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(54) **ASYNCHRONOUS COMMUNICATION  
PROTOCOL USING EFFICIENT DATA  
TRANSFER FORMATS**

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(52) **U.S. Cl.** ..... **710/31; 710/38; 710/52**

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710/26-28, 31, 33-35, 36-39, 52, 58, 60,  
65, 107; 712/225; 713/500; 711/128; 345/538

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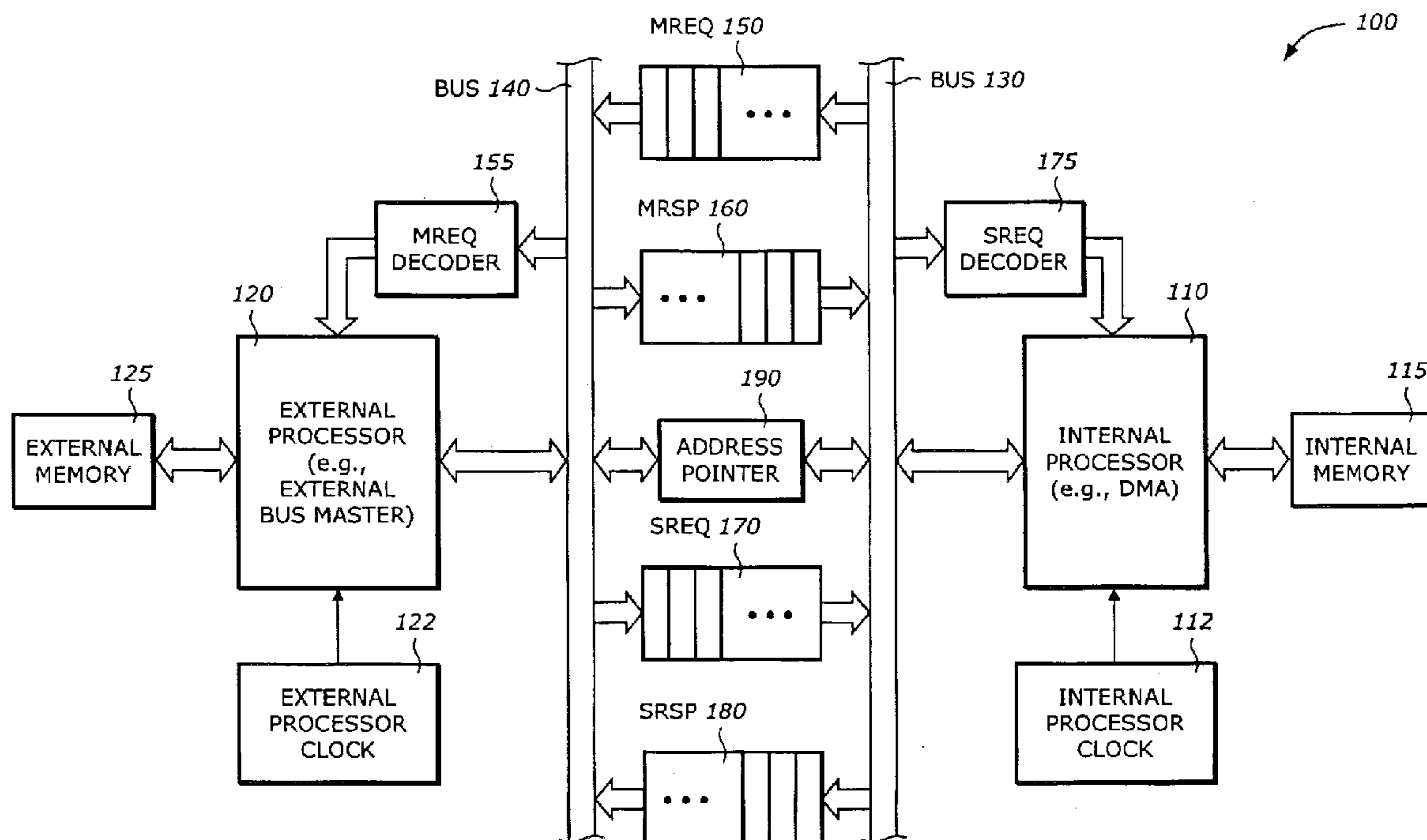
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Zafman LLP

(57) **ABSTRACT**

An embodiment of the present invention includes first and second storage elements. The first storage element stores request information transmitted from a first processor operating at a first frequency. The first and second processors operate at different frequencies. The request information is organized according to a request format. The second storage element stores response information transmitted by a second processor operating at a second frequency different than the first frequency in response to the request information. The response information is organized according to a response format.

**34 Claims, 7 Drawing Sheets**



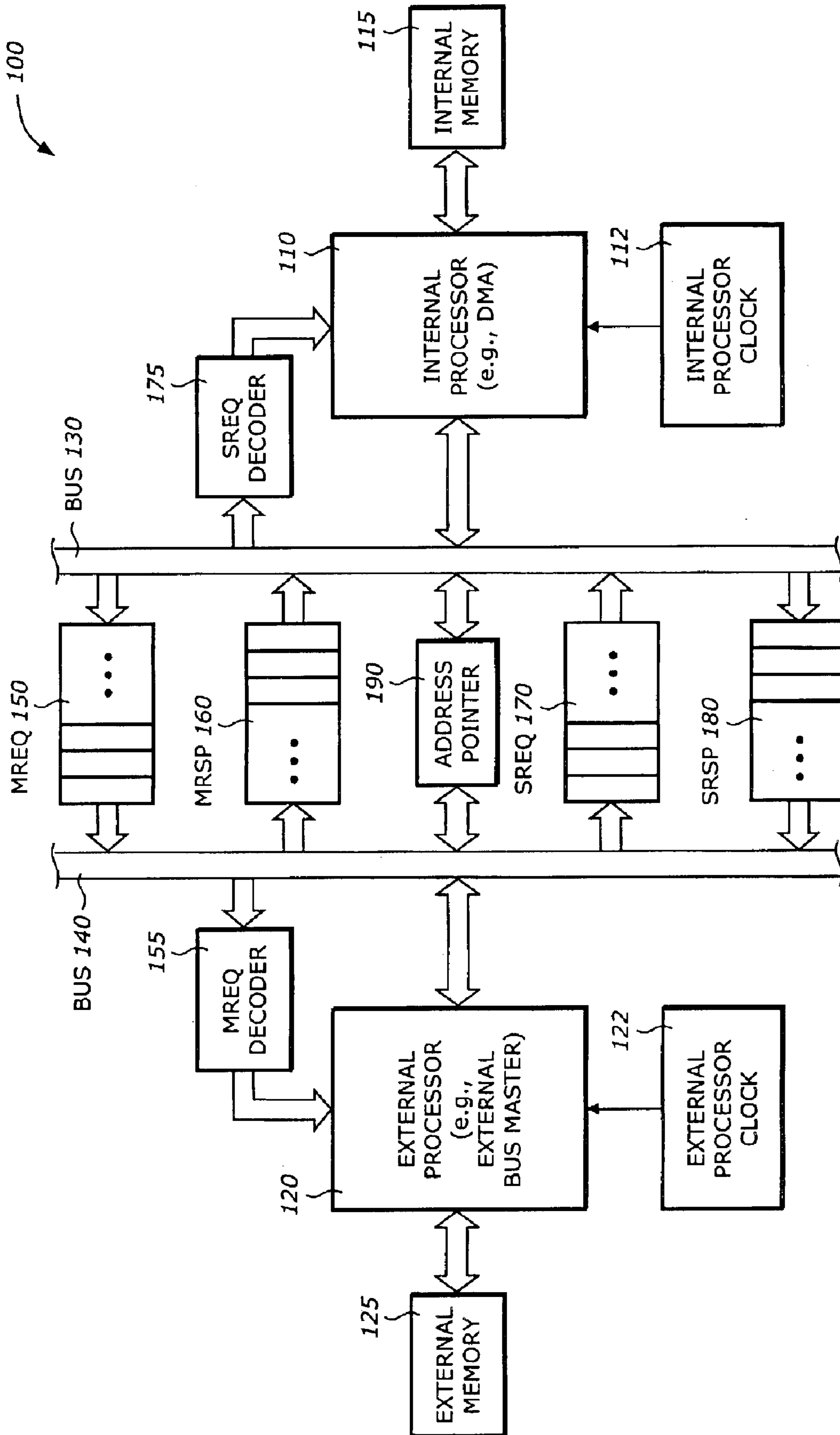


FIG. 1

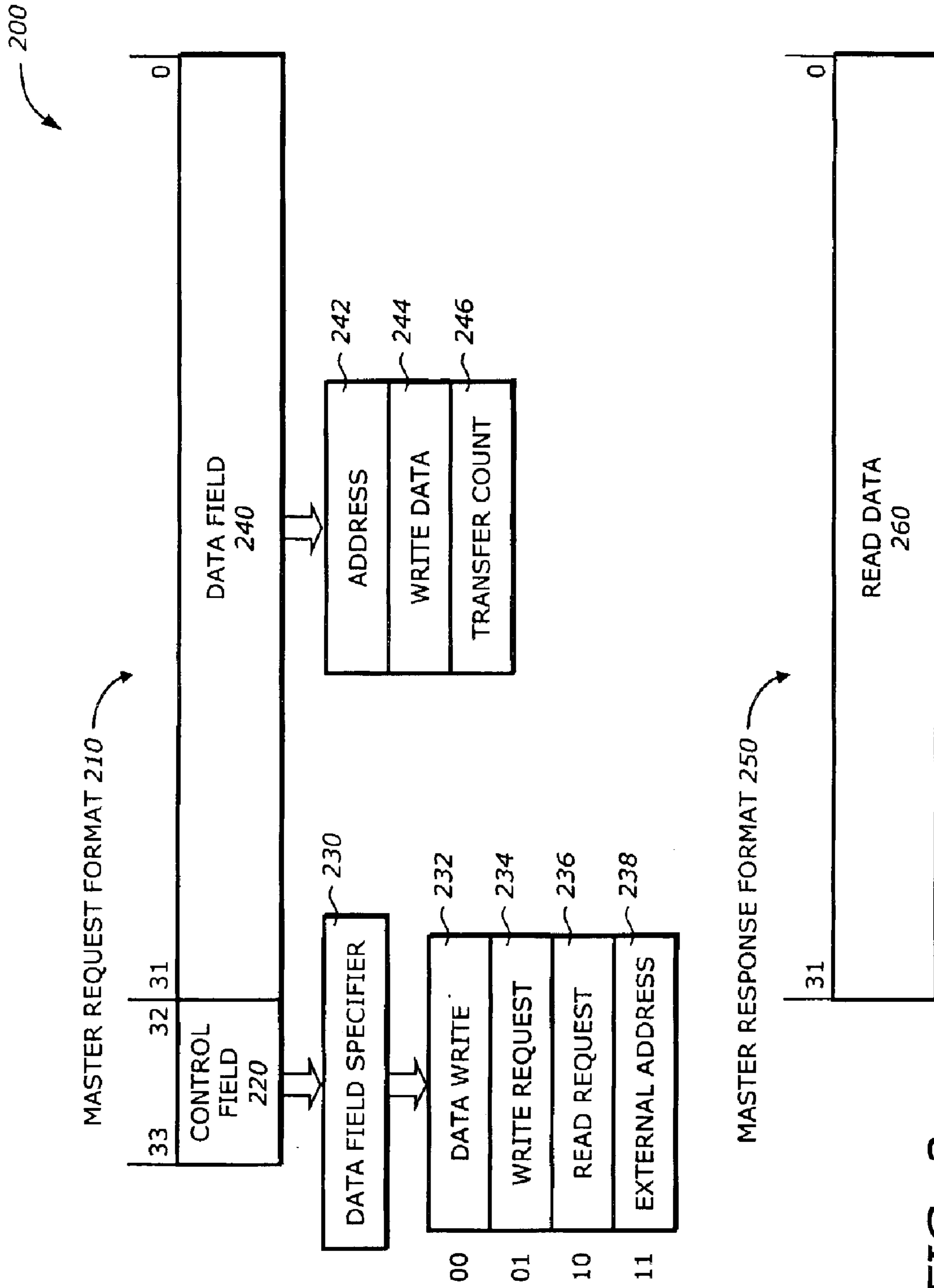


FIG. 2

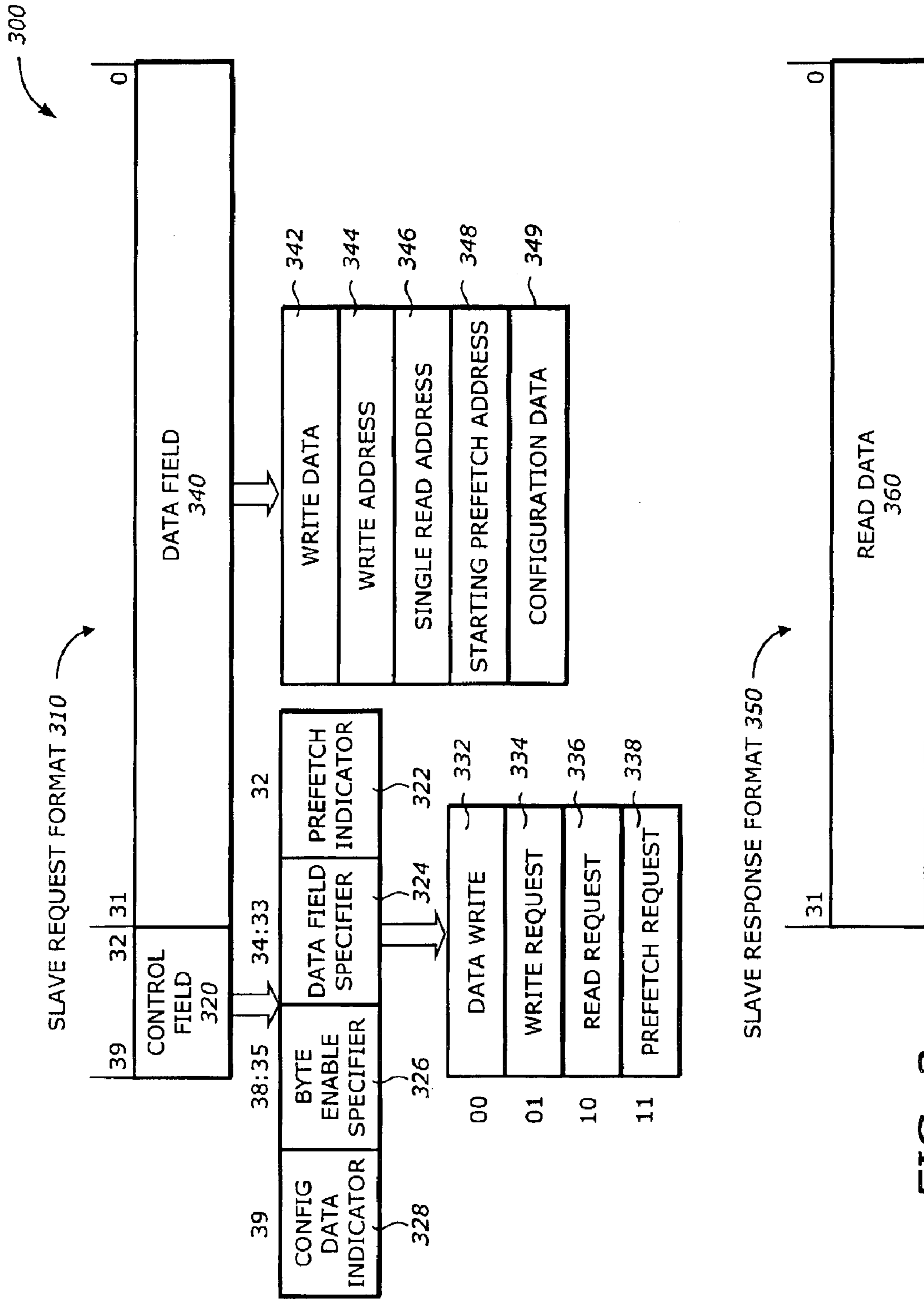


FIG. 3

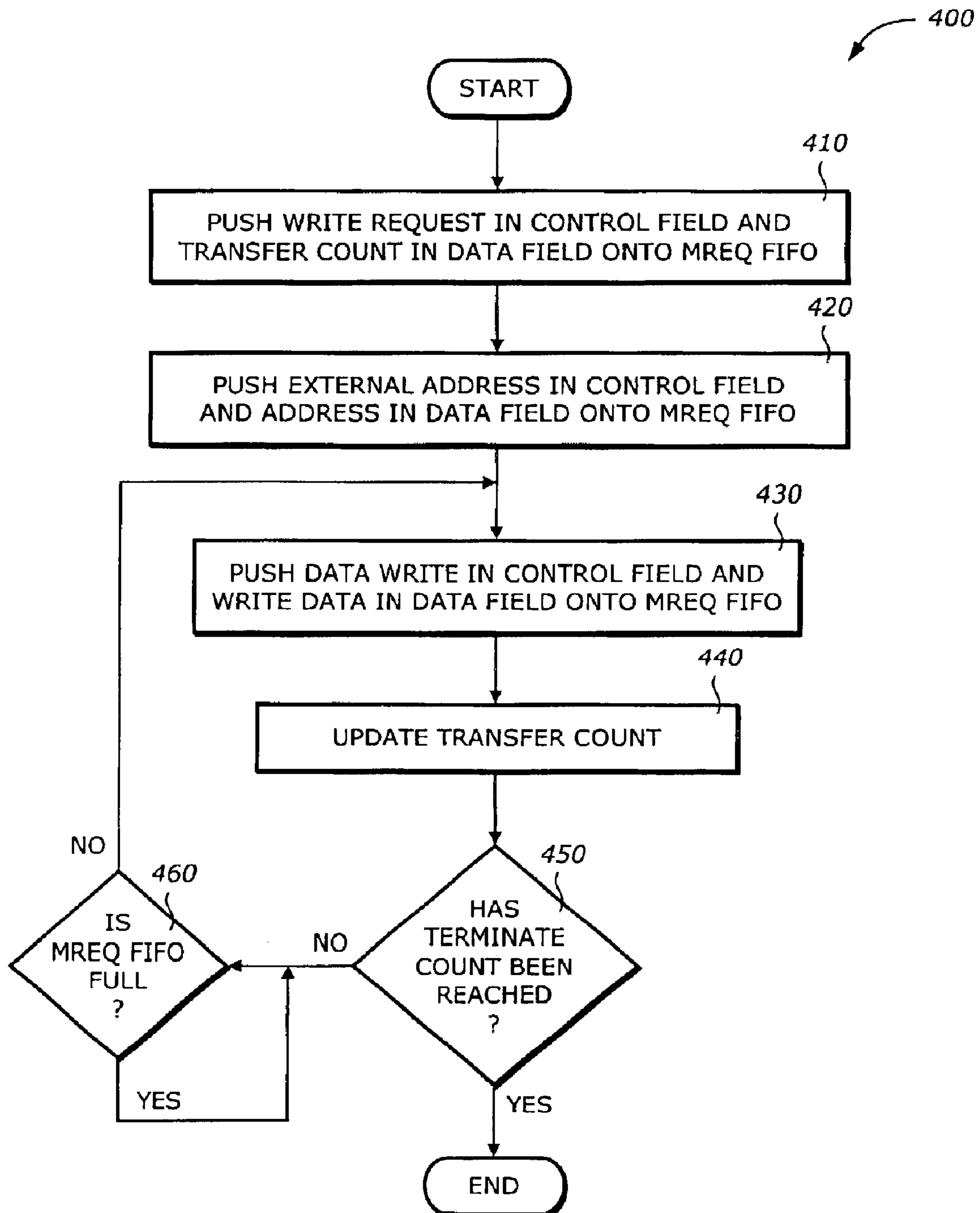


FIG. 4

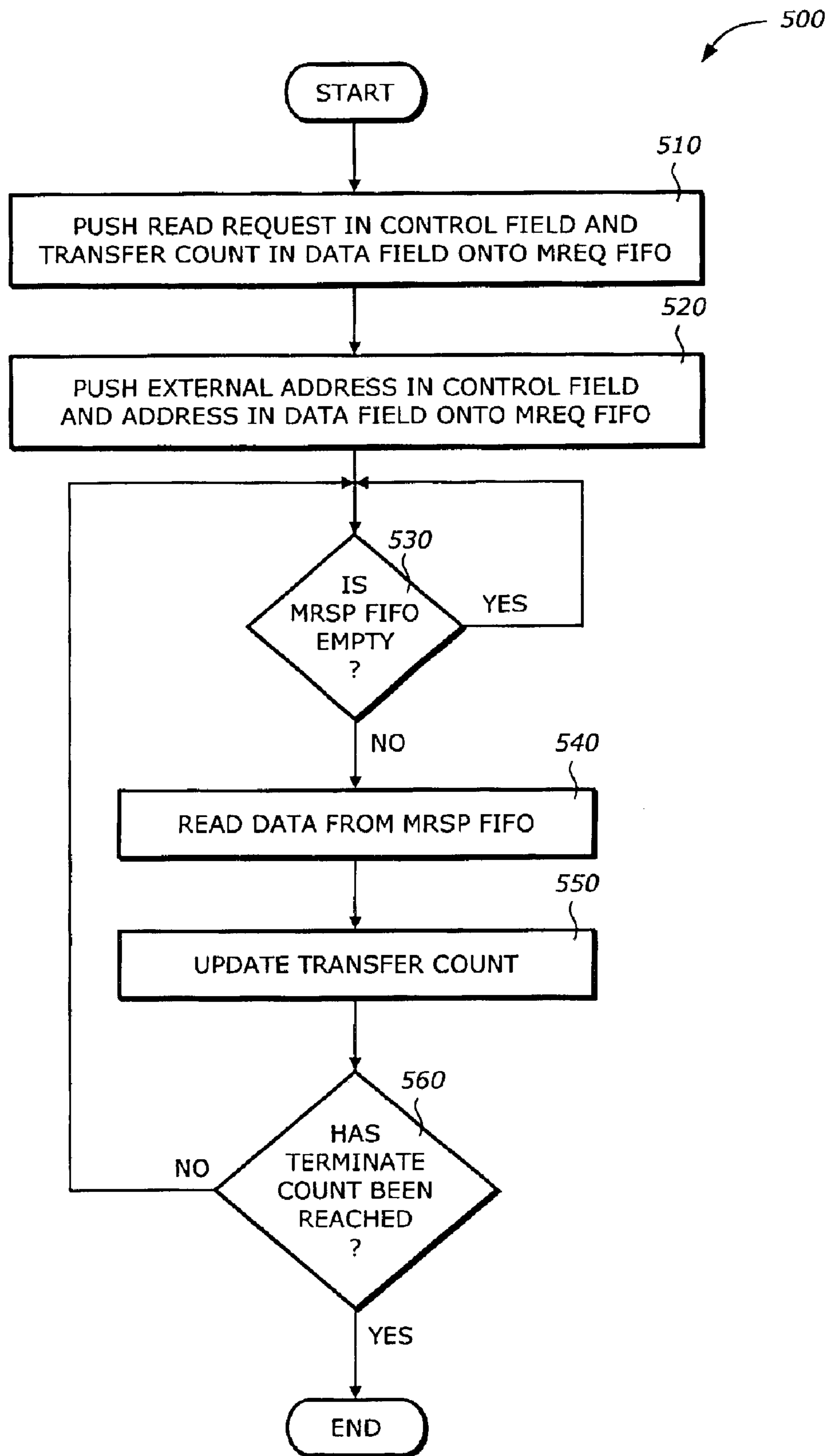


FIG. 5



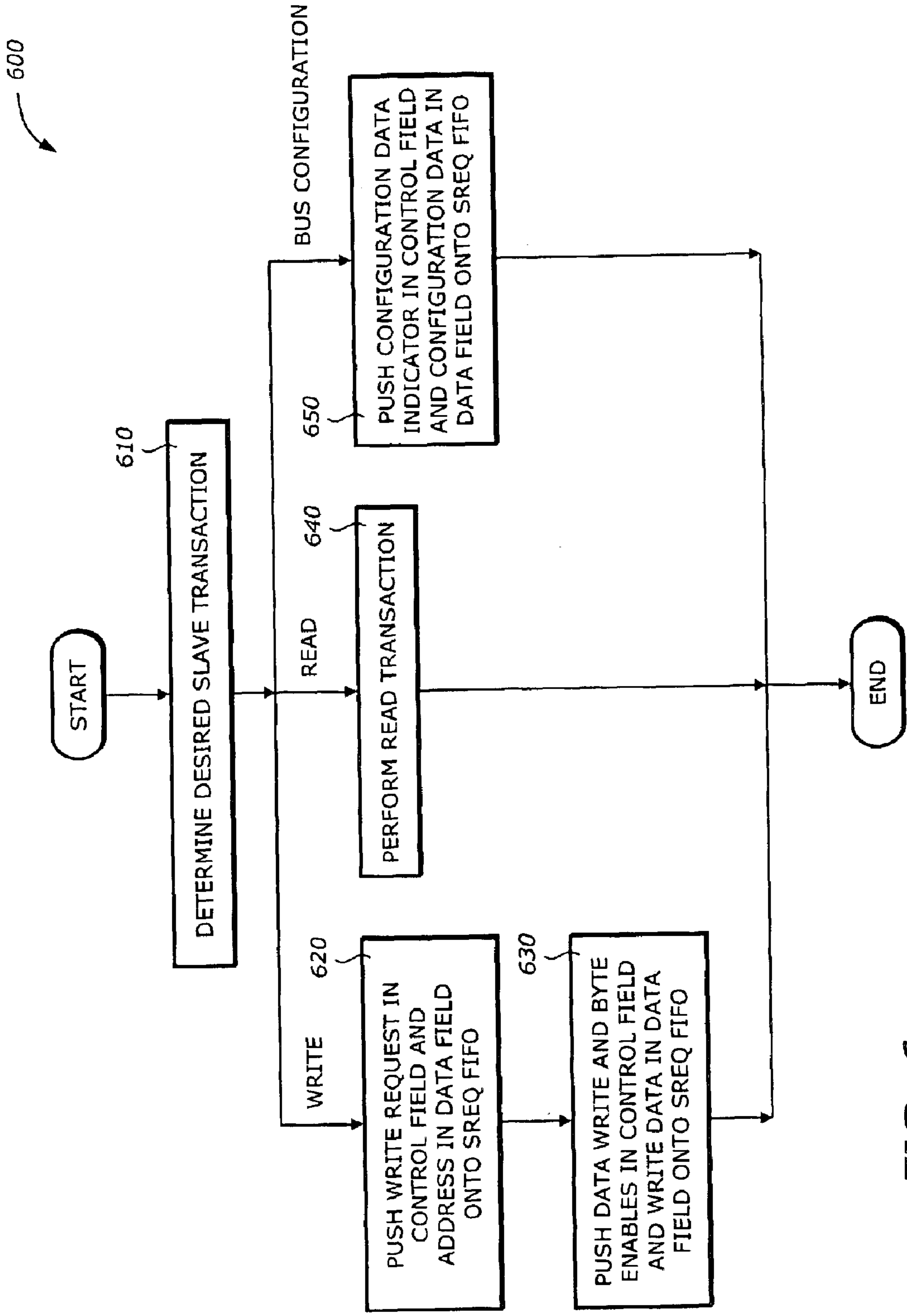


FIG. 6

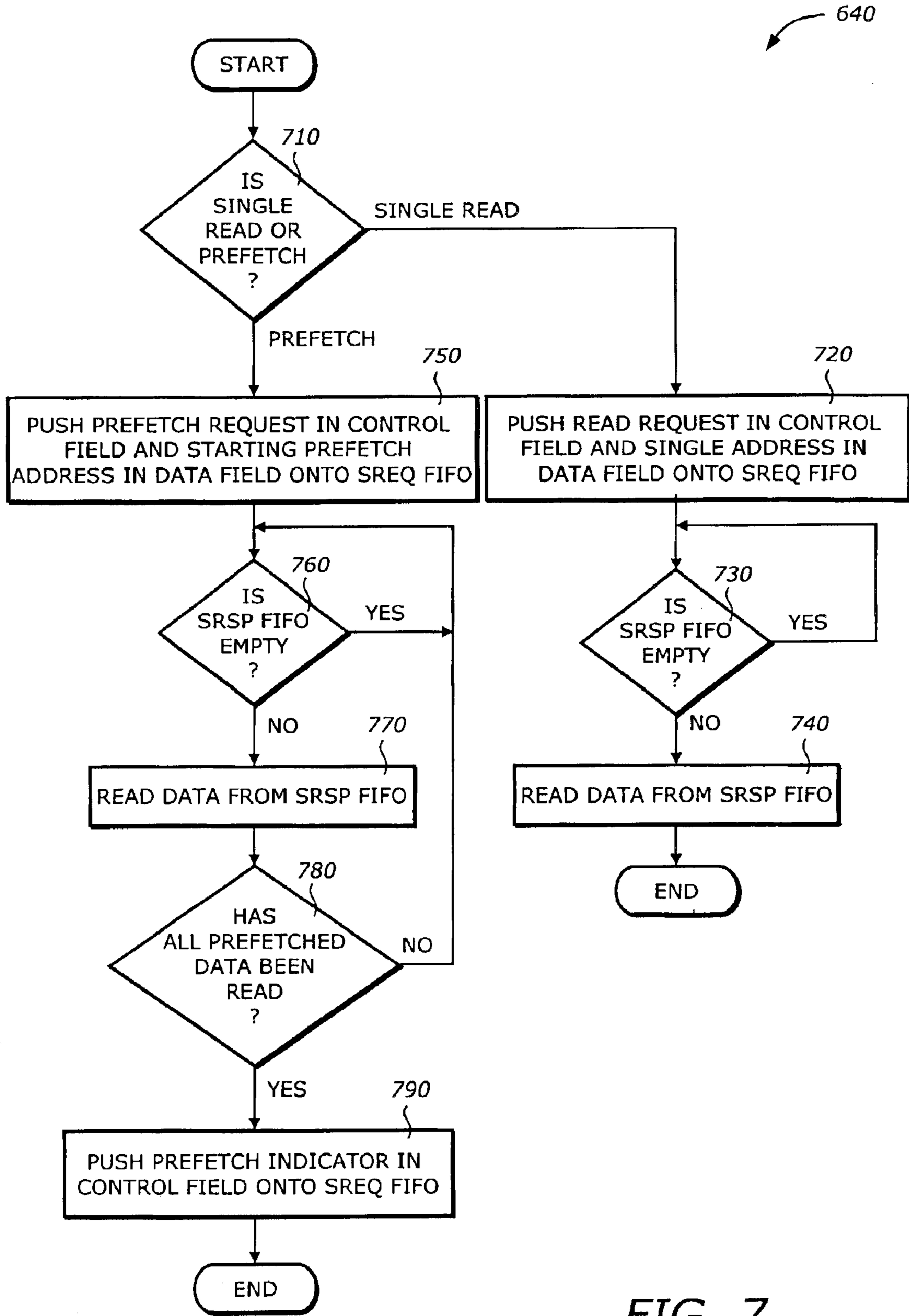


FIG. 7



# ASYNCHRONOUS COMMUNICATION PROTOCOL USING EFFICIENT DATA TRANSFER FORMATS

## BACKGROUND

### 1. Field of the Invention

Embodiments of the invention relates to the field of microprocessors, and more specifically, to communication protocol.

### 2. Description of Related Art

A bus interface between two processors or devices typically involves data transfers in both directions. For example, in a network processing system, a media processor may interface to a host processor to receive and transmit packets of data. The data transfers may be synchronous or asynchronous. A synchronous data transfer synchronizes the speed of the transmitting and the receiving processors. Synchronous data transfer mode is simple to design but is inflexible to accommodate different clock speeds or processor operating frequencies. An asynchronous data transfer allows processors with different clock frequencies to communicate with each other.

Existing asynchronous interface between two processors operating at different clock frequencies has a number of disadvantages. First, the control path is separated from the data path. This separation prohibits multiple transfers to occur back to back, reducing bus transfer bandwidth. Second, each time a different processor on one side is used, the signal connectivity has to be re-defined, creating difficulties in interfacing circuitry.

## BRIEF DESCRIPTION OF THE DRAWINGS

The invention may best be understood by referring to the following description and accompanying drawings that are used to illustrate embodiments of the invention. In the drawings:

FIG. 1 is a diagram illustrating a system in which one embodiment of the invention can be practiced.

FIG. 2 is a diagram illustrating a master format according to one embodiment of the invention.

FIG. 3 is a diagram illustrating a slave format shown according to one embodiment of the invention.

FIG. 4 is a flowchart illustrating a process to perform a master write transaction according to one embodiment of the invention.

FIG. 5 is a flowchart illustrating a process to perform a master read transaction according to one embodiment of the invention.

FIG. 6 is a flowchart illustrating a process to perform slave transactions according to one embodiment of the invention.

FIG. 7 is a flowchart illustrating a process to perform a slave read transaction according to one embodiment of the invention.

## DESCRIPTION

An embodiment of the present invention includes first and second storage elements. The first storage element stores request information transmitted from a first processor operating at a first frequency. The first and second processors operate at different frequencies. The request information is organized according to a request format. The second storage element stores response information transmitted by a second

processor operating at a second frequency different than the first frequency in response to the request information. The response information is organized according to a response format.

In the following description, numerous specific details are set forth. However, it is understood that embodiments of the invention may be practiced without these specific details. In other instances, well-known circuits, structures, and techniques have not been shown in order not to obscure the understanding of this description.

FIG. 1 is a diagram illustrating a system **100** in which one embodiment of the invention can be practiced. The system **100** includes a an internal processor **110**, an internal processor clock **112**, an internal memory **115**, an external processor **120**, an external processor clock **122**, an external memory **125**, buses **130** and **140**, a master request (MREQ) storage element **150**, a MREQ decoder **155**, a master response (MRSP) storage element **160**, a slave request (SREQ) storage element **170**, a SREQ decoder **175**, a slave response (SRSP) storage element **180**, and an address pointer **190**.

The internal and external processors **110** and **120** may be a central processing unit or processor of any type of architecture, such as embedded processors, mobile processors, network processors, special-purpose processors, media processors, micro-controllers, digital signal processors, superscalar computers, vector processors, single instruction multiple data (SIMD) computers, complex instruction set computers (CISC), reduced instruction set computers (RISC), very long instruction word (VLIW), or hybrid architecture. The internal and external processors **110** and **120** are bus masters that can have control of the interface bus. The term "internal" and "external" are used with respect to a system bus. In one embodiment, the internal processor **110** is a direct memory access (DMA) engine and the external processor **120** is any external bus master. The internal and external processors **110** and **120** communicate with each other over the buses **130** and **140**. The internal and external processors **110** and **120** operate at different or the same frequencies, synchronously or asynchronously, provided by the internal and external processor clocks **112** and **122**. In one embodiment, the internal processor **110** operates at a higher frequency than the external processor **120** and the two processors communicate asynchronously. For example, the internal processor **110** may be a DMA engine operating at 112 MHz while the external processor **120** operates at 33 MHz.

Typically, the internal processor **110** is located in a system processing unit such as a network processor. The network processor may be a media processor connected or interfaced to a Voice Over Packet (VOP) gateway. The VOP gateway may be connected to an Internet Protocol (IP) or Asynchronous Transfer Mode (ATM) network for packet-based data traffic, and to a digital Public Switched Telephone Network (PSTN) for legacy voice traffic. The IP/ATM network may include ATM switch or IP router to interface to one of the internal and external processors **110** and **120**. The PSTN may be connected to communication equipment such as fax machines, telephones, etc. The internal processor **110** receives and transmits data packets in a network information transmission. The data packets may contain any type of data for transmission such as voice packet. The external processor **120** is another processor to process the data packets transmitted from the internal processor **110** or to send packet data or other information to the internal processor **110**. The external processor **120** may be a packet processor, another network processor, an ingress processor, an egress



processor, a fabric interface processor, or any other processor that communicates with the internal processor **110**. The internal processor **110** is designated as a master and the external processor **120** is designated as a slave. Note that the terms “master” and “slave” are used to distinguish the two processors with respect to their functionalities. A slave may be a bus master which can have control over the system bus.

The internal and external memories **115** and **125** are accessible by the internal and external processors **110** and **120**, respectively. The internal and external memories **115** and **125** may be any type of memory that may contain programs, data, operating systems, device drivers, or any other information. The internal and external memories **115** and **125** may also be mass storage device such as a compact disk (CD) ROM, a digital video/versatile disc (DVD), a floppy drive, and a hard drive, and any other magnetic or optic storage devices. The mass storage device provides a mechanism to read machine-accessible media. The machine-accessible media may contain computer readable program code to perform tasks as described in the following.

The bus **130** allows the internal processor **110** to access the storage elements **150**, **160**, **170**, **180**, and the address pointer **190**. The bus **130** may be a system bus or a local bus, or a combination of the two. The system bus may be any system bus such as the i960Jx External Interface. Similarly, the bus **140** allows the external processor **120** to access the storage elements **150**, **160**, **170**, **180**, and the address pointer **190**. The bus **140** may be a system bus or a local bus, or a combination of the two.

The storage elements **150**, **160**, **170**, and **180** form a buffer subsystem coupled to the internal and external processors **110** and **120** via the buses **130** and **140**. They define a bus interface to allow the two processors **110** and **120** communicate efficiently. They may be any device that can store information such as static random access memory (SRAM) and dynamic RAM. In one embodiment, the storage elements **150**, **160**, **170**, and **180** are asynchronous first-in-first-out (FIFO) devices. The address pointer **190** includes read and write address pointers for the storage elements **150**, **160**, **170**, and **180**. The address pointer **190** is accessible by the internal and external processors **110** and **120**. When the storage elements **150**, **160**, **170**, and **180** are implemented by FIFO's, the address pointer **190** may be internal to or integrated into them. There are also flags (not shown) associated with the storage elements **150**, **160**, **170**, and **180** to indicate if they are empty or full.

The MREQ and MRSP storage elements **150** and **160** are associated with the functionalities of the internal processor **110**. The SREQ and SRSP storage elements **170** and **180** are associated with the functionalities of the external processor **110**. The MREQ storage element **150** is coupled to the internal and external processors **110** and **120** to store master request information transmitted from the internal processor **110**. The master request information is organized according to a master request format. The MRSP storage element **160** is coupled to the internal and external processors **110** and **120** to store master response information transmitted by the external processor **120** in response to the master request information. The master response information is organized according to a master response format. Similarly, the SREQ storage element **170** is coupled to the internal and external processors **110** and **120** to store slave request information transmitted from the external processor **120**. The slave request information is organized according to a slave request format. The SRSP storage element **180** is coupled to the internal and external processors **110** and **120** to store slave response information transmitted by the internal processor

**110** in response to the slave request information. The slave response information is organized according to a slave response format.

The MREQ decoder **155** decodes or translates the master request information read from the MREQ storage element **150**. The decoded information is used by the external processor **120** to provide proper response. Similarly, the SREQ decoder **175** decodes or translates the slave request information read from the SREQ storage element **170**. The decoded SREQ information is used by the internal processor **110** to provide proper response.

The master and slave request and response formats provide an efficient protocol for an asynchronous communication between the internal and external processors **110** and **120**. The control and data paths are merged into one path, resulting in higher bus bandwidth. The MREQ, MRSP, SREQ, and SRSP storage elements **150**, **160**, **170**, and **180** provide an asynchronous means of storage or buffer of control and data information.

Elements of one embodiment of the invention may be implemented by hardware, firmware, software or any combination thereof. The term hardware generally refers to an element having a physical structure such as electronic, electromagnetic, optical, electro-optical, mechanical, electro-mechanical parts, etc. The term software generally refers to a logical structure, a method, a procedure, a program, a routine, a process, an algorithm, a formula, a function, an expression, etc. The term firmware generally refers to a logical structure, a method, a procedure, a program, a routine, a process, an algorithm, a formula, a function, an expression, etc that is implemented or embodied in a hardware structure (e.g., flash memory, ROM, EROM). Examples of firmware may include microcode, writable control store, and micro-programmed structure. When implemented in software or firmware, the elements of an embodiment of the present invention are essentially the code segments to perform the necessary tasks. The software/firmware may include the actual code to carry out the operations described in one embodiment of the invention, or code that emulates or simulates the operations. The program or code segments can be stored in a processor or machine accessible medium or transmitted by a computer data signal embodied in a carrier wave, or a signal modulated by a carrier, over a transmission medium. The “processor readable or accessible medium” or “machine readable or accessible medium” may include any medium that can store, transmit, or transfer information. Examples of the processor readable or machine accessible medium include an electronic circuit, a semiconductor memory device, a read only memory (ROM), a flash memory, an erasable ROM (EROM), a floppy diskette, a compact disk (CD) ROM, an optical disk, a hard disk, a fiber optic medium, a radio frequency (RF) link, etc. The computer data signal may include any signal that can propagate over a transmission medium such as electronic network channels, optical fibers, air, electromagnetic, RF links, etc. The code segments may be downloaded via computer networks such as the Internet, Intranet, etc. The machine accessible medium may be embodied in an article of manufacture. The machine accessible medium may include data that, when accessed by a machine, cause the machine to perform the operations described in the following. The machine accessible medium may also include program code embedded therein. The program code may include machine readable code to perform the operations described in the following. The term “data” here refers to any type of information that is encoded for machine-readable purposes. Therefore, it may include program, code, data, file, etc.



All or part of an embodiment of the invention may be implemented by hardware, software, or firmware, or any combination thereof. The hardware, software, or firmware element may have several modules coupled to one another. A hardware module is coupled to another module by mechanical, electrical, optical, electromagnetic or any physical connections. A software module is coupled to another module by a function, procedure, method, subprogram, or subroutine call, a jump, a link, a parameter, variable, and argument passing, a function return, etc. A software module is coupled to another module to receive variables, parameters, arguments, pointers, etc. and/or to generate or pass results, updated variables, pointers, etc. A firmware module is coupled to another module by any combination of hardware and software coupling methods above. A hardware, software, or firmware module may be coupled to any one of another hardware, software, or firmware module. A module may also be a software driver or interface to interact with the operating system running on the platform. A module may also be a hardware driver to configure, set up, initialize, send and receive data to and from a hardware device. An apparatus may include any combination of hardware, software, and firmware modules.

One embodiment of the invention may be described as a process which is usually depicted as a flowchart, a flow diagram, a structure diagram, or a block diagram. Although a flowchart may describe the operations as a sequential process, many of the operations can be performed in parallel or concurrently. In addition, the order of the operations may be re-arranged. A process is terminated when its operations are completed. A process may correspond to a method, a program, a procedure, a method of manufacturing or fabrication, etc.

FIG. 2 is a diagram illustrating a master format **200** according to one embodiment of the invention. The master format **200** is used for information written to the MREQ storage element **150** and the MRSP storage element **160**. The master format **200** includes a MREQ format **210** and a MRSP format **250**.

The MREQ format **210** is used by the internal processor **110** when writing to the MREQ storage element **150** shown in FIG. 1. The MREQ format **210** includes a control field **220** and a data field **240**. The MREQ information is pushed onto the MREQ storage element **150** by the internal processor **110** and popped out by the external processor **120**.

The control field **220** contains control information to be interpreted or decoded by the MREQ decoder **155** (FIG. 1). The control field **220** in essence indicates how the information in the data field **240** is to be used. The control field **220** contains a data field specifier **230**. Other information may also be included. The data field specifier **230** specifies one of a data write **232**, a write request **234**, a read request **236** and an external address **238**. Since there are four specifiers, the data field specifier **230** may be encoded using two bits. As an example, the data field specifier **230** may be encoded as 00, 01, 10, and 11 for the data write **232**, the write request **234**, the read request **236** and the external address **238**. As is known by one skilled in the art, any other encodings may be used.

The data field **240** contains one of an address **242**, a write data **244**, and a transfer count **246** according to the control field **220**. The address **242** corresponds to the external address **238**. The write data **244** corresponds to the data write **232**. The transfer count **246** corresponds to one of the write request **234** and the read request **236**. The data field **240** has a field width compatible with the size of the data. In

one embodiment, the data field **240** occupies bits **0** through bits **31** for a 32-bit field width, and the control field **220** occupies bits **32** and **33**. The MREQ storage element **150** (FIG. 1) therefore has a data width of 34 bits. When the control field **220** contains the data write **232**, the data field **240** contains the write data **244**. When the control field **220** contains the write request **234** or the read request **236**, the data field **240** contains the transfer count **246**. The transfer count **246** indicates the number of transfers or words to be transferred by the internal processor **110**. When the internal processor **110** is a DMA engine, this transfer count is the DMA count. When the control field **220** contains the external address **238**, the data field **240** contains the address **242**.

The MRSP format **250** is used by the MRSP storage element **160**. The MRSP format **250** contains a read data field **260** which simply is the data to be read by the internal processor **110**. The read data is pushed by the external processor **120** and popped by the internal processor **110**.

FIG. 3 is a diagram illustrating a slave format **300** shown according to one embodiment of the invention. The slave format **300** is used for information written to the MREQ **150**. The slave format **300** includes a SREQ format **310** and a SRSP format **350**.

The SREQ format **310** is used by the external processor **120** when writing to the SREQ storage element **170** shown in FIG. 1. The SREQ format **310** includes a control field **320** and a data field **340**. The SREQ information is pushed onto the SREQ storage element **170** by the external processor **120** and popped out by the internal processor **110**.

The control field **320** contains control information to be interpreted or decoded by the SREQ decoder **175** (FIG. 1). The control field **320** in essence indicates how the information in the data field **340** is to be used and provides other control information. The control field **320** contains prefetch indicator **322**, a data field specifier **324**, a byte enable specifier **326**, and a configuration data indicator **328**. Other information may also be included. The prefetch indicator **322** indicates if the end of a prefetch request has been reached. The prefetch request **338** is a request for prefetched data by the external processor **120**. Prefetching allows the external processor **120** to be a fast slave because several memory locations are fetched ahead of time and buffered in the SRSP storage element **180**. If the prefetch indicator **322** is asserted (e.g., set to logical 1), the external processor **120** is requesting a prefetch. Otherwise, if the prefetch indicator is negated (e.g., reset to logical 0), the external processor **120** is requesting a single read of a single word. The data field specifier **324** specifies one of a data write **332**, a write request **334**, a read request **336** and a prefetch request **338**. Since there are four specifiers, the data field specifier **324** may be encoded using two bits. As an example, the data field specifier **324** may be encoded as 00, 01, 10, and 11 for the data write **332**, the write request **334**, the read request **336** and the prefetch address **338**. As is known by one skilled in the art, any other encodings may be used. The byte enable specifier **326** specifies the byte(s) that is (are) enabled for the write data. Typically the byte enable specifier **326** is passed straight through without going through the SREQ decoder **175** to the internal processor **110**. The configuration data indicator **328** indicates if the data field **340** contains the configuration data to be used by the internal processor **110**. If it is asserted, then the data field **340** contains the configuration data. Otherwise, it indicates a normal data request. The field width of the control field **320** is sufficient to accommodate the desired size. In one embodiment, the prefetch indicator **322** is one-bit occupying bit **32**, the data field specifier **324** is two-bit occupying bits **33:34**, the byte



enable specifier **326** is four-bit occupying bits **35:38**, and the configuration data indicator **328** is one-bit occupying bit **39**. The total control field width is 8-bit.

The data field **340** contains one of a write data **342**, a write address **344**, a single read address **346**, a starting prefetch address **348**, and a configuration data **349** according to the control field **320**. The write data **342** corresponds to the data write **332**. The write address **344** corresponds to the write request **334**. The single read address **346** corresponds to the read request **336**. The starting prefetch address **348** corresponds to the prefetch request **338**, and the configuration data **349** corresponds to the configuration data indicator **328**. When the data field specifier **324** contains the data write **332**, the data field **340** contains the write data **342**. When the data field specifier **324** contains the write request **334**, the data field **340** contains the write address **344**. When the data field specifier **324** contains the read request **336** and the prefetch indicator **322** is negated, the data field **340** contains the single read address **346**. When the data field specifier **324** contains the prefetch request **338** and the prefetch indicator **322** is asserted, the data field **340** contains the starting prefetch address **348**. When the configuration data specifier **328** is asserted, the data field **340** contains the configuration data **349**. In the prefetch mode, when the external processor **120** wants to stop the prefetching, it generates an end-of-transaction (EOT) command. This can be performed by negating the prefetch indicator **322**.

The SRSP format **350** is used by the SRSP storage element **180**. The SRSP format **350** contains a read data field **360** which is the data to be read by the external processor **120**. The read data is pushed by the internal processor **110** onto the SRSP storage element **180** and popped by the external processor **120**. Note that if the storage elements **150**, **160**, **170**, and **180** are implemented by FIFO's, a push operation implies that a check for full state has been performed. If the FIFO is full, the operation may be suspended until the FIFO becomes non-full. Similarly, a pop operation implies that a check for an empty state has been performed. If the FIFO is empty, the pop operation may be suspended until the FIFO becomes empty.

FIG. 4 is a flowchart illustrating a process **400** to perform a master write transaction according to one embodiment of the invention.

Upon START, the process **400** pushes the write request in the control field and the transfer count in the data field onto the MREQ storage element **150** (Block **410**). Then, the process **400** pushes the external address in the control field and the address in the data field onto the MREQ storage element **150** (Block **420**). Next, the process **400** pushes the data write in the control field and the write data in the data field onto the MREQ storage element **150** (Block **430**). Then, the process **400** updates the transfer count (Block **440**). Typically, this involves decrementing a counter in the internal processor **110**.

Next, the process **400** determines if the terminate count has been reached (Block **450**). Typically, this is done by checking if the counter has reached zero. A DMA engine usually generates a flag indicating the transfer counter has reached zero. If the terminate count has not been reached, the process **400** determines if the MREQ storage element **150** is full (Block **460**). If it is full indicating that the external processor **120** has not read the information in the MREQ storage element **150**, the process **400** returns back to Block **460** waiting for the external processor **120**. Otherwise, it goes back to Block **430** to continue the data write transaction. If the terminate count has been reached, the process **400** is terminated.

FIG. 5 is a flowchart illustrating a process **500** to perform a master read transaction according to one embodiment of the invention.

Upon START, the process **500** pushes the read request in the control field and the transfer count in the data field onto the MREQ storage element **150** (Block **510**). Next, the process **500** pushes the external address in the control field and the address in the data field onto the MREQ storage element **150** (Block **520**). Then, the process **500** determines if the MRSP storage element is empty (Block **530**). If it is empty, indicating that the external processor **120** has not written data, the process **500** returns back to Block **530** waiting for the external processor **120** to respond. Otherwise, the process **500** reads the data from the MRSP storage element **160** (Block **540**).

Next, the process **500** updates the transfer count in the counter (Block **550**). Typically the transfer count is kept tracked of by the internal processor. Then, the process **500** determines if the terminate count has been reached (Block **560**). If not, the process **500** returns back to Block **530** to continue reading data from the MRSP storage element **160**. Otherwise, the process **500** is terminated.

FIG. 6 is a flowchart illustrating a process **600** to perform slave transactions according to one embodiment of the invention.

Upon START, the process **600** determine the desired slave transaction (Block **610**). If a slave write transaction is desired, the process **600** pushes the write request in the control field and the address in the data field onto the SREQ storage element **170** (Block **620**). Then, the process **600** pushes the data write and the byte enables in the control field and the write data in the data field onto the SREQ storage element **170** (Block **630**) and is then terminated. If a slave read transaction is desired, the process **600** performs the read transaction (Block **640**) and is then terminated. The details of the read transaction are described in FIG. 7. If a bus configuration transaction is desired, the process **600** pushes the configuration data indicator in the control field and the configuration data in the data field onto the SREQ storage element **170** and is then terminated (Block **650**).

FIG. 7 is a flowchart illustrating the process **640** to perform the slave read transaction according to one embodiment of the invention.

Upon START, the process **640** determines if a single read or a prefetch is desired (Block **710**). If a single read is desired, the process **640** pushes the read request in the control field and the single address in the data field onto the SREQ storage element **170** (Block **720**). Then, the process **640** determines if the SRSP storage element **180** is empty (Block **730**). If it is, indicating that the internal processor **110** has not responded, the process **640** returns back to Block **730** waiting for the internal processor **110**. Otherwise, the process **640** reads data from the SRSP storage element **180** (Block **740**) and is then terminated.

If a prefetch is desired, the process **640** pushes the prefetch request in the control field and the starting prefetch address in the data field onto the SREQ storage element **170** (Block **750**). Then, the process **640** determines if the SRSP storage element **180** is empty (Block **760**). If it is, indicating that the internal processor **110** has not responded, the process **640** returns back to Block **730** waiting for the internal processor **110**. Otherwise, the process **640** reads data from the SRSP storage element **180** (Block **770**). Next, the process **640** determines if all the prefetched data have been read (Block **780**). If not, the process **640** returns back to Block **760** to read the next prefetched data. Otherwise, the



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process 640 pushes the prefetch indicator in the control field onto the SREQ storage element 170 to notify an end of transaction to the internal processor 110 (Block 790) and is then terminated.

While the invention has been described in terms of several embodiments, those of ordinary skill in the art will recognize that the invention is not limited to the embodiments described, but can be practiced with modification and alteration within the spirit and scope of the appended claims. The description is thus to be regarded as illustrative instead of limiting.

What is claimed is:

1. An apparatus comprising:
  - a first storage element to store request information transmitted from a first processor operating at a first frequency, the request information being organized according to a request format;
  - a second storage element to store response information transmitted by a second processor in response to the request information, the second processor operating at a second frequency different than the first frequency, the response information being organized according to a response format; and
  - an access pointer to point to one of the first and second storage elements, the access pointer being accessible by the first and second processors.
2. The apparatus of claim 1 wherein the request format includes a data field and a control field.
3. The apparatus of claim 2 wherein the control field contains at least one of a data field specifier, the data field specifier specifying at least one of a data write, a write request, a read request, and an external address.
4. The apparatus of claim 3 wherein the data field contains at least one of one of address, write data, and transfer count according to the control field, the address corresponding to the external address, the write data corresponding to the data write, the transfer count corresponding to one of the write request and the read request.
5. The apparatus of claim 2 wherein the control field contains at least one of a prefetch indicator, a data field specifier, a byte enable specifier, and a configuration data indicator, the data field specifier specifying at least one of a data write, a write request, a read request, and a prefetch request.
6. The apparatus of claim 5 wherein the data field contains at least one of write data, write address, single read address, and starting prefetch address corresponding to the data write, the write request, the read request, and the prefetch request, respectively.
7. The apparatus of claim 1 wherein one of the first and second processors is one of a direct memory access (DMA) engine and an external bus master.
8. The apparatus of claim 1 wherein the response format includes a read data field.
9. A method comprising:
  - storing request information in a first storage element, the request information being transmitted from a first processor operating at a first frequency and organized according to a request format;
  - storing response information in a second storage element in response to the request information, the response information being transmitted by a second processor operating at a second frequency different than the first frequency and organized according to a response format; and
  - pointing to one of the first and second storage elements by an access pointer, the access pointer being accessible by the first and second processors.

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10. The method of claim 9 wherein one of the first and second storage elements is an asynchronous first-in-first-out memory.

11. The method of claim 9 wherein the request format includes a data field and a control field.

12. The method of claim 11 wherein the control field contains at least one of a data field specifier, the data field specifier specifying at least one of a data write, a write request, a read request, and an external address.

13. The method of claim 12 wherein the data field contains at least one of address, write data, and transfer count according to the control field, the address corresponding to the external address, the write data corresponding to the data write, the transfer count corresponding to one of the write request and the read request.

14. The method of claim 11 wherein the control field contains at least one of a prefetch indicator, a data field specifier, a byte enable specifier, and a configuration data indicator, the data field specifier specifying one of a data write, a write request, a read request, and a prefetch request.

15. The method of claim 14 wherein the data field contains at least one of write data, write address, single read address, and starting prefetch address corresponding to the data write, the write request, the read request, and the prefetch request, respectively.

16. The method of claim 9 wherein one of the first and second processors is one of a direct memory access (DMA) engine and an external bus master.

17. The method of claim 9 wherein the response format includes a read data field.

18. A system comprising:
 

- first and second processors operating at different frequencies;
- a bus; and

a buffer subsystem coupled to the first and second processors via the bus, the buffer subsystem comprising:
 

- a first storage element to store request information transmitted from the first processor, the request information being organized according to a request format, and

a second storage element to store response information transmitted by the second processor in response to the request information, the response information being organized according to a response format;

wherein the request format includes a data field and a control field and the control field contains at least one of a data field specifier, the data field specifier specifying at least one of a data write, a write request, a read request, and an external address.

19. The system of claim 18 wherein one of the first and second processors is a network processor interfacing to a Voice Over Packet (VOP) gateway.

20. The system of claim 18 wherein one of the first and second processors is a network processor interfacing to a Public Switched Telephone Network (PSTN).

21. The system of claim 18 wherein the data field contains at least one of address, write data, and transfer count according to the control field, the address corresponding to the external address, the write data corresponding to the data write, the transfer count corresponding to one of the write request and the read request.

22. The system of claim 18 wherein the control field contains at least one of a prefetch indicator, a data field specifier, a byte enable specifier, and a configuration data indicator, the data field specifier specifying at least one of a data write, a write request, a read request, and a prefetch request.



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**23.** The system of claim **22** wherein the data field contains at least one of write data, write address, single read address, and starting prefetch address corresponding to the data write, the write request, the read request, and the prefetch request, respectively.

**24.** The system of claim **18** wherein one of the first and second processors is one of a direct memory access (DMA) engine and an external bus master.

**25.** The system of claim **18** wherein the response format includes a read data field.

**26.** An article of manufacture comprising:

a machine-accessible medium including data that, when accessed by a machine, causes the machine to perform operations comprising:

storing request information in a first storage element, the request information being transmitted from a first processor operating at a first frequency and organized according to a request format;

storing response information in a second storage element in response to the request information, the response information being transmitted by a second processor operating at a second frequency different from the first frequency and organized according to a response format; and

pointing to one of the first and second storage elements by an access pointer, the access pointer being accessible by the first and second processors.

**27.** The article of manufacture of claim **26** wherein one of the first and second storage elements is an asynchronous first-in-first-out memory.

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**28.** The article of manufacture of claim **26** wherein the request format includes a data field and a control field.

**29.** The article of manufacture of claim **28** wherein the control field contains at least one of a data field specifier, the data field specifier specifying at least one of a data write, a write request, a read request, and an external address.

**30.** The article of manufacture of claim **29** wherein the data field contains at least one of address, write data, and transfer count according to the control field, the address corresponding to the external address, the write data corresponding to the data write, the transfer count corresponding to one of the write request and the read request.

**31.** The article of manufacture of claim **28** wherein the control field contains at least one of a prefetch indicator, a data field specifier, a byte enable specifier, and a configuration data indicator, the data field specifier specifying at least one of a data write, a write request, a read request, and a prefetch request.

**32.** The article of manufacture of claim **31** wherein the data field contains at least one of write data, write address, single read address, and starting prefetch address corresponding to the data write, the write request, the read request, and the prefetch request, respectively.

**33.** The article of manufacture of claim **26** wherein one of the first and second processors is one of a direct memory access (DMA) engine and an external bus master.

**34.** The article of manufacture of claim **26** wherein the response format includes a read data field.

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