

D. S. FRACKELTON.  
PLAYING CARDS.  
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963,429.

Patented July 5, 1910.

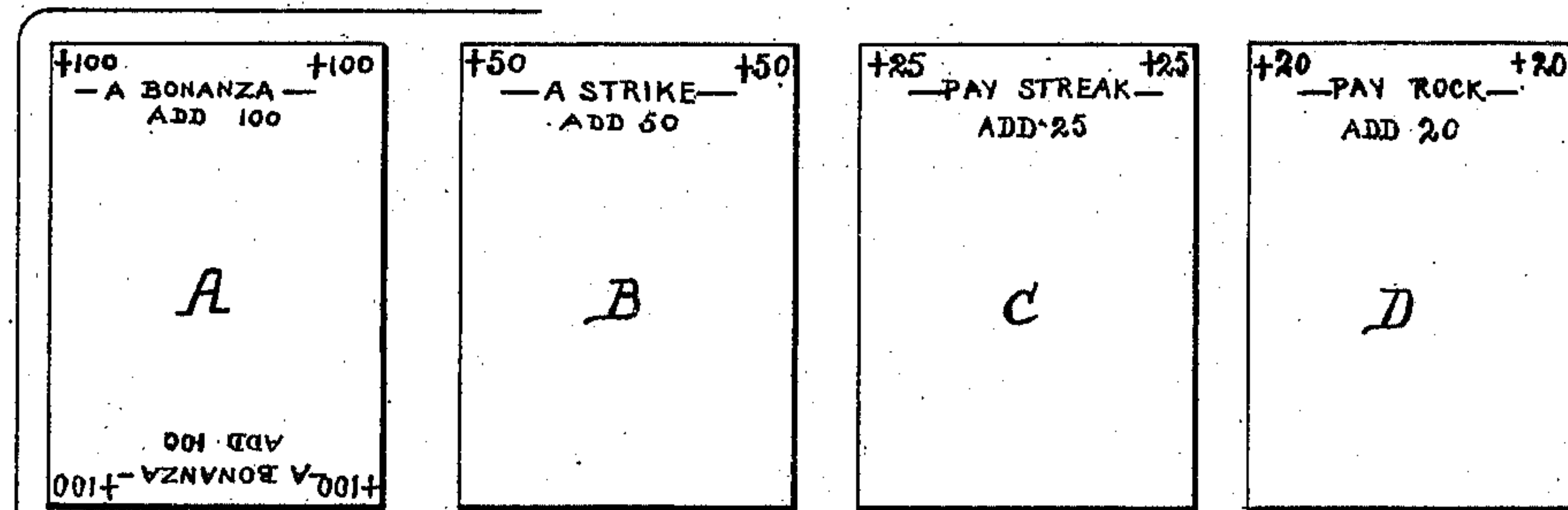


Fig. 1.

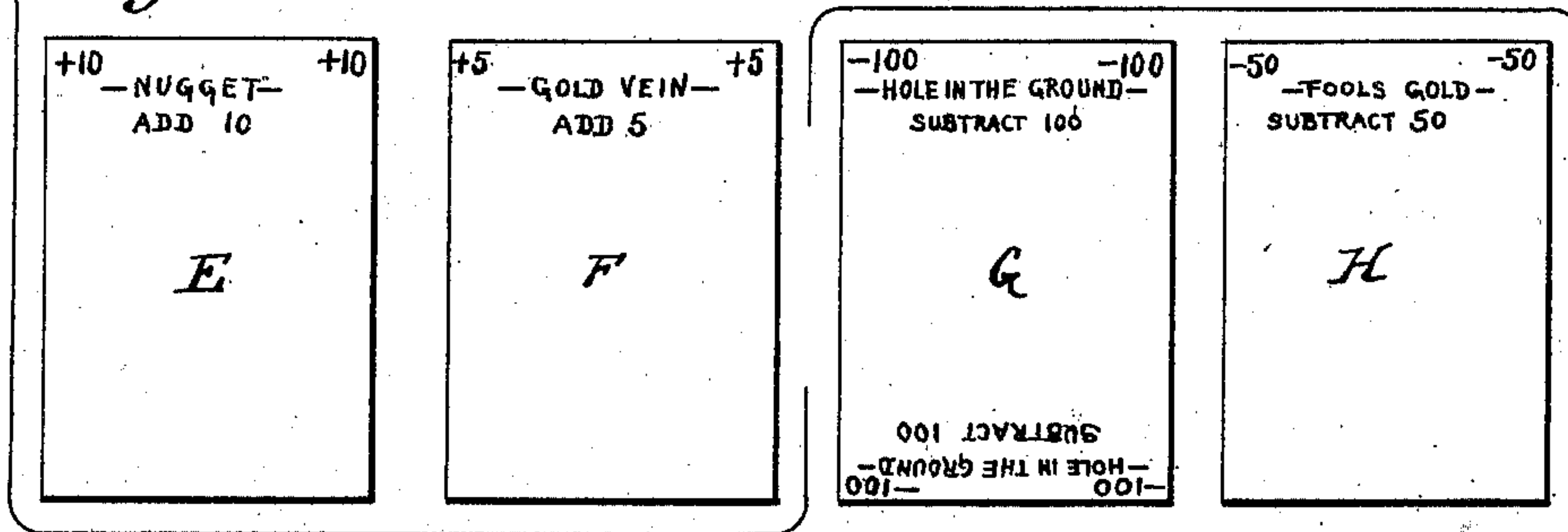


Fig. 2.

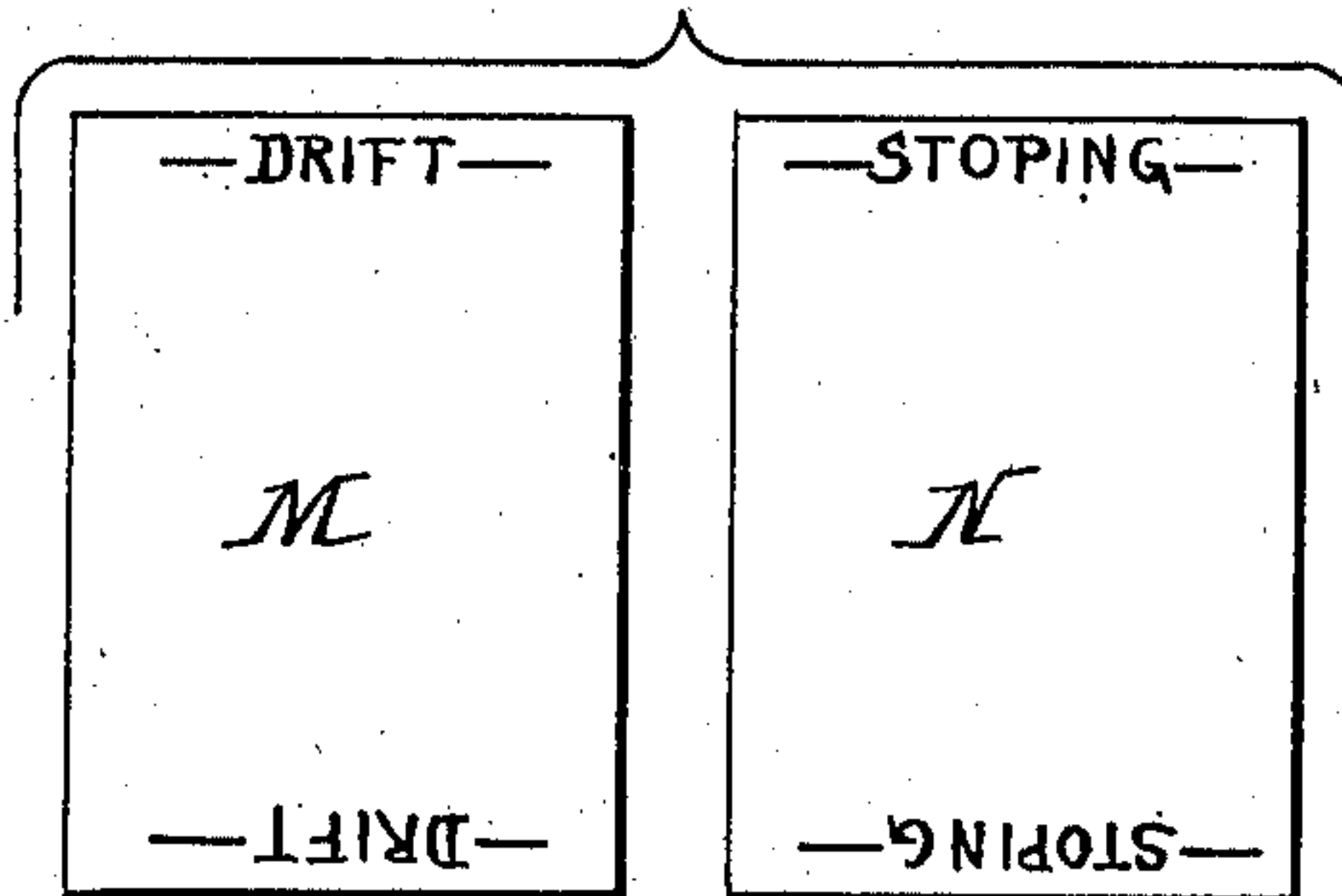
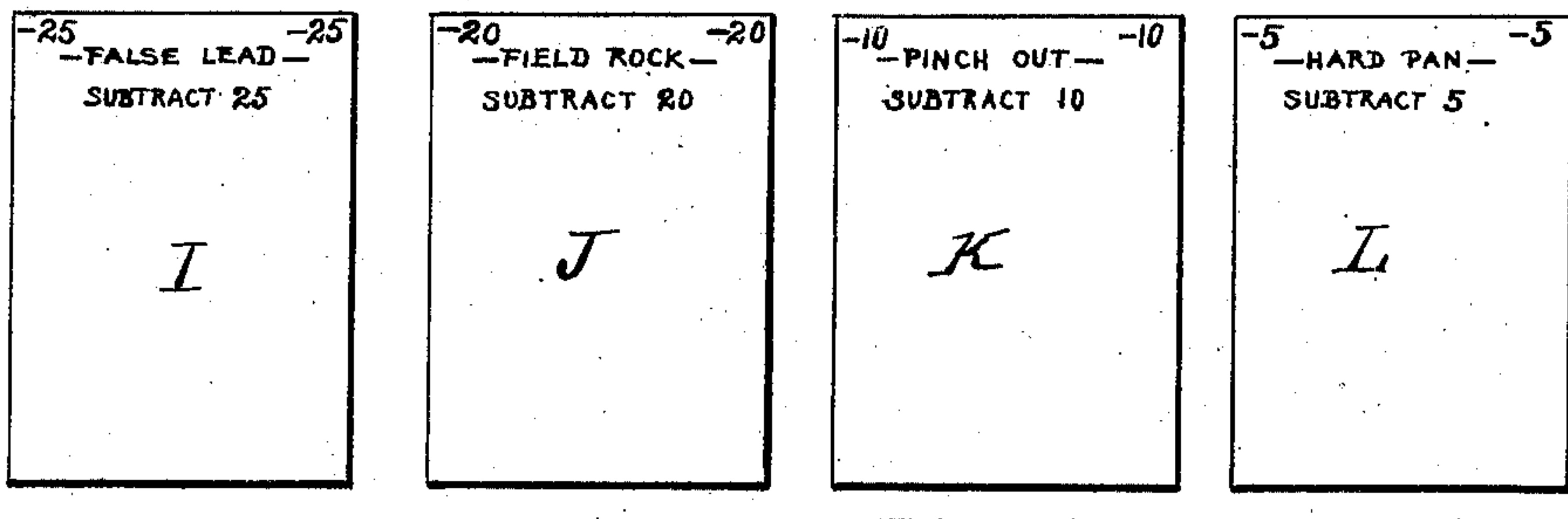


Fig. 3.

Witnesses

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# UNITED STATES PATENT OFFICE.

DAVID S. FRACKELTON, OF FENTON, MICHIGAN.

## PLAYING-CARDS.

963,429.

Specification of Letters Patent.

Patented July 5, 1910.

Application filed September 27, 1909. Serial No. 519,682.

*To all whom it may concern:*

Be it known that I, DAVID S. FRACKELTON, a citizen of the United States, residing at Fenton, in the county of Genesee, State of Michigan, have invented certain new and useful Improvements in Playing-Cards; and I do declare the following to be a full, clear, and exact description of the invention, such as will enable others skilled in the art to which it appertains to make and use the same, reference being had to the accompanying drawings, and to the characters of reference marked thereon, which form a part of this specification.

This invention relates to playing cards, especially adapted for playing a game pertaining to mining, but adaptable for playing other games of a similar nature.

The invention consists in a novel deck of playing cards as will be hereinafter more fully set forth and pointed out particularly in the claims.

The object of the invention is to provide a deck of playing cards comprising a plurality of sets of plus and minus values respectively, the numerals representing the values of said sets varying in denomination, said deck also comprising additional cards without value as counting cards but entitling the holder to draw from an opponent and to exchange hands and counts therewith.

The above object is attained by the deck of playing cards illustrated in the accompanying drawing, wherein is shown one card of each set or series of the counting cards and one each of the cards entitling the holder to draw from the hand of an opponent and to exchange hands with an opponent whenever said cards are played.

Figure 1 on said drawing is a face elevation of one card from each of the sets of "plus" cards. Fig. 2 is a face elevation of one card from each of the sets of "minus" cards. Fig. 3 is a face elevation of two cards of the deck, one of which entitles the holder to draw from the hand of an opponent, and the other entitles the holder to exchange his hand and count for the hand and count of another player.

Referring to the characters of reference, A to F inclusive indicate the sets of "plus" cards, of which there are six with four cards in each set. The cards of each set have the same numerical value, but the sets have different values as indicated by the numerals thereon. There are the same number of sets

of "minus" cards as there are sets of "plus" cards, said "minus" sets being indicated by the letters G to L inclusive, each set of which comprises four cards of equal value, while the value of the several sets changes at the same ratio as the sets of "plus" cards, as indicated by the numerals thereon.

The game in connection with which this deck of cards is illustrated, is called "a gold mine" and in addition to the counting cards previously described, the deck contains six "drift" cards M, and two "stopping" cards N, making fifty-six cards in all, of which forty-eight are counting cards. Each of the "drift" cards is provided with the word "Drift" at the opposite ends thereof, while each of the "stopping" cards is similarly marked with the word "Stopping."

The sets of "plus" cards have different values, as before stated, and before the number indicating the value of the cards of each set is placed a plus sign, as indicated. The cards of each set are also provided with an appropriate title such as "Bonanza", "Pay streak", "Nugget", etc., indicating successful mining operations, together with the word "Add" and the numeral "50", "20" or "5", as the case may be, indicating the amount to be added to the total count of the player, when the card bearing said number is played. In like manner the sets of "minus" cards are provided with the minus sign before the value-indicating numerals thereon, and with appropriate titles such as "Hole in the ground", "False lead", "Pinch out", etc., indicating unsuccessful mining operations, together with the word "Subtract" preceding the numeral indicating the amount to be subtracted from the player's total count.

The total number of points constituting a game may be fixed at 400 or any other appropriate number. The player who first scores the number of points constituting a game, wins. From two to twelve persons may play and the players may play as partners or singly, as desired.

In practice the dealer deals three cards to each player, one at a time in rotation, beginning with the player at his left. The remaining cards are then placed face downward in the center of the table. In play, each player is a "miner" and the three cards in his hand constitute his "pick" while the cards in the center of the table are called the "mine". The player at the left of the dealer lays



down in front of him one of the cards of his "pick" face up and calls and registers the number indicated on the card and announces his total count; if the card played  
 5 be a "plus" card he adds the amount to his total; if the card be a "minus" card he subtracts the amount from his total. If the player has in his "pick" a "drift" card, he can play that instead of the counting card  
 10 if he prefers, and that entitles him to draw a card from the "pick" of any of his opponents before playing a counting card. After drawing from an opponent, the player must then play one of his counting cards, if  
 15 he has one, and announce the result, after which he must draw enough cards from the "mine" to fill his "pick" which consists of three cards and which must be kept full. This completes the play. If a player has in  
 20 his hand or "pick" a "stopping" card, at his turn of play he can play the "stopping" card instead of a counting card, if he prefers, and when so doing the player has the privilege of either exchanging his pick for the  
 25 pick of another player, or of exchanging his "pick" and total count for the "pick" and total count of any other player. The player must then play one of the counting cards from the "pick" he has received in  
 30 exchange for his, register and announce the total and draw from the "mine" to fill his "pick", and complete the play. A player can not play a "drift" card on a "drift" or "stopping" card, nor a "stopping" card on a  
 35 "stopping" or "drift" card at the same turn, but must follow with a counting card if he can; if not, the play passes to the next player after he has filled his "pick" from the "mine." The player from whom a  
 40 "drift miner" has drawn a card or with whom a "stopping miner" has exchanged "picks", may draw enough cards from the "mine" at his turn to play, to fill his "pick"

before playing. After the "mine" shall have become exhausted by the play of the  
 45 players, the cards on the table before the players are placed together and shuffled by the dealer and again placed face downward on the table to reestablish the "mine";  
 50 after which the game proceeds until a player has scored the number of points required to win the game.

I do not wish to limit myself to the denominations shown on the sets of counting cards illustrated herein, nor to the wording  
 55 employed to give title to the various sets of cards, as numerals of any denomination may be employed to give value to the sets of counting cards and any appropriate titles may be used to designate said sets. 60

Having thus fully set forth my invention, what I claim as new and desire to secure by Letters Patent, is:—

1. A deck of playing cards, comprising a plurality of sets of plus cards, a plurality  
 65 of sets of minus cards, and a card entitling the holder to exchange his hand for the hand of any other player he may elect.

2. A deck of playing cards, comprising a plurality of sets of plus cards of different  
 70 numerical value, a plurality of sets of minus cards of different numerical value, and a card entitling the holder to draw a card from the hand of another player.

3. A deck of playing cards, comprising a  
 75 plurality of plus cards, a plurality of minus cards, a card entitling the holder to draw from the hand of another player, and a card entitling the holder to exchange with another player his hand and count. 80

In testimony whereof, I sign this specification in the presence of two witnesses.

DAVID S. FRACKELTON.

Witnesses:

I. G. HOWLETT,  
 O. B. BAENZIGER.