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Brownrigg, Jr.

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(54) **AFFILIATE BANDWIDTH MANAGEMENT**

(75) Inventor: **Richard T. Brownrigg, Jr.**, Castle Rock, CO (US)
(73) Assignee: **Starz Entertainment, LLC**, Englewood, CO (US)
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G06F 15/173 (2006.01)

(52) **U.S. Cl.** **709/226; 709/201; 709/223**

(58) **Field of Classification Search** **709/226**
See application file for complete search history.

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Primary Examiner — Dohm Chankong

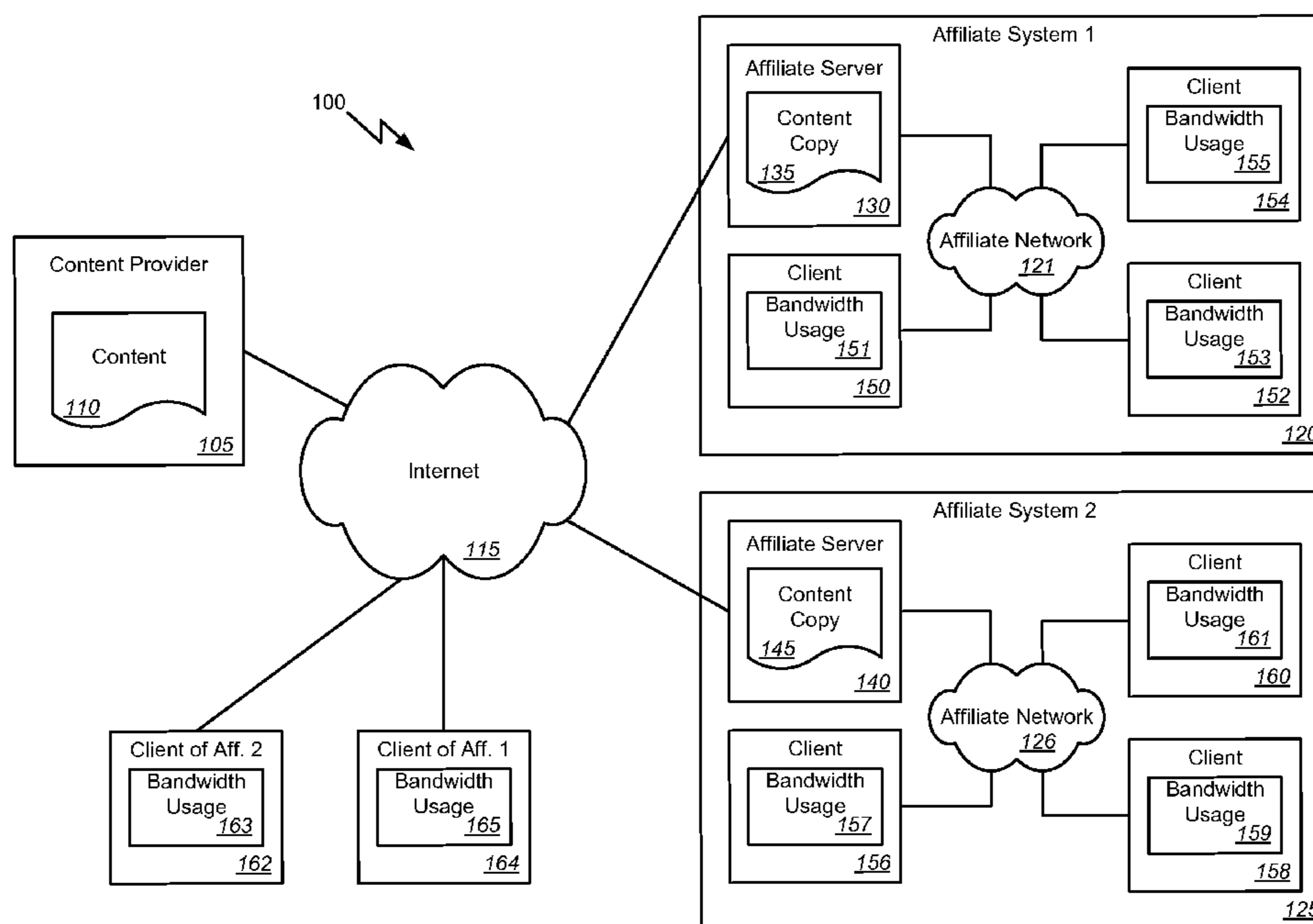
Assistant Examiner — Neeraj Utreja

(74) *Attorney, Agent, or Firm* — Kilpatrick Townsend & Stockton LLP

(57) **ABSTRACT**

Methods, systems, and machine readable media are disclosed for managing bandwidth usage of a content provider. According to one embodiment, a system for managing bandwidth usage of a content provider can comprise a content provider system adapted to maintain and provide content and a first affiliate system comprising an affiliate network, an affiliate server communicatively coupled with the affiliate network, and a client. The client can be adapted to selectively request the content from either the content provider system or the affiliate server of the first affiliate system based on bandwidth costs for the content provider system.

24 Claims, 5 Drawing Sheets



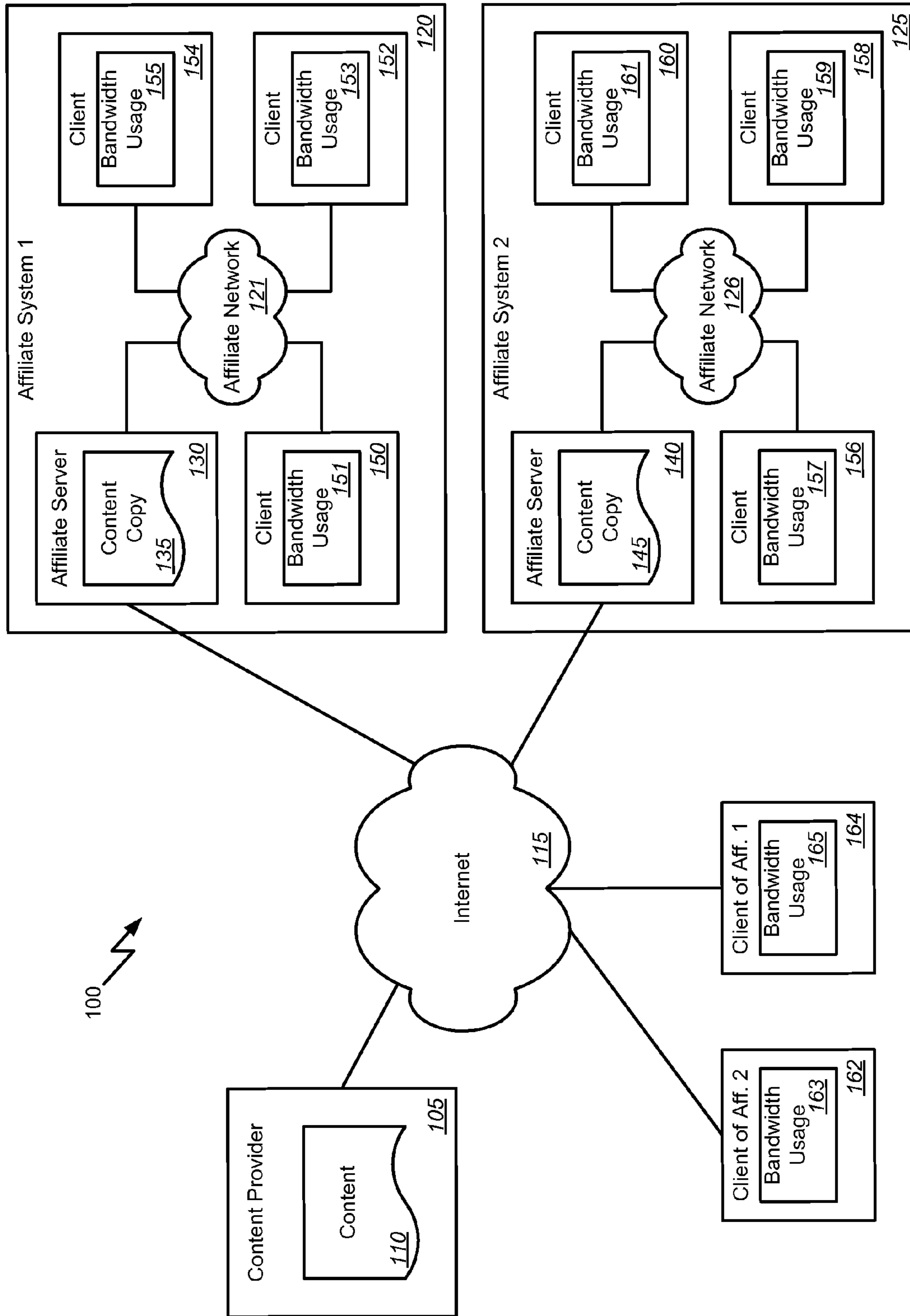


FIG. 1

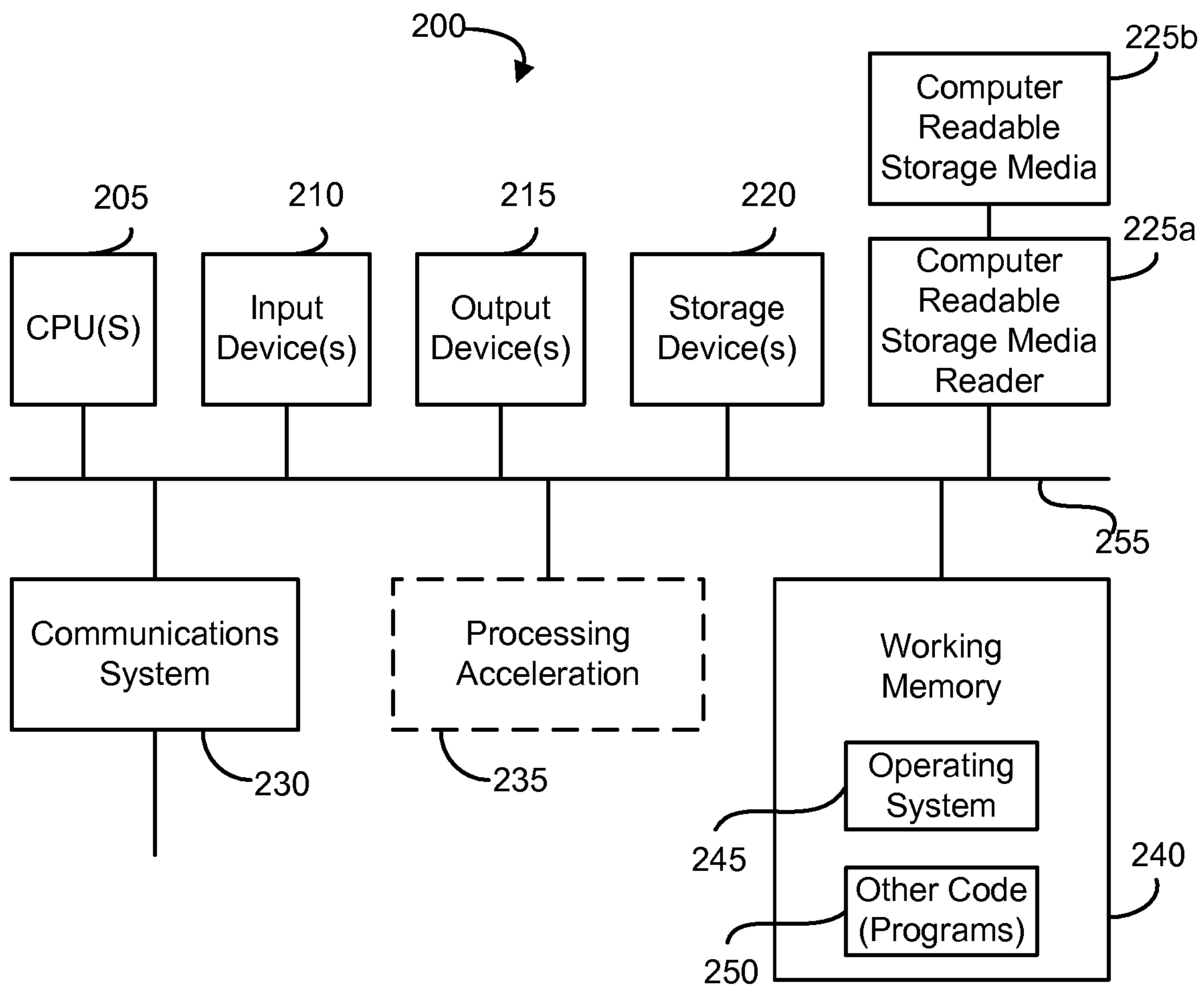


FIG. 2

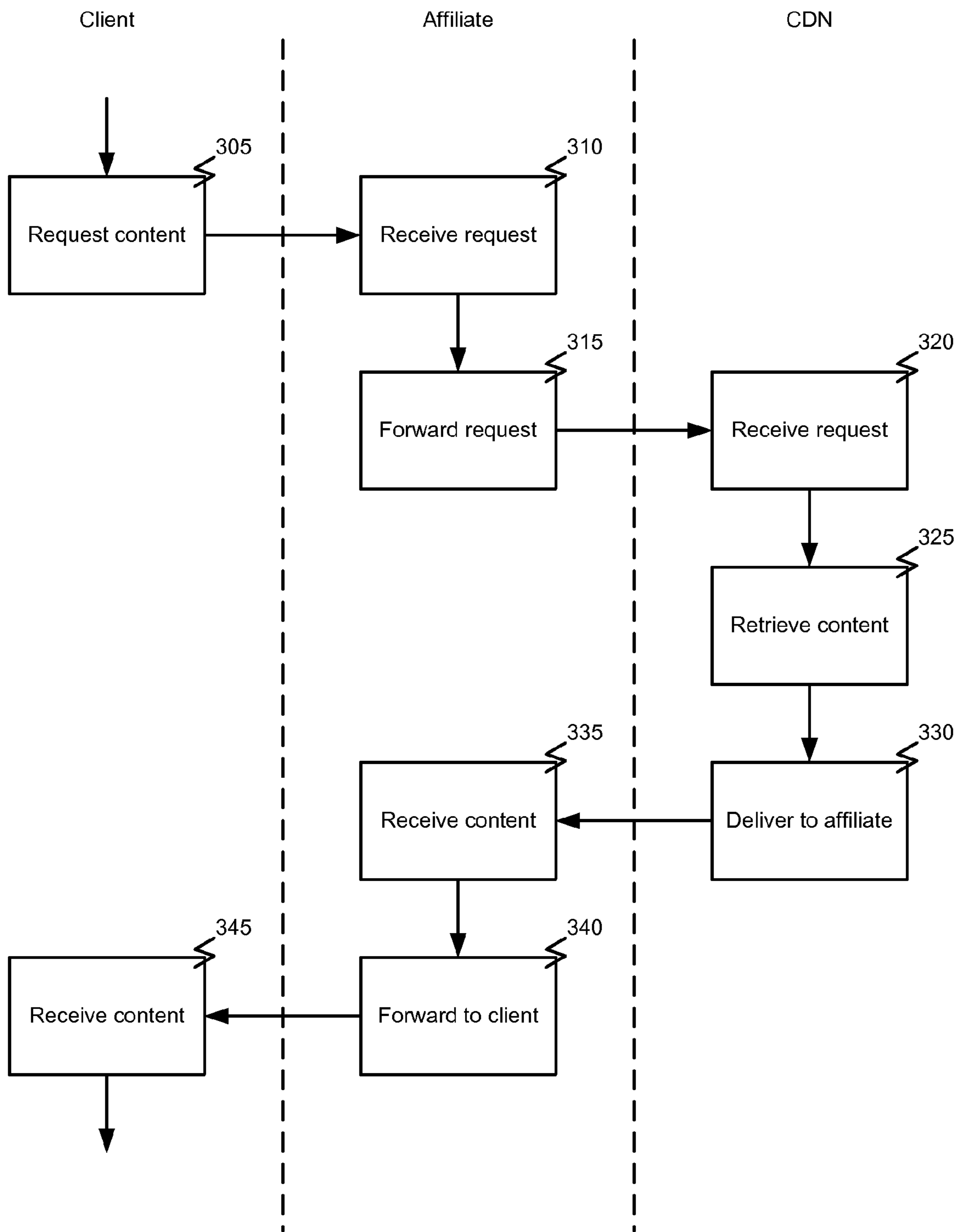


FIG. 3

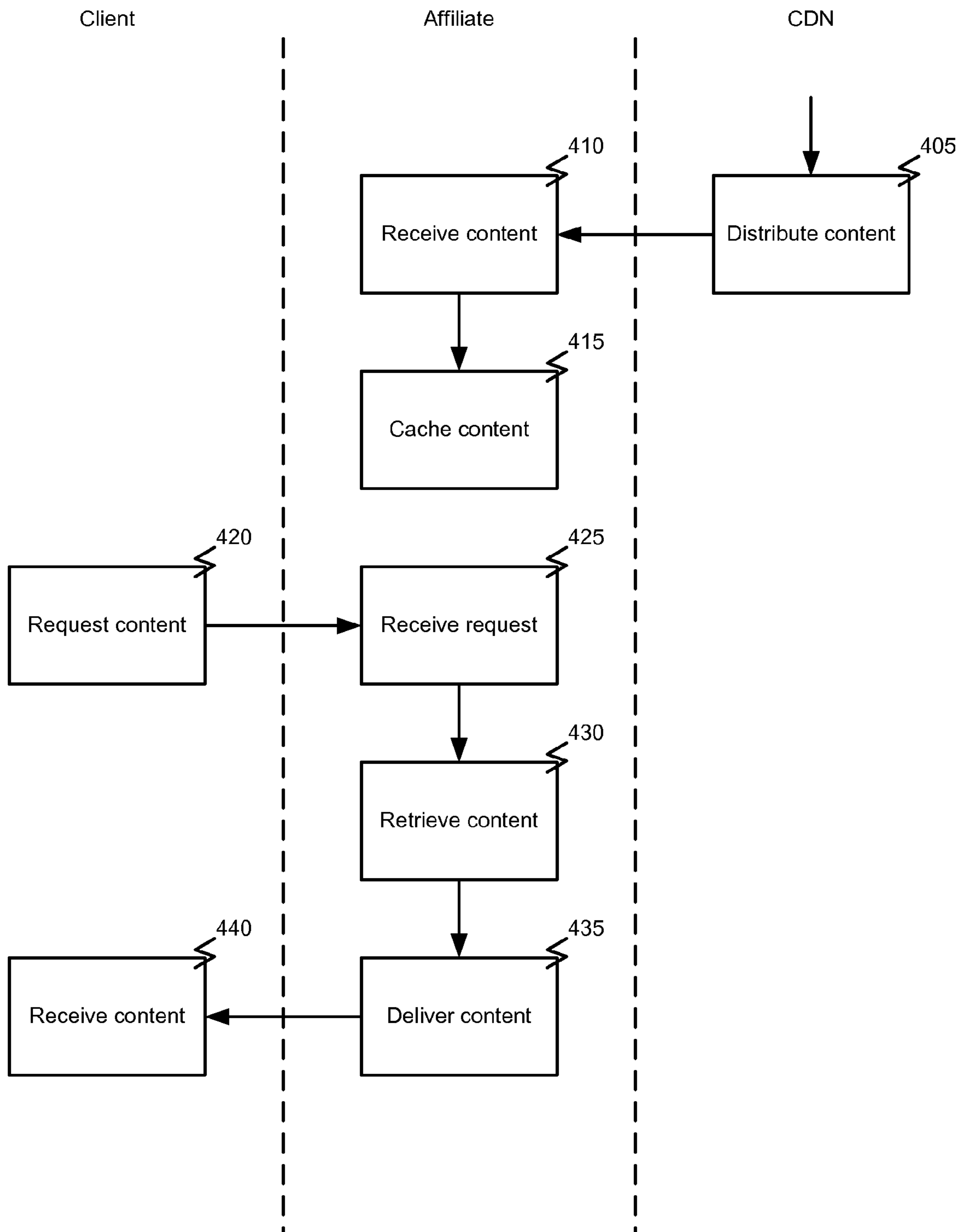


FIG. 4

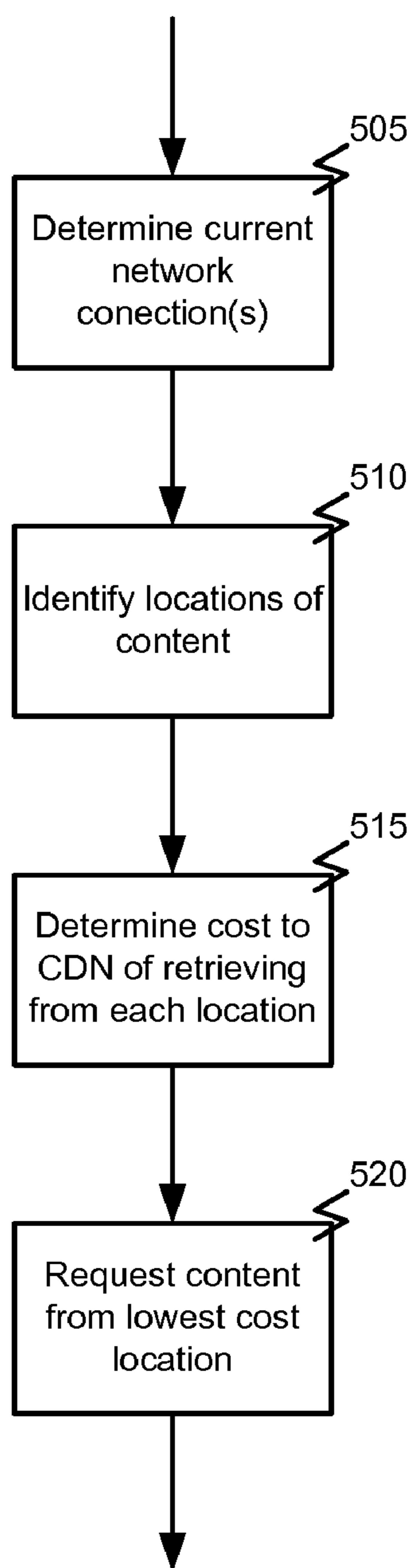


FIG. 5

AFFILIATE BANDWIDTH MANAGEMENT**CROSS-REFERENCES TO RELATED APPLICATIONS**

This application claims the benefit of U.S. Provisional Application No. 60/870,131, filed Dec. 15, 2006, entitled AFFILIATE BANDWIDTH MANAGEMENT, the complete disclosures of which is incorporated herein by reference for all purposes.

BACKGROUND OF THE INVENTION

Embodiments of the present invention relate generally to distribution of content and more particularly to managing bandwidth usage of a content provider.

Content providers can provide various types of services and content available for download to a number of subscribers or users over one or more networks including the Internet and various other types of local area and wide area networks, wired and wireless networks. Content distributed by these content providers can include audio, video, various types of web or other services, etc. Some content providers distribute content via networks which they do not own or control. For example, some content providers utilize the Internet or other network for which they pay a fee charged based on bandwidth used. Other content providers maintain networks which they own and/or control and therefore do not pay a usage fee per se.

In some cases, it may be beneficial for these different content providers to share resources such that one content provider can utilize the network and/or systems maintained by another. However, even if such an agreement can be made, there is no effective way for clients of the content providers to download content from select locations based on the cost of those downloads to the content providers or in light of these agreements. Hence, there is a need in the art for improved methods and systems for managing bandwidth usage of a content provider.

BRIEF SUMMARY OF THE INVENTION

Methods, systems, and machine readable media are disclosed for managing bandwidth usage of a content provider. According to one embodiment, a system for managing bandwidth usage of a content provider can comprise a content provider system adapted to maintain and provide content and a first affiliate system comprising an affiliate network, an affiliate server communicatively coupled with the affiliate network, and a client. The client can be adapted to selectively request the content from either the content provider system or the affiliate server of the first affiliate system based on bandwidth costs for the content provider system.

In some cases, the first affiliate system can be adapted to maintain a copy of the content and the client can be adapted to request the content from the affiliate server of the first affiliate system if the client is connected with the affiliate network of the first affiliate system. Alternatively, the client can be adapted to request the content from the content provider if the client is connected with a network other than the affiliate network.

In some cases, the system can further comprise a second affiliate system. The second affiliate system can comprise an affiliate network and an affiliate server communicatively coupled with the affiliate network and adapted to maintain a copy of the content. The client can be adapted to request the content from the affiliate server of the second affiliate system if the client is connected with the affiliate network of the

second affiliate system. Alternatively, the client can be adapted to request the content from the affiliate server of the second affiliate system if the client is connected with a network other than the affiliate network of the first affiliate system. According to another alternative, the client can be adapted to request the content from the content provider system if the client is connected with a network other than the affiliate network of the first affiliate system. According to yet another alternative, the client can be adapted to request the content from the content provider system if the client is connected with a network other than the affiliate network of the first affiliate system and the affiliate network of the second affiliate system.

According to another embodiment, a method of managing bandwidth usage of a content provider can comprise identifying a location for retrieving content based on a bandwidth cost to the content provider and retrieving the content from the determined location. For example, the location can comprise a content provider system. In some cases, prior to identifying the location for retrieving the content, a copy of the content can be cached on an affiliate server of the affiliate system. In such a case, the location can comprise the affiliate server of the affiliate system.

Identifying the location for retrieving content can further comprise determining one or more current network connections, identifying a plurality of locations of the content, determining a bandwidth cost to the content provider of retrieving the content from each of the plurality of locations, and retrieving the content from the location having the least bandwidth cost to the content provider. Retrieving the content from the location having the least bandwidth cost to the content provider can comprise retrieving the content from a content provider system, from a content provider system via an affiliate system, or from an affiliate server of an affiliate system.

According to yet another embodiment, a machine-readable medium can have stored thereon a series of instructions which, when executed by a processor, cause the processor to manage bandwidth usage of a content provider by identifying a location for retrieving content based on a bandwidth cost to the content provider and retrieving the content from the determined location. For example, the location can comprise a content provider system. In some cases, prior to identifying the location for retrieving the content, a copy of the content can be cached on an affiliate server of the affiliate system. In such a case, the location can comprise the affiliate server of the affiliate system.

Identifying the location for retrieving content can further comprise determining one or more current network connections, identifying a plurality of locations of the content, determining a bandwidth cost to the content provider of retrieving the content from each of the plurality of locations, and retrieving the content from the location having the least bandwidth cost to the content provider. Retrieving the content from the location having the least bandwidth cost to the content provider can comprise retrieving the content from a content provider system, from a content provider system via an affiliate system, or from an affiliate server of an affiliate system.

BRIEF DESCRIPTION OF THE DRAWINGS

FIG. 1 is a block diagram illustrating a system for managing bandwidth usage of a content provider according to one embodiment of the present invention.

FIG. 2 is a block diagram illustrating an exemplary computer system upon which embodiments of the present invention may be implemented.

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FIG. 3 is a flowchart illustrating a process for managing bandwidth usage of a content provider according to one embodiment of the present invention.

FIG. 4 is a flowchart illustrating a process for managing bandwidth usage of a content provider according to another embodiment of the present invention.

FIG. 5 is a flowchart illustrating a process for managing bandwidth usage of a content provider according to yet another embodiment of the present invention.

DETAILED DESCRIPTION OF THE INVENTION

In the following description, for the purposes of explanation, numerous specific details are set forth in order to provide a thorough understanding of various embodiments of the present invention. It will be apparent, however, to one skilled in the art that embodiments of the present invention may be practiced without some of these specific details. In other instances, well-known structures and devices are shown in block diagram form.

The ensuing description provides exemplary embodiments only, and is not intended to limit the scope, applicability, or configuration of the disclosure. Rather, the ensuing description of the exemplary embodiments will provide those skilled in the art with an enabling description for implementing an exemplary embodiment. It should be understood that various changes may be made in the function and arrangement of elements without departing from the spirit and scope of the invention as set forth in the appended claims.

Specific details are given in the following description to provide a thorough understanding of the embodiments. However, it will be understood by one of ordinary skill in the art that the embodiments may be practiced without these specific details. For example, circuits, systems, networks, processes, and other components may be shown as components in block diagram form in order not to obscure the embodiments in unnecessary detail. In other instances, well-known circuits, processes, algorithms, structures, and techniques may be shown without unnecessary detail in order to avoid obscuring the embodiments.

Also, it is noted that individual embodiments may be described as a process which is depicted as a flowchart, a flow diagram, a data flow diagram, a structure diagram, or a block diagram. Although a flowchart may describe the operations as a sequential process, many of the operations can be performed in parallel or concurrently. In addition, the order of the operations may be re-arranged. A process is terminated when its operations are completed, but could have additional steps not included in a figure. A process may correspond to a method, a function, a procedure, a subroutine, a subprogram, etc. When a process corresponds to a function, its termination can correspond to a return of the function to the calling function or the main function.

The term "machine-readable medium" includes, but is not limited to portable or fixed storage devices, optical storage devices, wireless channels and various other mediums capable of storing, containing or carrying instruction(s) and/or data. A code segment or machine-executable instructions may represent a procedure, a function, a subprogram, a program, a routine, a subroutine, a module, a software package, a class, or any combination of instructions, data structures, or program statements. A code segment may be coupled to another code segment or a hardware circuit by passing and/or receiving information, data, arguments, parameters, or memory contents. Information, arguments, parameters, data, etc. may be passed, forwarded, or transmitted via any suitable

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means including memory sharing, message passing, token passing, network transmission, etc.

Furthermore, embodiments may be implemented by hardware, software, firmware, middleware, microcode, hardware description languages, or any combination thereof. When implemented in software, firmware, middleware or microcode, the program code or code segments to perform the necessary tasks may be stored in a machine readable medium. A processor(s) may perform the necessary tasks.

Generally speaking, embodiments of the invention provide methods and systems for managing bandwidth usage of a content provider. For example, embodiment of the present invention may be useful for a provider of audio, video, and/or other multimedia content to a number of users and/or subscribers. Generally speaking, a content provider and an affiliate system can, perhaps based on a fee agreement or other business arrangement, agree to shift some of the costs of distributing content to a number of clients from the content provider to the affiliate system. For example, rather than distributing the content to the clients directly from the content provider over a network that causes the content provider to incur a cost, the content provider may provide the content to the affiliate for storage and distribution to the clients over a network that may be available to the affiliate system at little or no additional cost to the affiliate. In some cases, depending upon the agreement between the parties and possibly other conditions, the client can be adapted to request and receive the content from the content provider. In other cases, again depending upon the agreement between the parties and possibly other conditions, the client can be adapted to request and receive the content from the affiliate system. According to one embodiment, each client can be adapted to choose to request the content from either the content provider or the affiliate system based on a current network connection of the client and the costs of such a connection to the content provider. That is, the clients can be adapted to choose to request the content from a source that causes a lower bandwidth expense to be incurred by the content provider.

FIG. 1 is a block diagram illustrating a system for managing bandwidth usage of a content provider according to one embodiment of the present invention. According to one embodiment, the system 100 for managing bandwidth usage of a content provider can comprise a content provider system 105, e.g., a content delivery network (CDN) adapted to maintain and provide content 110 and a first affiliate system 120. The first affiliate system 120, e.g., another CDN, can comprise an affiliate network 121, an affiliate server 130 communicatively coupled with the affiliate network 121 and adapted to receive and maintain a copy of the content 135, and clients 150, 152, and 154. The clients 150, 152, and 154 can be adapted to request the content from either the content provider system 105, the affiliate server 130 of the first affiliate system, or from another source.

That is, depending upon the arrangements or agreements between the content provider and the affiliate, between the content provider and the client, and/or between the affiliate and the client, three models for distributing the content may be utilized. In one model, the clients 150, 152, and 154 of the affiliate system 120 can be adapted to retrieve the content 135 stored on the affiliate server 130 rather than from the content provider 105. For example, the affiliate system 120 may include a network 121 that is owned and operated by the affiliate and for which no additional bandwidth expenses are incurred for communications with the clients 150, 152, and 154. In such a case, the affiliate and the content provider may agree, perhaps for a fee paid by the content provider to the affiliate, to utilize this network 121 for distributing content to

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the clients **150**, **152**, and **154** from the affiliate server **130** rather than having the clients **150**, **152**, and **154** retrieve the content from the content provider **105** and possibly causing the content provider to incur bandwidth expenses for transmitting the content to the clients **150**, **152**, and **154** over a network such as the Internet **115**. In another exemplary arrangement or agreement between the content provider and the affiliate, the affiliate may pay a reduce rate for the rights to sell the content of the content provider if the affiliate servers the content. This model may also apply to clients **164** of the affiliate system **120** connected to the affiliate network **121** via another network such as the Internet **115**. That is, even if the client **164** is not directly connected to the affiliate network **121**, the client can retrieve the content **135** from the affiliate server **130**.

In another model, the clients **150**, **152**, **154**, and **164** of an affiliate system **120** can be adapted to retrieve the content **110** from the content provider **105**. That is, in this model, the clients **150**, **152**, **154**, and **164** of an affiliate system **120**, regardless of whether they are connected with the affiliate network **121** directly or via the Internet **115** or other network, can be adapted to retrieve the content **110** from the content provider **105**. In such a case, the affiliate server **130** may or may not be adapted to maintain a copy of the content **135**.

According to one embodiment, in the third model, the clients **150**, **152**, **154**, and **164** of an affiliate can be adapted to selectively request the content from either the content provider **105** or the affiliate server **130** based on a current network connection of the client and bandwidth costs for the content provider system **105**. That is, each client **150**, **152**, **154**, and **164** can include a bandwidth usage module **151**, **153**, **155**, and **165** adapted to detect a network connection the client **150**, **152**, **154**, or **164** is currently using. The software bandwidth usage module **151**, **153**, **155**, and **165** using a rule base logic and/or other information defining and/or identifying the locations for the content, the bandwidth cost associated with obtaining the content from each location, the agreement between the content provider and the affiliate, and/or other possible criteria or information, can identify and cause the client to request the content from the location that causes the least or lower cost to be incurred by the content provider.

So, for example, one client **154** can be adapted to request the content **135** from the affiliate server **130** of the first affiliate system **120** when the client **154** is connected with the affiliate network **121** of the first affiliate system **120**. In another case, another client **164** can be adapted to request the content **110** from the content provider **105** if the client **164** is connected with the Internet **115**.

According to one embodiment, the system **100** can further comprise a second affiliate system **125**, e.g., another CDN. The second affiliate system **125** can also comprise an affiliate network **126** and an affiliate server **140** communicatively coupled with the affiliate network **126** and adapted to maintain a copy of the content **145**. In such cases, clients **150**, **152**, **154**, **156**, **158**, **160**, **162**, and **164** can be adapted to request the content from either the content provider system **105**, the one of the affiliate servers **130** or **140**, or from another source. That is, depending upon the model implemented, the clients can request and receive the content from a variety of source. Furthermore, it should be understood that the first affiliate system **120** and the second affiliate system **125**, depending upon the agreements with the content provider, may implement different models.

According to a further embodiment, a client of one affiliate system may be adapted to request content from another affiliate system in some cases. So, for example, a client **164** can be adapted to request the content from any of the content pro-

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vider system **105**, the first affiliate system **120**, or the second affiliate system **125** depending upon a current network connection of the client and bandwidth cost incurred by the content provider by such a request. That is, when a client is traveling or otherwise not connected with the affiliate network with which it is a member or subscriber, the client may be able to use the content provider or another affiliate to obtain the content. However, in such a case, the bandwidth available to the client could be limited. Additionally or alternatively, the affiliates may have roaming agreements to allow their users to use other affiliates or other systems.

For example, a client **156** can be adapted to request the content **145** from the affiliate server **140** of the second affiliate system **125** if the client **156** is connected with the affiliate network **126** of the second affiliate system **125**. Alternatively, a client **164** can be adapted to request the content **145** from the affiliate server **140** of the second affiliate system **125** if the client is connected with the Internet **115**. In yet other cases, a client **162** connected with the Internet **115** may be adapted to request the content from the first affiliate system **120** or the content provider **105** depending upon agreements between the affiliate systems **120** and **125**, the content available on each system **120** and **125**, and the bandwidth cost to be incurred by the content provider.

According to one embodiment, an affiliate system **120** may offer enhanced QoS, for example 50 MB/s, when providing content via the affiliate network **121**. That is, an affiliate, in addition to being able to provide the content to clients connected with the affiliate network at little or no additional bandwidth costs, may be able to do so at higher speeds than may be available to the content provider system **105**. Additionally, according to one embodiment, a higher-quality version of a program could be made available by the affiliate system when enhanced bandwidth is available.

FIG. 2 is a block diagram illustrating components of an exemplary computer system upon which embodiments of the present invention may be implemented. For example, the system **200** illustrated here is thought to be adaptable for implementation of some or all of the content provider system **105**, affiliate servers **130**, and **140**, clients **150**, **152**, **154**, **156**, **158**, **160**, **162**, and **164**, or other elements of the systems described above. The computer system **200** is shown comprising hardware elements that may be electrically coupled via a bus **255**. The hardware elements may include one or more central processing units (CPUs) **205**; one or more input devices **210** (e.g., a scan device, a mouse, a keyboard, etc.); and one or more output devices **215** (e.g., a display device, a printer, etc.). The computer system **200** may also include one or more storage device **220**. By way of example, storage device(s) **220** may be disk drives, optical storage devices, solid-state storage device such as a random access memory ("RAM") and/or a read-only memory ("ROM"), which can be programmable, flash-updateable and/or the like.

The computer system **200** may additionally include a computer-readable storage media reader **225**; a communications system **230** (e.g., a modem, a network card (wireless or wired), an infra-red communication device, etc.); and working memory **240**, which may include RAM and ROM devices as described above communicatively coupled with and readable by CPU(s) **205**. In some embodiments, the computer system **200** may also include a processing acceleration unit **235**, which can include a DSP, a special-purpose processor and/or the like.

The computer-readable storage media reader **225** can further be connected to a computer-readable storage medium, together (and, optionally, in combination with storage device (s) **220**) comprehensively representing remote, local, fixed,

and/or removable storage devices plus storage media for temporarily and/or more permanently containing computer-readable information. The communications system **230** may permit data to be exchanged with a network and/or any other computer or other type of device.

The computer system **200** may also comprise software elements, shown as being currently located within a working memory **240**, including an operating system **245** and/or other code **250**, such as an application program. The application programs may implement the methods of the invention as described herein. It should be appreciated that alternate embodiments of a computer system **200** may have numerous variations from that described above. For example, customized hardware might also be used and/or particular elements might be implemented in hardware, software (including portable software, such as applets), or both. Further, connection to other computing devices such as network input/output devices may be employed.

As noted above, a content provider and an affiliate system can, perhaps based on a fee agreement or other business arrangement, agree to shift some of the costs of distributing content to a number of clients from the content provider to the affiliate system. For example, rather than distributing the content to the clients directly from the content provider over a network that causes the content provider to incur a cost, the content provider may provide the content to the affiliate for storage and distribution to the clients over a network that may be available to the affiliate system at little or no additional cost to the affiliate. In some cases, depending upon the agreement between the parties and possibly other conditions, the client can be adapted to request and receive the content from the content provider, from the affiliate system, or from either the content provider or the affiliate system based on a current network connection of the client and the costs of such a connection to the content provider. That is, the clients can be adapted to choose to request the content from a source that causes a lower bandwidth expense to be incurred by the content provider.

Thus, in one model, the clients of an affiliate system can be adapted to retrieve the content from the content provider. That is, in this model, the clients of an affiliate system, regardless of whether they are connected with the affiliate network directly or via the Internet or other network, can be adapted to retrieve the content from the content provider. In such a case, the affiliate server may or may not be adapted to maintain a copy of the content. FIG. 3 is a flowchart illustrating a process for managing bandwidth usage of a content provider according to this embodiment of the present invention.

In this example, the process begins with the client requesting **305** content. As illustrated here, the client can request **305** the content from the affiliate which can in turn receive **310** the request and forward **315** the request to the CDN. That is, the client can request **305** the content from the CDN via the affiliate system and/or network. However, it should be understood that alternatively, the client could request **305** the content directly from the CDN without involving the affiliate.

The CDN can receive the request **320**, either from the client directly or from the client via the affiliate, retrieve **325** the requested content, and return or deliver **330** the content. As illustrated here, the CDN can deliver **335** the content to the affiliate. However, it should be understood that alternatively, the CDN can deliver **335** the content directly to the client. In the example illustrated here where the CDN delivers **335** the content to the affiliate, the affiliate can receive **340** the content from the CDN and forward **340** or deliver the content to the client. In some cases, the affiliate may forward **340** or deliver the content to the client without storing or caching a copy of

the content. In other cases, depending upon the agreements between the affiliate and the CDN, the affiliate system may cache a copy of the content for later use in handling requests from clients. Regardless of whether the CDN delivers the content to the client directly or via the affiliate, the client can receive **345** the content for storage and/or consumption.

In another model, the clients of the affiliate system can be adapted to retrieve the content stored on the affiliate server rather than from the content provider. As noted above, this model may also apply to clients of the affiliate system connected to the affiliate network via another network such as the Internet. That is, even if the client is not directly connected to the affiliate network, the client can retrieve the content from the affiliate server thereby reducing the cost incurred by the CDN for delivering the content. FIG. 4 is a flowchart illustrating a process for managing bandwidth usage of a content provider according to this embodiment of the present invention.

In this example, the process begins with the CDN distributing **405** content to the affiliate. As noted above, this distribution **405** can be in response to a request for the content from a client. That is, content can be distributed **405** from the CDN to a client via the affiliate in response to the client requesting a particular content. Alternatively, distributing **405** content from the CDN to the affiliate can be performed on a period basis or in response to the occurrence of some condition or event. For example, new content can be periodically identified and pushed out to one or more affiliates by the CDN. In another example, the affiliate may request particular content.

Regardless of exactly how the distribution **405** is triggered, the affiliate can receive **410** and cache **415** the content. At some point in time after the content has been cached **415**, one or more clients can request **420** the cached content. The affiliate can receive **425** the request, retrieve **435** the cached content, and deliver **435** the content to the requesting client. The client can receive **440** the content for storage and/or consumption.

According to yet another embodiment, i.e., another model, the clients of an affiliate can be adapted to selectively request the content from either the content provider or the affiliate server based on a current network connection of the client and bandwidth costs for the content provider system. That is, each client can detect a current network connection and using a rule base logic and/or other information defining and/or identifying the locations for the content, the bandwidth cost associated with obtaining the content from each location, the agreement between the content provider and the affiliate, and/or other possible criteria or information, can identify and cause the client to request the content from the location that causes the least or lower cost to be incurred by the content provider. FIG. 5 is a flowchart illustrating a client process according to this embodiment of the present invention.

In this example, the process begins with the client determining **505** a current network connection. That is, the client can determine **505** whether is connected to one or more of the Internet, an affiliate network, or another network. It should be understood that this determination may identify more than one possible connections or more than one networks for a given connection. That is, the client may be connected to more than one network at any given time and the connection between the client and the affiliate and/or content provider may involve more than one network. For example, the may be connected to the affiliates network via a local wireless network. Additionally or alternatively, the client may be connected to the affiliate network and/or content provider via a wired or wireless Internet connection.

Once the client has determined **505** or identified current network connections, the client can then identify **510** one or more locations from which the desired content can be retrieved. Identifying **510** the one or more locations can comprise, for example, querying the CDN and/or the affiliate system to determine locations where the content is available. In another example, identifying **510** the one or more locations can be based on location information maintained by the client. For example, the content provider and/or affiliate may periodically, upon request, or on the occurrence of an event, push information identifying content locations to the clients which in turn can save such information for use in identifying content locations.

Once the network connection(s) have been determined **505** and the content locations have been identified **510**, the client can determine **515** a cost to the CDN of delivering the selected content from each of the identified locations. Determining the cost can comprise applying a rule base logic and/or other algorithms to the information defining and/or identifying the locations for the content, predefined information identifying the bandwidth cost associated with obtaining the content from each location, the agreement between the content provider and the affiliate and information identifying the affect of such an agreement on costs, and/or other possible criteria or information.

Once the cost of retrieving the content from each of the identified locations has been determined **515**, the client can select and request **520** the content from the location that causes the least cost to be incurred by the CDN. This can comprise the client requesting **520** the content from the CDN as described above with reference to FIG. 3 or from an affiliate as described above with reference to FIG. 4

In the foregoing description, for the purposes of illustration, methods were described in a particular order. It should be appreciated that in alternate embodiments, the methods may be performed in a different order than that described. It should also be appreciated that the methods described above may be performed by hardware components or may be embodied in sequences of machine-executable instructions, which may be used to cause a machine, such as a general-purpose or special-purpose processor or logic circuits programmed with the instructions to perform the methods. These machine-executable instructions may be stored on one or more machine readable mediums, such as CD-ROMs or other type of optical disks, floppy diskettes, ROMs, RAMs, EPROMs, EEPROMs, magnetic or optical cards, flash memory, or other types of machine-readable mediums suitable for storing electronic instructions. Alternatively, the methods may be performed by a combination of hardware and software.

While illustrative and presently preferred embodiments of the invention have been described in detail herein, it is to be understood that the inventive concepts may be otherwise variously embodied and employed, and that the appended claims are intended to be construed to include such variations, except as limited by the prior art.

What is claimed is:

1. A system for managing bandwidth usage of a content provider, the system comprising:

a content provider system adapted to maintain and provide content;

a first affiliate system comprising an affiliate network and an affiliate server communicatively coupled with the affiliate network; and

a client device maintaining information:
identifying locations for the content,

identifying a bandwidth cost charged by the first affiliate system to the content provider associated with the client device obtaining the content from each location, and

defining an agreement between the content provider and the first affiliate system, and wherein the client device includes a set of instructions which cause the client device to selectively request the content from either the content provider system or the affiliate server of the first affiliate system based on at least:
the locations for the content,
the bandwidth cost charged by the first affiliate system to the content provider, and
the agreement between the content provider and the first affiliate system.

2. The system of claim **1**, wherein the first affiliate system maintains a copy of the content and the client requests the content from the affiliate server of the first affiliate system if the client is connected with the affiliate network of the first affiliate system.

3. The system of claim **1**, wherein the client requests the content from the content provider if the client is connected with a network other than the affiliate network.

4. The system of claim **1**, further comprising a second affiliate system comprising an affiliate network and an affiliate server communicatively coupled with the affiliate network and maintaining a copy of the content.

5. The system of claim **4**, wherein the client requests the content from the affiliate server of the second affiliate system if the client is connected with the affiliate network of the second affiliate system.

6. The system of claim **4**, wherein the client requests the content from the affiliate server of the second affiliate system if the client is connected with a network other than the affiliate network of the first affiliate system.

7. The system of claim **4**, wherein the client requests the content from the content provider system if the client is connected with a network other than the affiliate network of the first affiliate system.

8. The system of claim **4**, wherein the client requests the content from the content provider system if the client is connected with a network other than the affiliate network of the first affiliate system and the affiliate network of the second affiliate system.

9. A method of managing bandwidth usage of a content provider, the method comprising:

maintaining information at a client device, the information:
identifying locations for content and a bandwidth cost charged by an affiliate to the content provider associated with the client device obtaining the content from each location, and

defining an agreement between the content provider and the affiliate;

selecting with the client device a location for retrieving content based on at least:

the locations for content,
the bandwidth cost charged by the affiliate to the content provider, and

the agreement between the content provider and the affiliate; and

retrieving the content with the client device from the selected location.

10. The method of claim **9**, wherein the location comprises a content provider system.

11. The method of claim **9**, further comprising prior to identifying the location for retrieving the content, caching a copy of the content on an affiliate server of an affiliate system.

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12. The method of claim **11**, wherein the location comprises the affiliate server of the affiliate system.

13. The method of claim **9**, wherein identifying the location for retrieving content further comprises:

determining with the client device one or more current network connections;

identifying with the client device a plurality of locations of the content based on the maintained information;

determining with the client device a bandwidth cost to the content provider of retrieving the content from each of the plurality of locations based on the maintained information; and

retrieving the content with the client device from the location having the least bandwidth cost to the content provider.

14. The method of claim **13**, retrieving the content from the location having the least bandwidth cost to the content provider comprises retrieving the content from a content provider system.

15. The method of claim **13**, retrieving the content from the location having the least bandwidth cost to the content provider comprises retrieving the content from a content provider system via an affiliate system.

16. The method of claim **13**, retrieving the content from the location having the least bandwidth cost to the content provider comprises retrieving the content from an affiliate server of an affiliate system.

17. A non-transitory machine-readable medium having stored thereon a series of instructions which, when executed by a processor, cause the processor to manage bandwidth usage of a content provider by:

maintaining the information at the client device, the information:

identifying locations for content and a bandwidth cost charged by an affiliate to the content provider associated with the client device obtaining the content from each location, and

defining an agreement between the content provider and the affiliate;

selecting with the client device a location for retrieving content based on at least:

the locations for content,

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the bandwidth cost charged by the affiliate to the content provider, and

the agreement between the content provider and the affiliate; and

retrieving the content with the client device from the selected location.

18. The non-transitory machine-readable medium of claim **17**, wherein the location comprises a content provider system.

19. The non-transitory machine-readable medium of claim **17**, further comprising prior to identifying the location for retrieving the content, caching a copy of the content on an affiliate server of an affiliate system.

20. The non-transitory machine-readable medium of claim **19**, wherein the location comprises the affiliate server of the affiliate system.

21. The non-transitory machine-readable medium of claim **17**, wherein identifying the location for retrieving content further comprises:

determining with the client device one or more current network connections;

identifying with the client device a plurality of locations of the content based on the maintained information;

determining with the client device a bandwidth cost to the content provider of retrieving the content from each of the plurality of locations based on the maintained information; and

retrieving the content with the client device from the location having the least bandwidth cost to the content provider.

22. The non-transitory machine-readable medium of claim **21**, retrieving the content from the location having the least bandwidth cost to the content provider comprises retrieving the content from a content provider system.

23. The non-transitory machine-readable medium of claim **21**, retrieving the content from the location having the least bandwidth cost to the content provider comprises retrieving the content from a content provider system via an affiliate system.

24. The non-transitory machine-readable medium of claim **21**, retrieving the content from the location having the least bandwidth cost to the content provider comprises retrieving the content from an affiliate server of an affiliate system.

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