

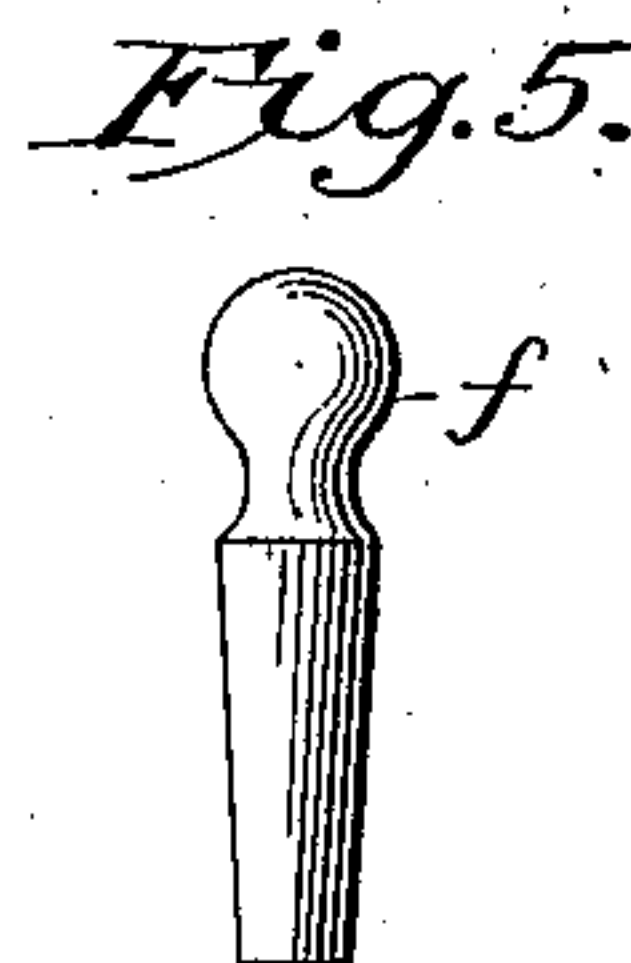
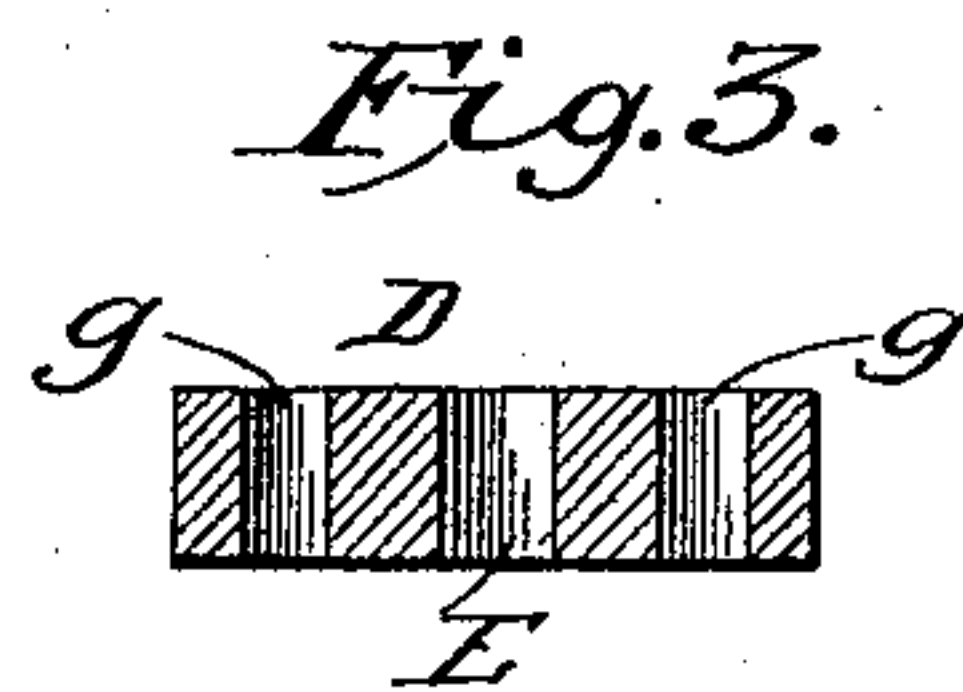
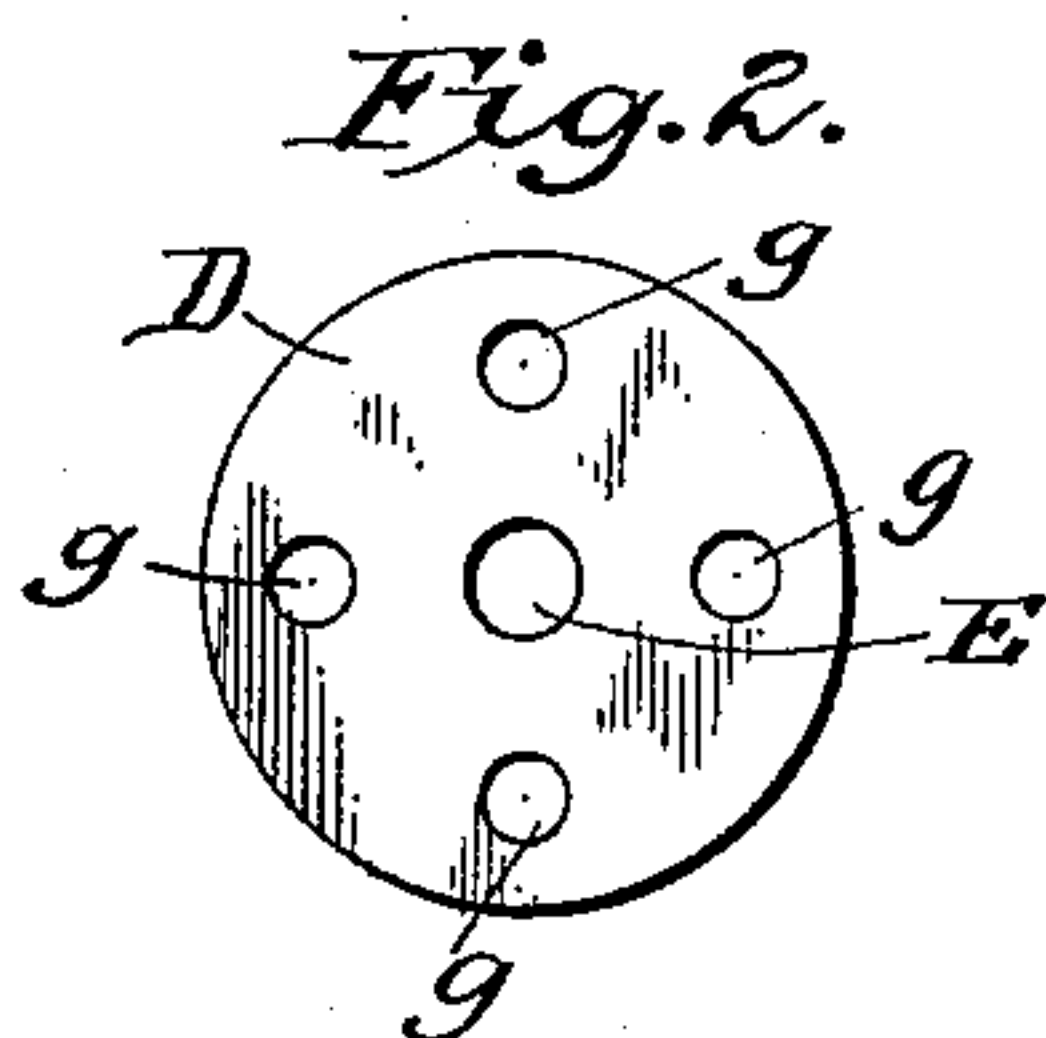
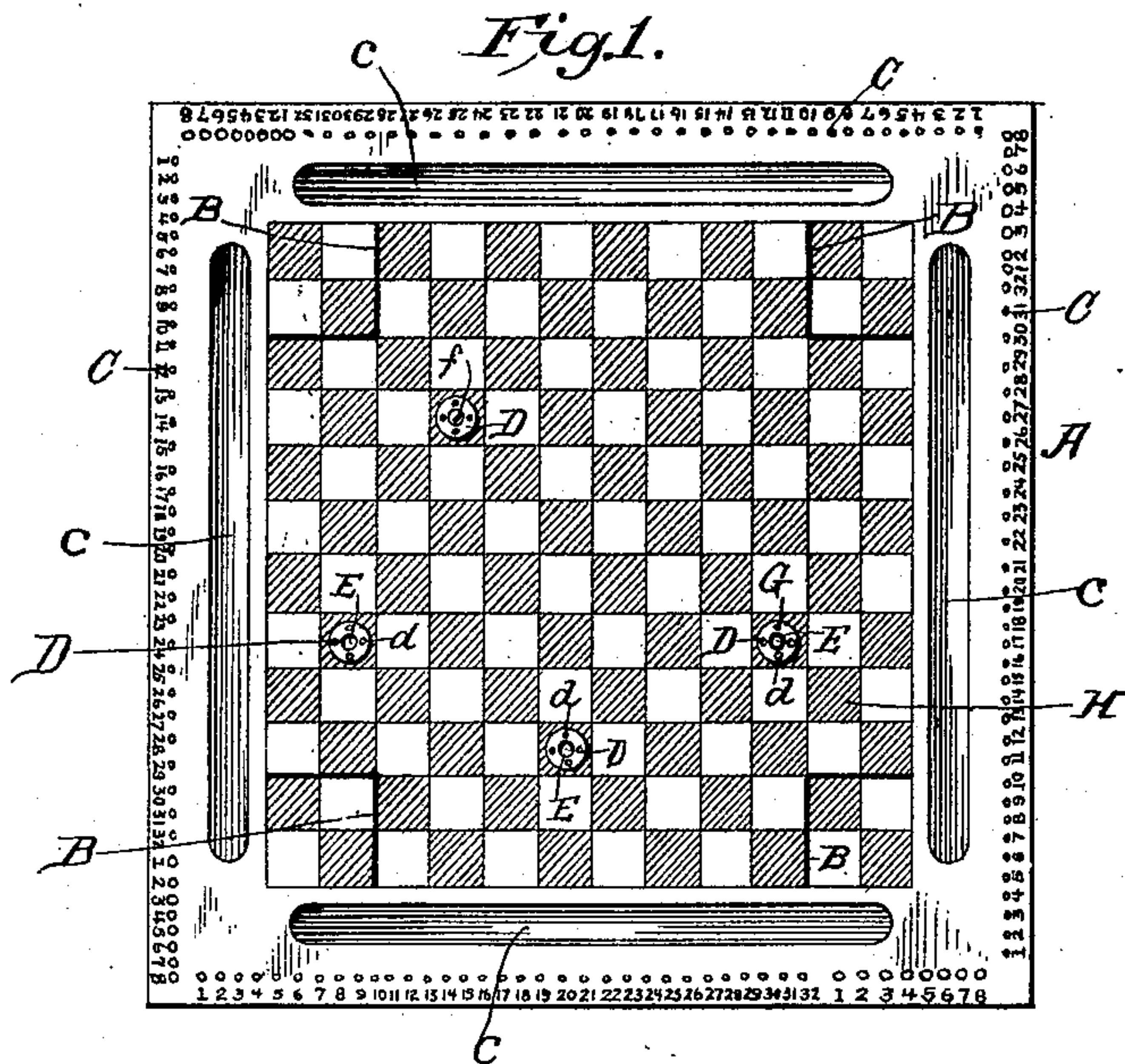
No. 621,799.

Patented Mar. 28, 1899.

W. H. DEGGES.
GAME BOARD AND APPARATUS THEREFOR.

(Application filed Nov. 13, 1897.)

(No Model.)



WITNESSES

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WILLIAM HAMILTON DEGGES, OF WASHINGTON, DISTRICT OF COLUMBIA.

GAME-BOARD AND APPARATUS THEREFOR.

SPECIFICATION forming part of Letters Patent No. 621,799, dated March 28, 1899.

Application filed November 13, 1897. Serial No. 658,377. (No model.)

To all whom it may concern:

Be it known that I, WILLIAM HAMILTON DEGGES, residing at Washington, in the District of Columbia, have invented certain new and useful Improvements in Game-Boards and Apparatus Therefor; and I do hereby declare the following to be a full, clear, and exact description of the invention, such as will enable others skilled in the art to which it appertains to make and use the same.

My invention has for its objects to provide a novel and amusing game adapted to be played by two or more persons; and it consists of a game-board having a checkered surface and a series of numbered holes adjacent to each of its four edges for the reception of game-pins for the purpose of easily ascertaining the number of pins lost by each player, the board being also provided with a recess parallel to the numbered holes for the reception of disengaged game pins or pieces, as the case may be.

The invention further consists of a series of men or pieces adapted to be moved about in any direction and provided with five holes, more or less, therethrough for the reception of the pins used in the game.

In accordance therewith my invention will be more particularly described, and pointed out in the claims.

Referring now to the drawings, Figure 1 represents a top plan view of a game-board embodying my invention with several pieces thereon. Fig. 2 is a plan view of one of the men or pieces, and Fig. 3 is a cross-section of the same. Fig. 4 represents a side elevation of one of the game-pins, and Fig. 5 is a side elevation of one of the captain-pins.

In said drawings, A represents the game-board, constructed of any suitable material—such as wood, pasteboard, &c.—of any convenient size and thickness, the central portion of which is provided with a checkered surface affixed thereto in any suitable and well-known manner. In the four corners thereof two lines B at right angles to each other are drawn heavier than any of the other lines for the purpose of dividing off or reducing the size of the checkered surface if four players are engaged in the game. If two persons are playing, four more pieces or men by each may be used than with four players, and the line B is ignored.

Adjacent to each of the four edges of the board A holes C are located, each being numbered, as shown, for the purpose of easily and quickly ascertaining the number of pins used by each player; but if two persons are playing the number of holes used in two of the sides will necessarily be increased to receive the additional number of pins which may have to be carried by the four additional pieces, as I do not limit myself to the number of holes or pins used. Parallel with said holes and adjacent to each side of the checkered surface there is a recess c for the reception of captured pieces or pins.

D represents the movable pieces or men, which have preferably the top of one color and the bottom of another color. Said pieces or men may be of any number and constructed of wood or any other suitable material, having five holes, more or less, therethrough for the reception of game-pins d of the same color as the corresponding pieces. The central hole E is larger for the reception of the captain-pin f, which is also of the same color as the pieces or men. Surrounding said large captain-hole and adjacent to the edge of the piece are the four smaller holes g for the reception of the smaller game-pins G.

The game-board, as shown in the drawings, is adapted for the use of four players, though two can play thereon without altering the board by simply ignoring the lines B and playing from opposite sides of the board, as in ordinary checkers.

In playing the game the number of pieces required is left to the choice of the players, as either one, two, or three rows can be used in accordance with the desire of the players for long or short games. The game is commenced by giving to each player all game-pins of the same color as the piece he is to use, said pins being put in the numbered holes adjacent to his side of the board. He also places his men or pieces on the spaces H. A move is then made into an adjoining unoccupied space, except when the piece of an opponent occupies one of said spaces with an unoccupied space next beyond. In this position it becomes necessary for said player to jump over said opponent's piece, whereby said opponent shall put a pin in the piece of the first-mentioned player's piece instead of taking it

up, as in the ordinary game of checkers. If the first player fails to jump his opponent's piece when in the last-mentioned position, then the first player shall place one of his
 5 own pins in the piece of the opponent which he refused to jump; but if opponent desires player to jump his piece it shall be the duty of the first player to do so. When either player has secured four pins in a piece, said
 10 piece shall be made conspicuous by placing one of his large captain-pins (same color as piece) in the center hole, and it shall be styled "captain." The captain remains subject to the same rules, except that instead of receiving a pin from opponent it receives his piece
 15 and pins over which it jumps. In other words, said piece and pins become captured and the property of player of captain. Such captured pieces and pins are held by the respective
 20 players until the game is finished, and the player who wins the last move takes the last piece or blocks the game. He then counts all the pins which he secured from his opponent as game of as many points as he has secured
 25 pins.

I do not limit myself to the exact rules of playing the game as herein stated, there being several different means of playing and counting it.

30 Having now fully described my invention, what I claim is—

1. A game-piece provided with means for carrying a plurality of pins or counters, said pins or counters being constructed and arranged to represent each a winning move or
 35 jump in the game, substantially as described.

2. A game-piece provided with means for holding a plurality of pins or counters, said pins or counters being adapted and arranged
 40 to be placed upon or displaced from the piece accordingly as said piece makes a winning or losing play, substantially as described.

3. A game-piece provided with means for holding a plurality of pins or counters, said

pins or counters being adapted and arranged 45 to represent winning or losing moves, and means for holding an additional pin or counter, said additional pin or counter being adapted to mark a maximum of winning plays, substantially as described. 50

4. A game-piece for a configured game-board provided with holding means for pins or counters, said pins or counters being arranged when said holding means are full to mark the kingship or captainship of said 55 game-piece, substantially as described.

5. A game having a series of men provided with holes for the reception of pins, and a board having adjacent to each of its four edges a series of numbered holes for the re- 60 ception of men or game-pins adjacent to each of the four sides of the playing-surface substantially as described.

6. A game-board having a series of men provided with holes for the reception of pins 65 and a board having adjacent to each of its four edges a series of numbered holes for the reception of game-pins and a recess for the reception of men or game-pins adjacent to each of the four sides of the playing-surface 70 and provided with a dividing-line in each of the four corners of its playing-surface substantially as described.

7. A game-board having a recess and holes adjacent each of its four edges and a series of 75 men or pieces provided with holes for the reception of pins substantially as described.

8. A game-board having a recess and holes adjacent to each of its four edges and a series of men or pieces provided with holes for the 80 reception of pins, and pins to be received in said holes substantially as described.

In testimony whereof I affix my signature in presence of two witnesses.

WILLIAM HAMILTON DEGGES.

Witnesses:

A. B. DEGGES,

E. E. MASSON.