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Prados

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(54) **INPUT DEVICE**

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(51) **Int. Cl.**
G06F 3/041 (2006.01)

(52) **U.S. Cl.** **345/173; 345/163; 715/701**

(58) **Field of Classification Search** 345/156,
345/158, 204, 173-182; 340/436; 701/1;
178/18.01

See application file for complete search history.

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WO	03/041046	5/2003

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Primary Examiner — Kevin M Nguyen

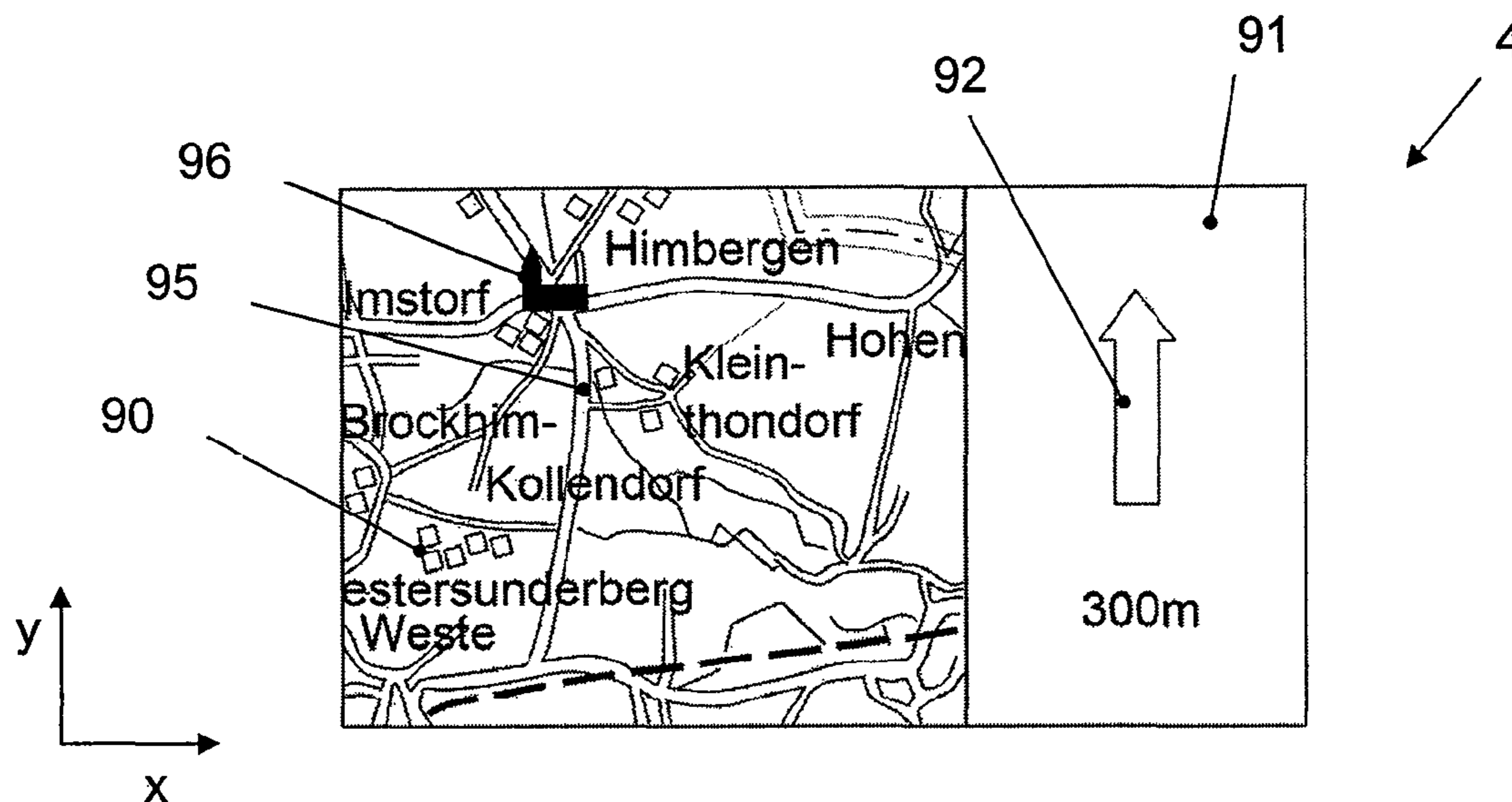
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(57) **ABSTRACT**

An input device, especially for a motor vehicle, has a display, a touch screen arranged above the display and an operating surface, an actuator for moving the touch screen in at least one direction, and a control unit for visually representing changeable operating information and operating elements on the display for detecting a position of a touching of the operating surface and for the haptic feedback by controlling the actuator, wherein a file or a data set is stored in the control unit or in a memory assigned to the control unit, the file or data set comprising graphical information for representing at least operating information or at least one operating element and also control information for a haptic feedback assigned to the operating information or to the operating element.

8 Claims, 9 Drawing Sheets



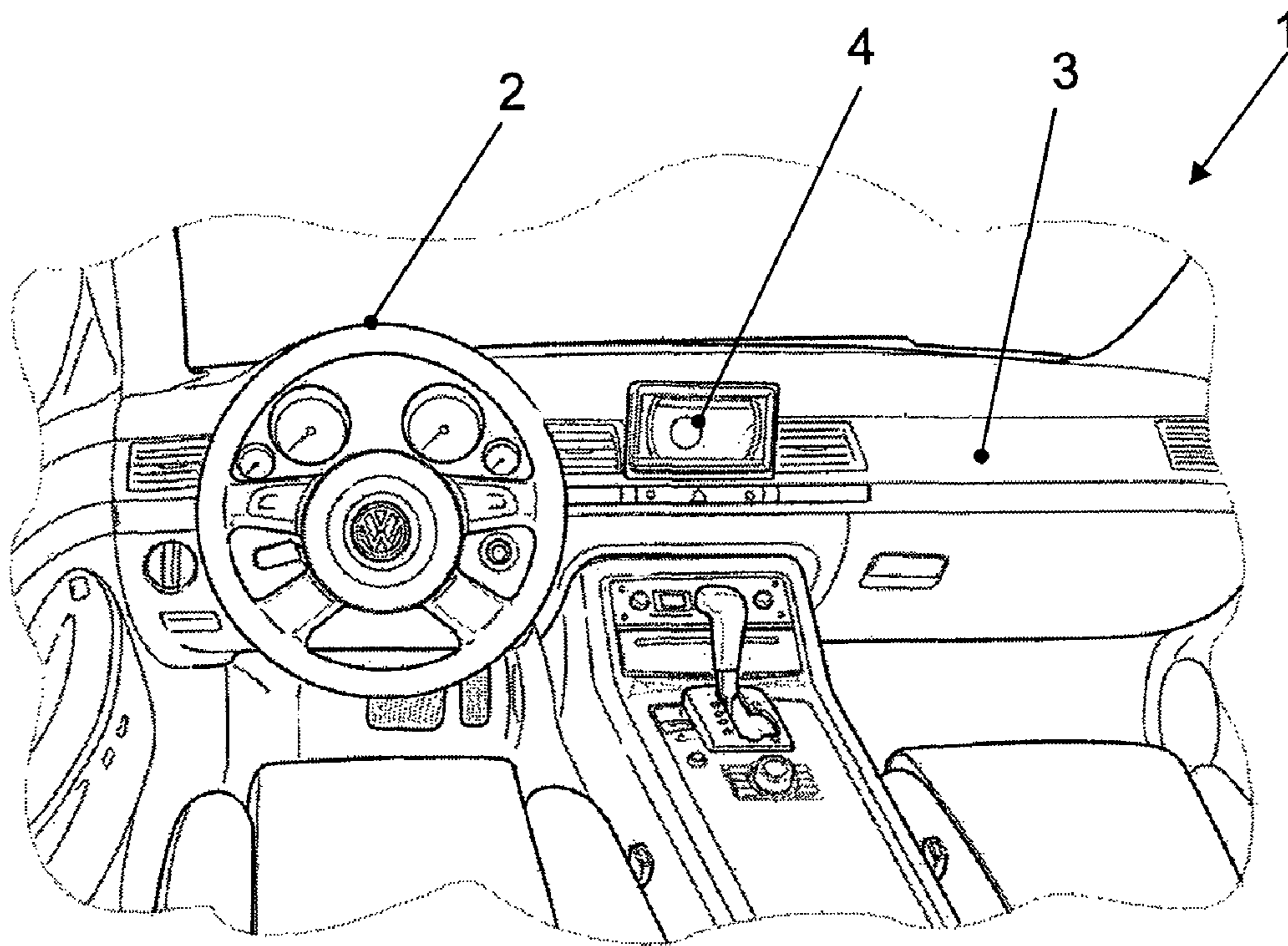


Fig. 1

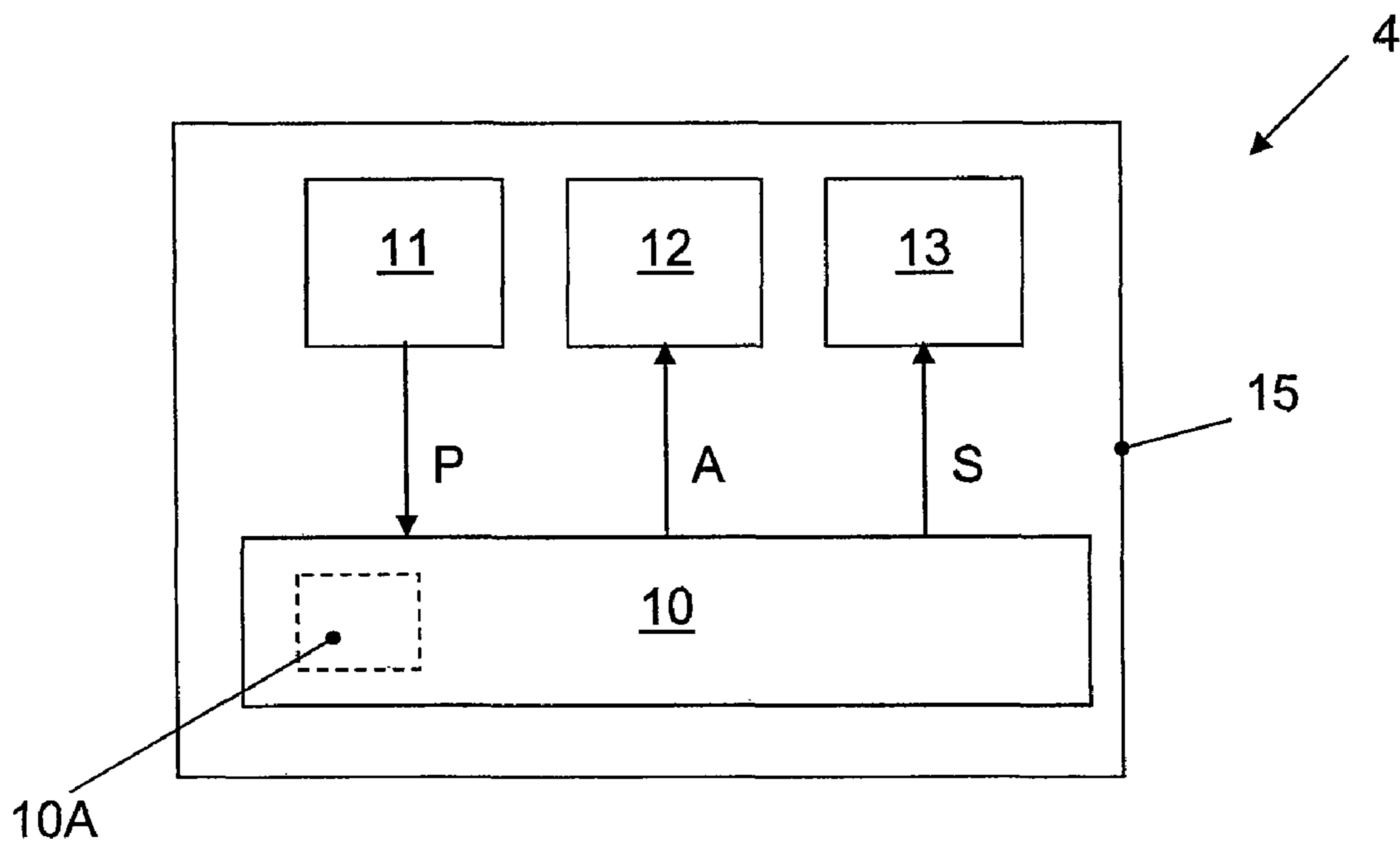


Fig. 2

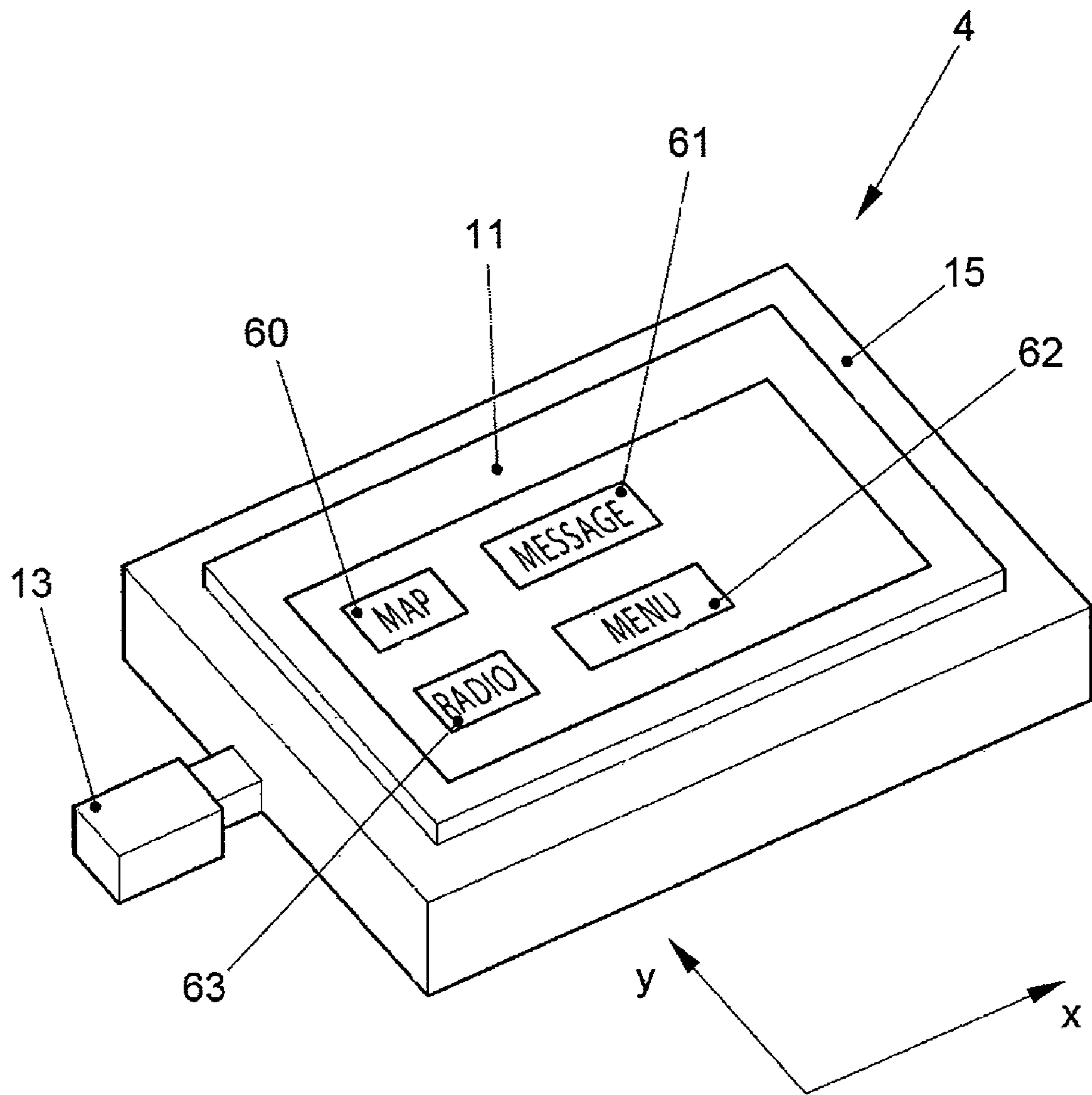


Fig. 3

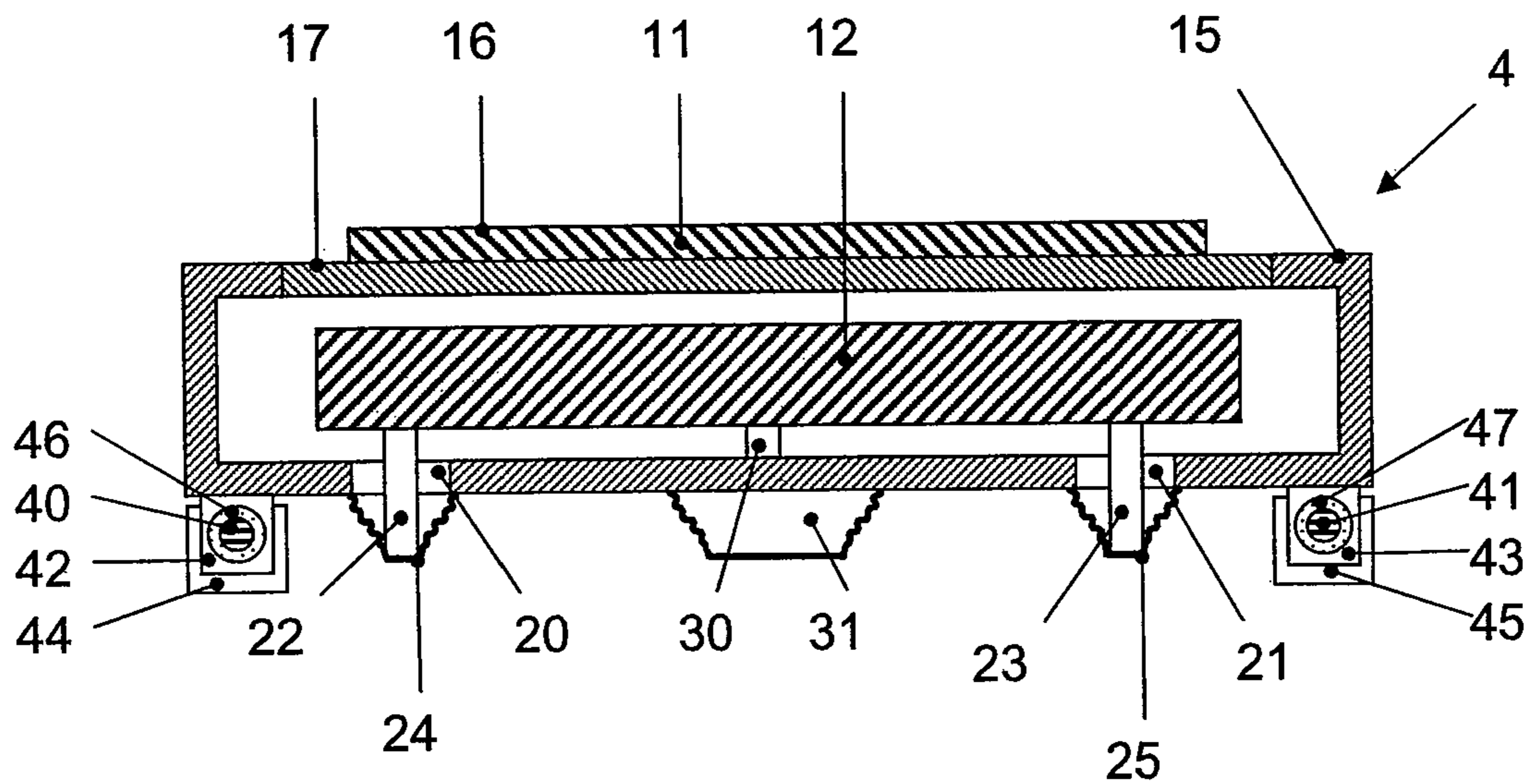


Fig. 4

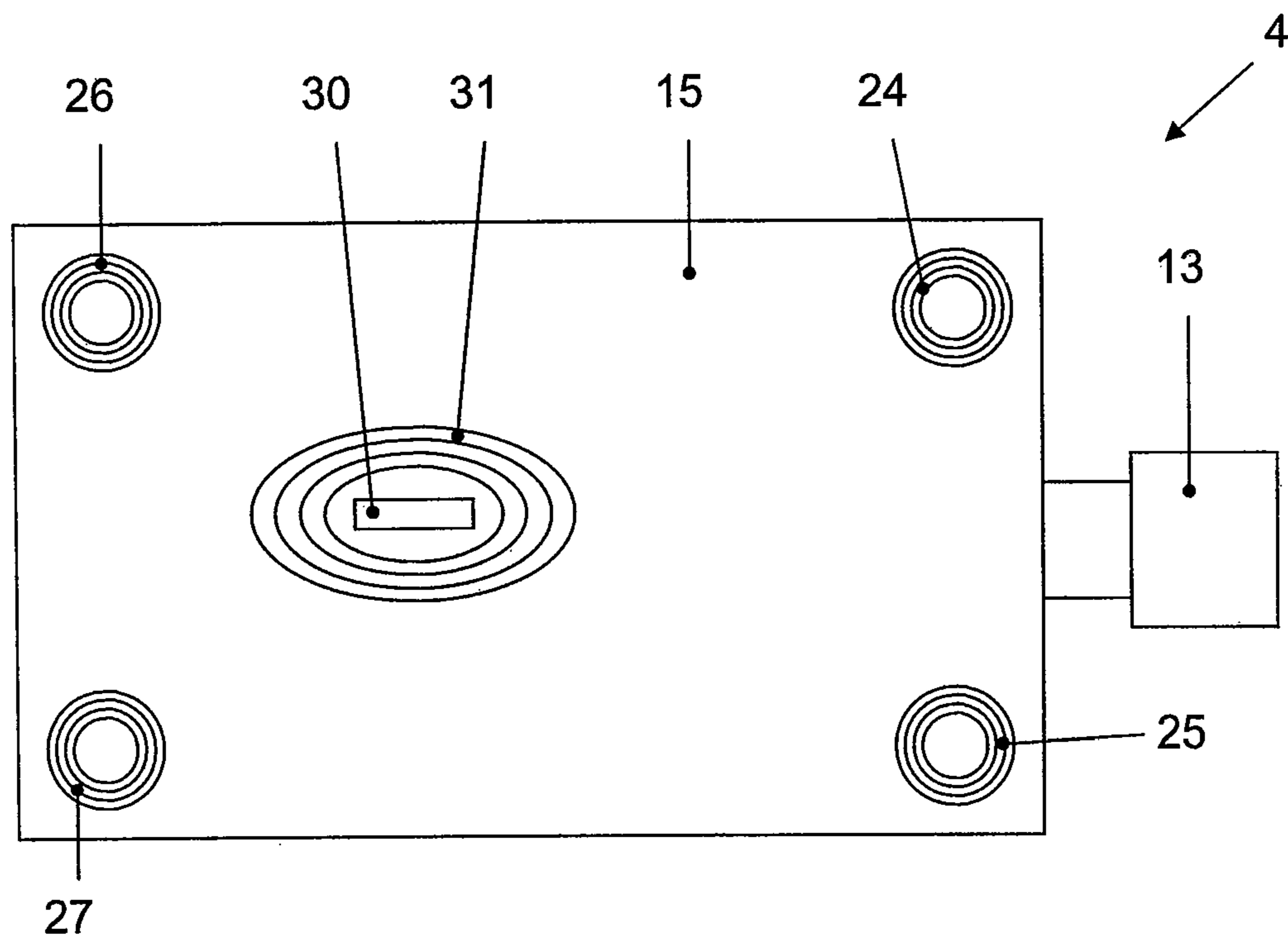


Fig. 5

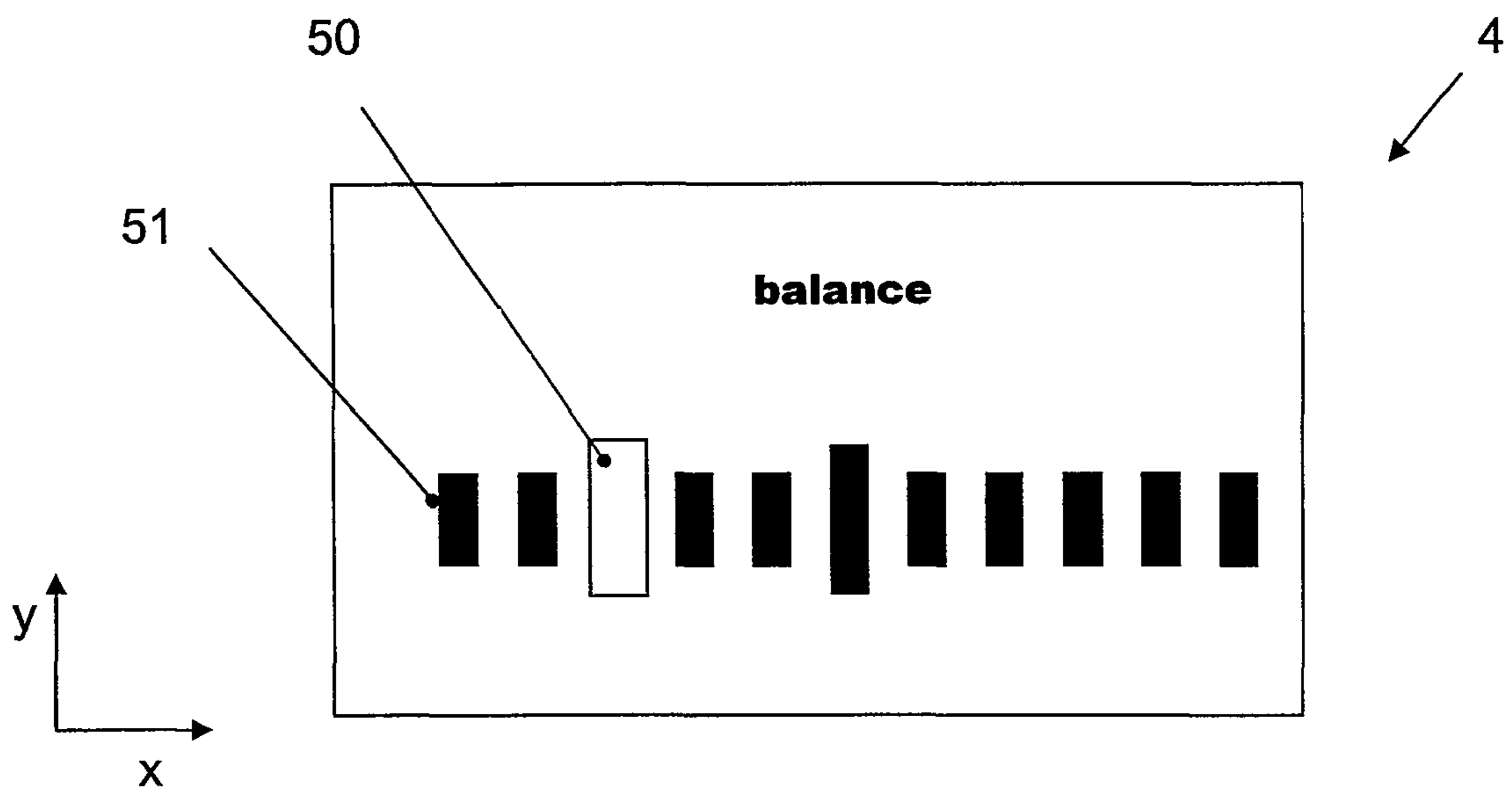


Fig. 6

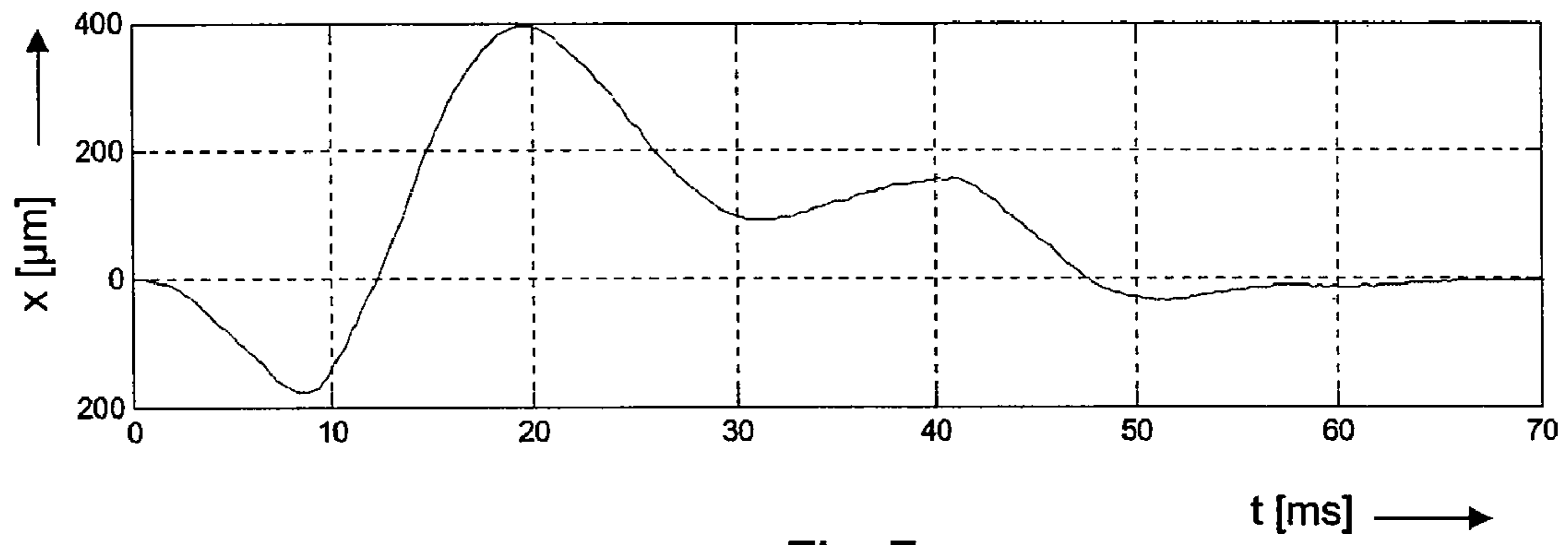


Fig. 7

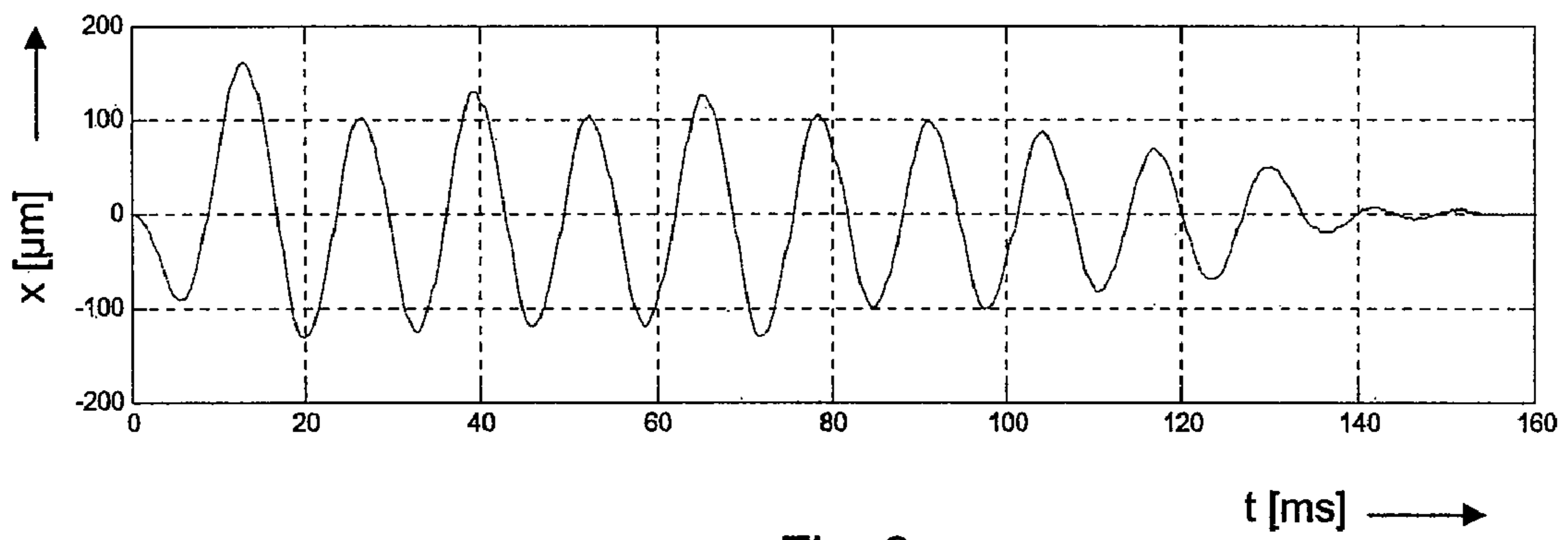


Fig. 8

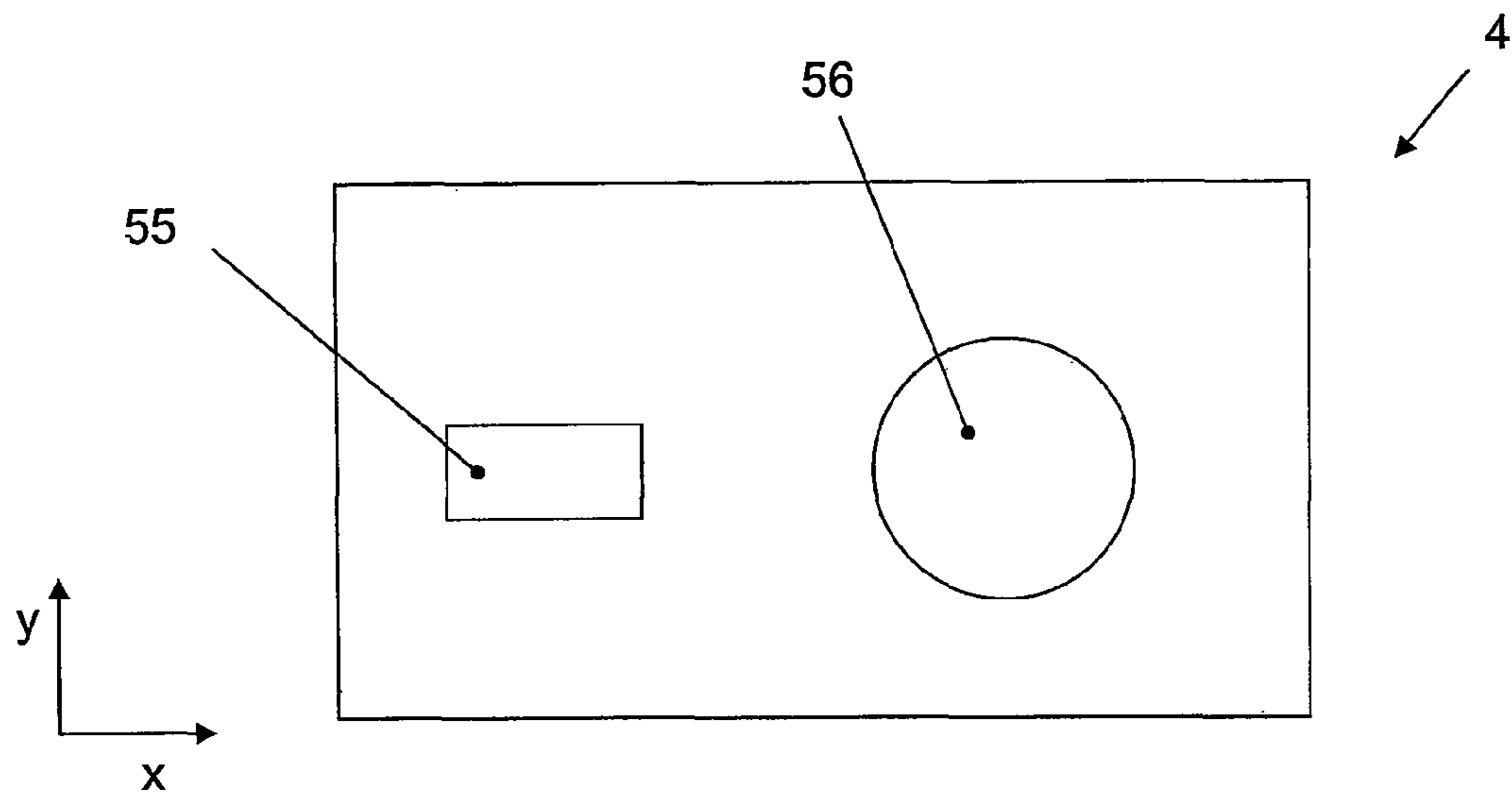


Fig. 9

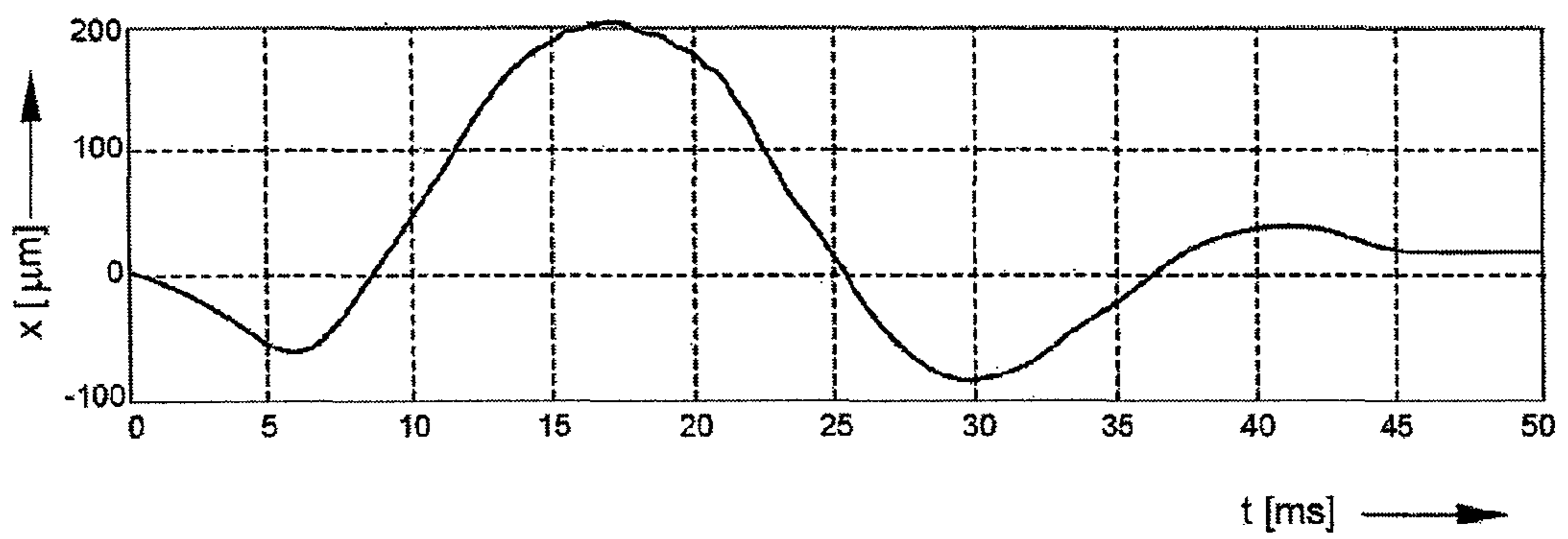


Fig. 10

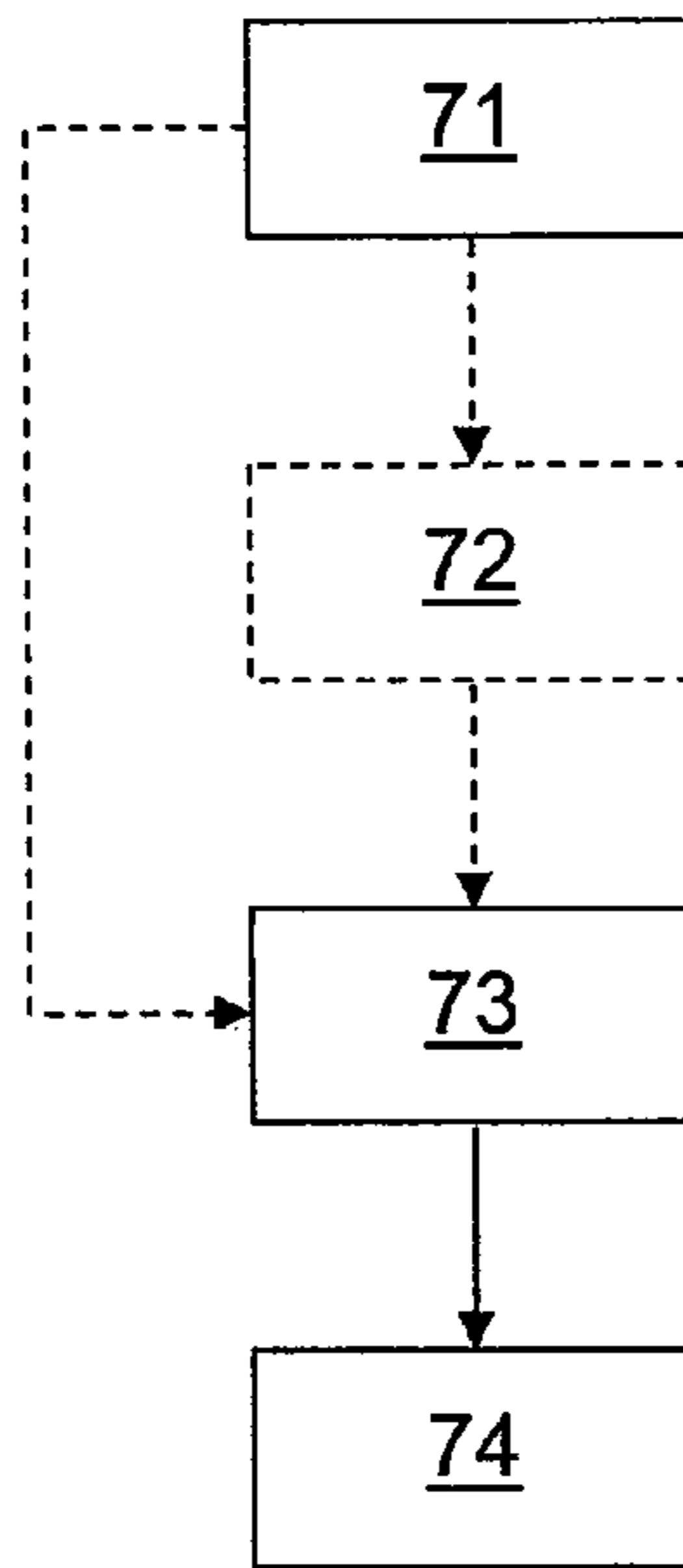


Fig. 11

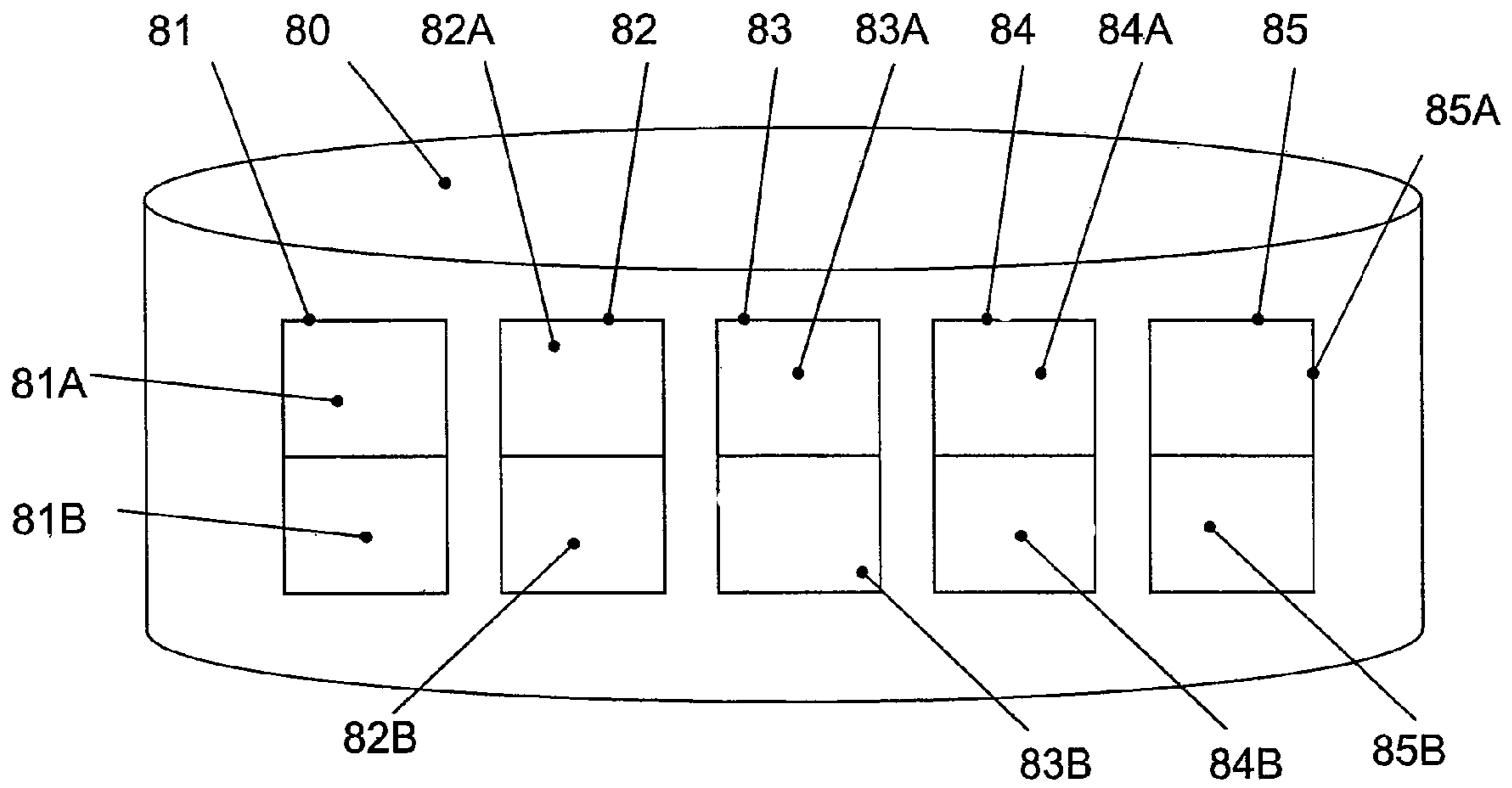


Fig.12

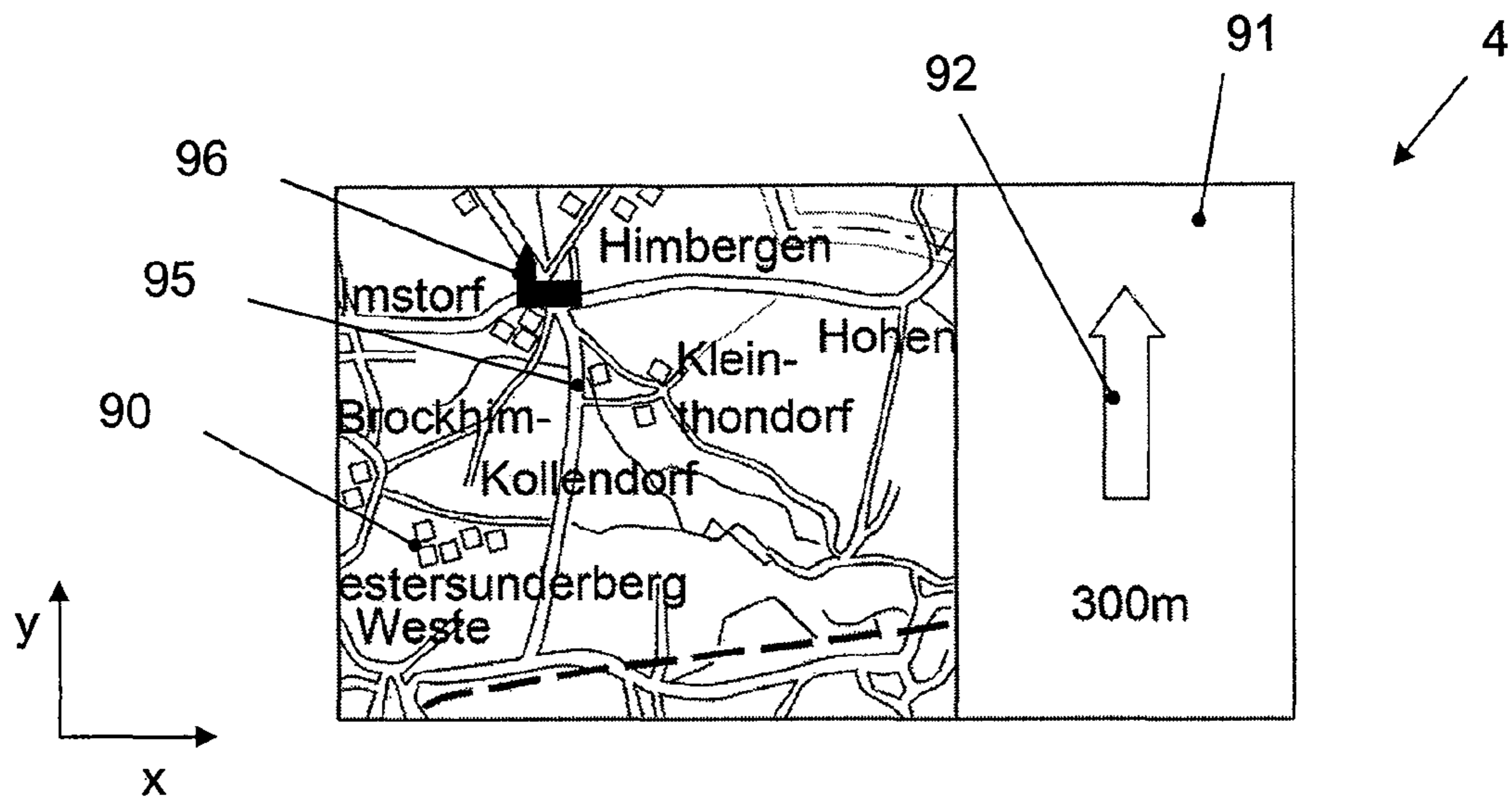


Fig. 13

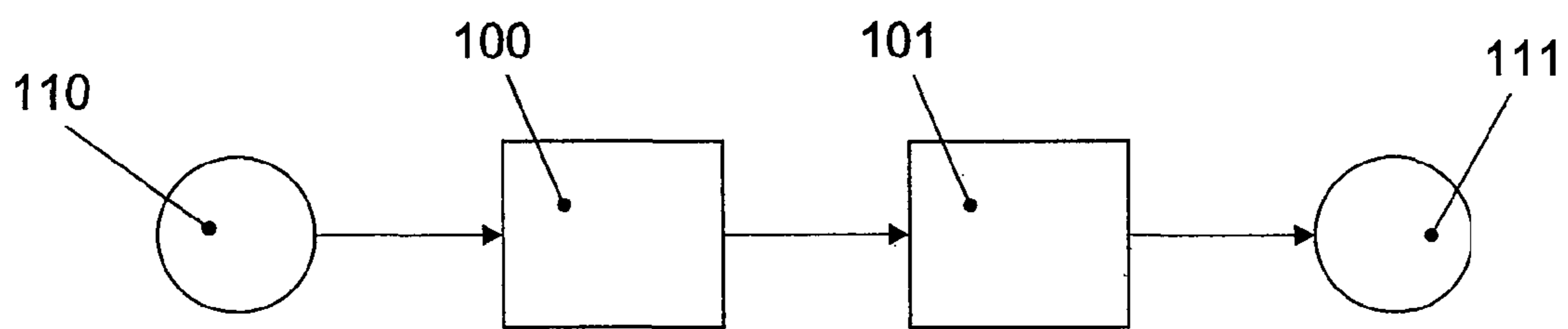


Fig. 14

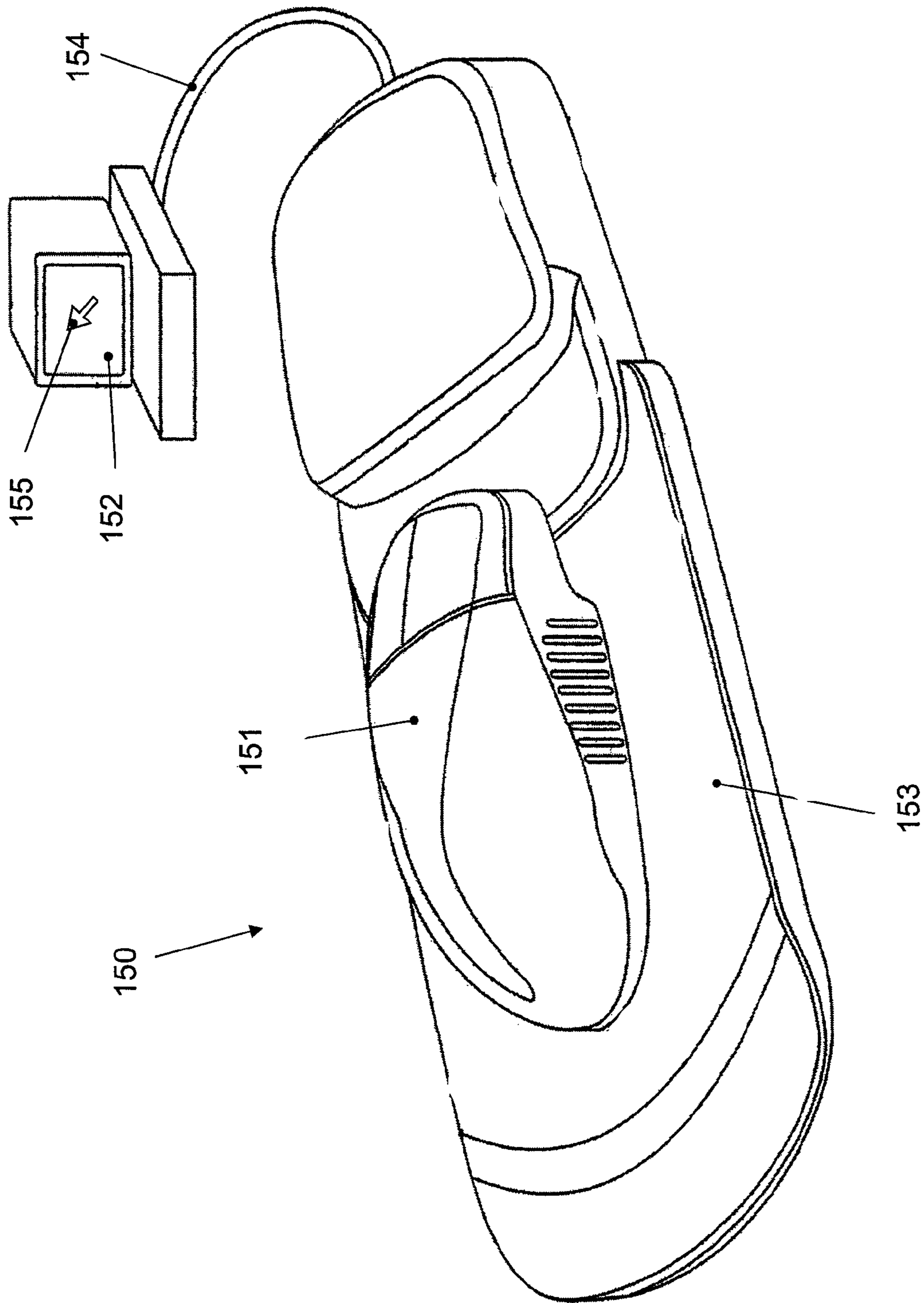


Fig. 15

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INPUT DEVICE

CROSS-REFERENCE TO RELATED
APPLICATIONS

This application claims the benefit of U.S. Provisional Application No. 60/741,254 filed on Dec. 1, 2005 entitled "EINGABEVORRICHTUNG", which is incorporated herein in its entirety.

TECHNICAL FIELD

The invention relates to an input device, especially for a motor vehicle, said input device comprising a touch screen.

BACKGROUND

A touch screen is known e.g., from DE 201 02 197 U1. DE 201 02 197 U1 discloses a touch screen for visually representing electronic signals and for inputting signs and symbols by touching the screen for confirmation purposes. It includes a functional plane for visual representation and keystroke input and a higher-level protective plane corresponding thereto that is deformable at certain points. In this context, when certain points of the functional plane are selected by touching-type contact across the protective plane, at least one confirmation signal is generated for the user's sense of touch (haptic stimulus) that is perceptible at the position of the point of contact in the deformed protective plane, and the confirmation signal for the sense of touch (haptic stimulus) is generated by vibration elements eccentrically positioned within and/or underneath the functional plane. In addition, in the touch screen known from DE 201 02 197 U1, the generated vibrations are transmitted from the functional plane to the protective plane as the result of direct contacting of the two planes and/or via the edge regions of the planes by way of rigid or elastic connection elements.

In addition, touch screens are known, e.g., from U.S. Pat. No. 4,885,565 and EP 920 704 B1. Suitable touch screens can be obtained e.g., from 3M™ (see www.3m.com). Further details concerning touch screens may be gathered e.g., from EP 1 560 102 A1.

Furthermore, a touch control with haptic feedback for inputting signals into a computer and for outputting forces to a user of the touch control unit for haptic feedback is known from DE 201 80 024 U1 or the corresponding WO 01/54109 A1, in which the touch control comprises a touch input device having an approximately flat contact surface, which is operated in such a way that it inputs a positional signal into a processor of the computer, based on a position on the touch surface that the user touches, during which the positional signal indicates the position in two dimensions. The touch control according to WO 01/54109 A1 further comprises at least one actuator connected to the touch input device, in which the actuator outputs a force on the touch input device in order to provide a haptic sensation for the user touching the touch surface, wherein the actuator outputs the force based on force information released by the processor directly on the touch input device.

Haptic feedback is further disclosed in U.S. Pat. No. 6,429,846, in WO 03/038800 A1, in U.S. Pat. No. 5,988,902, in WO 99/26230 A1 (incorporated by reference), in WO 97/21160 A1, in DE 200 22 244 U1 and in WO 03/41046 A1. WO 99/26230 A1 and corresponding EP 1 036 390 B1 disclose a method for interfacing a multi-tasking graphical environment implemented on a host computer with a force feedback interface device coupled to said host computer, wherein a plurality

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of application programs are running in said multi-tasking environment, the method comprising: creating a context associated with each application program running in said multi-tasking graphical environment, said contexts being allocated in the memory of said host computer; receiving force effect commands from said application programs, said force effect commands commanding said force feedback interface device to output a force effect specified by said command; storing said force effect commands into said contexts, wherein each of said contexts is associated with one of said application programs running on said host computer, and wherein each of said force effect commands is stored in a context associated with said application program that sent said force effect command; and sending said force effect commands in said context of an application program to said force feedback device when said application program is active in said multi-tasking environment.

U.S. Pat. No. 6,118,435 discloses a touch panel.

SUMMARY

It is the object of the invention to specify an improved input device and to lower the costs for producing an input device.

The aforementioned object is attained by an input device, especially for a motor vehicle, said input device comprising a display

a touch screen arranged above the display and having an operating surface,

an actuator for moving the touch screen in at least one direction, and

a control unit for visually representing changeable operating information and operating elements on the display, for detecting a position of a touching of the operating surface and for haptic feedback by controlling the actuator,

wherein a file or a data set is stored in the control unit or in a memory assigned to the control unit, said file or data set comprising graphical information for representing at least operating information or at least one operating element and also control information for a haptic feedback assigned to the operating information or to the operating element.

Haptic feedback within the meaning of the invention is especially a movement, which the user can sense and which points to a successful operation or produces a (make-believe) spatial structure.

An operating element, which can be represented by means of the display, can be e.g., a push-button sensor, a switch, a slider, a turning knob, a press button or the like within the meaning of the invention.

The aforementioned input device is especially suited for operating motor vehicles. However, the aforementioned input device can also be a part of a PC, a notebook, a PDA, a messenger, a cellular phone and/or a mobile device for the playback of music or films.

In an embodiment of the invention, the file is an image file. An image file can be e.g., a file in the JPEG, GIF, or BITMAP format. In an alternative embodiment of the invention, the file or the data set comprises commands in a markup language. A suitable markup language can be e.g., XML, HTML, or 3soft-Guide.

The aforementioned object is further attained by a data carrier with a file stored thereon or with a data set stored thereon, said file or said data set comprising

graphical information for representing at least operating information or at least one operating element on a display

and

control information for a haptic feedback assigned to the operating information or to the operating element by moving a touch screen arranged above the display and/or moving an input element interacting with the display.

An aforementioned input element interacting with the display can be e.g., a touch panel, a haptic mouse, as disclosed in EP 1 036 390 B1, or a haptic joystick.

Haptic feedback within the meaning of the invention is especially a movement, which the user can sense and which points to a successful operation or produces a (make-believe) spatial structure.

An operating element, which can be represented by means of the display, can be e.g., a pushbutton sensor, a switch, a slider, a turning knob, a press button or the like.

In an embodiment of the invention, the file is an image file. An image file can be e.g., a file in the JPEG, GIF, or BITMAP format. In an alternative embodiment of the invention, the file or the data set comprises commands in a markup language. A suitable markup language can be e.g., XML, HTML, or 3soft-Guide.

The aforementioned object is further attained by an input device, especially for a motor vehicle, said input device comprising

- a display
- an input device interacting with the display,
- an actuator for moving the input device interacting with the display in at least one direction, and
- a control unit for visually representing changeable operating information and operating elements on the display, for detecting a movement of the input element interacting with the display and for the haptic feedback by controlling the actuator,

wherein a file or a data set is stored in the control unit or in a memory assigned to the control unit, and wherein said file or dataset comprises graphical information for representing at least operating information or at least one operating element and also control information for a haptic feedback assigned to the operating information or to the operating element.

An aforementioned input element interacting with the display can be e.g., a touch panel, a haptic mouse, as disclosed in EP 1 036 390 B1, or a haptic joystick.

Haptic feedback within the meaning of the invention is especially a movement, which the user can sense and which points to a successful operation or produces a (make-believe) spatial structure.

An operating element, which can be represented by means of the display, can be e.g., a push-button sensor, a switch, a slider, a turning knob, a press button or the like within the meaning of the invention.

In a suitable manner, the aforementioned input device can be a part of a PC, a notebook, a PDA, a messenger, a cellular phone, and/or a mobile device for the playback of music or films.

In an embodiment of the invention, the file is an image file. An image file can be e.g., a file in the JPEG, GIF, or BITMAP format. In an alternative embodiment of the invention, the file or the data set comprises commands in a markup language. A suitable markup language can be e.g., XML, HTML, or 3soft-Guide.

The aforementioned object is further attained by a method for producing an input device comprising a display and an input element interacting with the display, wherein graphical information for representing at least operating information or at least one operating element on a display and control information for a haptic feedback assigned to the operating information or to the operating element by moving the input element interacting with the display is stored in a file or a data set.

Such an input element interacting with the display can be e.g., a touch screen arranged above the display, a touch panel, a haptic mouse, as disclosed in EP 1 036 390 B1, or a haptic joystick.

Haptic feedback within the meaning of the invention is especially a movement, which the user can sense and which points to a successful operation or produces a (make-believe) spatial structure.

In another embodiment of the invention, additional graphical information for representing at least additional operating information or at least one additional operating element on a display and additional control information for a haptic feedback assigned to the additional operating information or to the additional operating element by moving the input element interacting with the display is stored in an additional file or an additional data set.

In another embodiment of the invention, the file and the data set or the additional file and the additional data set is selected for implementing an operating mask, which can be represented on the display.

In another embodiment of the invention, the graphical information is automatically evaluated by means of a pattern recognition. An evaluation in this sense is especially supposed to be the identification of geometric structures and especially their assignment to certain classes of geometric structures. Thus, an aforementioned evaluation of graphical information can detect e.g., a rectangle, which is supposed to serve as an operating element, or detect streets in a map (as graphical information).

In another embodiment of the invention, control information is automatically assigned to the graphical information as a function of the evaluation of the graphical information. Thus, e.g., a certain haptic feedback can be assigned, for example, to an operating element detected as a rectangle. Provision can also be made for assigning a certain haptic feedback to streets so that a user can feel the latter as elevations.

In another embodiment of the invention, the file is an image file. An image file can be e.g., a file in the JPEG, GIF, or BITMAP format. In an alternative embodiment of the invention, the file or the data set comprises commands in a markup language. A suitable markup language can be e.g., XML, HTML, or 3soft-Guide.

The aforementioned object can be further attained by a method for producing an input device comprising a display and an input element interacting with the display, wherein graphical information for representing at least operating information or at least one operating element on the display is evaluated automatically by means of a pattern recognition. An evaluation in this sense is especially supposed to be the identification of geometric structures and especially their assignment to certain classes of geometric structures. Thus, an aforementioned evaluation of graphical information can detect e.g., a rectangle, which is supposed to serve as an operating element, or detect streets in a map (as graphical information).

Such an input element interacting with the display can be e.g., a touch screen arranged above the display, a touch panel, a haptic mouse, as disclosed in EP 1 036 390 B1, or a haptic joystick.

Haptic feedback within the meaning of the invention is especially a movement, which the user can sense and which points to a successful operation or produces a (make-believe) spatial structure.

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In an embodiment of the invention, the control information for a haptic feedback assigned to the operating information or the operating element by moving the input element interacting with the display is assigned automatically to the graphical information as a function of the evaluation of the graphical information.

Thus e.g., a certain haptic feedback can be assigned, for example, to an operating element detected as a rectangle. Provision can also be made for assigning a certain haptic feedback to streets so that a user can feel the latter as elevations.

In another embodiment of the invention, the file is an image file. An image file can be e.g., a file in the JPEG, GIF, or BITMAP format. In an alternative embodiment of the invention, the file or the data set comprises commands in a markup language. A suitable markup language can be e.g., XML, HTML, or 3softGuide.

The aforementioned object is further attained by a method for producing an input device comprising a display and an input element interacting with the display, wherein control information for a haptic feedback assigned to operating information or to an operating element by moving the input element interacting with the display is created in the syntax of a markup language. A suitable markup language can be e.g., XML, HTML, or 3softGuide.

Such an input element interacting with the display can be e.g., a touch screen arranged above the display, a touch panel, a haptic mouse, as disclosed in EP 1 036 390 B1, or a haptic joystick.

Haptic feedback within the meaning of the invention is especially a movement, which the user can sense and which points to a successful operation or produces a (make-believe) spatial structure.

In an embodiment of the invention, graphical information for representing the operating information or the operating element on a display is created in the syntax of the markup language.

In another embodiment of the invention, the graphical information and the control information are combined in a data set in the syntax of the markup language.

The aforementioned object is further attained by a method for producing an input device comprising a display and an input element interacting with the display, wherein an operating mask, which can be represented on the display, is implemented by selecting a file or a data set from a plurality of files or data sets, each file or each data set of this plurality of files or data sets comprising

graphical information for representing at least operating information or at least one operating element on a display and

control information for a haptic feedback assigned to the operating information or to the operating element by moving a touch screen arranged above the display or an input element interacting with the display.

Such an input element interacting with the display can be e.g., a touch screen arranged above the display, a touch panel, a haptic mouse, as disclosed in EP 1 036 390 B1, or a haptic joystick.

Haptic feedback within the meaning of the invention is especially a movement, which the user can sense and which points to a successful operation or produces a (make-believe) spatial structure.

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A data set within the meaning of the aforementioned inventions is especially a related set of commands. A data set within the meaning of the aforementioned inventions is especially a related set of program code.

A motor vehicle within the meaning of the aforementioned inventions is especially a land vehicle, which can be used individually in road traffic. Motor vehicles within the meaning of the invention are especially not limited to land vehicles having an internal combustion engine.

Additional advantages and details will become apparent from the following description of example embodiments.

BRIEF DESCRIPTION OF THE DRAWINGS

FIG. 1 illustrates an example embodiment for a motor vehicle;

FIG. 2 is the schematic diagram of an example embodiment of an input device;

FIG. 3 illustrates a perspective plan view of the input device shown in FIG. 2;

FIG. 4 illustrates the cross-section of the input device shown in FIG. 2;

FIG. 5 illustrates the input device shown in FIG. 2 from below;

FIG. 6 illustrates the input device shown in FIG. 2 when representing an operating mask for adjusting the balance;

FIG. 7 illustrates a deflection of a touch screen;

FIG. 8 illustrates a deflection of a touch screen;

FIG. 9 illustrates the input device shown in FIG. 2 when representing an operating mask for adjusting certain parameters;

FIG. 10 illustrates a deflection of a touch screen;

FIG. 11 illustrates a method for producing the input device shown in FIG. 2,

FIG. 12 illustrates a program library or a file library;

FIG. 13 illustrates the input device shown in FIG. 2 when representing a display of a navigation system;

FIG. 14 illustrates a method for assigning control information for a haptic feedback assigned to operating information "Street" to a graphical representation of the operating information "Street"; and

FIG. 15 illustrates the schematic diagram of an example embodiment of an input device.

DETAILED DESCRIPTION

FIG. 1 illustrates an internal view of an example embodiment of a motor vehicle 1. A steering wheel 2 is arranged below a dashboard 3 in the motor vehicle 1. The dashboard 3 comprises an input device 4 arranged adjacent to the steering wheel 2. Alternatively or additionally, an input device corresponding to the input device 4 can also be arranged in the steering wheel 2.

FIG. 2 is a schematic diagram of the input device 4. FIG. 3 illustrates a perspective plan view of the input device 4. FIG. 4 illustrates the cross-section of the input device 4. FIG. 5 illustrates the input device 4 from below. The input device 4 comprises a housing 15, a display 12 arranged in the housing 15 for visually representing operating information and/or operating elements 60, 61, 62, 63 e.g., for operating the motor vehicle 1, a touch screen 11 arranged above the display 12 and connected to the housing 15 for detecting a touching of the touch screen 11 and for inputting of commands by touching an operating surface 16 of the touch screen 11 and an actuator 13 for moving the housing 15 and thus the touch screen 11 in relation to the display 12 in the x-direction, wherein x and y indicate the coordinates of an orthogonal coordinate system

of a plane that is parallel to the operating surface 16 of the touch screen 11. The input device 4 comprises a control unit 10 (not illustrated in FIG. 3, FIG. 4 and FIG. 5), by means of which different information can be represented by generating a corresponding display signal A on the display 12. Furthermore, the control unit 10 reads in a positional signal P generated by the touch screen 11, said positional signal indicating the position of a touching of the operating surface 16 or a pressing on the operating surface 16. In addition, the control unit 10 controls the motion of the actuator 13 by generating an actuator control signal S. The design of the actuator 13 can be inferred from e.g., EP 1 560 102 A1. In addition, e.g., piezo actuators or so-called voice coils can also be used as the actuator 13.

The touch screen 11 is fixed to the housing 15 outside. The housing 15 is transparent at least in the region indicated by reference numeral 17 below the touch screen 11. Alternatively, the touch screen 11 can also be designed as a part of the housing 15.

As illustrated in FIG. 4 and FIG. 5, the housing 15 comprises four openings 20 and 21, each of which is covered by a flexible sleeve 24, 25, 26 and 27 and through which mounting elements 22 and 23 are guided for fixing the display 12 on the steering wheel 2 or the dashboard 3. The housing 15 further comprises another opening, which is covered by another flexible sleeve 31 and through which a plug contact 30 is guided for the energy supply of the display 12 and for transmitting the display signal A to the display 12. The flexible sleeves 24, 25, 26, 27, and 31 can be made, for example, of an elastomer or can comprise an elastomer. Provision is made in particular for adapting the flexibility of the sleeves 24, 25, 26, 27 and 31 to the mass of the housing 15 including the touch screen 11 in such a way that the housing 15 (including the touch screen 11) together with the sleeves 24, 25, 26, 27 and 31 has a mechanical natural frequency of 5 Hz to 150 Hz. In this context, the natural frequency is especially adapted to the actuator 13 or the actuator 13 is selected correspondingly to the natural frequency.

The input device 4 comprises connection elements for the form-fit connection of the housing 15 to the display 12 so that the housing 15 can only move along a straight line in relation to the display 12. For this purpose, a connection element comprises at least one mounting element 44 or 45, which is or can be connected to the steering wheel 2 or to the dashboard 3 for fixing each of the rods 40 and 41. In addition, every connection element comprises at least one sliding element 42 and/or 43 connected to the housing 15 and having at least one slide bearing 46 and/or 47, by means of which the sliding element 42 and/or 43 can move along the rod 40 and/or 41. Provision can also be made for the sliding element 42 and/or 43 to be connected or connectable to the steering wheel 2 or to the dashboard 3 and for connecting the mounting element 44 and/or 45 to the housing 15 (permanently). The moving connection between the display 12 and the housing 15 can be implemented using the steering wheel 2 or the dashboard 3 or using an additional element. In this connection, e.g., both the sliding elements 42 and 43 as well as the mounting elements 44 and/or 45 can be fixed to a frame. This frame can in turn be connected to the steering wheel 2 or to the dashboard 3 for installation in the motor vehicle 1.

In an alternative design, the input device 4 comprises an aforementioned display, an aforementioned touch screen arranged above the display, and also a flexible element arranged between the display and the touch screen for preventing particles from penetrating between the display and the touch screen. In addition, the input device comprises an aforementioned actuator for moving the touch screen in rela-

tion to the display in at least a direction that is parallel especially in relation to the operating surface of the touch screen. The flexible element is advantageously arranged at the edge of the touch screen in such a way that it substantially does not hide the display surface of the display. In an advantageous design, the flexible element exhibits a rigidity, which is adapted in such a way to the mass of the touch screen that the touch screen together with the flexible element has a mechanical natural frequency of between 5 Hz and 150 Hz in the movement direction. The natural frequency is especially adapted to the actuator or the actuator is selected correspondingly to the natural frequency. The flexible element can be made of a foamed material, such as e.g., polyurethane or an elastomer. The flexible element can be designed according to U.S. Pat. No. 4,044,186 or the corresponding patent specification DE 2 349 499.

FIG. 6 illustrates the input device 4 when representing an operating mask for adjusting the (acoustic) balance in an infotainment system or a music system. The operating mask is stored as a code in a markup language in a memory 10A (illustrated in FIG. 2) of the control unit 10. A suitable markup language can be e.g., XML, HTML, or 3softGuide. Table 1 shows an example embodiment for the code in the markup language XML.

TABELLE 1

```

<?xml version="1.0" ?>
= <slider id="1">
  <title>Balance</title>
  <color>blue</color>
= <size>
  <height>15</height>
  <width>100</width>
  </size>
= <detents>
  <number>11</number>
  <shape>LittleTick</shape>
  <hapticeffect>sliderdetent1</hapticeffect>
  </detents>
= <centerdetent>
  <shape>BigTick</shape>
  <hapticeffect>sliderdetent2</hapticeffect>
  </centerdetent>
</slider>

```

The operating mask illustrated in FIG. 6 for adjusting the balance comprises a scale 51 in which a slider 50 illustrated on the display 12 can be moved. The scale 51 comprises eleven tick marks, wherein the middle tick mark is bigger than the other tick marks. The slider can move in increments each of which corresponds to a tick mark. In doing so, provision has been made for haptically “indicating” to the user the attainment of the next tick mark. For this purpose, the touch screen is deflected corresponding to the deflection illustrated in FIG. 7. For this purpose, the command line

<hapticeffect>sliderdetent1</hapticeffect> implemented in the syntax of the markup language XML is provided in the code illustrated in table 1.

In order to haptically “indicate” to the user the attainment of the next middle tick mark, the touch screen is deflected according to the deflection illustrated in FIG. 8. For this purpose, the command line

<hapticeffect>sliderdetent2</hapticeffect> implemented in the syntax of the markup language XML is provided in the code illustrated in table 1.

FIG. 9 illustrates the input device 4 when representing an operating mask for adjusting certain parameters. In this context, a rectangular pushbutton sensor 55 and a round operating button 56 are illustrated. The operating mask is stored as an

image file in the memory **10A** of the control unit. An image file can be e.g., a file in the JPEG, GIF, or BITMAP format. Table 2 shows an example embodiment of an image file in the imagemap format.

TABELLE 2

```
<map name="my_image_map">
<area shape="rect" coords="14,30,90,97"
  href="hot_region1.html" hapticeffect="pulse">
<area shape="circle" coords="115,107,32"
  href="hot_region2.html" hapticeffect="37 blip">
<area shape="default" nonref>
</map>
```

In doing so, provision is made for haptically "indicating" to the user a successful operation of the rectangular pushbutton sensor **55**. For this purpose, the touch screen is deflected corresponding to the deflection illustrated in FIG. 7. For this purpose, the line

href="hot_region1.html" hapticeffect="pulse">
is provided in the file shown in table 2.

In order to haptically "indicate" to the user the successful operation of the round operating button **56**, the touch screen is deflected according to the deflection illustrated in FIG. 10. For this purpose, the line

href="hot_region1.html" hapticeffect="blip">
is provided in the file illustrated in table 2.

FIG. 11 illustrates a method for producing the input device shown in FIG. 2. The method begins with a step **71**, in which control information for a haptic feedback assigned to operating information or to an operating element is created in the syntax of a markup language. An example of such control information in the syntax of a markup language is the command line illustrated in table 1

```
<hapticeffect>sliderdetent1</hapticeffect>
```

In an optional step **72**, a program library or a file library **80** with files or data sets **81, 82, 83, 84, 85** is created as illustrated in FIG. 12, wherein a file or a data set **81, 82, 83, 84, 85** comprises

graphical information **81A, 82A, 83A, 84A, 85A** for representing at least operating information or at least one operating element on a display

and

control information **81B, 82B, 83B, 84B, 85B** for a haptic feedback assigned to the operating information or to the operating element.

Step **72** and step **71** are followed by step **73**, in which an operating mask is created by selecting a file or a data set **81, 82, 83, 84, 85** or by selecting several files or data sets **81, 82, 83, 84, 85** and/or in which an operating mask is created in the syntax of the markup language inter alia by using the code for haptic feedback. In another step **74**, the operating mask is implemented in the control unit **10**, e.g., by storing it in the memory **10A**.

In an alternative or supplemented embodiment of the method described with reference to FIG. 11, the control information, as described referring to FIG. 9 or table 2, for a haptic feedback assigned to the operating information or to the operating element is integrated into an image file.

FIG. 13 illustrates the input device **4** when representing a display for a navigation system, wherein the reference numerals **90** and **91** indicate a map and a field with direction information **92** respectively. In an example embodiment, provision has been made for the user to feel the streets **95** illustrated on the map **90** as (raised) elevations. In doing so, provision has been made for automatically assigning control information for a haptic feedback assigned to the operating information

"Street" to the graphical representation of the operating information "Street," according to a method described in FIG. 14.

In this connection, according to the method described in FIG. 14, a pattern recognition **100** of the graphical information "map" **110** takes place, in order to identify the geometric structures of the graphical information "map" **110**, especially for identifying the graphical information "Street." The pattern recognition **100** is followed by the actual assignment **101** of the control information for the haptic feedback assigned to the operating information "Street" to the graphical representation of the operating information "Street." The result is a data pool **111**, in which a haptic feedback is assigned to the graphical description of the streets. Said haptic feedback conveys the user the feeling of the streets being elevated in a raised form from the surface of the touch screen **11**.

Provision can also be made for assigning a haptic feedback in a point of interest (POI) included in a Geographical Information System (GIS), such as e.g., the St Bartholomew's Church indicated by reference numeral **96**. Said haptic feedback makes the user feel the church and/or signals to a user the successful selection of the corresponding point of interest.

FIG. 15 is a schematic diagram of an example embodiment of an input device **150**. The input device **150** comprises a monitor **152** corresponding to the display **12** and a haptic mouse **151** corresponding to the touch screen **11**, wherein said haptic mouse can move on a mouse pad **153** connected to the monitor **152** via a data line **154**. An input device comprising a monitor and a haptic mouse is disclosed in WO 99/26230 A1 or the corresponding EP 1 036 390 B1. A haptic feedback corresponding to that described in the example embodiments relating to the touch screen **11** can be created by means of the haptic mouse **151**. A visual assignment between the haptic mouse **151** and the monitor **152** can take place e.g., using a mouse pointer **155**. The methods described with reference to the input device **4** in the FIGS. 6 to 14 can be transferred similarly to the input device **150**.

LIST OF REFERENCE NUMERALS

- 1 Motor vehicle
- 2 Steering wheel
- 3 Dashboard
- 4, 150 Input device
- 10 Control unit
- 10A Memory
- 11 Touch screen
- 12 Display
- 13 Actuator
- 15 Housing
- 16 Operating surface
- 17 Region
- 20, 21 Opening
- 22, 23 Mounting element
- 24, 25, 26, 27, 31 Sleeve
- 30 Plug contact
- 40, 41 Rod
- 42, 43 Sliding element
- 44, 45 Mounting element
- 46, 47 Slide bearing
- 50 Slider
- 51 Scale
- 55 Pushbutton sensor
- 56 Operating knob
- 60, 61, 62, 63 Operating element
- 71, 72, 73, 74 Step
- 80 Program library or file library
- 81, 82, 83, 84, 85 File or data set

81A, 82A, 83A,
 84A, 85A Graphical information
 81B, 82B, 83B,
 84B, 85B Control information for a haptic feedback assigned
 to operating information or to an operating element
 90 Map
 91 Field with direction information
 92 Direction information
 95 Streets
 96 Point of interest or St. Bartholomew's church
 100 Pattern recognition
 101 Assignment of control information for the haptic feed-
 back assigned to operating information "Street" to a
 graphical representation of the operating information
 "Street"
 110 Graphical information "map"
 111 Data pool
 151 Haptic mouse
 152 Monitor
 153 Mouse pad
 154 Data line
 155 Mouse pointer
 A Display signal
 P Positional signal
 S Control signal
 t Time
 x, y Coordinates

The invention claimed is:

1. An input device comprising:
 - a display;
 - a touch screen arranged above the display and comprising
 an operating surface;
 - an actuator for moving the touch screen in at least one
 direction;
 - a memory storing a file or data set comprising graphical
 information representing a geographic map including at
 least one geometrical structure corresponding to at least
 one operating element; and
 - a control unit for:
 - accessing the file or data set from the memory;
 - visually representing the graphical information from the
 file or data set by displaying the geographic map
 including the at least one geometrical structure on the
 display;
 - automatically identifying the geometrical structures in
 the displayed map using pattern recognition of the
 graphical information representing the displayed
 map, wherein the graphical information and geo-
 metrical structures do not relate to a detection of a user
 or other physical object by the input device;
 - automatically assigning control information for a haptic
 feedback to each operating element corresponding to
 an identified geometrical structure;
 - automatically detecting a position of a touching on the
 operating surface;
 - automatically determining that the position of the touch-
 ing corresponds to an identified geometrical structure
 corresponding to a particular operating element;
 - automatically determining the haptic feedback assigned
 to the particular identified operating element; and
 - generating the determined haptic feedback by control-
 ling the actuator to move the touch screen in at least
 one direction.
2. An input device according to claim 1, wherein the file is
 an image file.
3. An input device according to claim 1, wherein the file or
 the data set comprises commands in a markup language.

4. A method for producing an input device comprising a
 display and an input element interacting with the display; said
 method comprising:
 - storing in memory a file or data set comprising graphical
 information for representing a geographic map includ-
 ing at least one geometrical structure corresponding to at
 least one operating element;
 - visually representing the graphical information from the
 file or data set by displaying the geographic map includ-
 ing the at least one geometrical structure on a display;
 - automatically evaluating the graphical information to iden-
 tify the geometrical structures in the displayed map,
 wherein the automatic evaluation is performed by means
 of a pattern recognition of the graphical information
 representing the displayed map, wherein the graphical
 information and geometrical structures do not relate to a
 detection of a user or other physical object by the input
 device;
 - automatically assigning control information for a haptic
 feedback to each operating element corresponding to an
 identified geometrical structure;
 - automatically detecting a touching of an identified geo-
 metrical structure corresponding to a particular operat-
 ing element displayed on the operating surface;
 - automatically determining the haptic feedback assigned to
 the particular identified operating element; and
 - automatically generating the determined haptic feedback
 to move the input element screen interacting with the
 display.
5. A method for producing an input device comprising a
 display and an input device interacting with the display; said
 method comprising:
 - automatically identifying a particular geometrical struc-
 ture in a displayed map by means of pattern recognition
 of graphical information representing the displayed
 map, the graphical information and geometrical struc-
 tures not relating to a detection of a user or other physical
 object by the input device;
 - automatically determining an operating element corre-
 sponding to the identified geometrical structure in the
 displayed map;
 - automatically creating control information for a haptic
 feedback assigned to the operating element by moving
 the input element interacting with the display, wherein
 the control information is created in the syntax of a
 markup language.
6. A method according to claim 5; said method further
 comprising:
 - the creation of graphical information for representing the
 operating information or the operating element on a
 display, wherein the graphical information is created in
 the syntax of the markup language.
7. A method according to claim 6; said method further
 comprising:
 - the combination of the graphical information and the con-
 trol information in a data set in the syntax of the markup
 language.
8. A method for producing an input device comprising a
 display and an input element interacting with the display; said
 method comprising:
 - implementing an operating mask, which can be repre-
 sented on the display, by selecting a file or a data set from
 a plurality of files or data sets, wherein each file or each
 data set of this plurality of files or data sets comprises
 graphical information for representing a geographic
 map including at least one geometrical structure corre-

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sponding to at least one operating element on a display and control information for a haptic feedback assigned to each operating element;
visually representing the graphical information from the file or data set by displaying the geographic map including the at least one geometrical structure on the display;
5 automatically identifying the geometrical structures in the displayed map using pattern recognition of the graphical information representing the displayed map, the graphical information and geometrical structures not relating
10 to a detection of a user or other physical object by the input device;

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automatically detecting a touching of an identified geometrical structure in the displayed map, the identified geometrical structure corresponding to a particular operating element;
automatically determining the haptic feedback assigned to the particular identified operating element; and
automatically generating the determined haptic feedback to move the input element screen interacting with the display.

* * * * *