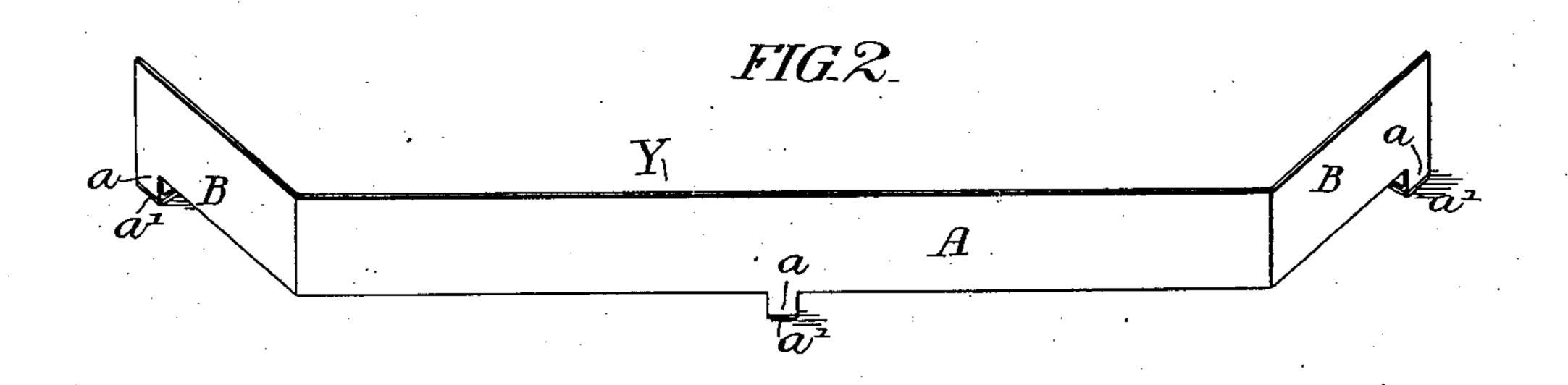
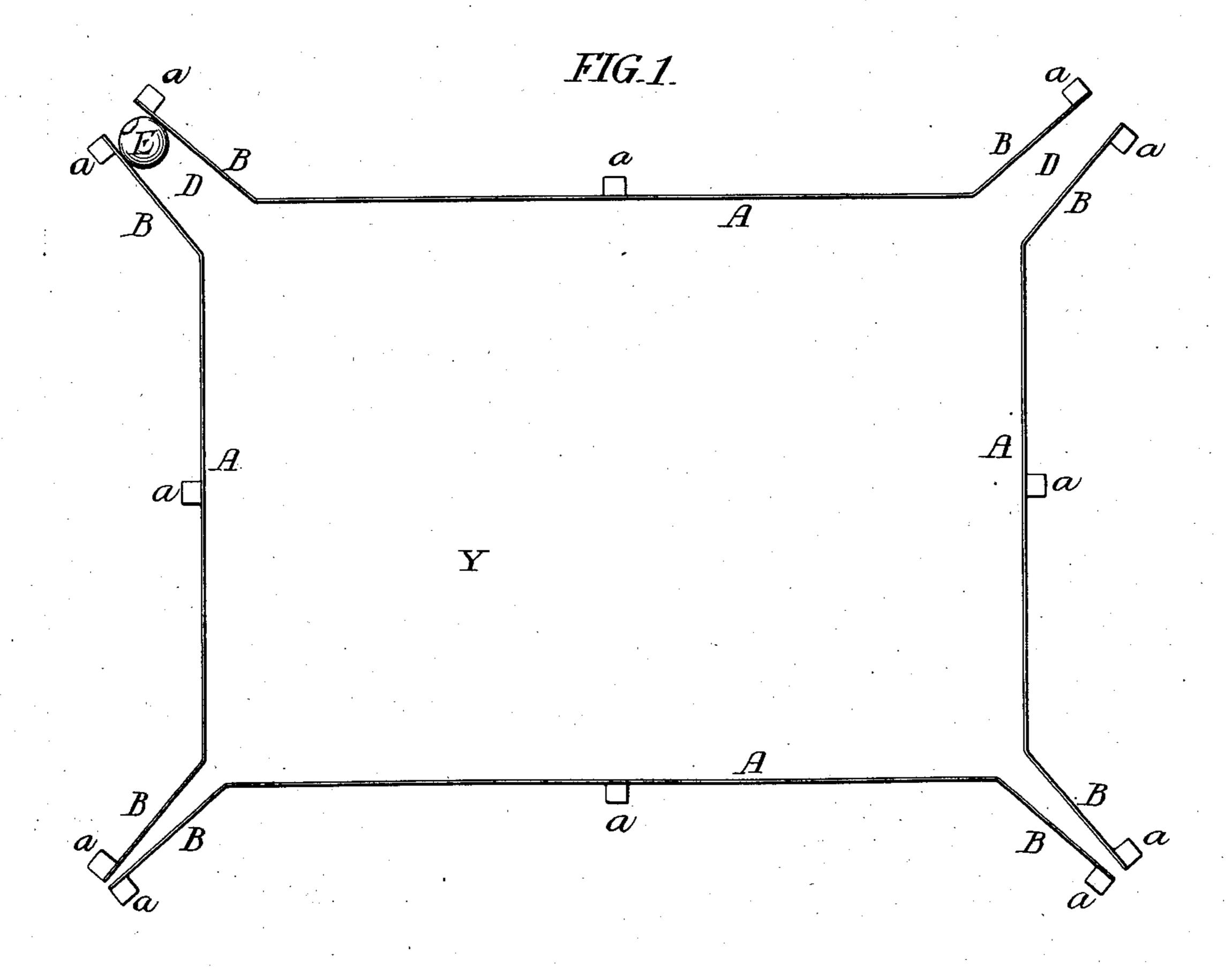
W. S. HOW. GAME APPARATUS.

APPLICATION FILED MAR. 4, 1903.

NO MODEL.

7 SHEETS-SHEET 1.





Witnesses:-

Hamilton D. Furner Nerman 6. Metrics Noodbury, Storer How,

by his, Attorneys;

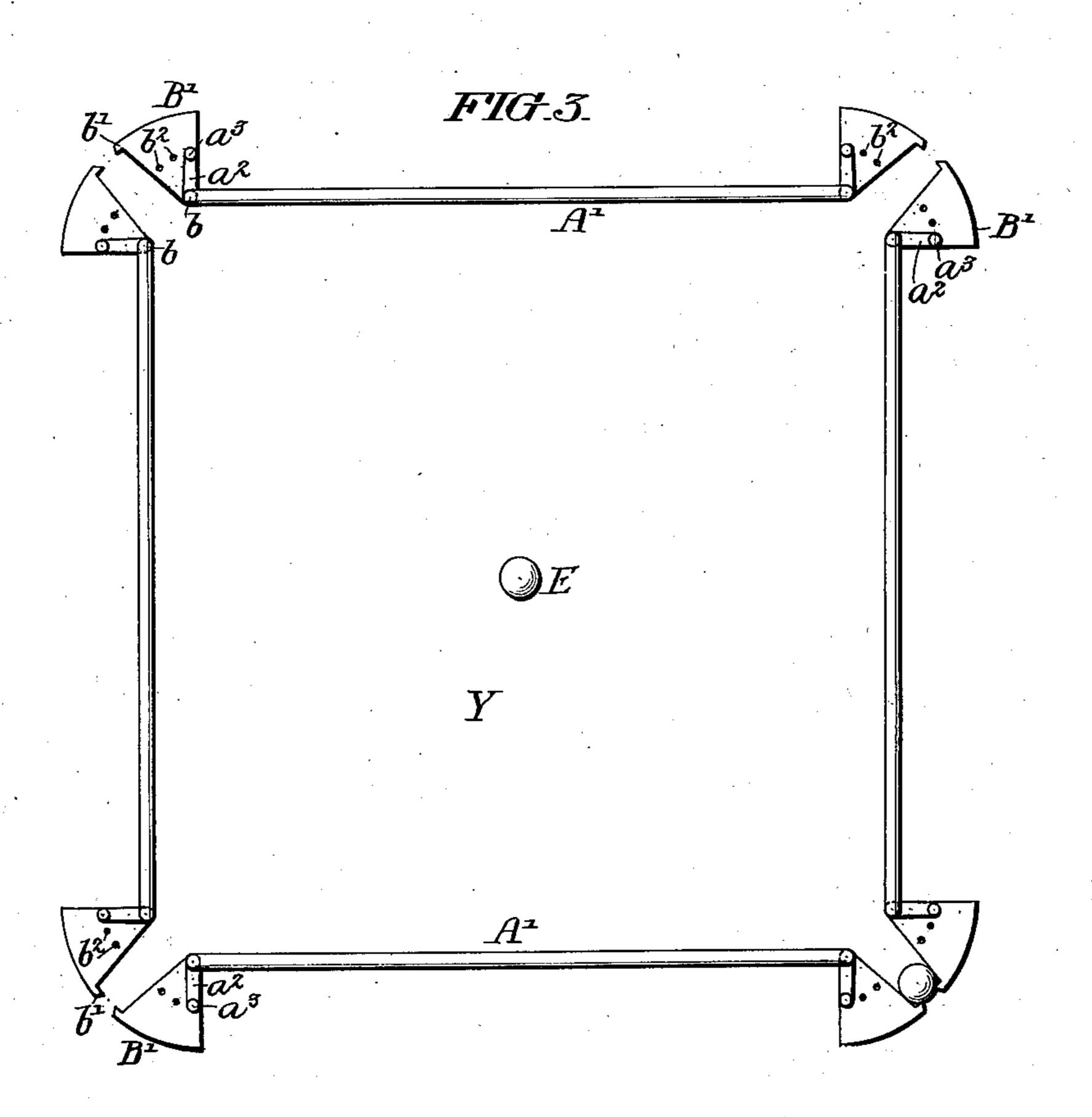
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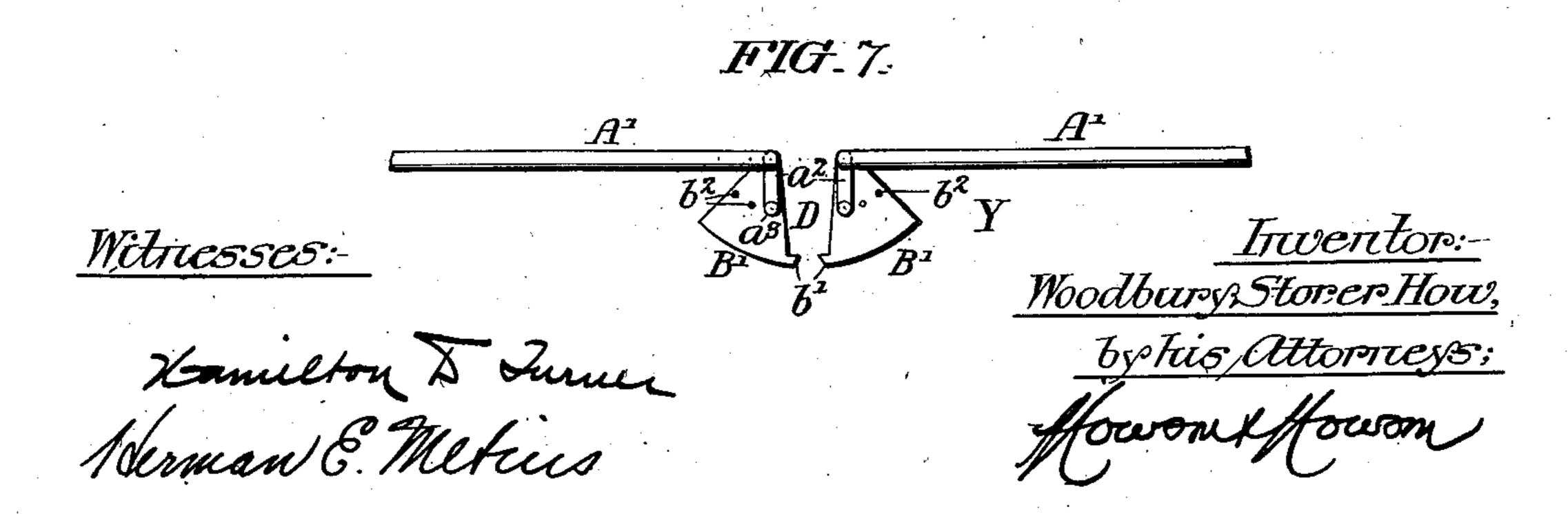
PATENTED DEC. 22, 1903.

W. S. HOW. GAME APPARATUS. APPLICATION FILED MAR. 4, 1903.

NO MODEL.

7 SHEETS-SHEET 2.



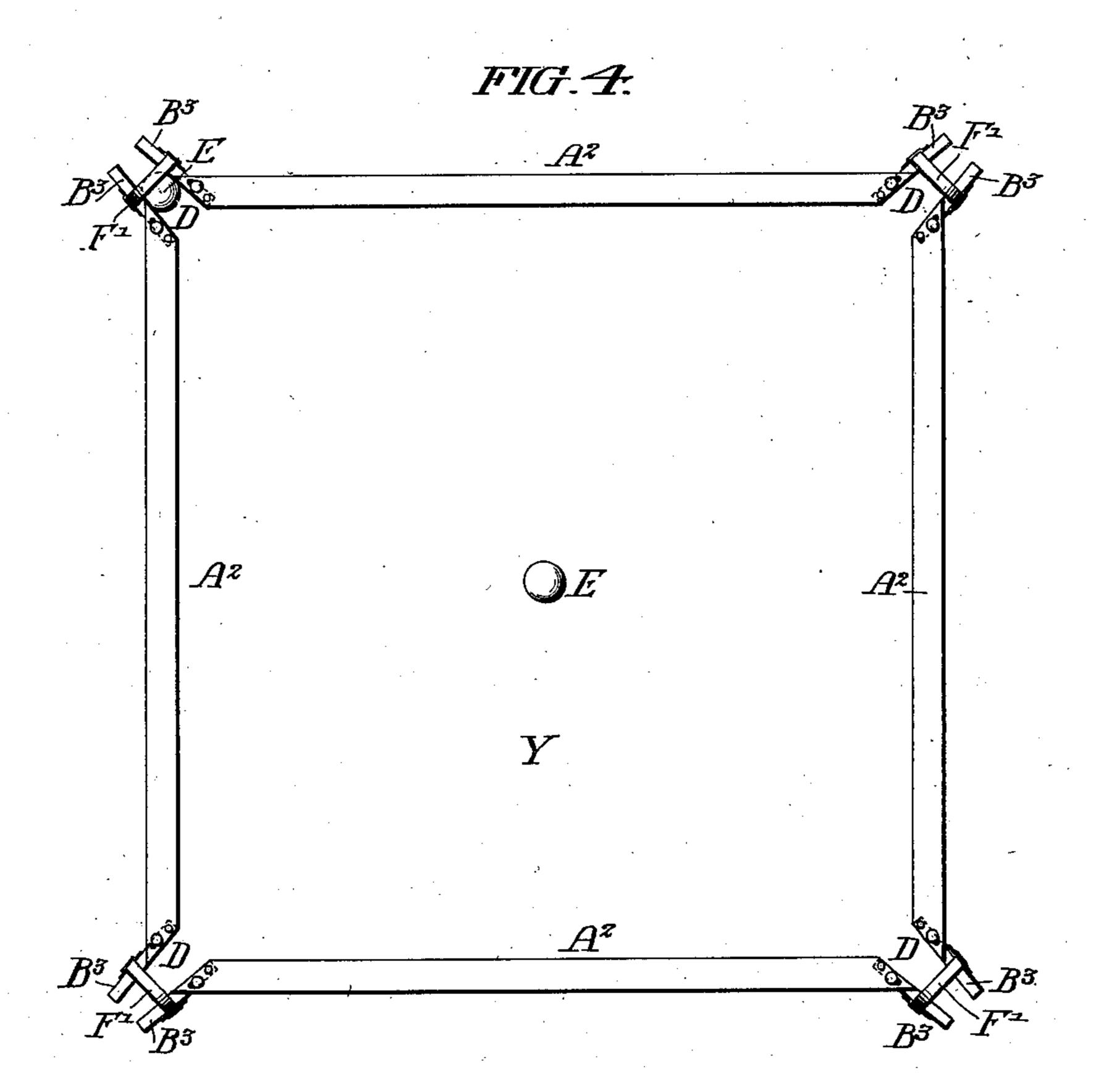


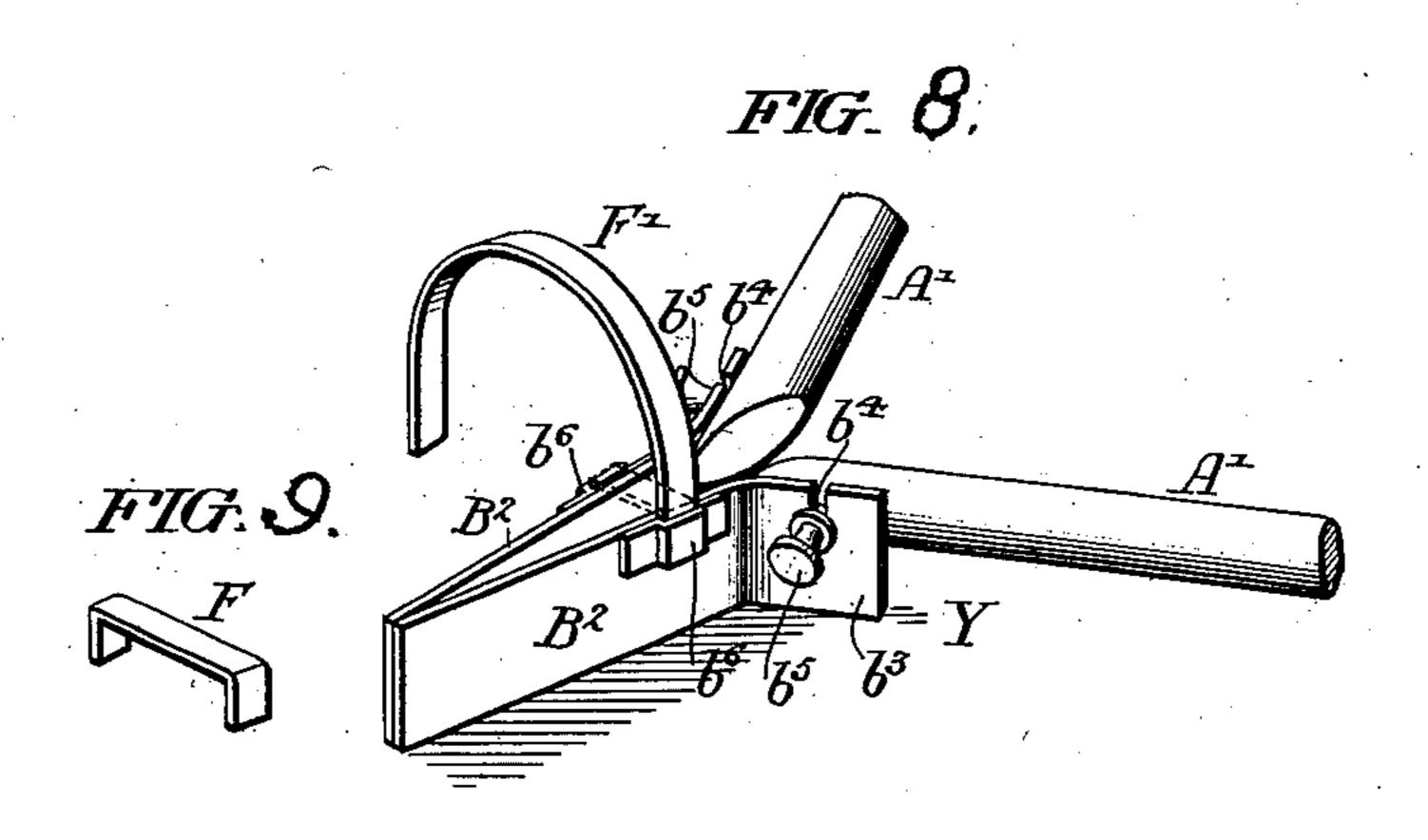
PATENTED DEC. 22, 1903.

W. S. HOW. GAME APPARATUS. APPLICATION FILED MAR. 4, 1903.

NO MODEL.

7 SHEETS-SHEET 3.





Witnesses:-

Hamilton & Zumer Merman & Metics Moodbury Storer How,

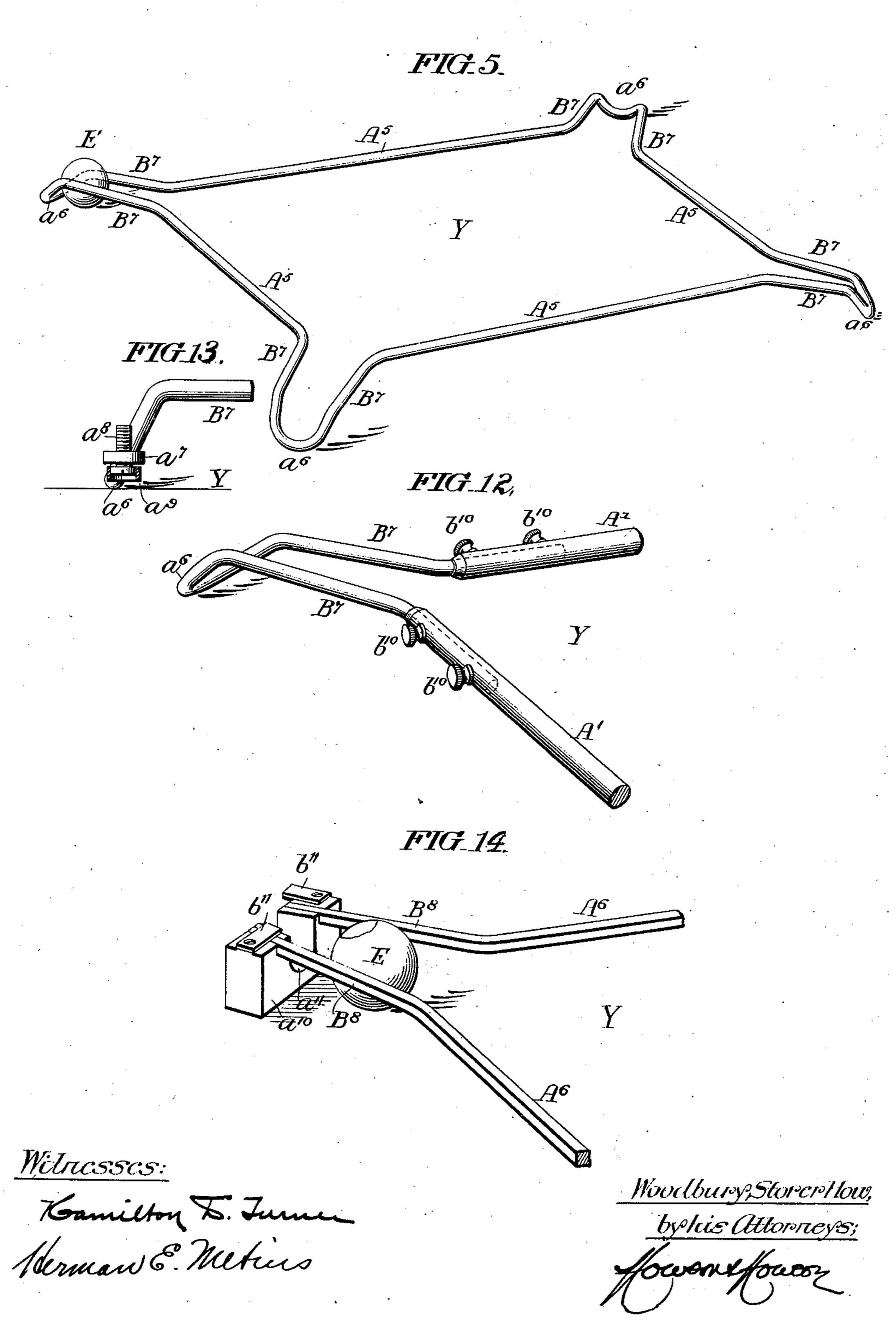
by his Attorneys:

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W. S. HOW. GAME APPARATUS. APPLICATION FILED MAR. 4, 1903.

NO MODEL.

7 SHEETS-SHEET 4.



Merman E. Metics

W. S. HOW. GAME APPARATUS.

APPLICATION FILED MAR. 4, 1903. NO MODEL. 7 SHEETS-SHEET 5. FIG. 19. Moodbury: Storer How, Witresses: Hamilton D. Turner

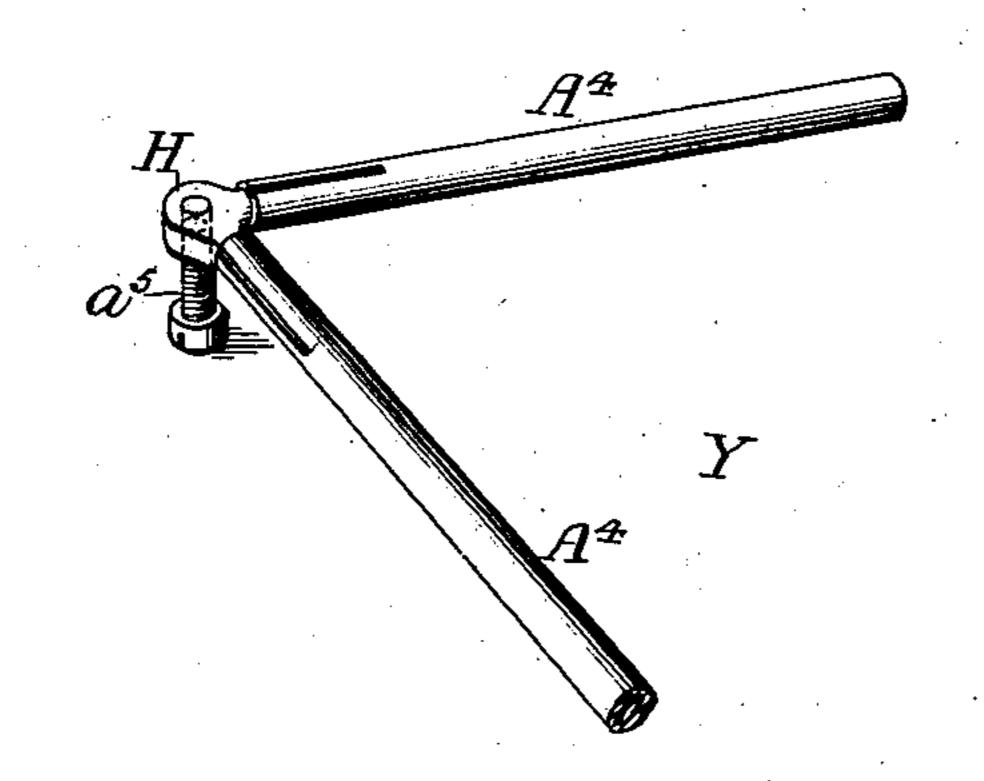
PATENTED DEC. 22, 1903.

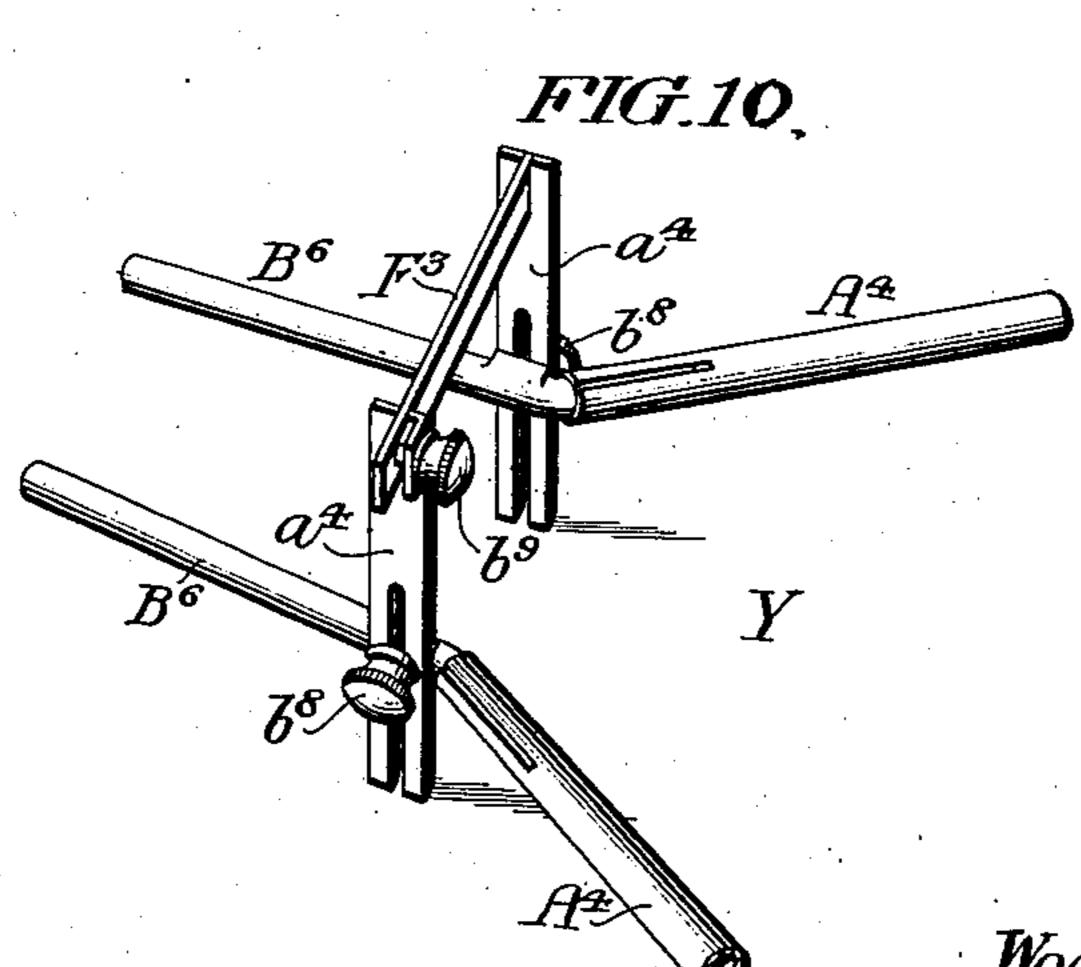
W. S. HOW. GAME APPARATUS. APPLICATION FILED MAR. 4, 1903.

NO MODEL

7 SHEETS-SHEET 6.

FIG 11





Witnesses:

Hamilton D. Turner Nerman 6. Metrics Moodbury Storer How,

byhis attorneys;

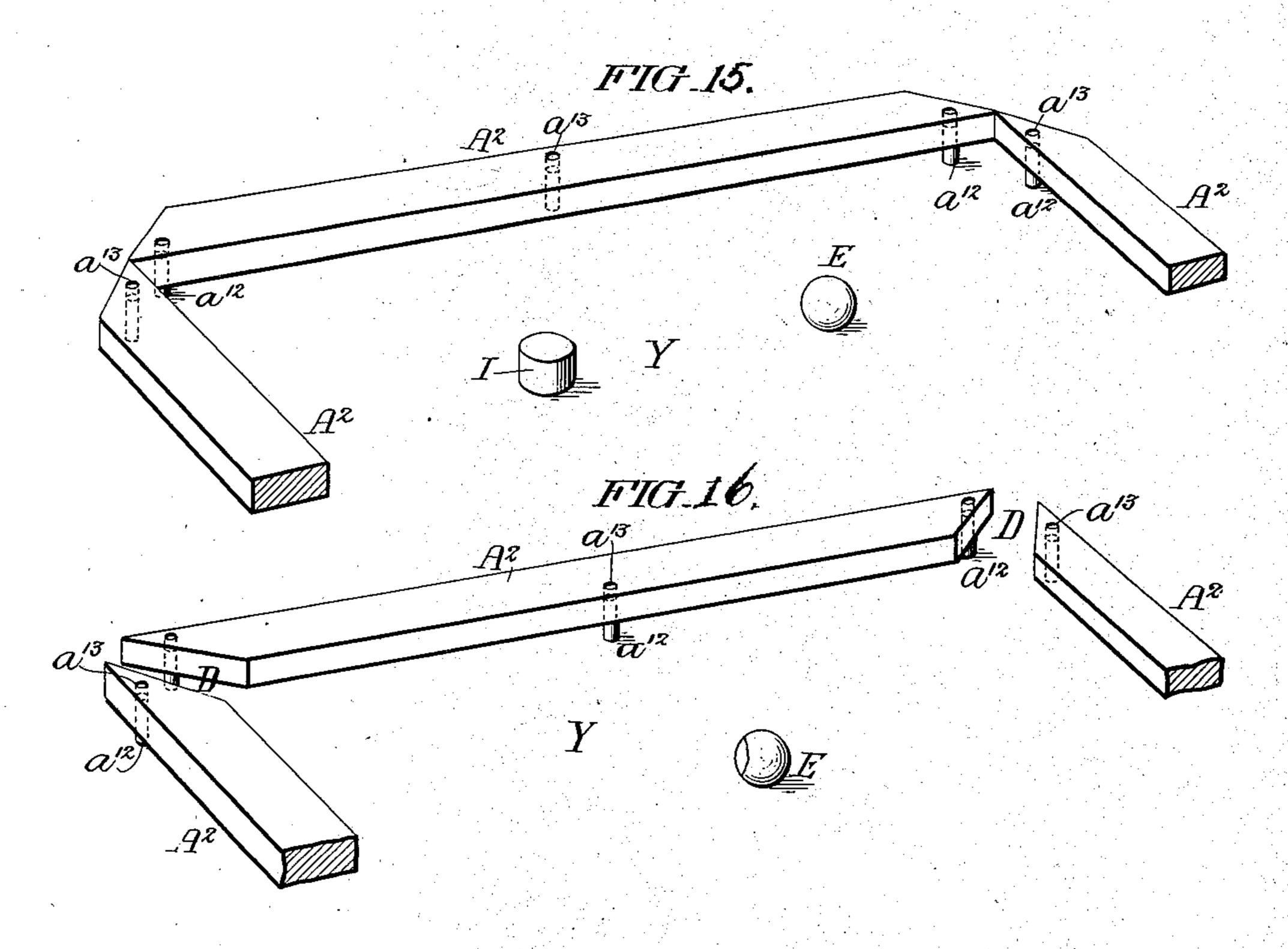
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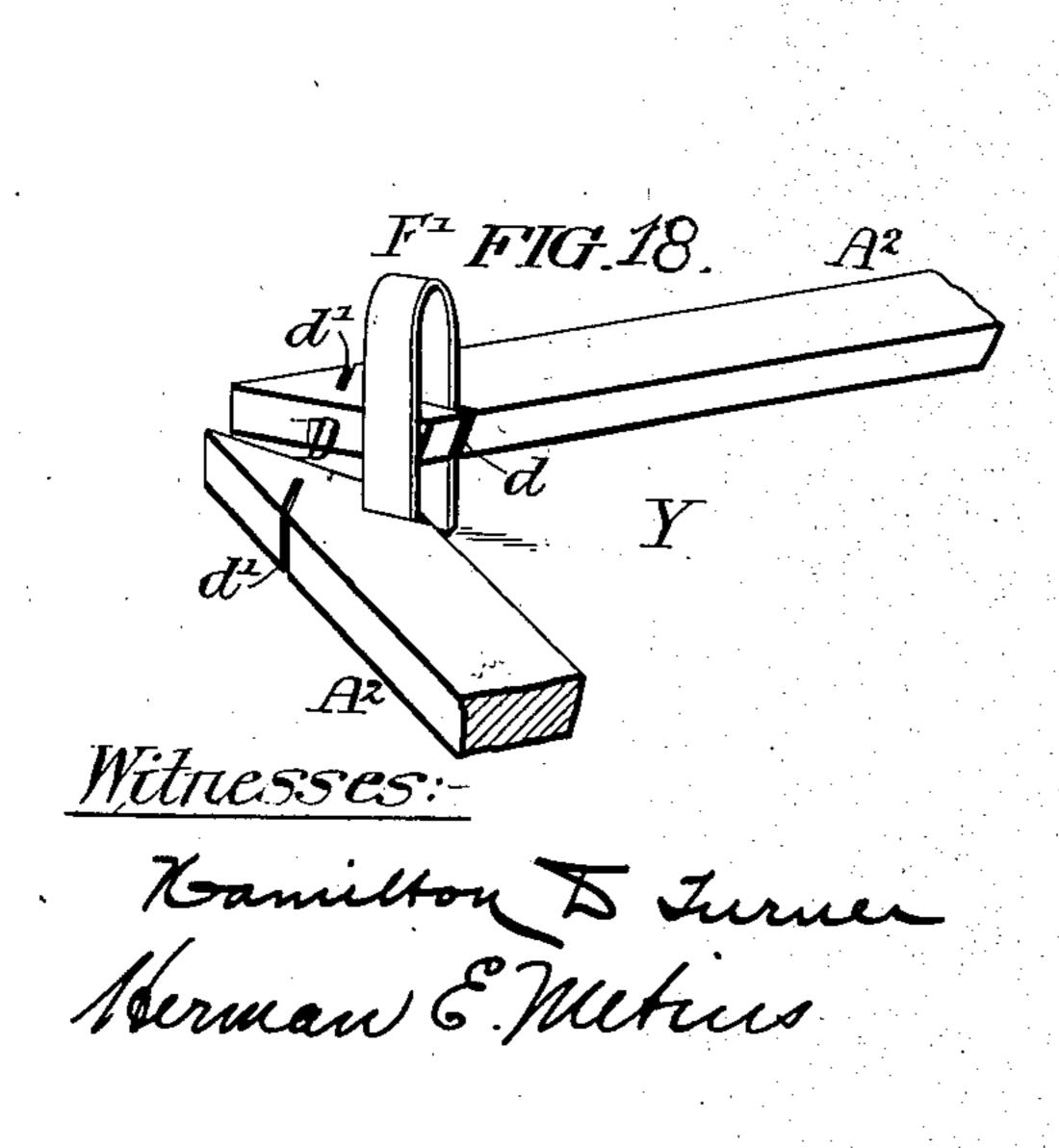
PATENTED DEC. 22, 1903.

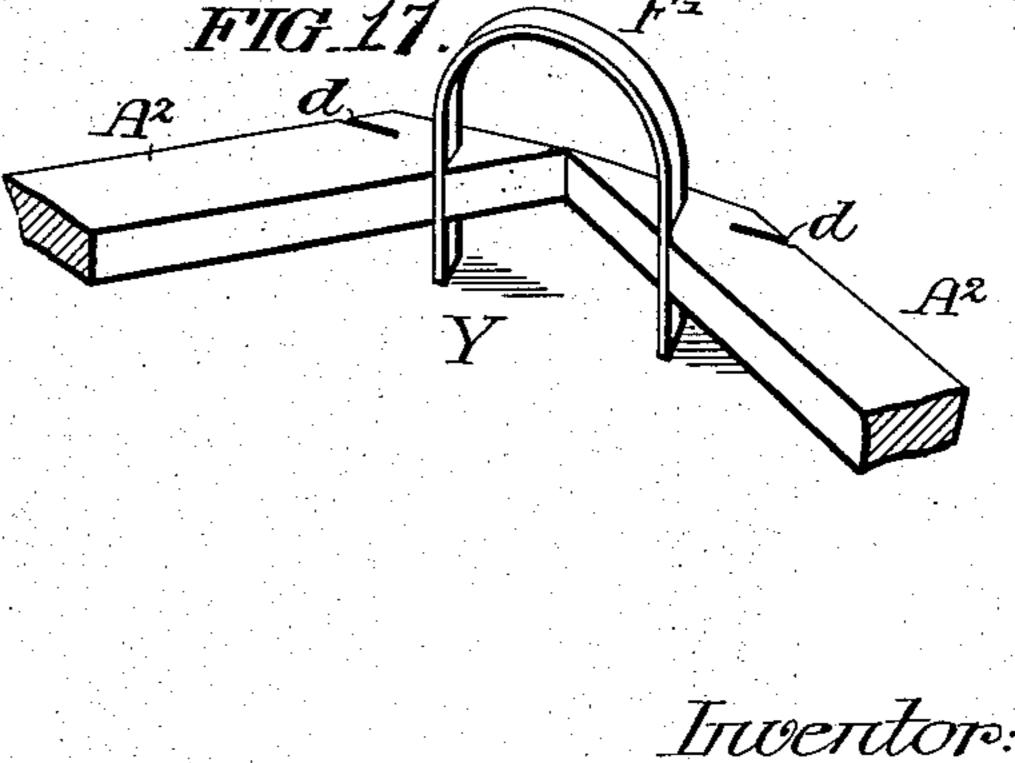
W. S. HOW. GAME APPARATUS. APPLICATION FILED MAR. 4, 1903.

NO MODEL.

7 SHEETS-SHEET 7.







Inventor:WoodburyStorerHow,
by his Attorneys;

fowent fowen.

United States Patent Office.

WOODBURY STORER HOW, OF PHILADELPHIA, PENNSYLVANIA.

GAME APPARATUS.

SPECIFICATION forming part of Letters Patent No. 747,716, dated December 22, 1903.

Application filed March 4, 1903. Serial No. 146,120. (No model.)

To all whom it may concern:

Be it known that I, WOODBURY STORER How, a citizen of the United States, residing in Philadelphia, Pennsylvania, have invented certain Improvements in Game Apparatus, of which the following is a specification.

My invention relates to game apparatus of a class akin to billiards, but adapted for either home, hall, street, or field use and providing simple, cheap, safe, and convenient appli-

ances for playing the games.

Aside from the wide range of playing-surface permitted my invention is distinguished from other apparatus of the class with which I am familiar in that it contemplates the use of light and resilient balls in connection with dead-walled rails or other bodies which oppose the movement of said balls or inclose the playing-field and which retain in most cases their position by reason of their preponderance of weight and without the necessity of otherwise securing them in position.

The invention also comprises details in the construction and combination of these dead-25 walled rails or other resisting bodies.

Preliminary to a detailed description with reference to the annexed drawings it may be pertinent to observe that modern invention has produced for hand-to-hand or racket 30 play hollow balls which are thin and very light and which because of these characteristics are quite resilient. These balls because of such resiliency and levity are by me specially designated by the original term "bols" 35 to distinguish them as surface projectiles from hollow or solid and comparatively heavy and less elastic balls, and as a comprehensive term for the playing-field with its surrounding walls I prefer to use the term "bolyard." 40 The preferred bols are made of celluloid or xylonite; but they may also be made of vulcanized rubber, papier-mâché, glass, or other material which will preserve the form of the bol and prevent deformation of the same un-45 der the force of impact against the walls of the bolyard or against another bol or object.

In the accompanying drawings, Figure 1 is a plan view of a bolyard constructed in accordance with my invention. Fig. 2 is a personance view of one of the wall-sections of the same. Figs. 3, 4, 5, and 6 are similar views illustrating other forms of bolyard em-

bodying my invention, and Figs. 7 to 20 are views illustrating various features of construction of the different forms of bolyard.

In the drawings like letters of reference indicate similar parts or features in all of the views.

The playing-surface, whether level or inclined, as a pavement, field, floor, table, or 60 board, is represented by the letter Y, which will also indicate such surface whether covered with paper, cloth, rubber, or other material.

In Figs. 1 and 2, A represents a strip of 65 metal or other suitable material having angularly-bent ends B B and downwardly-projecting legs or feet a, which rest upon the playing-surface. This strip is of such bulk and weight in respect to the weight of the bol 70 E that the forcible projection of the latter against the strip or against either of the wings of the same will be so resisted by the preponderance of the strip and by its frictional hold upon the playing-surface that any displace- 75 ment or distortion of said strip will be effectually prevented. The strip thus constitutes a dead - walled resisting - body, and consequently the reaction is due to the elasticity or resilience of the bol or projectile and not 80 to any elasticity in the resisting-body. To further increase the frictional resistance to such displacement, soft-rubber cushions or pads a' may be provided on the under sides of the supporting legs or feet a. In Fig. 1 85 are shown four of these winged strips A, disposed to form the walls of what I term the "bolyard." The wings B of the strips A are at such an angle to said strips that when the latter are disposed so as to form the four sides go of a quadrangle, as shown in Fig. 1, ports or alleys D with converging walls will be formed at each corner of said quadrangle, which ports may admit the projected bol, but because of the converging wing-walls will prevent its 95 exit and will retain it on the playing-surface Y in place for return play. The various wallsections A may be so disposed as to permit or prevent the entrance of the bol into the ports, so that in the latter case a closed or loc carom bolyard will be formed, both of the described dispositions of the wall-sections being illustrated in Fig. 1.

Billiard games of the carom, carom and

pocket, or pool-pocket kinds are all well known and their rules are familiar to the players. In my closed or ported bolyard similar games may be played under like rules.

In Fig. 3 I have shown a bolyard consisting of dead-wall rail-sections A', round in crosssection and provided at each end with a lateral extension a^2 , to which is pivoted at b a segmental wing B', one wall of which termiro nates in a projecting lug b'. A stop-pin a^3 passes through the outer end of the lateral extension a^2 and engages any one of a series of openings b^2 , formed in the wings B' in order to effect the relative wing adjustments to 15 vary the character of the ports, so as to form either a closed or ported bolyard, and the same construction can be adopted for the formation of ports in the middle of each railsection or at other locations thereon, as shown, 20 for instance, in Fig. 7. The projecting lugs b' at the outer ends of the segments B' serve, in addition to the converging walls of the ports. to prevent the escape of the bol therefrom, or when the segments B' are adjusted 25 so as to form ports with parallel side walls these projecting lugs b' may serve as the sole means for preventing the escape of the bol from the port. When the swinging wings B' are used, the rails A' may be brought together 30 to form a closed bolyard, the wings B' in this case swinging beyond the position assumed by them when a ported bolyard is formed.

In Fig. 8 is shown a modified structure in which the round rail-section A' is provided 35 at the ends with sheet-metal wings B2, which have angular extensions b^3 , slotted, as at b^4 , so as to provide for vertical adjustment of the rail-sections A', said sections being secured in position after adjustment by means 40 of suitable flanged thumb-screws b^5 . These wings ${
m B^2}$ are also provided with sockets b^6 to receive the ends of a clip-coupler, such as shown at F in Fig. 9, when a closed bolyard is to be formed, or an arched coupler F', such 45 as shown in Fig. 8, when an open-ported bol-

yard is desired.

In Fig 4 I have illustrated an open-ported bolyard formed of thin flat rail-sections A2, composed of wood or other suitable material 50 and presenting dead-walls to the impact of the bol, these rail-sections A2 having beveled i ends secured to wings B⁸ thick enough to provide proper support for the rail-sections and deep enough to sustain said rail-sections! 55 at a proper height above the playing-surface | Y. The wings B³ are provided with sockets! b6 to receive either a clip-coupler F or an produce either a closed or carom bolyard or 60 an open-ported bolyard. With this construction of rail-section, having wings adjustable to positions parallel with each other, a bolyard completely closed at each corner may be readily produced.

In Fig. 10 I have shown dead-wall tubular

wings B⁶, which by means of the shouldered thumb-screws b^8 are vertically fixable in the slotted props a^4 . In the upper end of one of these props is fixed one end of a coupler-bar 70 F³, the other end portion of which can slide through the upper end of the other prop a^4 , but can be secured thereto by means of a thumb-screw b^9 , in order to form a ported or carom bolyard, as desired. By slotting the 75 ends of the rails A^4 , as shown, a certain amount of resiliency is imparted thereto, which causes them to bind snugly upon the bent-rod wings B⁶.

Fig. 11 illustrates a dead-wall tubular rail- 80 section A4, telescoped on an elbow-block H, which receives a vertical screw-prop a5, thus providing for a dead-wall carom bolyard, which may be readily assembled or disas-

sembled at will.

In the construction shown in Fig. 12 deadwall rail-sections A' are socketed at the ends, so as to slip onto the bent ends of a dual wing-loop B7, downwardly bent at its outer portion, so as to form a bow a^6 , which serves 90 as a prop to maintain the level of the impactwalls of the rail-sections A', thumb-screws b^{10} serving to secure the socketed ends of said rail-sections A' to the bent ends of the loop B⁷.

In Fig. 13 I have illustrated the bow a^6 of 95 the loop B⁷ as provided with a threaded lug a^7 to receive a screw-prop a^8 , the head of this prop having a short section of rubber tube a^9 secured to it in order to provide additional surface friction and also to prevent the mar- 100 ring of a polished surface upon which the bolyard may be set up.

In Fig. 5 I have illustrated an open-ported bolyard, having port-forming loops B⁷ at each corner, which loops are formed in one piece 105 with the dead-wall elevated rails A^5 .

In Fig. 14 are shown dead-wall square railsections A6, formed with integral wings B8, which are seated in the slots in the top of the duplex prop a^{10} , the latter having pivoted 110 turnbuckles b^{11} to retain the ends of the wings in place thereon and a central recess a^{11} in order to permit the cue to strike a bol located in the port between the wings B8.

In Fig. 15 the dead-wall sections A² are 115 similar to those shown in Fig. 4; but they are used in a reverse position—that is to say, with their beveled ends facing outwardly, these walls meeting at the corners, so as to form a carom bolyard, the rails being sup- 120 ported upon legs or feet consisting of pins a^{12} , adapted to openings a^{13} in the rails and adjustable vertically therein, so as to vary arch-coupler F', according as it is desired to | the height of the rails above the playing-surface Y. By reversing the rails, as shown in 125 Fig. 16, a ported bolyard may be produced, and when it is desired to secure the rails together at the corners the same may be slotted. as shown at d and d', Figs. 17 and 18, for the reception of an arched coupling-bar F', said 130 bar being adapted to the slots d', as shown in rail-sections A4, telescoped upon bent-rod I Fig. 17, when it is desired to produce a closed

bolyard and to the slots d, as shown in Fig. 18, when it is desired to produce a ported

bolyard.

Fig. 6 shows a bolyard consisting of four 5 segmental strips A⁸ of sheet metal or other material, of proper dimensions, disposed so as to form a ported bolyard, and it will be evident that by placing these strips closely together, so as to bring them into contact at to the corners, a closed or carom bolyard may be formed. These strips may be supported upon lugs or props and vertically adjustable in the same manner as other forms of rail or inclosure which I have shown.

In Fig. 15 I have illustrated, in addition to the bol E, a sliding cylindrical block I, placed in a bolyard on one of its flat faces and intended to serve as an additional carom-surface for the bol. This block may be of such 20 preponderance as compared with the bol that it will not be displaced by contact of the latter therewith, or it may be lighter, being in the form of a ring or cup of elastic or inelastic material, if desired, and mounted so as to 25 be either easy or difficult of displacement. In Fig. 6 I have illustrated in place of this sliding block a ring I', composed of sheet metal or other material bent into proper form and centrally located in the bolyard, this ring 30 serving to deflect a bol striking the same at any angle of impact. By separating the ends of the strip of metal, as shown in Fig. 20, a ported segmental bolyard I², supplementary to the main bolyard, will be produced, and, 35 if desired, a plurality of the devices I, I', or I² may be employed.

The various forms of bolyard which I have illustrated indicate some of the embodiments of my invention which I have reduced to prac-40 tice; but I wish it to be understood that I do not limit myself to the particular illustrations shown, as it will be manifest that many other forms of bolyard within the scope of my invention can be readily produced by those 45 skilled in the art. In the playing of some games a completely-inclosed bolyard may not be necessary, in which case only one, two, or more of the rail-sections may be employed.

Having thus described my invention, I 50 claim and desire to secure by Letters Patent—

1. Game apparatus comprising a light, hollow, and resilient-surface projectile and a dead-walled body or boundary superposed upon the playing-surface, substantially as 55 specified.

2. Game apparatus comprising a light, hollow, and resilient surface projectile and a dead-walled body or boundary forming a ported inclosure superposed upon the playing-

60 surface, substantially as specified.

3. Game apparatus comprising a light, hollow and resilient-surface projectile, and a metallic body or boundary superposed upon

the playing-surface and opposing a deadwalled resistance to said projectile, substan- 65 tially as specified.

4. Game apparatus comprising a light, hollow, and resilient-surface projectile, and a dead-walled resisting body or boundary superposed upon and elevated above the play- 70 ing surface, substantially as specified.

5. Game apparatus comprising a light, hollow, and resilient-surface projectile, and a dead-walled resisting body or boundary superposed upon and adjustably supported 75 above the playing-surface, substantially as specified.

6. Game apparatus comprising a light, hollow and resilient-surface projectile, and a dead-walled resisting body or boundary su- 80 perposed upon the playing-surface, and having its portions in contact with said playingsurface constructed to increase its frictional hold thereupon, substantially as specified.

7. Game apparatus comprising a light, hol- 85 low, hard-surfaced and resilient-surface projectile, and a dead-walled resisting body or boundary superposed upon the playing-sur-

face, substantially as specified.

8. Game apparatus comprising a light, hol- 90 low and resilient-surface projectile, and a plurality of dead-walled resisting bodies superposed upon the playing-surface and so disposed as to form a ported inclosure, with means for varying the size of said ports and for posi- 95 tively securing the parts in their different positions, substantially as specified.

9. Game apparatus comprising a light, hollow and resilient-surface projectile, and a plurality of resisting bodies superposed upon the 100 playing-surface in combination with means for positively retaining said resisting bodies in position to form either a closed or portec

inclosure, substantially as specified.

10. Game apparatus comprising a light, hol- 105 low and resilient-surface projectile, and a plurality of dead-walled resisting bodies superposed upon the playing-surface and disposed thereon so as to form an inclosure for the projectile, and one or more dead-walled resist- 110 ing bodies for the projectile disposed within said inclosure, substantially as specified.

11. Game apparatus comprising a light, hollow and resilient-surface projectile, and a plurality of dead-walled resisting bodies super- 115 posed upon the playing-surface and forming an inclosure for said projectile, and an openported and dead-walled inclosure within said main inclosure, substantially as specified.

In testimony whereof I have signed my 120 name to this specification in the presence of two subscribing witnesses.

WOODBURY STORER HOW.

Witnesses:

F. E. BECHTOLD, Jos. H. KLEIN.

It is hereby certified that in Letters Patent No. 747,716, granted December 22, 1903, upon the application of Woodbury Storer How, of Philadelphia, Pennsylvania, for an improvement in "Game Apparatus," errors appear in the printed specification requiring correction, as follows: On page 3, in lines 52, 57, 62, 68, 73, 79, 86, 91, 99, 106, and 114, the hyphen between the words "resilient" and "surface" should be stricken out; and that the said Letters Patent should be read with these corrections therein that the same may conform to the record of the case in the Patent Office.

Signed and sealed this 23d day of February, A. D., 1904.

[SEAL.]

F. I. ALLEN,

Commissioner of Patents.