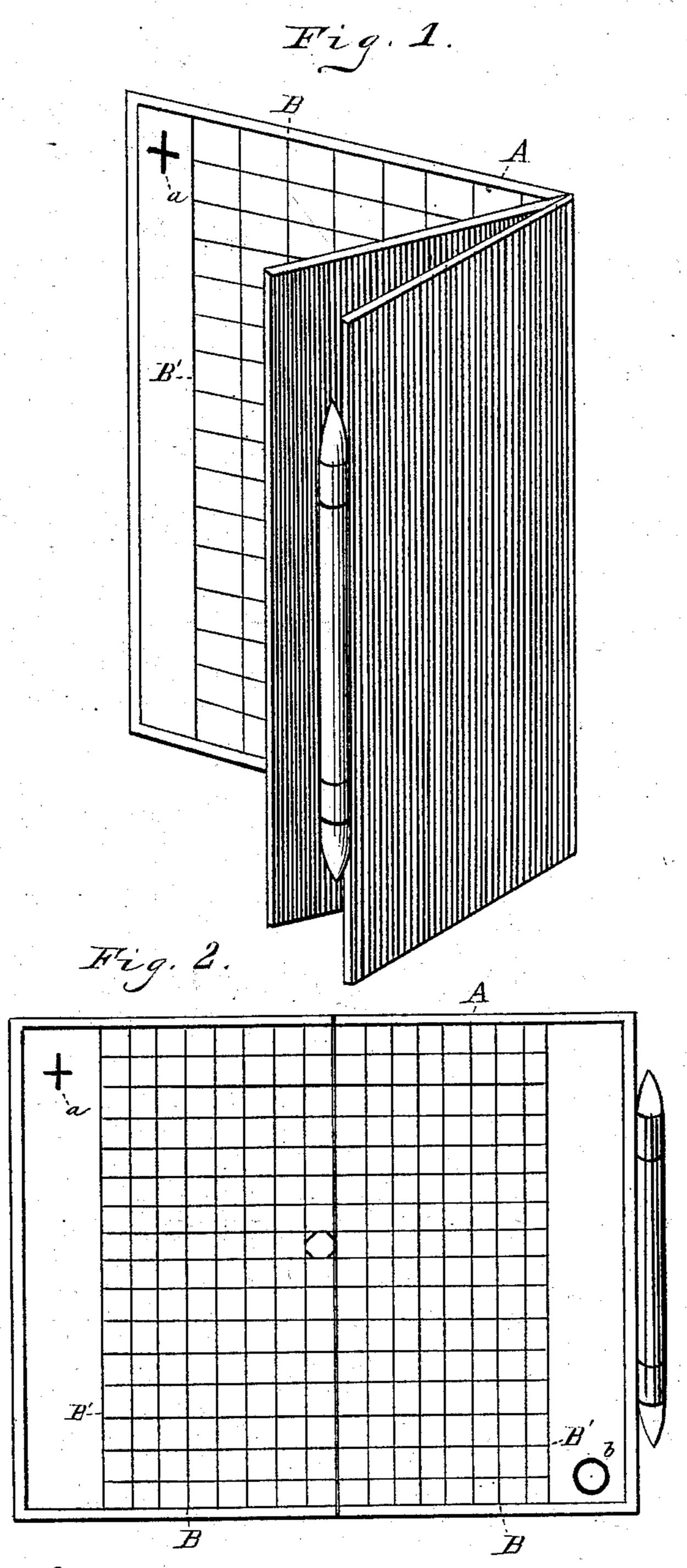
(No Model.)

W. B. SILVER.
GAME BOARD.

No. 255,892.

Patented Apr. 4, 1882.



WITNESSES Charles A Drer W.E. Donnelly Milliam Blike

ATTORNEYS

United States Patent Office.

WILLIAM B. SILVER, OF CLEVELAND, OHIO.

GAME-BOARD.

SPECIFICATION forming part of Letters Patent No. 255,892, dated April 4, 1882.

Application filed February 13, 1882. (No model.)

To all whom it may concern:

Be it known that I, WILLIAM B. SILVER, of Cleveland, in the county of Cuyahoga and State of Ohio, have invented certain new and useful Improvements in Game-Boards; and I do hereby declare the following to be a full, clear, and exact description of the invention, such as will enable others skilled in the art to which it pertains to make and use the same.

My invention relates to games such as are adapted to be played on slates; and it consists in the peculiar construction, as will be hereinafter fully set forth and claimed.

In the drawings, Figure 1 is a view showing my manner of constructing the slate so as to adapt it to be carried in the pocket without inconvenience. Fig. 2 is a plan view, showing it marked so as to play the game known as "Go-Bang."

A is a slate of any suitable construction, which may be either black or white, and adapted to be marked on by a slate or lead pencil, and said marks being easily removed or effaced by means of moisture or light rubbing. This slate may be made in any convenient form, so as to adapt it to be carried in the pocket, and is preferably constructed of artificial slate.

B and B' are lines which cross each other, either at right angles, as shown in Fig. 2, or 30 they may be arranged in a different manner for other games. These lines are printed or formed on the slate in such a manner as to prevent their being erased when the marks made by the pencils are being rubbed out after a game is ended.

a b are characters which I prefer to have printed or formed one on each side of the slate. These characters are used as guides for the players, one to be used by one player and the other to be used by his opponent; but these characters may be dispensed with, if desired.

c is a peculiar mark or character which designates the starting-point for the player; but, if desired, this may also be dispensed with.

The manner of playing the game known as "Go-Bang" is as follows: One of the players

starts by marking in one of the spaces or squares a character. The other player (his opponent) then marks a different character in another of the squares, and so on, the game being won 5c by the one who gets five in a row. When one of the parties has succeeded in getting five in a row and wins the game, a damp cloth, sponge, or the finger may be passed over the slate, which will act to erase all of the characters 55 and leave the lines. Thus a new game may be started without the necessity of again marking a new series of squares. If desired, a margin may be left on each side, on which the number of games won by either party may be 60 marked.

A pencil-holder adapted to hold two pencils for the use of the players may also be attached to the slate, if desired, as shown in the drawings.

What I claim is—

1. A diagram for playing a game indelibly formed on a slate, said diagram having spaces which are adapted to be marked on by a slate or lead pencil, substantially as and for the purpose shown and described.

2. A diagram for playing a game indelibly formed on a slate, said diagram consisting of lines crossing each other at right angles, substantially as and for the purpose shown and 75 described.

3. The combination, with the slate A, having an indelible diagram formed thereon, of the characters ab, substantially as and for the purpose shown and described.

4. The combination, with the slate A, having an indelible diagram formed thereon, of the pencil-holder adapted to hold two pencils, substantially as and for the purpose shown and described.

In testimony whereof I have signed my name to this specification in the presence of two subscribing witnesses.

WILLIAM B. SILVER.

Witnesses:

W. E. DONNELLY, ALBERT E. LYNCH.