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Roberts

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(54) **PROJECTION SYSTEM**

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(51) **Int. Cl.**
G02B 26/00 (2006.01)

(52) **U.S. Cl.** **359/292; 359/291; 353/100**

(58) **Field of Classification Search** 359/290, 359/291, 292, 293, 295, 298; 353/100, 102
See application file for complete search history.

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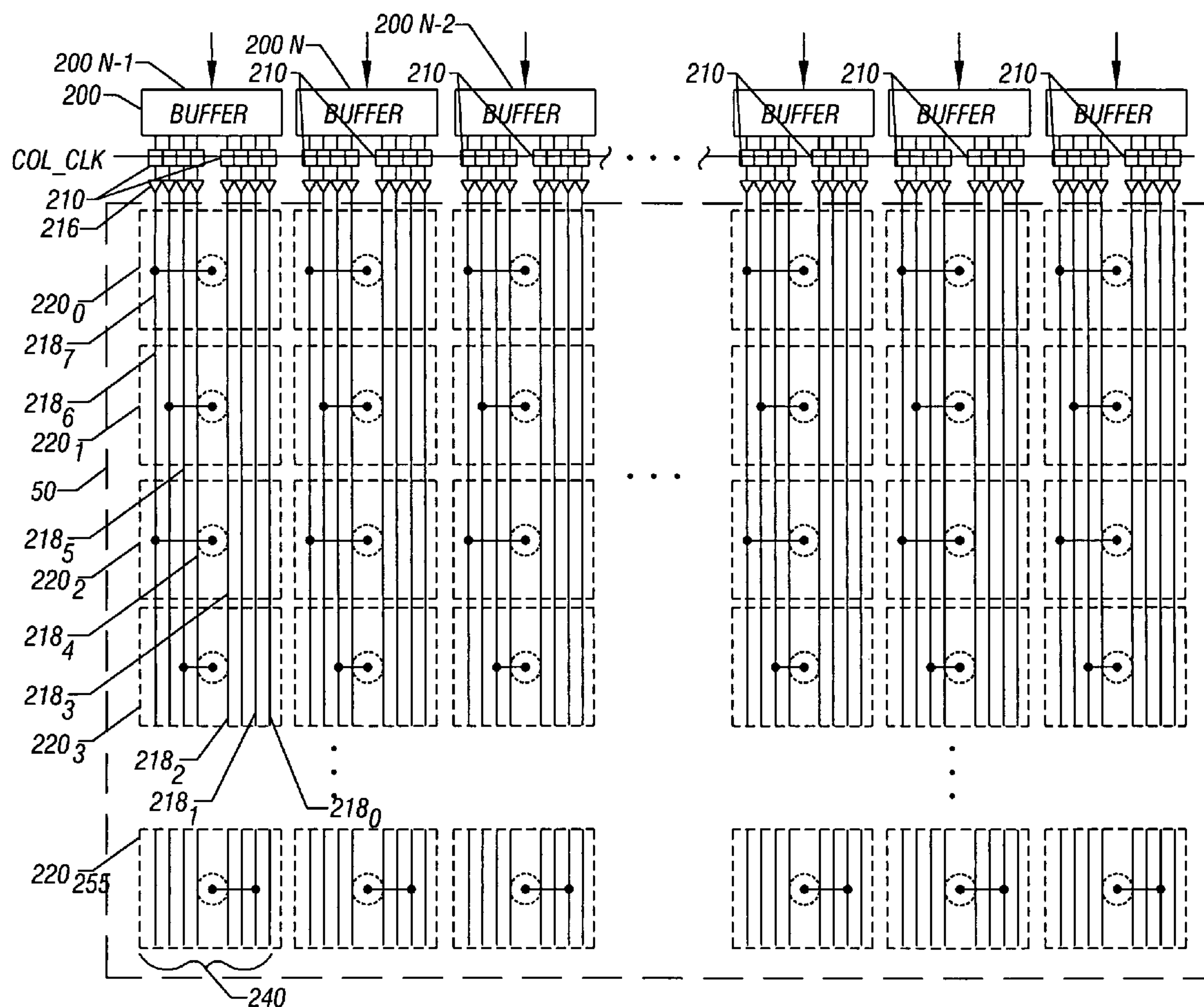
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(57) **ABSTRACT**

An apparatus includes a mirror array to form a projected image that includes pixels. The apparatus also includes a circuit to, for each pixel, control the mirror array to selectively combine reflected light from at least two mirrors of the array to regulate an intensity of the pixel.

22 Claims, 6 Drawing Sheets



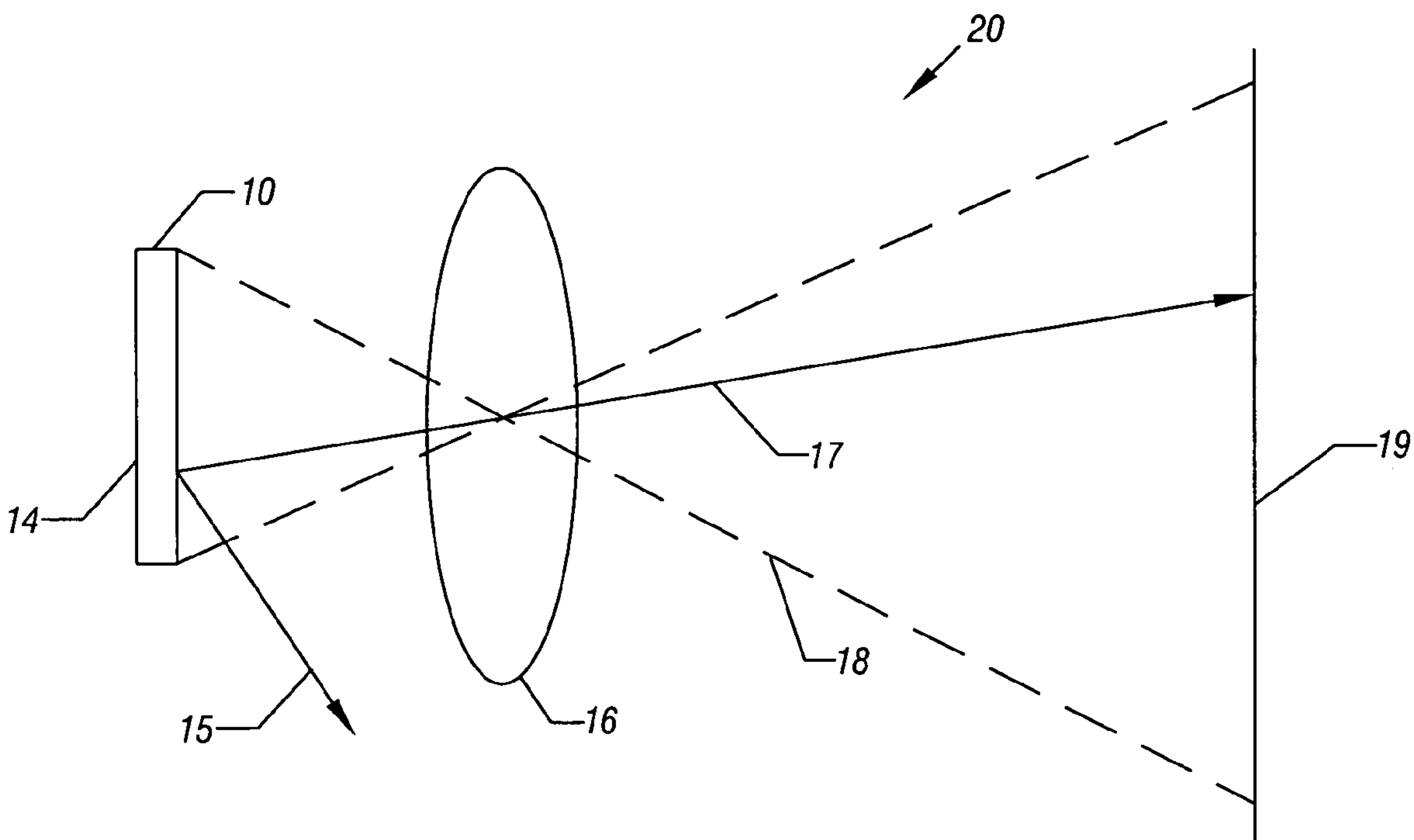


FIG. 1
(PRIOR ART)

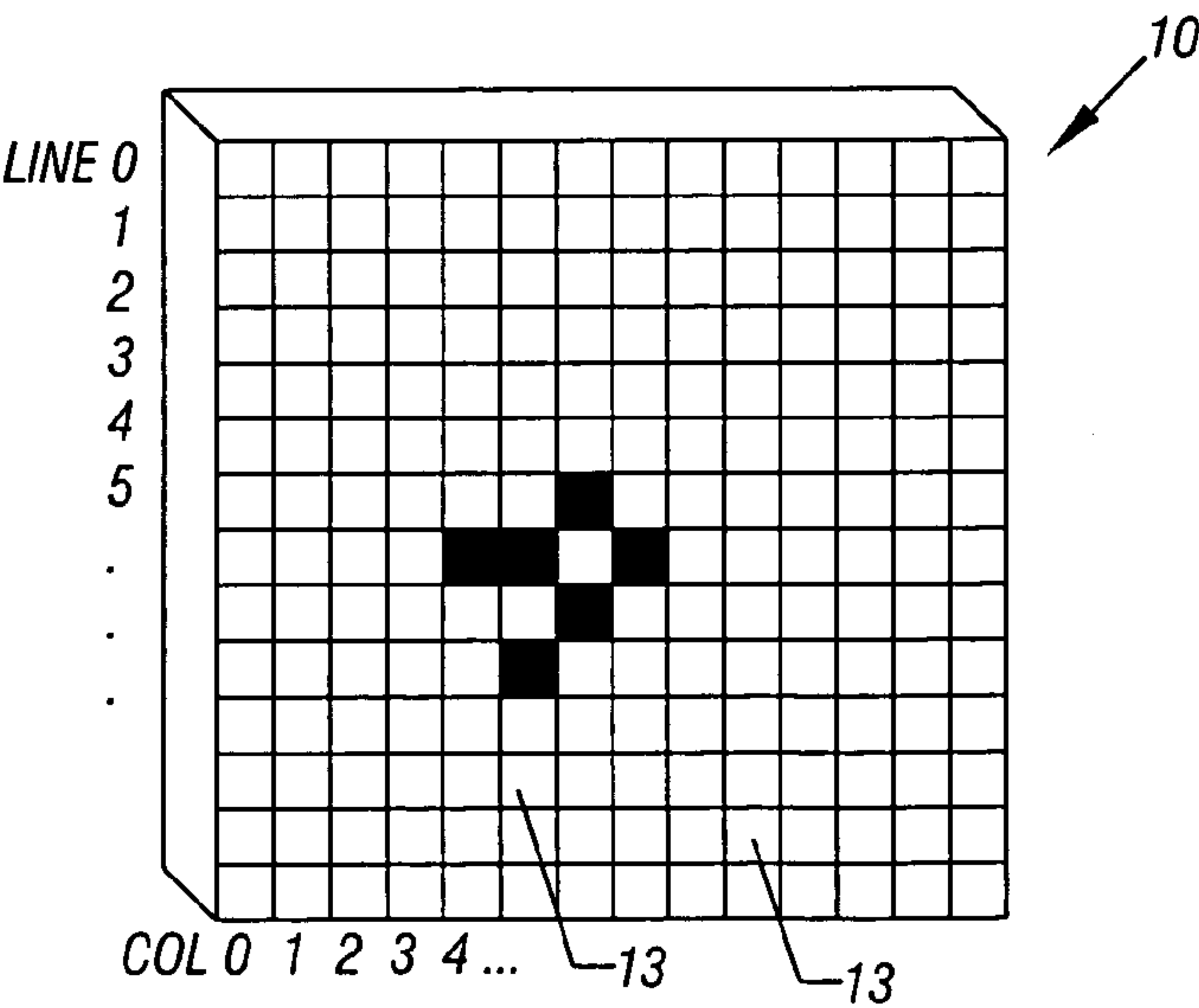


FIG. 2
(PRIOR ART)

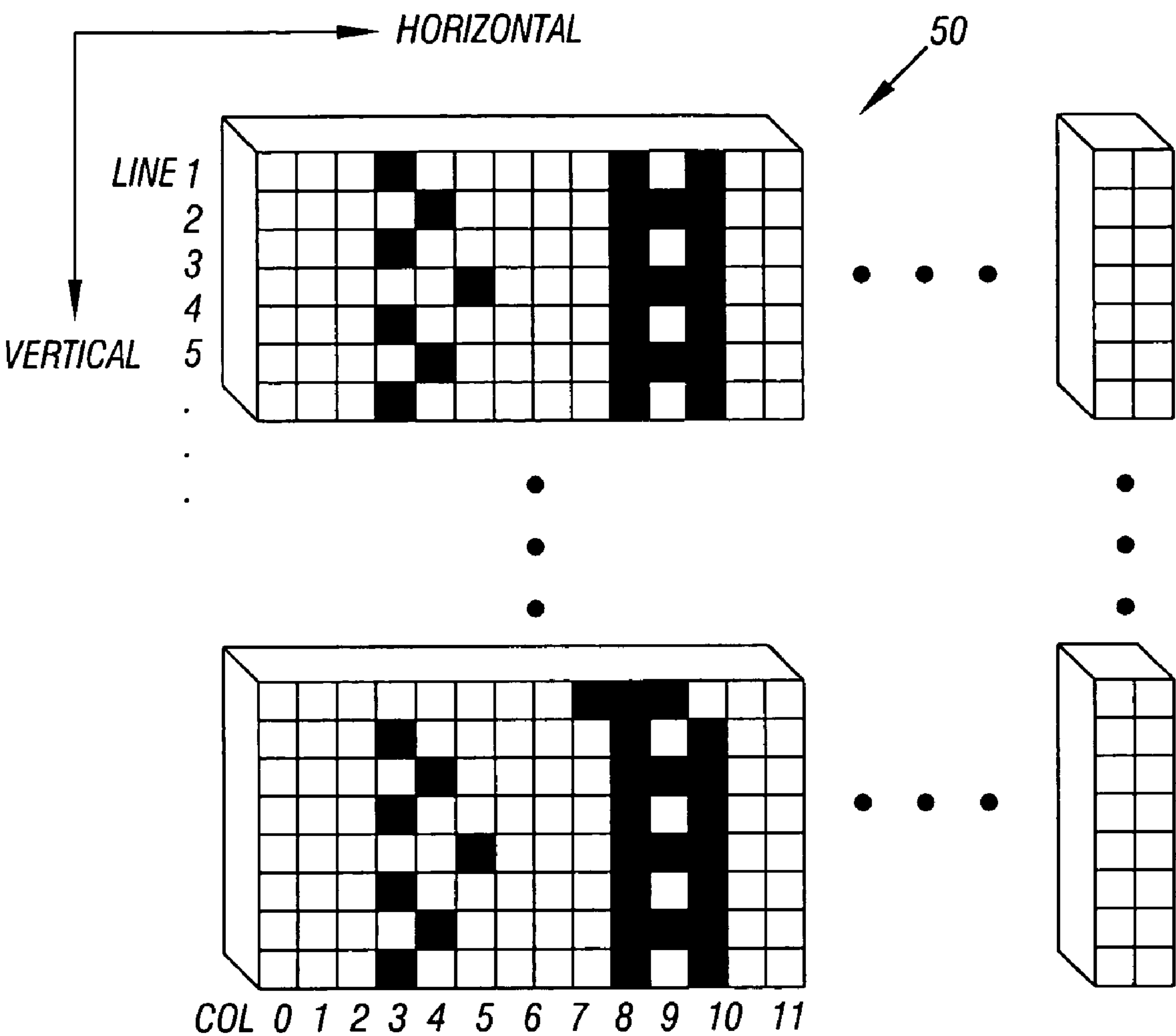


FIG. 3

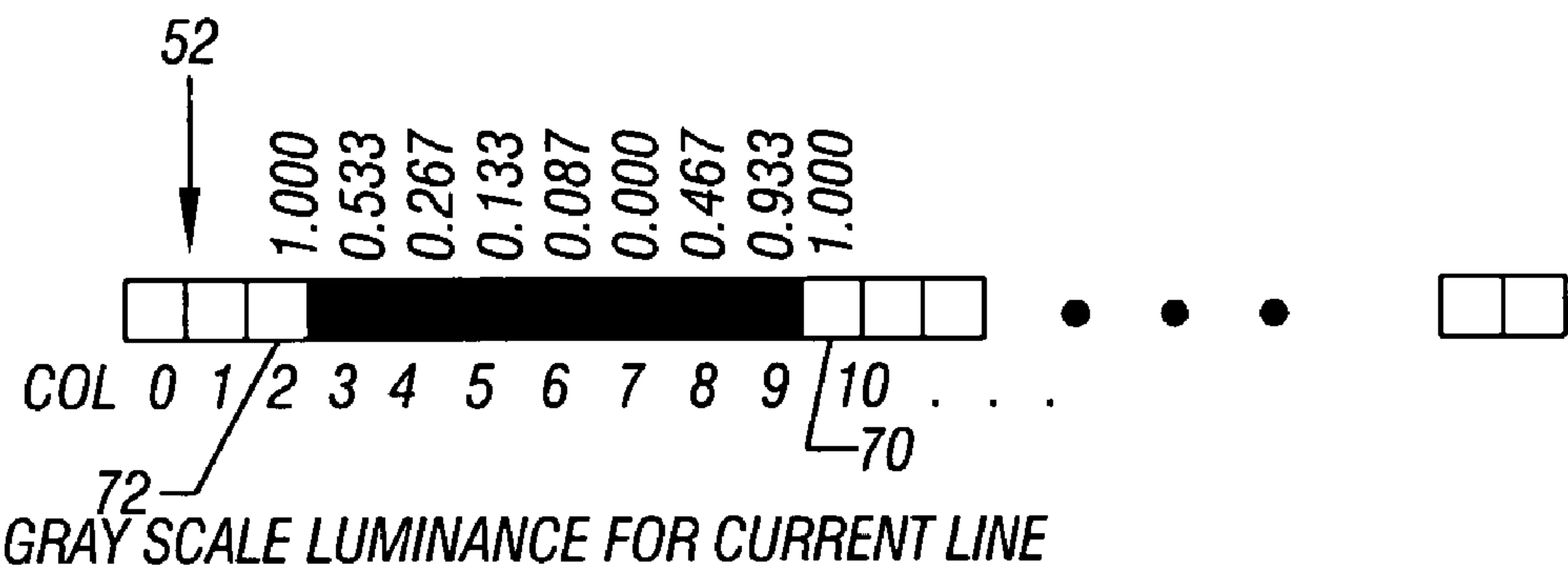


FIG. 4

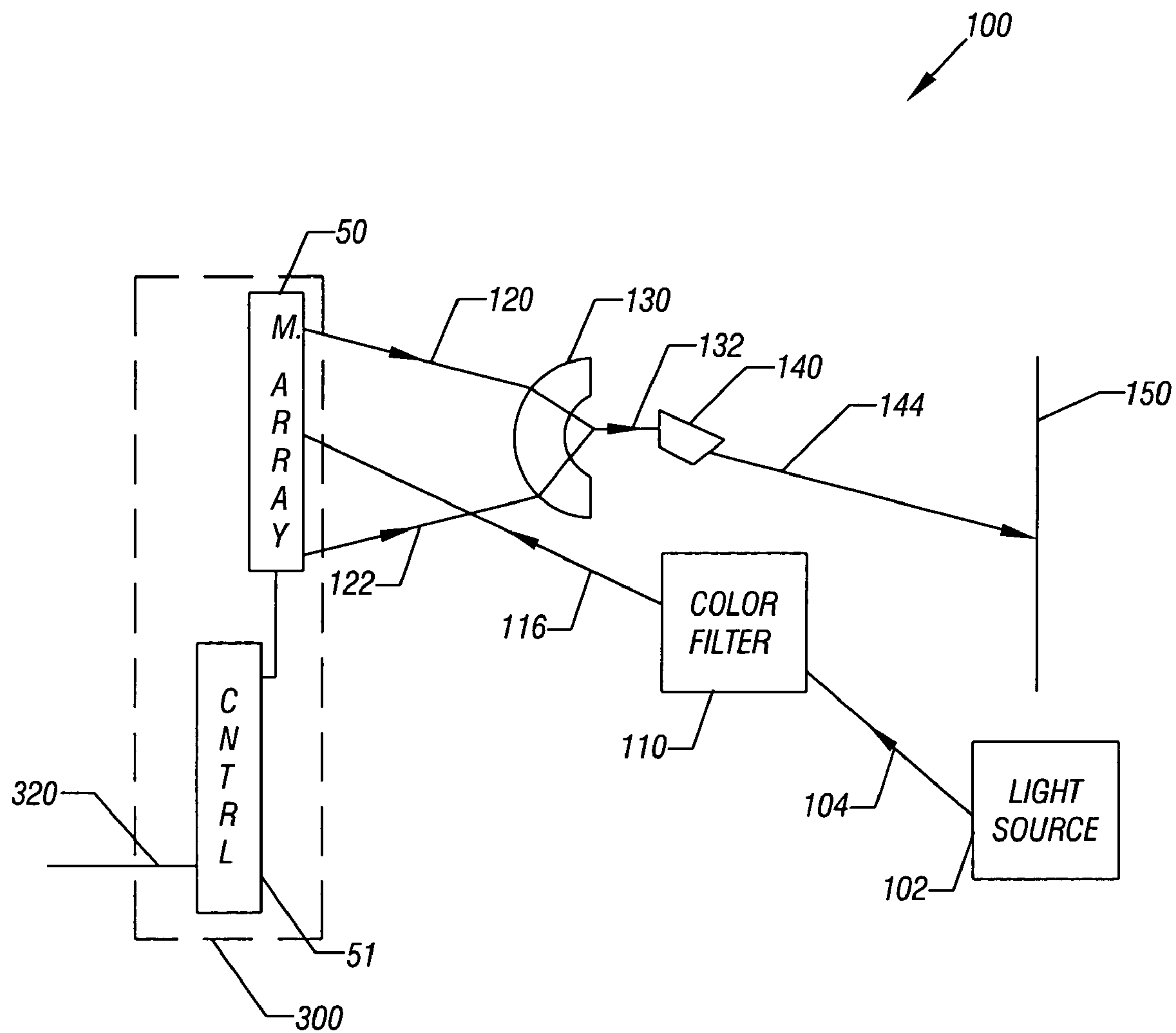


FIG. 5

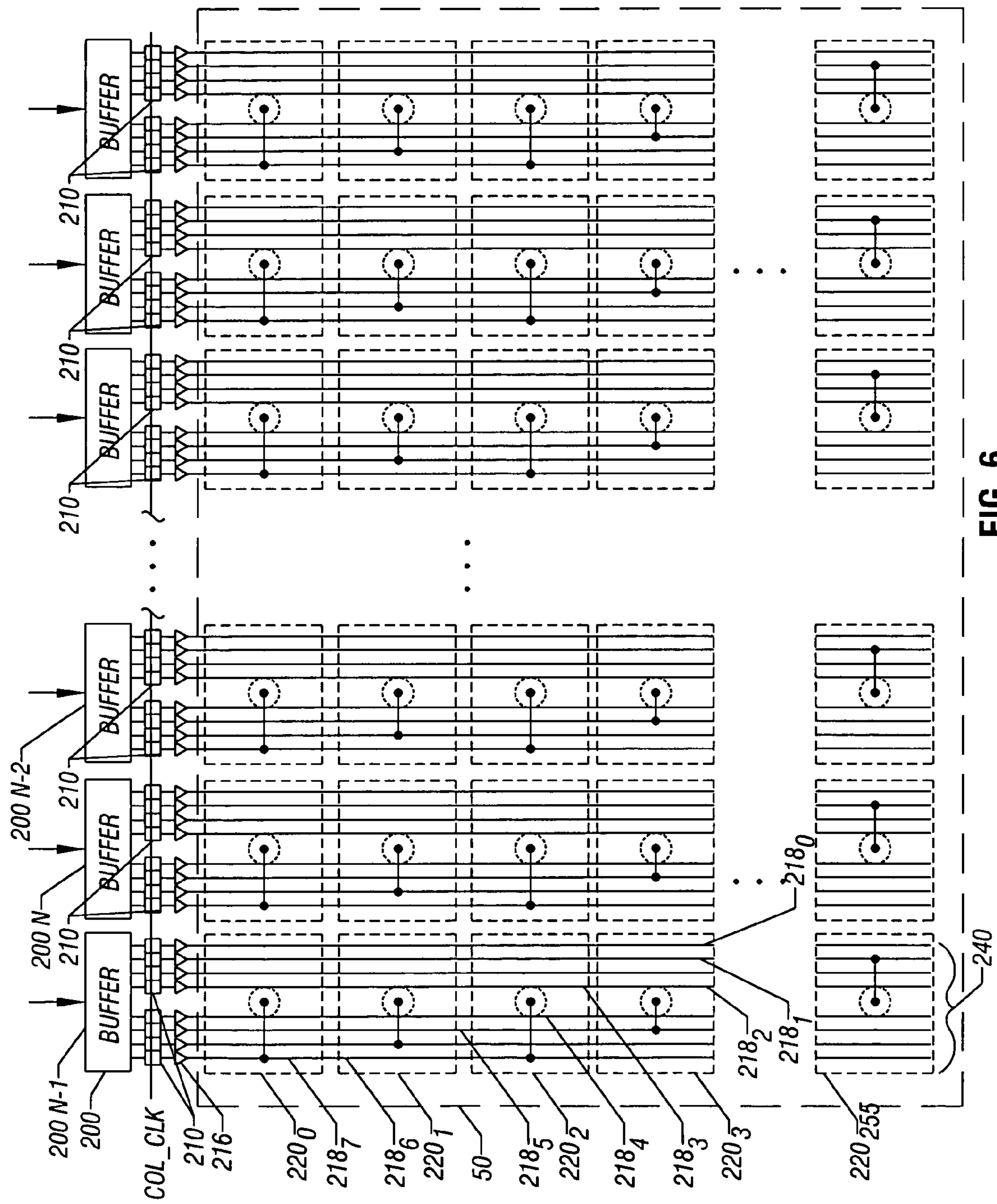
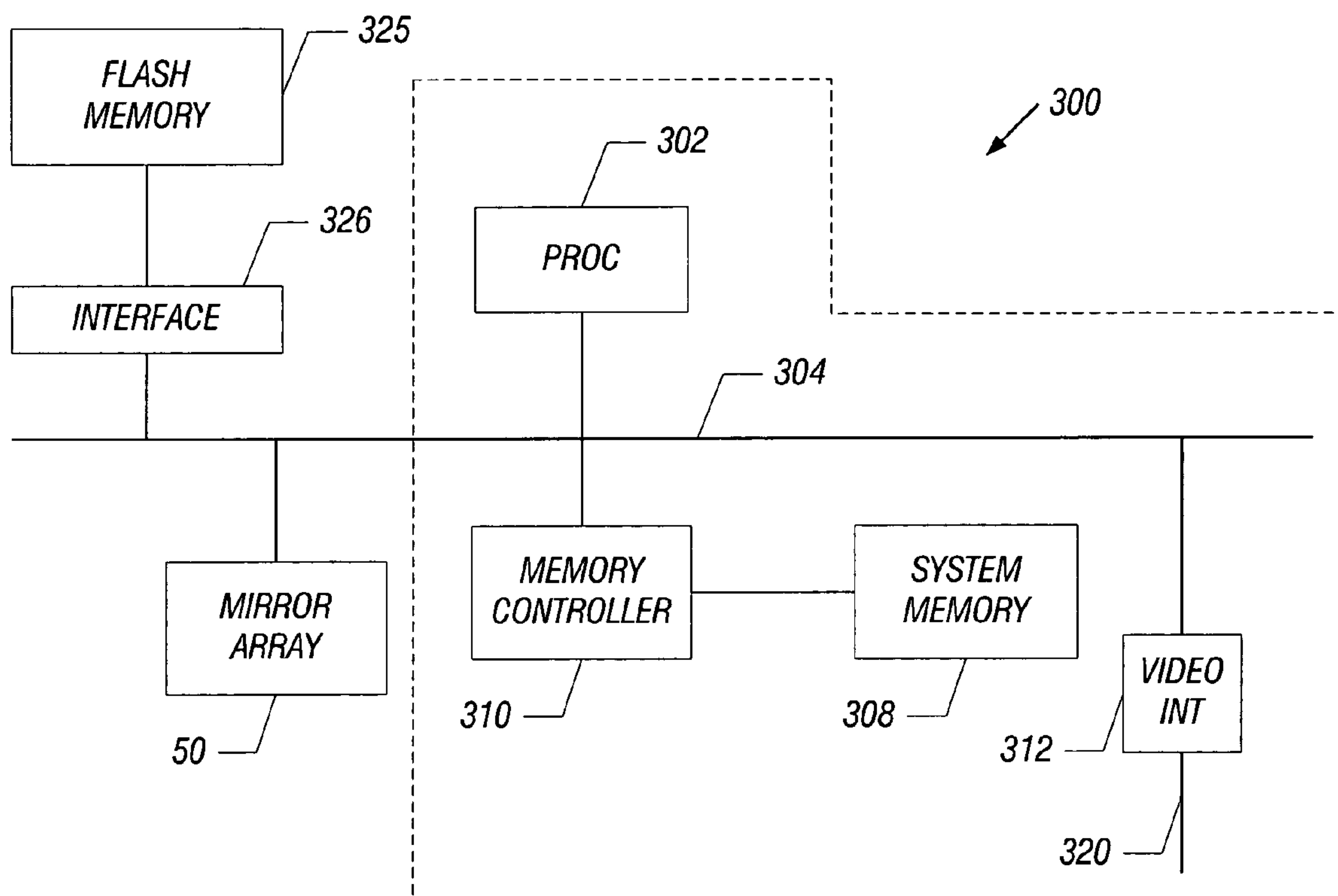


FIG. 6

**FIG. 7**

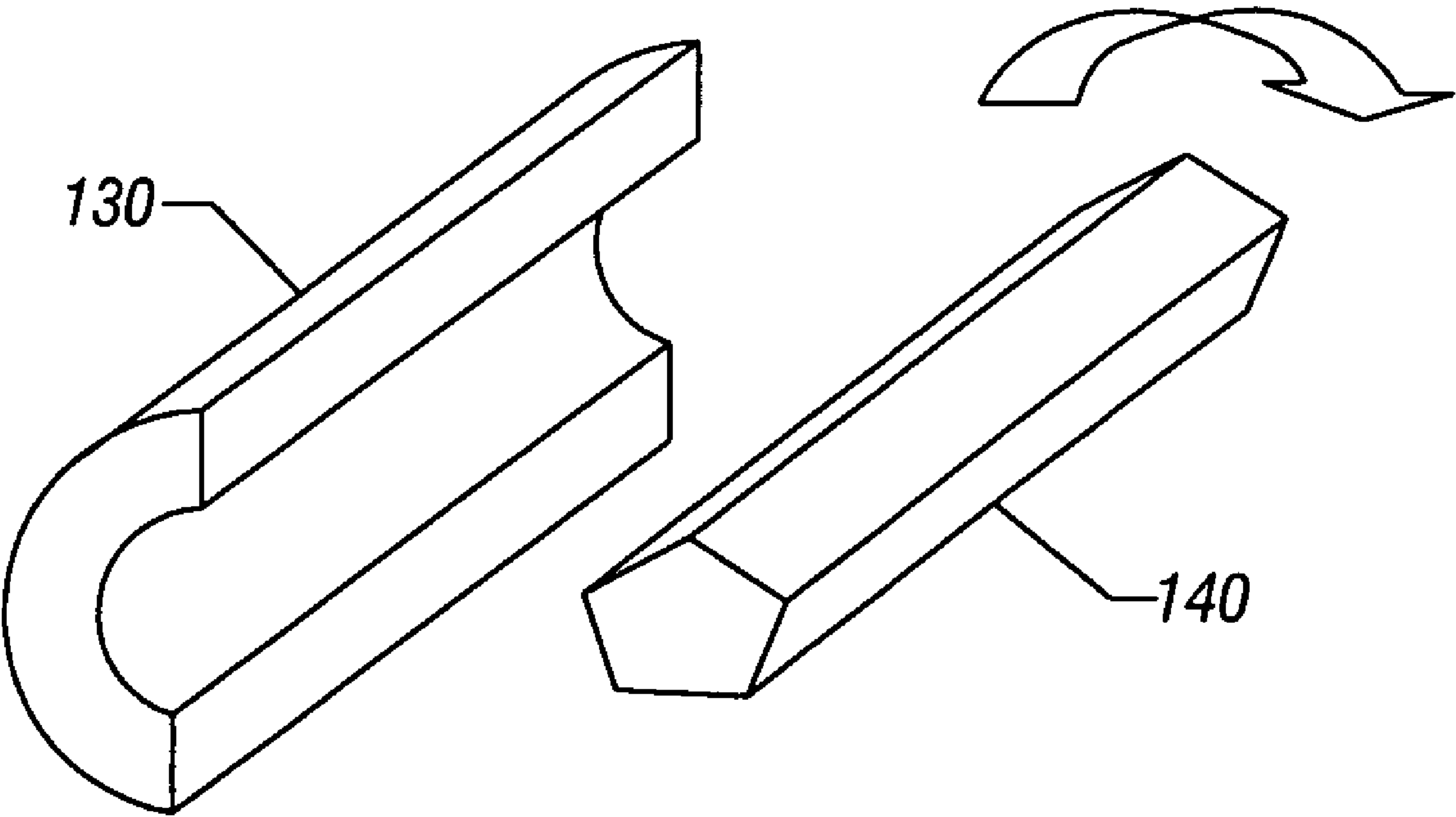


FIG. 8

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PROJECTION SYSTEM

CROSS REFERENCE TO RELATED APPLICATIONS

This application is a continuation of U.S. patent application Ser. No. 10/699,061 entitled "PROJECTION SYSTEM," filed on Oct. 31, 2003 now U.S. Pat. No. 6,999,227.

BACKGROUND

The invention generally relates to a projection system.

Referring to FIG. 1, a typical mirror-based projection system **20** may include at least one mirror array **10** (a mirror array of a digital micromirror device (DMD), for example) that reflects light in a manner that produces an image on a projection screen **19**. The mirror array **10** includes mirrors that are selectively tilted to spatially control the reflection of light (from a light source (not shown)) to and away from the screen **19** to form the image. More specifically, in the projection system **20**, each mirror of the array may be uniquely associated with one pixel of the image so that the mirror controls the intensity of the associated pixel. The projection system **20** controls the tilt angle of each mirror to control when the mirror reflects light into a projection cone **18** of light that projection optics **16** (of the system **20**) casts onto the projection screen **19**. Depending on the desired pixel intensity, the projection system **20** may tilt a particular mirror at a first angle to reflect light into the cone **18** of light to illuminate the associated pixel, or the projection system **20** may tilt the mirror at another angle to reflect light away from the cone **18** of light and darken the associated pixel.

As a more specific example, an exemplary state of the mirror array **10** is depicted in FIG. 2. Assuming a two tone black and white projected image for this example, some mirrors (such as the mirrors **12**) of the array **10** are associated with black pixels of the image, and other mirrors (such as mirrors **13**) of the array **10** are associated with white pixels of the image. The mirrors that are associated with the black pixels are tilted at angles to reflect incident light away from the cone **18** (FIG. 1) of light; and the mirrors that are associated with white pixels are tilted at angles to reflect the incident light into the cone **18** of light. The reflection of light into or away from the cone **18** of light is depicted in FIG. 1 for an exemplary mirror **14** of the array **10**. The mirror **14** controls the intensity of an associated pixel **11** of an image that is formed on the projection screen **19**. To produce a white pixel, the projection system **20** tilts the mirror **14** at an angle to reflect light along a path **17** that intersects the pixel **11** and is within the cone **18**. To produce a black pixel, the projection system **20** tilts the mirror **14** at an angle to reflect light along a path **15** that falls outside of the cone **18**.

To create intermediate pixel intensities (called gray scale intensities) other than the two tone intensities described above, the projection system may use pulse width modulation (PWM). With PWM, the projection system controls the tilt angle of each mirror pursuant to a PWM cycle to establish a particular intensity value for a given pixel. More specifically, pursuant to a PWM cycle, a gray scale intensity for a particular pixel is created by moving the associated mirror rapidly between a position in which the mirror reflects light into the cone **18** (during an "on time" of the PWM cycle) and a position in which the mirror directs the incident light along a path outside of the cone **18** (during an "off time" of the PWM cycle). The fraction of time in which light is directed toward the pixel as compared to the duration of the PWM cycle determines the average brightness, or

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gray scale intensity, of the pixel. The viewer's eyes integrate these rapid flashes into a perception of a gray scale intensity for the pixel. The gray scale in this sense also applies to color images that result from a projection system that combines red, green and blue images (created by directing red, green and blue light beams toward the mirror array **10**) to form a color image.

The conventional projection system updates the projected image pursuant to a frame rate (a 60 Hz rate, for example). This frame rate places a limit on the duration of the PWM cycle, as the PWM period (the inverse of the frame rate) cannot extend beyond the frame period. Other factors may compress the time that is allocated for each PWM cycle. For example, less time is allocated to each PWM cycle if the number of rows in the projected image exceeds the number of rows of mirrors in the mirror array. For this arrangement, the projection system may generate a perceived projected image by scanning the perceived image (once every frame period) with the images that are created by the mirror array. This means multiple updates must be made to the mirror array during each frame period, thereby decreasing the time allocated for each PWM cycle by the corresponding multiple. Furthermore, the mirror array may be used to sequentially form three primary color (red, green and blue, for example) images to produce a perceived color composite image, thereby further compressing the time allocated to each PWM cycle. Additionally, the time allocated to each PWM cycle may be further reduced by multiple refresh operations that redraw the image that the user sees on the projection screen **19** several times during each frame period. Thus, a significantly small time may be allocated for the PWM cycle so that a potential challenge associated with the above-described approach is that the mirror array may not be capable of moving its mirrors rapidly enough to accommodate the allocated PWM cycle time.

Thus, there is a continuing need for an arrangement and/or technique that addresses one or more of the problems stated above as well as an arrangement and/or technique that addresses one or more problems that may not be set forth above.

BRIEF DESCRIPTION OF THE DRAWING

FIG. 1 is a schematic diagram of a projection system of the prior art.

FIG. 2 is a schematic diagram of a mirror array of the prior art.

FIG. 3 is a schematic diagram of a mirror array according to an embodiment of the invention.

FIG. 4 is an illustration of an image line formed from the mirror array of FIG. 3 according to an embodiment of the invention.

FIG. 5 is a projection system according to an embodiment of the invention.

FIG. 6 is a schematic diagram of the mirror array of FIG. 5 according to an embodiment of the invention.

FIG. 7 is a schematic diagram of mirror array control circuitry according to an embodiment of the invention.

FIG. 8 is a perspective view of a condensing lens and scanning lens of the projection system of FIG. 5 according to an embodiment of the invention.

DETAILED DESCRIPTION

Referring to FIG. 3, in accordance with an embodiment of the invention, a mirror array **50** may be used to form projected images in a projection system. This projection

system may be used for purposes of displaying electronically generated or transmitted data on a reflective screen. As examples, the projection system may be used in forming images on computer screens and television screens in response to signals received from a television tuner, DVD player, etc.

The mirror array **50** may be used to form gray scale intensities in a projected image without modulating (using pulse width modulation (PWM), for example) the tilt angles of the mirrors of the array **50**. To create a particular projected image having gray scale intensities, each mirror of the array **50** either reflects light toward the image or away from the image without being modulated between two different tilt angles. Thus, the light is modulated by controlling the tilt angles of mirrors of the array **50** to digitally steer light either into the cone of light to be projected or elsewhere (to a non-reflective light “dump,” for example). Conventional PWM projection systems achieve gray scale intensity variations by varying the percentage of time that the mirrors reflect light towards the screen. In contrast, in accordance with embodiments of the invention, the percentage of mirrors that point toward the projection screen are varied for a given column in the array **50**.

More specifically, in some embodiments of the invention, the mirrors of the array **50** are organized into groups of multiple mirrors. Each group of mirrors is associated with and controls the intensity of a different pixel of the projected image. More particularly, to form a particular gray scale intensity for a particular pixel, each mirror of the associated group either reflects light in a path that is directed toward the pixel or in a path that is directed away from the pixel. The light reflections toward the pixel are combined (as described below) to form the gray scale intensity for the pixel.

The mirror array **50** is therefore used in a manner different from a conventional mirror array, an array in which each mirror is associated with a different pixel of the projected image so that each mirror, and only that mirror, establishes the intensity of the associated pixel. Thus, in accordance with some embodiments of the invention, the mirror array **50** includes a gray scale extension, in that multiple mirrors are used to form the gray scale intensity for each pixel, as described below.

In the context of this application, the phrase “projected image” means the multiple pixel image that is produced by a particular state of the mirror array when used in a projection system (described below). During a particular frame period, the mirror array **50** may have several different states and thus, may produce several different projected images. For example, to produce what appears to be a color image (to a viewer), the mirror array **50** may assume a first state to reflect red light to produce a red projected image, another state to reflect green light to subsequently produce a green projected image and a third state to reflect blue light subsequently produce a blue projected image. The successive appearance of the red, green and blue projected images are perceived by a viewer of the projection system to form a multi-color composite image. Furthermore, the mirror array **50** may produce additional projected images during a particular frame period for purposes of refreshing the images seen by the viewer.

Thus, the mirror array **50** reflects light to produce projected images that are perceived by the human eye to form other composite images. As noted above, the color composite image is a perceived image, as the color composite image may be formed from red, green and blue images. Furthermore, each red, green or blue image may also not be formed at one time on the projection screen. Rather, in some

embodiments of the invention, the mirror array **50** forms a single row of pixels. Thus, to create each red, green or blue image, in accordance with some embodiments of the invention, the mirror array **50** is used to form successive single row projected images so that the red, green or blue image is effectively scanned onto the projection screen one pixel row at a time.

FIG. **4** depicts an exemplary projected pixel row **52** for the exemplary state of the mirror array **50** that is depicted in FIG. **3**. In FIG. **3**, the white boxes depict mirrors (called “on mirrors” herein) that reflect light toward a projection cone of light (and thus, toward the projected image) of the projection system, and the black boxes depict mirrors (called “off mirrors herein) that reflect light away from the projection cone of light (and thus, away from the projected image).

The horizontal dimension of the mirror array **50**, in some embodiments of the invention, is associated with the pixel positions of the pixel row, and the vertical dimension of the mirror array **50** is associated with the intensity values for each of the pixels of the projected pixel row. Thus, each column of mirrors in the array **50** is associated with one of the pixels of the projected pixel row image so that the gray scale intensity of the associated pixel is formed from the total light that is reflected by the on mirrors of the associated column. In general, a greater number of on mirrors for a particular column means a lighter gray scale intensity, and a lower number of off mirrors for the column means a darker gray scale intensity.

In some embodiments of the invention, the mirror array **50** may be used in a projection system **100** that is depicted in FIG. **5**. In addition to the mirror array **50**, the projection system **100** includes a light source **102** that produces a generally white light beam (i.e., a beam that contains all primary color components) that generally follows an optical path **104** to a color filter **110** (a color filter wheel, for example). In some embodiments of the invention, at any particular time, the color filter **110** filters two primary color components from the incident light beam to produce a primary color light beam that is directed along an optical path **116** that is directed toward the mirror array **50**. As a more specific example, in some embodiments of the invention, the color filter **110** may produce three primary color beams (extending along the optical path **116**) in succession.

For example, in some embodiments of the invention, the color filter **110** may produce a red color beam, then a green beam that is followed by a blue color beam. Continuing this example, these beams are incident upon the mirror array **50** for purposes of forming red, green and blue images on a projection screen **150** of the system **100**. These red, green and blue images appear to a viewer of the projection screen **150** to form a composite color image on the screen **150**.

The projection system **100** may include additional optics that are not depicted in FIG. **5**. For example, in some embodiments of the invention, the light beam that is produced by the color filter **110** may pass through optics that are not depicted in FIG. **5** before the beam reaches the mirror array **50**. However, regardless of the specific optics, the beam that leaves the color filter **110** is eventually incident upon the mirrors of the array **50**. As another example, in some embodiments of the invention, the projection system **100** may include optics between the light source **102** and the color filter **110**. The optics before the mirror array **50** direct the light from the light source **102** to efficiently and evenly illuminate the mirror array **50**. The angle of incidence upon the mirror array **50** is selected so that the mirrors of the array **50** switch the light completely to provide high contrast in the projected image.

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The mirrors of the array **50** reflect the beam from the color filter **110** to form the projected image. More specifically, for a particular image, some of the mirrors are “on mirrors,” and thus, these mirrors are tilted to direct light into the projection cone of light (i.e., these mirrors reflect light into optical paths that eventually intersect the projected image.) Other mirrors for this image are off mirrors, and thus, these mirrors are tilted to direct light away from the projection cone of light (i.e., these mirrors reflect light away from the optical path that intersects the projected image).

The projection system **100**, in some embodiments of the invention, includes a condensing lens **130**. A perspective view of the condensing lens **130** and a scanning lens **140** (described below) is depicted in FIG. **8**. As can be seen from this figure, in some embodiments of the invention, the condensing lens **130** may be generally cylindrical. Referring both to FIGS. **5** and **8**, the condensing lens **130** receives light (as indicated by the light rays **120** and **122**) that is directed toward the lens **130** by the on mirrors of the array **50**. Thus, each on mirror produces an associated beam of light that is directed toward the condensing lens **130**. In some embodiments of the invention, the condensing lens **130** vertically compresses these light beams together to form a beam (directed along a path **132**) that indicates a particular pixel row of the projected image. Stated differently, for each column of mirrors in the array **50**, the condensing lens **130** directs the reflected light from the on mirrors of that column into a single optical path that intersects a particular pixel of the projected image. Thus, in some embodiments of the invention, the condensing lens **130** maps each column of mirrors of the array **50** to a unique pixel of the projected single pixel row image. As a more specific example, the condensing lens **130** maps the mirrors of column **9** of the array **50** (see FIG. **3**) into a pixel **70** (see FIG. **4**) of the projected pixel row, maps the mirrors of column **2** of the mirror array **50** into a pixel **72** of the projected pixel row, etc.

For purposes of scanning the projected image with the single projected pixel row, the projection system **100** may include a scanning lens **140** that directs the beam from the condensing lens **130** along an optical path **144** to a particular vertical position on the projection screen **150**. Thus, the scanning lens **140** varies the vertical position of the optical path **144** to establish each row of the projected image. Therefore, during each frame period, the scanning lens **140**, in accordance with some embodiments of the invention, draws a particular image one pixel row image in a top-to-bottom or bottom-to-top fashion.

In other embodiments of the invention, the scanning lens **140** may be replaced by a mirror or another optical device. Regardless of the form of this optical device, the optical device sweeps a concentrated extended vertical array into a line at the screen. The optical device may be a mechanically moved element that may be driven, for example, from the same motor as a color wheel.

In some embodiments of the invention, for purposes of reducing artifacts and flickering in the projected image, the projection system **100** may perform several refresh operations during each frame period. For example, in some embodiments of the invention, the projection system **100** may refresh the image that is seen by the viewer four times (as an example) during each frame period. In some embodiments of the invention, the projected image is a color composite image formed from a red image, a green image and a blue image that are formed in succession. For four refreshes of the color composite image during each frame period, the projection system **100** generally forms twelve images of the projection screen during each frame period:

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four red images, four green images and four blue images. The human eye perceives a composite color image from the successively displayed and overlaid images. For embodiments of the invention in which mirror array **50** forms the lines of the projected image one row at a time, the projection system **100** actually forms $12 \times V$ (where “V” represents the number of rows of the perceived image) projected single row images on the projection screen **150**. Thus, the projection system **100** updates the mirror array **50** $12 \times V$ times during each frame.

In some embodiments of the invention, the mirror array **50** may be part of a projection assembly **300** (an assembly mounted on a printed circuit board (PCB), for example) that also includes a controller **51**. As an example, the controller **51** may receive video data via one or more input lines **320** and controls the tilt angles of the mirrors of the array **50** accordingly, consistent with the operation of the mirror array **50** described herein.

Other variations are possible. For example, in other embodiments of the invention, for a given state, the mirror array **50** may project a multiple row pixel image. As an example, in these embodiments of the invention, a first contiguous group of mirror rows may form the gray scale intensities for a particular projected pixel row, a second contiguous group of mirrors adjacent to the first group of mirrors may form the gray scale intensities for the adjacent projected pixel row, etc. Continuing the example, the projection system may include a condensing lens for each group. Many other variations are possible and are within the scope of the appended claims.

In some embodiments of the invention, the mirror array **50** has as many mirrors in the horizontal direction as there are pixels of horizontal resolution; and the mirror array **50** has as many mirrors in the vertical direction as there are shades of gray to display. The number of shades (i.e., the number of gray scale intensity values) may be expressed as bits of gray resolution, as described by the following equation:

$$\text{Shades} = 2^G, \quad \text{Eq. 1}$$

where “G” represents the number of bits used to indicate the gray value. For example, for eight bits of resolution, the number of shades is $2^8 = 256$. Thus, in some embodiments of the invention, to create these 256 shades, each column of mirrors in the array **50** includes 256-1 (i.e., no mirrors for the darkest (black) level)=255 mirrors, plus any mirrors added for redundancy. The number of mirrors for each shade (for the example of 256 shades) is described in the table below:

TABLE 1

Gray Level	Binary MSB . . . LSB	Mirrors Toward Condensing Lens
Black	00000000	0
1	00000001	1
2	00000010	2
3	00000011	3
4	00000199	4
...		
253	11111101	253
254	11111110	254
White	11111111	255

In some embodiments of the invention, each bit of the digital value (a byte, for example) that indicates the gray scale intensity value for a particular pixel controls the number of mirrors (in the associated column) that reflect

light into the condensing lens **130**. For the 8 bit example described above, if the most significant bit (MSB) is a “1,” then, in some embodiments of the invention, the projection system **100** assigns 128 mirrors to reflect light into the condensing lens **130** (i.e., 128 “on mirrors”) in response to this bit. If the next most significant bit (MSB) is a “1,” then, in some embodiments of the invention, the projection system assigns 64 bits to reflect light into the condensing lens **130** in response to this bit, etc. If the bit in a particular bit position is a “0,” then no mirrors are assigned to reflect light into the cone of projection due to this bit. The mirror assignments for different bit positions are illustrated in the table below:

TABLE 2

Bit	Code	Mirrors Assigned
7 (MSB)	10000000	128
6	01000000	64
5	00100000	32
4	00010000	16
3	00001000	8
2	00000100	4
1	00000010	2
0 (LSB)	00000001	1

Thus, as a more specific example, for an eight bit gray scale value of “1001011b” (wherein the “b” suffix denotes a binary representation) for a particular pixel, 151 mirrors of the associated column are assigned to reflect light into the cone of projection: 128 (bit position 7)+0 (bit position 6)+0 (bit position 5)+16 (bit position 4)+0 (bit position 3)+4 (bit position 2)+2 (bit position 1)+1 (bit position 0).

In some embodiments of the invention, the mirrors that are associated with a particular bit position of the gray scale intensity value are evenly spatially distributed along the column. For example, the 128 mirrors that are associated with the most significant bit may occupy about every second vertical position (i.e., about every second row of the column), the 64 mirrors that are associated with the next most significant bit may occupy every second vertical position, etc.

FIG. 6 depicts a more detailed diagram of the mirror array **50** in accordance with some embodiments of the invention. The mirror array **50** may be part of a semiconductor package **199** that includes N buffers **200** (buffers **200**₁, **200**₂, **200**_{N-2}, **200**_{N-1} and **200**_N, depicted as examples), each of which is associated with a particular column of mirrors of the array **50** and furnishes data to control the mirrors of the column. More specifically, in some embodiments of the invention, each buffer **200** may be synchronized to a clock signal (called COL_CLK) for purposes of updating the mirrors of the associated column. In this regard, the buffer **200**, when triggered by the COL_CLK signal, furnishes a new set of data to drivers **216** that, in turn, produce corresponding signals on control lines **218** of the mirror array **50**. Each control line **218** is associated with one of the mirrors of the array **50** and communicates a signal that is indicative of a particular bit of data. If the bit is a logic one, then, in some embodiments of the invention, the corresponding control line **218** communicates a signal to cause the associated mirrors to tilt at the appropriate angle to reflect light into the condensing lens **130**. If the bit is a logic zero, then, in some embodiments of the invention, the corresponding control line **218** communicates a signal to cause the associated mirrors to tilt at the appropriate angle to reflect light away from the condensing lens **130**. The data is stored in the

buffers **200** in a manner to form the appropriate images on the projection screen. As a more specific example, the data that the buffers **200** provide to the drivers **216** may be ordered to implement the appropriate color sequence and refresh sequences described above.

In some embodiments of the invention, each buffer **200** furnishes a new set of data to the drivers **216** in response to each positive going edge of the COL_CLK signal. Thus, the frequency of the COL_CLK signal determines the rate at which the mirror array **50** is updated. Other variations are possible. For example, in some embodiments of the invention, the buffers **200** may respond to both positive and negative going edges of the COL_CLK signal to furnish data to the mirror array **50**. For these embodiments of the invention, the update frequency is twice that of the frequency of the COL_CLK signal.

As a more specific example, an exemplary column **240** of the mirror array **50** is depicted in FIG. 6, in accordance with some embodiments of the invention. The column **240** includes eight control lines **218** (control lines **218**₇, **218**₆, **218**₅, . . . **218**₀) that control the tilt angles of two hundred fifty-six mirrors (mirrors **220**₂₅₅, **220**₂₅₄, **220**₂₅₃, . . . **220**₀) of the column **240**. These eight control lines **218** receive signals that are furnished at the output terminals of eight of the drivers **216**. These eight drivers **216** furnish these signals in response to eight bit signals that are furnished by the buffer **200**_N. Each control line **218** is associated with a different bit position of the digital value that indicates the gray level. For the exemplary column **240**, the control lines **218**₇, **218**₆, **218**₅, . . . **218**₀ are associated with the bit positions 7-0, respectively. Thus, the control line **218**₇ communicates a signal indicative of the most significant bit (i.e., bit 7) of the digital gray scale intensity value, the control line **218**₆ communicates a signal indicative of bit 6 of the digital gray scale intensity value, the control line **218**₅ communicates a signal indicative of bit 5 of the digital gray scale intensity value, etc.

More mirrors are connected to a control line **218** that is associated with a higher bit order than a control that is associated with a lower bit order. Thus, continuing the discussion of the exemplary column **240**, one hundred twenty-eight mirrors **220** (such as the mirrors **220**₀ and **220**₂, for example) are connected to the control line **218**₇, sixty-four mirrors **220** (such as the mirror **220**₁, for example) are connected to the control line **218**₆, thirty-two mirrors **220** are connected to the control line **218**₅ (such as the mirror **220**₃), etc. The mirrors **220** are generally evenly, spatially distributed along the column **240**. For example, the one hundred twenty-eight mirrors (such as mirrors **220**₀ and **220**₂, for example) that are associated with the most significant bit occupy about every other mirror position. As another example, the two mirrors (such as the mirror **220**₂₅₅, for example) that are associated with the second least significant bit (i.e., bit position number 1) occupy about every one hundred twenty-eighth mirror position.

The aspect ratio of each mirror is not critical, in some embodiments of the invention. In this manner, the mirrors of the array **50** may be longer in the vertical direction, in some embodiments of the invention, for purposes of providing more even illumination. The drivers for the mirrors may or may not be fabricated on the same substrate as the mirrors, depending on the particular embodiment of the invention.

Referring to FIG. 7, in some embodiments of the invention, the controller **51** of the projection assembly **300** (see also FIG. 1) may include a processor **302** (a microprocessor, for example) that is coupled to a system bus **304**. A memory controller **310** may also be coupled to the system bus **304**

and control the storage and retrieval of data with a system memory 308. The controller 51 may include a video interface 312 that includes one or more input lines 320 for receiving a video signal. The video signal indicates a video to be displayed on the projection screen 150. The processor 302 may store data indicative of this video signal in the system memory 308 and perform video processing techniques on the data. The processor 302 may also retrieve data from the system memory 308 and store the data in the memory buffers 200 (FIG. 6) of the mirror array 50 for purposes of controlling the images that are formed by the mirror array 50. In some embodiments of the invention, the controller 51 includes a flash memory 325 (coupled to the system bus 304 via an interface 326) for purposes of storing program instructions to cause the processor 302 to control the mirror array 50 as described herein. Thus, in some embodiments of the invention, the instructions that are stored in the memory 325 cause the processor 302 to, for each pixel, control the mirror array to selectively direct reflected light from the mirror array into condensing optics from at least two mirrors of the array to regulate an intensity of the pixel. Furthermore, in accordance with some embodiments of the invention, instructions that are stored in the memory 325 cause the processor 302 to group mirrors of the mirror array into groups of multiple mirrors with each group being associated with a different pixel of the projected image, and the mirrors of each group collectively form a gray scale intensity for the associated pixel.

FIG. 7 depicts one out of many possible embodiments of the projection assembly. For example, in some embodiments of the invention, a frame buffer may be located between the processor 302 and the system bus 304. With this arrangement, the data from the processor need not be synchronous with the data on the system bus 304. As another example, in some embodiments of the invention, the mirror array 50 may be biased and signals provided to the mirror array 50 may be conditioned by circuitry not depicted in FIG. 7.

The projection system 100 may provide one or more of the following advantages. The light that is incident upon the mirror array is spread across the entire array and is not concentrated into a narrow line, as it would have to be in a conventional scanning approach. The condensing lens concentrates the vertical extent of the array into a line by optical means so that the power density of light on the mirror array is less than if concentrated into a line on the mirror array, thereby causing less heating of the mirror array. The projection system may be significantly less sensitive to pixel

failures than a conventional mirror array-based projection system. In this manner, in such a conventional system, a failing mirror (since it maps to a single pixel) appears in the projected image as a permanent light or dark spot, which will be quite noticeable to a viewer. In contrast, in the projection systems described herein, a failing mirror affects a small portion of the total pixel light and will be much less noticeable. For example, for a mirror array in accordance with some embodiments, each pixel of the projected image is formed using up to fifteen mirrors (depending on the intensity of the pixel). Therefore, a failing mirror may affect only $1/15$ th (as an example) of the total brightness of the pixel in the column where the failure occurs.

Continuing with the possible advantages of the projection system 100 that is described herein, unlike conventional mirror-based projection systems, the projection system easily permits the incorporation of redundant mirrors. For example, in some embodiments of the invention, the mirror array may include an additional row of mirrors for redundancy. Each mirror in this row may be connected via a silicon fuse to the control line of the failing mirror. If the bad mirror is detected in testing to be permanently dark, the redundant mirror may be connected via the fuse to the appropriate control line to replace the bad mirror. The result of this technique is a higher yield for the array, since a small defect may be repaired.

Another potential advantage of the projection system 100 described herein is that pulse width modulation (PWM) is not used for gray scale intensity control. This reduces the required response time of the mirrors by the factor of the number of possible values of gray in the scale, relative to a single line scanning approach. Yet another advantage of the projection system described herein is that the mirrors of the mirror array do not need to be square. In this manner, the optical scanning and condensing system may adjust for any non-square mirror aspect ratio. Conversely, in some embodiments of the invention, the mirror aspect ratio may be designed for the optical properties of the system.

The following table depicts different performance parameters (set forth in column 2) that characterize 1. a "Conventional Linear Scan System" that uses PWM and scans a projected image one row at time (see columns 3 and 4); 2. the Projection System 100 (see columns 5 and 6); and 3. a "Conventional Non-scan System that does not perform a scan but rather, includes one mirror per pixel of the projected image (see columns 7 and 8):

TABLE 3

Symbol	Parameter	Conventional Linear Scan System		Projection System 100		Conventional Non-scan System	
		Eqn	Qty	Eqn	Qty	Eqn	Qty
FT	Frame Time	1/60	16.7 msec	1/60	16.7 msec	1/60	16.7 msec
CF	Color Fields		3		3		3
R	Refreshes per Field		4		4		1
V	Vertical Lines		768		768		768
H	Horizontal Resolution		1280		1280		1280
G	Gray Scale Bits		8		8		8
P	PWM time slots	2^G	256	—	1	2^G	256
RT	Refresh Time	$FT/(CF \cdot R \cdot P)$	5.43 usec	$FT/(CF \cdot R)$	1.39 msec	$FT/(CF \cdot R \cdot P)$	21.7 usec
LT	Line Update Time	RT/V	7.06 nsec	RT/V	1.81 usec	RT/V	28.3 nsec
MT	Mirror Setting Time	LT	7.06 nsec	LT	1.81 usec	LT*V	21.7 usec

TABLE 3-continued

Symbol	Parameter	Conventional Linear Scan System		Projection System 100		Conventional Non-scan System	
		Eqn	Qty	Eqn	Qty	Eqn	Qty
	Redundancy	NO		YES	(fuse)	NO	
	Failure Sensitivity	Very High	Column Fail	Very Low	0.4%/mirror	High	Visible Bad Pixel
	Number of Mirrors	H	1280	$H \cdot 2^G$	327,700	$H \cdot V$	983,000
	Storage Bits of Array	H	1280	H	1280	$V \cdot H$	983,000

For this example, a 1280 by 768 pixel image is assumed. Thus, the projected image includes 1280 horizontal pixels and 768 vertical pixels. This projected image size means that the mirror array of the Conventional Linear Scan System has one row of 1280 mirrors; the mirror array of the Projection system 100 has 1280 columns by 256 rows of mirrors; and the mirror array of the Conventional Non-Scan System has 1280 columns by 768 rows of mirrors. In the table above, a time (called "MT") allocated for each mirror to settle before the mirror receives another update is 7.06 nanoseconds (nsec) for the Conventional Linear Scan System, 1.81 microseconds (μ s) for the Projection System 100 and 21.7 μ s for the Conventional Non-Scan system.

The mirror settling time of the Conventional Linear Scan System may be too small for use with conventional mirror arrays that may have settling times around 1 μ s. Although the Conventional Non-Scan System has a larger settling time than the projection system 100, the Conventional Non-Scan System may have a relatively high failure sensitivity (as compared to the projection system 100) and may, unlike the projection system 100, need a storage element under each mirror, thereby placing a lower boundary on the pixel size.

While the present invention has been described with respect to a limited number of embodiments, those skilled in the art, having the benefit of this disclosure, will appreciate numerous modifications and variations therefrom. It is intended that the appended claims cover all such modifications and variations as fall within the true spirit and scope of this present invention.

What is claimed is:

1. A projection system, comprising:
an interface to receive image data to be displayed as a projected image on a projection screen;
a mirror array to form a projected image comprising pixels, the mirror array comprising mirrors; and
a processor to, for each pixel, control the mirror array to control the number of the mirrors that reflect light into an optical path that intersects a location of the pixel based on an intensity for the pixel.
2. The projection system of claim 1, wherein the intensity comprises a grayscale intensity.
3. The projection system of claim 1, wherein the interface comprises a video interface to receive video data.
4. The projection system of claim 1, wherein the mirror array comprises rows of mirrors, the projection system further comprising:
condensing optics to optically compress a first number of the rows of the mirror array into a smaller second number of rows of the projected image.
5. The projection system of claim 4, further comprising:
scanning optics to form a beam that scans a region of the projection screen to form the projected image one or more rows at a time.

6. The projection system of claim 1, further comprising:
a color filter to control a sequence of colored light that impinges the projection screen to produce the appearance of a color composite projected image.
7. The projection system of claim 1, further comprising:
a frame buffer to accommodate a different timing between when data is received into a buffer and when the processor processes the data received in the buffer.
8. The projection system of claim 1, wherein, for each pixel, the processor controls the mirror array to cause a greater number of the mirrors to reflect light into the optical path for a higher intensity level than a number of the mirrors that reflect light into the optical path for a lower intensity level.
9. The projection system of claim 1, wherein each pixel of the projected image is uniquely associated with at least two mirrors of the array.
10. The projection system of claim 1, wherein each pixel of the projected image is associated with a number of mirrors of the array substantially equal to the number of potential gray levels of the pixel.
11. The projection system of claim 1, wherein the circuit does not use pulse width modulation to regulate the intensity of each pixel.
12. The projection system of claim 1, wherein a first dimension of the array is associated with intensity values for the pixels and a different second dimension of the array is associated with pixel positions of the projected.
13. The projection system of claim 1, wherein, for each pixel, the intensity of the pixel is indicated by a multiple bit digital value and the mirrors of the array are organized into different groups, each group of mirrors being associated with a different bit of the digital value.
14. A projection system, comprising:
an interface to receive image data to be displayed as a projected image on a projection screen;
a mirror array to form a projected image comprising pixels, the mirror array comprising mirrors;
a processor; and
a flash memory to store instructions to cause the processor to, for each pixel, control the mirror array to control the number of the mirrors that reflect light into an optical path that intersects a location of the pixel based on an intensity for the pixel.
15. The projection system of claim 14, wherein a first dimension of the array is associated with intensity values for the pixels and a different second dimension of the array is associated with pixel positions of the projected.
16. The projection system of claim 14, wherein, for each pixel, the intensity of the pixel is indicated by a multiple bit digital value and the mirrors of the array are organized into different groups, each group of mirrors being associated with a different bit of the digital value.

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17. An article comprising a computer accessible storage medium storing instructions to cause a computer to: control a processor to:
- receive image data stored in an image data interface, the image data being indicative of a projected image to be formed on a projection screen and the projected image comprising pixels; and
 - for each pixel of the projected image, control a mirror array to control the number of the mirrors that reflect light into an optical path that intersects a location of the pixel based on an intensity for the pixel.
18. The article of claim 17, wherein each pixel of the projected image is associated with a number of mirrors of the array substantially equal to the number of potential gray levels of the pixel.
19. A method comprising:
- receiving image data to be displayed as a projected image on a projection screen into an interface; and

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- controlling a mirror array to form the projected image, the projected image comprising pixels and the mirror array comprising mirrors, wherein
 - the controlling comprise for each pixel, controlling the number of the mirrors that reflect light into an optical path that intersects a location of the pixel based on an intensity for the pixel.
20. The method of claim 19, wherein the intensity comprises a grayscale intensity.
21. The method of claim 19, wherein the receiving comprises receiving video data.
22. The method of claim 19, wherein the mirror array comprises rows of mirrors, the method further comprising: optically compressing a first number of the rows of the mirror array into a smaller second number of rows of the projected image.

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