

No. 849,806.

PATENTED APR. 9, 1907.

A. OPPENHEIMER.
GAME DEVICE.

APPLICATION FILED AUG. 13, 1906.

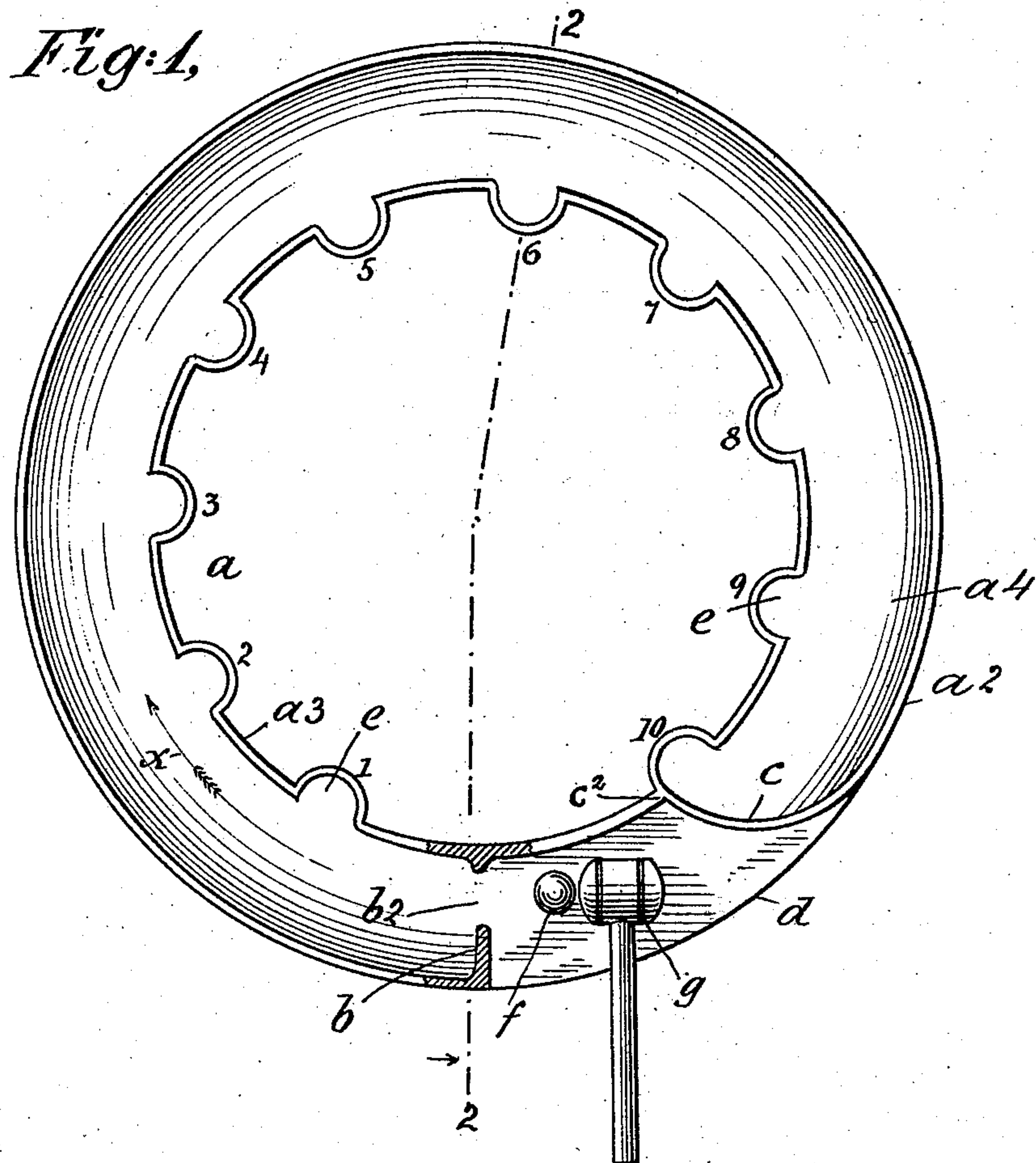
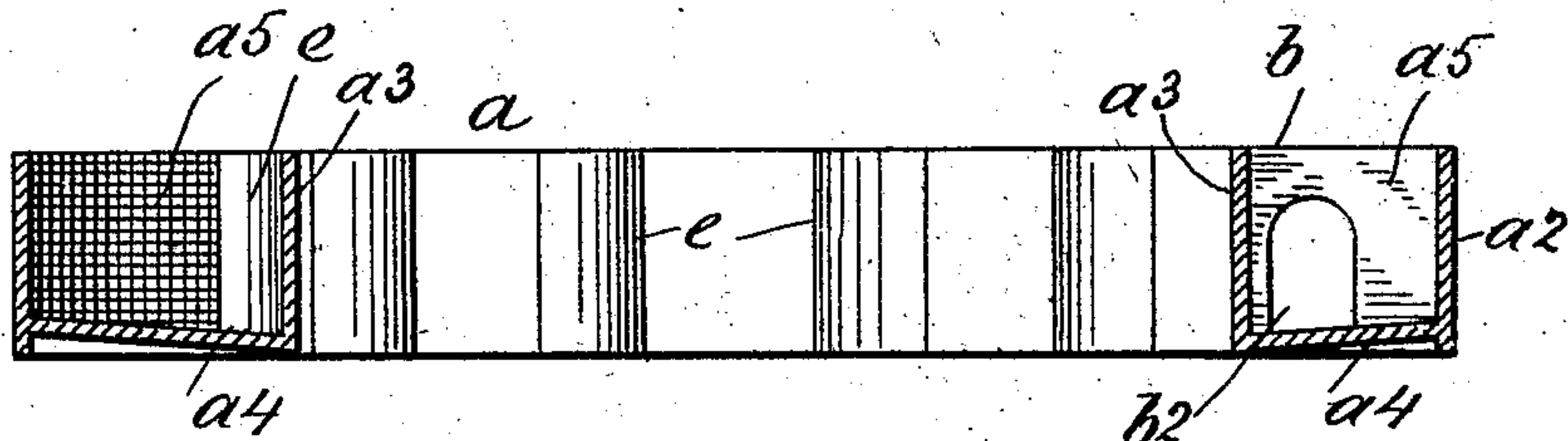


Fig. 2,



WITNESSES

Ernest Hagen
C. E. Mulreany

INVENTOR

BY *Albert Oppenheimer,*
Edgar Suter & Co.
ATTORNEYS

UNITED STATES PATENT OFFICE.

ALBERT OPPENHEIMER, OF LONDON, ENGLAND.

GAME DEVICE.

No. 849,806.

Specification of Letters Patent.

Patented April 9, 1907.

Application filed August 13, 1906. Serial No. 330,333.

To all whom it may concern:

Be it known that I, ALBERT OPPENHEIMER, a subject of the King of Great Britain, and residing at London, in the county of Middlesex, England, have invented certain new and useful Improvements in Game Devices, of which the following is a specification, such as will enable those skilled in the art to which it appertains to make and use the same.

10 This invention relates to games and game devices; and the object thereof is to provide an improved game device by means of which an interesting game may be played in a room or compartment or out of doors, if desired, my improved game device being adapted to be placed on a table or other support.

15 The game device which forms the subject of this application for a patent involves an annular box of novel construction in connection with which are employed a ball and mallet, and the said game is fully disclosed in the following specification, of which the accompanying drawings form a part, in which the separate parts of my improvement are designated by suitable reference characters in each of the views, and in which—

20 Figure 1 is a plan view of a game device involving my invention, part of the construction being broken away; and Fig. 2 a section on the line 2 2 of Fig. 1.

30 In the practice of my invention I provide an annular box *a*, comprising an outer wall *a*², an inner wall *a*³, and a bottom *a*⁴, and the outer and inner walls *a*² and *a*³, together with the bottom *a*⁴, form an annular space or chamber *a*⁵, and the bottom *a*⁴ is inclined inwardly and downwardly, as clearly shown in Fig. 2.

40 At one side of the box *a* is a transverse partition *b*, in which is an opening or door *b*², and at a predetermined distance to the right of the partition *b* the annular space *a*⁵ is closed by a curved wall *c*, which joins the inner wall *a*³ of the box at *c*². The outer wall *a*², between the curved wall *c* and the partition *b*, is removed, as shown at *d*, and the inner wall *a*³ of the box *a* is provided at regular intervals with pockets *e*, which are numbered from the left to the right, and which begin just to the left of the partition *b*. In the drawings forming part of this specification ten of the pockets *e* are employed; but it will be understood that said pockets may be of any desired number and the box *a* may be of any preferred diameter and dimensions. I also employ a ball *f* and mallet *g*, and in playing

the game the ball *f* is placed at the right of the partition *b*, as shown in Fig. 1, and is struck by the mallet *g* and driven through the opening *b*² in the partition *b*. The object is to strike the ball in such manner that it will roll into the pockets *e* in the order in which they are named, and the player who is able to lodge the ball *f* successively in each of the pockets *e* from "1" to "10" wins the game.

65 It will be understood that when the ball *f* is struck it rolls around the box in the direction of the arrow *x*, and the inclined bottom *a*⁴ of the box holds the ball in contact with the inner wall *a*³; and it will be understood that it is a difficult matter to strike the ball with just sufficient force to cause it to stop in any particular pocket, and this operation is a particularly difficult one when the desire is to lodge the ball in each of the pockets successively.

70 It will be understood that any desired number may play the game, and the player who first succeeds in lodging the ball in all the pockets successively, beginning with number "1" and ending with number "10," wins the game. It will also be understood that various other games may be played or various other methods of counting the game may be employed, and any suitable rule or rules may be adopted by the players before beginning to play.

80 It will be observed that the pockets *e* are, in the form of construction shown, formed in the inner wall *a*³ of the box, and the transverse dimensions thereof are preferably about the same as the transverse diameter of the ball *f*, and by forming the pockets *e* in the inner wall of the box, as shown, the said box may be placed on a table and be held even and firm thereby; but my invention is not limited to this method of forming the pockets *e*, and said pockets may be formed in any desired manner and the box may be supported on any suitable support.

85 Having fully described my invention, what I claim as new, and desire to secure by Letters Patent, is—

1. In a game device, an annular box comprising an inner wall, an outer wall and a bottom, the bottom being inclined inwardly and the inner wall of the box being provided with pockets, said box being also provided at one side with a transverse partition having a door or opening and adjacent thereto on the right thereof with a curved terminating wall which

closes the annular chamber formed by the inner and outer walls of the box.

2. In a game device, an annular box comprising an inner wall, an outer wall and a
5 bottom, the bottom being inclined inwardly and the inner wall of the box being provided with pockets, said box being also provided at one side with a transverse partition having a door or opening and adjacent thereto on the
10 right thereof with a curved terminating wall which closes the annular chamber formed by the inner and outer walls of the box, the

outer wall of the box between said partition and said curved terminating wall being removed.

In testimony that I claim the foregoing as my invention I have signed my name, in presence of the subscribing witnesses, this 2d day of August, 1906.

ALBERT OPPENHEIMER.

Witnesses:

FREDK. L. RAND,
R. F. WILLIAMS.