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(54) **MULTI-PARITY TENSOR-PRODUCT CODE FOR DATA CHANNEL**

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(51) **Int. Cl.**  
**G06F 11/00** (2006.01)

(52) **U.S. Cl.** ..... **714/785**

(58) **Field of Classification Search** ..... None  
See application file for complete search history.

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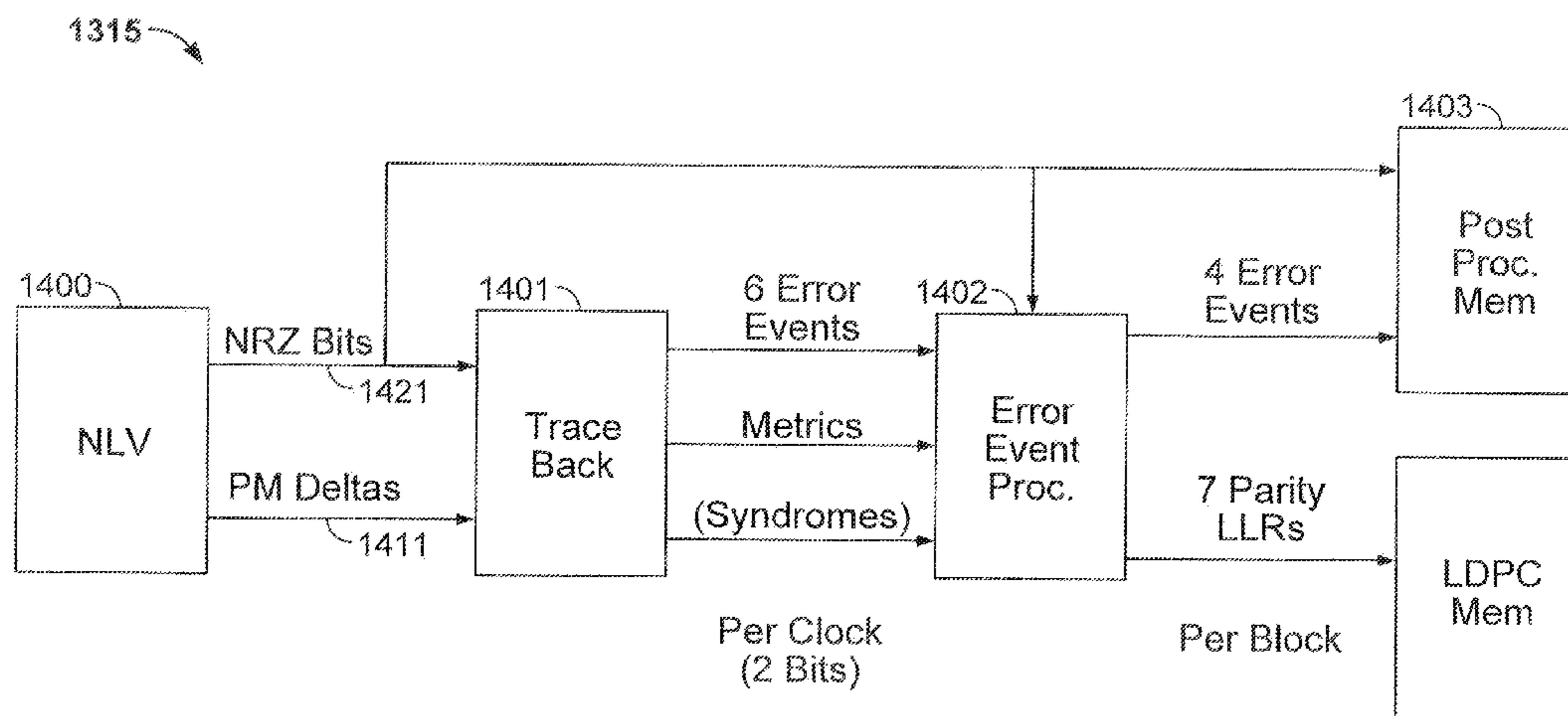
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*Primary Examiner* — Michael Maskulinski

(57) **ABSTRACT**

Encoder and decoder apparatus and methods derive a plurality of parity bits from a single codeword. Encoder apparatus may include a receive module receiving a data stream, a parity generation module generating a plurality of parity bits based on the data stream and a word of a tensor-product code, and a parity insertion module combining the plurality of parity bits and the data stream to generate encoded bits. Decoder apparatus may include a detector receiving and outputting encoded data, a first decoder generating first log-likelihood ratios (LLRs) from the encoded data, an error recovery module generating second LLRs from the encoded data, a second decoder that derives syndrome data from the first and second LLRs, a post-processor that combines data from the first decoder with error events from the error recovery module to generate corrected data, the post-processor further identifying a plurality of parity bits in the corrected data.

**16 Claims, 16 Drawing Sheets**



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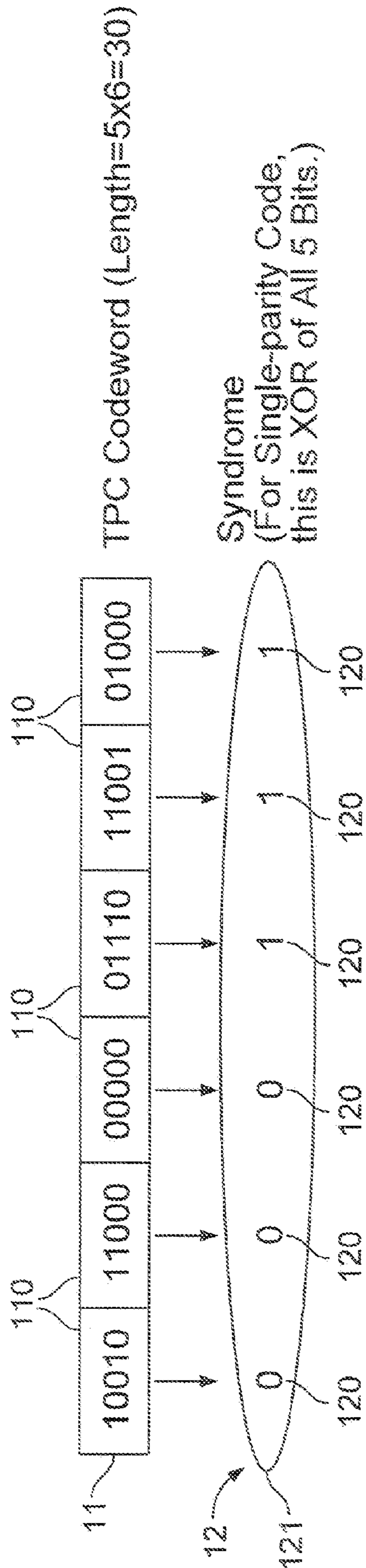


FIG. 1

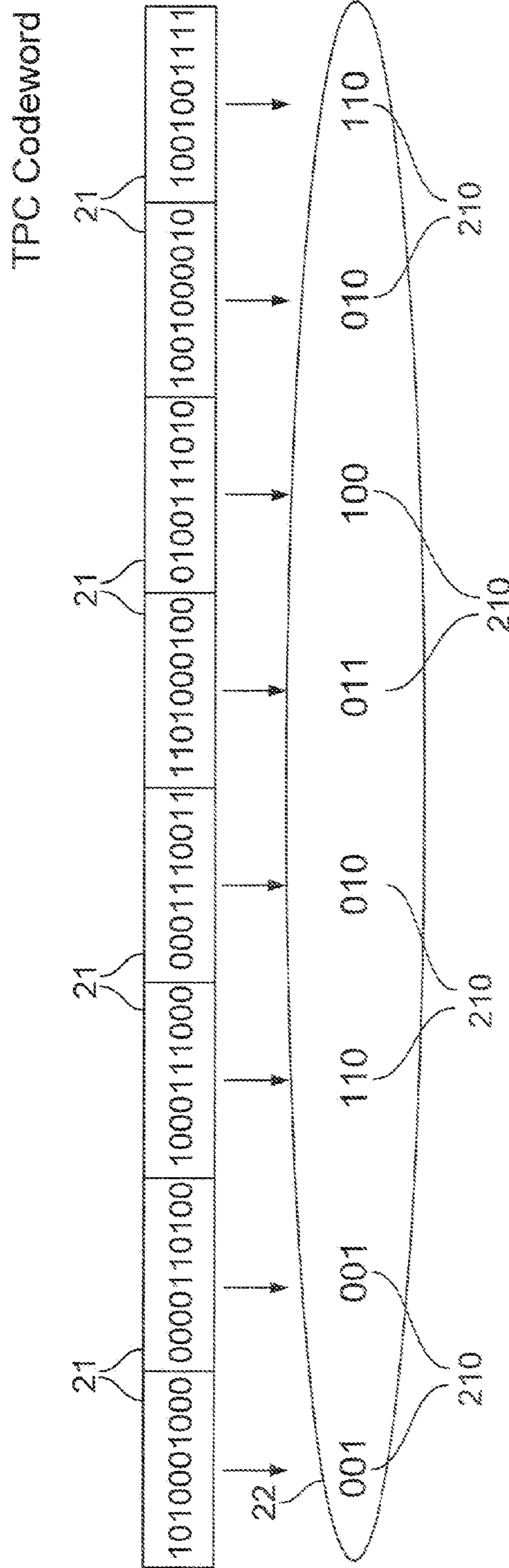


FIG. 2

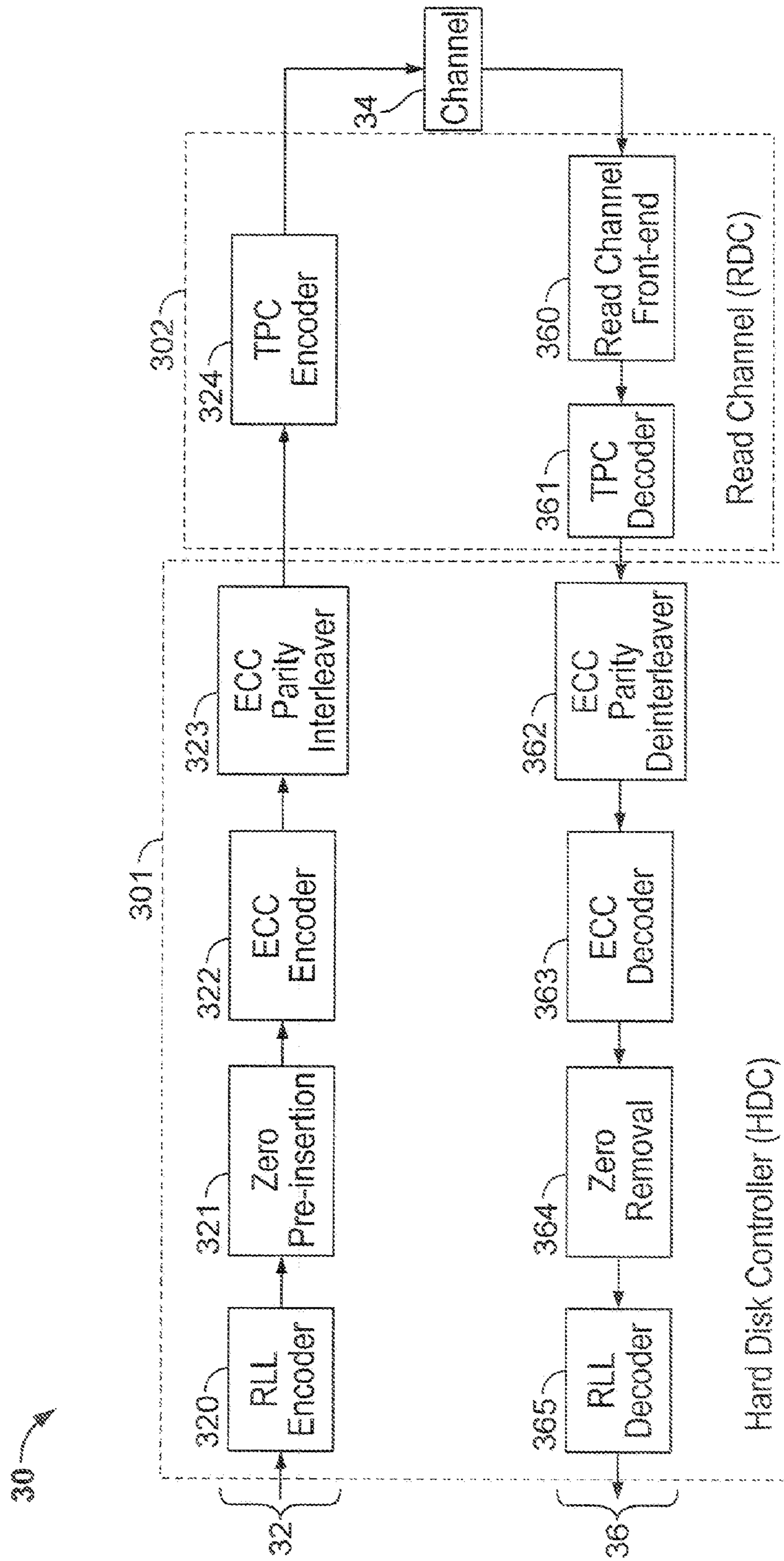


FIG. 3

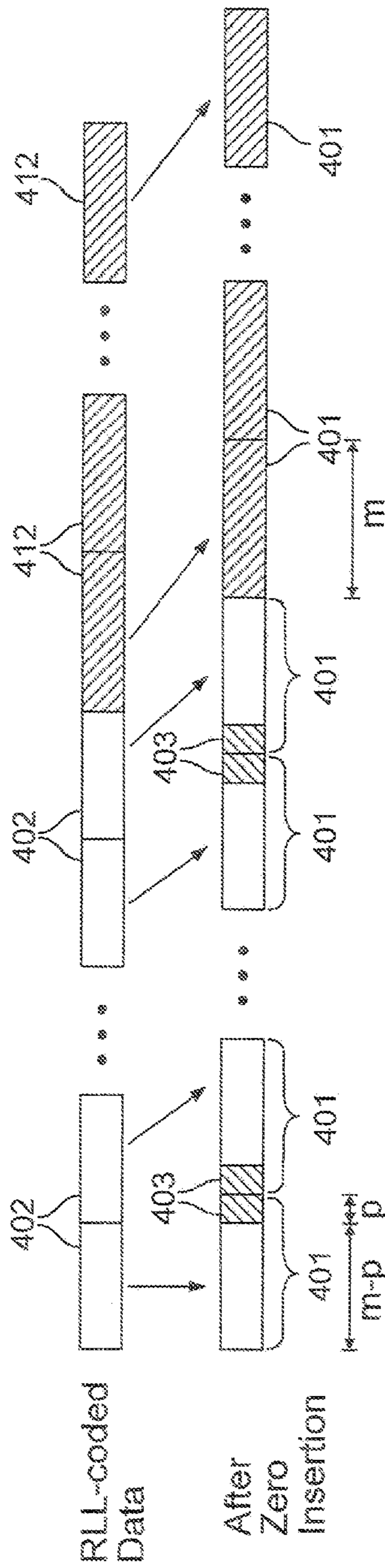


FIG. 4

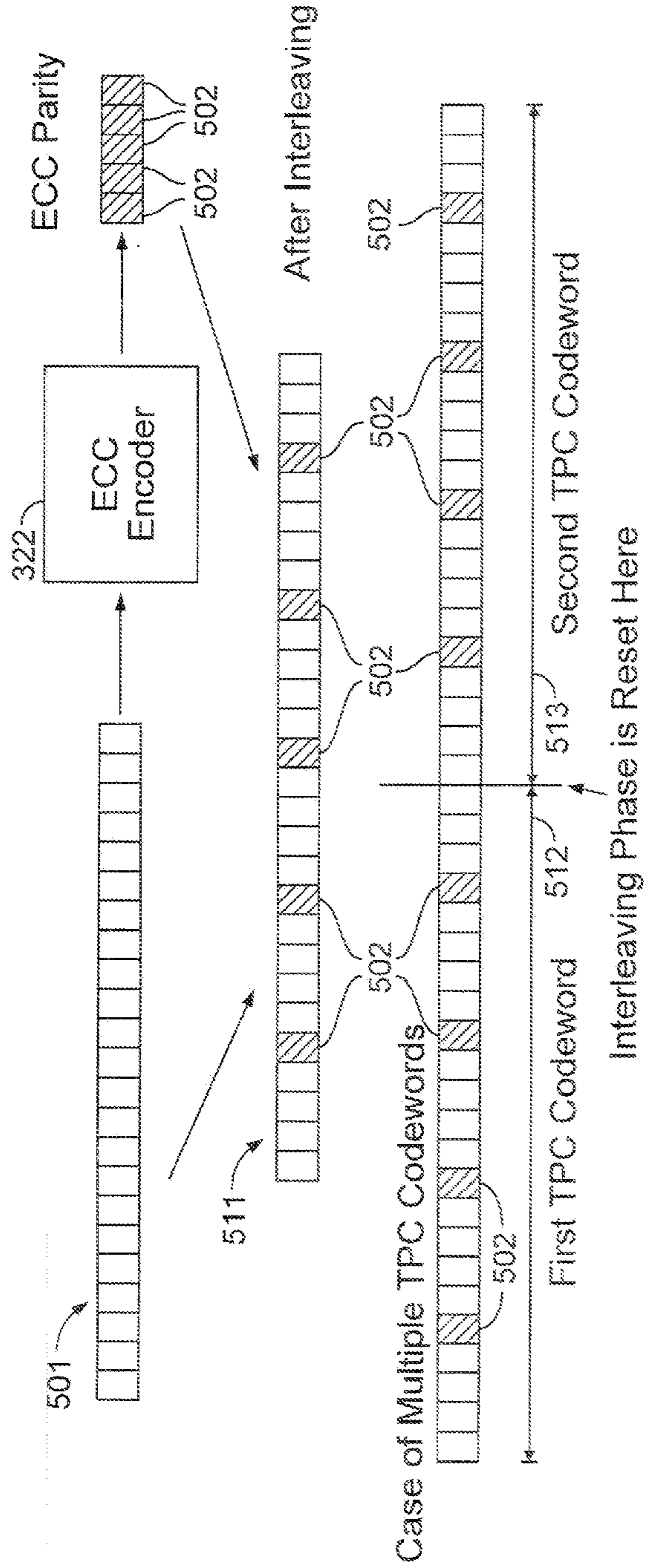


FIG. 5



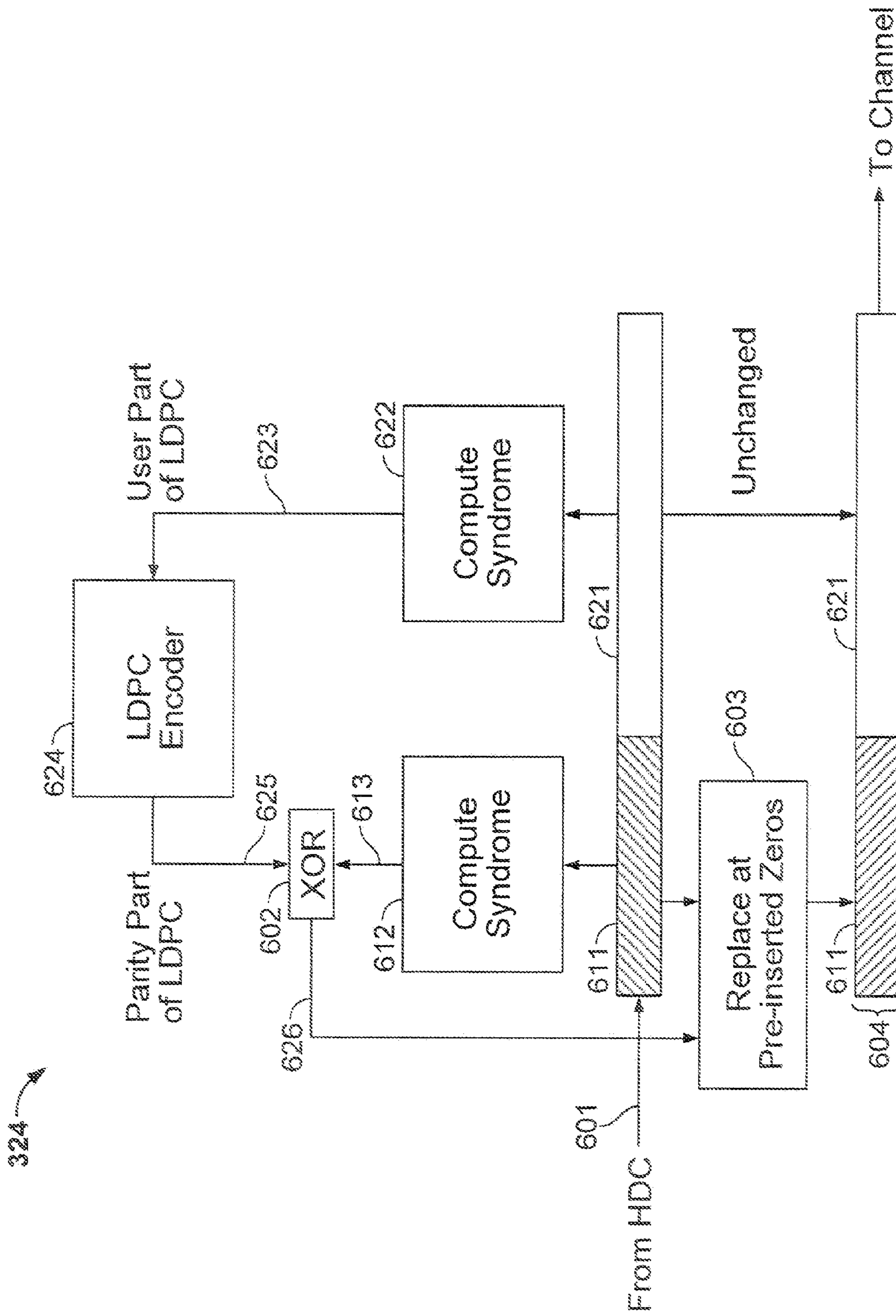


FIG. 6



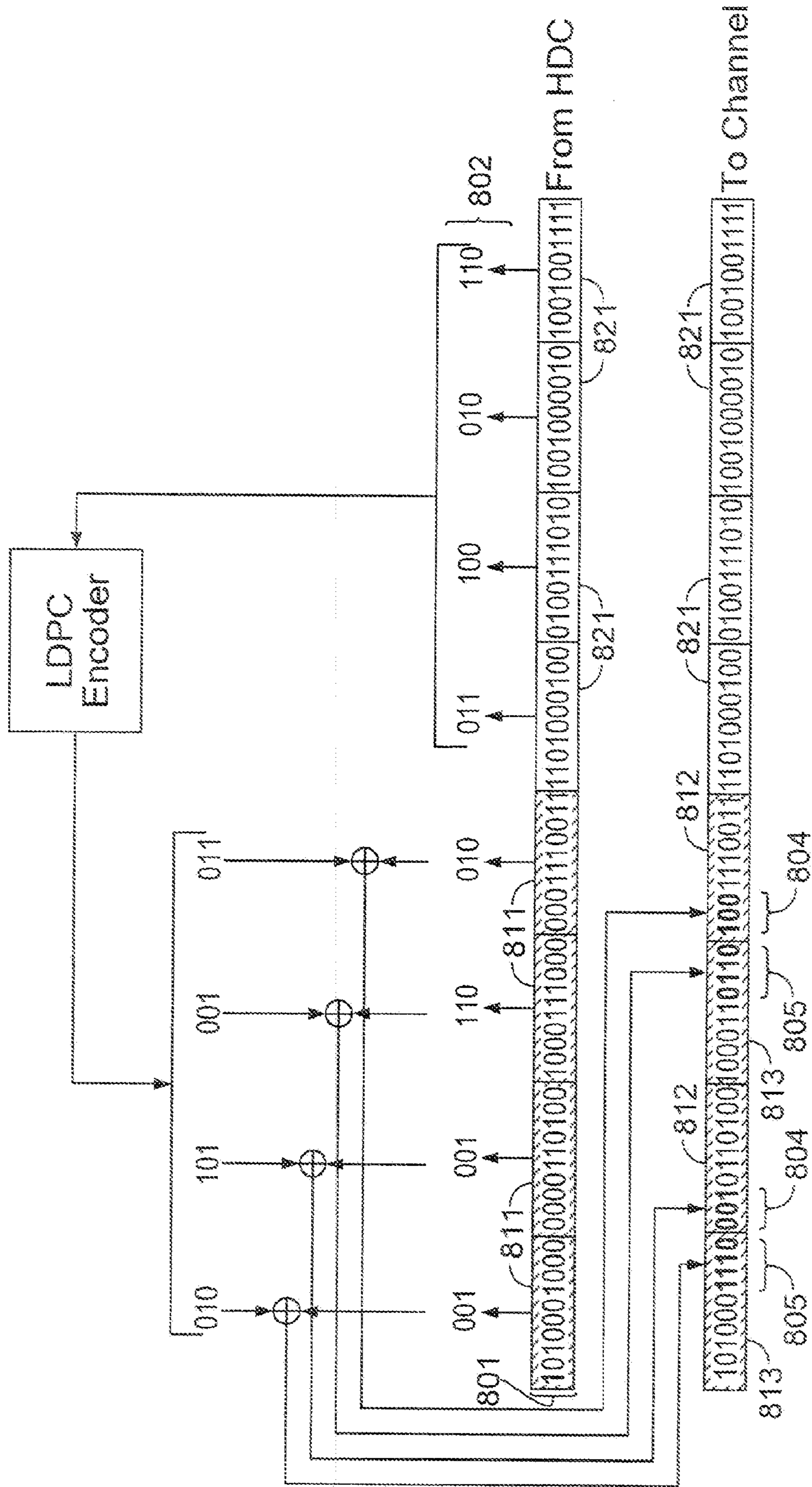


FIG. 8



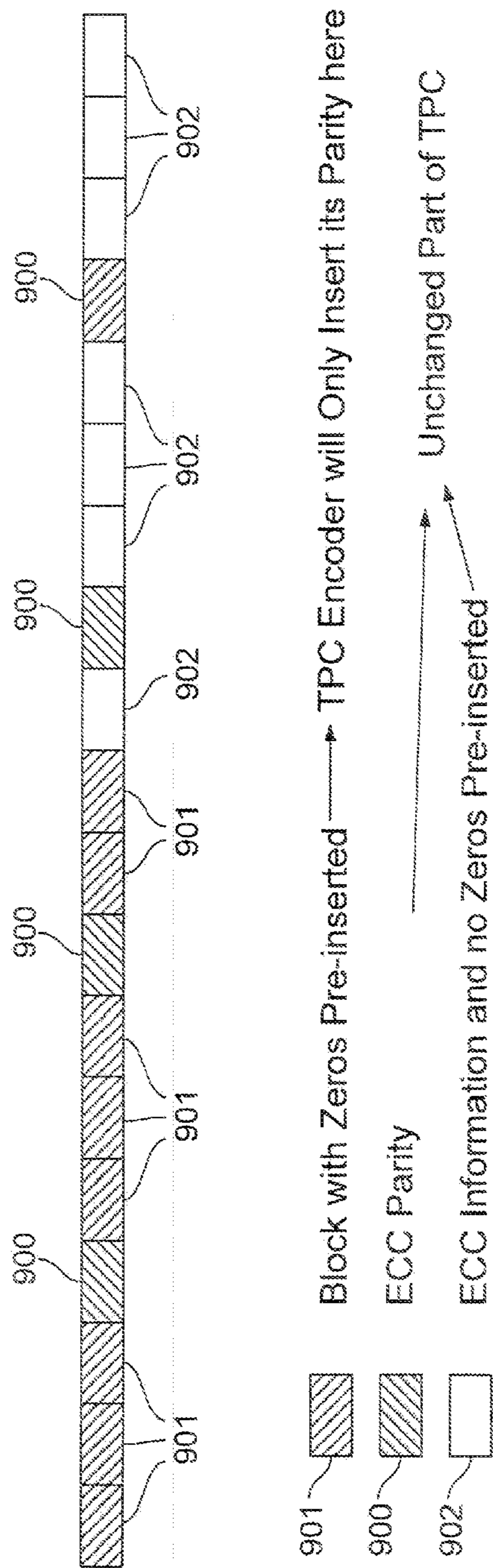


FIG. 9

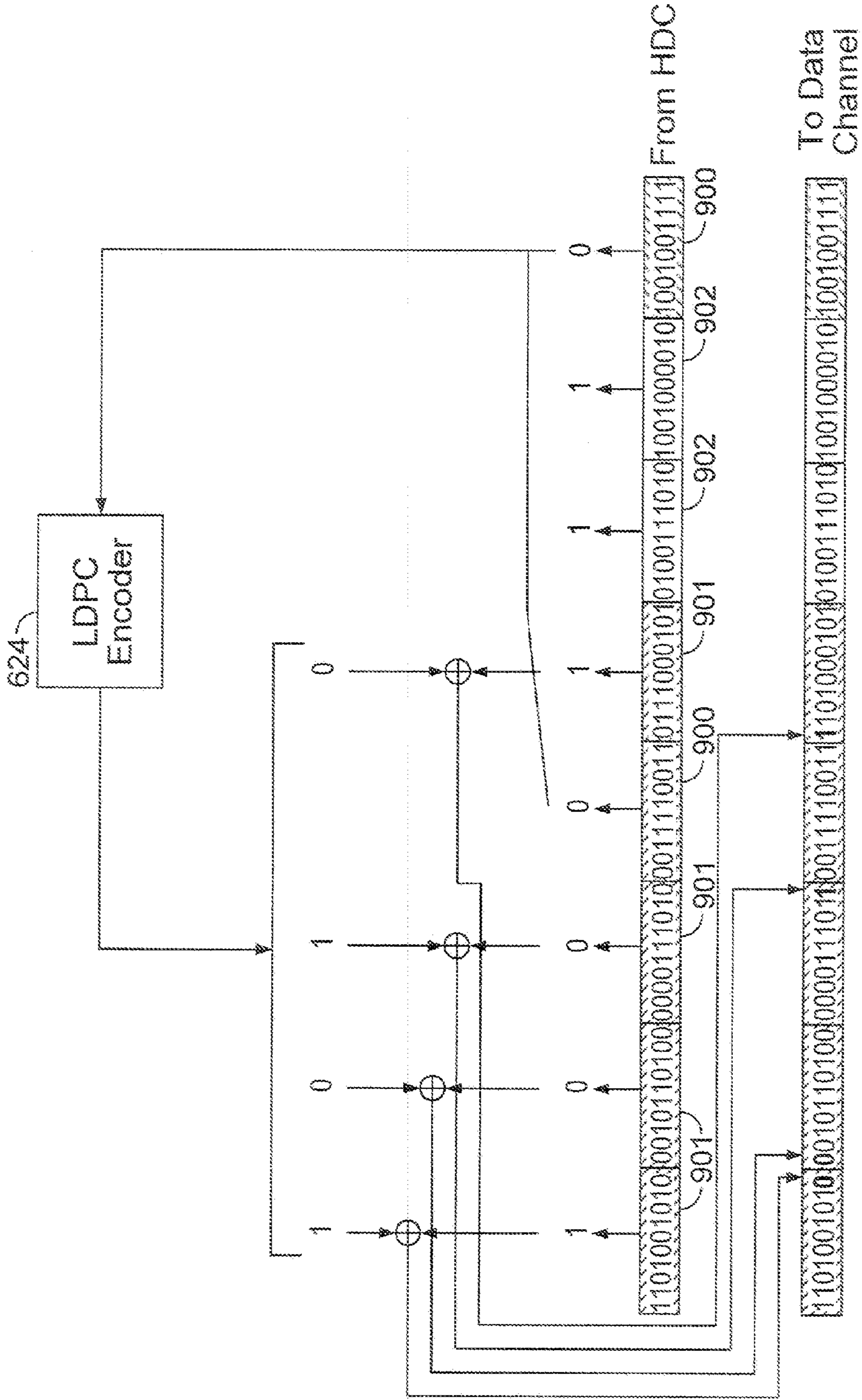


FIG. 10

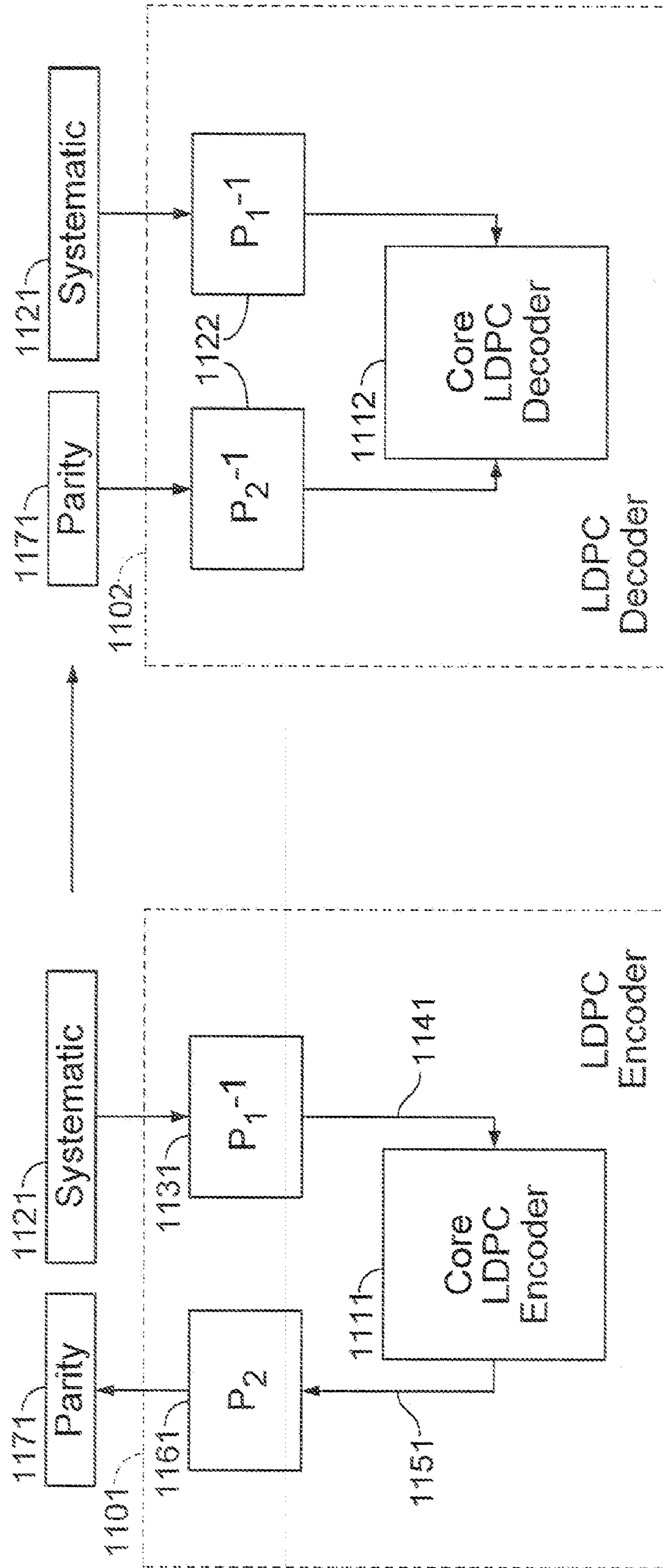


FIG. 11





1300

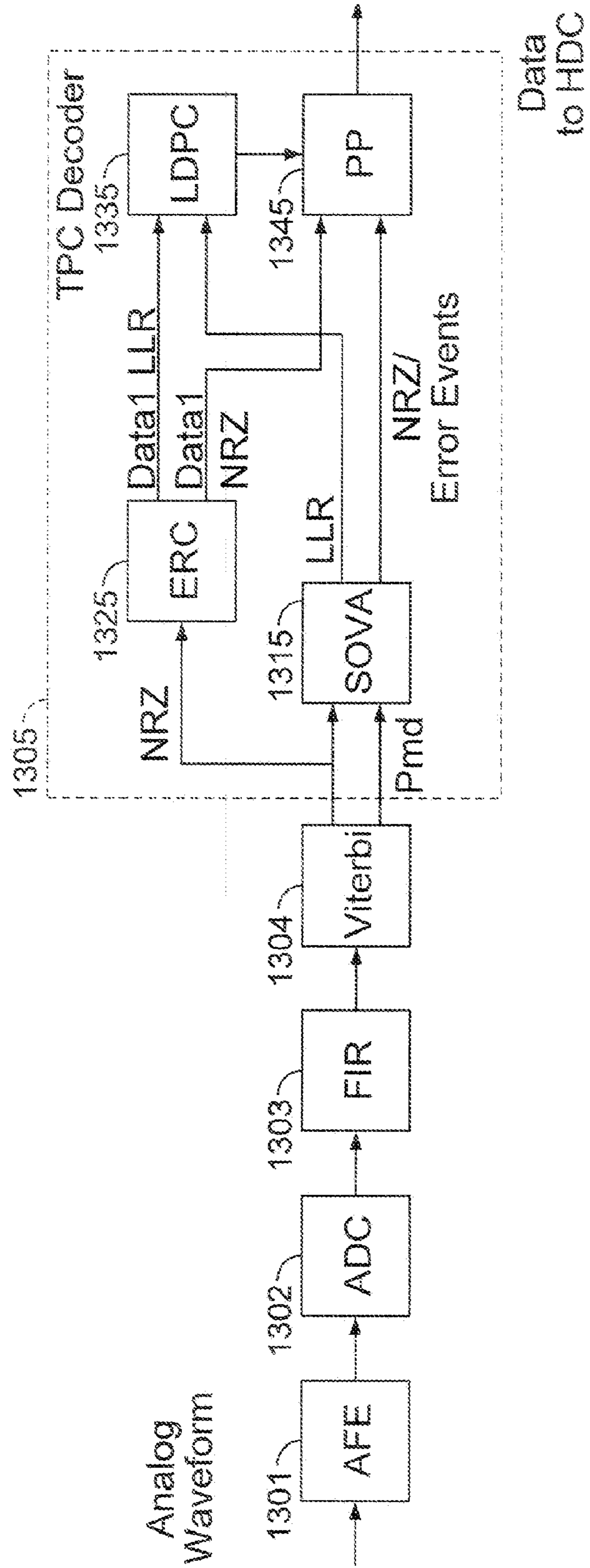


FIG. 13

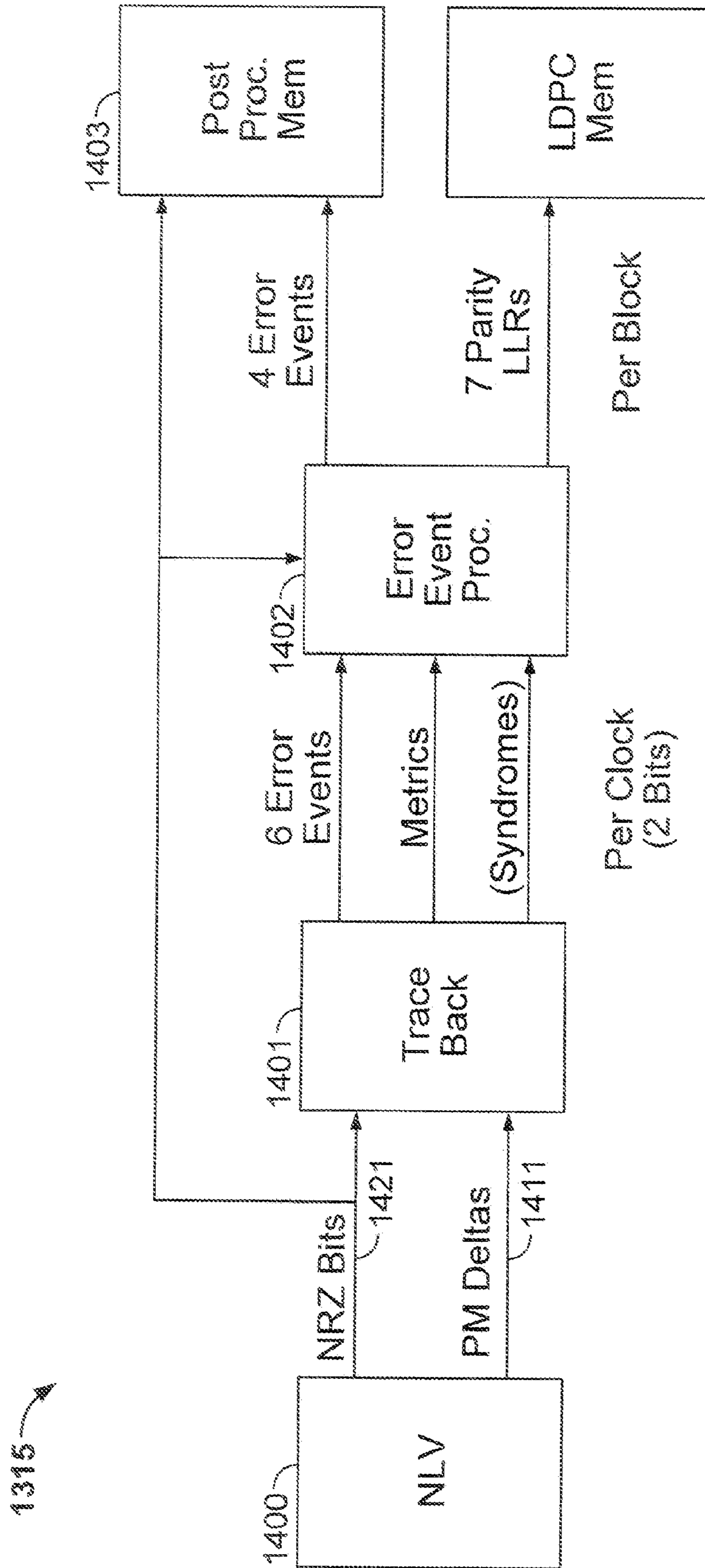


FIG. 14



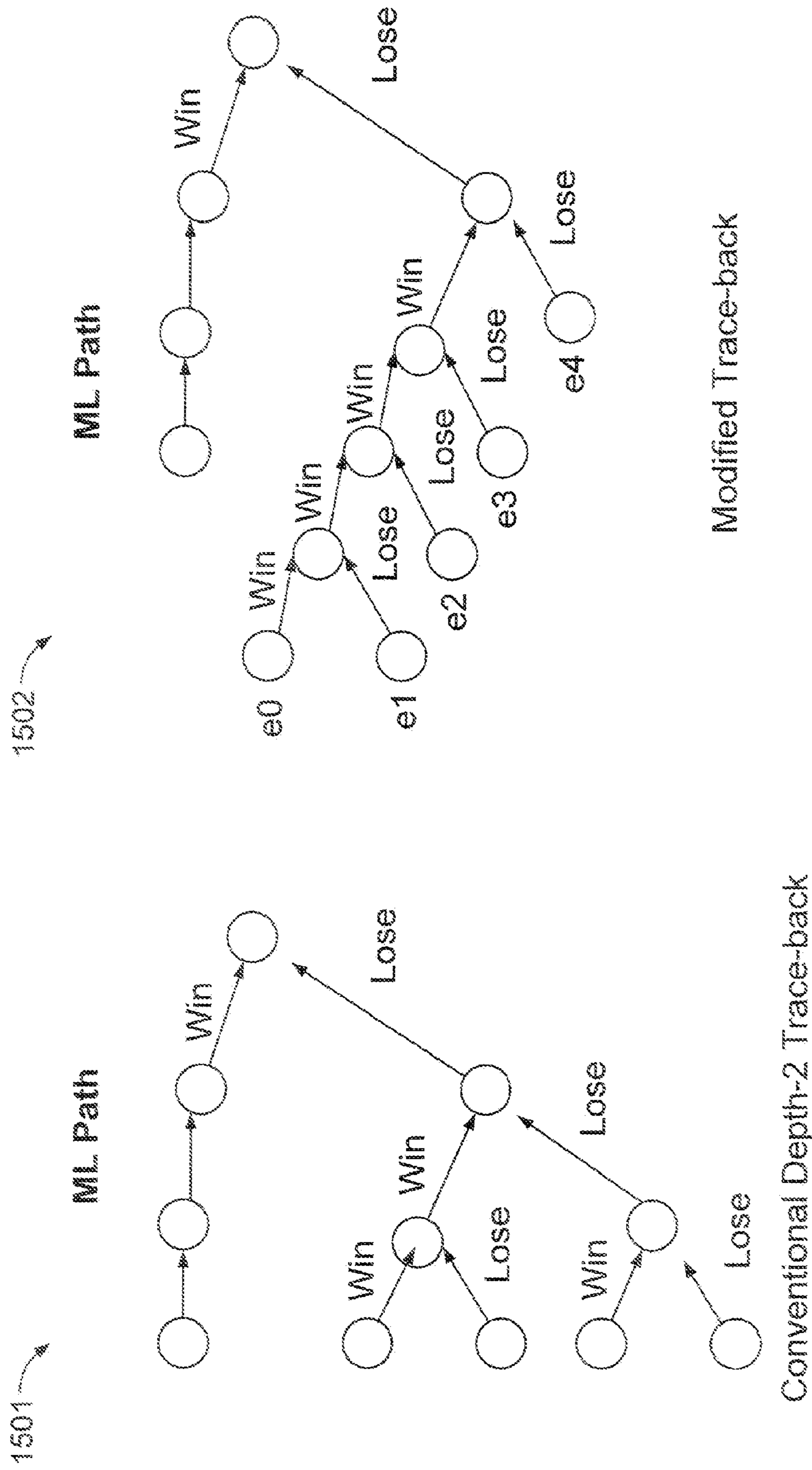


FIG. 15

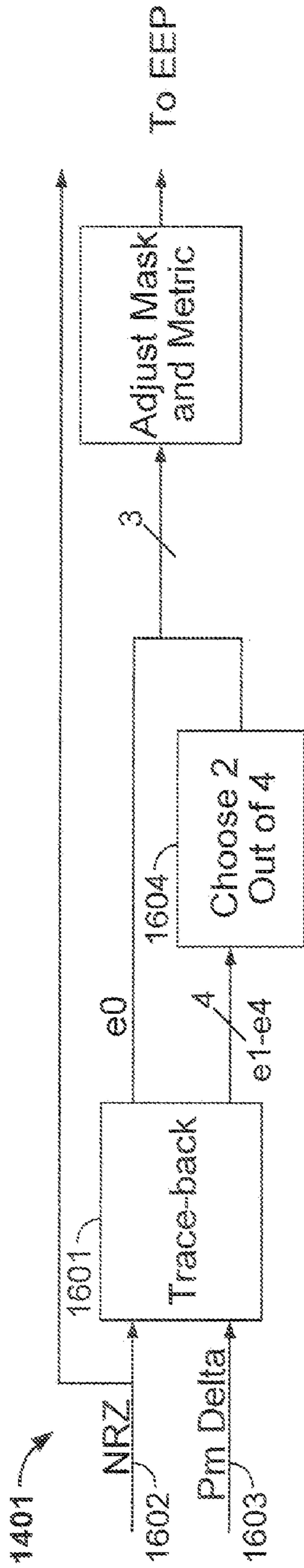


FIG. 16

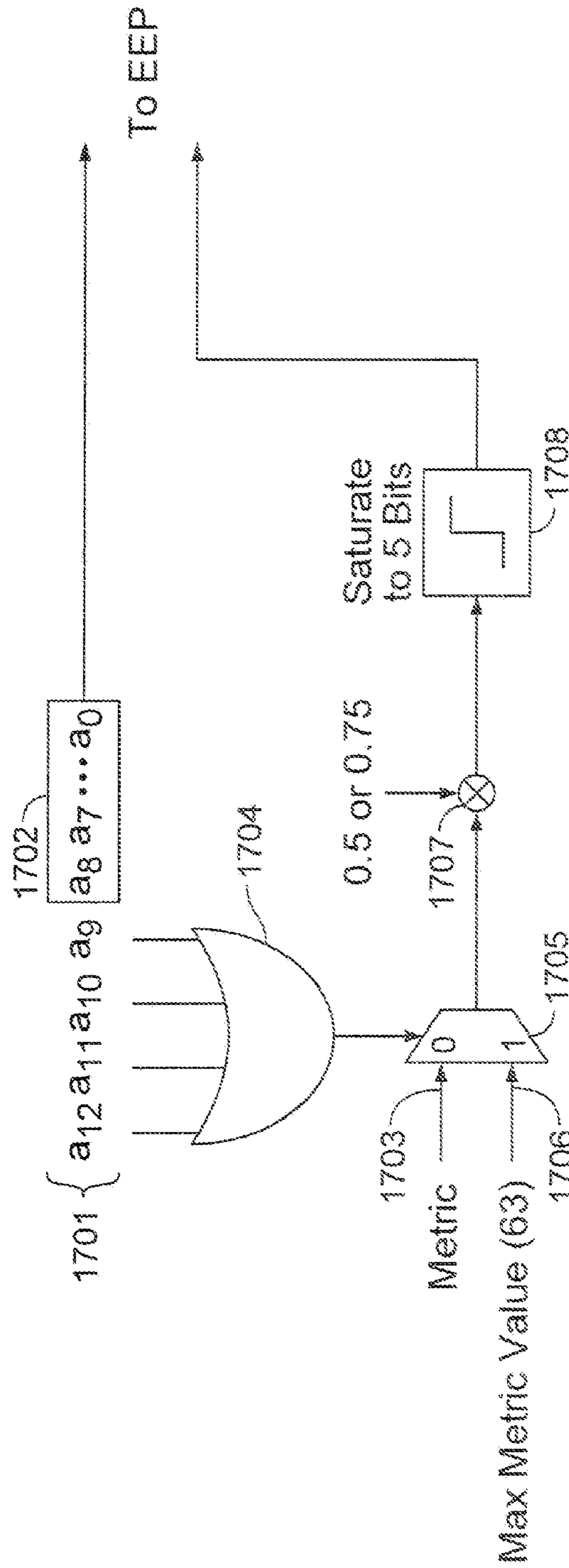


FIG. 17

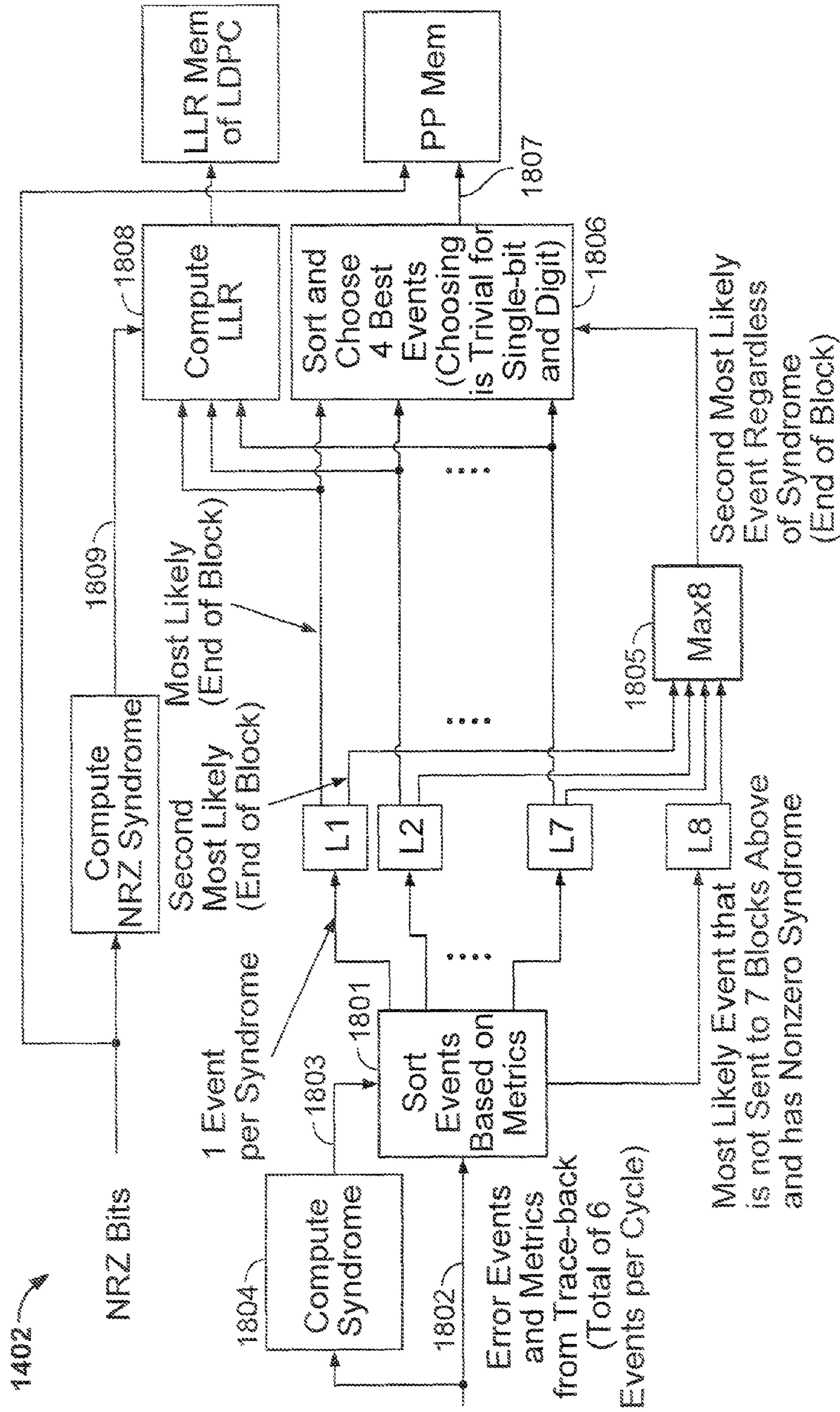


FIG. 18



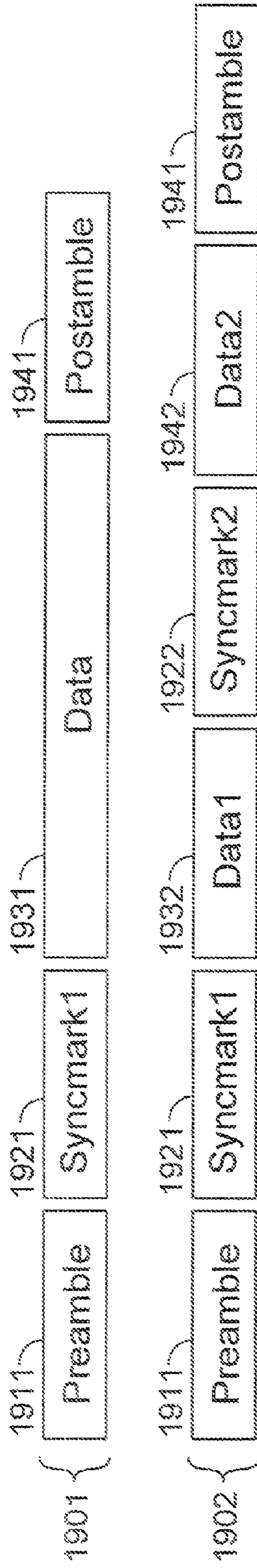


FIG. 19

10 = Hard Decision from LDPC Decoder

NRZ Data from Viterbi and SOVA

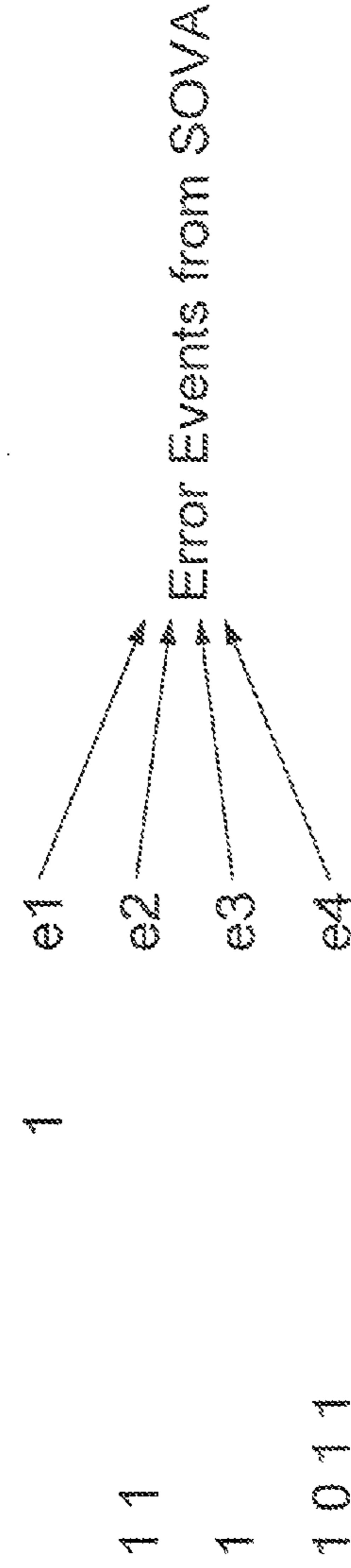


FIG. 20

## MULTI-PARITY TENSOR-PRODUCT CODE FOR DATA CHANNEL

### CROSS REFERENCE TO RELATED APPLICATION

This claims the benefit of copending, commonly-assigned U.S. Provisional Patent Application No. 61/112,066, filed Nov. 6, 2008, which is hereby incorporated by reference herein in its entirety.

### BACKGROUND

Embodiments of the invention generally pertain to apparatus and methods for processing streams of user data for applications including data recording and data communication. In particular, embodiments of the invention pertain to apparatus and methods for encoding and decoding streams of data.

Linear block codes, such as Single Parity Check (SPC) codes, have found wide-spread application in areas such as magnetic recording and data communications in recent years. Such codes are often used with a Viterbi detector, which provides a coding gain by using a constraint associated with the code to remove certain data sequences from being considered as possible decodings of a received data stream. As used herein, the term “coding gain” refers to the ability of a code to lessen the occurrences of errors associated with communication and/or storage of information. The performance of such a detector generally improves when linear block codes with shorter input block lengths are used. However, codes with shorter input block lengths tend to require higher overhead, thus reducing the code rate and resulting in a performance tradeoff of coding gain versus code rate penalty. As used herein, “code rate penalty” refers to a measure (e.g., a ratio) of an amount of user data relative to an amount of extra coding information that is associated with the user data. Extra coding information may be used to detect and/or correct errors that may occur in user data. This extra coding information is commonly referred to as “redundant information/data” or “parity information/data.”

Tensor-Product Codes (TPC) allow the use of shorter input block lengths without the full code rate penalty typically associated with such block lengths. Accordingly, there is a continued interest in improving the performance of TPC-based encoding and decoding systems.

### SUMMARY

An embodiment of an encoder apparatus includes a receive module that receives a data stream, a parity generation module that generates a plurality of parity bits based on the data stream and a word of a tensor-product code, and a parity insertion module that combines the plurality of parity bits and the data stream to generate encoded bits.

An embodiment of an encoding method includes receiving a data stream, generating a plurality of parity bits based on the data stream and a word of a tensor-product code, and combining the plurality of parity bits and the data stream to generate encoded bits.

An embodiment of a decoder apparatus includes a detector receiving and outputting encoded data, a first decoder generating first log-likelihood ratios from the encoded data, an error recovery module generating second log-likelihood ratios from the encoded data, a second decoder that derives syndrome data from the first and second log-likelihood ratios, a post-processor that combines data from the first decoder with error events from the error recovery module to generate

corrected data, the post-processor further identifying a plurality of parity bits in the corrected data and replacing each of those parity bits with zero.

An embodiment of a decoding method includes detecting and outputting encoded data, generating first log-likelihood ratios from the encoded data generating second log-likelihood ratios based on error events in the encoded data, deriving syndrome data from the first and second log-likelihood ratios, combining data with error events to generate corrected data, and identifying a plurality of parity bits in the corrected data and replacing each of the parity bits with zero.

### BRIEF DESCRIPTION OF THE DRAWINGS

Further features of the invention, its nature and various advantages, will be apparent upon consideration of the following detailed description, taken in conjunction with the accompanying drawings, in which like reference characters refer to like parts throughout, and in which:

FIG. 1 shows the derivation of a single-parity tensor product code from a data stream;

FIG. 2 shows the derivation of a tribit tensor product code;

FIG. 3 is a diagram of a data channel in accordance with an embodiment of the present invention;

FIG. 4 shows an example of zero pre-insertion in accordance with an embodiment of the present invention;

FIG. 5 shows an example of ECC parity interleaving;

FIG. 6 is a diagram of a TPC encoder in accordance with an embodiment of the present invention;

FIG. 7 is an example of dibit encoding in accordance with an embodiment of the present invention;

FIG. 8 is an example of tribit encoding in accordance with an embodiment of the present invention;

FIG. 9 is an example of ECC block interleaving;

FIG. 10 is an example of encoding of ECC block-interleaved data in accordance with an embodiment of the present invention;

FIG. 11 is an example of interleaving and deinterleaving in a TPC encoder/decoder;

FIG. 12 is an example of an interleaver in accordance with an embodiment of the present invention;

FIG. 13 is a diagram of a read channel;

FIG. 14 is a diagram of a Soft Output Viterbi Algorithm (SOVA) decoder;

FIG. 15 compares a conventional trace-back to a modified trace-back that may be used in embodiments of the invention;

FIG. 16 shows details of an embodiment of a trace-back unit;

FIG. 17 shows adjustment of trace-back events output by the trace-back unit of FIG. 16;

FIG. 18 shows details of an embodiment of an error event processor;

FIG. 19 shows a data structure for use with an error recovery module; and

FIG. 20 is an example of error correction in a dibit architecture.

### DETAILED DESCRIPTION

A tensor-product code (TPC) includes an inner code and outer code. One property of a TPC codeword is that the syndromes of multiple codewords of the inner code form a codeword of the outer code. For example, as shown in FIG. 1, a TPC may include single-parity code 12 as the outer code and low-density parity-check (LDPC) code 11 as the inner code. It will be recognized that other types of codes may be used as the inner and outer codes. A single-parity TPC is described in



compending, commonly-assigned U.S. patent application Ser. No. 11/449,066, filed Jun. 7, 2006, which is hereby incorporated by reference herein in its entirety.

In this example, the length of each codeword **110** in inner code **11** is five. A single syndrome bit **120** is derived from each codeword **110** and the syndrome bits **120** of six inner codewords **110** are used as the user bits of a single outer codeword **121** of user-length six. It will be recognized that other lengths may be used for both the inner and outer codewords.

This single-bit TPC example may be considered to be a special case of a more generic multi-parity TPC, and both single- and multi-parity codes can be used within a single channel. In a multi-parity TPC, two or more syndrome bits are derived from each codeword of the inner code.

Characteristics of the inner code may be described by a parity-check matrix. An example of parity-check matrix of a two-bit (“dibit”) inner code is the following:

$$H_2 = \begin{bmatrix} 1 & 0 & 1 & 0 & 1 & 0 & 1 & 0 & 1 & 0 & 1 & 0 \\ 0 & 1 & 0 & 1 & 0 & 1 & 0 & 1 & 0 & 1 & 0 & 1 \end{bmatrix}$$

This assumes that the block length is 12, but it is straightforward to generalize to other block lengths.

The two syndrome bits,  $s_0$  and  $s_1$ , are obtained by multiplying this  $2 \times 12$  matrix with a  $12 \times 1$  block vector  $a_{11} \dots a_0$ :

$$s_0 = a_{11} + a_9 + a_7 + a_5 + a_3 + a_1$$

$$s_1 = a_{10} + a_8 + a_6 + a_4 + a_2 + a_0$$

where, for two binary digits  $x$ ,  $y$ ,  $x+y$  represents an exclusive-OR of  $x$  and  $y$ .

FIG. 2 shows the derivation of a tribit outer code **22** from a series of 10-bit inner code codewords **21** having three syndrome bits **210**.

An example of parity-check matrix of a three-bit (“tribit”) inner code is the following:

$$H_3 = \begin{bmatrix} 1 & 0 & 0 & 0 & 1 & 0 & 0 & 0 & 1 & 0 & 0 & 0 \\ 0 & 1 & 0 & 1 & 0 & 1 & 0 & 1 & 0 & 1 & 0 & 1 \\ 0 & 0 & 1 & 0 & 0 & 0 & 1 & 0 & 0 & 0 & 1 & 0 \end{bmatrix}$$

If this  $3 \times 12$  matrix is multiplied by a  $12 \times 1$  block vector  $a_{11} \dots a_0$  representing an inner code codeword, the result would be three syndrome bits  $s_0$ ,  $s_1$  and  $s_2$ :

$$s_0 = a_{11} + a_7 + a_5$$

$$s_1 = a_{10} + a_8 + a_6 + a_4 + a_2 + a_0$$

$$s_2 = a_9 + a_5 + a_1$$

The parity-check matrices  $H_2$  and  $H_3$  can be designed for flexibility in the length of the inner codeword. For example, the same matrix can be adapted for a 10-bit codeword by deleting the last two columns.

The matrices shown above are only exemplary, and any full-rank matrix can be chosen as a parity-check matrix of an inner code. Moreover, number of syndrome bits is not limited to 1, 2, or 3, but can be any number.

A data channel **30** in which the present invention can be implemented is shown in FIG. 3. As shown, this channel may be data storage channel in, e.g., a hard disk drive. However, channel **30** may be any data storage or transmission channel. A similar channel is described in connection with a single-

parity tensor-product code in copending, commonly-assigned, U.S. patent application Ser. No. 11/809,670, filed Jun. 1, 2007, which is hereby incorporated by reference herein in its entirety.

Channel **30** includes an encoder write/transmit path **32**, a channel medium **34** and a decoder read/receive path **36**, which may be referred to as tensor-product encoder and decoder paths. Data is encoded via the encoder path **32**, stored on or transmitted through the channel medium **34**, and read or received and decoded via the decoder path **36**.

The encoder path **32** may include encoder stage **320**, zero pre-insertion stage **321**, error-correcting code (ECC) encoder **322**, an ECC parity interleaver **323** and a TPC encoder **324**. Encoder stage **320** may be a run-length-limited encoder, which prevents long runs without transitions, and can enforce some other constraints, such as direct current (DC) limited constraints. Parity pre-insertion or zero pre-insertion stage **321** divides the data stream into concatenated segments, such as data1 and data2, respectively, by inserting dummy zeroes between them. The zeroes may be inserted into locations reserved for TPC redundancy bits, as discussed below. The stages through the ECC parity interleaver **323** may be located in the drive controller **301**, while TPC encoder **324** may be located in the physical channel interface **302** itself.

The ECC encoder **322** may be an encoder operating under any suitable error correction encoding scheme, such as, e.g., systematic Reed-Solomon (RS) Code encoding. ECC encoder **322** may be followed by the ECC parity interleaver **323**, which operates to interleave parity bits within the ECC-encoded data, as described in more detail below.

TPC encoder **324** may operate like that described in above-incorporated application Ser. No. 11/809,670, and is described in more detail below.

The decoder path **36** includes a read channel analog front end **360**, a TPC decoder **361**, an ECC parity deinterleaver **362**, an ECC decoder **363**, a zero-removal stage **364** and a decoder stage **365** which may be a run-length-limited decoder. Analog front end **360** and TPC decoder **361** may be located in the physical channel interface **302** itself with the remaining decoder stages being in the drive controller **301**.

Read channel analog front end **360** may include an analog-to-digital converter, and a digital filter, such as a finite impulse response (FIR) filter. TPC decoder **361** may be that described in above-incorporated application Ser. No. 11/809,670, and described in more detail below.

Zero pre-insertion stage **321** inserts dummy bits into the RLL-coded data, to reserve locations for TPC parity bits to be inserted later. Although zero pre-insertion may not be necessary (with the TPC parity bits being inserted later), it may be advantageous to perform zero pre-insertion. Without zero pre-insertion, the block length of the TPC inner code may not be uniform, resulting in a decoder with higher complexity to compensate. And even with the more complex decoder, the block boundaries will not necessarily correspond to ECC symbol boundaries, thus affecting performance.

FIG. 4 shows an example of zero pre-insertion according to an embodiment of the invention, as described in above-incorporated application Ser. No. 11/809,670 for the case where the number of parity bits is 1. In this example, the size of each ECC symbol **401**, including parity bits, is  $m$ , the number of parity bits is  $p$ , and the size of a block **402** of the RLL-encoded data is  $m-p$ . As shown, for each block **402** of RLL-encoded data,  $p$  zeroes **403** are inserted. Zeroes might not be inserted into user data blocks **412**, which start out, and remain, at size  $m$ .

As stated above, the size of each RLL-encoded block **402** may not be same, so  $p$  may differ for different blocks. More-



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over, the location of the inserted zeroes **403** may not be the same for every block. In the example shown, the location of inserted zeroes **403** alternate between the beginning and the end of successive blocks, but that is not necessary. However, the number and locations of inserted zeroes **403** are monitored if those numbers and positions are not always the same.

ECC parity interleaver **323**, also described in above-incorporated application Ser. No. 11/809,670, spreads ECC parity throughout entire sector. As diagrammed in FIG. 5, when an original sector **501** of data is encoded by ECC encoder **322**, a plurality of parity bits **502** is generated, which are concatenated with sector **501** to create a longer sector **511**. In order to be useful, those ECC parity bits **502** should be spread throughout sector **511** rather than being grouped together in one place within sector **511**. Preferably, ECC parity bits **502** are distributed uniformly. However, TPC encoder **324** has to be able to identify which bits are the ECC parity bits to prevent it from trying to replace those bits with TPC parity bits. Therefore, in one embodiment, ECC parity bits **502** are always in the same place in sector **511**. To that end, although ECC parity bits **502** may be uniformly spaced within a given codeword **512**, **513**, the “interleaving phase” may be reset when a new codeword **512**, **513** is started, so that the next ECC parity bit **502** to be interleaved is uniformly spaced from the beginning of the current codeword, rather than from the previous parity bit **502**.

FIG. 6 shows a simplified diagram of TPC encoder **324**. Incoming data **601** preferably has been processed through encoder stage **320**, zero pre-insertion stage **321**, ECC encoder **322**, and ECC parity interleaver **323**, and includes a parity portion **611** to which zeroes have been pre-inserted, and a user portion **621** without pre-inserted zeroes. At **622**, syndrome bits are derived from user portion **621** using the parity-check matrices as described above, and those user portion syndrome bits **623** are input to an LDPC encoder **624** to generate LDPC parity bits **625**. At **612**, syndrome bits **613** are derived from parity portion **611** using the parity-check matrices as described above, and those parity portion syndrome bits **613** are exclusively-ORed at **602** with LDPC parity bits **625** to generate parity bits **626** which are then substituted at **603** for the pre-inserted zeroes **403** in parity portion **611**. Data **604**—including parity portion **611** with LDPC parity bits **626**, and user portion **621**—are then passed to data channel **30**.

FIG. 7 is a “dibit” example of the foregoing using 10-bit inner codewords and outer codewords formed by deriving two parity bits from each inner codeword. Data **701** from the ECC encoder includes parity symbols **711** with zeroes pre-inserted, and user data symbols **721** which have not been changed. Two-bit syndromes **702** ( $s_1s_0$ ) are derived from symbols **711** and **721** using the parity-check matrices as described above. User syndromes **722** are encoded in LDPC encoder **624** to generate LDPC parity data **725**, which are XORed at **703** with syndromes **702** from parity symbols **711**. The results of the XOR operations **703** are replaced in parity symbols **711** in the pre-inserted zero locations. In this example, the pre-inserted zero locations **704** ( $p_1p_0$ ) alternate between the last two bits and the first two bits in alternate symbols **711**.

The exclusive-OR operation just described works when a portion of the parity-check matrix is the identity matrix. That is true of both the first two columns and the last two columns of the dibit parity-check matrix given above. However, in a tribit case, this will be true in the case of an odd block length, but for an even block length it is not possible to have a full-rank parity-check matrix that has an identity matrix as a submatrix in the last three columns. Therefore, instead of a simple XOR, the tribit encoder may operate as follows.

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For those symbols where the pre-inserted zeroes are at the beginning of the block, corresponding to a 3-by-3 identity submatrix in the first three columns of the parity matrix, the XOR operation as in FIG. 7 provides three parity bits  $p_2p_1p_0$ . For those symbols where the pre-inserted zeroes are at the end of the block, then in a case where the block length is  $2 \bmod 4$ , and the ECC-encoded symbol, with three pre-inserted zeroes, is  $a_9a_8a_7a_6a_5a_4a_3000$ , one can define the desired output as  $a_9a_8a_7a_6a_5a_4wxyz$ , where:

$$w = a_7 + s_2 = a_3 + p_2$$

$$x = a_5 + a_4 + a_3$$

$$y = a_3 + a_3 + s_0 = p_0$$

$$z = a_8 + a_6 + a_5 + a_3 + s_1 = x + p_1$$

In a case where the block length is  $0 \bmod 4$ , and the ECC-encoded symbol, with three pre-inserted zeroes, is  $a_{11}a_{10}a_9a_8a_7a_6a_5a_4a_3000$ , one can define the desired output as  $a_{11}a_{10}a_9a_8a_7a_6a_5a_4wxyz$ , where:

$$w = a_{11} + a_7 + s_0 = a_3 + p_0$$

$$x = a_5 + a_4 + a_3$$

$$y = a_9 + a_5 + s_2 = p_2$$

$$z = a_{10}a_8 + a_6 + a_5 + a_3 + s_1 = x + p_1$$

FIG. 8 is a “tribit” example similar to FIG. 7 using 10-bit inner codewords and outer codewords formed by deriving three parity bits from each inner codeword. Data **801** from the ECC encoder includes parity symbols **811** with zeroes pre-inserted, and user data symbols **821** which have not been changed. Three-bit syndromes **802** ( $s_2s_1s_0$ ) are derived from symbols **811** and **821** using the parity-check matrices as described above. For those blocks **812** where the pre-inserted zeroes are at the beginnings of the blocks, corresponding to a 3-by-3 identity submatrix in the first column of the parity matrix, the XOR operation as in FIG. 7 provides three parity bits **804** to be substituted for the three pre-inserted zeroes. For those blocks **813** where the pre-inserted zeroes are at the ends of the blocks, the calculations above for  $w$ ,  $x$ ,  $y$  and  $z$  provide four parity bits **805** to be substituted for four pre-inserted zeroes. User blocks **821** are unchanged by this process.

The TPC encoding process should insert parity bits only in blocks that have had zeroes pre-inserted because, as described above, it is desirable to maintain uniform block length. Where ECC interleaving has occurred after zero pre-insertion, ECC parity blocks **900** may be interleaved among both parity blocks **901** and user blocks **902** as shown in FIG. 9. Those ECC parity blocks **900** may be treated as user blocks, regardless of their location, for encoding purposes, and are therefore used to contribute to the user portion of the inner code. FIG. 10 shows how that is done, albeit using a one-bit parity example.

As mentioned before, a typical choice for the TPC outer code is an LDPC code. For reduced complexity, a practical LDPC code may be a “structured” code, such as a quasi-cyclic code. For such a code, with multibit parity TPC, interleaving/deinterleaving the LDPC code may improve decoder performance. Because neighboring bits are processed similarly, any degradation of one parity bit might similarly affect the other parity bits, but if the parity bits are distributed by interleaving, it is less likely that they would all be affected.

As seen in FIG. 11, where  $P_1$  and  $P_2$  denote interleaving of bits (in encoder **1101**) and log-likelihood ratios LLRs (in decoder **1102**), and  $P_1^{-1}$  and  $P_2^{-1}$  show deinterleaving,



encoder **1101** includes a core encoding engine **1111**. “Systematic,” or user, symbols **1121** are deinterleaved at **1131** and deinterleaved symbols **1141** are encoded by encoding engine **1111** and the resulting parity bits **1151** are reinterleaved at **1161** to provide parity symbols **1171**. When user symbols **1121** and parity symbols **1171** reach decoder **1102**, LLRs are deinterleaved at **1122** from both user symbols **1121** and parity symbols **1171** before decoding in core decoding engine **1112**.

This interleaving/deinterleaving operation was described generally in copending, commonly-assigned U.S. patent application Ser. No. 11/933,831, filed Nov. 1, 2007, which is hereby incorporated by reference herein in its entirety. A particular interleaving/deinterleaving operation may be described with reference to FIG. **12**.

Although any interleaver (and corresponding deinterleaver) may be used, interleaver **1200** has low complexity and provides good performance. For simplicity, every eight bits are interleaved. There are  $8!$  choices of interleaver functions having eight inputs and eight outputs, but, again for simplicity, four such functions  $\pi_0$  (**1201**),  $\pi_1$  (**1202**),  $\pi_2$  (**1203**),  $\pi_3$  (**1204**), may be used, and repeated as necessary. The number of interleaver function blocks may be equal to the number of LDPC computation units (e.g., 12) to simplify the decoding process.

Examples of the four interleaving functions are:

$\{0, 1, 2, 3, 4, 5, 6, 7, 8, 9, 10, 11\}$   
 $\{0, 4, 8, 3, 7, 11, 6, 10, 2, 9, 1, 5\}$   
 $\{0, 7, 11, 3, 10, 2, 6, 1, 5, 9, 4, 8\}$   
 $\{0, 10, 5, 3, 1, 8, 6, 4, 11, 9, 7, 2\}$

The first interleaver is an identity. Each of the other three has four bits that are mapped to same positions: 0, 3, 6, 9. Bits are mapped within the same mod 3 locations. That is,  $\{0, 3, 6, 9\}$  are swapped among themselves, as are  $\{1, 4, 7, 10\}$  and  $\{2, 5, 8, 11\}$ . For example, the second interleaver means that if the LDPC bits are arranged as  $\{a, k, i, d, b, l, g, e, c, j, h, f\}$ , then the channel parity bits are  $\{a, b, c, d, e, f, g, h, i, j, k, l\}$ .

As described above and shown in FIG. **13**, a hard disk drive read channel **1300** may include an analog front-end (AFE) **1301**, and analog-to-digital converter (ADC) **1302**, a finite-impulse-response (FIR) filter **1303** functioning as an equalizer, a Viterbi detector **1304**, and a TPC decoder **1305**. TPC decoder **1305** in turn may include a soft-output Viterbi algorithm (SOVA) decoder **1315**, an error recovery module (ERC) **1325**, an LDPC decoder **1335**, and a post-processor (PP) **1345**.

SOVA decoder **1315** may be that described in copending, commonly-assigned U.S. patent application Ser. No. 12/572,329, filed Oct. 2, 2009, which is hereby incorporated by reference herein in its entirety. Briefly, SOVA **1315**, as described in FIG. **14**, prepares soft information (LLRs) for LDPC decoder **1335**, and prepares error events for post-processor **1345**, allowing it to make corrections. SOVA **1315** may include trace-back unit **1401** and error event processor (EEP) **1402**. Trace-back unit **1401** generates error events and metrics from PM deltas **1411** and NRZ bits **1421** output by Viterbi detector (NLV) **1400**. EEP **1402** chooses the most likely event for each syndrome, and a second most likely event regardless of syndrome, for a total of  $7+1=8$  events per block. (at least in a case of up to tribit architecture). EEP **1402** also computes LLRs from seven most likely events for LDPC **1335** (at least in a case of up to tribit architecture).

EEP **1402** may store the best  $n$  events, out of the eight events that it keeps, to post processor (correction block) memory **1403**.  $n=4$  may be selected, but a larger  $n$ , which provides better performance at a cost of greater complexity, also may be selected.

FIG. **15** compares a conventional trace-back **1501** to a modified trace-back **1502** used by trace-back unit **1401**. Unlike the tree structure of trace-back **1501**, trace-back **1502** has five merged paths, and provides better performance. A functional diagram of trace-back unit **1401** is shown in FIG. **16**, where, at **1601**, five error events  $e_0 \dots e_4$  are computed for each NRZ bit **1602** based on PM deltas **1603**. Among the five events,  $e_0$  will have the minimum metric. At **1604**, trace-back unit **1401** then chooses two out of the other four events in accordance with trace-back **1502**. Those two events, along with  $e_0$  and the NRZ bits, are sent to EEP **1402** after adjustment as shown in FIG. **17**.

The trace-back unit initially provides a  $p$ -bit mask **1701**:  $a_{12}a_{11} \dots a_0$ , but only  $q$  bits are sent to EEP **1402**.  $p$  and  $q$  may be 13 and 9, 12 and 8, or any other combination that differs by 4 because the number of states of Viterbi detector **1304** is  $2^4=16$ . A longer maximum error event provides better performance, but increases the complexity of the circuit. Most of the time, an error event is short and so in the 13-bit example,  $a_{12}a_{11}a_{10}a_9=0000$ . In this case, the 9-bit mask **1702** sent to EEP **1402** is correct and no adjustment of metric **1703** is needed. However, when an error event is longer than nine bits, the presence of a “1” in any one or more of  $a_{12} \dots a_9$ , causes OR-gate **1704** to select, instead of the true value of metric **1703**, a maximum metric value **1706** (63 in the case of a 6-bit number) at multiplexer **1705**, to indicate that the 9-bit mask **1702** is not a true representation of the error event. If desired, performance can be improved by scaling the (6-bit) metric at **1707** and saturating the metric to five bits at **1708** before sending the metric to EEP **1402**, to prevent all the values from being maxima or minima, or the scaling and saturation may be performed in EEP **1402** instead of trace-back unit **1401**.

Details of an embodiment of EEP **1402** are shown in FIG. **18**. The role of EEP **1402** is to select a most likely error event for each nonzero syndrome value (1-7 in a tribit parity embodiment). Those error events are used to compute LLRs. At **1801**, the errors are sorted based on errors **1802** from trace-back unit **1401** and syndromes **1803** computed therefrom at **1804**, and the two most likely events per syndrome are selected/kept in blocks L1-L7 (in the tribit case). Each block L1-L7 sends the most likely error to block **1806** for LLR computation, and sends the second most likely error to block **1805**. The most likely event that has a nonzero syndrome but is not sent to one of blocks L1-L7 also is sent by block **1805** to block **1806**. Block **1806** selects the most likely ones **1807** of its eight inputs for post-processing (four out of eight in the tribit case).

LLRs are computed at block **1808** for LDPC decoder **1335** from NRZ syndromes **1809** and error event metrics **1802** as selected by blocks L1-L7 (in the tribit case). If  $s_{nrz}$  denotes an NRZ syndrome **1809**, and  $M(1), \dots, M(7)$  denotes the metrics of most likely events with syndromes  $1, \dots, 7$ , respectively (for convenience, one can define  $M(0)=0$ ), then the LLR is computed by:

$$L(x)=M(s_{nrz}+x)-M(s_{nrz})$$

where  $x$  ranges from 1 to 7 and  $s_{nrz}+x$  denotes the XOR of 3-bit numbers  $s_{nrz}$  and  $x$ . In the case of a 5-bit error event metric,  $M$  ranges from 0 to 31. Therefore,  $L$  can range from -31 to +31.

ERC module **1325** may be explained in connection with FIG. **19**, which shows two frame structures. A minimal frame structure **1901** has a preamble **1911**, a first sync mark (syncmark1) **1921**, data **1931**, and a postamble **1941**. If, on reading, the syncmark detector misses syncmark1 **1921**, then data **1931** cannot be retrieved. To obtain higher reliability, frame structure **1902** may be used which includes a second sync



mark (syncmark2) 1922 in the middle of the data, splitting the data into two portions data1 1932 and data2 1942. If, on reading, syncmark1 1921 is missed, but the receiver comes upon syncmark2 1922, it will at least be able to recover data2 1942.

The role of ERC module 1325 is to recover data1 1932 in cases where syncmark1 1921 is missed, and also to generate part of the LLR that corresponds to data1 1932, for use by LDPC decoder 1335. To recover data1 1932, ERC module 1325 buffers Viterbi output to memory. Once syncmark2 is found, ERC module 1325 knows the start location of data1 1932 because the length of data1 1932 is fixed, and starts outputting data from that location. However, because data1 so recovered is not completely reliable, there is no point in making a precise LLR computation. Therefore, ERC module 1325 will not compute LLR as precisely as if syncmark1 had not been missed, thereby reducing complexity. ERC module 1325 also will not generate an error event for the data1 portion. This means that post-processor 1345 will not be able to correct any error in data1, again to reduce complexity.

The LLR may be computed as follows.

ERC module 1325 will only attempt to compute LLR that is consistent with NRZ data. To reduce complexity, the magnitude of LLR may be user-programmable. One can define:

$s$ =the NRZ syndrome of the considered block

$x$ =a user-programmable value

$m=2^n-1$  where  $n$  is the number of syndrome bits.

LLR may be defined as a vector with a number of entries equal to the maximum possible value of  $m$ , which is 7 if the number of syndrome bits is 3 (tribit).

If  $s=0$ , then:

$$L_i=x \text{ for } i=0, 1, \dots, m-1$$

$$L_i=0 \text{ for } i=m, \dots, 6 \text{ (where } m<7\text{)}.$$

If  $s \neq 0$ , then:

$$L_{s-1}=-x$$

$$L_i=0, \text{ for all } i \text{ except } i=s-1.$$

The following examples are illustrative:

Parity	s	x	L
Tribit	0	5	[5 5 5 5 5 5]
Tribit	110b (6d)	5	[0 0 0 0 0 -5 0]
Dibit	0	5	[5 5 5; 0 0 0 0]
Dibit	11b (3d)	5	[0 0 -5; 0 0 0 0]
Single Parity Check	0	5	[5; 0 0 0 0 0 0]
Single Parity Check	1	5	[-5; 0 0 0 0 0 0]

LDPC decoder 1335 and post-processor 1345 have to be able to receive data from both ERC module 1325 and SOVA decoder 1315 at the same time, because when syncmark1 is found, ERC module 1325 will output data and LLRs for data1, and SOVA decoder 1315 will output data, LLRs, and error events for data2.

The role of LDPC decoder 1335 is to receive LLRs from SOVA decoder 1315 and provide a hard decision to post-processor 1345. The hard decision will indicate the correct syndrome of the TPC inner code. Based on that hard decision, post-processor 1345 will select which error event to correct. In the example in FIG. 20, a dibit architecture has an inner block length of 10 bits. The data from the Viterbi detector are

1011000100, so the syndrome of the data is 00. The hard decision from LDPC decoder 1325 is 10. The error events from SOVA decoder 1315 are shown. To make the data have the same syndrome as the output of LDPC decoder 1335, post-processor 1345 has to pick error event e1, so the corrected data are 1011000101.

Post-processor 1345 also should zero out the TPC parity locations. If a tribit architecture is used with parity-check matrix  $H_3$  given above and the wxyz encoding scheme given above, then post-processor 1345 can zero out the TPC parity locations as follows:

For a symbol where the parity bits are at the beginning, the parity can simply be replaced with 0:

$$\begin{array}{ccc} b_9b_8b_7b_6b_5b_4b_3b_2b_1b_0 & \text{--->} & 000b_6b_5b_4b_3b_2b_1b_0 \\ \text{Symbol after correction} & & \text{Read channel output} \\ & & \text{to hard drive controller} \end{array}$$

For a symbol where the parity bits are at the end

$$b_9b_8b_7b_6b_5b_4b_3b_2b_1b_0 \rightarrow b_9b_8b_7b_6b_5b_4x000$$

where  $x=b_5+b_4+b_2$ .

The operation of a suitable LDPC decoder was explained in detail in above-incorporated application Ser. No. 11/933,831. A suitable LDPC decoder architecture (dibit-tribit decoder) was described in copending, commonly-assigned U.S. patent application Ser. No. 12/323,995, filed Nov. 26, 2008, which is hereby incorporated by reference herein in its entirety. A suitable method by which the post-processor could pick which error events to correct is explained in copending, commonly-assigned U.S. patent application Ser. No. 11/936,578, filed Nov. 7, 2007, which is hereby incorporated by reference herein in its entirety.

Thus it is seen that a data channel using a multi-parity TPC has been provided. It will be understood that the foregoing is only illustrative of the principles of the invention, and that the invention can be practiced by other than the described embodiments, which are presented for purposes of illustration and not of limitation, and the present invention is limited only by the claims which follow.

The invention claimed is:

1. An encoder apparatus comprising:

a receive module that receives a data stream, said data stream including a plurality of parity data blocks each having a first length and a plurality of user data blocks each having a second length greater than said first length;

a parity generation module that generates a plurality of parity bits based on said data stream and a word of a tensor-product code; and

a parity insertion module that combines said plurality of parity bits and said data stream to generate encoded bits; wherein:

a zero insertion module inserts zeroes as placeholders for parity bits in each of said parity data blocks to bring the length of each of said parity data blocks to said second length;

an error-correcting encoder module generates error-correcting parity bits from said data stream after insertion of said zeroes;

an interleaver module interleaves said error-correcting parity bits in said data stream;

a first encoder module processes syndrome bits of said user data blocks to generate coded bits to replace said zeroes in said parity data blocks; and



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parity data blocks containing said interleaved error-correcting parity bits are processed with said user data blocks by said first encoder module to generate said coded bits for other of said parity blocks not containing said interleaved error-correcting parity bits.

2. The encoder apparatus of claim 1 wherein said first encoder module is an LDPC encoder.

3. The encoder apparatus of claim 1 wherein said coded bits are combined with syndrome bits of said parity data blocks prior to replacing said zeroes in said parity data blocks.

4. The encoder apparatus of claim 1 wherein said plurality of parity bits is derived from syndromes of a data block in said data stream.

5. The encoder apparatus of claim 4 further comprising a processor that derives said syndromes by multiplying a full-rank matrix, having a number of rows equal to said plurality of parity bits, by a respective one of said data blocks.

6. The encoder apparatus of claim 5 wherein:  
said plurality of parity bits is two parity bits; and  
said matrix has two rows and has, in its first two columns and in its last two columns, respectively, respective two-by-two identity submatrices.

7. The encoder apparatus of claim 5 wherein:  
said plurality of parity bits is three parity bits;  
said data stream includes parity data blocks and user data blocks; and  
said matrix has three rows and has a three-by-three identity submatrix in its first three columns; said encoder apparatus further comprising:  
a processor that, for at least one of said parity data blocks, calculates four parity bits from data in said one of said parity data blocks and encoded syndrome bits from one of said user data blocks.

8. An encoding method comprising:  
receiving a data stream, said data stream including a plurality of parity data blocks each having a first length and a plurality of user data blocks each having a second length greater than said first length;  
generating a plurality of parity bits based on said data stream and a word of a tensor-product code; and  
combining said plurality of parity bits and said data stream to generate encoded bits; wherein:  
zeroes are inserted as placeholders for parity bits in each of said parity data blocks to bring the length of each of said parity data blocks to said second length;  
error-correcting parity bits are generated from said data stream after insertion of said zeroes;  
said error-correcting parity bits are interleaved in said data stream;  
syndrome bits of said user data blocks are processed to generate coded bits to replace said zeroes in said parity data blocks; and  
parity data blocks containing said interleaved error-correcting parity bits are processed with said user data blocks to generate said coded bits for other of said parity blocks not containing said interleaved error-correcting parity bits.

9. The encoding method of claim 8 further comprising combining said coded bits with syndrome bits of said parity data blocks prior to replacing said zeroes in said parity data blocks.

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10. The encoding method of claim 8 further comprising deriving said plurality of parity bits from syndromes of data blocks in said data stream.

11. The encoding method of claim 10 further comprising deriving each said syndrome by multiplying a full-rank matrix, having a number of rows equal to said plurality of parity bits, by a respective one of said data blocks.

12. The encoding method of claim 11 wherein:  
said plurality of parity bits is two parity bits; and  
said matrix has two rows and has, in its first two columns and in its last two columns, respectively, respective two-by-two identity submatrices.

13. The encoding method of claim 11 wherein:  
said plurality of parity bits is three parity bits;  
said data stream includes parity data blocks and user data blocks; and  
said matrix has three rows and has a three-by-three identity submatrix in its first three columns; said encoding method further comprising:  
calculating four parity bits from data in said one of said parity data blocks and encoded syndrome bits from one of said user data blocks.

14. A decoder apparatus comprising:  
a detector receiving and outputting encoded data;  
a first decoder generating first log-likelihood ratios from said encoded data, said first decoder being a SOVA decoder comprising a traceback unit having a plurality of merged traceback paths;  
an error recovery module generating second log-likelihood ratios from said encoded data;  
a second decoder that derives syndrome data from said first and second log-likelihood ratios;  
a post-processor that combines data from said first decoder with error events from said error recovery module to generate corrected data, said post-processor further identifying a plurality of parity bits in said corrected data and replacing each of said parity bits with zero; and  
a zero removal unit that identifies and removes said zeros that replaced said parity bits.

15. The decoder apparatus of claim 14 wherein said second decoder is an LDPC decoder.

16. A decoding method comprising:  
detecting and outputting encoded data;  
generating first log-likelihood ratios from said encoded data;  
generating second log-likelihood ratios based on error events in said encoded data;  
deriving syndrome data from said first and second log-likelihood ratios;  
combining data with error events to generate corrected data, said error events being derived from a plurality of merged traceback paths;  
identifying a plurality of parity bits in said corrected data and replacing each of said parity bits with zero; and  
identifying and removing said zeros that replaced said parity bits.