

No. 668,027.

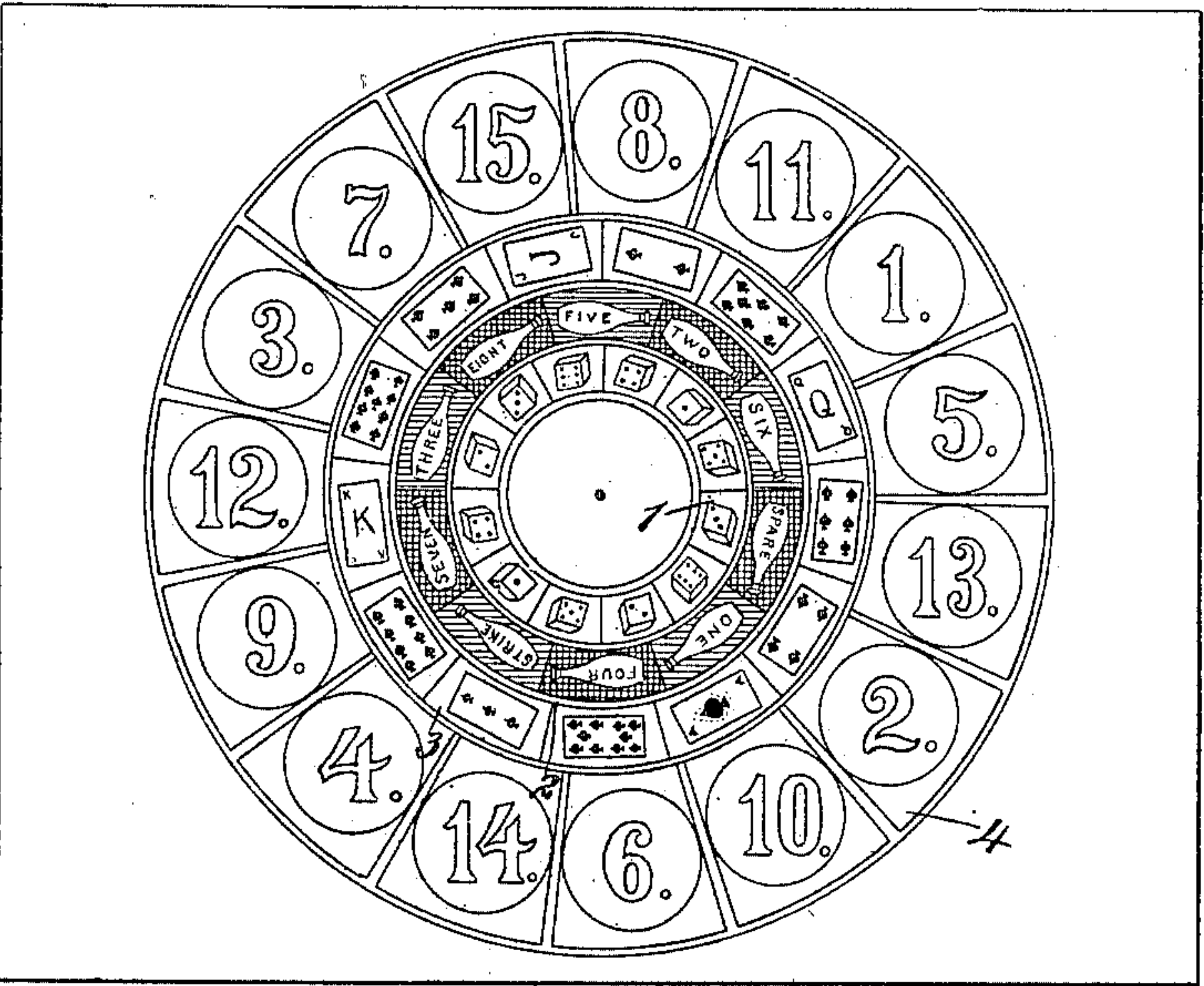
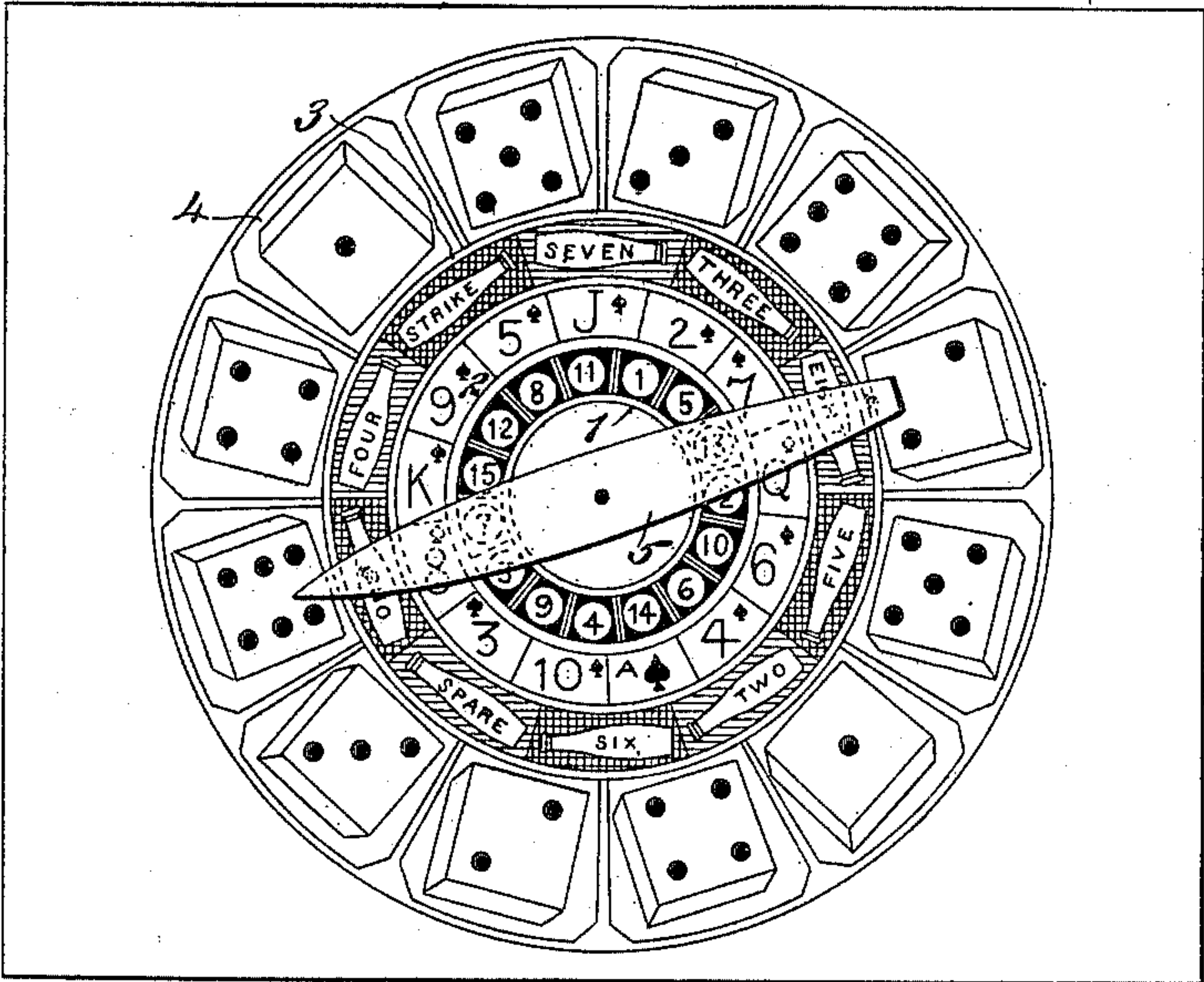
Patented Feb. 12, 1901.

H. TOASPERN, JR.
GAME BOARD.

(Application filed July 19, 1900.)

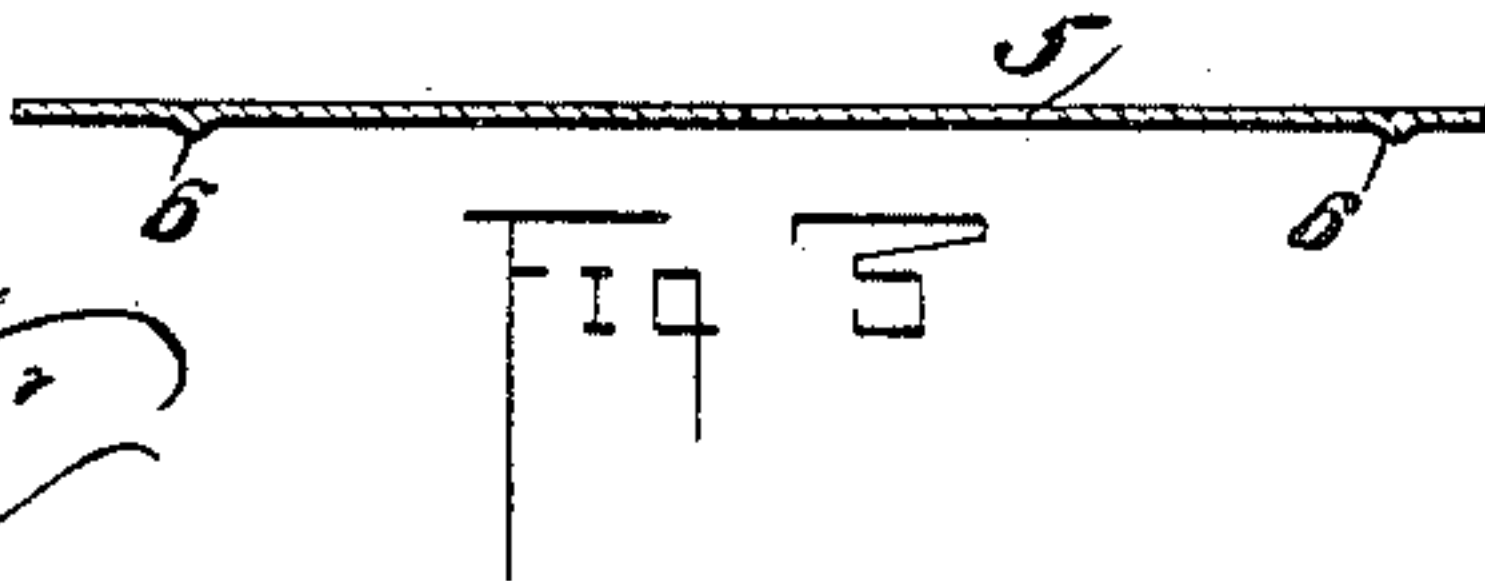
(No Model.)

Fig 1



WITNESSES:

E. R. Ferguson



INVENTOR

Herman Toasperm Jr.

BY

Wm. & Co.

ATTORNEYS

UNITED STATES PATENT OFFICE.

HERMAN TOASPERN, JR., OF NEW YORK, N. Y.

GAME-BOARD.

SPECIFICATION forming part of Letters Patent No. 668,027, dated February 12, 1901.

Application filed July 19, 1900. Serial No. 24,178. (No model.)

To all whom it may concern:

Be it known that I, HERMAN TOASPERN, Jr., a citizen of the United States, and a resident of the city of New York, borough of Manhattan, in the county and State of New York, have invented a new and Improved Game-Board, of which the following is a full, clear, and exact description.

This invention relates to improvements in game-boards; and the object is to provide a board with indicators of several games arranged concentrically with a pointer mounted to rotate and common to all the games, thus adding materially to the usefulness and interest of the board, as either one of the games may be played, as desired, or any two or more games may be played and counted upon each spinning of the counter.

I will describe a game-board embodying my invention and then point out the novel features in the appended claims.

Reference is to be had to the accompanying drawings, forming a part of this specification, in which similar characters of reference indicate corresponding parts in all the figures.

Figure 1 is a plan view of a game-board embodying my invention. Fig. 2 is a plan view showing a modification in the arrangement of the games, and Fig. 3 is a longitudinal section of the pointer employed.

On the game-board are concentric circles 1, 2, 3, and 4, each circle containing devices designed to indicate a particular game. In Fig. 1 I have shown the inner circle as being arranged with spaces, and in each space is a numeral. The numerals are here shown as running from "1" to "15," and they are variously arranged—that is, not in consecutive order. It is to be understood, however, that a greater or less number of numerals may be employed. In the next circle 2 a suit of playing-cards is indicated by an illustration of the suit—such, for instance, as spades—and a numeral or letter indicating the value of the card. In the next circle 3 the game of tenpins is indicated by a series of pins arranged in compartments and each one having upon it an indication of its value. In the outer circle 4 a number of dice are shown, arranged in two sets of six in each set. The dice of a set are variously placed as to their numerical order.

A pointer 5 is mounted to rotate on a stud or pin at the center of the game-board, and this pointer is of sufficient length to extend upon all the several circles, so that it is common to all the games. Obviously this pointer is to be rotated, and when it stops it indicates the value of the game. To allow for a varying of this pointer upon the board or to reduce the friction to a minimum, I provide it, near its opposite ends, at the under side, with projections 6, which will slightly bear upon the surface of the game-board.

In Fig. 2, I have shown the order of placing the games reversed from the position shown in Fig. 1—that is, the dice are arranged within the inner circle 1, the tenpins in the next circle 2, the cards in the next circle 3, while the several variously-arranged numbers are arranged in the outer circle 4. In this modification the cards are indicated by the necessary number of spots and letters which indicate the face-cards.

Having thus described my invention, I claim as new and desire to secure by Letters Patent—

1. A game-board having a series of concentric circular spaces arranged thereon, each circular space representing a different game, the several circular spaces being each divided by lines into a series of spaces differing in number in each circular space and each provided with a game-indicator, and a pointer common to all the games, all the division lines for each circular space being out of alinement with the division lines of the adjacent circular space, whereby two or more different games may be played at the same time, and a count made in some one or more of the games upon each movement of the pointer.

2. A game-board having four concentric circular spaces arranged thereon each circular space representing a different game, the said circular spaces being divided by radial lines into a series of spaces differing in number in each circular space, the divisions of one circular space being provided with indicating-numerals arranged out of consecutive order, the divisions of another circular space having indicators representing a suit of playing-cards and their value, the division of a third circular space having indicators representing tenpins and their value, and the di-

visions of a fourth circular space having indicators representing dice, and a pointer mounted to rotate and common to all the games, the arrangement being such that two or more different games may be played at the same time, and a count made in some one or more of the games upon each movement of the pointer, as set forth.

In testimony whereof I have signed my name to this specification in the presence of two subscribing witnesses.

HERMAN TOASPERN, JR.

Witnesses:

S. B. WEIDENHAMME,
JOHN J. TERRILL.