## A. F. LEACH.

GAME.

APPLICATION FILED DEC. 31, 1908.

958,258.

Patented May 17, 1910.



Henry W Longfellow 1807 - 1882-

The day is done and the darkness Falls from the wing of night

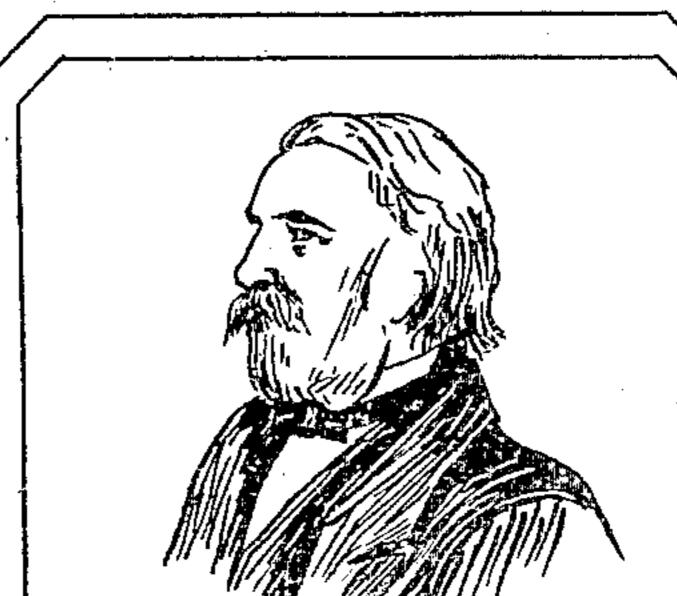
And departing leave behindus Footprints on the sandsoftime,



William Shakespeare 1<u>564 - 161</u>6.

When shall wethreemeet again

And all the men and women merely players.



Henry W Longfellow 1807 - 1882

Lives of great men all remind us We can make our lives subline

As a feather is wafted downward From an eagle in his flight.



William Shakespeare 1<u>564</u> - 1<u>61</u>6 -All the world's a stage

And \_\_\_

In thunder lightning or in rain?

## UNITED STATES PATENT OFFICE.

ALICE F. LEACH, OF ANDOVER, MASSACHUSETTS.

GAME.

958,258.

Specification of Letters Patent.

Patented May 17, 1910.

Application filed December 31, 1908. Serial No. 470,174.

To all whom it may concern:

Be it known that I, Alice F. Leach, a citizen of the United States, residing at Andover, in the county of Essex and State of Massachusetts, have invented certain new and useful Improvements in Games, of which the following is a specification, reference being had therein to the accompanying drawings, which form a part thereof.

10 My invention relates to games, and more

particularly to playing cards.

The main object of my invention is to provide playing cards which will have the twofold object of affording amusement to the players and promoting a taste for literature through familiarity with or the necessity for acquisition of information as to, complete quotations from literary productions or classics.

A further object is to provide playing cards which shall be so divided into sets as to present to the player incomplete information, as to quotations on different cards, which must be paired with other cards containing the remainder of such information so that the ability to pair the cards, or complete the set, will be dependent upon the accurate knowledge of the players as to the full quotation as contained on the various 30 cards.

A still further object is to provide a game of playing cards in the use of which the player will gain a certain advantage by reason of his or her familiarity with famous

35 quotations.

The invention consists in a game comprising a deck of cards consisting of a plurality of groups each group consisting of a plurality of separate cards consisting of a primary card and a secondary card or cards, one of which having thereon a portion of some famous quotation, and the other or others of which have thereon the remainder of said quotation; and in such other novel features as are hereinafter set forth and described in the claims hereto appended.

Referring to the drawings:—Figures 1 and 2 illustrate two cards of one group of a deck, and Figs. 3 and 4, two cards of an-

50 other group of said deck.

By reference to the accompanying drawings it will be observed that the cards of

each group have displayed thereon the portrait of the author of the quotation and brief information concerning him or her, 55 which matter while of interest, and serving as an educational adjunct to the other matter on the cards, also serves as a common feature in all cards in the same group for the purpose of identifying the different 60 cards of the group and also designating the authorship of the quotations contained thereon for the purpose of associating the quotations with said author. While in the drawings I have shown portraits on the 65 cards such is not essential, as other identifying matter may be used in lieu thereof.

The cards shown in Figs. 1 and 3, I designate the primary cards, such appellation being used to distinguish the card having 70 the introductory part or "first slice" of a given quotation or quotations; and Figs. 2 and 4, I designate secondary cards as such contain the remainder of the quotations contained on the cards 1 and 3, and in play 75 these cards are dominated by the primary cards. It will be observed that only a portion of a quotation is contained upon any primary card and that the remainder of said quotation is contained upon a second- 80 ary card, the last word of the matter on the primary card being repeated as the first word of the matter on the secondary card, for the purpose of serving as a guide or "catch word" by which the player may be 85 either aided or confused in pairing or matching the cards of a set. There being no restriction as to the number of cards containing quotations by the same author, it is apparent that a player cannot depend upon 90 the pictorial showing for the information necessary to complete a set.

Various rules for playing the game may be made, and various penalties or forfeitures may be imposed by said rules for mistakes 95 in playing the game or in matching the cards in a set. The following, are several ways in which the game may be played. In all instances each of the players is dealt a certain number of cards and the number of cards may be so apportioned among the players as to utilize the entire deck, or leave a number of cards to be drawn from by each of the players in turn. The player to the

left of the dealer, or having the first privilege of play, may then announce any set which he or she may have in his or her hand complete on the deal, by reading the com-5 plete quotation from the different cards and announcing the author thereof, and then forming the cards in a set and depositing them on the table. When so deposited, the cards in the set become "dead" as to future 10 plays except for forfeits as sets. If the player, in matching cards from the hand in this manner, reads portions of different quotations and announces them as constituting a "set," he or she may be penalized by the loss 15 of the playing privilege, and the forfeiture of either card to the holder of the correct primary or secondary card. Having completed all the sets in the hand, or if there be no such sets dealt to him or her, the player 20 then has the privilege of calling upon any other player for a given card by merely reading the first part of the quotation contained upon the primary card. If the player called upon holds the card in question, he 25 or she must read the remainder of the quotation and deliver the card to the first player. If the player called upon reads a portion of a quotation from a secondary card which does not complete the quotation, 30 the first portion or "slice" of which is read by the first player, the said player may be penalized in any desired manner as by the loss of a set, or the privilege of the first player to draw a card promiscuously from 35 his or her hand. The first player failing to secure the card necessary to complete the set, may then draw a card from the hand of the preceding player, or from the unapportioned part of the deck, and if the card so drawn 40 completes the set called for, the player may read the balance of the quotation depositing the set upon the table, and call for another secondary card by reading a portion of a quotation from another primary card. This 45 manner of play may be continued until the first player fails to complete a set in this manner, or holds only secondary cards in his or her hand. If in the first instance, the first player has nothing but secondary cards, 50 he or she must pass the play, thus indicating to the remaining players that there is a possibility of the said player holding such cards as will complete various sets. Another manner of playing the game would ne-55 cessitate the use of an undealt portion of the deck for general use, the first player calling upon all of the players at once by reading a portion of a quotation from a primary card, any player then being re-60 quired to read the balance of the quotation if the card be held in his or her hand. Failing to secure the desired card to complete the set in this manner, the player will then I

draw from the central deck and if this card be not the proper one, is compelled to pass 65

the play.

It is apparent that by increasing the number of portions of quotations upon a single card, and having some the first part of quotations, and others the last part thereof, the 70 number of cards in the set may be increased and the completion of the set made more difficult. When so arranged, the card becomes the primary card in the sense that the player holding same is privileged to call 75 upon the other players for the card containing the remainder of any quotation, and the secondary card in the sense that the player may be called upon to deliver said card to the other player thus losing the advantage 80 of the primary card.

In the play of the game it is apparent that the familiarity with famous quotations will permit the player to readily pair or complete sets contained in his or her hand and will 85 avoid forfeitures through mistakes to the calls or demands of other players and that in time the players will become familiar with all of these quotations and the authors thereof, and will be stimulated to inquire 90 into the origin of the quotations. The pictorial showing on the cards will serve to guide the player in making such researches

and is used primarily for this purpose.

The showing of the accompanying drawings is merely such as to illustrate the essential characteristics of the game, which I call "sliced quotations," and it is apparent that various changes may be made in the cards used in the game, for the purpose of complicating the same to an extent to require greater knowledge of quotations than would be required if but two cards were used in the set, and said two cards combined contained all of the quotation necessary to complete a 105 set.

I use the terms "primary" and "secondary" as designating those cards, the first of which, or dominant card, controls the other in playing the game. This nomenclature, 110 however, is purely arbitrary and must be construed in connection with the description herein contained.

Having described the invention, what I claim as new and desire to have protected by 115

Letters Patent, is:—

1. A game comprising a deck of cards consisting of a plurality of groups or sets, each group or set consisting of a primary or dominant card having thereon the first portion of a quotation and a secondary card having thereon the remainder of said quotation.

2. A game comprising a deck of cards consisting of a plurality of groups or sets 125 each group or set consisting of a primary or

dominant card having thereon the first por-tion of a quotation and a secondary card having thereon the remainder of said quotation, and each said card of each group having thereon a pictorial display identifying the quotation with the author thereof.

In witness whereof I have hereunto affixed

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my signature this 19th day of December, 1908, in the presence of two witnesses.

ALICE F. LEACH.

Witnesses:

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J. R. COLEMAN, J. H. HARDING.