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(54) **METHOD AND SYSTEM FOR PREVENTING AND DETECTING SECURITY THREATS**

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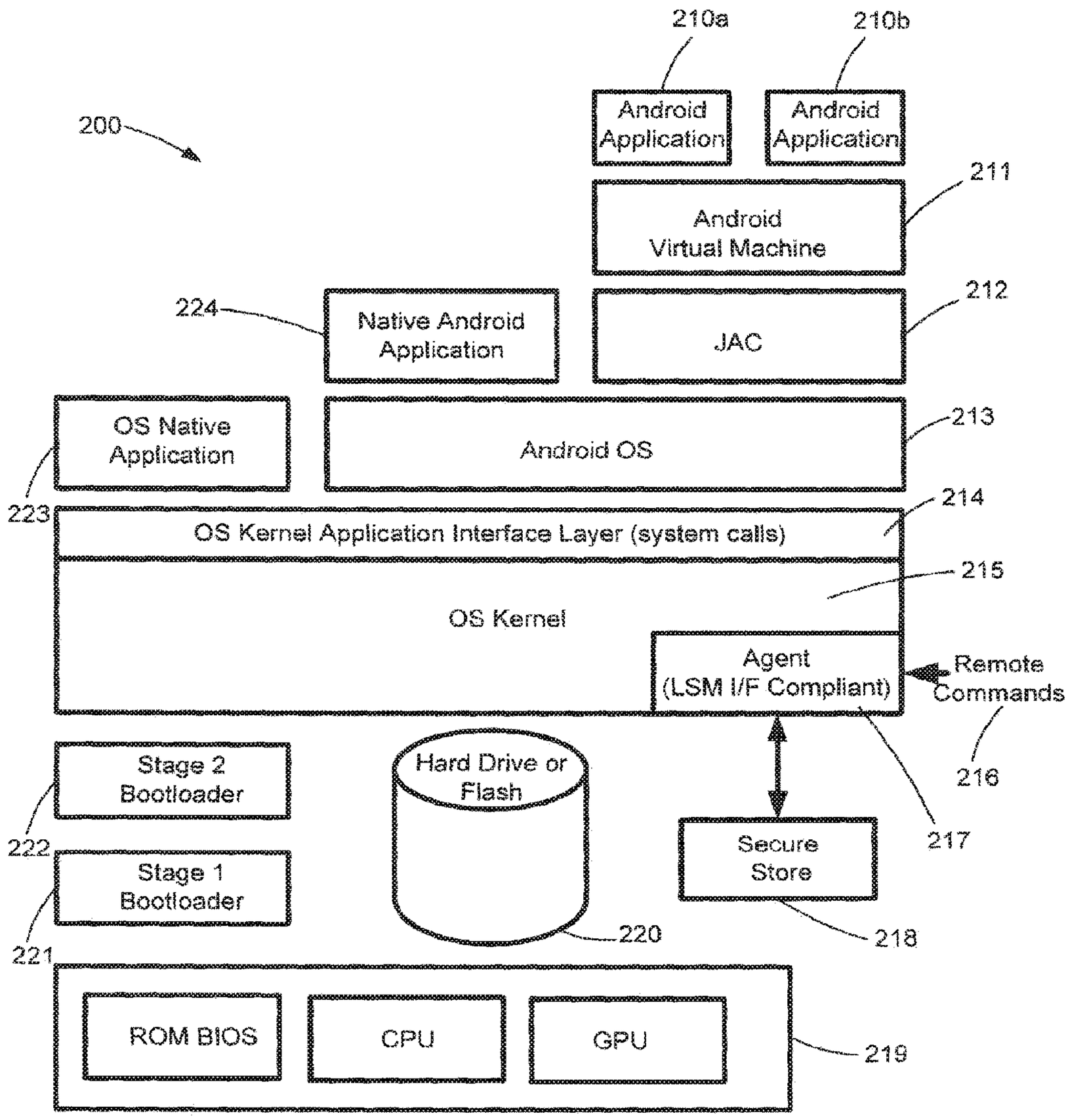
(57) **ABSTRACT**

A system and method is provided for implementing platform security on a consumer electronic device having an open development platform. The device is of the type which includes an abstraction layer operable between device hardware and application software. A secured software agent is provided for embedding within the abstraction layer forming the operating system. The secured software agent is configured to limit access to the abstraction layer by either blocking loadable kernel modules from loading, blocking writing to the system call table or blocking requests to attach debug utilities to certified applications or kernel components.



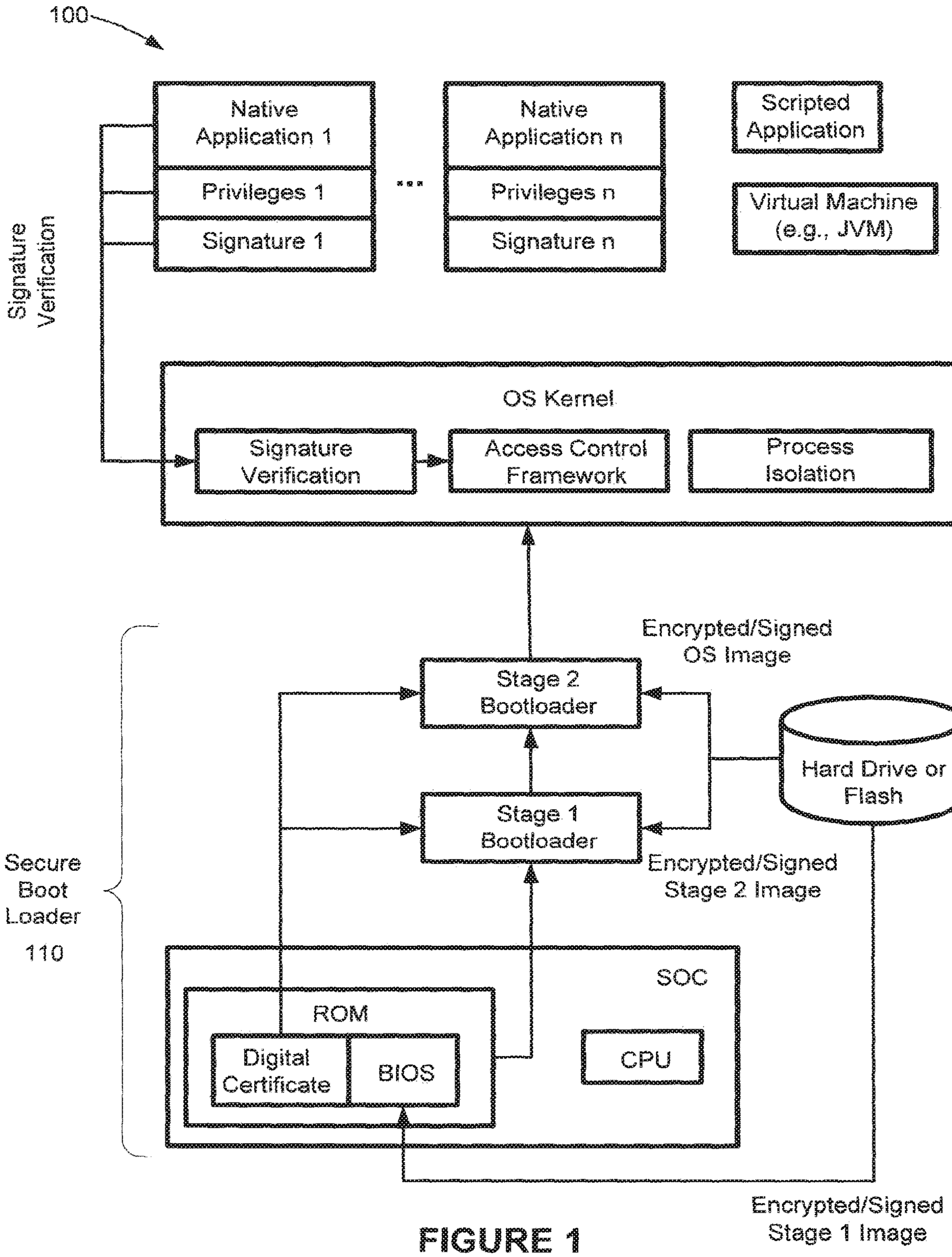


FIGURE 1
(Prior Art)

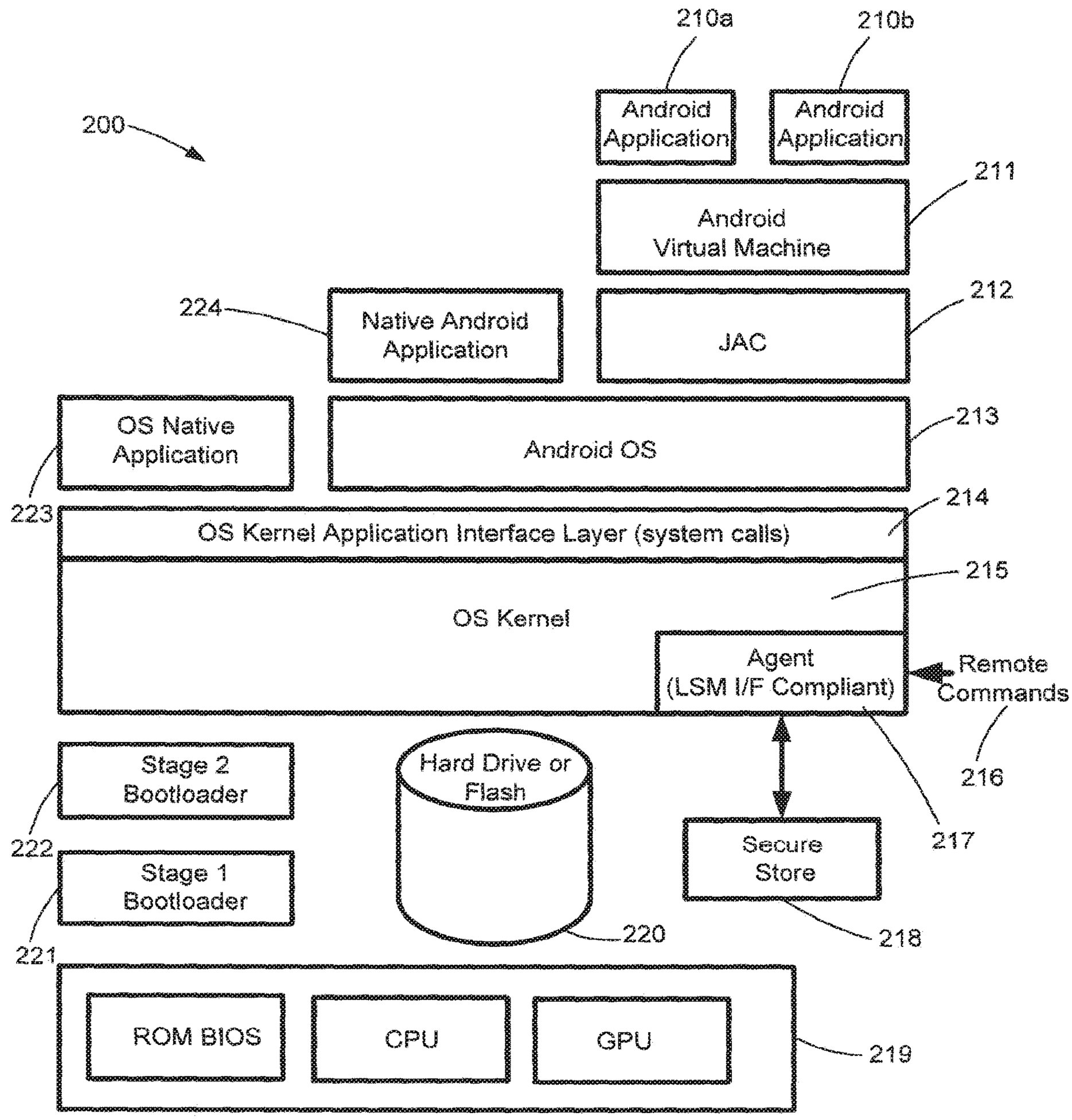

200
210a
210b
Android Application
Android Application
211
Android Virtual Machine
224
Native Android Application
JAC
212
OS Native Application
Android OS
213
223
214
OS Kernel Application Interface Layer (system calls)
215
OS Kernel
Agent (LSM I/F Compliant)
Remote Commands
216
217
Stage 2 Bootloader
222
Stage 1 Bootloader
221
Hard Drive or Flash
220
Secure Store
218
ROM BIOS
CPU
GPU
219

FIGURE 2A

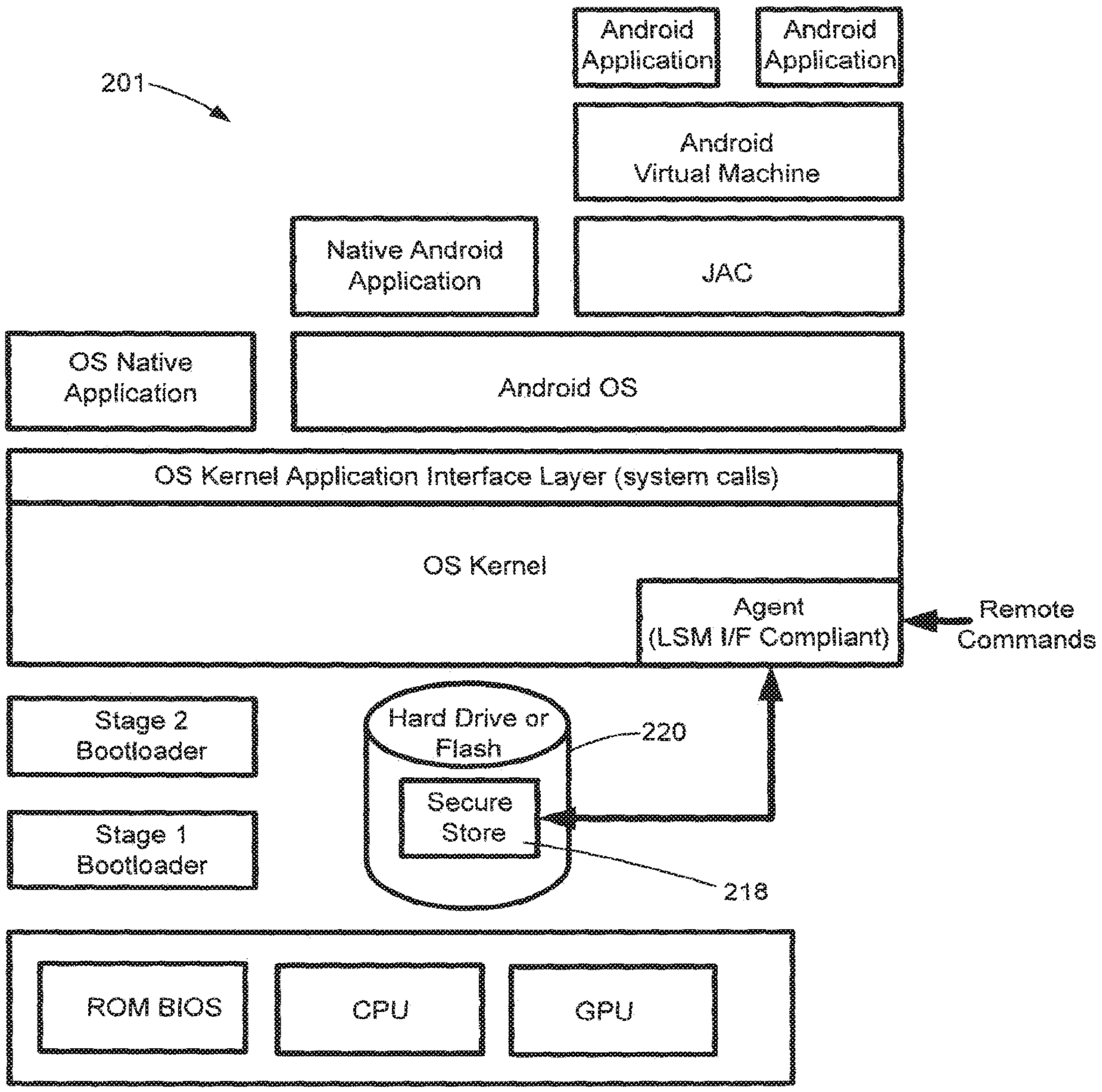

201
Android Application
Android Application
Android Virtual Machine
Native Android Application
JAC
OS Native Application
Android OS
OS Kernel Application Interface Layer (system calls)
OS Kernel
Agent (LSM I/F Compliant)
Remote Commands
Stage 2 Bootloader
Stage 1 Bootloader
Hard Drive or Flash
220
Secure Store
218
ROM BIOS
CPU
GPU

FIGURE 2B

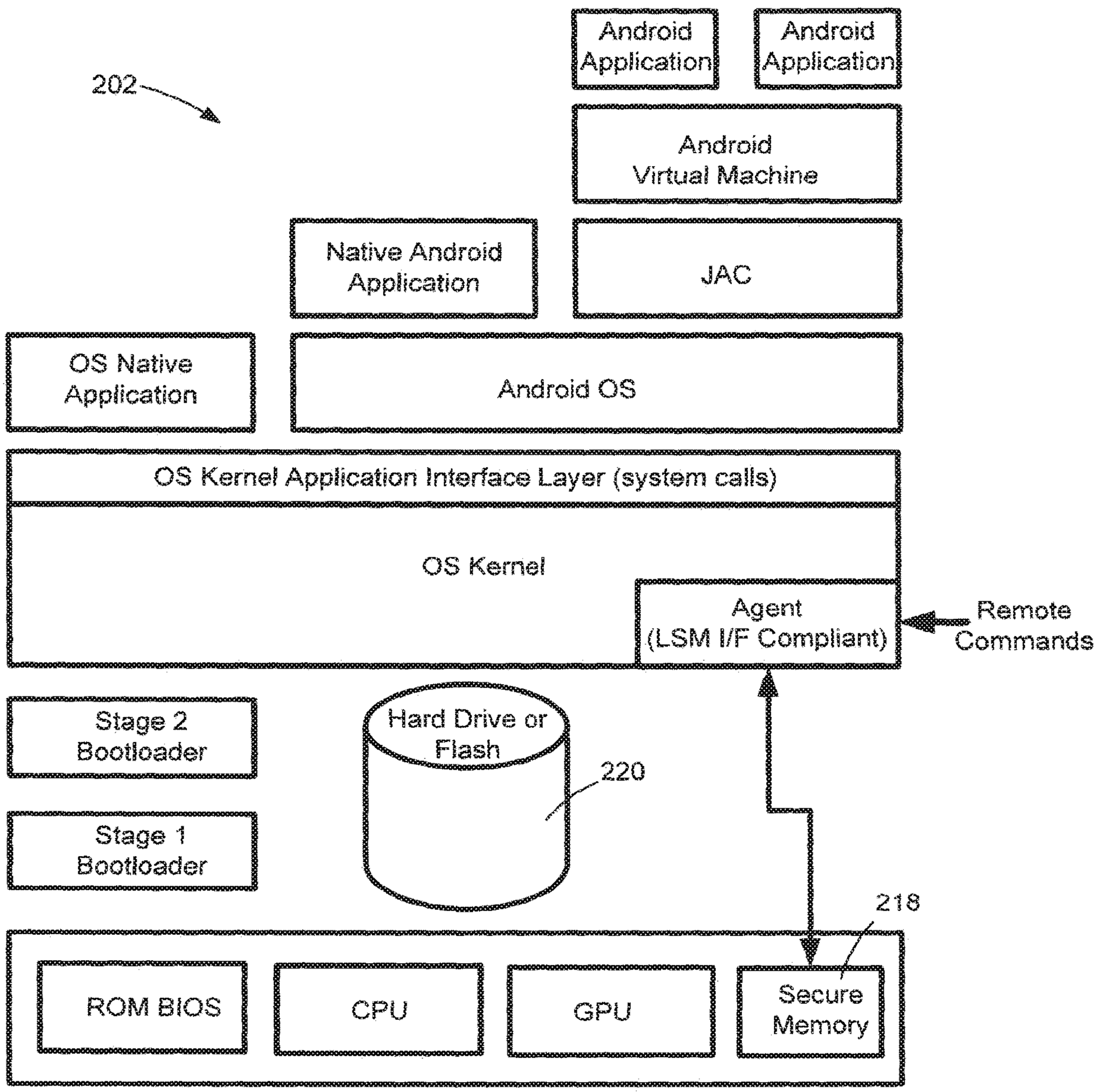

202
Android Application
Android Application
Android Virtual Machine
Native Android Application
JAC
OS Native Application
Android OS
OS Kernel Application Interface Layer (system calls)
OS Kernel
Agent (LSM I/F Compliant)
Remote Commands
Stage 2 Bootloader
Stage 1 Bootloader
Hard Drive or Flash
220
218
ROM BIOS
CPU
GPU
Secure Memory

FIGURE 2C

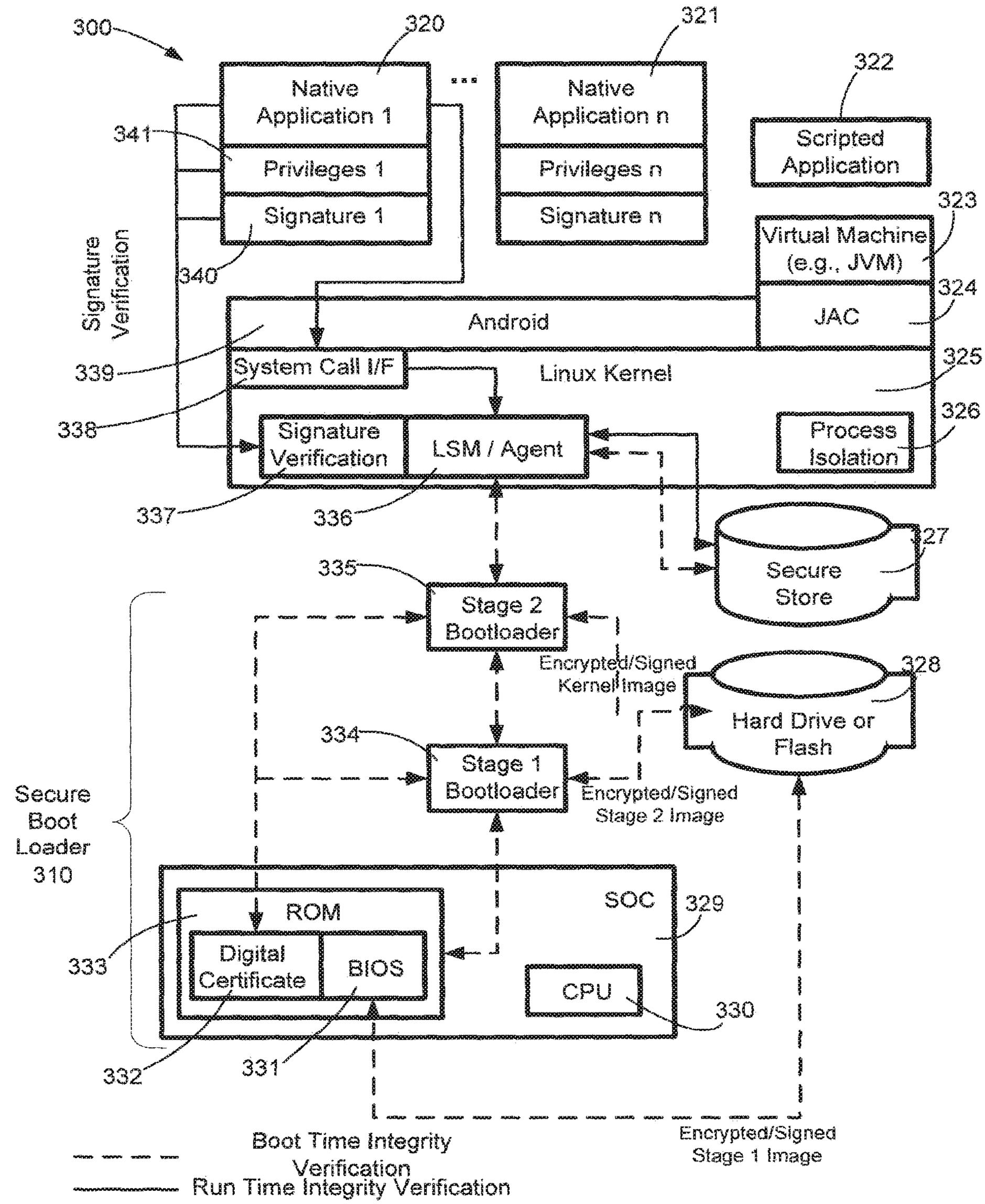

300
320
321
322
Native Application 1
Native Application n
Scripted Application
341
Privileges 1
Privileges n
Signature 1
Signature n
340
323
Virtual Machine (e.g., JVM)
Signature Verification
324
JAC
Android
339
System Call I/F
Linux Kernel
325
338
326
Signature Verification
LSM / Agent
Process Isolation
337
336
327
Secure Store
335
Stage 2 Bootloader
Encrypted/Signed Kernel Image
328
Hard Drive or Flash
334
Stage 1 Bootloader
Encrypted/Signed Stage 2 Image
Secure Boot Loader 310
ROM
SOC
329
333
Digital Certificate
BIOS
CPU
330
332
331
Encrypted/Signed Stage 1 Image
Boot Time Integrity Verification
Run Time Integrity Verification

FIGURE 3

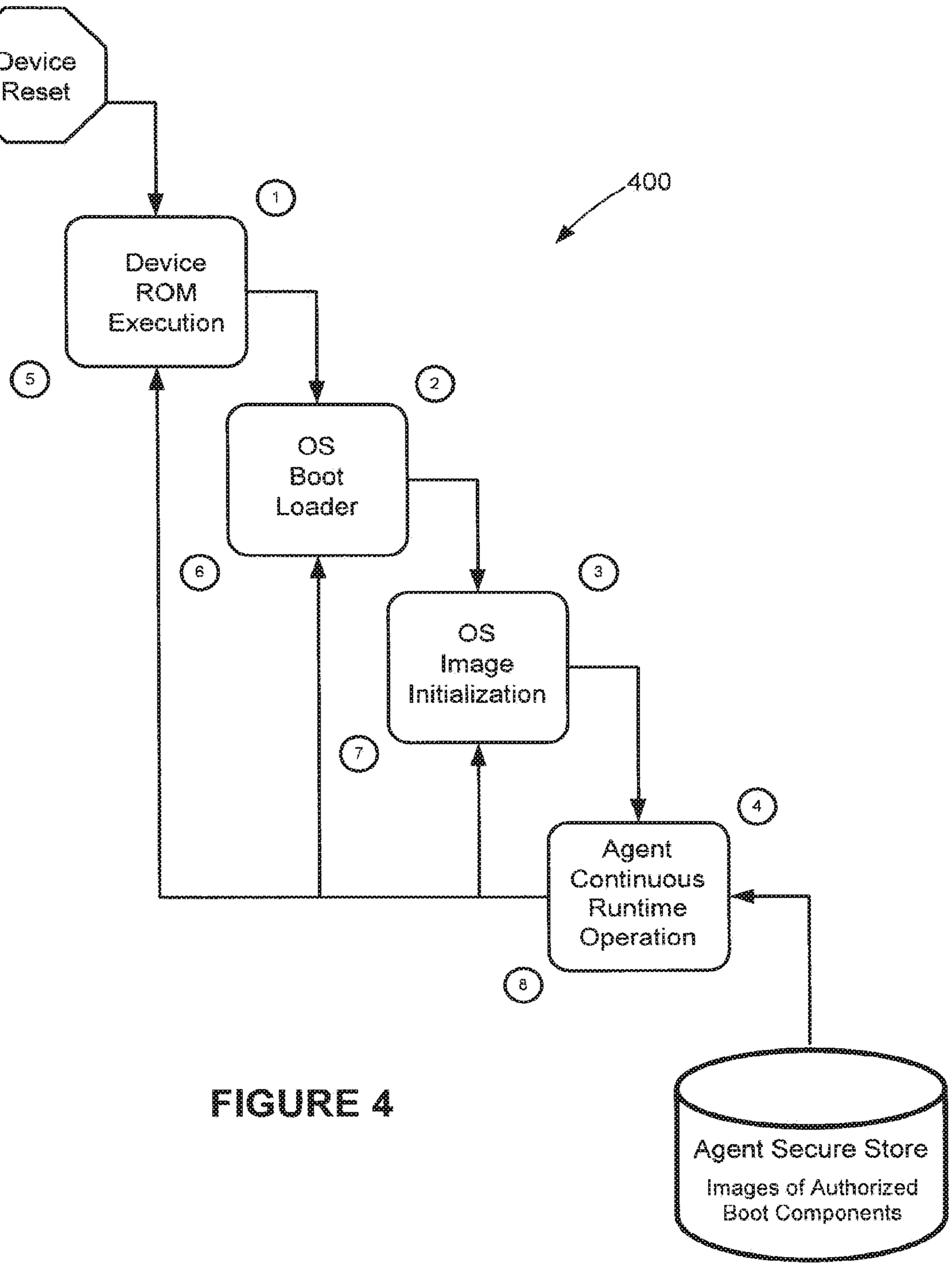

400
Device Reset
1
Device ROM Execution
2
OS Boot Loader
3
OS Image Initialization
4
Agent Continuous Runtime Operation
5
6
7
8
Agent Secure Store
Images of Authorized Boot Components

FIGURE 4

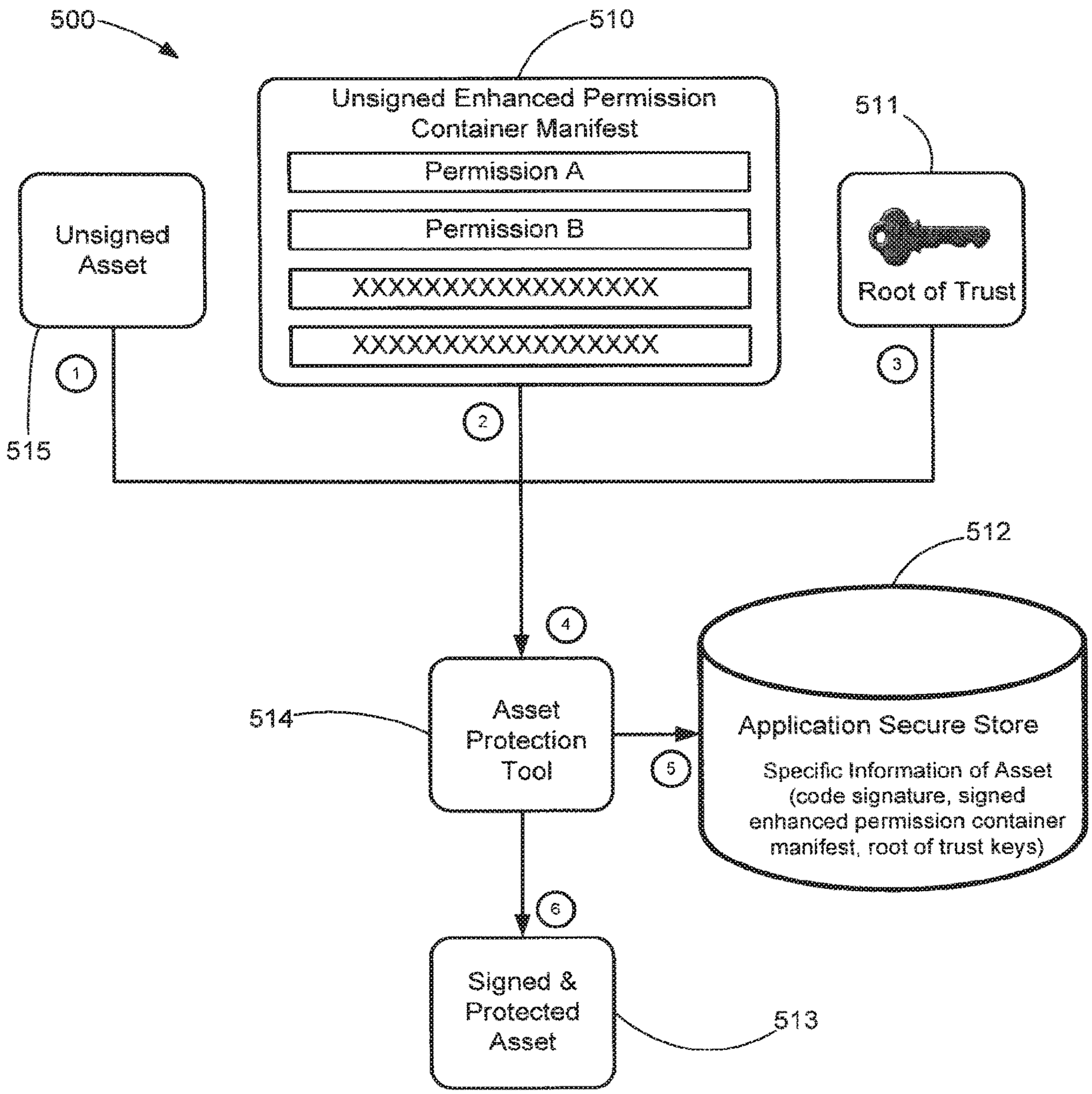

500
510
Unsigned Enhanced Permission Container Manifest
Permission A
Permission B
XXXXXXXXXXXXXXXX
XXXXXXXXXXXXXXXX
511
Root of Trust
Unsigned Asset
1
515
2
3
512
4
Asset Protection Tool
514
Application Secure Store
Specific Information of Asset (code signature, signed enhanced permission container manifest, root of trust keys)
5
6
Signed & Protected Asset
513

FIGURE 5

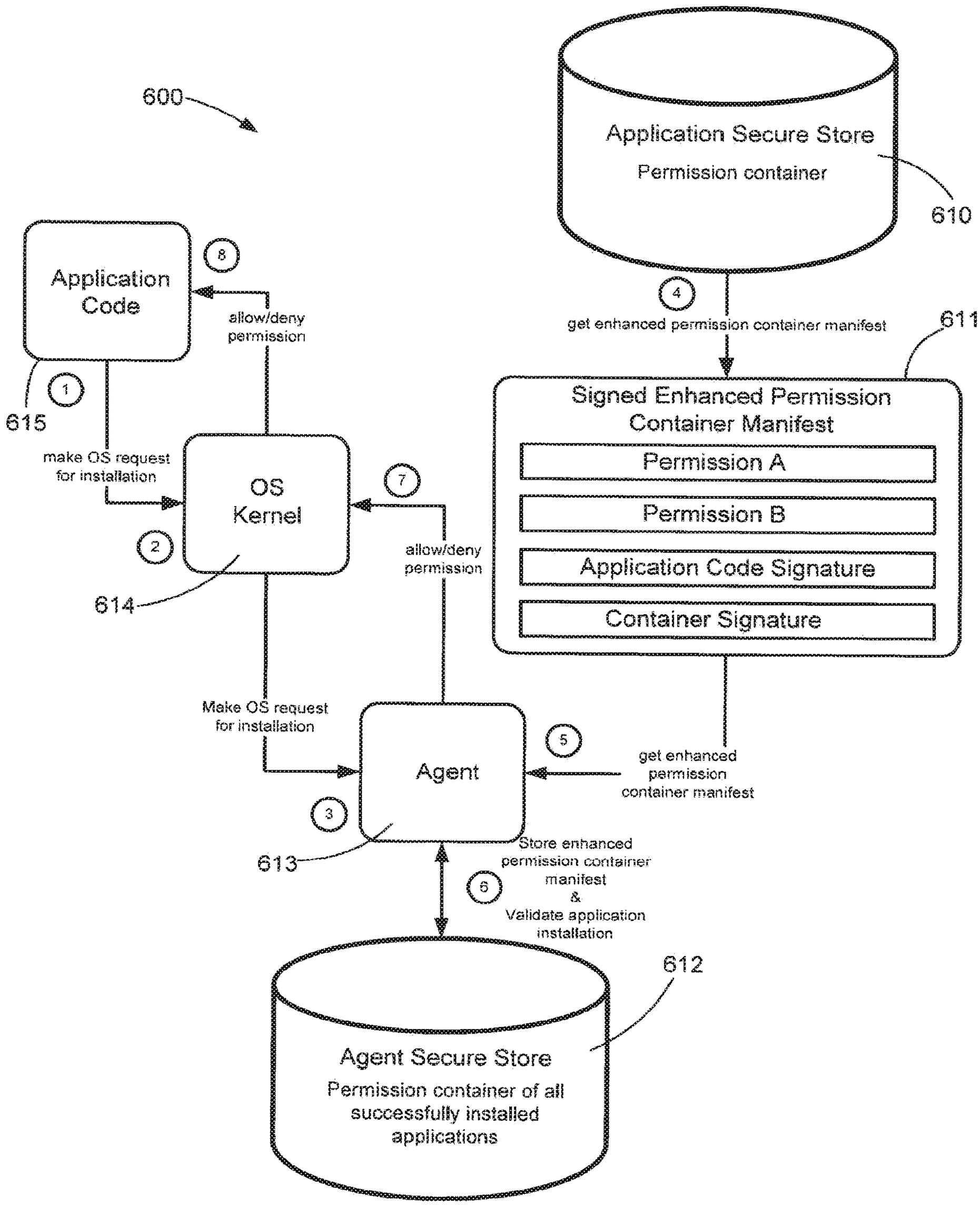

600
Application Code
8
allow/deny permission
1
615
make OS request for installation
OS Kernel
2
614
7
allow/deny permission
Application Secure Store
Permission container
610
4
get enhanced permission container manifest
611
Signed Enhanced Permission Container Manifest
Permission A
Permission B
Application Code Signature
Container Signature
Make OS request for installation
Agent
5
get enhanced permission container manifest
3
613
6
Store enhanced permission container manifest & Validate application installation
612
Agent Secure Store
Permission container of all successfully installed applications

FIGURE 6

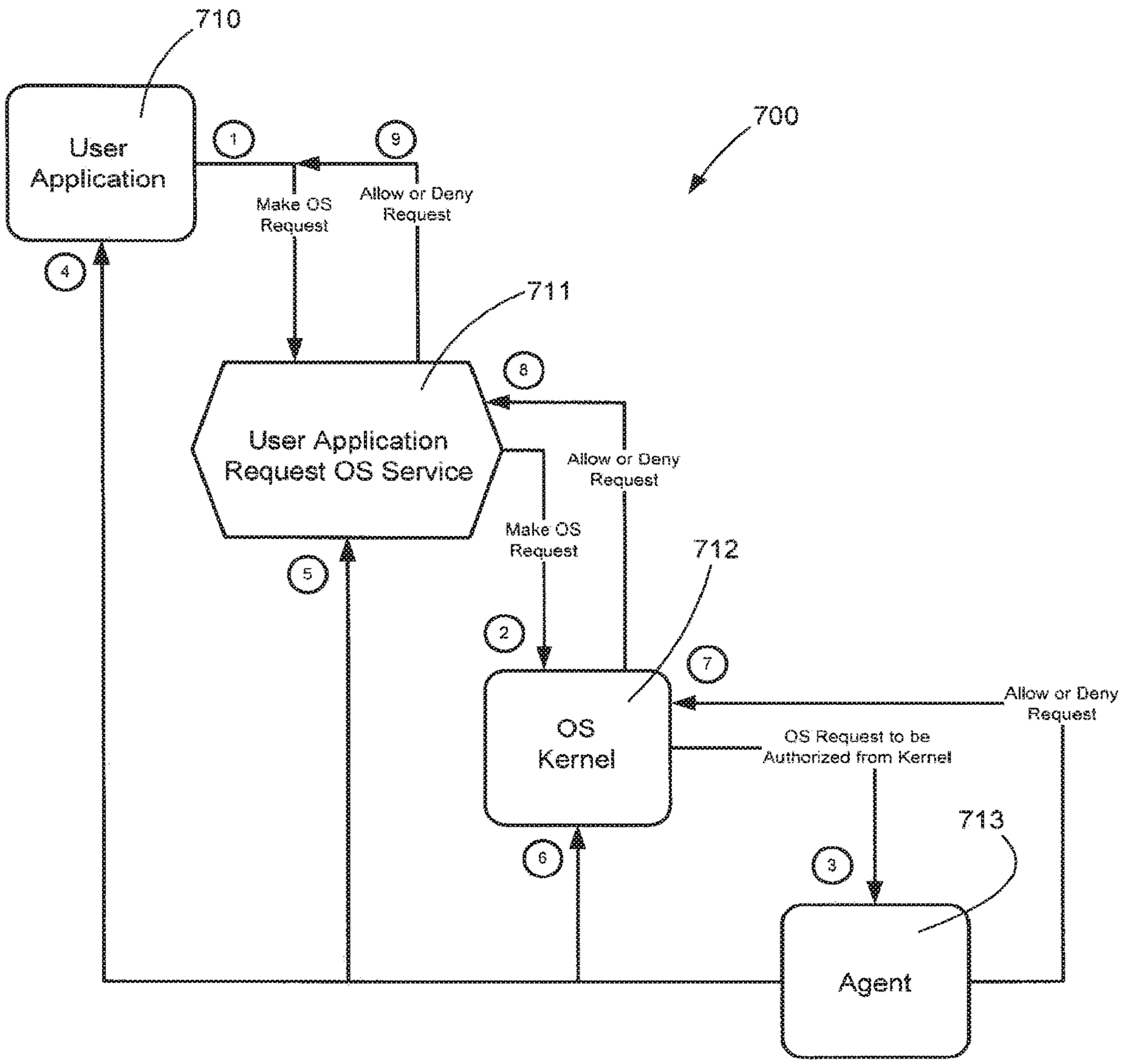

700
710
User Application
1
9
Make OS Request
Allow or Deny Request
4
711
User Application Request OS Service
8
Allow or Deny Request
Make OS Request
712
5
2
7
OS Kernel
Allow or Deny Request
OS Request to be Authorized from Kernel
713
6
3
Agent

FIGURE 7

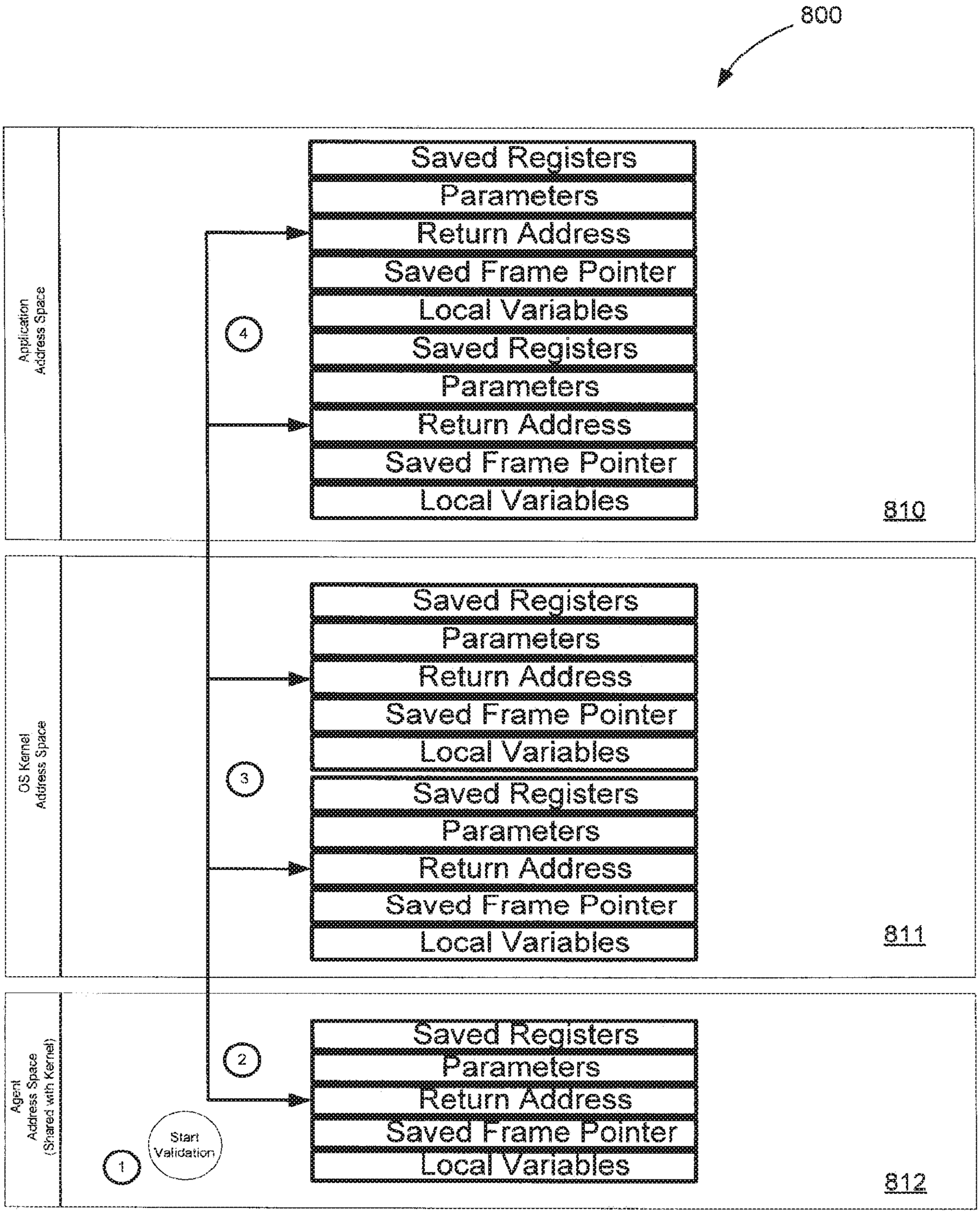

800
Application Address Space
Saved Registers
Parameters
Return Address
Saved Frame Pointer
Local Variables
Saved Registers
Parameters
Return Address
Saved Frame Pointer
Local Variables
4
810
OS Kernel Address Space
Saved Registers
Parameters
Return Address
Saved Frame Pointer
Local Variables
Saved Registers
Parameters
Return Address
Saved Frame Pointer
Local Variables
3
811
Agent Address Space (Shared with Kernel)
Saved Registers
Parameters
Return Address
Saved Frame Pointer
Local Variables
2
Start Validation
1
812

FIGURE 8

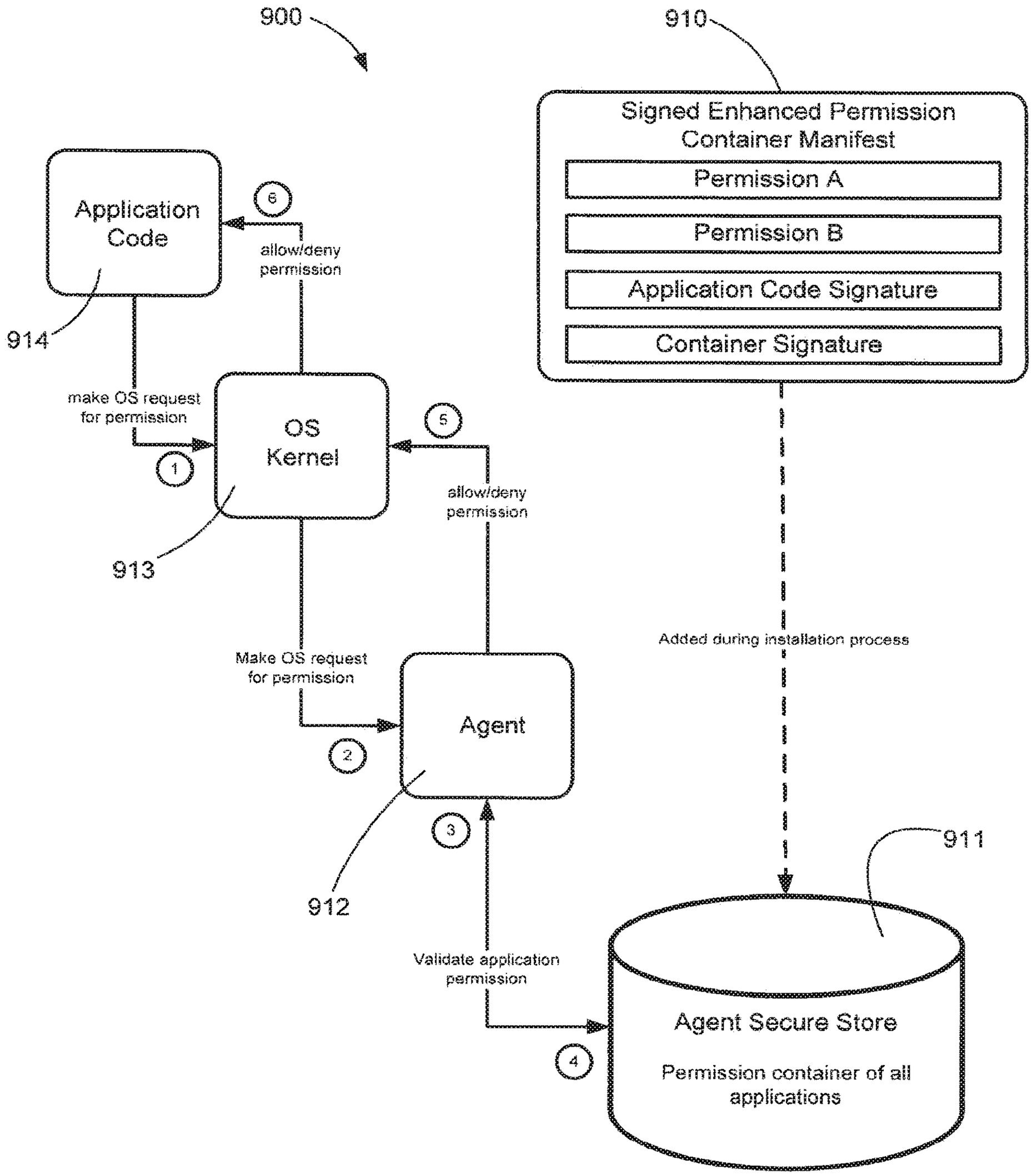

900
910
Signed Enhanced Permission Container Manifest
Permission A
Permission B
Application Code Signature
Container Signature
Application Code
914
6
allow/deny permission
make OS request for permission
1
OS Kernel
913
5
allow/deny permission
Added during installation process
Make OS request for permission
2
Agent
3
912
911
Validate application permission
4
Agent Secure Store
Permission container of all applications

FIGURE 9

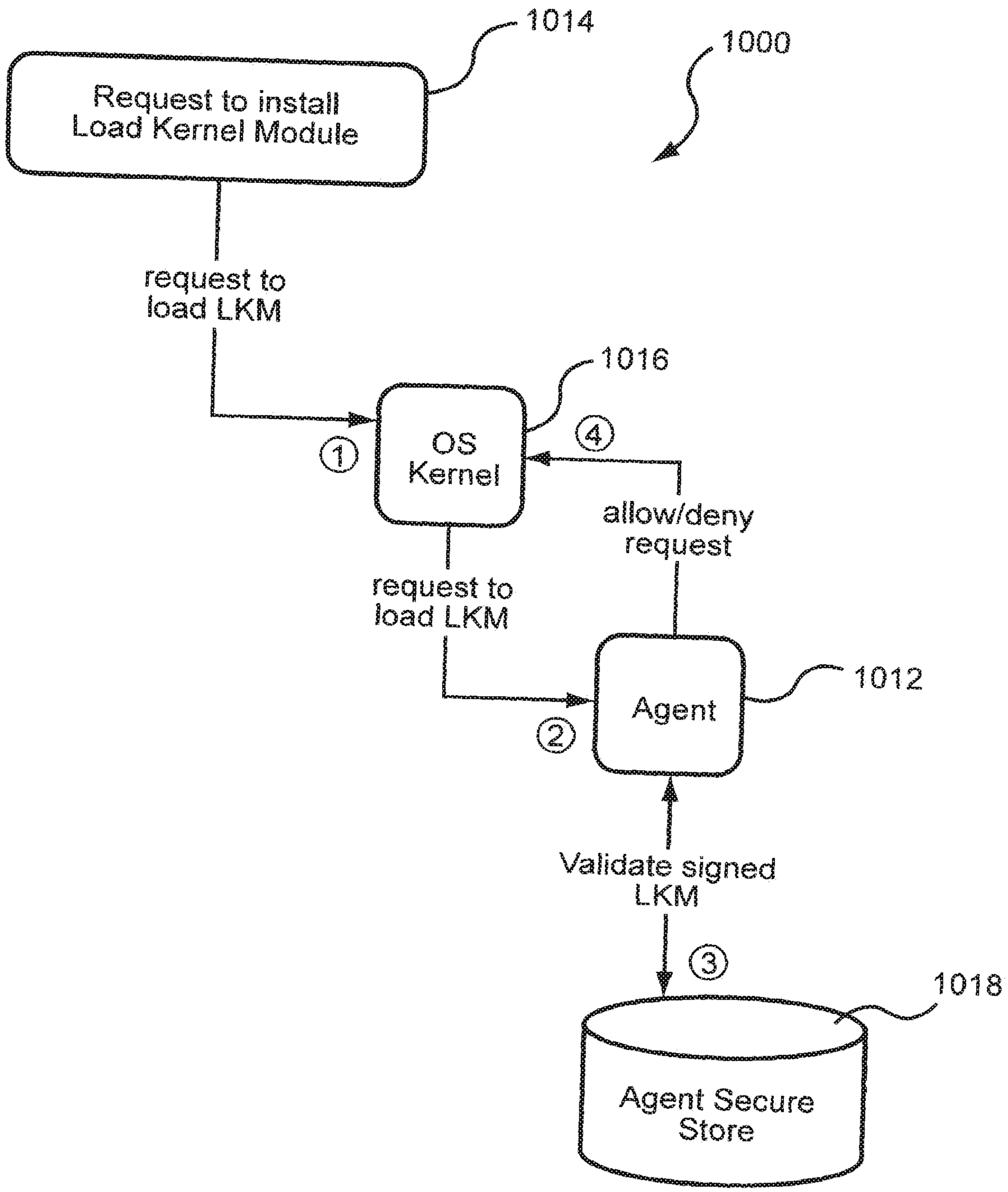

1014
1000
Request to install
Load Kernel Module
request to
load LKM
1016
OS
Kernel
1
4
allow/deny
request
request to
load LKM
Agent
1012
2
Validate signed
LKM
3
1018
Agent Secure
Store

FIGURE 10

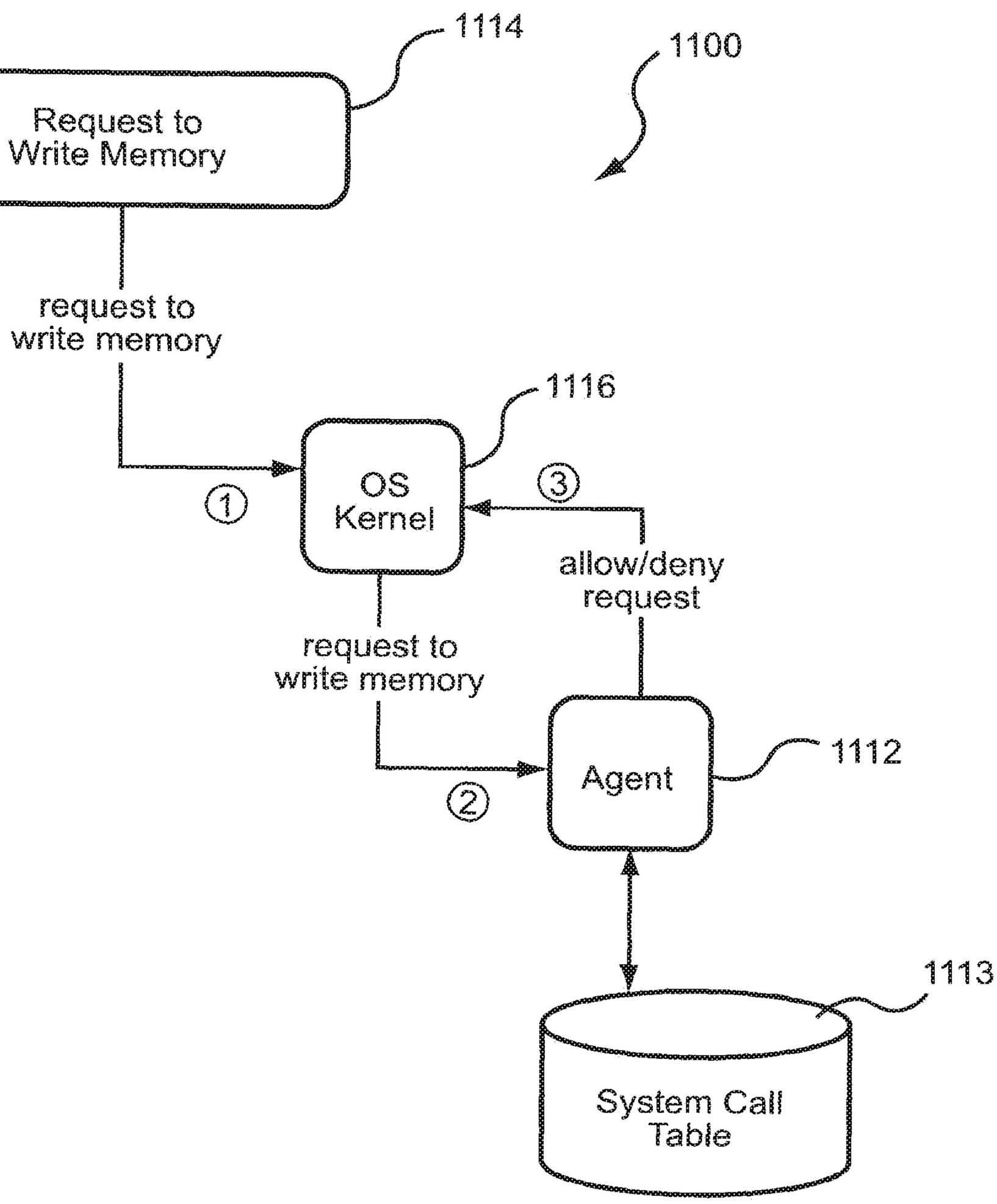

1114
1100
Request to Write Memory
request to write memory
1116
OS Kernel
1
3
allow/deny request
request to write memory
2
Agent
1112
1113
System Call Table

FIGURE 11

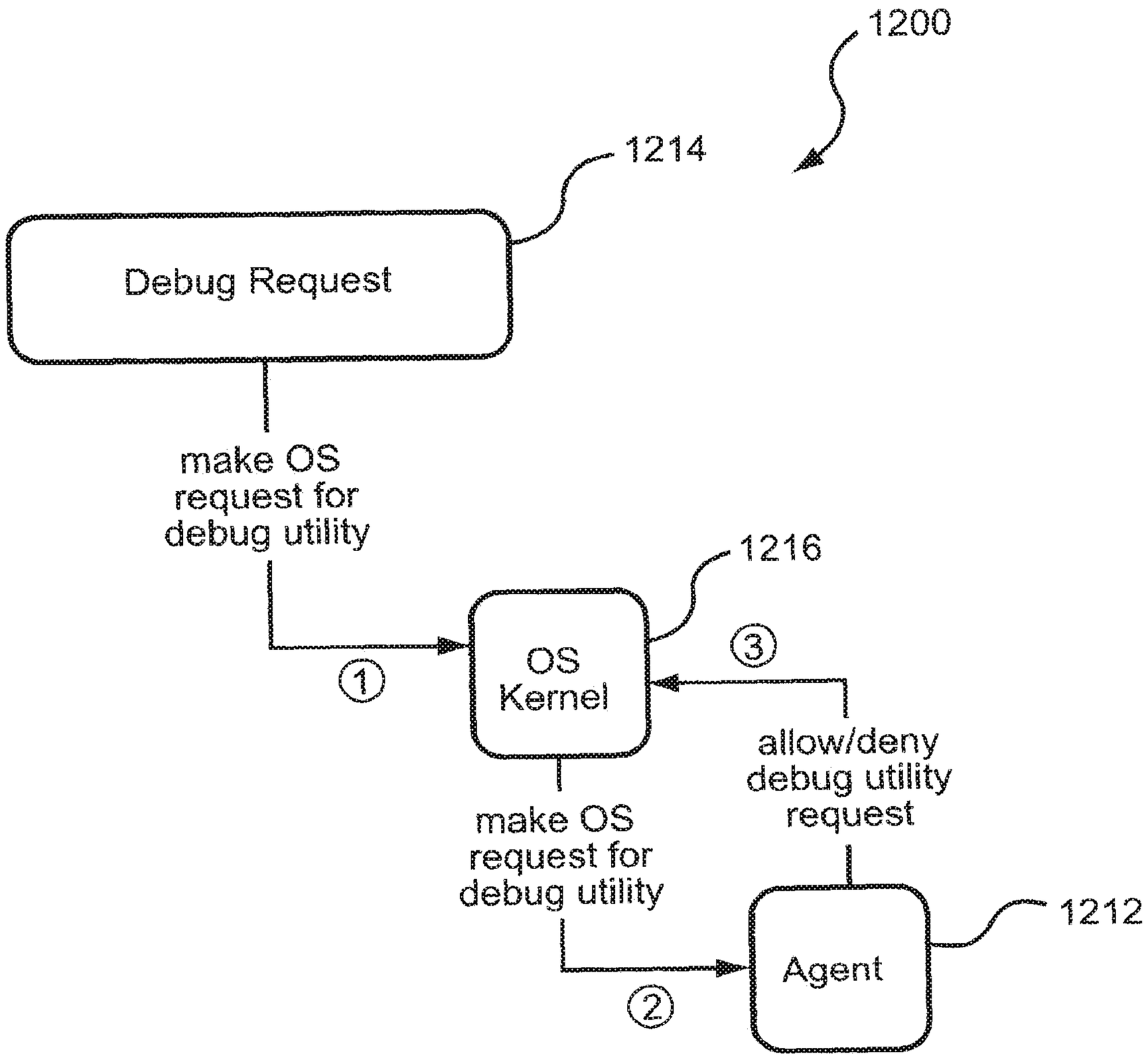

1200
1214
Debug Request
make OS request for debug utility
1
1216
OS Kernel
3
allow/deny debug utility request
make OS request for debug utility
2
Agent
1212

FIGURE 12

METHOD AND SYSTEM FOR PREVENTING AND DETECTING SECURITY THREATS

RELATED APPLICATION DATA

[0001] This application is a continuation of U.S. application Ser. No. 15/626,215 filed on Jun. 19, 2017 which is a continuation of Ser. No. 14/389,364 filed on Sep. 29, 2014 now issued, which is the National Stage of International Patent Application No. PCT/CA2012/000298, filed Mar. 30, 2012, the disclosure of which is hereby incorporated by reference in its entirety.

FIELD

[0002] The present disclosure relates generally to preventing and detecting security threats to an operating system and certified applications operating on an electronic device.

BACKGROUND

[0003] Devices such as mobile phones, tablets, games consoles, set top boxes, televisions, personal navigation devices, and other consumer electronics devices (or simply "devices") are typically purchased by consumers from retail distribution channels (e.g., consumer electronics stores) or may be sold to or leased to consumers by service providers (or simply "operators")—e.g., mobile network operators, broadcast television network providers, or Internet video providers. Traditionally, such devices were closed devices or embedded devices that were based on proprietary hardware and operating systems and that did not support third party software applications. However, such devices have increasingly become open devices. It should be understood that "open" in the context of this background discussion can include varying degrees including, but not limited to, standard hardware (such as a system on a chip based on an Intel or ARM processor), open source operating systems and software, open or published APIs to enable third party applications development, and/or freely modifiable programming.

[0004] Such devices may include open source operating systems, including those such as Linux (an open source Unix-type operating system originally created by Linus Torvalds with the assistance of developers around the world) or Android (an open source mobile operating system based on a modified version of the Linux kernel and marketed by Google, Inc. of Mountain View, Calif.).

[0005] Attacks on closed or embedded devices, in the form of unauthorized use and access, have taken place for many years. However, such hacking of embedded devices has been a specialized and highly technical process that required a specialized combination of hardware and software skills. In contrast, open devices have hardware and operating systems that are well understood by many developers and hackers. Accordingly, this trend to open devices greatly increases the potential number of hackers with knowledge and expertise that renders such open devices much more susceptible to attack. Such open devices also support the capability for third party application developers to develop applications for those device (e.g., open API's) and hence such devices also increasingly support the capability for consumers to download, install, and execute third-party software applications (or simply "applications") on such devices. Such applications are not developed by the operator or the original equipment manufacturer (or simply "OEM") of the device. In terms of software design, such applications may be developed using a script language (e.g., JavaScript) that is executed within an interpreter or virtual machine or native code that runs directly on the device (e.g., a C or C++ program).

[0006] The capability for consumers to purchase or lease and to download and install third-party software applications on devices may be provided by the OEM (e.g. Apple Inc.), an operator, or a company that is unaffiliated with the OEM or operator typically via an Internet-based retail interface—e.g., the iTunes Store or the Android Market (software-based online digital media stores operated by Apple Inc. and Google Inc., respectively). Internet-based retail interface provides a system by which the third-party application developer (or simply "developer") shares part of the revenue from sales of an application with the Internet-based retail interface provider. The trend to enable consumers to download and install such third-party applications on devices also increases the potential security concerns for consumers, operators, developers and OEM's beyond those that would normally be associated with an embedded device.

[0007] Third-party software sold to the consumer may contain malicious software known as malware (e.g., worms, viruses, Trojans, rootkits, and backdoors). Such malware may cause a breach of consumer privacy—e.g., malware on a mobile phone might monitor a user's position via the GPS capabilities of the mobile phone and transmit such positional data to a remote server. Malware may also cause identity theft or fraudulent use of the device or related services—e.g., malware on a mobile phone could automatically dial services which add charges to a user's mobile phone subscription. Malware may also cause network stability problems for operators—e.g., malware on mobile phones could inappropriately use network capabilities such as SMS or mobile voice calling to create a denial of service attack against a mobile network operator's network impacting the network service quality or availability.

[0008] Additional security concerns include unauthorized applications. Providers of Internet-based retail interfaces may "certify" applications or application developers to ensure that malware is not present in the applications sold through their Internet-based retail interfaces. This serves to provide some level of protection against the malware concerns and to prevent applications from otherwise compromising the security of the device and/or device network (i.e., mobile network). If this certification process can be circumvented or is not exhaustive, then consumers may unknowingly download malware onto their devices from an unauthorized Internet-based retail interface or other Internet web site. If this certification process can be circumvented or is not adequate to detect potential malware then consumers may unknowingly download malware onto their devices from an Internet-based retail interface.

[0009] A rootkit is a particular type of malware that enables continued privileged access to a computer while actively hiding its presence from administrators by subverting standard operating system functionality or other applications. An attack by rootkit malware consists of several stages and uses various components: a vulnerability or capability exists in the system that is the subject of an exploit to take advantage of it and do something not foreseen or intended. The intent of the exploit is typically to install a payload such as additional malware components that can continue to operate behind the scenes, receiving and execut-

ing new instructions from a remote server. Typical payload activities include surreptitious uploading of private user information, sending spam or launching distributed denial-of-service (DDOS) attacks.

[0010] Many rootkits make use of loadable kernel modules to modify the running operating system kernel to execute the payload. A loadable kernel module contains code to dynamically extend the running kernel of an operating system without loading all desired functionality in memory at boot time.

[0011] Rootkit detection is difficult because a rootkit may be able to subvert the software that is intended to find it. Known detection methods include using an alternative, trusted operating system; behavioral-based methods; signature scanning; difference scanning; and memory dump analysis. Removal of a rootkit can be complicated or practically impossible, especially in cases where the rootkit resides in the operating system kernel where reinstallation of the operating system may be the only available solution to the problem. When dealing with firmware rootkits, removal may require hardware replacement, or specialized equipment.

[0012] Existing approaches to platform security (i.e., security intended to address one or more of the security problems noted above) typically involve one or more of the following methods further grouped and described herein below.

[0013] "Operating system security" is a security method whereby one or more functions or capabilities including process isolation, access control, private application programming interfaces (APIs), and application certification/signing, and application licensing services may be provided by an operating system. Such functions and capabilities are further described as follows.

[0014] "Process isolation" may be supported by the operating system (or a hypervisor installed beneath the operating system) to ensure that each application and parts of the system runs in its own process and dedicated memory space such that, by default, no application has the capability to perform any operation that could adversely affect another application, the operating system (OS), or the consumer. Each application process can be considered to be running in its own operating environment often referred to as its own "sandbox." However, to develop applications that are useful to users, most applications must be able to access operating system services (e.g., on a mobile phone OS, send short message service (SMS) text messages, get user location, record phone calls, take pictures, or the like) that are not supported within the basic sandbox. This limits the effectiveness of process isolation or the "sandbox" as the application must access operating system services outside the sandbox, which increases the probability that the application may perform operations that negatively affect other applications, the OS, or the consumer.

[0015] "Access control" involves the ability to address the requirement for applications to use OS services or resources outside the sandbox or for native applications, OS services or resources that could enable a native application to adversely affect other applications, the consumer or a network. Here, the OS includes access control functionality that makes decisions about whether to grant such access to a requesting application. This access control functionality may be combined with the concept of permissions. For example in the Android OS from Google Inc., application developers must declare the permissions required by their applications in an associated manifest file to enable the application to perform any operation that might adversely affect other applications, the OS, or the consumer. Access control decisions may also be based on the privileges inherently granted to an application (e.g., user application or root access in the Linux OS). One of the problems associated with permissions is related to the question of who or what grants permissions to an application and whether the grantor understands the implications of such approval (e.g., in the Android OS case it is the consumer that grants such permissions). Another problem is that such permissions may be modified by malware or an attacker following such grant of permissions by the consumer or the certifying authority. Some operating systems have access control frameworks that enable different access control models to be implemented (e.g., Linux Security Module (LSM)). LSM enables different access control models and functions to be implemented as loadable kernel modules.

[0016] "Private APIs" are another mechanism to limit the ability of applications to access operating system services or resources that may adversely affect platform security. Here, although many system API's may be open or public, the OEM may limit access to certain operating system services by maintaining the secrecy of API's required to access such services from applications developers. This is normally coupled with an application certification process to ensure that applications submitted for certification do not attempt to call such private API's.

[0017] "Application certification/signing" involves various existing application certification processes in current use that ensure applications do not perform malicious operations and/or access private API's. These processes generally include static verification (e.g., scanning the object code prior to execution) of the application (e.g., to verify that private API's are not called by the application) and dynamic verification (e.g. to verify the "stability" of the application during execution). If the Application passes the certification process it is then digitally signed by the certifying authority (which may also be the Internet-based retail interface provider) in a form that can later be verified. One of the problems with current application certification schemes is that a comprehensive verification is not readily automated and, hence, is not exhaustive. Because of this, a malicious operation could be embedded in the application in such a manner that it will only execute at a pre-specified time following the application certification/signing process. Accordingly, such malicious operation can avoid detection during the verification process. Another problem with application certification is the sheer number of applications that may have to be certified by an Internet-based retail interface provider. For example, it is estimated that the Apple Inc.'s Internet-based retail interface for providing mobile software applications for their iPhone™ brand smartphone has over 300,000 applications and that there are 10,000 new applications submitted to Apple Inc. each week. This makes it cost-prohibitive to perform exhaustive verification of applications before certification. Another problem is that a hacker could modify or replace the root of trust in the OS (i.e., a digital certificate and software) used to verify the integrity of the application against the signature generated by the Internet-based retail interface provider such that the application can be modified following application certification/signing, such that the permissions associated with the application can

be modified to allow a hostile third party to load an unauthorized or pirated application onto the device by a consumer.

[0018] "Application licensing services" involves protection against application piracy whereby the system provides a license service. For example, the Android OS provides a licensing service that lets an application developer enforce licensing policies for paid applications. However, these types of application licensing services can be readily circumvented by hackers by modifying the application to extract such license verification checks.

[0019] In addition to the problems noted in each of the above functions and capabilities found within platform security, there is a problem that is common to process isolation, access control, and application licensing services whereby the portions of the OS that support such security functions can be subverted or bypassed by modifying portions of the operating system that perform such functions. To prevent such changes to the OS security functions or other OS functions, a further method of utilizing a "secure boot loader" is often implemented in devices.

[0020] A "secure boot loader" (or "secure boot" for short) is used to ensure that only the intended boot software and OS kernel are loaded onto the device. Here, the authentication compares the applicable software against a signature generated by the device OEM. The authentication or integrity verification of the boot software and the OS kernel occur only during device start-up such that this mechanism can be circumvented by dynamic attacks occurring during the boot process. Once the secure boot loader has been bypassed, the OS can be modified to bypass other security functions that may be present in the OS. These dynamic attacks can be highly automated so that they are accessible by consumers that do not otherwise have the technical skills to independently implement such attacks (i.e., jailbreaking techniques). Moreover, there is no way to restore device security for devices already deployed in the field once the secure boot process has been compromised.

[0021] In addition to the problems noted above relating to platform security, there is a problem that is common to process isolation, access control, application licensing services, virtual machines, and secure boot loaders that relates to the ability to recover from an attack. Generally, once an attack has occurred there is no mechanism in place to recover platform security for devices that have been sold or licensed or otherwise distributed to consumers. We refer to this as "static security" because the assumption inherent in the design of such platform security is that the platform security mechanisms put in place will resist any and all attacks during the useful lifespan of the device. Static security is often attacked and such attacks are then "packaged" into automated attacks that can be implemented by the average consumer (e.g., the known jailbreak attack on the iPhone™ developed by Apple™).

[0022] "Virus detection and intrusion prevention software" is another security method used to detect malware and mitigate any damage that such malware may cause. To date, nearly every solution to detect malware on devices, such as mobile phones, has relied upon the same "signature"-based mechanisms that personal computer (PC) anti-virus solutions have used for years. The term "signature" here does not involve a digital signature, but rather a set of attributes by which a specific piece of malware can be identified—e.g., an attribute such as being of a specific length and having a specific sequence of bytes at a certain location within it. However, these signatures are only understood once the malware has been deployed, meaning the malware may have already caused damage. Additionally, these signature-based types of solutions must be constantly updated and must be able to detect **10**'s of thousands of malware signatures. These alone cannot be relied upon as the only means of detecting and preventing damage from malware on devices. Additionally, anti-virus software itself can be modified or disabled by malware to prevent such detection.

[0023] "Virtual machines" is yet another security method used to apply platform security. Virtual machines, such as the Java™ virtual machine (JVM), are designed to allow the safe execution of applications obtained from potentially untrusted sources. The JVM accepts a form of computer intermediate language commonly referred to as Java™ bytecode which is a programming language conceptually representing the instruction set of a stack-oriented, capability architecture from Oracle Corporation of Redwood Shores, Calif. Java™ applications run in a restricted sandbox which is designed to protect the user from misbehaving code or malware. This comes with performance limitations and limitations in terms of the functionality—e.g., applications are prevented from accessing operating system functions and resources that are deemed to be "hazardous".

[0024] Each of the aforementioned security methods form part of a static platform security functionality **100** as shown in prior art FIG. **1**. Additionally, secure bootstrap loading **110** as shown in FIG. **1** is well known, for example within U.S. Pat. No. 6,185,678 issued to Arbaugh et al. on Feb. 6, 2001, and not further described herein.

[0025] It is, therefore, desirable to provide a security mechanism that overcomes some of the problems associated with previous methods of preventing unauthorized use of a device and digital assets on that device and the limitations of static platform security.

SUMMARY

[0026] According to a first aspect, there is provided a system, and related method, for prevention and detection of security threats that comprises device hardware including at least one CPU and memory, an abstraction layer stored in the memory that is operable between the device hardware and application software, and a secured software agent embedded with the abstraction layer, the secured software agent configured to limit access to the abstraction layer. In some aspects, the abstraction layer is an open operating system, such as Linux, and in some aspects, the secured software agent is compliant with a Linux Security Module.

[0027] According to a related aspect, the secured software agent is configured to prevent loading software code that is used to extend the functionality of the abstraction layer. In some aspects this software code is a loadable kernel module. In another aspect, the secured software agent is configured to validate the loadable kernel module, and preventing loading the loadable kernel module is based on a successful validation. In some aspects, the validation is based on information unique to the loadable kernel module stored in a secure store accessed by the agent. In some aspects, the secured software agent can be incorporated into a kernel utility that loads loadable kernel modules, that in some other aspects, includes the Unix based kernel utility insmod.

[0028] According to another related aspect, the secured software agent is configured to block over-writing pointers

to system calls to the abstraction layer. In some aspects, the secured software agent blocks writing a system call table that contains pointers to system calls. In some aspects, the secured software agent blocks writing to a memory range containing the system call table.

[0029] According to yet another related aspect, the secured software agent is configured to block a debug utility request. In some aspects, the secured software agent is configured to determine whether the debug utility request attempts to attach to any one of a certified application and a component of the abstraction layer, and the secured software agent blocking the debug utility request is based on the determination. In some aspects, the debug utility includes a process tracing system call to the abstraction layer. In a further aspect, the debug utility is ptrace or the Android Debug Bridge daemon.

[0030] Other aspects and features will become apparent to those ordinarily skilled in the art upon review of the following description of specific embodiments in conjunction with the accompanying figures.

BRIEF DESCRIPTION OF THE DRAWINGS

[0031] For a better understanding of the various embodiments described herein and to show more clearly how they may be carried into effect, reference will now be made, by way of example only, to the accompanying drawings which show at least one exemplary embodiment, and in which:

[0032] FIG. **1** is a schematic representing prior art static platform security functionality.

[0033] FIG. **2**A is a layer schematic showing an embodiment as applied to an Android OS.

[0034] FIG. **2**B is a layer schematic showing another embodiment as applied to an Android OS.

[0035] FIG. **2**C is a layer schematic showing yet another embodiment as applied to an Android OS.

[0036] FIG. **3** is a schematic showing certain aspects of dynamic platform security functionality in accordance with the accordance with the embodiment of FIG. **2**A.

[0037] FIG. **4** is a schematic illustrating a typical boot loading sequence in accordance with the embodiment of FIG. **3**.

[0038] FIG. **5** is a schematic illustrating a provisioning sequence in accordance with the embodiment of FIG. **3**.

[0039] FIG. **6** is a schematic illustrating an installation of application permissions in accordance with the embodiment of FIG. **3**.

[0040] FIG. **7** is a schematic illustrating continuous system integrity during runtime in accordance with the embodiment of FIG. **3**.

[0041] FIG. **8** is a schematic illustrating validation of a user application request during runtime in accordance with the embodiment of FIG. **3**.

[0042] FIG. **9** is schematic illustrating application permission enforcement during runtime in accordance with the embodiment of FIG. **3**.

[0043] FIG. **10** is a schematic illustrating a loadable kernel module enforcement process in accordance with the embodiment of FIG. **3**.

[0044] FIG. **11** is a schematic illustrating a system call table protection process in accordance with the embodiment of FIG. **3**

[0045] FIG. **12** is a schematic illustrating a debug blocking process in accordance with the embodiment of FIG. **3**

DETAILED DESCRIPTION

[0046] Though applicable to any mobile phones, games consoles, tablets, set top boxes, televisions or other consumer electronic devices, the embodiments described herein will be in terms of such devices that use an open OS such as, but not limited to, the Linux or Android™ OS. In particular, the preferred embodiment will be shown and described relative to the Android™ OS for purposes of illustration only and should not be construed as limiting the intended scope of the present disclosure. Indeed, some of advantages described in terms of preventing installation of rootkits or preventing probing the OS for vulnerabilities are universally applicable to any device OS with particular usefulness to any open device as a result of the inherently greater security risks associated with such open devices.

[0047] With reference to FIGS. **2**A-C, an overall layer schematic **200** of an Android™ OS environment showing the basic architecture of the layered execution stack. A base layer **219** involves typical system on a chip (SOC) components including a central processing unit (CPU), graphics processing unit (GPU), and memory (read only memory (ROM)) within which the basic input/output system (BIOS) resides. The uppermost layer illustrated in FIGS. **2**A-C is a device application shown here as one or more Android™ applications **210***a*, **210***b*. Intervening layers include the various known software and hardware elements including a hard disk drive (HDD) storage device or flash memory **220**, the OS kernel **215** and OS kernel application interface layer **214** which manages system calls between the OS native applications **223** and the Android™ OS **213**. In accordance with the illustrated embodiment, the layered execution stack further includes a Java™ access control (JAC) layer **212** between the Android™ OS **213** and the virtual machine (VM) layer **211** (i.e., Dalvik, which is the Android™ VM that forms an integral part of the Android™ OS). The VM layer serves to convert the given application into a compact executable form (i.e., the ".dex" format in terms of Android™ applications) suitable for execution in a known manner on the given device. The JAC layer **212** serves to provide secure access control by authenticating communication between the machine executable code of the VM layer **211** and a security agent (or simply "agent") **217**. Such access control functionality may include any suitable known mechanism that provides a bridge between scripted apps and the native agent to allow the agent to verify the integrity of the scripted application thereby extending the range of "applications" to scripted applications. It should further be understood that if all applications are assumed to be native applications **224**, then the JAC layer **212** would not be required.

[0048] It should be understood that some embodiments can be implemented in conjunction with known static platform security functionality **100** as shown in FIG. **1**. More specifically, some embodiments can include existing OS system security functions, such as process isolation, by ensuring that the portions of the operating system that perform such functions are not modified during the boot process or during run time. As well, the embodiment complements existing secure boot loader functions (Stage 1 Bootloader **221** and Stage 2 Bootloader **222** as shown in FIGS. **2**A-C) by verifying that the correct secure boot loader path was followed and by dynamically verifying the integ-

rity of the OS and boot loader. It should be understood that such secure boot loader only functions as such during start-up.

[0049] The agent **217** is embedded in the OS kernel **215**, and is preferably implemented to use the Linux Security Module interface (LSM I/F). The agent **217** inserts "hooks" (upcalls to the agent **217**) at points in the kernel where a user-level system call from an application is about to result in access to an important internal kernel object such as inodes and task control blocks. LSM is not further discussed herein as it is a known framework (which is applicable to Android™ as well as Linux distributions) that allows the Linux kernel to support a variety of computer security models without favoring any single security implementation. In order to render the agent **217** resistant to tampering, modification, and reverse engineering attacks, the agent **217** is itself protected using known software protection techniques such as, but not limited to, those described in more detail in U.S. Pat. Nos. 6,594,761, 6,779,114, 6,842,862, and 7,506,177 each issued to Chow et al. which illustrate examples of such tamper resistance that may be usable in conjunction with the disclosed embodiments.

[0050] It should be understood that the agent **217** forms an integral and un-detachable part of the OS kernel **215** without which the device OS **213** and/or the applications **210***a*, **210***b*, **224** will cease to function correctly. One example of the functions of the agent **217** is to monitor the integrity of both the OS **213** and the applications **210***a*, **210***b*, **224** loaded onto the device, and to detect any breaches of the OS **213** or secure boot **221**, **222**. The agent **217** maintains and has sole access to a secured data store **218** within which the agent **217** keeps information relevant for the agent's performance of kernel resource access control, integrity verification, application licensing and application resource access control. While the secure store **218** is shown in FIG. **2**A as being a separate component of the inventive system, it should be understood that the secure store **218** may exist within the hard drive or flash **220** as seen in alternative embodiment **201** of FIG. **2**B. Still further, the secure store **218** may exist as a secure memory within the system on a chip base layer **219** as seen in further alternative embodiment **202** in FIG. **2**C.

[0051] In terms of kernel resource access control, the agent is configured to control application access to OS kernel resources and data. The access control decisions made by the agent **217** are based on, but not limited to, factors such as: OS kernel integrity, application integrity, application context, and the privileges granted by any given trusted root authority. An access control decision based on OS kernel integrity determines whether the kernel has been modified, been replaced, been added to, or had portions removed in an unauthorized manner. The access control decision will also determine whether the secure boot process even occurred. If the OS kernel has been modified, replaced, added to or portions removed or the secure boot process cannot be positively verified, this determination would serve to invalidate many of the assumptions that the agent **217** or an application **224** or a secure application such as a media player would normally operate under. An access control decision based upon application integrity determines whether the application that is attempting to access OS kernel resources has been modified in any way (e.g., to insert malware into the application or by other malware) or whether the privileges associated with that application been modified (e.g., to give it privileges to access system resources that were not authorized by the certifying authority).

[0052] An access control decision based upon application context determines whether a given application is functioning in some manner outside the context of that application. Thus, the agent **217** can make context sensitive access control decisions. An access control decision based upon any given trusted root authority determines application permissions relative to the authority. In other words, some embodiments may support multiple application signing authorities such that the agent **217** may grant an application signed by a highly trusted authority a greater degree of latitude in terms of access to system resources than may be granted to an application signed by a less trusted authority or an application that was not certified at all.

[0053] In terms of the agent's performance of integrity verification, the agent is configured to dynamically monitor (e.g., in memory while the software is running) the integrity of the kernel, the secure boot components, the agent itself, and all protected applications and unprotected applications to determine if any of these items have been modified in any way at any time during the execution of the given application(s) (e.g., dynamic tampering which might be implemented using a debugger).

[0054] In terms of the agent's performance of application resource control, the agent **217** is configured to control access to application resources which may include, for example, a portion of the application that has been encrypted by the agent **217**, or data files that are required by the application to execute (e.g., game resource files), or data to control execution of applications. Such access control decisions are based on factors such as, but not limited to, the presence of valid license data or the confirmation of the identity of the device or consumer, either of which are designed to protect applications from piracy.

[0055] The agent **217** can be embodied in software and generated by diverse code portion combinations with a fixed interface. Creation of such variations in code portions can be accomplished according to known methods, or combinations of such methods, including those described in U.S. Pat. No. 6,594,761, 6,779,114, 6,842,862, or 7,506,177 each issued to Chow et al. or any other suitable known method. Such variations can be termed "diverse agents" or "updated agents." Diverse agents are those which have the same functionality, F, but that are structurally and semantically diverse. The objective of generating and deploying diverse agents is to prevent an automated attack—i.e., an attack developed by a sophisticated attacker that can be sufficiently automated that it is simple to use by an average consumer and that would be applicable to each and every agent deployed in some installed base of devices. Such diverse agents may be deployed across different instantiations of a device, different types of devices, devices sold in different geographic regions or by different operators, etc.

[0056] Updated agents are those whereby if an agent, A**1**, with functionality set F**1**, is deployed in the field and is compromised or attacked in some way, it is desirable to fix such vulnerability. This may be accomplished by generating an agent, A**2**, that incorporates the functionality F**1** but which also incorporates a new functionality designed to prevent the attack on A**1**. This incremental functionality, F**2**, is such that the functionality of A**2** is now F**1**+F**2**. By applying diversity capabilities to A**2**, it is more difficult for

an attacker to isolate the software functions in A**2** (e.g., through differential analysis) which implement the new functionality F**2**. Updated agents provide a mechanism to address attacks on devices or agents that are already deployed in the field. Such updated agents could be downloaded by consumers, pushed to the device via a software update mechanism or pulled to the device by the existing agent. Where such updates occur, it should be understood that they are accomplished by configuring the agent software for updates upon identification and analysis of any attempted or actual successful attack by a security threat. Therefore, updates to the agent **217** can be issued for attacks that are "in development" as hackers will often post information of attacks that are in development or known vulnerabilities but which have not yet succeeded in reaching the attackers objectives.

[0057] With regard to FIG. **3**, a more detailed schematic **300** of the dynamic platform security functionality is shown in accordance with the generalized stack architecture illustrated in FIG. **2**. Here, it can be seen clearly, when compared with prior art FIG. **1**, how the illustrated embodiment compliments and can be implemented in conjunction with the known static platform security functionality. As in the previous FIGS. **2**A-**2**C, the base layer includes typical SOC **329** components including a CPU **330** and ROM **333** within which BIOS **331** resides.

[0058] In terms of the operations shown in FIG. **3**, there is a typical secure boot loader sequence **310** provided as shown. It should be understood that some embodiments could leverage existing secure boot technology. It should equally be understood that the boot sequence may equally apply to 1 stage or the many stages there-after. Typically there are 2 boot loading stages **334**, **335** in a system as shown in FIG. **3**. Generally speaking, bottom up validation of secure boot components occurs as the first component validates the second component before transferring execution control to the next component. This boot time integrity verification is shown by way of dotted lines. Here, the first stage occurs upon device reset, where ROM code is hard wired to the device reset address. The ROM (or boot ROM) **333** loads the next boot stage **334** after verifying that the next boot stage is the intended boot stage. This verification or authentication is performed by computing a digital signature from the HDD or flash memory **328**. If the digital signature matches the pre-computed value (as encapsulated in the digital certificate **332** as shown), then the OS boot loader **335** will be loaded into main memory and executed. If the signature does not match the pre-computed value at any stage, execution control will not transfer to the next stage and the device will fail to boot. When the OS boot loader **335** has execution control, the OS boot loader performs **335** a similar operation of validating the OS image from the HDD or flash memory **328**. Again, if the computed signature matches the expected pre-computed signature, it will load into memory the OS image and transfer control to the OS image (i.e., the Linux kernel **325** operating in the Android™ OS **339** as shown). The OS image will then initialize, and during this process the agent **336** will also be initialized. While the agent **336** is included in the OS image which is digitally signed, it should be understood that the agent **336** may be updated. This is because signatures are broken down into logical module separation and each module has its own signatures that are checked during the secure boot process. Therefore, any module may be replaced though the signature must be valid and trusted cryptographically with a digital signing private key.

[0059] With continued reference to FIG. **3**, the OS kernel **325** is shown as the Linux kernel modified for the Android™ OS **339**. The OS kernel **325** can be implemented using a Linux Security Module ("LSM"). As mentioned above, LSM is a framework that allows the Linux kernel **325** to support a variety of computer security models while avoiding favoring any single security implementation. LSM provides hooks at every point in the Linux kernel **325** where a user-level system call is about to result in access to an important internal kernel object. LSM can be used to implement a wide range of security functions (e.g., Mandatory Access Control (MAC), On Access Virus Checking).

[0060] The agent **336** can also be configured to include integrity verification (or simply "IV"). The IV function that is embedded in the agent **336** enables the agent **336** to perform static integrity verification (e.g., on HDD or on flash memory) and dynamic integrity verification (e.g., in random access memory (RAM)). IV is implemented by computing a hash value for an application or system component and then comparing that to a known good value for the hash function. If the calculated value is the same as the stored known good value, then the agent assumes that the component has not been modified by an attacker. However, if the calculated value is different than the stored known good value, then the agent assumes that the component has been modified and can no longer be trusted to perform the functionality that it was intended to perform or that it should no longer have the same privileges that were originally assigned to it.

[0061] As shown in FIG. **3**, the agent **336** performs IV checks on a number of device software components on an ongoing basis. This "integrity monitoring" is done to detect any unauthorized modification (e.g., tampering) such as the modification, replacement, removal, or additions of components or sub-components that are critical to supporting the security objectives for the system.

[0062] Such components monitored via IV by the agent **336** can include: ROM BIOS **331**; HDD or device flash memory **328**; stage 1 bootloader **334**; stage 2 bootloader **335**; Linux kernel **325** or portions of the Linux kernel; system call interface (I/F) **338**; agent **336** including the secure store **327** (during both boot time and run time as indicated, respectfully, by dotted and solid arrows in FIG. **3**); native application **320**; Android™ OS **339**; native Android™application **321**; JAC **324**; Android™ (Dalvik) virtual machine **323**; Android™ application **322**; and application & system provisioning sequence (as further described with regard to FIGS. **4** and **5** below).

[0063] Such integrity monitoring (shown by solid arrows) of native application **1 320** is illustrated in FIG. **3**. Here, the agent **336** continuously monitors native application **1 320** such that integrity is verified when the native application **1 320** attempts to access system resources through the system call I/F **338**. This occurs through signature verification **337** whereby the agent **336** implements IV by comparing signature 1 **340** to a known good value corresponding to application **1** resources. In particular, application **1** resources include IV information and the application signing certificate stored in a secure store **327**. If the signature 1 value is the same as the stored application signing certificate (i.e., known good value), then the agent **336** assumes that the native application **1 320** has not been modified by an attacker and that its permissions or privileges **341** have not

been modified. However, if the signature 1 value is different than the known good value, then the agent **336** assumes that the native application **1 320** has been modified and can no longer be trusted to perform the functionality that it was intended to perform. This process occurs for all native applications that may be present up to native application n **321**.

[0064] The process isolation block **326** shown in FIG. **3** will be further explained with regard to FIG. **4** where there is illustrated a runtime boot loading sequence **400**. In particular, upon device reset a top down validation (at steps **1**, **2**, and **3**) of secure boot components can be seen. This validation serves to ensure that the OS that is loaded onto the device is the one intended by the OEM or operator and that the OS has the intended functionality. Once the agent **336** gains execution control during initialization (at step **4**), the agent **336** will perform IV upon itself along with the previously executed components of the secure boot loader including the boot ROM image, the OS boot loader, and the OS image. If the integrity (from steps **1** through **4**) of all of these components is confirmed by the agent **336** by using comparisons to data resident in the agent secure store **327** (at steps **5** though **8**), then the agent **336** assumes that the OS that is installed on the device is the intended OS and that certain security functionality that may be performed by the OS has not been modified. However, if the agent **336** determines that one or more of the components cannot be authenticated, the agent **336** may take corrective action.

[0065] One possible corrective action taken by the agent **336** is to replace the boot components with a backup image of the intended boot components, then reset the device and start the boot up process again. If the agent **336** detects that the system is invalid after a number of attempts to correct invalid components, then the agent **336** can deny all further access to critical system resources or application resources. It should be readily apparent that the number of attempts is a matter of design choice using a predetermined variable. Likewise, the determination of which system resources can be considered critical can be predetermined based upon the given device usage. Other corrective actions can also be implemented by the agent **336**.

[0066] It should be understood the preceding detailed description presumes that an application already exists and is therefore known to the OEM, operator, Internet-based retail interface provider, and, in turn, known to the agent **336**. However, it is readily apparent that new applications can be developed and older applications can be updated. As such, FIG. **5** illustrates the processing that is applied to an application (unprotected) submitted by a developer during the application certification process **500**. The agent can include an asset protection tool **514** that can be implemented as a software tool configured to create and update the encrypted application secure store **512**. The asset protection tool **514** stores information to protect the unprotected application. It should be understood that a variety of tamper resistant techniques can be applied to the stored information such as, but not limited to, secure loader and IV, and the use of whitebox cryptography to protect cryptographic secrets at rest (e.g., on disk) and in use (e.g., in-memory).

[0067] With further regard to FIG. **5**, there is provided an unprotected asset **515** (i.e., new application from a developer) at step **1**. Created by the application developer or development system is an unsigned enhanced permission container manifest **510** at step **2**. This lists the permissions (A, B, . . . etc.) granted to the application by the certifying authority. Moreover, the permissions are mapped to specific set of kernel system calls. After the unsigned manifest **510** is created, the asset protection tool **514** is configured to generate or use a provided private root of trust key **511** at step **3**. The root of trust may be automatically and randomly generated by the asset protection tool. The asset protection tool **514** then signs the unsigned application **515** via the asset protection tool **514** at step **4** and places the result in a signed enhanced permission container manifest that exists within the application secure store **512**. Moreover, the signed version of the enhanced permission container manifest is stored at step **5** in the application secure store **512** where information specific to the given asset (e.g., code signature, enhanced permission container manifest, root of trust keys) are placed. The resultant outcome at step **6** is a signed and protected asset **513** in the form of a fully provisioned application. Optionally, the unprotected new application may have a secure loader wrapped around it so as to provide a resulting protected asset with static tampering resistance and be IV enabled.

[0068] It should further be understood that not all application types may be provisioned for any particular embodiment of the asset protection tool discussed above. For example, in the embodiment related specifically to the Android™ OS, a typical list of application types that can be provisioned, installed, and subsequently run on the system implementing the present embodiment may be limited to a native OS application, a native Android™ application, and an Android™ application. Other open OS implementations may of course be possible beyond the specific Android™ OS implementation illustrated herein.

[0069] The permission information created in the provisioning sequence of FIG. **5** is further used by the agent **336** during installation onto the device and during runtime of the given application. Moreover, when the given application code selected from the types of available applications is provisioned the resulting signed enhanced permission container manifest in the application secure store contains all the permissions that the application code requires during runtime. The enhanced permission container manifest can specify the application code signature and the signature of the container itself to prevent tampering of the container or application after the application code has been signed.

[0070] With regard to FIG. **6**, initial installation **600** of application permissions is illustrated. The signed enhanced permission container manifest **611** is found within the application secure store **610** that was created during provisioning time in FIG. **5**. As previously mentioned, the enhanced permission container manifest **611** is encrypted by the asset protection tool **514**. Accordingly, this facilitates transfer of the enhanced permission container manifest **611** from the application secure store **610** to the agent secure store **612**. Both the application secure store **610** and the agent secure store **612** comprise the secure store as generally shown in FIG. **3**.

[0071] Within the enhanced permission container manifest **611** there exists a permission list (i.e., Permission A, Permission B, . . . etc.). The permission list determines what OS kernel resources can be accessed by the given application code that forms the application being installed and run. The application code signature is used by the agent **613** to perform IV on the application to ensure it has not been modified at the time it makes the OS request for particular

kernel permissions, such as "Install" requests. The container signature is a reference value for the container itself, and is used by the agent **613** to ensure the contents of the container have not changed. Once the integrity of the OS and the application have been verified, the installed application's enhanced permission container manifest will be stored in the agent secure store **612** for future reference of other permission requests for that application.

[0072] With further regard to FIG. **6**, the installation sequence includes first sending at step **1** a request to the OS kernel **614** to install an application pursuant to an installer directive from the application code **615**. Subsequently, the OS kernel **614** passes along the request to the agent **613** at step **2**. The agent **613** validates (via IV as already described above) the OS kernel **614** at step **3**. It should be understood as previously noted above, that the agent **613** also validates the OS kernel **614** in an ongoing manner (i.e., as a background process). At step **4**, the agent **613** accesses the application secure store **610** to retrieve the signed enhanced permission container manifest **611** therefrom. The agent **613** validates at step **5** the application's signed enhanced permission container manifest through IV using the signed enhanced permission container manifest **611**. The agent **613** at step **6** stores the validated application's enhanced permission container manifest into the agent secure store **612** for future reference. Based upon the step **5** validation operation, the agent **613** allows or denies the install to the OS kernel **614** at step **7**. In turn, the OS Kernel **614** at step **8** passes the permission (allow or deny) to the installer directive that is installing the application to be installed to ultimately allow or deny installation of the application code **615**.

[0073] As mentioned above, the agent validates the OS kernel in an ongoing manner as kernel operations are required. This kernel access control **700** is shown in FIG. **7** in terms of continuous runtime system integrity. The sequence of how the entire system integrity is maintained whenever any application makes an OS request for kernel services. In FIG. **7**, an installed and running application (i.e., user application) **710** is shown making a request for OS services or resources **711**. This request is passed to the OS kernel **712** and which request is, in turn, passed along to the agent **713** via the LSM functionality that will ultimately allow or deny the request. The criteria used by the agent **713** to allow or deny the application request may include: system/application integrity, application permissions, application behavior, security context for other applications that may be running, and remote commands (element **216**, shown previously in regard to FIG. **2**A).

[0074] The agent decision criteria related to system/application integrity includes whether tampering has been detected to either system or application components.

[0075] The agent decision criteria related to application permissions includes whether the application has the necessary permissions to make such a request. In the Android™ OS, such permissions are declared in a manifest file that is associated with the application. Application developers must declare these permissions and it is up to the consumer to grant or not grant these permissions which may be problematic as consumers are not typically aware of security implications of their actions.

[0076] The agent decision criteria related to application's behavior disregards whether an application may have permissions to access certain kernel services and instead relies upon the application's behavior. For example, an application that requests consumer GPS coordinates every 15 seconds and then attempts to send such coordinates to a third party via some messaging protocol such as SMS, could potentially be "spyware." Such behavior therefore may result in request denial even though the application may have permissions associated with the kernel service related to GPS coordinates (i.e., the agent would block access if the application had rights granted to location data, but not rights granted to SMS data).

[0077] The agent decision criteria related to the security context of any other applications that may be running also disregards whether an application may have permission to access certain kernel services and instead looks to whether allowing a request when another trusted application is running could negatively affect one or more of these trusted applications. In other words, the agent properly enforces permissions at run time. For example, the requesting application may try to access certain memory or drivers to capture high definition video after a trusted high definition video player application that implements digital rights management has decrypted the video thereby calling into question the appropriateness of the high definition video data usage by the requesting application (i.e., the agent may block access to the screen buffer memory, though allow the playing of the video itself).

[0078] The agent decision criteria related to remote commands involve providing the agent the ability to support commands from a remote entity (e.g., a service provider) that could override the applications permissions or privileges. For example, a mobile operator may wish to disable a mobile device that has been stolen. In this case, the agent would also base decisions to provide system access on remote commands that would prevent the device from being used by an unauthorized user of the device. For example, a mobile operator may wish to disable or limit the access an application or applications have to network services or other kernel resources in the event that such an application is causing problems with network reliability or stability (e.g., by generating a high volume of traffic or connections that cannot be sustained by the network). In this case, the agent could override the privileges that the application has or prevent the application from executing at all.

[0079] Further, such commands from the remote command controller may be used to limit permissions (e.g., reduce privileges, change privileges, or revoke privileges). Further, such commands from the remote command controller may be used to remove applications from the device, including terminating the application if currently executing, removing the application from memory, or un-installing the application completely. Overall, it is important to note that the described embodiment may not only serve to "kill" applications, but may also serve to limit access to system resources beyond the access that is implied in the privileges associated with the given application—e.g., even if an application has the privilege to send SMS messages, this is not quantified in the privileges such that when the application sends, for example, 10,000 SMS messages an hour, the agent could "throttle this back" based on some "normal behavior" template stored in the agent secure store or based on remote commands. Still further, the agent may be used to report anomalous behavior back to the remote entity so that, for example, a mobile operator or designated third party

could make decisions about what to do (e.g., an application has made X requests for a system resource over some period of time).

[0080] Using the aforementioned criteria for ongoing runtime system integrity, the kernel access control **700** shown in FIG. **7** includes an initial OS request by the user application **710** at step **1**. In turn, the application at step **2** creates a software interrupt or otherwise creates an event for the OS. In the OS kernel **712**, the LSM receives the request **711** (i.e., interrupt/event) and passes the request **711** to the agent **713** at step **3**. The agent **713** integrity verifies the application **710** and the permissions at step **4** using the criteria described above. At step **5**, the agent **713** validates the user request memory stack. Thereafter, the agent **713** integrity verifies the OS kernel image in memory at step **6**. As previously mentioned, IV checks are run on an ongoing basis by the agent **713**. This check verifies that the IV process is still running and has not detected any evidence of tampering. Based upon the system validation process (steps **4**, **5**, and **6**), the agent **713** therefore allows or denies the request, and, at step **7**, the allowance or denial of the request is passed along to the OS kernel **712**. In turn, the OS kernel **712** passes along the allowance or denial of the request at step **8**. At such point, the application event returns control back to the application **710** at step **9** with the decision to allow or deny the request.

[0081] As in the continuous runtime system integrity of FIG. **7**, it should be understood that the application can also be validated in an ongoing manner. Accordingly, there is shown runtime validation of an application request in FIG. **8**. In general, an application must not be tampered with in any way or validation here will fail. The stack diagram **800** in FIG. **8** illustrates how the some embodiments can efficiently provides application integrity monitoring while maintaining system integrity at the same time. The address spaces for the agent **812**, OS kernel **811**, and application **810** are shown. As the agent is embedded in the OS kernel, it should be understood that the agent address space **812** is therefore shared with the OS kernel address space **811**. Return addresses in the calling stack are data points into integrity verification information that is contained in the agent. The start of runtime validation (at step **1**) of the application involves the agent walking the stack of the request for OS service while validating all return addresses (at steps **2** through **4**) and performing integrity verification on the address range utilizing the call stack signature as described below. When an application makes a request for any OS kernel service, the OS kernel passes along this request of a kernel service to the agent. This OS kernel is LSM enabled such that the agent is required to allow or deny the request.

[0082] The runtime call stack signature calculation can be accomplished using the distance (in bytes) between each return address on the stack to the top of the stack. Table A represents example call stacks for the agent **812**, the OS kernel **811**, and the application **810**.

TABLE A

Call Stack Signature	Owner	Stack Frame Element Filter "Return Address"	Comments
	Agent	Return Address	Current Stack Position (must be Agent Address Space)
12 bytes	Agent	. . .	Variable length stack frame
	Agent	Return Address	Calculate the bytes inbetween
23 bytes	OS Kernel	. . .	Variable length stack frame
	OS Kernel	Return Address	Calculate the bytes inbetween
44 bytes	OS Kernel	. . .	Variable length stack frame
	OS Kernel	Return Address	Calculate the bytes inbetween
10 Bytes	User App	. . .	Variable length stack frame
	User App	Return Address	Calculates the bytes inbetween
	User App		Top of Stack

TABLE A-continued

Call Stack Signature	Owner	Stack Frame Element Filter "Return Address"	Comments
23 bytes	OS Kernel	. . .	Variable length stack frame
	OS Kernel	Return Address	Calculate the bytes inbetween
44 bytes	OS Kernel	. . .	Variable length stack frame
	OS Kernel	Return Address	Calculate the bytes inbetween
10 Bytes	User App	. . .	Variable length stack frame
	User App	Return Address	Calculates the bytes inbetween
	User App		Top of Stack

[0083] The signature from the above example includes an application unique user ID randomly assigned during installation and a collection of call stack signature bytes as seen in Table B.

TABLE B

Application Identifier (2-8 bytes)	Call Stack Signature (2-128 bytes)

[0084] In terms of the example of TABLE B, the signature of call stack of "Application ID 12032" would be "12032: 12:23:44:10" and used in the integrity verification check by the agent.

[0085] The depth of the stack can have a variable length but in the example, does not to exceed 128 samples. Also, the depth of the stack between the OS kernel and the agent is known and calculated prior to the application calling the OS kernel services. From this calculation, the agent may determine that all the return addresses on the call stack are included in the integrity verification signature range when the application and system components were provisioned. It should be understood that all the return addresses can be found in the list of signatures of the signed application and system components, which are stored in the agent secure store, in order for the agent to allow the OS to service the application.

[0086] As shown in FIG. **8**, there is detailed a runtime call stack signature validation sequence. The validation sequence begins at step **1**. Thereafter, at step **2**, the agent examines the stack and determines the return address which identifies the location of the calling code in the OS Kernel address space **811**. Based on the calling code, the agent at step **3** verifies that the caller is legitimate and has recently and successfully had its integrity verified. There may be several layers of this checking in the OS Kernel address space **811**, as indicated in FIG. **8**. Thereafter, at step **4**, a similar return address determination and validation process is performed as calling code in the stack appears from the application address space **810**. Again, there may be several layers of this checking in the application address space **810**, as shown in FIG. **8**.

[0087] During runtime, it should be understood that application permissions should be enforced on an ongoing basis as applications are subject to dynamic attacks (e.g. portions of an application or its associated permissions could be modified during execution using a debugger). Such application permission enforcement **900** is shown in FIG. **9**. Here, any request that an application **914** makes to the OS kernel **913** after installation of the application **914** will be validated using the signed enhanced permission container manifest

910 that is stored in the agent secure store **911**. The agent **912** will allow or deny the request based on the integrity of the system and the permission provided in the enhanced permission container **910**. The enforcement sequence includes an application **914** making an OS request at step **1** and, at step **2**, the OS kernel **913** validates the request with the agent **912**. At step **3**, the agent **912** validates the OS integrity as already described above.

[0088] Step **4** provides that the agent **912** validates the type of OS Kernel request from the signed enhanced permission container manifest **910**. It is important here to note that, at run-time, the requesting application is only granted access to OS Kernel services that are contained within the signed enhanced permission container manifest **910** which contains the requested permissions as identified by the application developer prior to submission of the application to certification. Moreover, this mechanism maintains the security and integrity of the system, even if the application developer does not correctly identify all kernel services that their application attempts to access at run time.

[0089] Once the agent **912** validates the type of OS Kernel request from the signed enhanced permission container manifest **910**, the agent **912** then passes the allow or deny decision based on the validation in the steps **3** and **4** to the OS kernel **913** at step **5**. Subsequently, the OS kernel **913** passes such allow or deny decision to the application **914** at step **6** based on the agent decision passed to it.

Loadable Kernel Modules

[0090] A common attack vector used by malware, including rootkits, is to install loadable kernel modules to execute the malicious payload and probe the system for further vulnerabilities. Loadable kernel modules contains code that is used to extend the running OS kernel to add functionality or support for new hardware, file systems or for adding system calls. Dynamically loading kernel module code as it is needed is attractive as it keeps the OS kernel size to a minimum and makes the OS kernel very flexible. In addition to loading kernel modules on-demand when needed by the OS kernel, kernel modules can be loaded manually by using, for example, the insmod utility in a Linux-based OS such as Android.

[0091] Malware can take advantage of a vulnerability in the operating system that can allow a kernel module to be installed into the OS kernel. For example, the Mindtrick Android rootkit leverages loadable kernel modules to install kernel level components, and then accesses low level facilities of the OS kernel, such as SQLite, to access private data such as call records and SMS/MMS messages.

[0092] Referring to FIG. **10**, a loadable kernel module enforcement process **1000** is illustrated where the agent **1012** determines whether to install a loadable kernel module. A request **1014** to install a loadable kernel module is made to the OS kernel **1016** in step **1**. The request **1014** can be a dynamically generated request or a manual request (e.g. via insmod), and can be generated from either the OS kernel layer or the application layer. Next, at step **2**, the request to the OS kernel **1016** calls the agent **1012** via the LSM functionality to validate the request to load the loadable kernel module (e.g. via hooks in the code of the OS kernel **1016** that installs a loadable kernel module, such as insmod).

[0093] The agent **1012** validates the request based on a number of factors. For example, the agent **1012** can deny any request from the application level (e.g. user mode process) or that was generated manually (e.g. via insmod utility). Validation performed by the agent **1012** can further include validation of the loadable kernel module code object itself. Validation can further include verification that the loadable kernel module is certified and/or signed by an authority, such as, for example, via the process described with respect to FIG. **5**. For example, the agent **1012** can perform integrity verification on the loadable kernel module to determine that the loadable kernel module is properly signed by the appropriate authority and that the loadable kernel module has not been modified. This validation can be performed against information stored in the agent secure store **1018** in step **3**. Finally, in step **4**, the agent **1012** passes the allow or deny decision based on the validation decision to the OS kernel **1016**. The OS kernel **1016** will then install the loadable kernel module based on the decision received from the agent **1012**. By using the above process, the agent **1012** can prevent rootkit attacks that attempt to install its payload using a loadable kernel module.

System Call Table

[0094] Another attack vector used by malware is the system call table. The system call table is a table of pointers to functions that are used to request a service from the operating system. When a system call is issued, the application is interrupted and control is given to the OS kernel to execute the function in kernel mode. Malware, such as rootkits, frequently attack the system call table by overwriting entries to re-direct system calls made by the OS kernel to the malicious payload code of the malware that can then execute in kernel mode.

[0095] The OS kernel stores the system call table under a structure called sys_call_table in Linux and Android. Modern Linux kernels no longer allow the sys_call_table to be exported and it can only be accessed through a loadable kernel module that has access to kernel memory. Linux kernels also typically write protect the sys_call_table so that the memory page containing the sys_call_table is read-only. But this approach does not protect against a compromised kernel mode process or writing the sys_call_table during initiation of the OS Kernel. A few system calls are exported, such as sys_read( ) and sys_write( ), and are available to loadable kernel modules. The aforementioned Mindtrick Android rootkit used a loadable kernel module to intercept system calls to some of these exported system calls to discover and intercept higher layer functions of the OS Kernel of the Android device.

[0096] Referring to FIG. **11**, a system call table protection process **1100** is illustrated where the agent **1112** blocks attempts to over-write the system call table **1113**. The sequence of how the system call table integrity is protected is shown with respect to a request **1114** to write to memory. The request **1114** can a be a request to write to system memory, such as a sys_write( ) request to the OS kernel **1116**, for example, and can be initiated from a user-mode or kernel-mode process or application. This request **1114** is passed to the OS kernel **1116** in step **1**. The request is then passed along to the agent **1112** via the LSM functionality in step **2**. The agent **1112** will then either allow or deny the request **1114** and return control to the OS kernel **1116** in step **3**.

[0097] Typically, user-mode processes will be restricted from writing to system memory in the OS kernel address space. The agent **1112** can further enforce this by evaluating

whether the calling process or application is a user-mode or kernel mode process. If an attacker is able to install their own loadable kernel module into the OS kernel **1116** then the malicious loadable kernel module can attempt to overwrite the system call table. This is how the Mindtrick rootkit accesses the system call table. The agent **1112** can determine if the request to write memory is within the range of the address space of the system call table **1113**.

[0098] The agent **1112** can perform bounds checking on the memory write request to determine whether the write request **1114** is an attempt to overwrite the memory range of the system call table **1113**. In some embodiments, the agent **1112** can be implemented as additional code that is hooked into the sys_write( ) system call to block writing to the sys_call_table. This process provides added protection above performing integrity verification on the system call table and the system call interrupt handler code that may be more difficult to protect dynamically during runtime.

Anti-Debug

[0099] Debugging tools are also commonly used as an attack vector and can also be used to discover vulnerabilities in the OS Kernel or other applications executing on the device. OS kernels typically include a system call to trace the operation of another process, such as ptrace, for example, which is used in Unix based operating systems including Linux and Android. Using ptrace, or similar process tracing utilities, can allow a parent process to observe and control the execution of a target process. Control over the target process can include manipulation of its file descriptors, memory, and registers, as well as manipulation of the target process's signal handlers to receive and send signal. The ability to write to the target process's memory allows ptrace to alter the target process's code to install breakpoints or otherwise alter the running code. Ptrace is used by debuggers, and other tracing tools, such as strace and ltrace that monitor system and library calls, respectively. The inter-process spying provided by ptrace and debuggers can be used to develop and execute rootkit malware attacks.

[0100] Android provides a debug bridge as part of the Android software development kit that allows a developer to communicate with and control an Android device over a serial connection (e.g. USB) to test their development software code. The Android device runs a daemon, referred to as the Android Debug Bridge daemon or ADBd, to which a client connects in order to control the device. The ADBd process is often exploited by malware attacks to provide root privileges or kernel mode operation on the device. For example, the RageAgainstTheCage rootkit exploits ADBd through a resource exhaustion attack that causes ADBd to fail and remain operating as root. When ADBd runs as the root user, the shell provided to the client will also run as the root user.

[0101] Referring to FIG. **12**, a debug utility blocking process **1200** is illustrated where the agent **1212** blocks attempts to access debug utilities. The sequence of how the debug blocking process operates is shown with respect to a debug request **1214**. The debug request **1214** can be a system call to a process tracing utility or request made to a debugging utility. For example, the debug request can include a system call to a utility to facilitate debugging, such as ptrace, for example. Another example can include a request to a debug utility, such as a debug daemon running as part of the OS kernel (e.g. ADBd). The debug request **1214** is passed to the OS kernel **1216** in step **1**. The request is then passed along to the agent **1212** via the LSM functionality in step **2**. The agent **1212** will then either allow or deny the debug request **1214** and return control to the OS kernel **1216** in step **3**.

[0102] The agent **1212** can evaluate whether the parent process has the appropriate privileges to allow the debug utility to attach to the target process. For example, a process associated with one user ID may not be allowed to attach the debug utility to a process of another user ID or group ID to which the first user ID does not belong. The agent **1212** can further limit the attaching of the debug utility based on whether the target process is certified or signed (e.g. an integrity verified process) or an OS kernel **1216** process/component. Blocking or preventing a debug utility from attaching to certified applications and the OS kernel can prevent a malicious attacker from discovering vulnerabilities in this software code and prevent exploiting vulnerabilities that can exist in the debug utility. Blocking access to these processes can be performed without inhibiting development of non-malicious software.

[0103] The above-described embodiments are intended to be examples only. Alterations, modifications and variations may be effected to the particular embodiments by those of skill in the art without departing from the scope of the invention, which is defined solely by the claims appended hereto.

1. A secured software agent embedded within an OS kernel of a device, the secured software agent being stored as computer readable instructions in a non-transient memory of the device, the device executing an operating system and application software, the computer readable code including instructions for causing the device to accomplish the following functions at runtime:

in response to a request, from a requesting process, to use a debug utility to debug a target process of an application, determine whether the requesting process has privileges to allow the debug utility to attach to the target process; and

deny the debug request when the requesting process does not have privileges to allow the debug utility to attach to the target process.

2. The secured software agent of claim **1**, wherein the request is received by the OS kernel and redirected to the secured software agent.

3. The secured software agent of claim **2**, wherein the request is redirected to the secured software agent via a Linux Security Module (LSM) functionality.

4. The secured software agent of claim **1**, wherein the function of determine whether the requesting process has privileges to allow the debug utility to attach to the target process comprises determining whether the target process has been integrity verified or is an OS kernel process and determining that the requesting does not have privileges to allow the debug utility to attach to the target process when the target process has been integrity verified or is an OS kernel process.

5. The secured software agent of claim **1**, wherein the function of determine whether the requesting process has privileges to allow the debug utility to attach to the target process comprises determining a first ID associated with the requesting process, determining a second ID associated with

the target process, and determining whether the first ID and the second ID are in a same ID group.

6. The secured software agent of claim **5**, wherein the first ID is a user ID associated with the requesting process and the second ID is a user ID associated with the target process.

7. The secured software agent of claim **1**, wherein the debug utility is a process tracing utility.

8. The secured software agent of claim **1**, wherein the debug utility is a debug daemon.

9. A method for controlling debug requests in a computing device, the device executing an operating system and application software:

in response to a request, from a requesting process, to use a debug utility to debug a target process of an application, determining at runtime, by a secured software agent embedded within an OS kernel of the device, whether the requesting process has privileges to allow the debug utility to attach to the target process; and

denying the debug request when the requesting process does not have privileges to allow the debug utility to attach to the target process.

10. The method of claim **9**, wherein the request is received by the OS kernel and redirected to the secured software agent.

11. The method of claim **10**, wherein the request is redirected to the secured software agent via a Linux Security Module (LSM) functionality.

12. The method of claim **9**, wherein the determining whether the requesting process has privileges to allow the debug utility to attach to the target process comprises determining whether the target process has been integrity verified or is an OS kernel process and determining that the requesting does not have privileges to allow the debug utility to attach to the target process when the target process has been integrity verified or is an OS kernel process.

13. The method of claim **9**, wherein the determining whether the requesting process has privileges to allow the debug utility to attach to the target process comprises determining a first ID associated with the requesting process, determining a second ID associated with the target process, and determining whether the first ID and the second ID are in a same ID group.

14. The method of claim **13**, wherein the first ID is a user ID associated with the requesting process and the second ID is a user ID associated with the target process.

15. The method of claim **9**, wherein the debug utility is a process tracing utility.

16. The method of claim **9**, wherein the debug utility is a debug daemon.

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