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United States Design Patent

Liu

(10)

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(45)

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(54) VR CONTROLLERS GAME ACCESSORY

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(**) Term: 15 Years

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(52) U.S. Cl. D21/333

(58) Field of Classification Search

USPC D21/333, 13, 27, 324, 328, 329-331, D21/325; D24/186; D14/144, 147-48, D14/156, 247-248, 341-347, 388-389, D14/496

CPC A63F 13/24; A63F 13/06; A63F 13/218; A63F 13/23; A63F 13/25; A63F 2300/1087

See application file for complete search history.

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Primary Examiner — Katie Jane Stofko

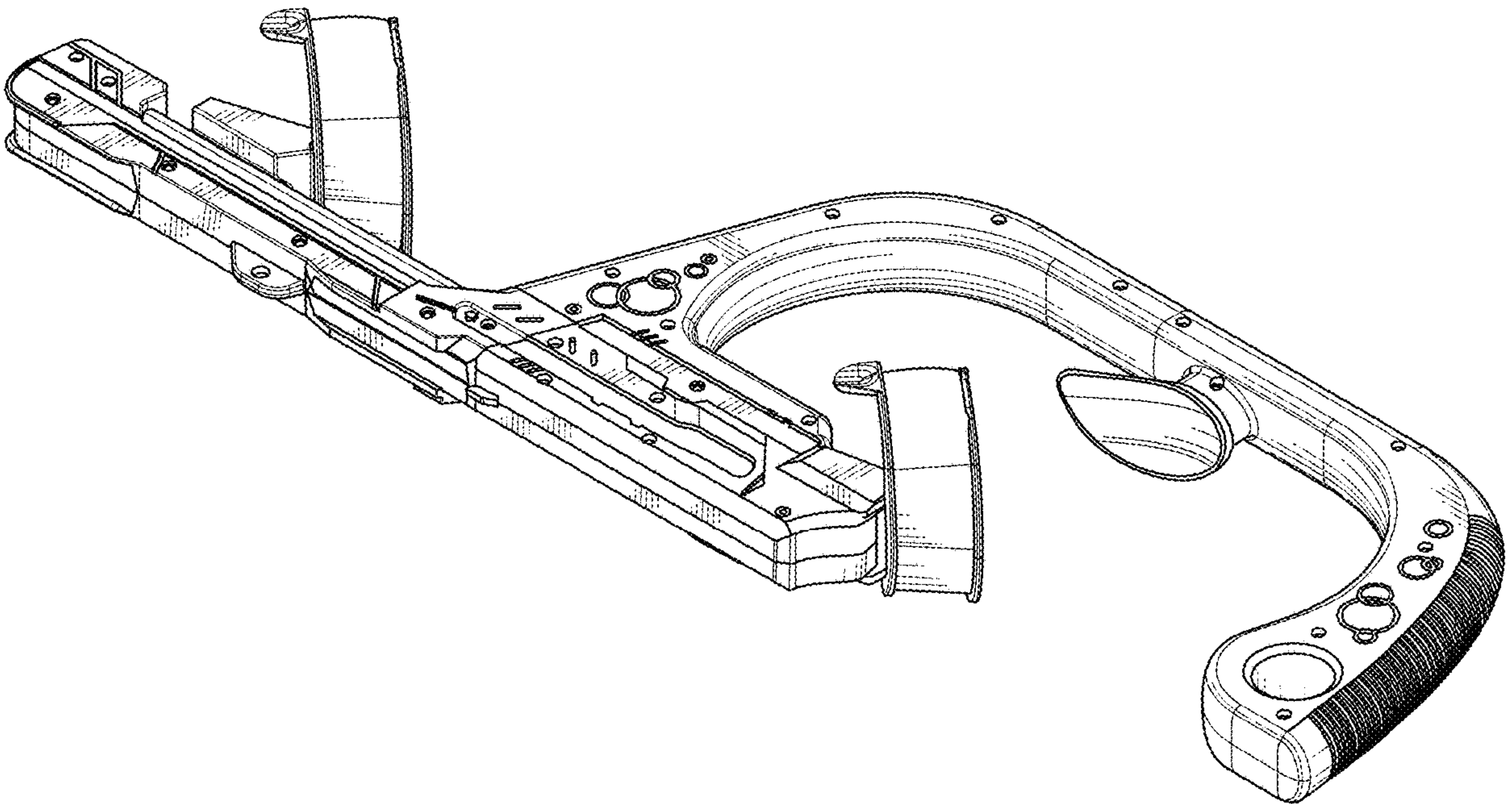
(57) CLAIM

The ornamental design for a VR controllers game accessory, as shown and described.

DESCRIPTION

FIG. 1 is a front, top and right side perspective view of a VR controllers game accessory, showing my new design; FIG. 2 is a rear, bottom and left side perspective view thereof; FIG. 3 is a front view thereof; FIG. 4 is a rear view thereof; FIG. 5 is a left side view thereof; FIG. 6 is a right side view thereof; FIG. 7 is a top view thereof; and, FIG. 8 is a bottom view thereof.

1 Claim, 7 Drawing Sheets



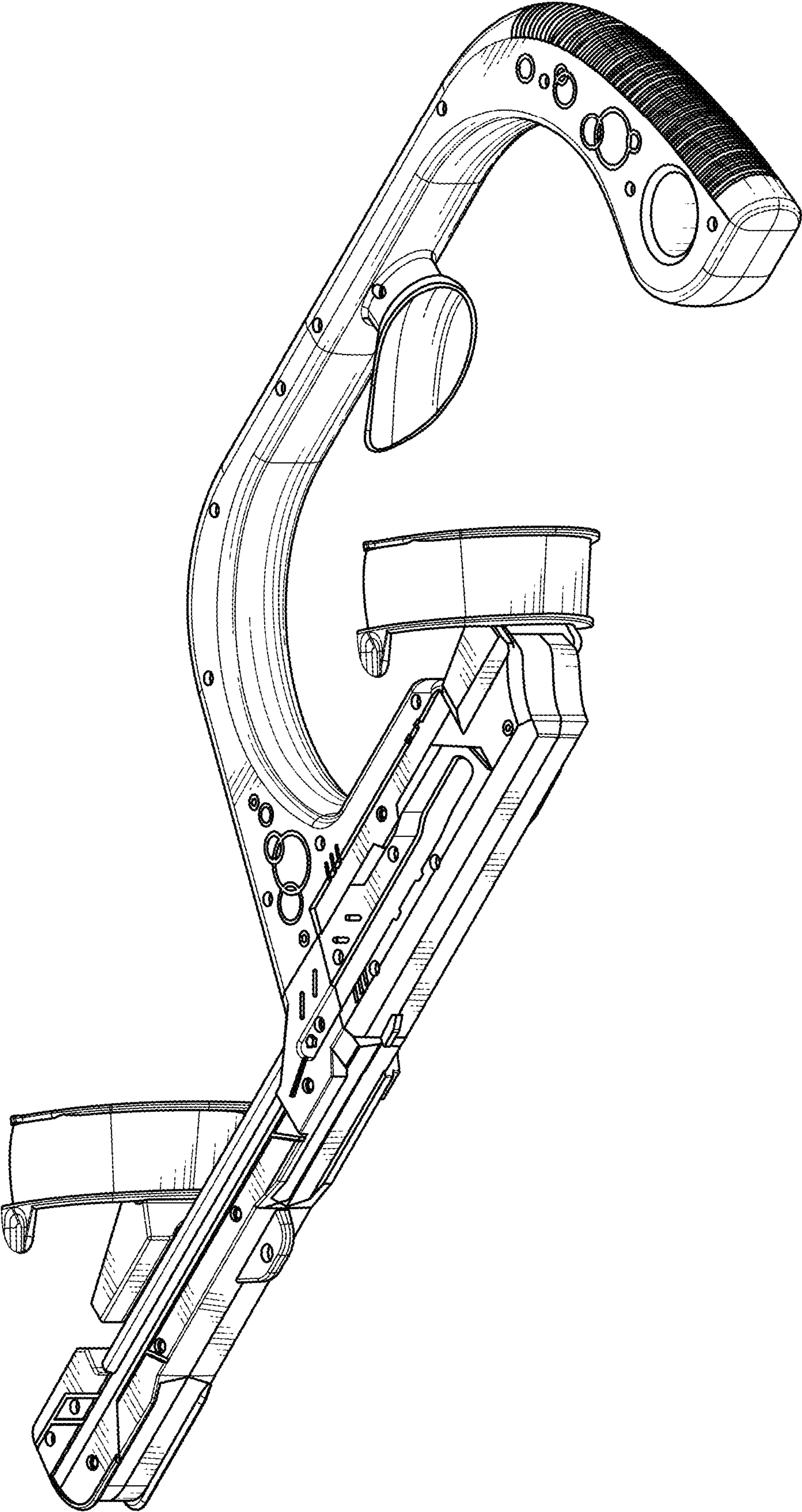


FIG. 1

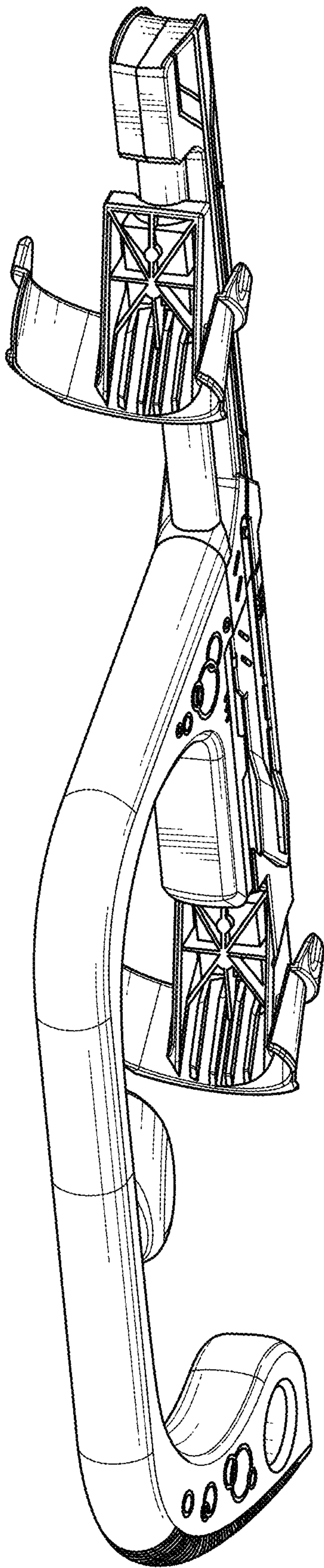


FIG. 2

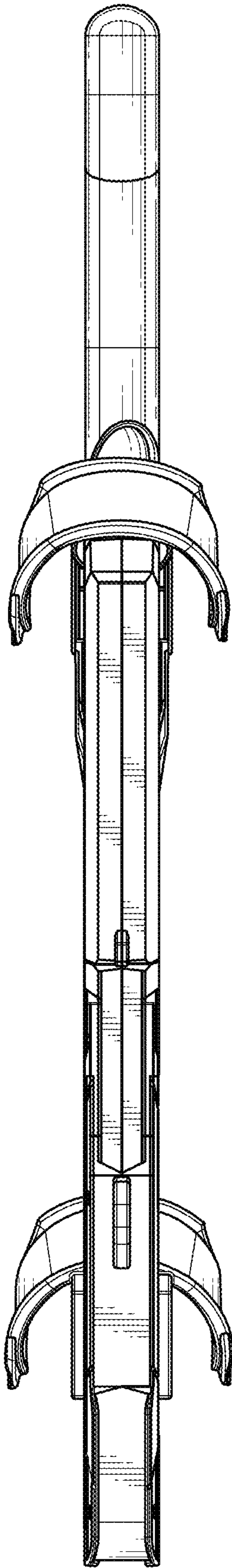


FIG. 3

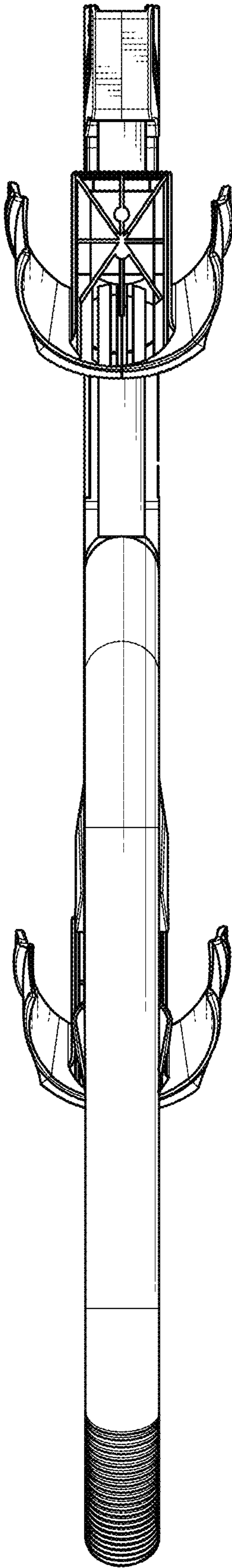


FIG. 4

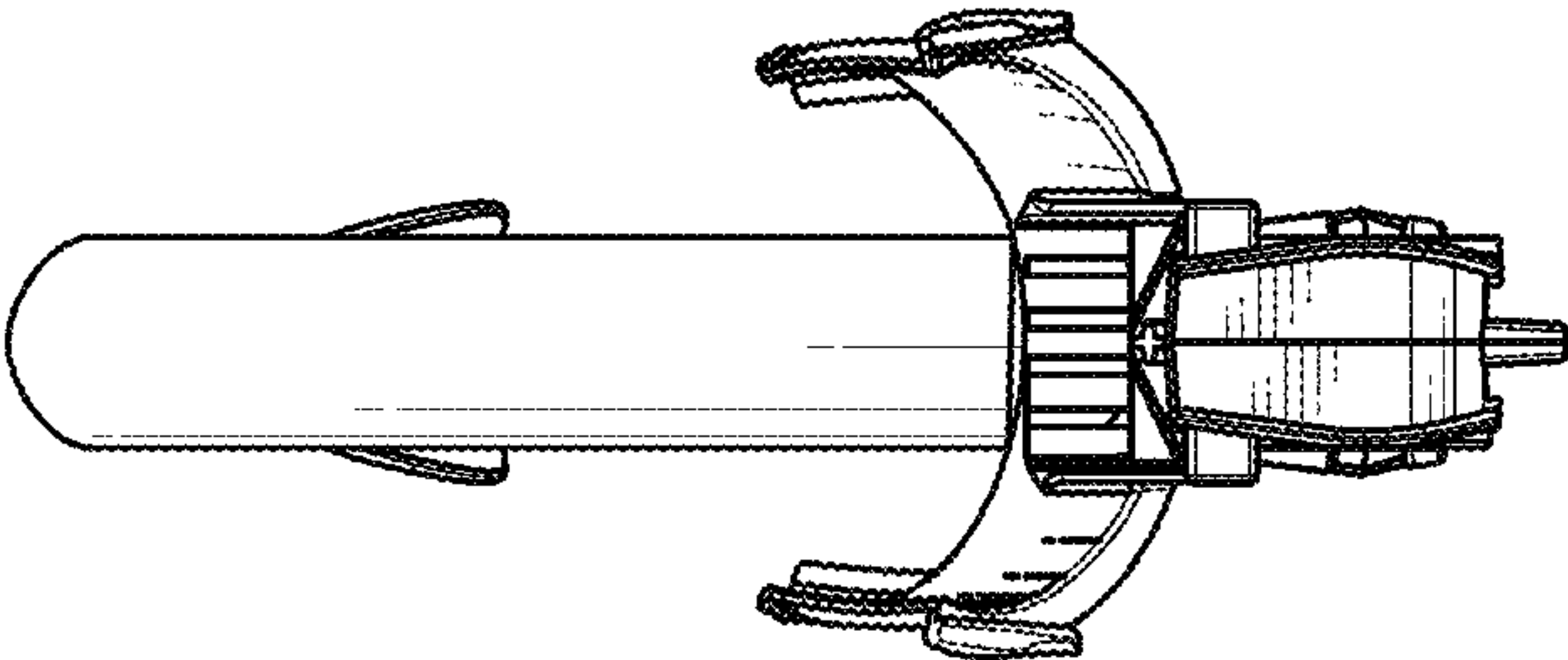


FIG. 5

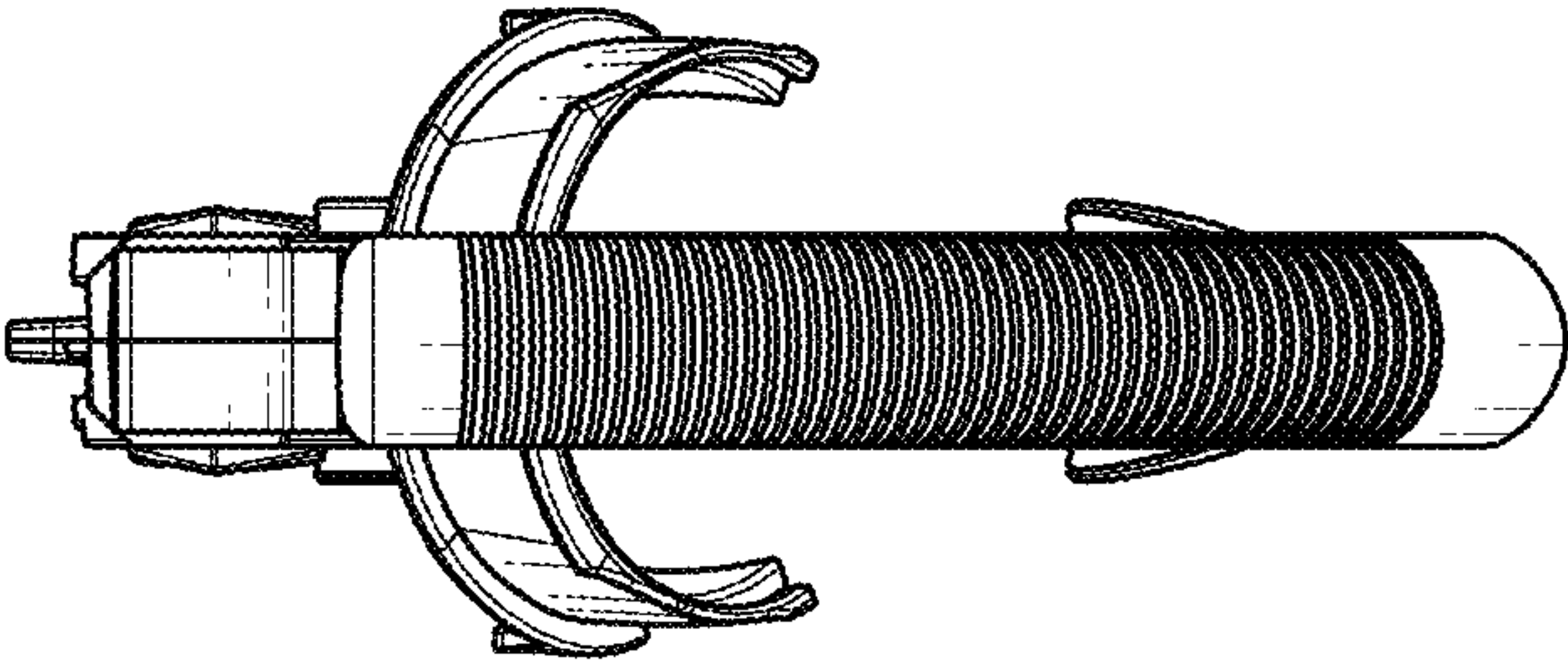


FIG. 6

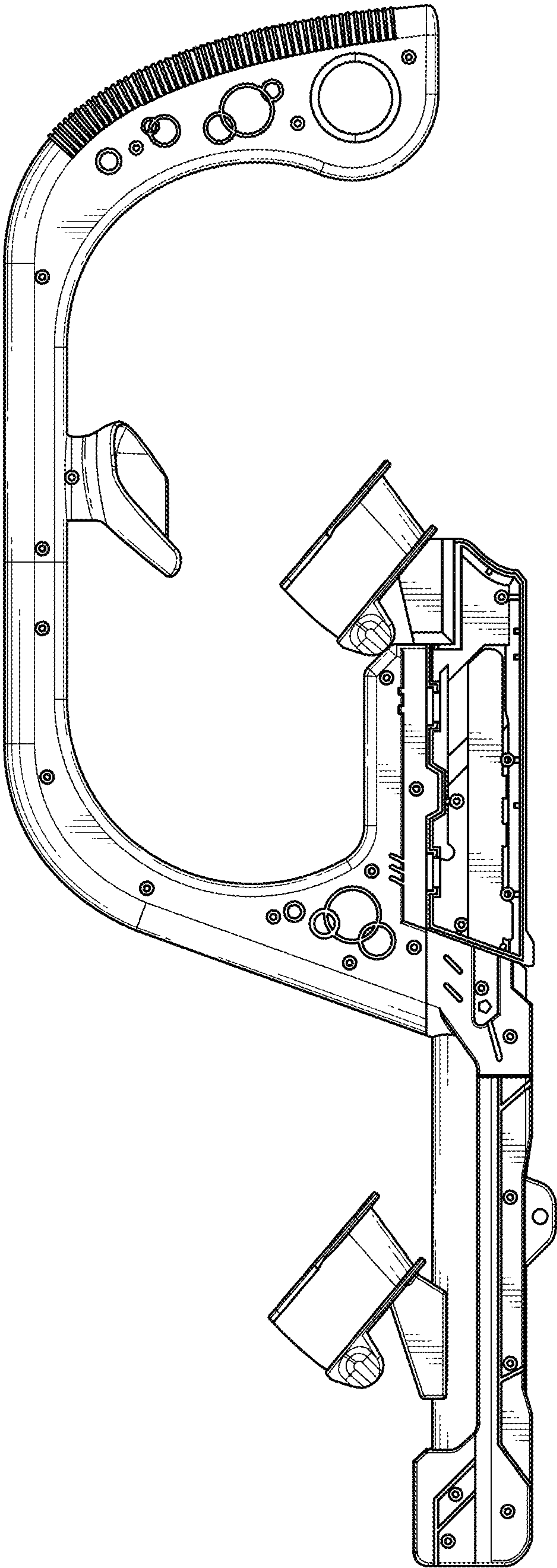


FIG. 7

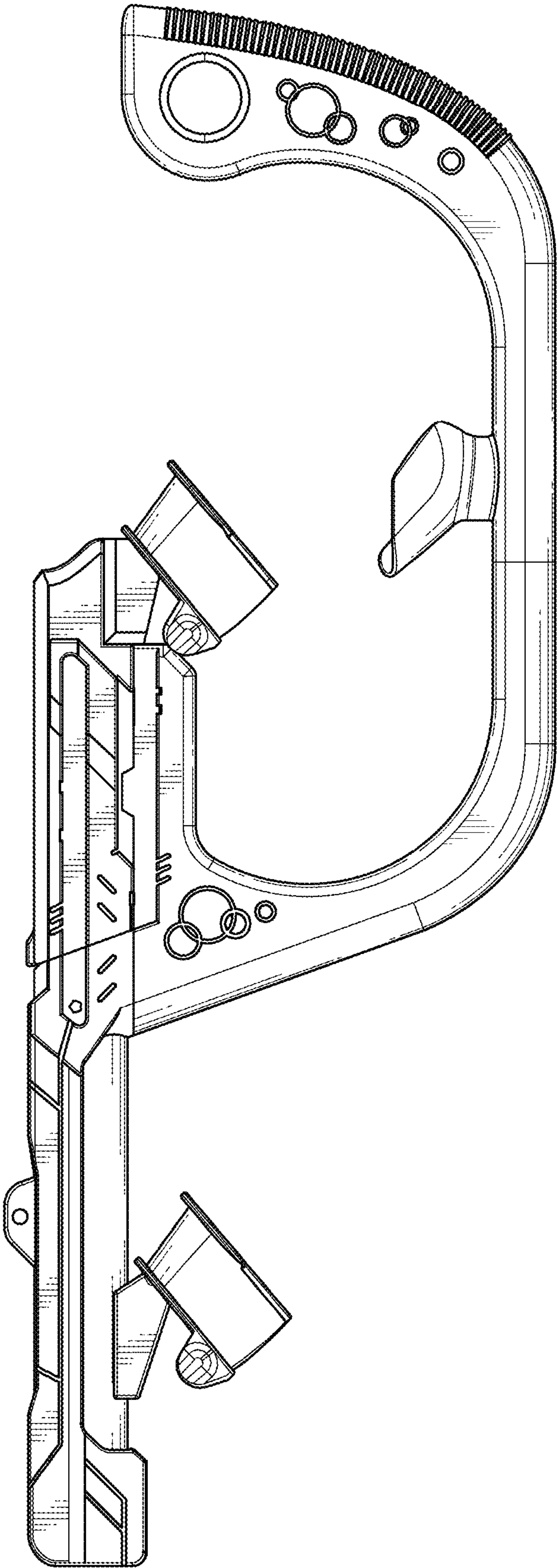


FIG. 8