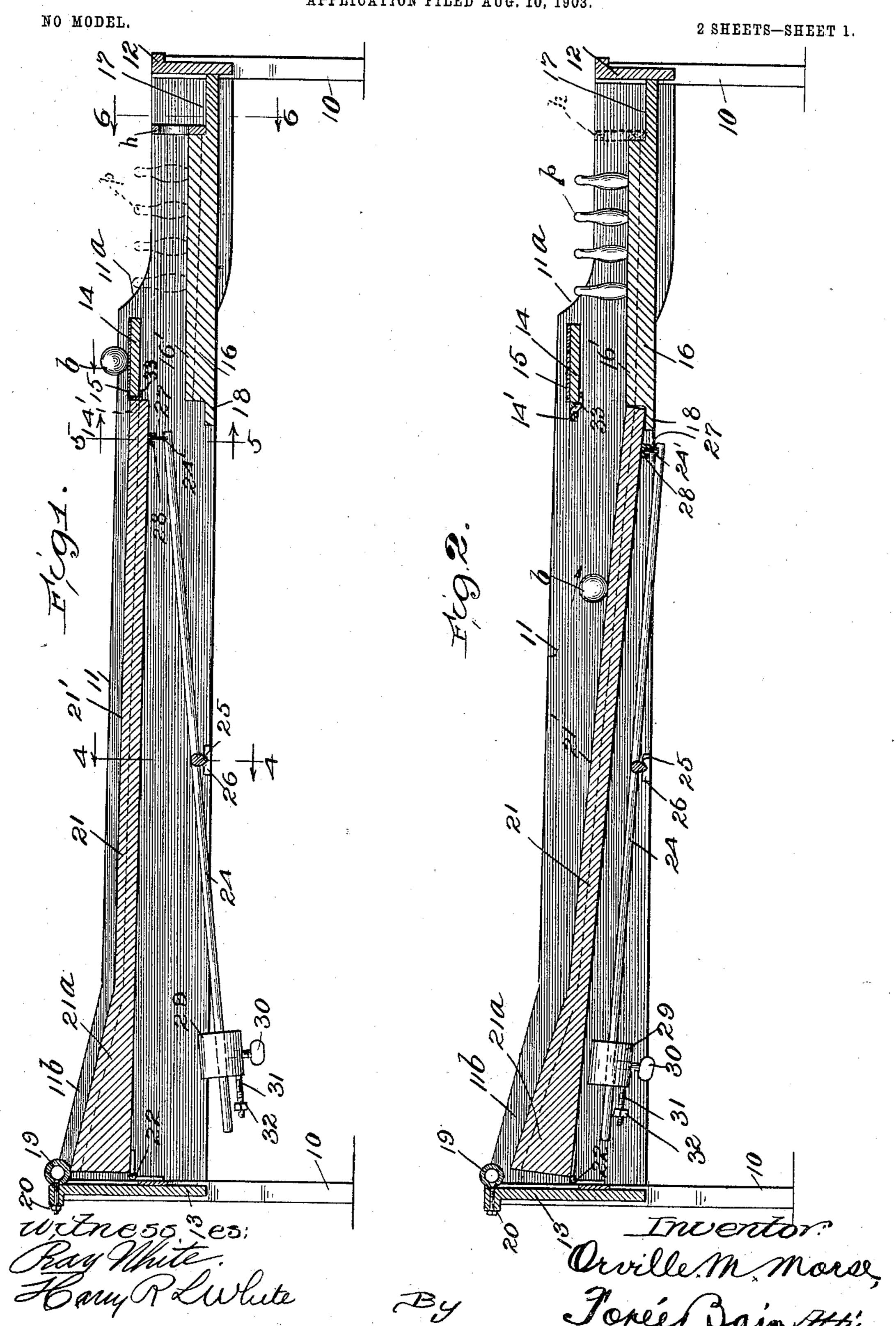
O. M. MORSE.
GAME BOARD.

APPLICATION FILED AUG. 10, 1903.

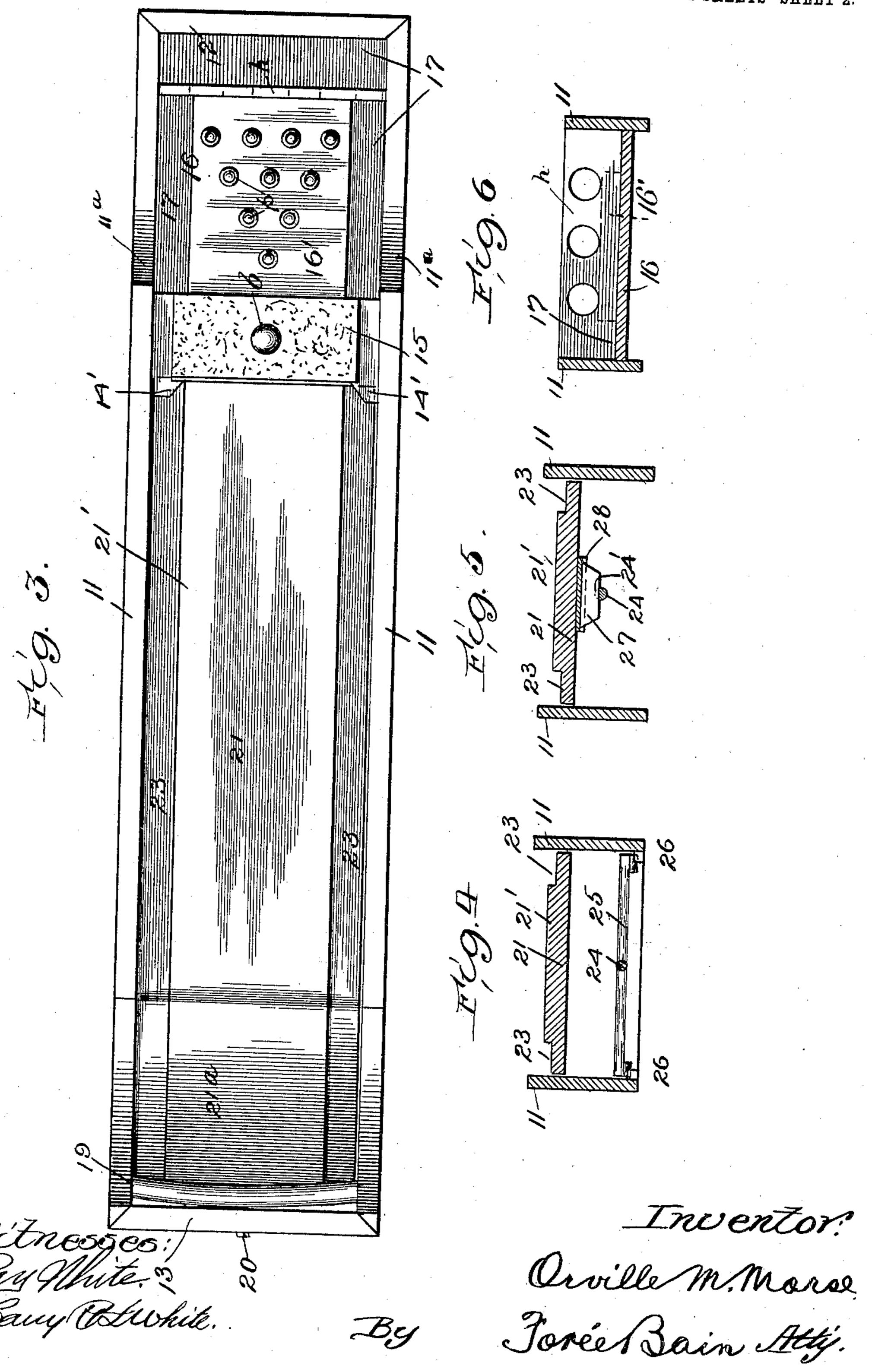


## O. M. MORSE. GAME BOARD.

APPLICATION FILED AUG. 10, 1903.

NO MODEL.

2 SHEETS—SHEET 2.



# United States Patent Office.

### ORVILLE M. MORSE, OF JACKSON, MICHIGAN.

#### GAME-BOARD.

SPECIFICATION forming part of Letters Patent No. 755,576, dated March 22, 1904.

Application filed August 10, 1903. Serial No. 168,875. (No model.)

To all whom it may concern:

Be it known that I, ORVILLE M. Morse, of Jackson, in the county of Jackson and State of Michigan, have invented certain new and useful Improvements in Game-Boards; and I hereby declare that the following is a full, clear, and exact description thereof, reference being had to the accompanying drawings, which form part of this specification.

The object of my invention is to provide a game-board whereon games dependent upon the accurate projection of a ball may be played, wherein the objective field of activity of the ball is at the same end of the board from which

15 the ball is initially projected.

A further object of my invention is to provide a device of the character described wherein the path of projection of the playing-ball is unrestricted, the possibility of its successfully reaching the objective field being thus made dependent upon the skill of the player.

A further object of my invention is to provide a game-board of the character described wherein the objective field is arranged in a plane below the plane from which the playing-ball is projected and wherein the said objective field is in longitudinal alinement with the field from which the ball is projected.

With a view to attaining these and further objects, which will become apparent to those skilled in the art from the following description, my invention consists in the combination, arrangement, and construction of parts hereinafter described, and specified in the claims.

In the accompanying drawings, wherein I have illustrated my invention as applied to a table adapted particularly for such games as may be played on a bowling-alley, Figure 1 is a central vertical section illustrating in one position of use a table embodying my invention. Fig. 2 is a similar view showing another position assumed by parts of the table. Fig. 3 is a top plan view of the same. Figs. 4, 5, and 6 are transverse vertical sections taken on lines 4, 5, and 6, respectively, of Fig. 1.

Referring now to the drawings, wherein like characters of reference throughout refer

to like parts, 10 10 indicate legs of the table. 11 11 indicate side pieces, 12 a front end piece, 50 and 13 a rear end piece. These frame elements are so relatively proportioned that the proportions of the playing-field of the table approximate those of a bowling-alley.

The upper edges of the side pieces of the 55 table are preferably partially cut away at their front ends, as indicated at 11<sup>a</sup>, and the end piece 12 formed of such height as to conform therewith, while at the opposite end of the table the side pieces are preferably 60 widened, as indicated at 11<sup>b</sup>, the end piece 13 being of even height therewith. At the front end of the table are arranged at different elevations in longitudinal alinement the field whereon the ball is initially projected and the 65 objective field of activity of the ball.

14 indicates a platform whose upper face constitutes the "playing-green," as I will term the field from which the ball is projected. Said platform is preferably horizontally arranged near the top of the table with a suitable space intervening between its front edge and the front end of the table, and thence extends rearward to any point practically removed from the rear end of the table. Preferably, however, the platform 14 is relatively short, as herein shown, its length being only sufficient to afford support to the ball and give room whereon the player may rest his hand used as a guide for his cue or other implement 80 employed to project the ball.

14' 14' indicate rearward projections from the platform 14, arranged at its lateral corners to form stops to limit the upward movement of a transfer element to be described. 85

15 indicates a sheet of felt or the like applied to the upper face of the platform or so much thereof as constitutes the playing-green.

16 indicates a floor member extending from the forward end of the table rearward into or 90 beyond vertical alinement with rear end of platform 14 and disposed at a lower elevation than said platform. The surface of the floor member 16 between the front end of the table and the front edge of the platform 14 forms 95 the objective field, wherein are placed the pieces to be acted upon by the ball in playing the game.

In the present illustrative embodiment the table is constructed to simulate a bowling-5 alley, and accordingly the flooring member 16 is provided with a central longitudinal elevated alley-way 16', having on the sides of the rear end thereof a groove 17 of proper width.

18 indicates a projection from the rear end 10 of the floor member 16, designed to form a

stop for a purpose to be described.

At or adjacent the rear end of the table, preferably at the level of the upper edge thereof above the plane of the platform 14, is 15 mounted a resilient cushion of suitable construction.

In the present embodiment 19 indicates a pneumatic cushion slightly curved in plan, as best shown in Fig. 3, and secured to the end 20 piece 13 of the table.

20 indicates a valve whereby the pneumatic

cushion may be inflated.

Interposed between the platform 14 and the cushion 19 is arranged a transfer element 25 adapted to receive the ball projected from the playing-green at the level thereof and afford a path therefrom to the cushion 19 and upon the rebound of said ball from the cushion to return the ball at the level of the ob-3° jective field. In the present embodiment 21 indicates said transfer element, comprising an alley-section pivoted at 22 to the rear end of the table and extending therefrom forward, so that in the position illustrated in Fig. 1 the 35 front end of said element closely approaches the rear end of platform 14. The rear end of the transfer member 21 is preferably upwardly inclined, as illustrated at 21°, the upper end of said incline being at substantially the level of 4° the cushion 19. The element 21 is preferably constructed with an elevated central portion 21', flanked by grooves 23 on each side thereof, said parts corresponding with the elevated portion 16' and the groove 17 of the floor mem-45 ber. Yielding means are provided for normally positioning the transfer element 21, so that it may receive the ball from the platform 14 at the level thereof. In the present instance 24 indicates a pivoted rod similar to a 5° scale-beam arranged to extend longitudinally below the transfer member 21, at one end connected to said member and at the other end

Specifically, 25 indicates a cross-bar secured 55 to the rod 24 and provided with knife-edges arranged to rest in cleats 26, secured to said sides 11 of the frame. The forward end of the bar 24 is slotted, as indicated at 24', to receive one edge of a loose plate 27, the op-60 posite edge whereof is inserted in a grooved

suitably weighted.

cleat 28, carried by the under surface of the transfer element.

29 indicates a weight slidably mounted on

the rear end of the rod 24 and provided with a set-screw 30, whereby it may be secured in 6 definite position relative to the said rod.

31 indicates a screw-threaded stud projecting longitudinally from the weight 29 and having mounted thereon a small screw-threaded weight 32, by whose adjustment great deli- 7° cacy of balance may be obtained, as will be apparent.

33 indicates a damping means comprising a strip of felt secured at one edge to the under face of the rear end of platform 14 and hav- 75 ing its other edge free to project rearwardly therefrom.

Associated with my table I have herein illustrated some of the devices which might be used in playing games thereon, b indicating a 80 ball, p indicating pins similar in outline to the ordinary tenpins, but preferably of less height than the distance from the top of floor member 16 to the top of the platform 14, and h indicating a board designed to be stood on 85 edge in the groove 17 in rear of the elevation 16' of the floor member, and provided with a series of holes at their lowest point tangential to the surface of said elevation 16', so that a ball may be rolled therethrough 90 from said elevation in playing games. It will be understood, however, that the inclusion of these devices is suggestive only of some of the games that might be played upon a table of such construction.

The use of my invention is as follows: The weights upon rod 24 are so adjusted that the transfer element 21 is slightly overbalanced and elevated to the position shown in Fig. 1. The adjustment is so made, however, 100 that the weight of a playing-ball b suffices to overcome the light upward pressure and depress the transfer element. Assuming now that the pins p or other devices to be acted on are in position, the ball b is placed upon 105 the playing-green and projected toward the rear end of the board by any suitable means, such as a cue. From the platform 14 the ball rolls onto the front end of the transfer member 21, overcoming the lifting action of 110 the weight 30, so that the said transfer element is depressed until the forward end thereof strikes the stop 18, carried by the floor member 16. The ball continuing its rearward progress strikes the cushion 19 and re- 115 bounds, rolling down the incline presented by the transfer element 21 and arriving upon the floor member 16, where it enters the objective field, and if properly directed for that purpose strikes the pins or other devices to be 120 acted upon. As soon as the transfer member 21 is relieved of the weight of the ball b it returns to its initial position under the influence of the weight 30, in its ascent striking the projecting portion of the dampening-strip 125 33 and folding it over the edge of the plat-

form 14, so that it lies between the edge of said platform and the end of the transfer element. The dampening-strip 33, being of felt or other springy material having good fric-5 tional qualities, serves to hold the transfer member 21 against rebound and bring it at once to a stop in its proper position.

It will be noted that no restriction is placed upon the direction in which the ball may be 10 projected, so that the accuracy of its return depends upon the skill of the player. It will also be noted that the curvature of the cushion 19 makes it possible by properly initially positioning the ball and directing the projection 15 thereof to cause it to strike the cushion 19 at any point within the lateral limits of the raised alley-way and return from said point to any point within the objective field. Consequently the games which may be played thereon are 20 of wide variety and are essentially games of skill.

While for purposes of full disclosure I have herein described one advantageous embodiment of my invention, I do not desire to 25 be understood as limiting myself thereto in detail, for it will be apparent to those skilled in the art that numerous changes might be made in the specific construction of the table without departing from the spirit and scope 3° of my invention.

Having described my invention, what I claim, and desire to secure by Letters Patent

of the United States, is—

1. In a game-board, the combination of a 35 frame, a support constituting a playing-green adjacent one end of said frame, a floor member comprising an objective field arranged at the same end of said table as said playinggreen but at a different elevation, a return-4° cushion arranged at a point remote from said end of the table, and a movable transfer element arranged and adapted to form a path from said cushion either to the playing-green or to the objective field.

2. In a game-board, the combination with a frame, of a platform constituting a playinggreen arranged at one level in the frame and extending near to one end thereof, a floor member constituting an objective field ar-5° ranged in a plane below the platform and extending therebeneath to the said end of the frame, a return-cushion remote from said end, a transfer element, arranged to form a path from said cushion either to the playing-green 55 or to the objective field, and yielding means for holding said transfer element in position of communication with the playing-green.

3. In a game-board, the combination with a frame, of a relatively elevated platform con-60 stituting a playing-green, a relatively lower floor member, constituting the objective field, a transfer member pivoted in the frame with its pivotal axis transverse to the frame ar-

ranged when elevated to present one of its ends close to the playing-green platform, in 65 the same plane therewith, and when depressed to similarly approach the floor member in the same plane therewith, and means for normally holding said transfer member in elevated position with a light pressure.

4. In a game-board, the combination with a frame, of two supports arranged therein in different planes, a transfer member pivotally movable about an axis transverse to the frame adapted to communicate with either of said 75 supports in the plane thereof and yielding means for normally holding said transfer member in communication with the upper plane.

5. In a game-board, the combination with a frame, of two supports mounted therein ar- 80 ranged in longitudinal alinement at different elevations, a transfer element pivoted in the frame transversely of its longitudinal axis arranged to communicate with either of said boards at its elevation, means arranged and 85 adapted to yieldingly hold said element in position to communicate with one of said supports and restore the same to such position when moved therefrom, and means for preventing the recoil of said element after such 90 restoration.

6. In a game-board, the combination of a frame, a platform 14 constituting a playinggreen, a floor member 16 constituting an objective field, both arranged at one end of the 95 table, a transfer member pivoted at the other end of said table and adapted to communicate with either the platform or the floor member, a resilient cushion arranged adjacent the rear end of said transfer member, and yielding roc means for normally maintaining said transfer member in communication with the platform 14.

7. In a game-board, the combination with a frame, of a platform arranged near the front 105 end thereof, a floor member extending to the same end thereof, a transfer element pivoted in the frame transversely of its longitudinal axis arranged in rear of the platform, and adapted to receive a ball at the level of said 110 platform and conduct it to the level of the floor member, and means for causing a rebound of the ball arranged at the rear end of the frame.

8. In a game-board, the combination with a 11 frame, of two supports arranged therein in different planes, and a transfer member pivoted in the frame transversely of its axis and arranged to communicate with either of the supports, said transfer member comprising a 120 flat portion adjacent the support and a portion remote from said support inclined relative to the flat portion.

9. In a game-board, the combination of a frame, two supports arranged therein in dif- 125 ferent planes, a transfer member pivoted in

the frame transversely of its axis, and arranged to communicate with either of the supports, said transfer member having a flat portion adjacent the supports and a portion remote from said supports inclined relative to the flat portion, and a return-cushion arranged adjacent the upper end of the inclined portion of said transfer member.

In testimony that I claim the foregoing as my own I affix my signature in presence of two witnesses.

### ORVILLE M. MORSE.

In presence of— GEO. T. MAY, Jr., MARY F. ALLEN.