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Grabovski et al.

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(54) **SYSTEM AND METHOD FOR PLACING AN ORDER USING A LOCAL DEVICE**

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(58) **Field of Classification Search**
CPC G06Q 20/3276; G06Q 10/087; G06Q 30/0601–0645; G06Q 20/12;
(Continued)

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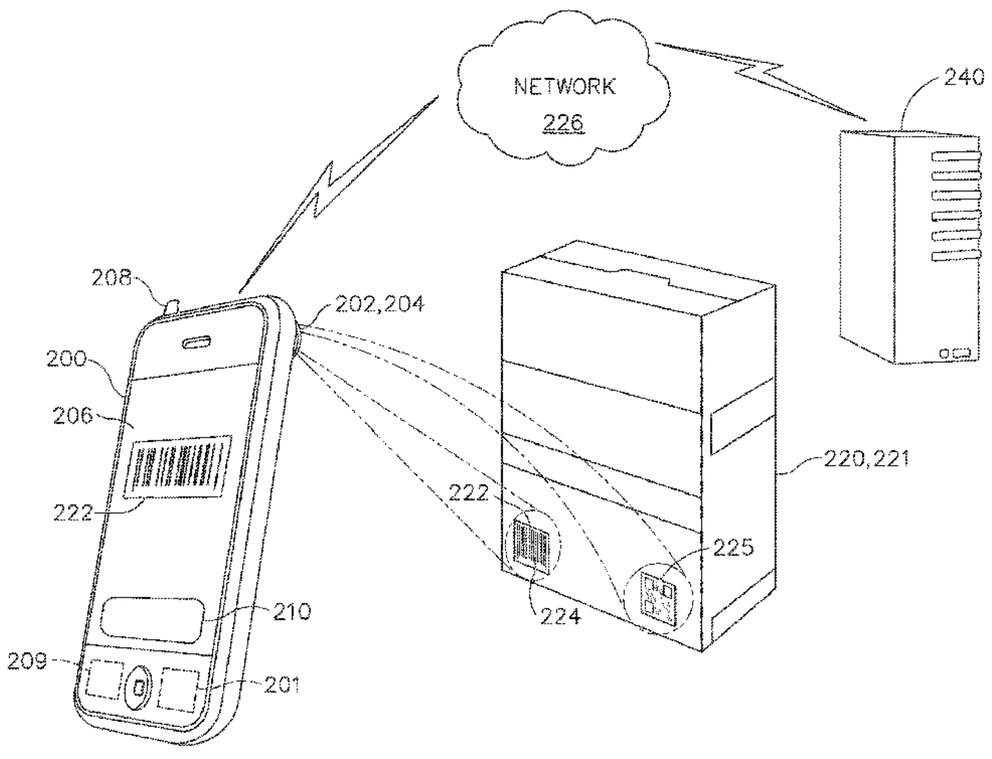
(57) **ABSTRACT**

A system for purchasing one or more products is provided. The system includes a local device for retrieving identification information and a remote server connected with the local device, an order management system connected with the remote server, and an order fulfillment system connected with the order management system to fulfill the order by obtaining and delivering the product to the user. Upon receiving the identification information at the local device, the local device automatically forwards the identification information along with a unique identifier to a remote server. The remote server generates and delivers the website containing information about the product to the local device.
(Continued)



The local device is in communication with an order creation application. The product is automatically placed in a virtual shopping cart of the order creation application for purchase by the user.

23 Claims, 10 Drawing Sheets

(51) **Int. Cl.**

G06Q 30/06	(2012.01)
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G06Q 20/20	(2012.01)
G06Q 10/08	(2012.01)

(52) **U.S. Cl.**
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(58) **Field of Classification Search**
CPC .. G06Q 20/202; G06Q 20/3274; G06Q 20/40; G06Q 20/4014; G06Q 30/0207; G06Q 30/06
USPC 705/26.1–27.2
See application file for complete search history.

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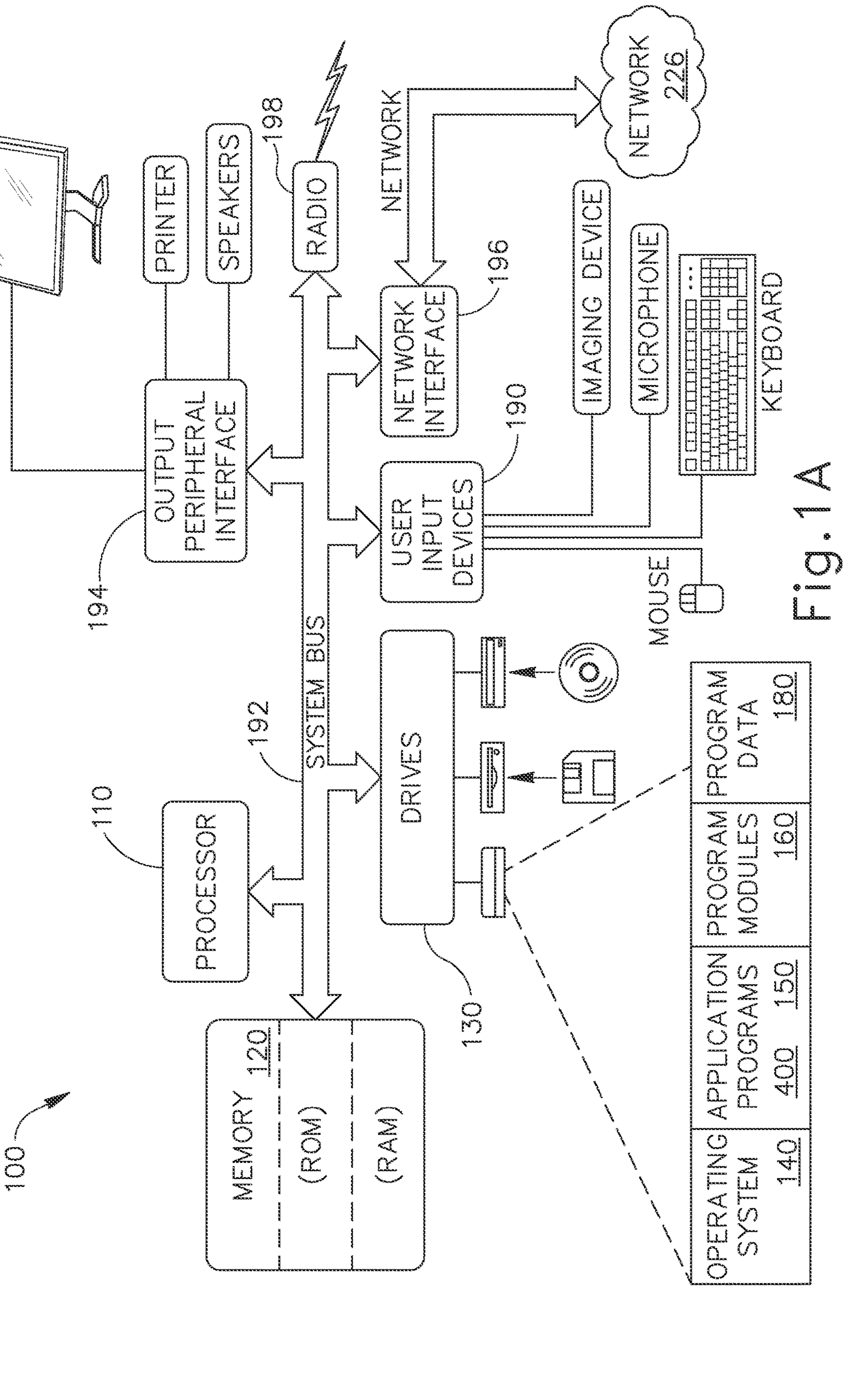
100
110
PROCESSOR
192
SYSTEM BUS
194
OUTPUT PERIPHERAL INTERFACE
PRINTER
SPEAKERS
198
RADIO
NETWORK
NETWORK INTERFACE
196
NETWORK 226
IMAGING DEVICE
MICROPHONE
KEYBOARD
190
USER INPUT DEVICES
MOUSE
DRIVES
130
MEMORY 120
(ROM)
(RAM)
PROGRAM DATA 180
PROGRAM MODULES 160
APPLICATION PROGRAMS 400 150
OPERATING SYSTEM 140

Fig. 1A

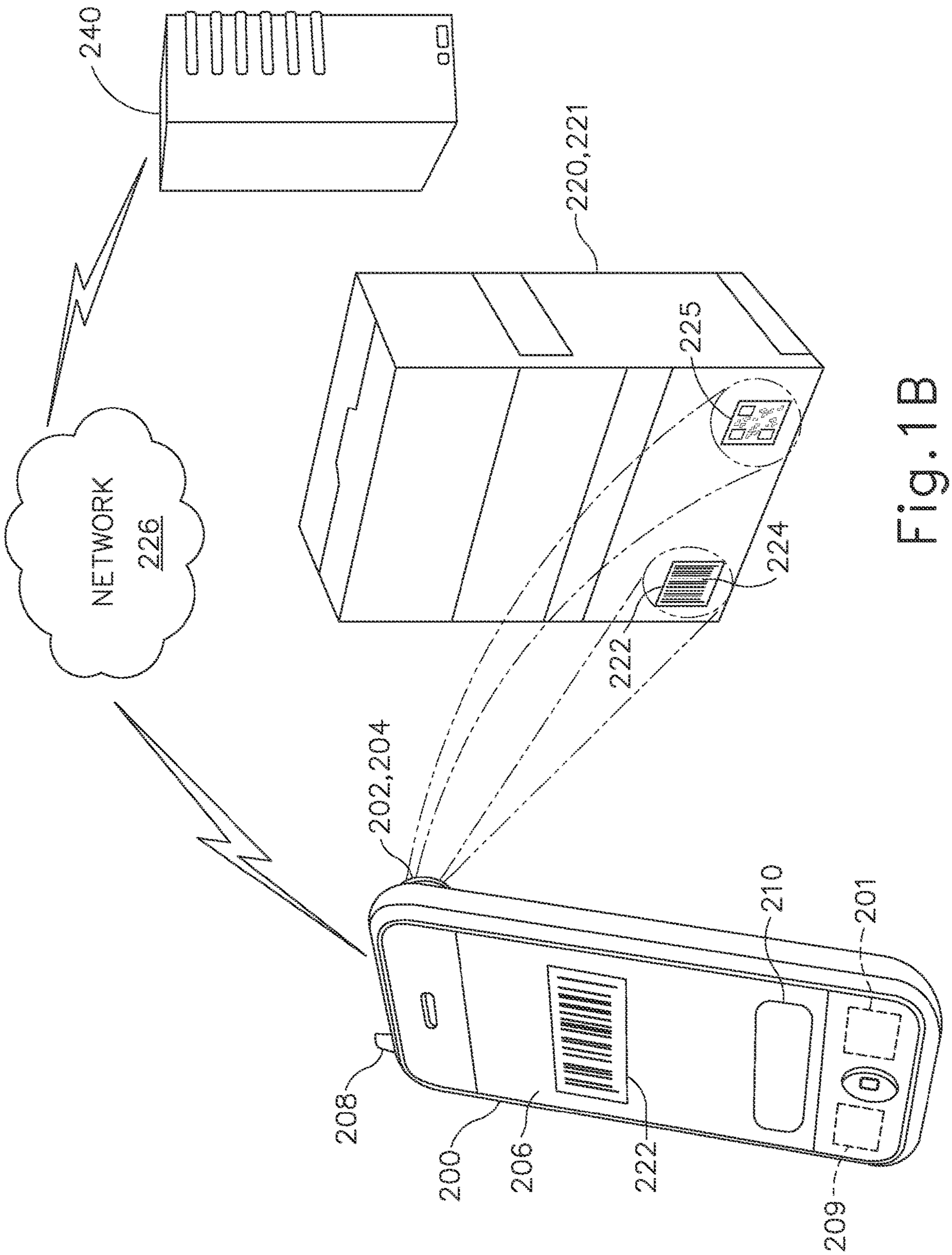
240
220,221
225
224
222
NETWORK
226
202,204
210
201
208
200
206
222
209

Fig. 1B

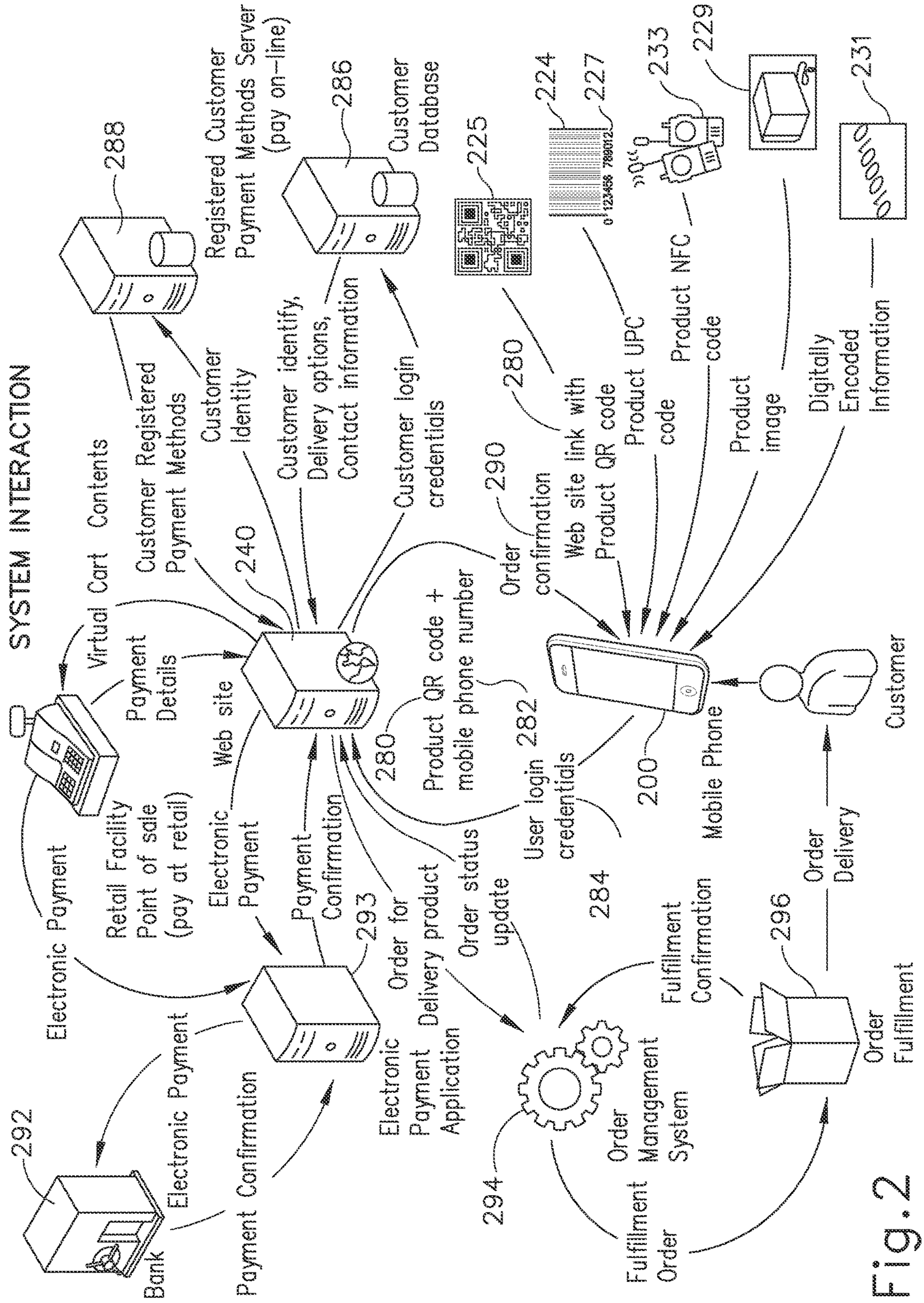
SYSTEM INTERACTION
Retail Facility
Point of sale
(pay at retail)
Electronic Payment
Virtual Cart Contents
Payment Details
Web site
Payment Confirmation
Electronic Payment
Payment Confirmation
Bank
Registered Customer
Payment Methods Server
(pay on-line)
Customer Registered Payment Methods
Customer Identity
Customer identify, Delivery options, Contact information
Customer login credentials
Product QR code + mobile phone number
Order status update
User login credentials
Order confirmation
Web site link with Product QR code
Product UPC code
Product NFC code
Product image
Digitally Encoded Information
Mobile Phone
Customer
Order Delivery
Electronic Payment Application
Order Fulfillment
Fulfillment Order
Order Management System
Fulfillment Confirmation
Order Fulfillment
288
286
Customer Database
225
224
227
233
229
231
240
280
290
282
284
200
293
296
292
294

Fig. 2

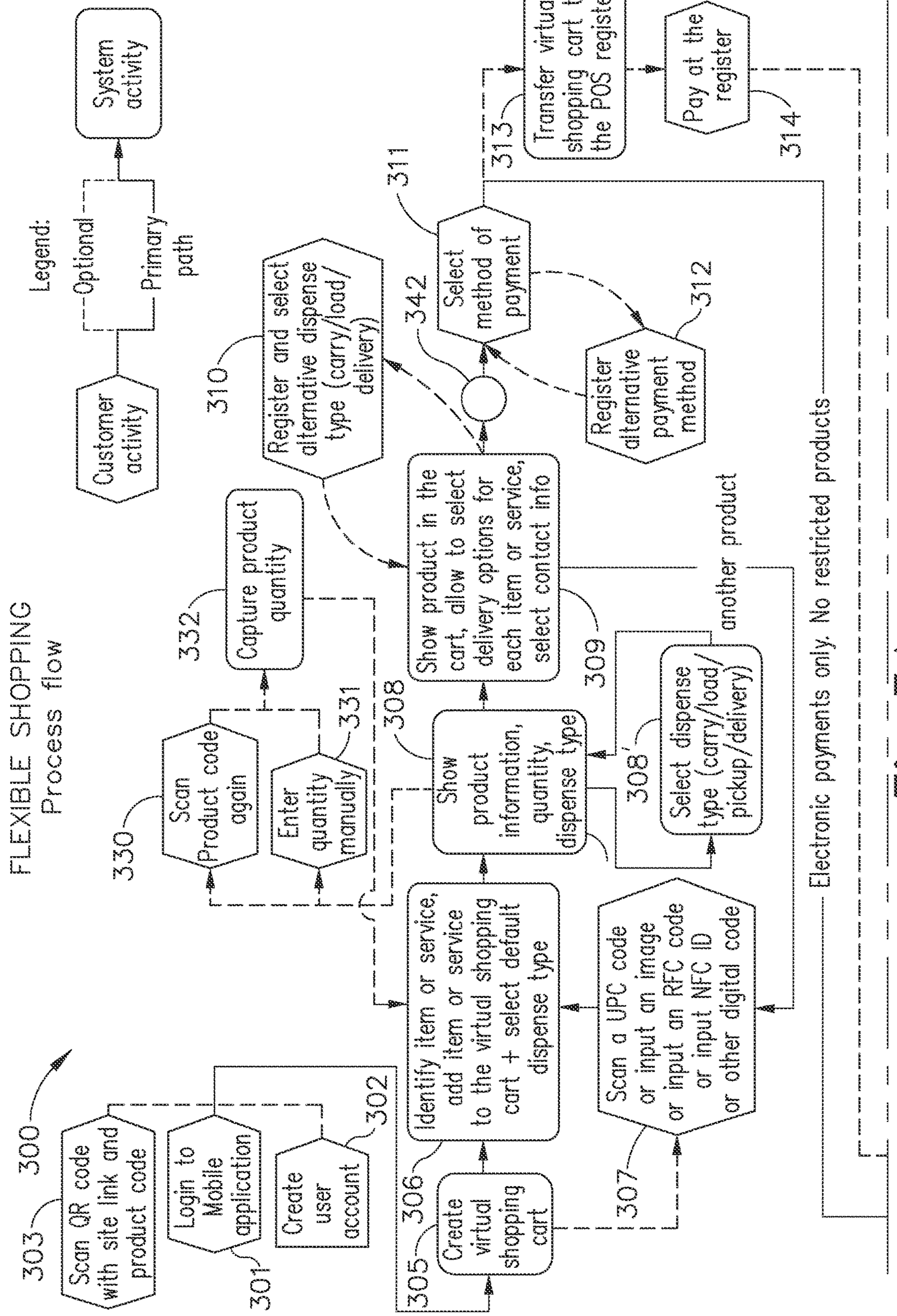
FLEXIBLE SHOPPING
Process flow
Legend:
Optional
Primary path
System activity
Customer activity
Electronic payments only. No restricted products
another product
300
301
302
303
305
306
307
308
308'
309
310
311
312
313
314
330
331
332
342
Scan QR code with site link and product code
Login to Mobile application
Create user account
Create virtual shopping cart
Identify item or service, add item or service to the virtual shopping cart + select default dispense type
Scan a UPC code or input an image or input an RFC code or input NFC ID or other digital code
Show product in the cart, allow to select delivery options for each item or service, select contact info
Show product information, quantity, dispense type
Select dispense type (carry/load/ pickup/delivery)
Register and select alternative dispense type (carry/load/ delivery)
Capture product quantity
Scan Product code again
Enter quantity manually
Register alternative payment method
Select method of payment
Transfer virtual shopping cart to the POS register
Pay at the register

Fig. 3A

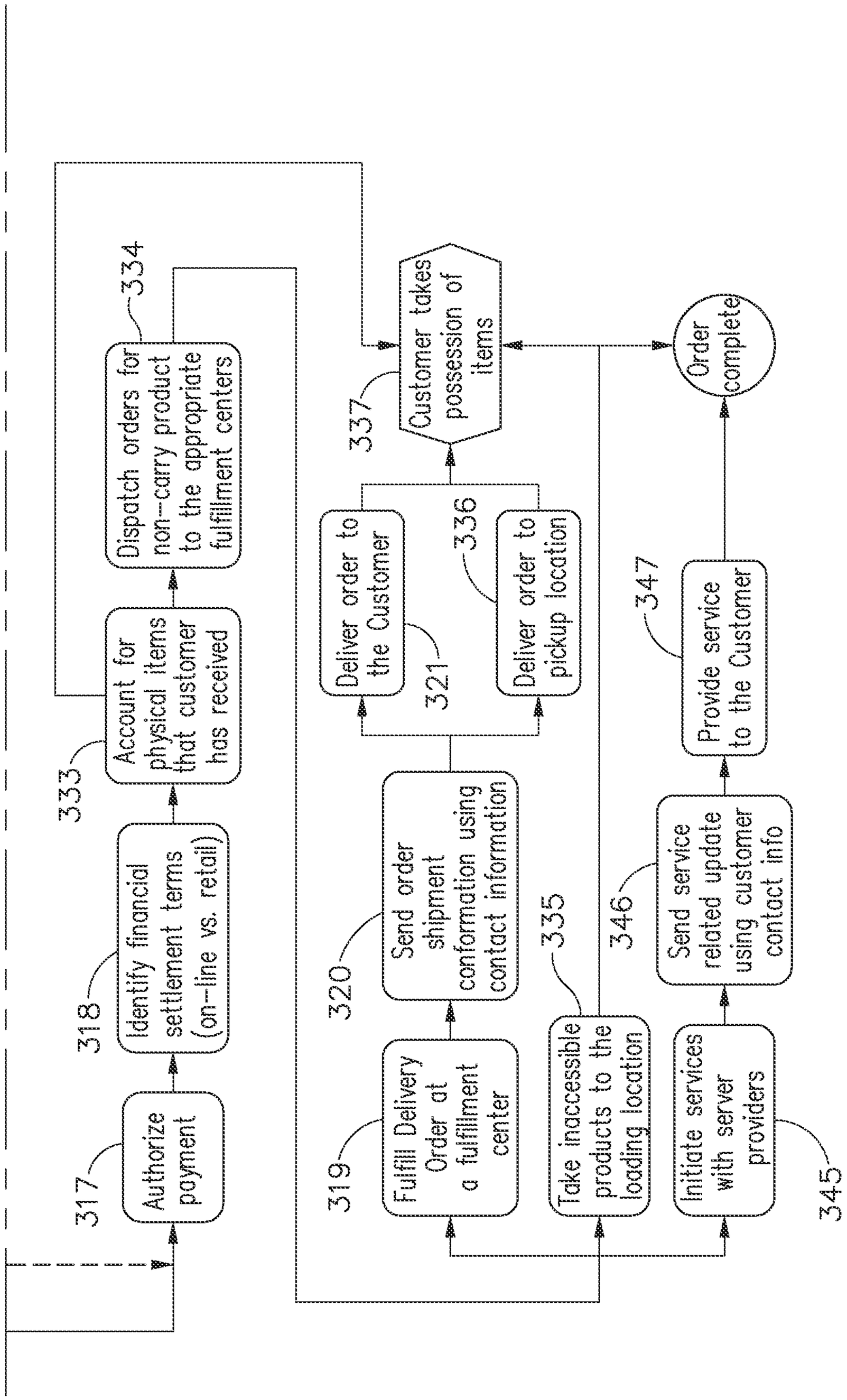
318
Identify financial settlement terms (on-line vs. retail)
317
Authorize payment
333
Account for physical items that customer has received
334
Dispatch orders for non-carry product to the appropriate fulfillment centers
320
Send order shipment conformation using contact information
321
Deliver order to the Customer
335
Deliver order to pickup location
336
337
Customer takes possession of items
346
Send service related update using customer contact info
347
Provide service to the Customer
Order completed
319
Fulfill Delivery Order at a fulfillment center
Take inaccessible products to the loading location
Initiate services with server providers
345

Fig. 3B

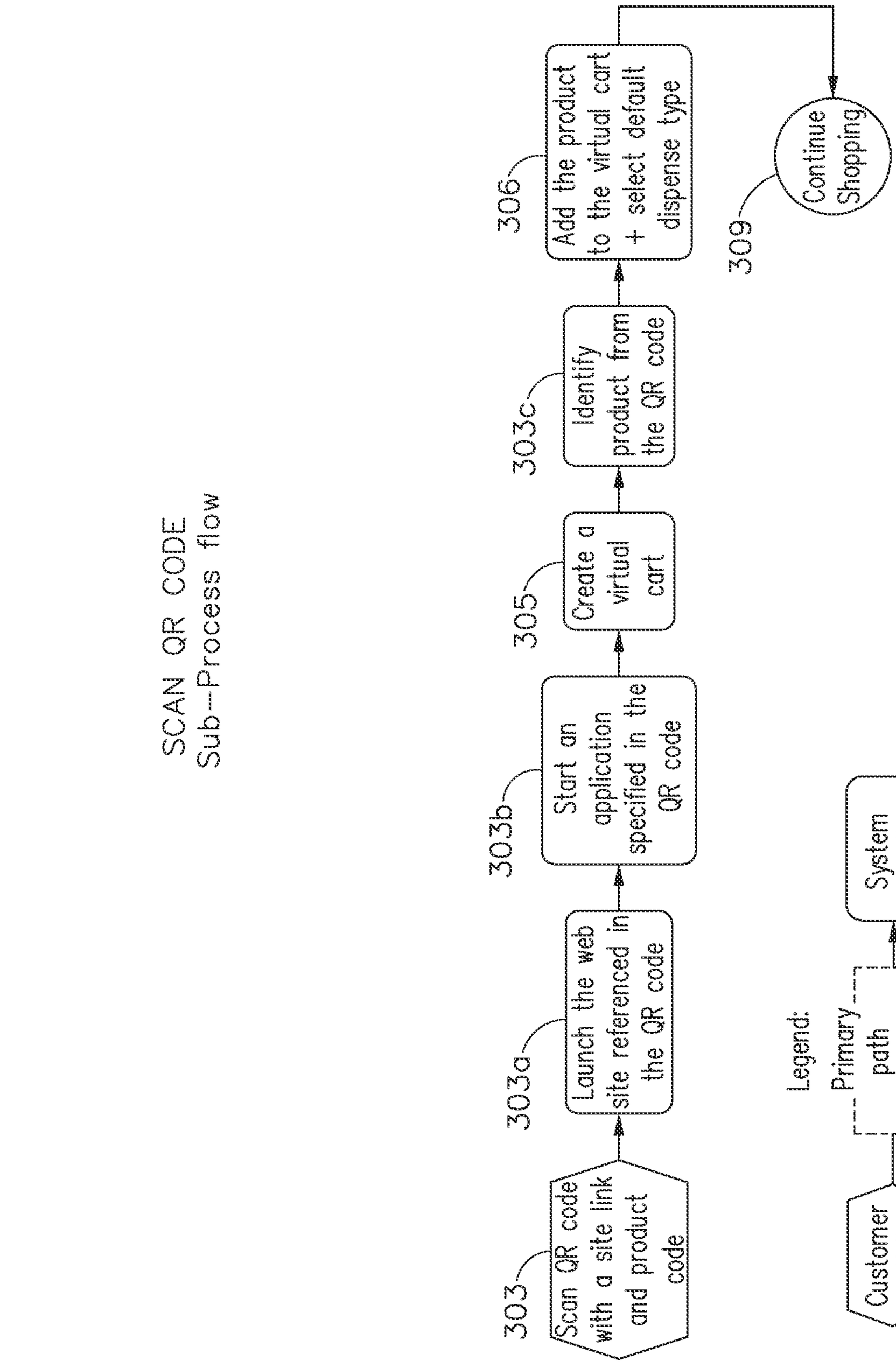
SCAN QR CODE
Sub-Process flow
303
Scan QR code with a site link and product code
303a
Launch the web site referenced in the QR code
303b
Start an application specified in the QR code
305
Create a virtual cart
303c
Identify product from the QR code
306
Add the product to the virtual cart + select default dispense type
309
Continue Shopping
Legend:
Primary path
Optional
Customer activity
System activity

Fig. 4

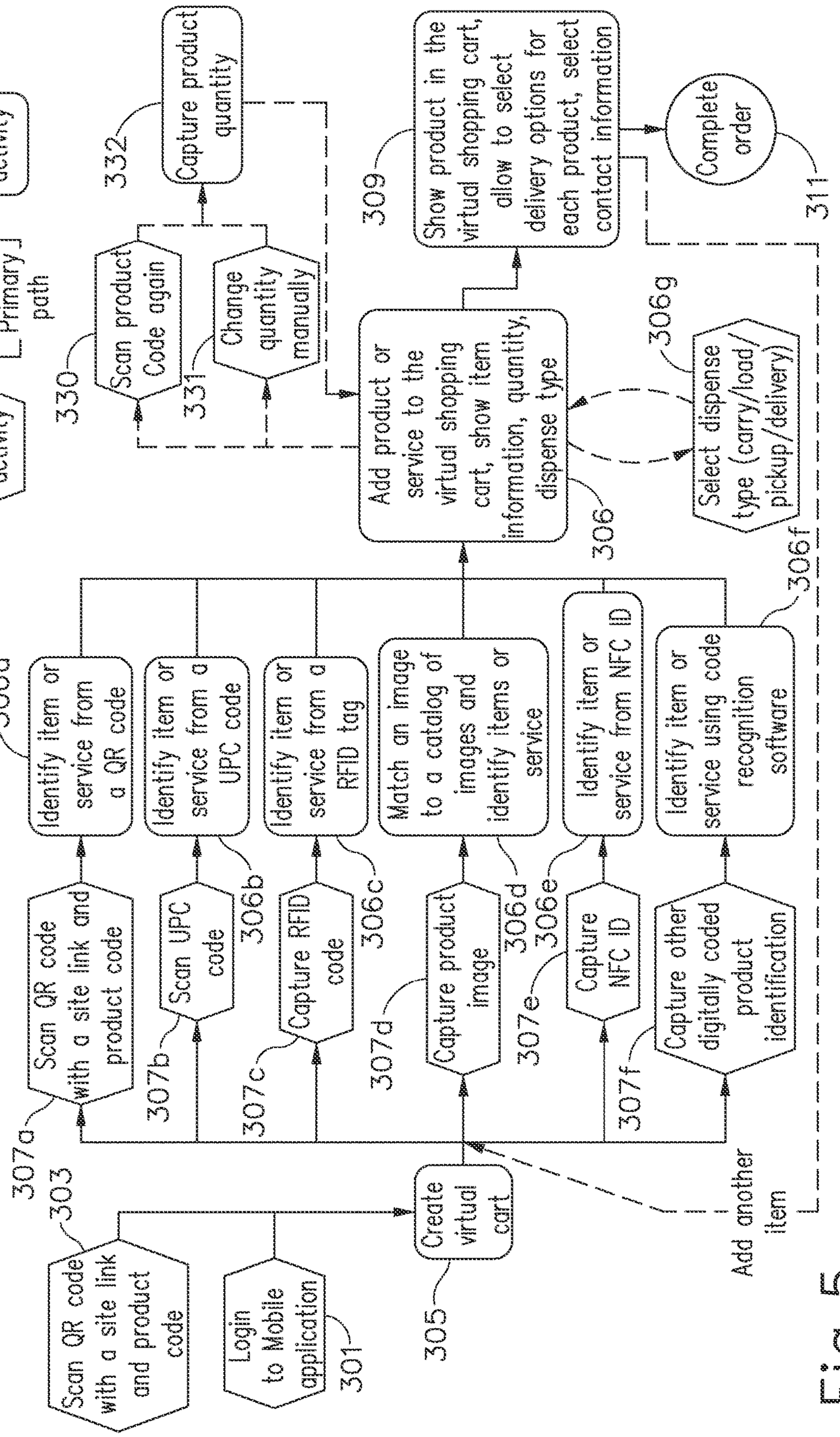
ORDERING
Sub-Process flow
Legend:
Optional
Primary path
Customer activity
System activity
Scan QR code with a site link and product code
Login to Mobile application
Create virtual cart
Add another item
Identify item or service from a QR code
Identify item or service from a UPC code
Identify item or service from a RFID tag
Match an image to a catalog of images and identify items or service
Identify item or service from NFC ID
Identify item or service using code recognition software
Scan UPC code
Capture RFID code
Capture product image
Capture NFC ID
Capture other digitally coded product identification
Add product or service to the virtual shopping cart, show item information, quantity, dispense type
Select dispense type (carry/load/pickup/delivery)
Show product in the virtual shopping cart, allow to select delivery options for each product, select contact information
Complete order
Capture product quantity
Change quantity manually
Scan product Code again
301
303
305
306
306a
306b
306c
306d
306e
306f
306g
307a
307b
307c
307d
307e
307f
309
311
330
331
332

Fig. 5

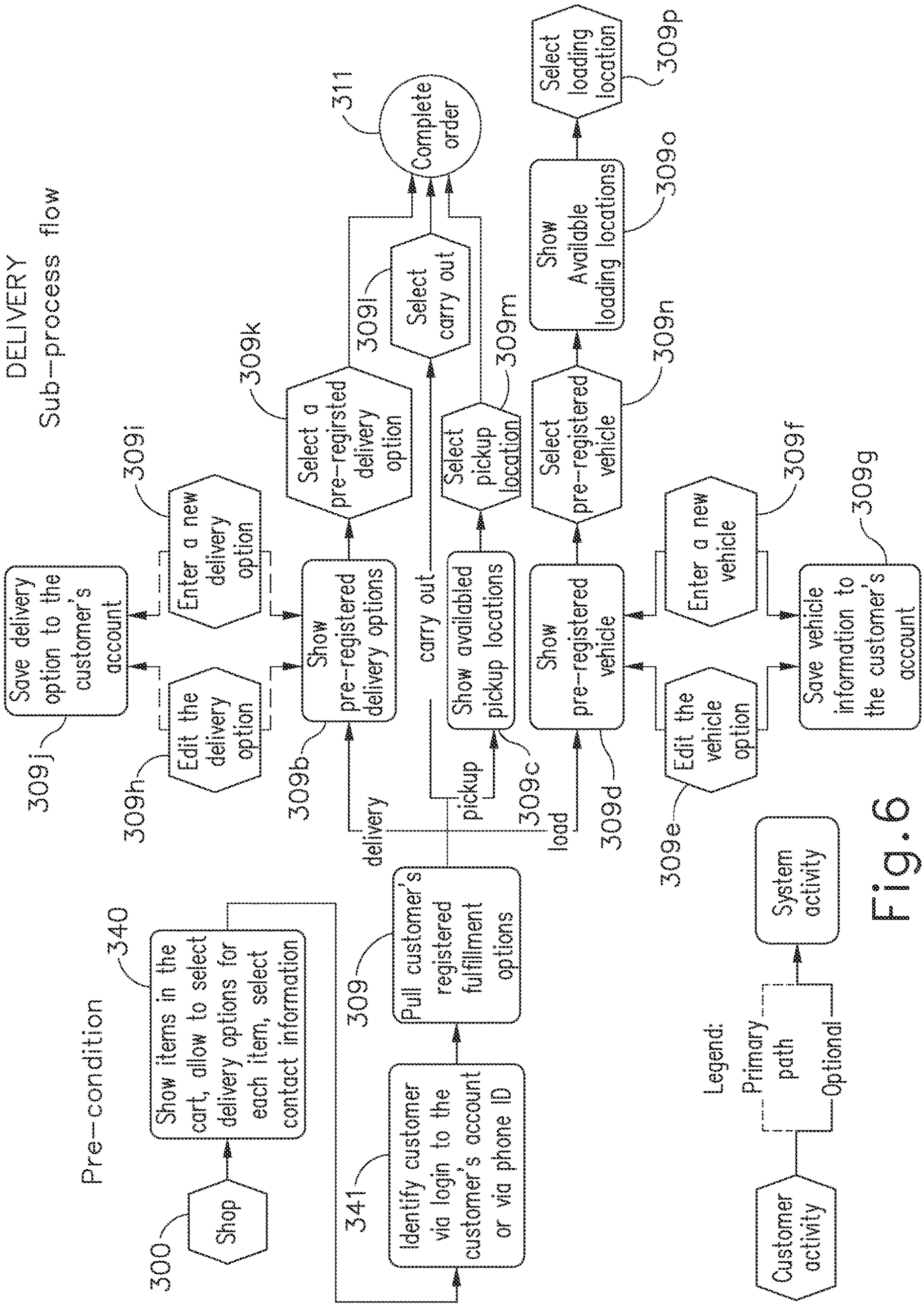
DELIVERY
Sub-process flow
Pre-condition
300
Shop
340
Show items in the cart, allow to select delivery options for each item, select contact information
309
Pull customer's registered fulfillment options
341
Identify customer via login to the customer's account or via phone ID
309a
Show customer's registered fulfillment options
delivery
pickup
load
carry out
309b
Show pre-registered delivery options
309c
Show availabled pickup locations
309d
Show pre-registered vehicle
309e
Edit the vehicle option
309f
Enter a new vehicle
309g
Save vehicle information to the customer's account
309h
Edit the delivery option
309i
Enter a new delivery option
309j
Save delivery option to the customer's account
309k
Select a pre-registed delivery option
309l
Select carry out
309m
Select pickup location
309n
Select pre-registered vehicle
309o
Show Available loading locations
309p
Select loading location
311
Complete order
Legend:
Primary path
Optional
Customer activity
System activity

Fig. 6

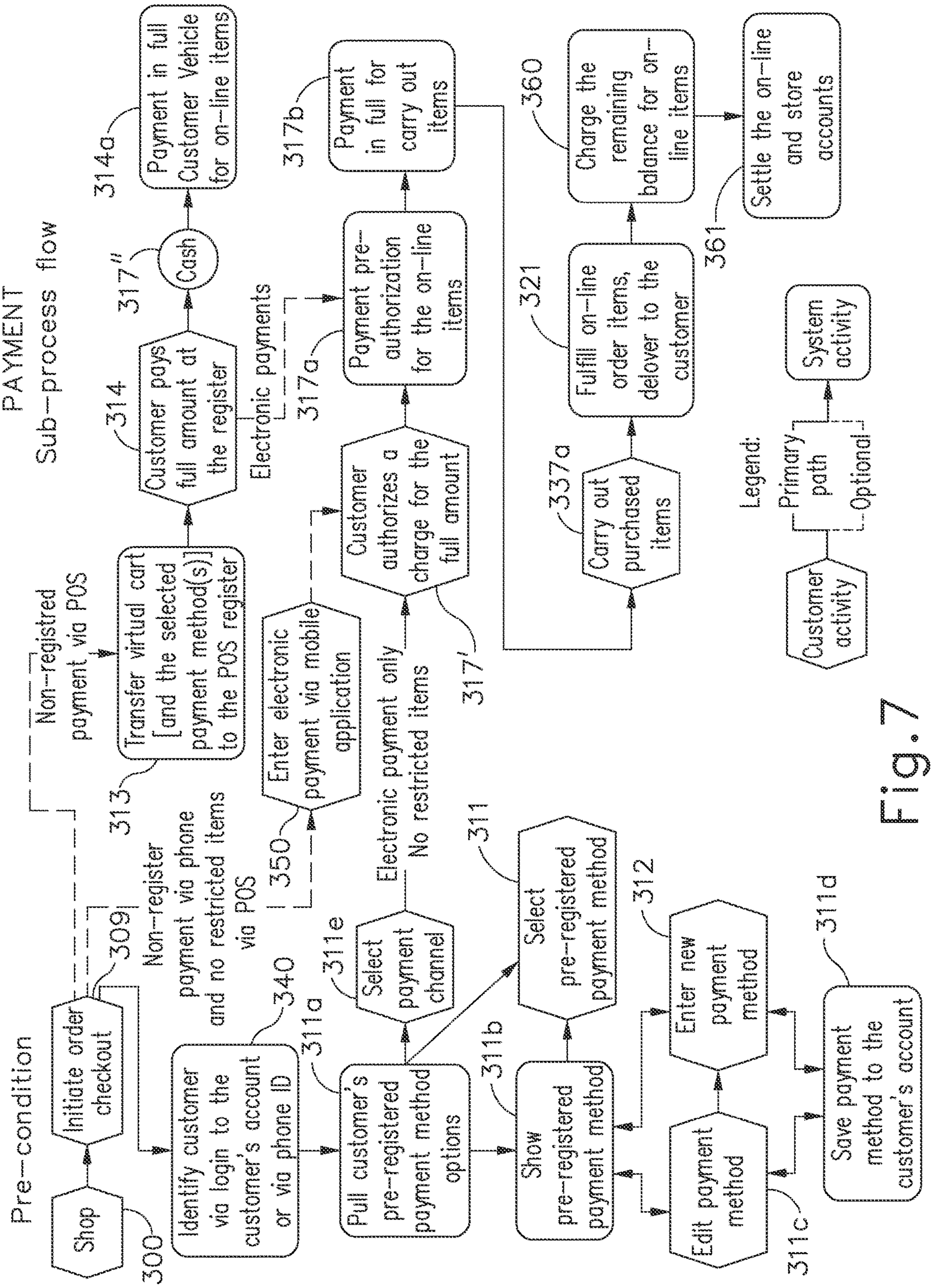
Pre-condition
Shop
300
Initiate order checkout
309
Non-registred payment via POS
Identify customer via login to the customer's account or via phone ID
311a
Pull customer's pre-registered payment method options
311b
Show pre-registered payment method
Edit payment method
311c
Enter new payment method
312
Save payment method to the customer's account
311d
Non-registred payment via POS and no restricted items
340
Select payment channel
311e
Electronic payment only No restricted items
350
PAYMENT
Sub-process flow
Transfer virtual cart [and the selected payment method(s)] to the POS register
313
Customer pays full amount at the register
314
Cash
314a
Payment in full Customer Vehicle for on-line items
Electronic payments
Enter electronic payment via mobile application
317"
Customer authorizes a charge for the full amount
317'
Payment in full for carry out items
317b
Payment pre-authorization for the on-line items
317a
Carry out purchased items
337a
Fulfill on-line order items, delover to the customer
321
Charge the remaining balance for on-line items
360
Settle the on-line and store accounts
361
Legend:
Primary path
Optional
Customer activity
System activity

Fig. 7

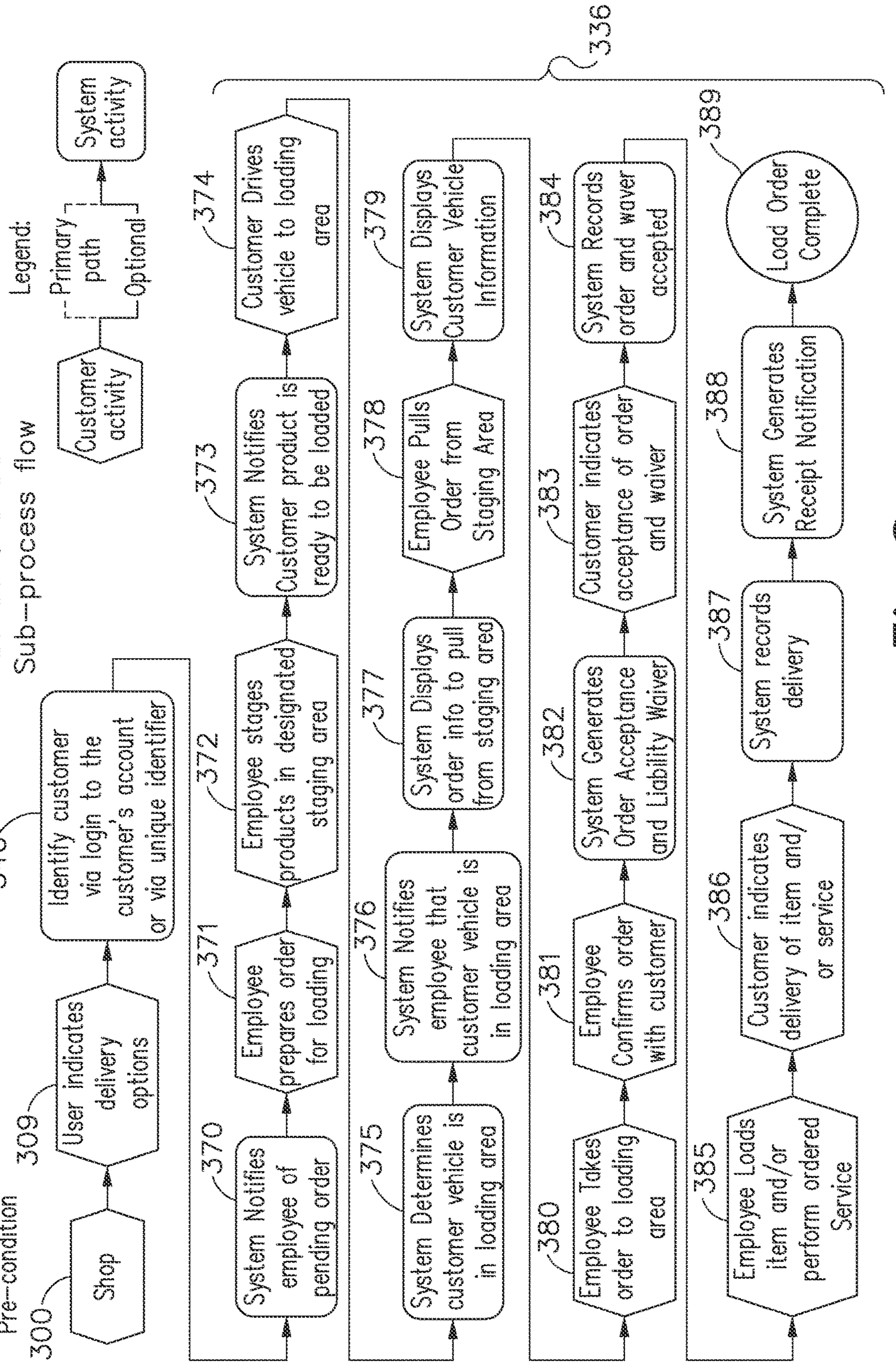
LOADING ORDER
Sub-process flow
Legend:
Primary path
Optional
System activity
Customer activity
336
340
Identify customer via login to the customer's account or via unique identifier
309
User indicates delivery options
300
Shop
Pre-condition
372
Employee stages products in designated staging area
373
System Notifies Customer product is ready to be loaded
374
Customer Drives vehicle to loading area
370
System Notifies employee of pending order
371
Employee prepares order for loading
375
System Determines customer vehicle is in loading area
376
System Notifies employee that customer vehicle is in loading area
377
System Displays order info to pull from staging area
378
Employee Pulls Order from Staging Area
379
System Displays Customer Vehicle Information
380
Employee Takes order to loading area
381
Employee Confirms order with customer
382
System Generates Order Acceptance and Liability Waiver
383
Customer indicates acceptance of order and waiver
384
System Records order and waver accepted
385
Employee Loads item and/or perform ordered Service
386
Customer indicates delivery of item and/or service
387
System records delivery
388
System Generates Receipt Notification
389
Load Order Complete

Fig. 8

SYSTEM AND METHOD FOR PLACING AN ORDER USING A LOCAL DEVICE

This application is filed in accordance with 35 U.S.C. 371 claiming priority to International Application No. PCT/US2014/067813, with international filing date of Nov. 28, 2014, which is incorporated in its entirety herein by reference and which claims the benefit of: U.S. Provisional Application No. 61/910,875, filed Dec. 2, 2013; and U.S. Provisional Application No. 61/910,881 filed Dec. 2, 2013, which are incorporated in their entirety herein by reference.

FIELD OF THE INVENTION

The present invention relates generally to purchasing products from a retail establishment. In particular, the invention relates a method for placing an order that may include multiple types of products from a retail establishment, such as in-stock products that can be fulfilled from remote locations using a local device, specifying methods of fulfillment and payment for each product, all within a single order.

BACKGROUND

Many retail establishments currently allow a customer to check-out and pay for products either by using a traditional cashier who scans each product and then receives tender from the customer for payment of the products, or by using a self-checkout station (SCO) in which the customer scan each product individually at that self-checkout station and then tenders payment to the self-checkout station. In some instances, a customer is allowed to scan products picked from a shelf with a local or mobile device, transferring contents of the virtual shopping cart to the point of sale register, and tender payment at the point of sale register. In either way, the customer has to shop for products by placing each product in a shopping cart, then has to take the shopping cart to either a traditional cashier or a self-checkout station, often the customer has to wait in line, and then the customer has to remove each product from the shopping cart so that the traditional cashier or a self-checkout station can scan identification information from the product, such as a barcode, and then typically each product is then placed back in the shopping cart or into a shopping bag upon scanning.

As a result of this process, retail establishments have to invest in cashiers or self-checkout stations and additional time is required from the customer to complete his purchase by having to go to a cashier or a self-checkout station. It would be desirable to provide a customer and a retail establishment with a method for purchasing products from the retail establishment which provided the customer with a variety of payment methods and a variety of delivery or fulfillment options.

Furthermore, many consumers visit a brick-and-mortar retail establishment only to get their hands on products they may be interested in purchasing, then compare prices of those products to the prices of online retail establishments, and purchase the products from a competitor's online retail establishment conveniently using a portable computing device, such a smart phone or a tablet instead of going through a traditional point of sale terminal at the brick-and-mortar retail establishment they are visiting. As a result of this practice, which is called showrooming, brick-and-mortar retail establishments end up losing revenue due to lost sales to online retail establishments.

Additionally, many products may not be available at a brick-and-mortar retail establishment, as the size of the brick-and-mortar retail establishment is limited. Additionally, some products are too expensive, heavy, or large to be stocked on a shopping floor of a brick-and-mortar retail establishment. Online retailers have many advantages over brick-and-mortar retail establishment in that they may stock larger merchandize assortments. Furthermore, online retailers offer a variety of delivery and payment options, however most of them do not accept payments in cash. It would be desirable to provide a customer at a brick-and-mortar retail establishment with a method for purchasing products which match or exceed the convenience and selection of an online retail establishment.

SUMMARY

In one aspect, a system for purchasing one or more products is provided. The system includes, but is not limited to, a local device for retrieving identification information which includes a product identification code, or a website address containing information about the product. The system also includes a remote server connected with the local device. Upon receiving the identification information at the local device, the local device automatically forwards the identification information along with a unique identifier to a remote server. The remote server generates and delivers the website containing information about the product to the local device. The local device is in communication with an order creation application, and wherein the product is automatically placed in a virtual shopping cart of the order creation application for purchase by the user. The system also includes an order management system connected with the remote server and an order fulfillment system connected with the order management system. The order management system process an order for the product. The order fulfillment system fulfills the order by obtaining and delivering the product to the user according to the selected order fulfillment method for each product.

In one aspect, a computer readable memory medium comprising program instructions for purchasing a product using a local device, is provided. The program instructions are executable by a processor to retrieve identification information onto the local device. The identification information identifies the product for purchase, transmits the identification information along with a unique identifier to a remote server, and upon receiving the identification information and the unique identifier, generates and delivers information about the product to an order creation application in communication with the local device. The order creation application then automatically places the product in a virtual shopping cart for purchase by the user.

In one aspect, a method for purchasing one or more products is provided. The method includes, but is not limited to, retrieving identification information for a product and transmitting the identification information to an order creation application, presenting information about the product to a user, selecting a local accessible or carry out product, a local inaccessible product, a remote product, or an online product for purchase from the order creation application, and placing the selected product with the desired quantity in a virtual shopping cart of the order creation application for purchase by the user. The method also includes, but is not limited to, selecting an order fulfillment method including one of delivering a product within the order to a user specified location, making a product within the order available for later pick up, personally carrying a product within

the order out of a retail establishment, arranging for recurring delivery of a product within the order to a user specified location, or retrieving a local inaccessible product within the order from storage and delivering the local inaccessible product to a loading location, whereby the local inaccessible product is provided to the user. The method also includes, but is not limited to, receiving payment for the order by either processing payment electronically by capturing a method of payment from the user's input, by selecting from a plurality of preregistered methods, or by transferring the order to the point of sale terminal for collection of funds.

The scope of the present invention is defined solely by the appended claims and is not affected by the statements within this summary.

In one aspect, a method for purchasing an item using a mobile device is provided. The method includes, but is not limited to, capturing identification information with a local device for a local inaccessible product at a brick-and-mortar retail establishment, transmitting the identification information along with a unique identifier and vehicle identifying information to an order creation application, and, upon receiving the identification information, the unique identifier, and the vehicle identifying information, providing the user with information regarding a pre-designated area where the local inaccessible product may be retrieved.

In one aspect a method for purchasing a local inaccessible product is provided. The method includes, but is not limited to, communicating product identifying information for the local inaccessible product from a brick-and-mortar retail establishment, along with a unique identifier, to an order creation application, placing the product in a virtual shopping cart of the order creation application for purchase by the user, specifying a manner of fulfilling the order, including providing vehicle identifying information to the order creation application, purchasing the local inaccessible product at the brick-and-mortar retail establishment, and providing the user with information regarding a pre-designated area for retrieving the local inaccessible product. The communicating is conducted within a brick-and-mortar retail establishment. The vehicle identifying information is used to identify the user's vehicle by the retail establishment.

The scope of the present invention is defined solely by the appended claims and is not affected by the statements within this summary.

BRIEF DESCRIPTION OF THE DRAWINGS

The invention can be better understood with reference to the following drawings and description. The components in the figures are not necessarily to scale, emphasis instead being placed upon illustrating the principles of the invention.

FIG. **1**A depicts a block schematic diagram of an exemplary computing system, in accordance with one embodiment of the present invention.

FIG. **1**B depicts an illustration of a local or mobile device receiving identification information from a product and communicating with a remote server, in accordance with one embodiment of the present invention.

FIG. **2** depicts a system level flowchart of interactions between a customer, a local or mobile device, and a remote server, in accordance with one embodiment of the present invention.

FIGS. **3**A and **3**B through **8** depict flowchart illustrations of methods, apparatus (systems) and computer program products, in accordance with one embodiment of the present invention.

DETAILED DESCRIPTION

The present invention makes use of the discovery that by using a local or mobile device with identification information input capabilities and communications capabilities, a user can input identification information into the local device which identifies a variety of products for purchase, some of which are not on a floor of a brick-and-mortar retail establishment, generate an order for the product identified by the identification information, pay for the order using one of a variety of different payment methods, pay for the entire order using a single transaction regardless of whether the order includes local accessible products or not, and fulfill the order in one of a variety of different manners. In this way, a user or customer at a brick-and-mortar retail establishment is provided with a method for purchasing products which matches or exceeds the convenience and selection of an online retail establishment.

In the description that follows, the subject matter of the application will be described with reference to acts and symbolic representations of operations that are performed by one or more computers, unless indicated otherwise. As such, it will be understood that such acts and operations, which are at times referred to as being computer-executed, include the manipulation by the processing unit of the computer of electrical signals representing data in a structured form. This manipulation transforms the data or maintains it at locations in the memory system of the computer which reconfigures or otherwise alters the operation of the computer in a manner well understood by those skilled in the art. The data structures where data is maintained are physical locations of the memory that have particular properties defined by the format of the data. However, although the subject matter of the application is being described in the foregoing context, it is not meant to be limiting as those skilled in the art will appreciate that some of the acts and operations described hereinafter can also be implemented in hardware, software, and/or firmware and/or some combination thereof.

With reference to FIG. **1**A, depicted is an exemplary computing system for implementing embodiments. FIG. **1** includes a computer **100**, which could be any one of a local or mobile device **200** or remote server **240**. Computer **100** may be a local or mobile device, wherein at least some or all of its components are formed together in a single device which can be carried around by a person or a local device which is accessible by a user, such as an automobile touch-screen computer or a local kiosk, and which may or may not be carried around by a person. A local device may comprise a mobile device. The computer **100** includes a processor **110**, memory **120** and one or more drives **130**. The drives **130** and their associated computer readable memory medium provide storage of computer readable instructions, data structures, program modules and other data for the computer **100**. Drives **130** can include an operating system **140**, application programs **150** such as order creation application **400**, program modules **160**, and program data **180**. Computer **100** further includes input devices **190** through which data may enter the computer **100**, either automatically or by a user who enters commands and data. Input devices **190** can include an electronic digitizer, an image scanner, a barcode reader, a microphone, a camera, a video camera, a keyboard and a pointing device, commonly referred to as a mouse, a trackball or a touch pad, a pinpad, any USB device, any Bluetooth enabled device, an RFID or NFC device, and a debit card reader. Other input devices may include a joystick, game pad, satellite dish, scanner, and the like. In one or more embodiments, input devices **190** are portable

devices that can direct display or instantiation of applications running on processor **110**.

These and other input devices **190** can be connected to processor **110** through a user input interface that is coupled to a system bus **192**, but may be connected by other interface and bus structures, such as a parallel port, game port or a universal serial bus (USB). Computers such as computer **100** may also include other peripheral output devices such as speakers, printers, and/or display devices, which may be connected through an output peripheral interface **194** and the like.

Computer **100** also includes a radio **198** or other type of communications device for wirelessly transmitting and receiving data for the computer **100** with the aid of an antenna. Radio **198** may wirelessly transmit and receive data using WiMAX™, 802.11a/b/g/n, Bluetooth™, 2G, 2.5G, 3G, and 4G, wireless standards.

Computer **100** may operate in a networked environment using logical connections to one or more remote computers, such as a remote server **240**. The remote server **240** may be a personal computer, a server, a router, a network PC, a peer device or other common network node, and may include many if not all of the elements described above relative to computer **100**. Networking environments are commonplace in offices, enterprise-wide computer networks, intranets and the Internet. For example, in the subject matter of the present application, computer **100** may comprise the source machine from which data is being migrated, and the remote computer may comprise the destination machine. Note, however, that source and destination machines need not be connected by a network or any other means, but instead, data may be migrated via any media capable of being written by the source platform and read by the destination platform or platforms. When used in a LAN or WLAN networking environment, computer **100** is connected to the LAN through a network interface **196** or an adapter. When used in a WAN networking environment, computer **100** typically includes a modem or other means for establishing communications over the WAN, such as radio **198**, to environments such as the Internet. It will be appreciated that other means of establishing a communications link between computer **100** and other computers may be used.

With reference to FIG. **1**B, illustrated is an exemplary representation of a local or mobile device **200** for purchasing a product **220** from a retailer at a retail establishment. As used herein, the term "product" or "product **220**" refers to any item or service sold by a retail establishment. "Item" include tangible objects or computer software which may be fixed in a tangible medium that may be purchased from a retail establishment. "Service" includes non-tangible objects or useful labor that does not produce a tangible commodity that may be purchased from a retail establishment.

Local or mobile device **200** includes any local or portable electronic device having a processor **201** for executing applications and a display **206** for displaying information connected with the processor **201**, and includes such devices as a personal desktop assistant (PDA), a portable computer, a mobile telephone, a smartphone, a netbook, a mobile vehicular computer, a tablet computer, a kiosk, a handheld scanner, or a point of sale terminal Display **206** can use any of a variety of types of display technologies, such as a liquid crystal display (LCD), a cathode-ray tube type display, an electronic ink display, a light emitting diode (LED) type display such as an OLED display, and a plasma display. Preferably, the local device **200** also includes a communications device **208** and a scanning module **202**. The communications device **208** is connected with the processor **201** and capable of sending and receiving information between one or more other computers connected with the local device **200**. Preferably, communications device **208** is capable of wirelessly transmitting signals to another computer, such as remote server **240**, using a radio transmitter and a radio receiver connected with an antenna. The scanning module **202** is capable of receiving identification information **222** from a product **220** and converting the identification information **222** into a format that the processor **201** can read, such as digital data. Preferably, scanning module **202** includes any device which can capture, receive and process information, near-field communication (NFC) sensor, such as a Quick Response (QR) code, a barcode or any image, and includes devices such as a digital scanner, a digital camera, a video camera, a barcode reader, and any other type of digital or analog imaging device.

Preferably, communications device **208** communicates with another computer **100**, such as remote server **240**, via a network **226** using a network interface **209**. Network interface **209** is connected with processor **201** and communications device **208**, and preferably disposed within remote device **200**.

Network **226** may include any type of network that is capable of sending and receiving communication signals, including signals for multimedia content, images, data and streaming video. Network **226** may include a data network, such as the Internet, an intranet, a local area network (LAN), a wide area network (WAN), a cable network, and other like systems that are capable of transmitting information, such as digital data, and the like. Network **226** may also include a telecommunications network, such as a local telephone network, long distance telephone network, cellular telephone network, satellite communications network, cable television network and other like communications systems that interact with computer systems to enable transmission of information between local device **200** and another computer such as remote server **240**. Network **226** may include more than one network and may include a plurality of different types of networks. Thus, network **226** may include a plurality of data networks, a plurality of telecommunications networks, cable systems, satellite systems and/or a combination of data and telecommunications networks and other like communication systems.

Network **226** is connected with both local device **200** and remote server **240** and allows for information to be transmitted and shared between local device **200** and remote server **240**. Remote server **240** includes any type of computer which can receive, store, process, and transmit information to another computer and includes devices such as a server based computer system capable of interacting with one or more other computer systems.

In one embodiment, local device **200** includes location information processing means which allows the local device **200** to determine its location. Location information processing means includes devices such a Global Positioning System (GPS) based device, and others methods such as using radio triangulation via Wi-Fi or Bluetooth™ to determine the location of the local device **200**. Preferably, local device **200** includes input means **210** for entering information from a user into the local device **200**. Input means includes any device which can assist a user to enter information, such as a keyboard, a mouse, a touchpad, a touchscreen, a joystick, a button, and a dial.

Product **220** includes any item or service which is being sold by a retail establishment. Product **220** includes any "item" such as any tangible object or physical merchandise being sold by a retail establishment, which may be located

in the brick-and-mortar retail establishment, in another brick-and-mortar retail establishment, or online at a remote warehouse. Product **220** may also include any "service" provided or sold by a retail establishment, either locally which may be located in the brick-and-mortar retail establishment, or remote from the brick-and-mortar retail establishment. "Item" include tangible objects or computer software which may be fixed in a tangible medium that may be purchased from a retail establishment. "Service" includes non-tangible objects or useful labor that does not produce a tangible commodity that may be purchased from a retail establishment.

Items, for example, include such things as groceries, software, electronic devices, tools, hardware, clothing, housewares, jewelry, and furniture. Services, for example, include such things as an extended warranty service, gift wrapping, discounts, coupons, layaway services, installation of an item, payment of a bill, and creating a money order. Products **220** that can be added to the order include, for example: extended services—warranty, gift wrapping; coupons, by scanning or using electronic coupons that are available on-line or linked to a user's account; personal discounts, like associate discount that can be read from the discount card or linked to the customer's account; layaway items for which a layaway order is created; payment towards a layaway order; installation of the item or product; weighted items such as groceries; a utility bill payment; a money order; items from a marketplace.

A retail establishment may be either an online retail establishment which conduct business through the internet or a brick-and-mortar retail establishment which conduct business through a physical store or warehouse. A retail establishment includes a supermarket, a general retail store, a wholesale store, a charity organization, a restaurant, or any other place which sells goods or services. The term "retail establishment" also includes a retail establishment's agents, such as any third party associated with the retail establishment or working in conjunction with the retail establishment. For example, a third party could be a delivery company working in conjunction with the retail establishment or a company that provides a service to the user or consumer through the retail establishment. For example, the retail establishment could sell a third party's carwash service or oil change service through the order creation application **400**.

Preferably, the product **220** is located within a brick-and-mortar retail establishment or accessible by the brick-and-mortar retail establishment. Product **220** preferably includes identification information **222** which is any information on or about the product **220** which assists in identifying the product **220**. Identification information **222** is preferably entered into order creation application **400** using one of a variety of methods, such as, scanning, manual entry, or selection from an on-line or locally based catalogue. Scanning the identification information **222** uses either ran input device **190** or scanning module **202** to enter identification information **222** from a locally accessible product **220**. Manual entry of the identification information **222** would include entering the identification information **222** manually by the user. Selection from an on-line or locally based catalogue would require the user to manually select the product **220**, and its corresponding identification information **222**, from a catalogue presented to the user via order creation application **400**.

Preferably, the identification information **222** includes a product identification code that is preferably encoded within a product identification device **223**. The product identification device **223** may be a sticker, label, an NFC sensor, an RFID device, or any wireless device which transmits and/or receives a signal, which is placed on or near the product **220**. The product identification code includes any information, such as a code or pattern, which may be displayed, broadcast, or digitally encoded, such as a digitally encoded optical pattern like a QR Code **225** or UPC code/barcode **224**, a UPC number or product code **227** or other retail product identification, illustrations or images **229** of or on the product **220**, a wireless code which can be transmitted wirelessly such as an RFID or NFC code **233**, or any digitally encoded information **231** which can contain identification information **222** used to identify the product **220**. In one embodiment, the identification information **222** includes a website address, such as a website address containing information about the product. Preferably, identification information **222** is an automatically or manually entered product identification which may include a product identification code, an optically recognizable image, or a radio frequency readable code, and may be retrieved from identification device **223** by optically scanning or using radio frequencies. In one embodiment, the identification information **222** is an image of the product. The image of the product **220** is captured with a camera, preferably a camera of a local device, or by importing or downloading an image from another source, such as an image from a web site. Preferably, the image is processed through an image recognition software that identifies the product **220** and provide a product identification code, such as an alphanumeric code, which represent the product **220**.

The product identification code is then sent to the order creation application **400** which uses the product identification code to recognize a product. The order creation application **400** is an application which assist in the shopping process. The order creation application **400** assist in entering and receiving a product identification code for a product **220** and then creating a virtual shopping cart for placing identifying information about the product **220** in, and then helps to create an order for all products **220** in the virtual shopping cart. The order creation application **400** is run on a computer **100**, such as remote server **240** or on the local device **200**.

Preferably, the identification information **222** includes information which identifies the product **220**, such as a serial number, a name of the product **220**, and any text, characters, or images used to identify the product **220**, a product code or number, and any information **280** which links to a website which identifies the product **220**, such as a website address. While identification information **222** may be on or near the product **220**, identification information **222** may be on or near a variety of different mediums, such as a publically accessible medium as described herein.

With reference to FIG. **2**, in operation, the local device **200** or a user using the local device **200** retrieves identification information **222** onto the local device **200**. Preferably, the local device **200** is brought near to identification device **223**, and identification information **222** is retrieved from the identification device **223** by the local device **200**. For example, in one embodiment, the local device **200** may be brought near a QR code **225**, and an image of the QR code **225** is captured by the local device **200**. In another embodiment, the local device **200** may be brought near an NFC sensor and identification information **222** is retrieved from the NFC sensor onto the local device **200**.

Identification information **222**, and identification device **223**, may be situated in one of a variety of spots, such as on or near a product **220** located within a brick-and-mortar retail establishment or store. Additionally, identification

information **222**, and identification device **223**, may be situated on a publically accessible medium such as in an advertisement, like an advertisement on a billboard or magazine, or situated on a publically accessible medium such as a product display, like a display within a shopping mall or a brick-and-mortar retail establishment. A publically accessible medium is any medium on which information regarding a product may be provided to a user, and which is accessible by the public. A publically accessible medium may include an advertisement or product information which is on a billboard, in a magazine or newspaper, on the internet or an ordering website such as an online catalog, on television, in a movie, on a poster, on a product display, on a stand or shelf label near a product, an image file, or on a product. The publically accessible medium is preferably in a location which is accessible by the public, such as a street, a mall, a storefront, or a store.

In one embodiment, the identification information **222** is captured by the local device **200**, preferably at the direction of the user, and then communicated along with a unique identifier **282** to an order creation application **400**. Upon entering identification information **222**, order creation application **400** may request scanning of the product's serial number and may request validation of sale restrictions (i.e. age, permits, recall). A user may lookup products that are not available at the store by inputting or scanning identification information **222** from some medium or visiting an online catalog using the local or mobile device **200**. The online catalog may be displayed in reference to the scanned information **222** and contain products that are not stocked or located at the brick-and-mortar retail establishment for better assortment choices.

In one embodiment, the identification information **222** includes and then provides the local device **200** with information **280**, which preferably links to a website or website address. Information **280** provides a link to more information about product **220**, such as a link to a website which contains reviews, product information, purchasing information, pricing information, and availability information for product **220**. Information **280** preferably causes the local device **200** to access or launch a website from the remote server **240**. The website contains more information about the product **220**, and preferably the website is in communication with an order creation application **400** which is used to purchase the product **220** from a current retail establishment which is linked to the website or the order creation application **400**. Preferably, the order creation application **400** runs on the website or on the local device **200**. In one embodiment, the information **280** causes the order creation application **400** to open and automatically place the product **220** in a virtual shopping cart of the order creation application **400** for purchase by the user from the current retail establishment. In one embodiment, identification information **222** is derived from a QR Quick Response (QR) code, a barcode, or an product's model number or serial number.

Preferably, the order creation application **400** includes a scan button for scanning additional identification information **222**, a view cart button for viewing the contents of the virtual shopping cart, and a home button for going back to the home screen. When selected, the scan button activates a scanning module and presents the user with a scan screen which allows the user to capture and input identification information **222** from a product **220**, either manually or automatically using the local device **200**. When selected, the view cart button presents the user with a shopping cart screen which allows the user to view the contents of the virtual shopping cart created by the user and which contains information regarding the product **220**. When selected, the home button returns the user to the home screen.

The virtual shopping cart is associated with an order. As used herein, an order is any request to purchase a product **220**. The order is comprised of information received from the order creation application **400**, such as identification information **222**, quantity information indicating how many units of a particular product **220** in the virtual shopping cart a user would like to purchase, user identification information, additional user information, an order number, and store identifying information which provides information that identifies the specific retail establishment in which the user is in.

Preferably, the local device **200** transmits a user identifying information, such as a unique identifier **282**, along with identification information **222**, to the order creation application **400**. The unique identifier **282** includes any information which can uniquely identify the user, such as a mobile phone number, a mobile IMEI number, a user's account name, a user's government ID, or other such information. At this point, the order creation application **400** then preferably sends the local device **200** through the remote server **240** a request for user login credentials **284**. The user login credentials **284** is some additional information from the user which helps to uniquely identify the user, such as a password. Sometimes the user login credentials **284** are saved by the application **400** and no request for user login credentials **284** is made.

Upon receiving the user login credentials **284**, the order creation application **400** then prompts the remote server **240** to access the user's personal information, which may be stored remotely at a customer database **286**, and the user's registered payment method information which may be stored remotely at a customer payment methods server **288**. The user's personal information may include the user's identity, name, address, delivery options, contact information, and personal preferences. The user's payment method information may include information regarding any one of the user's registered payment methods associated with the user's account, such as a PayPal™ account or other online payment account information, credit, debit, money, government benefit, or gift card information, bank account information, and any other information related to a financial payment method which can be used to provide authorization of funds to purchase the product **220**. Additionally, the user may provide payment method information for a new payment method before payment for the order is authorized. The user may provide a payment method either by keying in a new payment method or scanning new payment information from a medium, such as a credit card. The payment method include any of a variety of different payment methods, such as credit card payment, debit card payment, money order payment, check payment, cash payment, government benefit payment (i.e. food stamps), gift card payment, travelers check payment, or online account payment such as a PayPal™ account or other online account. The payment method may be made using any one of a variety of payment channels including: electronic or mobile payment using a local device **200**, payment via a kiosk, and payment via a point of sale terminal.

Remote server **240** may also be connected with a product database which contains product information such as product descriptions, product illustrations and images, and product pricing and sales information. The remote server **240** communicates the product information from the product database to the order creation application **400**. Preferably, the remote server **240** received identification information

222 from the local device 200 and uses the identification information 222 to retrieve product information related to the product 220 for whom the identification information 222 was input for, and then communicates the product information to the order creation application 400. Preferably, the order creation application 400 then places the product 220 in a virtual shopping cart along with some of the product information.

In one embodiment, the customer database 286 provides a customer identification token that can be used to obtain additional secure information about the customer from various information systems that recognize the customer identification token as a valid method for customer identification. In one embodiment, the customer identification token is used to obtain preregistered methods of payment from a remote service, such as a customer payment methods server, upon receiving the customer identification token from a customer database 286.

Upon automatically placing the product 220 in a virtual shopping cart of the order creation application 400 for purchase by the user, the user may update a quantity of the product 220 within the order by making additional scans of the same product 220 or specifying an exact number of products 220 by entering information using a local device key entry system, such as a keyboard or touchscreen. In one embodiment, additional products 220 may be placed in the virtual shopping cart of the order creation application 400 by scanning additional identification information of each additional product 220 thereby automatically adding each additional product 220 to the order. Furthermore, in one embodiment, products 220 may be deleted from the order by scanning identification information 222 of each product 220 which the user wishes to delete from the order, thereby automatically deleting the product 220 from the order.

In one embodiment, identification information 222 may be scanned or input for a product 220 which is out of stock. In one embodiment, the order creation application may indicate that the product 220 is out of stock, on back order, or in a different location, such as in a different brick-and-mortar retail establishment or online. In this instance, the user has the option of creating a back order for the product 220 if the product 220 is out of stock. The user also has the option of purchasing the product 220 from a different location.

Products 220 which are added to or deleted from the order may be added or deleted in one of a number of ways, such as by scanning identification information 222 with the local device 200, entering identification information 222 manually using a device key entry system, such as a keyboard, touchscreen, or other input peripheral, or by selecting a product shown within a menu or screen of the order creation application 400.

Products 220 which are added to or deleted from the order may be one of the following product types: local accessible products located in the brick-and-mortar retail establishment in which the user is located and which may be physically accessed by the user and placed into a shopping cart; local inaccessible products 221 which are located in the brick-and-mortar retail establishment but are either too large or too heavy to be located on the showroom floor, too expensive to be accessible by the user, or not provided on the showroom floor; remote products which are located in another brick-and-mortar retail establishment which is remote from the user; and online products which are not located in the brick-and-mortar retail establishment in which the user is located. Inaccessible products typically require the assistance of store personnel to retrieve the product 220 and deliver an item or provide a service to the user as they are often in a secure location, or in a location within the brick-and-mortar retail establishment which is inaccessible to the user. Remote products are located in another brick-and-mortar retail establish, and not the brick-and-mortar retail establishment in which the user is located. Online products are located remote from the brick-and-mortar retail establishment, such as on a remote server or in a remote warehouse which is not a brick-and-mortar retail establishment. Some products 220, such as some services (i.e. warranties and installations) usually do not require "retrieval", but rather activation, registration or initiation with the service providers. This may be done once payment is processed.

The user has the option of adding local accessible products, local inaccessible products 221, remote products, and online products to the order via the order creation application 400 in any one of a number of ways, such as by scanning identification information 222 with the local device 200, entering identification information 222 manually into the local device 200, or by selecting a product shown within a menu or screen of the order creation application 400. As a result, the user has great flexibility in how to add products 220 to an order and which products 220 may be added to an order. For example, the user may scan identification information 222 from a display for a remote product or online product which is not in the brick-and-mortar retail establishment in which the user is located, and that product 220 may be added to the order within the order creation application 400.

Upon adding any one of a variety of products 220 to the order creation application 400, preferably, the amount of the order is calculated and determined based on, but not limited to product prices, taxes, sale promotions, discounts, rebates, coupons, fees (delivery, installation, warranty), local charges, deposit fees. Upon calculating the amount of the order, the user is then prompted to select a payment method. The payment method is either a registered payment methods associated with the user's account or a new payment method which may be entered in real time by the user before payment for the order is authorized. The payment method may also include payment at a traditional point of sale terminal, or an electronic payment which bypassed the traditional point of sale terminal and is made through the order creation application 400. Additionally, a different payment method may be selected by the user for each product 220 within the order using the order creation application 400. As a result, some products 220 may be paid for by using a point of sale terminal and other products 220 may be paid electronically through the order creation application 400 by using a preregistered or newly entered payment method, such as PayPal™ In one embodiment, total order payment may be split between different payment methods that is not linked to specific products 220, but rather on a percentage of a total or based on fixed amounts, as long as products 220 are paid in accordance to the rules (i.e. non-grocery products should not be paid with a food stamps card).

Upon selecting a payment method, an order sale recording application or system documents a sale of the order, such as the transfer of ownership and removal of a product from the retail establishment's inventory. For each order, single payment amount is calculated, one which may be fulfilled using one or more of a variety of fulfillment methods, and one which may be paid using one or more of a variety of payment methods.

In one embodiment, payment is completed for the order via a payment processing application that is connected to a financial institution, wherein the order creation application **400** provides payment information to the payment processing application which in turn sends payment information to the financial institution and receives authorization information from the financial institution.

In one embodiment, payment may be authorized for only products **220** which are carried out of the brick-and-mortar retail establishment by the user and for products that do not require fulfillment, such as warranties, fees, or other charges. For the products **220** that will be fulfilled at a later date, pre-authorization may be made so that a payment will be authorized at a later date once the order is fulfilled.

In one embodiment, the order is transferred along with a selected payment method or methods and order fulfillment method preferences to a payment processing application, preferably connected with a point of sale terminal. The payment processing application does not have to reside at the retail brick-and-mortar retail establishment, it may be a centralized capability. Preferably, the payment processing is not responsible for calculation of a total. Preferably, the total is calculated by the order management system. Acceptance of payment via the payment processing application may be completed at a point of sale terminal Upon transferring the order, a payment confirmation is sent by the payment processing application to the order creation application **400**. Then the sale is documented by the payment processing application which also initiates removal of a product from a retailer's inventory for those products **220** that are carried out or services purchased by the customer. The payment processing application is preferably located on an electronic device server which resides in the brick-and-mortar retail establishment and which receives a method of payment, which calculates an order total, and which contacts a financial institution to authorize payment, and which makes an entry showing products **220** have been sold. Preferably, a proof of purchase is generated and provided to the customer in a form that is not limited to a paper receipt printed on a store point of sale register, an electronic copy or on-line reference delivered to the customer's electronic account, or a facsimile delivered to a customer's fax machine.

Payment for the order can be obtained at a point of sale terminal where all types of payment are accepted, including cash, check, electronic cards, EBT cards, vouchers or other cash equivalents. Funds for the payment of the order may be obtained at different times, depending on method of dispense, and when the product **220** has been fulfilled. The order creation process may include creation of a layaway order, applying payment to the layaway order, creation of a money order and money transfer, and creation of a home delivery and an installation order. A payment settlement process may include sending payment to a third party fulfillment company such a direct shipping vendor, third party fulfillment centers, a utility company, a processor of a money order or a money transfer, sending coupons or rewards to the manufacturer for reimbursement, and payment to the provider of a home delivery and of an installation order. A payment settlement process typically occurs after payment is received.

In addition to a payment method, the user is prompted to select an order fulfillment method. Preferably, the order fulfillment method is a preregistered method associated with the user's account, however, the order fulfillment method may be a new method which is manually entered by the user via the local device **200** into the order creation application **400**. Upon selecting the order fulfillment method, an order fulfillment selection indicating the selected order fulfillment method is communicated to an order fulfillment system **296**, which then receives the order fulfillment selection from the order creation application **400**. The order fulfillment selection provides an order fulfillment method to the order fulfillment system **296**. The order fulfillment method includes any one of a number of methods, such as delivering a product **220** within the order to a user specified location, making a product **220** within the order available for later pick up at the brick-and-mortar retail establishment, personally carrying a product within the order out of the brick-and-mortar retail establishment, arranging for recurring delivery of a product **220** within the order to a user specified location, or retrieving a local inaccessible product **221** within the order from a storage location within the brick-and-mortar retail establishment and delivering the local inaccessible product **221** to a loading location. Products **220** which are part of an order, but which have different order fulfillment methods, may be split into separate fulfillment orders depending on the method of delivery and fulfillment.

Preferably, the loading location is at or near the brick-and-mortar retail establishment, such as a loading dock of the brick-and-mortar retail establishment. The order fulfillment method may also include specifying a pre-designated time for picking up an order or a product within the order. In one embodiment, the user specified location is entered by the user by keying in a location into the local device **200**, providing location information to the local device **200** from another device, or by scanning location information from a medium, such as a display, into the local device **200**.

In one embodiment, upon selection of an order fulfillment method, the order fulfillment system **296** delivers a product to the user according to a selected order fulfillment method, selected on the order creation application **400**. In one embodiment, the user may select a recurring delivery option for a product **220** in the order on the order creation application **400**. In one embodiment, the order includes a plurality of products, and wherein for at least two products a different order fulfillment method is selected by the user. In one embodiment, for each product in the order, a different order fulfillment method may be selected or entered in by the user. In one embodiment, the fulfillment system **296** transmits instructions to retrieve a local inaccessible product **221** from storage and load the product **221** onto a designated vehicle at a designated loading location.

Upon selecting the order fulfillment method, the user is then prompted to provide an order confirmation in order to authorize payment for the order by the order creation application **400**. Upon receiving the request for an order confirmation, the user then confirms the order or may return back into the shopping mode.

Preferably, either the user communicates to the order creation application **400** using the local device **200** to make a payment for the order electronically using or the order creation application **400** transfers the order to a point of sale register for payment and the collection of funds. In one embodiment, either just before or just after confirming the order, but before authorizing payment, the order is transferred along with a selected payment method or methods and/or order fulfillment preference or preferences to a retail point of sale terminal. The point of sale terminal then receives an acceptance or authorization of payment from a financial institution associated with the user's payment method. Preferably, the point of sale terminal does not communicate directly with the financial institution, but rather, the point of sale terminal has to go through an electronic payment application, or hub of some kind, that

dispatches payment info to the proper channel based on the payment type (i.e. Discover network or other credit card network, EBT payment, etc.). Upon receiving an authorization of payment, the point of sale terminal may then communicate and send a payment confirmation to the order creation application **400**.

In one embodiment, upon being prompted to provide an order confirmation, and upon the user confirming the order, an on-line payment is completed via the order creation application **400**. In this embodiment, the order creation application **400** is connected to a financial institution, wherein the order creation application provides payment information to the financial institution and receives authorization information from the financial institution to authorize payment for or reserve funds for purchasing the product **220** and pay for the order.

Upon receiving the order confirmation from the local device **200**, either the order creation application **400** or the point of sale terminal generates an order and then contacts a financial institution **292**, such as a bank, to authorize payment for or reserve funds for purchasing the product **220**. Upon authorizing payment or reserving funds, an order management system **294** is contacted, preferably by the either the order creation application **400**, to process the order and an order fulfillment system **296** to fulfill the order by obtaining and delivering the product **220** to the user. Order fulfillment preferences are communicated from the order creation application to the order fulfillment system **296**.

With reference to FIGS. **3**A and **3**B, a method **300** for purchasing a product with the local or mobile device **200** is initiated. Preferably, the method **300** begins either by having the user either login to the order creation application **400** via the local or mobile device **200** at block **301**, having the user create a user account at block **302**, or having the user manually input, scan, or capture identification information **222** at block **303**. At block **301**, the user may login to the order creation application **400** via the local or local device **200** and identify himself/herself by entering user identification information into the local device **200** via input means **210**. User identification information may include a username, a password, or both a username and a password.

If user is launching the order creation application **400** for the first time, the user may be prompted to create a user account before entering user identification information, at block **302**. In creating a user account, the user is prompted to enter additional user information in addition to user identification information in order to create an account. Additional user information includes any information which may be used to identify a user, such as user's name, a user's address, a user's telephone number, payment information including a user's credit card information or other user financial information, a user's mobile wallet account information, a user's social security number, a user's driver's license number, a user's birthdate, a user's government ID, and other identifying information which may or may not be stored by the local or mobile device **200** or remote server **240**.

In creating the user account, the user may be prompted to provide payment information regarding a preferred payment method or methods, including credit card information, debit card information, mobile wallet information, bank account information, and online payment information (i.e. PayPal™ account information). The user may also be prompted to provide fulfillment information regarding a preferred order fulfillment method, such as a the user's address, the user's vehicle information, and information for any other address or location in which the user may wish to have products within an order sent to. If a user is a new user, and the user is prompted to create an account, the user's account is then registered with the order creation application **400**. Preferably, both the payment information and fulfillment information are then captured and saved by the order creation application **400**.

The user may not have to create an account or enter user identification information in order to use order creation application **400**. In one embodiment, the user may use order creation application **400** anonymously without creating an account, and therefore, in this embodiment, an anonymous virtual shopping cart is created while the user is still shopping. When the user reaches the point when the user has to identify himself, i.e. to purchase products **220** via order creation application **400**, the user may have to then enter user identification information or additional information which identifies the user. Under some scenarios, when the cart has only carry out products and payment is with cash or with a gift card thorough a point of sale terminal, no user account need to be created at all and no information which identifies the user may need to be entered into the application **400**.

In one embodiment, preferred payment method and order fulfillment method information is transmitted to the order creation application **400** from a third party, such as a third-party mobile payment system or electronic payment application **293** (such as PayPal™), as shown in FIG. **2**. The electronic payment application **293** may be setup by a plurality of brick-and-mortar retailers, or by an entity which is separate and apart from the brick-and-mortar retailer in which the products **220** are being purchased. The electronic payment application **293** contains preferred payment method and order fulfillment method information which was provided earlier by the user and is transmitted to the order creation application **400**, at the user's discretion. The electronic payment application **293** may also contain additional user information which may or may not be shared with and transmitted to the order creation application **400**, at the user's discretion. In regards to the present invention, the electronic payment application **293** serves as just another form of payment that the user may use.

Preferably, upon identifying the user, and creating an account for the user (if necessary), the order creation application **400** then provides the user with a home screen of the order creation application **400**. The home screen may display store identifying information which provides information that identifies the specific brick-and-mortar retail establishment in which the user is in, for example, by stating the city and state in which the retail establishment is in or a store number for the retail establishment. Preferably, the local or mobile device **200** uses the location information processing means to determine the store identifying information. Preferably, the home screen includes a virtual shopping cart button, which when selected, presents the user with a virtual shopping cart on the screen of the local or mobile device **200**, as shown in block **305**.

With reference to FIGS. **3**A and **3**B, in one embodiment, if the user already has an account or has already logged into the order creation application **400**, the user may then manually input, scan, or capture the identification information **222** including a product code **227**, in order to begin the process of purchasing the product **220**, at block **303**. Preferably, the user brings the local or mobile device **200** to within a line of sight of a device displaying identification information **222** in order to visually scan identification information **222** or near a device containing identification information **222** to enable wireless capture, such as RFID or NFC-based capture, of

identification information **222**. The user may also manually input the identification information **222** into the local or mobile device **200**.

Using the local or mobile device **200**, the existing user may manually input, scan, or capture the identification information **222** which contains the product **220**'s product code **227**, at block **303**. The product **220**'s product code **227** is a unique identifier which identifies the product **220**. Preferably, the local or mobile device **200** uses the order creation application **400** to scan or capture the identification information **222** and to later purchase the product **220**. The order creation application **400** may be run from a website or run on the local or mobile device **200**. The local or mobile device **200** then transmits the identification information **222** to the order creation application **400**. Preferably, upon manually inputting, scanning, or capturing the identification information **222** at block **303**, a virtual shopping cart, to virtually place the product **220** in, is created by the order creation application **400**, at block **305**.

In one embodiment, the user may manually input, scan, or capture identification information **222** which contain a QR code **225** at block **303**. The QR code **225** preferably contains the product **220**'s product code **227** along with information **280** which provides a link for the local device **200** to access a website, which contains more information about the product **220**. In one embodiment, the website contains the order creation application **400** used to purchase the product **220**.

With reference to FIGS. **3**A and **3**B and **4**, upon inputting, scanning, or capturing the QR code, at block **303**, the local device **200** automatically opens the order creation application **400** used to purchase the product **220**, and the product **220**'s product code **227** is transmitted to the order creation application **400**. The order creation application **400** preferable resides at the website, however, it is possible to have the order creation application **400** reside on the local device **200** or any other computer connected with the local device **200**. At block **303***a*, upon inputting, scanning, or capturing identification information **222** which contain QR code **225**, preferably a website, which contains more information about the product **220**, is launched and presented to the user. Preferably, the website is in communication with or contains the order creation application **400**. Preferably, upon scanning the QR code at block **303** and launching the website at block **303***a*, the order creation application **400**, or any other application used to assist in purchasing the product **220**, which is preferably specified in the QR code, is then launched as well at block **303***b*. The website provides the user with additional information about the product **220**, and preferably provides the user with the price of the product **220**. In this manner, by simply inputting, capturing or scanning identification information **222** which contains a QR code **225**, a website which contains more information about the product **220**, is launched and presented to the user, and an application, such as the order creation application **400**, is launched as well.

Upon launching the website at block **303***a* and opening the order creation application at block **303***b*, a virtual cart is then created at block **305**, the product **220** is identified from the QR code at block **303***c*, and the identified product **220** is added to the virtual cart, preferably automatically added to the virtual cart, at block **306**.

In one embodiment, upon adding the product **220** to the virtual shopping cart, a dispense type is selected for the product **220** added to the virtual shopping cart at block **306**, preferably by the user. However, a default dispense type may also be automatically selected by the application **400**. The default dispense type designates a predetermined or preregistered manner in which the user would like the product **220** dispensed. Preferably, the default dispense type is selected from a group of dispense types which includes things such as: personally carrying the product **220** out of the brick-and-mortar retail establishment, also known as "carry," having the product **220** loaded into the user's vehicle, also known as "load," having the product **220** provided to the user at a predetermined location whereby the user will go to get that product **220**, also known as "pickup," and delivering the product **220** to the user at a predetermined location, also known as "delivery." Upon selecting the dispense type for the product **220**, the order creation application transmits the dispense type to the brick-and-mortar retail establishment, and preferably to an order fulfillment center, for processing the order.

Additionally, once the dispense type is selected, for each dispense type a fulfillment method is selected, either automatically, such as by the application **400**, or manually by the user. The fulfillment method may be automatically selected from a preregistered list of fulfillment methods, or from a single provided fulfillment method, based on many factors such as the dispense type and/or the method of inputting the identification information. The user may select a preregistered fulfillment method or provide a fulfillment method, if necessary, that is specific to that user. The fulfillment method provides additional information specific to the user, such as a user's local, home, or business address or a user's vehicle identifying information. For example, if the dispense type selected is "load," then identifying information about the user's vehicle may be provided or selected by the user from already entered information, and if the dispense type selected is "delivery," then information such as the address of the place that the user wishes the product **220** to be delivered is selected. Preferably, for each product **220** in the order, a dispense method and a fulfillment method is selected, either automatically, or manually by the user.

Both the website and the application **400** assist the user in purchasing the product **220**. In addition to launching a website and an application, upon simply inputting, capturing or scanning identification information **222** which contains a QR code **225**, a virtual shopping cart is created, preferably by either the website or the application **400**, and the product **220** is preferably automatically placed in the virtual shopping cart as well.

Upon the method **300** beginning by either by having the user either login to the order creation application **400**, preferably via the local or mobile device **200** at block **301**, having the user create a user account at block **302**, or having the user manually input, scan, or capture identification information **222** at block **303**, a virtual shopping cart is created, at block **305**. Preferably, the virtual shopping cart is created by the order creation application **400**, at block **305**. Preferably, the order creation application **400** may run on the remote server **240** (local device **200** acting as a client) or on the local device **200** itself. Preferably, the application **400** interacts with other system components through the remote server **240**. Remote server **240** hosts the web site. Virtual shopping cart is created by the order creation application **400**.

Upon creating a virtual shopping cart at block **305**, the product **220** is identified, preferably by using the manually input, scanned, or captured identification information **222**, at block **306**. Preferably, the product **220** is identified by or through the order creation application **400**. In one embodiment, upon manually inputting, scanning, or capturing identification information **222** which contain QR code **225**, preferably a website, which contains more information

about the product **220**, is in communication with the order creation application **400** and assists in identifying the product **220**.

Alternatively, upon creating a virtual shopping cart at block **305**, the user may then manually input, scan, or capture identification information **222** at block **307**, for possibly another product **220** or for a first product **220**, depending on whether the user has already manually input, scanned or captured identification information **222**. Preferably, identification information **222** contains another product **220**'s UPC or product code **227**, illustrations or images **229** of or on the product **220**, information from an RFID device such as an RFC code, or information from an NFC sensor such as an NFC ID, or any other digitally encoded information **231**, at block **307**. Upon manually inputting, capturing, or scanning the identification information **222**, the identification information **222** is then transmitted to the order creation application **400** and used to identify the product **220** at block **306**.

Upon identifying the product **220** at block **306**, the product **220** is then added to the virtual shopping cart at block **306**. Preferably, the product **220** is automatically placed in the virtual shopping cart and an indicator is present near the virtual shopping cart button to indicate this.

With reference to FIGS. **3**A and **3**B and **5**, upon creating a virtual shopping cart at block **305**, the user may then manually input, scan, or capture identification information **222** at block **307**, for possibly another product **220** or for a first product **220**, depending on whether the user has already manually input, scanned or captured identification information **222**. With reference to blocks **307***a*-**307***f*, manually inputting, scanning or capturing identification information **222** at block **307** may include manually inputting, scanning or capturing: a QR code **225**, preferably having a site link to a website and a product code **227** for the product **220**, at block **307***a*; a UPC code **224** linked to the product **220**, at block **307***b*; a wireless code **233** such as an RFID code linked to the product **220**, at block **307***c*; a product illustration or image **229** linked to the product **220**, at block **307***d*; a wireless code **233** such as an NFC code linked to the product **220**, at block **307***e*; and any other digitally coded product identification, at block **307***f*.

Upon manually inputting, scanning or capturing identification information **222** at blocks **307***a*-**307***f*, the method **300** then identifies the product **220**, at block **306**, which is broken down into corresponding blocks **306***a*-**306***f*, depending on the type of identification information **222** which was manually input, scanned or captured at blocks **307***a*-**307***f*. For example, at block **306***d*, the illustration or image **229** which was scanned or captured may be matched to another image within a catalogue of images in order to identify the product or service **220**. Additionally, if other digitally coded product identification is captured at block **307***f*, then at block **306***f*, the product **220** may be identified using software, such as code recognition software. Upon identifying the product **220** at blocks **306***a*-**306***f*, the product **220** is added to the virtual shopping cart at block **306**.

Additionally, in one embodiment, upon identifying the product **220** at block **306**, information regarding the product **220**, is provided to the user, preferably at the home screen. The information regarding the product **220** may include a description of the product **220**, the product **220**'s price, along with reviews regarding the product **220**. In one embodiment, the information regarding the product **220** includes the price of the product **220** at other comparable online and local brick-and-mortar retail establishments which carry and sell the product **220**. In this manner, the user can compare the price of the product **220** that the user wishes to purchase at other online and local brick-and-mortar retail establishments which carry and sell the product **220** in order to determine if the user should buy the product **220** from the current retail establishment that the order creation application **400** is linked to, or another retail establishment.

In one embodiment, upon presenting the user with product information regarding the product **220** that includes the price of the product **220** at other comparable online and local brick-and-mortar retail establishments which carry and sell the product **220**, the user is provided the option to get a price match for the product **220** which matches the price of the current retail establishment with the lowest price listed provided to the user at other comparable online and local brick-and-mortar retail establishments. In this manner, by providing the user with information that includes the price of the product **220** at other comparable online and local brick-and-mortar retail establishments which carry and sell the product **220**, and preferably by proving the user with an option to get a price match for the product **220**, the user is hopefully encouraged to purchase the product **220** at the current retail establishment instead of another retail establishment, thereby reducing the chance of showrooming by the user.

In one embodiment, once the product **220** is added to the virtual shopping cart at block **306**, a default dispense type is selected for all products **220** in the virtual shopping cart, at block **306**. Preferably, the default dispense type is selected by the user, however, it may also be automatically selected by the application **400**, at block **306***g*. In one embodiment, the default dispense type is automatically selected based on the type of product **220** added, such as a locally accessible product **220**, a locally inaccessible product **221**, an online product, or a remote product. For example, if a remote product is added, then a default dispense type of "delivery" or "pickup" may be automatically selected based upon the distance of the remote product from the user. Additionally, if an online product is added, then a default dispense type of "delivery" may be automatically selected. If a locally accessible product **220** is selected, then a default dispense type of "carry" may be automatically selected. If a locally inaccessible product **221** is selected, then a default dispense type of "carry" or "load" may be automatically selected depending on the type of product **221** (i.e. overweight or expensive). In one embodiment, the default dispense type can be automatically selected or assigned based on the method of inputting a product **220**'s identification information **222** and then can be later changed by the user, if necessary. For example, when scanning a UPC code/barcode, the application **400** should set the default dispense type to "carry" and for selections made from an on-line catalog, set the default dispense type to "delivery."

Dispense type is defined as the manner in which the user would like the product **220** dispensed to the user, and includes things such as: personally carrying the product **220** out of the brick-and-mortar retail establishment, also known as "carry," having the product **220** loaded into the user's vehicle, also known as "load," having the product **220** provided to the user at a predetermined location whereby the user will go to get that product **220**, also known as "pickup," and delivering the product **220** to the user at a predetermined location, also known as "delivery." For example, the user may determine and mark that each the product **220** added to the virtual shopping cart is by default a carry out product **220**, that is, whether or not the product **220** is a product **220**

that the user can receive at the brick-and-mortar retail establishment and/or carry out of the brick-and-mortar retail establishment.

With reference to FIGS. **3**A and **3**B, upon adding the product **220** to the virtual shopping cart at block **306**, the user is shown information about the product **220**, such as its name or product identification information, at block **308**. Additionally, at block **308**, the user is also shown the quantity of products **220** ordered by the user, and the user has the option of enter additional quantities of that product **220** to the virtual shopping cart, either by manually inputting, scanning, or capturing identification information **222** again, such as by scanning the product code **227** again at block **330**, or the user may manually enter additional quantities of that product **220** at block **331**. Upon manually inputting, scanning, or capturing identification information **222** again at block **330** or upon manually entering additional quantities of that product **220** at block **331**, the product quantity is captured within the virtual shopping cart at block **332**, and the method **300** moves to block **306**. Additionally, at blocks **308** and **308'**, the user is able to select a different dispense type for each individual product **220** added to the virtual shopping cart.

Additionally, if no additional quantities of that product **220** to the virtual shopping cart are desired, then upon adding the product **220** to the virtual shopping cart at block **308**, the method **300** moves to block **309** whereby all the products **220** which have been added to the virtual shopping cart are shown to the user, and the user is allowed to select fulfillment or delivery options for all or for each product **220** which has been added to the virtual shopping cart. Additionally, at block **309**, the user is allowed to select or input contact information for the user. Contact information for the user may include the user's email address, home address, shipping address, billing address, and telephone number. The user may select a preregistered contact information or the user may input new contact information at block **309**. Delivery options preferably include information about locations at which the user wishes to have products **220** delivered to or picked-up from or loaded into the user's vehicle.

Preferably, upon adding the products **220** to the virtual cart at block **308**, the user may select a checkout button, which moves the method to block **309** and presents the user with the total contents of the virtual shopping cart.

Upon showing all the products **220** which have been added to the virtual shopping cart to the user, and upon the user being allowed to select fulfillment options at block **309**, the user may add additional products **220** at block **307**.

Alternatively, upon showing all the products **220** which have been added to the virtual shopping cart to the user, and upon the user being allowed to select fulfillment at block **309**, the user then has the option to select and/or register alternative fulfillment or dispense options for how the user wishes each product **220** in the virtual shopping cart to be fulfilled, at block **310**.

At blocks **309** and **310**, the user is presented with the options of selecting either a preregistered manner of dispensing or fulfilling the order or a new manner of dispensing or fulfilling the order, entered manually by the user. The user may select a different manner of dispensing or fulfilling the order for each product **220** within the order. The manner of dispensing or fulfilling the order includes any one of a number of fulfillment methods, such as delivering a product **220** within the order to a user specified location, making a product **220** within the order available for later pick up at the brick-and-mortar retail establishment, personally carrying a product within the order out of the brick-and-mortar retail establishment, arranging for recurring delivery of a product **220** within the order to a user specified location, or retrieving a local inaccessible product **221** within the order from a storage location within the brick-and-mortar retail establishment and delivering the local inaccessible product **221** to a loading location. Products **220** which are part of an order, may be split into separate fulfillment orders, depending on the method of dispense and fulfillment.

With reference to FIG. **6**, in one embodiment, the user proceeds to shop for products **220** using method **300**, at block **300** labeled "shop." Then upon shopping for products **220**, the method **300** moves to block **309**, whereupon the user is presented with the option of selecting a preregistered a manner of dispensing or fulfilling the order, and then to blocks **340** and **341**.

At block **340**, the method **300** includes identifying the user or customer via login to the customer's account or login at the order creation application **400**, or via a unique identifier **282** which is preferably transmitted to the order creation application **400**. Upon identifying the user at block **340**, the user's preregistered fulfillment options are retrieved at block **341**.

If a delivery fulfillment option is selected, the method **300** moves from block **341** to block **309***b*, whereby the user is shown preregistered delivery options, such as delivery to preregistered address, preferably entered by the user. If the preregistered delivery options are not desired by the user, then the user has the option of editing the delivery option information at block **309***h* or entering new delivery option information at block **309***i*. Delivery option information contain information provided by the user in order to help fulfill delivery of the product **220** to the user, such as the user's home address, work address, or other such address, the user's telephone number, and/or the user's email address. Then the new delivery option information is saved to the user's account at block **309***j*, and the method goes back to block **309***b*. Upon showing the registered delivery option to the user at block **309***b*, the user then selects a registered delivery option at **309***k*, and the order is moved to completion at block **311**.

If a carry out fulfillment option is selected, the method **300** moves from block **341** to block **309***l*, whereby the user selects to personally carry a product from and leave the retail establishment, and then the order is moved to completion at block **311**.

If a pickup fulfillment option is selected, whereby the user chooses to pick-up the product **220** at a pre-designated location, the method moves from block **341** to block **309***c*, whereby available pre-designated or pickup locations are shown to the user. The user selects a pickup location at block **309***m* and then the order is moved to completion at block **311**.

If a load fulfillment option is selected, whereby the user desires that the product **220** is loaded into or performed on or at the user's vehicle, then the method moves from block **341** to block **309***d* whereby the user is shown preregistered vehicles and then selects a preregistered vehicle for which the product **220** is loaded into or performed on or at, at block **309***n*. If the preregistered registered vehicles shown are not desired by the user, then the user has the option of editing vehicle option information at block **309***e* or entering new vehicle option information at block **309***f*. Vehicle option information contains information provided by the user in order to help fulfill loading the product **220** into the user's vehicle, such as a description of the user's vehicle including things such as the make, model, year and color of the user's vehicle, the vehicle's license plate number, or other identi-

fying information or features of the user or the user's vehicle. Then the vehicle option information is saved to the user's account at block **309***g*, and the method goes back to block **309***d*, where the user is shown preregistered vehicle options. Upon showing the preregistered vehicle options to the user at block **309***d*, the user then selects a preregistered vehicle option at **309***n*. Upon selecting a preregistered vehicle at block **309***n*, the method moves to block **309***o*, whereby available loading locations are shown to the user and the user selects an available loading location at block **309***p*, and then the order is moved to completion at block **311**. Available loading locations are provided by the brick-and-mortar retail establishment to the user, preferably via the order creation application **400**, and include any location in which the user's vehicle can travel to and park in order to load product **220** into the vehicle. Available loading locations may include specific addresses, dock numbers or names, or even GPS coordinates or links which provide information to the user sufficient to locate a location.

Upon selecting fulfillment options at block **309**, the method moves to block **311** whereby the user is presented with the options of selecting either a registered payment method or inputting a new or selecting an alternative payment method, at block **312**, for the order.

With reference to FIG. **7**, the user initiates an order checkout at block **309**, whereupon the user is shown all the products **220** in the virtual shopping cart, and the user is allowed to select a fulfillment option for each product **220** in the virtual shopping cart. Then, the method either moves to block **311***a* where the user's registered payment method options are pulled, to block **350** for non-registered payment methods made via telephone having no restricted products whereby an electronic payment is entered, or to block **313** for non-registered payment methods made via a point-of-sale device.

Moving to block **311***a*, the user's registered payment method options are retrieved, preferably by the order creation application **400** and preferably from remote server **240**, and then the user is requested to select a registered payment method at block **311** and then a payment channel is selected at block **311***e*, preferably by the order creation application **400**.

Preferably, the registered payment methods are shown to the user at block **311***b*, and the user either selects a registered payment method at block **311** and edits or enters new payment methods at blocks **311***c* or **312**. Payment methods may include any type of payment methods, such as PayPal™ or other online payment methods, credit cards, debit cards, money order, government benefit, gift cards, checks, and any other financial instrument which can be used to purchase the product **220**. Each registered payment method preferably includes the user's payment method information, for each user's own payment methods. The user's payment method information may include any one of the user's registered payment methods associated with the user's account, such as a PayPal™ account or other online payment account information, credit, debit, money, government benefit, or gift card information, bank account information, and any other information related to a financial payment methods which can be used to provide authorization of funds to purchase the product **220**. At block **311***b*, if a user does not wish to select a registered payment method, the user may edit a registered payment method at block **311***c* to change any of the user's payment method information, or the user may enter a new registered payment method at block **312** and then save the edited or new registered payment method information to the user's account at block **311***d*. After saving the edited or new registered payment method information to the user's account at block **311***d*, the user may then select a registered payment method at block **311**. The user may select a different fulfillment and payment methods for each product **220** within the order.

Upon selecting fulfillment and payment methods for products **220** within the order, the user then moves to block **311***e* whereupon the user is requested to select a payment type, preferably by the order creation application **400**. Payment type selection involves deciding whether or not the user wishes to use actual physical payment instruments or electronic payment instruments. Actual physical payment instruments are payment instruments which are carried by the user such as physical credit cards, checks, cash or other type payment methods which are on the user and being carried by the user. Electronic payment instruments are non-physical, electronic methods of payment and includes any payment method information which is in electronic form. If the payment type selected is an actual physical payment instrument, then the method **300** moves form block **311***e* to block **313**, whereby the virtual shopping cart and its contents are transferred along with a selected payment method to a retail point of sale terminal, such as a cash register or self-checkout kiosk. Then at block **314**, the user then pays for the full amount of the order at the retail point of sale terminal, using the selected payment method. As a result, the present method **300** provides the user with the ability to pay for the entire order using a single transaction or single payment, regardless of whether the order includes local accessible products, local inaccessible products **221**, online products, or remote products.

If the selected payment method is cash, the user essentially then authorizes payment by handing the cash to the cashier or point of sale terminal at block **317"**, and any online products are paid in full at that time, at block **314***a*, and the method moves to block **317***b* whereby payment in full is registered for all products **220**, including carry out products. If the selected payment method is an electronic instrument which needs to be later cleared, such as a credit cards or checks, then the method **300** moves from block **314** to block **317***a*, whereby a payment pre-authorization for any online products being purchased in the order is made, and then once the online products are later fulfilled, as shown in block **321**, the remaining balance is charged to those electronic instruments at block **360** and the online and local brick-and-mortar retail establishment accounts are settled at block **361**. Upon obtaining a payment pre-authorization for any online products being purchased in the order, the method moves from block **317***a* to block **317***b*.

At block **311***e*, if the payment type selected is an electronic payment instrument, then the method **300** moves form block **311***e* to block **317'**, whereby the user authorizes a charge for the full amount of the order, preferably using the order creation application **400** via the local device **200** to make an electronic payment for the products **220**. As a result, the present method **300** provides the user with the ability to pay for the entire order using a single transaction or single payment, regardless of whether the order includes local accessible products, local inaccessible products **221**, online products, or remote products. A single transaction or single payment, may use multiple payment types for each of the products **220** being ordered, however, a single authorization for payment is all that is required for all products **220** in the order, regardless of what the products types of each product **220** in the order is (i.e. local accessible products, local inaccessible products **221**, online products, or remote products), thus forming what is known herein as a "single

transaction" or "single payment" for the order. The order in which a single payment or single transaction is made, can cover a variety of different product types (i.e. local accessible products, local inaccessible products **221**, online products, or remote products) which may have to be obtained through various fulfillment methods or channels (i.e. via a local brick-and-mortar retail establishment, via a nearby brick-and-mortar retail establishment, via an online website and a remote warehouse, and via a loading dock), and is therefore known as a multi-channel order. Once the "single payment" is authorized, actual payment for each product **220** in the order may be made at various times. For example, payment for some products **220**, such as local accessible products which are in the user's possession or physical shopping cart, may be made immediately, either via electronic payment or using cash or some other form of payment, either via the local device **200** or via a point of sale terminal. Payment for other types of products, such as local inaccessible products **221**, online products, or remote products, may be made once the user receives the product **220** or the product **220** has been shipped or delivered to the user. As a result, payment for products **220** in the order may be made at various times depending on the products **220** in the order, however, the payment authorization for all products **220** in the order is made all at once, with a single authorization, using a single transaction.

A multi-channel order allows the user to purchase a variety of different products **220** using a variety of different payment and fulfillment methods, all within a single order and paid for in a single transaction to providing the user with a flexible shopping experience. Paying for the order, or authorizing payment for the order, using a single transaction requires the user to make a single authorization of payment for the entire order, preferably all at one instance in time, such as buy pressing a "purchase confirmation" button provided by the order creation application **400**, which indicates that the user wishes to purchase all products **220** in the virtual shopping cart or order, in accordance with the payment method or methods selected for each product **220** in the virtual shopping cart or order, and in accordance with the fulfillment method or methods selected for each product **220** in the virtual shopping cart or order.

Additionally, a multi-channel virtual shopping cart or multi-channel order is created when placing a variety of different products **220** of varying product types (i.e. local accessible products, local inaccessible products **221**, online products, or remote products) using a variety of different payment channels (electronic or mobile payment using a local device **200**, payment via a kiosk, and payment via a point of sale terminal), using a variety of different payment methods (i.e. credit card payment, debit card payment, money order payment, check payment, cash payment, government benefit payment (i.e. food stamps), gift card payment, travelers check payment, or online account payment such as a PayPal™ account or other online account) and a variety of different fulfillment methods (i.e. delivery, pickup, or load), all within a single virtual shopping cart or all within a single order.

Preferably, in one embodiment, the present invention allows for a "single payment" or "single transaction" to be made for a multi-channel virtual shopping cart or multi-channel order having a variety of different products **220** of varying product types using a variety of different payment channels, using a variety of different payment methods and a variety of different fulfillment methods, all within a single virtual shopping cart or all within a single order. Preferably, in this embodiment, upon making the "single payment" or "single transaction," the systems within this invention then arrange for actual payment of each product **220**, the timing of which may depend on the product type, the order fulfillment method, and the payment method. For example, if the product is an online product and the payment is an electronic or mobile payment using a local device **200**, then the actual payment may be made once the product **220** is actually shipped by the retailer. Additionally, upon making the "single payment" or "single transaction," the systems within this invention may also automatically choose an order fulfillment method and fulfill the automatically chosen fulfillment method, if a fulfillment method is not already selected. In this manner, a user can purchase products **220** which have a variety of different product types, which have a variety of different order fulfillment methods, and a variety of different payment methods using a variety of different payment types all within a single order, using a "single payment" or "single transaction."

Then the method moves to block **317***a*, whereby payment preauthorization is made for on-line products being ordered and then to block **317***b* whereby payment is made in full for carry out products. From block **317***b*, the method moves to block **337***a*, whereby purchased products **220** which are carry out products are then carried out of the brick-and-mortar retail establishment.

With reference to FIGS. **3**A and **3**B, upon showing the products **220** to the user in the virtual shopping cart at block **309** and before authorizing payment at block **317**, the user may be then presented with subtotal information with a subtotal amount for the contents of the virtual shopping cart and total information which presents the user with a total amount for the order which contains the contents of the virtual shopping cart. If the user confirms his/her intent to purchase product **220**, and authorizes the payment of the order via order creation application **400**, then the method **300** moves to block **317** whereby payment authorization is requested from a financial institution associated with the user in accordance with the payment method, or payment methods selected.

In one embodiment, the user may decide not to authorize payment of the order via order creation application **400**. In this embodiment, the user may then transfer the contents of the virtual cart to an alternate purchasing system, such as a point of sale (POS) terminal or a self-checkout terminal at block **313**, and then pay for the order via the alternate purchasing system, at block **314**. Then the method **300** moves to block **317** whereby payment authorization is requested from a financial institution associated with the user in accordance with the payment method, or payment methods selected.

Preferably, upon authorizing payment at block **317**, payment information is generated and then transmitted to the remote server **240**, whereupon the order is then marked paid and a receipt is generated and provided to the user, either physically or digitally.

Preferably, upon authorizing payment at block **317**, the financial settlement terms are identified at block **318**, whether the order was authorized electronically via the order creation application **400** or at a brick-and-mortar retail establishment by an alternate purchasing system. Preferably, an acknowledgment that payment has been received is sent to the local device **200** from the remote server **240** and displayed to the user via a payment received screen which is generated by the order creation application **400**. In one embodiment, a digital copy of the receipt is transmitted to the user from the remote server **240**. Preferably, the digital copy of the receipt is transmitted from the remote server **240**

to the local device **200** and displayed. In one embodiment, the digital copy of the receipt is transmitted from the remote server **240** in an email to an email address of the user. Preferably, upon generating and sending an acknowledgment that payment has been received, the server **240** then changes the current virtual shopping cart into a past virtual shopping cart, retrievable by the user via the order history button. Sales transaction and receipt information is stored on the remote server **240** and is thus accessible for a variety of purposes: including but not limited to: asset protection solutions, return validation, customer reference, and the like.

Upon identifying the financial settlement terms at block **318**, an accounting for all physical or carry out products that that the user has received and purchased is conducted at block **333**, and preferably, this information is provided to remote server **240**. Any products **220** in the order that are not physical or carry out products that that the user has received are then reviewed along with their fulfillment method (i.e. delivery, pickup, or load) and dispatch orders are sent to appropriate fulfillment centers in order to fulfill each product **220** in the order at block **334**. Fulfillment centers include online fulfillment centers for mailing and delivering online products **220**, local fulfillment centers, such as nearby brick-and-mortar retail establishments or loading docks, for fulfilling pickup or load fulfillment methods. For some products **220**, such as carry out items, the customer immediately takes possession of the products **220** at block **337**, once an accounting for all physical or carry out items that that the user has received and purchased is conducted at block **333**, whereby the order is complete.

In addition to sending orders for products **220** which are items to the fulfillment centers, orders for products **220** which are services may also be sent out. Services, such as warranties, may be fulfilled or activated or initiated by the brick-and-mortar retail establishment or through a third party service provider at block **345**. For example, phone activation for an ordered service may be initiated with a third party company that provides the ordered service. At block **346**, updates related to the service may be sent to the user using the user's contact information and then the service may be provided to the user at block **347**, whereby the order is completed.

Upon sending dispatch orders at block **334**, the method **300** moves to block **319**, and the order is fulfilled by the retail establishment at a fulfillment center and an order shipment confirmation is sent to the user using the user's contact information at block **320** once the order has been fulfilled by the fulfillment center. The order may be fulfilled in any one of a number of ways. In one embodiment, the order is fulfilled by the user by allowing the user to grab the product **220** from the shelf and personally carrying a product from and leave the retail establishment. In another embodiment, the order is fulfilled via a fulfillment center, such as an online fulfillment center, by shipping the product **220**, sending an order shipment confirmation to the user using the user's provided contact information at block **320**, and then delivering the product **220** to the user, preferably to a pre-designated location or providing the service at a pre-designated location, at block **321**. Alternatively, the order may be delivered to a pre-designated pickup location, at block **336** if the product **220** is a local inaccessible product **221**.

Upon dispatching orders for non-carry out products, products **220** which are not locally accessible, such as a local inaccessible product **221**, an online product, or a remote product, the method moves to blocks **334**, **319**, **335**, **320**, **321**, and **336** in order to fulfill the order. Products **220** which are not locally accessible may be delivered to the user in one of many ways. In one embodiment, the products **220** is delivered to the user's address of choice by shipping the product **220** via postal, delivery, or courier services or providing the service at a pre-designated location at block **320**. In another embodiment, the product **220** is a local inaccessible product **221** located in a brick-and-mortar retail establishment. The local inaccessible product **221** is any product which can be purchased at a brick-and-mortar retail establishment, but for any reason, must be provided to the user by an employee of the brick-and-mortar retail establishment. For example, large items, such as furniture, televisions, or lawn equipment, may be too large to place on the shopping floor of the brick-and-mortar retail establishment or too heavy for the user to pick-up on his own, and require an employee of the brick-and-mortar retail establishment to assist in the delivery of such a product. Additionally, expensive items, such as jewelry, watches, or electronics, may be too valuable to place on the on the shopping floor of the brick-and-mortar retail establishment and require an employee of the brick-and-mortar retail establishment to assist in the delivery of such a product. Preferably, for a local inaccessible product **221**, the local inaccessible product **221** is taken to a loading location, such as a loading dock, at block **335**, and then the customer takes possession of the product **221**.

Furthermore, some products may not be available at the brick-and-mortar retail establishment, such as a warranty service or a car repair service, and need to be delivered to or performed at a pre-designated location other than the brick-and-mortar retail establishment. The product **220** is delivered to this pre-designated or pickup location at block **336**. The pre-designated location can be a customer's home or another shipping location, such as a relative or friend's location, or an alternative pickup location. The product **220** may be delivered to the user by drop shipment using a traditional mail carrier, such as UPS or the USPS, or home delivery by the brick-and-mortar retail establishment, as shown in block **321**. Home delivery may include an option of installation. Some products **220**, such as groceries and/or bulky items, may be delivered or provided locally by the brick-and-mortar retail establishment. Some products **220** are not available at the brick-and-mortar retail establishment and may be shipped using a mail carrier or provided remotely, such as some services.

In one embodiment, the user provides the local or mobile device **200** with identification information **222** for the local inaccessible product **221**. Preferably, the identification information **222** is located within the brick-and-mortar retail establishment.

With reference to FIG. **8**, once the local inaccessible product **221** is placed in the virtual shopping cart at block **308**, then at block **309**, the user selects or indicates delivery options for that local inaccessible product **221**. Preferably, the local inaccessible product **221** is required to be provided to the user by meeting the user or the user's vehicle at a pre-designated location. If the local inaccessible product **221** is to be purchased, then loading options are selected by the user at block **309**. The loading options provide the retail establishment with information about the user or the user's vehicle, so that the retail establishment may identify and meet with the user or the user's vehicle. The loading options may include user identifying information which identifies the user, such as a photograph or description of the user provided to the application **400** by the user. The loading options may include vehicle identifying information provided to the application **400** by the user.

Preferably, the vehicle identifying information is preregistered in the order creation application **400**, however the user may manually enter new vehicle identifying information into the application **400**. Vehicle identifying information is any information which can identify a vehicle, preferably the vehicle that the user is driving, and includes such things as the vehicle's make, model, year, color, license plate number, VIN number, a photo of the vehicle, or any information which may be used to identify the vehicle that the user is driving, such as location information. In one embodiment, the vehicle identifying information includes location information detailing the present location of the user's vehicle. Preferably, the vehicle identifying information is transmitted along with the order to the order fulfillment system. The vehicle identifying information is used to identify the user's vehicle by the retail establishment. In one embodiment, the vehicle identifying information is keyed in manually or selected from a plurality of the preregistered delivery methods.

Preferably, the application **400** provides the user with information regarding a pre-designated area where the local inaccessible product **221** may be retrieved or provided. Preferably, the pre-designated area is near or part of the brick-and-mortar retail establishment. However, the pre-designated area may be remote from the retail establishment, such as at a storage depot or even another retail establishment.

Then, at block **370**, the system notifies an employee at the retail establishment of a pending order for the local inaccessible product **221**. Moving to block **371**, the employee then retrieves the local inaccessible product **221** and prepares the order for loading into the user's vehicle or providing to the user. The local inaccessible product **221** is then staged in a designated staging area, next to or near the pre-designated area, at block **372**. Once the local inaccessible product **221** is staged in a designated staging area, the user is notified that the order is ready to be retrieved by the user or loaded into the user's vehicle, at block **373**.

Then, the user drives his vehicle or goes to the pre-designated area to retrieve the local inaccessible product **221**, at block **374**. Preferably, the user or the order creation application **400** then directs the user's vehicle to the pre-designated area where the local inaccessible product **221** may be retrieved. The order creation application **400** may direct the user's vehicle using location information from the local or mobile device **200** and provides the user with turn-by-turn directions in response to the location information.

Moving to block **375**, preferably the system or an employee determines that the user or the user's vehicle is at or near the pre-designated area, and the employee is notified of this at block **376**. The determination that the user or the user's vehicle is at or near the pre-designated area may be made either automatically using sensors and/or computers, or manually by employees of the brick-and-mortar retail establishment using vehicle identifying information provided by the application **400**.

Preferably, the system provides the employee with information regarding the order and the local inaccessible product **221** which needs to be moved from the staging area to the pre-designated area, at block **377**. Then, the employee moved the local inaccessible product **221** from the staging area at block **378** and to the pre-designated area at block **380**. Preferably, user identifying information or vehicle identifying information is provided to the employee, such as by displaying this information, at block **379**. In one embodiment, the system uses location information in order to facilitate delivering of the local inaccessible product **221** to the user. Preferably, the location information details the present location of the user or the user's vehicle, and the retail establishment uses this location information to deliver the product **221** to the user.

Moving to block **381**, upon moving the local inaccessible product **221** to the pre-designated area, the employee then confirms the order including the local inaccessible product **221** with the user, at block **381**. Preferably, the system generates an order acceptance and liability waiver at block **382**, and the user indicates acceptance of the order including the local inaccessible product **221** at block **383**. The system then records the order and waiver acceptance at block **384** and the employee provides the order including the local inaccessible product **221** to the user or loads the order including the local inaccessible product **221** into the user's vehicle, at block **385**. Preferably, the user then indicates deliver of the order including the local inaccessible product **221** at block **386**, the system records this delivery at block **387**, generates a receipt notification at block **388** and the load order is completed at block **389**.

Preferably, in one embodiment, the application **400** provides the user with a pre-designated time for retrieving the local inaccessible product **221** at the pre-designated area. In another embodiment, the local device **200** automatically transmits or forwards arrival information to the retail establishment, preferably to a remote server in communication with the retail establishment. Preferably, the arrival information indicates when the user and/or the user's vehicle will arrive, or indicates that the user and/or the user's vehicle have arrived, at the pre-designated area. Upon receiving the arrival information, the retail establishment or employee delivers the local inaccessible product **221** to the user or the user's vehicle using the arrival information.

Those having skill in the art will recognize that the state of the art has progressed to the point where there is little distinction left between hardware and software implementations of aspects of systems; the use of hardware or software is generally (but not always, in that in certain contexts the choice between hardware and software can become significant) a design choice representing cost vs. efficiency tradeoffs. Those having skill in the art will appreciate that there are various vehicles by which processes and/or systems and/or other technologies described herein can be effected (e.g., hardware, software, and/or firmware), and that the preferred vehicle will vary with the context in which the processes and/or systems and/or other technologies are deployed. For example, if an implementer determines that speed and accuracy are paramount, the implementer may opt for a mainly hardware and/or firmware vehicle; alternatively, if flexibility is paramount, the implementer may opt for a mainly software implementation; or, yet again alternatively, the implementer may opt for some combination of hardware, software, and/or firmware. Hence, there are several possible vehicles by which the processes and/or devices and/or other technologies described herein may be effected, none of which is inherently superior to the other in that any vehicle to be utilized is a choice dependent upon the context in which the vehicle will be deployed and the specific concerns (e.g., speed, flexibility, or predictability) of the implementer, any of which may vary. Those skilled in the art will recognize that optical aspects of implementations will typically employ optically-oriented hardware, software, and or firmware.

The foregoing detailed description has set forth various embodiments of the devices and/or processes via the use of block diagrams, flowcharts, and/or examples. Insofar as

such block diagrams, flowcharts, and/or examples contain one or more functions and/or operations, it will be understood by those within the art that each function and/or operation within such block diagrams, flowcharts, or examples can be implemented, individually and/or collectively, by a wide range of hardware, software, firmware, or virtually any combination thereof. In one embodiment, several portions of the subject matter described herein may be implemented via Application Specific Integrated Circuits (ASICs), Field Programmable Gate Arrays (FPGAs), digital signal processors (DSPs), or other integrated formats. However, those skilled in the art will recognize that some aspects of the embodiments disclosed herein, in whole or in part, can be equivalently implemented in integrated circuits, as one or more computer programs running on one or more computers (e.g., as one or more programs running on one or more computer systems), as one or more programs running on one or more processors (e.g., as one or more programs running on one or more microprocessors), as firmware, or as virtually any combination thereof, and that designing the circuitry and/or writing the code for the software and or firmware would be well within the skill of one of skill in the art in light of this disclosure. In addition, those skilled in the art will appreciate that the mechanisms of the subject matter described herein are capable of being distributed as a program product in a variety of forms, and that an illustrative embodiment of the subject matter described herein applies regardless of the particular type of signal bearing medium used to actually carry out the distribution. Examples of a signal bearing medium include, but are not limited to, the following: a computer readable memory medium such as a magnetic medium like a hard disk drive, and solid state drive magnetic tape; an optical medium like a Compact Disc (CD), a Digital Video Disk (DVD), and a Blu-ray Disc; computer memory like random access memory (RAM), flash memory, and read only memory (ROM); and a transmission type medium such as a digital and/or an analog communication medium like a fiber optic cable, a waveguide, a wired communications link, and a wireless communication link.

The herein described subject matter sometimes illustrates different components contained within, or connected with, different other components. It is to be understood that such depicted architectures are merely exemplary, and that in fact many other architectures can be implemented which achieve the same functionality. In a conceptual sense, any arrangement of components to achieve the same functionality is effectively "associated" such that the desired functionality is achieved. Hence, any two components herein combined to achieve a particular functionality can be seen as "associated with" each other such that the desired functionality is achieved, irrespective of architectures or intermediate components. Likewise, any two components so associated can also be viewed as being "operably connected", or "operably coupled", to each other to achieve the desired functionality, and any two components capable of being so associated can also be viewed as being "operably couplable", to each other to achieve the desired functionality. Specific examples of operably couplable include but are not limited to physically mateable and/or physically interacting components and/or wirelessly interactable and/or wirelessly interacting components and/or logically interacting and/or logically interactable components.

Those skilled in the art will recognize that it is common within the art to implement devices and/or processes and/or systems in the fashion(s) set forth herein, and thereafter use engineering and/or business practices to integrate such implemented devices and/or processes and/or systems into more comprehensive devices and/or processes and/or systems. That is, at least a portion of the devices and/or processes and/or systems described herein can be integrated into comprehensive devices and/or processes and/or systems via a reasonable amount of experimentation. Those having skill in the art will recognize that examples of such comprehensive devices and/or processes and/or systems might include—as appropriate to context and application—all or part of devices and/or processes and/or systems of (a) an air conveyance (e.g., an airplane, rocket, hovercraft, helicopter, etc.), (b) a ground conveyance (e.g., a car, truck, locomotive, tank, armored personnel carrier, etc.), (c) a building (e.g., a home, warehouse, office, etc.), (d) an appliance (e.g., a refrigerator, a washing machine, a dryer, etc.), (e) a communications system (e.g., a networked system, a telephone system, a Voice over IP system, etc.), (f) a business entity (e.g., an Internet Service Provider (ISP) entity such as Comcast Cable, Quest, Southwestern Bell, etc.); or (g) a wired/wireless services entity such as Sprint, Cingular, Nextel, etc.), etc.

While particular aspects of the present subject matter described herein have been shown and described, it will be apparent to those skilled in the art that, based upon the teachings herein, changes and modifications may be made without departing from the subject matter described herein and its broader aspects and, therefore, the appended claims are to encompass within their scope all such changes and modifications as are within the true spirit and scope of the subject matter described herein. Furthermore, it is to be understood that the invention is defined by the appended claims.

Accordingly, the invention is not to be restricted except in light of the appended claims and their equivalents.

The invention claimed is:

1. A system for purchasing one or more products comprising:

a remote server connected with a local device that is a mobile device of a user, the remote server comprising a processor-based device configured to:

receive, from the local device of the user in a physical store, a unique user identifier and a digital image associated with a product, the digital image being captured by a camera of the local device;

determine identification information associated with the product from the digital image,

cause the local device to display information associated with the product retrieved from a product database;

place the product in a virtual shopping cart of an order creation application for purchase by the user;

receive, from the local device, a selection of a plurality of fulfillment methods for a plurality of products in the virtual shopping cart and generate an order based on content of the virtual shopping cart, wherein the plurality of products comprises at least one carry out product and at least one non-carry out product, wherein the at least one carry out product comprises a product the user has retrieved from a shelf in the physical store and will carry out of the physical store, and wherein the at least one non-carry out product comprises a product inaccessible or remote to the user in the physical store; and

process payment in full for the at least one carry out product and obtain preauthorization for payment for the at least one non carry out product in a single transaction with one retailer;

provide, upon processing the payment in full, a proof of purchase for the at least one carry out product to be carried out of the physical store and remove the at least one carry out product from an inventory of the physical store; and

forward the order for the at least one non-carry out product to initiate obtaining and delivering the at least one non-carry out product to the user.

2. The system of claim **1**, wherein the digital image comprises a QR code.

3. The system of claim **1**, wherein the digital image comprises a UPC number or other retail product identification.

4. The system of claim **1**, wherein the digital image comprises a digitally encoded pattern.

5. The system of claim **1**, wherein the identification information is located in a publicly accessible medium.

6. The system of claim **5**, wherein the publicly accessible medium is an advertisement or a product display.

7. The system of claim **5**, wherein the publicly accessible medium is an online catalog.

8. The system of claim **1**, wherein the at least one non-carry out product is fulfilled by one of delivering a product within the order to a user specified location, making a product within the order available for later pick up, arranging for recurring delivery of a product within the order to a user specified location, or retrieving a local inaccessible product within the order from storage and delivering the local inaccessible product to a loading location.

9. The system of claim **1**, wherein the identification information is a scanned product identification and wherein a quantity of the product within the order is updated by scanning the product an exact number of times corresponding to an exact number of products to be purchased by the user or by specifying the exact number of products by entering information using a key entry system.

10. The system of claim **1**, wherein products are added to the order by capturing additional identification information of each additional product thereby automatically adding each product to the order.

11. The system of claim **1**, wherein further products are deleted from the order by capturing identification information of each product which the user wishes to delete from the order, thereby automatically deleting the product from the order or deleting by selecting a product in the order and marking it for removal.

12. The system of claim **1**, wherein an amount of the order is calculated and determined based on product prices, taxes, sale promotions, discounts, rebates, coupons, delivery fees, installation fees, warranty fees, local charges, or deposit fees.

13. The system of claim **1**, wherein a user's identity is confirmed by submitting the unique user identifier and login credentials provided by the user to a customer database.

14. The system of claim **13**, wherein the customer database provides a customer identification token in response to receiving the login credentials, wherein the customer identification token can be used to obtain additional secure information about a customer from various information systems that recognize the customer identification token as a valid method for customer identification.

15. The system of claim **1**, wherein the order creation application is further configured to process the payment by electronically using a selected payment method chosen by the user or by selecting payment from a plurality of preregistered payment methods.

16. The system of claim **1**, wherein funds for the order are requested from a financial institution upon receiving an order confirmation from the user.

17. The system of claim **16**, wherein the order is transferred along with a selected payment method and order fulfillment preferences to a payment processing application, wherein acceptance of payment is made via the payment processing application, wherein a payment confirmation is sent to the order creation application, and wherein a proof of purchase is provided to the user.

18. The system of claim **17**, wherein the payment method is entered by keying in or scanning payment information from a medium.

19. The system of claim **17**, wherein the payment method is selected from a plurality of preregistered methods of payment associated with a user account.

20. The system of claim **1**, wherein payment is completed for the order via a payment processing application that is connected to a financial institution, wherein the order creation application provides payment information to the payment processing application which in turn sends payment information to the financial institution and receives authorization information from the financial institution.

21. The system of claim **20**, wherein the order is sent to an order management system upon receiving authorization from the financial institution.

22. The system of claim **21**, wherein an order fulfillment system delivers the product to the user according to a selected order fulfillment method.

23. A method for purchasing one or more products comprising:

receiving, from a local device of a user in a physical store, a unique user identifier and a digital image associated with a product; the digital image being captured by a camera of a mobile device of the user;

determining identification information associated with the product from the digital image;

causing the local device to display information associated with the product retrieved from a product database;

placing the product in a virtual shopping cart of an order creation application for purchase by the user;

receiving, from the local device, a selection of a plurality of fulfillment methods for a plurality of products in the virtual shopping cart and generating an order based on content of the virtual shopping cart, wherein the plurality of products comprises at least one carry out product and at least one non-carry out product, wherein the at least one carry out product comprises a product the user has retrieved from a shelf in the physical store and will carry out of the physical store, and wherein the at least one non-carry out product comprises a product inaccessible or remote to the user in the physical store; and

processing payment in full for the at least one carry out product and obtaining preauthorization for payment for the at least one non-carry out product in a single transaction with one retailer;

providing, upon processing the payment in full, a proof of purchase for the at least one carry out product to be carried out of the physical store and removing the at least one carry out product from an inventory of the physical store; and

forwarding the order for the at least one non-carry out product to initiate obtaining and delivering the at least one non-carry out product to the user.

* * * * *

UNITED STATES PATENT AND TRADEMARK OFFICE

CERTIFICATE OF CORRECTION

PATENT NO. : 11,151,544 B2
APPLICATION NO. : 15/101376
DATED : October 19, 2021
INVENTOR(S) : Vadim Grabovski et al.

It is certified that error appears in the above-identified patent and that said Letters Patent is hereby corrected as shown below:

In the Claims

In Claim 1, Column 32, Line 47, delete “image,” and insert -- image; --
In Claim 1, Column 32, Line 66, delete “non carry” and insert -- non-carry --
In Claim 23, Column 34, Line 34, delete “product;” and insert -- product, --

Signed and Sealed this
Nineteenth Day of April, 2022

Katherine Kelly Vidal

Katherine Kelly Vidal
Director of the United States Patent and Trademark Office