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(54) **MULTIMEDIA COMMUNICATION CONTROL UNIT AS A SECURE DEVICE FOR MULTIMEDIA COMMUNICATION BETWEEN LAN USERS AND OTHER NETWORK USERS**

H04L 65/1009 (2013.01); *H04L 65/1043* (2013.01); *H04L 65/1046* (2013.01);
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(71) Applicant: **Polycom Israel, Ltd.**, Petach-Tikva (IL)

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(72) Inventors: **Roni Even**, Tel Aviv (IL); **Uri Rabinison**, Marietta, GA (US)

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(73) Assignee: **Polycom, Inc.**, San Jose, CA (US)

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(74) *Attorney, Agent, or Firm* — Blank Rome, LLP

(Continued)

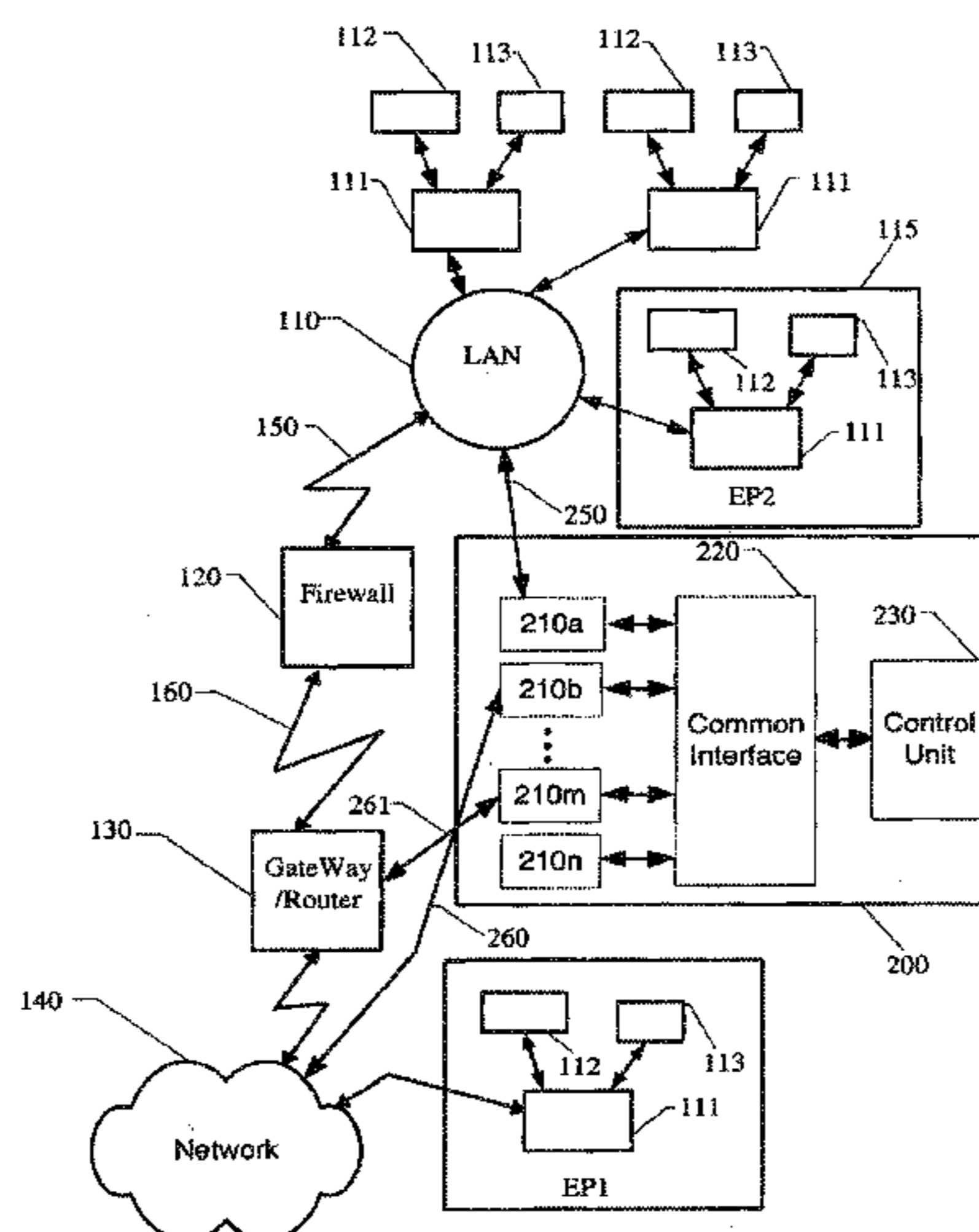
(57) **ABSTRACT**

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H04L 12/28 (2006.01)

A system and method for providing multimedia communication between a firewall protected, LAN based endpoint and an endpoint that is external to the LAN. A logical port of a multimedia communications control unit is attached to the LAN behind the firewall. Another logical port of the multimedia communications control unit is attached to the external endpoint. Multimedia communication data, consisting of call management data and media data, can be exchanged between the endpoints via the multimedia.

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19 Claims, 3 Drawing Sheets



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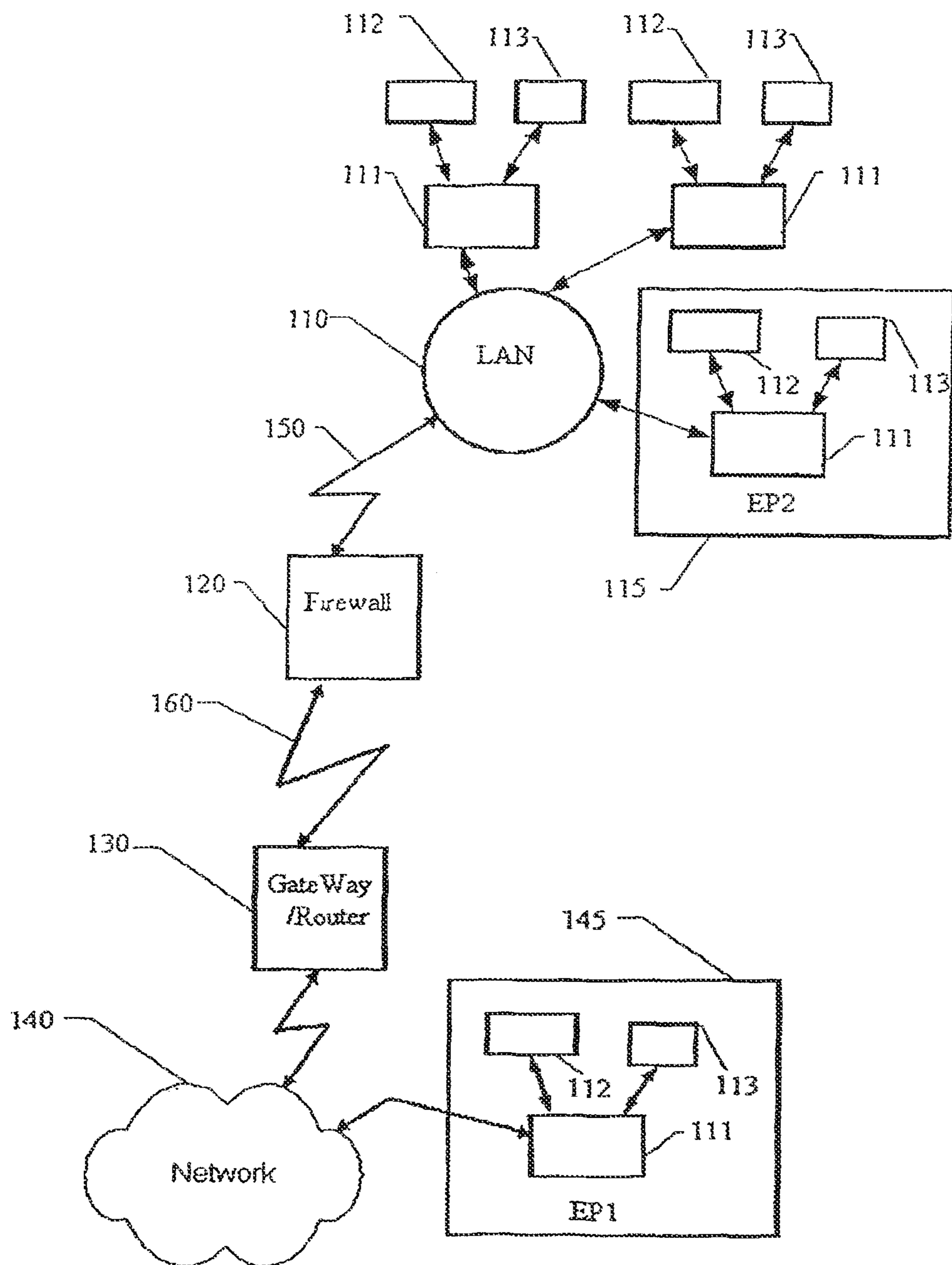
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Prior Art

Fig. 1

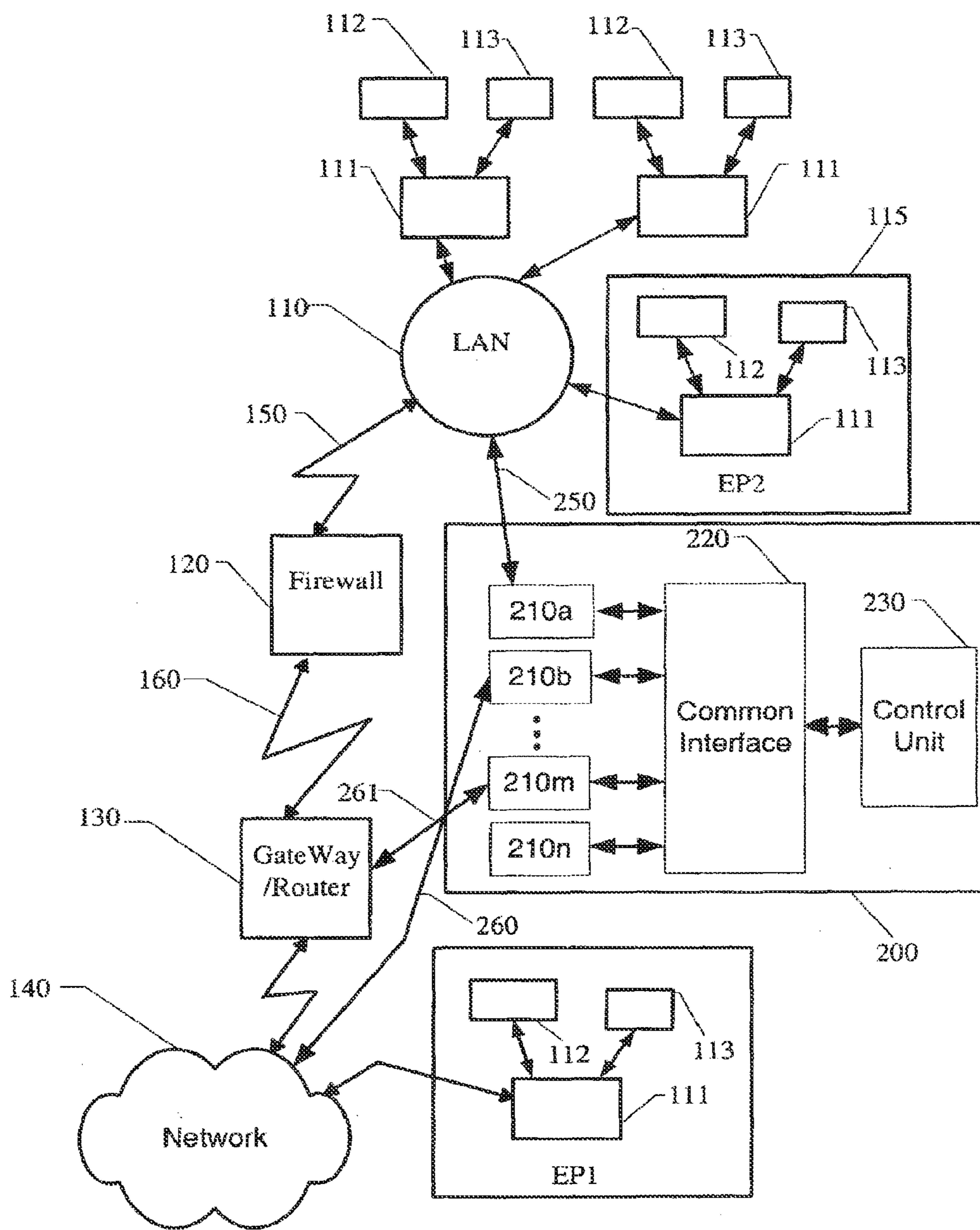


Fig. 2

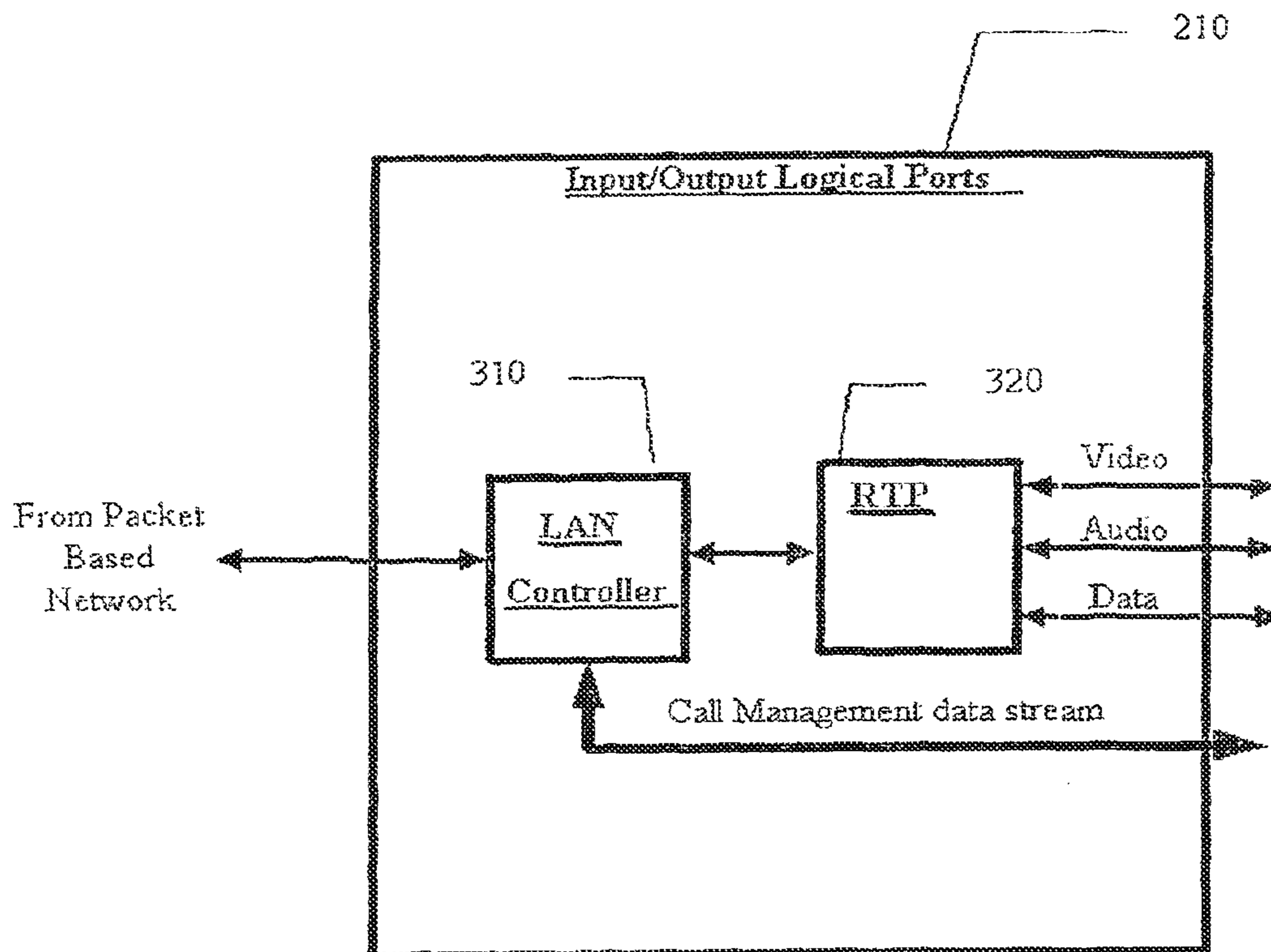


Fig. 3

**MULTIMEDIA COMMUNICATION
CONTROL UNIT AS A SECURE DEVICE
FOR MULTIMEDIA COMMUNICATION
BETWEEN LAN USERS AND OTHER
NETWORK USERS**

CROSS REFERENCE TO RELATED
APPLICATIONS

This application is a continuation of U.S. patent application Ser. No. 10/362,382, filed Oct. 6, 2003, titled "Multimedia Communication Control Unit as a Secure Device for Multimedia Communication Between Lan Users and Other Network Users", which is a national stage entry of PCT Application No. PCT/IL01/00756, filed Aug. 14, 2001, which claims priority from U.S. Provisional Application No. 60/225,331, filed Aug. 15, 2000, the entire contents of all of which are incorporated herein by reference for all purposes.

TECHNICAL FIELD

This disclosure relates to the field of secure communications and, more particularly, to secure multimedia communication to and from a LAN using H.323 protocol or similar protocol.

BACKGROUND OF THE DISCLOSURE

The age of the "Jetsons" has arrived. Video conferencing and other multimedia communication is now a common place commodity. With the advent of personal computer based video conferencing capabilities, the capability of multimedia communication between devices housed on local area networks (LAN) is essential. One primary concern today is allowing parties to participate in network based video conferencing without compromising the security of their respective networks.

One way to secure a LAN is by using a firewall. A firewall is a system that protects a LAN that is connected to a public network, such as the Internet, from unauthorized access. One example of a firewall is Firewall-1 marketed by Check Point.

FIG. 1 is a system diagram illustrating a typical network configuration. A LAN 110 is shown to include computers 111 with a video camera 112 and/or microphone & speakers 113 connected to each computer 111. These computers 111, like EP2 115, may participate in a multimedia communication and conferencing session by utilizing a communication protocol such as the H.323 Protocol or the Session Initiation Protocol (SIP). Detailed information regarding H.323 protocol can be found on ITU's site: www.itu.org. SIP is an application-layer control or signaling protocol that operates to create, modify, and terminate sessions with one or more participants. More information about SIP Currently Proposed Std. RFC 2543 might be found in www.ietf.org. In addition, the computers 111, like EP1 145, may enter a multimedia communication and conferencing session with entities located external to the LAN 110 (i.e., located on the Internet), through an IP Gateway/router 130.

A multimedia communications session based on the H.323 protocol or a similar protocol, typically includes two major groups of data streams. One group of data streams is the call management data streams. The call management data streams include call set-up, call control, call tear-down, information, etc. that is used to manage a session. A second group of data streams is the call media data streams. The call media data streams include the audio and video data or

multimedia data that comprises the information exchanged during the multimedia communications session.

In typical configuration as depicted in FIG. 1, the call management and call media data streams for a multimedia communications session with an entity external to the LAN will need to travel over communication lines 150 to the firewall 120 and then over communication line 160 to an IP Gateway/router 130, via Internet 140 to EP1 145. Thus, it is apparent that a computer that resides on a firewall protected LAN may need to engage in a multimedia session with a computer external to the LAN.

For security reasons, network managers on IP networks usually want to restrict external access to their networks. Most of the time they will only open TCP ports for Telnet, FTP, and some other common services. To accomplish this, the network managers will configure their IP routers (sometimes referred to as gateways) to filter out access to different ports. These filters are commonly referred to as firewalls. IP security firewalls may be configured in a way that does not allow unauthorized connections.

In order for a broad array of devices to access a firewall-protected network, the network manager must open certain TCP/UDP (User Datagram Protocol) ports required by the accessing device. Part of the call management and call media data streams utilized by most video conferencing equipment utilize dynamic TCP/UDP ports. For these data streams to pass through a firewall, the firewall must be compatible with the H.323, or any other applicable protocol, and open the appropriate TCP/UDP ports that are necessary for a particular session. If this is not performed, the firewall typically will block portions of the multimedia data stream and thus, drop desirable audio/video data.

Another concern is that for each TCP/UDP port that is opened, a potential security breach of the firewall through which adverse parties may exploit the protected network is created. Thus, there is a need in the art for a technique to allow devices on firewall protected networks to communicate with each other without breaching the security of the firewall or without losing important data.

Only a few techniques have been utilized as an attempt to address this need in the art. One such technique is to build an additional separate LAN that is dedicated to audio/video communication. The dedicated LAN hosts only video/audio endpoints (e.g. a terminal on a network capable of two way audio and/or video communication with other endpoints). The dedicated LAN is connected directly to a public network without a firewall. Thus, a multimedia communications session can be entered by a device attached to the dedicated LAN without decreasing the security of the main LAN. This technique is inadequate since it completely eliminates the benefit sought after by having a LAN in the first place—interconnected equipment. The use of a separate network isolates the audio/video equipment and increases the over all cost of the network and network management.

Another technique is to utilize a firewall that supports multimedia communication by being compatible with a communication protocol like H.323 or a similar protocol. This technique allows multimedia communication data streams to pass into and out of the LAN. However, a firewall that is compatible with communication standards such as H.323 or a similar protocol would be complex to create, as well as cost prohibitive. Thus, the use of a customized firewall that supports a complicated communications protocol such as the H.323 protocol is not a viable technique to solve the problems in the art.

Another technique that may be employed is to create "holes" in the firewall enabling the multimedia communi-

cations data stream to penetrate through the firewall. For example, the firewall may be configured to allow access to all UDP ports. This approach reduces the security of the LAN, because it opens up more holes in the LAN, which may allow unauthorized use of the LAN.

Therefore, there is a need in the art for a system and method to handle multimedia communications without building a separate LAN for strictly carrying the video/audio communications without a firewall. There is further a need in the art to handle multimedia communications without having to upgrade a conventional firewall to handle the H.323 protocol or similar protocol. It is therefore evident that there is a need in the art to allow LAN connected computers to securely communicate with other computers external to the LAN, without diminishing the security of the LAN.

SUMMARY

The present disclosure explains a system for providing secured multimedia communication between a plurality of endpoints belonging to more than one network. Basically, each endpoint connected to a network is able to make connection to an endpoint on the LAN using that endpoint's IP address. In addition, the connection may be made in the reverse direction. Once a connection has been established between the endpoints, a multimedia conferencing session may begin. Each endpoint is operative to send multimedia packets via its network and to receive multimedia packets from that network.

The presently disclosed embodiments can allow video conferencing of an endpoint being hosted on a LAN with endpoints that are located external to the LAN without compromising the security of the LAN. Similar to the existing architecture, there is usually at least one video camera, or video source, and/or a microphone and speakers included with the each endpoint. The video source generates multimedia communication data streams. A typical LAN firewall is not able support multimedia communications without breaching the security provided by the firewall. The presently disclosed embodiments can include a multimedia communication control unit that enables the multimedia communications sessions with a device external to a secured LAN without compromising the security of the LAN. The multimedia communication control unit of the present disclosure includes a control unit, a common interface, and a plurality of input/output logical ports and, is operative to only allow data that strictly conforms to the supported communications protocol (i.e., the H.323 protocol, SIP) to pass into and out of the LAN. Thus, the security of the LAN is not compromised yet, multimedia communications with a device external to the LAN can be accomplished.

In one embodiment of the present disclosure, an endpoint located external to a LAN may enter into a multimedia communications session with an endpoint on the LAN by passing all information through the multimedia control unit. The multimedia communication control unit facilitates the connection between the aforementioned endpoints. The external endpoint generates a call management data stream to the LAN based endpoint in an attempt to setup the session. The call management data stream would proceed to the multimedia communication control unit via an input/output ("I/O") logical port. Each I/O logical port has its own IP address for receiving data. Within the multimedia communication control unit the call management and data streams are transferred to a control unit through a common interface. Once the control of the call has been established, the

communications between the two endpoints would take a similar route. Thus, the media data streams would also pass through the multimedia communications control unit.

In another embodiment of the present disclosure, the call management data streams are transferred from an endpoint external to the LAN via a gateway/router and enters the LAN through a firewall **120**. The call management data streams are further transferred to the multimedia communications control unit so that the multimedia session can be established. Thus, in this embodiment of the present disclosure, the call management data streams follow the traditional path but, once the multimedia session is setup with the multimedia communications control unit, the media data streams by pass the firewall and only travel through the multimedia communications control unit.

BRIEF DESCRIPTION OF THE DRAWINGS

FIG. **1** is a system diagram illustrating a typical network configuration.

FIG. **2** is a system diagram of an exemplary embodiment of the present disclosure.

FIG. **3** is a block diagram of an exemplary embodiment of an input/output logical port for a multimedia communications control unit.

DETAILED DESCRIPTION

The presently disclosed embodiments can provide a solution to the above-described needs in the art by providing a method for a LAN connected computer to engage in a multimedia communications session with another computer external to the LAN without compromising the security of the LAN. More specifically, the present disclosure utilizes a communication control unit that is connected to a firewall protected LAN. The communication control unit allows multimedia communication streams to pass into and out of the LAN to other devices located external to the LAN. However, because the communication control unit will only allow multimedia communication streams that strictly conform to a particular communications protocol, such as the H.323 protocol, SIP, the security of the LAN is not compromised. Thus, data streams can be diverted around the firewall through the communication control unit.

Now turning to the figures where like numerals refer to like elements, various aspects, features and enabling embodiments of the present disclosure are provided.

FIG. **2** is a system diagram of an exemplary embodiment of the present disclosure. In the illustrated embodiment, a multimedia communication control unit **200** is connected to a LAN **110** via a communication line **250**, a public network **140** through communication path **260**, and a gateway/router **130** through communication path **261**. The multimedia communication control unit **200** is a device located in a node of a network that receives several channels from access ports, according to H.323 or similar protocol. The H.323 multimedia communication control unit **200** processes the multimedia signals and distributes them to connected channels. The multimedia communications control unit **200** can be an MCU, a gateway, or other any of a variety of video/communications equipment. In fact, the multimedia communications control unit **200** can be a dedicated device that simply supports the passage of a particular communication protocol, such as H.323, SIP, and filters all other communications. One example of a multimedia communication control unit is the MCU MGC-100 in H.323 configuration

manufactured and marketed by Polycom. Additional information can be obtained about this example from www.polycom.com.

The multimedia communication control unit **200** includes several input/output logical ports **210a-210n**. Each input/output logical ports **210a-210n** may serve more than one Endpoint, which is connected to a network that the input/output logical port is connected to. Each input/output logical port has a different IP address and can be connected to a network such as a LAN **110** or to a public network **140** using H.323 formatted communications or some similar standard. For example, input/output logical port **210a** is connected to the LAN **110** and input/output logical port **210b** is connected to the Internet **140**.

In an exemplary multimedia communications control unit, all the input/output logical ports **210** are connected to a common interface (CI) **220**. The CI **220** operates as a routing unit between the input/output logical ports. The CI **220** can be implemented as a bus (e.g., a TDM bus, a serial bus, an optical bus, an ATM bus, any combination of those buses or the like), through direct connection, or through another mechanism such as shared memory. Other techniques to interconnect the input/output ports may also be used and the specific examples provided are intended only to be illustrative and are no a limitation of the different techniques that may be implemented.

A control unit **230** coordinates the operation of multimedia communication control unit **200** by managing the input/output logical ports **210a-210n**, the common interface **220**, the call management and the call control of the multimedia communication sessions. Said control unit **230** may include an internal routing table between the different input/output logical ports **210a-210n**.

In one exemplary embodiment of the present disclosure, the multimedia communications control unit operates as the path for the call management and call media data streams. Although the data exchanged is described as streams, it should be understood that the stream may include compressed multimedia packets, packet switched data, circuit switched data and other transmission techniques. In this embodiment, the call management streams and the media streams are sent from a source endpoint to a destination endpoint through the multimedia communications control unit. For example, a first endpoint **145** connected to a public network **140** may enter a multimedia communications session with a second endpoint **115** connected to a LAN **110**. In this scenario, the data streams will flow from the first endpoint **145**, through the public network **140** and to an input/output port **210b** of the multimedia communications control unit **200** via communication path **260**. The data streams that conform to the appropriate protocol will be sent out of the multimedia communications control unit **200** via CI **220** through an input output port **210a**. Finally the data stream will arrive at the second endpoint **115** connected to the LAN **110**.

In another embodiment of the present disclosure, the firewall **120** is part of the path of the call setup from the external EP1 **145**. For example, a first endpoint **145** connected to a public network **140** may enter into a multimedia communications session with a second endpoint **115** connected to a LAN **110**. In this example, the call setup data stream, which typically does not require the use of dynamic TCP/UDP ports, will flow from the first endpoint **145**, through the public network **140** to a gateway/router **130**. The call setup data stream will then be communicated to a firewall **120** controlling access to LAN **110** through communication path **160**. The call management data stream is

passed to the LAN **110** via communication path **150**. Finally, the call setup data stream is routed to the multimedia communication control unit **200** to input/output port **210a**.

The rest of the call management streams, e.g. call control, and the media stream are transmitted from network **140** over communication path **260** through input/output port **210b**.

The advantage of this case is that the media stream is routed through the multimedia communications control unit **200** while the call setup stream is authenticated by the firewall **120** before being routed to multimedia communications control unit **200**. In both of these embodiments, inside the multimedia communications control unit **200**, the call management data streams are routed to the control unit **230**, which manages the call based on the applicable protocol.

The following are illustrative flow examples of an exemplary embodiment of the present disclosure.

Call Flow 1.

In this example the multimedia communications control unit **200** has a physical connection **261** to a gateway/router **130** to the DMZ and a physical connection **250** to the protected zone. The DMZ is an mnemonic for a demilitarized zone and in this context means a connection that is external to the firewall **120** and connected to an external network. The protected zone is area that connects to the LAN **110** via the firewall **120** and is protected by the firewall **120**.

The external connection **261** is used for call management and for media transport coming from the external network via gateway/router **130**. An endpoint EP1 **145**, which is connected in the external network **140**, is calling an endpoint EP2 **115**, which is connected to the internal network **110**.

The call signaling address of the multimedia communications control unit **200** is configured in the gateway/router **130** to go directly to the multimedia communications control unit **200** via connection **261**.

Endpoint EP1 **145** calls the multimedia communications control unit **200** and gives the alias address of endpoint EP2 **115** as the final address. The router gets the call management and routes the call via communication line **261** to multimedia communications control unit **200**, which establishes the call on both side. All connections to endpoint EP1 **145** are handled via gateway/router **130**, connection **261**, I/O module **210m** and to endpoint EP2 **115** via connection **250** and input/output logical port **210a**.

Call Flow 2.

In this example, the multimedia communications control unit **200** has a physical connection **261** to the gateway/router **130** to the DMZ and a physical connection **250** to the protected zone. The call setup address of the multimedia communications control unit **200** is configured in the router **130** to go to the firewall **120** via line **160**, the firewall **120** will be configured to allow the call setup stream to the call setup ports of the multimedia communications control unit **200**, to Input/Output logical port **210a**. This port may be the application protocol well known call setup port. From the firewall **120** the call set up stream continues to the LAN **110**, and from the LAN **110** to the Multimedia Communication Control Unit **200** via the line **250**. This is a different IP address then the address that will be used after the connection is established, for opening dynamic channels that will be routed by the router **130** directly to the multimedia communications control unit **200** via line **261** and not via the Firewall **120** and the LAN **110**.

Endpoint EP1 **145** calls the endpoint EP2 **115** via the call signaling address of the multimedia communications control

unit **200** giving the alias address of endpoint EP2 **115** as the final destination. The router **130** routes the call management message to the firewall **120** that verifies the source and directs the message via communication lines **150** to the LAN **110** and to the multimedia communications control unit **200** via communication Lines **250**. The multimedia communications control unit **200** establishes a connection to endpoint EP2 **115** on the internal network. After connection establishment, the rest of the channels that needs to be opened between endpoint EP1 **145** and multimedia communications control unit **200** are made through communication lines **261** and router **130**.

When the input/output logical port **210a** connected to the LAN **110** recognizes an H.323 or similar communication with the appropriate IP number, for example from one or more users **111**, it reads and process the video/audio data based on H.323 or similar protocol. The processed video/audio is transferred to the data routing unit via the common interface **220**, to the appropriate logical input/output logical port **210**, for example, **210b** which process the data and transfer it using H.323 protocol or similar protocol via the Internet **140** to its destination.

Communication can be initialized from both directions: from the Internet **140** to the LAN **110** user as described above or vice versa. When the input/output logical port **210b** or **210m** connected to the Internet **140** recognizes an H.323 or similar communication to at least one of the LAN **110** members **111** connected to Input/output logical port **210a**, it reads it, process the Video/Audio data based on H.323 or similar protocol, and transfers the processed data via the Routing unit **220** to the appropriate input/output logical ports **210a**. The appropriate input/output logical ports **210a** processes the data and transfers it, using H.323 or similar protocol, via the LAN **110** to its destination (for example one or more of users **111**).

FIG. 3 is a block diagram of an exemplary embodiment of an input/output logical port **210**. An exemplary input/output logical port comprises a LAN controller **310**, connected to the real time processor (RTP) unit **320**. The LAN controller **310** receives the packets from the network, processes them according to Ethernet protocol and Internet Protocol, then transfers the stream of packets to the RTP unit **320**.

The RTP **320** processes the stream of packets based on the multimedia standards like, but not limited to, H.323; SIP into three type of streams:

- (1) Compressed Audio stream (e.g., G.711; G.729; G.723.1);
- (2) Compressed Video stream (e.g., H.261; H.263; MPEG); and
- (3) Data: (e.g., T.120).

Those streams are routed to another input/output logical port via a routing unit or common interface **220**. In case additional functionality is required from the multimedia communications control unit **200**, there are more internal units added. For example, if the functionality of stream transcoding is needed, a transcoding unit will be added to process the compressed media and translate the incompatible streams. Those additional units are well known in the art and are not in the scope of this disclosure.

The Call Management stream (e.g. H.245) will be routed to the control unit **230**.

In the opposite direction, the input/output logical port **210** receives the appropriate streams, which are routed to it from another input/output logical port via the common interface **220**. The RTP **320** creates a stream of packets according to the application protocol like H.323, SIP etc, and transfers them to the LAN controller **310**. The LAN controller **310**

processes them according to the communication standard, and sends the processed packets to the network.

In the new configuration proposed in this embodiment at least one input/output logical port, for example **210a**, is dedicated to one LAN **110** and at least one other input/output logical port, for example **210b**, is dedicated to another network such as the Internet **140**. Because the multimedia communication control unit **220** has more than two input/output logical ports, it can simultaneously be connected to more than two networks.

The internal process of “depaketizing” and “paketizing” audio/video and data based on H.323 or similar protocol enables a secure communication to a LAN without affecting the firewall, which continues protecting the LAN from unauthorized access. The multimedia communication control unit **200** acts as a firewall to secure the LAN for multimedia conference by filtering and transferring only information that is using H.323 or similar protocols, that are protocols for multimedia conference and will block any other data or commands. It should be noted that in normal operation, a multimedia communication control unit is only connected to a single network; however, in the proposed embodiment it is connected to two or more networks.

A multimedia communication control unit that can be used in the embodiments of this disclosure generally comprises at least the following:

- (a) A multiple input/output logical port architecture with at least two or more input/output logical ports;
- (b) Each input/output logical port having a different IP address;
- (c) The ability to process H.323 or other functionally similar protocols; and

(d) The ability to block all other protocols from being processed by any input/output logical ports that were selected to support communication like H.323 or similar protocol. The Input/Output logical ports reject any protocol that is not the allowed application protocol. Further more the multimedia communication control unit **200** analyzes every packet including the media data streams verifies that it is a true protocol packet.

Thus it may be seen that the presently disclosed embodiments advantageously provide secured multimedia communication between a LAN based endpoint that is residing behind a firewall and an endpoint external to the firewall. The existing level of security of the LAN provided by the firewall is not compromised while the multimedia communication control unit processes media streams. In one of the exemplary embodiments, the external call management streams are transferred and processed by the multimedia communication control unit. The system forces the input/output logical port, which is dedicated to H.323 or similar communication, to support only H.323 or similar protocol, and therefore it isolates the internal LAN, from any other protocol. The system is able to handle a greater number of video conferencing calls in comparison to the conventional configuration.

The present disclosure has been described in relation to particular embodiments which are intended in all respects to be illustrative rather than restrictive. Those skilled in the art will understand that the principles of the presently disclosed embodiments may be applied to, and embodied in, hardware, software, or a combination of both, for operation on differing types of devices, regardless of the application.

Alternate embodiments will become apparent to those skilled in the art to which the present disclosure pertains without departing from its spirit and scope. Accordingly, the

scope of the present invention is described by the appended claims and supported by the foregoing description.

What is claimed is:

1. A method for facilitating multimedia communication 5 between a first endpoint on a first network secured by a firewall and a second endpoint on a second network external to the firewall, the method comprising:

routing a call setup message via the firewall to a hardware multimedia communications control unit, comprising 10 one or more processors, for setting up a call between the first endpoint and the second endpoint;

receiving, at a first logical port of the multimedia communications control unit after setting up the call, an indication of multimedia data streams between the first 15 endpoint and the second endpoint, the multimedia communications control unit communicatively coupling the first and second network with a secure communication path that does not go through the firewall;

selecting a multimedia data stream received at the first 20 logical port that conforms to a multimedia communications protocol;

providing the selected multimedia data stream to a common interface of the multimedia communications control 25 unit, the common interface communicatively coupling the first logical port and a second logical port of the multimedia communications control unit via the secure communication path; and

initiating transfer of the selected conforming multimedia data streams by the multimedia communications control 30 unit via the second logical port to the second endpoint.

2. The method of claim 1, wherein the indication of multimedia data streams is provided by the firewall to the multimedia communications control unit after the firewall 35 processes a call setup.

3. The method of claim 1, wherein the first logical port has a first Internet Protocol address and the second logical port has a second Internet Protocol address that is different than the first Internet Protocol address.

4. The method of claim 1, wherein the multimedia communications protocol comprises H.323.

5. The method of claim 1, wherein the multimedia communications protocol comprises Session Initiation Protocol.

6. The method of claim 1, wherein only multimedia data 45 streams conforming to the multimedia communications protocol are provided to the common interface from either the first logical port or the second logical port.

7. A multimedia communications control unit configured to facilitate multimedia communication to a first endpoint on 50 a first network secured by a firewall, comprising:

a first logical port communicatively coupled to the first network;

a second logical port communicatively coupled to a second network, the second network external to the 55 firewall; and

one or more processors, wherein the one or more processors are configured to:

receive a call setup message from the first endpoint via 60 the firewall;

receive, at the second logical port after call setup, an indication of multimedia data streams between a second endpoint on the second network and the first endpoint on the first network, the multimedia communications control unit communicatively coupling 65 the first and second network with a secure communication path that does not go through the firewall;

select a multimedia data stream received at the second logical port that conforms to a multimedia communications protocol;

provide the selected multimedia data stream to a common interface of the multimedia communications control unit, the common interface communicatively coupling the second logical port and the first logical port of the multimedia communications control unit; and

initiate transfer of the selected multimedia data stream via the first logical port to the first endpoint via the secure communication path.

8. The multimedia communications control unit of claim 7, wherein the indication of multimedia data streams is provided by the firewall to the multimedia communications control unit after the firewall processes a call setup.

9. The multimedia communications control unit of claim 7, wherein the indication of multimedia data streams is provided by the multimedia communications control unit as part of the multimedia communications control unit processing a call setup.

10. The multimedia communications control unit of claim 7, wherein the first logical port has a first Internet Protocol address and the second logical port has a second Internet Protocol address that is different than the first Internet Protocol address.

11. The multimedia communications control unit of claim 7, wherein the multimedia communications protocol comprises H.323.

12. The multimedia communications control unit of claim 7, wherein the multimedia communications protocol comprises Session Initiation Protocol.

13. The multimedia communications control unit of claim 7, wherein only multimedia data streams conforming to the multimedia communications protocol are provided to the common interface from either the first logical port or the second logical port.

14. A non-transitory computer readable medium comprising instructions stored thereon to configure a processor to facilitate multimedia communication between a first endpoint on a first network secured by a firewall and a second endpoint on a second network external to the firewall, wherein the instructions when executed cause the processor to:

receive, at a second logical port communicatively coupled to the second network, an indication of multimedia data streams between the second endpoint and the first endpoint after the firewall processes a call setup;

select a multimedia data stream received at the second logical port that conforms to a multimedia communications protocol;

provide the selected multimedia data stream to a common interface communicatively coupling the second logical port and a first logical port, the first logical port communicatively coupled to the first network; and

initiate transfer of the selected multimedia data stream through the first logical port to the first endpoint via a secure communication path that does not go through the firewall.

15. The non-transitory computer readable medium of claim 14, wherein the indication of multimedia data streams is provided by the processor as part of the processor processing the call setup.

16. The non-transitory computer readable medium of claim 14, wherein the first logical port has a first Internet

Protocol address and the second logical port has a second Internet Protocol address that is different than the first Internet Protocol address.

17. The non-transitory computer readable medium of claim 14, wherein the multimedia communications protocol 5 comprises H.323.

18. The non-transitory computer readable medium of claim 14, wherein the multimedia communications protocol comprises Session Initiation Protocol.

19. The non-transitory computer readable medium of 10 claim 14, wherein only multimedia data streams conforming to the multimedia communications protocol are provided to the common interface from either the first logical port or the second logical port.

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