(No Model.)

## J. Q. BROWN, Jr. GAME APPARATUS.

No. 543,722.

Patented July 30, 1895.

∮ N° 1	J N° 2	D THE BAILIFF	A THE JUDGE	& THE WITNESS	of N° 1	H	N° 7
N° 3	N°4				N <sub>o</sub> S		Nº 8
REPO	RTERS	1.75	TENOGRAPHER	THE DOWS LAWYER	N°3		N° 9
WIDOWS MAID	THE WIDOWS	•	1 1 -0 -		N°4		N°10
THE DETECTIVE	& THE WIDOWS	WIDOV	CONT	HE ESTANTS WYER	N° 5	5	Nº 11
<i>Э</i> € N° 1		THE WIDOWS FRIEND	CONTESTANTS	THE NTESTANT	N°€	E JURYN	Nen No 15
N° S	MEMBERS OF THE BAR  OF THE BAR		CHILD				
Nº 4	Nº 5	POLICEMAI	y N°7	N°8	N°S	Nº 10	Nº11
a°N	No A	· · · · · · · · · · · · · · · · · · ·	TATORS		·		
N° 8	N° 9	5	N°1 N°2	N <sub>0</sub> 3	Nº4	Nº 5	N° 6

Witnesses, Et Innse D. F. Bayless THE
JUDGE

John Libroun for May Dewy Hos.

## United States Patent Office.

JOHN Q. BROWN, JR., OF SAN FRANCISCO, CALIFORNIA.

## GAME APPARATUS.

SPECIFICATION forming part of Letters Patent No. 543,722, dated July 30, 1895.

Application filed April 29, 1895. Serial No. 547,552. (No model.)

To all whom it may concern:

Be it known that I, JOHN Q. BROWN, Jr., a citizen of the United States, residing in the city and county of San Francisco, State of 5 California, have invented an Improvement in Game Apparatus; and I hereby declare the following to be a full, clear, and exact description of the same.

My invention relates to a game apparatus; to and it consists in certain details of construction, which will be more fully explained by reference to the accompanying drawings, in which—

Figure 1 is a view of the board. Fig. 2 is

15 a view of one of the pack of cards.

This invention is a device or game representing a trial in court in which a widow is attempting to uphold the will of her husband in her own and her children's favor against a 20 counter claim of a contestant who brings a child into court to claim a portion of the dead

millionaire's money.

The game is played upon the chart or gameboard by the use of cards in connection with 25 the board, which is subdivided into six independent series of unequal numbers of sections and five independent single sections. In conjunction with this board and series of sections are fifty-two cards having marked 30 upon them pictures, figures, or words corresponding with the various sections. These cards consist of six suits of an unequal number in each suit, and five independent cards corresponding with the independent sections 35 upon the board.

The subdivisions of the board consist, first, of the judge's suit. This comprises section A, representing the judge; B, the clerk of the court; C, the stenographer; D, the bailiff, and 40 E the witness. The second suit is called the jurymen's suit, and consists of twelve sections, marked F, numbered from one to twelve. The third is the spectators' suit, comprising eleven sections, marked G, numbered from one to 45 eleven. The fourth suit comprises the members of the bar, marked H, consisting of nine members, numbered serially. The fifth is the reporters' suit, marked I, numbered from one to four. The sixth is the widow's suit, com-50 prising the widow J, the widow's boy K, the widow's girl L, the widow's maid M, the detective N, the widow's friend O, and the last I

subdivisions consist of the independent cards, comprising the widow's lawyer P, the contestant's lawyer Q, the contestant R, the contest- 55 ant's child S, and the policeman T. These various suits are arranged in subdivisions

and sections upon the board, as shown.

The object of the game is to so play the cards upon the chart as to do one of three 60 things: first, to have the widow win, thereby sustaining the will; second, to have the contestant's child win, thereby breaking the will, and third, to "hang" the jury, which is to have one of the players play all of his cards out 65 without seating either the widow's or the contestant's lawyer, which latter must be done according to the rules of the game before either the widow or the contestant can win. In order to seat either of these lawyers, it is 70 necessary first to seat the court and court officers and the members of the jury. The spectators, members of the bar, reporters', and other suits are used to prevent or assist in these endeavors.

The game may be played by two or more individuals. To explain the game it may be supposed that the parties playing it are four in number, playing as partners, and the cards, after being shuffled and cut in the usual man- 80 ner, may be dealt around, as in whist, one to each person successively, until exhausted. It will then be the effort of those controlling the widow's or contestant's suits to either assist or prevent the seating of the court and jury- 85 men's suit, as their interests will best be con-

served by so doing.

It is necessary in playing the various suits to play the cards in the order in which they stand, as 1234, &c. Thus one of the play- 90 ers may hold the first two of the jurymen's suit, and not having No. 3 may hold any number beyond that. He could play in his turn No. 1 of the jury, and his next turn No. 2, and at the next the party opposed to him 95 holding No. 3 could thereafter play whatever they held in either of the other suits in the proper order and withhold No. 3 as long as possible, thus preventing the completion of the jury; but if at any time during the game 100 they have exhausted all their cards which they can play in proper sequence they will then be obliged to play No. 3, which will then allow the other contestant to complete the

jury, so far as he holds them in his hand. In the same manner the judge's suit may be held back, the various characters represented upon the board being seated as the state of the game dictates, and used to prevent the completion of the important suits, which must be completed before either of the widow's or contestant's lawyers can be seated.

Having thus described my invention, what to I claim as new, and desire to secure by Letters

Patent, is—

1. A game apparatus comprising a board or chart subdivided into a number of series, comprising each a number of sections, each numbered bered from first to last, and other unnumbered independent sections marked upon the board in suitable relation with the series.

2. In a game apparatus, a board or chart having marked upon it a number of series, comprising each a different number of sec-

tions, each numbered from first to last, other series comprising independent unnumbered sections, and a number of independent sections not forming any series.

3. In a game apparatus, a board or chart 25 having marked upon it a number of series comprising each a different number of sections, each numbered from first to last, other series comprising independent unnumbered sections, and a number of independent sections not in series, in combination with cards marked and designated to correspond with the different series and sections.

In witness whereof I have hereunto set my

hand.

JOHN Q. BROWN, JR.

Witnesses:

GEO. H. STRONG, S. H. NOURSE.