

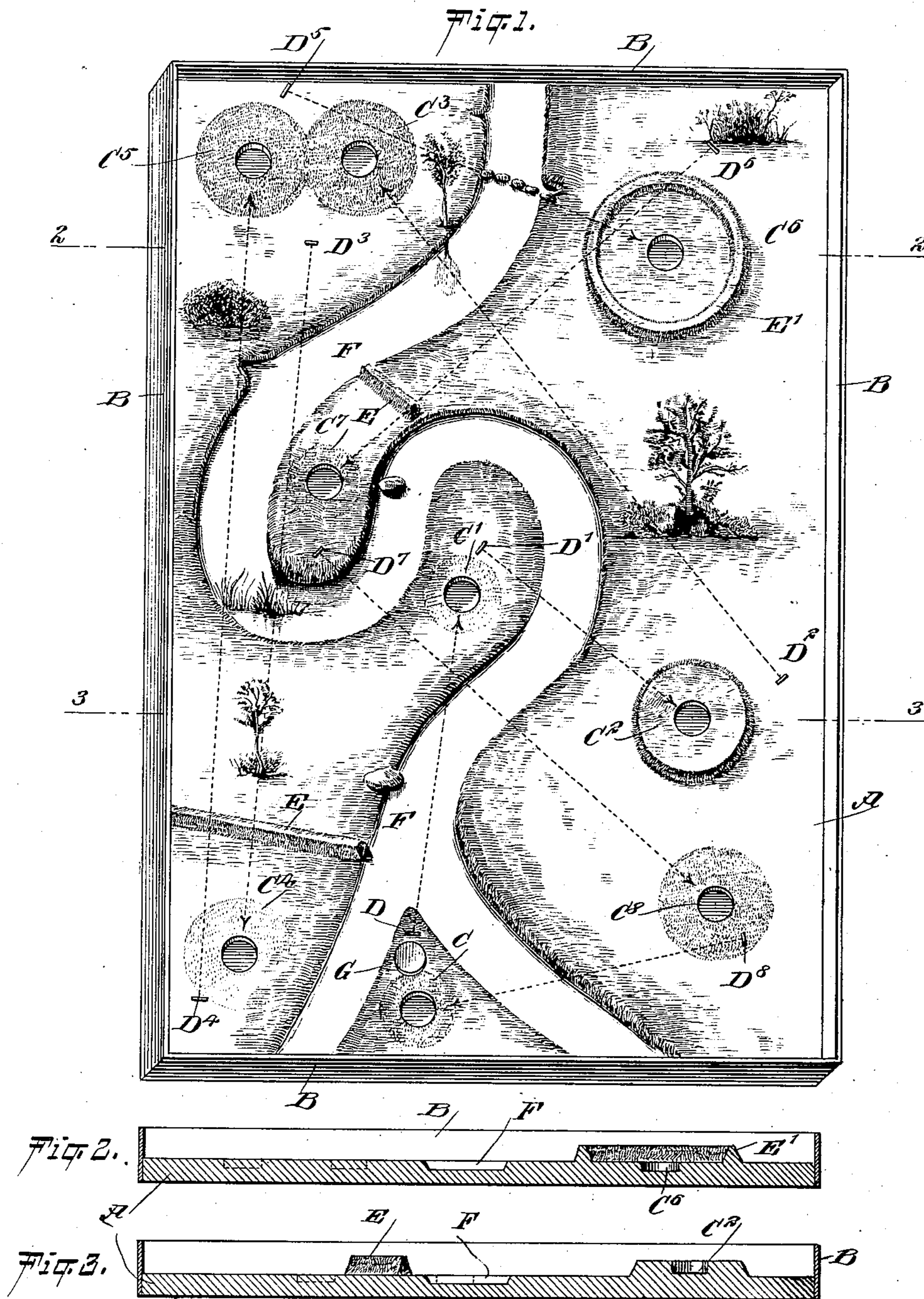
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A. P. STOKES, JR.
GAME APPARATUS.

(Application filed Feb. 3, 1900.)

(No Model.)



WITNESSES :

William P. Gaebel.
Rev. J. Foster,

INVENTOR
Anson P. Stokes Jr.
BY
Munn
ATTORNEYS

UNITED STATES PATENT OFFICE.

ANSON PHELPS STOKES, JR., OF CAMBRIDGE, MASSACHUSETTS.

GAME APPARATUS.

SPECIFICATION forming part of Letters Patent No. 668,522, dated December 11, 1900.

Application filed February 3, 1900. Serial No. 3,822. (No model.)

To all whom it may concern:

Be it known that I, ANSON PHELPS STOKES, Jr., a citizen of the United States, and a resident of Cambridge, in the county of Middlesex and State of Massachusetts, have invented a new and Improved Game Apparatus, of which the following is a full, clear, and exact description.

The object of the invention is to provide a new and improved game apparatus more especially designed for parlor use and closely simulating the well-known out-of-door game of golf, the construction of the apparatus being such that playing the game affords considerable amusement and at the same time requires considerable skill on the part of the player to successfully play the game with the least number of strokes.

The invention consists of novel features and parts and combinations of the same, as will be fully described hereinafter and then pointed out in the claims.

A practical embodiment of my invention is represented in the accompanying drawings, forming a part of this specification, in which similar characters of reference indicate corresponding parts in all the views.

Figure 1 is a perspective view of the improvement. Fig. 2 is a sectional side elevation of the same on the line 2 2 in Fig. 1, and Fig. 3 is a similar view of the same on the line 3 3 in Fig. 1.

The improved game apparatus consists, essentially, of a board A, made of suitable material and arranged on its face so as to represent miniature golf-links having various putting-greens, hazards, and the like, as hereinafter more fully described, the board being preferably provided with raised flanges B at the edges, the face of the board being colored to represent meadows and having shrubbery, trees, plants, and other landscape parts appearing drawn, printed, affixed, or raised thereon.

As illustrated in Fig. 1, the board A is provided with successive putting-greens C C' C² C³ C⁴ C⁵ C⁶ C⁷ C⁸, having the usual depressions representing holes, the putting-greens affording plain or smooth surfaces surrounding the holes, and adjacent teeing-grounds D D' D² D³ D⁴ D⁵ D⁶ D⁷ D⁸, the several putting-greens being arranged in irregular fashion on the

board, the hazards in the shape of raised bunkers E appearing between successive putting-greens C³ C⁴ and C⁶ C⁷ and a circular projection E', representing a bunker, around the putting-green C⁶, the board being also provided on its face with a depression F, representing a tortuous stream winding in and out between some of the putting-greens, as indicated in Fig. 1. It is understood that I do not limit myself to the particular arrangement of golf-links shown and described, as it is evident that the board may be arranged with a greater or lesser number of "holes" and differently located and formed hazards without deviating from the spirit of my invention.

In order to play the game, use is made of a counter G, preferably in the form of a disk, of metal or other suitable material and of a size to fit into the holes of the putting-greens, the counter being propelled from one teeing-ground to the next putting-green ahead by the player holding the board in his hands and giving it a slight jerk, so as to cause the counter to fly up and forward the desired distance from one teeing-ground to the next putting-green ahead, the counter upon reaching the desired putting-green being slid into a hole by the player tilting the board to accomplish the desired object. When the counter has thus been successfully brought into a hole, it is then removed therefrom and placed on the adjacent teeing-ground, to be again propelled in the manner previously described to the next putting-green by the player manipulating the board as above explained. Thus the player in beginning the game locates the counter G on the first teeing-ground D and then manipulates the board A, so as to propel the counter G in the direction of the first putting-green C' to make the hole therein in the fewest number of strokes. When this has been done, the counter is placed on the teeing-ground D' and is then propelled, as described, in the direction of the putting-green C² to make the hole therein in the fewest number of strokes. The operation is continued in the manner described—that is, the counter is propelled from one teeing-ground to the next putting-green ahead—until all the holes are made.

In case the counter instead of landing on

a putting-green drops into the depression F, representing a river or stream, then the usual penalty is inflicted on the player, it being understood that the game is played according to the rules governing ordinary golf, the final object being to make the several putting-greens in proper succession with the least number of propelling strokes given to the counter, the same as that of a ball driven on the golf-links by a club.

From the foregoing it is evident that the game affords considerable amusement to the player or players and at the same time requires considerable skill to successfully play the game with the least number of propelling strokes given to the counter G.

Having thus fully described my invention, I claim as new and desire to secure by Letters Patent—

1. A game apparatus comprising a board having a hole, a plain-surfaced putting-green surrounding said hole, and a teeing-ground, said board having an irregular surface between the teeing-ground and the putting-green, and a counter, whereby the counter must be propelled through the air from the teeing-ground onto the putting-green and can be slid from the putting-green into the hole by the manipulation of the board, substantially as described.

2. A game apparatus, comprising a board having holes, plain-surfaced putting-greens surrounding said holes, and teeing-grounds, said board having hazards between certain of

the teeing-grounds and putting-greens in the form of raised bunkers, and a counter, whereby the counter must be propelled through the air from the teeing-grounds onto the putting-greens and can be slid from the putting-greens into the holes by the manipulation of the board, substantially as described.

3. A game apparatus, comprising a board having a raised plain-surfaced putting-green within which is a hole, and a teeing-ground, and a counter, whereby the counter must be propelled through the air from the teeing-ground onto the putting-green and can be slid from the putting-green into the hole by the manipulation of the board, substantially as described.

4. A game apparatus comprising a board having plain-surfaced putting-greens within which are holes, and teeing-grounds, said board having between certain of the putting-greens and teeing-grounds raised bunkers and a tortuous depression, and a counter whereby the counter must be propelled through the air from the teeing-grounds onto the putting-greens and can be slid from the putting-greens into the holes by the manipulation of the board, substantially as described.

In testimony whereof I have signed my name to this specification in the presence of two subscribing witnesses.

ANSON PHELPS STOKES, JR.

Witnesses:

JOHN AMEE,
ELLA H. JONES.