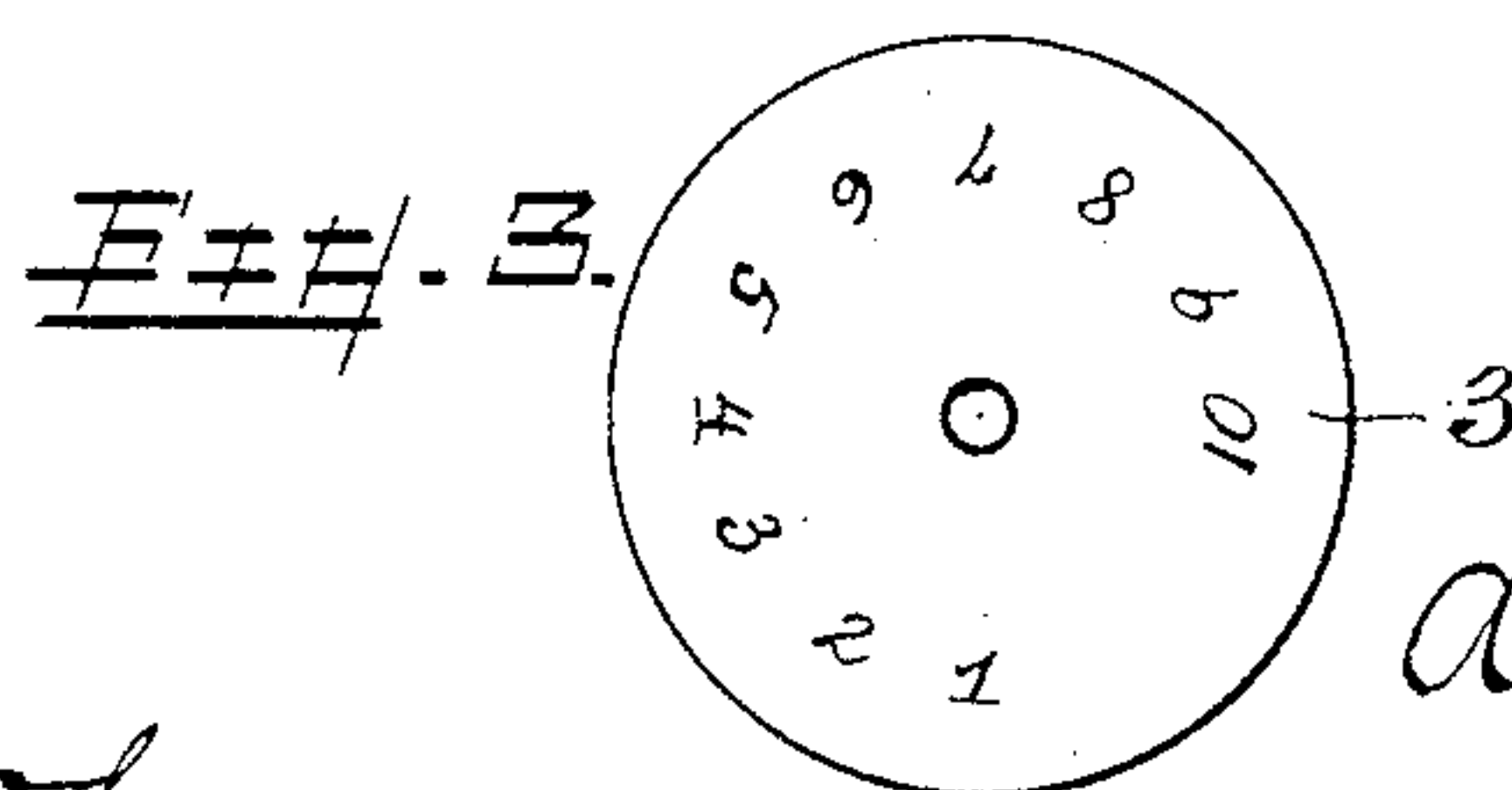
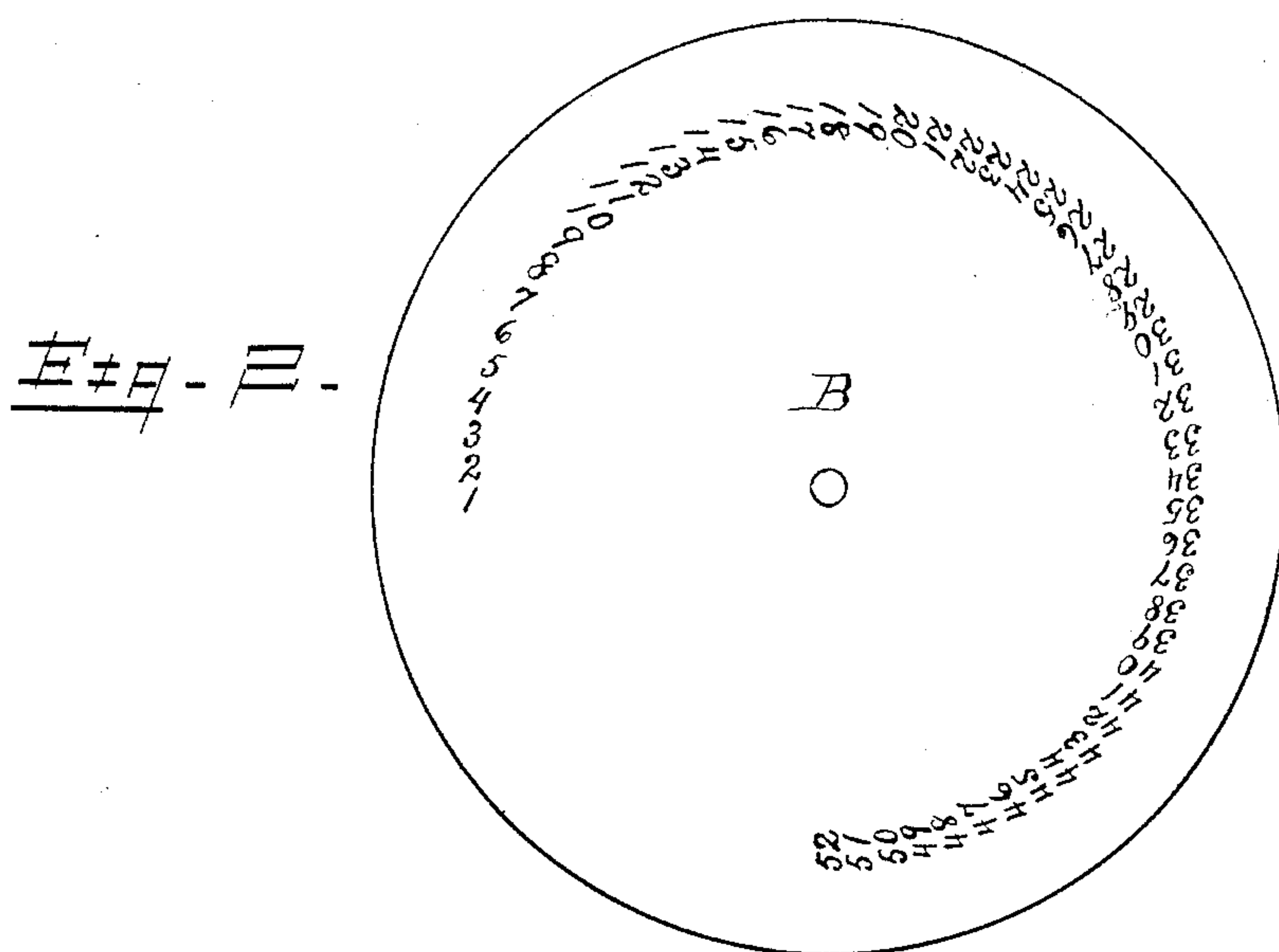
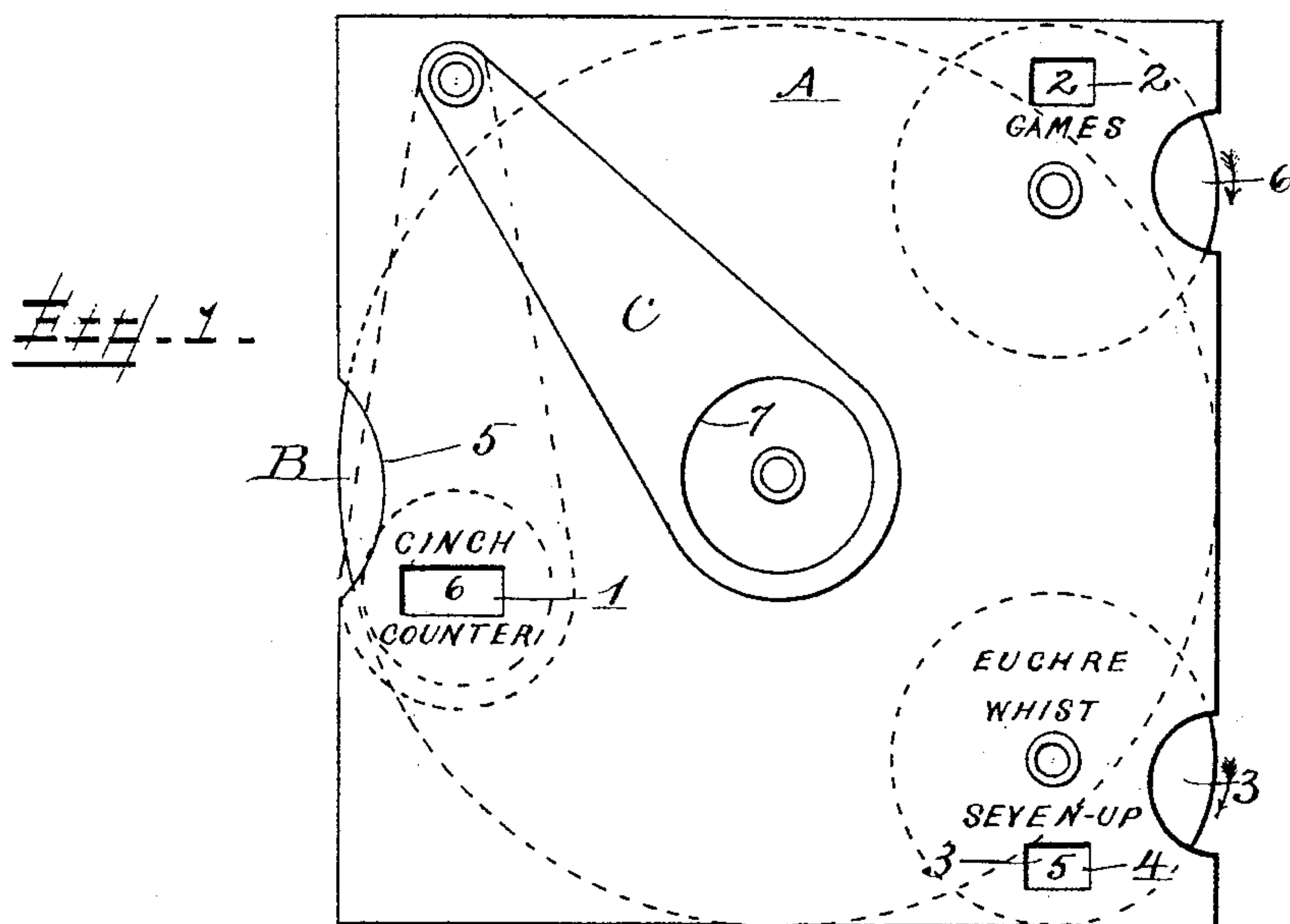


(No Model.)

A. J. YOULIN.  
GAME COUNTER.

No. 471,593.

Patented Mar. 29, 1892.



Witnesses

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# UNITED STATES PATENT OFFICE.

ARVINE J. YOULIN, OF CHICAGO, ILLINOIS.

## GAME-COUNTER.

SPECIFICATION forming part of Letters Patent No. 471,593, dated March 29, 1892.

Application filed June 26, 1891. Serial No. 397,619. (No model.)

*To all whom it may concern:*

Be it known that I, ARVINE J. YOULIN, a citizen of the United States of America, residing at Chicago, in the county of Cook and State of Illinois, have invented certain new and useful Improvements in Game-Counters; and I do declare the following to be a full, clear, and exact description of the invention, such as will enable others skilled in the art to which it appertains to make and use the same, reference being had to the accompanying drawings, and to the letters and figures of reference marked thereon, which form a part of this specification.

My invention has relation to improvements in game-counters; and the object is to provide a game-counter particularly adapted for keeping and recording the game of "cinch" or "pedro."

I have fully and clearly illustrated my invention in the accompanying drawings, wherein—

Figure 1 is a face view of my improved game-counter. Fig. 2 is a face view of the disk containing the numerals indicating the score or count of the game of cinch, and Fig. 3 is a view of one of the disks indicating the number of games played.

A designates a card-board or plate of other suitable material having formed therein a hole 1, through which the numerals on the cinch-disk may be observed. At another portion of the plate A is another hole 2, through which the numerals on the disk by which the number of games played is observed, and to adapt the counter for the purposes of indicating the count in euchre, whist, or seven-up an additional disk 3, having the requisite numeral thereon observable through a hole 4, is pivoted to the plate A. For the purpose of conveniently manipulating the respective disks the edges of the face-plate A are recessed, as at 5.

To the center and back of the face-plate A is pivoted the cinch-counter disk B, having indicated thereon in circular arrangement numerals from 1 to 52, being the number of points in the game, the numerals being so arranged as to be observable through the hole 1, and the numerals on the other disks are likewise arranged thereon to turn into observation through the holes made for that purpose.

The disk 6, for counting the number of games played and won, is pivoted to the face-plate A at one corner, so that a portion may extend into the recess, as shown, and the disk 3, for counting euchre, &c., is pivoted at the lower right-hand corner, substantially as shown. These smaller disks are preferably arranged between the plate and the large disk.

To the face of the plate A is pivoted an arm C, having a hole 7 in its free end. This arm is arranged to be swung over the face of the plate, and at the proper time or condition or stage in the game it is brought down to rest with its hole over or surrounding the hole in the plate indicating that the player is "in the hole" and has certain points forfeited.

The use of the counter in the game of cinch is as follows: The number on the large or cinch disk brought into the hole in the face-plate indicates the points made in the game, and the numbers on the smaller disks indicate the scores of the games won and played. Now when in the course of the game a player is set back or forfeits points, the arm is moved until the hole therein is brought over the cinch-count and there remains until the forfeited points are recovered. For instance, a player has six points in the hole. He must make that number of extra points before he is again "even with the game." Hence when the player incurs a penalty and goes "in the hole" the arm is placed over the scoring-point and there remains until he gains the required number of points to release himself, and then the arm is swung off the cinch-counter and the count proceeds until another forfeit is incurred.

Having thus described my invention, what I claim, and desire to secure by Letters Patent, is—

1. A game-counter for cinch, consisting of a face-plate having an opening 1, through which a number may be observed, a disk pivoted to the back of the face-plate and having a series of numbers thereon arranged to traverse the opening 1 in the face-plate, and an arm pivoted on the face-plate and formed with a hole and adapted to be moved on and off the hole in the face-plate, substantially as and for the purpose specified.

2. A game-counter consisting of a face-plate having openings 1 2, through which numbers



may be observed, a disk B, centrally pivoted to the back of the face-plate and having a series of numbers thereon arranged to traverse the opening 1, an arm pivoted on the face-plate and formed with a hole and adapted to  
5 be moved on and off the hole 1 in the face-plate, and a disk 6, pivoted to the face-plate and having a series of numbers arranged to

traverse the hole 2 in the face-plate, substantially as and for the purpose specified. 10

In testimony whereof I affix my signature in presence of two witnesses.

ARVINE J. YOULIN.

Witnesses:

A. M. OTMAN,  
A. J. BRYLAN.