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(54) **MODIFIABLE KNOWLEDGE BASE IN A MOBILE DEVICE**

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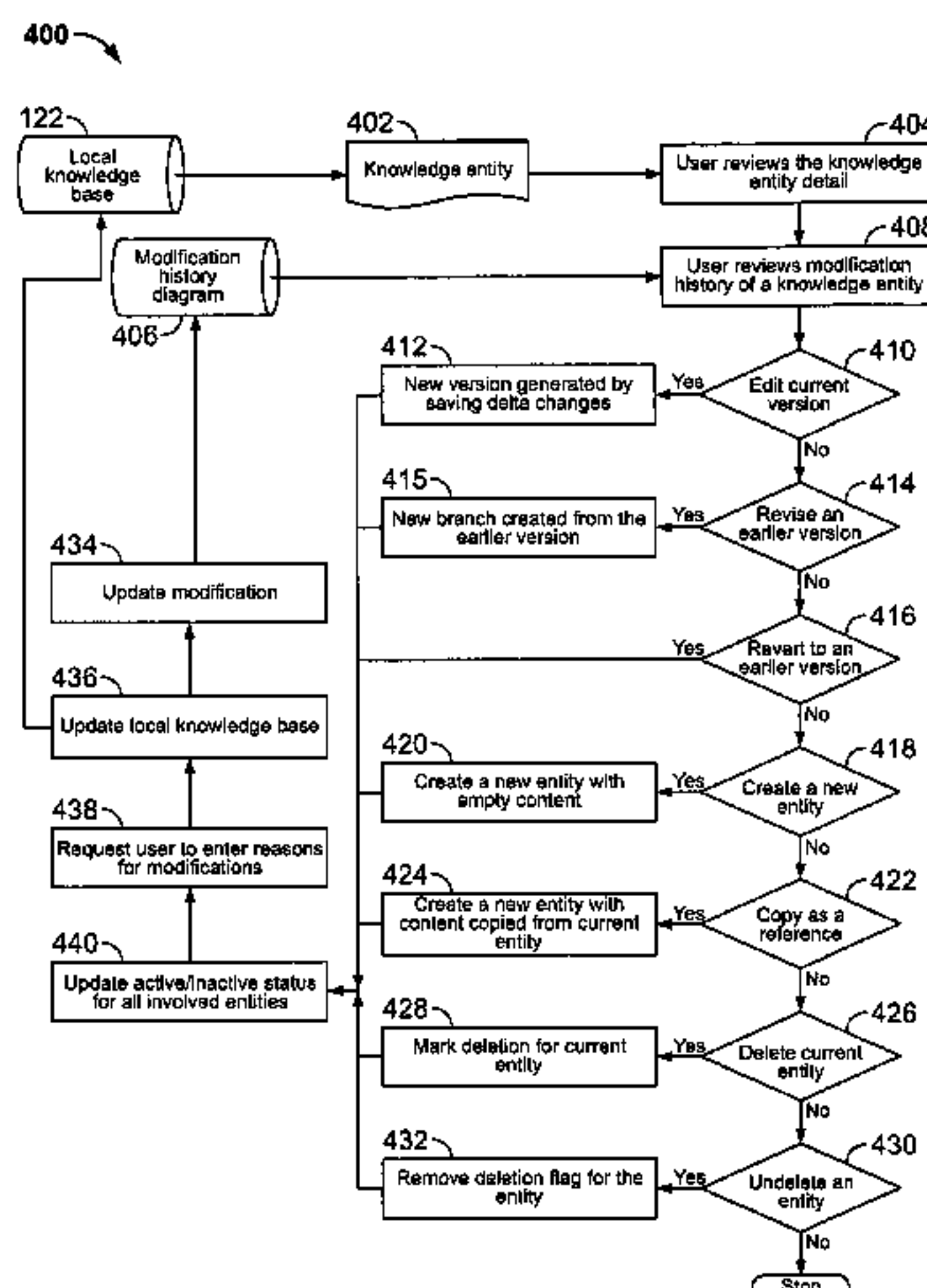
(57) **ABSTRACT**

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One implementation provides a method for modifying a knowledge base on a client device. The method includes receiving input from a user of the client device specifying a first proposed modification to the knowledge base, modifying the knowledge base as specified by the first proposed modification, and subsequently receiving electronic information from a host server specifying a second proposed modification to the knowledge base. The method further includes comparing the second proposed modification to the first proposed modification previously made to the knowledge base and, upon comparison, determining whether to modify the knowledge base as specified by the second proposed modification.

14 Claims, 5 Drawing Sheets



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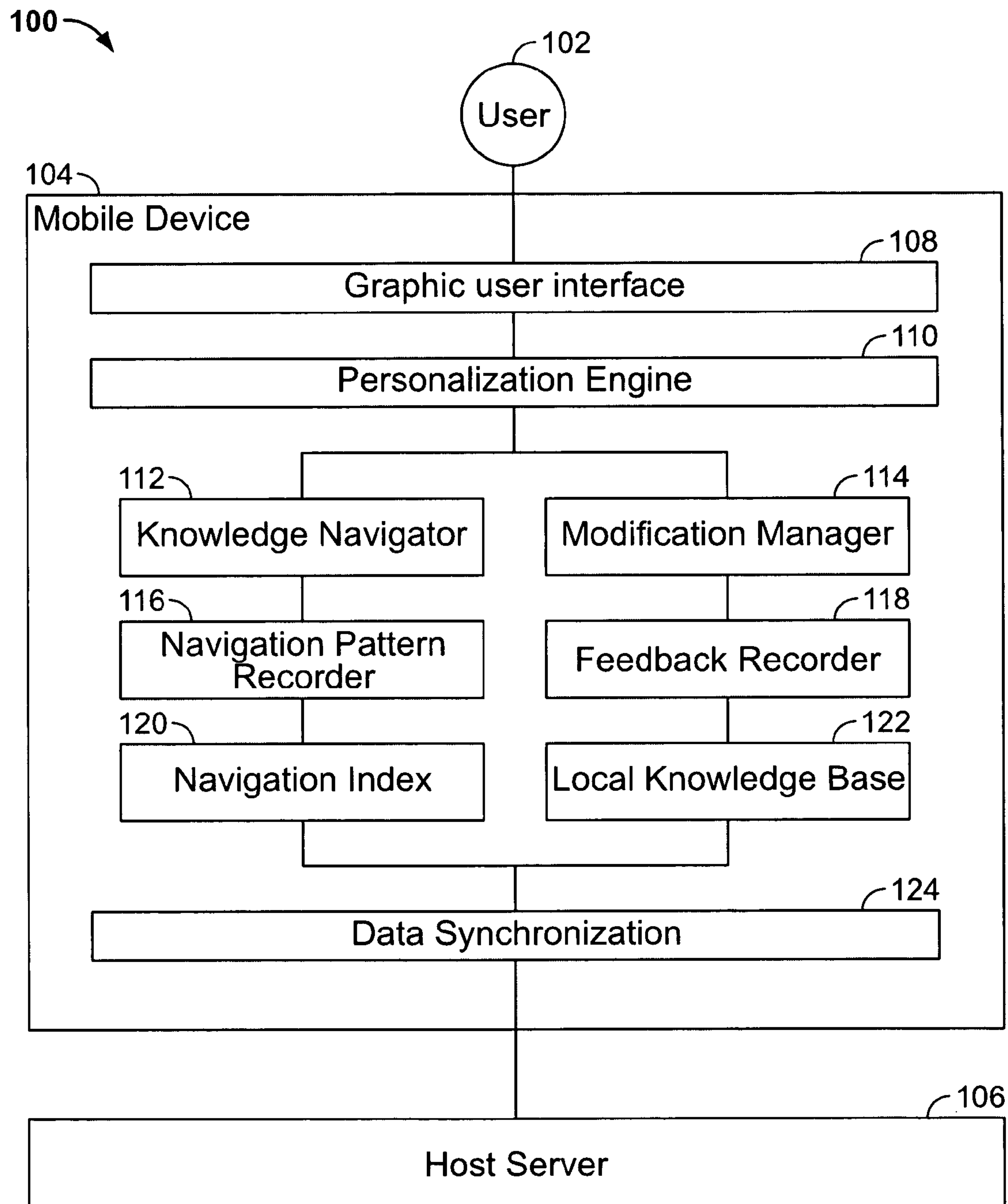


FIG. 1

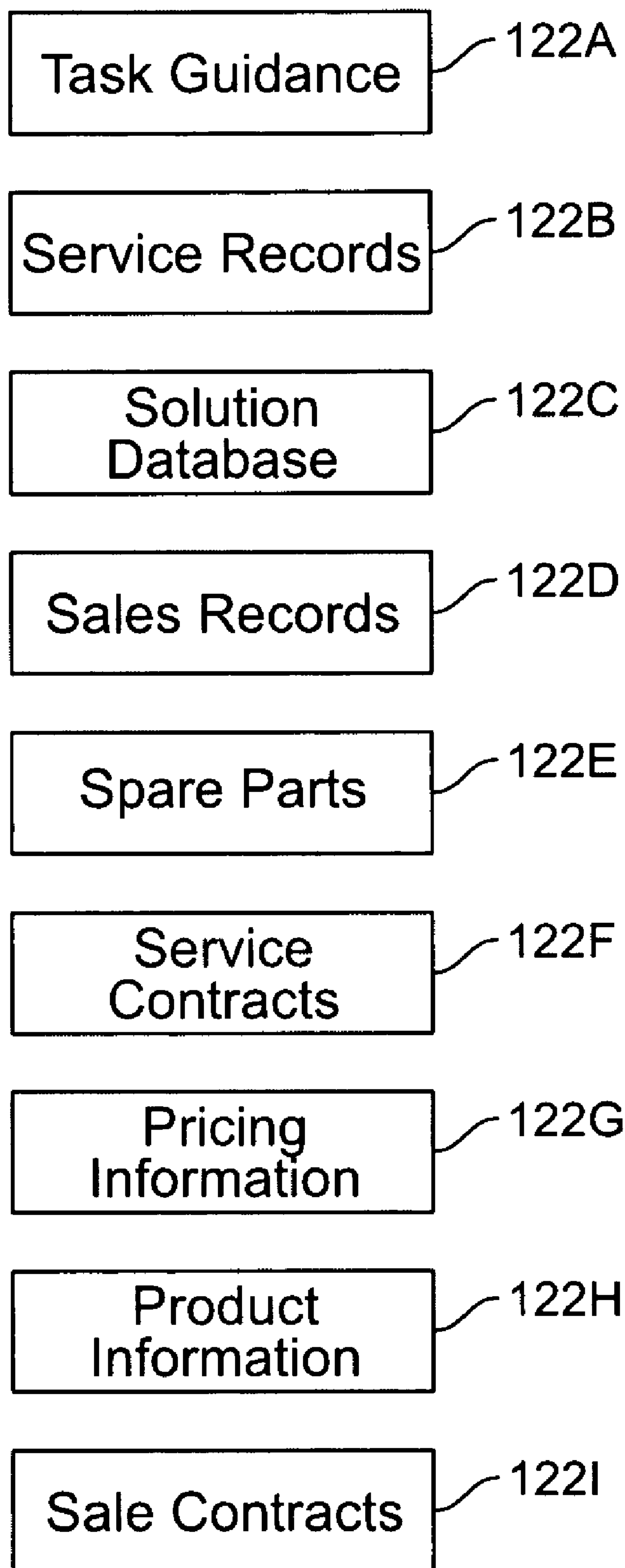


FIG. 2

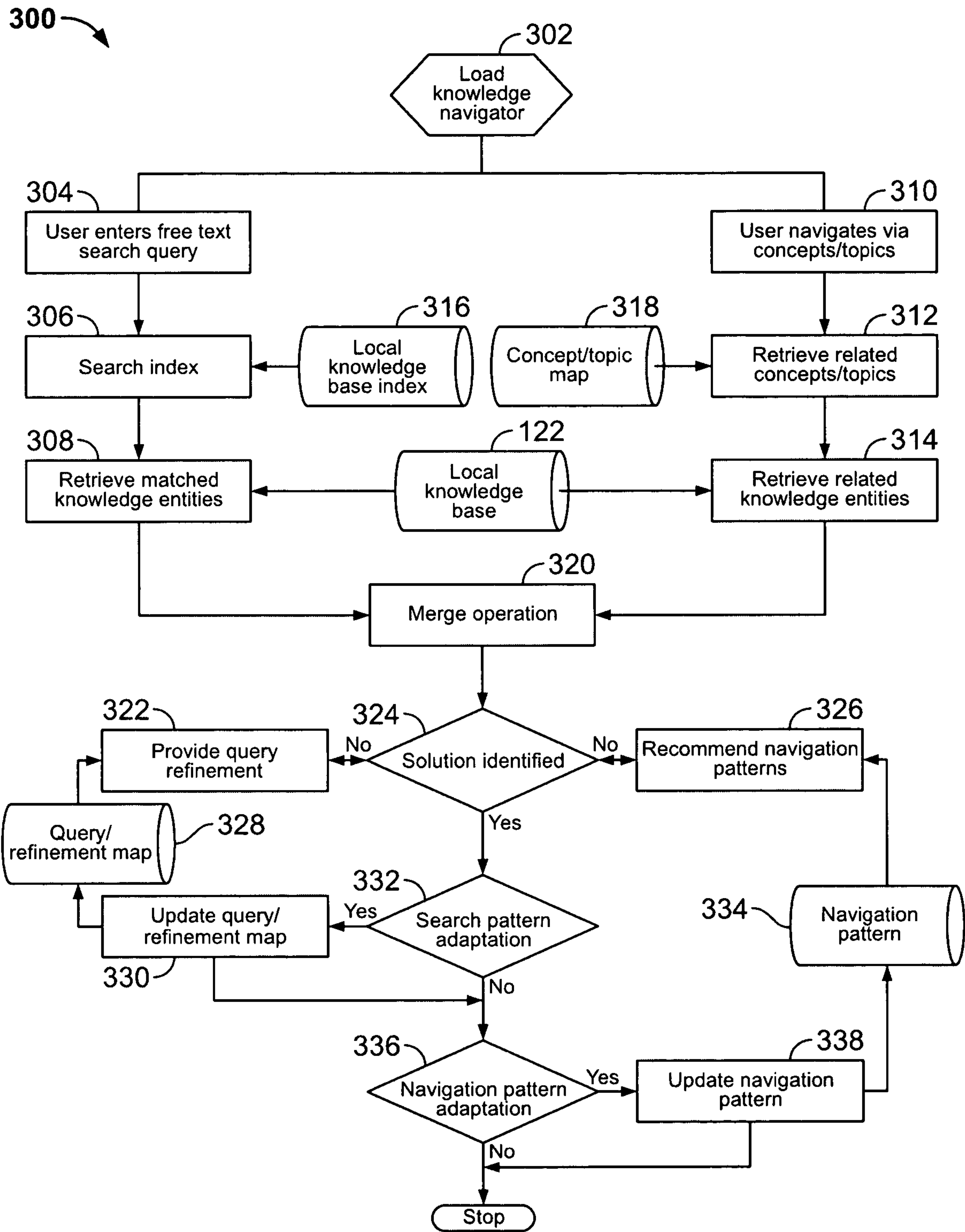


FIG. 3

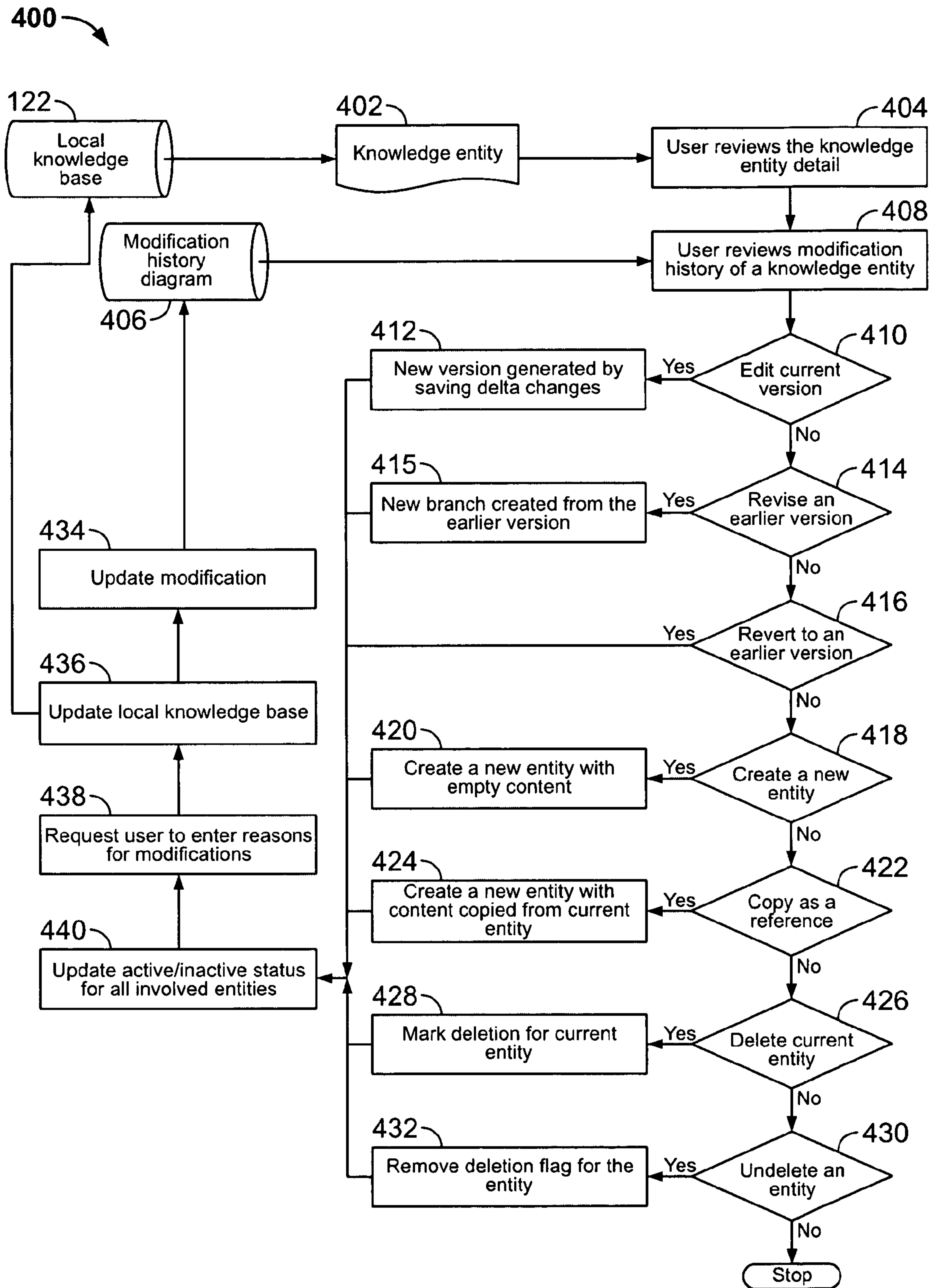


FIG. 4

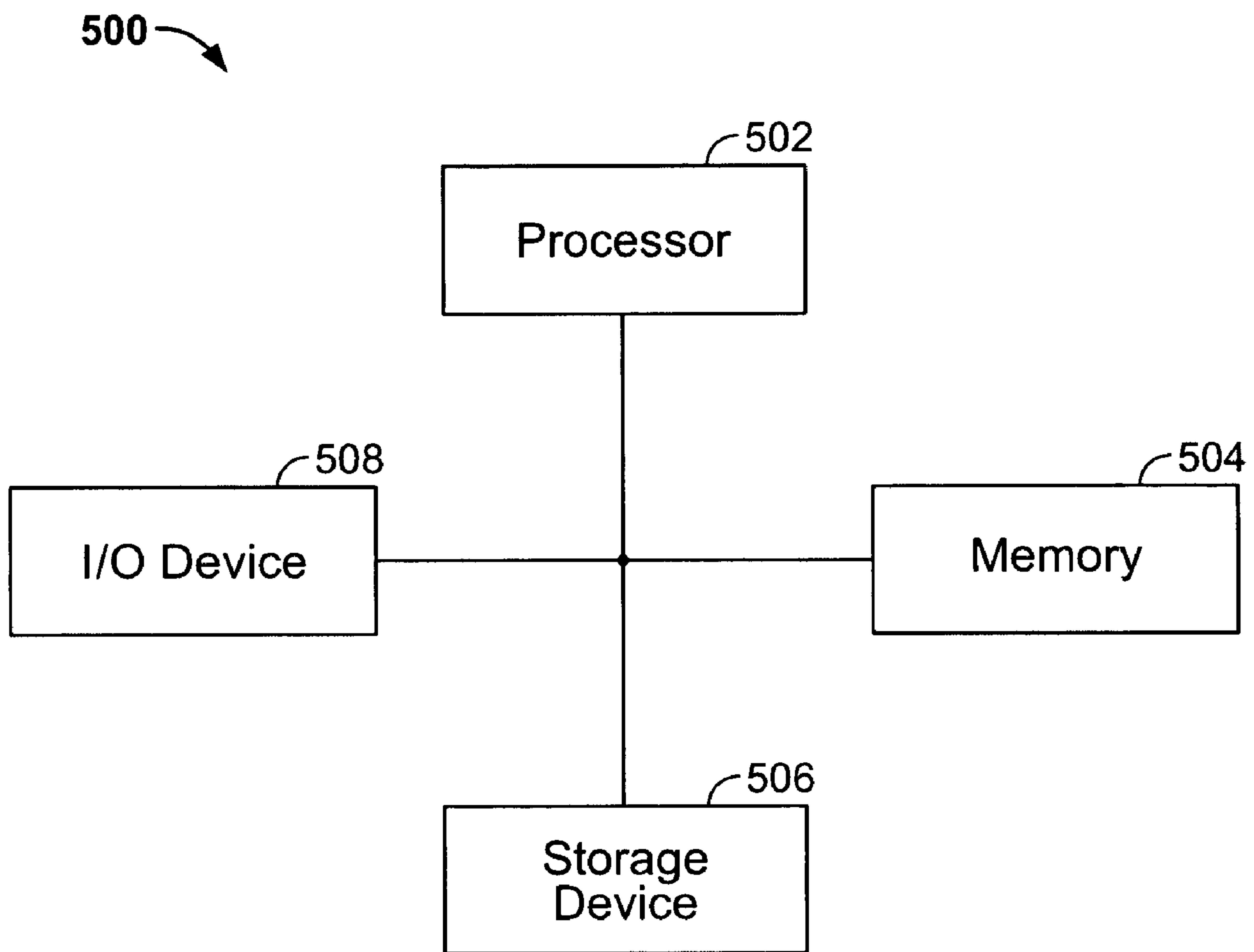


FIG. 5

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MODIFIABLE KNOWLEDGE BASE IN A MOBILE DEVICE

TECHNICAL FIELD

This application relates to modifiable knowledge bases for use in computing systems.

BACKGROUND

In today's technology age, information and information sources are plentiful. On the World Wide Web, for example, individuals are capable of obtaining information from all over the world. Database and web servers may provide users with information about fixing a car, buying products or services, and the like.

Host servers are typically capable of storing a wide variety of information. In many instances, these servers maintain knowledge repositories to store various forms of knowledge. These knowledge repositories include one or more knowledge bases that each contain a specific type of knowledge. For example, the knowledge repository may include one knowledge base for storing automotive product information and another knowledge base for storing customer shipping information. The host servers frequently need to update and maintain the knowledge contained within these knowledge bases over time.

In addition, the host servers often interact with other external systems running business applications. These external systems are often coupled to the host servers using network connections, such as Internet, Ethernet, or wireless connections. For example, a service technician may use an external system, such as a personal data assistant (PDA) system, that is coupled to a host server using a wireless network connection. In another example, a call-center agent may use a call-center application running on an external system that is coupled to the host server using an Internet connection.

External systems that interact with host servers often include local knowledge bases. When these external systems operate and interact with the host servers, they frequently need to update the information contained within these local knowledge bases.

SUMMARY

Various implementations are provided herein. One implementation provides a method for modifying a knowledge base on a client device. The method includes receiving input from a user of the client device specifying a first proposed modification to the knowledge base, modifying the knowledge base as specified by the first proposed modification, and subsequently receiving electronic information from a host server specifying a second proposed modification to the knowledge base. The method further includes comparing the second proposed modification to the first proposed modification previously made to the knowledge base and, upon comparison, determining whether to modify the knowledge base as specified by the second proposed modification.

Various implementations may provide certain advantages. For example, one implementation provides an improvement to the contents of a local knowledge base on a client device, such as a mobile device, based upon usage metrics. The client device is capable of improving the usage of knowledge entities locally, after they have been acquired from a host server. The client device records the usage of the entities and adapts to a user's navigation behavior for locating different knowledge entities via a navigation tool. Furthermore, the user is

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able to manage the corresponding changes to the local knowledge base on the client device.

The details of one or more implementations are set forth in the accompanying drawings and the description below. Other features, objects, and advantages will be apparent from the description and drawings, and from the claims.

DESCRIPTION OF DRAWINGS

FIG. 1 is a block diagram of a system that includes a modifiable knowledge base in a mobile device, according to one implementation.

FIG. 2 is a diagram of various examples of modifiable knowledge bases that may be used within the mobile device shown in FIG. 1.

FIG. 3 is a flow diagram of a method for processing information contained in the knowledge base shown in FIG. 1, according to one implementation.

FIG. 4 is a flow diagram of a method for modifying the knowledge base shown in FIG. 1, according to one implementation.

FIG. 5 is a block diagram of a computing device that may be included within the mobile device shown in FIG. 1, according to one implementation.

DETAILED DESCRIPTION

FIG. 1 is a block diagram of a system **100** that includes a modifiable knowledge base **122** in a mobile device **104**, according to one implementation. The system **100** includes a host server **106** that is coupled to the mobile device **104**, which is a client device. A user **102**, such as a field technician, uses the mobile device **104**. Typically, the host server **106** provides initialization information to the mobile device **104** that is used during creation and configuration of the knowledge base **122**. This initialization information may specify the type of knowledge that is to be stored within the knowledge base **122**, and may also include actual knowledge that is stored within the knowledge base **122**. During operation, the mobile device **104** receives input from the user **102** specifying a first proposed modification to the local knowledge base **122** that is contained within the mobile device **104**. For example, if the user **102** is a field technician, the user **102** may want to update service order or product information within the knowledge base **122** after interacting with a customer. Upon receipt of the user input, the mobile device **104** modifies the knowledge base **122** as specified by the first proposed modification received from the user **102**. Subsequently, the mobile device **104** receives electronic information from the host server **106** specifying a second proposed modification to the knowledge base **122**. This electronic information may include a command to modify the knowledge base **122** in a specified manner, or may also include actual knowledge that is to be stored within the knowledge base **122**.

Upon receipt of this electronic information from the host server **106**, the mobile device **104** determines whether to modify the knowledge base **122** as specified by the second proposed modification. This determination is based upon a comparison of the second proposed modification to the first proposed modification previously made to the knowledge base **122**. For example, if the previous modification made upon prior receipt of the input from the user **102** has a high priority, or if the user **102** is an expert user, the mobile device **104** may decide not to modify the knowledge base **122** as specified by the second proposed modification if it were to conflict with the previous modification. If the user **102** is a field technician, for example, the user **102** may modify the

knowledge base 122 that is customized specifically for the customers that the user 102 regularly interacts with. These customers may have specific preferences that are captured by the user 102 and stored within the knowledge base 122. If electronic information received from the host server 106 proposes to change these preferences or similar knowledge captured within the knowledge base 122, the mobile device 104 may determine not to enter these proposed changes provided by the host server 106. If the user 102 is an expert or highly trained user, the mobile device 104 may also choose not to modify the knowledge base 122 as proposed by the host server 106 in any way that would directly conflict with modifications proposed by the user 102. In this situation, modifications specified by the user 102 override any conflicting modifications proposed by the host server 106.

In one implementation, a modification manager 114 manages modifications that are made to the knowledge base 122. The modification manager 114 uses a set of rules to determine if and when modifications are incorporated into the knowledge base 122. In one implementation, the modification manager 114 may determine that the knowledge base 122 is to be modified as specified by the electronic information received from the host server 106. If, however, the modification manager 114 also includes a rule stating that previous modifications to the knowledge base 122 specified by the user 102 are to override conflicting modifications specified by the host server 106, the modification manager 114 will identify the modifications specified by the host server 106 in a new version of the knowledge base 122. During subsequent operations, however, the modification manager 114 will revert to a prior version of the knowledge base 122 that is based upon the previous modification made to the knowledge base 122 based upon input received from the user 102. In this fashion, the prior version of the knowledge base 122 can be used by the mobile device 104 but the new version corresponding the modifications specified by the host server 106 is still saved. The modification manager 114 is able to, at any point, change over to this new version. For example, if a rule used by the modification manager 114 is changed to specify that all modifications initiated by the host server 106 are to take precedence, the modification manager 114 can then change over to the new, saved version of the knowledge base 122.

In another scenario, the mobile device 104 may determine to modify the knowledge base 122 as specified by the electronic information received from the host server 106. For example, the modification manager 114 may include a rule specifying that any modification specified by electronic information received from the host server 106 overrides any previous modification made to the knowledge base 122 based upon input received from the user 102. In particular, the rule may specify that the knowledge base 122 is to be modified any time that the host server 106 requests such a modification. The host server 106 is often coupled to many additional mobile devices and may manage global changes to the knowledge bases contained in each of these mobile devices, including the mobile device 104. Each of these knowledge bases are capable of being synchronized with a master knowledge base contained on the host server.

Alternatively, the mobile device 104 may determine to modify the knowledge base 122 as specified by the electronic information received from the host server 106 when, for example, prior and conflicting modifications to the knowledge base 122 were proposed by a very inexperienced user 102. In this situation, the mobile device may determine that any modifications specified by the host server 106 are to override any modifications proposed by the inexperienced user 102. If such modifications proposed by the user 102 have

already been incorporated into the knowledge base 122, they are overwritten by the modifications specified by the host server 106.

Modifications to the knowledge base 122 may include additions of new knowledge entities, deletions of existing knowledge entities, or changes to existing knowledge entities contained within the knowledge base 122. The modification manager 114 manages all such additions, deletions, and changes to the associated knowledge entities upon receipt of input from the user 102.

As shown in FIG. 1, the mobile device includes a graphical user interface (GUI) application 108 that provides a means of interaction with the user 102. The GUI application 108 displays a GUI to the user 102 on a display device, according to one implementation. The GUI displays various windows or other screen elements to the user 102 and is also capable of accepting input from the user 102. For example, the user 102 may use the GUI provided by the GUI application 108 to specify modifications that are to be made within the knowledge base 122. The user 102 may enter free-form text, or more alternatively make menu selections to specify these modifications.

The GUI application 108 is coupled to a personalization engine 110. The personalization engine 110 customizes the applications and operations of the mobile device according to the preferences of or input received from the user 102. For example, the user 102 may have a preference to view information within the GUI or to interact with the GUI application 108 in a particular way. This preference can be maintained and managed by the personalization engine 110. The personalization engine 110 may also manage customizations within the knowledge base 122. For example, if the user 102 has specified a particular modification within the knowledge base 122, the personalization engine 110 is able to keep track of this modification for later use. The personalization engine 110 is coupled to the modification manager 114. In one implementation, the user 102 is capable of defining various rules that are used by the modification manager 114.

The mobile device also contains a knowledge navigator 112, a navigation pattern recorder 116, and a navigation index 120. The GUI application 108 uses the navigation index 120 and the knowledge navigator 112 to display a navigable representation of the knowledge contained in the knowledge base 122 to the user 102. For example, the GUI application 108 may display to the user 102 a specialized navigation tree within a GUI to display an organized structure of the knowledge in the knowledge base 122. The GUI may contain various expandable and collapsible menus, data-entry fields, knowledge description fields, and the like. By using the GUI, the user 102 is able to efficiently navigate through the contents of the knowledge base 122. In addition, the user 102 is able to provide input into the GUI to select contents from or to search the knowledge base 122. For example, the user 102 may decide to modify certain contents of the knowledge base 122 through use of the GUI.

The navigation pattern recorder 116 records the navigational pattern used by the user 102 within the GUI. For example, the recorder 116 may record the specific navigational pattern used by the user 102 when navigating through multiple knowledge entities contained within the knowledge base 122 that are categorized by similarity or past usage by the user 102. The user 102 may navigate through one or more selection sequences while navigating, and the navigation pattern recorder 116 records these selection sequences. The feedback recorder 118 records the input received by the user 102 to select specific knowledge entities within the GUI or to make modifications to one or more of these knowledge enti-

ties. For example, the feedback recorder **118** may record that the user **102** selected knowledge entities A, B, and C in sequence within the navigation structure displayed in the GUI. The knowledge entities A, B, and C are contained within the knowledge base **122**. The feedback recorder **118** may further record actions by the user **102** within the GUI to select one or more of these knowledge entities. The feedback recorder **118** also records modifications that are made by the user **102** to one or more knowledge entities within the knowledge base **122**. These modifications are then further processed by the modification manager **114**. The feedback recorder **118** may also record the reaction of the user **102**, such as accepting or rejecting a new change of a specific knowledge entity, after receiving a modification from the host server **106**.

The data synchronization application **124** synchronizes the information contained in the mobile device **104** and the host server **106**. Typically, the host server **106** includes a master knowledge base. When the host server **106** modifies this master knowledge base, it sends electronic information to the data synchronization application **124** to modify the knowledge base **122** in a similar fashion. As described above, the modification manager **114** determines whether to actually modify the knowledge base **122** upon receipt of this information from the host server **106**. In some implementations, the data synchronization application **124** also sends electronic information to the host server **106** when the modification manager **114** modifies the knowledge base **122** based on input received from the user **102**. In these implementations, the mobile device **104** requests that the host server **106** update its master knowledge base to become synchronized with the modifications made in the knowledge base **122**.

As shown in FIG. 1, the host server **106** is coupled to the mobile device **104**. In one implementation, the host server **106** is coupled to the mobile device **104** using a wireless network connection.

FIG. 2 is a diagram of various examples of modifiable knowledge bases **122A**, **122B**, **122C**, **122D**, **122E**, **122F**, **122G**, **122H**, and **122I** that may be used within the mobile device **104** shown in FIG. 1. In various different implementations, the knowledge base **122** comprises one of the knowledge bases **122A**, **122B**, **122C**, **122D**, **122E**, **122F**, **122G**, **122H**, and **122I** shown in FIG. 2. The task guidance knowledge base **122A** includes information that may help users, such as the user **102**, execute certain tasks. For example, if the user **102** is a field technician, the task guidance knowledge base **122A** may include a script that the user **102** may read and follow to interact with specific types of customers. The service record knowledge base **122B** includes past or current service information for service visits. The solution database **122C** includes information that may be used by the user **102** to solve problems when interacting with other individuals, such as customers. The sales record knowledge base **122D** includes information relating to prior sales made to customers. The spare parts knowledge base **122E** includes information about specific parts that the user **102**, such as a field technician, may use during an ordinary course of business. The service contract knowledge base **122F** includes service contract information for various customers. The pricing information knowledge base **122G** includes price information, and the product information knowledge base **122H** includes detailed information about products that customers may use or purchase. The sales contract knowledge base **122I** includes sales contract information for various customers. Both the host server **106** and the user **102** may provide information to the mobile device **104** to specify modifications that are to be made to one of these knowledge bases in various

different scenarios. For example, the user **102** may interact with a customer and determine that certain information needs to be updated within the knowledge base **122**. The host server **106** may maintain a master knowledge base. If this master knowledge base is modified, the host server **106** may send information to the data synchronization application **124** within the mobile device **104** to modify the knowledge base **122** in a similar fashion.

The user **102** may have the authorization to access the local knowledge base **122**, but whether the user **102** can modify the content of a specific knowledge entity depends on whether the user **102** has the authorization to create, modify, and delete the knowledge entity based upon the business roles associated with the user **102**. For example, a field engineer may be able to modify a service record but not a sales contract, and a pricing manager may be able to change the pricing information for a specific product but not a service record. The modification manager **114**, however, provides the functionality for the user **102** to add annotations to knowledge entities in the local knowledge base **122** regardless the access authorization for the user **102**.

FIG. 3 is a flow diagram of a method **300** for processing information contained in the knowledge-base **122** shown in FIG. 1, according to one implementation. In this implementation, the method **300** includes various actions and checkpoints. In an action **302**, the knowledge navigator **112** loads knowledge navigation information. The knowledge navigator **112** may use the navigation index **120** during the action **302**. The user **102** may enter free-form text into a search query in an action **304**. The user **102** enters this text within a text-entry field in a GUI that is provided by the GUI application **108**. In an action **306**, the mobile device **104** searches an index **316** that has been compiled from the knowledge base **122**. In the action **306**, the index **316** is searched for knowledge entities that match the search query. In an action **308**, the mobile device **104** retrieves matching knowledge entities from the knowledge base **122**. Entries that are associated with these matching knowledge entities are also displayed to the user **102** within the GUI.

The user **102** may alternatively use the GUI to navigate through various selectable concepts and/or topics in an action **310**. The knowledge navigator **112** may interact with the GUI application **108** to provide a display of these selectable concepts or topics to the user **102**. These concepts and topics relate to knowledge entities that are contained within the knowledge base **122**. In an action **312**, related concepts and/or topics are retrieved from a map **318** using the information provided by the user **102** in the action **310**. The map **318** contains a mapping of concepts and/or topics that logically related. The map **318** may be configured by an administrator at startup, but may also be dynamically updated at runtime based upon changes requested by the administrator or by the user **102**. In an action **314**, the knowledge entities that are related to the selected concepts/topics and related concepts/topics are retrieved from the knowledge base **122**. Each concept and/or topic is specifically related to one or more knowledge entities contained within the knowledge base **122**. The knowledge navigator **112** and the navigation index **120** maintain the relationships between these concepts and/or topics and the knowledge entities.

In an action **320**, the retrieved knowledge entities from the actions **308** and **314** are merged into a group of knowledge entities. At a checkpoint **324**, the feedback recorder **118** determines if a solution has been identified by the user **102** based upon user input. Typically, the user **102** provides input within the GUI to indicate whether a solution has been identified within the group of knowledge entities. For example, the user

102 may select one of the knowledge entities as a solution, or may alternatively specify within the GUI that none of the knowledge entities within the group provide a solution to a problem encountered by the user 102.

If no solution is identified at the checkpoint 324, actions 322 and/or 326 may be performed by the mobile device 104. In an action 322, the mobile device 104 provides a query refinement to the search query initially provided by the user 102 in the action 304. The refinement is used to help provide the user 102 with a different, or more broad, set of search results for knowledge entities contained within the knowledge base 122 that may provide a solution to the problem encountered by the user 102. When performing the action 322, the mobile device 104 accesses a query/refinement map 328. The user 102 then can have various interactions between the action 322 and the checkpoint 324 until a knowledge entity is identified. In an action 326, the mobile device 104 recommends navigational patterns that may be used by the user 102 to locate additional knowledge entities that may provide a solution to the problem. When performing the action 326, the mobile device 104 accesses a navigation pattern map 334 previously recorded by the navigation pattern recorder 116. The user 102 may re-start a search or navigate activities by going back to action the action 304 or 310.

If a solution has been identified at the checkpoint 324, the mobile device 104 then determines whether there is to be a search pattern adaptation at a checkpoint 332. If there is a search pattern adaptation for future iterations, the mobile device 104 updates the query/refinement map 328 in an action 330. In one implementation, the feedback recorder 118 updates the query/refinement map 328. The action 330 is performed to improve the query/refinement map 328 for use during subsequent search cycles. The improvement is based upon the search query that was used to locate a solution associated with one or more knowledge entities during the current cycle (in the action 324).

The query/refinement map 328 can be updated in various ways. For example, the association of key textual terms in the initial query and key textual terms from the refined query can be strengthened, such that if a specific key term from the initial query occurs in the future, associated key terms for a recommended refinement can be identified. In another example, the query/refinement map 328 may be represented as a searchable index with an initial query as the searchable content and the final query as the matched result. In this example, the action 322 will submit an initial query as the search query to the query/refinement map 328.

The mobile device 104 also determines whether there is to be a navigation pattern adaptation at a checkpoint 336. If there is a navigation pattern adaptation for future iterations, the mobile device 104 updates the navigation pattern data store 334 in an action 338. In one implementation, the navigation pattern recorder 118 updates the navigation pattern data store 334. The action 338 is performed to improve the contents of the navigation pattern data store 334 for use during subsequent search cycles. The improvement is based upon the navigation pattern that was used to locate a solution associated with one or more knowledge entities during the current cycle (in the action 324).

For example, a past sequence may have a navigation pattern for a topic tree for several branches until a final solution is identified. When a new navigation matches a partial path of a historical navigation, the remaining navigation path of the historical navigation may be used for recommendation. In another example, a past sequence may have a navigation pattern for a set of concepts in sequence. When a new concept navigation matches a partial sequence of a historical naviga-

tion, the remaining set of concepts of the historical navigation may be used for recommendation.

FIG. 4 is a flow diagram of a method 400 for modifying the knowledge base 122 shown in FIG. 1, according to one implementation. In FIG. 4, the local knowledge base 122 contains a knowledge entity 402. The knowledge entity 402 includes a specific component of knowledge, such as information about a specific product or a specific customer. In an action 404, the user 102 reviews the details of the knowledge entity 402 using the GUI application 108. For example, the user 102 may review specific product details for a knowledge entity associated with a product or specific customer details for a knowledge entity associated with a customer. In an action 408, the user 102 reviews the modification history for the knowledge entity 402. A modification history diagram 406 contains the modification history for the knowledge entity 402. For example, the modification history diagram 406 may indicate that the user 102 previously added and changed the knowledge entity 402.

At a checkpoint 410, the feedback recorder 118 determines if the user 102 has provided input to edit the current version of the knowledge entity 402. The feedback recorder 118 makes this determination by processing user input received by the GUI application 108. For example, if the knowledge entity 402 includes customer information, the user 102 may want to update the customer information after receiving new information from the customer. If the user 102 wants to edit the current version of the knowledge entity 402, the modification manager 114 marks the current version as a prior version of the knowledge entity 402 and then generates a new version of the knowledge entity 402 in an action 412. The new version incorporates delta changes made to the knowledge entity 402 by the user 102 that have been processed by the feedback recorder 118.

At a checkpoint 414, the feedback recorder 118 determines if the user 102 has provided input to revise an earlier version of the knowledge entity 402. For example, the user 102 may want to revise an earlier version of the knowledge entity 402 that has been previously used or was previously modified by the user 102. In this case, the modification manager 114 creates a new branch from the earlier version in an action 415.

At a checkpoint 416, the feedback recorder 118 determines whether the user 102 has provided input to revert to the earlier version of the knowledge entity 402. The user 102 may want to revert to the earlier version in certain scenarios. For example, the current version of the knowledge entity 420 may include changes made by the host server 106 and communicated to the mobile device 104. If the user 102 does not wish to use these changes, for example, or if the changes conflict with changes that the user 102 previously made to the knowledge entity 402, the user 102 may wish to revert to the earlier version of the knowledge entity 402. In an alternate implementation, the modification manager 114 may reject a modification request for the knowledge entity 402 received from the host server 106 if, for example, the request conflicts with a prior modification made to the knowledge entity 402 by the user 102. In this case, the modification manager 114 does not register a modification within the knowledge base 122, and the user 102 is able to use the current version of the knowledge entity 402.

At a checkpoint 418, the feedback recorder 118 determines whether the user 102 has provided input to create a new knowledge entity. For example, the user 102 may want to create a new knowledge entity for a new sales contract, new product information, new customer information, or the like. If the user 102 has provided input to create a new knowledge entity, the modification manager 114 creates a new entity in

the knowledge base **122** with empty content in an action **420**. The user **102** can later enter content by modifying the new knowledge entity.

At a checkpoint **422**, the feedback recorder **118** determines whether the user **102** has provided input to copy the knowl-
edge entity **402** as a reference. If the user **102** has provided
such input, the modification manager **114** creates a new
knowledge entity with content that is copied from the current
knowledge entity **402** in an action **424**. In doing so, the user
102 is then able to modify the new knowledge entity without
altering the modification history of the knowledge entity **402**.

At a checkpoint **426**, the feedback recorder **118** determines
whether the user **102** has provided input to delete the current
knowledge entity **402**. If the user has provided such input, the
modification manager **114** uses a deletion flag to mark the
knowledge entity **402** for deletion in an action **428**.

At a checkpoint **430**, the feedback recorder **118** determines
whether the user **102** has provided input to undelete the
knowledge entity **402**. If the user has provided such input, the
modification manager **114** removes a deletion flag for the
knowledge entity **402** in an action **432**.

In an action **440**, the modification manager **114** updates the
active/inactive status for all involve knowledge entities, such
as the knowledge entity **402** or any new knowledge entities
that have been created. Any knowledge entities that have a
deletion flag are updated to an inactive status, and knowledge
entities that have had deletion flags removed are updated to an
active status. In an action **438**, the feedback recorder **118** may
request that the user **102** enter reasons for any modifications
that have been made. The modification manager **114** then
updates the knowledge base **122** in an action **436** and also
updates the modification history diagram **406** in an action
434.

FIG. **5** is a block diagram of a computing device **500** that
may be included within the mobile device **104** shown in FIG.
1, according to one implementation. The computing device
500 includes a processor **502**, a memory **504**, a storage device
506, and an input/output device **508**. Each of the components
502, **504**, **506**, and **508** are interconnected using a system bus.
The processor **502** is capable of processing instructions for
execution within the computing device **500**. In one imple-
mentation, the processor **502** is a single-threaded processor.
In another implementation, the processor **502** is a multi-
threaded processor. The processor **502** is capable of process-
ing instructions stored in the memory **504** or on the storage
device **506** to display graphical information for a GUI on the
input/output device **508**.

The memory **504** stores information within the computing
device **500**. In one implementation, the memory **504** is a
computer-readable medium. In one implementation, the
memory **504** is a volatile memory unit. In another implemen-
tation, the memory **504** is a non-volatile memory unit.

The storage device **506** is capable of providing mass stor-
age for the computing device **500**. In one implementation, the
storage device **506** is a computer-readable medium. In vari-
ous different implementations, the storage device **506** may be
a floppy disk device, a hard disk device, an optical disk
device, or a tape device.

In one implementation, a computer program product is
tangibly embodied in an information carrier. The computer
program product contains instructions that, when executed,
perform one or more methods, such as those described above.
The information carrier is a computer- or machine-readable
medium, such as the memory **504**, the storage device **506**, or
a propagated signal.

The input/output device **508** provides input/output opera-
tions for the computing device **500**. In one implementation,

the input/output device **508** includes a keyboard and/or point-
ing device. In one implementation, the input/output device
508 includes a display unit for displaying various GUI's, such
as a GUI for the knowledge navigator **112**.

A number of implementations have been described. Nev-
ertheless, it will be understood that various modifications
may be made without departing from the spirit and scope of
these implementations. Accordingly, other implementations
are within the scope of the following claims.

What is claimed is:

1. A processor-implemented method for updating user
input information stored in a local knowledge base on a client
device to synchronize with information in a remote knowl-
edge base stored on a host device, the method comprising:

receiving input from a user of a client device specifying a
user-proposed modification to a knowledge base that
comprises a memory space for storing information in
electronic form for the client device;

modifying the knowledge base as specified by the user-
proposed modification by storing the received user input
in the memory space;

subsequently receiving electronic information from a host
server specifying a host-proposed modification to the
knowledge base;

comparing the host-proposed modification to the user-pro-
posed modification previously made to the knowledge
base to determine if the user- and host-proposed modi-
fications conflict;

upon comparison, determining whether to override the
user-proposed modification with the host-proposed
modification, the determination being made using a
rules engine and taking into account an experience level
of the user; and

modifying the knowledge base by storing in the memory
space the electronic information received from the host
server as specified by the host-proposed modification if
the determination is made to override the user-proposed
modification.

2. The method of claim **1**, further comprising creating the
knowledge base on the client device.

3. The method of claim **1**, wherein the host-proposed modi-
fication conflicts with the user-proposed modification, and
wherein determining whether to override the user-proposed
modification includes determining not to modify the knowl-
edge base as specified by the host-proposed modification if
the user-proposed modification previously made to the
knowledge base takes priority over the host-proposed modi-
fication.

4. The method of claim **1**, wherein the host-proposed modi-
fication overrides the user-proposed modification previously
made to the knowledge base.

5. The method of claim **4**, wherein the host-proposed modi-
fication conflicts with the user-proposed modification.

6. The method of claim **1**, wherein if the user-proposed
modification previously made to the knowledge base over-
rides the host-proposed modification, the method further
comprises:

reverting to a prior version of the knowledge base that is
based upon the user-proposed modification previously
made to the knowledge base.

7. The method of claim **6**, wherein the host-proposed modi-
fication conflicts with the user-proposed modification.

8. The method of claim **1**, wherein modifying the knowl-
edge base includes adding a new knowledge entity to the
knowledge base.

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9. The method of claim 1, wherein modifying the knowledge base includes deleting an existing knowledge entity from the knowledge base.

10. The method of claim 1, wherein modifying the knowledge base includes changing an existing knowledge entity in the knowledge base.

11. The method of claim 1, wherein receiving input from a user of the client device includes receiving input using a graphical user interface (GUI).

12. The method of claim 1, wherein the client device is a mobile device.

13. A computer program product tangibly embodied in a data storage device, the computer program product including instructions that, when executed, perform a method for synchronizing user-input information in a local knowledge base stored on a client device with information in a remote knowledge base stored on a host device, the method comprising:

receiving input from a user of a client device, the received input specifying a user-proposed modification to a knowledge base that comprises a memory space for storing information in electronic form for the client device;

modifying the knowledge base as specified by the user-proposed modification by storing the received user input in the memory space;

subsequently receiving electronic information from a host server specifying a host-proposed modification to the knowledge base;

comparing the host-proposed modification to the user-proposed modification previously made to the knowledge base to determine if the user- and host-proposed modifications conflict;

upon comparison, determining whether to override the user-proposed modification with the host-proposed modification, the determination being made using a rules engine and taking into account an experience level of the user; and

modifying the knowledge base as by storing in the memory space the electronic information received from the host

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server specified by the host-proposed modification upon determining to override the user-proposed modification.

14. A system to process conflicting input commands from a user and a host device so as to synchronize information in a local knowledge base stored on a client device with information in a knowledge base stored on a host device, the system comprising:

memory;

a processor;

computer program code executable on the processor, the computer program code to perform the following functionalities:

receive input from a user of a client device, the received input specifying a user-proposed modification to a knowledge base that comprises a memory space for storing information in electronic form for the client device;

modify the knowledge base as specified by the user-proposed modification by storing the received user input in the memory space;

subsequently receive electronic information from a host server, the received electronic information specifying a host-proposed modification to the knowledge base;

compare the host-proposed modification to the user-proposed modification previously made to the knowledge base to determine if the user- and host-proposed modifications conflict;

upon comparison, determine whether to override the user-proposed modification with the host-proposed modification, the determination being made using a rules engine and taking into account an experience level of the user; and

modify the knowledge base by storing in the memory space the electronic information received from the host server as specified by the host-proposed modification if the determination is made to override the user-proposed modification.

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