

951,701.

Patented Mar. 8, 1910.

Fig. 1.

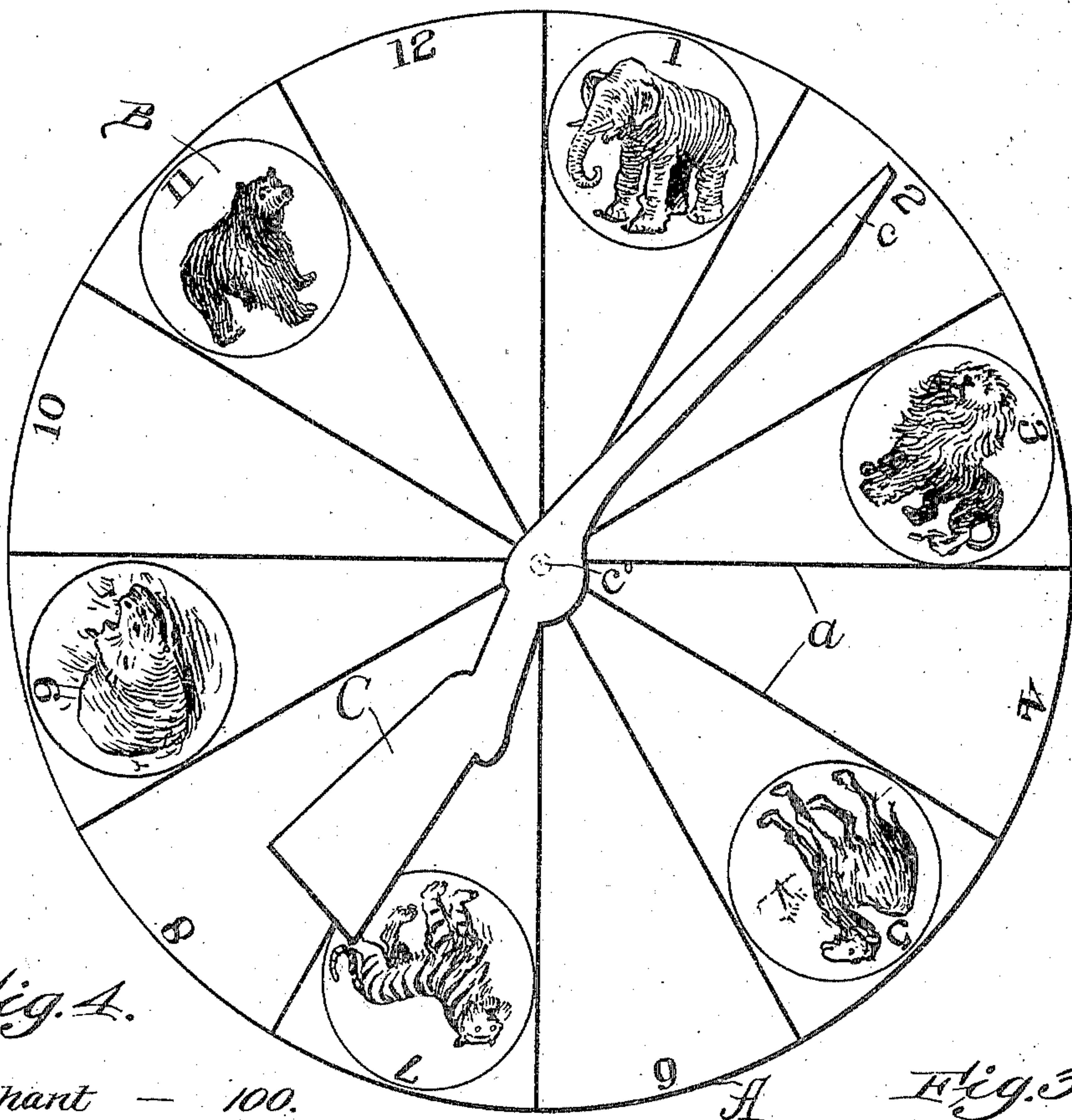


Fig. 4.

Elephant	—	100.
Hippopotamus	—	90.
Tiger	—	70.
Lion	—	50.
Camel	—	30.
Bear	—	10.

Fig. 2.

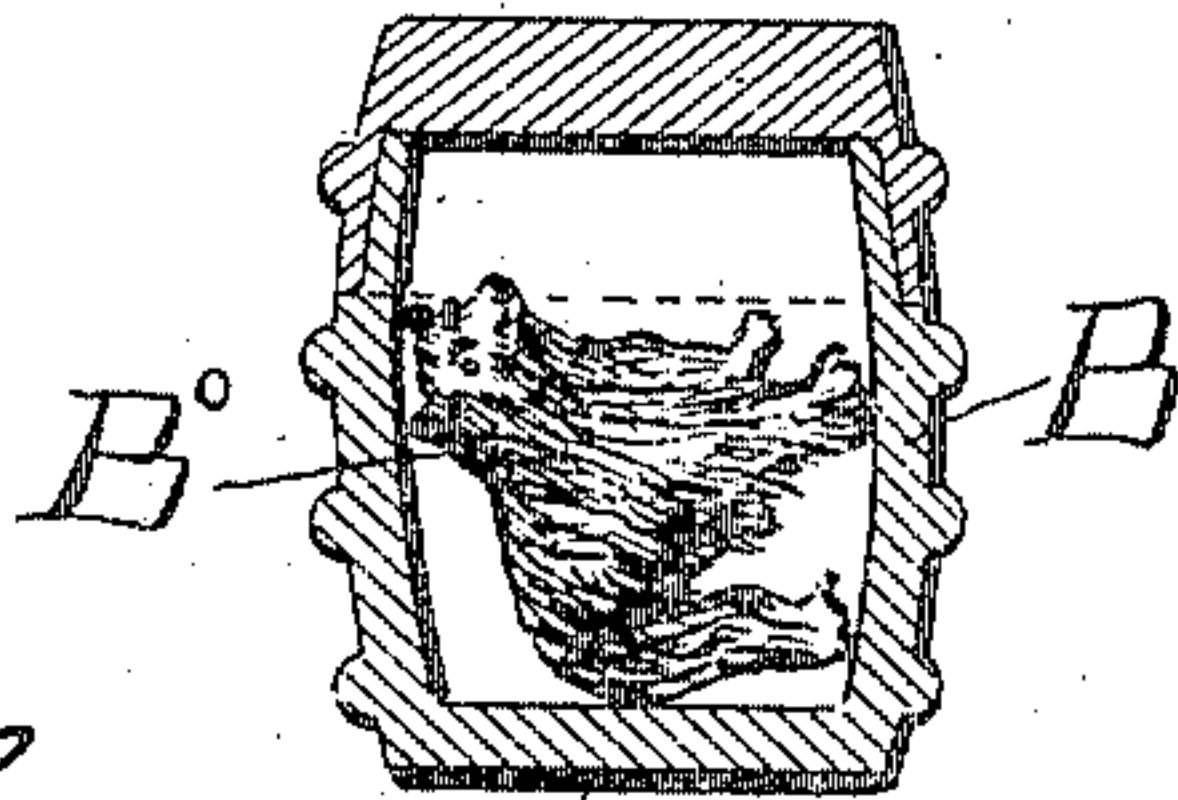
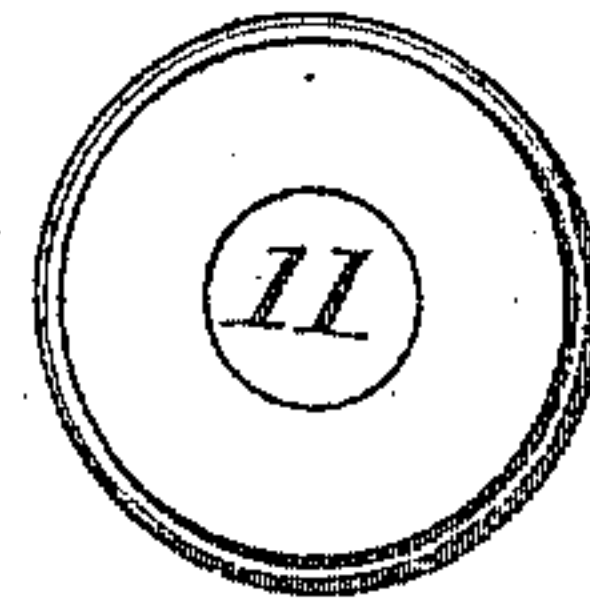


Fig. 3.



Witnesses

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UNITED STATES PATENT OFFICE.

RICHARD O. ROBLIN, OF ROCHESTER, NEW YORK.

GAME APPARATUS.

951,701.

Specification of Letters Patent.

Patented Mar. 8, 1910.

Application filed October 4, 1909. Serial No. 521,013.

To all whom it may concern:

Be it known that I, RICHARD O. ROBLIN, a citizen of the United States, residing at Rochester, in the county of Monroe and State of New York, have invented certain new and useful Improvements in Game Apparatus; and I do hereby declare the following to be a full, clear, and exact description of the invention, such as will enable others skilled in the art to which it appertains to make and use the same.

My invention relates to improvements in game apparatus, called by me "The Jungle Game." It may also be used as a vending device, to promote the introduction and sale of merchandise, especially of that class which is retailed in separate pieces, or packages, at a uniform price, such, for instance, as chewing gum, or the like.

The apparatus comprises a rotating pointer, which is spun around, and comes to rest at a variable position upon a board divided up into a plurality of similar sectors, the position assumed by the pointer when it comes to rest being used to indicate the score of the game.

My invention will be understood by reference to the accompanying drawings, in which the same parts are indicated by the same letters and numerals throughout the several views.

Figure 1 is a plan view, showing a circular disk, having the representation of a gun pivoted thereto. Fig. 2 shows a section through one of the circular boxes used with said disk. Fig. 3 represents a plan view of the top of one of the boxes containing the package, and Fig. 4 represents a scale of the arbitrary values of the various animals.

A represents a circular board or disk divided up by radial lines *a* into a plurality of sectors. These sectors are serially numbered and may be diversely colored, if desired. These sectors, or divisions of the board A are numbered serially or otherwise, as from 1 to 12, and in addition, the representation of various animals may be shown on the top of the disk. I likewise provide a series of boxes numbered to correspond to the sectors on the disk, and in a certain number of these boxes are toy animals, and on a separate printed scale the value of the animal in scoring up the game is marked. Thus the player gives a spin to the gun C, and if the pointer *c* comes to rest in sector No. 2, a box similarly numbered is opened,

and the player finds some animal, or possibly a blank, each animal having its value on the printed scale. But in case the pointer stops at a number in which the corresponding numbered box is a blank this indicates that the player has missed his aim or shot and does not score for this turn of the pointer. In Fig. 4 an arbitrary scale is shown in which the value of the elephant is indicated as 100, the value of the hippopotamus as 90, &c. The result, say, of three spins of the gun for each player is then added up, and then the next player proceeds.

The game could consist of any predetermined number of spins of the gun, say twelve.

If the pointer should stop at the representation of an animal on the disk, then the value of that animal is included directly in the score of the player, without the necessity of looking in the box. Thus it will be noted that a visible score is combined with a factor of surprise.

In Fig. 2 I have shown a box B with a toy animal B contained therein.

It will be obvious that the animals may be removed from the face of the disk altogether, leaving the numbers corresponding to the boxes; but I prefer to combine the two features of the visible pointing of the gun at the animal and the element of surprise comprised in the closed box, so that the player may be more keenly interested.

Having thus described my invention, what I claim and desire to secure by Letters Patent of the United States, is:—

A game apparatus, comprising a disk separated into a series of radial and numbered divisions with the imitation of a gun pivoted to the center of said disk and adapted to be spun over said radial divisions, a plurality of animals represented upon the face of said disk, and a printed scale showing the values attributed to each animal, with a series of boxes numbered to correspond to the radial divisions on the disk and each box containing a toy animal or other object, substantially as described.

In testimony whereof, I affix my signature, in presence of two witnesses.

RICHARD O. ROBLIN.

Witnesses:

T. P. McCARRICK,
WM. MACFARLANE.