

US009665359B2

(12) **United States Patent**
Thomas et al.

(10) **Patent No.:** **US 9,665,359 B2**
(45) **Date of Patent:** **May 30, 2017**

(54) **AUTOMATICALLY RESOLVING CONFLICTS AFTER INSTALLATION OF SELECTED UPDATES IN A COMPUTER SYSTEM**

(58) **Field of Classification Search**
CPC G06F 8/60; G06F 8/65; G06F 8/71; G06F 9/44536; G06F 9/445; G06F 9/44521;
(Continued)

(71) Applicant: **Microsoft Technology Licensing, LLC**, Redmond, WA (US)

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(72) Inventors: **Satish Thomas**, Redmond, WA (US); **Arunpriyaa Nachimuthu**, Bellevue, WA (US); **Sri Srinivasan**, Redmond, WA (US); **Caleb Bennett**, Redmond, WA (US)

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(73) Assignee: **Microsoft Technology Licensing, LLC**, Redmond, WA (US)

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(*) Notice: Subject to any disclaimer, the term of this patent is extended or adjusted under 35 U.S.C. 154(b) by 0 days.

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(22) Filed: **Jan. 9, 2014**

(65) **Prior Publication Data**

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(Continued)

Related U.S. Application Data

(60) Provisional application No. 61/902,093, filed on Nov. 8, 2013, provisional application No. 61/877,856, filed on Sep. 13, 2013.

Primary Examiner — Thuy Dao

Assistant Examiner — Anibal Rivera

(74) *Attorney, Agent, or Firm* — Christopher J. Volkmann; Kelly, Holt & Christenson, PLLC

(51) **Int. Cl.**
G06F 9/45 (2006.01)
G06F 9/44 (2006.01)

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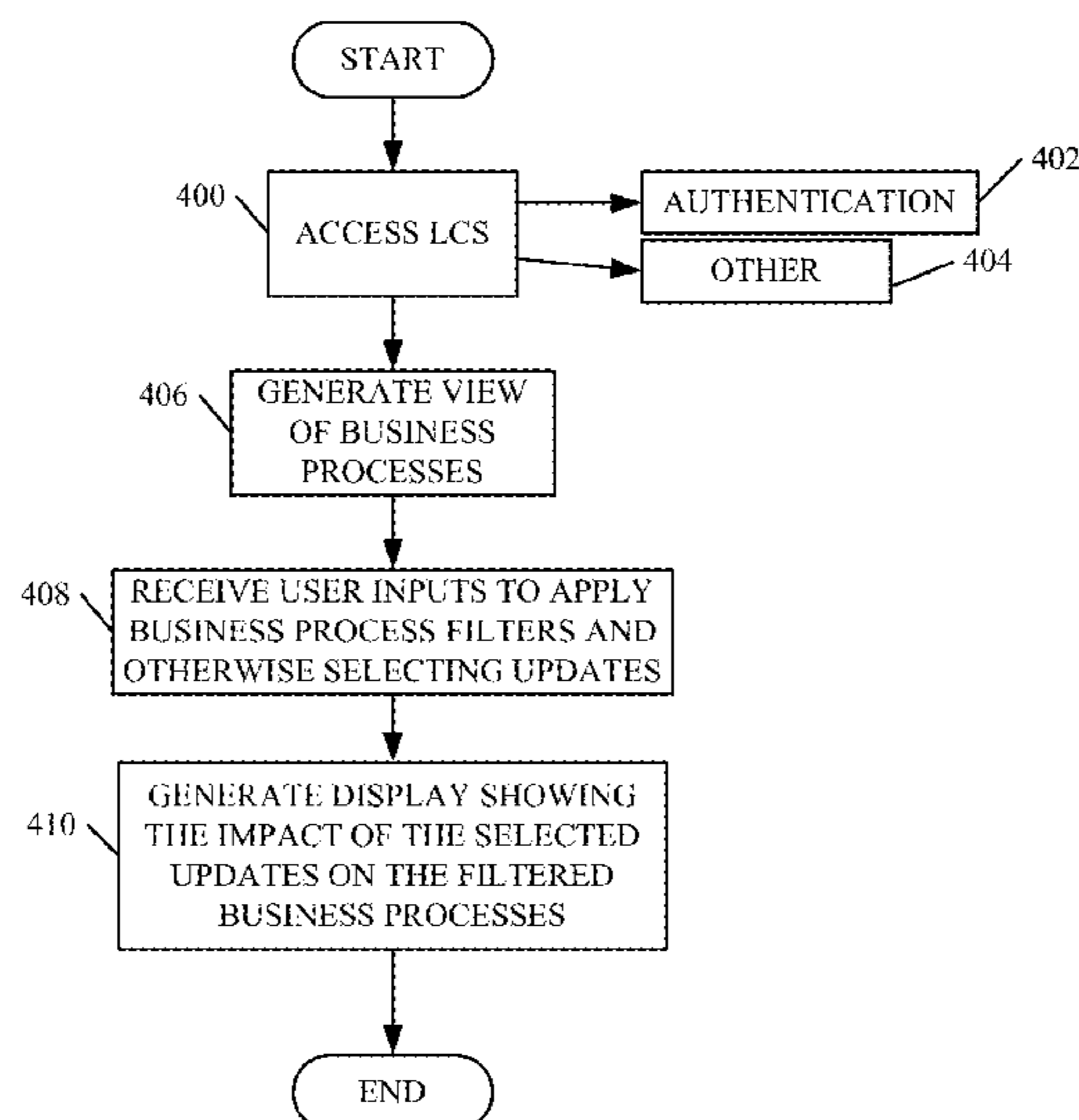
(57) **ABSTRACT**

An update installer generates an update display for a user that allows the user to select updates to be applied to a computer system. Conflicts that arise because of application of the updates to the computer system are automatically resolved and the results of the conflict resolution are displayed.

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18 Claims, 47 Drawing Sheets



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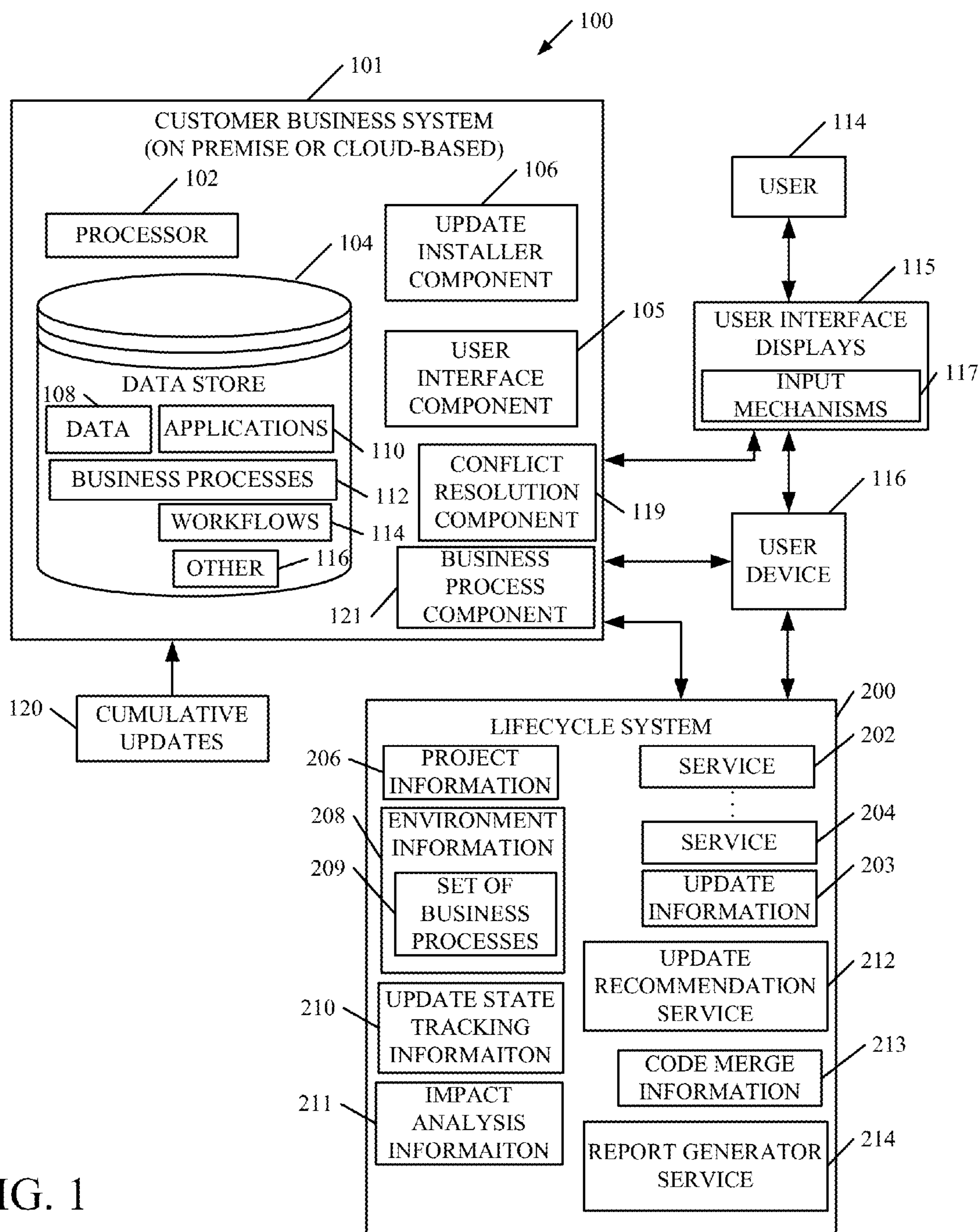


FIG. 1

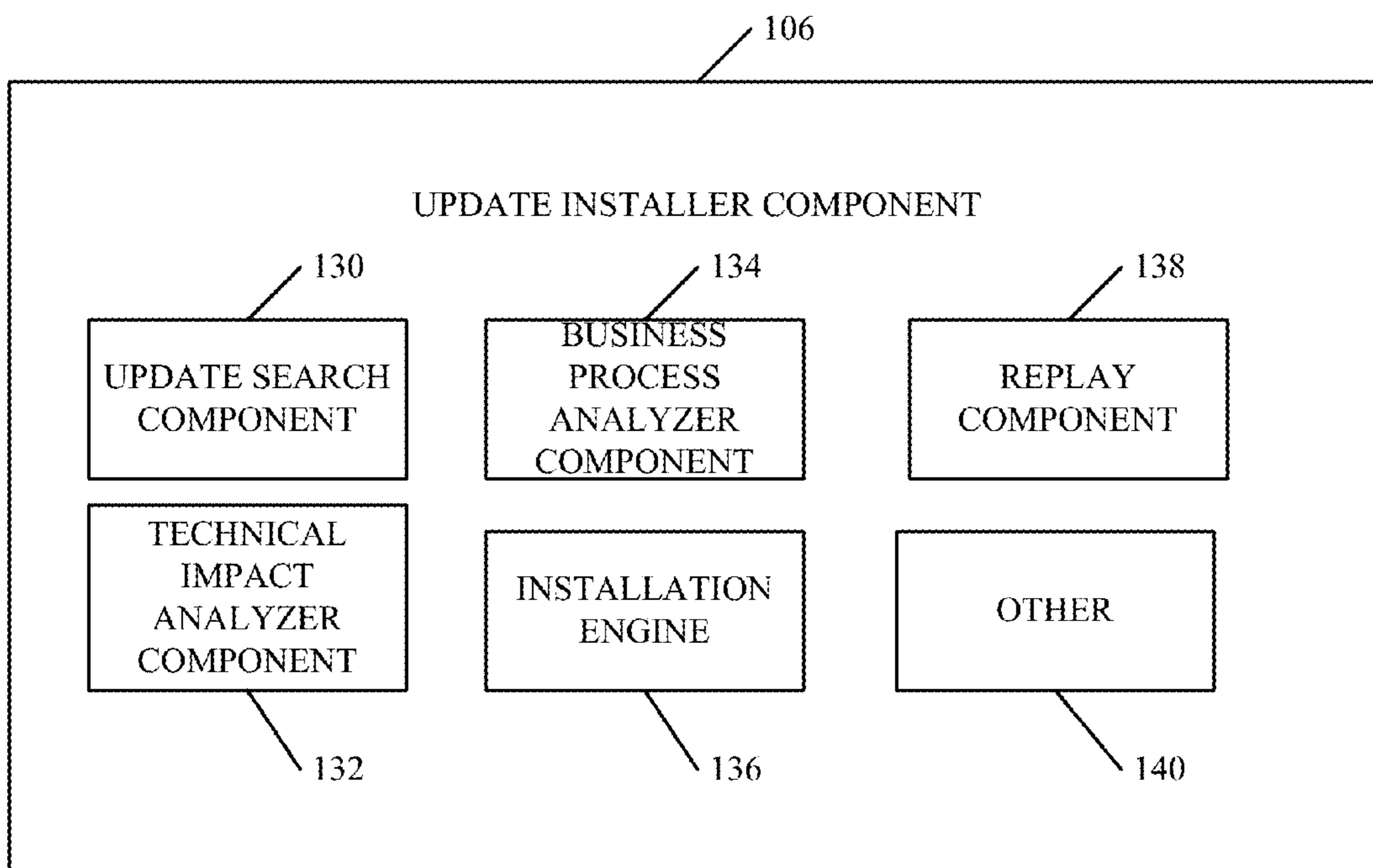


FIG. 1A

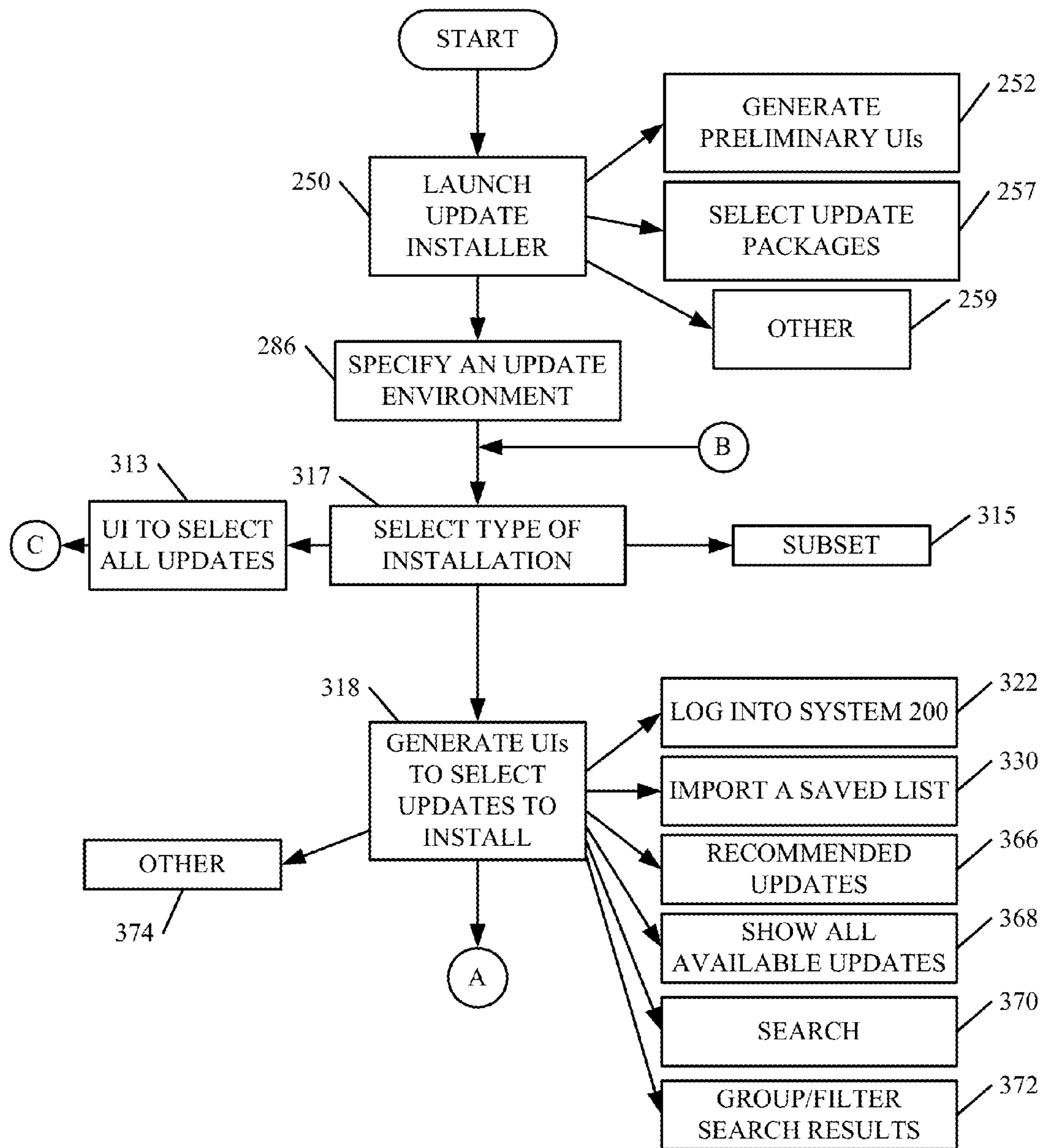


FIG. 1B-1

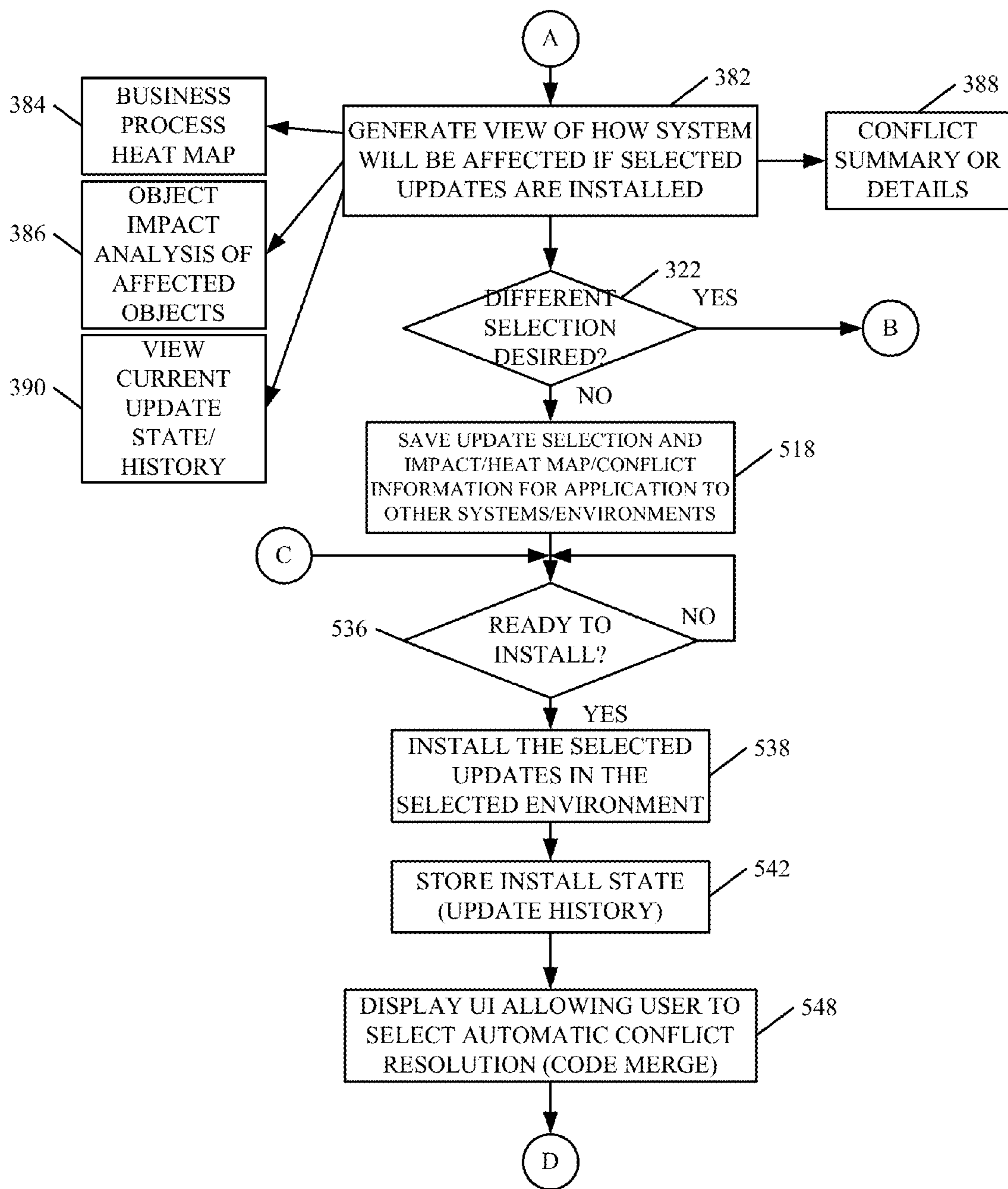


FIG. 1B-2

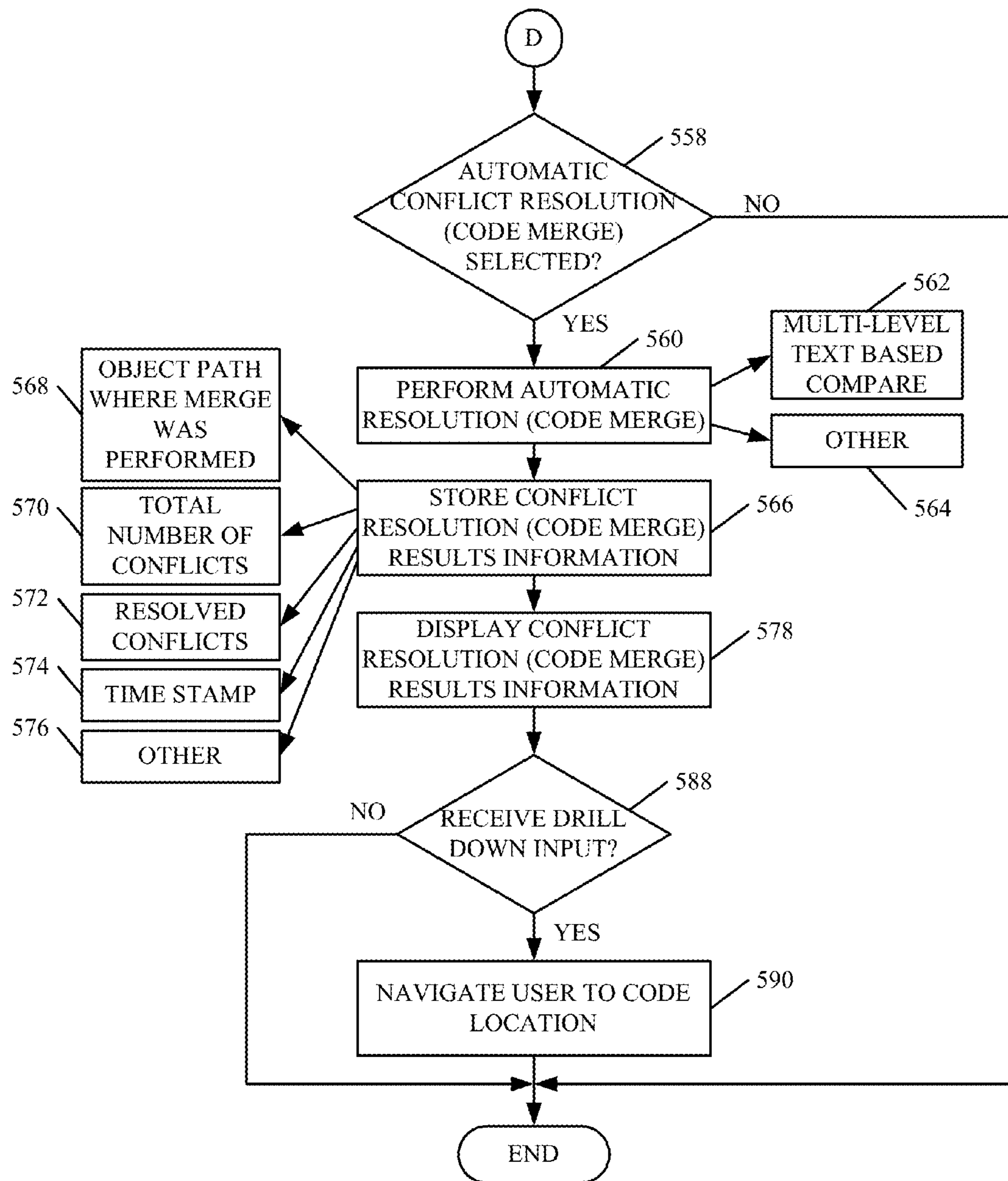


FIG. 1B-3

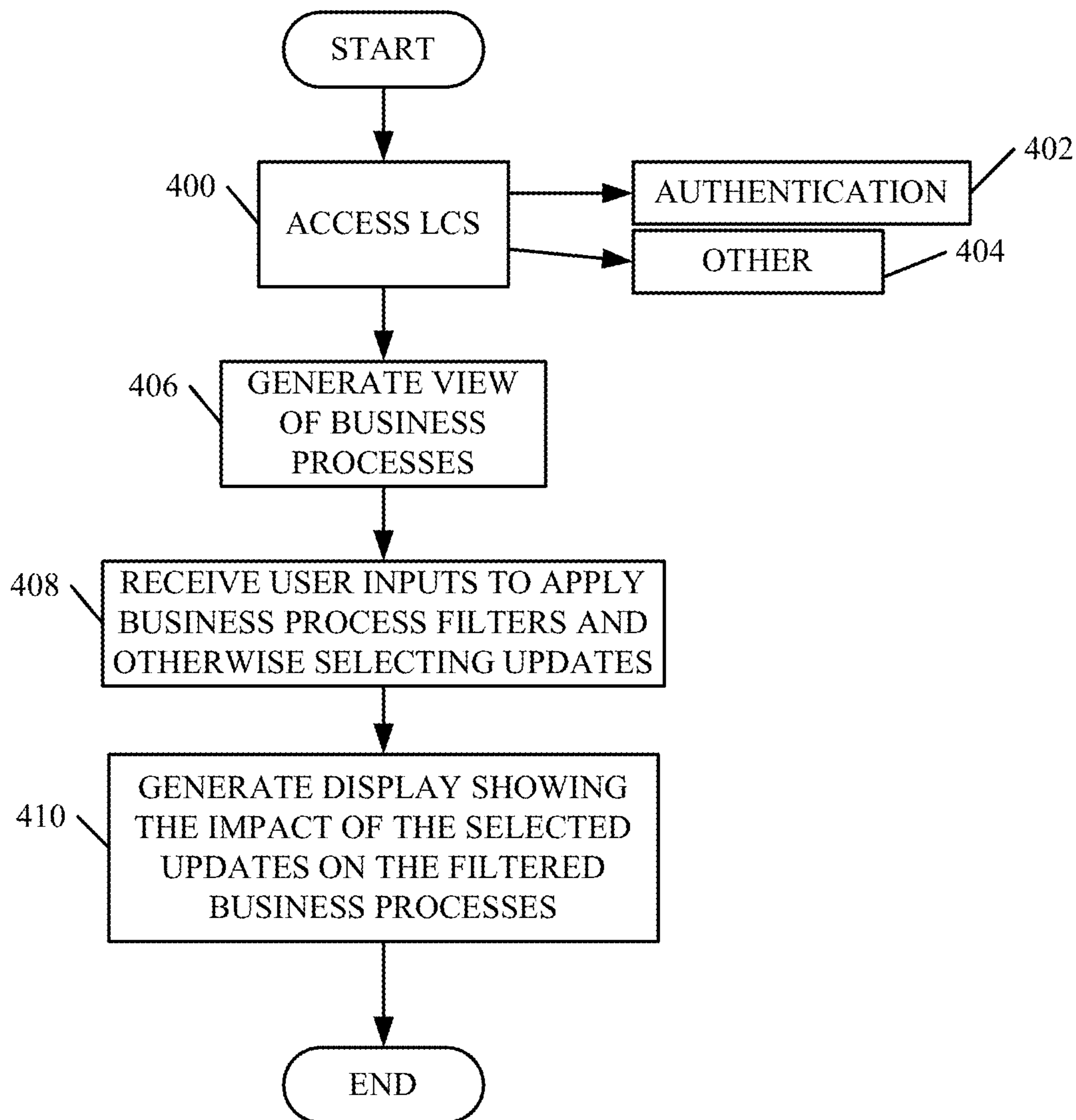


FIG. 1C

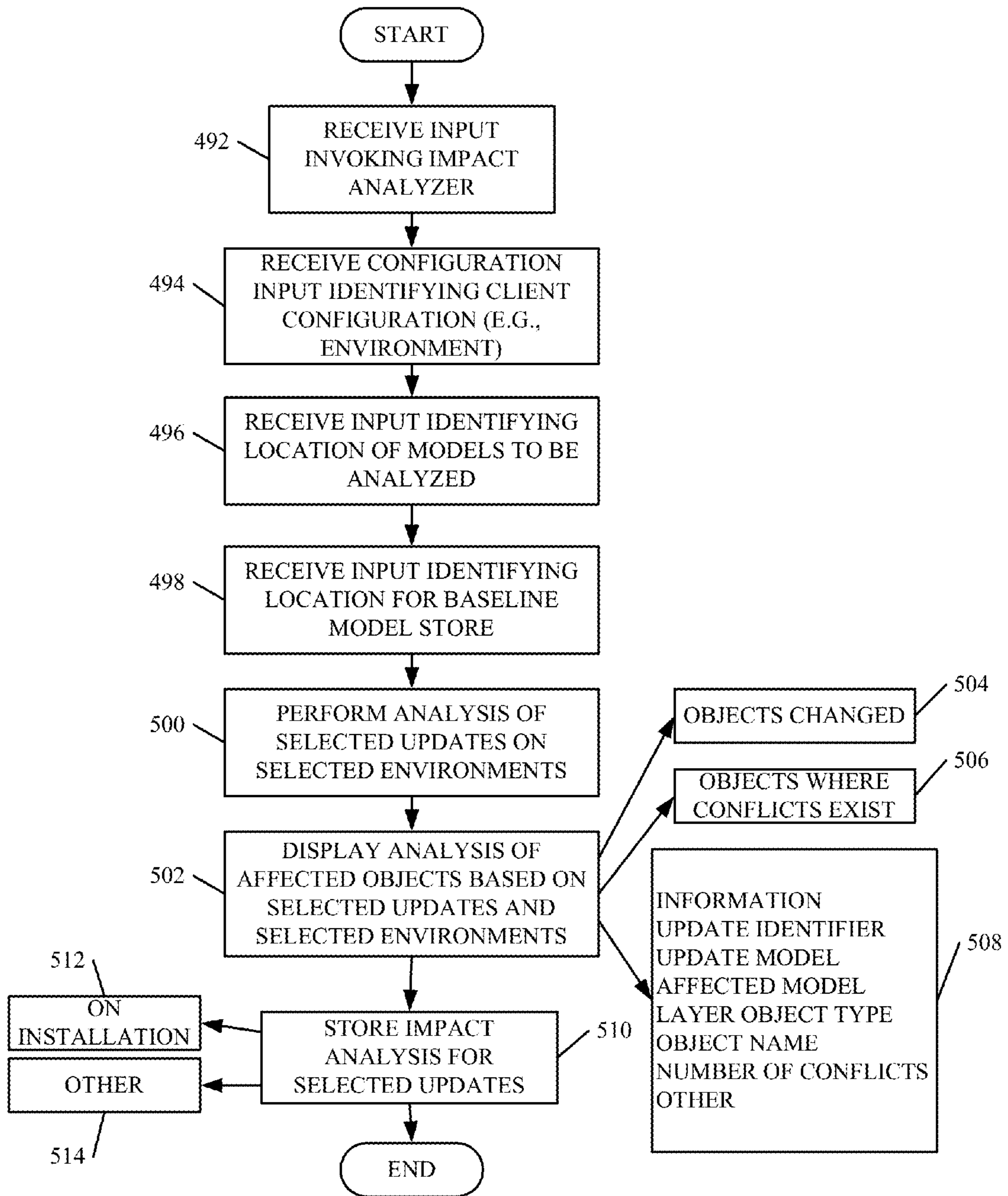


FIG. 1D

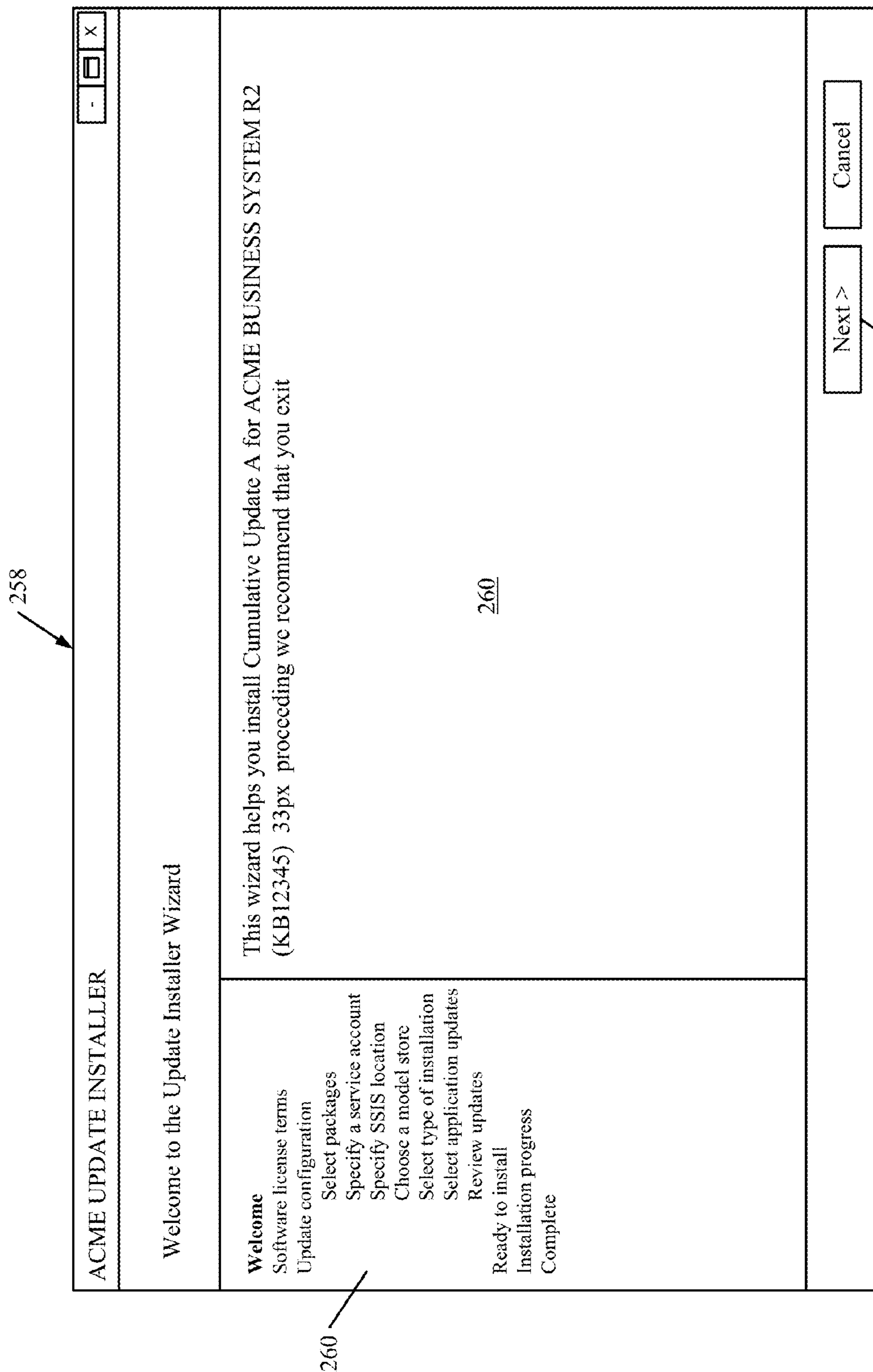


FIG. 2

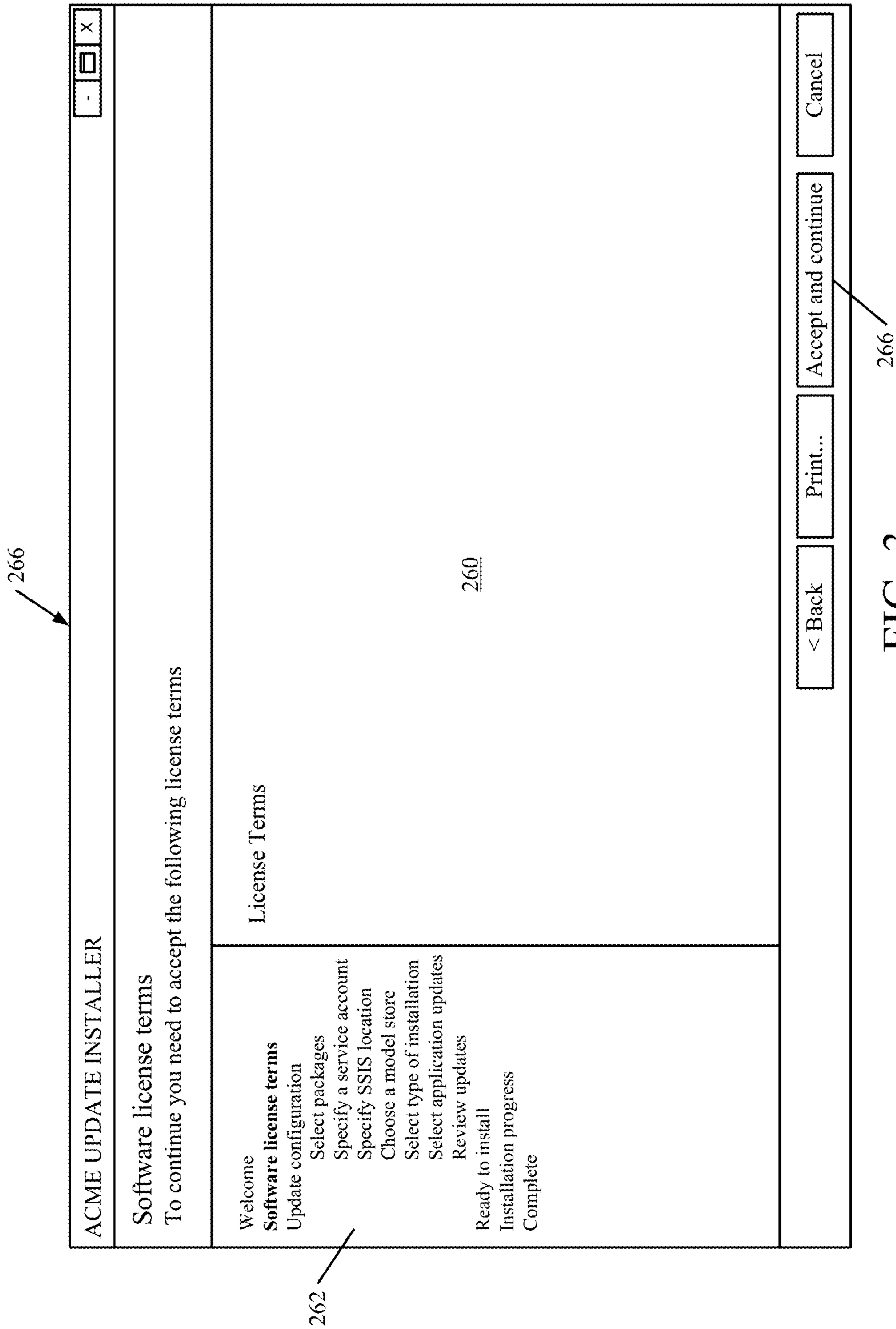


FIG. 3

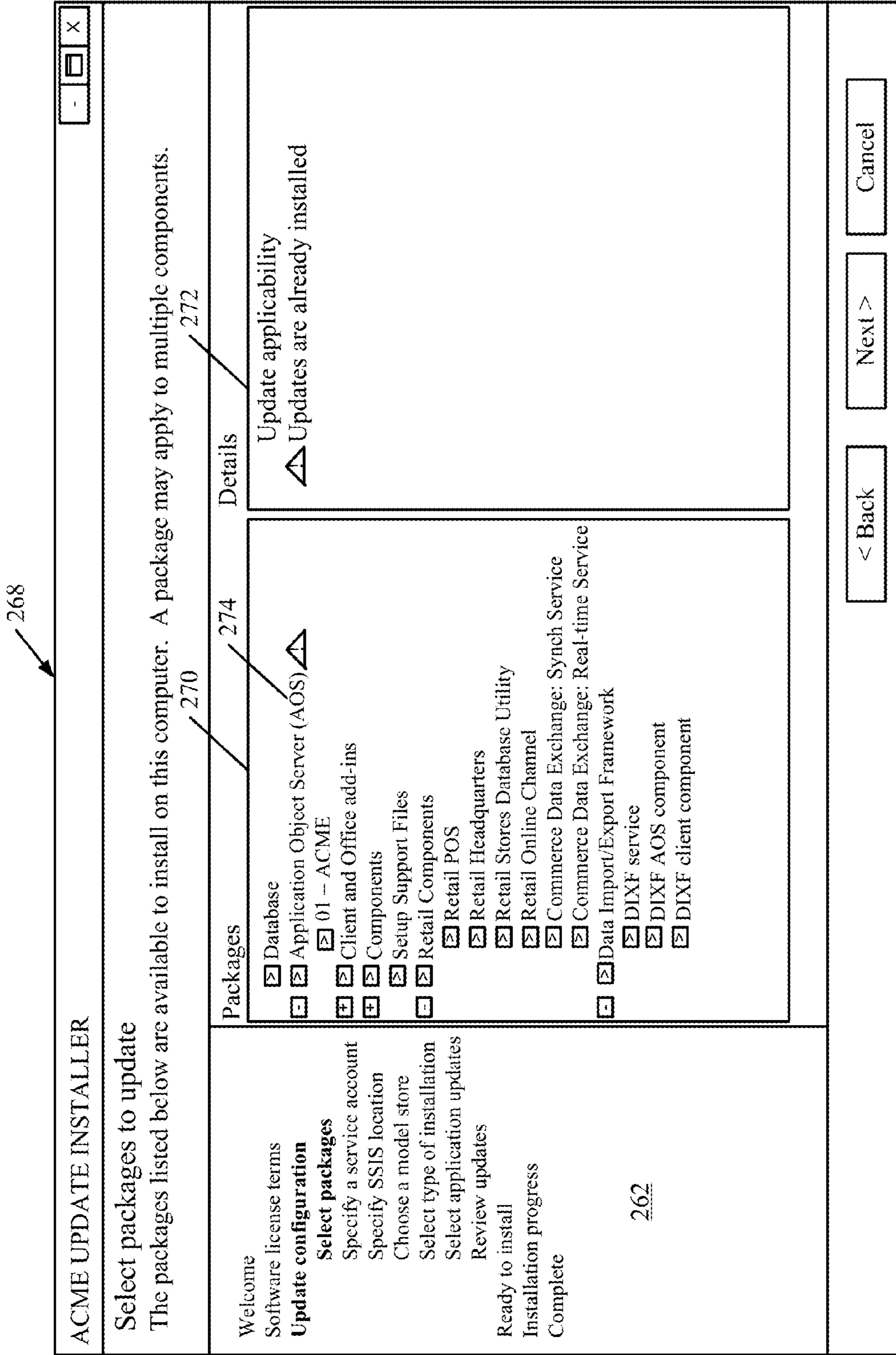


FIG. 4

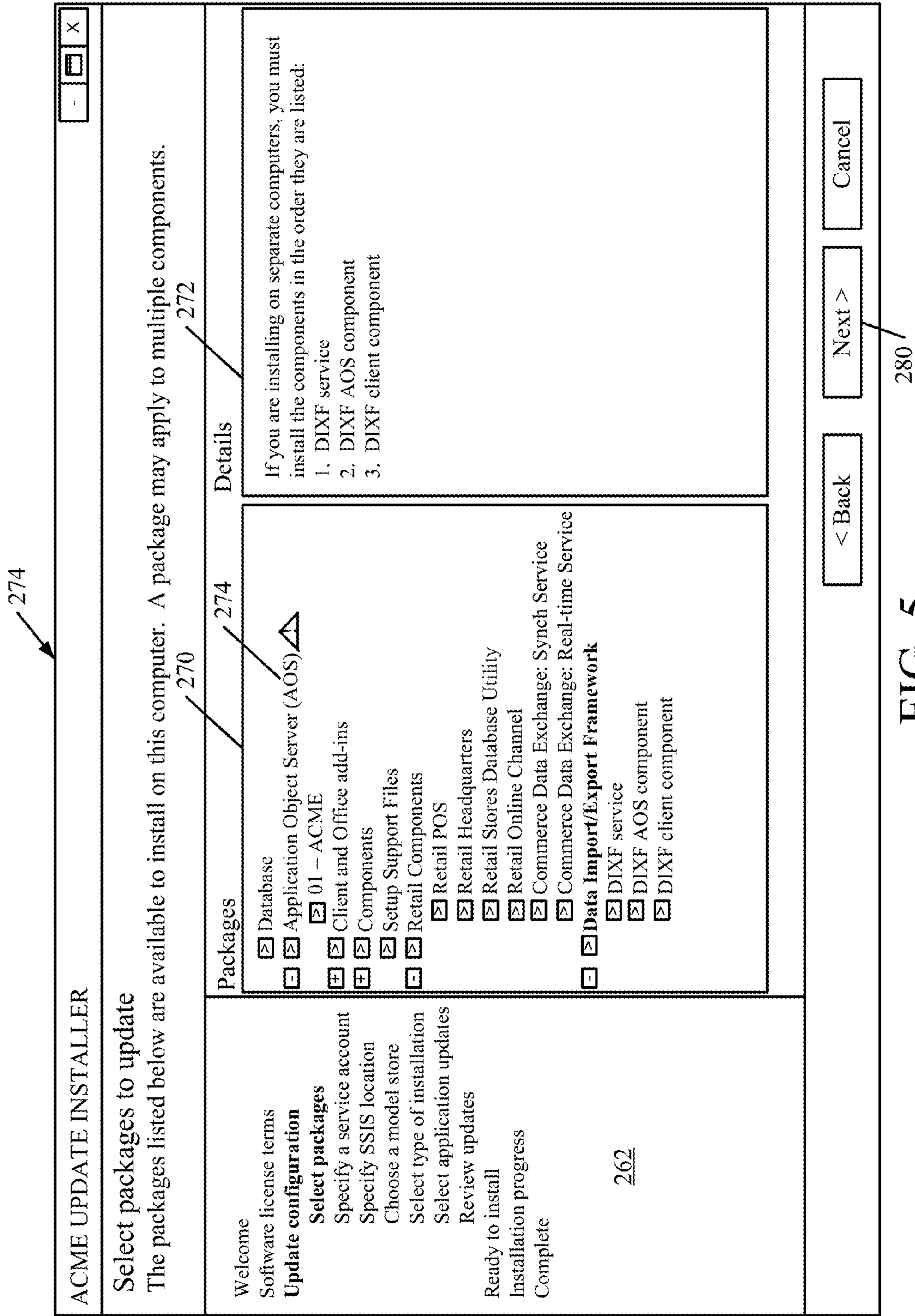


FIG. 5

282

ACME UPDATE INSTALLER

Prerequisite validation results

The following prerequisites are required to install the selected components. For more information on a specific prerequisite, click the link in the status column.

Prerequisite	Status	Download	Configure	Total
Internet Information Services (IIS)	Error		<input type="checkbox"/>	102
ACME.NET Framework 4.5	Success	Link		2
Computer restart pending	Success			0
Domain user account	Success			100
Local administrator	Success			
Something else	Success			
Another thing	Success			
Etc.	Success			
Etc.	Success			
Etc.	Success			
Etc.	Success			
Etc.	Success			
Etc.	Success			
If more lines, show scroll bar on right.				

View report

View log file

View log directory

284

262

FIG. 6

288

The screenshot shows a window titled "ACME UPDATE INSTALLER" with a standard Windows-style title bar (minimize, maximize, close buttons). The window is divided into several sections:

- Header:** "ACME UPDATE INSTALLER" with window control buttons.
- Progress List:** A vertical list of steps: "Welcome", "Software license terms", "Update configuration", "Specify a service account", "Choose a model store", "Select type of installation", "Select application updates", "Review updates", "Ready to install", "Installation progress", "Complete". The "Specify a service account" step is currently selected.
- Main Content Area:**
 - Left Column:** "Specify a service account" and "Specify an account for Data Import/Export Framework service."
 - Right Column:** "Specify an account that has dbdatareader and dbdatawriter access to the business and model store databases, as well as administrator rights to ACME Business System". Below this, it says "We recommend that you use the same account that is used for the AOS service." followed by two input fields: "Domain/User name" (labeled 290) and "Password" (labeled 292).
- Details Panel:** A large empty rectangular box on the right side of the main content area, labeled "Details".
- Navigation Buttons:** At the bottom of the window, there are three buttons: "< Back", "Next >", and "Cancel".

FIG. 7

294

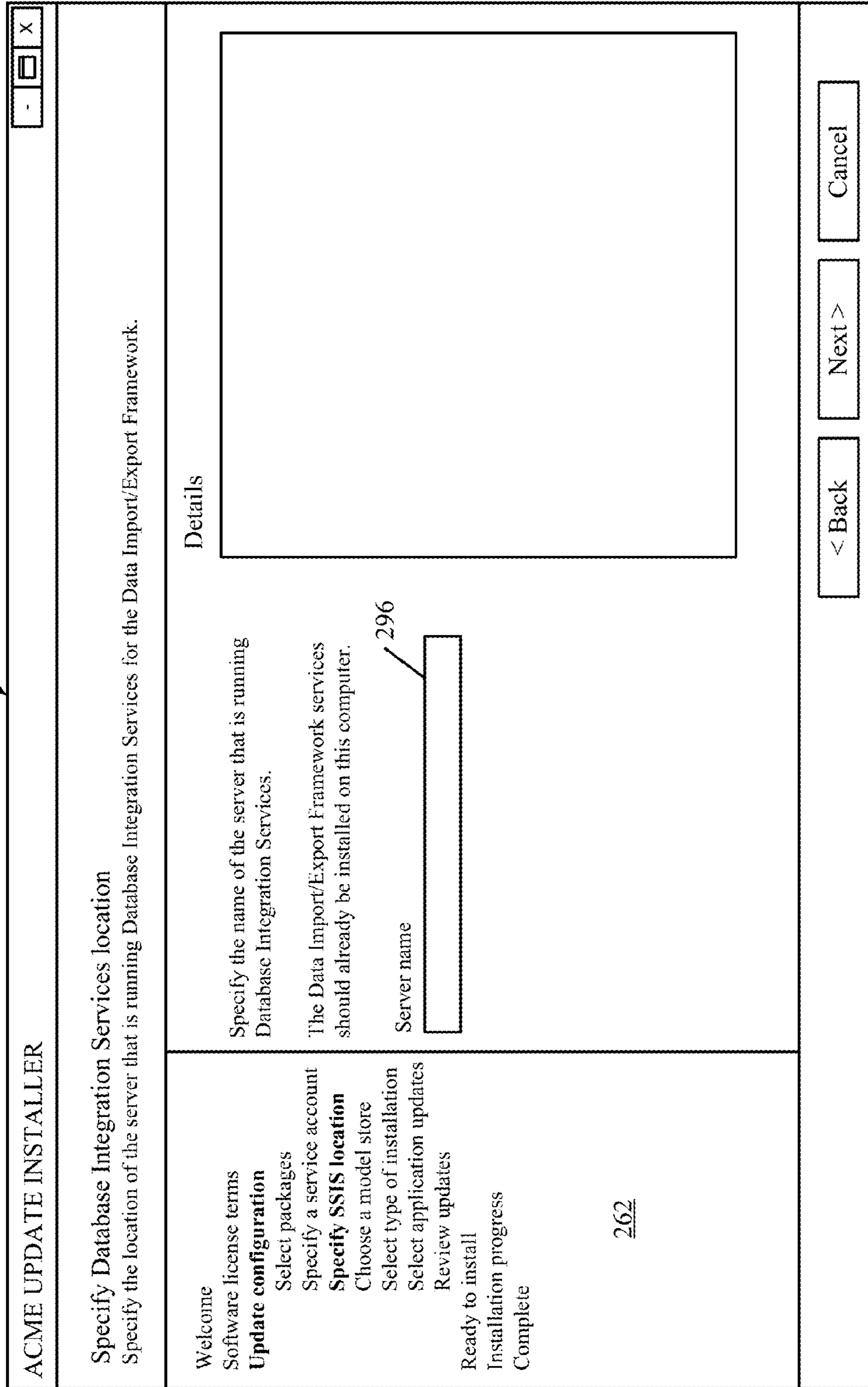


FIG. 8

298

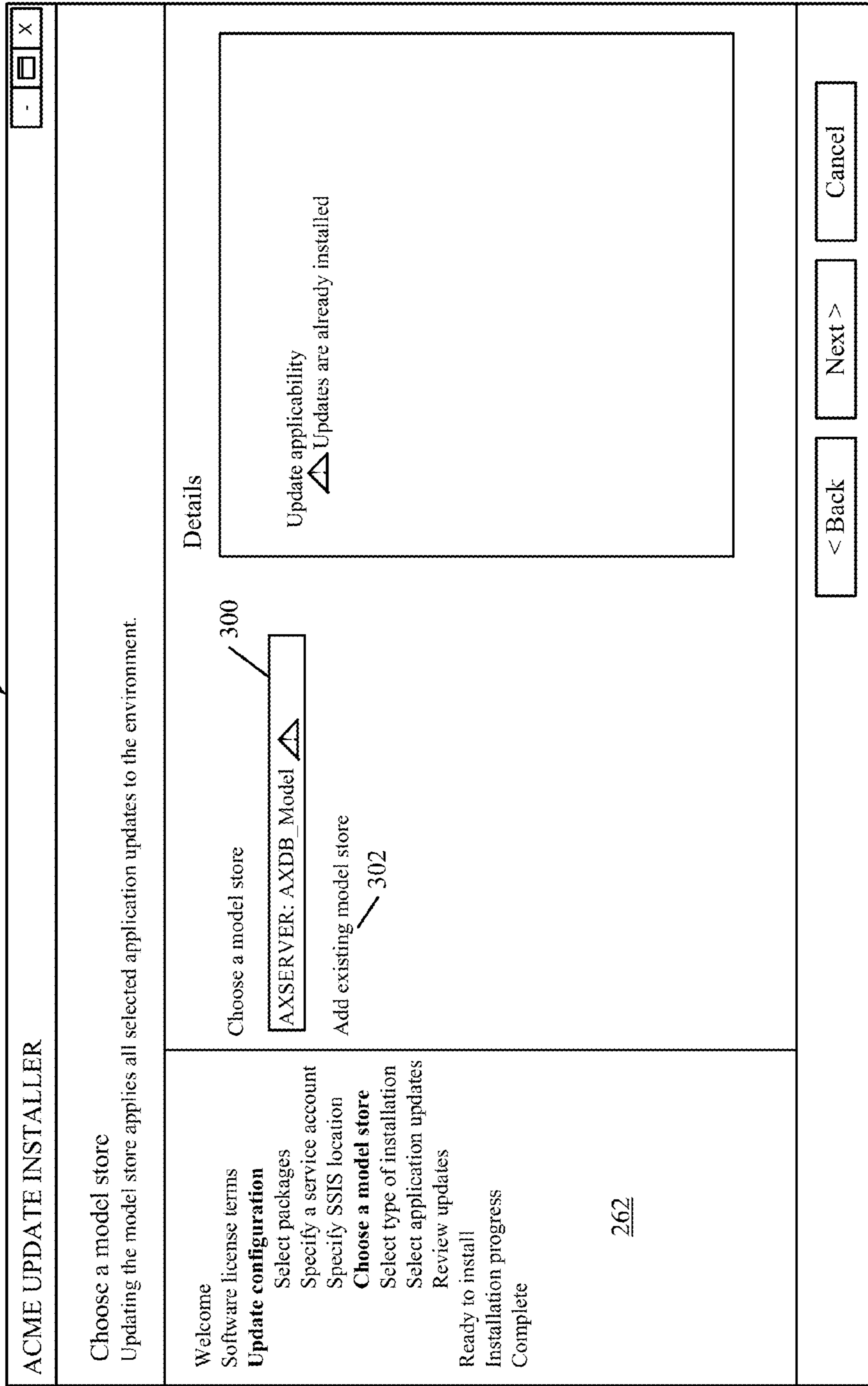


FIG. 9

298

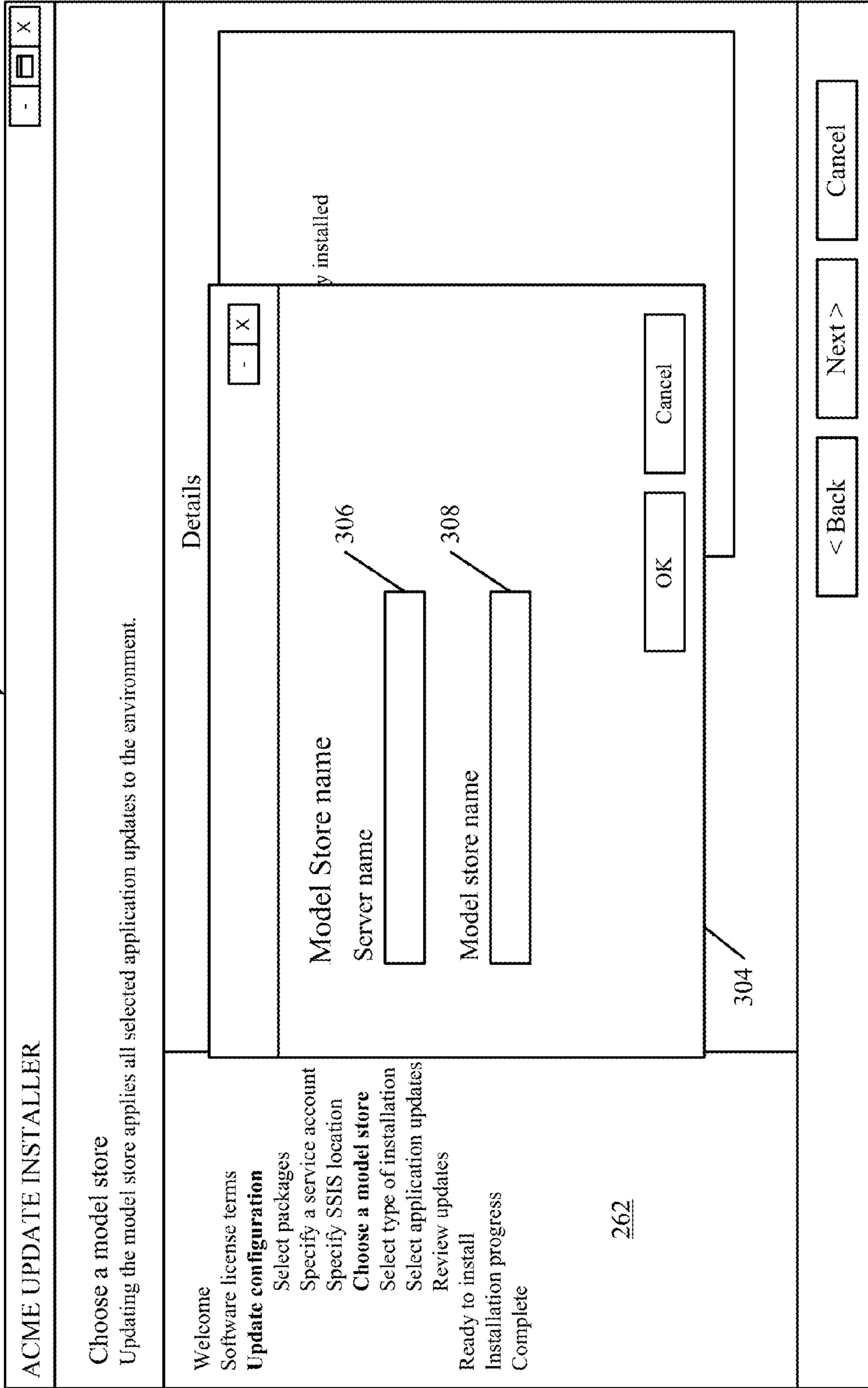


FIG. 10

310

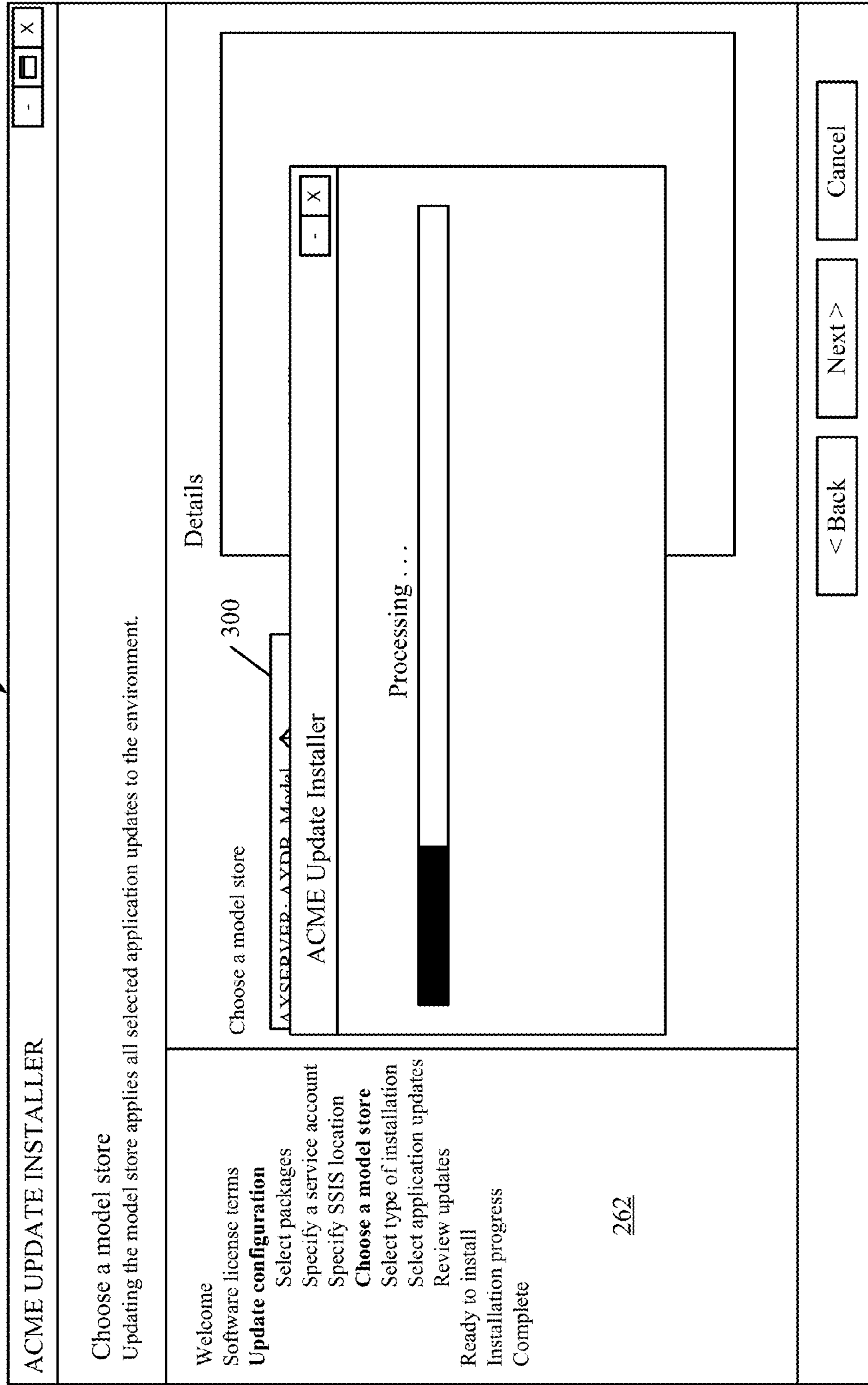


FIG. 11

312

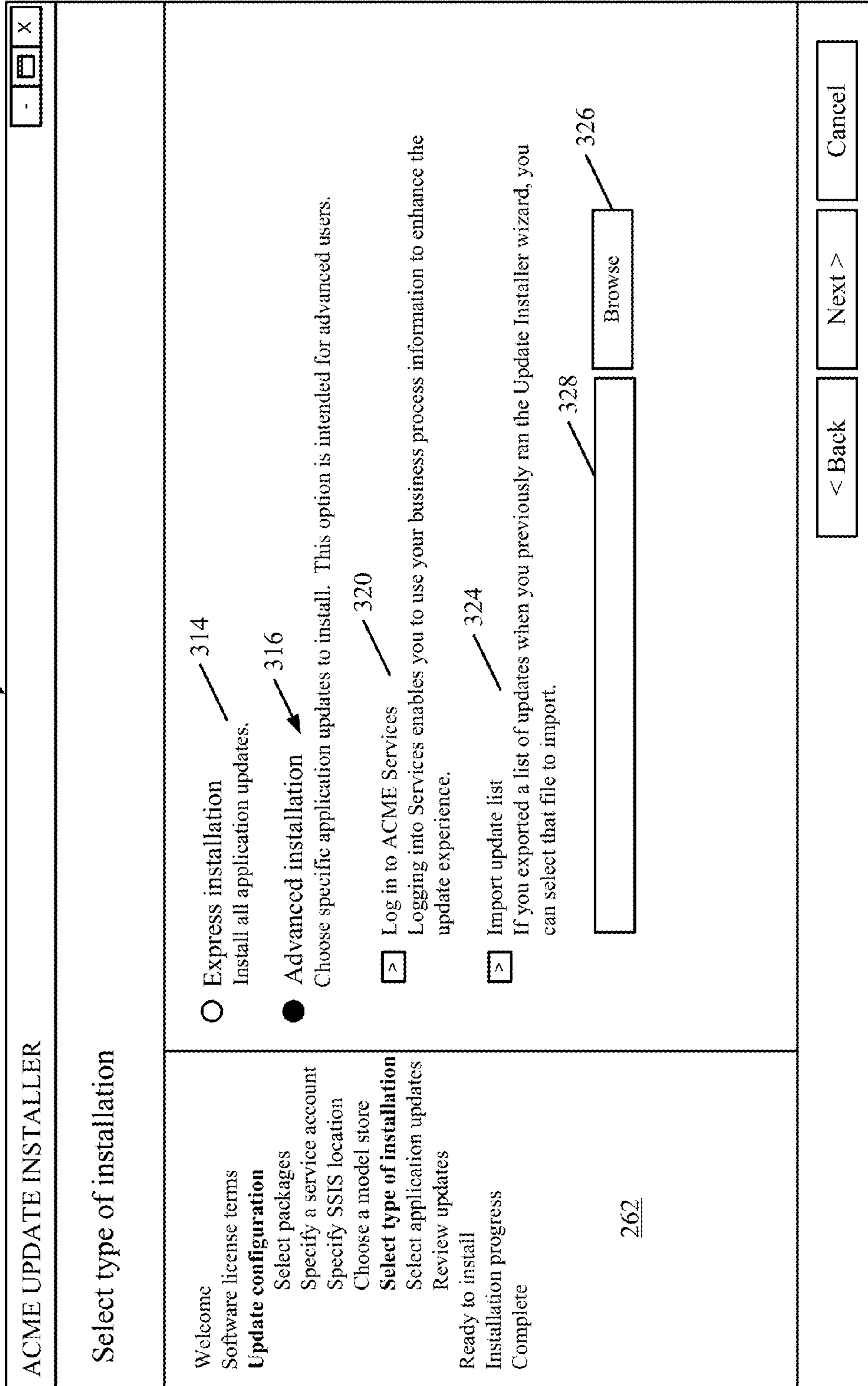


FIG. 12

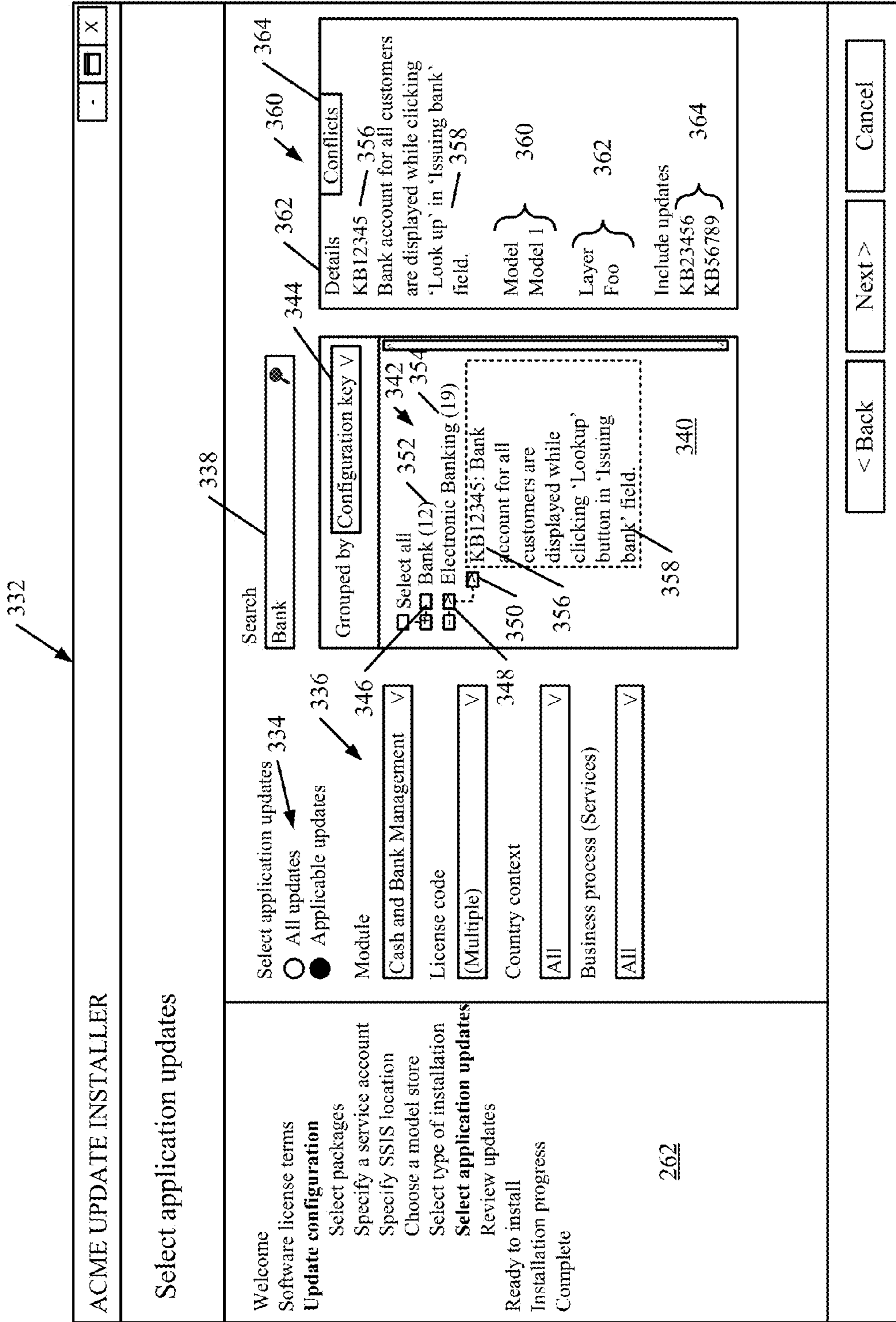


FIG. 13

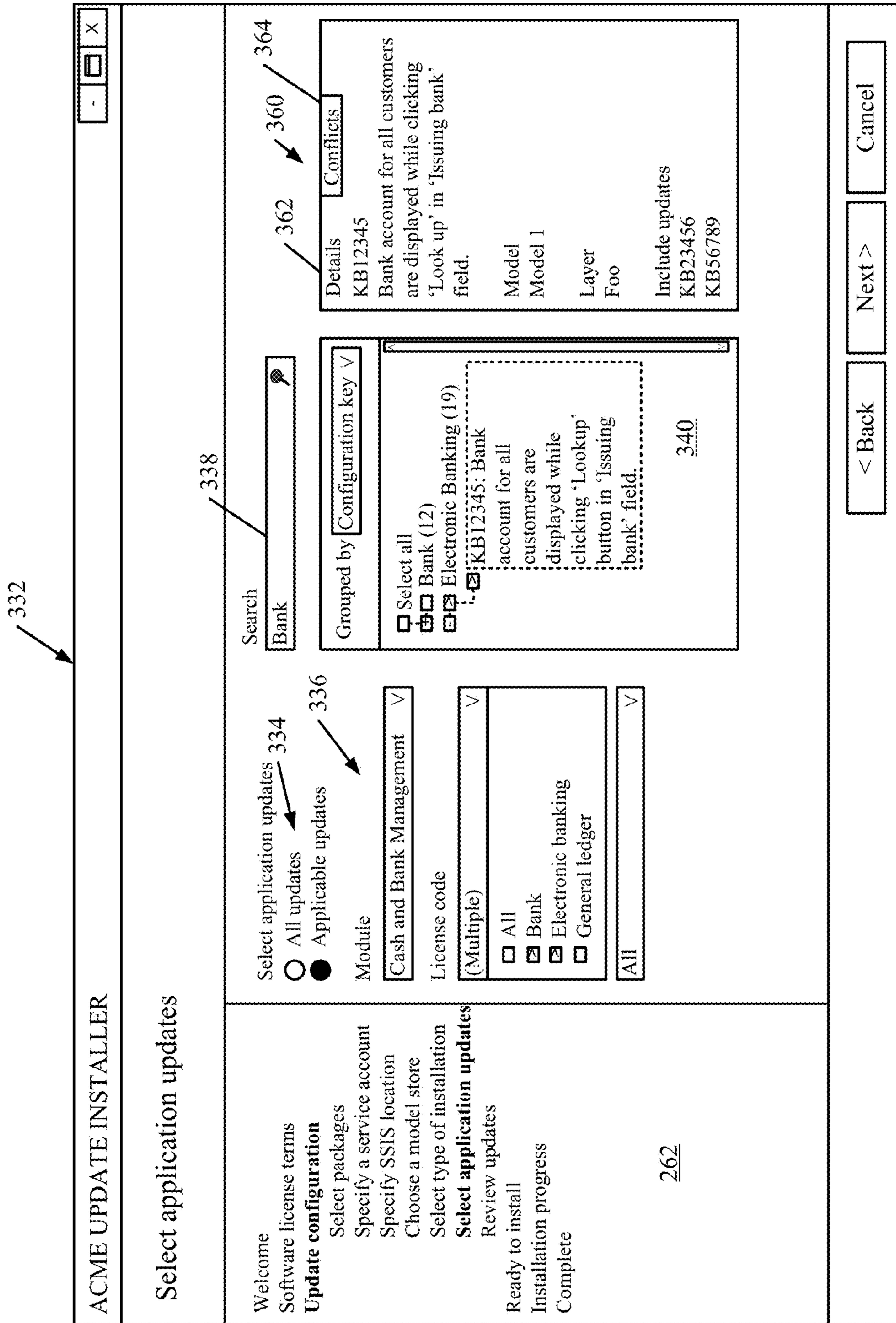


FIG. 14

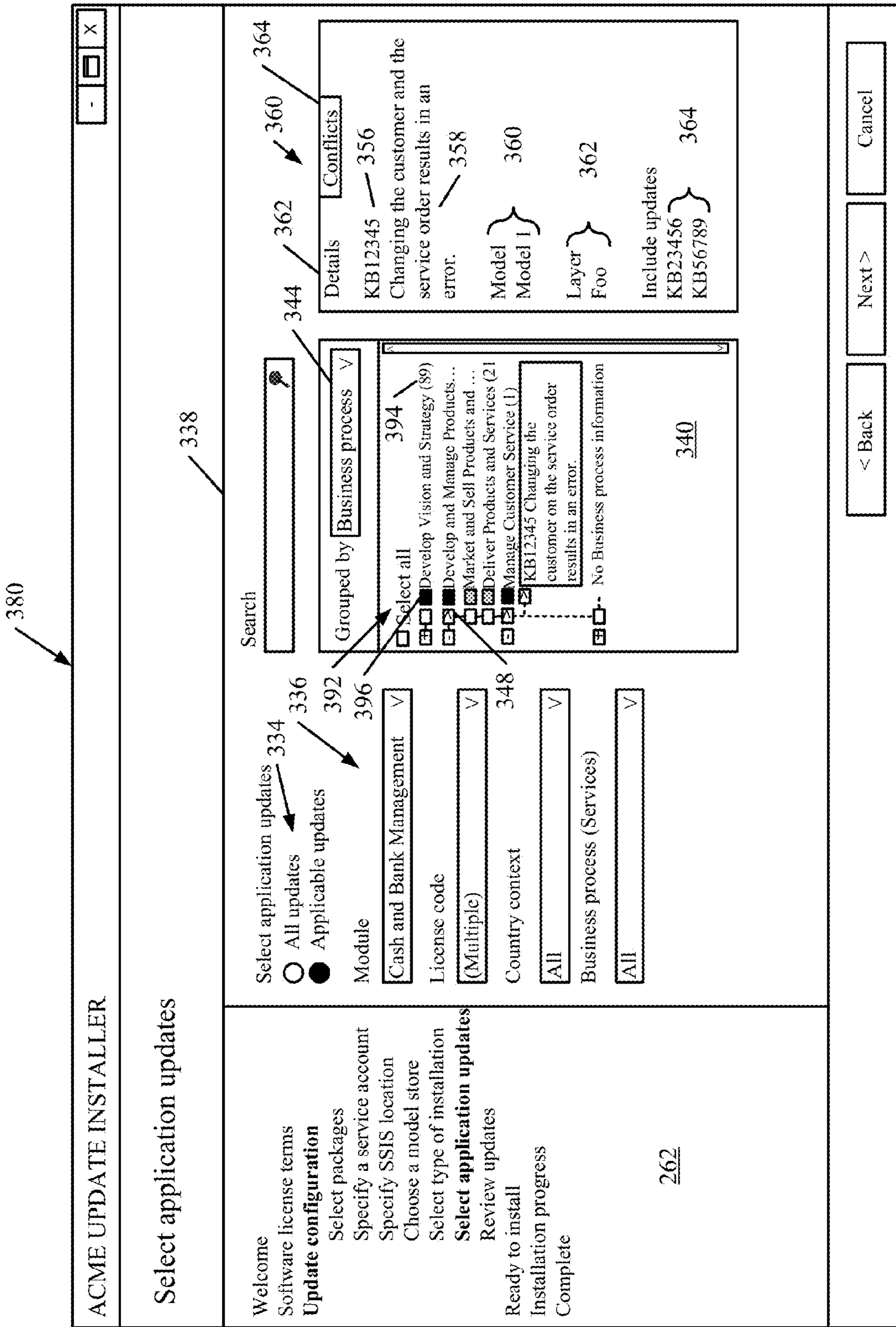


FIG. 15

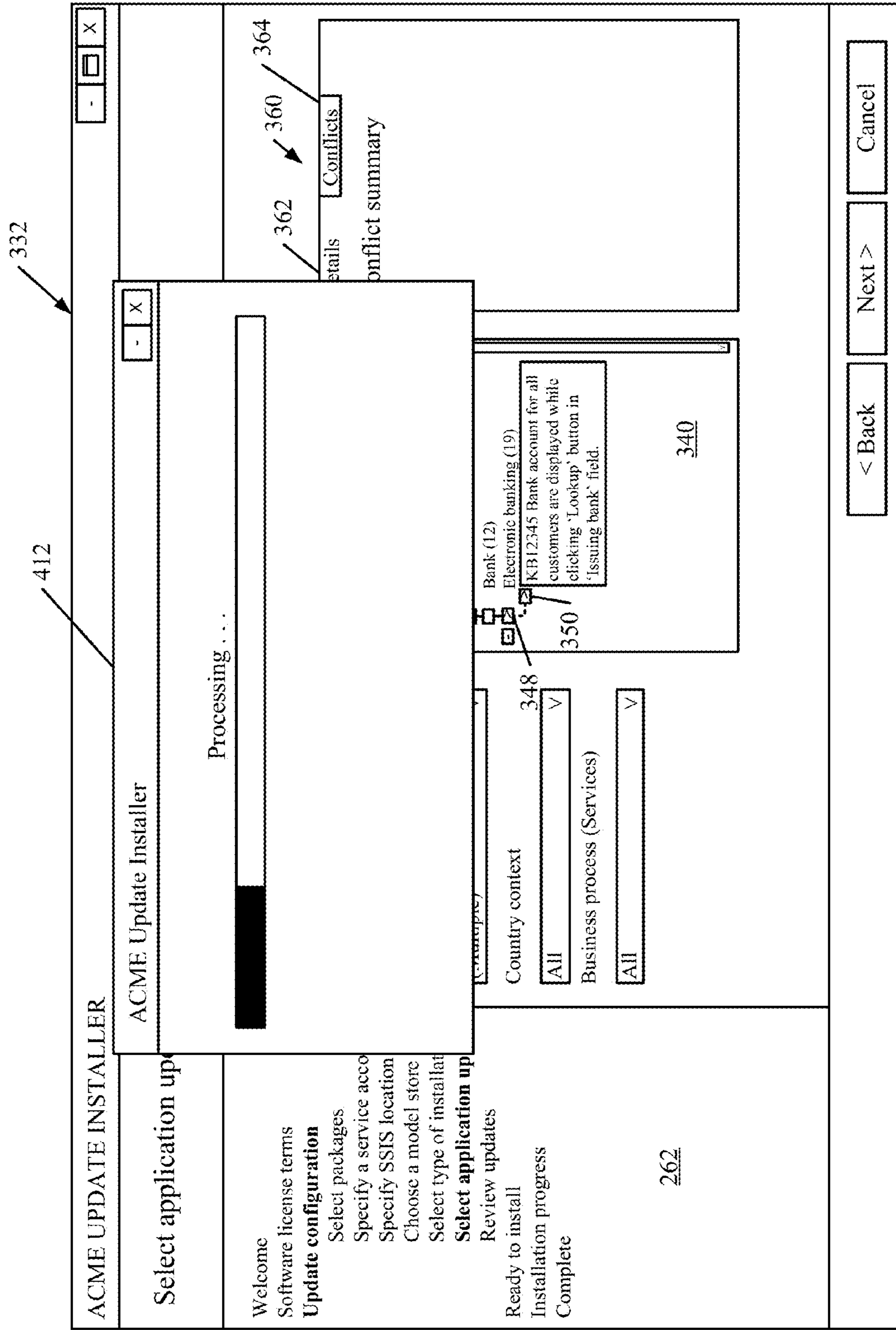


FIG. 16

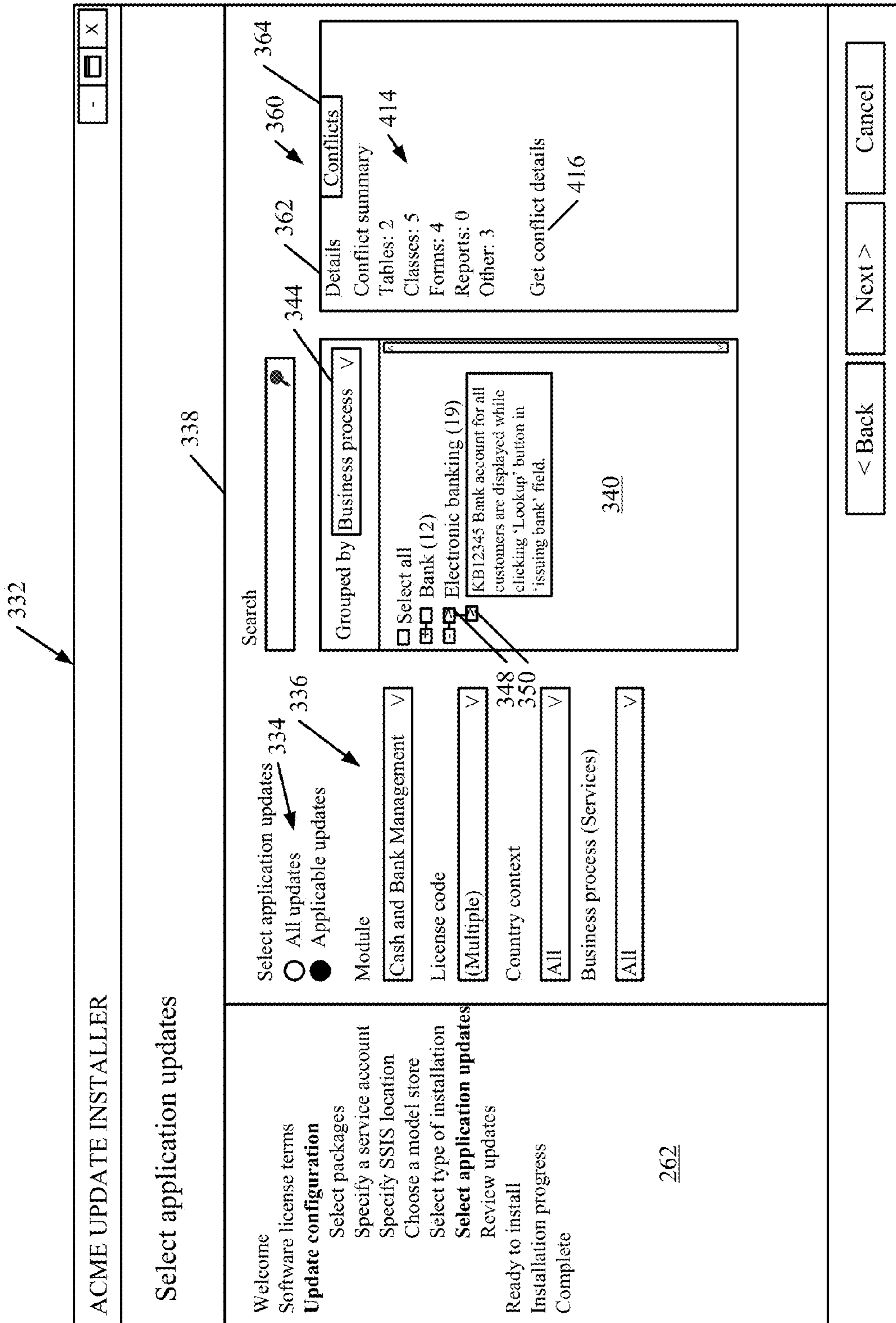


FIG. 17

332

ACME UPDATE INSTALLER

Select application updates

Conflict details
 The following elements may conflict with objects in your model store. For a detailed analysis of conflicts, click Impact Analysis Wizard.

Update model	Layer	Affected Model	Object type	Object Name	Conflict
SYP	USR	USR	Form	SalesQuotationProj Table	1
SYP	USR	USR	Form	SalesQuotation Table	1
SYP	USR	USR	Form	Sales Table	1

> Include affected objects with no conflicts

Impact Analysis Wizard

Close

< Back Next > Cancel

FIG. 18

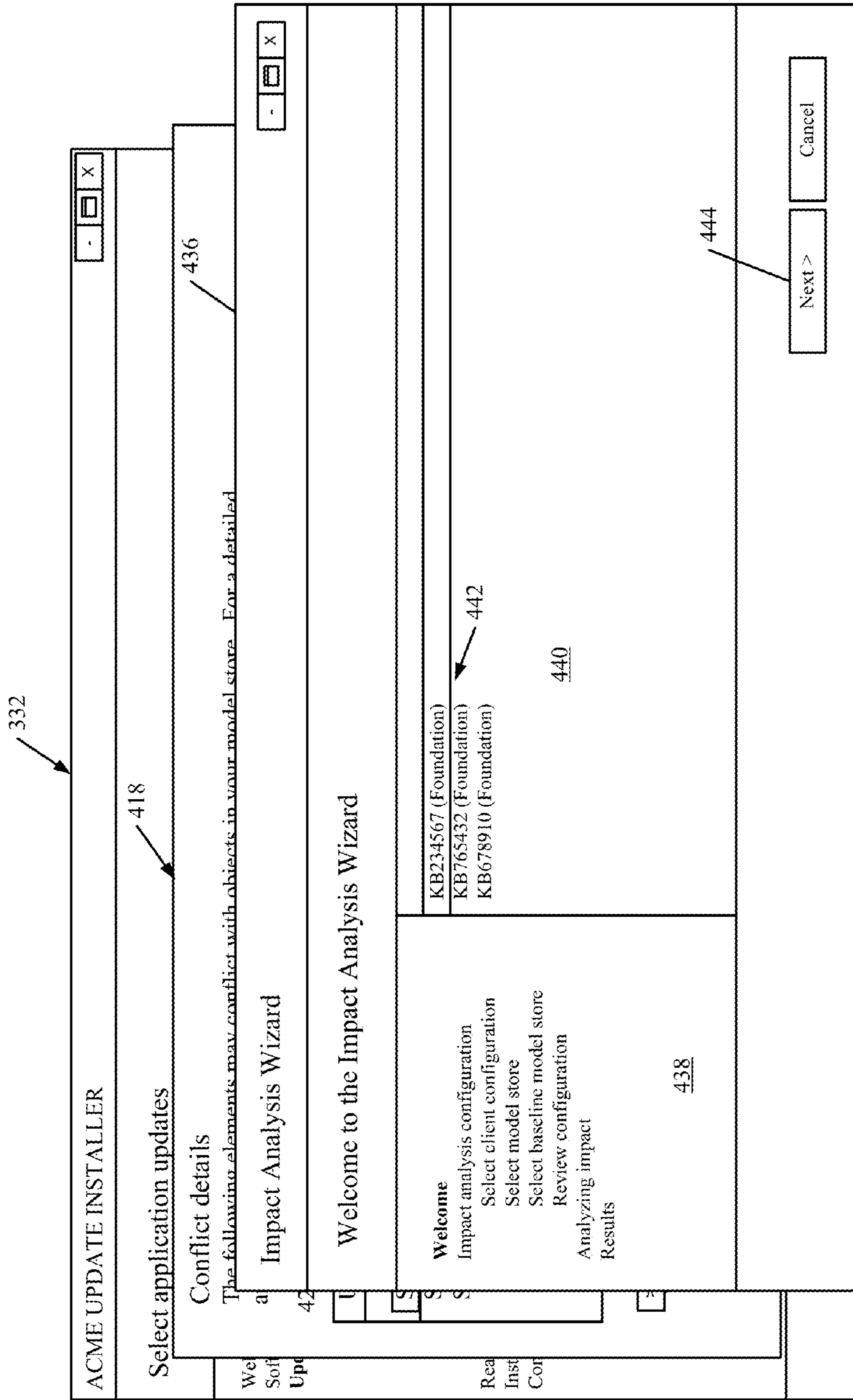


FIG. 19

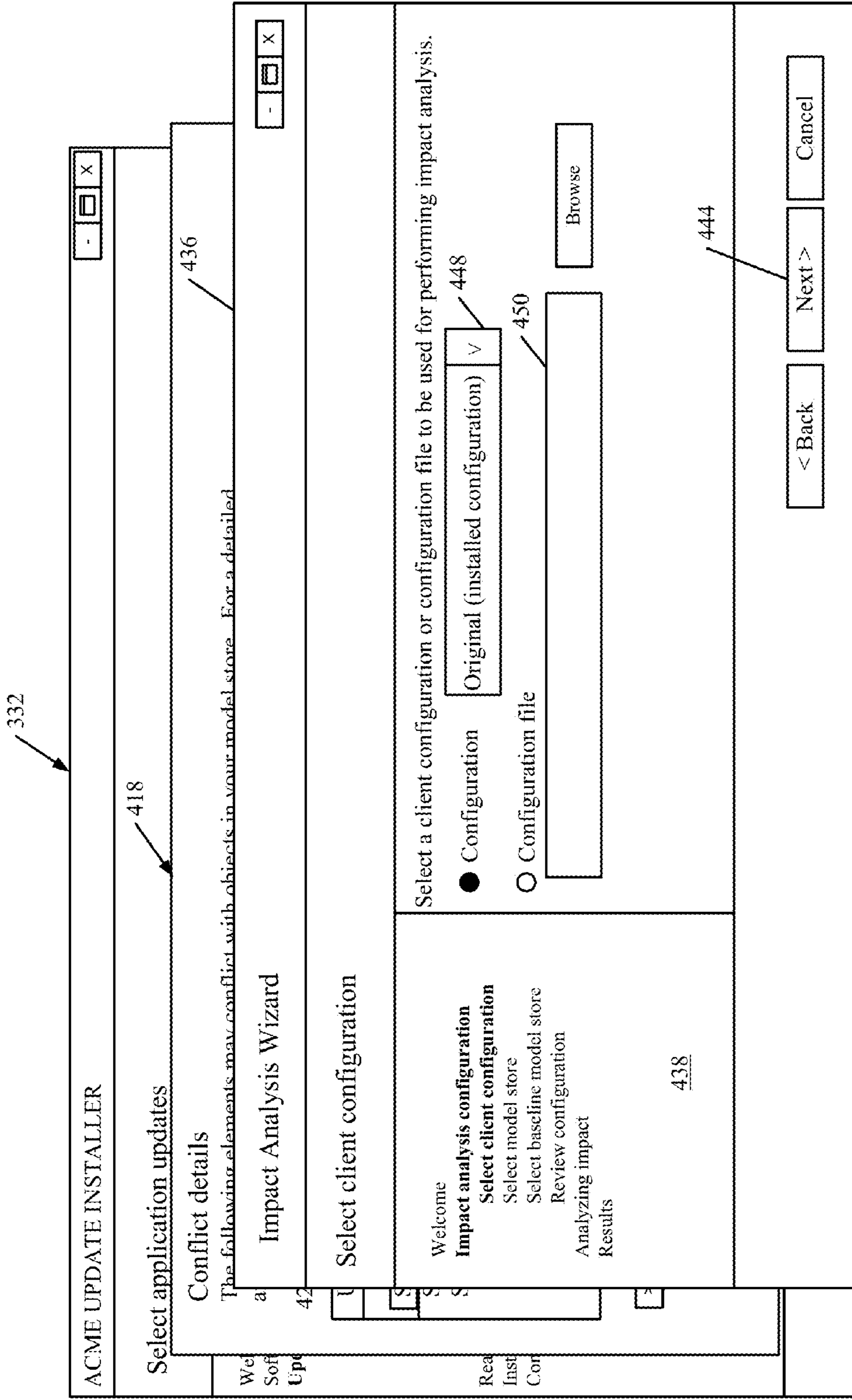


FIG. 20

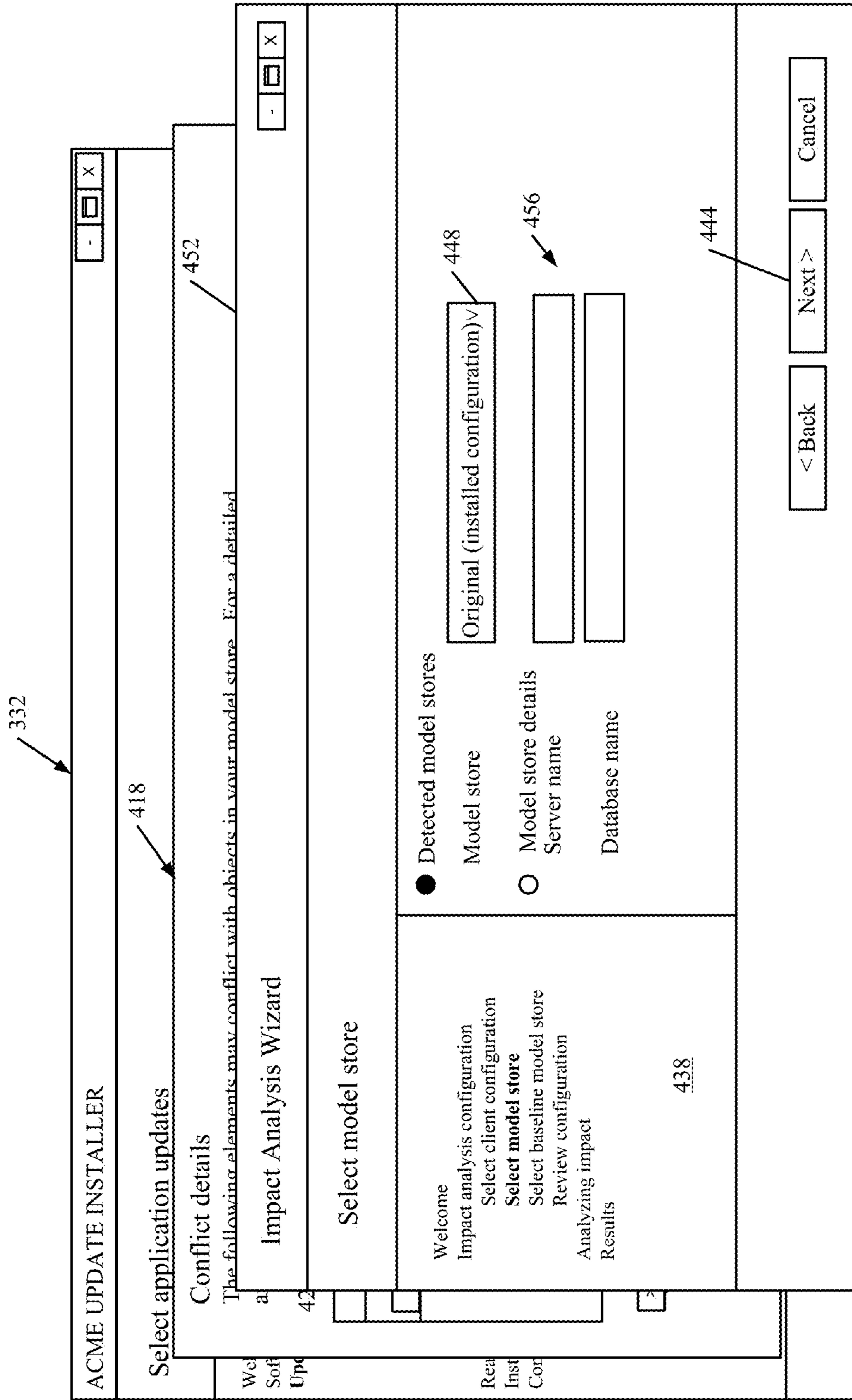


FIG. 21

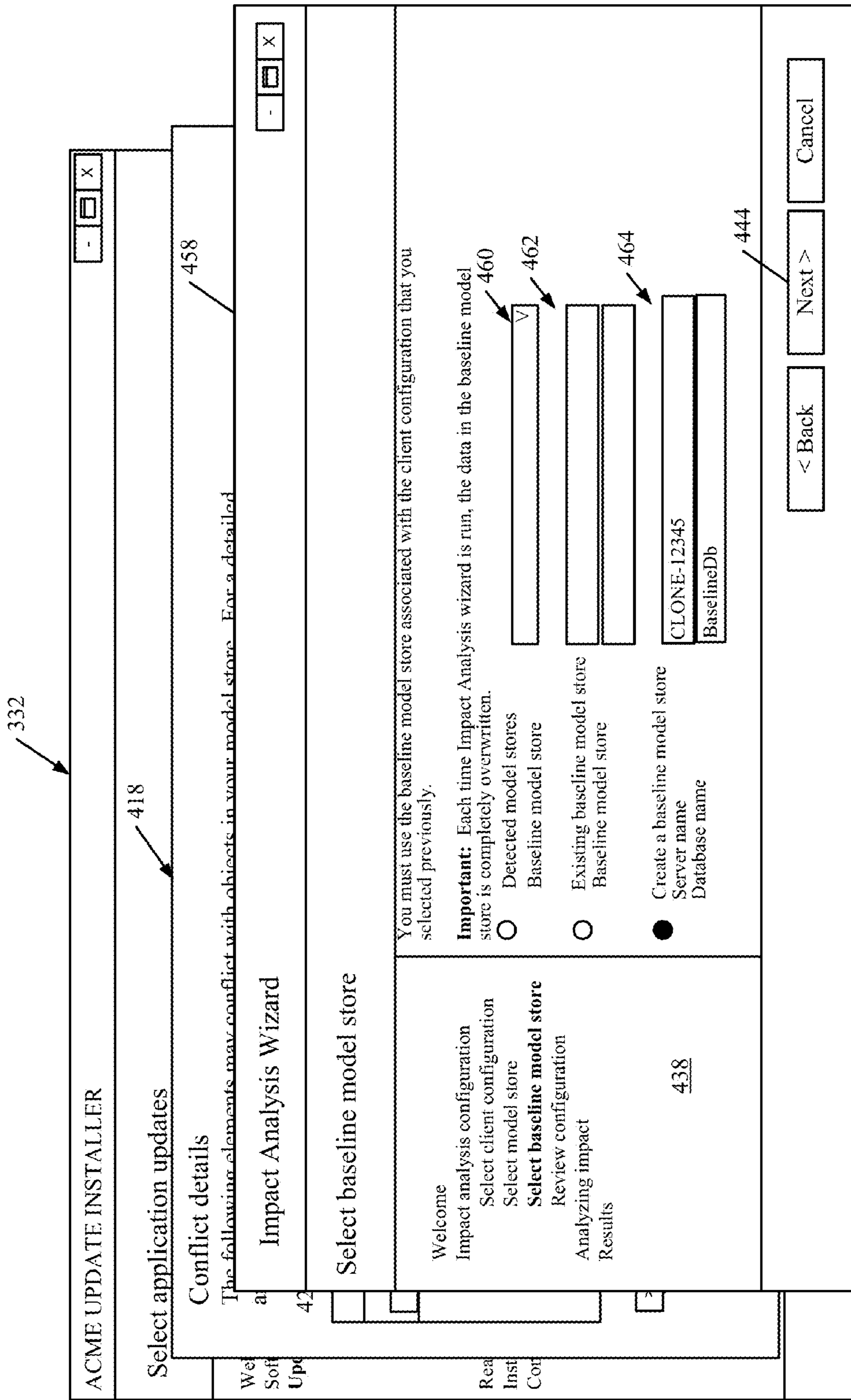


FIG. 22

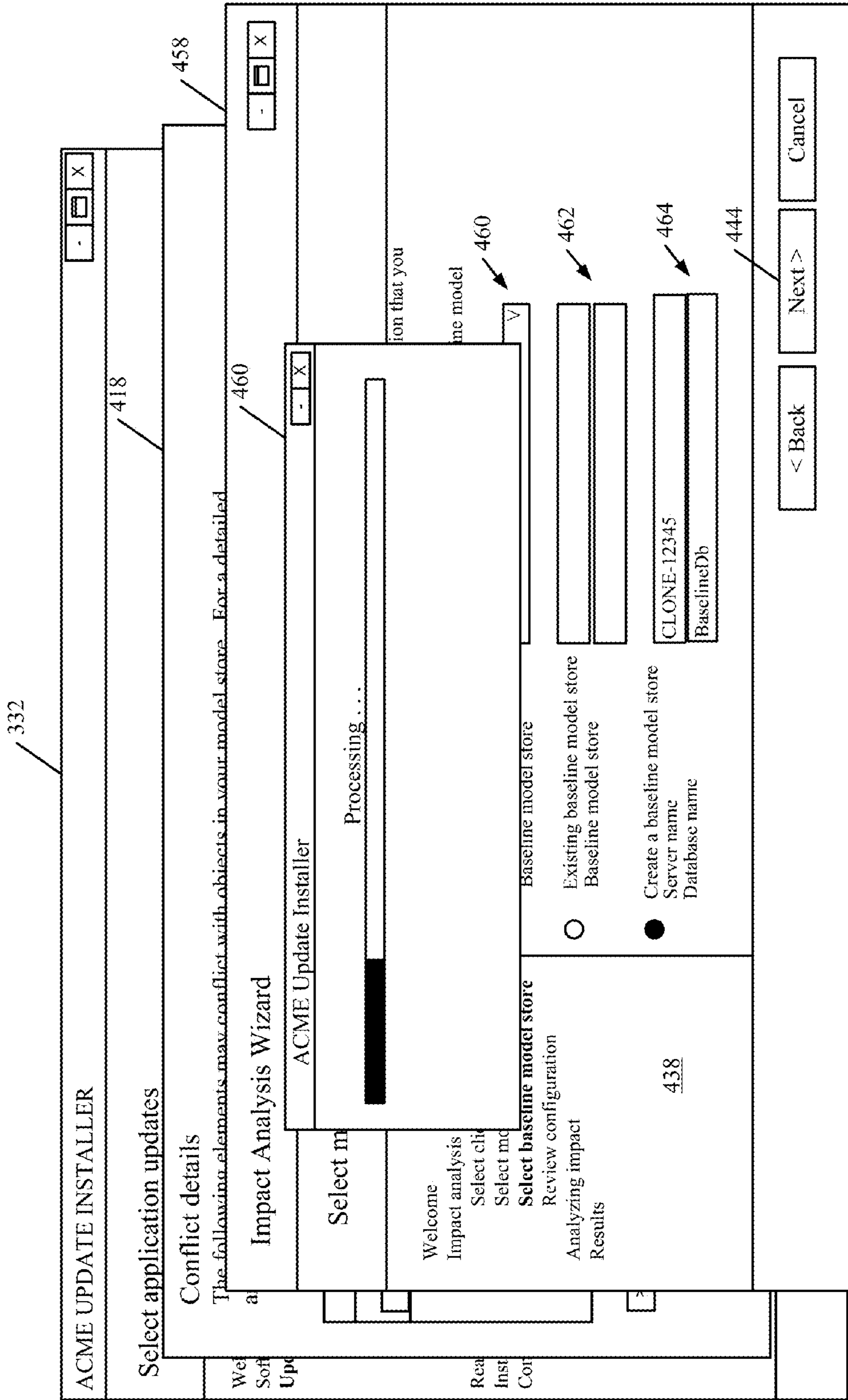


FIG. 23

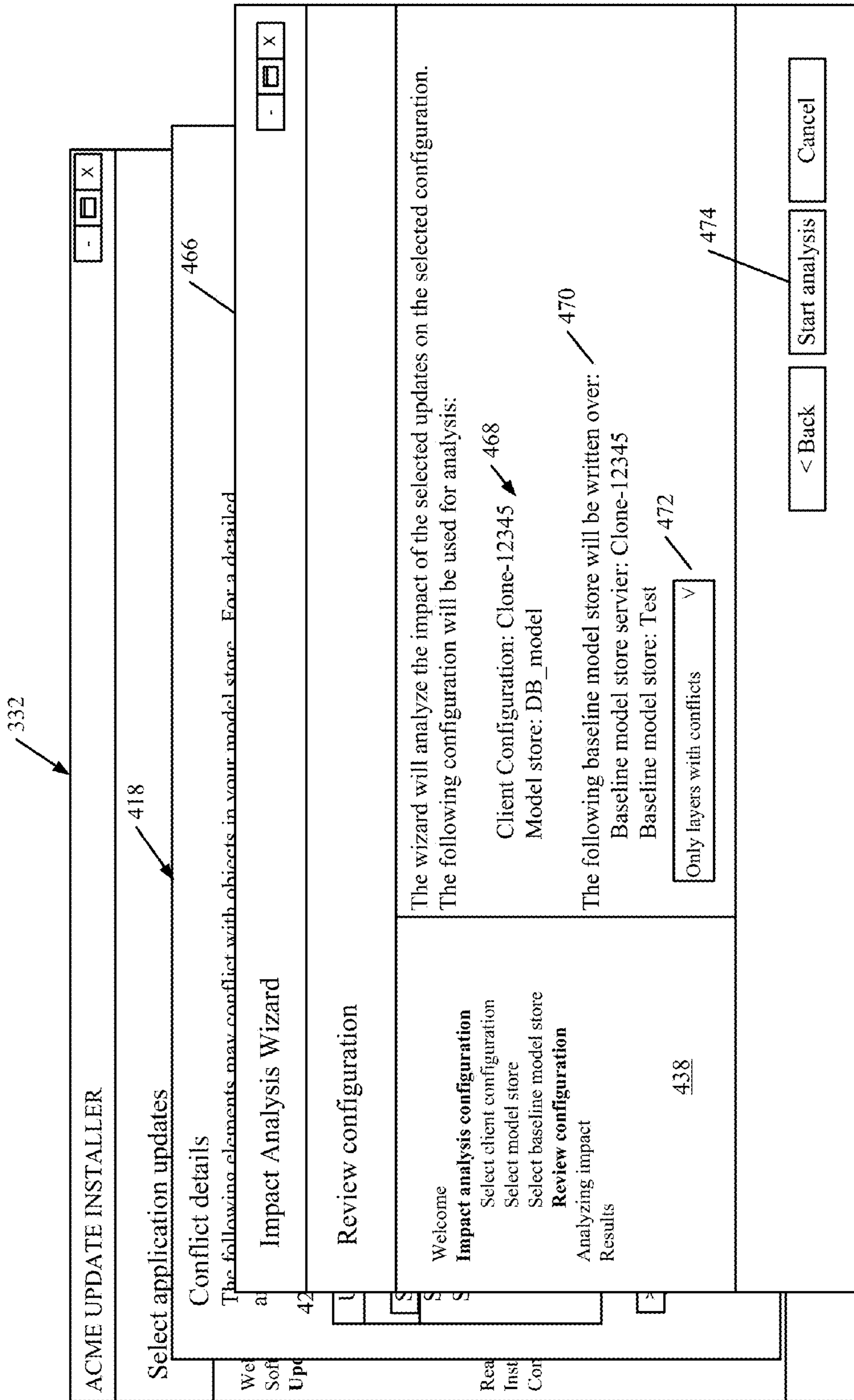


FIG. 24

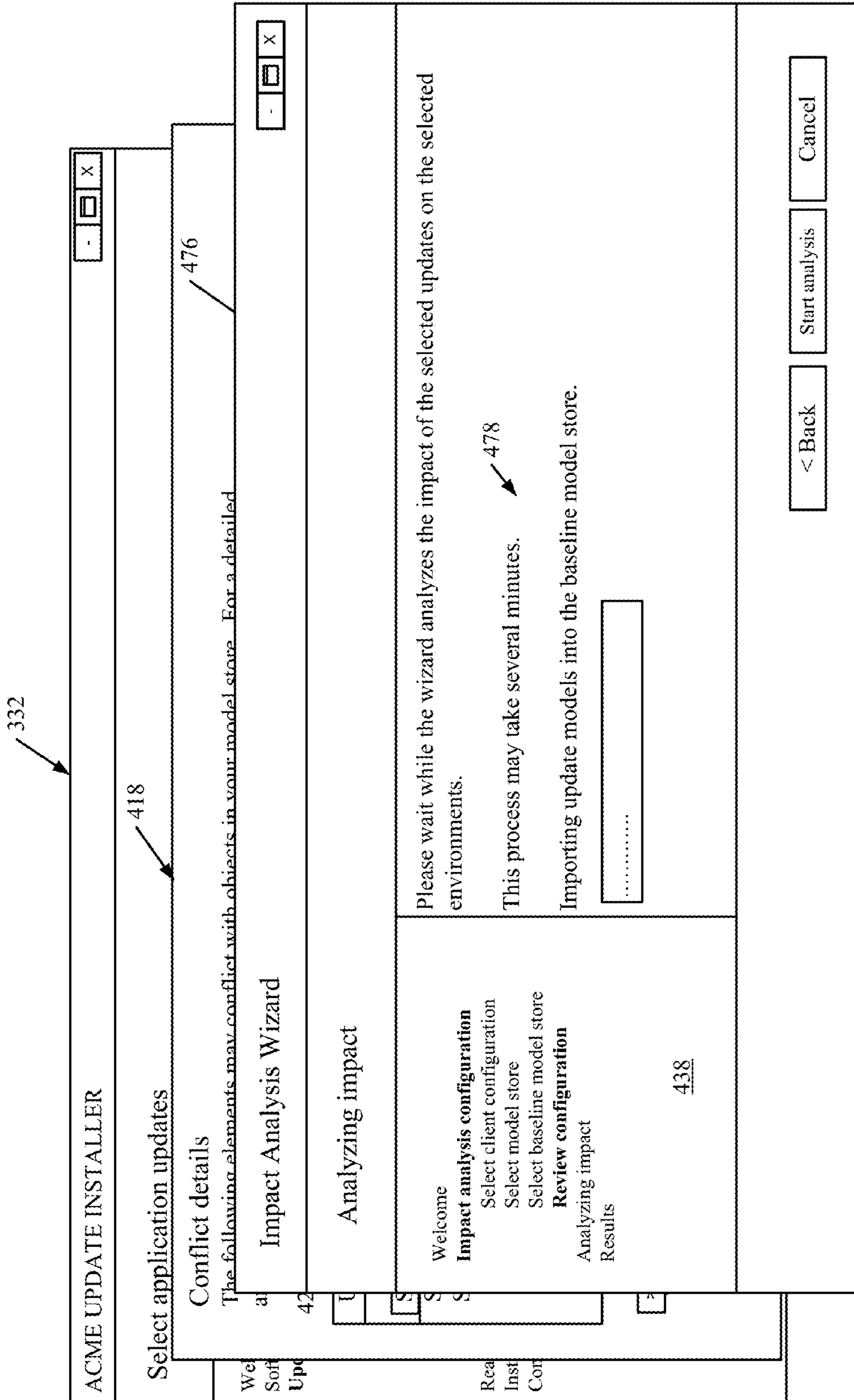


FIG. 25

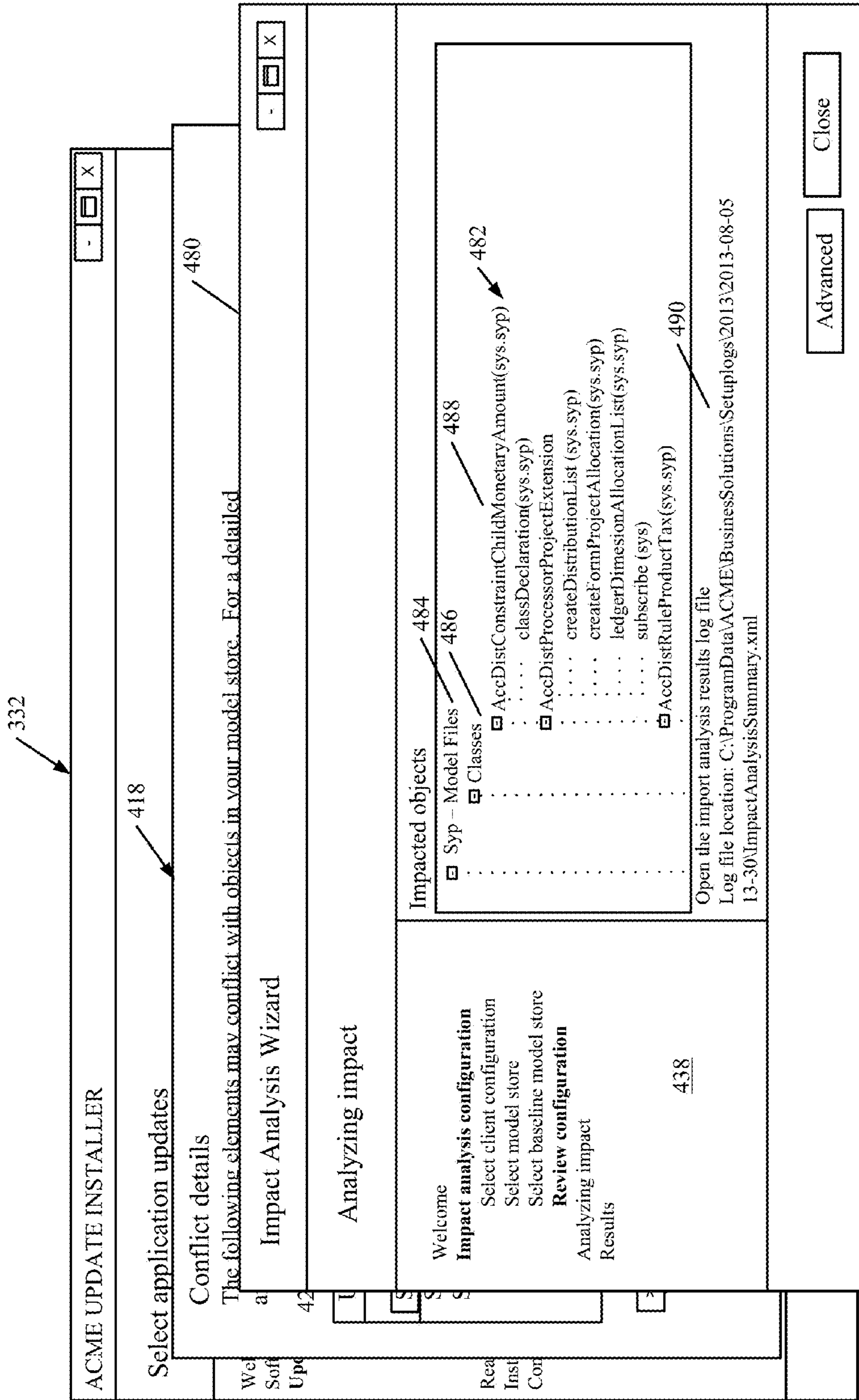


FIG. 26

520

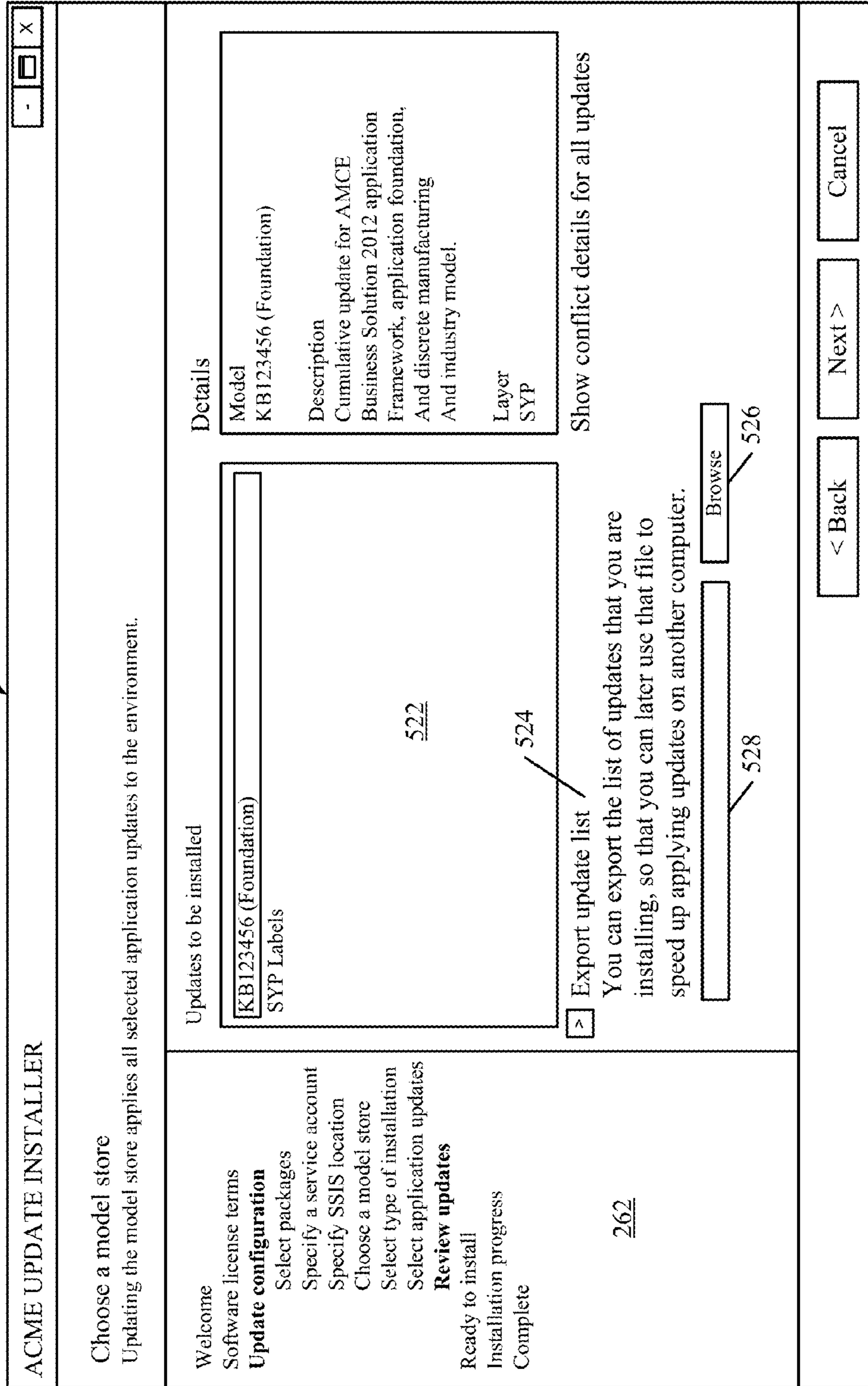


FIG. 27

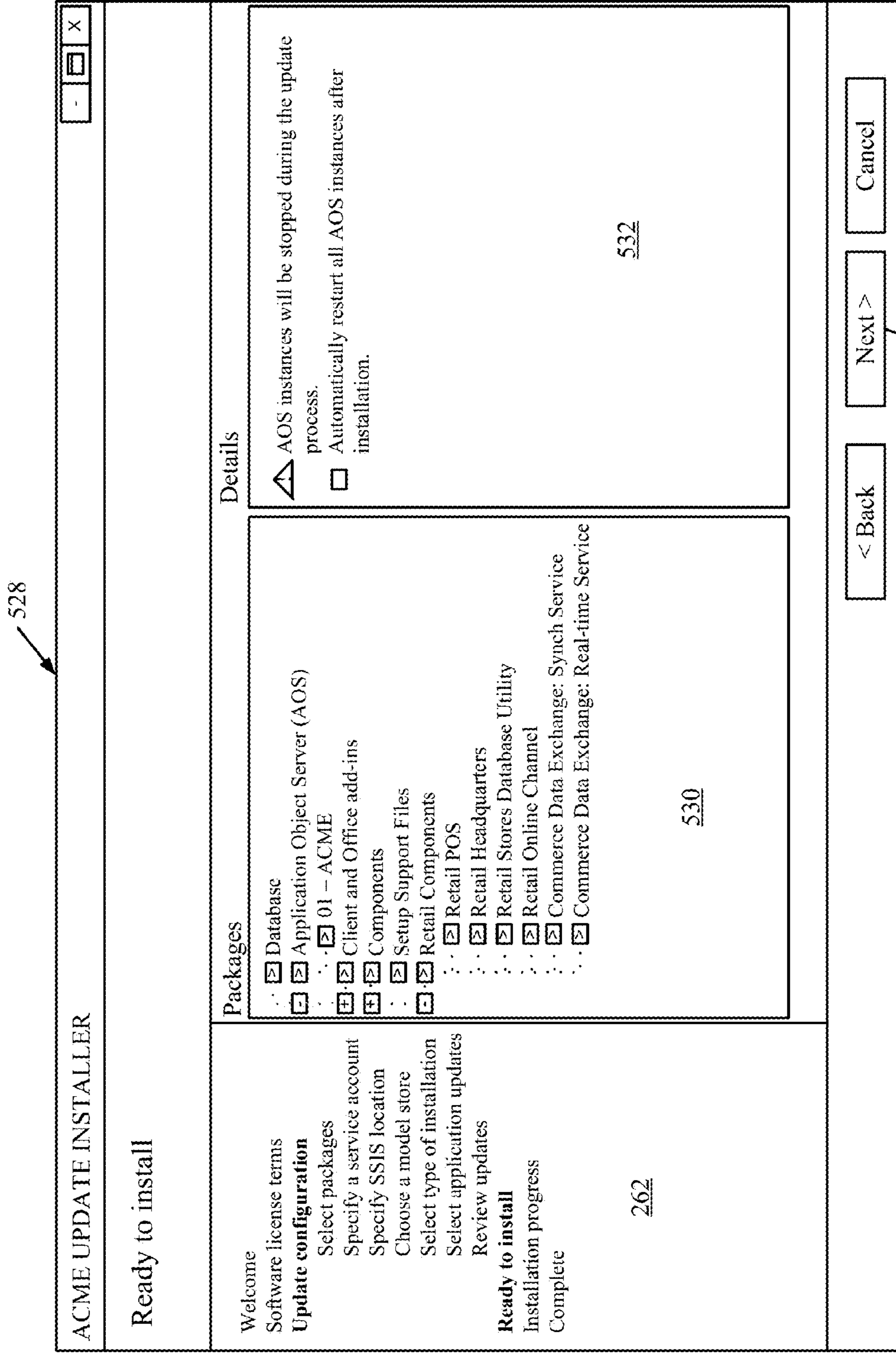


FIG. 28

540

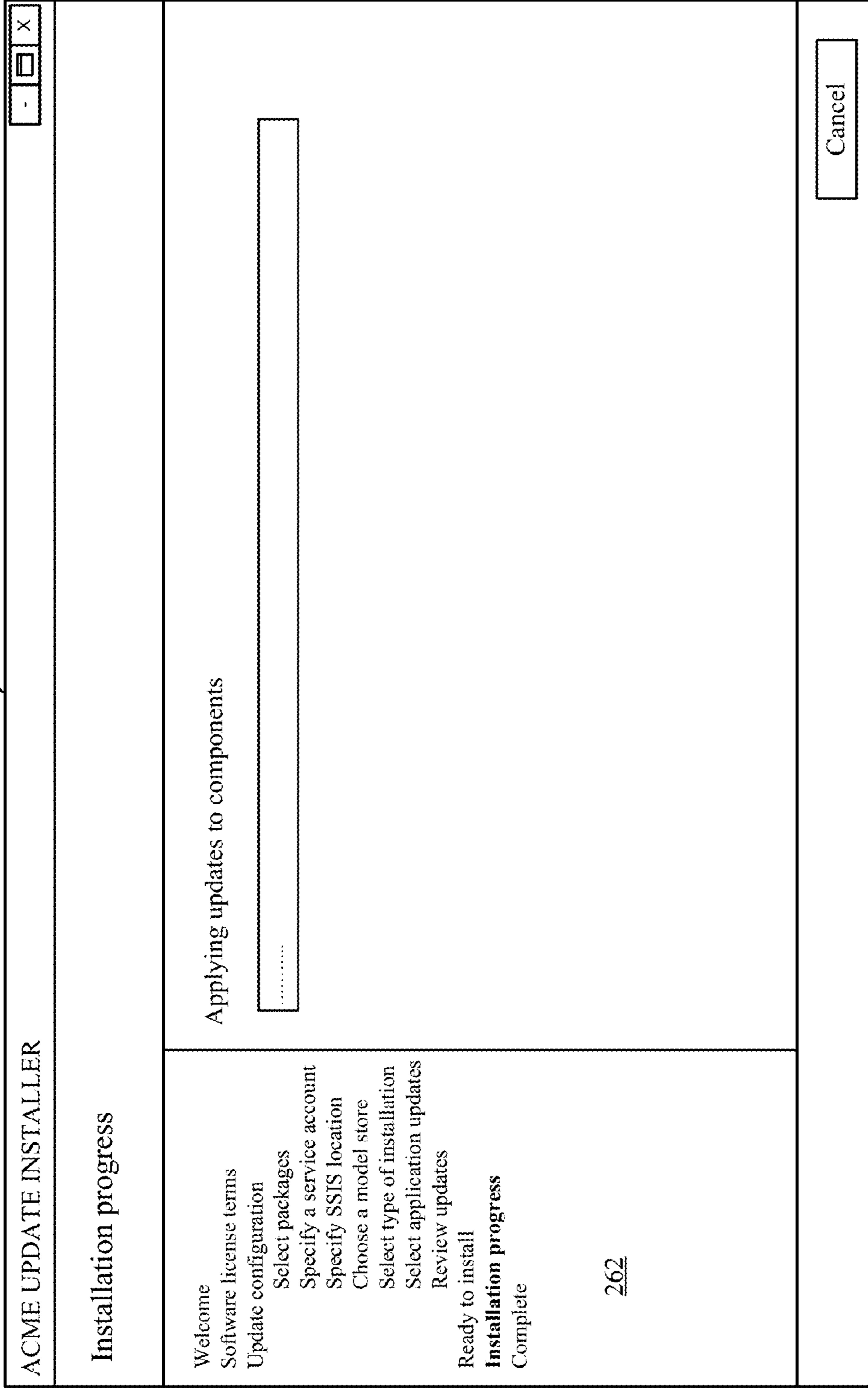
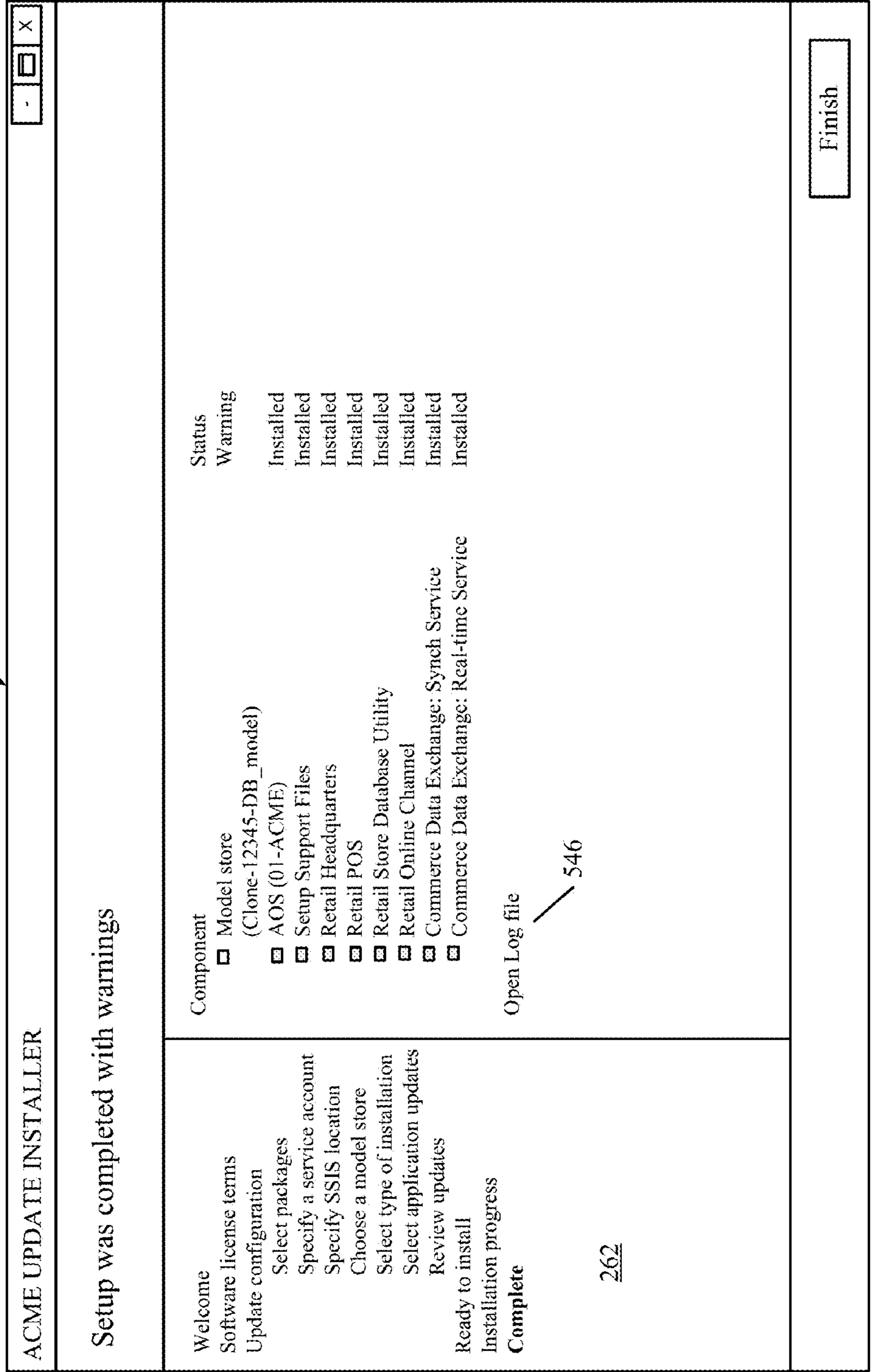


FIG. 29

544



262

FIG. 30

550

X

Software update checklist

Software update checklist

Upgrade tasks required when installing software updates such as hotfixes, cumulative updates, and service packs.

- Upgrade preparation
- Data upgrade
- Code upgrade (layer specific, required for each customized layer)
- Compile application
Compile the application to update dependencies. 552
- Merge code automatically
Resolve conflicts with existing code automatically where possible. Mark as complete
- Detect code upgrade conflicts
Create upgrade projects that contain conflicting model elements as a result of modifications or updates. Mark as complete
- Compile into .NET Framework CIL
After the X++ compilation, the application into .NET Framework common intermediate language (CIL) code. Mark as complete
- Restart all ADS instances
In a multiple AOS environment, you must restart all AOS instances. Mark as complete

FIG. 31

580

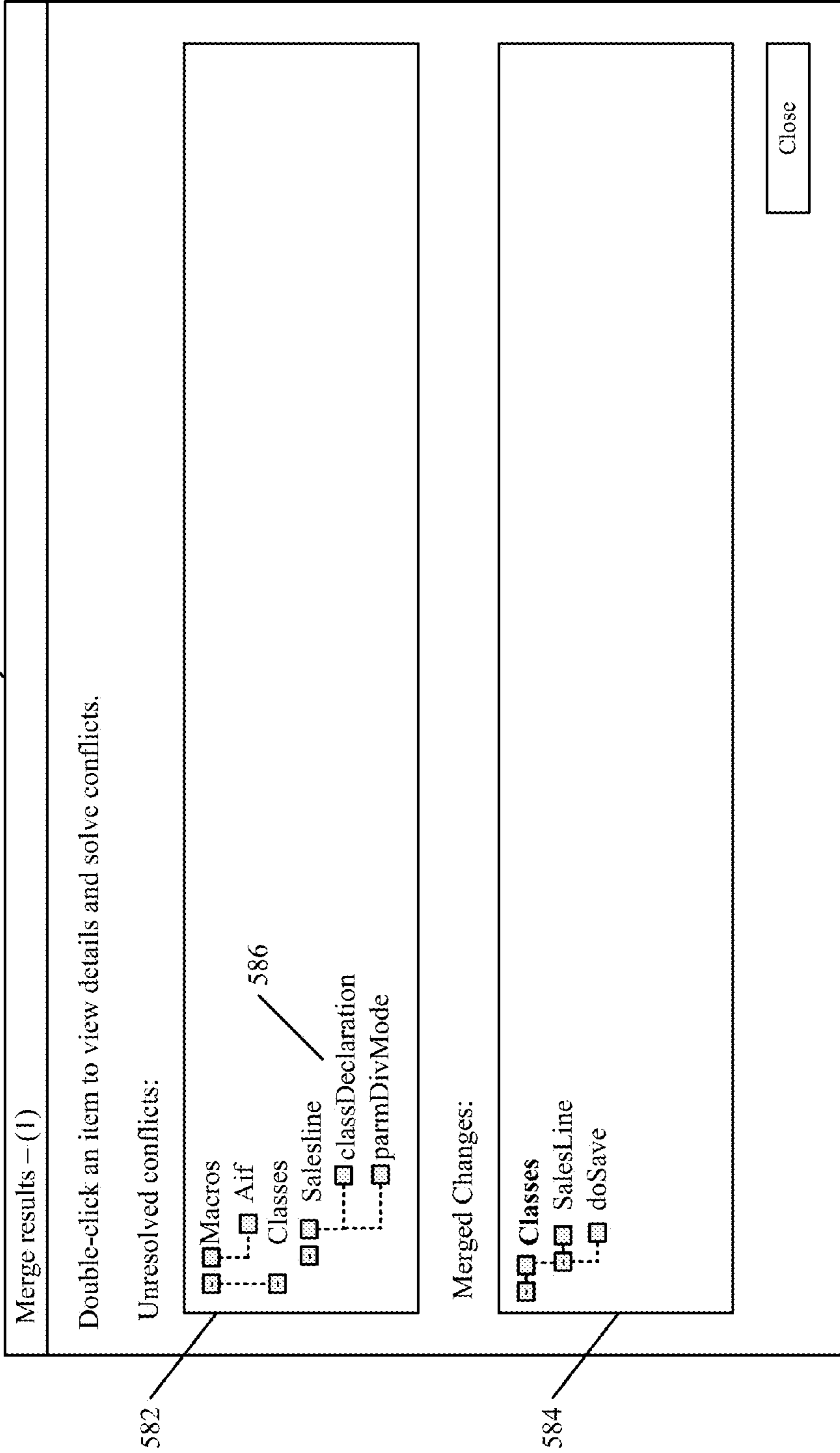


FIG. 33

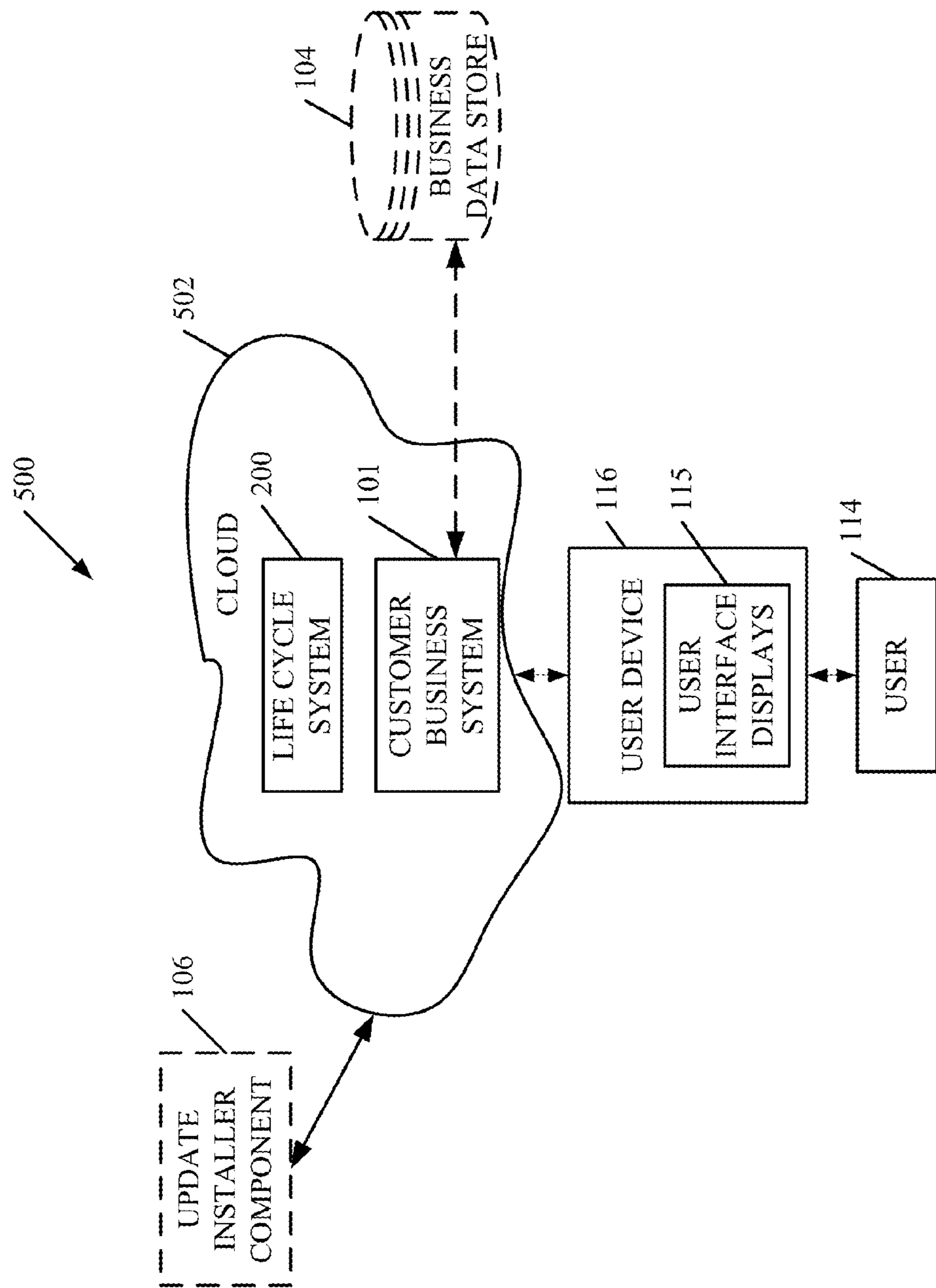


FIG. 34

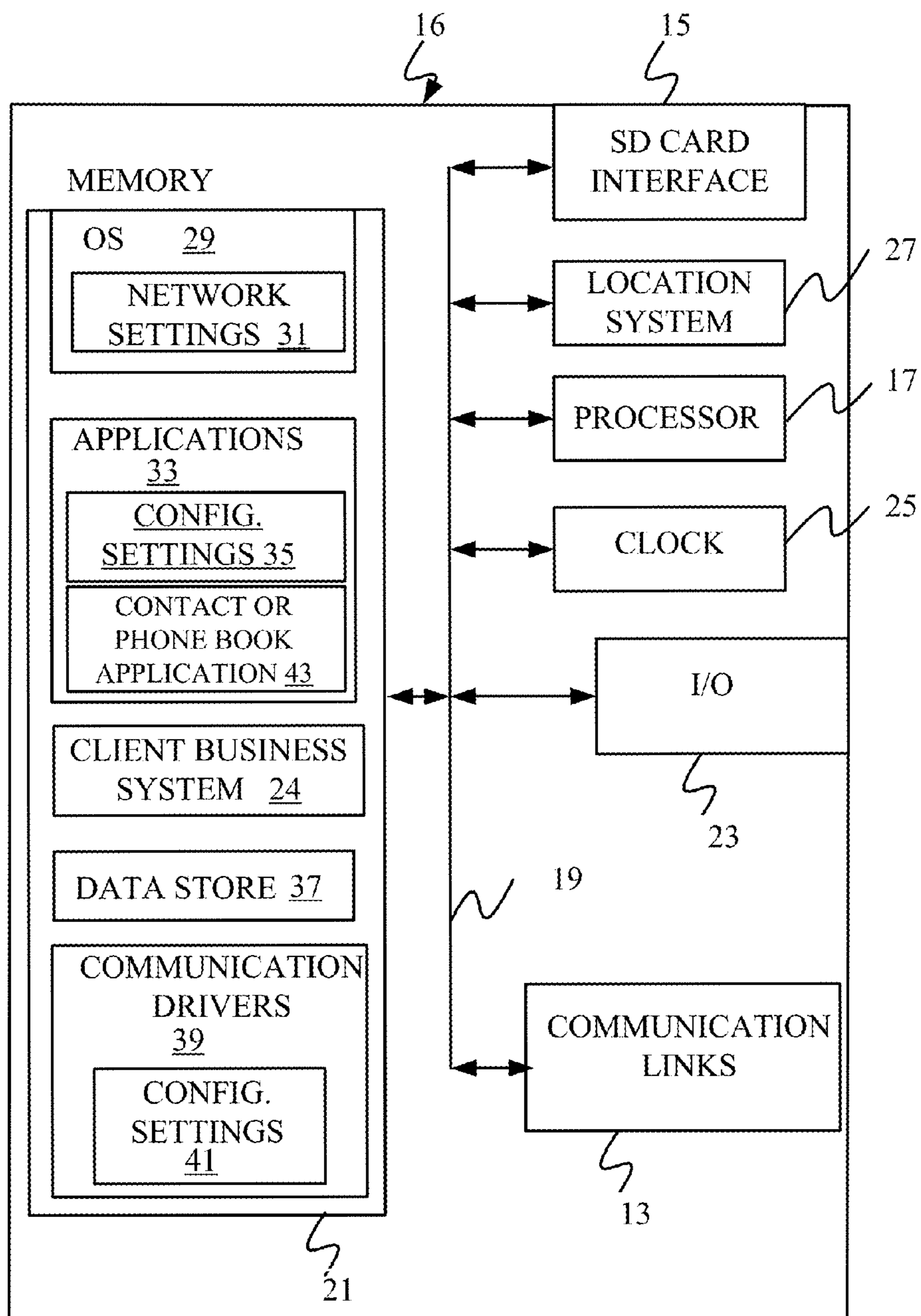


FIG. 35

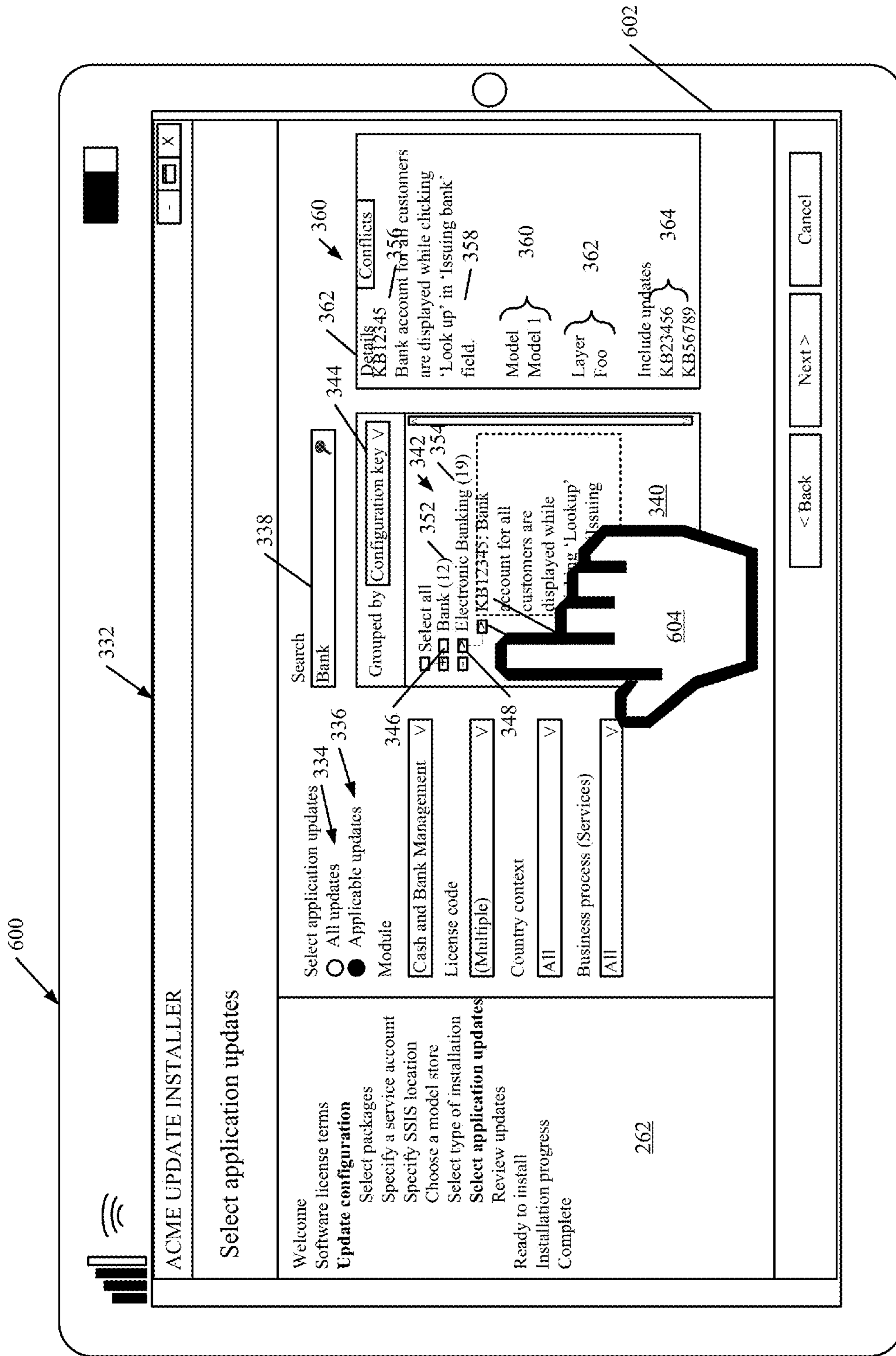


FIG. 36

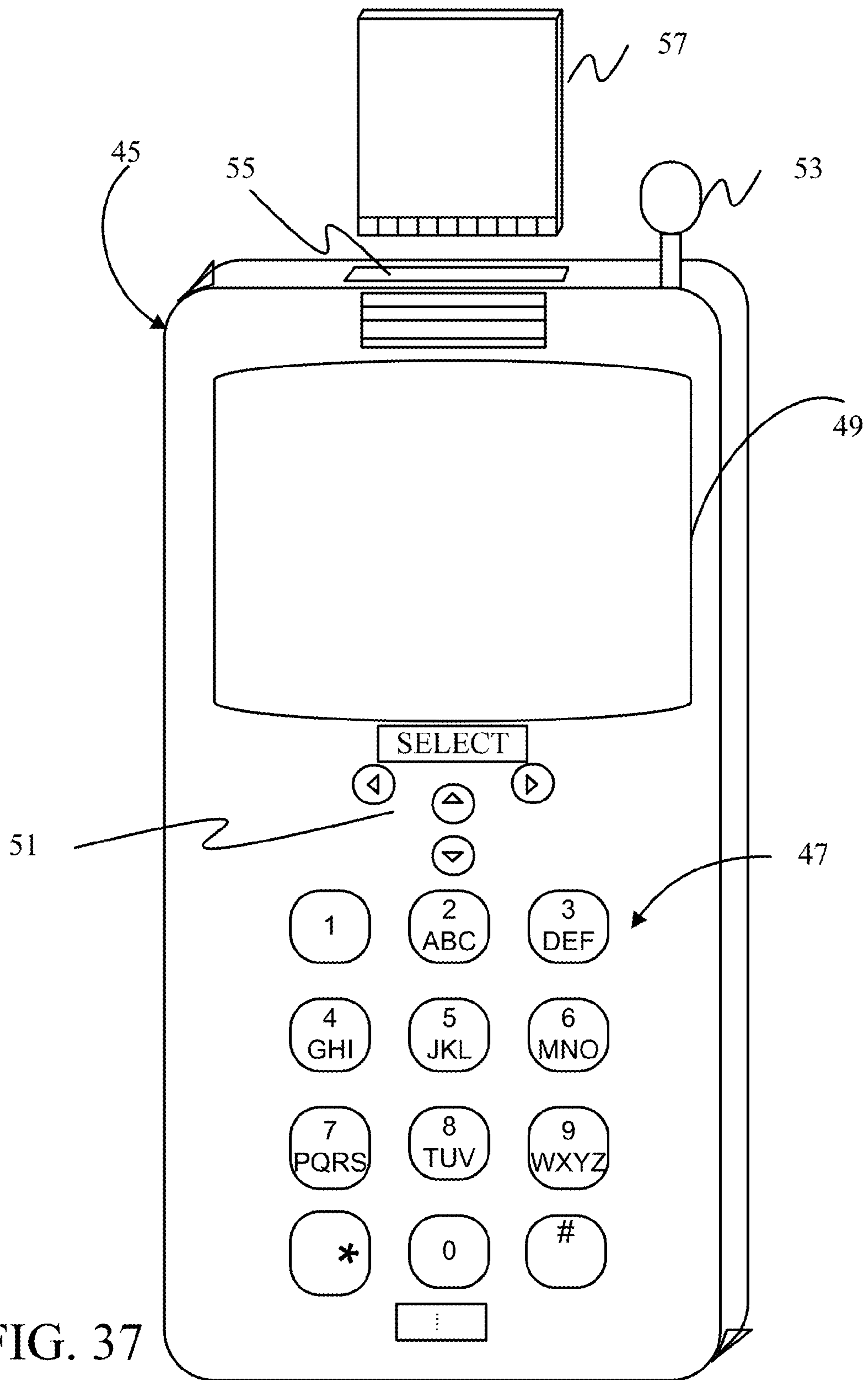


FIG. 37

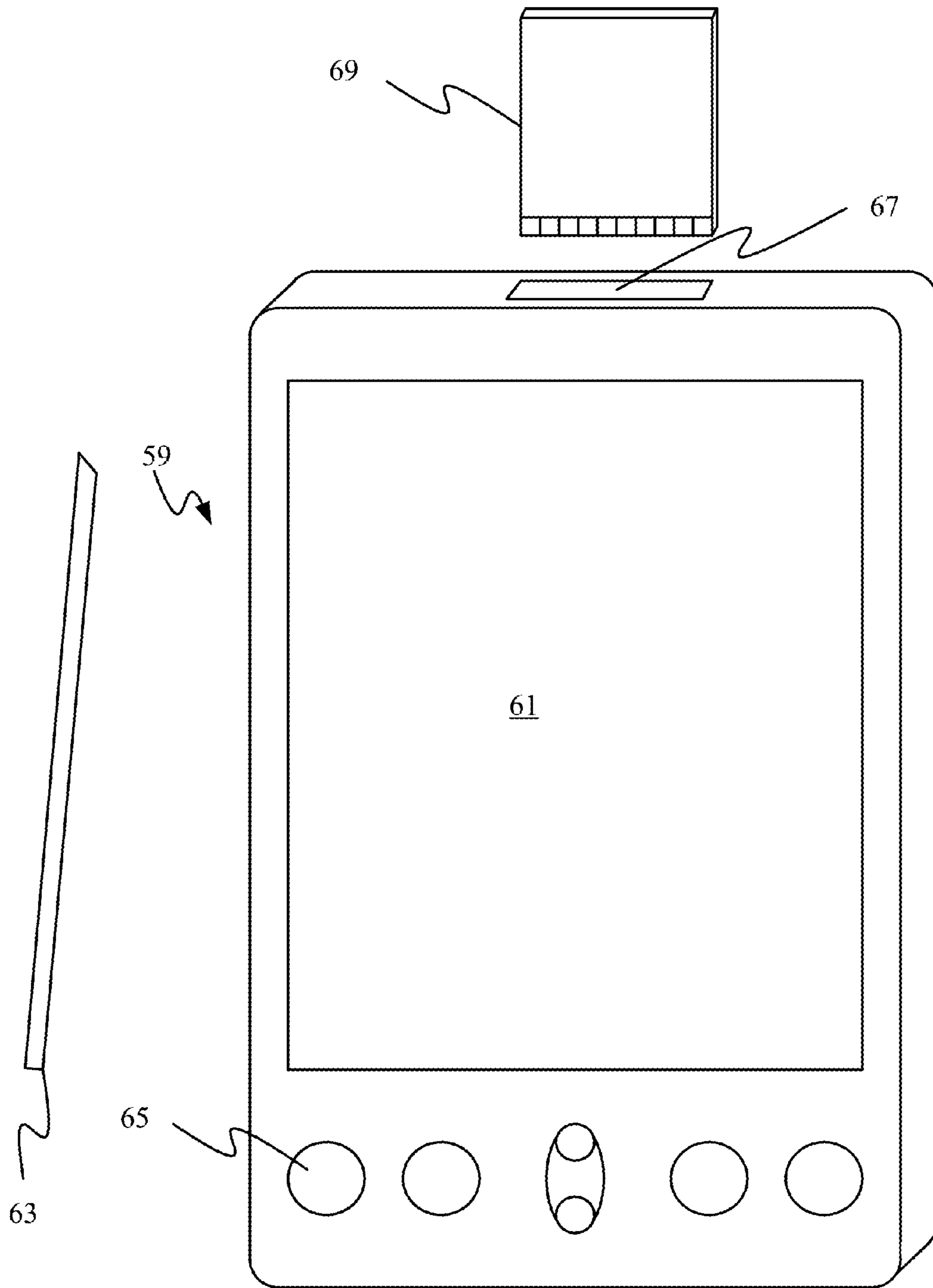


FIG. 38

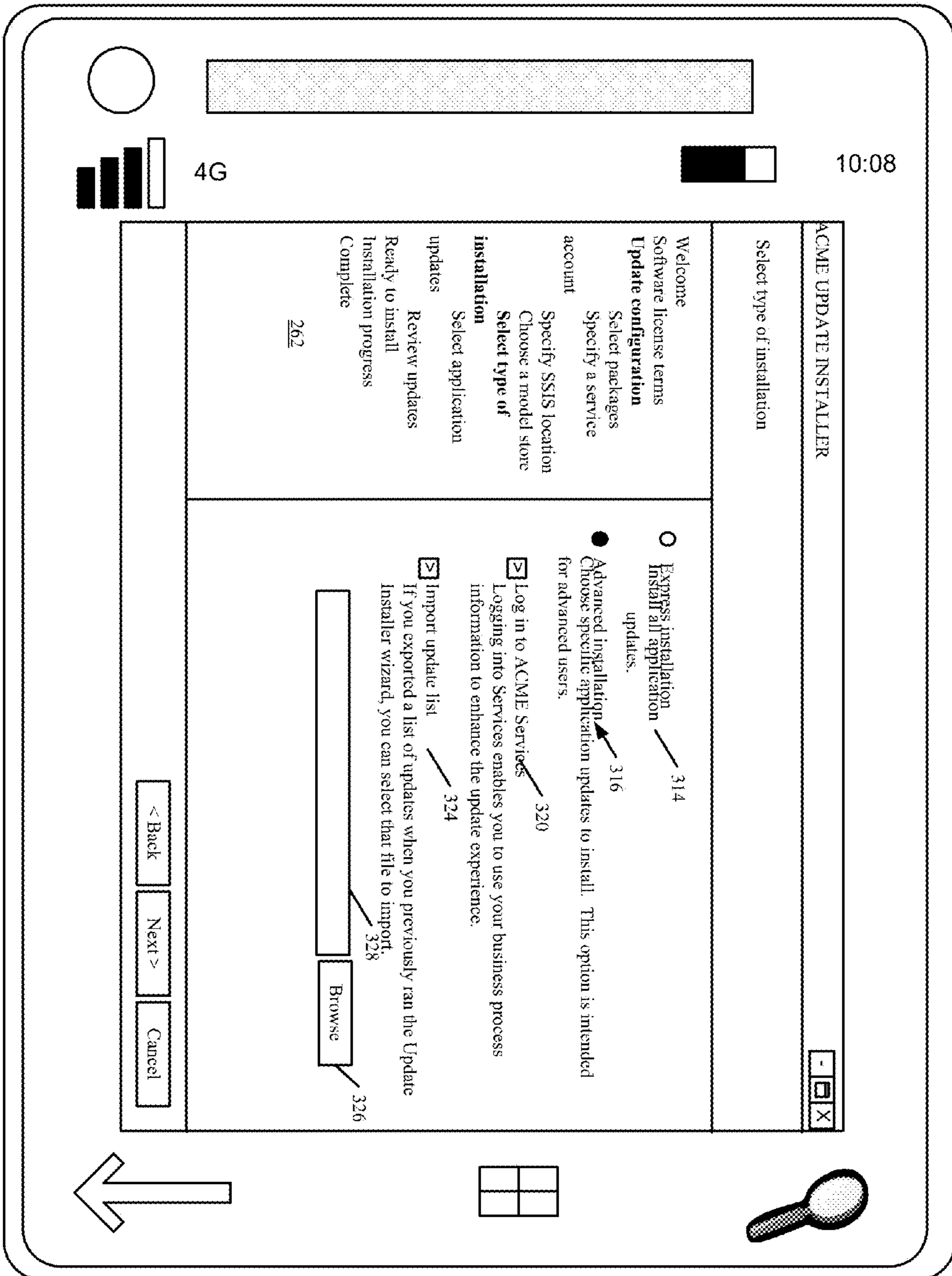


FIG. 40

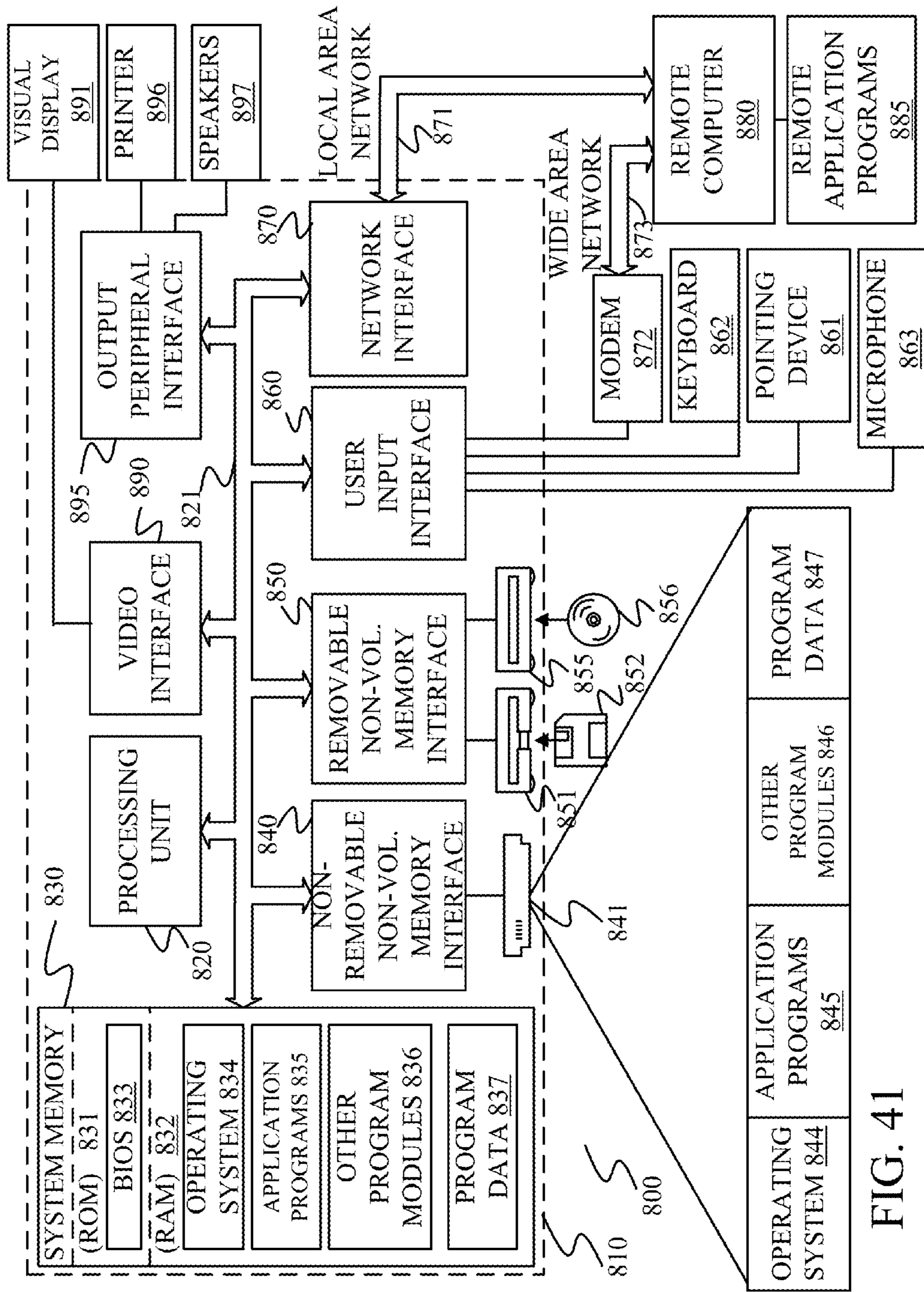


FIG. 41

**AUTOMATICALLY RESOLVING CONFLICTS
AFTER INSTALLATION OF SELECTED
UPDATES IN A COMPUTER SYSTEM**

CROSS-REFERENCE TO RELATED
APPLICATION

The present application is based on and claims the benefit of U.S. provisional patent application Ser. No. 61/877,856, filed Sep. 13, 2013, and U.S. provisional patent application Ser. No. 61/902,093, filed Nov. 8, 2013, the content of which is hereby incorporated by reference in its entirety.

BACKGROUND

Computer systems are currently in wide use. Some such systems are customized (some significantly) before they are deployed at an end user's site. Such systems often also have updates which can be installed.

By way of example, some such computer systems include business systems, such as customer relations management (CRM) systems, enterprise resource planning (ERP) systems, line-of-business (LOB) systems, etc. In these types of systems, a general business system is first purchased by a user or customer, and the user or customer often makes customizations, extensions or other modifications to that general business system, in order to obtain their own customized deployment.

Such systems often have updates published for them. The updates can include new releases, as well as bug fixes. For instance, when new releases of the business system are generated, they are often followed by a number of bug fixes for problems that were not fixed prior to release. The fixes are normally released, piecemeal, as they are generated. Periodically, however, a cumulative update package is released which includes all of the fixes generated, to that point. This may, for example, include hundreds or even thousands of fixes.

When customers wish to apply the fixes from the cumulative update to their own customer product, they have conventionally had to either apply all of the fixes in the cumulative update, or none of them. There has not been any ability to pick and choose which specific customizations to apply, from a cumulative update.

Further, a user may apply multiple different fixes to their product over time. It can be difficult for the user to know the comprehensive update status of the product. This is not tracked or stored.

Also, in such business systems, it is not uncommon for users to be operating in multiple different environments. For instance, a user may be a developer that is operating in a development environment, and a test environment, or multiple development and test environments. Similarly, where a product has been deployed, there may be a production environment as well, among other environments.

It is currently difficult for a user to decide whether to apply any updates, and if so, which ones. If the user operates in multiple environments, the user may need to apply the selected updates in all environments. This is time consuming. Also, the user is unable to determine how the updates will affect the underlying business processes and objects within the business system, before they are applied. Further, if the user chooses to apply all of the updates in the cumulative update, there are often conflicts. That is, a user's customization may conflict with an applied update. It can take the user a great deal of time and effort to resolve such conflicts.

The discussion above is merely provided for general background information and is not intended to be used as an aid in determining the scope of the claimed subject matter.

SUMMARY

An update installer generates an update display for a user that allows the user to select updates to be applied to a computer system. Conflicts that arise because of application of the updates to the computer system are automatically resolved and the results of the conflict resolution are displayed.

This Summary is provided to introduce a selection of concepts in a simplified form that are further described below in the Detailed Description. This Summary is not intended to identify key features or essential features of the claimed subject matter, nor is it intended to be used as an aid in determining the scope of the claimed subject matter. The claimed subject matter is not limited to implementations that solve any or all disadvantages noted in the background.

BRIEF DESCRIPTION OF THE DRAWINGS

FIG. 1 is a block diagram of one illustrative update architecture.

FIG. 1A shows one example of a more detailed block diagram of an update installer component.

FIGS. 1B-1 to 1B-3 (collectively referred to as FIG. 1B) show a flow diagram illustrating one embodiment of the overall operation of the architecture shown in FIG. 1.

FIG. 1C is a flow diagram illustrating one embodiment of the operation of the architecture shown in FIG. 1 in generating a business process impact analysis.

FIG. 1D is a flow diagram illustrating one embodiment of the operation of the architecture shown in FIG. 1 in generating an object and layer level impact analysis.

FIGS. 2-33 are illustrative user interface displays.

FIG. 34 shows one embodiment of the architecture shown in FIG. 1 deployed in a cloud computing architecture.

FIGS. 35-40 show various embodiments of mobile devices.

FIG. 41 is a block diagram of one illustrative computing environment.

DETAILED DESCRIPTION

FIG. 1 shows a block diagram of one illustrative architecture 100. Architecture 100 includes customer business system 101 (which can be an on premise system, a cloud-based system, or another system). Architecture 100 also illustratively includes life cycle system 200. Business system 101 and life cycle system 200 can illustratively be accessed by user 114 through user interface displays 115 generated either by systems 101 and 200, themselves, or by user device 116. In one embodiment, user interface displays 115 have user input mechanisms 117 that can be actuated by user 114 in order to manipulate and control systems 101 and 200.

Customer business system 101 illustratively includes processor 102, data store 104, user interface component 105, update installer component 106, conflict resolution component 119 and business process component 121. Data store 104, itself, illustratively includes data 108, applications 110, business processes 112, workflows 114, and other items 116. In one embodiment, applications 110 illustratively include the business logic used to run business processes 112 and workflows 114 in business system 101. Applications 110

illustratively operate on data **108**, which can include entities that represent items in the business system **101**. Thus, applications **110** can include a general ledger application, inventory application, applications that allow a user to track business opportunities, track sales or production in a business system, or a wide variety of other business applications. The entities, for instance, include customer entities that represent customers, opportunity entities that represent business opportunities, inventory entities that represent inventory items, quote and proposal entities that represent quotes and proposals, etc. The data **108** can include a wide variety of other entities and data, and those mentioned above are mentioned for the sake of example only. User **114** (or other users) can illustratively access customer business system **101** in order to perform activities, tasks, workflows, etc. that are done in carrying out the business of the organization that deploys business system **101**.

Life cycle system **200** illustratively includes project information **206**, environment information **208** (which can include information representative of a set of business processes **209** that are used by the user in customer business system **101**), update state tracking information **210**, services **202-204**, update information **203**, update recommendation service **212**, impact analysis information **211**, code merge information **213** and report generator service **214**. Services **202-204** can be used by various persons in order to identify, track and resolve issues that arise during various life cycle stages of a project (e.g., from presale to implementation and maintenance). For instance, as business system **101** is designed, built, deployed and tested, the various services **202-204** illustratively allow the developers as well as the user organization to track issues which arise, and to determine whether the user's expectations are met when the final instance of business system **101** is deployed at the organization.

User **114** can illustratively log in to life cycle system **200** to view the various information provided by services **202-204**. In one embodiment, for instance, services **202-204** include a service that allows a user to identify the needs of an organization and the basic functionality that is provided with a business system and generate a fit gap list that identifies the functionality or customizations that need to be made, to the business system, in order to meet the needs of the customer that is deploying the business system. The services also illustratively include a diagnostic service that allows life cycle system **200** to identify the particular environmental information that defines the environment of the deployed business system **101**. For instance, the environmental data may identify the version number and identity of the operating system, the version number of the base system **101**, the particular fixes that have been applied to system **101**, the version number of the database and other application platforms used by business system **101**, whether business system **101** is in a production environment, a test environment, a user acceptance testing environment, etc., and a wide variety of other information.

User **114** can access life cycle system **200** to view project information **206** that defines the user's projects, environmental information **208** that includes the environmental data mentioned above, as well as an indication of the set of businesses processes **209** that are run on business system **101**, update tracking information **210** that identifies the update state of business system **101** (for example, which updates have been applied and when), update information **203** that indicates available updates or detailed information corresponding to updates that have been installed, update recommendation service **212** that recommends updates for

business system **101** based upon the information gathered from business system **101**, impact analysis information **211** that shows the affect that selected updates have on business system **101** (such as the business processes **112**, the objects, layers, etc.), code merge information **213** that shows the affect of automatic conflict resolution. and report generator service **214** that can be used to generate various reports that are discussed in greater detail below.

Before describing the overall operation of architecture **100** in more detail, a brief overview will be provided to enhance understanding. Cumulative updates **120** may intermittently become available to update customer business system **101**, and specifically the applications **110** or information in data store **104**, in system **101**. The cumulative updates **120** may include hot fixes or a variety of other updates as well. In one embodiment, update installer component **106** uses user interface component **105**, to generate user interface displays **115** that allow user **114** to select the various updates that are desired, and to also see an impact analysis which indicates the impact (e.g., in terms of potential conflicts) of those updates on the user's business system **101**. Update installer component **106** also illustratively allows user **114** to search for various updates based on subject matter or otherwise, and to view the impact on the business processes **112**, as well as to save selected updates for replay (or application) in other environments. Update installer component **106** also illustratively installs the selected updates, and can automatically resolve conflicts, when commanded to. The update state of customer business system **101** is illustratively uploaded to life cycle system **200** as update state tracking information **210**. Thus, user **114** can also log on to life cycle system **200** in order to view the update state tracking information **210** and to receive recommended updates from update recommendation service **212**, and to view various other information and reports as described in greater detail below.

FIG. 1A is a block diagram of one example of a more detailed embodiment of update installer component **106**. FIG. 1A shows that update installer component **106** illustratively includes update search component **130**, technical impact analyzer component (or impact analyzer component) **132**, business process analyzer component **134**, installation engine **136**, and reply component **138**. It can include other components **140** as well. Update search component **130** allows the user to search for updates. Impact analyzer component **132** allows the user to see the impact of selected updates on objects and layers in business system **101**, before they are applied. Business process analyzer component **134** allows the user to see the impact of selected updates on business processes in system **101**, before they are applied. Installation engine **136** installs selected updates, and replay component **138** replays (or installs) the selected updates in other environments.

FIGS. 1B-1 to 1B-3 (collectively referred to as FIG. 1B) show a flow diagram of one exemplary embodiment of the overall operation of component **106** and architecture **100** shown in FIG. 1. FIGS. 1 to 1B will now be described in conjunction with one another.

In order to begin installing updates, user **114** first launches update installer component **106**. This is indicated by block **250** in FIG. 1B. Update installer component **106** illustratively generates a variety of different preliminary user interface displays that can be viewed by the user. This is indicated by block **252**. Update installer component **106** also generates user interface displays that allow the user to select a given environment to which the updates are to be applied. This is indicated by block **254**. The user interface displays

can also allow the user to select the type of installation (such as an express installation in which all updates are automatically applied, or an advanced installation in which user **114** can optionally log into user life cycle system **200** to identify the particular updates that the user wishes to apply). Selecting the type of installation is indicated by block **256** in FIG. **1B**.

FIGS. **2-12** show exemplary user interface displays representative of update installer component **106** generating the preliminary user interface displays, and the set of user interface displays that allow the user to select the environment and the type of installation. FIG. **2** shows one example of a user interface display **258**. Display **258** illustratively includes an introductory display pane **260** that shows an introductory message that explains that the user can use the following user interface displays in order to apply selected updates from a cumulative update package. Display **258** also illustratively includes a navigation pane **262** which displays the various steps that the user will go through in order to apply the updates.

FIG. **3** shows a user interface display that can be generated when the user actuates the “next” button **264** in the display of FIG. **2**. Some of the items shown in FIG. **3** are similar to those shown in FIG. **2**, and they are similarly numbered. FIG. **3** shows display **266**. Display **266** shows that the user has advanced to the “software license terms” node in pane **262**. Thus, pane **260** illustratively displays a set of license terms. The user can accept the license terms by actuating button **266**. The user can thus continue with the updating process.

FIGS. **4-6** are exemplary user interface displays that allow the user to select an update package that is to be applied (or from which certain updates are to be applied) to business system **101**. Display **268** shows that the user has now advanced to the “select packages” node in pane **262**. Display **268** also includes a packages display portion **270** and a details pane or display portion **272**. Packages display portion **270** illustratively displays update packages that can be applied to the various components in business system **101**. Details pane **272** illustratively displays details corresponding to the packages displayed in portion **270**. For instance, in the embodiment shown in FIG. **4**, details pane **272** indicates that the updates corresponding to the “application object server” node **274** in packages pane **270** have already been installed.

FIG. **5** shows an exemplary user interface display **276** where user **114** has selected or highlighted the “data import/export framework” node **278** in pane **270**. Selecting one or more update packages is indicated by block **257** in the flow diagram of FIG. **1B**. It can thus be seen that the details pane **272** is updated to display detailed information about the highlighted node **278**. When the user actuates next button **280**, the user will illustratively be navigated to a prerequisite user interface display, such as display **282** shown in FIG. **6**. Display **282** displays prerequisites (generally shown at **284**) that are needed in order to install the update packages selected by the user in the display of FIG. **5**.

Referring again to the flow diagram of FIG. **1B**, once the user has selected one or more update packages for application to business system **101**, update installer component **106** illustratively generates a set of user interface displays that allow the user to specify the environments where the updates are to be applied. This is indicated by block **286** in FIG. **1B**. FIGS. **7-11** show exemplary user interface displays for doing this.

FIG. **7** shows user interface display **288** which asks user **114** to specify a particular account for the update installation

process. For instance, in one embodiment, user **114** is asked to enter a username in field **290** and password in field **292** that correspond to an account that has read/write access and administration rights to the various models and other information in business system **101**, that are to be updated. Once the user has entered this information, update installer component **106** illustratively generates a user interface display, such as display **294** shown in FIG. **8**, that allows the user to specify the name of the server that is running the database integration service that will be used to apply the updates. For instance, user **114** can enter a server name in field **296**.

When the user does this, and actuates the next actuator, update installer component **106** illustratively generates a user interface display (such as display **298** shown in FIG. **9**) that allows the user to specify a model store that is to be updated with selected updates. For instance, user interface display **298** allows the user to enter (such as by typing or through a drop down menu or otherwise) the data store that stores the models that are to be updated with user input mechanism **300**. The user can also illustratively add a new model store by actuating user input mechanism **302**.

By way of example, if user **114** actuates mechanism **302**, update installer component **106** illustratively generates a display (such as display **304** shown in FIG. **10**) that allows the user to enter a server name in field **306** and a model store name in field **308**, in order to add a server for updating. At any point during the processing, update installer component **106** can generate a user interface display such as display **310** shown in FIG. **11** that updates the user has to the progress of the processing being performed.

Once the user has identified the particular update packages that are to be applied, and the particular environment where they are to be applied, update installer component **106** illustratively generates a user interface display, such as display **312** shown in FIG. **12**, that allows user **114** to select a type of installation that is to be performed. Receiving a user input selecting the type of installation is indicated by block **317** in FIG. **1B**.

For instance, the user can choose an express installation in which all updates in the selected update package are be applied. This can be done, for instance, by actuating user input mechanism **314**. Selecting all updates is indicated by block **313** in the flow diagram of FIG. **1B**. However, user **114** can also select user input mechanism **316** which allows the user to perform an advanced installation in which the user can select specific application updates (from the selected package) for application to the identified environment. Selecting a subset of updates is indicated by block **315** in the flow diagram of FIG. **1B**. When the user indicates that he or she will be selecting a subset of updates, component **106** generates a set of UI displays that allow the user to do this. Generating user interface display **312** to select a subset of updates to install is indicated by block **318** in the flow diagram of FIG. **1B**. The user can do this in a variety of different ways. For instance, in one embodiment, the user can actuate user input mechanism **320** in order to log into life cycle system **200** (shown in FIG. **1**) to use the information in system **200** to select the updates. Logging into life cycle system **200** is indicated by block **322** in FIG. **1B**.

However, it may be that user **114** has already selected a set of updates for application to a different environment (other than the one that was chosen as described above). In that case, user **114** may have saved those selected updates as a list that can be applied to other environments. Thus, if the user actuates user input mechanism **324**, the user can input the update list for application to the newly selected environment. In one embodiment, when the user actuates mecha-

nism 324, “browse” button 326 becomes active and allows the user to enter a file in box 328 for importing into the update installation process. Importing a saved list of updates is indicated by block 330 in the flow diagram of FIG. 1B.

It is now assumed that the user has actuated user input mechanism 320 to select individual updates to be applied. In response to the user selecting the advanced installation and logging into life cycle system 200, update installer component 106 illustratively generates a user interface display, such as display 332 in FIG. 13, that allows the user to search for, and select, various updates that are to be applied in the identified environment. User interface display 332 includes a first set of user input mechanisms 334. User input mechanisms 334 allow the user to either select all updates for application, or to select only applicable updates. When the user selects the user input mechanism to apply only applicable updates, then those which can be accessed, searched and viewed by the user are only the ones targeted for the environment that the user has selected, and for the various features that the user has licensed in business system 101.

Display 332 also illustratively includes a set of filter user input mechanisms 336. Each of the filter user input mechanisms 336 illustratively allow the user to select one or more items, upon which to filter the applicable updates. In the example shown, mechanisms 336 include a “module” user input mechanism that is shown as a drop down menu. The module mechanism allows the user to filter the applicable updates by module. In the embodiment shown in FIG. 3, the user has selected the “cash and bank management” module.

The “license code” filter mechanism 336 allows the user to filter the applicable updates by license code elements. Such elements can include, for example, an electronic banking code element, the general ledger code element (or application), etc.

The “country context” filter mechanism 336 allows the user to filter the applicable updates by country context. For instance, systems that are deployed in one country may not be interested in some updates that were generated, in particular, for a system in another country. Thus, the applicable updates can be filtered by country context.

The “business process” filter mechanism 336 allows the user to filter the applicable updates based on the business processes to which they apply. By way of example, in one embodiment, life cycle system 200 includes a service 202-204 that uses a business process modeler to generate a model of the business processes in a given customer business system 101. Thus, the set of business processes 209 for the individual customer business system 101 is stored so that the user can view the various business processes in system 101. Update installer component 106 illustratively accesses the set of business processes 209 from life cycle system 200 and displays those processes in the user input mechanism. Thus, the user can select the particular business processes in business system 101 to filter applicable updates.

In the embodiment shown in FIG. 13, user interface display 332 also illustratively includes a search user input mechanism 338. In the embodiment shown, input mechanism 338 is simply a text box that allows the user to type in keywords or search query terms that are used by update search component 130 in update installer component 106 in order to search through the updates based on the keywords. For example, the user may search for updates by title, or by update identifier number. The update identifier number may be a knowledge-base reference or another identifier.

Display 332 also illustratively includes a results display pane 340. Display pane 340 illustratively displays information corresponding to the applicable updates that are iden-

tified by update search component 130 in update installer component 106 based upon all of the user selections, filters, and search terms. The returned results (or results update set) 342 can be grouped in a variety of different ways. For instance, the grouping user input mechanism 344 allows the user to select one of a variety of different sets of sort criteria for sorting the returned update results displayed in pane 340.

FIG. 13 shows that the resultant update set 342 that is displayed in pane 340 shows a hierarchical tree structure which includes parent nodes 346 and 348. Each of the nodes can have child nodes, such as node 350. Each node has an associated check box. In one embodiment, when a parent node is selected, all of the children nodes, from that parent node, are also selected. FIG. 13 also shows that each of the parent nodes includes a numerical identifier 352 and 354. The numerical identifiers associated with each parent node identify the number of updates that are in the result set 342 that will be applied to each of those nodes. In the example shown in FIG. 13, 12 updates in the result set apply to the bank node and 19 updates in the result set apply to the electronic banking node.

FIG. 13 shows that child node 350 corresponds to a given update set. The update set has an update identifier 356 and an update description 358. The identifier is a unique identifier for the given update (or update set) and the description describes how the update will affect the parent node.

FIG. 13 also illustratively includes a more detailed information section 360. In the embodiment shown, section 360 includes a details tab 362 and a conflicts tab 364. When the user focuses on a parent node in result pane 340, the details tab 362 may illustratively be empty. Conflict resolution component 119 in business system 101 illustratively generates a conflict summary display that shows a summary of conflicts for all of the updates under the selected parent node. This is described in greater detail below with respect to FIGS. 16 and 17.

When the user selects or focuses on a non-parent node in pane 340 (such as on node 350) then details tab 362 displays details corresponding to the selected non-parent node. In the embodiment shown in FIG. 13, for instance, details tab 362 displays details corresponding to the update identified by update identifier 356. The details illustratively include the update identifier 356, the summary description 358, the models 360 that are affected by the update, the layers 362 that are affected by the update, and any other updates 364 that are included within the selected node 350.

Also, when the user focuses on a non-parent node in pane 340, the conflicts tab 364 illustratively shows a conflict summary for that particular non-parent node (e.g., corresponding to the particular update identified by identifier 356). Again, this is described in greater detail below.

It will also be noted that, in another embodiment, update installer component 106 can display recommended updates, automatically, given the user’s particular environment and configuration information stored in life cycle system 200.

Returning again to the flow diagram of FIG. 1B, showing recommended updates is indicated by block 366, showing a list of all available updates (such as when the user selects the “all updates” user input mechanism 334) is indicated by block 368, displaying a search user input mechanism 338 is indicated by block 370, allowing the user to group and filter the search results by applicability, module, country context, configuration, etc., is indicated by block 372 and allowing the user to select available updates in other ways is indicated by block 374.

FIG. 14 is similar to FIG. 13, and similar items are similarly numbered. However, FIG. 14 is provided to explic-

itly illustrate that the filter user input mechanisms **336** can each allow the user to select multiple filters. For example, the “license code” user input mechanism allows the user to choose one or all of the “bank” code element, the “electronic banking” code element, or the “general ledger” code element. These are exemplary only and other items can be used as well.

FIG. **15** shows another user interface display. Display **380** is similar to display **332** (discussed above), and similar items are similarly numbered. However, it can be seen that display **380** also provides an indication as to what type of impact the selected updates in the result set displayed in result pane **340** will have on the underlying customer business system **101**, if they are applied. Generating the view of how the system will be affected if the selected updates are installed (or applied) is indicated by block **382** in the flow diagram of FIG. **1B**.

In one embodiment described herein, the impact of the selected updates on business system **101** can be shown in these different ways: the impact on the business processes, the impact on the objects and layers of business system **101**, and the level of conflicts that will be generated. In one embodiment, business process analyzer component **134** in update installer component **106** illustratively generates a business process heat map that identifies the business processes in business system **101** that will be affected by the selected updates. This is indicated by block **384** in the flow diagram of FIG. **1B**. In another embodiment, impact analyzer component **132** in update installer component **106** displays an analysis of which objects and layers in business system **101** will be most affected by the selected updates. This is indicated by block **386** in FIG. **2**. Conflict resolution component **119** (in FIG. **1**) can also generate a display of a conflict summary or conflict details that will arise if the selected updates are applied. This is indicated by block **388**. Each of these will now be described.

The affect of the selected updates on the underlying business process will first be described. Referring again to the user interface display **380** of FIG. **15**, it can be seen that the user has elected to group the returned result set shown in pane **340** by business process. This can be done by making that selection using the sort or group-by user input mechanism **344**. Thus, the result set is grouped by business process. The set of parent nodes (with corresponding check boxes **392**) each represent a business process that will be affected if the selected updates are installed. Each parent node has a numerical indicator **394** that identifies the number of updates that affect the corresponding business process. For example, the “develop vision and strategy” business process will be affected by 89 updates. On the other hand, the “manage customer service” business process will be affected by one update.

The hierarchical structure in pane **340** also shows that each of the parent nodes in the result set includes a heat map indicator **396**. In the embodiment shown in FIG. **15**, the heat map indicator is a color-coded visual element that identifies the underlying business processes in system **101** that will be affected by the selected updates, and the degree to which they will be affected. For instance, if the indicator **396** corresponding to a given parent node is colored red, that may indicate that the corresponding business process (corresponding to that parent node) will be greatly affected by the selected updates. If it is yellow or green, on the other hand, that may indicate that the underlying business process will be less affected or least affected, respectively.

The thresholds for determining whether a parent node has a heat map indicator **396** indicating that it will be greatly

affected or less affected can be set in a variety of different ways. For instance, they can be set anecdotally, they can be set based on user preference (for instance, a user may identify certain business processes as more important than others), they can be set heuristically, or in other ways. For example, in one embodiment, the top 20% most affected parent nodes may have a red heat map indicator **396**. That is, if the total number of updates that will be applied to a given process is in the top 20% of all of the business processes, that given process is assigned a heat map indicator **396** that indicates that it will be one of the most affected business processes. The parent nodes with the next 60% of updates applied may be assigned an intermediate heat map indicator **396** indicating that they will be less affected than the most severely affected business processes. The parent nodes with the bottom 20% of updates applied to them may be given a heat map indicator **396** indicating that they will be least affected, among the various business processes. Of course, this is an exemplary breakdown only, and a wide variety of other thresholds or breakdowns can be used.

Before continuing with the description of FIG. **1B**, FIG. **1C** will now be described. FIG. **1C** is a flow diagram illustrating one embodiment of the operation of business process analyzer component **134** in generating the business process heat map shown in FIG. **15**. In one embodiment, user **114** first accesses life cycle system **200**. This is indicated by block **400**. This can be done in a wide variety of ways, such as by providing authentication information **402** or other information **404**. This allows business process analyzer component **134** to access the information in system **200** in order to perform its analysis. The system then generates a view of the business processes in system **101**. For instance, when the user accesses the business process filter input mechanisms **336**, the various business processes that the user can choose from are displayed there. Generating a view of the business processes is indicated by block **406** in FIG. **1C**. The update installer component **106** then receives the various user inputs to select the business processes used in filtering, and to otherwise select the applicable updates. This is indicated by block **408**. Business process analyzer component **134** then generates the display (e.g., the heat map) showing the impact of the selected updates on the business processes, as filtered by the user input selections with the business process filter input mechanisms **336**. This is indicated by block **410**.

Generating a display to show the level of conflicts that will be created by the selected conflicts will now be described. FIGS. **16-18** show various user interface displays that can be generated by conflict resolution component **119** in order to display the various conflicts that will be encountered if the user applies the selected updates to the identified environment in business system **101**. It is first assumed that the user has selected parent node **348** in result display pane **340** (which will automatically select the child nodes, such as child node **350**). It is also assumed that the user has actuated the conflicts tab **364**. Conflict resolution component **119** then analyzes the various conflicts that will be generated in the portions of business system **101** represented by parent node **348**, and its corresponding child nodes **350**. Of course, the system can generate a progress display **412**, as desired.

FIG. **17** shows that conflicts tab **364** is now populated with conflict summary information **414** that summarizes the various conflicts that will occur in the part of system **101** corresponding to parent node **348** and corresponding to child nodes **350**. It can be seen, for instance, that conflicts will be generated in two tables, five classes, four forms, no reports, and three other elements. Conflicts tab **364** also illustratively

includes a conflict details user input mechanism **416**. If the user actuates mechanism **416**, conflict resolution component **119** illustratively generates a conflict details display such as that shown in FIG. **18**. It can be seen that the display in FIG. **18** includes conflict details pane **418**. Conflict details pane **418** identifies the update (or update model) generally at **420** that may conflict with objects in the model store (or environment) selected by the user. The conflict information includes, for instance, the particular layer **422** that may have a conflict, the affected model **424**, the object type **426**, the object name **428**, and an identification of the number of conflicts **430**. In one embodiment, pane **418** also includes user input mechanism **432** that allows the user to view the objects that are affected by the updates, even if there are no conflicts identified.

Generating a display showing object and layer level impact will now be described. It may be that the user wishes to view a more detailed impact analysis that shows the particular layers, models, object types, and specific objects, that are affected by the selected updates. In doing so, the user can illustratively actuate impact analysis wizard user input mechanism **434** in order to invoke impact analyzer component **132** in update installer component **106**. When the user does this, impact analyzer component **132** generates an impact analysis pane such as pane **436** shown in FIG. **19**. Pane **436** illustratively includes a navigation section **438** that allows the user to see where the user is in the impact analysis flow. Pane **436** also illustratively includes an update display **440** that shows the particular updates **442** for which the impact analysis is being performed. The user can verify this information and actuate next button **444**. Impact analyzer component **132** then generates user interface display **446** that allows the user to select a client configuration or configuration file to be used in performing the impact analysis. The user can illustratively select a client configuration using user input mechanism **448** and a configuration file using user input mechanism **450**. Once the client configuration is selected, the user can illustratively actuate next button **444**. This causes impact analyzer component **132** to generate user interface display **452** shown in FIG. **21**, which allows the user to select a model store which will be used in performing the impact analysis. The user can select one of a number of model stores that are detected in system **101** using user input mechanism **454**. The user can also specifically identify a different model store using input mechanism **456**. The user can then actuate next button **444**.

This causes impact analysis component **132** to generate a pane **458** shown in FIG. **2**. Pane **458** allows the user to select a baseline model store, associated with the selected client configuration, the model store holds the particular update or update set that is to be analyzed by impact analyzer component **132**. The user can illustratively select a model store that has been detected using input mechanism **460**. The user can also illustratively select an existing baseline model store using input mechanism **462**, or the user can create a new baseline model store using input mechanism **464**. Once the user has identified the baseline model store that holds the particular update or update set to be analyzed, the user can illustratively actuate next button **444**. At any point during the processing, the system can illustratively generate a progress indicator, such as indicator **460** shown in FIG. **23**.

In any case, impact analyzer component **132** then displays the overall configuration that the user has identified for analysis. This can be done by generating a display, such as display **466** shown in FIG. **24**. Display **466** illustratively displays a summary **468** of the selected configuration and explicitly indicates that the baseline model store will be

written over at **470**. Display **466** also illustratively allows the user to select the layers to be analyzed by impact analyzer component **132** using input mechanism **472**. For instance, the user can select the analysis to be performed on all layers that are affected by the selected updates, or on only those layers that have conflicts, as examples.

When the user actuates start analysis button **474**, impact analyzer component **132** performs the impact analysis, to generate information indicative of how the selected updates will impact the model files and other parts of system **101**, in the configuration specified by the user. In doing so, impact analyzer component **132** can generate progress update displays, such as display **476** shown in FIG. **25**. By way of example, display **476** is showing that impact analyzer component **132** is currently importing the update models into the baseline model store. This is shown generally at **478**.

Once impact analyzer component **132** has completed its analysis, it illustratively generates an impact display that displays the impact information. The impact information generally indicates the impact that the selected updates will have on the objects identified by the user. One example of an impact analysis display is display **480** shown in FIG. **26**. Display **480** illustratively includes a hierarchical structure **482** that identifies the particular impacted objects. The structure **482** not only identifies the model files at node **484**, but also the classes at node **486** and sub-classes at **488**. Of course, a wide variety of other information can be identified as well. In addition, should the user wish to examine the results of the analysis, the user can illustratively actuate results button **490** to view more detailed results.

FIG. **1D** is a flow diagram illustrating, in more detail, one embodiment of the overall operation of impact analyzer component **132** in performing the impact analysis that the selected updates will have on the identified configuration of system **101**. Impact analyzer component **132** first receives an input invoking it to perform an analysis. This is indicated by block **492**. This can be done, for example, by having the user actuate the impact analysis wizard button in FIG. **18**. Component **132** then receives configuration inputs from the user identifying a selected client configuration (or environment). This is indicated by block **494** and is described above with respect to FIG. **20**. Component **132** then receives user inputs identifying a location of the models to be analyzed. This is indicated by block **496** and is described above with respect to FIG. **21**. Component **132** then receives an input identifying a location of the baseline model store that holds the updates to be analyzed. This is indicated by block **498** and is described above with respect to FIG. **22**. Impact analysis component **132** then performs the analysis to identify the impact of the selected updates on the selected environment. This is indicated by block **500**. Component **132** then displays the analysis of the affected objects based upon the selected updates and selected environment. This is indicated by block **502**.

The displayed information can take a wide variety of different forms. For instance, it can identify the objects that will be changed as indicated by block **504**. It can identify objects or conflicts that exist as indicated by block **506**. It can also include a wide variety of other information such as the particular update identifier that caused the impact, the update model, the affected model, the layer, object type, object name, and number of conflicts, among other information. This is indicated at block **508**. Impact analyzer component **132** can then store the impact analysis information, for the selected updates, for later use. This is indicated by block **510** in FIG. **1D**. It can be stored on installation of

the selected updates as indicated by block 512, or it can be stored at other times as well, as indicated by block 514.

Continuing on with the description of the flow diagram of FIG. 1B, user 114 can, at any time, view the current update state or history for system 101 by accessing update state tracking information 210 in life cycle system 200. This is indicated by block 390 in the flow diagram of FIG. 1B.

At this point in the description, the user has now selected a potential set of updates to be applied (or installed) and has reviewed not only the impact that the selected updates will have on the set of business processes in business system 101, but the impact it will have on the object and layer levels as well. The user has reviewed the conflicts that will be generated and can review even detailed information corresponding to the impact and to the conflicts. Thus, it may be that, after reviewing this information, the user wishes to select different updates and view the impact that they will have. This is indicated by block 516 in FIG. 1B. If this happens, processing reverts to block 318, where the user can select different updates. If not, however, then the current update selection is saved. It can be saved along with impact analysis information 211 that shows the impact that the selected updates will have on the business processes 112 in system 101 and on the objects and layers in system 101. This is indicated by block 518. The update selection is saved so that it can be exported for application in other environments as well.

By way of example, update installer component 106 can generate a user interface display, such as display 520 shown in FIG. 27. Display 520 includes an updates display pane 522 that shows the updates that have been selected for installation by the user. Display 520 also illustratively includes an export user input mechanism 524 that allows the user to export the selected updates so that they can be used later to speed up applying updates on another computer or in a different environment that the user accesses. When the user actuates input mechanism 524, the user is illustratively allowed to browse using user input mechanism 526 for a location where the list of updates is to be exported. The user can select the location for export and this will illustratively appear is box 528. The selected updates are exported (or saved) to that location.

When the user is ready to install the updates, installation engine 136 illustratively generates a user interface display, such as display 528 that allows the user to confirm that the updates are to be installed. Display 528 illustratively includes a components display pane 530 which identifies the particular components that will be updated by the selected updates. Details display pane 532 displays relevant details corresponding to the installation process. For instance, in the embodiment shown in FIG. 28, pane 532 indicates that some instances will be stopped during the update process, and it allows the user to automatically restart those instances after installation.

Once the user has confirmed that installation is to commence, the user can illustratively actuate install button 534. This causes installation engine 136 to install the selected updates. This is also indicated by blocks 536 and 538 in the flow diagram of FIG. 1B. During installation, installation engine 136 can generate a progress update display, such as display 540 shown in FIG. 29. Of course, other progress update displays can be shown as well.

When installation engine 136 completes installing the updates, it also illustratively updates the update state tracking information 210 in life cycle system 200. This is indicated by block 542 in the flow diagram of FIG. 1B. Installation engine 136 then generates a user interface dis-

play, such as display 544 shown in FIG. 30 that displays the status of the installation. It can be seen, for example, that the updates to some of the various components have been successfully installed, while the updates to others have not been successfully installed. If the user wishes to view more details, the user can illustratively actuate user input mechanism 546 to be navigated to a more detailed log file that shows the details of the corresponding installation.

After the installation is complete, conflict resolution component 119 illustratively generates a user interface display that allows the user to request that conflict resolution component 119 will automatically resolve as many conflicts as it can, without user intervention. Resolving conflicts is also referred to herein as performing a code merge. Displaying the user interface display allowing the user to select automatic conflict resolution (or code merging) is indicated by block 548 in the flow diagram of FIG. 1B. FIG. 31 shows one example of user interface display 550 that indicates this.

Display 550 includes user input mechanism 552 that can be actuated by the user in order to indicate that the user wishes conflict resolution component 119 to automatically resolve conflicts, where possible. When the user actuates mechanism 552, conflict resolution component 119 illustratively generates a display, such as display 554 shown in FIG. 32. Display 554 allows the user to name the particular merge project name using input mechanism 556. Conflict resolution component 119 then performs the automatic conflict resolution. This is indicated by blocks 558 and 560 in the flow diagram of FIG. 2.

The conflict resolution component 119 can do this in a variety of different ways. For instance, it may be that the base system of business system 101 offered by the manufacturer of system 101 is being updated with cumulative update package 120. Thus, there may be an original base version of system 101, that is updated to obtain an updated version of system 101. However, it may also be that the organization deploying system 101 has modified or otherwise customized the base version of system 101. Thus, in one embodiment, conflict resolution component 119 does a three-way compare that compares the original base version of system 101, with the updated version of system 101, and with the customized version of system 101 that is actually deployed at the organization. Conflict resolution component 119 then performs operations so that the customized version of system 101 that is actually deployed will be updated in a way to eliminate conflicts.

An example may be helpful. For instance, assume that the base version of system 101 has an element named "string S clock". Assume that the user has customized the base version of system 101 so that the element in the deployed version of system 101 is now called "string S+1 clock". If the particular update being installed by the user changes the value of "string S clock" in the base version of system 101, then there is a conflict because the user has already customized that element to "string S+1 clock". Thus, conflict resolution component 119 does a three-way text based comparison to revise the update so that it is consistent with the user's customization of "string S clock" to "string S+1 clock". Performing a multi-level text based comparison is indicated by block 562 in the flow diagram of FIG. 1B. Of course, conflict resolution component 119 can resolve conflicts in a wide variety of other ways as well, and this is indicated by block 564.

Conflict resolution component 119 then stores conflict resolution (or code merge) results information so that it can be reviewed, or used, later. This is indicated by block 566 in the flow diagram of FIG. 1B. For instance, component 119

can store the object path where the merge was performed as indicated by block **568**. It can store the total number of conflicts **570**, the number of resolved conflicts **572**, and a time stamp **574**. Of course, it can store other information **576** as well. This can be stored as code merge information **213** in life cycle system **200**, or elsewhere.

The code merge information **213** can be used by the manufacturer of business system **101**, update installer component **106** and/or conflict resolution component **119**, or others. For instance, it can be used to improve conflict resolution, add more features based on what is normally customized by the user, or other things.

Conflict resolution component **119** then generates a display of the conflict resolution (or code merge) results information for review by the user. This is indicated by block **578**. FIG. **33** shows one embodiment of such a display **580**. Display **580** illustratively includes an unresolved conflicts display section **582** and a merged (or resolved) conflicts section **584**. Both sections show the items or elements where conflicts still exist or where they have been resolved.

In one embodiment, the information in sections **582** and **584** is displayed in terms of user-actuatable input mechanisms. Therefore, when the user actuates one of the items, the user can be navigated to the code location in the code of business system **101** where the conflicts occurred. The user can thus view the details corresponding to those conflicts, or actually work to resolve the conflicts directly from that detailed display screen. For instance, if the user actuates the class declaration node **586** on display portion **582**, the user will be navigated to that particular class that contains an unresolved conflict, so that the user can view and work to resolve the conflict. Receiving a user drill down input in this manner is indicated by block **588** in the flow diagram of FIG. **2**, and navigating the user to the code location is indicated by block **590**.

It will also be appreciated that, where the user has exported the selected updates, they can be applied using the overall operation shown in FIG. **1B**, in other environments as well. For example, at block **318**, instead of selecting individual updates, the user can import the saved list as indicated by block **330**. The processing thus continues to flow as shown in FIG. **1B**, except that the selected updates will be those on the imported list, instead of other updates.

The present discussion has mentioned processors and servers. In one embodiment, the processors and servers include computer processors with associated memory and timing circuitry, not separately shown. They are functional parts of the systems or devices to which they belong and are activated by, and facilitate the functionality of the other components or items in those systems.

Also, a number of user interface displays have been discussed. They can take a wide variety of different forms and can have a wide variety of different user actuatable input mechanisms disposed thereon. For instance, the user actuatable input mechanisms can be text boxes, check boxes, icons, links, drop-down menus, search boxes, etc. They can also be actuated in a wide variety of different ways. For instance, they can be actuated using a point and click device (such as a track ball or mouse). They can be actuated using hardware buttons, switches, a joystick or keyboard, thumb switches or thumb pads, etc. They can also be actuated using a virtual keyboard or other virtual actuators. In addition, where the screen on which they are displayed is a touch sensitive screen, they can be actuated using touch gestures. Also, where the device that displays them has speech recognition components, they can be actuated using speech commands.

A number of data stores have also been discussed. It will be noted they can each be broken into multiple data stores. All can be local to the systems accessing them, all can be remote, or some can be local while others are remote. All of these configurations are contemplated herein.

Also, the figures show a number of blocks with functionality ascribed to each block. It will be noted that fewer blocks can be used so the functionality is performed by fewer components. Also, more blocks can be used with the functionality distributed among more components.

Business system **101** and update component **106** or other items in architecture **100** can be on-premise or located (fully or partially) in a cloud (public or private) deployment. FIG. **34** is a block diagram of architecture **100**, shown in FIG. **1**, except that its elements are disposed in a cloud computing architecture **500**. Cloud computing provides computation, software, data access, and storage services that do not require end-user knowledge of the physical location or configuration of the system that delivers the services. In various embodiments, cloud computing delivers the services over a wide area network, such as the internet, using appropriate protocols. For instance, cloud computing providers deliver applications over a wide area network and they can be accessed through a web browser or any other computing component. Software or components of architecture **100** as well as the corresponding data, can be stored on servers at a remote location. The computing resources in a cloud computing environment can be consolidated at a remote data center location or they can be dispersed. Cloud computing infrastructures can deliver services through shared data centers, even though they appear as a single point of access for the user. Thus, the components and functions described herein can be provided from a service provider at a remote location using a cloud computing architecture. Alternatively, they can be provided from a conventional server, or they can be installed on client devices directly, or in other ways.

The description is intended to include both public cloud computing and private cloud computing. Cloud computing (both public and private) provides substantially seamless pooling of resources, as well as a reduced need to manage and configure underlying hardware infrastructure.

A public cloud is managed by a vendor and typically supports multiple consumers using the same infrastructure. Also, a public cloud, as opposed to a private cloud, can free up the end users from managing the hardware. A private cloud may be managed by the organization itself and the infrastructure is typically not shared with other organizations. The organization still maintains the hardware to some extent, such as installations and repairs, etc.

In the embodiment shown in FIG. **34**, some items are similar to those shown in FIG. **1** and they are similarly numbered. FIG. **34** specifically shows that systems **101** and **200** can be located in cloud **502** (which can be public, private, or a combination where portions are public while others are private). Therefore, user **114** uses a user device **116** to access those systems through cloud **502**.

FIG. **34** also depicts another embodiment of a cloud architecture. FIG. **34** shows that it is also contemplated that some elements of architecture **100** are disposed in cloud **502** while others are not. By way of example, data store **104** can be disposed outside of cloud **502**, and accessed through cloud **502**. In another embodiment, update installer component can also be outside of cloud **502**. Regardless of where they are located, they can be accessed directly by device **116**, through a network (either a wide area network or a local area network), they can be hosted at a remote site by a service,

or they can be provided as a service through a cloud or accessed by a connection service that resides in the cloud. All of these architectures are contemplated herein.

It will also be noted that architecture **100**, or portions of it, can be disposed on a wide variety of different devices. Some of those devices include servers, desktop computers, laptop computers, tablet computers, or other mobile devices, such as palm top computers, cell phones, smart phones, multimedia players, personal digital assistants, etc.

FIG. **35** is a simplified block diagram of one illustrative embodiment of a handheld or mobile computing device that can be used as a user's or client's hand held device **16**, in which the present system (or parts of it) can be deployed. FIGS. **36-40** are examples of handheld or mobile devices.

FIG. **35** provides a general block diagram of the components of a client device **16** that can run components of architecture **100** or that interacts with architecture **100**, or both. In the device **16**, a communications link **13** is provided that allows the handheld device to communicate with other computing devices and under some embodiments provides a channel for receiving information automatically, such as by scanning. Examples of communications link **13** include an infrared port, a serial/USB port, a cable network port such as an Ethernet port, and a wireless network port allowing communication through one or more communication protocols including General Packet Radio Service (GPRS), LTE, HSPA, HSPA+ and other 3G and 4G radio protocols, 1Xrtt, and Short Message Service, which are wireless services used to provide cellular access to a network, as well as 802.11 and 802.11b (Wi-Fi) protocols, and Bluetooth protocol, which provide local wireless connections to networks.

Under other embodiments, applications or systems are received on a removable Secure Digital (SD) card that is connected to a SD card interface **15**. SD card interface **15** and communication links **13** communicate with a processor **17** (which can also embody processor **102** or processors in system **200** or device **116** from FIG. **1**) along a bus **19** that is also connected to memory **21** and input/output (I/O) components **23**, as well as clock **25** and location system **27**.

I/O components **23**, in one embodiment, are provided to facilitate input and output operations. I/O components **23** for various embodiments of the device **16** can include input components such as buttons, touch sensors, multi-touch sensors, optical or video sensors, voice sensors, touch screens, proximity sensors, microphones, tilt sensors, and gravity switches and output components such as a display device, a speaker, and or a printer port. Other I/O components **23** can be used as well.

Clock **25** illustratively comprises a real time clock component that outputs a time and date. It can also, illustratively, provide timing functions for processor **17**.

Location system **27** illustratively includes a component that outputs a current geographical location of device **16**. This can include, for instance, a global positioning system (GPS) receiver, a LORAN system, a dead reckoning system, a cellular triangulation system, or other positioning system. It can also include, for example, mapping software or navigation software that generates desired maps, navigation routes and other geographic functions.

Memory **21** stores operating system **29**, network settings **31**, applications **33**, application configuration settings **35**, data store **37**, communication drivers **39**, and communication configuration settings **41**. Memory **21** can include all types of tangible volatile and non-volatile computer-readable memory devices. It can also include computer storage media (described below). Memory **21** stores computer readable instructions that, when executed by processor **17**, cause

the processor to perform computer-implemented steps or functions according to the instructions. Processor **17** can be activated by other components to facilitate their functionality as well.

Examples of the network settings **31** include things such as proxy information, Internet connection information, and mappings. Application configuration settings **35** include settings that tailor the application for a specific enterprise or user. Communication configuration settings **41** provide parameters for communicating with other computers and include items such as GPRS parameters, SMS parameters, connection user names and passwords.

Applications **33** can be applications that have previously been stored on the device **16** or applications that are installed during use, although these can be part of operating system **29**, or hosted external to device **16**, as well.

FIG. **36** shows one embodiment in which device **16** is a tablet computer **600**. In FIG. **36**, computer **600** is shown with user interface display **332** (From FIG. **13**) displayed on the display screen **602**. Screen **602** can be a touch screen (so touch gestures from a user's finger **604** can be used to interact with the application) or a pen-enabled interface that receives inputs from a pen or stylus. It can also use an on-screen virtual keyboard. Of course, it might also be attached to a keyboard or other user input device through a suitable attachment mechanism, such as a wireless link or USB port, for instance. Computer **600** can also illustratively receive voice inputs as well.

FIGS. **37** and **38** provide additional examples of devices **16** that can be used, although others can be used as well. In FIG. **37**, a feature phone, smart phone or mobile phone **45** is provided as the device **16**. Phone **45** includes a set of keypads **47** for dialing phone numbers, a display **49** capable of displaying images including application images, icons, web pages, photographs, and video, and control buttons **51** for selecting items shown on the display. The phone includes an antenna **53** for receiving cellular phone signals such as General Packet Radio Service (GPRS) and 1Xrtt, and Short Message Service (SMS) signals. In some embodiments, phone **45** also includes a Secure Digital (SD) card slot **55** that accepts a SD card **57**.

The mobile device of FIG. **38** is a personal digital assistant (PDA) **59** or a multimedia player or a tablet computing device, etc. (hereinafter referred to as PDA **59**). PDA **59** includes an inductive screen **61** that senses the position of a stylus **63** (or other pointers, such as a user's finger) when the stylus is positioned over the screen. This allows the user to select, highlight, and move items on the screen as well as draw and write. PDA **59** also includes a number of user input keys or buttons (such as button **65**) which allow the user to scroll through menu options or other display options which are displayed on display **61**, and allow the user to change applications or select user input functions, without contacting display **61**. Although not shown, PDA **59** can include an internal antenna and an infrared transmitter/receiver that allow for wireless communication with other computers as well as connection ports that allow for hardware connections to other computing devices. Such hardware connections are typically made through a cradle that connects to the other computer through a serial or USB port. As such, these connections are non-network connections. In one embodiment, mobile device **59** also includes a SD card slot **67** that accepts a SD card **69**.

FIG. **39** is similar to FIG. **37** except that the phone is a smart phone **71**. Smart phone **71** has a touch sensitive display **73** that displays icons or tiles or other user input mechanisms **75**. Mechanisms **75** can be used by a user to run

applications, make calls, perform data transfer operations, etc. In general, smart phone **71** is built on a mobile operating system and offers more advanced computing capability and connectivity than a feature phone. FIG. **40** shows phone **71** with the user interface display from FIG. **12** displayed thereon.

Note that other forms of the devices **16** are possible.

FIG. **41** is one embodiment of a computing environment in which architecture **100**, or parts of it, (for example) can be deployed. With reference to FIG. **41**, an exemplary system for implementing some embodiments includes a general-purpose computing device in the form of a computer **810**. Components of computer **810** may include, but are not limited to, a processing unit **820** (which can comprise processor **102** or the processor in system **200** or device **116**), a system memory **830**, and a system bus **821** that couples various system components including the system memory to the processing unit **820**. The system bus **821** may be any of several types of bus structures including a memory bus or memory controller, a peripheral bus, and a local bus using any of a variety of bus architectures. By way of example, and not limitation, such architectures include Industry Standard Architecture (ISA) bus, Micro Channel Architecture (MCA) bus, Enhanced ISA (EISA) bus, Video Electronics Standards Association (VESA) local bus, and Peripheral Component Interconnect (PCI) bus also known as Mezzanine bus. Memory and programs described with respect to FIG. **1** can be deployed in corresponding portions of FIG. **41**.

Computer **810** typically includes a variety of computer readable media. Computer readable media can be any available media that can be accessed by computer **810** and includes both volatile and nonvolatile media, removable and non-removable media. By way of example, and not limitation, computer readable media may comprise computer storage media and communication media. Computer storage media is different from, and does not include, a modulated data signal or carrier wave. It includes hardware storage media including both volatile and nonvolatile, removable and non-removable media implemented in any method or technology for storage of information such as computer readable instructions, data structures, program modules or other data. Computer storage media includes, but is not limited to, RAM, ROM, EEPROM, flash memory or other memory technology, CD-ROM, digital versatile disks (DVD) or other optical disk storage, magnetic cassettes, magnetic tape, magnetic disk storage or other magnetic storage devices, or any other medium which can be used to store the desired information and which can be accessed by computer **810**. Communication media typically embodies computer readable instructions, data structures, program modules or other data in a transport mechanism and includes any information delivery media. The term "modulated data signal" means a signal that has one or more of its characteristics set or changed in such a manner as to encode information in the signal. By way of example, and not limitation, communication media includes wired media such as a wired network or direct-wired connection, and wireless media such as acoustic, RF, infrared and other wireless media. Combinations of any of the above should also be included within the scope of computer readable media.

The system memory **830** includes computer storage media in the form of volatile and/or nonvolatile memory such as read only memory (ROM) **831** and random access memory (RAM) **832**. A basic input/output system **833** (BIOS), containing the basic routines that help to transfer information between elements within computer **810**, such as during

start-up, is typically stored in ROM **831**. RAM **832** typically contains data and/or program modules that are immediately accessible to and/or presently being operated on by processing unit **820**. By way of example, and not limitation, FIG. **41** illustrates operating system **834**, application programs **835**, other program modules **836**, and program data **837**.

The computer **810** may also include other removable/non-removable volatile/nonvolatile computer storage media. By way of example only, FIG. **41** illustrates a hard disk drive **841** that reads from or writes to non-removable, nonvolatile magnetic media, a magnetic disk drive **851** that reads from or writes to a removable, nonvolatile magnetic disk **852**, and an optical disk drive **855** that reads from or writes to a removable, nonvolatile optical disk **856** such as a CD ROM or other optical media. Other removable/non-removable, volatile/nonvolatile computer storage media that can be used in the exemplary operating environment include, but are not limited to, magnetic tape cassettes, flash memory cards, digital versatile disks, digital video tape, solid state RAM, solid state ROM, and the like. The hard disk drive **841** is typically connected to the system bus **821** through a non-removable memory interface such as interface **840**, and magnetic disk drive **851** and optical disk drive **855** are typically connected to the system bus **821** by a removable memory interface, such as interface **850**.

Alternatively, or in addition, the functionality described herein can be performed, at least in part, by one or more hardware logic components. For example, and without limitation, illustrative types of hardware logic components that can be used include Field-programmable Gate Arrays (FPGAs), Program-specific Integrated Circuits (ASICs), Program-specific Standard Products (ASSPs), System-on-a-chip systems (SOCs), Complex Programmable Logic Devices (CPLDs), etc.

The drives and their associated computer storage media discussed above and illustrated in FIG. **41**, provide storage of computer readable instructions, data structures, program modules and other data for the computer **810**. In FIG. **41**, for example, hard disk drive **841** is illustrated as storing operating system **844**, application programs **845**, other program modules **846**, and program data **847**. Note that these components can either be the same as or different from operating system **834**, application programs **835**, other program modules **836**, and program data **837**. Operating system **844**, application programs **845**, other program modules **846**, and program data **847** are given different numbers here to illustrate that, at a minimum, they are different copies.

A user may enter commands and information into the computer **810** through input devices such as a keyboard **862**, a microphone **863**, and a pointing device **861**, such as a mouse, trackball or touch pad. Other input devices (not shown) may include a joystick, game pad, satellite dish, scanner, or the like. These and other input devices are often connected to the processing unit **820** through a user input interface **860** that is coupled to the system bus, but may be connected by other interface and bus structures, such as a parallel port, game port or a universal serial bus (USB). A visual display **891** or other type of display device is also connected to the system bus **821** via an interface, such as a video interface **890**. In addition to the monitor, computers may also include other peripheral output devices such as speakers **897** and printer **896**, which may be connected through an output peripheral interface **895**.

The computer **810** is operated in a networked environment using logical connections to one or more remote computers, such as a remote computer **880**. The remote computer **880** may be a personal computer, a hand-held

device, a server, a router, a network PC, a peer device or other common network node, and typically includes many or all of the elements described above relative to the computer **810**. The logical connections depicted in FIG. **41** include a local area network (LAN) **871** and a wide area network (WAN) **873**, but may also include other networks. Such networking environments are commonplace in offices, enterprise-wide computer networks, intranets and the Internet.

When used in a LAN networking environment, the computer **810** is connected to the LAN **871** through a network interface or adapter **870**. When used in a WAN networking environment, the computer **810** typically includes a modem **872** or other means for establishing communications over the WAN **873**, such as the Internet. The modem **872**, which may be internal or external, may be connected to the system bus **821** via the user input interface **860**, or other appropriate mechanism. In a networked environment, program modules depicted relative to the computer **810**, or portions thereof, may be stored in the remote memory storage device. By way of example, and not limitation, FIG. **41** illustrates remote application programs **885** as residing on remote computer **880**. It will be appreciated that the network connections shown are exemplary and other means of establishing a communications link between the computers may be used.

It should also be noted that the different embodiments described herein can be combined in different ways. That is, parts of one or more embodiments can be combined with parts of one or more other embodiments. All of this is contemplated herein.

Although the subject matter has been described in language specific to structural features and/or methodological acts, it is to be understood that the subject matter defined in the appended claims is not necessarily limited to the specific features or acts described above. Rather, the specific features and acts described above are disclosed as example forms of implementing the claims.

What is claimed is:

1. A computer-implemented method, comprising:

identifying a first conflict between a customized version of a computer system and an update to the customized version of the computer system;

automatically resolving the first conflict comprising:

conducting a three-way comparison of the customized version of the computer system, a base version of the computer system that is different than the customized version, and the update; and

based on the comparison, modifying the customized version of the computer system to automatically resolve the first conflict;

identifying a second conflict between the customized version of the computer system and the update to the customized version of the computer system that has not been automatically resolved;

generating a representation of a conflict resolution result user interface display showing a conflict resolution result corresponding to the automatic resolution of the first conflict and identifying the modification to the customized version, the conflict resolution result user interface display including a user actuable unresolved indicator representing the second conflict that has not been automatically resolved;

receiving an indication of user actuation of the user actuable unresolved indicator; and

based on the indication of user actuation of the user actuable unresolved indicator, generating a representation of a conflict details user interface display that

displays details corresponding to the second conflict that has not been automatically resolved.

2. The computer-implemented method of claim **1** wherein the customized version of the computer system comprises a user-customized version of the computer system that is customized based on a user-defined customization, and wherein the base version of the computer system comprises a version of the computer system without the user-defined customization.

3. The computer-implemented method of claim **1** wherein automatically resolving the first conflict comprises:

instructing a display device to display an auto resolution user input mechanism that is actuated to selectively enable the automatically resolution of the first conflict; receiving an indication of user actuation of the auto resolution user input mechanism; and automatically resolving the first conflict based on the indication of the user actuation.

4. The computer-implemented method of claim **1** and further comprising:

storing the conflict resolution result on a life cycle system for later access.

5. The computer-implemented method of claim **1**, and further comprising:

identifying a plurality of conflicts between the customized version and a set of updates applied to the user customized version; and

automatically resolving a set of the conflicts, wherein generating a representation of a conflict resolution result user interface display showing a conflict resolution result comprises instructing the display device to display resolved indicators corresponding to the set of conflicts that have been automatically resolved.

6. The computer-implemented method of claim **1**, wherein generating a representation of a conflict details user interface display comprises:

navigating the user to a portion of the computer system where the second conflict that has not been automatically resolved exists.

7. The computer-implemented method of claim **1**, and further comprising:

based on the indication of user actuation of the user actuable unresolved indicator, modifying the customized version of the computer system to resolve the second conflict;

wherein the conflict details user interface display identifies details of the resolution of the second conflict.

8. The computer-implemented method of claim **1**, wherein the first conflict comprises a conflict between existing code in the computer system and code in the update.

9. The computer-implemented method of claim **8**, wherein automatically resolving comprises performing a code merge of the existing code in the computer system and the code in the update, and wherein the conflict resolution result identifies a result of the code merge.

10. A computer system, comprising:

a processor; and

memory storing instructions executable by the processor, wherein the instructions, when executed, configure the computer system to:

instruct a display device to display an update selection user interface display with a selection user input mechanism;

receive an indication of a user selection input from the selection user input mechanism that selects an update to be applied to an application;

install the selected update to the application;

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identify an unresolved conflict that occurs from applying the selected update to the application;
 instruct the display device to display a user actuable unresolved conflict indicator that corresponds to the unresolved conflict;
 receive an indication of user actuation of the user actuable unresolved conflict indicator; and
 based on the indication of user actuation of the user actuable unresolved conflict indicator,
 navigate the user to a portion of the computer system where the unresolved conflict corresponding to the user actuable unresolved conflict indicator exists; and
 instruct the display device to display a conflict resolution user input mechanism that is actuable by the user to resolve the unresolved conflict.

11. The computer system of claim **10** wherein the identified conflict comprises a conflict between existing code in the computer system and code in the selected update.

12. The computer system of claim **10** wherein the instructions configure the computer system to:
 identify a second conflict that occurs from applying the selected update to the application;
 automatically resolve the second conflict;
 instruct the display device to display a conflict resolution result user interface display showing a conflict resolution result indicating the automatic resolution of the second conflict.

13. The computer system of claim **12** wherein the instructions configure the computer system to:
 identify a plurality of conflicts that occur from applying the selected update to the application;
 automatically resolve a first set of the identified conflicts, wherein a second set of the identified conflicts are not automatically resolved;
 instruct the display device to display a set of resolved indicators, each corresponding to a conflict in the first set that was automatically resolved; and
 instruct the display device to display a set of unresolved indicators, each corresponding to a conflict in the second set that remains unresolved.

14. The computer system of claim **13** wherein the set of unresolved indicators each comprise a navigable link which, when actuated by a user, navigates the user to a portion of the application where the corresponding unresolved conflict exists.

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15. A computer-implemented method comprising:
 identifying a first conflict between existing code in a computer system and update code in an update applied to the computer system;
 instructing a display device to display an auto resolution user input mechanism;
 receiving an indication of user actuation of the auto resolution user input mechanism;
 based on the indication of user actuation of the auto resolution user input mechanism, utilizing a computer processor to automatically modify code in the computer system to resolve the first conflict;
 identifying a second conflict between the existing code in the computer system and the update code; and
 instructing the display device to display a conflict resolution result user interface display showing a conflict resolution result that identifies how the first conflict has been automatically resolved and including a user actuable unresolved indicator representing the second conflict that has not been automatically resolved;
 receiving an indication of user actuation of the user actuable unresolved indicator; and
 based on the indication of user actuation of the user actuable unresolved indicator,
 navigate the user to a portion of the computer system where the second conflict that has not been automatically resolved exists.

16. The computer-implemented method of claim **15** wherein the computer system comprises a user customized version of a base system, and the method further comprising:
 storing the conflict resolution result on a life cycle system for later access.

17. The computer-implemented method of claim **16**, wherein the method comprises:
 receiving an indication of a user input manually resolving the second conflict.

18. The computer-implemented method of claim **15**, wherein automatically modifying code comprises performing a code merge of the existing code in the computer system and the code in the identified update, and wherein the conflict resolution result identifies a result of the code merge.

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