



US009971986B2

(12) **United States Patent**  
**Yeap et al.**

(10) **Patent No.:** **US 9,971,986 B2**  
(45) **Date of Patent:** **May 15, 2018**

(54) **METHOD AND SYSTEM FOR VALIDATING A DEVICE THAT USES A DYNAMIC IDENTIFIER**

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(\*) Notice: Subject to any disclaimer, the term of this patent is extended or adjusted under 35 U.S.C. 154(b) by 892 days.

(21) Appl. No.: **13/852,352**

(22) Filed: **Mar. 28, 2013**

(65) **Prior Publication Data**

US 2013/0212398 A1 Aug. 15, 2013

**Related U.S. Application Data**

(60) Division of application No. 12/343,268, filed on Dec. 23, 2008, now Pat. No. 8,412,638, which is a (Continued)

(51) **Int. Cl.**  
**G06Q 10/08** (2012.01)  
**G06F 21/43** (2013.01)  
(Continued)

(52) **U.S. Cl.**  
CPC ..... **G06Q 10/087** (2013.01); **G06F 9/445** (2013.01); **G06F 21/43** (2013.01); **G06F 21/79** (2013.01);  
(Continued)

(58) **Field of Classification Search**  
USPC ..... 726/2, 4, 5, 9, 10, 27, 30; 705/64, 65, 705/67; 235/375, 382, 382.5  
See application file for complete search history.

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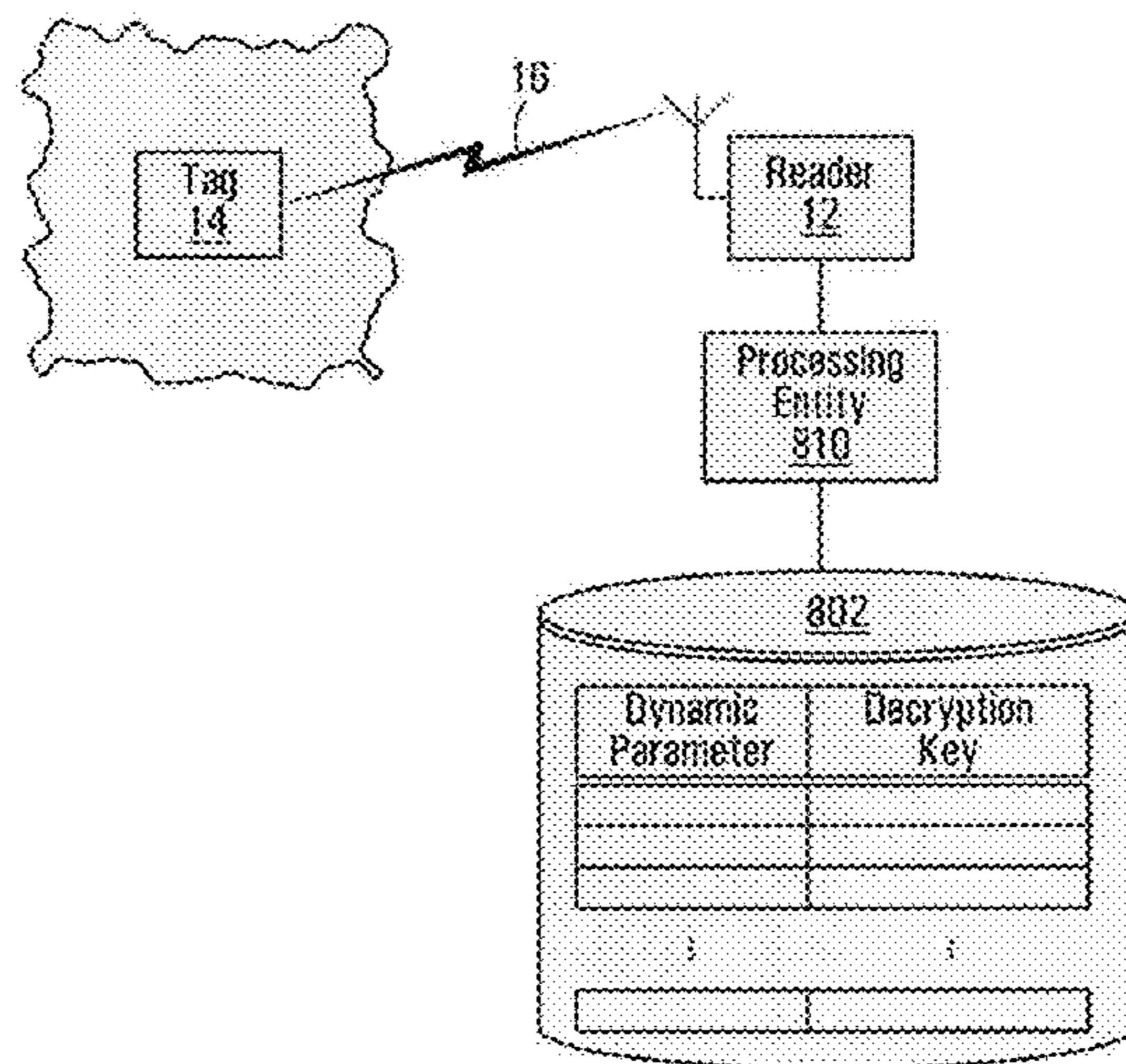
U.S. Appl. No. 13/852,352, Yeap et al., Mamon Obeid.\*  
(Continued)

*Primary Examiner* — Mamon Obeid

(57) **ABSTRACT**

A method that comprises obtaining a currently received signature from a device; obtaining a candidate identifier associated with the device; consulting a database to obtain a set of previously received signatures associated with the candidate identifier; and validating the currently received signature based on a comparison of the currently received signature to the set of previously received signatures associated with the candidate identifier. Also, a method that comprises obtaining a currently received signature from a device; decrypting the currently received signature to obtain a candidate identifier; and a candidate scrambling code; consulting a database to obtain a set of previously received scrambling codes associated with the candidate identifier; and validating the currently received signature based on a comparison of the candidate scrambling code to the set of previously received scrambling codes associated with the candidate identifier.

**35 Claims, 12 Drawing Sheets**



**Related U.S. Application Data**

continuation-in-part of application No. PCT/CA2007/002343, filed on Dec. 20, 2007.

(51) **Int. Cl.**

**G06F 21/79** (2013.01)  
**G06Q 20/02** (2012.01)  
**G06Q 20/34** (2012.01)  
**G06Q 20/38** (2012.01)  
**G06Q 20/40** (2012.01)  
**G06Q 20/42** (2012.01)  
**G07F 7/10** (2006.01)  
**H04L 29/06** (2006.01)  
**H04L 9/32** (2006.01)  
**G06F 9/445** (2018.01)  
**H04W 12/10** (2009.01)  
**H04W 12/08** (2009.01)

(52) **U.S. Cl.**

CPC ..... **G06Q 20/02** (2013.01); **G06Q 20/341** (2013.01); **G06Q 20/385** (2013.01); **G06Q 20/3825** (2013.01); **G06Q 20/3829** (2013.01); **G06Q 20/40** (2013.01); **G06Q 20/401** (2013.01); **G06Q 20/40975** (2013.01); **G06Q 20/425** (2013.01); **G07F 7/1008** (2013.01); **H04L 9/3247** (2013.01); **H04L 63/0823** (2013.01); **H04L 63/0846** (2013.01); **H04L 63/126** (2013.01); **H04W 12/08** (2013.01); **H04W 12/10** (2013.01); **H04L 2209/56** (2013.01); **H04L 2209/805** (2013.01); **H04L 2209/84** (2013.01)

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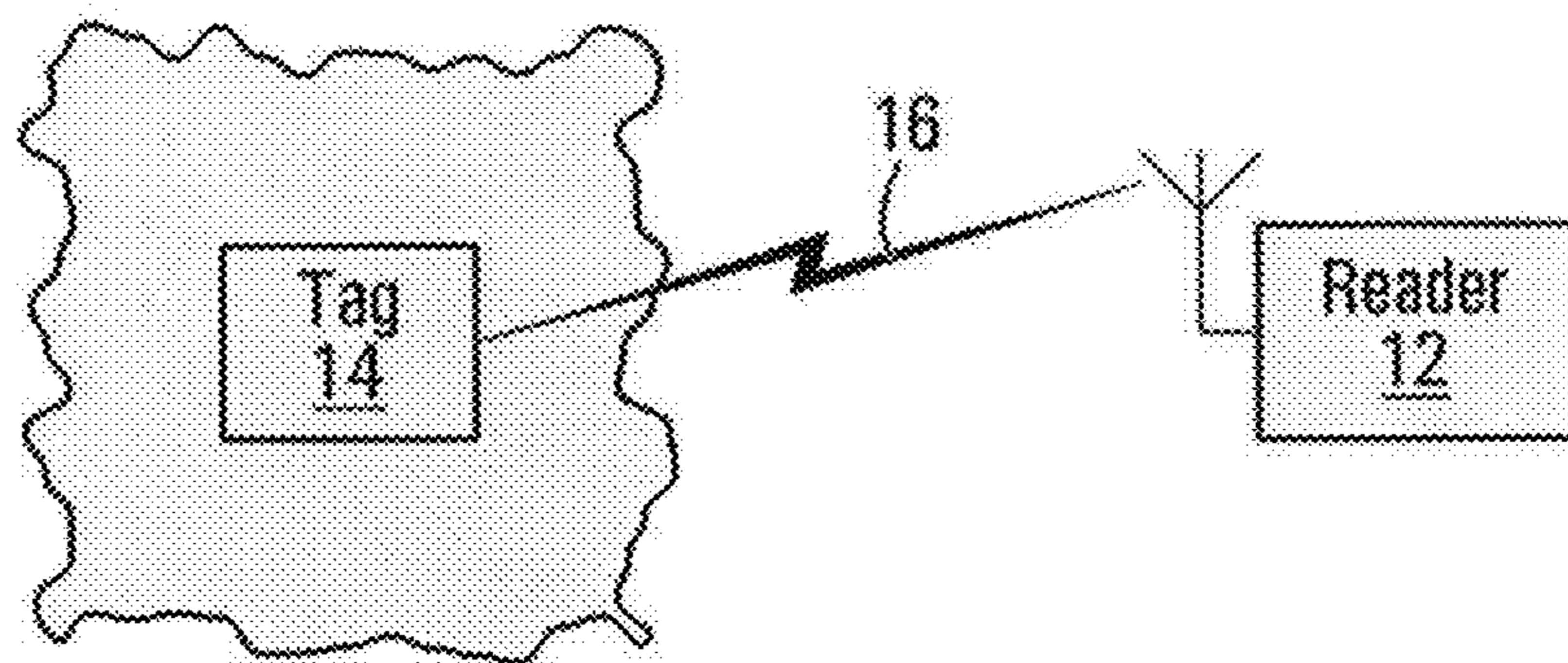
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**FIG. 1**

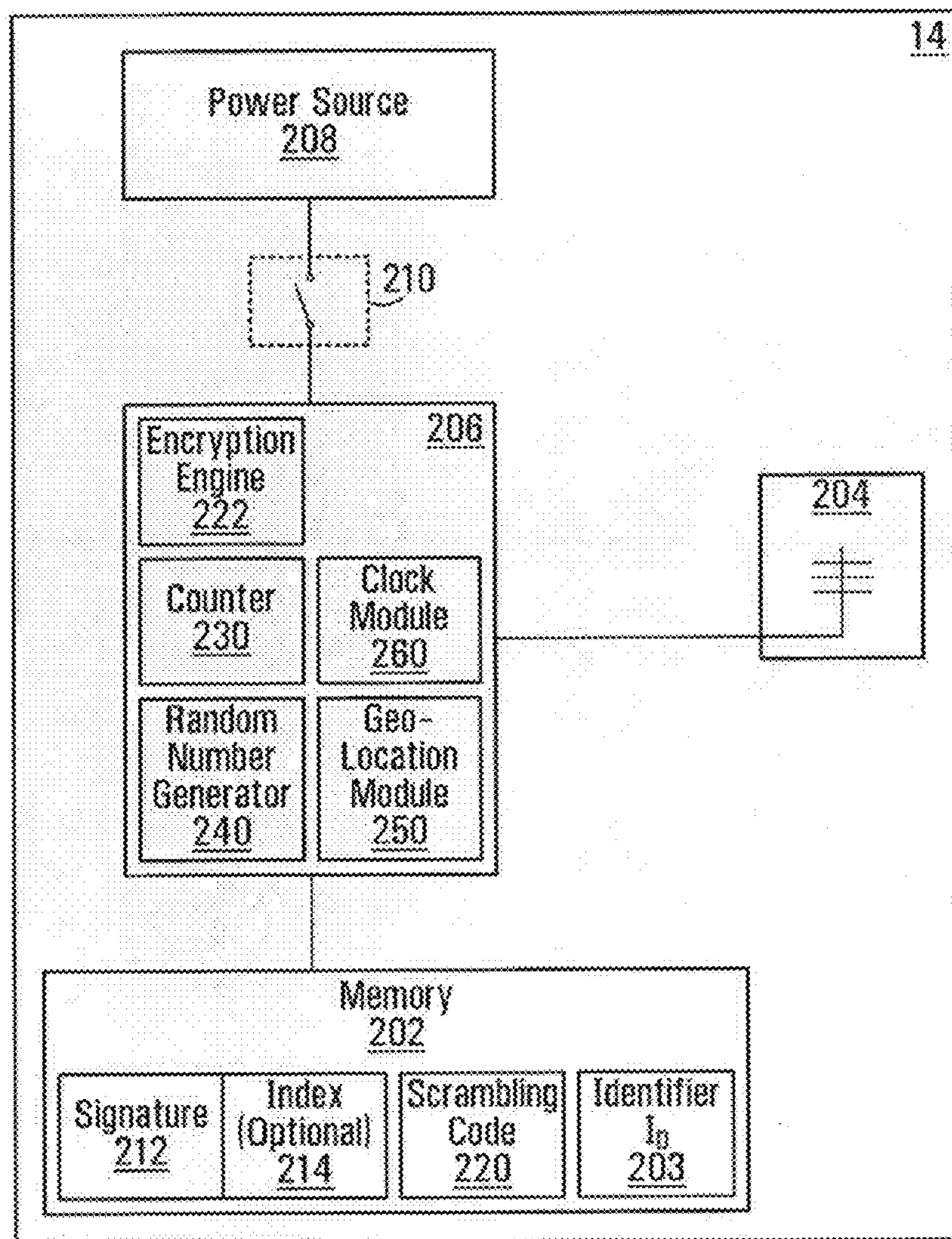
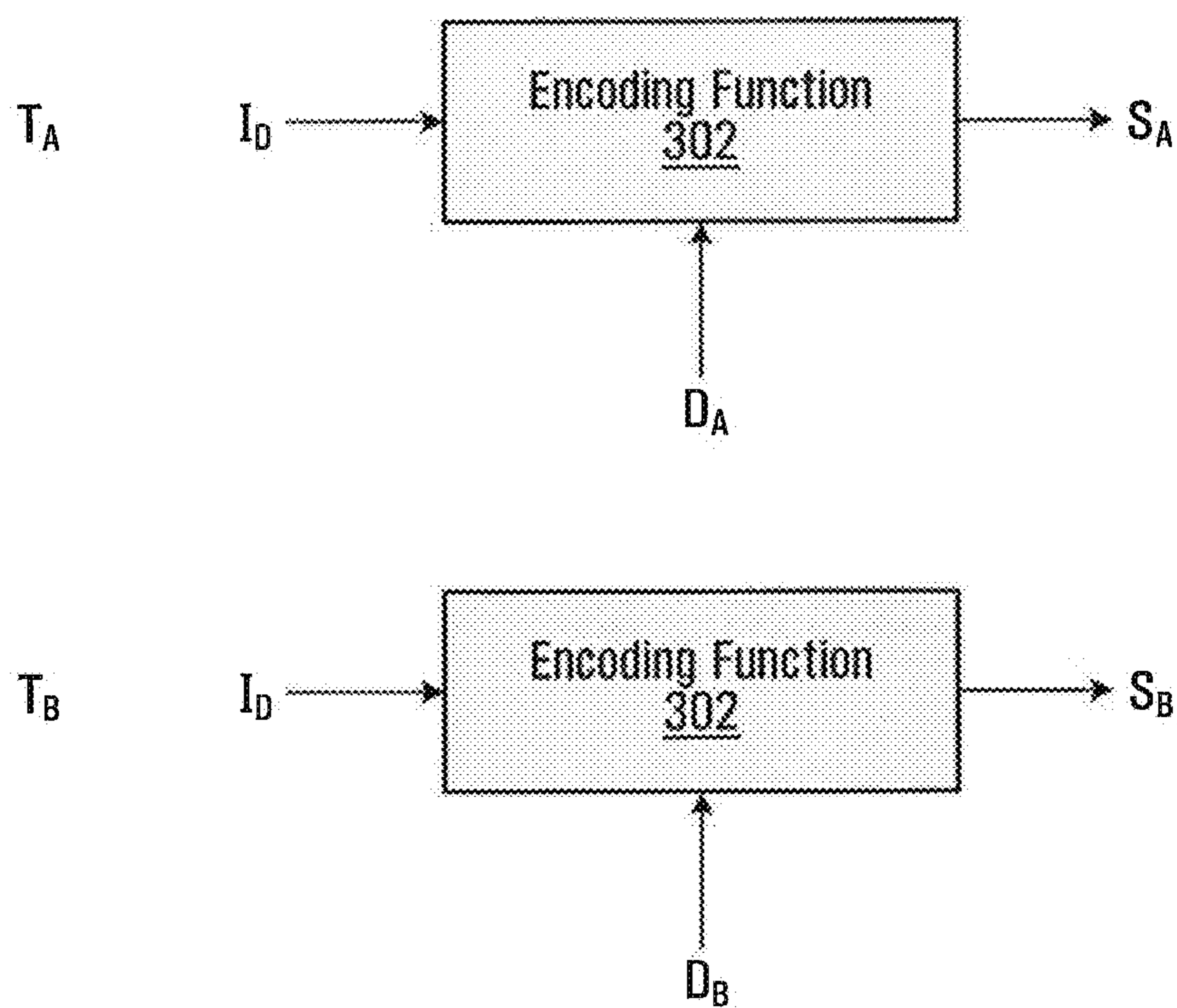


FIG. 2



**FIG. 3**

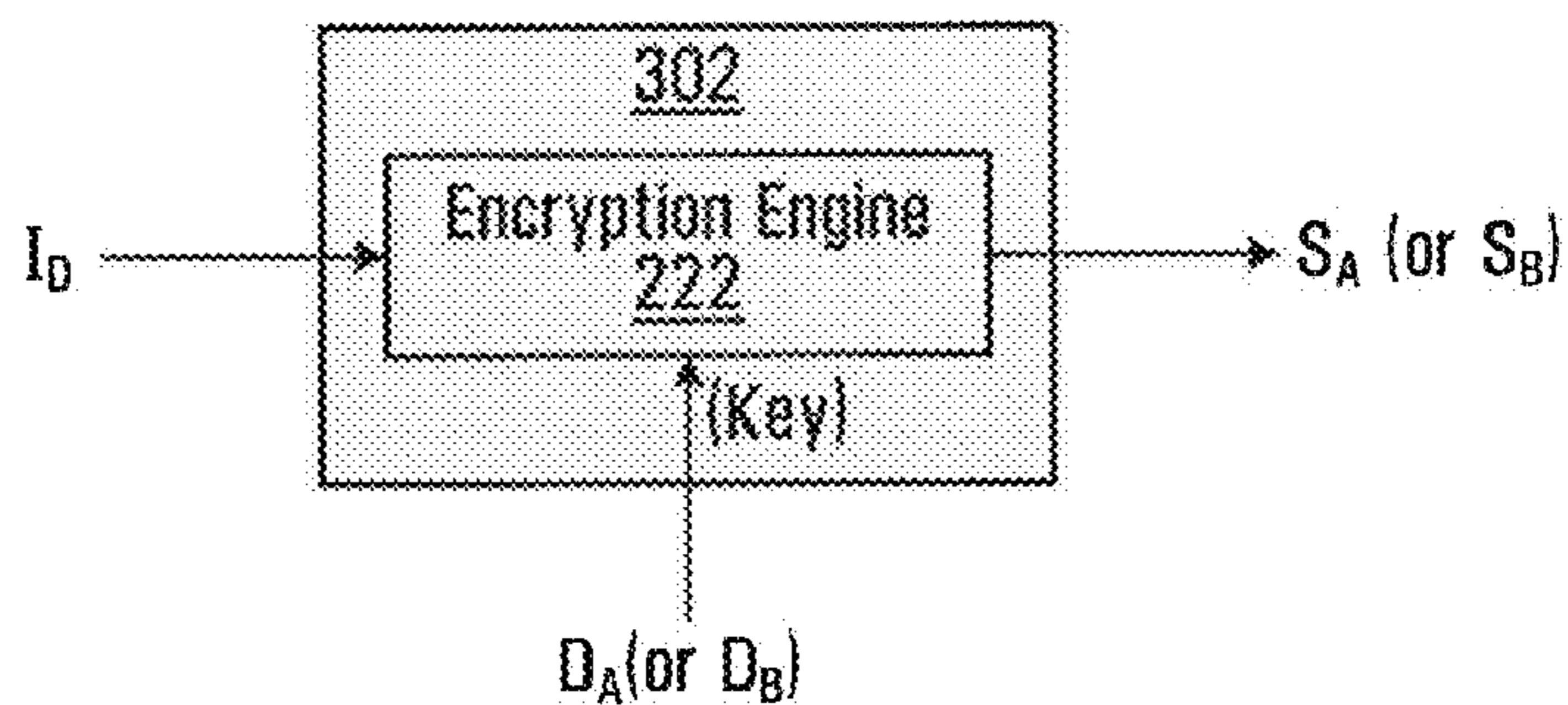


FIG. 4A

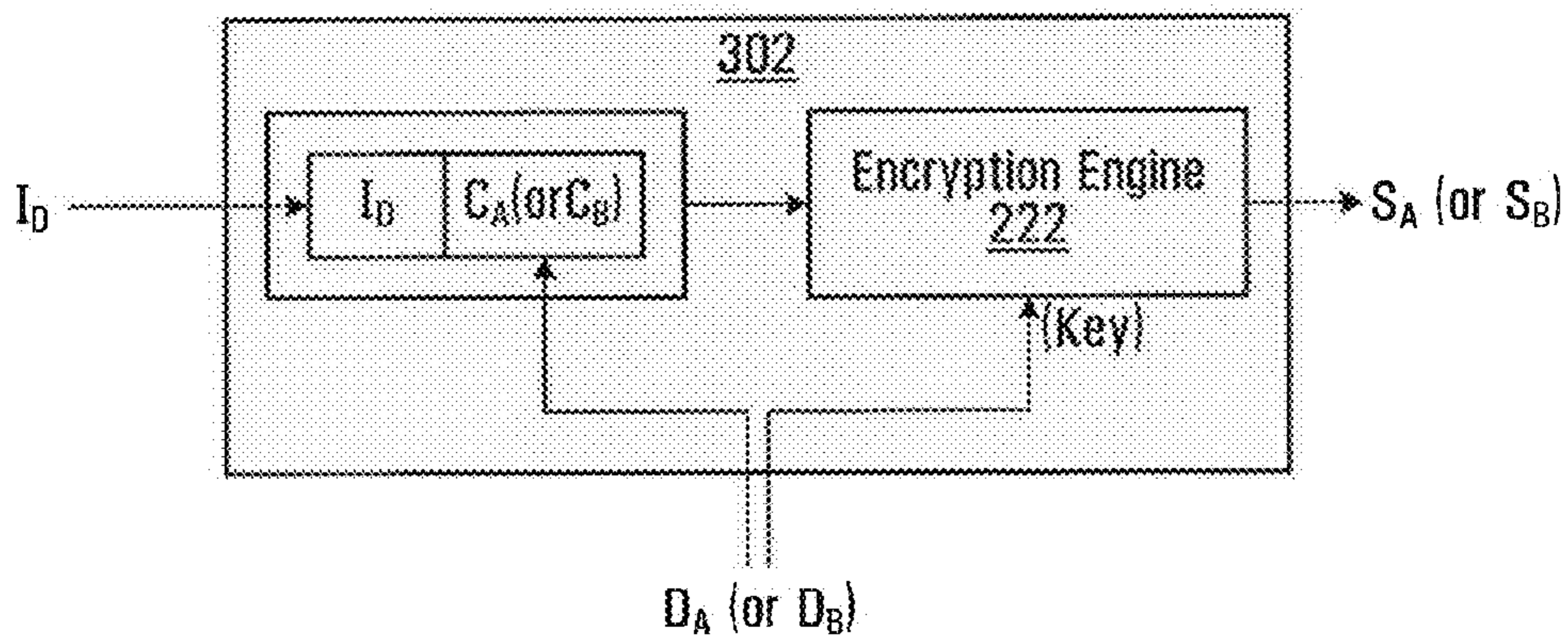
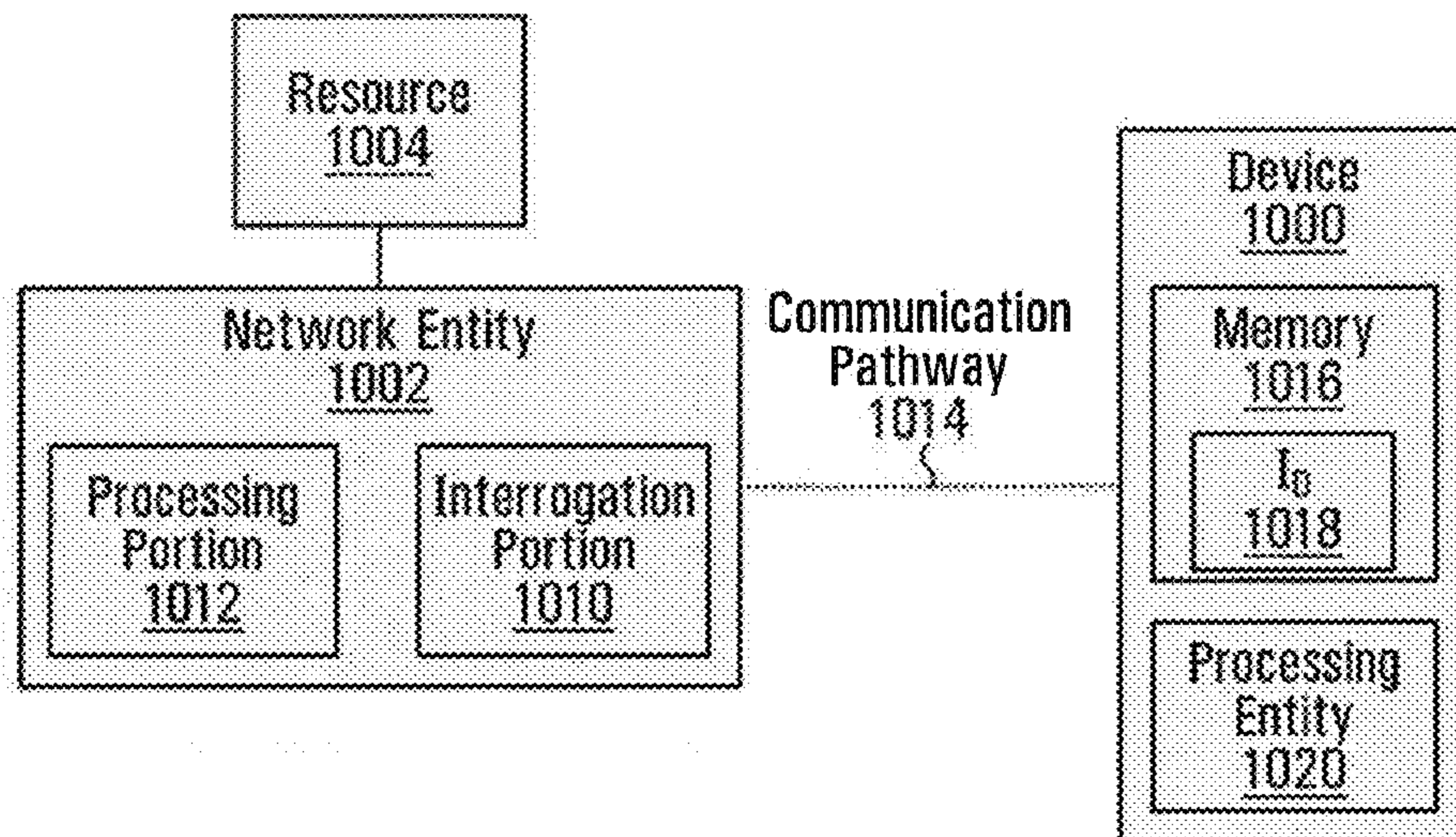


FIG. 4B





**FIG. 5**

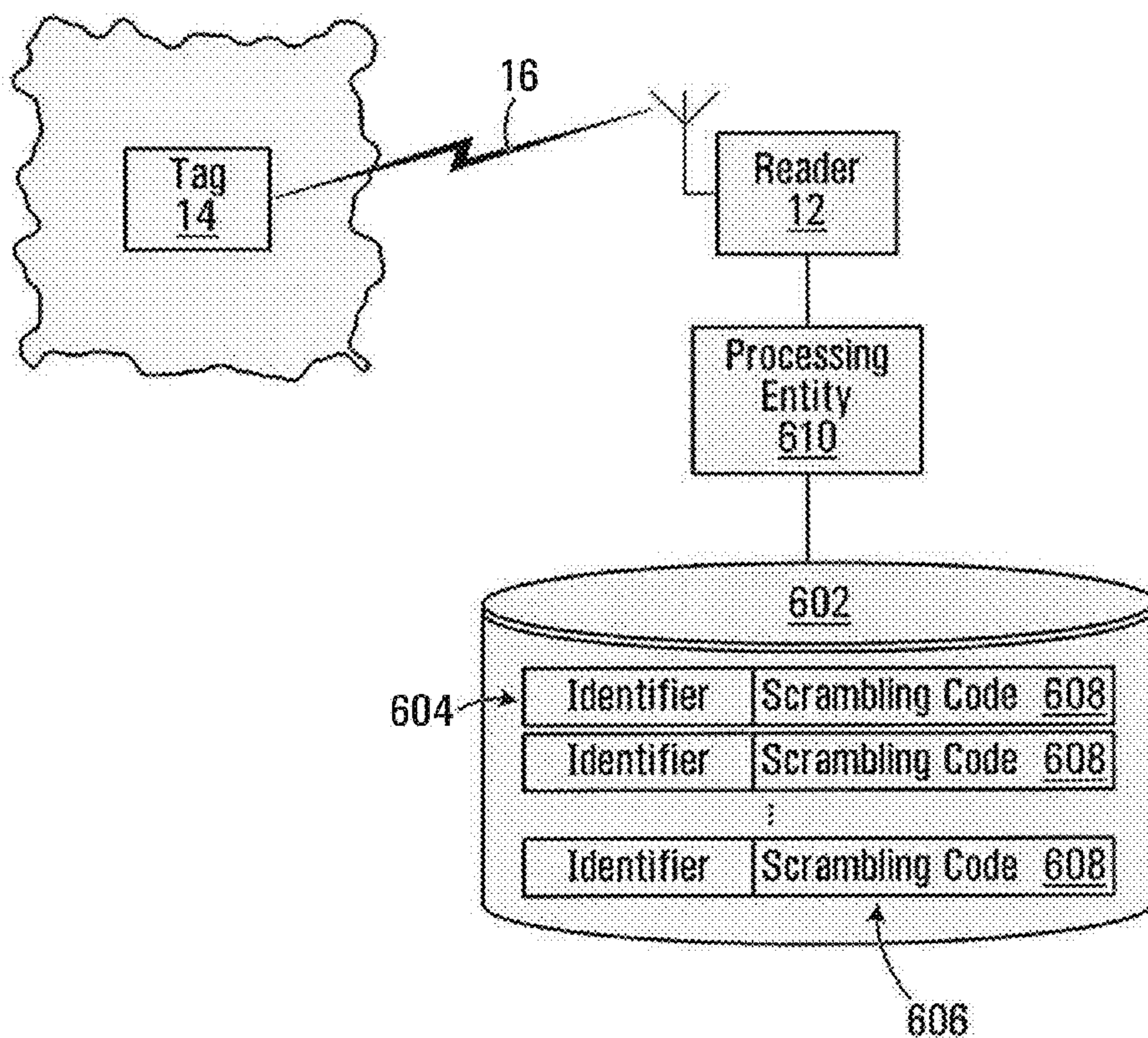


FIG. 6A

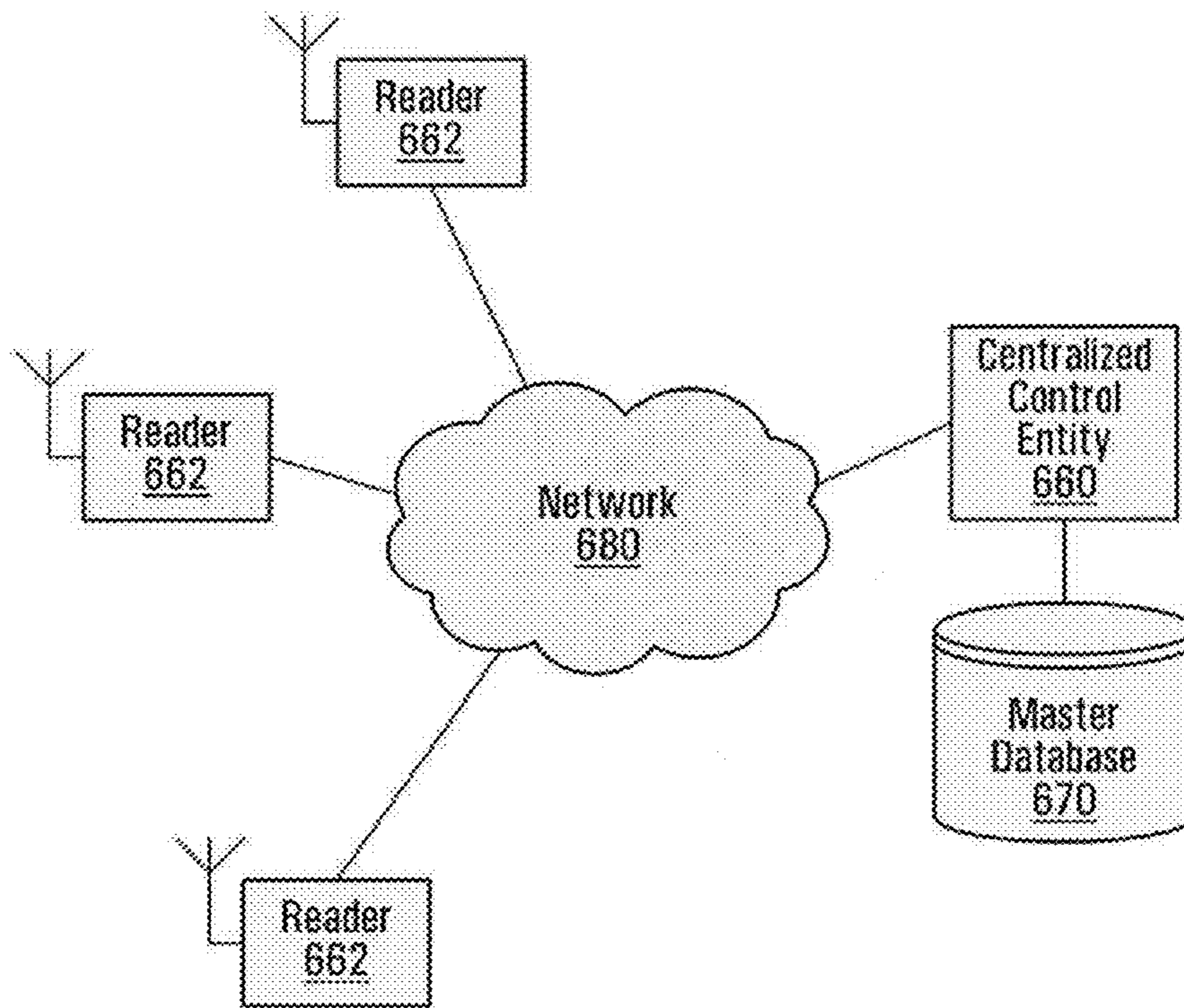


FIG. 6B

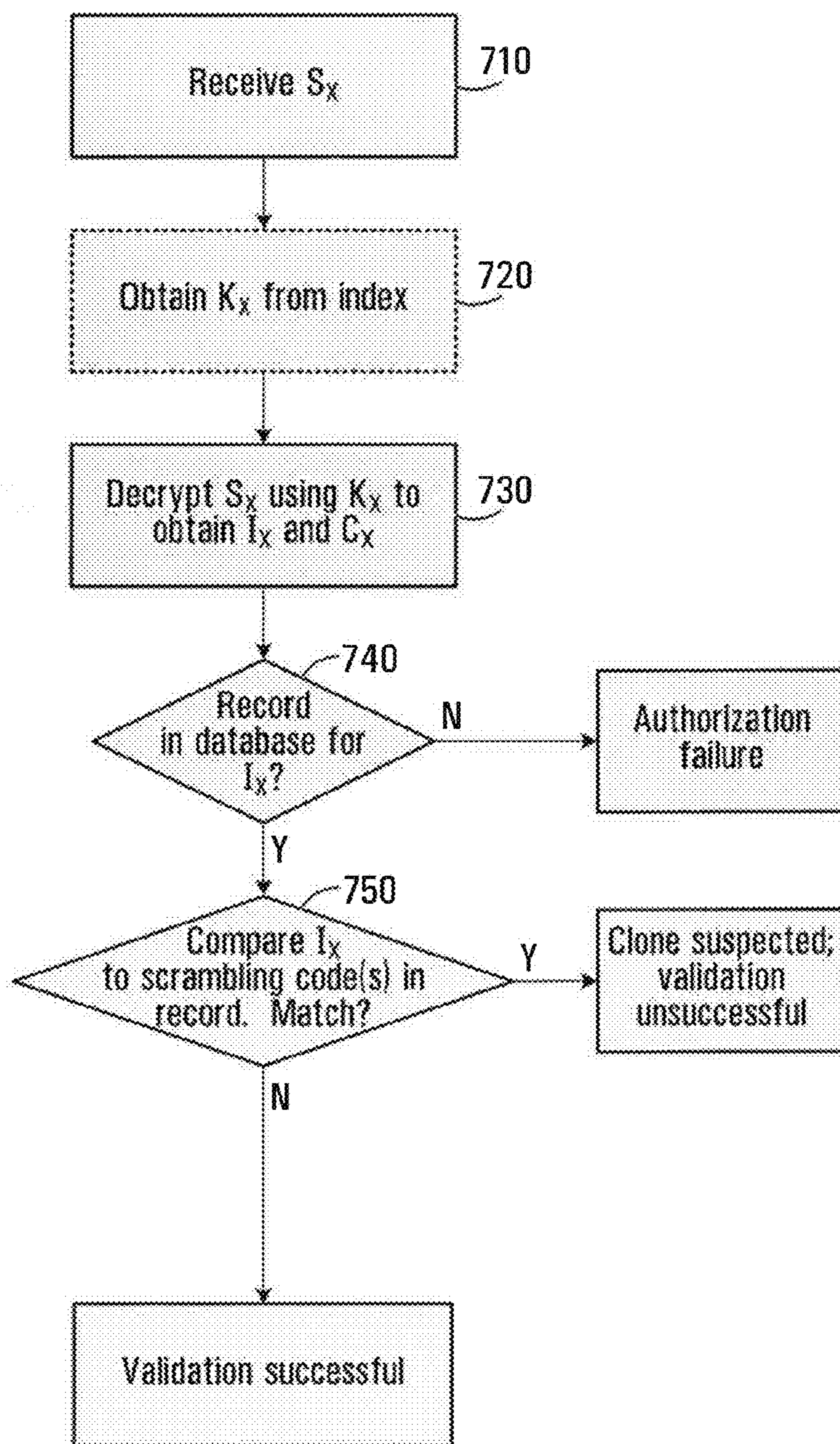


FIG. 7A

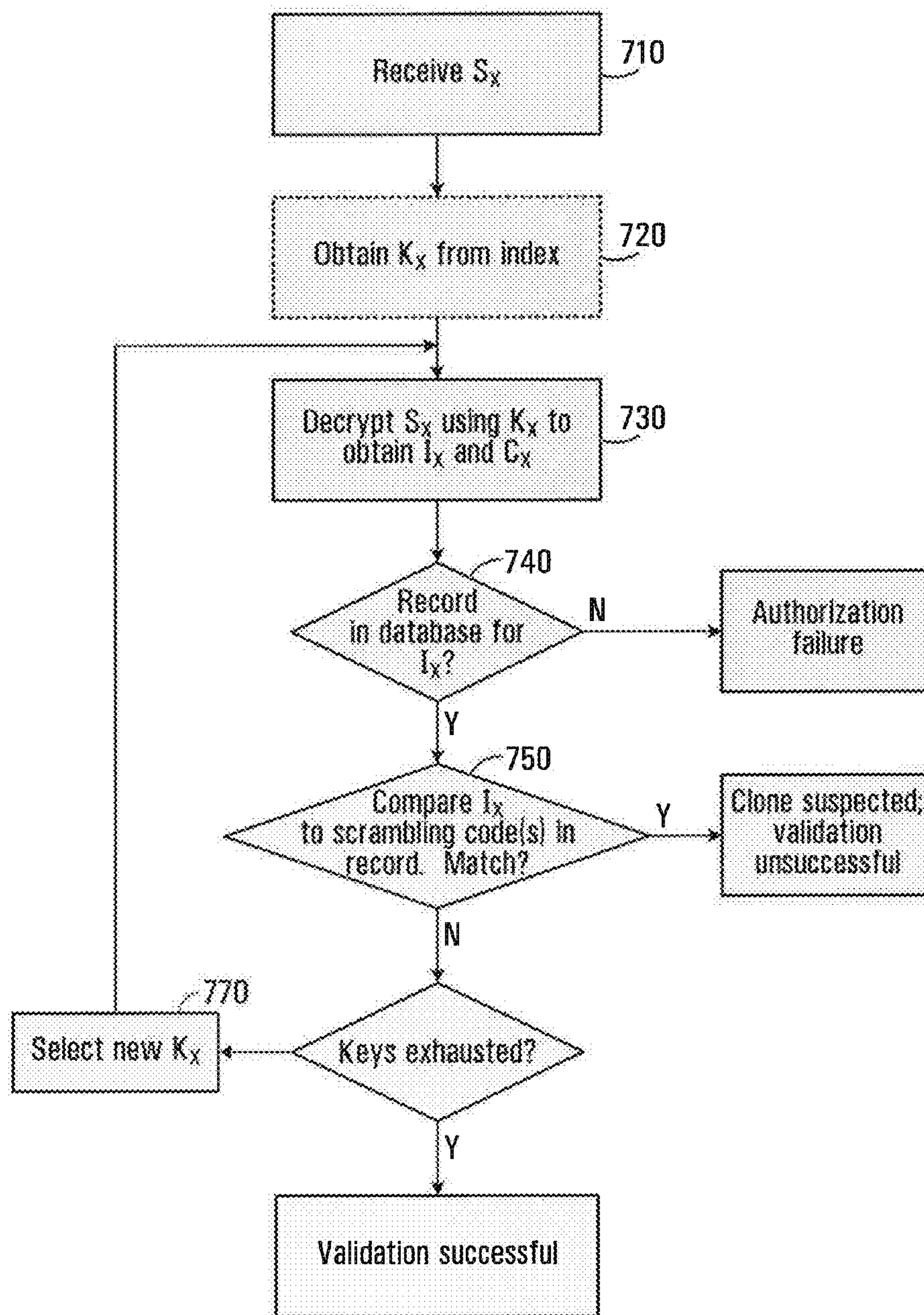


FIG. 7B

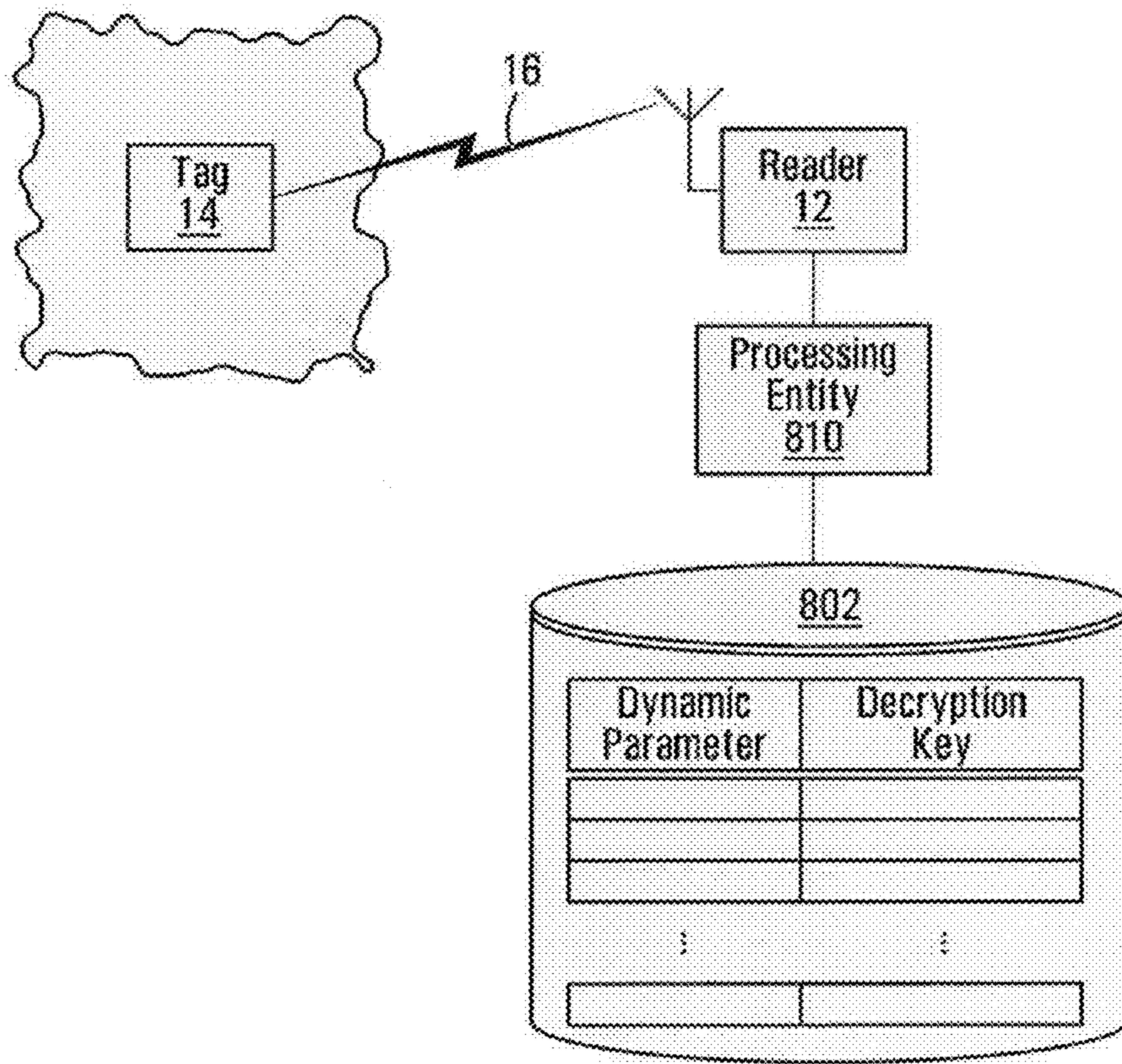
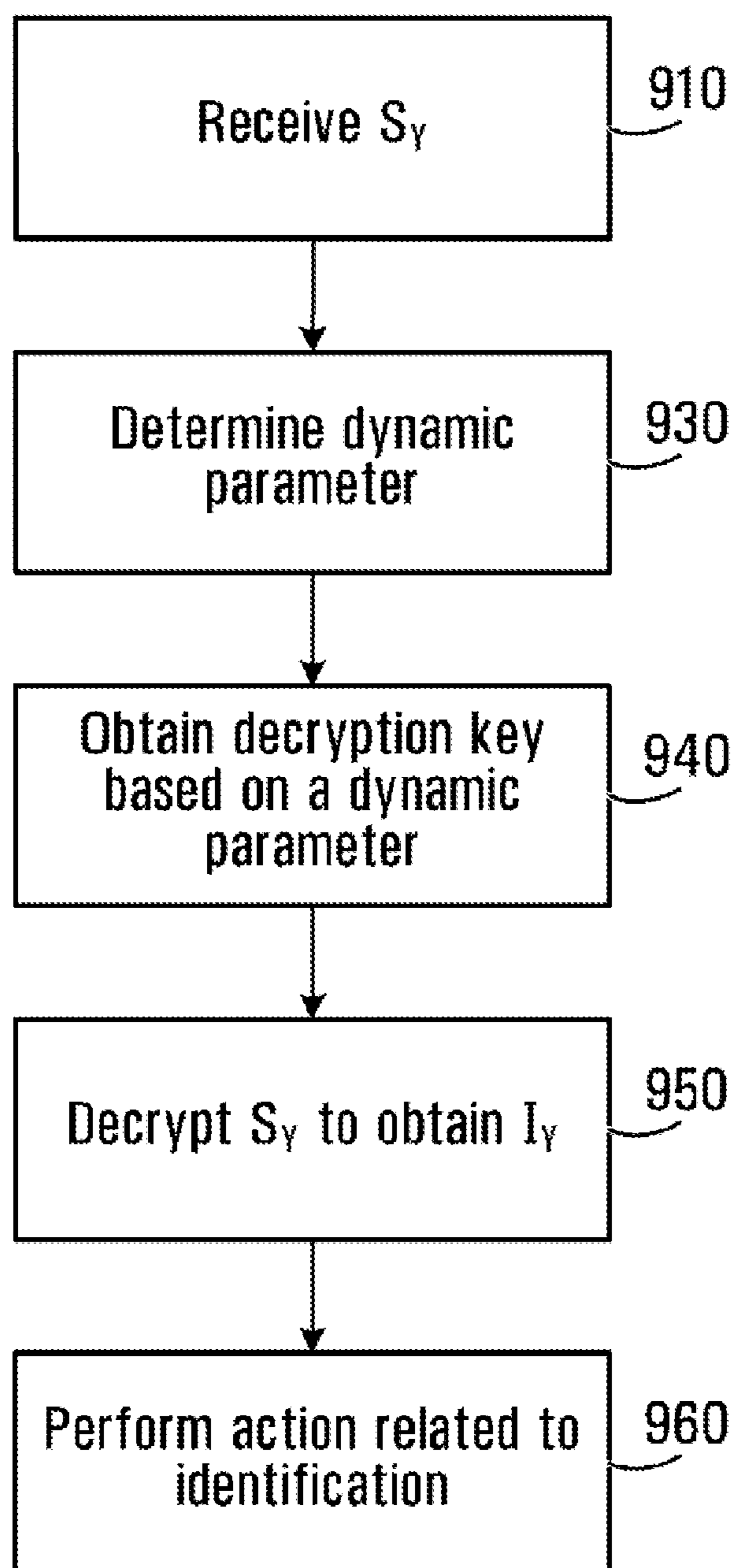
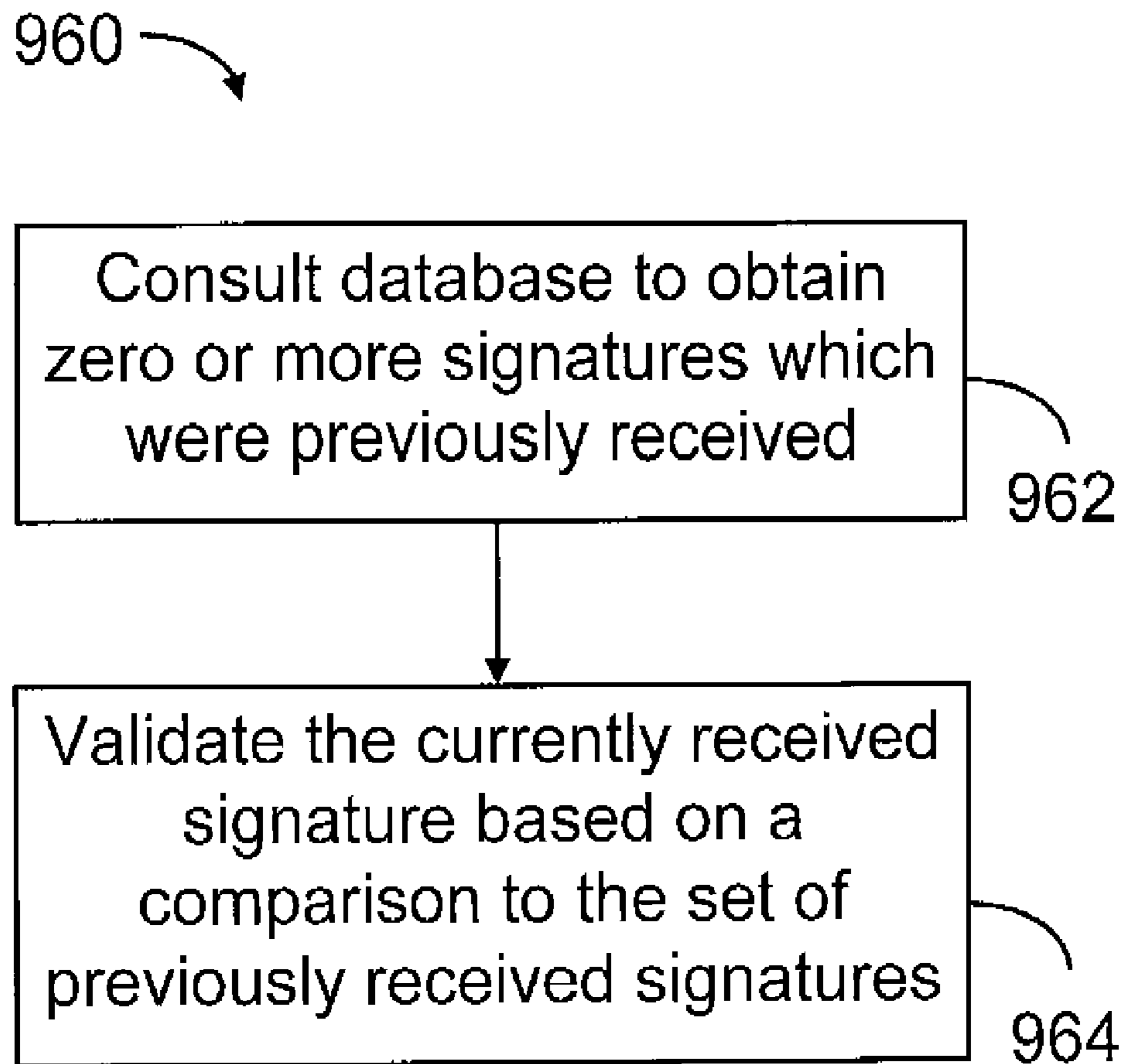


FIG. 8

**FIG. 9**



**FIG. 9A**



1

## METHOD AND SYSTEM FOR VALIDATING A DEVICE THAT USES A DYNAMIC IDENTIFIER

### CROSS-REFERENCE TO RELATED APPLICATION

The present application is a continuation-in-part, and claims the benefit under 35 USC 120, of PCT International Application PCT/CA2007/002343, filed on Dec. 20, 2007 and hereby incorporated by reference herein.

### FIELD OF THE INVENTION

The present invention relates generally to communication over a network and, more specifically, to a method for identification of a device when communicating with a network entity over the network.

### BACKGROUND

In many everyday applications, such as access control, payment and tracking, devices involved in those applications need to be identified. Devices are typically assigned an identifier for such purposes. Thus, when the time comes for a device to be identified, the device transmits its assigned identifier to a network entity, which takes a decision as to whether the device (or a user thereof) is authorized to access a physical resource, view online content, utilize funds, etc.

In many situations, at least a portion of the pathway between a given device and the network entity might not be secure. For example, RFID, Bluetooth, WiFi, WiMax, Internet all present potential security risks whereby a malicious individual could detect and copy identifiers transmitted by the given device. Once the malicious individual gains knowledge of the given device's identifier, it is possible that he or she can simulate the given device and potentially gain access to a secured resource facility or vehicle, conduct unauthorized payments, impersonate the given device, etc.

Thus, an improved approach to the identification of devices would be welcome in the industry.

### SUMMARY OF THE INVENTION

According to a first aspect, the present invention seeks to provide a method, comprising: obtaining a currently received signature from a device; obtaining a candidate identifier associated with the device; consulting a database to obtain a set of previously received signatures associated with the candidate identifier; and validating the currently received signature based on a comparison of the currently received signature to the set of previously received signatures associated with the candidate identifier.

According to a second aspect, the present invention seeks to provide a computer-readable storage medium comprising computer-readable program code which, when interpreted by a computing apparatus, causes the computing apparatus to execute a method that includes: obtaining a currently received signature from a device; obtaining a candidate identifier associated with the device; consulting a database to obtain a set of previously received signatures associated with the candidate identifier; and validating the currently received signature based on a comparison of the currently received signature to the set of previously received signatures associated with the candidate identifier.

According to a third aspect, the present invention seeks to provide a system for processing signatures received from

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devices, comprising: an interrogation portion configured to obtain a currently received signature from a particular device and a candidate identifier associated with the particular device; and a processing portion configured to consult a database in order to obtain a set of previously received signatures associated with the candidate identifier; and to validate the currently received signature based on a comparison of the currently received signature to the set of previously received signatures associated with the candidate identifier.

According to a fourth aspect, the present invention seeks to provide a method, comprising: obtaining a currently received signature from a device; decrypting the currently received signature to obtain a candidate identifier; and a candidate scrambling code; consulting a database to obtain a set of previously received scrambling codes associated with the candidate identifier; and validating the currently received signature based on a comparison of the candidate scrambling code to the set of previously received scrambling codes associated with the candidate identifier.

According to a fifth aspect, the present invention seeks to provide a computer-readable storage medium comprising computer-readable program code which, when interpreted by a computing apparatus, causes the computing apparatus to execute a method that includes: obtaining a currently received signature from a device; decrypting the currently received signature to obtain a candidate identifier; and a candidate scrambling code; consulting a database to obtain a set of previously received scrambling codes associated with the candidate identifier; and validating the currently received signature based on a comparison of the candidate scrambling code to the set of previously received scrambling codes associated with the candidate identifier.

According to a sixth aspect, the present invention seeks to provide a system for processing signatures received from devices, comprising: an interrogation portion configured to obtain a currently received signature from a particular device; and a processing portion configured to: decrypt the currently received signature in order to obtain a candidate identifier and a candidate scrambling code; consult a database in order to obtain a set of previously received scrambling codes associated with the candidate identifier; and validate the currently received signature based on a comparison of the candidate scrambling code to the set of previously received scrambling codes associated with the candidate identifier.

These and other aspects and features of the present invention will now become apparent to those of ordinary skill in the art upon review of the following description of specific embodiments of the invention in conjunction with the accompanying drawings.

### BRIEF DESCRIPTION OF THE DRAWINGS

In the accompanying drawings:

FIG. 1 is a block diagram of a system comprising a reader and a tag, in accordance with a non-limiting embodiment of the present invention.

FIG. 2 is a block diagram showing details of the tag, in accordance with a non-limiting embodiment of the present invention.

FIG. 3 illustrates a decoding function implemented by a controller in the tag, for generation of a signature at two points in time.

FIGS. 4A and 4B depict two possible functional architectures for generation of a signature.

FIG. 5 is a block diagram of a system comprising a device in communication with a network entity.

FIG. 6A shows application of a non-limiting embodiment of the present invention in a validation context.

FIG. 6B is a block diagram of a multi-reader architecture, in accordance with a non-limiting embodiment of the present invention.

FIG. 7A is a flowchart showing operation of a processing entity of FIG. 6 when considering tags whose signatures encode a variable scrambling code and that are encrypted using a common key that is known to the reader or can be determined from an index supplied with the signature.

FIG. 7B is a flowchart similar to that of FIG. 7A, but where the common key is unknown to the reader.

FIG. 8 shows application of a non-limiting embodiment of the present invention in an identification context when considering tags whose signatures are encrypted using a variable key.

FIG. 9 and FIG. 9A, together referred to hereinafter as FIG. 9, are flowcharts showing operation of a processing entity of FIG. 8 when considering tags whose signatures are encrypted using a variable key.

It is to be expressly understood that the description and drawings are only for the purpose of illustration of certain embodiments of the invention and are an aid for understanding. They are not intended to be a definition of the limits of the invention.

#### DETAILED DESCRIPTION

With reference to FIG. 5, there is shown a system comprising a device **1000** in communication with a network entity **1002**. The network entity **1002** controls access to a resource **1004**. The resource **1004** can be any desired resource to which the device **1000** (or a user thereof) may wish to gain access. Non-limiting examples of the resource **1004** include real property (e.g., computing equipment, a computer network, a building, a portion of a building, an entrance, an exit, a vehicle, etc.), online property (e.g., access to a network such as the Internet or a virtual private network, a user account on a website, etc.) and financial property (e.g., a credit card account, bank account, utility company account, etc.).

The network entity **1002** may in some embodiments comprise an interrogation portion **1010** and a processing portion **1012**. Depending on the embodiment, the interrogation portion **1010** may take the form of an RFID reader, a server, a modem, a WiFi node, a WiMax node, a base station, an infrared/Bluetooth receiver, etc. The interrogation portion **1010** communicates with the network device **1002** over a communication pathway **1014**. In a non-limiting example, the communication pathway **1014** may traverse the Internet. Alternatively or in addition, the communication pathway **1014** may traverse the public switched telephone network (PSTN). The communication pathway **1014** may include one or more portions, any one or more of which may physically consist of one or more of a wireless, guided optical or wired link. Non-limiting examples of a wireless link include a radio frequency link and a free-space optical link, which may be established using any suitable protocol, including but not limited to RFID, Bluetooth, WiFi, WiMax, etc. Furthermore, the wireless link may be fixed wireless or mobile wireless, to name but two non-limiting possibilities.

The processing portion **1012** of the network entity **1002** is in communication with the interrogation portion **1010** and obtains therefrom data obtained as a result of interaction with the device **1000**. The processing portion **1012** has the

ability to process the data obtained by the interrogation portion **1010** and to determine whether or not to grant access to the resource **1004**.

The device **1000** can be any suitable device that is susceptible of being used to access the resource **1004**. In one non-limiting example, the device may take the form of a contactlessly readable tag (e.g., an RFID tag) that can be affixed to or integrated with: an item for sale, transported merchandise, a person's clothing, an animal (including livestock), a piece of equipment (including communications equipment such as wireless communications equipment), a vehicle, an access card and a credit card, to name just a few non-limiting examples. In another non-limiting example, the device **1000** may take the form of a communication device (e.g., a mobile telephone (including smart phones and networked personal digital assistants), a computer (e.g., desktop or laptop), a modem, a network adapter, a network interface card (NIC), etc.).

The device **1000** comprises a memory **1016** and a processing entity **1020** (e.g., a microcontroller) that is coupled to the memory **1020**. The processing entity **1020** has the ability to execute computer-readable instructions stored in the memory **1016** which, upon execution, result in the device **1000** implementing a desired process or application. In a non-limiting example, the application is a software application, such as a telephony or banking application, to give but two non-limiting examples.

The memory **1016** includes a memory element **1018** that stores an identifier  $I_D$  of the device **1000**. Depending on the type of device, the identifier may be configured differently.

For example, in the case where the device **1000** takes the form of an RFID tag, the identifier  $I_D$  may be an identifier specifically used in RFID tags and may encode information such as, without limitation, a serial number, a universal product code (UPC), a vehicle registration number (VIN), an account number and a customized identifier.

In the case where the device **1000** takes the form of a communication device that is a mobile telephone, the identifier  $I_D$  may be an electronic serial number of the mobile telephone.

In the case where the device **1000** takes the form of a network adapter or NIC, the identifier  $I_D$  may be a manufacturer-assigned identifier associated with the communication device. A non-limiting example of a suitable identifier is a Media Access Control address (MAC address), Ethernet Hardware Address (EHA), hardware address, adapter address or physical address, which can be assigned to network adapter or NIC by the manufacturer for identification and can encode a registered identification number of the manufacturer.

In order to gain access to the resource, the device **1000** identifies itself to the network entity **1002** at certain instants hereinafter referred to as "identification occasions". Depending on the application at hand, the identification occasions can arise under control of the device **1000** (i.e., autonomously), under control of the network entity **1002** (e.g., in response to receipt of a request issued by the network entity **1002**) or under control of a user (not shown) of the device **1000**. For example, in the case of an application involving control of access to real property, an identification occasion may arise whenever the device **1000** is queried by an external reader, which may occur when the device **1000** is sensed by the reader to be within the vicinity thereof. In the case of an application involving control of access to online property, the device **1000** may autonomously identify itself to a remote modem on a regular or irregular basis (e.g., in the context of keeping a session

alive). In the case of an application involving control of financial property, an identification occasion may arise at the discretion of the user of the device **1000**, e.g., when deciding to make a purchase. In such a case, the device **1000** may comprise an interface with the user that senses user input and can detect or decode when a transaction is taking place or is about to take place.

In accordance with non-limiting embodiments of the present invention, when identifying itself, the device **1000** releases a “signature”. Over the course of time, it is assumed that the device **1000** will identify itself to the network entity on at least two identification occasions, which will result in the release of a “signature” each time. As will be described in greater detail herein below, the signatures released on different identification occasions will be different, but all encode the same identifier  $I_D$  of the device **1000**. Changes to the signature can be effected by the processing entity **1020** which interacts with the memory **1016**.

To take the specific non-limiting example embodiment of an RFID environment, reference is now made to FIG. **1**, where the interrogation portion **1010** of the network entity **1002** is implemented as a reader **12** and where the device **1000** is implemented as a contactlessly readable tag **14**, a non-limiting example of which is an RFID tag. Communication between the reader **12** and the tag **14** occurs over a contact-less medium **16**. In a specific non-limiting embodiment, the contact-less medium **16** is a wireless medium that may include a spectrum of radio frequencies. As described earlier, the tag **14** could be affixed to or integrated with: an item for sale, transported merchandise, a person’s clothing, an animal (including livestock), a piece of equipment (including communications equipment such as wireless communications equipment), a vehicle, an access card and a credit card, to name just a few non-limiting examples. For its part, the reader **12** can be fixed or mobile. In the fixed scenario, the reader **12** could be located at any desired position within a building, vehicle, warehouse, campus, etc. In the mobile scenario, the reader **12** could be implemented in a handheld or portable unit, for example.

FIG. **2** shows details of the tag **14**, in accordance with a specific non-limiting embodiment of the present invention. The tag **14** comprises a memory **202** (which can be a possible implementation of the memory **1016**), transmit/receive circuitry **204** (including an antenna), a controller **206** and a power source **208**.

The memory **202** includes a memory element **203** (which can be a possible implementation of the memory element **1018**) that stores the identifier  $I_D$ . In addition, the memory **202** stores a current signature **212**. In addition, the memory **202** may store a program for execution by the controller **206**, including computer-readable program code for causing the controller **206** to execute various steps and achieve wide-ranging functionality. In a non-limiting embodiment, the current signature **212** can take the form of a bit pattern having a certain number of bits. In accordance with an embodiment of the present invention, the bit pattern exhibited by the current signature **212** is dynamic, that is to say the current signature **212** changes over time.

The controller **206** executes various functions that allow communication to take place via the transmit/receive circuitry **204** between the tag **14** and an external reader such as the reader **12**. In what follows, communications will hereinafter be referred to as occurring with the reader **12** although it will be appreciated that the tag **14** may communicate similarly with other external readers that it encounters.

As part of its functionality, the controller **206** is operative to retrieve the current signature **212** from the memory **202** and to release the current signature **212** via the transmit/receive circuitry **204**. Alternatively, depending on the computational capabilities of the controller **206**, the controller **206** can be operative to compute the current signature **212** on demand and to release via the transmit/receive circuitry **204** the current signature **212** so computed.

It is recalled that in this embodiment, the current signature **212** is dynamic. Accordingly, the controller **206** is operative to communicate with the memory **202** in order to change the bit pattern of the current signature **212** stored in the memory **202**. This can be achieved by executing diverse functionality that will be described in greater detail later on, and which may include implementing functional elements such as an encryption engine **222**, a counter **230**, a pseudo-random number generator **240**, a geo-location module **250** and a clock module **260**, among others.

The configuration of the power source **208** and its inter-relationship with the controller **206** depend on whether the tag **14** is categorized as “passive”, “active” or somewhere in between. Specifically, the tag **14** may be designed as “passive”, whereby transmissions of the current signature **212** via the transmit/receive circuitry **204** are effected in response to detection of a burst of energy via the transmit/receive circuitry **204**, such burst of energy typically coming from the reader **12** issuing a “read request”. In this case, the controller **206** only needs to be powered during the short time period following the detection of the burst. In fact, the burst itself can charge the power source **208** for a brief period, enough to allow the controller **206** to cause transmission of the current signature **212** via the transmit/receive circuitry **204** in response to the read request. The current signature **212** may be extracted from the memory **202** or it may be generated on demand, upon receipt of the read request.

Alternatively, in some embodiments of an “active” tag, transmissions of the current signature **212** via the transmit/receive circuitry **204** are similarly effected in response to detection of a read request via the transmit/receive circuitry **204**. In this case, the availability of the power source **208** allows the controller **206** to transmit the current signature **212** at a longer range than for passive devices. Certain active tags also have the capability to switch into a passive mode of operation upon depletion of the power source **208**. In other embodiments of an active tag, transmissions of the current signature **212** are effected via the transmit/receive circuitry **204** at instances or intervals that are controlled by the controller **206**. This can be referred to as autonomous (or unsolicited) issuance of the current signature **212**. To this end, the controller **206** needs to be continuously powered from the power source **208**.

Active and passive tags may have other features that will be known to those of skill in the art.

In still other cases, the power source **208** (either continually storing a charge or accumulating a sensed charge) can be connected to the controller **206** via a switch **210**, which is optional. The switch **210** can be toggled between a first state during which an electrical connection is established between the power source **208** and the controller **206**, and a second state during which this electrical connection is broken. The switch **210** is biased in the second state, and can be placed into the first state. Toggling into the first state can be achieved by a burst of energy that is sensed at a sensor (not shown) or by use of an activation element. In various non-limiting embodiments, the activation element may be a touch-sensitive pad on a surface of the tag **14**, or a mechani-

cal component (e.g., a button). Placing the switch **210** into the first state may also trigger the controller **260** to change the current signature **212** in the memory **202**.

With reference now to FIG. **3**, there is shown conceptually how the current signature **212** stored in the memory **202** may change over time. Specifically, different versions of the current signature **212** (denoted  $S_A$  and  $S_B$ ) are generated by an encoding function **302** implemented by the controller **206**. For notational convenience, the current signature **212** is used to denote which of the two signatures  $S_A$ ,  $S_B$  is currently stored in the memory **202**. The encoding function **302** generates the signatures  $S_A$  and  $S_B$  by encoding the aforementioned identifier  $I_D$  (which, as will be recalled, is the identifier of the device **1000**, to which is affixed the tag **14** in this example embodiment) with a respective “additional data set” (denoted  $D_A$  and  $D_B$ ) at respective time instants (denoted  $T_A$  and  $T_B$ ). Thus, at  $T_A$ , the signature  $S_A$  is generated by encoding the identifier  $I_D$  with the additional data set  $D_A$ , whereas at  $T_B$ , the signature  $S_B$  is generated by encoding the identifier  $I_D$  with the additional data set  $D_B$ . While in this example, two time instants are shown and described, this is solely for simplicity, and it should be understood that in actuality, the current signature **212** may change many times.

In accordance with a non-limiting embodiment of the present invention, the additional data sets  $D_A$  and  $D_B$  are different, which makes both signatures  $S_A$ ,  $S_B$  different. In fact, the two signatures  $S_A$ ,  $S_B$  will appear scrambled relative to one another due to use of the encryption engine **222** within the encoding function **302**. More specifically, the signatures  $S_A$  and  $S_B$  can be generated from the additional data sets  $D_A$  and  $D_B$  in a variety of ways, two of which will be described herein below.

#### First Approach

In a first approach, described with reference to FIG. **4A**, the identifier  $I_D$  is encrypted by the encryption engine **222** with a dynamic key—represented by the additional data sets  $D_A$ ,  $D_B$  themselves, resulting in the two signatures  $S_A$ ,  $S_B$ . The two signatures  $S_A$ ,  $S_B$  will be different because the additional data sets  $D_A$ ,  $D_B$  are different. In fact, they will appear scrambled relative to one another when observed by someone who has not applied a decryption process using a counterpart to the keys used by the encryption engine **222**.

It will be noted that in order to make the first approach practical, the reader **12** needs to have knowledge of which key (i.e., which of the additional data sets  $D_A$ ,  $D_B$ ) was used for encryption of a received one of the signatures  $S_A$ ,  $S_B$ , in order to effect proper decryption and recover the identifier  $I_D$ . For this purpose, in order to assist the reader **12** in identifying the correct key to be used for decryption, and with reference again to FIG. **2**, the current signature **212** may be accompanied by an index **214** also stored in the memory **202**. The index **214** may point the reader **12** to the correct key to be used. The reader **12** may have access to a key database (not shown) for this purpose.

For example, consider the case where the keys (in this case, the additional data sets  $D_A$ ,  $D_B$ ) correspond to outputs of the pseudo-random number generator **240** having a seed known a priori to the tag **14** and to the reader **12**. Here, at  $T_A$ , the index **214** may indicate the sequential position in the output of the pseudo-random number generator **240** that corresponds to the additional data set  $D_A$ , while at  $T_B$ , the index **214** may indicate the sequential position in the output of the pseudo-random number generator **240** that corresponds to the additional data set  $D_B$ . The reader **12** can then easily find the value occupying the correct sequential position in the output of an identical local pseudo-random

number generator and effect successful decryption of the received signature ( $S_A$  or  $S_B$ ).

Alternatively, the keys (in this case, the additional data sets  $D_A$ ,  $D_B$ ) are provided by the reader **12**. This can be done where the reader **12** (or an entity associated therewith) decides that a change in the current signature **212** is required. As a variant, the reader **12** may issue a trigger which, when received by the controller **206**, causes the controller **206** to effect a change in the current signature **212**. In such cases, changes to the key (and thus to the current signature **212**) are effected by the controller **206** in response to triggers received from the reader **12**.

#### Second Approach

For other applications, the approach of FIG. **4B** may be useful. Here, the identifier  $I_D$  is augmented with differing scrambling codes (denoted  $C_A$  and  $C_B$ ), and then encrypted by the encryption engine **222** with a common key (denoted  $K$ ), thus producing the two signatures  $S_A$ ,  $S_B$ . The “additional data set”  $D_A$  used for encryption at  $T_A$  is therefore composed of the key  $K$  and the scrambling code  $C_A$ , while the “additional data set”  $D_B$  used for encryption at  $T_B$  is composed of the same key  $K$  and the scrambling code  $C_B$ . The encryption process can be designed so that small differences (in terms of the number of bits where there is a difference) between the scrambling codes  $C_A$  and  $C_B$  will cause large differences (in terms of the number of bits where there is a difference) in the resultant signatures  $S_A$  and  $S_B$ . Thus, the scrambling codes  $C_A$ ,  $C_B$  have the effect of scrambling (i.e., randomizing) the resultant signatures  $S_A$ ,  $S_B$ .

The controller **206** is responsible for determining which scrambling code is to be used to generate a particular signature at a particular time instant. The current version of the scrambling code can be stored in the memory **202** and is denoted **220** for convenience. It will be appreciated based on the above description that the scrambling code  $C_A$  corresponds to the current scrambling code **220** at  $T_A$  and that the scrambling code  $C_B$  corresponds to the current scrambling code **220** at  $T_B$ .

Continuing with the second approach, several classes of embodiments are contemplated for changing the current scrambling code **220**. In a first class of embodiments relevant to the approach of FIG. **4B**, the current scrambling code **220** is changed in a way that can be predicted by the reader **12**, that is to say, where the reader **12** (or an entity associated therewith) has knowledge of how each successive scrambling code is generated.

For example, the current scrambling code **220** can be changed each time (or, generally, each  $N^{\text{th}}$  time where  $N \geq 1$ ) that the controller **206** receives a read request or releases the current signature **212** in response to a read request. This can ensure that the current signature **212** is different each  $N^{\text{th}}$  time that the controller **206** receives a read request. Alternatively, the current scrambling code **220** is changed every the current scrambling code **220** can be changed every set period of time (ex. every  $N$  seconds, minutes, hours, days, etc.). The variations in the current scrambling code **220** may be governed in a variety of ways that are predictable to the reader **12**. For example, the controller **206** may implement a counter **230**, whose output is incremented (by a step size that can equal unity or can be negative, for example) after each  $N^{\text{th}}$  time that the controller **206** responds to a read request received from a nearby reader (or each  $N$  seconds, etc.). If the current scrambling code **220** is set to correspond to the current output of the counter **230**, then the scrambling codes  $C_A$ ,  $C_B$  used to generate the two signatures  $S_A$ ,  $S_B$  will differ by the step size.

Alternatively, the controller 206 may implement the aforesaid pseudo-random number generator 240, which produces an output that depends on one or more previous values of the output and on a seed. If the current scrambling code 220 is set to correspond to the current output of the pseudo-random number generator 240, then the scrambling codes  $C_A$ ,  $C_B$  used to generate the two signatures  $S_A$ ,  $S_B$  will differ in accordance with the characteristics of the pseudo-random number generator 240.

Other variants will become apparent to those of skill in the art without departing from the scope of the present invention.

In a second class of embodiments relevant to the approach of FIG. 4B, the additional data sets  $D_A$ ,  $D_B$  are not only predicted by the reader 12 but are actually controlled by the reader 12. This can be useful where the reader 12 (or an entity associated therewith) decides that a change in the current signature 212 is required. Alternatively, and recognizing that the key  $K$  is common to both of the additional data sets  $D_A$ ,  $D_B$ , the reader 12 could supply the unique portions of the additional data sets  $D_A$ ,  $D_B$ , namely the scrambling codes  $C_A$ ,  $C_B$ .

As a variant, the reader 12 may simply issue a trigger which, when received by the controller 206, causes the controller 206 to effect a change in the current signature 212. In such cases, changes to the current signature 212 are effected by the controller 206 in response to triggers received from the reader 12.

In a third class of embodiments relevant to the approach of FIG. 4B, it may be desired to change the signatures  $S_A$ ,  $S_B$  in a stochastic way, that is to say, without the need to follow an underlying pattern that could be predicted by the reader 12.

For example, the controller 206 may implement the aforementioned geo-location module 250, which is configured to output a current spatial position of the tag 14 or of an item, person, vehicle, etc., to which it is affixed. If the current scrambling code 220 is set to correspond to the current output of the geo-location module 250, then the scrambling codes  $C_A$ ,  $C_B$  used to generate the two signatures  $S_A$ ,  $S_B$  will differ in a stochastic fashion.

Alternatively, the controller 206 may implement a clock module 260, which is configured to determine a current time. If the current scrambling code 220 is set to correspond to a value measured by the clock module 260 (e.g., number of milliseconds elapsed since midnight of the day before), then the scrambling codes  $C_A$ ,  $C_B$  used to generate the two signatures  $S_A$ ,  $S_B$  will differ in a stochastic fashion.

Although the foregoing description has focused on a non-limiting example wherein the device 1000 bore the tag 14, wherein the interrogation portion 1010 of the network entity 1002 consisted of the reader 12 and the communication pathway 1014 was a wireless medium, it should be apparent to persons of skill in the art that there exist many other embodiments of the present invention with application to a wide variety of other scenarios, as has been mentioned earlier.

In view of the above, it should thus be appreciated that a common identifier of the device 1000 is encoded within a plurality of signatures that vary over time for the same device 1000. This identifier can be extracted by the network entity 1002 (either the interrogation portion 1010 or the processing portion 1012, as applicable) by utilizing the appropriate key for decryption. This allows the network entity 1002 to perform a variety of functions, including but not limited to validation of the identifier based on the signature and/or the scrambling code (hereinafter “scenario

(I)”) and/or an action related to identification, based on the identifier (hereinafter, “scenario (II)”). Both of these scenarios, which are not mutually exclusive, are now described in some detail, again in the specific non-limiting example embodiment of an RFID environment.

In scenario (I), a dynamic scrambling code is used in the generation of a signature that continually encodes the same identifier, and it is of interest to recover the current scrambling code to detect a potential instance of tag cloning. Accordingly, with reference to FIG. 6A, there is shown a system that is similar to the system of FIG. 1. In addition, the system of FIG. 6A comprises a processing entity 610 that implements a validation operation, as will be described herein below. In various embodiments, the processing entity 610 referred to above may be connected to the reader 12, or it may be a remote entity. Such a remote entity may be reachable over a network, or it may be integrated with the reader 12. Thus, the processing entity 610 may be part of the network entity 1002 or, more specifically, part of the processing portion 1012.

The system of FIG. 6A also includes a storage entity, such as a database 602, that is accessible to the processing entity 610 and stores a plurality of records 604, each associated with a respective identifier. For the purposes of the present example, one can consider that each identifier for which there exists a record in the database 602 is indicative of a privilege to access certain property or make certain transactions, although other scenarios are possible without departing from the scope of the present invention.

In accordance with one embodiment of the present invention, each of the records 604 also comprises a field 606 indicative of zero or more scrambling codes 608 that were encoded in signatures which were previously received and which encoded the respective identifier for that record. Thus, receipt of a particular signature that encodes the identifier in a given one of the records 604 as well as one of the scrambling code(s) 608 stored in the corresponding field 606 will indicate that the particular signature has been previously received and therefore its instant receipt may be indicative that a cloning attempt has been made.

More specifically, with reference to the flowchart in FIG. 7A, consider what happens following step 710 when a signature  $S_X$  is received at a particular time instant by the reader 12. At the time of receipt, whether the signature  $S_X$  encodes any particular identifier or scrambling code is unknown to the reader 12. At step 730, an attempt to decrypt the signature  $S_X$  is made by the processing entity 610 using a decryption key  $K_X$ . The decryption key  $K_X$  may be known in advance to the processing entity 610. Alternatively, as shown in step 720, the signature  $S_X$  may be accompanied by an index that allows the processing entity 610 to determine the appropriate decryption key  $K_X$ . The result of the decryption attempt at step 730 is a candidate identifier  $I_X$  and a candidate scrambling code, denoted  $C_X$ .

At step 740, the processing entity 610 consults the database 602 based on the candidate identifier  $I_X$  in an attempt to identify a corresponding record and extract therefrom a list of scrambling code(s) that have been received in the past in association with the candidate identifier  $I_X$ . For the purposes of the present example, it is useful to assume that such a record exists (i.e., the “YES” branch is taken out of step 740), but if there is no such record, this may indicate that there is a high-level failure requiring further action. At step 750, the processing entity 610 compares the candidate scrambling code  $C_X$  to the scrambling code(s) 608 in the field 606 of the record identified at step 740 and corresponding to identifier  $I_X$ .

If there is a match, this indicates that the scrambling code  $C_X$  has been used in the past in association with the identifier  $I_X$ . Under certain conditions, this may lead the processing entity **610** to conclude that the validation operation was unsuccessful.

For example, if the signature  $S_X$  was expected to change at least as often as every time that the tag on which it is stored was read, then the fact that the scrambling code  $C_X$  matches one of the scrambling code(s) **608** stored in the field **606** of the record corresponding to identifier  $I_X$  may lead the processing entity **610** to conclude that the validation operation was unsuccessful. Alternatively, if the signature  $S_X$  was expected to change every  $N^{\text{th}}$  time that the tag on which it is stored was read, then the processing entity **610** may look at how many of the scrambling code(s) **608** stored in the field **606** of the record corresponding to identifier  $I_X$  correspond to the scrambling code  $C_X$ , and if this number is greater than or equal to  $N$ , this may lead the processing entity **610** to conclude that the validation operation was unsuccessful. Alternatively still, if the signature  $S_X$  was expected to change at least as often as every  $N$  seconds etc., then the processing entity **610** may look at how long ago it has been since a matching one of the scrambling code(s) **608** was first stored in the field **606** of the record corresponding to identifier  $I_X$ , and if this time interval is greater than or equal to a pre-determined number of seconds, minutes, hours, days, etc., this may lead the processing entity **610** to conclude that the validation operation was unsuccessful.

Where a conclusion is reached that the validation operation was unsuccessful, the privilege to access the property or make transactions may be revoked or at least questioned on the basis of suspected tag cloning.

On the other hand, if there is no match between the scrambling code  $C_X$  and any of the scrambling code(s) **608** stored in the field **606** of the record corresponding to identifier  $I_X$ , this may lead the processing entity **610** to conclude that the validation operation was potentially successful. In such a case, the default privilege to access the property or make transactions may be granted (or at least not revoked on the basis of suspected tag cloning).

In accordance with an alternative embodiment of the present invention, the field **606** in the record associated with each particular identifier may be indicative of an “expected” scrambling code, i.e., the scrambling code that should (under valid circumstances) be encoded in a signature received from a tag that encodes the particular identifier. Alternatively, the field **606** in the record associated with each particular identifier may be indicative of an “expected” signature, i.e., the signature that should (under valid circumstances) be received from a tag that encodes the particular identifier. Thus, upon receipt of the signature  $S_X$ , if it is found to correspond to the expected signature (or if the scrambling code  $C_X$  is found to correspond to the expected scrambling code), this may lead the processing entity **610** to conclude that the validation operation was potentially successful. On the other hand, if there is no match between the signature  $S_X$  and the expected signature stored in the database **602** (or between the scrambling code  $C_X$  and the expected scrambling code), this may lead the processing entity **610** to conclude that the validation operation was unsuccessful.

It should be appreciated that in the above alternative embodiments, the processing entity **610** may obtain knowledge of the expected scrambling code or the expected signature by implementing plural pseudo-random number generators for each of the identifiers, analogous to the pseudo-random number generator **240** implemented by the

controller **206** in a given tag **14**, which produces an output that depends on one or more previous values of the output and on a seed. Thus, the next output of the pseudo-random number generator implemented by the processing entity **610** for a given identifier allows the processing entity **610** to predict the scrambling code (or the signature) that should be received from a tag legitimately encoding the given identifier. In another embodiment, the processing entity **610** may know what is the expected scrambling code/signature because it has instructed the reader **12** to cause this expected scrambling code/signature to be stored in the memory of the tag.

In accordance with an alternative embodiment of the present invention, the database **602** simply comprises a running list of all signatures that have been received in the past. Thus, upon receipt of the signature  $S_X$ , if it is found to correspond to one of the signatures on the list, this may lead the processing entity **610** to conclude that the validation operation was unsuccessful. On the other hand, if there is no match between the signature  $S_X$  and any of the signatures stored in the database **602**, this may lead the processing entity **610** to conclude that the validation operation was potentially successful (or at least not unsuccessful).

It should also be appreciated that having obtained the identifier  $I_X$ , the processing entity **610** may also perform an action related to identification of an item, vehicle, person, etc., associated with the particular tag that encoded the identifier  $I_X$ .

In a first example of an action related to identification, the processing entity **610** may simply note the fact that the item, vehicle, person, etc. (bearing the identifier  $I_X$ ) was encountered in a vicinity of the reader **12**. This information may be stored in a database (not shown) or sent as a message, for example. In an inventory management scenario, the processing entity **610** may consult an inventory list and “check off” the inventory item as having been located, or may signal that the presence of a spurious inventory item (i.e., one that is not on the inventory list) has been detected.

In another example of an action related to identification, the processing entity **610** may consult another database (not shown) in order to ascertain whether the identifier is on a list of identifiers associated with individuals/objects permitted to access, or prohibited from accessing, certain property. Examples of property include, without limitation: computing equipment, a computer network, a building, a portion of a building, an entrance, an exit and a vehicle.

In another example of an action related to identification, the processing entity **610** may consult another database (not shown) in order to ascertain whether the identifier is on a list of identifiers associated with individuals permitted to effect, or prohibited from effecting, a transaction, which could be a financial transaction or a login to controlled online content, for example.

FIG. 7B shows a variant where multiple keys are possible but no index (or one that does not permit identification of the appropriate decryption key) is provided along with the signature  $S_X$ . Specifically, taking the “NO” branch after step **750** does not conclude the validation operation. Rather, the validation operation goes through step **770** where a next key is selected and then the validation operation returns to step **730**, whereby steps **730** through **770** are re-executed until the earlier occurrence of (i) taking the “YES” branch at step **750** and (ii) exhaustion of all keys, which can result in the equivalent of taking the “NO” branch out of **740** (i.e., this may indicate that there is a high-level failure requiring further action).

It should be appreciated that in the above embodiments, encryption and decryption can be effected using various techniques known in the art, including encryption using a symmetric key, an asymmetric key pair, a public/private key pair, etc., as well as in accordance with a variety of algorithms and protocols. For example, RSA and ECC are suitable examples of asymmetric encryption algorithms, while AES, DES, and Blowfish are suitable examples of symmetric algorithms. Still other possibilities exist and are within the scope of the present invention.

In the above example with reference to FIGS. 6A, 7A and 7B, although a single reader was described and illustrated, it should be appreciated that it is within the scope of the present invention to provide a multi-reader architecture, as shown in FIG. 6B. A plurality of readers 662 are connected to each other and to a centralized control entity 660 by a network 680, which can be a public packet-switched network, a VLAN, a set of point-to-point links, etc. In such a case, the centralized control entity 660 (e.g., a network controller) can implement the combined functionality of each individual processing entity 610, including decryption and validation. To this end, the centralized control entity 660 maintains a master database 670, which includes the equivalent of a consolidated version of various instances of the database 602 previously described as being associated with the reader 12 in the single-reader scenario.

Thus, decryption and validation can be performed entirely in the centralized control entity 660. Alternatively, certain functionality (such as decryption) can be performed by the readers 662 while other functionality (such as validation) can be performed by the centralized control entity 660. Still alternatively, the processing entities 610 can inter-operate amongst themselves in the absence of the centralized entity 660, thereby to implement decryption on a local basis, and the validation operation in a joint fashion. In such a distributed scenario, the master database 670 can still be used, or the processing entities 610 can communicate with one another to share information in their respective databases 602.

In scenario (II), a dynamic key is used in the generation of a signature that encodes a constant identifier, and it is of interest to recover the underlying identifier despite the time-varying key. Accordingly, with reference now to FIG. 8, there is shown a system that is similar to the system of FIG. 1. In addition, the system of FIG. 8 comprises a processing entity 810 that implements an identification operation, as will be described herein below. The processing entity 810 may be connected to the reader 12, or it may be a remote entity. Such a remote entity may be reachable over a network, or it may be integrated with the reader 12. Thus, the processing entity 810 may be part of the network entity 1002 or, more specifically, part of the processing portion 1012. It should be understood that the system in FIG. 8 is being shown separately from the system in FIG. 6; however, it is within the scope of the present invention to combine the functionality of both systems.

With reference to the flowcharts in FIG. 9 and FIG. 9A, together referred to hereinafter as FIG. 9, consider what happens following step 910 when a signature  $S_Y$  is received from a particular tag at a particular time instant by the reader 12. The signature  $S_Y$  is assumed to have been generated by encrypting an identifier  $I_Y$  using an encryption key that varies in a dynamic fashion. To this end, the particular tag may have generated the dynamic encryption key based on, for example:

the output of the aforementioned clock module 260 (e.g., in terms of seconds, minutes or hours of elapsed time since an event known also to the processing entity 810); the output of the aforementioned geo-location module 250; an index; a seed for use by a pseudo-random number generator.

Still other possibilities are within the scope of the present invention. The decryption key can then be determined based on the above quantity. For example, the decryption key could be the above-mentioned output of the clock module or the geo-location module. Alternatively, the encryption key could be the output of a table 802 or a pseudo-random number generator (both known to the processing entity 810) based on the above-mentioned seed, or at a position that corresponds to the above-mentioned index. In the latter case, the index or seed can be supplied along with the signature  $S_Y$ .

In accordance with the present embodiment, once the signature  $S_Y$  is read by the reader 12, the processing entity 810 is expected to determine the appropriate decryption key, denoted  $K_Y$ . Accordingly, at step 930, the processing entity 810 first determines a dynamic parameter that will allow the decryption key  $K_Y$  to be determined. Examples of the dynamic parameter include:

- the output of a clock module (which attempts to emulate the aforementioned clock module 260) at the time of receipt of the signature  $S_Y$  (e.g., in terms of seconds, minutes or hours of elapsed time since a known event);
- the output of a geo-location module (which can be similar to the aforementioned geo-location module 250);
- the index or seed provided along with the signature  $S_Y$ .

Next, at step 940, the processing entity 810 obtains the decryption key  $K_Y$  based on the dynamic parameter determined at step 930. For example, where the dynamic parameter corresponds to the output of a clock module or a geo-location module, the decryption key  $K_Y$  could be the dynamic parameter itself. Alternatively, where the dynamic parameter is an index or a seed, the decryption key  $K_Y$  could be the output of the aforementioned table 802 or pseudo-random number generator known to the processing entity 810, at a position that corresponds to the received index, or using the received seed.

Once the decryption key has been obtained, the signature  $S_Y$  is decrypted at step 950 using the decryption key. This leads to extraction of the identifier  $I_Y$ . It is noted that a scrambling code was not required in this embodiment, although its use is not disallowed.

Having obtained the identifier  $I_Y$ , the processing entity 810 proceeds to step 960, where it performs an action related to identification of an item, vehicle, person, etc., associated with the particular tag that encoded the identifier  $I_Y$ .

In a first example of an action related to identification, the processing entity 810 may simply note the fact that the item, vehicle, person, etc. (bearing the identifier  $I_Y$ ) was encountered in a vicinity of the reader 12. This information may be stored in a database (not shown) or sent as a message, for example. In an inventory management scenario, the processing entity 810 may consult an inventory list and “check off” the inventory item as having been located, or may signal that the presence of a spurious inventory item (i.e., one that is not on the inventory list) has been detected.

In another example of an action related to identification, the processing entity 810 may consult another database (not shown) in order to ascertain whether the identifier is on a list of identifiers associated with individuals/objects permitted to access, or prohibited from accessing, certain property.

Examples of property include, without limitation: computing equipment, a computer network, a building, a building, a portion of a building, an entrance, an exit and a vehicle.

In yet another example of an action related to identification, the processing entity **810** may consult another database (not shown) in order to ascertain whether the identifier is on a list of identifiers associated with individuals permitted to effect, or prohibited from effecting, a transaction, which could be a financial transaction or a login to controlled online content, for example.

It should be appreciated that the processing entity **810** may also perform an action related to validation **964** of the identifier  $I_Y$  in conjunction with the above action related to identification. Specifically, in accordance with one embodiment of the present invention, the processing entity may consult **962** a variant of the aforementioned database **602**, where each of the records **604** now includes a field indicative of zero or more signatures which were previously received and which encoded the respective identifier for that record. Thus, receipt of a particular signature that encodes the identifier in a given one of the records **604** as well as one of the signature(s) stored in the corresponding field will indicate that the particular signature has been previously received and therefore its instant receipt may be indicative that a cloning attempt has been made. For instance, the validation **964** may involve comparing the currently received signature to the set of zero or more previously received signatures, associated with the identifier  $I_Y$ , obtained from the aforementioned variant of the database **602**.

In the above example with reference to FIGS. **8** and **9**, although a single reader was described and illustrated, it should be appreciated that it is within the scope of the present invention to provide a multi-reader architecture, as in FIG. **6B**.

It should also be understood that the foregoing detailed description focused on a non-limiting example wherein the device **1000** bore the tag **14**, wherein the interrogation portion **1010** of the network entity **1002** consisted of the reader **12** and the communication pathway **1014** was a wireless medium. However, it should be apparent to persons of skill in the art that there exist many other embodiments of the present invention with application to a wide variety of other scenarios, as has been mentioned earlier.

Also, those skilled in the art will appreciate that in some embodiments, the functionality of any or all of the processing entity **610**, the processing entity **810**, the reader **12**, the readers **662**, the network entity **1002** (including the interrogation portion **1010** and the processing portion **1012**) and the processing entity **1020** may be implemented using pre-programmed hardware or firmware elements (e.g., application specific integrated circuits (ASICs), electrically erasable programmable read-only memories (EEPROMs), etc.), or other related components. In other embodiments, the functionality of the entity in question may be achieved using a computing apparatus that has access to a code memory (not shown) which stores computer-readable program code for operation of the computing apparatus, in which case the computer-readable program code could be stored on a medium which is fixed, tangible and readable directly by the entity in question (e.g., removable diskette, CD-ROM, ROM, fixed disk, USB drive), or the computer-readable program code could be stored remotely but transmittable to the entity in question via a modem or other interface device (e.g., a communications adapter) connected to a network (including, without limitation, the Internet) over a transmission medium, which may be either a non-wireless medium

(e.g., optical or analog communications lines) or a wireless medium (e.g., microwave, infrared or other transmission schemes) or a combination thereof.

While specific embodiments of the present invention have been described and illustrated, it will be apparent to those skilled in the art that numerous modifications and variations can be made without departing from the scope of the invention as defined in the appended claims.

What is claimed is:

1. A method, comprising:

receiving, by an interrogation portion of a network entity, a currently received signature over a wireless connection from a device;

determining, by the interrogation portion, a dynamic parameter from a clock module that emulates a corresponding clock module at the device used in generating the currently received signature;

determining, by the interrogation portion, a decryption key for the currently received signature based on the determined dynamic parameter;

decrypting, by the interrogation portion, the currently received signature to obtain a candidate identifier and a candidate scrambling code, encoded within the currently received signature, associated with the device;

consulting, by a processing portion of the network entity, a database to obtain a set of previously received scrambling codes associated with the candidate identifier, the previously received scrambling codes having been encoded in a set of previously received signatures, the set of previously received signatures associated with the candidate identifier comprising an integer number of members greater than or equal to zero; and

validating, by the processing portion, the currently received signature based on a comparison of candidate scrambling code to the set of previously received scrambling codes associated with the candidate identifier.

2. The method defined in claim 1, wherein validating comprises determining whether the currently received scrambling code is a member of the set of previously received scrambling codes associated with the candidate identifier.

3. The method defined in claim 2, further comprising concluding that the validating is unsuccessful when the determining indicates that the currently received scrambling code is a member of the set of previously received scrambling codes associated with the candidate identifier.

4. The method defined in claim 2, further comprising concluding that the validating is potentially successful when the determining indicates that the currently received scrambling code is not a member of the set of previously received scrambling codes associated with the candidate identifier.

5. The method defined in claim 2, further comprising updating the set of previously received scrambling codes associated with the candidate identifier to include the currently received scrambling code.

6. The method defined in claim 1, wherein validating comprises determining a number of times that the currently received scrambling code has been previously received.

7. The method defined in claim 6, further comprising concluding that the validating is unsuccessful when the determining indicates that the currently received scrambling code has been previously received more than a pre-determined number of times.

8. The method defined in claim 1, wherein validating comprises determining how long ago the currently received scrambling code was first received.



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9. The method defined in claim 8, further comprising concluding that the validating is unsuccessful when the determining indicates that the currently received scrambling code was first received more than a pre-determined time interval ago.

10. The method defined in claim 1, further comprising issuing a read request to the device over a contact-less channel, wherein receiving the currently received signature occurs over the contact-less channel subsequent to issuing of the read request.

11. The method defined in claim 1, wherein the currently received signature is received over a non-secure pathway.

12. The method defined in claim 1, wherein the non-secure pathway traverses the Internet.

13. The method defined in claim 1, wherein when the validating is successful, the method further comprises granting access to a resource and wherein when the validating is unsuccessful, the method further comprises denying access to the resource.

14. The method defined in claim 13, wherein the resource comprises at least one of: computing equipment, a computer network, a building, a portion of a building, an entrance, an exit and a vehicle.

15. The method defined in claim 13, wherein the resource comprises at least one of an online resource and a financial resource.

16. The method defined, in claim 1, wherein when the validating is successful, the method further comprises authorizing an attempted transaction and wherein when the validating is unsuccessful, the method further comprises denying the attempted transaction.

17. The method defined in claim 16, wherein the transaction comprises a financial transaction.

18. A non-transitory computer-readable storage medium comprising computer-readable program code which, when interpreted by a computing apparatus, causes the computing apparatus to execute a method that includes:

receiving, by an interrogation portion of a network entity, a currently received signature over a wireless connection from a device;

determining, by the interrogation portion, a dynamic parameter from a clock module that emulates a corresponding clock module at the device used in generating the currently received signature;

determining, by the interrogation portion, a decryption key for the currently received signature based on the determined dynamic parameter;

decrypting, by the interrogation portion, the currently received signature to obtain a candidate identifier and a candidate scrambling code, encoded within the currently received signature, associated with the device;

consulting, by a processing portion of the network entity, a database to obtain a set of previously received scrambling codes associated with the candidate identifier, the previously received scrambling codes having been encoded in a set of previously received signatures, the set of previously received signatures associated with the candidate identifier comprising an integer number of members greater than or equal to zero; and

validating, by the processing portion, the currently received signature based on a comparison of candidate scrambling code to the set of previously received scrambling codes associated with the candidate identifier.

19. A network entity for processing signatures received from devices, the network entity configured to execute a method that includes:

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receiving currently received signature from a particular device over a wireless connection; and

determining a dynamic parameter from a clock module that emulates a corresponding clock module at the device used in generating the currently received signature;

determining a decryption key for the currently received signature based on the determined dynamic parameter;

decrypting the currently received signature to obtain a candidate identifier and a candidate scrambling code, encoded within the currently received signature, associated with the particular device; and

a processing portion configured to:

consulting a database in order to obtain a set of previously received scrambling codes associated with the candidate identifier, the previously received scrambling codes having been encoded in a set of previously received signatures, the set of previously received signatures associated with the candidate identifier comprising an integer number of members greater than or equal to zero; and

validating the currently received signature based on a comparison of candidate scrambling code to the set of previously received scrambling codes associated with the candidate identifier.

20. The network entity defined in claim 19, wherein to validate the currently received signature, the network entity is further configured to carry out a determination of whether the currently received scrambling code is a member of the set of previously received scrambling codes associated with the candidate identifier.

21. The network entity defined in claim 20, wherein the network entity is further configured to conclude that validation of the currently received scrambling code is unsuccessful when the determination indicates that the currently received signature is a member of the set of previously received scrambling codes associated with the candidate identifier.

22. The network entity defined in claim 20, wherein the network entity is further configured to conclude that the validation of the currently received scrambling code is potentially successful when the determination indicates that the currently received scrambling code is not a member of the set of previously received scrambling codes associated with the candidate identifier.

23. The network entity defined in claim 20, further configured to update the set of previously received scrambling codes associated with the candidate identifier to include the currently received scrambling code.

24. The network entity defined in claim 20, wherein the network entity is one among a plurality of network entities spatially distributed over a plurality of sites, the network entities being communicatively coupled to one another to enable the determination to be made jointly by the plurality of network entities.

25. The network entity defined in claim 19, wherein the network entity is distributed among a plurality of spatially distributed sites.

26. The network entity defined in claim 19, wherein the network entity is one among a plurality of network entities spatially distributed over a plurality of sites.

27. The network entity defined in claim 19, wherein to validate the currently received scrambling code, the network entity is configured to effect a determination of a number of times that the currently received scrambling code has been previously received.

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28. The network entity defined in claim 27, wherein the network entity is further configured to conclude that validation of the currently received scrambling code is unsuccessful when the determination is indicative of the currently received scrambling code having been previously received more than a pre-determined number of times.

29. The network entity defined in claim 19, wherein to validate the currently received scrambling code, the network entity is further configured to effect a determination of how long ago the currently received scrambling code was first received.

30. The network entity defined in claim 29, further configured to conclude that validation of the currently received scrambling code is unsuccessful when the determination is indicative of the currently received scrambling code having been first received more than a pre-determined time interval ago.

31. The network entity defined in claim 18, wherein when the validating is successful, the network entity is configured

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to grant access to a resource and wherein when the validating is unsuccessful, the network entity is configured to deny access to the resource.

32. The network entity defined in claim 31, wherein the resource comprises at least one of: computing equipment, a computer network, a building, a portion of a building, an entrance, an exit and a vehicle.

33. The network entity defined in claim 31, wherein the resource comprises at least one of an online resource and a financial resource.

34. The network entity defined in claim 18, wherein when the validating is successful, the network entity is further configured to authorize an attempted transaction and wherein when the validating is unsuccessful, the network entity is further configured to deny the attempted transaction.

35. The network entity defined in claim 34, wherein the transaction comprises a financial transaction.

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