## United States Patent [19]

## Huang

[11] Des. 248,247

[45] \*\* Jun. 20, 1978

[54]	GAME CABINET	
[75]	Inventor:	Barney H. Huang, Mountain View, Calif.
[73]	Assignee:	Atari, Inc., Sunnyvale, Calif.
[**]	Term:	14 Years
[21]	Appl. No.:	738,827
[22]	Filed:	Nov. 4, 1976
[52]	U.S. Cl Field of Sea	D21—01 D34/5 L; D19/63 arch D34/5 L, 5 J, 5 AA 19/63; 273/1 E, 85 R, DIG. 28; 35/11
[56]	References Cited	
		PUBLICATIONS

Vending Times, Dec. 1975, p. 59, lower left, "Crash' n' Score" Cabinet.

Vending Times, Sep. 1975, p. 65, cabinet at right. Vending Times, Jul. 1976, p. 58, Ramtek "Hit Me". Primary Examiner—Melvin B. Feiser Attorney, Agent, or Firm—Paul D. Flehr

[57]

**CLAIM** 

The ornamental design for a game cabinet, as shown and described.

## **DESCRIPTION**

FIG. 1 is a perspective view of a game cabinet employing my new design;

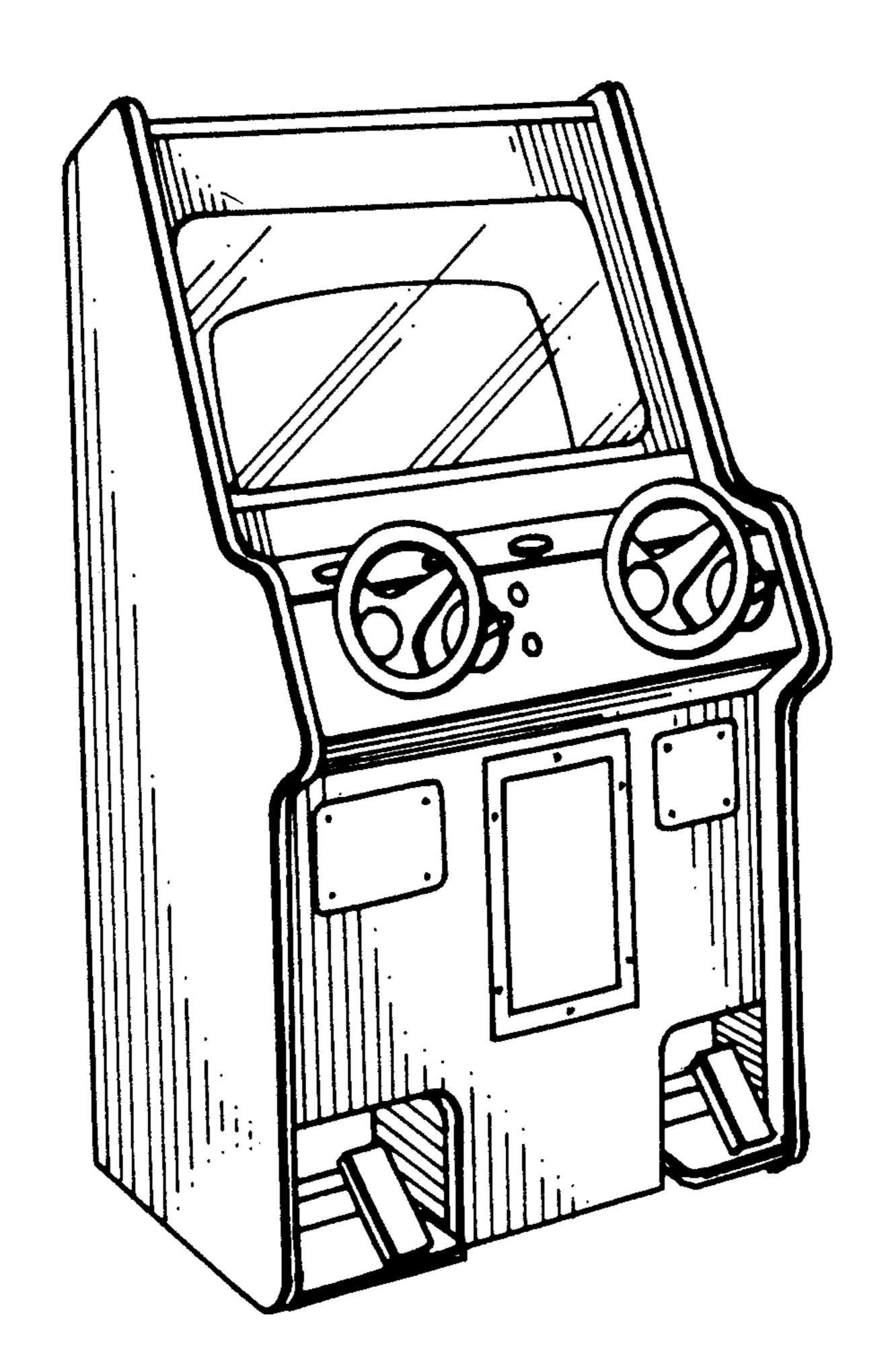
FIG. 2 is a top plan view of the game cabinet shown in FIG. 1;

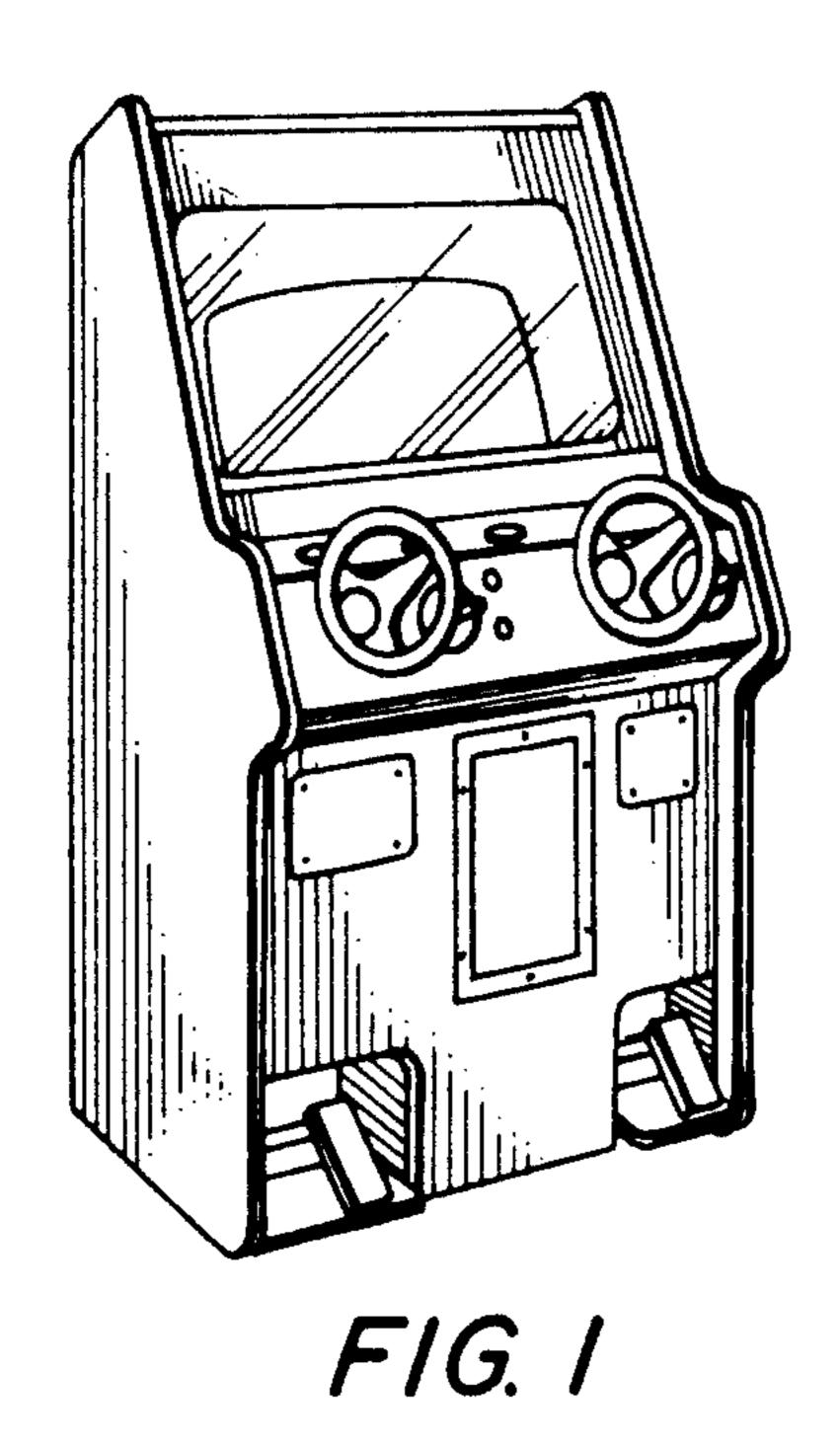
FIG. 3 is a left side elevational view of the game cabinet shown in FIG. 1;

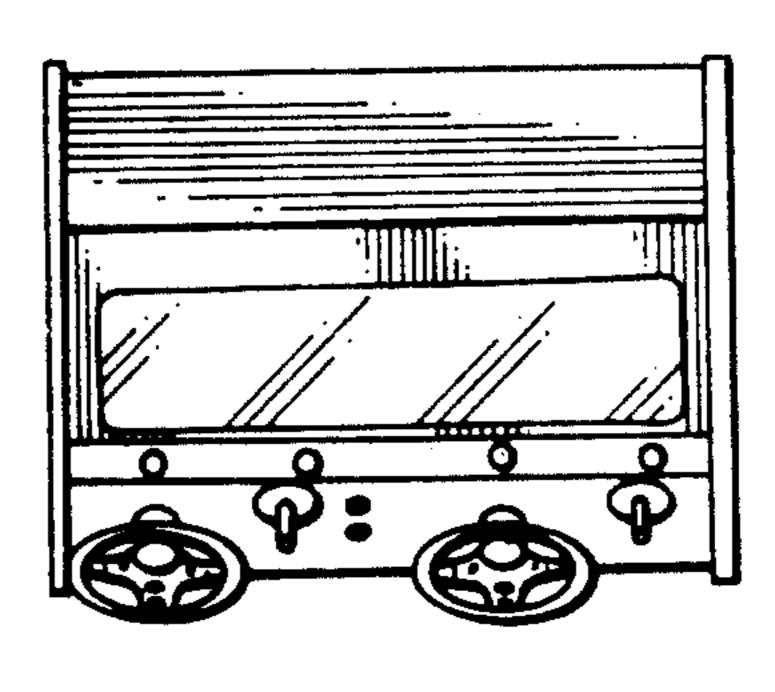
FIG. 4 is a front elevational view of the game cabinet shown in FIG. 1;

FIG. 5 is a rear elevational view of the game cabinet shown in FIG. 1.

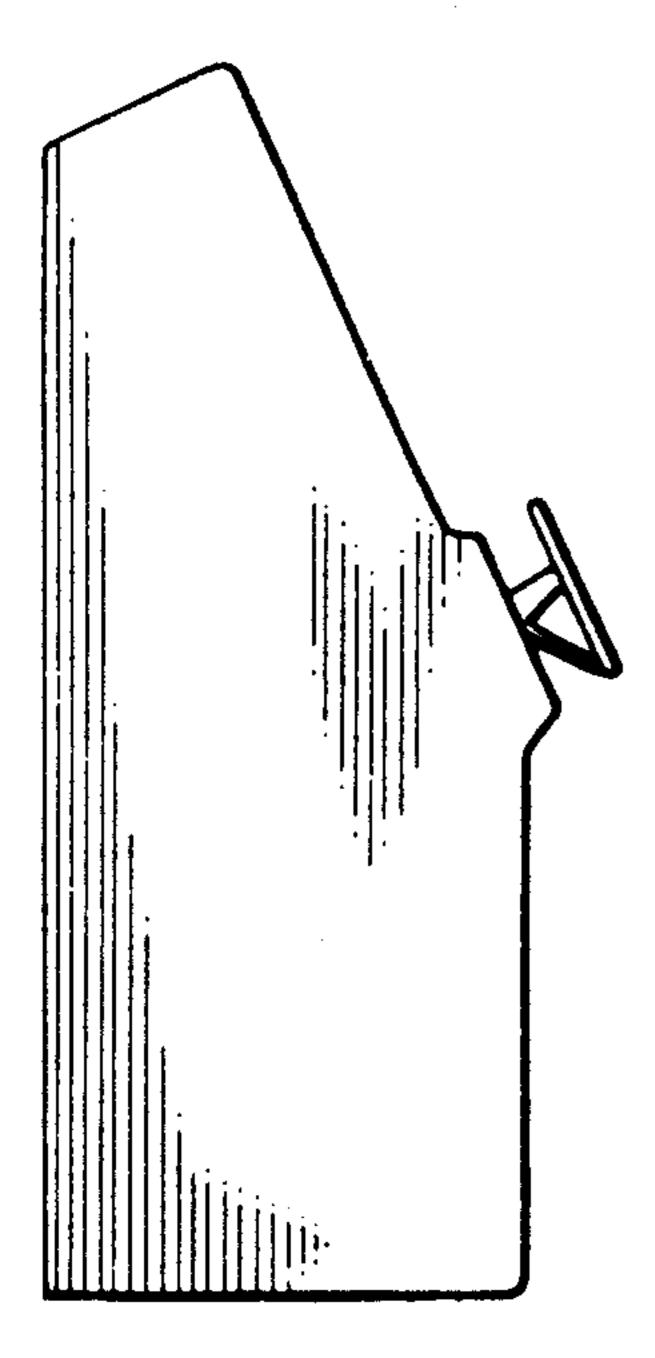
The bottom of the game cabinet is a generally planar surface. The right side of the game cabinet is a mirror image of the left side.



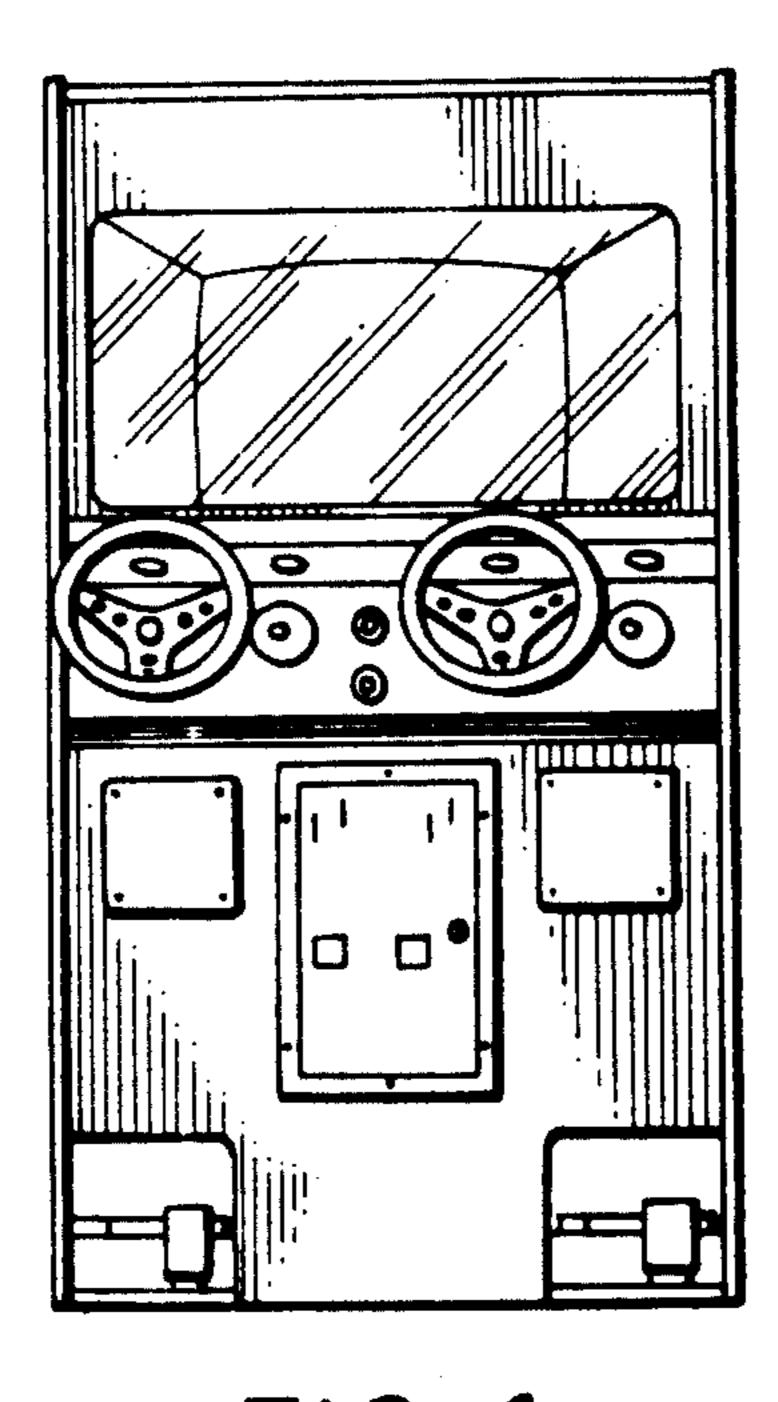




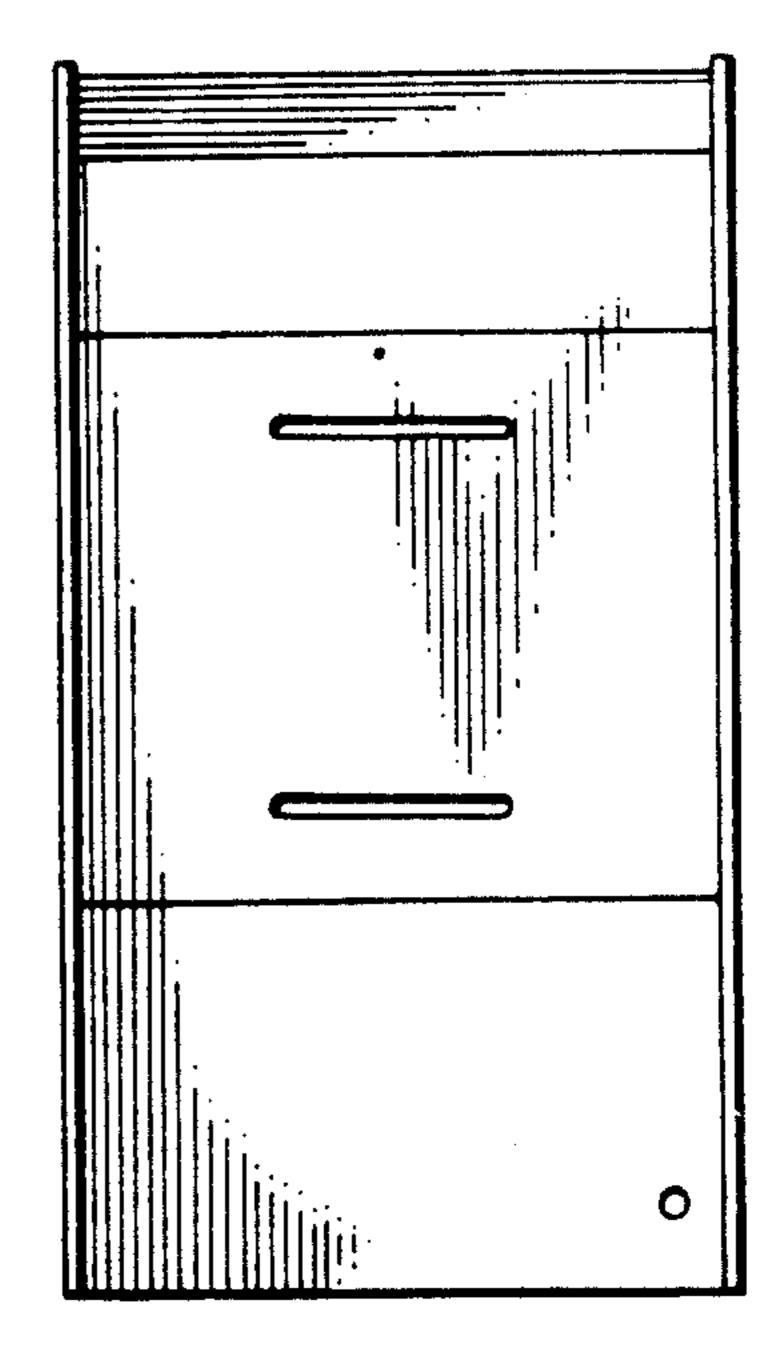
F/G. 2



F/G. 3



F/G. 4



F/G. 5