

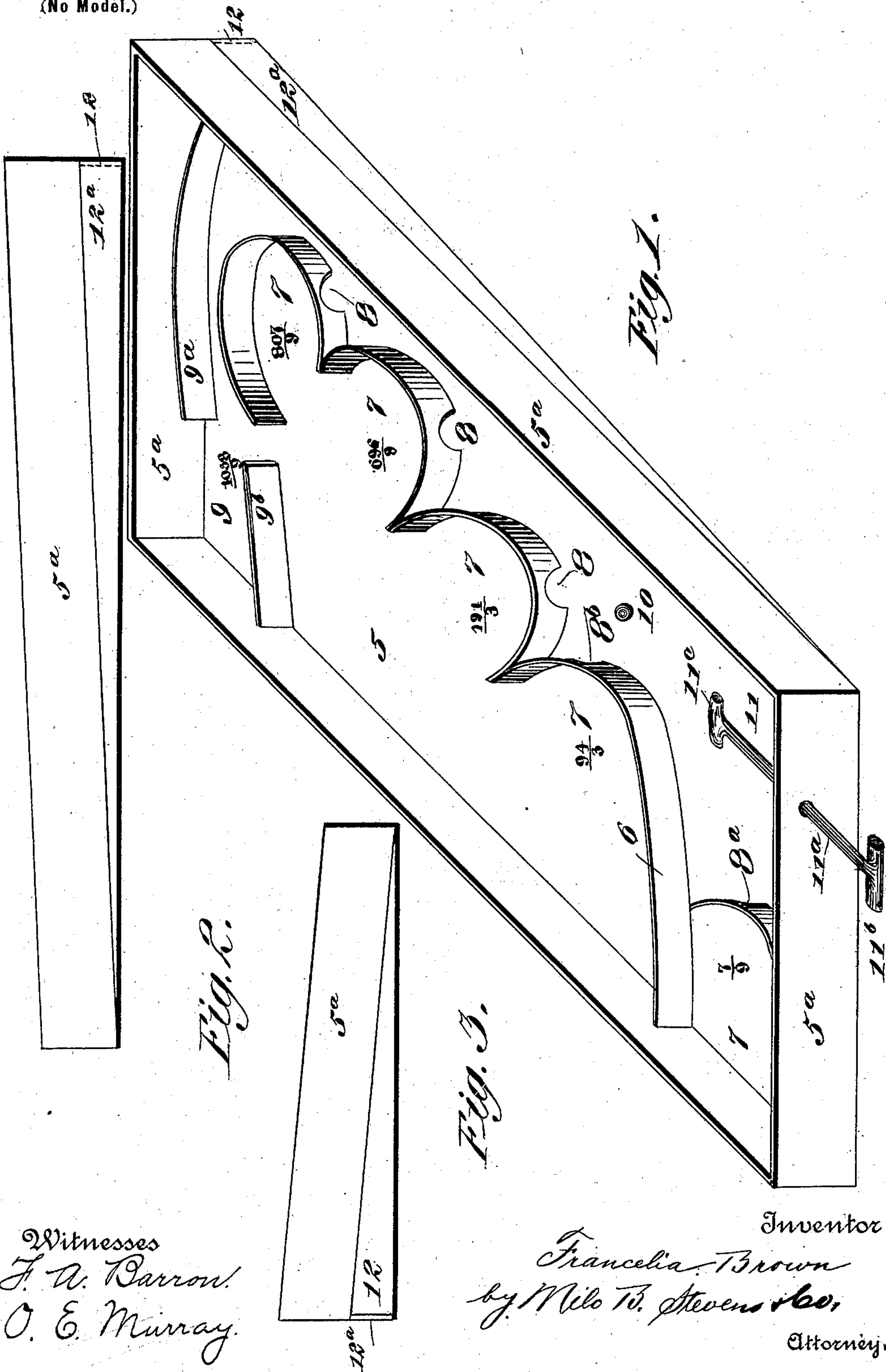
No. 712,493.

Patented Nov. 4, 1902.

F. BROWN.
GAME APPARATUS.

(Application filed May 29, 1902.)

(No Model.)



Witnesses
J. W. Barron.
O. E. Murray.

Inventor
Francelia Brown
by Milo T. Stevens, *Att.*
Attorneys.

UNITED STATES PATENT OFFICE.

FRANCELIA BROWN, OF GULPH, NEW YORK.

GAME APPARATUS.

SPECIFICATION forming part of Letters Patent No. 712,493, dated November 4, 1902.

Application filed May 29, 1902. Serial No. 109,417. (No model.)

To all whom it may concern:

Be it known that I, FRANCELIA BROWN, a citizen of the United States, residing at Gulph, town of Frankfort, in the county of Herkimer and State of New York, have invented certain new and useful Improvements in Game Apparatus; and I do hereby declare the following to be a full, clear, and exact description of the invention, such as will enable others skilled in the art to which it appertains to make and use the same, reference being had to the accompanying drawings, and to the figures of reference marked thereon, which form a part of this specification.

My invention relates to a game apparatus, and comprises a board having thereon a series of pockets, together with a cue and a ball. The pockets are numbered, and the object is to shoot the ball into the highest-numbered pocket. The numbers are preferably improper fractions in order that the players may also exercise their mathematical powers. The props or supports on which the board rests are so arranged that it is given a downward and sidewise slant, making the corner leading to the highest-numbered pocket the highest point on the board.

Novel details in the arrangement and construction of the several parts of the invention will be apparent from the detailed description hereinafter and the appended claims when taken in connection with the accompanying drawings, forming part hereof, in which—

Figure 1 is a perspective view; and Figs. 2 and 3 are side and end elevations, respectively, showing the props or supports by which the board is given the required slant.

Referring to the drawings, 5 designates the game-board, inclosed by upright side and end walls 5^a. A partition 6 is secured to the base of the board and comprises a series of curves forming pockets 7, having openings 8. At the forward end of the board another pocket 9 is formed by the partitions 9^a and 9^b. The openings 8 of the pockets 7 are presented downward, except the ones indicated 8^a and 8^b, nearest the cue, which are presented upward in order that the ball may roll therein if it should miss the other pockets. It will

be noticed that these two pockets have smaller numbers than the others, inasmuch as greater skill is required to fill the pockets located higher up. The pocket 9 is given the greatest number, as it is the most difficult to fill. The ball is indicated at 10 and the cue or pusher at 11. Said cue comprises a shank 11^a, extending loosely through the end wall 5^a of the board 5, and is provided with a handle 11^b and a tip or head 11^c. Said tip is oval in shape and perfectly smooth, by reason of which a good aim and steady hand are required to push the ball. It will be noticed that the pockets are numbered, the first pocket being given the smallest number, and the numbers increasing as the distance from the cue to the pockets increases. The pocket 9 is given the highest number, as it is the most difficult into which to shoot the ball. Props or supports 12 are secured to the forward end of the board and similar props 12^a to one side in order that the highest point of the board may be the corner that leads to the highest-numbered pocket. The numbers of the pockets are preferably improper fractions, which is very useful for children in playing the game, as it exercises their mathematical powers.

Having thus described my invention, what is claimed as new, and desired to be secured by Letters Patent, is—

1. A game apparatus comprising a suitable base, end and side walls bounding the same, a plurality of pockets, and supports secured to one end and one side of the board to give the same a downward and sidewise slant, substantially as shown and described.

2. A game apparatus comprising a suitable base, end and side walls bounding the same, a partition extending diagonally across the board comprising a series of curves, pockets formed thereby, and openings in said pockets, substantially as shown and described.

In testimony whereof I affix my signature in presence of two witnesses.

FRANCELIA BROWN.

Witnesses:

G. H. HUMPHREY,
CHARLES H. CARR.