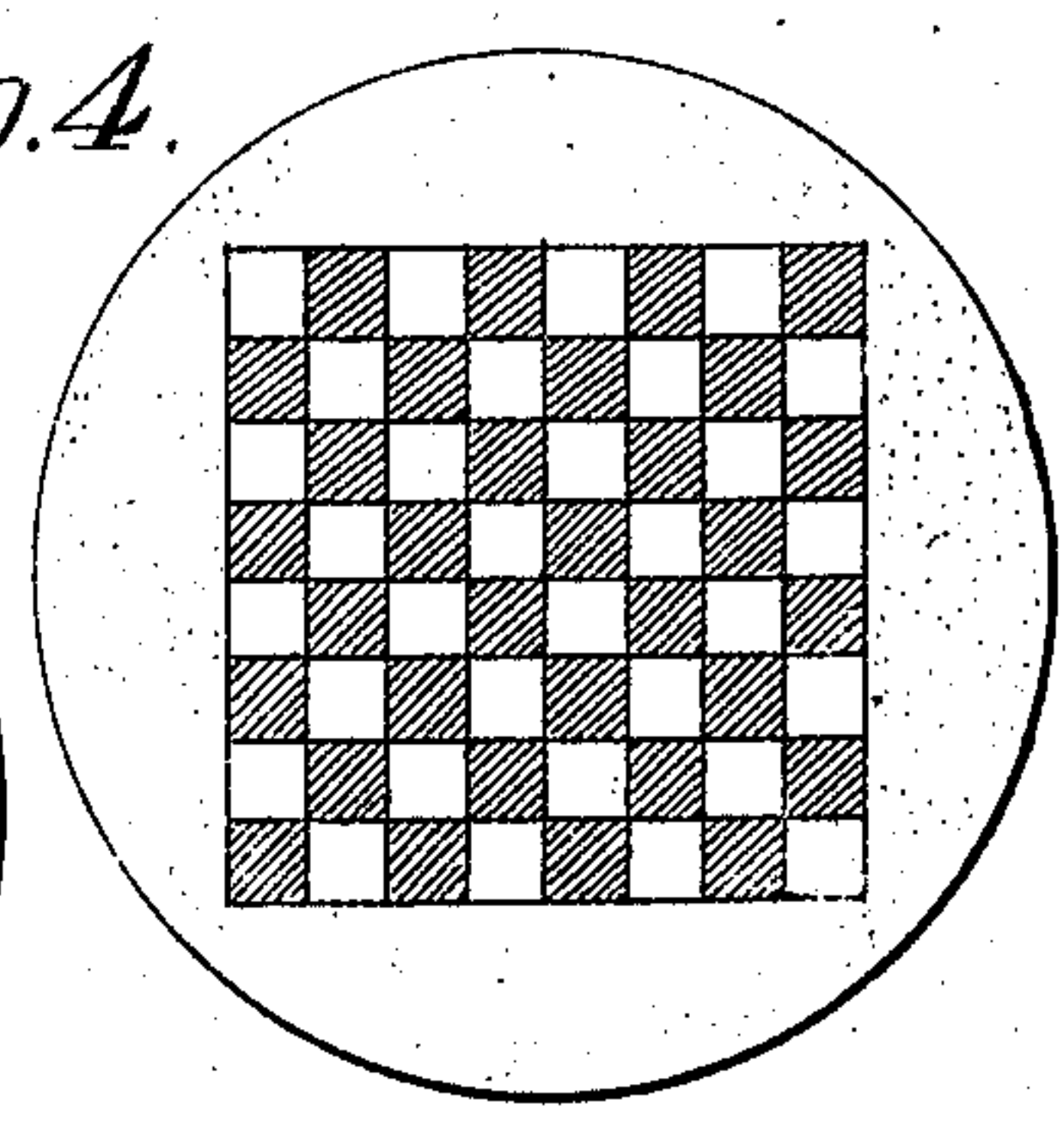
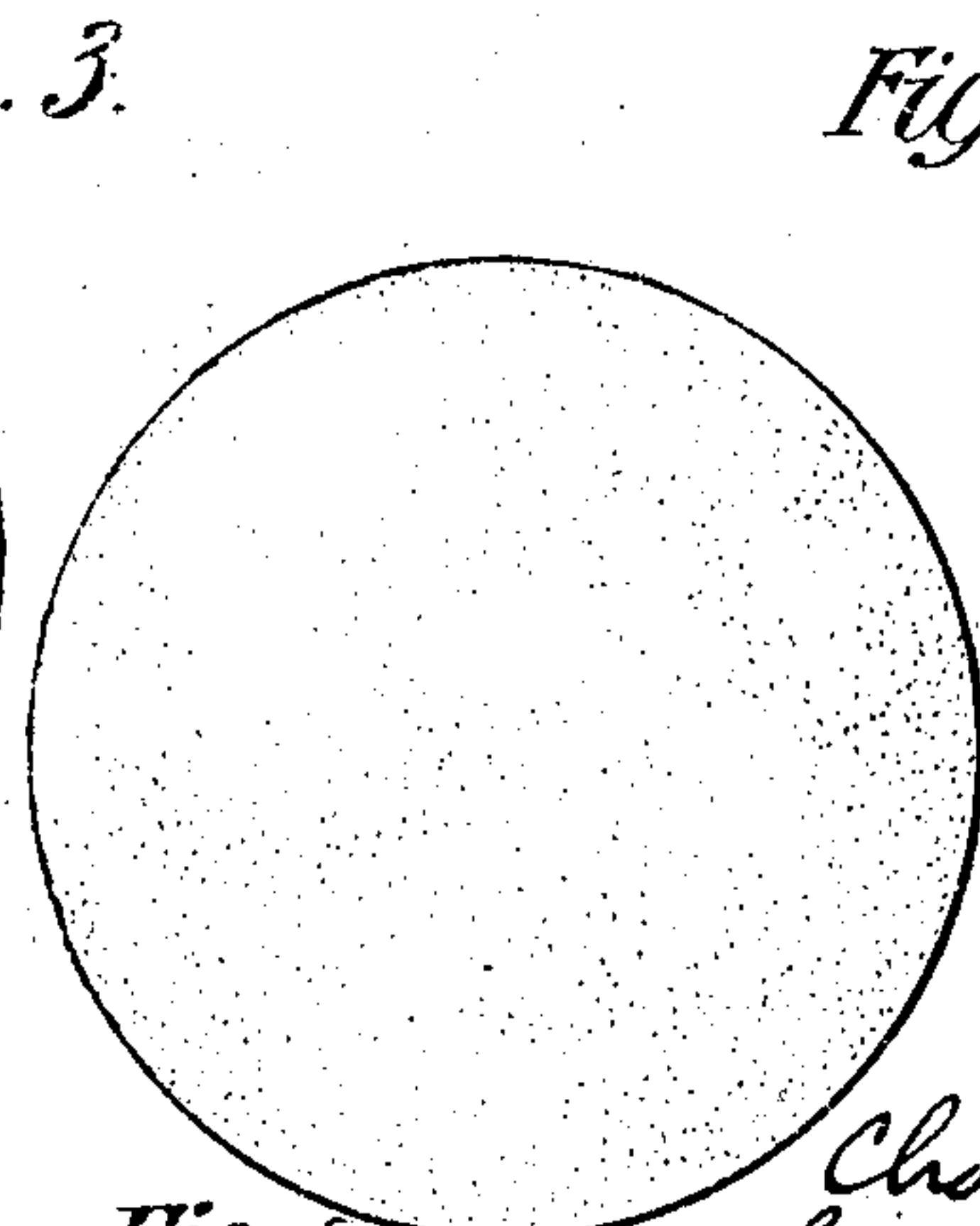
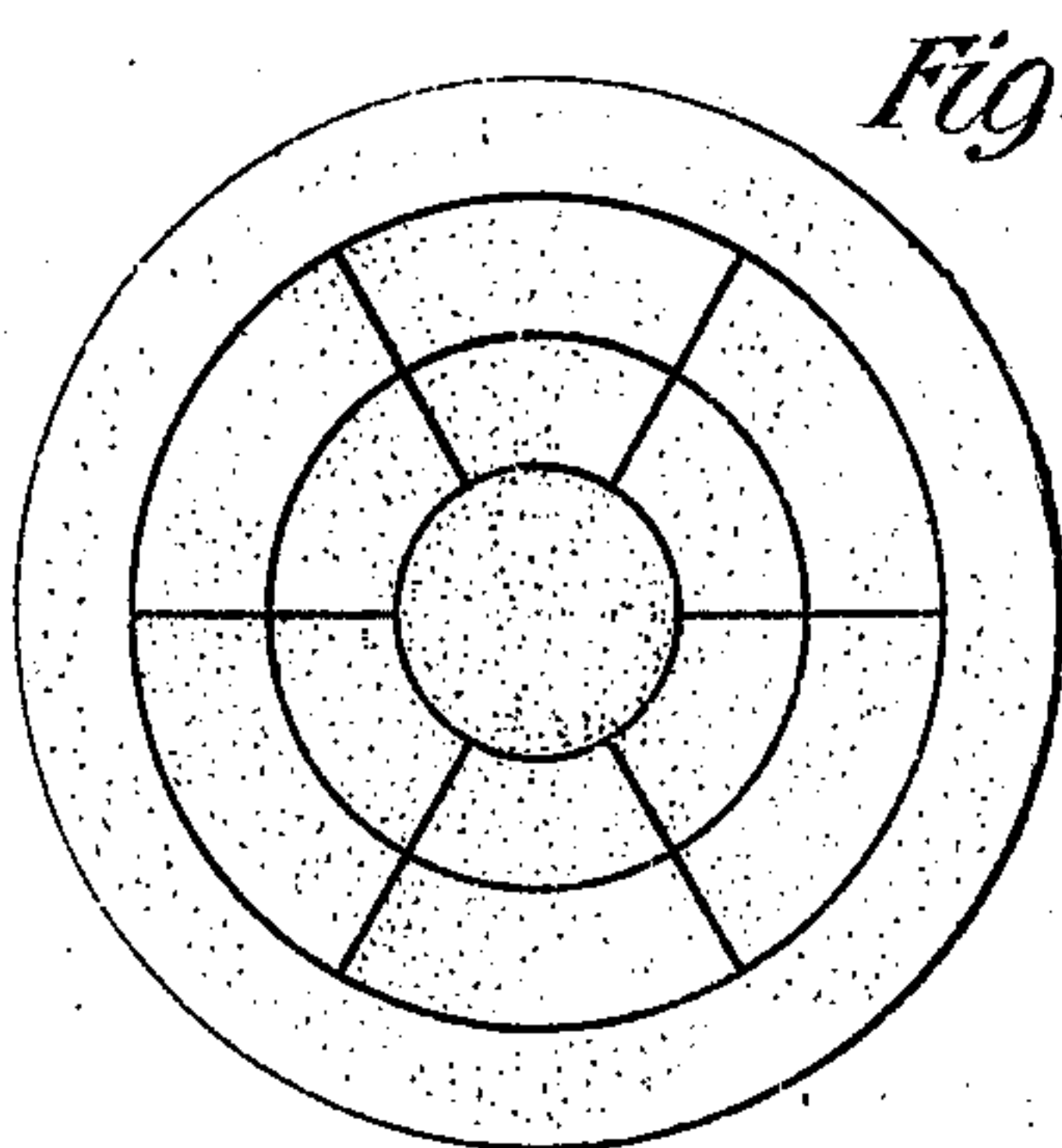
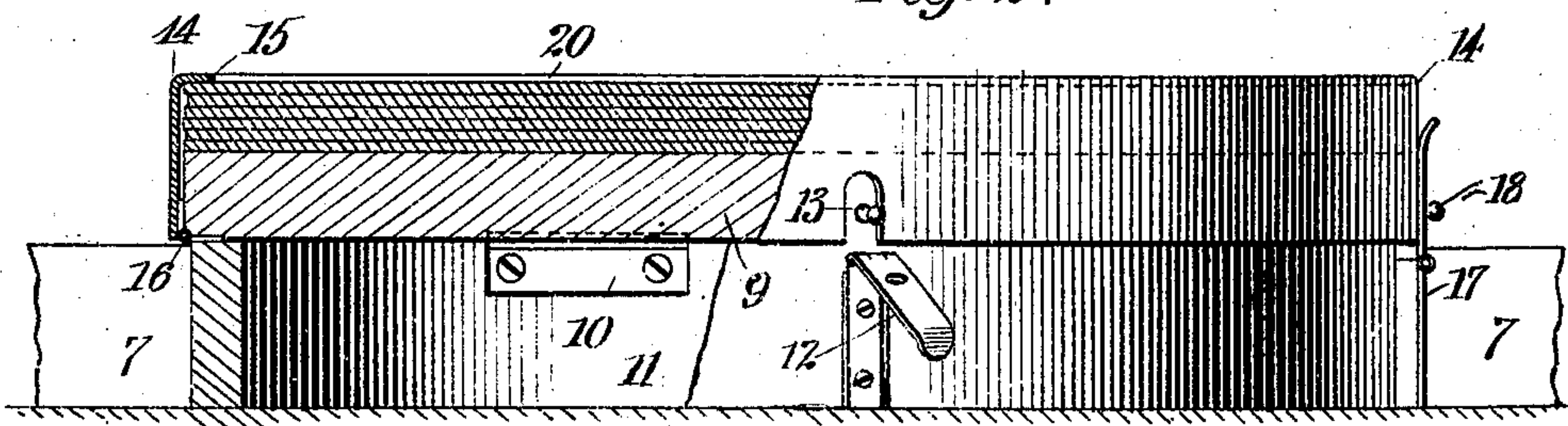
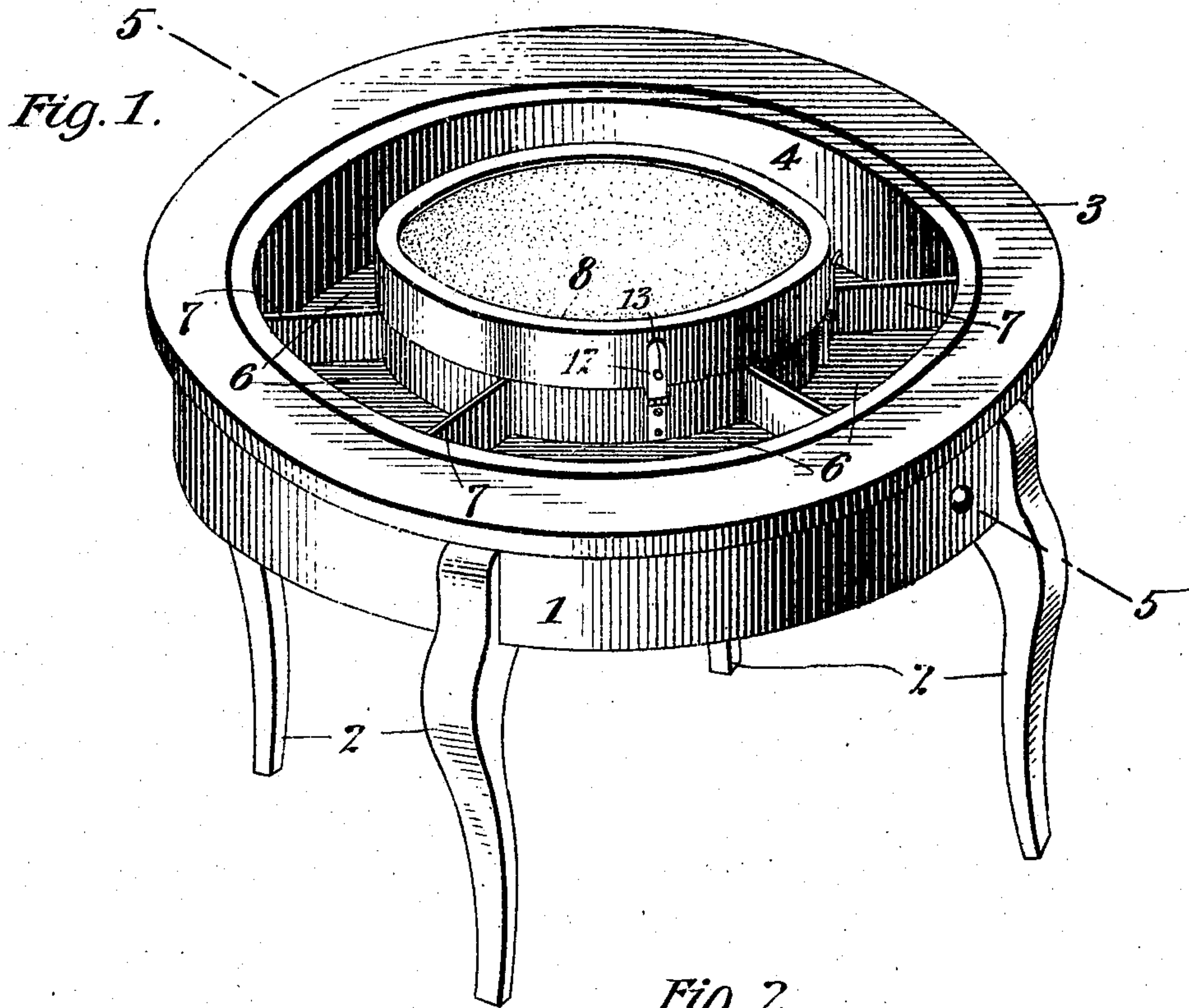


No. 847,655.

PATENTED MAR. 19, 1907.

C. G. DAVIDSON.
CARD TABLE.

APPLICATION FILED OCT. 3, 1905.



Witnesses
Halo M. Chapin
William Dorman Jr.

Fig. 5.

Inventor
Charles G. Davidson
By his Attorneys
Rosenbaum & Lichtenberg

UNITED STATES PATENT OFFICE.

CHARLES G. DAVIDSON, OF NEW YORK, N. Y.

CARD-TABLE.

No. 847,655.

Specification of Letters Patent.

Patented March 19, 1907.

Application filed October 3, 1905. Serial No. 281,120.

To all whom it may concern:

Be it known that I, CHARLES G. DAVIDSON, a citizen of the United States, residing at the city of New York, in the borough of Manhattan and State of New York, have invented certain new and useful Improvements in Card-Tables, of which the following is a full, clear, and exact description.

My invention relates to card-tables. In order to combine the advantages of an ordinary center table with the features of a card-table specially constructed for certain games, it has been the custom to make a form of center table having a reversible top, one side of which is plain and ornamental for the purposes of a center table and the other side of which is recessed with pockets and diagrammed for the predetermined games.

The present invention has for its object to extend the utility of such a card-table to a greater number of games than are capable of being played on any single diagram.

With this and other objects in view my invention consists in the construction, combination, location, and arrangement of parts, all as will be more fully hereinafter set forth, as shown in the accompanying drawing, and finally particularly pointed out in the appended claims.

In the drawings, Figure 1 is a perspective view showing a card-table embodying the principles of my invention. Fig. 2 is a view, partly in section, of a portion of the same. Figs. 3, 4, and 5 are detail plan views of different diagrams or designs which may be employed for different games in the use of my invention.

It will be understood that while various card-games can be played upon an unmarked or undiagrammed surface that greater convenience and facility would result from a marked surface upon which the players might lay their cards and pieces. For example, in playing poker it is desirable to have a surface marked as shown in Fig. 3, this design being suitable to six players, a less number of segments being made for a fewer number. In addition to such above games, in which the convenience and facility is promoted by a diagrammed or marked surface, there are many games for which a diagram is indispensable—for example, chess and checkers, which require a diagram, as in Fig. 4, roulette, backgammon, &c., all of which necessitate entirely separate designs of the

board or surface upon which the game is played.

Referring now to the drawings, and to the various views and reference-signs appearing thereon, in which like parts are designated by the same reference-sign wherever they occur, 1 indicates a circular table having legs 2 and a top 3, the central portion 4 of which is a reversible disk or tablet swiveled on the line 5 5, so as to be capable of rotating on its diameter through an angle of one hundred and eighty degrees, so as to present its top or bottom face uppermost. In the drawing the face which is uppermost is the one designed for card-games. It will be understood that if the disk or tablet were reversed that a plain or otherwise ornamented surface would be presented suitable to the requirements of a center table. These features are of ordinary and well-known construction and form no part of my present invention.

The disk or table 4 is preferably arranged on its card-playing side with pockets 6, formed by radial projections 7 to contain cards, chips, glasses, playing-pieces, &c., of the respective players. At the central portion of the table is a platform 8, which may be slightly elevated above the plane of the table-surface. This platform is for the purpose of receiving the various cards or playing devices used in play. I have shown a convenient construction of the platform 8, which provides a magazine for the reception of cards, chips, and the like, and which also provides for interchangeable playing-boards.

Referring to Fig. 2, 9 indicates a plate, which may be hinged at 10 to a portion of the tablet 4, so as to constitute a cover for a central recess 11 within said tablet. This recess may be used for the reception of cards, chips, &c., above mentioned. 12 indicates a clasp upon a portion of the tablet 4, arranged to engage a stud 13 upon the plate 9. The clasp 12 should be located substantially opposite the hinge 10, so that when engaged the plate 9 will be held firmly closed over the recess 11. Surrounding the peripheral edge of the plate 9 is an annular clamping-ring 14, with an inwardly-extending flange 15 upon its upper edge. While I have shown this part as circular, I do not, of course, desire to be limited or restricted to this form, it being understood that a square or other shaped clamping member could be employed equally as well. By the use of the

term "clamping-ring," therefore, I mean a frame of any shape having an inturned edge upon its upper surface. I arrange this ring in removable relation to the plate 9, and for this purpose I have shown a hinge 16, whereby the ring 14 may be tilted up away from the plate 9. 17 indicates a clasp upon the plate 9, engaging a stud 18 upon the ring 14, by which the latter may be firmly held in clamping relation over the plate. In order to permit the above movement of the ring 14, the latter is recessed or cut away adjacent to the stud 13, previously described, so that the ring may be freely raised without interference with the stud. The relative positions of the clasps 12 and 17 are not important; but I prefer to arrange them as illustrated in Fig. 1—namely, somewhat spaced apart and separated by an equal angular distance from the axis 5 5 of the tablet 4.

The inwardly-extending flange 15, previously referred to, lies at a certain distance from the upper surface of the plate 9, and between the two I arrange a number of disks 20, the surfaces of which are specially marked for various games—such as poker, checkers, backgammon—and, if desired, certain disks may be left plain, as shown in Fig. 5, for other games or any purpose. These disks are preferably in the form of circular cloth-covered cardboard sheets, although other materials and shapes may of course be used. The natural elasticity of the material mentioned is such as to firmly press the uppermost disk against the flange 15. In this way the platform 8 has presented thereon a playing-board corresponding to the surface of the uppermost disk 20.

When it is desired to play a new game or change the platform-surface for any purpose, the clasp 17 is loosened and the clamping-ring 14 raised, so as to leave the pile of disks 20 loosely lying on the platform 9. It is then merely necessary to rearrange the disks and to present the side of any one of them uppermost which is desired, after which the ring 14 is again clamped down into position by the clasp 17. If at any time additional cards or chips are required, these may be obtained from the recess 11 by loosening the clasp 12 and raising the entire ring, disks, and plate 9 about the hinge 10. When the clasps are engaged, everything is

in locked relation, and the tablet 4 may be reversed without disarranging the parts.

What I claim is—

1. In a card-table, a hinged clamping-ring swinging upwardly from the top surface of the table, a plurality of playing-boards beneath said ring and bearing upwardly thereagainst by their own resiliency, and means for holding said ring in clamping relation thereon.

2. In a card-table, a central platform having a plate, a clamping-ring having a flange above said plate, and a plurality of playing-boards beneath said flange and firmly included between said flange and plate by their own resiliency.

3. In a card-table, a clamping-ring having an inwardly-extending flange, a plurality of playing-boards beneath said flange having different designs upon both faces thereof, and means for releasing said ring to swing upwardly from the table to expose said playing-boards whereby they may be rearranged.

4. In a card-table, a central platform having a hinged plate, a plurality of playing-boards upon said plate, and a clamping-ring hinged to said plate for removably holding said playing-boards in position.

5. In a card-table, a reversible tablet having a central recess, a plate hinged to close over said recess, means for locking said plate in closed relation, a clamping-ring hinged to said plate, means for holding said clamping-ring in closed relation over said plate, and a plurality of playing-boards upon said plate and secured by said clamping-ring.

6. In a card-table, a reversible tablet swiveled upon a diametrical axis, pockets within said tablet, a central platform upon said tablet having a recess, a plate hinged to close upon said recess, means for locking said plate in closed relation, a clamping-ring hinged to said plate, means for locking said clamping-ring upon said plate, and a plurality of playing-boards clamped between said plate and ring.

In witness whereof I subscribe my signature in the presence of two witnesses.

CHAS. G. DAVIDSON.

Witnesses:

FRANK S. OBER,
WALDO M. CHAPIN.