

(No Model.)

M. B. ANDREWS.
GAME APPARATUS.

No. 502,455.

Patented Aug. 1, 1893.

Fig. 1.

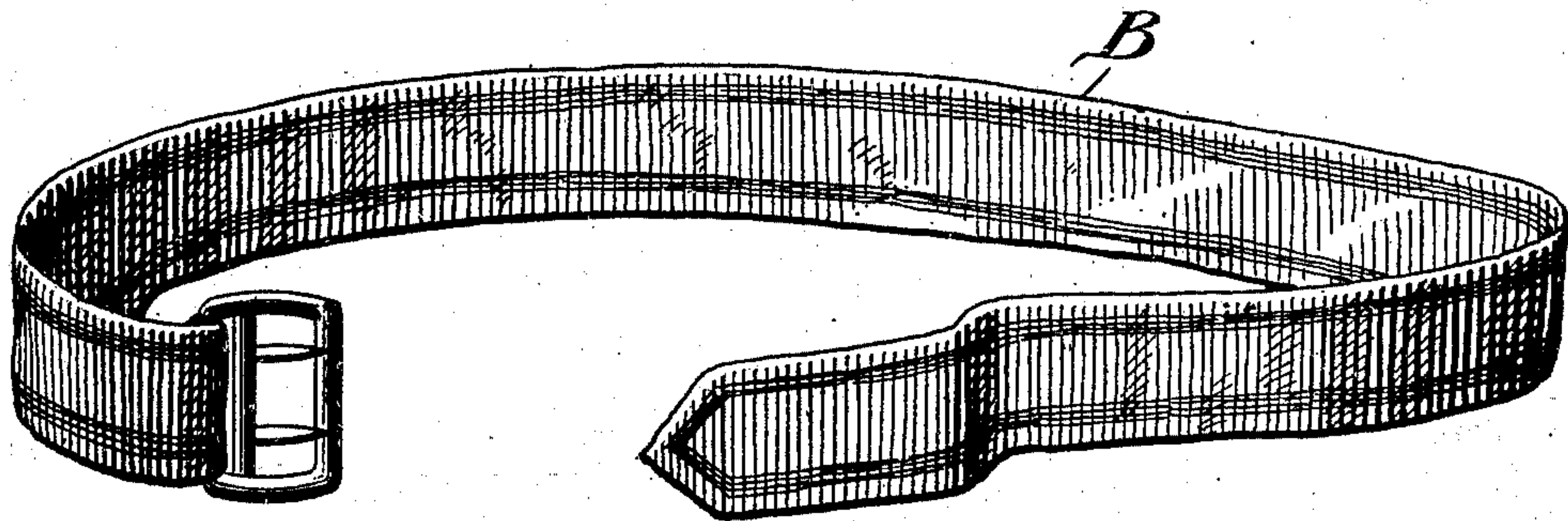


Fig. 2.

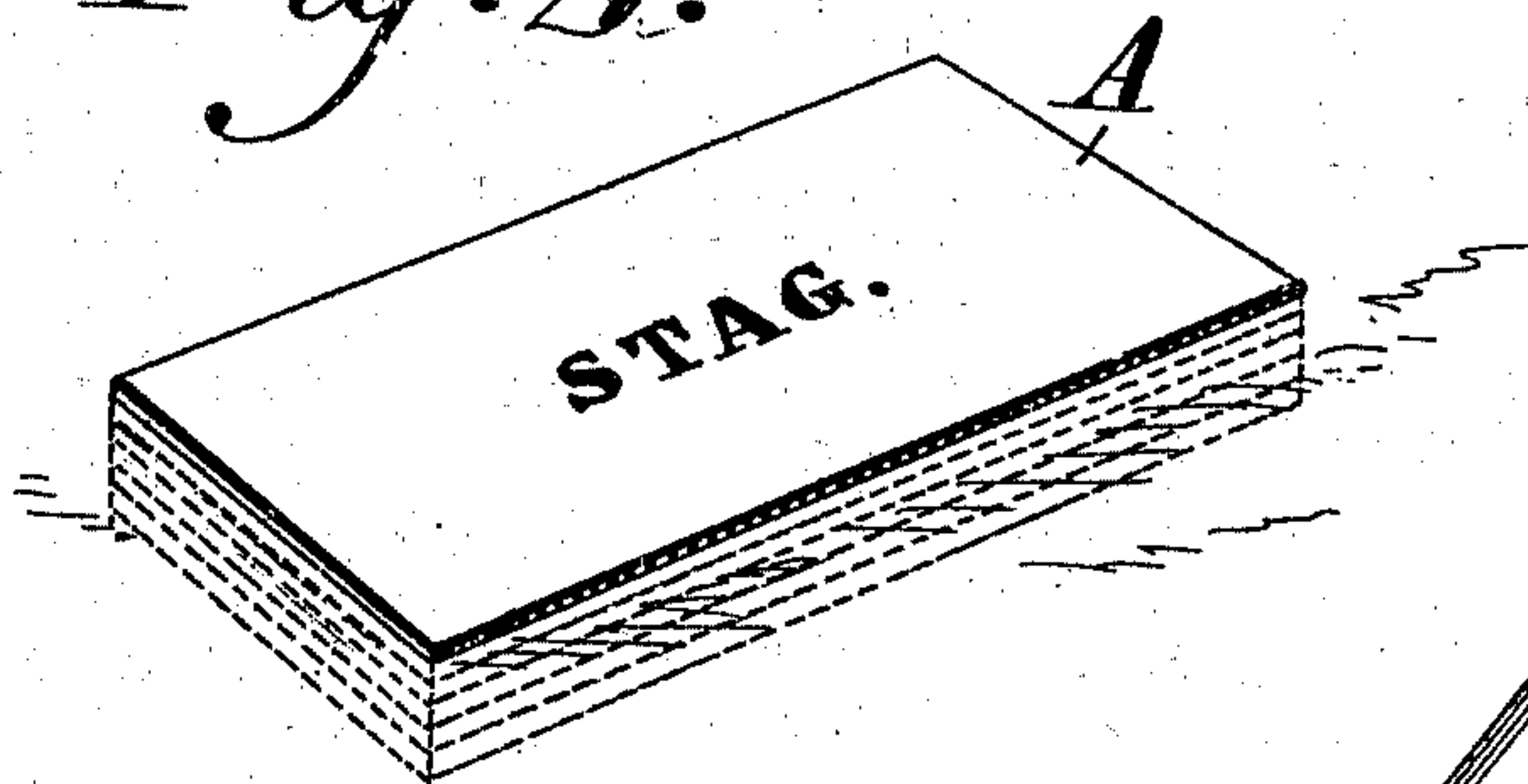


Fig. 3.

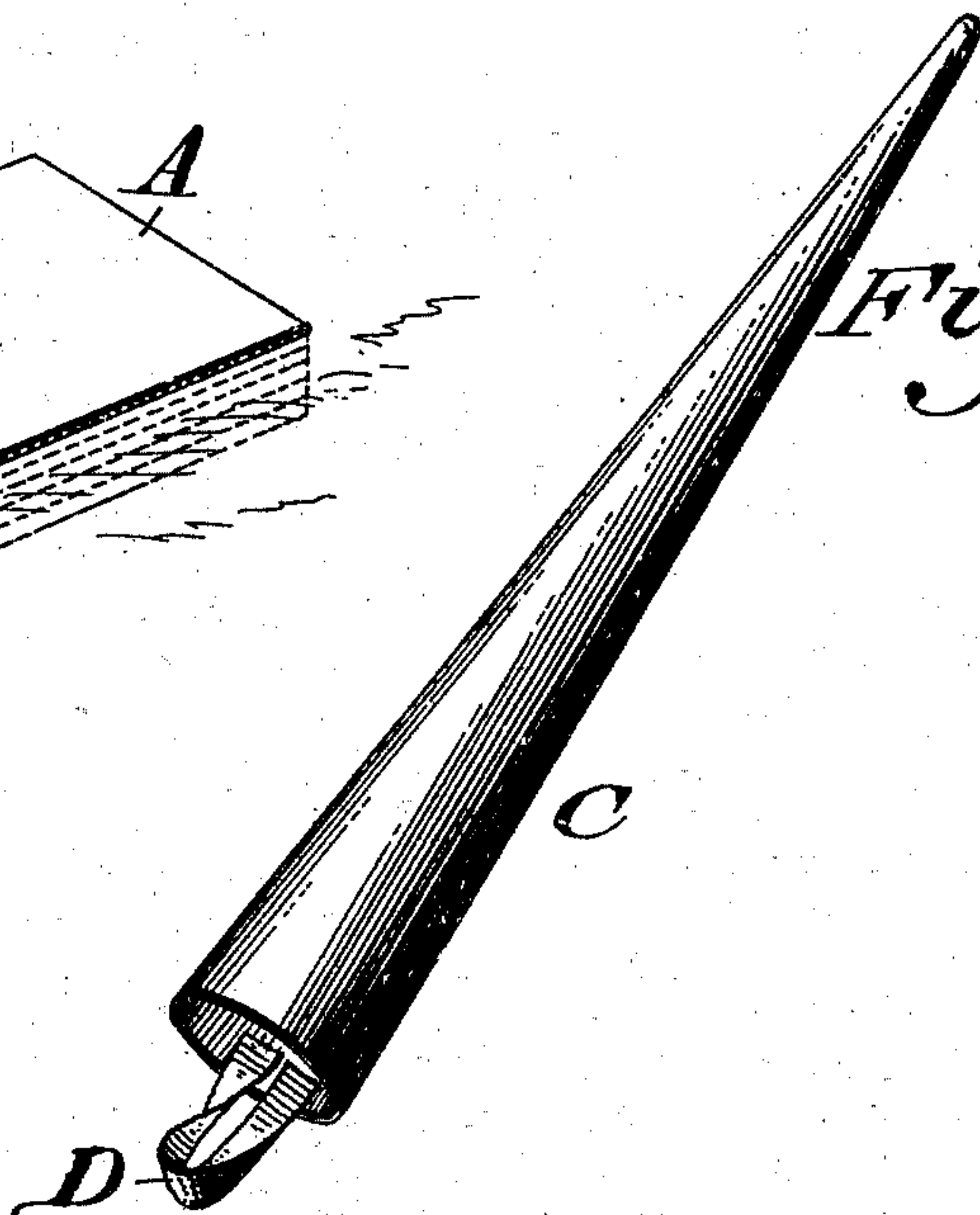


Fig. 4.

WITNESSES:

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GAME APPARATUS.

SPECIFICATION forming part of Letters Patent No. 502,455, dated August 1, 1893.

Application filed October 13, 1892. Serial No. 448,726. (No model.)

To all whom it may concern:

Be it known that I, MARY B. ANDREWS, a citizen of the United States, residing in the city and county of Philadelphia, State of Pennsylvania, have invented a new and useful Improvement in Game Apparatus, which improvement is fully set forth in the following specification and accompanying drawings.

My invention consists of a game the members of which are cards with names thereon, and a number of horns, and means for securing the horns to the heads of the players, the game being played under established rules, as will be hereinafter fully set forth.

Figures 1, 2 and 3 represent perspective views of members of a game embodying my invention. Fig. 4 represents a side elevation, showing one of the results of the game.

Similar letters of reference indicate corresponding parts in the several figures.

Referring to the drawings: A designates one of the cards of a pack or set; B a belt, and C a horn or horn-shaped figure, the latter having a loop D on the wide end thereof, whereby it may be attached to said belt B, as illustrated in Fig. 4, there being a number of such belts and horns, one each for several players that may take part in the game.

On the cards A are the names of animals or other objects or localities, the top card in the present case having the name "stag" thereon.

The game is played as follows, and may be played by a party of ten persons: To make it more interesting, prizes may be given as first and booby prizes. The game may consist of sixty cards, forty horns and ten bands. Each player is provided with one band which is fastened round the head so that the horns will stand upright when fastened on. Shuffle the cards well and deal to the right with the face down; the player to the right of the dealer

starts the game by turning to anyone he chooses, saying "Good evening gentle gentleman or (lady) always gentle, I, a gentle lady always gentle, come to ask you for a stag or (any other animal with horns or tusks.)" If he is successful in receiving from the person addressed the card asked for he has another trial when he continues by repeating the rhyme and asking anyone else for the next card, and so on until he fails, when he receives a horn, which is pinned to the band on his head. After a player receives a horn, he is addressed as a one-horned lady or (gentleman) instead of a gentle lady. After a player fails the game is continued by the next one to his right, and so on as before until all the horns are distributed. When a player obtains two cards of the same name, they are laid aside and count one for himself. A person may continue to play after he loses his cards. The player holding the most cards and the least horns wins the game, or first prize, the one with the most horns and the least cards wins the booby. If there are more than ten persons in the party the game may be enlarged by the addition of more cards, &c.

Having thus described my invention, what I claim as new, and desire to secure by Letters Patent, is—

A game apparatus consisting of a number of cards having names of objects thereon, a number of horns each having a loop at one end and a belt adapted to pass through said loops for securing said horns on the head of a player of said game, substantially as described.

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Witnesses:

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