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(54) **COPY AND PASTE BETWEEN DEVICES**

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See application file for complete search history.

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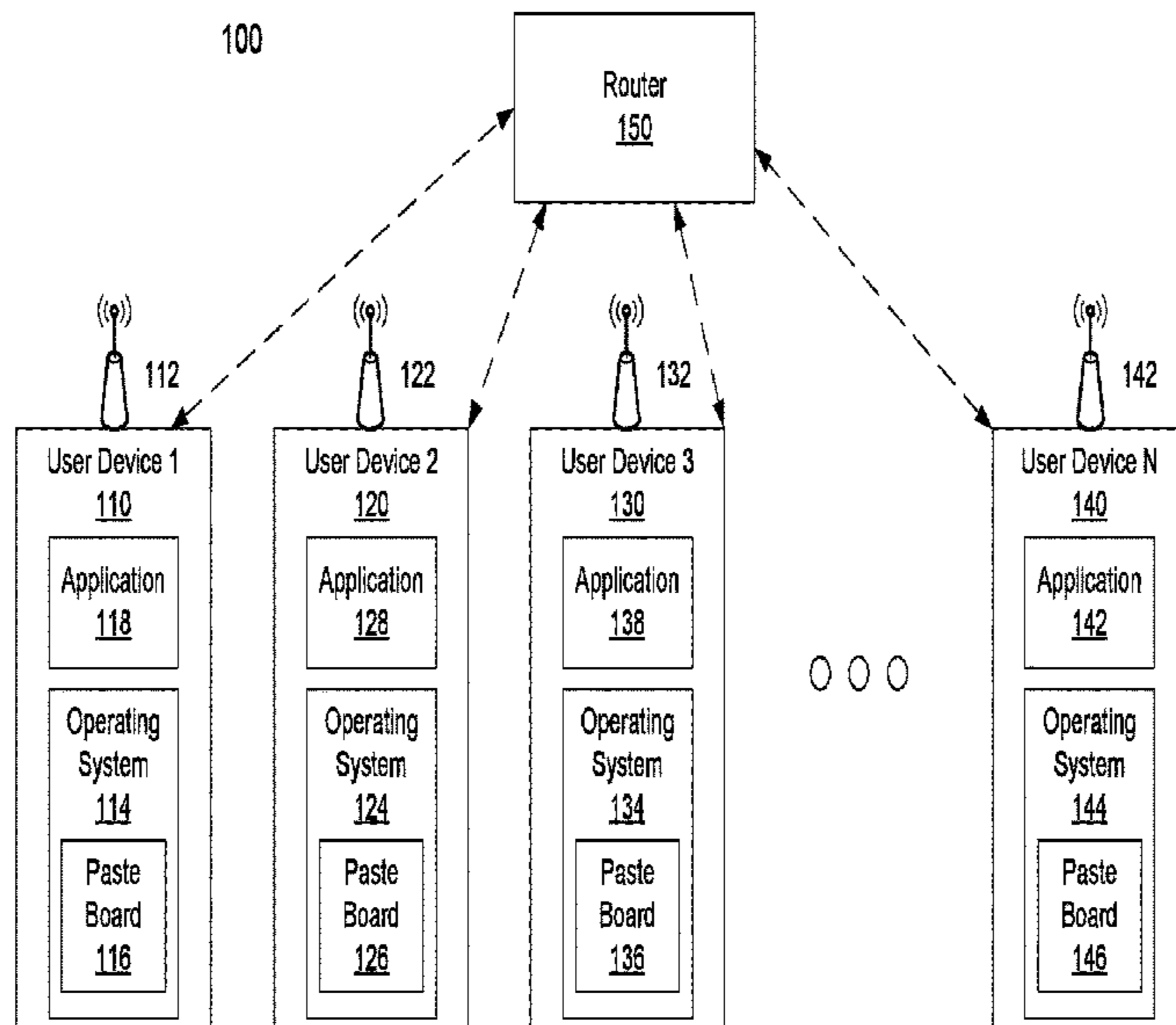
*Primary Examiner* — Md K Talukder

(74) *Attorney, Agent, or Firm* — Invoke

(57) **ABSTRACT**

A device may comprise at least one wireless transceiver, a memory configured to store a local pasteboard, and a processor. The processor may be configured to receive local selections of data to be placed on a local pasteboard, broadcast advertisements indicating that the local data is on the local pasteboard, and wirelessly transmit the local data to remote device pasteboards. The processor may also be configured to receive advertisements indicating that remote data is available on remote pasteboards of other devices, request the remote data in response to a paste command, wirelessly receive the remote data, and paste the remote data.

**20 Claims, 8 Drawing Sheets**



**Related U.S. Application Data**

continuation of application No. 15/191,165, filed on Jun. 23, 2016, now Pat. No. 9,967,697, which is a continuation of application No. 15/168,183, filed on May 30, 2016, now abandoned.

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*G06F 3/0481* (2013.01)  
*H04W 48/10* (2009.01)  
*H04W 84/12* (2009.01)
- (52) **U.S. Cl.**  
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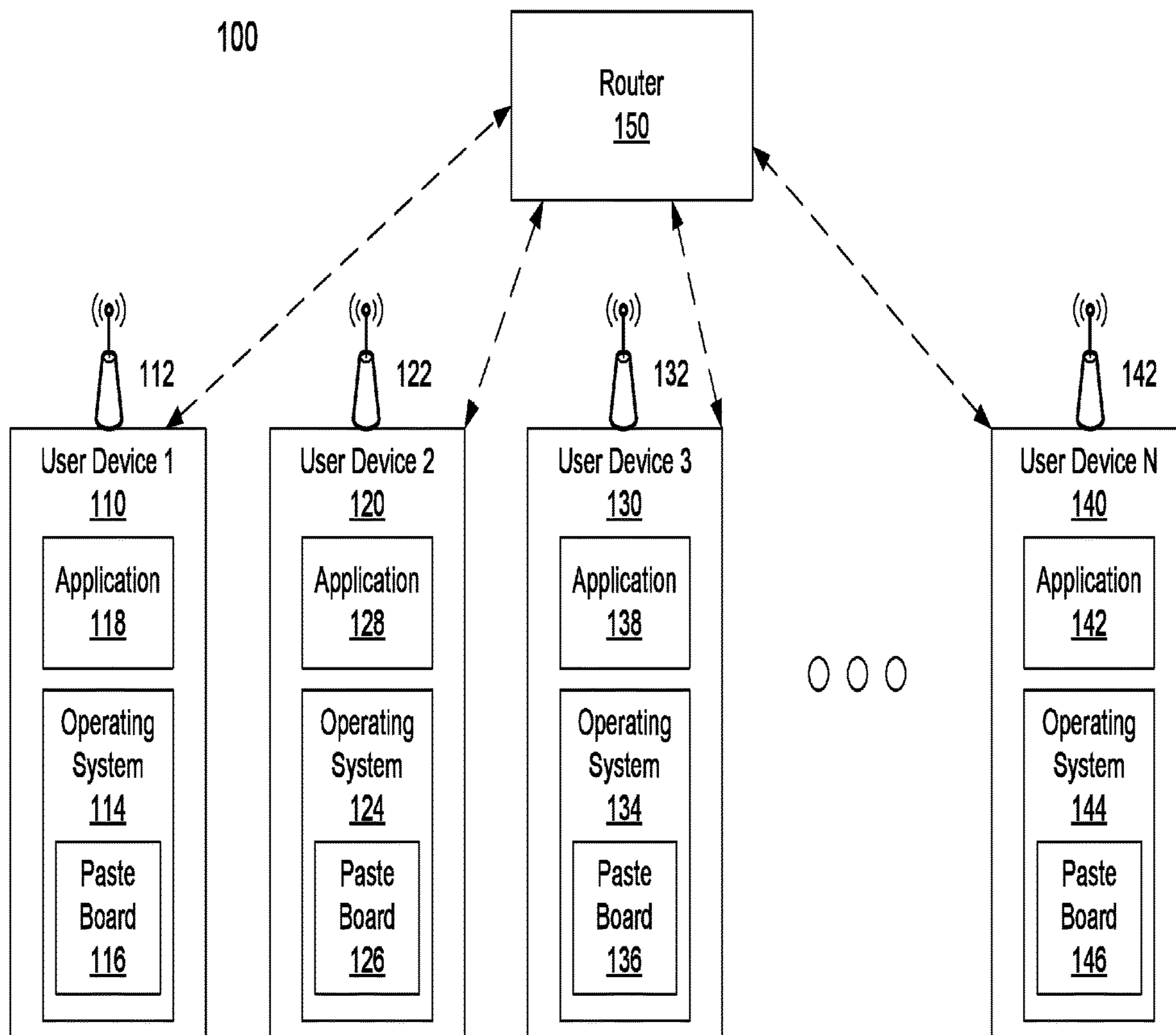


FIG. 1

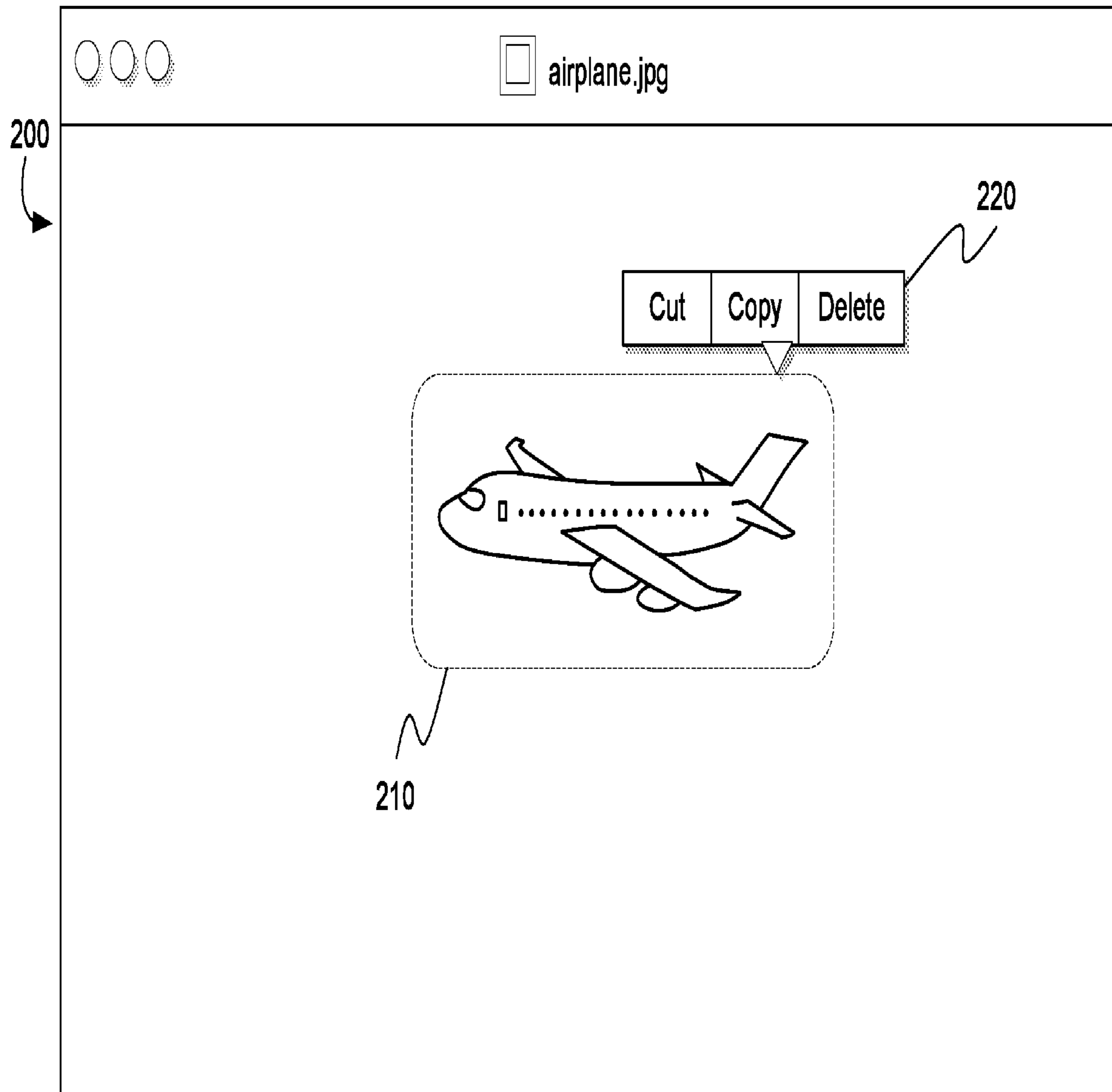


FIG. 2

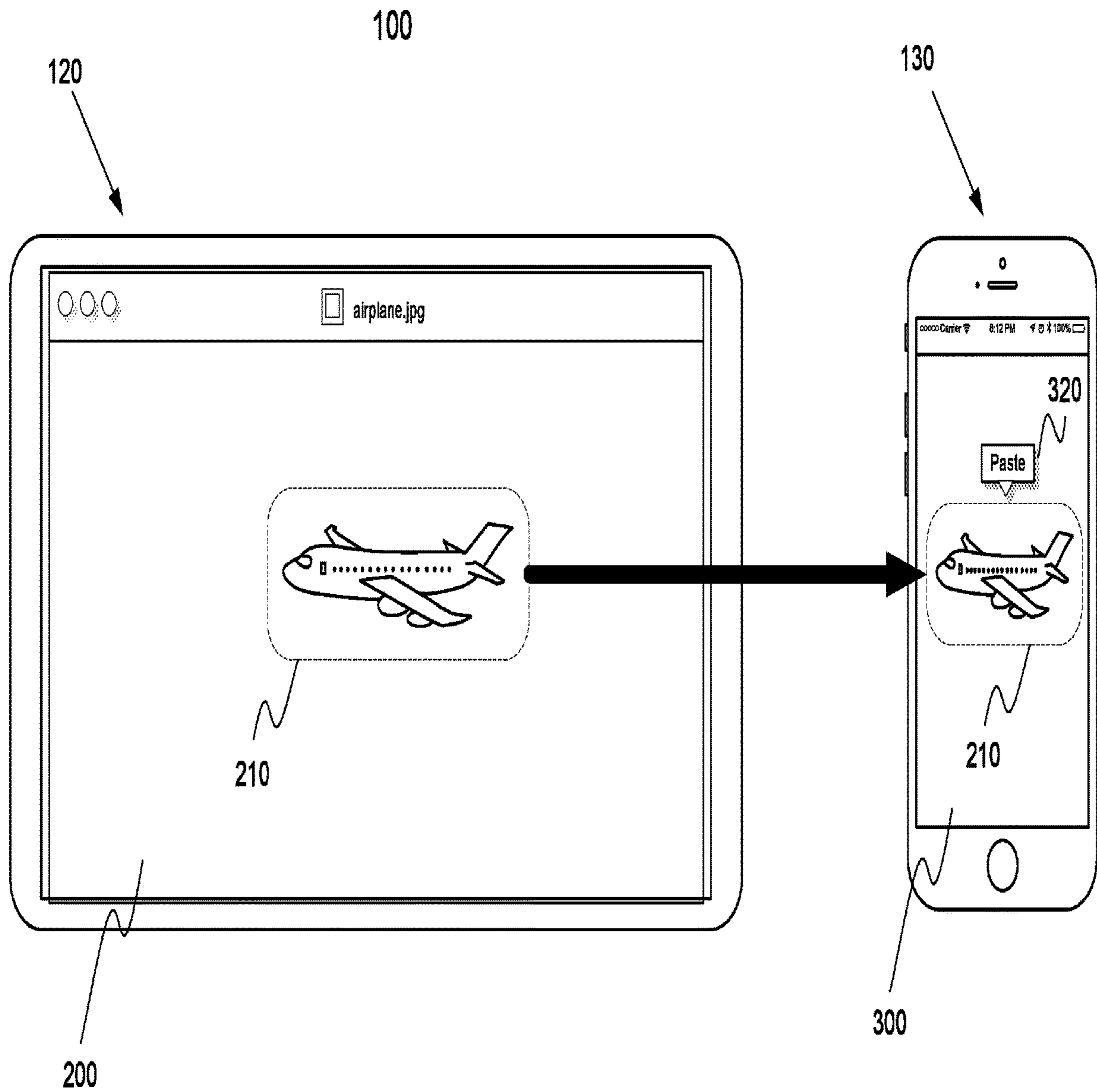


FIG. 3

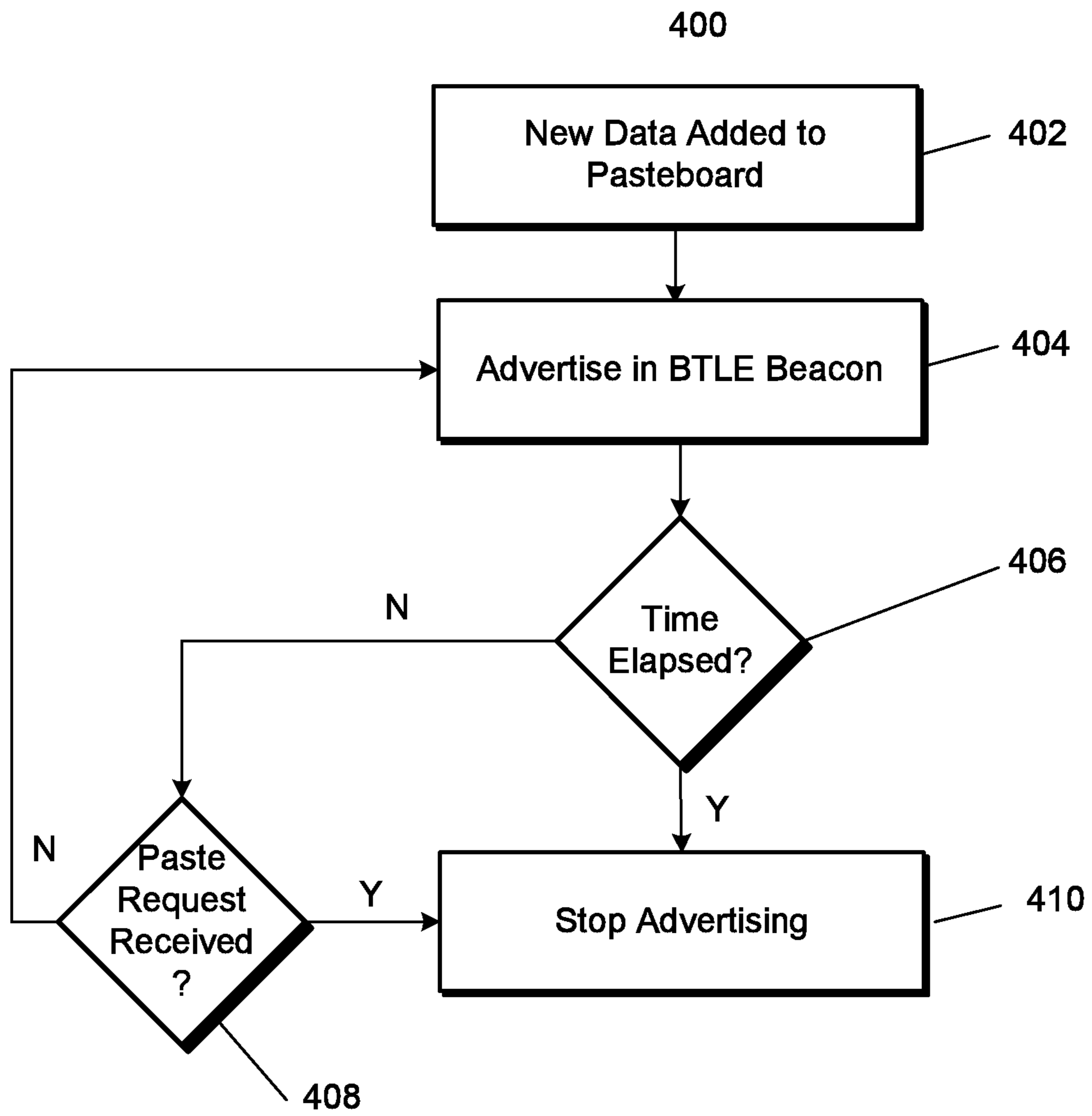


FIG. 4

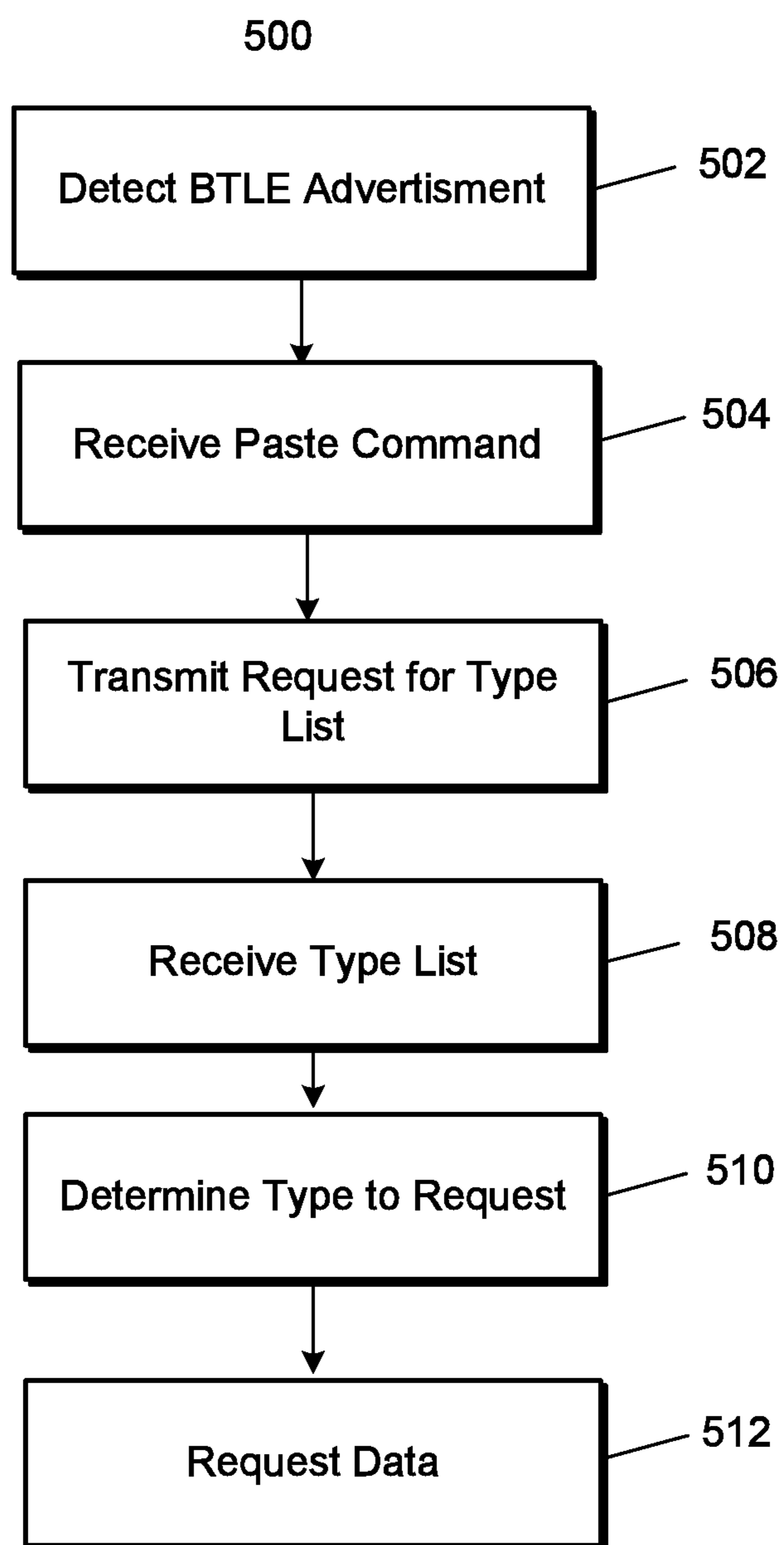


FIG. 5

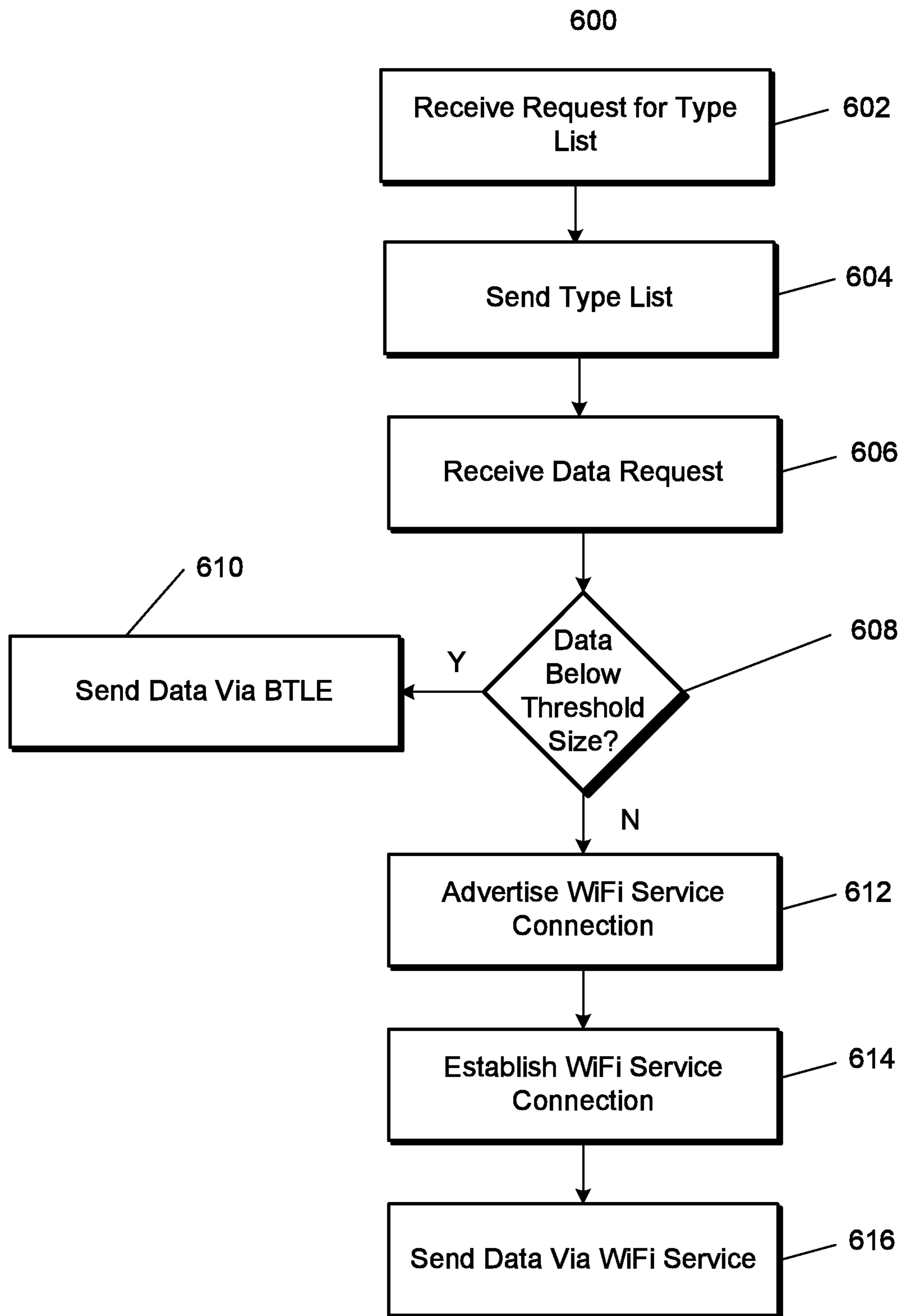


FIG. 6



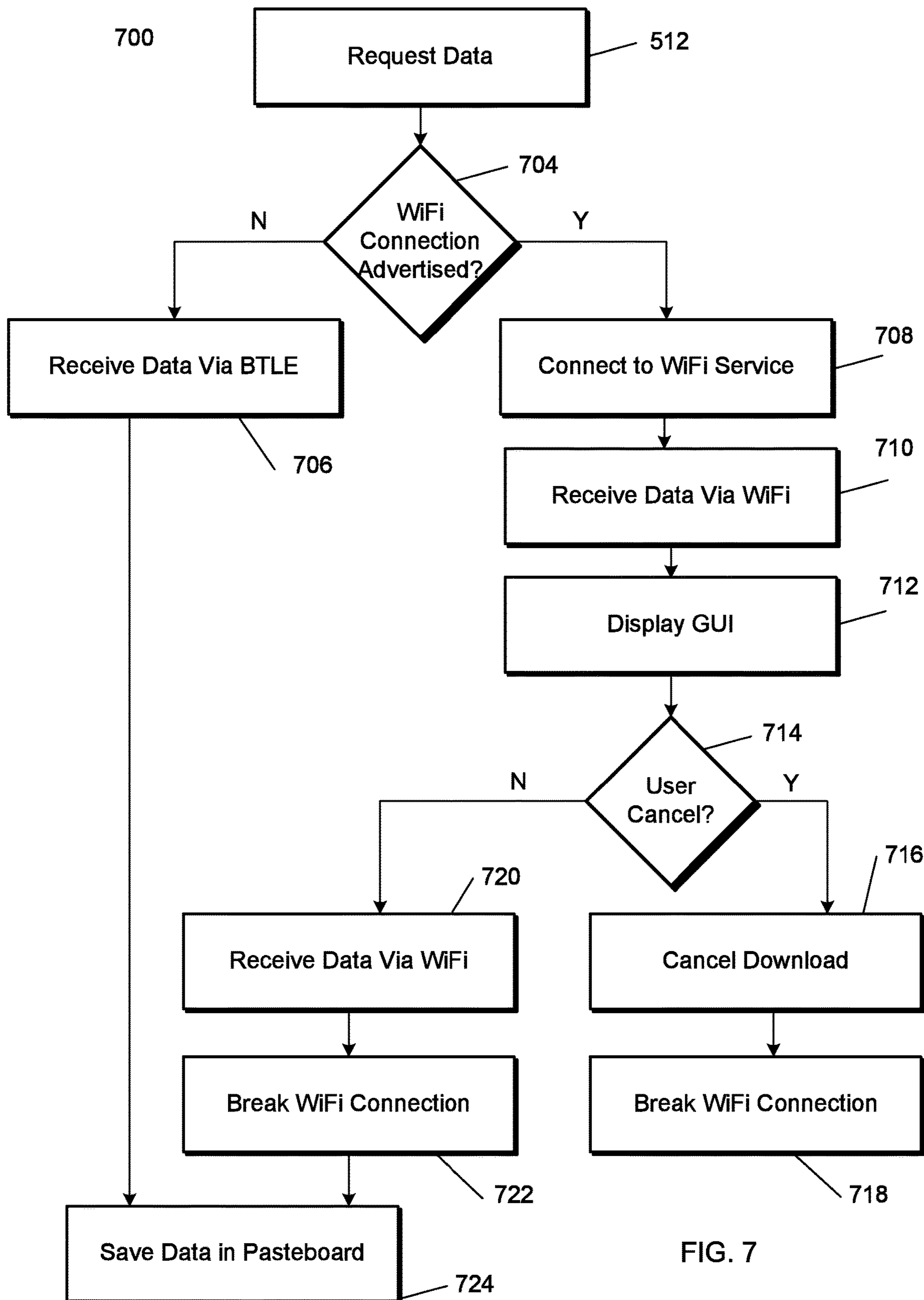


FIG. 7

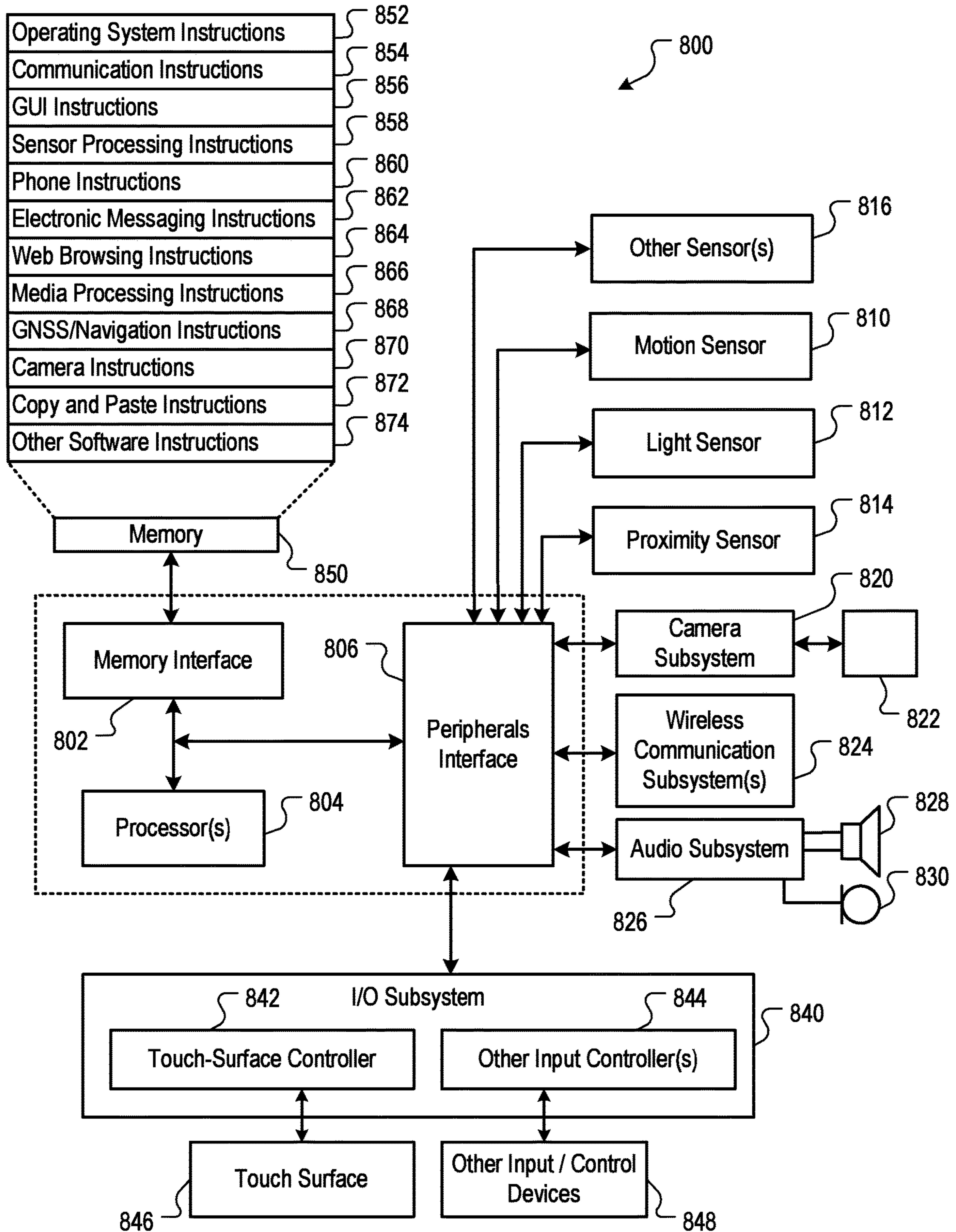


FIG. 8

**1****COPY AND PASTE BETWEEN DEVICES**INCORPORATION BY REFERENCE;  
DISCLAIMER

Each of the following applications are hereby incorporated by reference: application Ser. No. 15/965,594 filed on Apr. 27, 2018; application Ser. No. 15/191,165 filed on Jun. 23, 2016; application Ser. No. 15/168,183 filed on May 30, 2016. The Applicant hereby rescinds any disclaimer of claim scope in the parent application(s) or the prosecution history thereof and advises the USPTO that the claims in this application may be broader than any claim in the parent application(s).

## TECHNICAL FIELD

The disclosure generally relates to data transfer between devices.

## BACKGROUND

Computing devices such as personal computers, smart phones, tablets, and other devices are commonly available, and in many cases, multiple computing devices may be in close proximity to one another. Sometimes a single user may use multiple computing devices in a short span of time. For example, the user may be using an application on a laptop and may switch to a tablet or smart phone to use a different application. In such cases, data transfer between the devices may not be straightforward, and may often require the user to perform tasks involving multiple steps and/or multiple applications on each of the devices.

## SUMMARY

In some embodiments, computing devices may be configured to share contents of their clipboard or pasteboard with other computing devices. A user may select data in an application on a first device, such as text or graphics, for example, and enter a cut or copy command to place the data on the pasteboard. In addition to placing the data on the local pasteboard, this action may cause the first device to advertise the presence of the pasteboard data to other devices. The user may enter a paste command on a second device. This paste command may cause the second device to obtain the pasteboard data from the first device and paste the data into an application on the second device in much the same way as if the data had been captured into the second device's pasteboard from an application on the second device.

Particular implementations provide at least the following advantages: Users may seamlessly cut or copy data on one device and paste it on another device. Users may thereby transfer data between devices in proximity to one another that share a user account, for example. Transfers may occur transparently to the user. Transfers may be performed using low energy communications techniques. In cases where the data being transferred is large in size, transfers may be performed using high speed communications techniques, and/or a user interface indicating transfer progress and/or allowing user cancellation of the transfer may be provided.

Details of one or more implementations are set forth in the accompanying drawings and the description below. Other features, aspects, and potential advantages will be apparent from the description and drawings, and from the claims.

## DESCRIPTION OF DRAWINGS

FIG. 1 is an example system for copying and pasting between devices.

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FIG. 2 is an example graphical user interface for copying and pasting between devices.

FIG. 3 is an example data transfer mechanism for copying and pasting between devices.

FIG. 4 is a flow diagram of an example process for advertising the availability of content for pasting from a first device to a second device.

FIG. 5 is a flow diagram of an example process for requesting data to be pasted from another device.

FIG. 6 is a flow diagram of an example process for sending cut or copied data to another device.

FIG. 7 is a flow diagram of an example process for sending cut or copied data above a threshold size to another device.

FIG. 8 is an example device configured for copying and pasting between devices.

Like reference symbols in the various drawings indicate like elements.

## DETAILED DESCRIPTION

## Overview

FIG. 1 illustrates an example network **100** of computing devices. A computing device may be one of a variety of electronic devices including, but not limited to, laptop computers, desktop computers, computer terminals, television systems, tablet computers, e-book readers, smart phones, watches, and wearable computers. Two or more computing devices, such as device **1** (e.g., a laptop computer) **110**, device **2** (e.g., a tablet) **120**, device **3** (e.g., a smart phone) **130**, and device **N** (e.g., a desktop computer) may be in proximity with one another. Each device may include at least one wireless transceiver **112/122/132/142**, for example a Bluetooth low energy (BTLE) transceiver or other transceiver. Devices may be considered to be in proximity with one another when they are in communication range of one another through their respective BTLE transceivers. In addition to communicating with one another using BTLE, devices **110/120/130/140** may optionally connect with a local area network (LAN) using a wired or wireless router **150** or other networking device. For example, devices **110/120/130/140** may access the Internet or another wide area network (WAN) using the router **150**.

Each device **110/120/130/140** may include an operating system **114/124/134/144** configured to facilitate general device operation and user interaction with the device. The operating system **114/124/134/144** may include a pasteboard **116/126/136/146**. The pasteboard **116/126/136/146** may be a portion of device **110/120/130/140** memory, a file in a file system of device **110/120/130/140**, or some other data storage element, configured to store data and facilitate cut, copy, and/or paste operations. In some embodiments, the pasteboard **116/126/136/146** may be provided by a separate application from the operating system itself. Each device **110/120/130/140** may also run one or more applications **118/128/138/148**. A user may cut and/or copy data from an application, causing the data to appear on the pasteboard. The user may paste the data in the pasteboard into the same application or a different application from which the data originated.

FIG. 2 illustrates an example graphical user interface (GUI) **200** which may be displayed on a device (e.g., tablet **120** of network **100** or any other device). A user may interact with the tablet **120** to select data **210**, for example an image or a portion of an image. The selection may prompt the tablet **120** to present a menu **220** including cut, copy, and other

options. When a user selects cut or copy, the selected data **210** may be placed on the pasteboard **126**. In this example, the GUI **200** is an interface for an image viewing or editing application **128**, although a GUI providing similar functionality may be provided for other applications as well.

FIG. **3** illustrates an example of copying data on a first device (e.g., tablet **120** of network **100**) and pasting it on a second device (e.g., smart phone **130** of network **100**). As described with respect to FIG. **2**, a user may copy selected data **210** using a menu **220** of a GUI **200** of the first device **120**. Then, the user may interact with a GUI **300** of the second device **130** to enter a paste command (e.g., through paste menu **320** or using some other command). As described in greater detail below, the second device **130** may learn of the data on the first device's pasteboard **126**, receive the data, and add the data to the second device's pasteboard **136**. The paste command may paste the data that originated on the first device **120** into an application **128** of the second device **130**. The data that originated on the first device **120** may persist in the second device's pasteboard **136** as if it had been originally cut or copied using the second device **130**. Issuing a paste command through paste menu **320** is shown as an example, but a user may trigger the remote paste in other ways. For example, after data is copied on the first device, and the first device advertises the availability of the data, the second device **130** may receive the advertisement and generate a prompt asking the user whether the data should be pasted onto the second device **130**. In another example, a user may issue a command using a keyboard of the second device **130** (e.g., command-c or control-c).

#### Example Processes

FIG. **4** is a flow diagram of an example copy and advertise process **400** involving a first device **120**. While this process **400** is presented as being performed by the first device **120**, any device in network **100** may behave similarly when data is cut or copied on the device. The process **400** may begin when data is added to the device's pasteboard **402**. For example, a user may select data within an application and enter a cut or copy command (e.g., through interaction with a GUI **200** as described above), causing device **120** to place the selected data on the pasteboard **126**.

When data is added to the pasteboard **126**, device **120** may advertise the presence of such data **404**. For example, the advertisement may be inserted into BTLE beacon data also used by other processes. Some devices in network **100** may periodically transmit a handoff beacon payload. A handoff beacon may be, for example, a BTLE advertising packet periodically transmitted by device **120**. The handoff beacon may include continuity data facilitating transfer of application operational states between devices. Other devices may likewise periodically transmit beacon data for similar functions or other reasons. The packet may include, for example, an activity identifier identifying a first application and the activity performed in the first application, a flag that is used to indicate when the activity identifier includes a representation of domain name for an online resource related to the activity, a timestamp for the activity/activity information, and/or other data. The advertisement may be inserted into a transmission including handoff beacon data or other beacon data. For example, the advertisement may be encoded into a handoff beacon advertising packet, and the same packet may be used to transmit both activity continuity data and pasteboard availability data. In some embodiments, the advertisement may be inserted into a periodically transmitted activity advertisement message of

the type described in U.S. Publication No. 2015/0350355, entitled "Activity Continuation Between Electronic Devices," and U.S. Publication No. 2015/0373084, entitled "Forwarding Activity-Related Information From Source Electronic Devices to Companion Electronic Devices," the entirety of each of which is incorporated by reference herein.

The advertisement may be inserted **404** into beacon payloads sent by device **120** for a limited period of time. For example, after a predefined amount of time elapses **406** (e.g., 2 minutes or some other length of time), advertisement may no longer be added to subsequent beacon payloads **410**. In some embodiments, the length of time may be a default length or may be a selectable length specified by a user through interaction with a GUI. Beacon payloads may be broadcast by device **120** without being intended for receipt by any specific other device (i.e., they may be advertised to any device that may happen to be listening).

In some cases, another device (e.g., second device **130**) may request to paste data from the first device **120** pasteboard **126**, and this request may be received **408** at first device **120**. After the request is received, advertisement may no longer be added to subsequent beacon transmissions **410**, and further processing (described below) may be performed by first device **120** and/or second device **130** to paste data on the second device **130**. In other embodiments, first device **120** may continue to advertise the presence of pasteboard data for the remainder of the predetermined time period even after a paste request is received. This may allow additional devices (e.g., device **110** or device **140** of FIG. **1**) to paste data from first device **120** pasteboard **126** as well.

FIG. **5** is a flow diagram of an example paste request process **500** involving a second device **130**. While this process **500** is presented as being performed by the second device **130**, any device in network **100** may behave similarly when a paste command is received on the device and another device in network **100** is broadcasting a beacon transmission including an advertisement. Second device **130** may receive the beacon transmission including the advertisement **502**. In some embodiments, second device **130** may only process the advertisement and/or perform the following actions **504-512** when the second device **130** is associated with the same user account or other common identifier as the first device **120**. For example, a user may have previously logged into a user account on both devices **120/130** (e.g., an Apple ID or other user account). In some embodiments, devices **120/130** may encrypt data exchanged between one another so that only devices associated with the same user account or other common identifier may decrypt and use the data. In some embodiments, second device **130** may only process the advertisement and/or perform the following actions **504-512** when shared copy and paste functionality is enabled in a user account setting and/or device setting. Such settings may be user-selectable through interaction with a GUI or may be default settings, for example.

Second device **130** may receive a paste command (e.g., through interaction with GUI **300** as described above) **504** during the time period in which the advertisement is being broadcast by first device **120** and received by second device **130**. Given that the two devices **120/130** are associated with the same user account, and given that the paste command is received shortly after the data is added to the first device **120** pasteboard **126** (e.g., during the time period in which the advertisement is being broadcast by first device **120** and received by second device **130**), it may be assumed that the user intends to transfer pasteboard **126** content to second device **130** pasteboard **136** and paste it. Second device **130** may send a request for more information to first device **120**

with BTLE or other connection **506**; For example, second device **130** may request a type list for the data on first device **120** pasteboard **126**. The type list may include information about the type of data available on pasteboard **126** and/or information about the size of the data. For example, if text was cut or copied onto pasteboard **126**, the type list may include plain text and rich text entries for the text data. If an image was cut or copied onto pasteboard **126**, the type list may include a variety of image formats (e.g., .gif, .jpg, .png, etc.) for the image data. Allowing the second device **130** to request type data, rather than including it in the advertisement, may reduce advertisement bit size requirements in some embodiments. However, in some embodiments, the advertisement may include type data, allowing actions related to requesting and receiving type data described herein to be omitted.

In some embodiments, more than one device associated with the user account (e.g. first device **120** and a third device **110**) may broadcast advertisements during the same time period in which the paste command is received **504**. In this situation, second device **130** may send the request **506** to whichever device **110/120** sent an advertisement that was first detected by second device **130** most recently. That is, whichever device **110/120** started broadcasting the advertisement last. This may provide a user experience consistent with copying and pasting on a single device as is known in the art, wherein if a user copies first data, and then copies second data without pasting first data, the second data is the data that is eventually pasted. In some embodiments, the advertisements may include time stamps indicating when the data was initially cut or copied which may be used by second device **130** to select the newest data.

First device **120** may receive the request for the type list and send the type list in response (see FIG. **6**). Second device **130** may receive the type list through BTLE or other connection **508**. Second device **130** may examine the type list to determine which type(s) of data to request **510**. For example, some devices and/or applications may only be able to use a subset of the available data (e.g., only text and no graphics, only plain text and not rich text, only certain graphic or video or other file type formats, etc.). In these cases, second device **130** may determine that only a subset of the available types is to be requested. In other cases, second device **130** may determine that all types of available data are to be requested. Second device **130** may send a request for the determined data to first device **120** with BTLE or other connection **512**. FIG. **6** is a flow diagram of an example data transfer process **600** involving a first device **120**. While this process **600** is presented as being performed by the first device **120**, any device in network **100** may behave similarly when requests for type lists and/or data transfers are received. First device **120** may receive a request for type list from another device (e.g., second device **130** as described above) through BTLE or other connection **602**. First device **120** may send the type list for the pasteboard **126** using BTLE or other connection in response **604**. The requesting device (e.g., second device **130**) may send a request for pasteboard data of a specified type, as described above, and first device **120** may receive this request through BTLE or other connection **606**. In response to this request, first device **120** may initiate transfer of the requested data from pasteboard **126**.

In some embodiments, mode of data transfer from pasteboard **126** of first device **120** to pasteboard **136** of second device **130** may depend on the size of the data being transferred. For example, a threshold data size may be established (e.g., 10 kB or some other size). In some

embodiments, the threshold data size may be a default size or may be a selectable size specified by a user through interaction with a GUI. First device **120** may determine whether the requested pasteboard data to be sent is below the threshold size **608**. If so, the requested pasteboard data may be sent using BTLE (or another low energy connection, e.g., the connection used to send advertisements) **610**. If not, first device **120** may use a different (e.g., higher energy) connection to send the data.

For example, first device **120** and second device **130** may establish a direct WiFi connection between one another to transfer larger amounts of data. First device **120** may make available a WiFi service connection and broadcast a WiFi service availability advertisement using BTLE or other connection **612**. Second device **130** may connect to the WiFi service provided by first device **120** (see FIG. **7**), and the connection between the two devices may be established **614**. Once the connection is established, first device **120** may send pasteboard contents to second device **130** using the WiFi connection **616**. In some embodiments, the WiFi service established between the devices **120/130** may coexist with network **100** WiFi through the use of time division or other multiplexing techniques, for example allowing devices **120/130** to continue to communicate with router **150** during the data transfer.

FIG. **7** is a flow diagram of an example data transfer process **700** involving a second device **130**. While this process **600** is presented as being performed by the second device **130**, any device in network **100** may behave similarly to receive pasteboard data from another device (e.g., first device **120** as described above with respect to FIG. **6**). Second device **130** may request data (e.g., as described above with respect to FIG. **5**) **512**. If second device **130** does not detect a WiFi service advertisement **704**, it may instead receive pasteboard data from first device **120** sent in response to the request **706**.

However, if second device **130** detects a WiFi service advertisement **704**, it may connect to first device **120** through the advertised WiFi service **708**. As discussed above with respect to FIG. **6**, once the connection is established, first device **120** may send pasteboard data through the connection, and second device **130** may receive the data **710**. In some embodiments, second device **130** may display a GUI **712** while the pasteboard data is being transferred. The GUI may include an indication of data transfer progress (e.g., a percentage complete and/or progress bar) and/or an option to cancel the transfer (e.g., a "cancel" button). If the cancel button is selected by a user **714**, second device **130** may stop the data transfer **716** and, in some embodiments, break the WiFi service connection **718**. Otherwise, second device **130** may receive the pasteboard data through WiFi **720** and, in some embodiments, break the WiFi service connection after the transfer is complete **722**. In some embodiments, the WiFi service connection need not be broken **718/722** and may remain open for some predetermined period of time, may be used to facilitate future pasteboard data exchanges, and/or may be used for other functions.

Whether the pasteboard data is received through BTLE or WiFi, after the transfer is complete, second device **130** may save the data in its own pasteboard **724** and paste it into an application in response to the user's original paste command. The data may remain in the second device pasteboard **136** as if it had been originally cut or copied locally on second device **130**.

#### Graphical User Interfaces

This disclosure above describes various Graphical User Interfaces (GUIs) for implementing various features, pro-

cesses or workflows. These GUIs can be presented on a variety of electronic devices including but not limited to laptop computers, desktop computers computer terminals, television systems, tablet computers, e-book readers and smart phones. One or more of these electronic devices can include a touch-sensitive surface. The touch-sensitive surface can process multiple simultaneous points of input, including processing data related to the pressure, degree or position of each point of input. Such processing can facilitate gestures with multiple fingers, including pinching and swiping.

When the disclosure refers to “select” or “selecting” user interface elements in a GUI, these terms are understood to include clicking or “hovering” with a mouse or other input device over a user interface element, or touching, tapping or gesturing with one or more fingers or stylus on a user interface element. User interface elements can be virtual buttons, menus, selectors, switches, sliders, scrubbers, knobs, thumbnails, links, icons, radio buttons, checkboxes and any other mechanism for receiving input from, or providing feedback to a user.

#### Example System Architecture

FIG. 8 is a block diagram of an example computing device 800 that may implement the features and processes of FIGS. 1-7. For example, computing device 800 may serve as one or more user devices 110-140 of network 100. The computing device 800 may include a memory interface 802, one or more data processors, image processors, and/or central processing units 804, and a peripherals interface 806. The memory interface 802, the one or more processors 804, and/or the peripherals interface 806 may be separate components or may be integrated in one or more integrated circuits. The various components in the computing device 800 may be coupled by one or more communication buses or signal lines.

Sensors, devices, and subsystems may be coupled to the peripherals interface 806 to facilitate multiple functionalities. For example, a motion sensor 810, a light sensor 812, and a proximity sensor 814 may be coupled to the peripherals interface 806 to facilitate orientation, lighting, and proximity functions. Other sensors 816 may also be connected to the peripherals interface 806, such as a global navigation satellite system (GNSS) (e.g., GPS receiver), a temperature sensor, a biometric sensor, magnetometer, or other sensing device, to facilitate related functionalities.

A camera subsystem 820 and an optical sensor 822, e.g., a charged coupled device (CCD) or a complementary metal-oxide semiconductor (CMOS) optical sensor, may be utilized to facilitate camera functions, such as recording photographs and video clips. The camera subsystem 820 and the optical sensor 822 may be used to collect images of a user to be used during authentication of a user, e.g., by performing facial recognition analysis.

Communication functions may be facilitated through one or more wireless communication subsystems 824, which can include radio frequency receivers and transmitters and/or optical (e.g., infrared) receivers and transmitters. For example, the BTLE and/or WiFi communications described above may be handled by wireless communication subsystems 824. The specific design and implementation of the communication subsystems 824 may depend on the communication network(s) over which the computing device 800 is intended to operate. For example, the computing device 800 may include communication subsystems 824 designed to operate over a GSM network, a GPRS network,

an EDGE network, a WiFi or WiMax network, and a Bluetooth™ network. In particular, the wireless communication subsystems 824 may include hosting protocols such that the device 800 can be configured as a base station for other wireless devices and/or to provide a WiFi service as described above.

An audio subsystem 826 may be coupled to a speaker 828 and a microphone 830 to facilitate voice-enabled functions, such as speaker recognition, voice replication, digital recording, and telephony functions. The audio subsystem 826 may be configured to facilitate processing voice commands, voiceprinting, and voice authentication, for example.

The I/O subsystem 840 may include a touch-surface controller 842 and/or other input controller(s) 844. The touch-surface controller 842 may be coupled to a touch surface 846. The touch surface 846 and touch-surface controller 842 may, for example, detect contact and movement or break thereof using any of a plurality of touch sensitivity technologies, including but not limited to capacitive, resistive, infrared, and surface acoustic wave technologies, as well as other proximity sensor arrays or other elements for determining one or more points of contact with the touch surface 846.

The other input controller(s) 844 may be coupled to other input/control devices 848, such as one or more buttons, rocker switches, thumb-wheel, infrared port, USB port, and/or a pointer device such as a stylus. The one or more buttons (not shown) may include an up/down button for volume control of the speaker 828 and/or the microphone 830.

In one implementation, a pressing of the button for a first duration may disengage a lock of the touch surface 846; and a pressing of the button for a second duration that is longer than the first duration may turn power to the computing device 800 on or off. Pressing the button for a third duration may activate a voice control, or voice command, module that enables the user to speak commands into the microphone 830 to cause the device to execute the spoken command. The user may customize a functionality of one or more of the buttons. The touch surface 846 can, for example, also be used to implement virtual or soft buttons and/or a keyboard.

In some implementations, the computing device 800 may present recorded audio and/or video files, such as MP3, AAC, and MPEG files. In some implementations, the computing device 800 may include the functionality of an MP3 player, such as an iPod™. The computing device 800 may, therefore, include a 36-pin connector that is compatible with the iPod. Other input/output and control devices may also be used.

The memory interface 802 may be coupled to memory 850. The memory 850 may include high-speed random access memory and/or non-volatile memory, such as one or more magnetic disk storage devices, one or more optical storage devices, and/or flash memory (e.g., NAND, NOR). The memory 850 may store an operating system 852, such as Darwin, RTXC, LINUX, UNIX, OS X, WINDOWS, or an embedded operating system such as VxWorks.

The operating system 852 may include instructions for handling basic system services and for performing hardware dependent tasks. In some implementations, the operating system 852 may be a kernel (e.g., UNIX kernel). In some implementations, the operating system 852 may include instructions for performing voice authentication. For example, operating system 852 may implement the copy and paste features as described with reference to FIGS. 1-7.

The memory **850** may also store communication instructions **854** to facilitate communicating with one or more additional devices, one or more computers and/or one or more servers. The memory **850** may include graphical user interface instructions **856** to facilitate graphic user interface processing; sensor processing instructions **858** to facilitate sensor-related processing and functions; phone instructions **860** to facilitate phone-related processes and functions; electronic messaging instructions **862** to facilitate electronic-messaging related processes and functions; web browsing instructions **864** to facilitate web browsing-related processes and functions; media processing instructions **866** to facilitate media processing-related processes and functions; GNSS/Navigation instructions **868** to facilitate GNASS and navigation-related processes and instructions; and/or camera instructions **870** to facilitate camera-related processes and functions.

The memory **850** may store copy and paste instructions **872** to facilitate other processes and functions, such as the copy and paste processes and functions as described with reference to FIGS. 1-7.

The memory **850** may also store other software instructions **874**, such as web video instructions to facilitate web video-related processes and functions; and/or web shopping instructions to facilitate web shopping-related processes and functions. In some implementations, the media processing instructions **866** may be divided into audio processing instructions and video processing instructions to facilitate audio processing-related processes and functions and video processing-related processes and functions, respectively.

Each of the above identified instructions and applications may correspond to a set of instructions for performing one or more functions described above. These instructions need not be implemented as separate software programs, procedures, or modules. The memory **850** may include additional instructions or fewer instructions. Furthermore, various functions of the computing device **800** may be implemented in hardware and/or in software, including in one or more signal processing and/or application specific integrated circuits.

While various embodiments have been described above, it should be understood that they have been presented by way of example and not limitation. It will be apparent to persons skilled in the relevant art(s) that various changes in form and detail can be made therein without departing from the spirit and scope. In fact, after reading the above description, it will be apparent to one skilled in the relevant art(s) how to implement alternative embodiments.

In addition, it should be understood that any figures which highlight the functionality and advantages are presented for example purposes only. The disclosed methodology and system are each sufficiently flexible and configurable such that they may be utilized in ways other than that shown.

Although the term “at least one” may often be used in the specification, claims and drawings, the terms “a”, “an”, “the”, “said”, etc. also signify “at least one” or “the at least one” in the specification, claims and drawings.

Finally, it is the applicant’s intent that only claims that include the express language “means for” or “step for” be interpreted under 35 U.S.C. 112(±). Claims that do not expressly include the phrase “means for” or “step for” are not to be interpreted under 35 U.S.C. 112(±).

What we claimed is:

1. A method comprising: receiving, at a second device, a command to paste data;

wirelessly receiving, at the second device, a first advertisement comprising information indicative of data of a first device being available;

responsive to the first advertisement: establishing, with the second device, at least one peer-to-peer connection between the second device and the first device;

transmitting, by the second device, a request for data to the first device; and

wirelessly receiving, at the second device, the data from a first pasteboard of the first device through the at least one peer-to-peer connection.

2. The method as recited in claim 1, further comprising: prior to receiving the data, wirelessly transmitting, with the second device, a request for a type list to the first device, the type list comprising a plurality of data types of a plurality of subsets of the data on the first pasteboard; and

breaking, at the second device, the at least one peer-to-peer connection between the first device and the second device in response to completing transfer of the data from the first pasteboard.

3. The method as recited in claim 2, further comprising: wirelessly receiving, at the second device, the type list directly from the first device;

selecting, with the second device, at least one of the plurality of data types as the data to be transmitted; and wirelessly transmitting, with the second device, a response including a selection of the data to be transmitted to the second device prior to receiving the data.

4. The method as recited in claim 1, further comprising: wirelessly receiving, at the second device, a second advertisement of an available WiFi service from the first device;

wirelessly responding, with the second device, to the second advertisement with a request to connect to the available WiFi service from the first device; and establishing, with the second device, a direct WiFi connection between the first device and the second device.

5. The method as recited in claim 4, wherein the first advertisement is received using a direct, peer-to-peer Bluetooth low energy transmission.

6. The method as recited in claim 5, further comprising displaying, with the second device, a user interface while the data from the first pasteboard is being received, the user interface comprising information selected from a group comprising: an indication of data receipt progress, and a cancel option.

7. The method as recited in claim 6, further comprising: receiving, at the second device, a cancel command via the user interface;

stopping, with the second device, receipt of the data from the first pasteboard in response to receiving the cancel command; and

breaking, at the second device, the direct WiFi connection between the first device and the second device upon stopping receipt of the data from the first pasteboard.

8. The method as recited in claim 1, wherein the first pasteboard is a data storage element configured to store data and facilitate cut, copy, and paste operations for the data, the method further comprising:

placing, with the second device, the data in a second pasteboard of the second device in response to completing transfer of the data from the first pasteboard; and

pasting, with the second device, the data from the second pasteboard.

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**9.** The method as recited in claim **1**, wherein the first advertisement is received using a Bluetooth low energy transmission, and wherein the at least one peer-to-peer connection is chosen by the first device based on a size of the data from the first pasteboard.

**10.** The method as recited in claim **9**, wherein the at least one peer-to-peer connection is a Bluetooth low energy connection in response to the size of the data from the first pasteboard being less than a threshold, and wherein the at least one peer-to-peer connection is a direct WiFi connection between the first device and the second device in response to the size of the data from the first pasteboard being at least as great as the threshold.

**11.** A device, comprising:  
 at least one wireless transceiver;  
 a memory configured to store a local pasteboard; and  
 a processor configured for:  
 receiving, at a second device, a command to paste data;  
 wirelessly receiving, at the second device, a first advertisement comprising information indicative of data of a first device being available;  
 responsive to the first advertisement: establishing, with the second device, at least one peer-to-peer connection between the second device and the first device;  
 transmitting, by the second device, a request for data to the first device; and  
 wirelessly receiving, at the second device, the data from a first pasteboard of the first device through the at least one peer-to-peer connection.

**12.** The device as recited in claim **11**, wherein the processor is further configured for:  
 prior to receiving the data, wirelessly transmitting, using the at least one wireless transceiver, a request for a type list to the first device, the type list comprising a plurality of data types of a plurality of subsets of the data on the first pasteboard; and  
 breaking, at the second device, the at least one peer-to-peer connection between the first device and the second device in response to completing transfer of the data from the first pasteboard.

**13.** The device as recited in claim **12**, wherein the processor is further configured for:  
 wirelessly receiving, using the at least one wireless transceiver, the type list directly from the first device;  
 selecting at least one of the plurality of data types as the data to be transmitted; and  
 wirelessly transmitting, using the at least one wireless transceiver, a response including a selection of the data to be transmitted to the second device prior to receiving the data.

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**14.** The device as recited in claim **11**, wherein the processor is further configured for:

wirelessly receiving, at the second device, a second advertisement of an available WiFi service from the first device;

wirelessly responding, with the second device, to the second advertisement with a request to connect to the available WiFi service from the first device; and

establishing, with the second device, a direct WiFi connection between the first device and the second device.

**15.** The device as recited in claim **14**, wherein the first advertisement is received using a direct, peer-to-peer Bluetooth low energy transmission.

**16.** The device as recited in claim **15**, wherein the processor is further configured for displaying a user interface while the data from the first pasteboard is being received, the user interface comprising information selected from a group comprising: an indication of data receipt progress, and a cancel option.

**17.** The device as recited in claim **16**, wherein the processor is further configured for:

receiving a cancel command from the user interface;

stopping receipt of the data from the first pasteboard in response to receiving the cancel command; and

breaking, using the at least one wireless transceiver, the direct WiFi connection between the first device and the second device upon stopping receipt of the data from the first pasteboard.

**18.** The device as recited in claim **11**, wherein the first pasteboard is a data storage element configured to store data and facilitate cut, copy, and paste operations for the data, and wherein the processor is further configured for:

placing the data in a second pasteboard of the second device in response to completing transfer of the data from the first pasteboard; and

pasting the data from the second pasteboard.

**19.** The device as recited in claim **11**, wherein the first advertisement is received using a Bluetooth low energy transmission, and wherein the at least one peer-to-peer connection is chosen by the first device based on a size of the data from the first pasteboard.

**20.** The device as recited in claim **19**, wherein the at least one peer-to-peer connection is a Bluetooth low energy connection in response to the size of the data from the first pasteboard being less than a threshold, and wherein the at least one peer-to-peer connection is a direct WiFi connection between the first device and the second device in response to the size of the data from the first pasteboard being at least as great as the threshold.

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