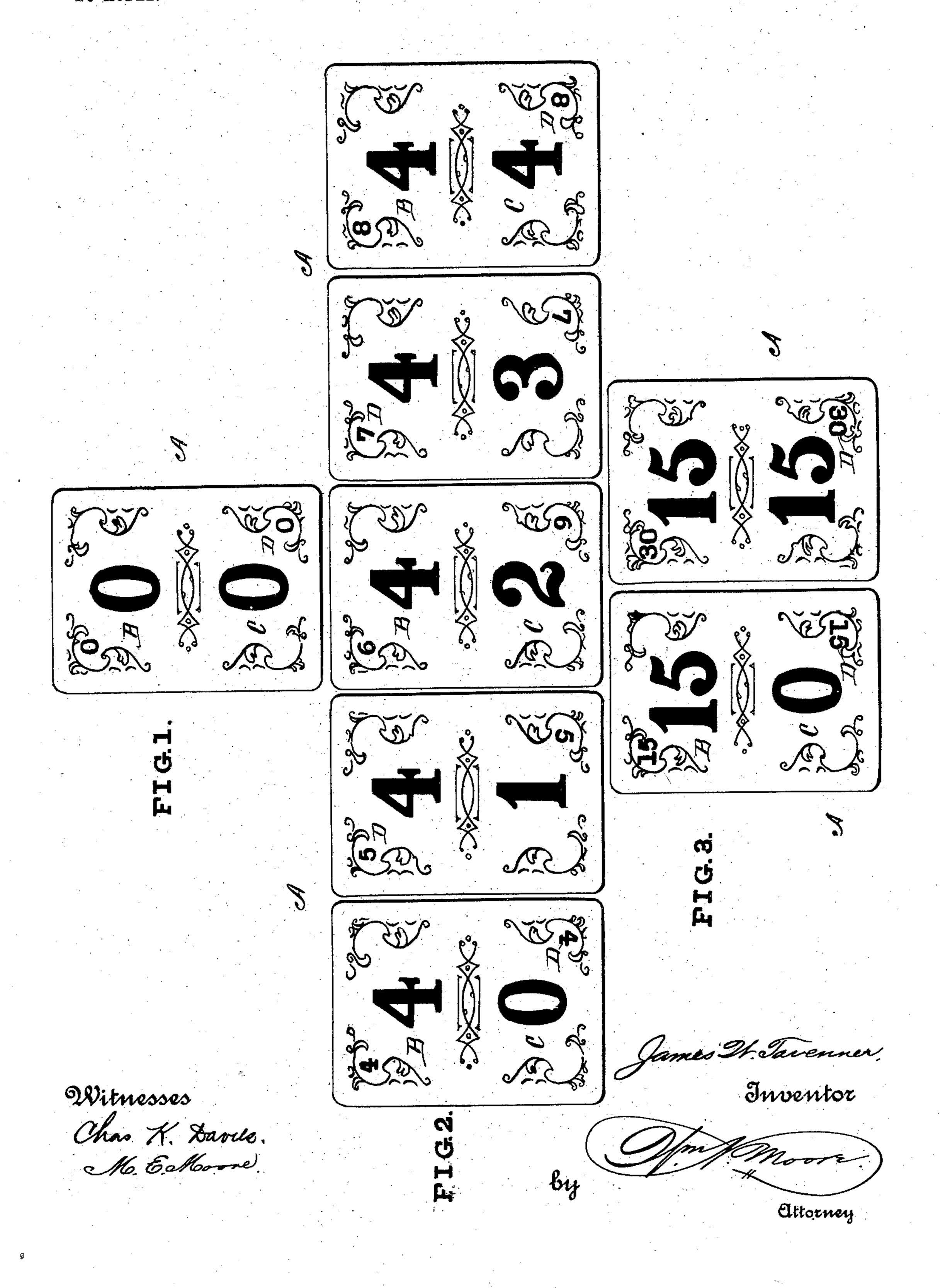
J. W. TAVENNER. PLAYING CARDS. APPLICATION FILED MAY 6, 1903.

NO MODEL.



United States Patent Office.

JAMES W. TAVENNER, OF BLOOMINGTON, ILLINOIS.

PLAYING-CARDS.

SPECIFICATION forming part of Letters Patent No. 741,984, dated October 20, 1903.

Application filed May 6, 1903. Serial No. 155,846. (No model.)

To all whom it may concern:

Be it known that I, JAMES W. TAVENNER, a citizen of the United States, residing at Bloomington, in the county of McLean and 5 State of Illinois, have invented certain new and useful Improvements in Playing-Cards, of which the following is a specification.

My invention relates to improvements in games and playing-cards; and one object of ro my invention is the provision of a playingcard by means of which various games may be played and which will prove a source of pleasure and amusement.

Another object of my invention is the pro-15 vision of playing-cards by means of which an interesting and amusing game known as "trix" may be played and which cards will be inexpensive, thus placing the game within reach of all who desire a fascinating, amus-20 ing, and interesting game.

With these objects in view my invention consists of a game and playing-cards embodying novel features of construction and arrangement, substantially as disclosed herein.

Figure 1 represents a plan view of one of the playing-cards. Fig. 2 represents a plan view of the series of cards from "4-0" to "4-4" used in playing the game of trix, and Fig. 3 represents a plan view of the first and last 30 cards in the fifteen series of cards.

In the drawings the letter A designates the card which bears upon its face an upper series of numbers B and a lower series of numbers C, and at two corners of the card is a 35 number D, which represents the sum total of the amount of numbers represented by the | in presence of two witnesses. upper and lower series of numbers B and C or the added total of such numbers.

In the game of trix are employed one hun-40 dred and thirty-six cards, which are arranged

in sixteen series, the first series being "0," the second being from "1-0" to "1-1," and so on in regular order up to the last series from "15-0" to "15-15," being what I term "oneblank," "double-one," and "double-blank," 45 up to and including the "double-fifteen." The game is played by two or more players. The object is to score the largest number of points, and the only cards which count in the scoring are what are known as the "trick-cards," 50 which are the cards whose sum of two numbers makes the totals five, ten, fifteen, twenty, twenty-five, and thirty, so that when a player lays down a card whose total number is "5" the player who desires to secure the 55 "5" must play a card whose sum is greater than the "5." It will thus be seen that I provide a game which will prove both interesting and amusing and which can be bought at a price within reach of all.

I claim—

1. A playing-card bearing upon its face an upper and lower series of numbers and designations in each opposite corner of the total of said upper and lower numbers.

2. A playing-card bearing upon its face an upper and lower vertically-disposed series of numbers and indications of the total amount of the two numbers.

3. A game consisting of sixteen series of 70 sets of cards, ranging from 0 to 15 in sixteen series, each card having upon its face two numbers and indications of the total of said two numbers.

In testimony whereof I affix my signature 75

JAMES W. TAVENNER.

Witnesses:

W. B. READ, C. M. WHITE.