

No. 840,741.

PATENTED JAN. 8, 1907.

W. L. BEDELL.
GAME OR PUZZLE.
APPLICATION FILED OCT. 6, 1906.

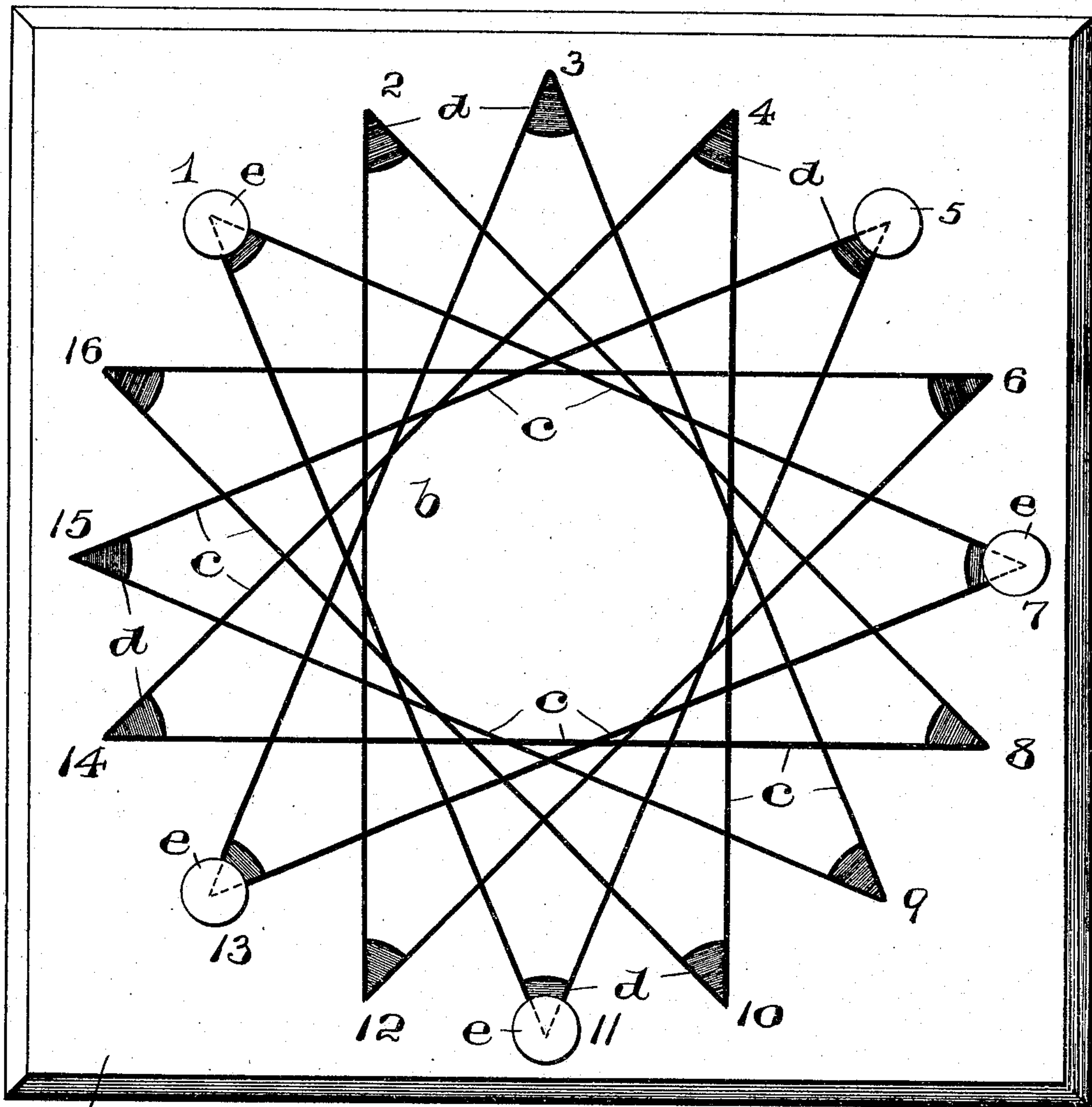
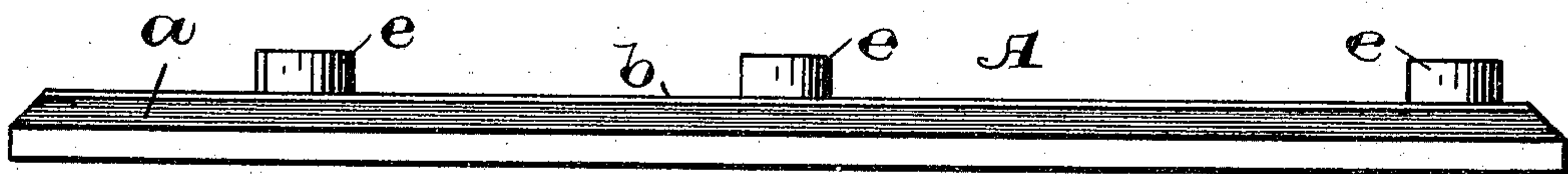


Fig 1



WITNESSES:

Frederick Jamison
Anna H. Alter

Fig 2

INVENTOR:

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BY
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ATTORNEYS.

UNITED STATES PATENT OFFICE.

WILLIAM L. BEDELL, OF NEWARK, NEW JERSEY.

GAME OR PUZZLE.

No. 840,741.

Specification of Letters Patent.

Patented Jan. 8, 1907.

Application filed October 6, 1906. Serial No. 337,690.

To all whom it may concern:

Be it known that I, WILLIAM L. BEDELL, a citizen of the United States, residing at Newark, in the county of Essex and State of New Jersey, have invented certain new and useful Improvements in Games or Puzzles; and I do hereby declare the following to be a full, clear, and exact description of the invention, such as will enable others skilled in the art to which it appertains to make and use the same, reference being had to the accompanying drawings, and to characters of reference marked thereon, which form a part of this specification.

This invention has reference to improvements in that class of toys known in the art as "puzzles" or "games," and this invention has for its principal object to provide a novel puzzle or game comprising a suitable board upon the face of which is arranged a star-shaped figure consisting of lines which meet in points arranged about a common center and providing, preferably, a sixteen-point star and a number of playing-pieces or checkers, usually fourteen, which are to be moved along the various lines from one end of the line to its opposite end, so that in fourteen moves fourteen of the sixteen points of the star-shaped device will be covered, each move being made from any open point to the opposite point of the straight line without changing or removing the playing-piece or checker from its moved position.

Other objects of this invention not at this time more particularly enumerated will be clearly understood from the following detailed description of the invention.

My invention consists, primarily, in the novel puzzle or game hereinafter more particularly described.

The invention is clearly illustrated in the accompanying drawings, in which—

Figure 1 is a plan view of the preferred form of puzzle or game embodying the principles of the present invention, and Fig. 2 is an edge or side view of the same, both of said views showing in connection therewith a number of the playing-pieces or checkers.

Similar characters of reference are employed in both of the said views to indicate corresponding parts.

Referring now to the said drawings, the reference character A indicates the complete device, the same comprising a suitably-ornamented base or board *a* of any desirable marginal configuration and of any suitable mate-

rial, such as cardboard, wood, or the like. Upon the upper face of said body or board is arranged, by being printed or otherwise formed thereon, a star-shaped device or figure *b*, the same consisting of any suitable number of straight lines *c*, which are arranged substantially in the manner illustrated in Fig. 1 of the drawings and meet in points *d*.

The preferred form of star-shaped device or figure is one having sixteen points *d*, and the reference character *e* indicates a number of playing-pieces or checkers, of which there are fourteen of them with each sixteen-point star. It will be understood, however, that the number of points of the star-shaped device may be increased or decreased, if desired, in which case the number of playing-pieces or checkers are varied accordingly.

Having thus described the construction and arrangement of the parts of the puzzle or game device I will now in a general way set forth the manner of using the device with fourteen of the playing-pieces or checkers, which are to be moved in such a manner to successively cover fourteen points of the sixteen-point star, each move being made with a single piece from any open point to the opposite point of the straight line, the position of the playing-piece or checker remaining unchanged after it has been moved. Thus having placed a piece or checker *e* upon the point 1 it is moved along the line *c* to the point 7. Another piece is now placed upon the point 11 and moved to point 1. A checker is next placed on point 5 and moved to point 11 and another checker placed on point 15 and moved to point 5. It will thus be seen that the imaginary triangle between the points 11, 1, and 5 is closed. In a like manner the imaginary triangle between the points 7, 1, and 13 can be closed by moving a checker from the point 13 to point 7 and by next moving another checker from point 3 to point 13. In this manner, with careful study and skill, the player can easily cover in succession fourteen points out of the sixteen points of the star, each move being made without changing the positions of any one of the previously-moved playing moved pieces.

I claim—

A puzzle or game comprising a base, a series of sixteen straight lines upon the face of said base, said lines meeting in points and forming a sixteen-point star-shaped figure, and a set of fourteen playing-pieces movably

arranged upon said base, each playing-piece
being adapted to be moved upon a straight
line from a point at one end of the line to an-
other point at the opposite end of the line,
5 substantially as and for the purposes set
forth.

In testimony that I claim the invention set

forth above I have hereunto set my hand this
5th day of October, 1906.

WILLIAM L. BEDELL.

Witnesses:

FREDK. C. FRAENTZEL,
FREDERICK JAMISON.