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Meyer

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[54] **ROPE JUMPING DEVICE**

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[51] **Int. Cl.**[5] **A63B 5/22**

[52] **U.S. Cl.** **482/82;** 482/81

[58] **Field of Search** ..... 482/82, 81; 273/26 E, 273/196, 197 R, 197 A

[56] **References Cited**

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[57] **ABSTRACT**

A rope jumping device, including a rope having opposite ends, a platform and an elongated handle. The arm is rotatably mounted on the handle near one end thereof. An anchor is pivotally connected to the platform. One end of the rope is connected to the arm and the other end is connected to the anchor. The rope is of sufficient length such that a user, when standing on the platform, will be able to hold the handle above his or her head. Manipulation of the handle by rotation when the handle is elevated above the head of the user causes rotation of the arm, the rope and the anchor, with the rope describing a generally hyperbolic path above the pivotal connection of the anchor to the base. The arm is mounted on the handle for limited longitudinal movement relative to one end of the handle in addition to rotational mounting on the handle.

3 Claims, 1 Drawing Sheet

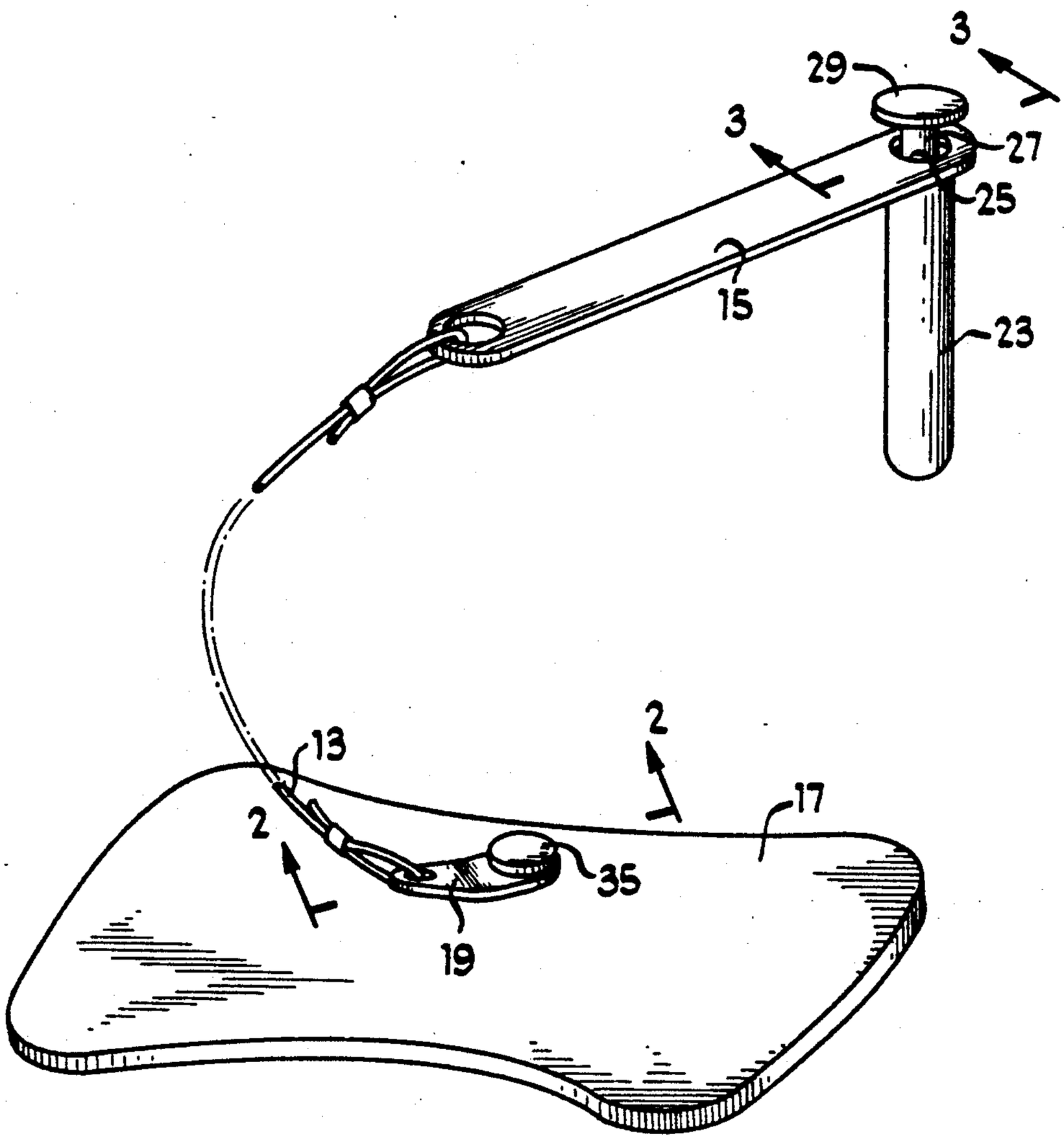
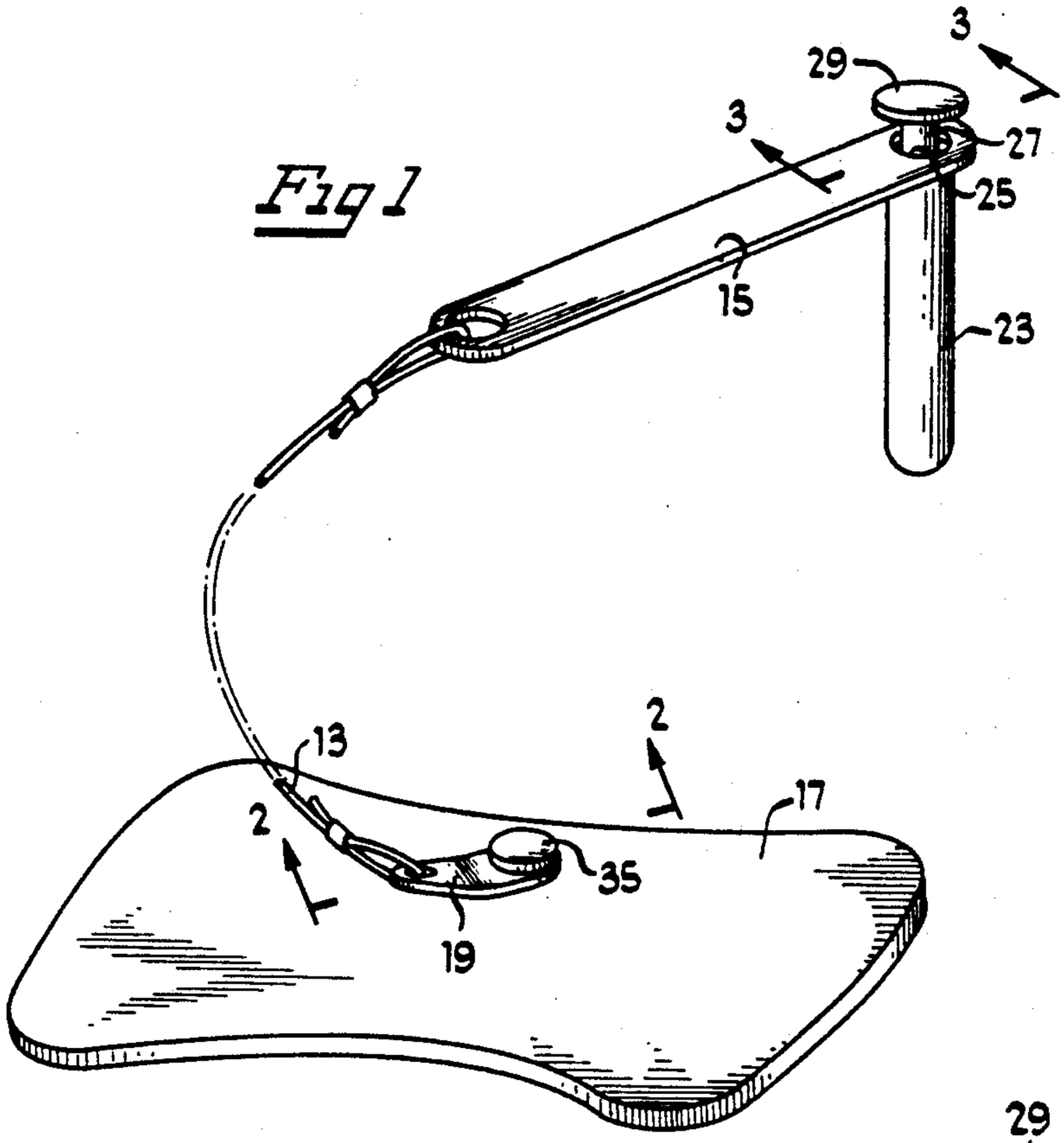


Fig 1



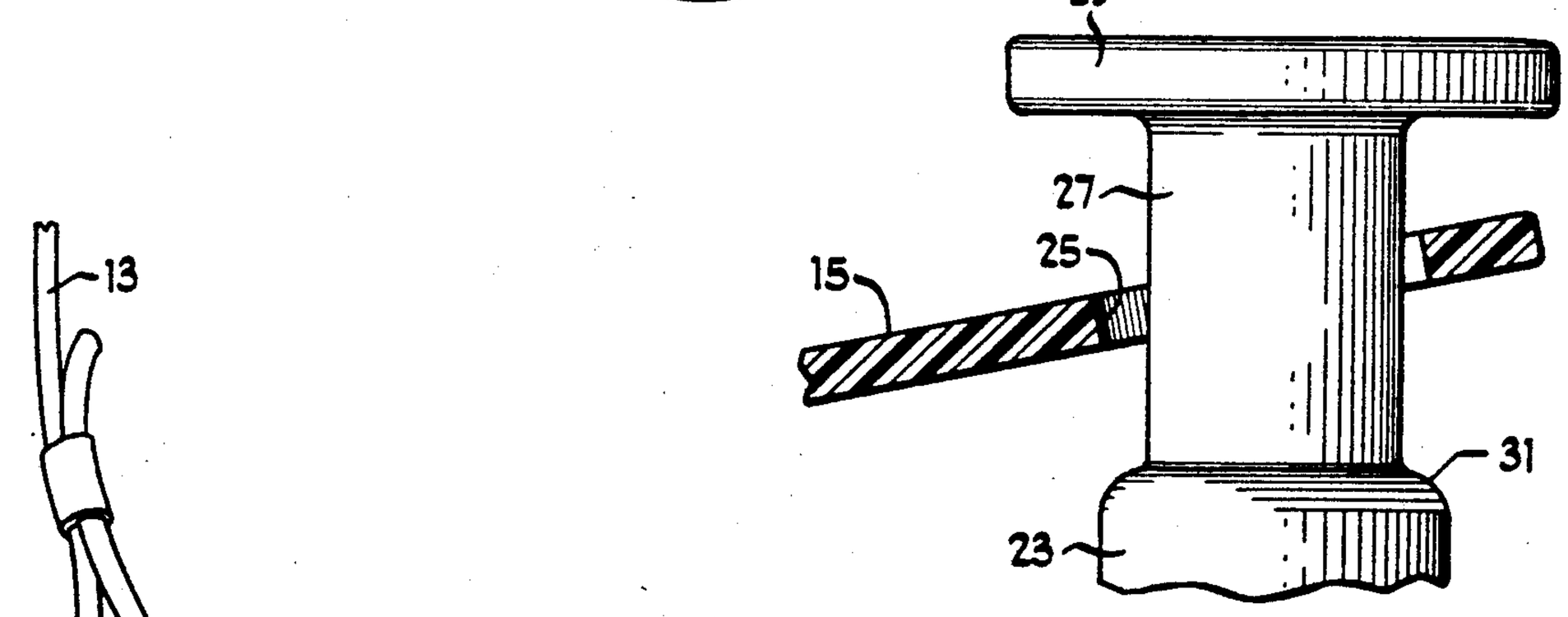


Fig 3

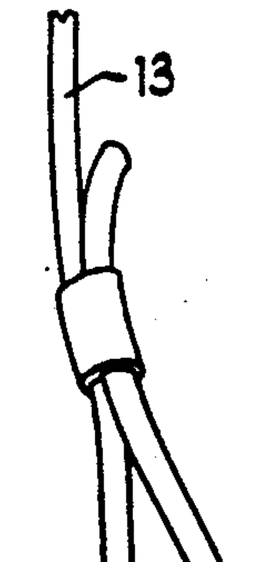
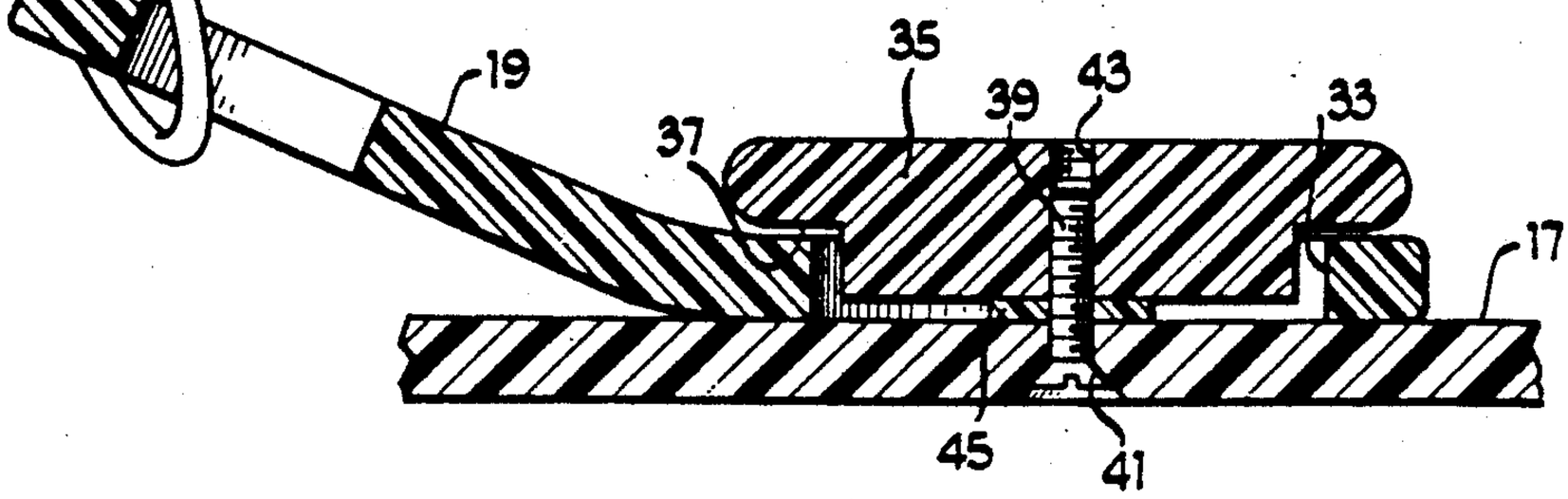


Fig 2



ROPE JUMPING DEVICE

BACKGROUND AND SUMMARY OF THE INVENTION

This invention is directed to a self-contained rope jumping device having a rope which can be twirled around a generally vertical axis and operated by one person.

The object of this invention is a self-contained jump rope device which can be twirled by one person while both the twirler and another person jump the revolving rope.

Another object of this invention is a self-contained vertical twirling jump rope device which is usable without being attached to a fixed structure.

Another object of this invention is a vertical jumping device which can be used by children as a playing toy or by adults as an exercising device.

Other objects of the invention may be found in the following specification, claims and drawings.

BRIEF DESCRIPTION OF THE DRAWINGS

FIG. **1** is a perspective view of the jump rope device of this invention shown in its operating position with a portion of the jump rope broken away for compactness of the illustration;

FIG. **2** is an enlarged, partial cross-sectional view taken along line **2—2** of FIG. **1**; and

FIG. **3** is an enlarged, partial cross-sectional view taken along line **3—3** of FIG. **1**.

DESCRIPTION OF THE PREFERRED EMBODIMENT

This invention is concerned with a jump rope device **11** which can be used by children for play or by adults for exercise or by either for both purposes. The device consists of a plastic rope **13** which can vary in length from 4 to 6 or 7 feet depending on whether or not the jump rope device is to be used specifically by children or adults. Of course, it should also be appreciated that a single length rope in the range of 5 to 5½ feet may be used by either children or adults. Polypropylene is a suitable material for use as the rope **13**.

The rope **13** is tethered at one end to a rotatable arm **15** and, at its opposite end, to a platform **17**. The attachment of the rope to the platform is accomplished through an anchor **19** which is pivotally attached to the platform for rotation above a vertical axis as viewed in FIG. **1**.

The anchor **19** is bent with a flattened portion in contact with the platform **17** and a bent-up portion which clears the platform when the anchor is rotated. The rotatable arm **15** is supported for rotation at one end of an elongated cylindrical handle **23**. The attachment of the arm to the handle is achieved through the provision of a circular opening **25** at one end of the handle which fits over a necked portion **27** of the handle which is of reduced diameter. The reduced diameter necked portion **27** extends a short longitudinal distance along the handle from one end thereof. At the outer end of the necked portion is a cap **29** which has a diameter greater than that of the circular opening **25** so that the arm **15** will be retained on the handle. The cap **29** can be

attached to the necked portion **27** in any conventional manner. A shoulder **31** is formed on the handle at the inner end of the necked portion. The shoulder **31** has a diameter greater than that of the cylindrical opening **25** in the arm **15**. This method of mounting the arm **15** on the handle **23** not only allows the arm **15** to rotate relative to the handle **23**, but also permits an up and down tilting action of the arm relative to the handle limited only by the engagement of the arm **15** with the shoulder **31** or the cap **29** of the handle **23**.

The anchor **19** is pivotally mounted on the platform **17** through means of an opening **33** formed in the flattened portion of the anchor which rests on the platform. The opening **33** receives a knob **35** having a peripheral flange **37** which extends over the anchor. The knob **35** is held in position by a screw **39** which fits through an opening **41** in the platform and extends a threaded passage **43** in the knob. A plastic washer **45** is positioned between the knob and the platform. The arm **15**, platform **17**, anchor **19**, handle **23**, knob **35** and washer **45** may be formed of high impact styrene or polyethylene. Of course, other suitable materials may also be used.

In use, player positions the handle **23** high above his or her head and rotates the arm **15** by swinging the handle **23**. Swinging of the handle causes rotation of the rope **13** in a hyperbolic shaped generated sphere about a vertical axis extending through the knob **35**. During use, a player may stand on the platform **17** to hold it in position on a supporting surface. A player can jump rope with one foot on each end of the platform **17** or with both at one end thereof. Two players can jump the rope **13** as one player spins it through manipulation of the handle **23**. The rather flexible mounting of the arm **15** on the necked portion **27** of the handle **23** permits a flopping up and down motion of the rope **13** as the player jumps up and down.

I claim:

1. A rope jumping device, including:

a rope having opposite ends,

a platform,

an elongated handle;

a arm rotatably mounted on said handle near one end thereof;

an anchor pivotally mounted to said platform,

one end of said rope connected to said arm and the other end of said rope connected to said anchor,

said rope being of sufficient length so that a user when standing on said platform will be able to hold said handle above his or her head,

manipulation of said handle by rotation when said handle is elevated above the head of said user causing rotation of said arm, said rope and said anchor, with said rope describing a generally hyperbolic path above the pivotal connection of said anchor to said base.

2. The rope jumping device of claim **1** in which said elongated handle is headed at one end and said arm has an opening which receives said handle, but does not pass said headed end.

3. The rope jumping device cf claim **1** in which said arm is mounted on said handle for a limited longitudinal movement relative to one end of said handle.

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