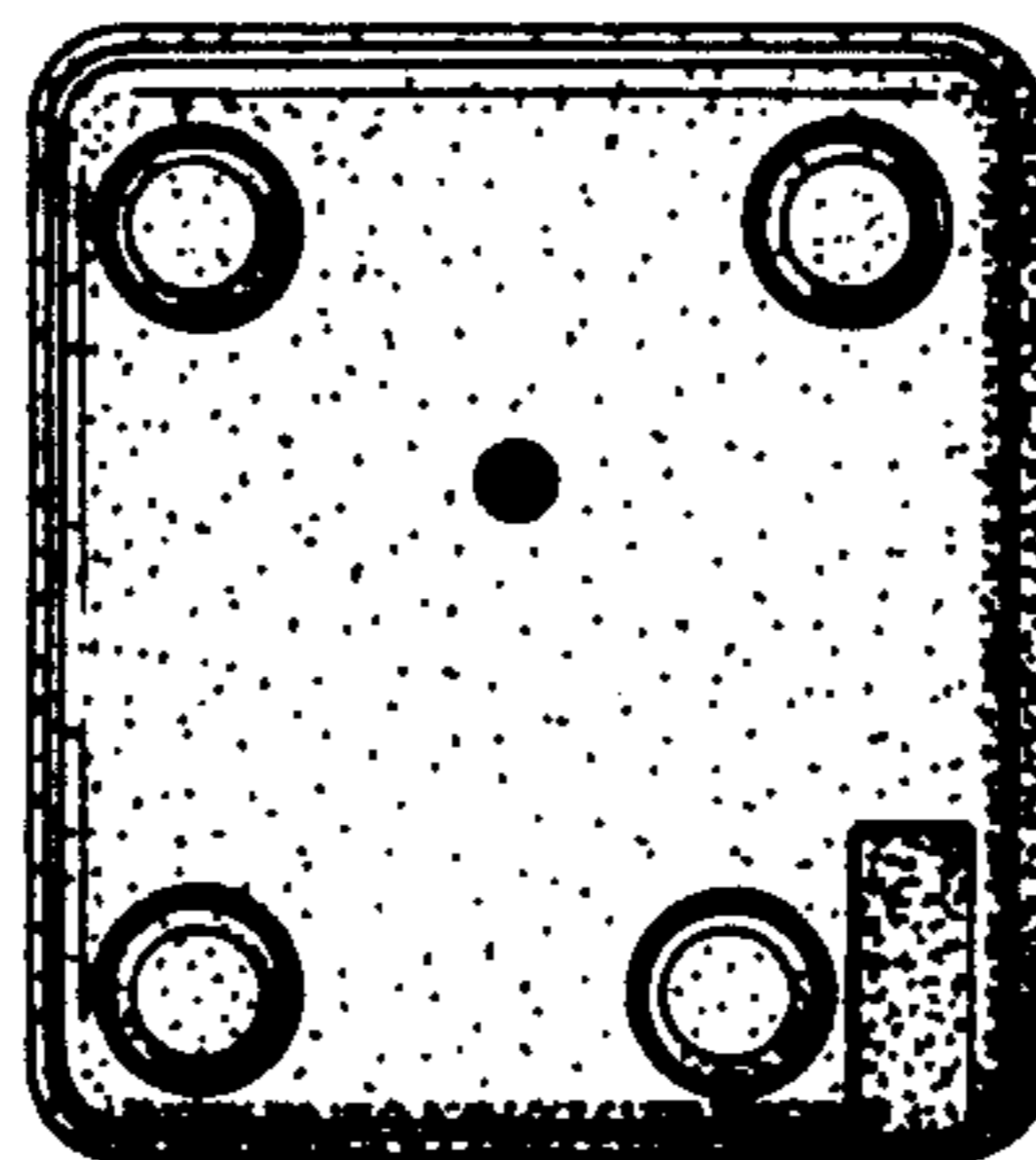


FIG. 6.

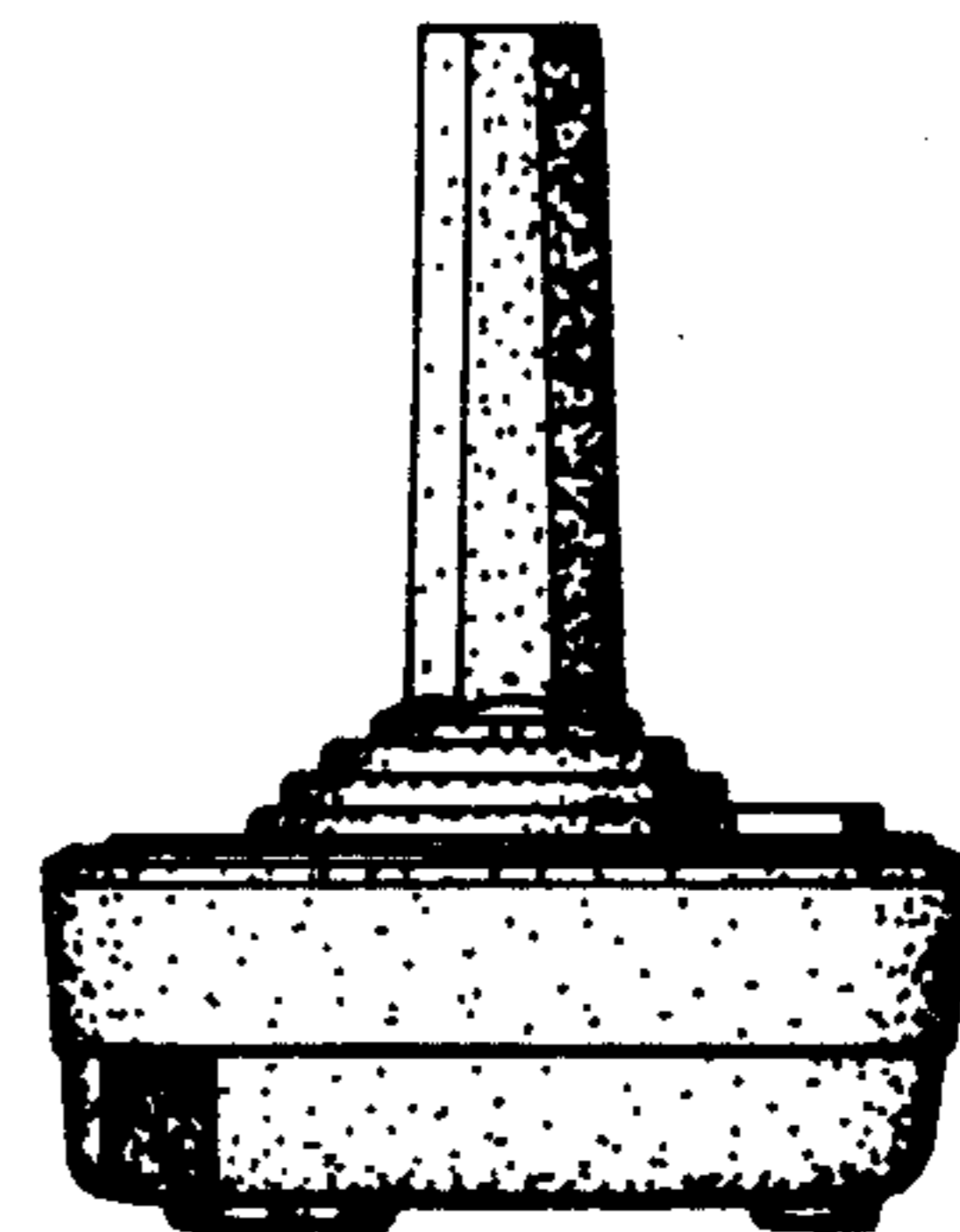


FIG. 5.

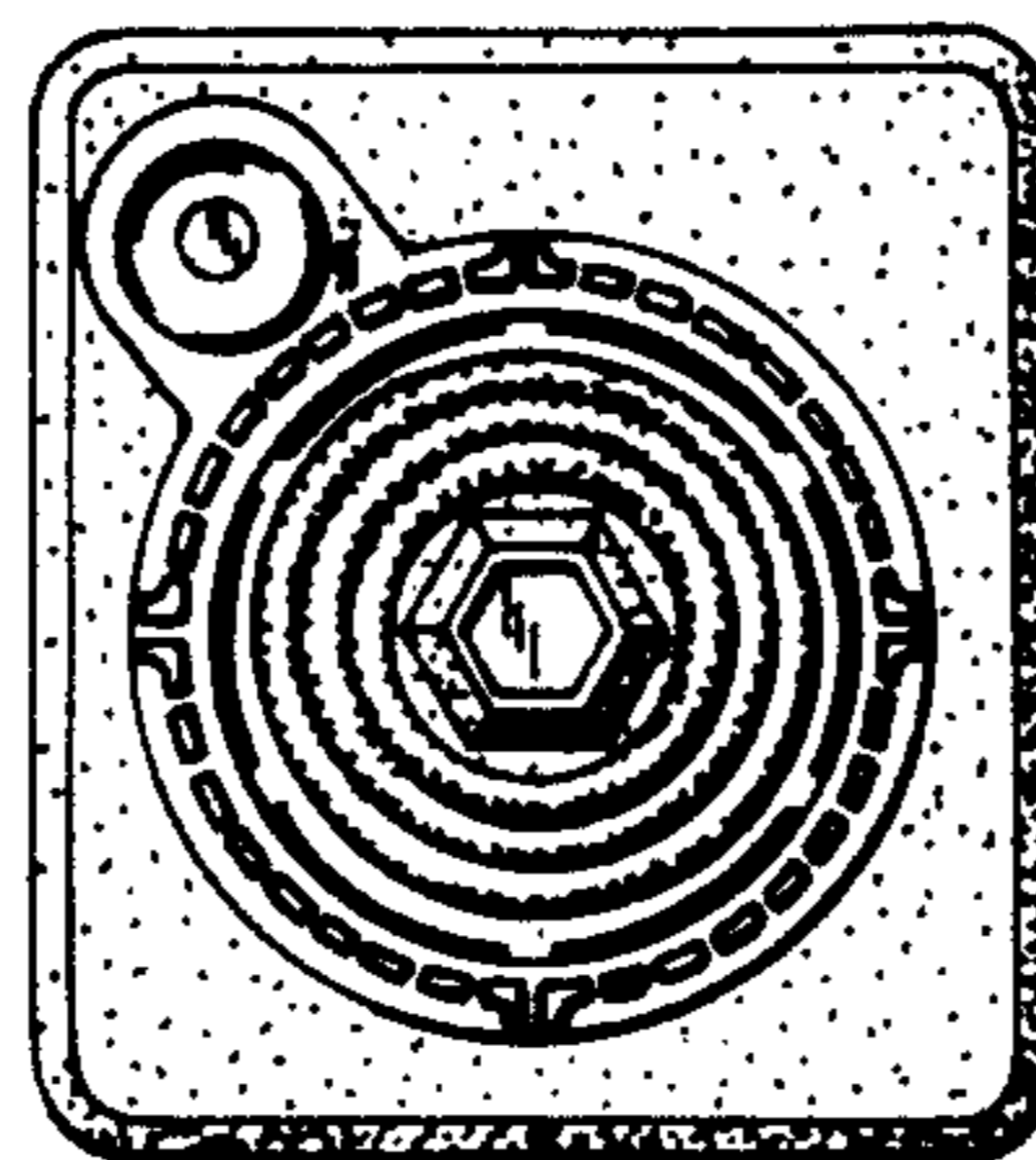


FIG. 7.

**Disclaimer**

**Des. 255,565.—***Gerald R. Aamoth, Santa Clara and Kevin P. McKinsey, Scotts Valley, Calif. VIDEO GAME CONTROL UNIT. Patent dated June 24, 1980. Disclaimer filed Oct. 4, 1982, by the assignee, Atari, Inc.*

**The term of this patent subsequent to Mar. 25, 1994 has been disclaimed.  
[Official Gazette June 7, 1983.]**