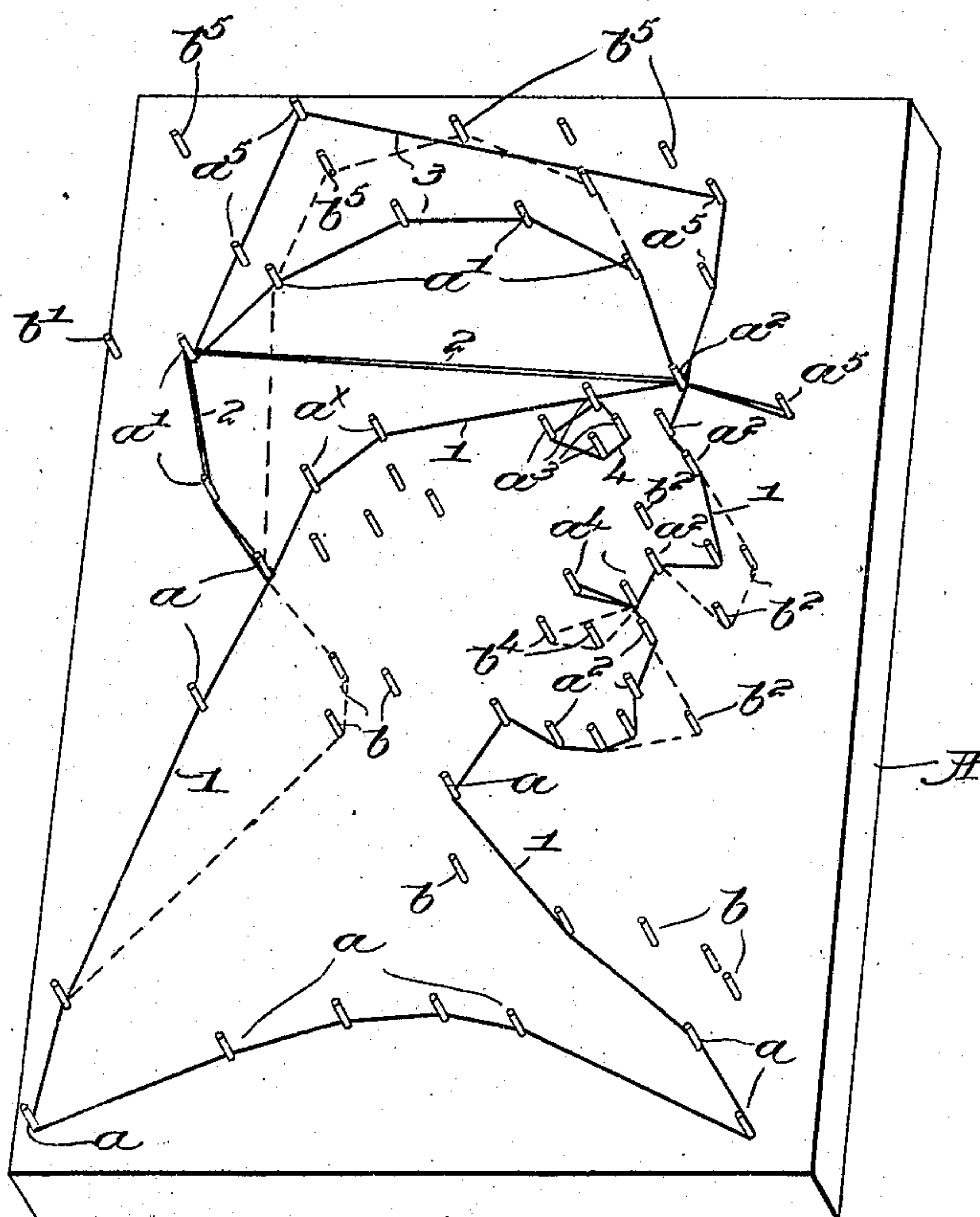


A. A. LEHR.
 GAME APPARATUS.
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923,863.

Patented June 8, 1909.



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UNITED STATES PATENT OFFICE.

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GAME APPARATUS.

No. 923,863.

Specification of Letters Patent.

Patented June 8, 1909.

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To all whom it may concern:

Be it known that I, ANTON A. LEHR, a citizen of the United States, and resident of Roxbury, county of Suffolk, State of Massachusetts, have invented an Improvement in Game Apparatus, of which the following description, in connection with the accompanying drawing, is a specification, like characters on the drawing representing like parts.

10 This invention has for its object the production of a novel and amusing game apparatus, by the use of which the player or user can be amused in an interesting way and can also develop artistic ability.

15 The novel features of construction embodied in my invention will be fully described in the subjoined specification and particularly pointed out in the following claims.

The drawing represents in perspective a game apparatus embodying my invention.

20 In accordance with my invention I employ a flat board or base A, shown as rectangular in shape, though the shape is not essential, and secure to the face of such base a series of guide-members, preferably short upright pins or studs a , a' , etc. of wood or metal, as most convenient. These guide-members are located at salient points of a predetermined pictorial figure, such as the outline of a man's head, as herein shown, though it will be manifest that any pictorial figure may be used, or a combination of different figures.

30 In the drawing the pins a are located at salient points of the shoulder and neck of the figure; pins a' outline the top and back of the head; the nose and chin are outlined by the pins a^2 , while pins a^3 locate the eye, and pins a^4 the mouth. A vizor-cap is outlined by pins a^5 located at salient points of the predetermined outline of the cap. A flexible member, preferably an elastic band, such as a rubber band, or a plurality of such bands, are used in connection with the pins, to outline the figure.

45 In the drawing it is supposed that the heavy continuous lines indicate the flexible members used to outline the predetermined pictorial figure, one member being shown at 1 carried about the pins a , a^2 , and some intermediate pins a^x to denote the edge of the hair on the head. Another member 2 is looped about one of the pins a^5 , carried across the head around one of the pins a' and down to and looped around the upper pin a at the back of the head, forming the cap vizor and lower edge of the cap, and the back of the

head below the cap. A third member 3 is carried around the pins a^5 to complete the outline of the cap and around the pins a' and the highest pin a^2 to finish the top of the man's head, while a short member 4 is looped around the pins a^3 to make the eye. The predetermined outline figure is now completed, and it will be apparent that by various loopings or bends a greater or lesser number of the flexible members may be used according to the skill or fancy of the person using the apparatus.

If only the guide-members located at salient points of the predetermined pictorial figure should be provided it would be a simple matter to outline such figure, and in order to provide for variants of the predetermined figure, and also to make the game more interesting and to call forth the skill of the player I provide other guide-members to present variations of the main or predetermined figure. For instance, the guide-members or pins b provide for variations of the back and shoulders, while the pins b^x afford scope for varying the line of the hair, as do the pins b^2 for changes in the nose and chin.

The mouth can be varied by pins b^4 , while the pins b^5 provide for variants of the top of the head, the cap, or both.

I have shown by broken lines how the variants of the predetermined figure can be obtained by use of some of the pins a , a' , etc. and pins b , b' , etc., it being manifest that the fancy and skill of the player is brought into action in the use of the various guide-members or pins.

The particular outline figure shown is for purposes of illustration only, and the series of guide-members at salient points of the predetermined pictorial figure will vary with the character of such figure, as will the number and location of the other guide-members for the variants of the predetermined figure, without departing from the spirit and scope of my invention as set forth in the subjoined claims.

Having fully described my invention, what I claim as new and desire to secure by Letters Patent is:—

1. A game apparatus comprising a flat base, a series of guide-members thereon located at salient points of a predetermined pictorial figure, other guide-members arranged to present variations of such figure, and a flexible member adapted to be laid

about the guide-members to outline the predetermined figure or variants thereof, at the will of the player.

2. A game apparatus comprising a flat
5 base, a series of pins thereon located at salient points of a predetermined pictorial figure, other pins arranged to present variations of such figure, and an elastic, flexible member adapted to be laid about the pins
10 to outline the predetermined figure, or variants thereof, at the will of the player.

3. A game apparatus comprising a flat base, a series of pins thereon located at sa-

lient points of a predetermined pictorial figure, other pins arranged to present variations of such figure, and one or more elastic loops adapted to be stretched about the pins to outline the predetermined figure, or variants thereof, at the will of the player. 15

In testimony whereof, I have signed my name to this specification, in the presence of two subscribing witnesses. 20

ANTON A. LEHR.

Witnesses:

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